Vulnerability Report

2020-04-05 Windows Defender Arbitrary Directory Delete.docx

Title	2020-04-05 Windows Defender Arbitrary Directory Delete.docx	
Security Impact	Elevation of Privilege	
Product	Windows	
Platform	19592.1001.amd64fre.rs_prerelease.200321-1719	
Acknowledgment	Clément Labro (@itm4n) - https://twitter.com/itm4n	

1 Executive Summary

1.1 Summary

The log file rotation mechanism of Windows Defender can be abused to delete arbitrary files or directories in the context of NT AUTHORITY\SYSTEM.

1.2 Description

Whenever a signature update is done by Windows Defender, an event is logged to C:\Windows\Temp\MpCmdRun.log. The default maximum size for this file is set to 16MB by default. When the size of the log file reaches this limit, the file is renamed as MpCmdRun.log.bak and a new MpCmdRun.log file is created. Though, before doing so, the service first checks whether the backup file already exists. If so, it will delete it first. From an attacker's standpoint, what's more interesting is that if C:\Windows\Temp\MpCmdRun.log.bak exists and is a folder which is set as a mountpoint to another location on the filesystem, then the service will follow the mountpoint, delete everything recursively and finally remove the folder itself. The second thing to take into consideration is that signature updates can be manually triggered by normal users since this doesn't require any particular privilege. Therefore, a local user could request signature updates in a loop and, each time, an event would be written to the log file. At some point, the log file size would exceed the 16MB limit, thus triggering the vulnerability in a reasonable time (less than 1 hour).

2 Root Cause Analysis

2.1 Background

The main log file of Windows Defender is located in C:\Windows\Temp, which is the default TEMP folder of the LOCAL SYSTEM account. By default, Administrators and SYSTEM have Full Control over it, while normal users can't read it.

```
C:\Windows\Temp>icacls MpCmdRun.log
MpCmdRun.log BUILTIN\Administrators:(I)(F)
NT AUTHORITY\SYSTEM:(I)(F)

Successfully processed 1 files; Failed processing 0 files
```

Figure 1: Permissions of MpCmdRun.log

This file is used to log events such as Signature Updates or AV Scans.

```
MpCmdRun.log - Notepad
File Edit Format View Help

MpCmdRun: Command Line: "C:\Program Files\Windows Defender\MpCmdRun.exe" SignaturesUpdateService -ManagedUpdate Start Time: Sun Apr 05 2020 10:18:16

MpEnsureProcessMitigationPolicy: hr = 0x1
Start: Signatures Update Service
Update Started
Update failed with hr: 0x80070490
Update completed with hr: 0x80070490
End: Signatures Update Service
MpCmdRun: End Time: Sun Apr 05 2020 10:18:16
```

Figure 2: Content of MpCmdRun.log

Signatures updates are automatically done on a regular basis but they can also be triggered manually using the <code>Update-MpSignature</code> PowerShell command for example, which doesn't seem to require any particular privileges. Therefore, they can be triggered as a normal user, as shown on the below screenshot.

```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\Lab-User> whoami
desktop-rtfonkm\lab-user
PS C:\Users\Lab-User> Update-MpSignature
PS C:\Users\Lab-User>
```

Figure 3: Windows Defender Signature Update using PowerShell

During the process, we can see that some information is being written to C:\Windows\Temp\MpCmdRun.log by NT AUTHORITY\SYSTEM.

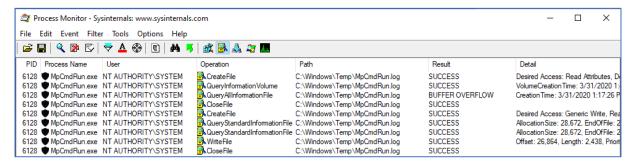


Figure 4: Process Monitor - An event is being written to MpCmdRun.log

After several months or even years, we may assume that the size of this file will exceed several megabytes. In this kind of situation, log rotation mechanisms are often implemented so that old logs are compressed, archived or simply deleted. So, I wondered if such mechanism was also implemented for the MpCmdRun.log file.

2.2 The Log Rotation Mechanism

In order to find a potential log rotation mechanism, I started a reverse engineering process from the MpCmdRun.exe executable.

After opening the file in IDA, the very first thing I did was search for occurrences of the MpCmdRun string. The initial objective was to see how the log file was written to.

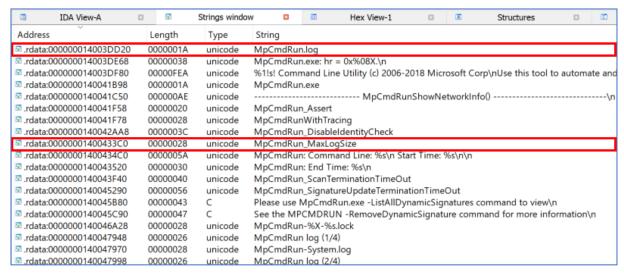


Figure 5: IDA - Strings

The first result was MpCmdRun.log, which I expected to find but I spotted another potentially interesting occurrence: MpCmdRun_MaxLogSize. If a log rotation mechanism was implemented, this string would definitely have something to do with it.

Looking at the Xrefs of MpCmdRun_MaxLogSize, I found that it was used in only one function: MpCommonConfigGetValue().

```
db OBDh ; ¢
.rdata:00000001400433BD
.rdata:00000001400433BE
                                              7Eh
                                          db
rdata:00000001400433BF
                                          db ØCEh
.rdata:00000001400433C0
                         aMpcmdrun_maxlo:
                                                                    ; DATA XREF: MpCommonConfigGetValue+4E↑o
.rdata:00000001400433C0
                                          unicode 0, <MpCmdRun_MaxLogSize>,0
                           wchar_t SubStr
rdata:00000001400433E8
rdata:00000001400433E8 SubStr:
                                                                     ; DATA XREF: InternalMpCmdLogVPrintf+65↑o
rdat xrefs to aMpcmdrun_maxlo
                                                                                                      ×
.rdata
      Directio Ty Address
                                          Text
.rdata
      ™ Up
.rdata
.rdat
.rdata
.rdat
                                         OK
                                                              Search
.rdat
rdati Line 1 of 1
rdata:0000000140043418
                                                                    : DATA XREE: GetTime+D8To
.rdata:0000000140043418 aHhMmSs:
                                          unicode 0, <HH>
rdata:0000000140043418
```

Figure 6: IDA - MpCmdRun_MaxLogSize Xrefs

The MpCommonConfigGetValue() function itself is called from MpCommonConfigLookupDword().

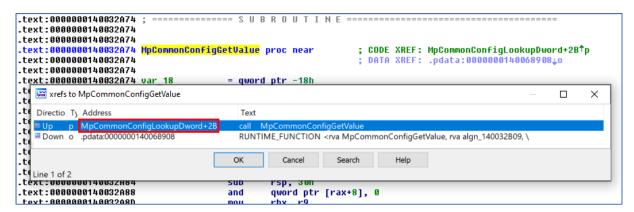


Figure 7: IDA - MpCommonConfigGetValue Xrefs

Finally, MpCommonConfigLookupDword() is called from the CLogHandle::Flush() method.

```
.text:0000000140032A0C
text:0000000140032A0C
                          ----- S U B R O U T I N E -----
.text:0000000140032A0C
.text:0000000140032A0C
                        MpCommonConfigLookupDword proc near
                                                                  ; CODE XREF: CLogHandle::Flush(void)+198<sup>†</sup>p
text:0000000140032A0C
                                                                   ; DATA XREF: .pdata:00000001400688FC40
text:0000000140032A0C
text: AAAAAAAA14AA32AAC
tex 📴 xrefs to MpCommonConfigLookupDword
                                                                                                   X
.tex Directio Ty Address
.tex 🚾 😈
.tex
    Down o .pdata:00000001400688FC
                                    RUNTIME_FUNCTION <rva MpCommonConfigLookupDword, rva algn_140032A73, \
.tex
                                       OK
                                                 Cancel
                                                           Search
.tex
.tex Line 1 of 2
.text:0000000140032A25
                                         and
                                                 [rax+8], ebx
text:0000000140032A28
                                                 r9. [rax+10h]
```

Figure 8: IDA - MpCommonConfigGetValue Xrefs

The following part of CLogHandle::Flush() is particularly interesting because it's responsible for writing to the log file.

```
103
     if ( !v5 )
184
       <mark>u11</mark> = 0i64;
1.05
       if ( GetFileSizeEx(hObject, &FileSize) )
106
107
          u11 = FileSize.QuadPart;
108
109
         v6 = 0;
110
111
        else
112
113
          v12 = HrGetLastFailure();
114
          if ( WPP_GLOBAL_Control != &WPP_GLOBAL_Control && *((_BYTE *)WPP_GLOBAL_Control + 28) & 1 )
115
116
            WPP_SF_D(
              *((_QWORD *)WPP_GLOBAL_Control + 2),
117
118
              21164,
              &WPP_69d9168869ad3bfbb07d944bc13f1c8b_Traceguids,
119
120
              (unsigned int)v12);
121
122
       if ( v6 < 8 )
         anto LABEL
123
124
       if ( | 111 >= (unsigned int)MpCommonConfigLookupDword() )
125
126
          if ( U3 != (HANDLE)-1 )
127
128
            CloseHandle(v3);
129
            U3 = (HANDLE)-1;
130
            hObject = (HANDLE)-1;
131
132
          PurgeLog(*((wchar_t **)v1 + 7));
133
          goto LABEL_28;
134
135
       }
136
```

Figure 9: IDA - CLogHandle() pseudocode

First, we can see that GetFileSizeEx() is called on hObject (1), which is a handle pointing to the log file (MpCmdRun.log) at this point. The result of this function is returned in FileSize, which is a LARGE_INTEGER structure. Since MpCmdRun.exe is a 64-bit executable here, QuadPart is used to get the file size as a LONGLONG directly.

The file size is stored in v11 and is then compared against the value returned by MpCommonConfigLookupFword() (2). If the file size is greater than this value, then the PurgeLog() function is called.

So, before going any further, we need to get the value returned by MpCommonConfigLookupFword(). To do so, the easiest way I found was to put a breakpoint right after this function call and get the result from the RAX register.

```
IDA View-A
                 Pseudocode-C
                                   Pseudocode-B
                                                     Pseudocode-A
                                                                       's' Strings window
         .text:00007FF73ED13303 ;
         .text:00007FF73ED13303
         .text:00007FF73ED13303 loc_7FF73ED13303:
                                                                          CODE XREF: CLogHandle::CLogHandle(wo
         .text:00007FF73ED13303
                                                 mov
                                                        r14, qword ptr [rbp+FileSize]
         .text:00007FF73ED13307
                                                xor
                                                         edi, edi
         .text:00007FF73ED13309
         .text:00007FF73ED13309 loc_7FF73ED13309:
                                                                         ; CODE XREF: CLogHandle::CLogHandle(wo
         .text:00007FF73ED13309
                                                                           CLogHandle::CLogHandle(wchar_t const
         .text:00007FF73ED13309
                                                 test
                                                         edi. edi
                                                         loc_7FF73ED135D5
         .text:00007FF73ED1330B
                                                 is
         .text:00007FF73ED13311
                                                 call
                                                         MpCommonConfigLookupDword
         .text:00007FF73ED13318
                                                         r14. rax
                                                 CMP
         .text:00007FF73ED1331B
                                                 ib
                                                         loc_7FF73ED1343B
         .text:00007FF73ED13321
                                                         rdi, OFFFFFFFFFFFFF
         .text:00007FF73ED13325
                                                 cmp
                                                         [rsi], rdi
```

Figure 10: Breakpoint after the MpCommonConfigLookupDword call

Once the breakpoint is hit, the value returned by MpCommonConfigLookupFword() is indeed stored in the RAX register:

```
A
                                                    1
       Debug View
                                   Structures
                                                             Enums
IDA View-RIP
                                                              □ ₽
                                                                                                ₽×
                                                                    ×
                                                                       T General registers
                                                                                             .text:00007FF701AA3309
                                                                       RAX 0000000001000000
     .text:00007FF701AA3309 test
                                    edi, edi
                                                                       RBX 000001F5FA0C6E60
                                    1oc_7FF701AA35D5
     .text:00007FF701AA330B
                                                                       RCX 000000000010000000 L
     MpCommonConfigLookupDword
                                                                                                 TF 0
RIP
                                                                       RDX 00000000000000000
                                    eax, eax
                                                                                                 SF 0
     .text:00007FF701AA3318 cmp
                                                                       RSI 000001F5FA0A6AF0 😽
                                    r14, rax
                                    10c_7FF701AA343B
     .text:00007FF701AA331B jb
                                                                       RDI 00000000000000000 🦦
     .text:00007FF701AA3321 or
                                    rdi, OFFFFFFFFFFFFF
                                                                       RBP 000000122FF8F680 😽
     .text:00007FF701AA3325 cmp
                                    [rsi], rdi
                                                                                                 CF 0
                                                                       DCD GGGGGGGGGCC
                                    short loc_7FF701AA3336
     .text:00007FF701AA3328 jz
      text:00007FF701AA332A mou
                                    rcx. [rsil
```

Figure 11: IDA Debugger - Breakpoint hit

Therefore, we now know that the maximum file size is 0x1000000, i.e. 16,777,216 bytes (16MB).

The next logical question would then be: "what happens when the log file size exceeds this value?". As we saw earlier, when the size of the log file exceeds 16MB, the PurgeLog() function is called. Based on the name, we may assume that we will probably find the answer to this second question inside this function.

```
int64
        _fastcall PurgeLog(wchar_t *a1)
wchar_t *v1; // rdi@1
  int32 v2; // ebx@1
int64 v3; // rax@2
  int64 v4; // rax@2
          int64 v5; // rdx@5
LPCWSTR <a href="left">1pNewFileName</a>; // [sp+38h] [bp+10h]@1
lpNewFileName = 0i64;
u2 = CommonUtil::NewSprintfW((CommonUtil *)&lpNewFileName, L"%ls.bak", a1);
if ( ∪2 >= 0 )
  LODWORD(v3) = MpUtilsExportFunctions();
  v4 = *(_QWORD *)(v3 + 360);
  u2 = _guard_dispatch_icall_fptr(ipheufileName);
if ( u2 >= 0 )
      mm lfence():
    if ( MoveFileExW(v1, phewfileName, 0) || (v2 = HrGetLastFailure(), v2 >= 0) )
     else if ( WPP_GLOBAL_Control != &WPP_GLOBAL_Control && *((_BYTE *)WPP_GLOBAL_Control + 28) & 1 )
       u5 = 27164;
       goto LABEL_11;
```

Figure 12: IDA - PurgeLog pseudo code

When this function is called, a new filename is first prepared by concatenating the original filename and ".bak". Then, the original file is moved, which means that MpCmdRun.log gets renamed as MpCmdRun.log.bak.

I could have continued the reverse engineering here but, considering that knowledge, I wanted to check what would happen simply by monitoring the filesystem operations with Procmon. It turns out that this approach was enough to identify the vulnerability as we will see in the next part.

2.3 The Vulnerability

I started by testing several cases with different initial conditions and, for each one, I observed the result with Process Monitor running in the background.

- What if C:\Windows\Temp\MpCmdRun.log.bak already exists and is a user-owned file?
- What if C:\Windows\Temp\MpCmdRun.log.bak already exists and is a user-owned file and the permissions deny access to SYSTEM?
- What if C:\Windows\Temp\MpCmdRun.log.bak already exists and is a directory?
- What if C:\Windows\Temp\MpCmdRun.log.bak already exists and is a directory, containing a sub-directory and a file?
- What if C:\Windows\Temp\MpCmdRun.log.bak already exists and is a mountpoint to another location on the filesystem?

In the end, the only relevant test case turned out to be the last one so I won't detail the others here for conciseness.

Here is the initial setup:

- A dummy target directory is created: C:\ZZ_SANDBOX\target.
- MpCmdRun.log.bak is created as a directory and is set as a mountpoint to the target directory.
- The MpCmdRun.log file is filled with 16,777,002 bytes of random data.

Figure 13: Test case - Initial setup

The target directory of the mountpoint contains a folder and a file.

Figure 14: Test case - Target folder content

The following screenshot shows the different operations performed by MpCmdRun.exe after running the Update-MpSignature PowerShell command a couple of times.

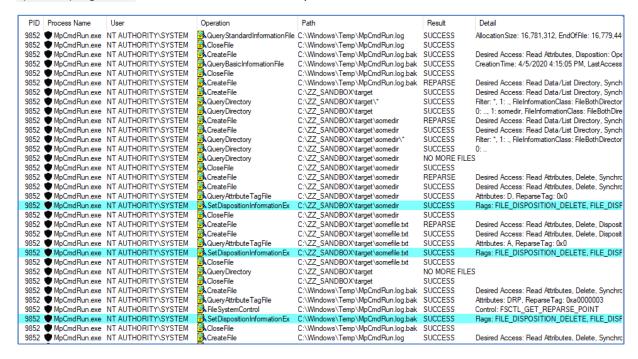


Figure 15: Test case - Result observed with Procmon

As soon as the size of MpCmdRun.log exceeds 16MB, we observe that the process follows the mountpoint and deletes everything in the target directory before removing the mountpoint folder itself.

As a conclusion, a regular user is able to leverage the Signature update process of *Windows Defender* in order to delete arbitrary files and directories in the context of NT AUTHORITY\SYSTEM.

3 PoC / Exploit

3.1 Exploitation

In such conditions, the exploit is straightforward. The only thing we would have to do is create the directory C:\Windows\Temp\MpCmdRun.log.bak and set it as a mountpoint to another location on the filesystem. We face one practical issue though: how much time would it require to fill the log file until its size exceeds 16MB, which is quite a high value for a "simple" log file.

Therefore, I did several tests and measured the time required by each command. Then, I extrapolated the results in order to estimate the overall time it would take. It should be noted that the Update-MpSignature command cannot be run multiple times in parallel, which makes sense.

Test #1

As a first test, I ran the Update-MpSignature command a hundred times and measured the overall time it would take.

```
PS C:\Users\Lab-User> Measure-Command -Expression { for ($i=0; $i -lt 100; $i++) { Update-MpSignature } }

Days : 0
Hours : 0
Minutes : 10
Seconds : 50
Milliseconds : 167
Ticks : 6501676893
TotalDays : 0.00752508899652778
TotalBours : 0.180602135916667
TotalMinutes : 10.836128155
TotalSeconds : 650.1676893
TotalMilliseconds : 650.1676893
TotalMilliseconds : 650.1676893
```

Figure 16: Test 1 - Update-MpSignature

Figure 17: Test 1 - Log file size

Here is the result of this first test. With this technique, it would take **more than 22 hours** to fill the file and trigger the vulnerability.

TIME	FILE SIZE	# OF CALLS
650s (10m 50s)	136,230 bytes	100
80,050s (22h 14m 10s)	16,777,216 bytes	12,316

Test #2

After test #1, I checked the documentation of the Update-MpSignature command to see if it could be tweaked in order to speed up the operation. This command has a very limited set of options but one of them caught my eye.

```
PS C:\Users\Lab-User> Get-Help Update-MpSignature_

NAME
Update-MpSignature

SYNTAX
Update-MpSignature [-UpdateSource {InternalDefinitionUpdateServer | MicrosoftUpdateServer | MMPC | FileShares}]
[-CimSession <CimSession[]>] [-ThrottleLimit <int>] [-AsJob] [<CommonParameters>]
```

Figure 18: Help of the Update-MpSignature command

This command accepts an UpdateSource as a parameter, which is actually an enumeration. It turns out that, when using most of the available values, an error message is immediately returned and nothing is written to the log file so they would be useless for this exploit scenario.

Though, when using the InternalDefinitionUpdateServer value, I observed an interesting result.

```
PS C:\Users\Lab-User> Update-MpSignature -UpdateSource InternalDefinitionUpdateServer_
Update-MpSignature : Virus and spyware definitions update was completed with errors.

At line:1 char:1
+ Update-MpSignature -UpdateSource InternalDefinitionUpdateServer
+ CategoryInfo : ObjectNotFound: (MSFT_MpSignature:ROOT\Microsoft\...SFT_MpSignature) [Update-MpSignature]
], CimException
+ FullyQualifiedErrorId : HRESULT 0x80070490,Update-MpSignature
```

Figure 19: Using the InternalDefinitionUpdateServer option

Since my VM is a standalone installation of Windows, it isn't configured to use an "internal server" for the updates, instead they are received directly from MS servers, hence the error message.

The main benefit of this method is that the error message is returned almost instantly and the event is still written to the log file, which makes it a good candidate for the exploit in this particular scenario.

```
MpCmdRun.log - Notepad

File Edit Format View Help

MpCmdRun: Command Line: "C:\Program Files\Windows Defender\MpCmdRun.exe" SignaturesUpdateService -ManagedUpdate Start Time: Sun Apr 05 2020 17:30:10

MpEnsureProcessMitigationPolicy: hr = 0x1
Start: Signatures Update Service
Update Started
Update failed with hr: 0x80070490
Update completed with hr: 0x80070490
End: Signatures Update Service
MpCmdRun: End Time: Sun Apr 05 2020 17:30:10
```

Figure 20: The command failure event is written to the log file

Therefore, I ran this command a hundred times as well and observed the result.

```
\Users\Lab-User> Measure-Command
                                                                          lt 100; $i++) { Update-MpSignature -UpdateSource Int
 nalDefinitionUpdateServer -ErrorAction SilentlyContinue } }
Days
Minutes
                   : 529
Milliseconds
                   : 35298163
Γicks
otalDays
                    : 4.08543553240741E-05
TotalHours
                   : 0.000980504527777778
TotalMinutes
                   : 0.0588302716666667
FotalSeconds : 3.5298163
FotalMilliseconds : 3529.8163
```

Figure 21: Test 2 - Update-MpSignature -UpdateSource InternalDefinitionUpdateServer

This time, the 100 calls took less than 4 seconds to complete. This wasn't enough for calculating relevant stats so I ran the same test with 10,000 calls this time.

```
PS C:\Users\Lab-User> Measure-Command -Expression { for ($i=0; $i -lt 10000; $i++) { Update-MpSignature -UpdateSource InternalDefinitionUpdateServer -ErrorAction SilentlyContinue } }

Days : 0
Hours : 0
Minutes : 6
Seconds : 2
Milliseconds : 699
Ticks : 3626995136
TotalDays : 0.00419791103703704
TotalHours : 0.100749864888889
TotalMinutes : 6.44499189333333
TotalSeconds : 362.6995136
TotalMilliseconds : 362.6995136
TotalMilliseconds : 362.6995136
```

Figure 22: Test 2 - Update-MpSignature -UpdateSource InternalDefinitionUpdateServer (2)

Figure 23: Test 2 - Log file size

Here is the result of this second test.

TIME	FILE SIZE	# OF CALLS
363s (6m 2s)	2,441,120 bytes	10,000
2,495s (41m 35s)	16,777,216 bytes	68,728

With this slight adjustment, the overall operation would take around **40 minutes**, instead of more than 22 hours with the previous command. This would therefore drastically reduce the amount of time required to fill the log file. Therefore, I implemented a check in my Proof-of-Concept code to see which one of the two commands is the most time-efficient.

It should also be noted that these values correspond to the worst-case scenario, where the log file would initially be empty.

3.2 Steps to Reproduce

I'm using a default installation of Windows 10 Insider Preview. Testing the provided PoC on a machine configured to use internal servers for Signature updates might yield unexpected results. Anyway, I set a timeout in my code so that it doesn't run indefinitely in case it doesn't succeed in a reasonable time. In addition, MpCmdRun.log.bak must not exist initially, otherwise we wouldn't be able to create it as a folder in C:\Windows\Temp.

1) Copy the provided PoC along with the NtApiDotNet.dll assembly file to a folder which is writable by a normal user.

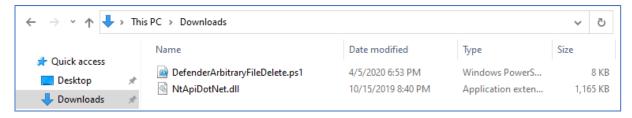


Figure 24: PoC files

2) From a command prompt, run the following command

```
powershell -ep bypass -c ". .\DefenderArbitraryFileDelete.ps1; DoMain -TargetFolder
'C:\ProgramData\Microsoft\Windows\WER'
```

The TargetFolder parameter is mandatory and accepts a path to an existing directory on the file system. The WER folder was specified here because, after it has been deleted, the Windows Error Reporting service can be leveraged for getting code execution as SYSTEM in an exploit chain.

```
C:\Users\Lab-User\Downloads>powershell -ep bypass -c ". .\DefenderArbitraryFileDelete.ps1; DoMain -TargetFolder 'C:\ProgramData\Microsoft\Windows\WER'

[*] Loaded 'C:\Users\Lab-User\Downloads\NtApiDotNet.dll'

[*] Mountpoint: '\??\C:\WINDOWS\TEMP\MpCmdRun.log.bak' --> '\??\C:\Users\Lab-User\AppData\Local\Temp\35a32f18-78bf-4719-a72e-df2fc84264b5\

[*] OpLock set on '\??\C:\Users\Lab-User\AppData\Local\Temp\35a32f18-78bf-4719-a72e-df2fc84264b5\0000\bait.txt'

[*] Starting log file write job.

[*] Waiting for the OpLock to be triggered (timeout=240 min)...

[*] Wountpoint: '\??\C:\WINDOWS\TEMP\MpCmdRun.log.bak' --> '\??\C:\ProgramData\Microsoft\Windows\

[*] Mountpoint: '\??\C:\WINDOWS\TEMP\MpCmdRun.log.bak' --> '\??\C:\ProgramData\Microsoft\Windows\

[*] Target directory 'C:\ProgramData\Microsoft\Windows\WER' was removed.

[*] Exploit successfull! Elapsed time: 00:37:52.0160971.
```

Figure 25: PoC result

Starting from an empty log file, the PoC took around 38 minutes to complete as shown on the above screenshot, which is very close to the estimation I made previously.