

/b1twis3

Overview

- Process of converting an object into a format that can be stored then restored later or transmitted over the network
- Deserialization refers to the opposite
- Why? To store, restore or transmit
- Nowadays JSON, before that, it was XML.

Overview

- Binary Formats: Java, Python (pickle) and C++
- Readable Formats: Yaml, XML, JSON, PHP and SOAP

PHP

- 1. serialize(): takes a PHP object and convert it to a specific string format [demo0.php]
- unserialize(): takes specific string format and convert it into a PHP object [demol.php]
- 3. phar:// -> PHAR is deserialized

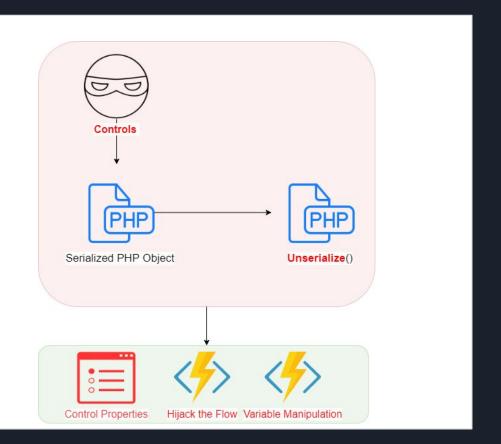
PHP (Insecure)

Magic Methods

```
The function names __construct(), __destruct(), __call(), __callStatic(), __get(), __set(), __isset(), __unset(), __sleep(), __wakeup(), __serialize(), __unserialize(), __toString(), __invoke(), __set_state(), __clone() and __debugInfo() are magical in PHP classes. You cannot have functions with these names in any of your classes unless you want the magic functionality associated with them.
```

unserialize(): calls __wakup() & __destruct()

PHP (Exploitation)



PHP (Variable Manipulation)

[demo2.php]

PHP (RCE)

- 1. demo3.php
- 2. demo4.php
- 3. https://hackerone.com/reports/415501

PHP (PHAR)

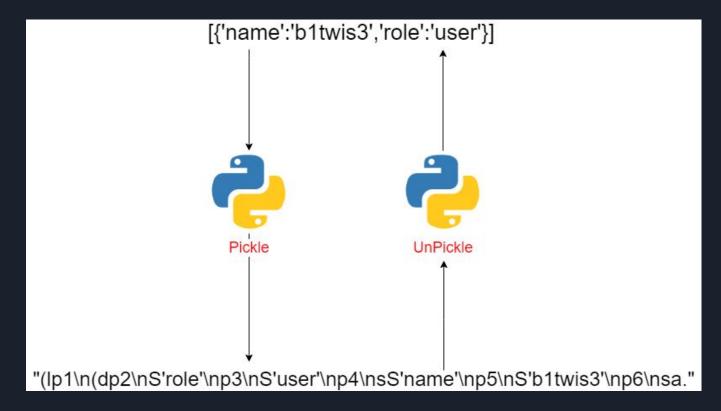
Global Phar manifest format	
Size in bytes	Description
4 bytes	Length of manifest in bytes (1 MB limit)
4 bytes	Number of files in the Phar
2 bytes	API version of the Phar manifest (currently 1.0.0)
4 bytes	Global Phar bitmapped flags
4 bytes	Length of Phar alias
??	Phar alias (length based on previous)
4 bytes	Length of Phar metadata (0 for none)
??	Serialized Phar Meta-data, stored in serialize() format
at least 24 * number of entries bytes	entries for each file

PHP (PHAR)

- demo_pharl.php
- 2. Walking through CVE-2018-19274 write-up by Daniel Timofte https://www.ixiacom.com/company/blog/exploiting-php-phar-deserialization-vulnerabilities-part-2

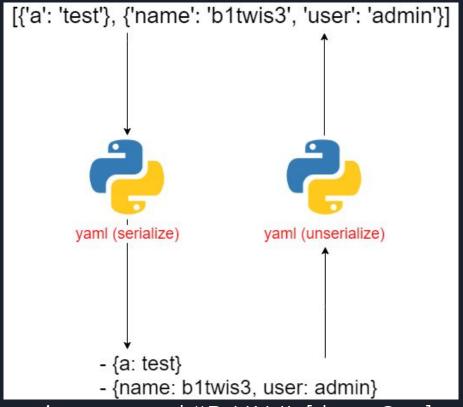
Note: PHP filesystem functions deserialize metadata through phar://.





import pickle/c_pickle/_pickle/marshal [demo5.py]

Python



import yaml #PyYAML [demo6.py]

Python (__reduce__)

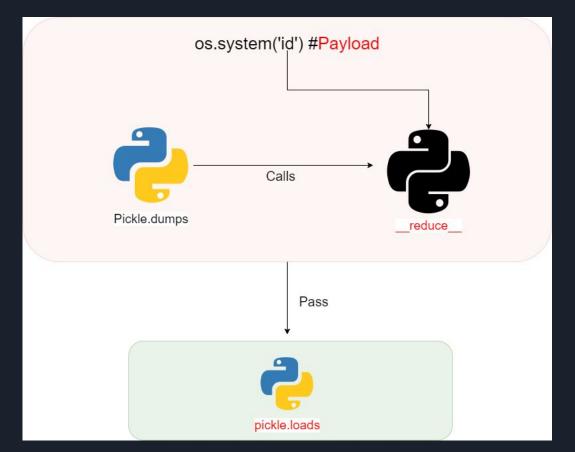
Intended for how to reconstruct (unpickle) objects

object.__reduce__()

The interface is currently defined as follows. The <u>__reduce__()</u> method takes no argument and shall return either a string or preferably a tuple (the returned object is often referred to as the "reduce value").

If a string is returned, the string should be interpreted as the name of a global variable. It should be the object's local name relative to its module; the pickle module searches the module namespace to determine the object's module. This behaviour is typically useful for singletons.

Python (Exploitation)



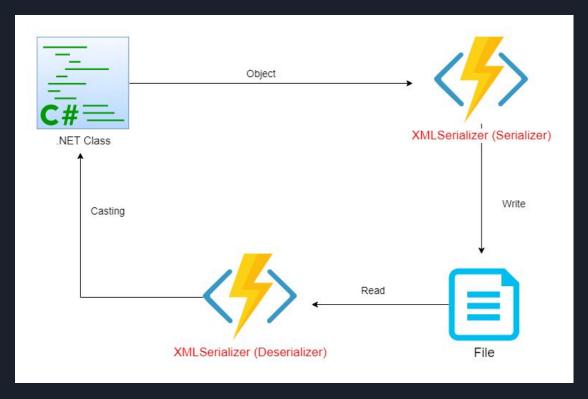
- -demo7.py
- app

.NET

- 1. .NET XML Serializer
- 2. .NET Formatters
- 3. .NET JSON Serializer

.NET

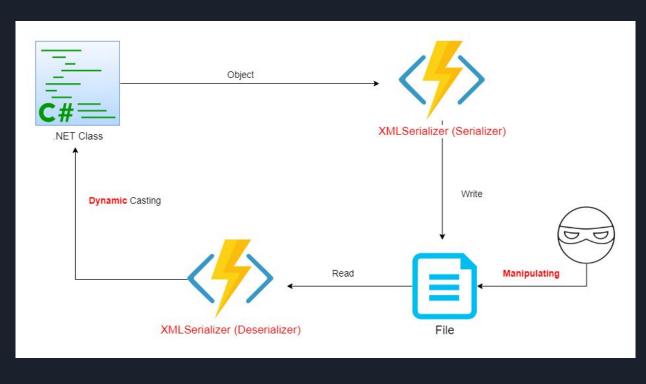
.NET XML Serializer



- Project1.cs
- Project2.cs

.NET

.NET XML Serializer



- -Project3.cs
- -Project4.cs

Java

- java.io.Serializable Interface [writeObject() and readObject()]
- 2. Starts with base64(r00) or ACED0005
- 3. Content-type: application/x-java-serialized-object

```
00000000 ac ed 00 05 73 72 00 04 55 73 65 72 2e 4c a3 08 |...sr..User.L..|
00000010 05 ae ff f2 02 00 02 49 00 03 61 67 65 4c 00 04 |....I..ageL..|
00000020 6e 61 6d 65 74 00 12 4c 6a 61 76 61 2f 6c 61 6e |namet..Ljava/lan|
00000030 67 2f 53 74 72 69 6e 67 3b 78 70 00 00 00 1e 74 |g/String;xp...t|
00000040 00 07 62 31 74 77 69 73 33 |..b1twis3|
00000049
```



How it goes wrong?

```
bitwis3@DESKTOP-F1MQQJF:~/CodeReviewCS/serlization/java$ java JavaDemo3 hamid
::Session genererated::
bitwis3@DESKTOP-F1MQQJF:~/CodeReviewCS/serlization/java$ java JavaDemo4 session.txt
name = hamid
role = user
[+] Login Successful: hamid
bitwis3@DESKTOP-F1MQQJF:~/CodeReviewCS/serlization/java$ java JavaDemo3 b1twis3
::Session genererated::
bitwis3@DESKTOP-F1MQQJF:~/CodeReviewCS/serlization/java$ java JavaDemo4 session.txt
name = b1twis3
role = admin
[+] [Admin] Login Successful: b1twis3
bitwis3@DESKTOP-F1MQQJF:~/CodeReviewCS/serlization/java$
```