



# **FRF, new hacking tools**<sub>1</sub>

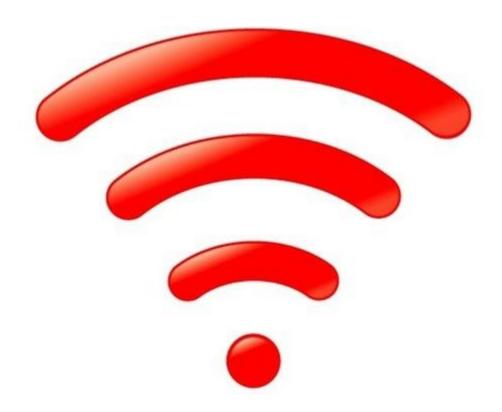
#### **On-Line**





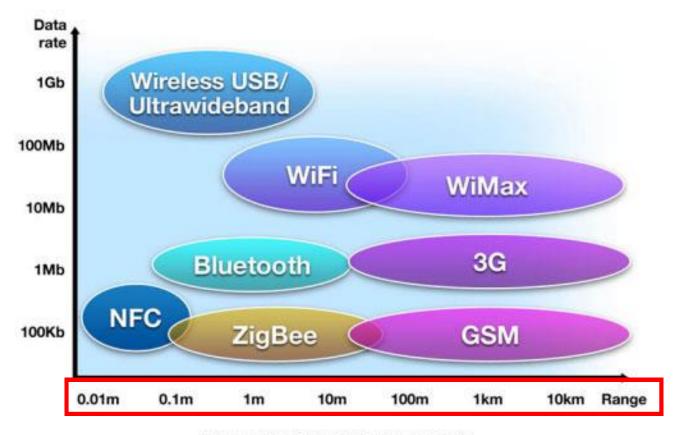


#### **Propagation Wave**





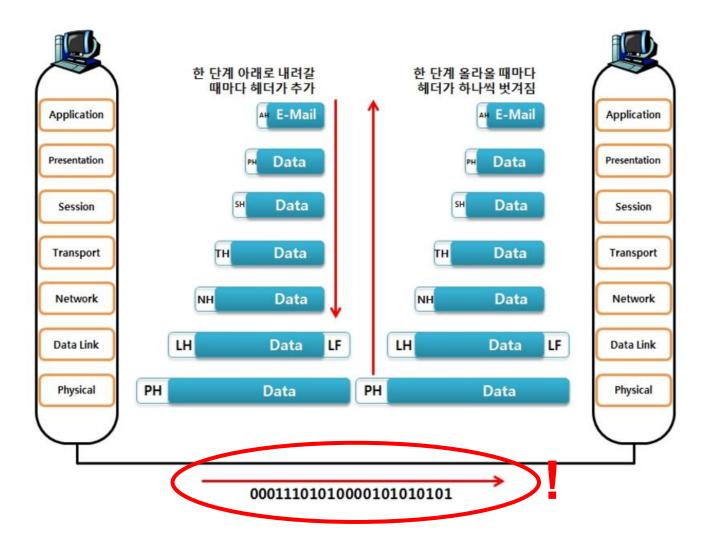
#### Not Distanse, Range



무선 통신별 연결범위 및 전송속도 비교

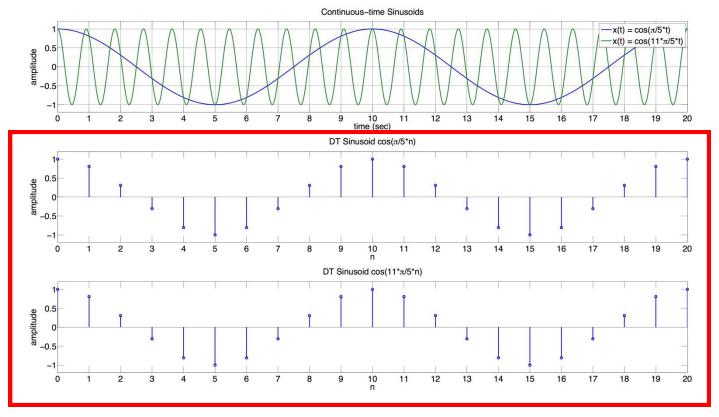


#### 신호의 유(1), 무(0)





#### **Continuous time : Discrete time = Analog : Digital**





01000101011---



장점?





# **SDR**

#### **SDR(Software Defined Radio)**





## **SDR**

Low Cose:

RTL2832U – Realtek SDR dongle 24-1766MHz

**Medium Cose:** 

FunCube DonglePro + 150kHz-2.05GHz

HackRF One 10MHz-6GHz

BlacdRF 300MHz-3.8GHz

**High Cost:** 

USRP1

USRP B200 70MHz-6GHz

USRP B210 70MHz-6GHz

UmTRX 300MHz-3.8GHz

Matchstiq 300MHz-3.8GHz



## **GNURadio**



시각적 블록 다이어그램 설계

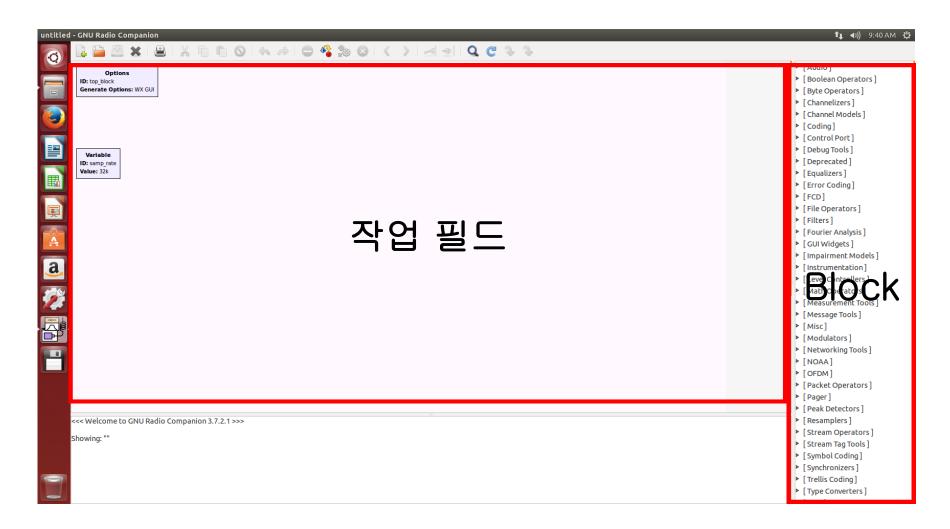


설계를 바탕으로 Python 코드 생성



SDR 장비에 코드 삽입

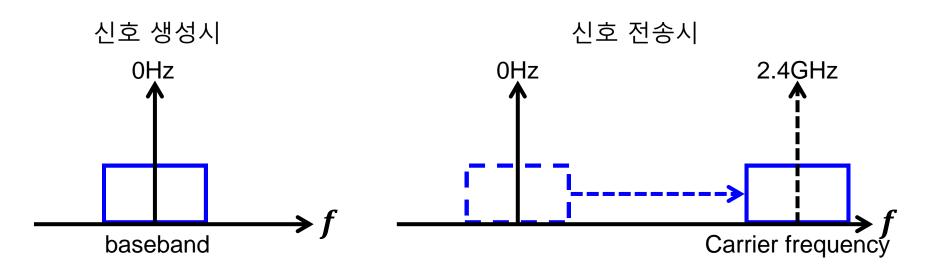






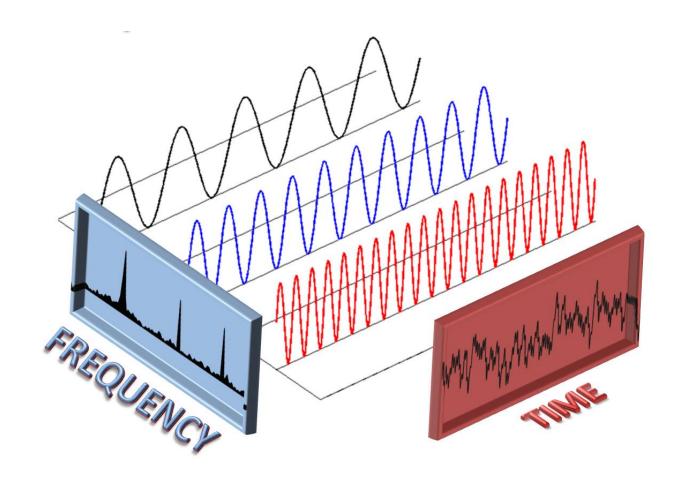
#### **Carrier Frequency**

Time domain product = Frequency domain shift 433MHz? 2.4GHz?





**FFT(Fast Fourier Transform)** 





#### **Channel Detection**

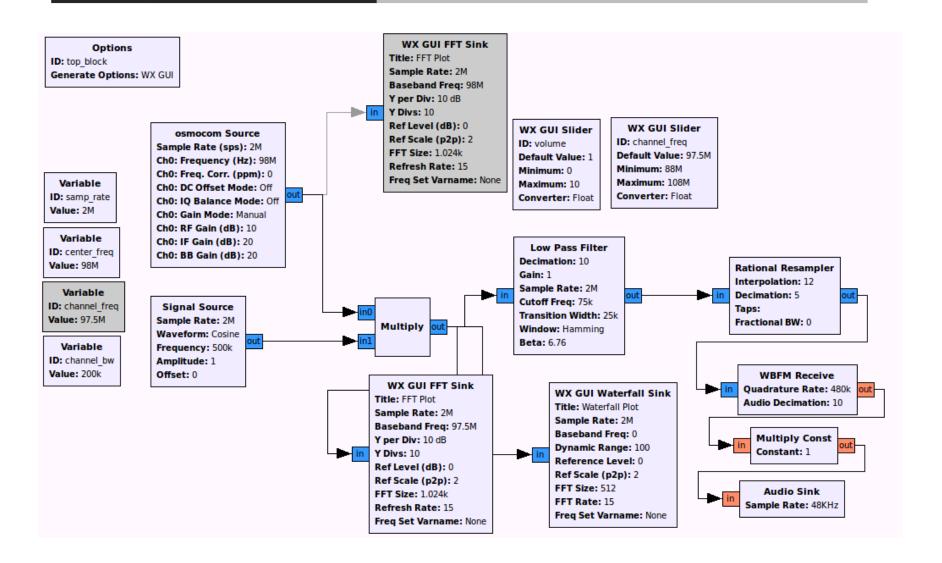
$$\int \{A(\cos(w_1t + \theta_1) + \cos(w_2t + \theta_2))\} \times \cos(w_1t + \theta_3)dt$$

$$= \int A\cos(w_1t + \theta_1) \times \cos(w_1t + \theta_3)dt$$

$$+ \int A\cos(w_2t + \theta_2) \times \cos(w_1t + \theta_3)dt$$

$$= \mathbf{A'}$$

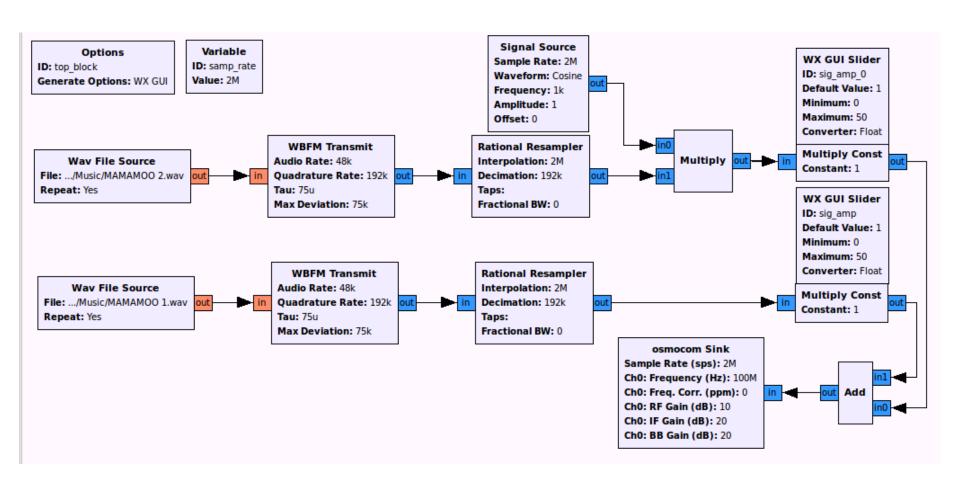






## **FM Radio Transmitter**

#### 2 Channel Multicasting





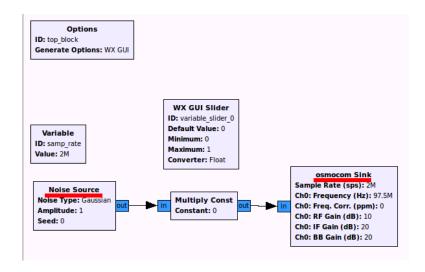
## **FM Radio Jammer**

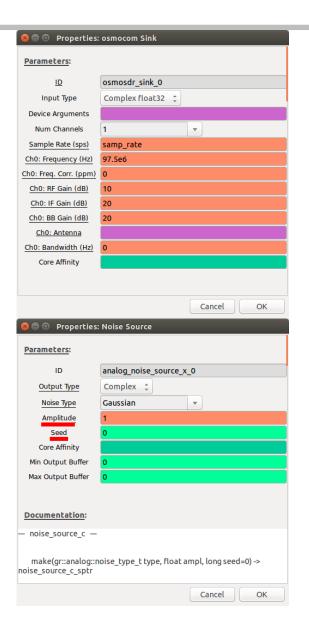
HackRF One

10 MHz to 6 GHz operating frequency half-duplex transceiver up to 20 million samples per second 8-bit quadrature samples (8-bit I and 8-bit Q) compatible with GNU Radio, SDR#, and more software-configurable RX and TX gain and baseband filter software-controlled antenna port power (50 mA at 3.3 V) SMA female antenna connector SMA female clock input and output for synchronization convenient buttons for programming internal pin headers for expansion Hi-Speed USB 2.0 **USB-powered** open source hardware



# **FM Radio Jammer**





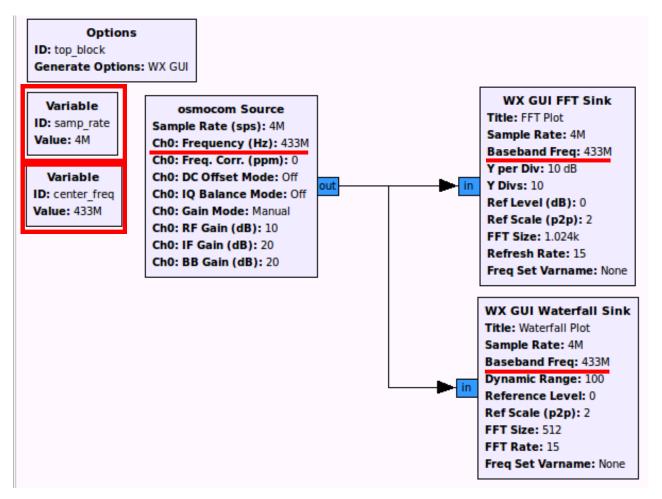


**RKE(Remote Keyless Entry)** 



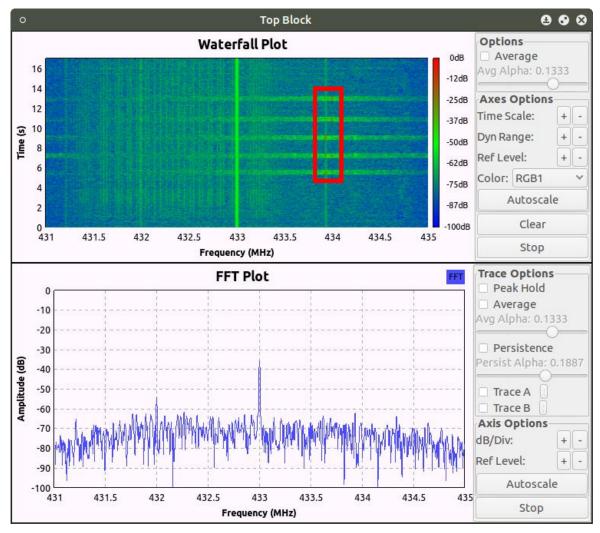


#### **Signal Detection**



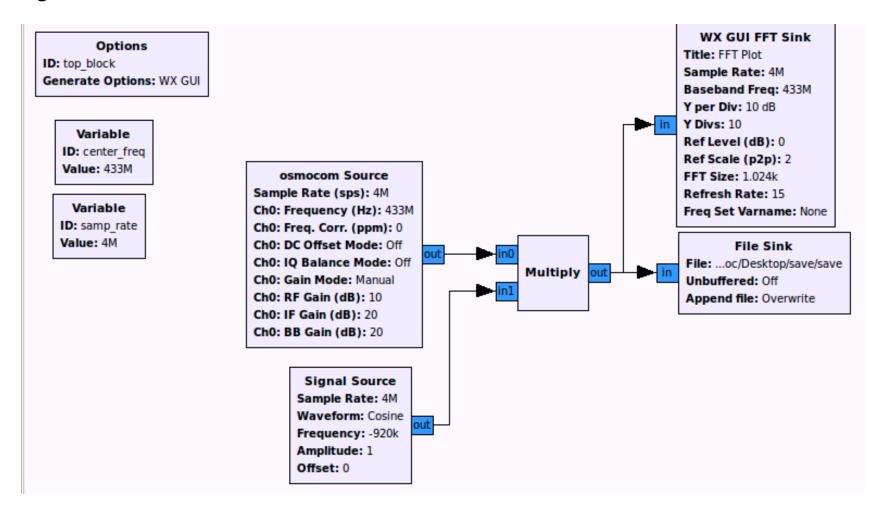


#### **Signal Detection**



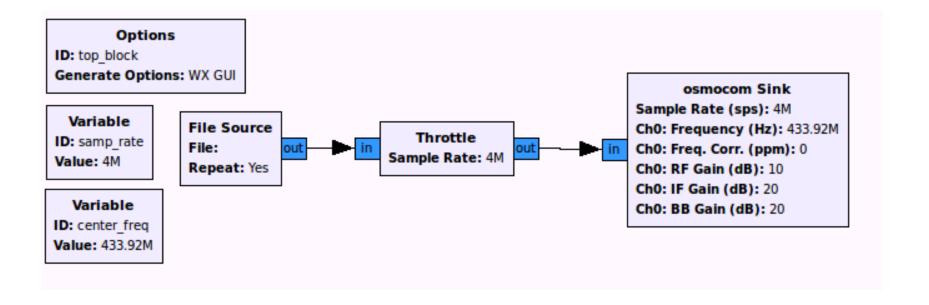


#### Signal save

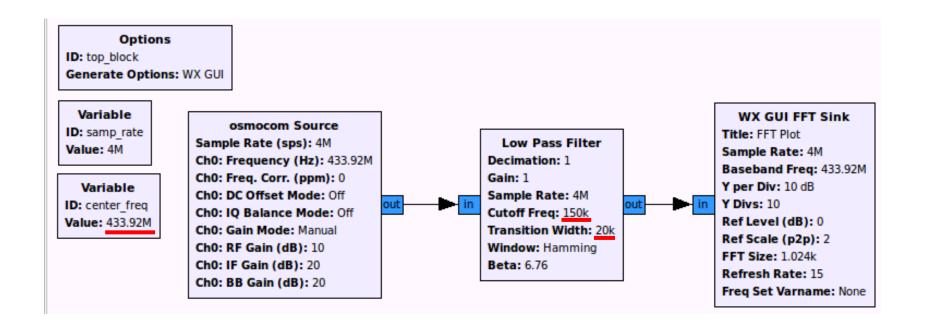




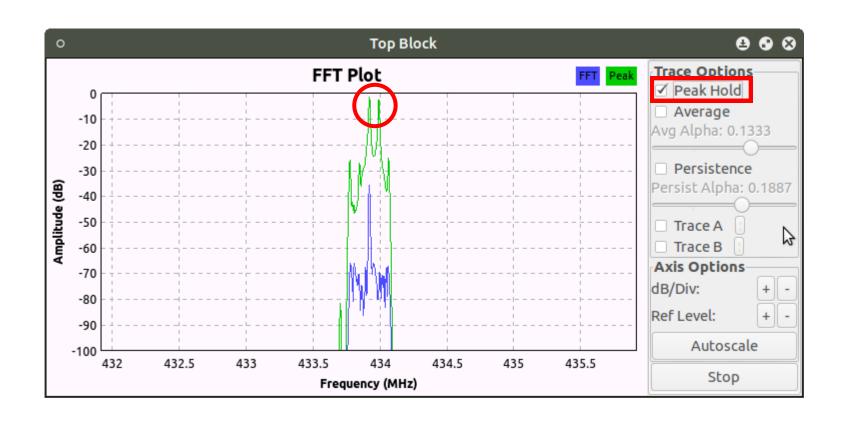
#### Play













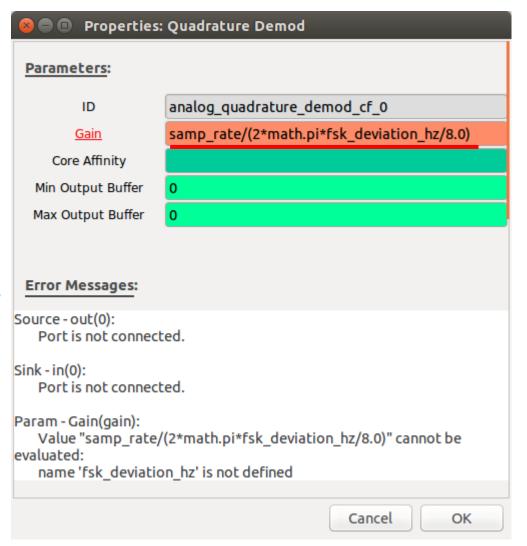
math.pi =  $\pi$ 

fsk\_deviation\_hz

: fsk modulation에 사용된 주파수간 차이

$$s_1(t) = A_c \cos(2\pi (f_c - \Delta f)t)$$
  
$$s_2(t) = A_c \cos(2\pi (f_c + \Delta f)t)$$

Here Dof is called the **frequency deviation**.

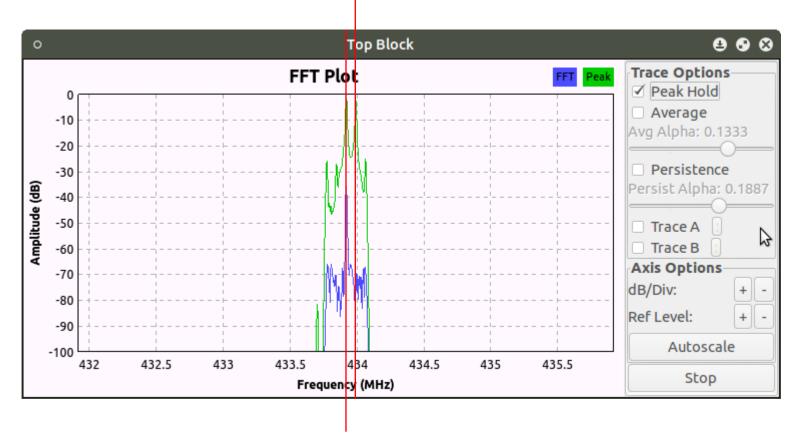




```
f_c = 433.995MHz

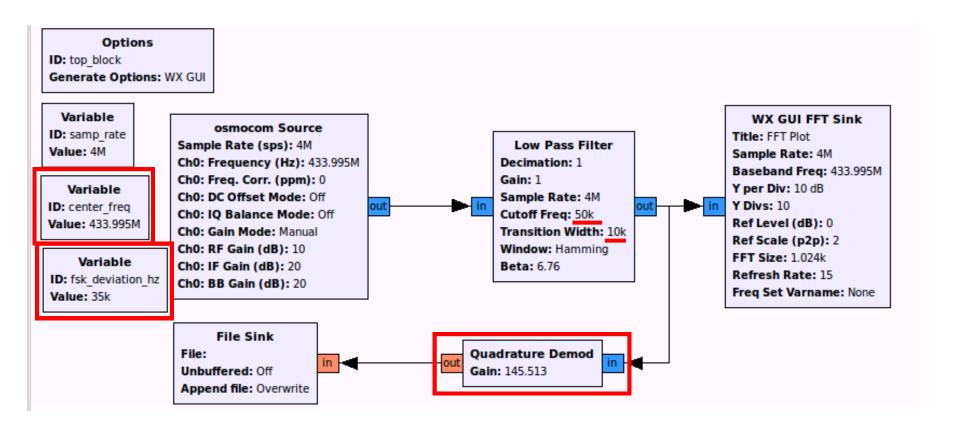
\Delta f = 35kHz
```

433.99MHz



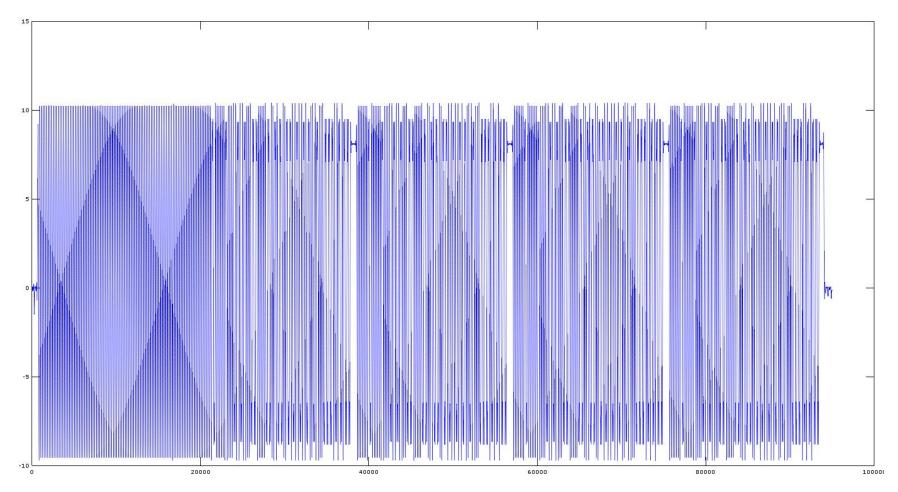
433.92MHz





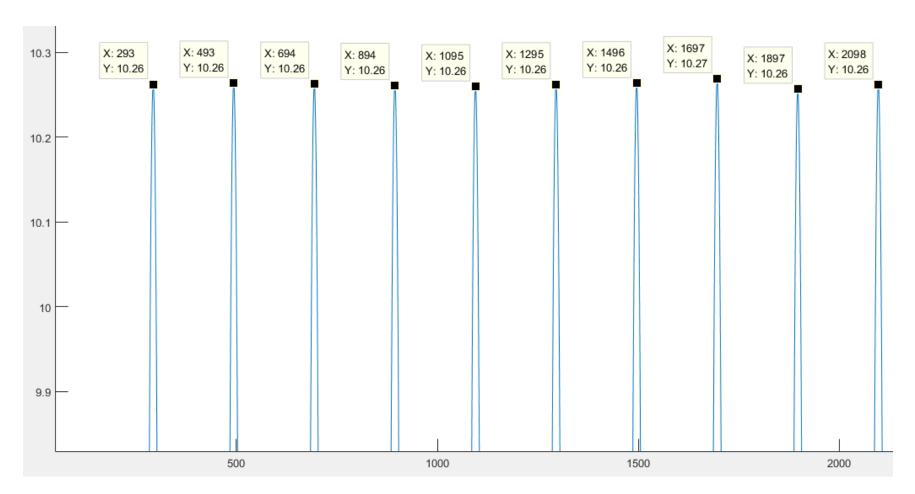


#### **About 200 samples**





#### **About 200 samples**





1. 200 samples = 1 bit

2. 0 crossing = bit change

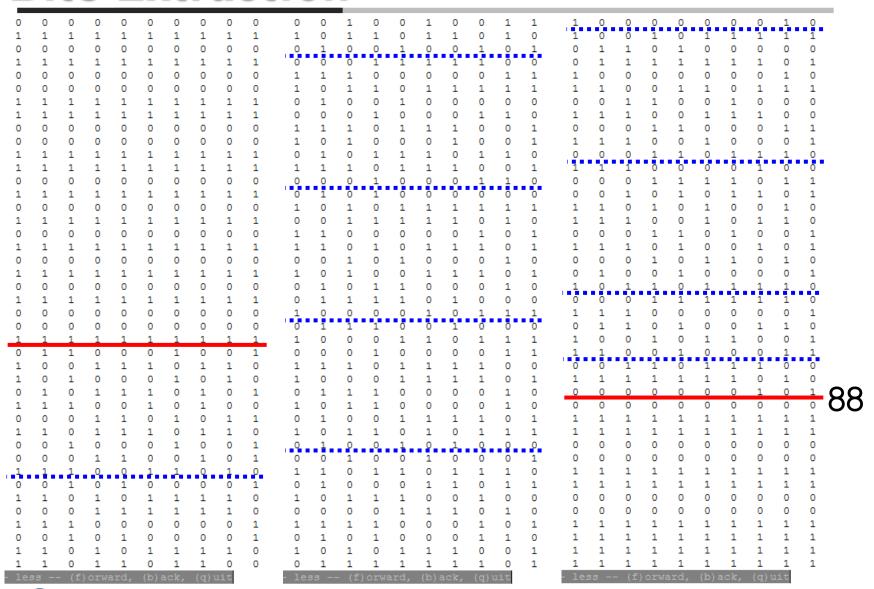
3. Total about 1000 bit



```
clc; clear all; close all;
   %% open file
    f = fopen('D:\close signal\50\morning test');
    close sig= fread(f,'float');
    fclose(f);
   %% detect length define
    detect len = length(close sig);
10
    %% detect vector define (for FOR loop)
12
    detect range = 1:detect len;
13
14
    %% starting point finding vector
15
    inv detect range = 1:20;
16
    %% starting point find
18 - for i = detect range
19
      if (close sig(i) > 4) % find over +4 point,
20
        for j = inv detect range % back to negati
21
          if (close sig(i-j) <0)
22
            break:
          endif
24
        endfor
25
        break;
      endif
    endfor
```

```
% negative condition
       elseif(sign flag ==0)
         % maintain negative condition
         if (close sig(i) <= 0)
 89
           % coundting symbol
 90 -
           symbol cnt++;
 91
                      %printf("symbol cnt = %d\n", symbol cnt);
 92
 93
         % positive value detected
 94
         elseif (close sig(i) >0)
 95
           % bits number carculating
           bits cnt = round(symbol_cnt/100);
 96 🖃
 97
                     %printf("bits cnt = %d, ",bits cnt);
 98
 99
           % record bits '0'
100
           bits = [bits ; zeros(bits cnt,1)];
101
                     %printf("%d\n", bits);
102
103
           % reset the symple/symbol
104
           symbol cnt = 0;
105
           % change sign condition to positive
106
           sign flag = 1;
107
           % increase bits length
108
           bits len = bits len + bits cnt;
109
         endif
110
       endif.
     endfor
112
113
     save('demod bits','bits');
114
115 plot(close sig)
116 figure();
117 plot(bits);
```







- 1. Preamble = 97 bits
- 2. ID = 14 bits
- 3. Action bits = 2 bits
- 4. Rolling code = 44 bits
- 5. End bits = 17 bits
- 총 3번 반복



## **Bits Generation**

#### **FSK Modulation**

$$\begin{split} S_{0}(t) &= S_{0}, i(t) + jS_{0}, q(t) \\ S(t) &= \text{Re} \Big\{ S_{0}(t) e^{j2\pi f_{c}t} \Big\} \\ &= \text{Re} \Big\{ \Big[ S_{0}, i(t) + jS_{0}, q(t) \Big] \Big[ \cos 2\pi f_{c}t + j \sin 2\pi f_{c}t \Big] \Big\} \\ &= S_{0}, i(t) \cos 2\pi f_{c}t - S_{0}, q(t) \sin 2\pi f_{c}t \end{split}$$

• • •

$$S_0(t) = \cos\left[2\pi f_d\int m(\tau)d\tau\right] + j\sin\left[2\pi f_d\int m(\tau)d\tau\right]$$



## **Bits Generation**

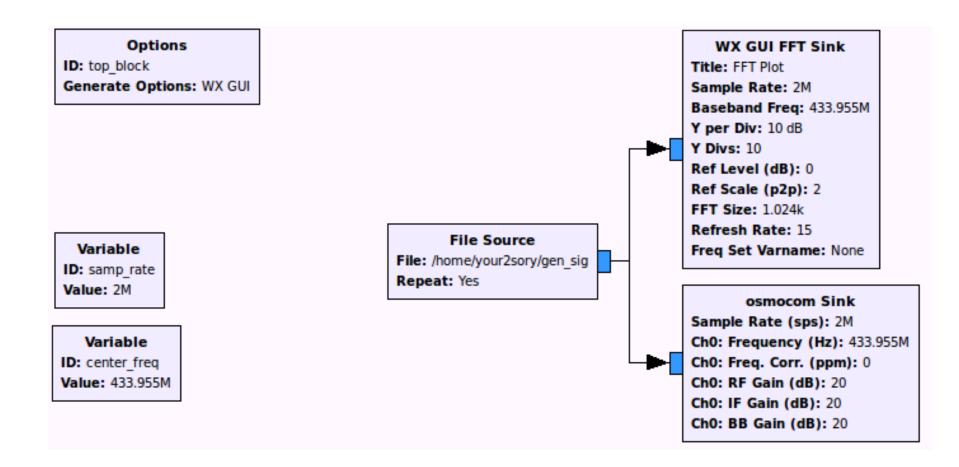
```
center_freq = 433.92e6;
                                 % 433.92MHz
    samp_rate = 2e6;
                                 % 4MHz
    fsk_deviation_hz = 70e3;
                                 % 35kHz
11
12
    %% Preamble Gen.
13
    preamble_len = 97;
    preamble = ones(preamble_len,1);
    man_preamble = kron(preamble, [0 ; 1]);
17
18
    %% ID & action Gen.
19
    open_action = [1 1 1 1 1 1 1 0 1 1 1 1 1 1 0 1].';
    close_action = [1 1 1 1 1 1 1 0 1 1 1 1 1 1 1 0].';
21
22
23
    ID = [000011001100001010000001].';
24
25
    man_open_ID_0 = kron([xor(open_action,1) ; xor(ID,1)], [1 ; 0]);
    man close ID 0 = \text{kron}([\text{xor}(\text{close action}, 1); \text{xor}(\text{ID}, 1)], [1; 0]);
26
27
    man\_open\_ID\_1 = kron([open\_action ; ID], [0 ; 1]);
    man_close_ID_1 = kron([close_action ; ID], [0 ; 1]);
30
    man_open_ID = man_open_ID_0 + man_open_ID_1 ;
    man close ID = man close ID 0 + man close ID 1 ;
```

```
t = 0:(1/(2e6)):0.0010025;
50 fc 0 = 0;
                     %30kHz
51 fc 1 = 70e3;
                       %100kHz
    fsk signal 0 = cos(2*pi*fc 0*t);
    fsk signal 1 = \cos(2*pi*fc 1*t);
    base tx 0 sig = kron(xor(tx bit,1),fsk signal 0.');
    base_tx_1_sig = kron(tx_bit,fsk_signal_1.');
57
58
    base_tx_sig = base_tx_0_sig + base_tx_1_sig;
59
    t = 0:1/2e6:1;
    len_sig = length(base_tx_sig);
    carrier = cos(2*pi*center_freq*t(1:len_sig)).';
    tx_sig = base_tx_sig .* carrier;
65
    fft_tx_sig = fft(tx_sig);
67
    subplot(2,1,1);
    plot(real(fftshift(fft_tx_sig)));
    subplot(2,1,2);
    plot(imag(fftshift(fft_tx_sig)));
72
73 fid = fopen('gen_sig', 'wb');
    fwrite(fid,tx_sig,'float32');
75 fclose(fid);
```

# 30MB 크기의 파일 생성



## **Bits Generation**





# **Bits Transmission**

시연



## Conclusion

1. 신호 수신 방법을 알면 생성도 가능

2. 생성 방법은 수식의 코드전환 수준

3. 대부분의 소형 장비의 신호는 매우 단순

4. 대해적의 시대가 왔습니다.



# Q&A



# 감사합니다.

