



# PayPal Risk Infra Tech Optimization Practices

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CNUTCon [上海]  
全球运维技术大会

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# 50+ 年末充电<sup>⚡</sup>

## 开发&运维技术干货大盘点

容器

Kubernetes

DevOps

全链路压测

Severless

自动化运维

Service Mesh

Elasticsearch

微服务

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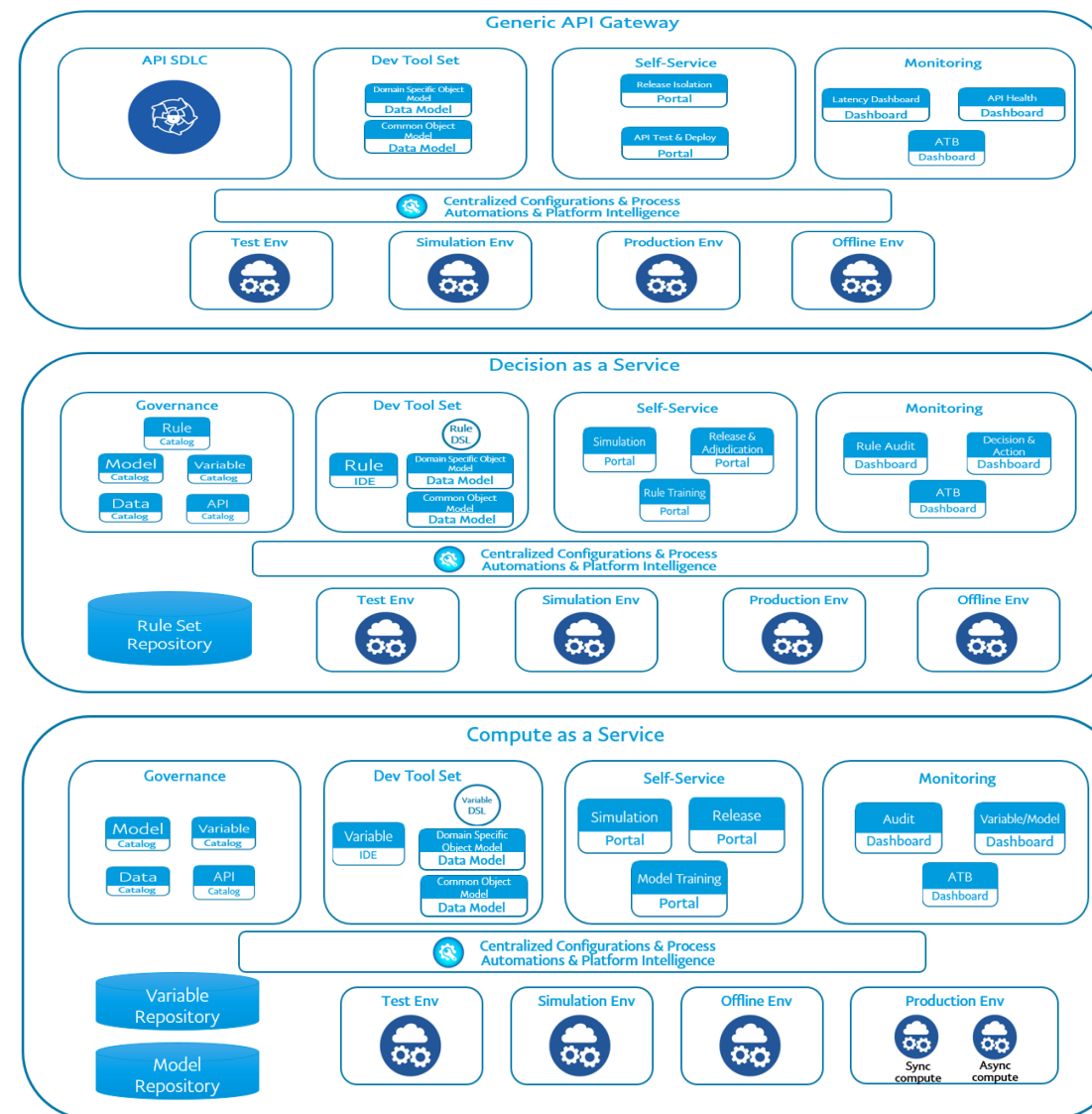
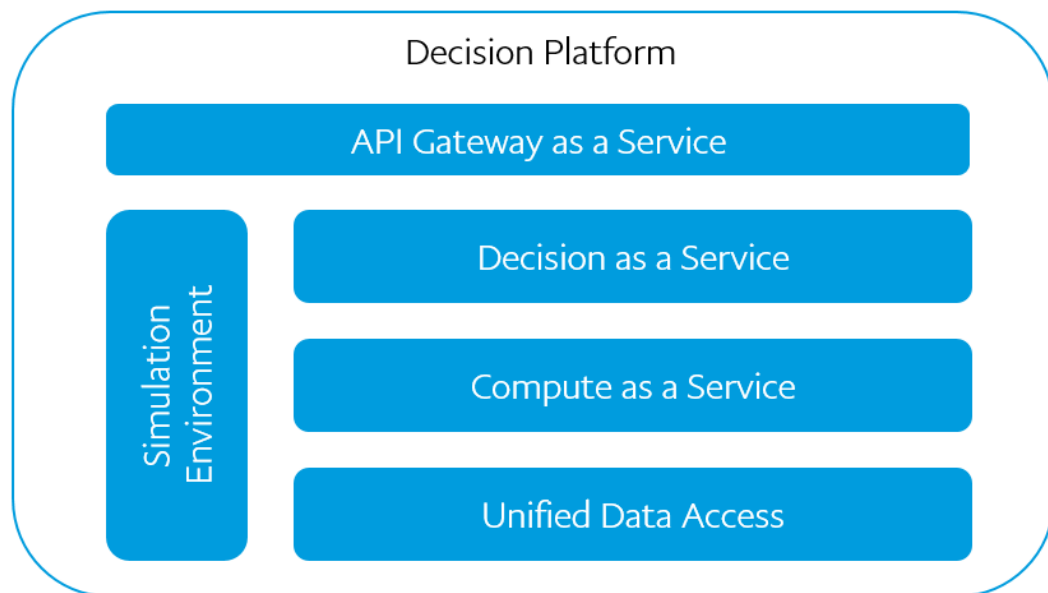
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# Agenda

1. **Overall Introduction**
2. Asynchronous Workflow
3. Variable DSL
4. Q&A

# Online Decision Platform Overview



# Unified Dependency Model & Dependency-Driven Execution

Given the variables/models/rules:

- What are the API requirements?
- How to execute the rules/models/variables in a highly efficient way?
- What is the latency expectation because of the data loadings & computations?
- ...

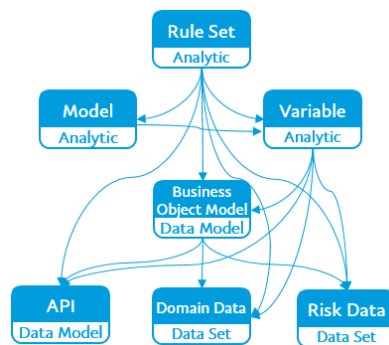
API Gateway Service

Decision Service

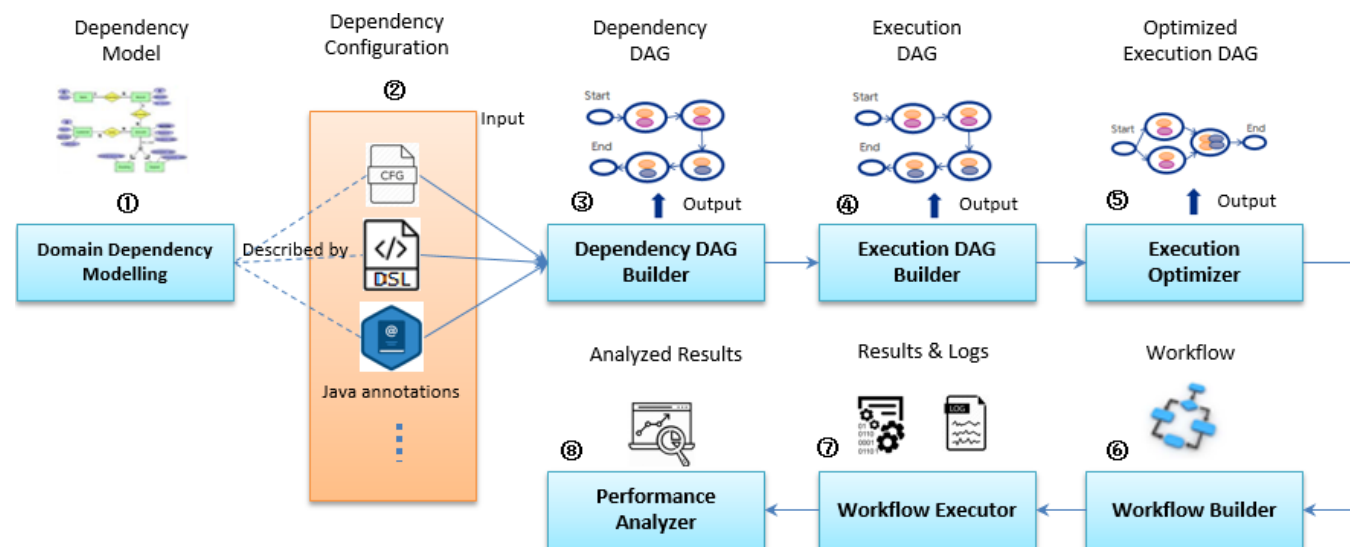
Compute Service

Unified Data Access  
(data assets)

Unified Dependency Model

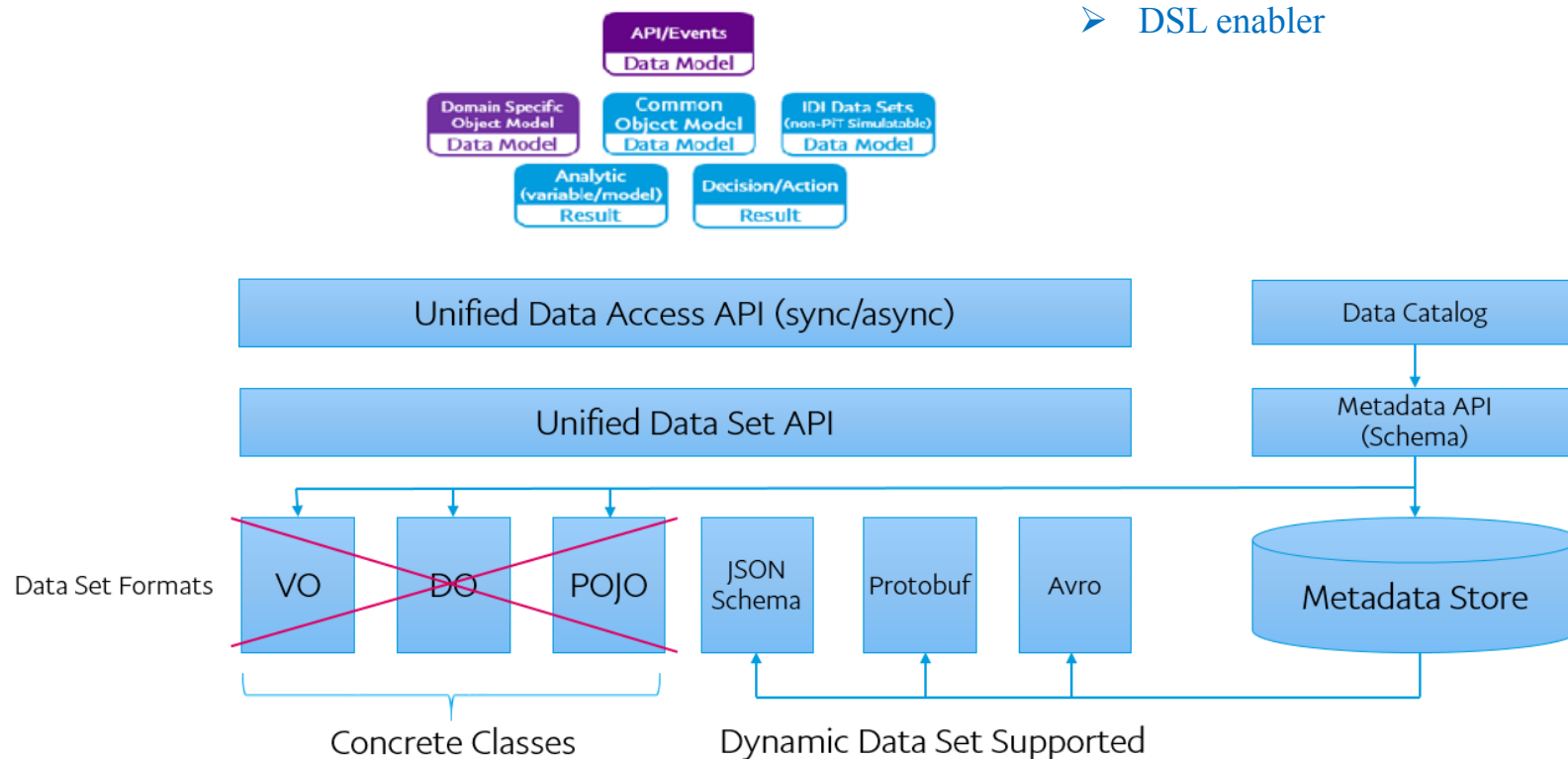


Execution

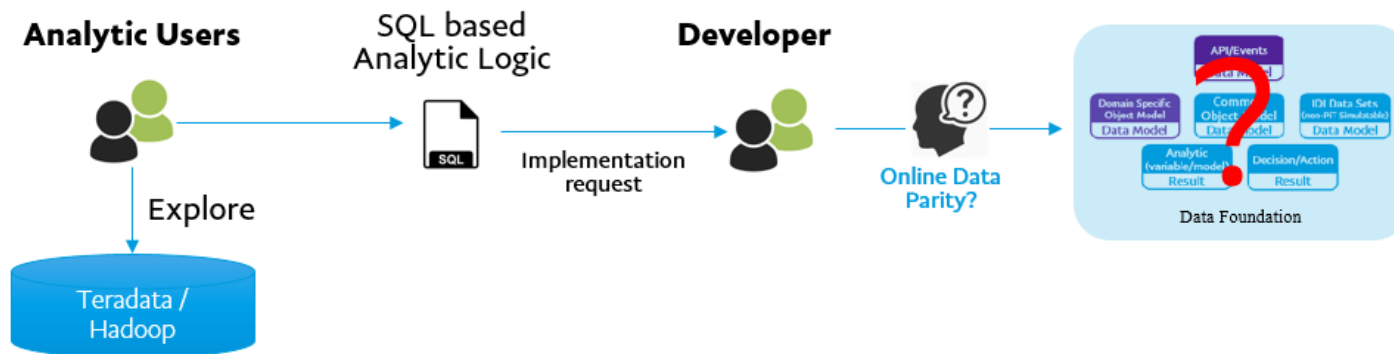


# Data Set Abstraction & Unified Data Access

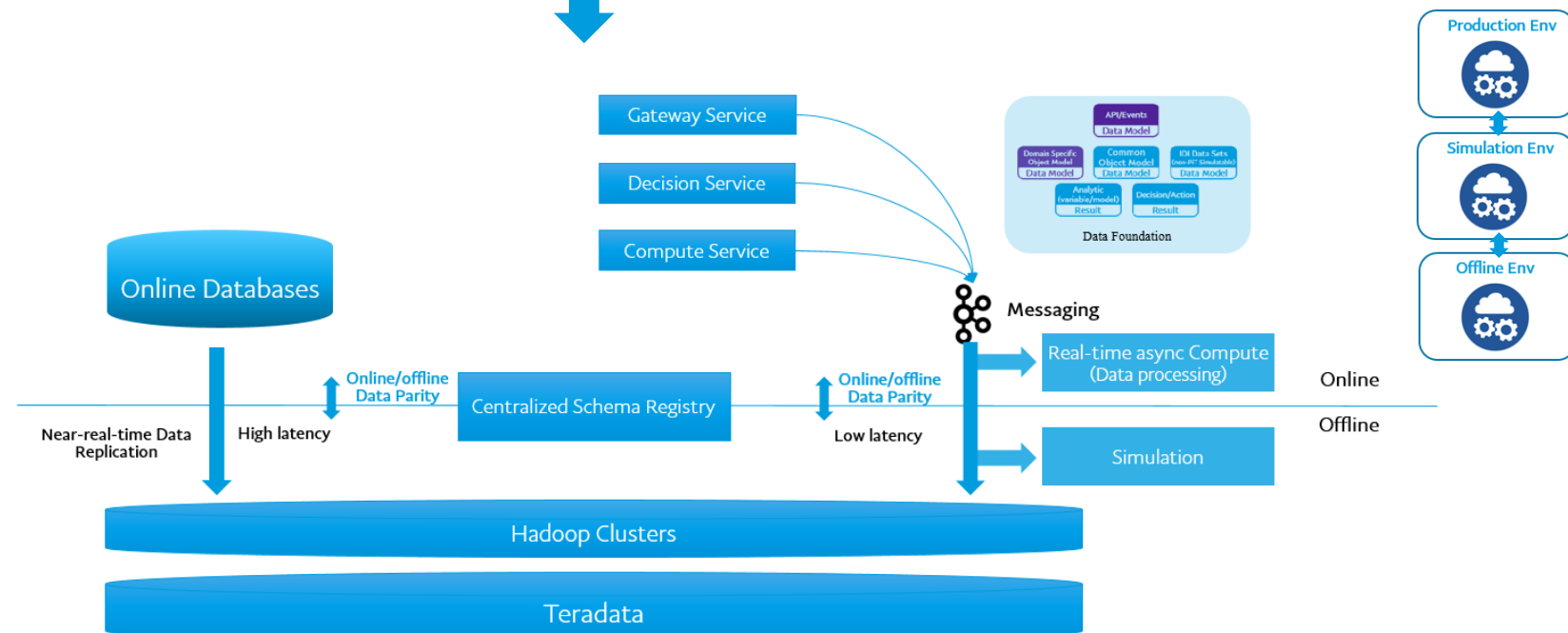
- Centralized configuration/metadata-driven data set management
- Enable centralized data governance
- Enable data dynamic release (no impact to services)
- Foundation of portable compute/decision engine
- DSL enabler



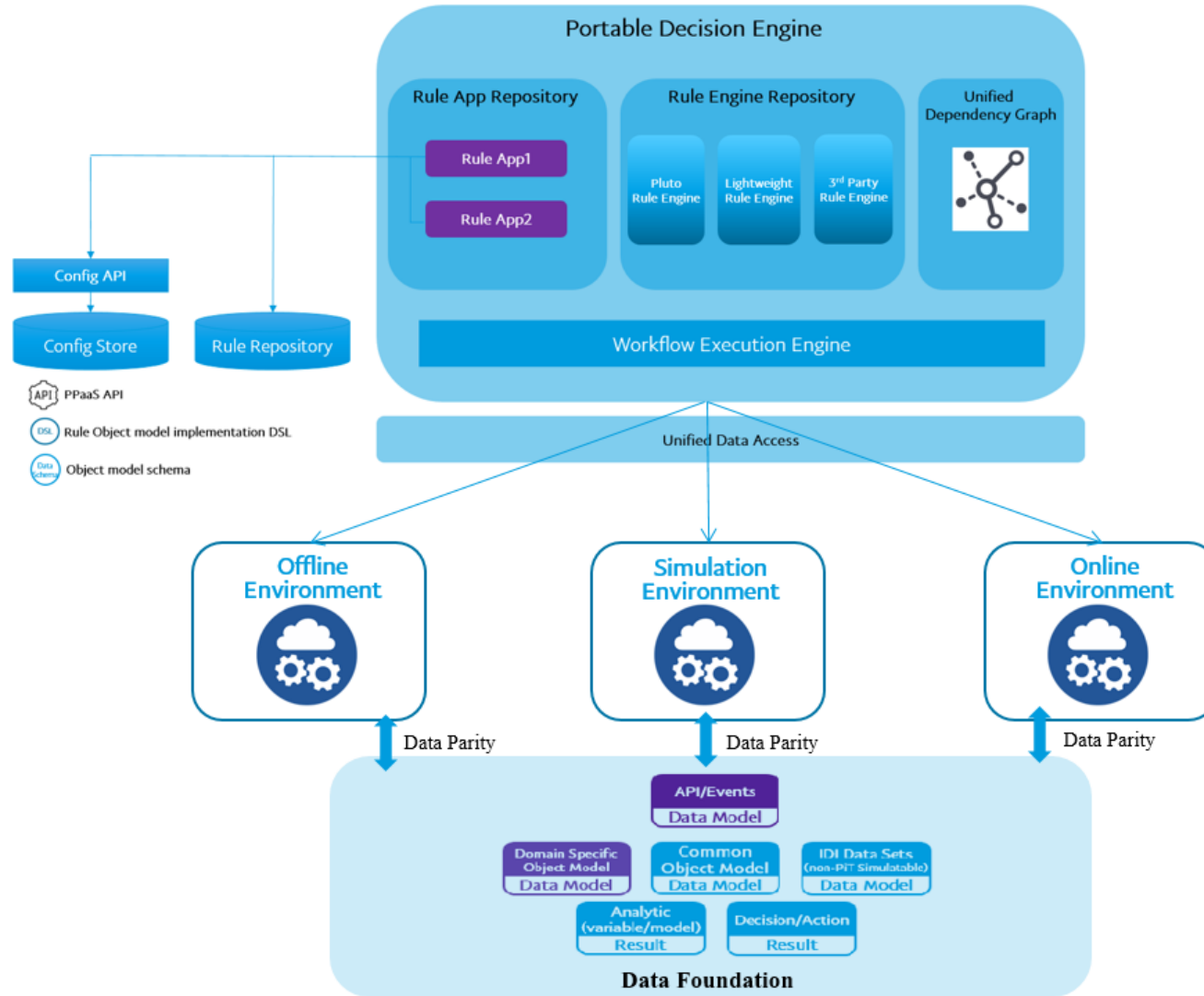
# Online-offline Data Parity



## Change User Behavior

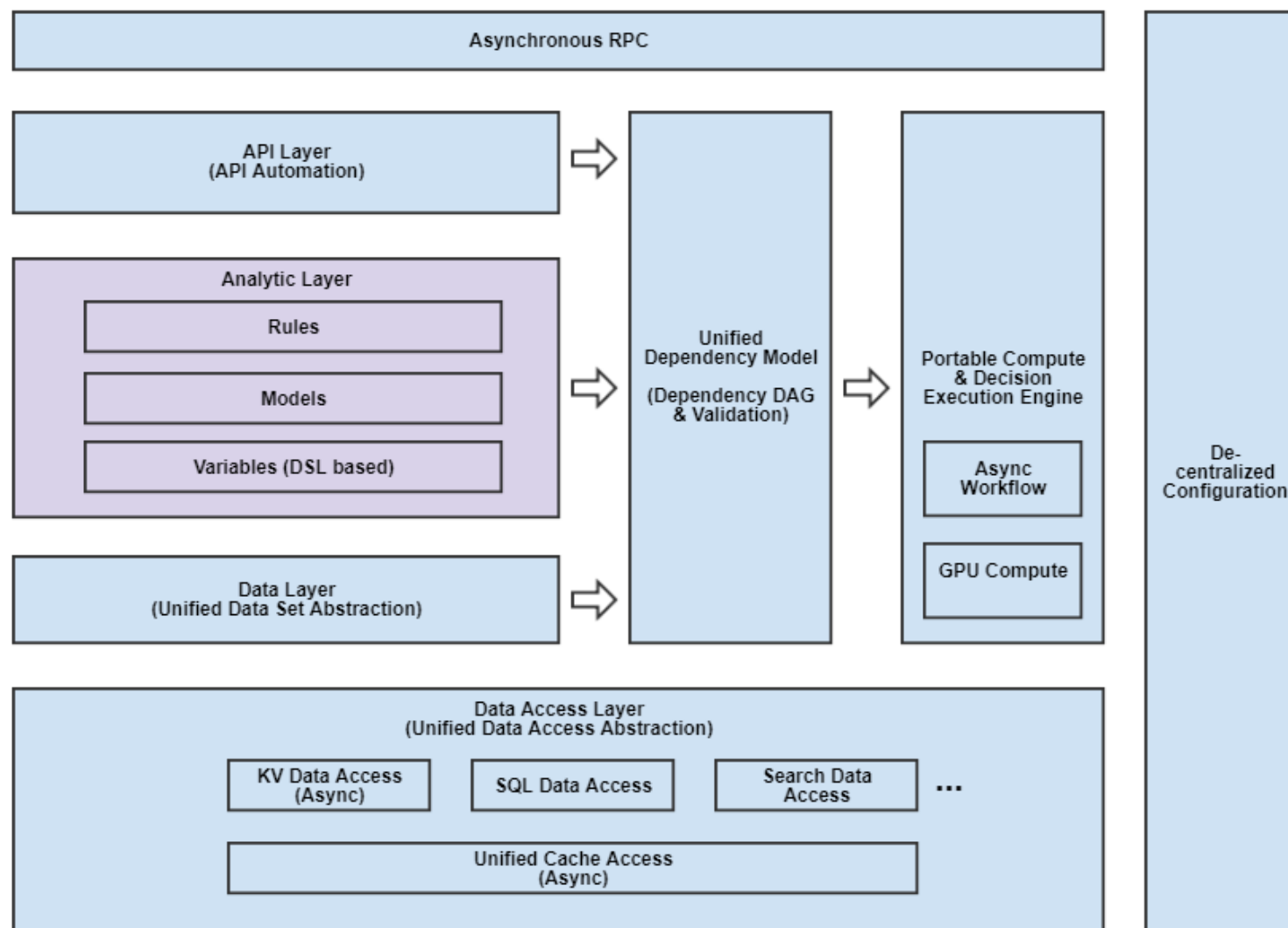


# Portable Execution Engine





# Unified Decision/Computation Execution Stack



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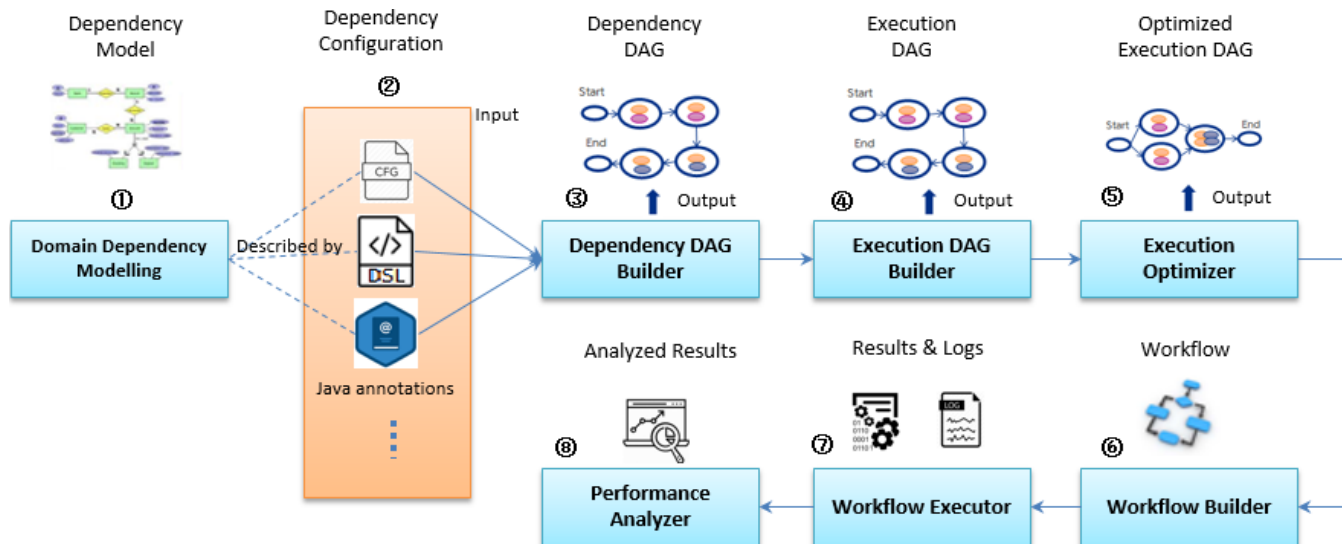
# Asynchronous Workflow

## Why?

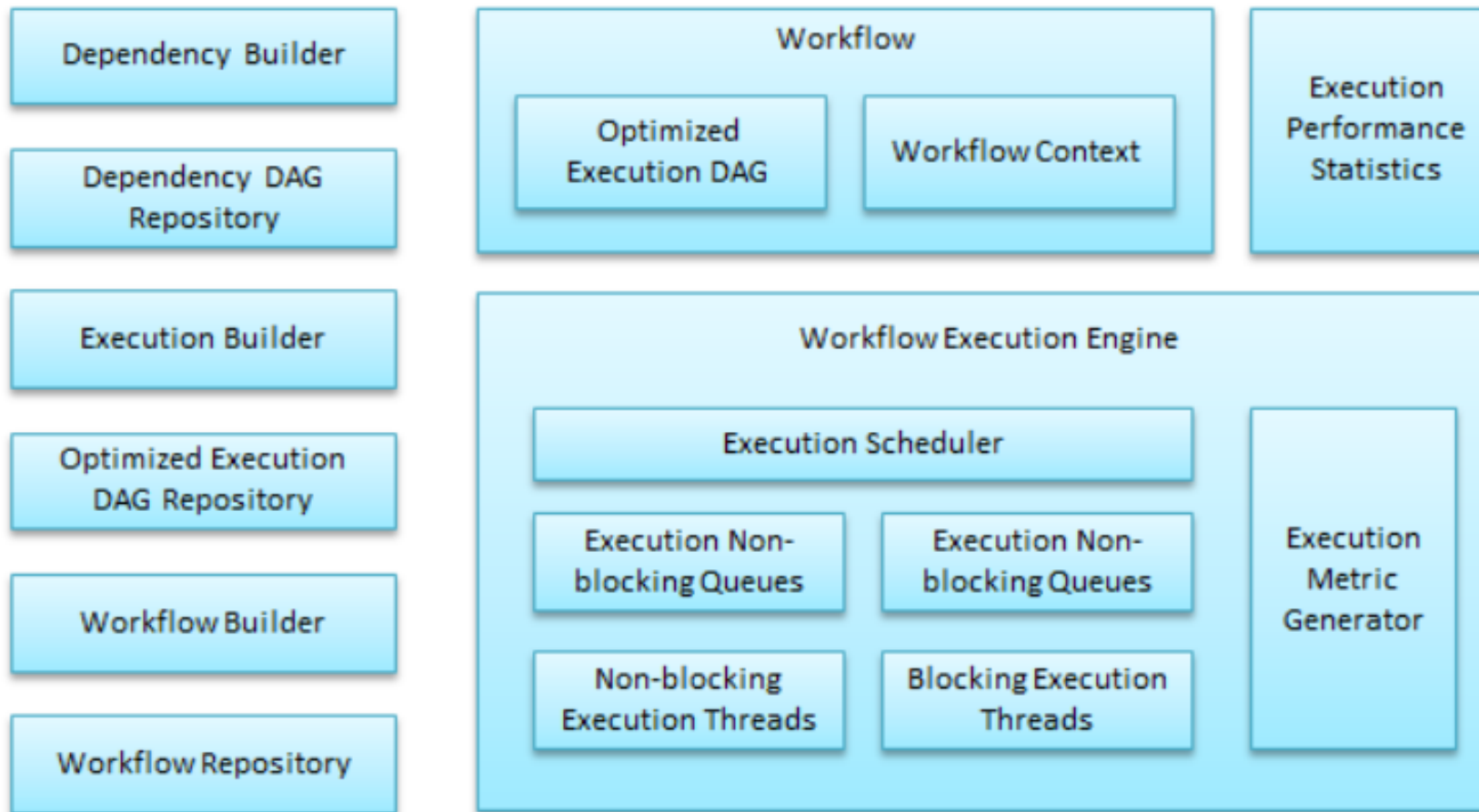
- Too many trivial nodes and the scheduling costs are high
- Highly concurrent blocking IO operations require large number of parallel threads, make scheduling costs even higher

## Solution:

1. Make trivial node scheduling/executions highly efficient
2. Generate more trivial nodes by making blocking operations non-blocking, which will benefit from #1

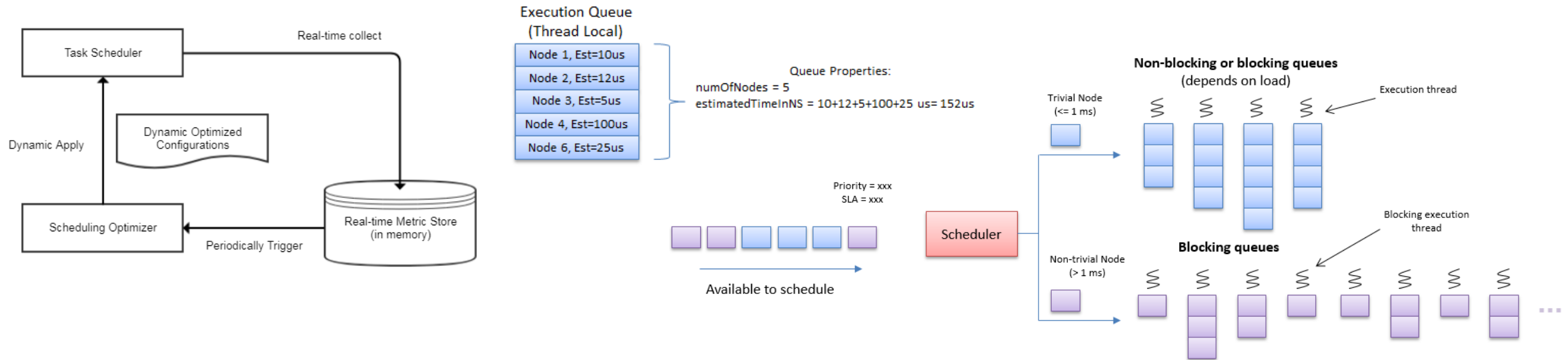


# Asynchronous Workflow High Level Design



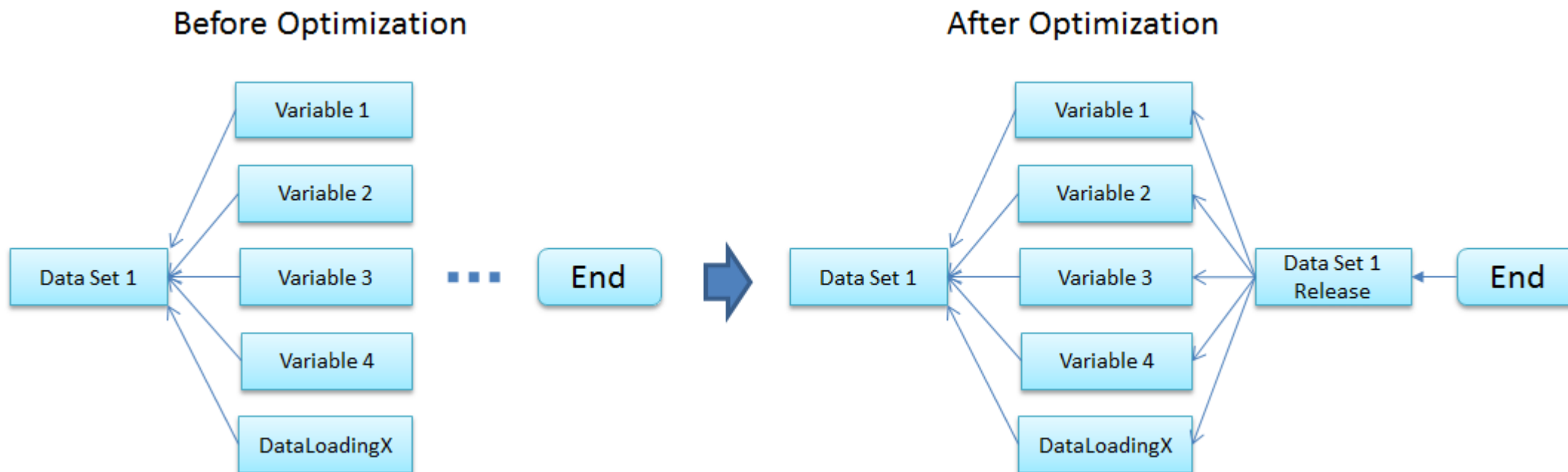
# Tiered Node Scheduling

- Keep collecting node execution metrics
- Bind workflow thread to its queue (can be shared)
- Separate scheduling for trivial nodes and non-trivial nodes
- Smartly select scheduling algorithm for each tier:
  - Fair scheduler
  - Deadline scheduler
  - Prioritized scheduler



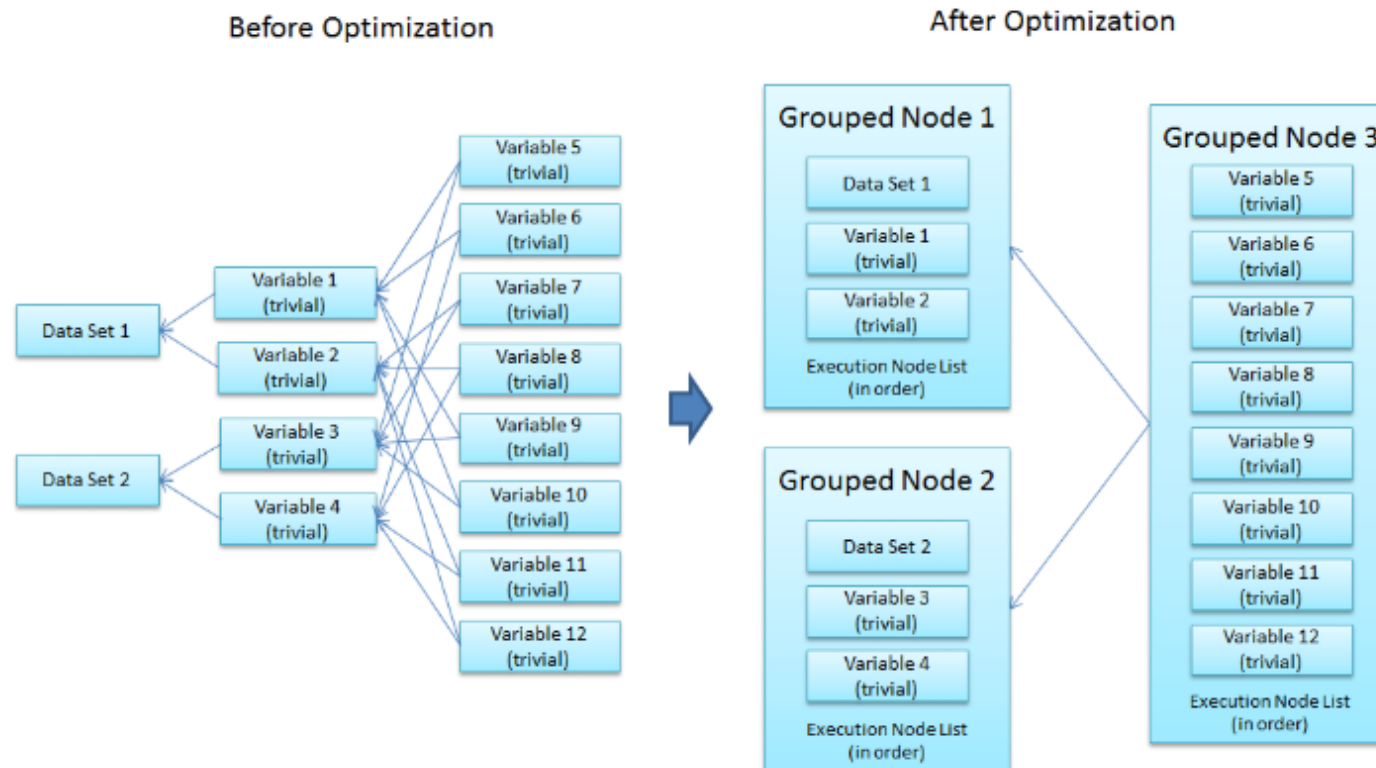
# Execution Optimizer - Auto Release Optimizer

- Release objects as early as possible based on dependency understanding
- Improve GC performance



# Execution Optimizer – Trivial Node Auto Group

- Reduce the number of trivial nodes
- Improve node scheduling cost

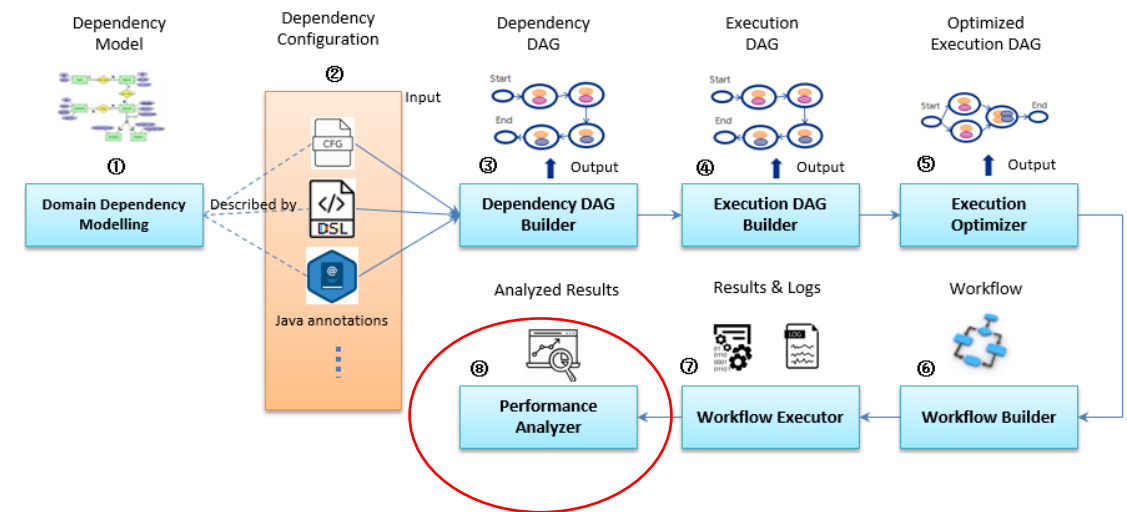


# Workflow Performance Analyzer

Before optimization



After optimization



## Critical Path Analytics

Async Workflow Critical Path		Filter:
Metric	Value	
CRITICAL_PATH_1(1)	c2935073b78b4 38117.356:0.356 start(0,0) startNode(0,0) preComputeHookNode.Perf_Simulator(0,0) preComputeStartNode(0,0) FINAL(3,54) end(0,0)	
CRITICAL_PATH_2(1)	409983d1c8ede 712.669:27.1.26 start(0,0) startNode(0,0) preComputeHookNode.Perf_Simulator(0,0) preComputeStartNode(0,0) ) end(0,0)	10)
CRITICAL_PATH_3(1)	88f45dc8d7526 299.199:82.0.82 start(0,0) startNode(0,0) preComputeHookNode.Perf_Simulator(0,0) preComputeStartNode(0,0) ) end(0,0)	er(0,0)
CRITICAL_PATH_4(1)	1c71531e24478 470.370:72.4.68 start(0,4) startNode(0,0) preComputeHookNode.white_list(0,0) preComputeStartNode(0,0) ) end(0,0)	(0,0)
CRITICAL_PATH_5(1)	c4b8c2eb528b8 264.177:77.0.77 start(0,0) startNode(0,0) preComputeHookNode.Perf_Simulator(0,0) preComputeStartNode(0,0) .oad(42,5) end(0,0)	



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# Variable DSL

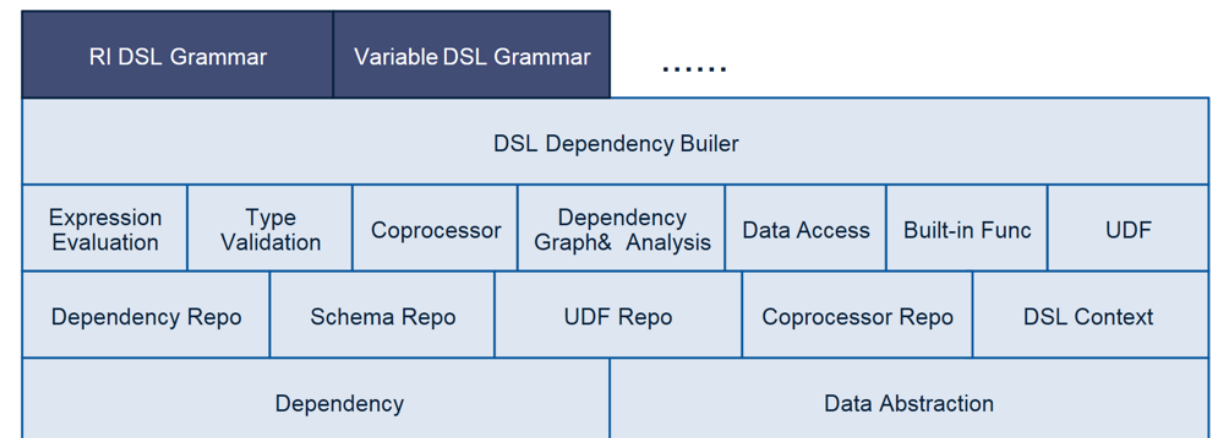
## Why?

- Enable configuration-based analytic release
- Unified variable definition for both online and offline
- Dependency inline, no additional configuration needed
- Achieve more efficient executions than code based variables (exactly-once execution for any level of DSL expression with perfect hash optimizations)

## About Expression:

- An expression must return a value
- Support Math Calc, Bool Calc and Compare
- Support property access, list access.
- Built-in func: map, reduce, if-else, load data
- Support UDF

...



# Dependency is the Key

## Core APIs of dependencies

```
Set<Dependency> getThisDirectlyDependsOn();  
Set<Dependency> getDependsOnThisDirectly();  
String getDependencyId();  
DependencyType getDependencyType();  
Object calcValue(DSLContext context);
```

## Two layers of dependencies

Global Dependency

Input contexts

Variables

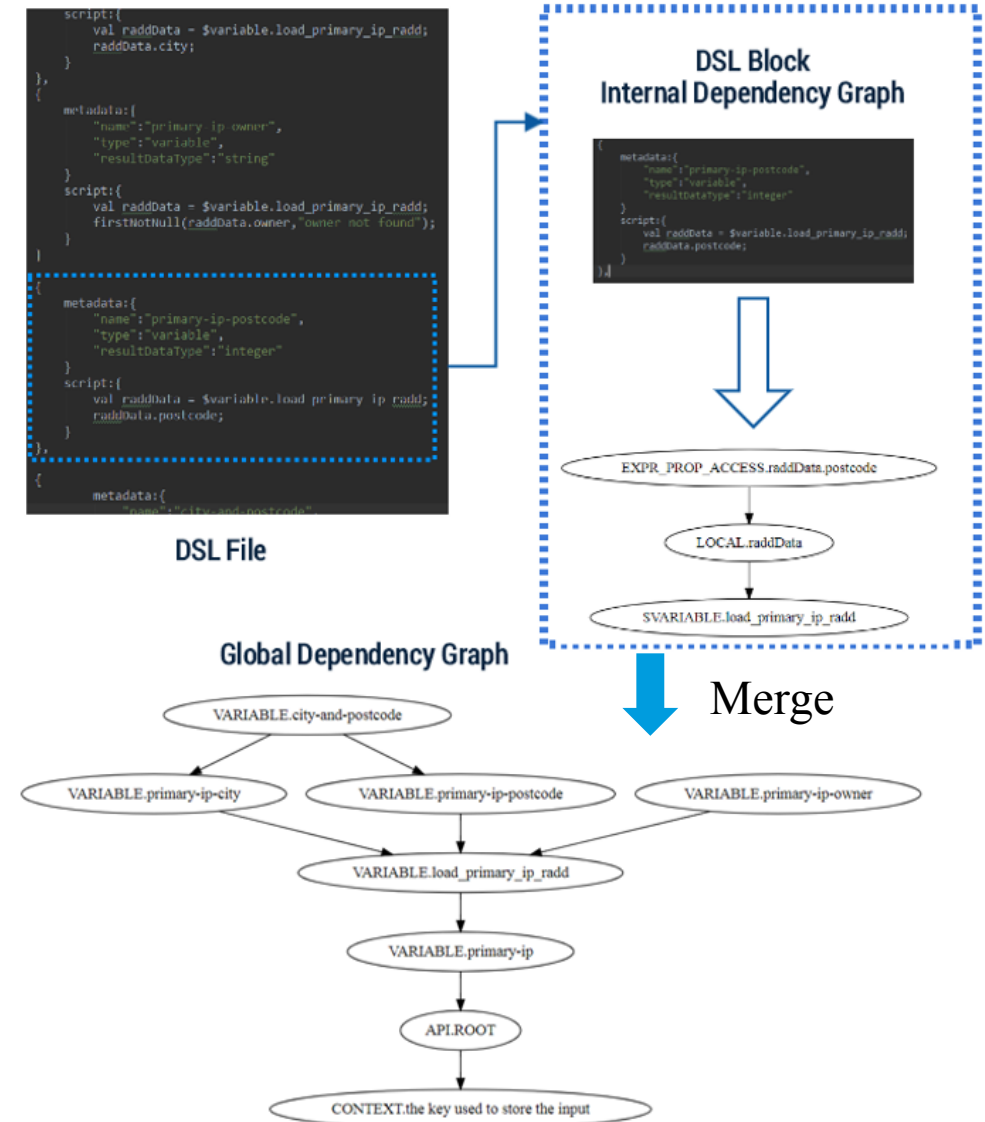
Variable Internal Dependency

Literal Value, local value, global dependency

Math Calc, Bool calc, compare

If-else, map, reduce, create, UDF...

Data set loading



# DSL Coprocessor

- DSL evaluation callback
- Non-intrusive inspection
- Make DSL easy to debug

## Coprocessor API:

```
DependencyEvalCoprocessor
  getName(): String
  getPriority(): int → PriorityEntity
  onException(DSLContext, T, Throwable, String): Object
  onHitCache(DSLContext, T, Object): Object
  postEvaluation(DSLContext, T, Object): Object
  preEvaluation(DSLContext, T): Object
```

```
{
  metadata:{
    "name":"primary-ip-city",
    "type":"variable",
    "resultDataType":"string",
    "coprocessors":[
      {"name":"logExpr"},
      {"name":"logInputParams"}
    ]
  }
  script:{
    val raddData = $variable.load_primary_ip_radd;
    raddData.city;
  }
},
```

```
DSLLoggerEvalCoprocessor.java
37
38 @Override
39 public Object postEvaluation(DSLContext context, DSLB
40     System.out.println("Value:" + value); value: "Shan
41     return null;
42 }
43
44 If needed, add breakpoint for local debugging
```

Variables

- this = (DSLLoggerEvalCoprocessor@1106)
- context = (DSLContext@1102)
- expression = (VariableDependency@1103)
- expressions = (ArrayList@1108) size = 2
- blockName = "primary-ip-city"

```
DSL Block Dependency ID:VARIABLE.primary-ip-city
=====start=====
This depends on:
VARIABLE.load_primary_ip_radd:com.paypal.risk.dataset.BaseDataSet@4f933fd1
This depends on no data loading
=====end=====
Value:Shanghai
```

logExpr will print block Name onPreEval  
and block return value onPostEval

logInputParams will print all dependency value  
and data loading result if any



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**Q & A**  
**Thank You!**