## CHR in EVE-NG environment for learning/testing purposes

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#### **ABOUT ME**



**IHOR HRESKIV** 

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System administrator and system architect with over 20 years of experience in different kinds of business from government companies to own coworking space in Cracow, Poland

Experience in:
virtualisation (desktop and infrastructure)
linux, bsd systems
networking
routing
vpn













CHR

#### CHR - What's this?

#### **Cloud Hosted Router**

a RouterOS image specifically tailored for running in virtual environments

#### **CHR - minimal requirements**

64-bit CPU with virtualisation support

128 MB RAM for the CHR instance

128 MB disk space for the CHR virtual hard drive

#### **CHR - Supported platforms**

- VMware ESXi/Fusion/Workstation/Player
- Microsoft Hyper-V
- QEMU
- VirtualBox

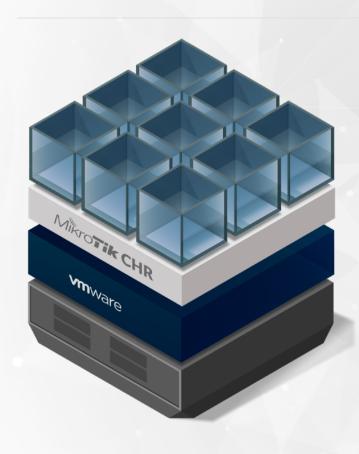
Hypervisors that provide paravirtualization are not supported!

#### licensing

License	Speed limit	Price
Free	1Mbit	FREE
P1	1Gbit	\$45
P10	10Gbit	\$95
P-Unlimited	Unlimited	\$250

**60-day free trial license** is available for all paid license levels

#### **CHR - REAL LIFE CASE SCENARIO**

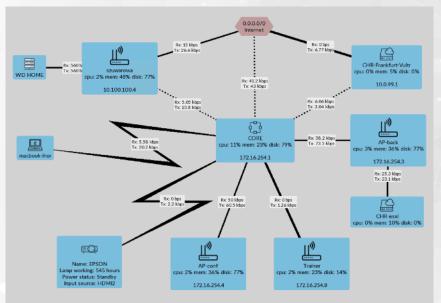


#### **CHR - The Router**

- Extends VMware ESXi standard switch functionality
- Adds full featured router for network layer of virtualisation
- Adds VPN and dynamic routing functions for border with advanced firewall

#### **CHR - REAL LIFE CASE SCENARIO**

#### **CHR - The Dude**

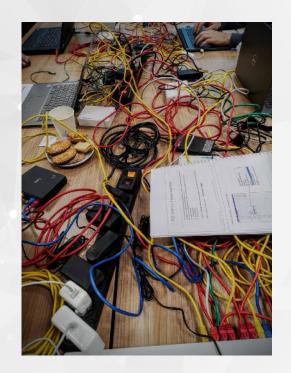


- Bandwidth is enough for monitoring with free license usage
- Can be used as backup monitoring system
- In combination with VPN can monitor remote sites/users



#### learning/testing environments





#### learning/testing environments









#### eve-ng some features

- KVM HW acceleration
- Topology designer "click and play"
- Labs in xml file format
- Custom Kernel support for L2 protocols
- Memory optimisation ( UKSM )
- Full HTML5 User Interface
- Ability to use without additional tools

#### platforms for eve-ng

- ova template for hypervisors
- Bare metal installation
- Install on Ubuntu system

#### comparing versions

Features/Edition	Community	Proffesional	Learning center
Price	Free	99 eur w/o VAT	99 eur + roles
User's role	admin only	admin only	admin, user, editor
Lab timer	X	X	V
Node limit per lab	63	1024	1024
HTML5 Desktop	X	V	V
Link quality	X	V	V
Multi startup config	X	V	V
Advanced design	X	V	V
Docker support	X	V	V

#### download link for eve-ng community edition



https://www.eve-ng.net/downloads/eve-ng-2

#### integration packs for eve-ng

Windows and Linux systems have the client side, which includes:

- Wireshark
- UltraVNC
- Putty
- necessary wrappers

https://www.eve-ng.net/downloads/linux-client-side https://www.eve-ng.net/downloads/windows-client-side-pack

#### installing CHR in eve-ng

quick deployment from .ova template:



VmWare player



MS Hyper-V under Windows 10 Professional

#### installing CHR in eve-ng

- 1. Login into eve-ng host by ssh
- 2. Download CHR image from mikrotik.com/download
- 3. Create necessary directory, according to docs
- 4. Unpack and rename [version].img file to hda.qcow2
- 5. Move image to previously created directory
- 6. Fix permissions of the files and directories

#### installing CHR in eve-ng

Script for install CHR and labs from presentation are available in GitHub repository

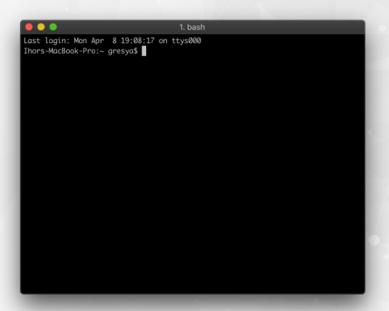
https://github.com/hreskiv/chr-eve-ng





### **QUICK START**

#### starting first project in eve-ng



login to your virtual machine

default credentials:

Username: root

Password: eve

#### starting first project in eve-ng

get a copy of script **chr-eve.sh** (*from GitHub*)

wget https://github.com/hreskiv/chr-eve-ng/raw/master/chr-eve.sh

simply run a script for adding CHR

sh chr-eve.sh 6.44.3

next steps will be in your browser

#### starting first project



http://[ip.address.of.eve.ng]

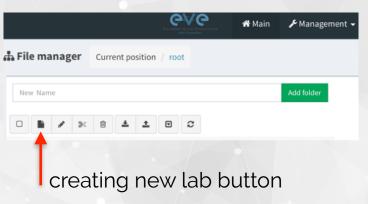
default credentials:

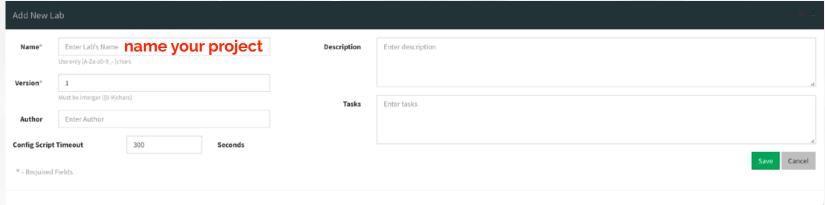
Username: admin

Password: eve

#### **FIRST PROJECT**

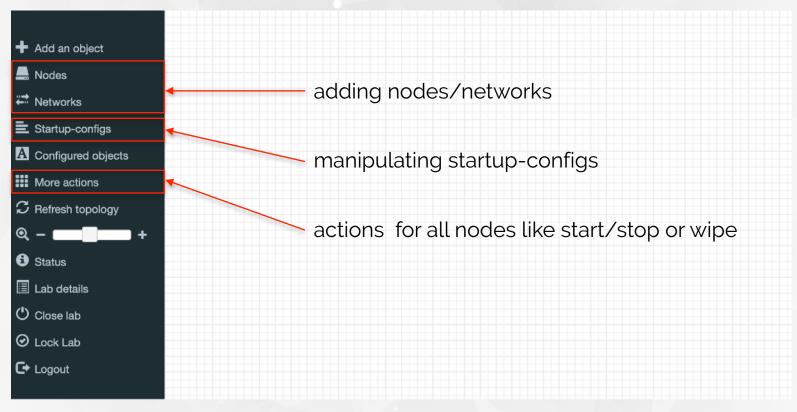
#### adding project



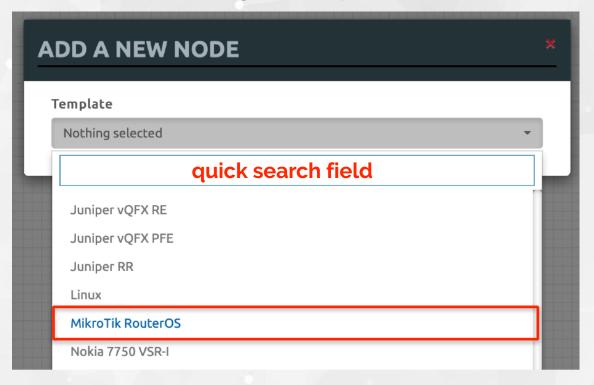


#### **FIRST PROJECT**

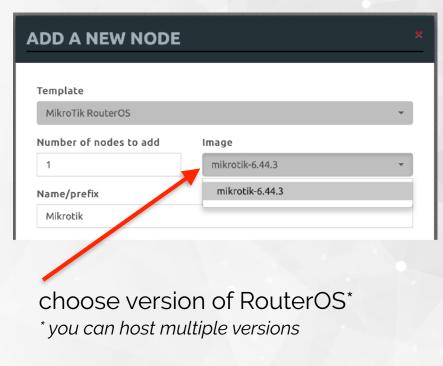
#### your workbench in eve-ng



#### adding node to project

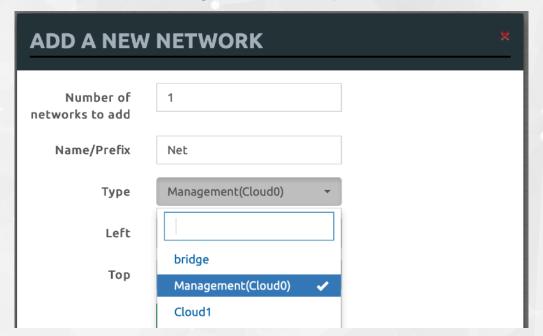


#### adding node to project



select network cards driver\* \* virtio-net-pci consumes less memory CPU RAM (MB) Ethernets 1 256 **OEMU Version OEMU Arch OEMU Nic** tpl(default 2.4.0) tpl(x86\_64) tpl(e1000) virtio-net-pci QEMU custom options e1000 -machine type=pc-1.0,accel=kvm -serial mon:stdio -nograp e1000-82545em Startup configuration vmxnet3 tpl(e1000) None Delay (s) 0

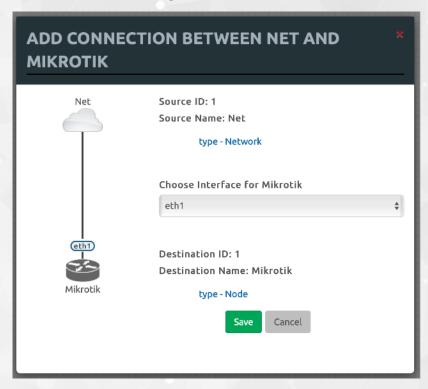
#### adding network to project



add management network for your project

\*you can have more than one

#### connecting node and network



#### **FIRST PROJECT**

#### controls of your VM



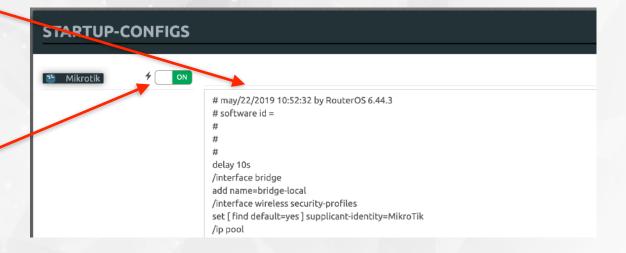
#### IMPORT/EXPORT



#### startup configurations

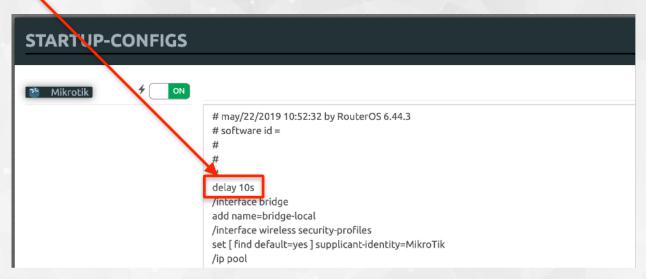
after clicking Export CFG, you can see and edit in simply text editor configuration of your router

slider ON/OFF allow applying on startup configuration after wiping router



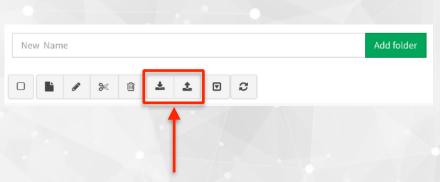
#### startup configurations

delay 10s command from router os, give a 10 seconds to router for starting up interfaces\*



<sup>\* 10</sup>s is experimental value and you can change it according to your needs

#### import/export configurations in eve-ng



import/export buttons allow you transfer your labs between computers with configuration of previously configured routers

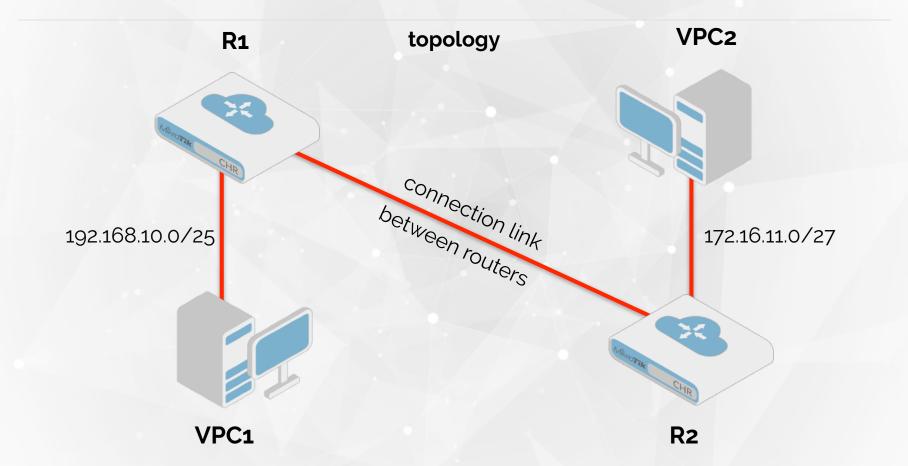


**DEMO** 

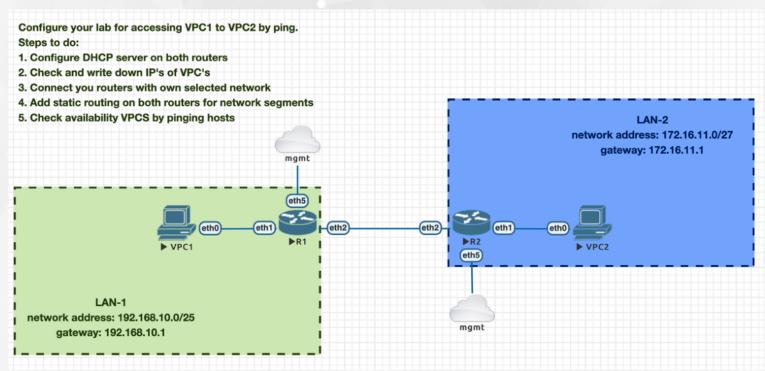
#### let's start from «Hello world»



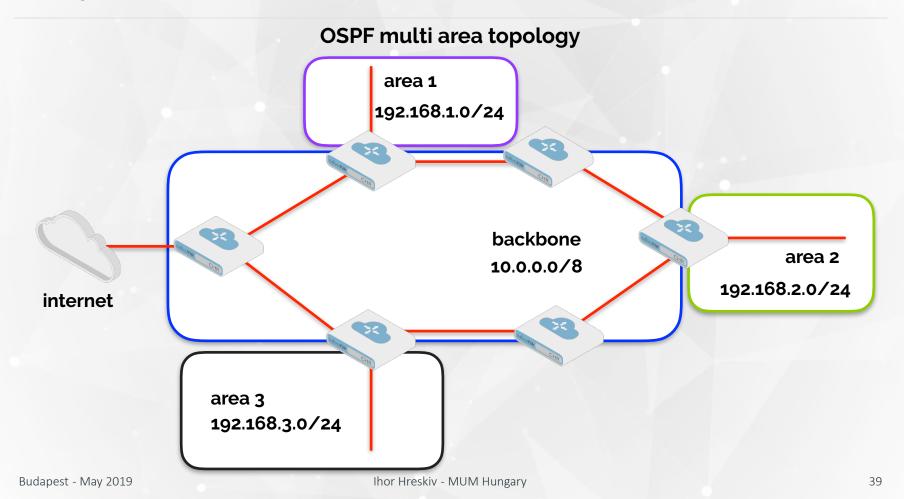
#### **DEMO 2 - STATIC ROUTING**



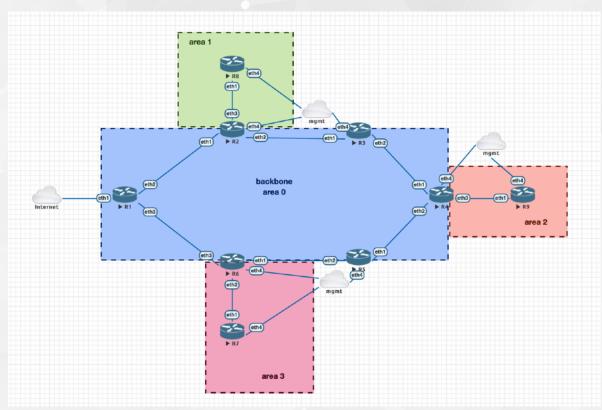
#### lab in eve-ng



#### **DEMO 3 - OSPF MULTI AREA**



#### **OSPF** multi area topology



# THANK YOU Questions?



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https://github.com/hreskiv/chr-eve-ng