Meta Auxiliary Learning

This repository contains the source code to support the paper: Self-Supervised Generalisation with Meta Auxiliary Learning, introduced by Shikun Liu, Andrew J. Davison and Edward Johns.

Requirements

MAXL was written in python 3.7 and pytorch 1.0. We recommend running the code through the same version while we believe the code should also work (or can be easily revised) within other versions.

Models & Datasets

This repository includes three models <code>model_vgg_single.py</code>, <code>model_vgg_human.py</code> and <code>model_vgg_maxl.py</code> representing baselines <code>Single</code>, <code>Human</code> and our proposed algorithm MAXL with backbone architecture VGG-16. These three models are trained with 4-level <code>CIFAR-100</code> dataset which should easily reproduce part of the results in Figure 3.

In create_dataset.py , we define an extended version of CIFAR-100 with 4-level hierarchy built on the original CIFAR100 class in torchvision.datasets (see the full table for semantic classes in Appendix A). To fetch one batch of input data with kth hiearchical labels as defined below, we have train_data which represents the input images and train_label which represents the 4-level hiearchical labels: train_label[:, k], k = 0, 1, 2, 3 fetches 3, 10, 20 and 100-classes respectively.

```
train_data, train_label[:, k] = cifar100_train_dataset.next()
```

Training MAXL

The source code provided gives an example of training primary task of 20 classes $train_label[:, 2]$ and auxiliary task of 100 classes $train_label[:, 3]$ with hierarchical strcuture psi[i]=5. You may revise the code easily to evaluate other hierarchies and play with other datasets found in torchvision.datasets. Note that: make sure len(psi) be the number of primary classes, and sum(psi) is the number of auxiliary classes, e.g. psi = [2,3,4] representing total 3 priamry classes and total 9 auxiliary classes by splitting each primary class into 2, 3, and 4 different auxiliary classes.

Training MAXL from scratch typically requires 30 hours in GTX 1080, and training the baselines methods Single and Human requires 4 hours from scratch.

Citation

If you found this code/work to be useful in your own research, please considering citing the following:

```
@article{liu2019maxl,
  title={Self-Supervised Generalisation with Meta Auxiliary Learning},
  author={Liu, Shikun and Davison, Andrew J and Johns, Edward},
  journal={arXiv preprint arXiv:1901.08933},
  year={2019}
}
```

Contact

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