Order Book Programming Problem

Background

Suppose your great aunt Gertrude dies and leaves you \$3000 which you decide you want to invest in the Acme Internet Widget Company (stock symbol:AIWC). You are willing to pay up to \$30 per share of AIWC. So you log in to your online trading account and enter a limit order: "BUY 100 AIWC @ \$30". It's a limit order because that's most you're willing to pay. You'd be willing to pay less than \$30, but not more than \$30. Your order will sit around in the market until you get your 100 shares. A limit order to buy is called a "bid".

But you're not the only prospective buyer for AIWC stock. Others want to buy it too. One is bidding \$31/share for 200 shares, while another is bidding \$29/share for 300 shares. When Warren Buffett wants to sell 225 shares, he's obviously going to take the highest price he can get for each share. So he hits the \$31 bid first, selling 200 shares. Then he sells his remaining 25 shares to you at \$30/share. Your bid size reduced by 25, leaving 75 shares still to be bought.

Suppose you eventually get the full 100 shares at some price. Next year, you decide to buy a new computer and you need \$4500 for it, and luckily the value of AIWC has appreciated by 50%. So you want to sell your 100 shares of AIWC stock for at least \$45/share. So you enter this limit order: "SELL 100 AIWC @ \$45". A limit order to sell is called an "ask".

But you're not the only prospective seller of AIWC stock. There's also an ask for \$44/share and an ask for \$46/share. If Alan Greenspan wants to buy AIWC, he's obviously going to pay as little as possible. So he'll take the \$44 offer first, and only buy from you at \$45 if he can't buy as much as he wants at \$44.

The set of all standing bids and asks is called a "limit order book", or just a "book". You can buy a data feed from the stock market, and they will send you messages in real time telling you about changes to the book. Each message either adds an order to the book, or reduces the size of an order in the book (possibly removing the order entirely). You can record these messages in a log file, and later you can go back and analyze your log file.

Problem

Your task is to write a program, Pricer, that analyzes such a log file. Pricer takes one command-line argument: target-size. Pricer then reads a market data log on standard input. As the book is modified, Pricer prints (on standard output) the total expense you would incur if you bought target-size shares (by taking as many asks as necessary, lowest first), and the total income you would receive if you sold target-size shares (by hitting as many bids as necessary, highest first). Each time the income or expense changes, it prints the changed value.

Input Format

The market data log contains one message per line (terminated by a single linefeed character, '\n' in C or Java), and each message is a series of fields separated by spaces.

An "Add Order to Book" message looks like this:

Field Meaning

timestamp The time when this message was generated by the market, as milliseconds since midnight.

A literal string identifying this as an "Add Order to Book" message.

order-id A unique string that subsequent "Reduce Order" messages will use to modify this order.

side A 'B' if this is a buy order (a bid), and a 'S' if this is a sell order (an ask).

price The limit price of this order.

size The size in shares of this order, when it was initially sent to the market by some stock trader.

A "Reduce Order" message looks like this:

timestamp R order-id size

Field Meaning

timestamp The time when this message was generated by the market, as milliseconds since midnight.

A literal string identifying this as an "Reduce Order" message.

order-id The unique string that identifies the order to be reduced.

size The amount by which to reduce the size of the order. This is *not* the new size of the order. If size is equal to or greater than the existing size of the order, the order is removed from the book.

The log file messages are sorted by timestamp by the time *Pricer* receives them.

Output Format

Pricer's output consists of one message per line in this format:

timestamp action total

Field Meaning

timestamp The timestamp from the input message that caused this output message to be generated.

action A string: 'B' if this message contains the new expense to buy target-size shares, and 'S' if this

message contains the new income for selling target-size shares.

total The total expense (if action is 'B') to buy target-size shares, or the total income

(if action is 's') for selling target-size shares.

If the book does not contain target-size shares in the appropriate type of order (asks for expense; bids for income), the total field contains the string 'NA'.

If *Pricer* encounters an error in an input message, it prints a warning to standard error and goes to the next message.

Example Input and Output

Here is an example run of *Pricer* with a target-size of 200. Input messages are in the left column. Notes and output messages are in the right column.

Standard Input

Standard Output/Notes

28800538 A b S 44.26 100	No output yet because neither the bids nor the asks in the book have a total of 200 shares yet.
28800562 A c B 44.10 100	Still not enough shares on either side of the book.
28800744 R b 100	This reduces order 'b' to zero shares, which removes it from the book, so now the book contains no asks. But there's still no change to the total income or expense on 200 shares.
28800758 A d B 44.18 157	The bid sizes now total 257, which is more than the target size of 200. To sell 200 shares, you would first hit the bid at 44.18 for 157 shares, spending \$6936.26. Then you would hit the bid at 44.10 for the remaining 43 shares, spending another \$1896.30. Your total income would be \$8832.56, so <i>Pricer</i> emits this message:
	28800758 S 8832.56
28800773 A e S 44.38 100	The book now contains a single ask of size 100, which is still not enough to change the target size expense from ${}^{\prime}{}_{\rm NA}{}^{\prime}.$
28800796 R d 157	This removes bid 'd' from the book, leaving just one bid with a size of 100 on the book, so the income from selling changes to 'NA':
	28800796 S NA
28800812 A f B 44.18 157	This new bid brings the total bid size back over 200, so the selling income is no longer $\ensuremath{^{1}\!$
	28800812 S 8832.56
28800974 A g S 44.27 100	This ask brings the total ask size up to 200, exactly the target size. The total expense for buying 200 shares would be $100 * $44.27 + 100 * 44.38 :
	28800974 B 8865.00
28800975 R e 100	Removing ask 'e' from the book leaves less than 200 shares on the ask side, so the buying expense changes back to 'NA':
	28800975 B NA
28812071 R f 100	Reducing bid 'f' by 100 shares leaves only 157 shares on the bid side, so the selling income changes to 'NA':
	28812071 S NA
28813129 A h B 43.68 50	This new bid makes it possible to sell 200 shares: 57 at \$44.18, 100 at \$44.10, and the last 43 at \$43.68.
	28813129 S 8806.50
28813300 R f 57	This removes bid $'f'$ from the book, so it is no longer possible to sell 200 shares:
	28813300 S NA

28813830 A i S 44.18 100	This ask makes it possible to buy 200 shares again: 100 at \$44.18 and 100 at \$44.27.
	28813830 В 8845.00
28814087 A j S 44.18 1000	This ask has the same price as an existing ask, and these two asks are tied for the best asking price. This means you could now buy all 200 shares at \$44.18 instead of buying half of them at \$44.27, so the buying expense decreases:
	28814087 B 8836.00
28814834 R c 100	This leaves only 50 shares on the bid side (all in order 'h'), so it is still not possible to sell 200 shares. The selling income is therefore unchanged from 'NA' and <i>Pricer</i> prints no output message.
28814864 A k B 44.09 100	Only 150 shares on the bid side, so no output needed.
28815774 R k 100	Back to 50 shares on the bid side; still no output needed.
28815804 A l B 44.07 175	There are now more than 200 shares on the bid side. You could sell 175 shares at \$44.07 each, and the remaining 25 shares at \$43.68 each:
	28815804 S 8804.25
28815937 R j 1000	After ask 'j' is removed from the book, you can still buy 200 shares: 100 at \$44.18 each, and 100 at the worse price of \$44.27.
	28815937 B 8845.00
28816245 A m S 44.22 100	Since \$44.22 is a better price than \$44.27, the buying expense decreases:
	28816245 B 8840.00

Note that the book initially contains no orders, and that the buying expense and selling income are both considered to start at 'NA'. Since *Pricer* only produces output when the income or expense changes, it does not print anything until the total size of all bids or the total size of all asks meets or exceeds target-size.

What We're Looking For

Please write the *Pricer* program and send us the source code. You do not need to send us any compiler output. You should use C++ as implementation language. We encourage you to take advantage of C++ standard libraries and the Boost library collection. You cannot use other code that you would have to download separately from your language's normal distribution package.

We're looking for evidence that you can produce code that others would be able to understand, fix, and extend. At the same time, we do have real-time requirements for production code, so we frown on gratuitous inefficiency. Here are some qualities we look for:

• Correctness. Obviously, the fewer bugs you write, the fewer you'll have to fix.

- Clarity. If only you can understand your code, then only you can maintain it. Good code speaks for itself - a good programmer should be able to understand your implementation details without extensive comments.
- Conciseness. The less code you write, the less code your coworkers need to puzzle out.
- Coefficiency. OK, just efficiency, but wouldn't it be cool if all of these qualities started with a 'C'? Anyway, using less time and space is generally better than otherwise.

Of course, there are often trade-offs between each of these properties (except correctness, which is pretty much an absolute).

Also, we like Unix-style tools: programs that process the output of other programs. So make sure your implementation of *Pricer* is suitable for use in a shell pipeline. Follow the I/O specifications: don't mix prompts in with your output or demand that the input come from a disk file.

In addition to supplying us with your source code, please answer these questions:

- What is the time complexity for processing an Add Order message?
- What is the time complexity for processing a Reduce Order message?
- If your implementation were put into production and found to be too slow, what ideas would you try out to improve its performance?

Test Data

You can download a large amount of test input data here: <u>pricer.in.gz</u>. This file is compressed using gzip. You should uncompress it before feeding it to your program. This is real market data, collected from a live system, so you might want to analyze it to decide what algorithms are most appropriate to use in *Pricer*.

You can also download the corresponding output of our reference implementation of *Pricer* with various target sizes: <u>target size 1</u>, <u>target size 200</u>, <u>target size 10000</u>. These files are also compressed with gzip.

In case you want to test your implementation on a smaller sample of data, here is a snippet in easy-to-cut-and-paste format:

```
28800538 A b S 44.26 100
28800562 A c B 44.10 100
28800744 R b 100
28800758 A d B 44.18 157
28800773 A e S 44.38 100
28800796 R d 157
28800812 A f B 44.18 157
28800974 A g S 44.27 100
28800975 R e 100
28812071 R f 100
28813129 A h B 43.68 50
28813300 R f 57
28813830 A i S 44.18 100
28814087 A j S 44.18 1000
28814834 R c 100
28814864 A k B 44.09 100
28815774 R k 100
28815804 A 1 B 44.07 175
```

And here is the corresponding output:

28800758 S 8832.56 28800796 S NA 28800812 S 8832.56 28800974 B 8865.00 28800975 B NA 28812071 S NA 28813129 S 8806.50 28813300 S NA 28813830 B 8845.00 28814087 B 8836.00 28815804 S 8804.25 28815937 B 8845.00 28816245 B 8840.00