# pyMPC Documentation

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## Chapter 1

### Mathematical formulation

The MPC problem to be solved is:

$$\underset{\mathbf{x},\mathbf{u}}{\operatorname{arg}\min} \underbrace{(x_{N} - x_{ref})^{\top} Q_{x_{N}}(x_{N} - x_{ref})}_{=J_{x_{N}}} + \sum_{k=0}^{N_{p}-1} (x_{k} - x_{ref})^{\top} Q_{x}(x_{k} - x_{ref}) + \sum_{k=0}^{J_{\Delta u}} \underbrace{(u_{k} - u_{ref})^{\top} Q_{u}(u_{k} - u_{ref})}_{N_{p}-1} + \sum_{k=0}^{N_{p}-1} \Delta u_{k}^{\top} Q_{\Delta u} \Delta u_{k}$$

$$(1.1a)$$

subject to

$$x_{k+1} = Ax_k + Bu_k \tag{1.1b}$$

$$u_{min} \le u_k \le u_{max} \tag{1.1c}$$

$$x_{min} \le x_k \le x_{max} \tag{1.1d}$$

$$\Delta u_{min} \le \Delta u_k \le \Delta u_{min} \tag{1.1e}$$

$$x_0 = \bar{x} \tag{1.1f}$$

$$u_{-1} = \bar{u} \tag{1.1g}$$

where  $\Delta u_k = u_k - u_{k-1}$ .

The optimization variables are

$$\mathbf{x} = \begin{bmatrix} x_0 & x_1 & \dots & x_{N_p} \end{bmatrix}, \tag{1.2}$$

$$\mathbf{u} = \begin{bmatrix} u_0 & u_1 & \dots & u_{N_p-1} \end{bmatrix}, \tag{1.3}$$

(1.4) a typical implementation, the MPC input is applied in receding horizon. At each time step i, the

In a typical implementation, the MPC input is applied in receding horizon. At each time step i, the problem (1.1) is solved with  $x_0 = x[i]$ ,  $u_{-1} = u[i-1]$  and an optimal input sequence  $u_0, \ldots, u_{N_p}$  is obtained. The first element of this sequence  $u_0$  is the control input that is actually applied at time instant i. At time instant i+1, a new state x[i+1] is measured (or estimated), and the process is iterated.

Thus, formally, the MPC control law is a (static) function of the current state and the previous input:

$$u_{MPC} = K(x[i], u[i-1]). (1.5)$$

Note that this function also depends on the references  $x_{ref}$  and  $u_{ref}$  and on the system matrices A and B.

### 1.1 Quadratic Programming Formulation

The QP solver expets a problem with form:

$$\min \frac{1}{2} x^{\top} P x + q^{\top} x \tag{1.6a}$$

subject to

$$l \le Ax \le u \tag{1.6b}$$

The challenge here is to rewrite the MPC optimization problem (1.1) in form (1.6) to use the standard QP solver.

#### 1.1.1 Cost function

By direct inspection, the non-constant terms of the cost function in  $Q_x$  are:

$$J_{Q_{u}} = \frac{1}{2} \begin{bmatrix} u_{0} & u_{1} & \dots & u_{N_{p}-1} \end{bmatrix}^{\top} \text{blkdiag}(Q_{x}, Q_{x}, \dots, Q_{x}) \begin{bmatrix} u_{0} \\ u_{1} \\ \vdots \\ u_{N_{p}-1} \end{bmatrix}^{\top} + \begin{bmatrix} u_{0} \\ u_{1} \\ \vdots \\ u_{N_{p}-1} \end{bmatrix}^{\top}$$

$$+ \begin{bmatrix} -x_{ref}^{\top} Q_{x} & -x_{ref}^{\top} Q_{x} & \dots & -x_{ref}^{\top} Q_{x} \end{bmatrix}^{\top} \begin{bmatrix} u_{0} \\ u_{1} \\ \vdots \\ u_{N_{p}-1} \end{bmatrix}^{\top}$$

$$(1.7)$$

and similarly for the term in  $Q_{x_{N_p}}$  and the terms in  $Q_u$ . For the terms in  $Q\Delta u$  we have instead

$$J_{\Delta u} = \frac{1}{2} \begin{bmatrix} u_0 & u_1 & \dots & u_{N_p-1} \end{bmatrix}^{\top} \begin{bmatrix} 2Q_{\Delta u} & -Q_{\Delta u} & 0 & \dots & \dots & 0 \\ -Q_{\Delta u} & 2Q_{\Delta u} & -Q_{\Delta u} & 0 & \dots & 0 \\ 0 & -Q_{\Delta u} & \ddots & \ddots & \ddots & 0 \\ 0 & 0 & \ddots & \ddots & \ddots & 0 \\ 0 & 0 & \ddots & \ddots & \ddots & 0 \\ 0 & 0 & 0 & -Q_{\Delta u} & 2Q_{\Delta u} & -Q_{\Delta u} \\ 0 & 0 & 0 & 0 & -Q_{\Delta u} & Q_{\Delta u} \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N_p-1} \end{bmatrix}^{\top} + \begin{bmatrix} -\bar{u}^{\top}Q_{\Delta u} & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N_p-1} \end{bmatrix}^{\top}$$

$$+ \begin{bmatrix} -\bar{u}^{\top}Q_{\Delta u} & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N_p-1} \end{bmatrix}^{\top}$$

$$(1.8)$$

#### 1.1.2 Constraints

#### Linear dynamics

Let us consider the linear equality constraints (1.1c) representing the system dynamics. These can be written in matrix form as

$$\begin{bmatrix}
x_0 \\
x_1 \\
\vdots \\
x_{N_p-1} \\
x_{N_p}
\end{bmatrix} = 
\begin{bmatrix}
0 & 0 & \dots & 0 \\
A_d & 0 & \dots & 0 \\
0 & A_d & \dots & 0 \\
\vdots & 0 & \ddots & 0 \\
0 & 0 & \dots & A_d
\end{bmatrix} 
\begin{bmatrix}
x_0 \\
x_1 \\
\vdots \\
x_{N_p-1} \\
x_{N_p}
\end{bmatrix} + 
\begin{bmatrix}
0 & 0 & \dots & 0 \\
B_d & 0 & \dots & 0 \\
0 & B_d & \dots & 0 \\
\vdots & 0 & \ddots & 0 \\
0 & 0 & \dots & B_d
\end{bmatrix} 
\begin{bmatrix}
u_0 \\
u_1 \\
\vdots \\
u_{N_p-2} \\
u_{N_p-1}
\end{bmatrix} + 
\begin{bmatrix}
\bar{x} \\
0 \\
\vdots \\
0
\end{bmatrix}$$
(1.9)

we get a set of linear equality constraints representing the system dynamics (1.1c). These constraints can be written as

$$\begin{bmatrix} \mathcal{A} - I & \mathcal{B} \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} = \mathcal{C}. \tag{1.10}$$

#### Variable bounds

Bounds on x and u are readily implemented as

$$\begin{bmatrix} x_{min} \\ u_{min} \end{bmatrix} \le \begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} \le \begin{bmatrix} x_{max} \\ u_{max} \end{bmatrix}. \tag{1.11}$$

However, bounds on x may make the problem unfeasible! A common solution is to transform the constraints in x into soft constraints by means of slack variables  $\epsilon$ .

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