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Rootkit Programming WS 2014/2015



Assignment 6: Socket Hiding

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1 Socket Hiding (submitted)

Hide a socket from a user. The socket that is to be hidden should be specified to the module by passing the protocol and port to the module. Your module should support UDP and TCP (don't worry about transport layer protocols for IPv6) as protocols and all ports. Make sure that the socket is hidden from netstat and ss (Debian iproute package). These tools use two different methods for gathering socket information.