HOW IT STARTED

- Got sick of **Dynamic** languages
- Looked for something: **CLEAN, FAST, SAFE, STABLE**
- The **Language Authors** are SICK

FIRST STEPS

- A **tour of Go**
- Couple **videos** & **courses**
- Get a **job**

FIRST IMPRESSIONS

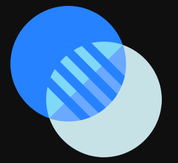
- UGLY
- PRIMITIVE
- TOO SIMPLE

EXPECTATIONS

- Loads of **frameworks**
- **Clever** ways of doing things
- Many **gotchas** & magic

SIMILARITIES

- Easy to **prototype**
- Can get **ugly**
- Very **accessible** & **productive**



DIFFERENCES

- **Static**ally typed nature
- Mostly used for **Backend/Systems** only
- **Stable** without breaking changes
- **Little** to no **changes** in the ecosystem
- **Simple Design**
- Encourages **libraries** & **concepts** vs fully fledged frameworks
- No **centralised** package **repository**

THINGS I LIKE

- **Simplicity**
- **Robustness** & Strictness
- Safety & **Stability**
- Can get **hired without** Go **experience**
- **Productive**

THINGS I DON'T LIKE

- Too **simple**
- Can get **ugly**
- Small **adoption**
- Hard to find a **job**

DOS

- Change your **mindset**
- Focus on **concepts**
- Don’t use the language for **everything**
- Get used to **magicless** code

DON'TS

- Don’t focus on **frameworks**
- Don’t violate **liberty**
- Don’t use libs & frameworks for **everything**