

Stephen Gacio

1402 S Moody Ave, Tampa, FL 33629

sgacio@mail.usf.edu

<https://www.linkedin.com/in/stephen-gacio/>

<https://github.com/sgacio?tab=repositories>

Ph: 813-716-9043

Professional Summary

University of South Florida graduate with a double major in History and Political Science. Stephen is a motivated developer with a history of working in the customer service industry. He is skilled in HTML5, SCSS, Javascript, React, .Net Core, C#, SQL, and Github. He is a hard working individual who began his development career at Suncoast Developers Guild in St. Pete, Florida and is primarily focused on front-end development.

Technologies Used

- HTML5
- CSS
- Javascript
- React
- Redux
- SASS
- SQL
- Linq
- C#
- .Net Core

Projects Created

- Stack Overflow Remake
 - Group project that utilized github tools to create branches of the master branch.
 - Created functional backend and API endpoints through C#, Linq, and postgres.
 - React hooks were used to create the front end, CSS was used to style the page.
- Employee Database
 - Front end focused project created in React.
 - Contacted API with asynchronous functions, like axios, in order to manipulate data.
- Color Picker
 - Project allows a user to choose a color by changing input values.
 - React and Redux were used to create the project and house state.
- Minesweeper
 - Front end focused project created in React.
 - Contacted API in order to initiate game states.

Experience

- **Developer** July 2019 - Present
Suncoast Developers Guild St. Pete, Fl
- **Substitute Teacher** March 2018 - Present
Kelly Service, Inc. Tampa, Fl
- **Caption Specialist** Oct 2018 - March 2018
CapTel Service Specialists, LLC Tampa, Fl
- **Document/IT Aide** Jan 2012 - Jan 2018
Abrahamson & Uiterwyk Tampa, FL

Education

- **Full Stack Developer Certificate** Oct 2019
Suncoast Developers Guild St. Pete, Fl
- **Bachelors of Arts: Political Science** May 2017
University of South Florida Tampa, Fl
- **Bachelors of Arts: History** May 2017
University of South Florida Tampa, Fl