

Luca Spinosi

Front End Developer

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I am a developer with experience in working for startups, with a strong focus on building innovative web applications. I've worked primarily as a front-end developer, but I also held other roles, working in many fields with various languages and frameworks. I work and communicate well as part of a team and I'm flexible on my roles and responsibilities.

SKILLS

Front End

HTML CSS JavaScript
TypeScript SCSS SASS
RxJS

Frameworks

Angular React Tailwind
Gatsby Ionic

Back End

PHP NodeJS Socket.IO

Databases

MySQL MongoDB GraphQL

Languages

C C++ Java

Platforms

PWA Web Android Linux

WORK EXPERIENCE

Full Stack Developer | Critical Adventures S.R.L

Jan 2019 - Jun 2021

📍 **Bologna, BO** <https://tinyurl.com/critical-adventures>

Critical Adventures is a start-up that develops tools and services for tabletop and RPG games to make them playable on mobile platforms.

Throughout my work at Critical Adventures, I achieved the following:

- Prevented issues related to database growth and degraded server performance by refactoring how websocket connections were used (**MongoDB - Socket.IO - NodeJS**)
- A strong growth of active users related to numerous user experience improvements by building and maintaining the front-end of core components (**Ionic - Angular**)
- A significant increase in subscriptions and in-app purchases by expanding the range of buyable items and allowing cosmetic skins on the users' shared content (**NodeJS - RxJS**)
- Enhanced app ratings and reviews using end-users feedback to build and maintain their most desired features

EDUCATION

Bachelor in Computer Science and Engineering | Alma Mater Studiorum, University of Bologna

Current

Ragioneria Mercurio | Graduated from I.T.C.S. R. Luxemburg

2014

LANGUAGES

Italian

Native Speaker

English

Advanced