

UNIT - I

Introduction to formal proof

Deductive proof



Consists of sequence
of statements given
logical reasoning
in order to

prove. The 1st (or)

Initial Statement



Hypothesis

In short, formal proof are the proof
in which try to prove that statement
 B is true because A is true. The
statement A is called Hypothesis and
 B is called conclusion. In other
words "if A then B " deduced from A .

Inductive
proof



is recursive kind of
proof which consists of
sequence parameterized
statements that use
the statement itself
with lower values of
its parameter

Various Form of Proof

- * Proofs above set
- * Proofs by contradiction
- * Proofs by counter example.

A Proof about sets.

The Sets is a collection of elements (or) items.

This proof is the of the kind of "if and only if" that means, an element x is in A if and only if it is in B . We will make use of sequence of statements along with logical justification in order to prove this equivalence.

Let us prove $P \cup Q = Q \cup P$

1. x is in $P \cup Q$ | Given
2. x is in P or x is in Q 2) And by definition of union
3. x is in Q or x is in P 3) " , " "
4. x is in $P \cup Q$ 4. Rule(2) And by definition of union

Proving RHS

S.No

1. x is in $Q \cup P$ given
2. x is in Q or x is in P 1. And by definition of union
3. x is in P or x is in Q 3. And by definition of union
4. x is in $P \cup Q$ 3. Rule(2) And by definition of union

Hence $P \cup Q = Q \cup P$. Thus $A = B$ is true elements x is in B if and only if x is in A .

Proof by contradiction

In this type of Proof

for the statement of the form If A Then B we start with statement A is not true and thus by assuming false A try to get the conclusion of statement B. When it becomes impossible to reach to statement B we contradict ourself and accept that A is true.

For example.

Prove that

$$P \cup Q = Q \cup P$$

Proof

- * Initially we assume that $P \cup Q = Q \cup P$ is not true.
that is, $P \cup Q \neq Q \cup P$

Now consider that x is in Q , or x is in P . Hence we can say x is in $P \cup Q$.
(according to definition of union)

- * But this also implies that x is in $Q \cup P$ according to definition of union
- * Hence the assumption which we made initially is false
- * Thus $P \cup Q = Q \cup P$ is proved.

Prove that $\sqrt{2}$ is not rational

Sol

We will assume that, $\sqrt{2}$ is rational number
That means we can write

$$\sqrt{2} = \frac{a}{b} \rightarrow \textcircled{1}$$

Where a and b are integer $\frac{a}{b}$ is irreducible
and can be simplified to lowest term.
Squaring in both side $\text{LHS} = \text{RHS}$

$$2 = \frac{a^2}{b^2} \quad (\text{i.e.}) \quad 2b^2 = a^2$$

This shows that LHS is even (i.e. multiple of two). Hence RHS is also even.

Now if we write $a = 2k$ then

this means $2b^2 = (2k)^2 \Rightarrow 4k^2 \Rightarrow b^2 = 2k^2$
Hence our assumption that $\frac{a}{b}$ is simplified to lowest term

Proof by counter Example.

In order to prove certain statements, we need to see all possible conditions in which that statements remain true.

There are some situations in which the statements cannot be true

for example

There is no such pair of Integers such that

$$a \bmod b = b \bmod a$$

Proof

Consider $a=2$ & $b=3$ then clearly
 $2 \bmod 3 \neq 3 \bmod 2$

Thus the given pair is true for any pair integers but if $a \geq b$
Then naturally

$$a \bmod b = b \bmod a$$

thus we need to change the statement slightly. we can say

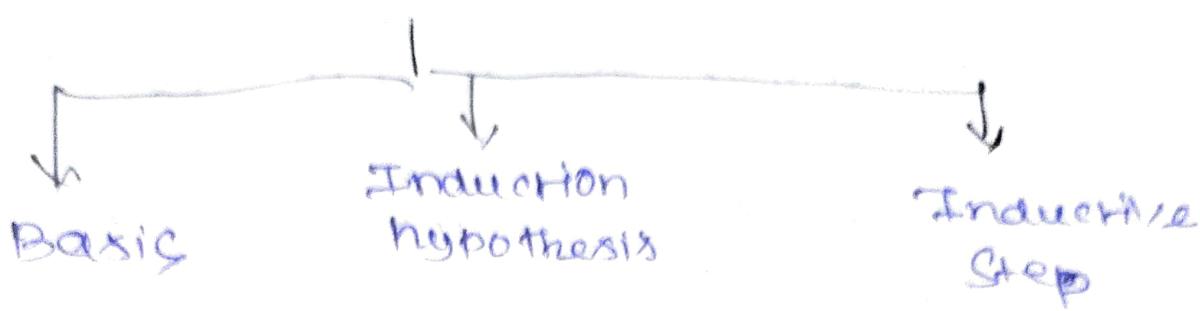
$$a \bmod b = b \bmod a \text{ when } a \geq b$$

This type of Counter Proof
is called Counter example

Such proof is true only at some

specific conditions.

Inductive Proof



Inductive proof are , special proofs based on some observations. It is used to prove recursively defined objects. This type of proof is also called as proof by mathematical induction.

Basic

In this step we assume the lowest possible value. This is an initial step in the proof of mathematical induction.

for example, we can prove that that the result is true for $n=0$ or $n=1$.

Induction hypothesis

In this step we assign value of n to some other value k . That mean we will check whether the result is true for $n=k$ (or) not.

3. Inductive Steps

In this step,

if $n=k$ is true then we check whether the result is true for $n=k+1$ or not.

If we get the same result at $n=k+1$ then we can state that given proof is given true by principles of mathematical induction.

Example.

Prove by induction on n that $\sum_{i=0}^n i = \frac{n(n+1)}{2}$.

Sol

i) Basis of Induction

Assume that

L.H.S = 1 Then

$$L.H.S = n = 1$$

$$R.H.S = \frac{1(1+1)}{2}$$

$$= \frac{2}{2}$$

$$= 1$$

Now

Induction Hypothesis

Now we will assume $n=k$ and will obtain the result for it.

The equation then becomes:

$$n=k$$

$$1+2+3+\dots+k = \frac{k(k+1)}{2}$$

Inductive Step

Now assume that equation is true for $n=k$ and we will then check if it is also true for $n=k+1$ or not.

Consider the equation assuming

$$n=k+1$$

$$\text{L.H.S} = 1+2+3+\dots+k+k+1$$

$$= \frac{k(k+1)}{2} + k+1$$

$$= \frac{k(k+1) + 2(k+1)}{2}$$

$$= \frac{k(k+1) + 2k+2}{2}$$

$$= \frac{k(k+1)^2 + k(k+2)}{2}$$

$$\begin{aligned} C(n) &= \frac{(k+1)^n (k+1+1)!}{2} \\ &= \frac{n(n+1)}{2} \end{aligned}$$

For prove $n! > 2^{n-1}$

Sol. consider

Basis of Induction.

Let $n=1$ then

$$LHS = 1, RHS = 2^{1-1} \Rightarrow 2^0 = 1$$

hence

$n! > 2^{n-1}$ proved

2. Induction hypothesis

$$n=k$$

$$k! = 2^{k-1} \text{ where } k \geq 1$$

then

$$(k+1)! = (k+1)k! \text{ by definition of } n!$$

$$\begin{aligned} &= (k+1) 2^{k-1} \\ &= 2 \times 2^{k-1} = 2^k \end{aligned}$$

Prove that $1+4+7+\dots+(3n-2) = \frac{n(3n-1)}{2}$
for $n \geq 0$

Sol consider

1. Basis of Induction

Let $n=1$

$$= \frac{n(3n-1)}{2} = \frac{1(3 \cdot 1 - 1)}{2} = \frac{2}{2} = 1$$

As. LHS = RHS given expression
is true for $n=1$

2. Induction hypothesis

We assume that the given expression
is true for $n=k$

$$1+4+7+\dots+(3k-2) = \frac{k(3k-1)}{2}$$
 is true.

NOW we will prove it for $n=n+1$

$$\text{LHS } 1+4+7+\dots+3(k-2)+3(k+1)-2$$

We will substitute RHS of
equation (1)

$$= \frac{k(3k+1)}{2} + (3(k+1)-2)$$

$$= k(3k-1) + 2[3(k+1)-2]$$
$$= \frac{3k^2 - k + 2[3k+3-2]}{2}$$

$$= \frac{3k^2 - k + 2}{2}$$

$$= \frac{3k^2 + 5k + 2}{2}$$

$$= \frac{3k^2 + 2k + 3k + 2}{2}$$

$$= \frac{(3k^2 + 3k) + (2k + 2)}{2}$$

$$= \frac{2(k+1) + 3k(k+1)}{2}$$

$$= \cancel{(k+1)} + \cancel{3k^2 + 3k}$$

$$= \frac{(k+1)(3k+2)}{2}$$

$$\geq \frac{(k+1)(3(k+1)-1)}{2}$$

$$1+4+7+\dots+(3k-2) = \frac{k(3k-1)}{2}$$

$$n = k+1$$

$$1+4+7+\dots+(3k-2)+(3(k+1)-2)$$

$$\frac{k(3k-1)+3^{(k+1)}-1}{2} = k+1(3(k+1)-1)$$
$$\frac{(3k+3-2)}{(3k+1)} = \frac{(k+1)(3k+3-1)}{2}$$

$$\frac{k(3k-1)+(3k+1)}{2} = \frac{(k+1)(3k+2)}{2}$$

$$\frac{3k^2-k+6k+2}{2} = \frac{3k^2+2k+3k+2}{2}$$
$$\frac{3k^2+5k+2}{2} = \frac{3k^2+5k+2}{2}$$

$$\text{L.H.S} = \text{R.H.S}$$

$S(n)$ is true.

$$\text{Prove that: } 1^2 + 2^2 + 3^2 + \dots + n^2 = \sum_{i=1}^n i^2 = \frac{n(n+1)(2n+1)}{6}$$

Sol

1. Basis of Induction.

Let $n=1$

$$\text{L.H.S.} = 1^2 = 1$$

$$\text{R.H.S.} = \frac{1(1+1)(2 \cdot 1+1)}{6} = \frac{6}{6} = 1$$

$$\text{R.H.S.} = 1$$

$\text{L.H.S.} = \text{R.H.S.}$ It is proved for $n=1$

2. Induction Hypothesis

$$1^2 + 2^2 + 3^2 + \dots + k^2 = \sum_{i=1}^k i^2 = \frac{k(k+1)(2k+1)}{6}$$

is true $\hookrightarrow \textcircled{1}$

Now we will try to prove if \forall for

$n = k+1$. Hence we will sub. n by $k+1$

$$1^2 + 2^2 + 3^2 + \dots + (k+1)^2 = \sum_{i=1}^{k+1} i^2 = \frac{(k+1)(k+1+1)(2(k+1)+1)}{6}$$

$$\text{L.H.S.} = 1^2 + 2^2 + 3^2 + \dots + (k+1)^2 + k^2$$

we will sub eqn 1 and we will get

$$= \frac{[c(k+1)(2k+1) + (k+1)^2]}{b} = (k+1) \left[\frac{k(2k+1)}{b} + (k+1) \right]$$

$$= (k+1) \left[\frac{k(2k+1) + 6k + b}{b} \right]$$

$$= (k+1) \left[\frac{2k^2 + k + 6k + b}{b} \right] = (k+1) \left[\frac{2k^2 + 7k + b}{b} \right]$$

$$= (k+1) \frac{(2k^2 + 4k + 3k + b)}{b}$$

$$= (k+1) \frac{(2k(k+2) + 3(k+2))}{b} = (k+1) \frac{(2k+3)(k+2)}{b}$$

$$= (k+1) \frac{(k+2)(2k+3)}{b}$$

$$= (k+1) \frac{(k+1+1)(2(k+1)+1)}{b}$$

\downarrow \downarrow \downarrow
 n $n+1$ $2n+1$

$$= \frac{n(n+1)(2n+1)}{b}$$

$\therefore R.H.S$

$n = k+1$
 (2^n+1)
 $(2^{k+1}+1)$

THEOREM

if $x \geq 4$, then $2^x \geq x^2$.

if H then C

$$H = x \geq 4 \quad \& \quad C = 2^x \geq x^2$$

↓
parameter $x = \text{integer}$

$$\begin{aligned} x &= 4 \\ x &= 5 \end{aligned}$$

True (or) False

For $x \geq 4$

$$2^4 = 4^2 = 16 \quad 2^x \geq x^2$$

for $x = 5$

$$2^5 = 32, \quad 5^2 = 25$$

$$32 \geq 25$$

∴ True.

Inductive Proof Example

if $2^k \geq k^2$ then $2^{k+1} \geq (k+1)^2$

Basis $x=4$

$$2^4 \geq 4^2$$

$$16 \geq 16$$

Induction Step

Assume $2^k \geq k^2$ is true $\rightarrow \textcircled{1}$

Prove $2^{k+1} \geq (k+1)^2$

$$2^{k+1} = 2 \times 2^k \geq 2k^2$$

$$2^{k+1} \geq 2k^2$$

$$2^{k+1} \geq 2k^2 \geq (k+1)^2$$

Prove $2k^2 \geq (k+1)^2$

$$2k^2 \geq (k^2 + 2k + 1)$$

$$k^2 \geq 2k + 1$$

$\therefore k \geq 2 + \frac{1}{k} \rightarrow \textcircled{2}$

$k=4$

$$4 \geq 2 + \frac{1}{4} = \frac{9}{4}$$

$$4 \geq 2.25$$

$k=5$

$$5 \geq 2 + \frac{1}{5} = \frac{11}{5}$$

$$5 \geq 2.2$$

$k=6$

$$6 \geq 2 + \frac{1}{6} \Rightarrow \frac{13}{6}$$

$$6 \geq 2.1667$$

$$2k^2 \geq (k+1)^2 \text{ prove}$$

$$2^{k+1} \geq (k+1)^2 \text{ prove}$$

If $x \geq 4$ then $2^x \geq x^2$ prove by

Mathematical Induction.

Basic Concept of Automata Theory

The automata theory has a basic fundamental unit called set.

Set:

→ is defined as collection of objects. These objects are called elements of the set.

Set is denoted by a capital letter.

→ Listing Method

→ Describing Properties

→ Recursion Method.

Listing Method

The elements are listed in the set.

For ex

A set of elements which are less than 5.

$$A = \{0, 1, 2, 3, 4\}$$

Describing Properties

the properties of elements of a set define the set.

For ex

A set of vowels

$$A = \{a, e, i, o, u\}$$

Recursion Method

The Recursion occurs to define element of the set

for ex

$$A = \{x | x \text{ is square of } n\} \text{ where } n \geq 1$$

$$A = \{0, 1, 4, 9, 16, \dots, 100\}$$

Subset

The subset A is called subset of set B if every element of set A is present in set B but reverse is not true.

It is denoted by $A \subseteq B$

for ex

$$A = \{1, 2, 3\} \text{ and } B = \{1, 2, 3, 4, 5\}$$

$$\text{then } A \subseteq B$$

Empty Set

The set having no element

An it is called empty set. It is denoted by $A = \{\}$ and it can be written as \emptyset (phi)

Null String

The null element is denoted by ϵ or λ character.

Null element means no value character
But ϵ does mean \emptyset

Power Set

The power set is a set is a set of all subsets of its elements

For ex $A = \{1, 2, 3\}$

The power set $P = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \{1, 2, 3\}\}$

The no. of elements are always equal to 2^n . Where n is number of elements in original set

3 elements

$$2^3 = 8 \text{ elements.}$$

Equality

The two sets are said to be equal ($A=B$) if $A \subseteq B$ and $B \subseteq A$.

For ex

$$A = \{1, 2, 3\} \text{ and } B = \{1, 2, 3\}$$

then $A = B$

$|A|$ denotes the length of set A. (i.e., number of elements in set A)

For ex: If

$$A = \{1, 2, 3, 4, 5\} \text{ then}$$

$$|A| = 5.$$

Operation on Set

Union

$A \cup B$ is union operation - if

$$A = \{1, 2, 3\} \quad B = \{1, 2, 4\}$$

$$A \cup B = \{1, 2, 3, 4\}$$

(i.e.) Combinations of both the sets.

~~Intersection~~ operation

$A \cap B$

$$A = \{1, 2, 3\} \text{ and } B = \{2, 3, 4\}$$

$A \cap B = \{2, 3\}$ (ie, collection of common elements from both sets)

$A - B$ difference operation if

$$A = \{1, 2, 3\} \quad B = \{2, 3, 4\} \text{ then}$$

$A - B = \{1\}$ i.e. elements which are there in set A but not in set B

\bar{A} is complement operation

$$\bar{A} = U - A \text{ where } U \text{ is universal set}$$

For $U = \{10, 20, 30, 40, 50\}$

$$A = \{10, 20\}$$

$$\bar{A} = \{30, 40, 50\}$$

Cartesian product of two sets.

The Cartesian products of two sets A and B is a set of all possible ordered pairs whose first component is member of A and whose second component is member of B.

The Cartesian product is denoted by

$A \times B$

$$\therefore A \times B = \{(a,b) \mid a \in A \text{ and } b \in B\}$$

For ex : Let

$$A = \{a, b\} \text{ and } B = \{0, 1, 2\}$$

Then the Cartesian product of A and B is

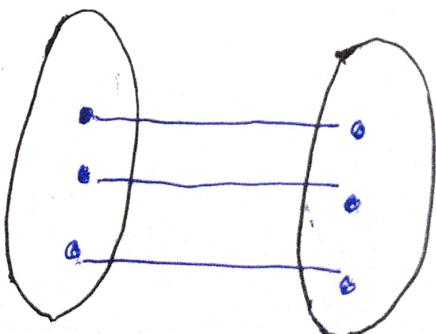
$$A \times B = \{(a,0) (a,1) (a,2) (b,0) (b,1) (b,2)\}$$

Cardinality sets.

of the set is nothing but
the number of members in the set

These sets A_1 and A_2 have the same cardinality as there is one to one mapping of the elements

of A_1 and A_2 . The different cardinalities of set can be one to one
one to many, many to many



Relations

The Relation R is a collection for the sets S which represents the pair of elements.

For ex (a,b) is in R. We can represent their relation as aRb. The first component of each pair is chosen from set called domain and second component of each pair is chosen from a set called range.

Properties of relations

A relation R on set S

1. Reflexive if $\forall i \text{ for all } i \in S$
2. Irreflexive if $\forall i \text{ is false for all } i \in S$

For example

Reflexive relation R can be = $\{(a,a), (b,b)\}$

Irreflexive relation R can be = $\{(a,b)\}$

Closure of Relations

Sometimes when the relation R is given, it may not be reflexive or transitive.

By adding some pairs we make the relations as reflexive or transitive.

For ex let $\{(a,b), (b,c), (a,a), (b,b)\}$

Kleen closure

The Kleen closure is also called Star closure.
This is set of string of any length (including null string ϵ).

Each string is obtained from input set Σ the Kleen star of the empty language \emptyset is the empty string ϵ .

Ex Let $\Sigma = \{a, b\}$ obtain $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \dots$

Sol $\Sigma^* = \{\epsilon, a, b, aa, bb, aba, aaa, bbb, baba \dots\}$
is a set of strings of any length.

The positive closure Σ^+ can be defined as $\Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \dots$. that means it consists of all the string of any length expect a null string.

Ex Let $\Sigma = \{a, b\}$ obtain $\Sigma^+ = \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \dots$

Sol $\Sigma^+ = \{a, b, aa, bb, ab, ba, aba, aab, bbb, baba, abaab \dots\}$ is a set of

string of any length except null string (empty option).

Note that $\Sigma^A = \Sigma + \{ \}$

Graph

A graph denoted $G_1 = (V, E)$ consists of finite set of vertices or node V and set of edges, the edges are nothing but pairs of vertices.

E_1 is a edges connecting the vertices

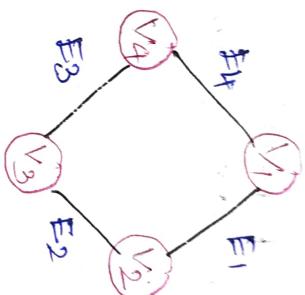
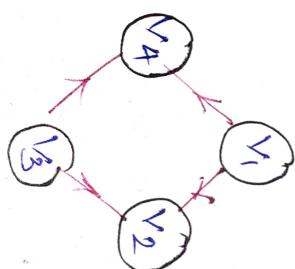
$$V_1 \text{ } \& \text{ } V_2$$

The set $V = \{V_1, V_2, V_3, V_4\}$

A Edges $E = \{E_1, E_2, E_3, E_4\}$

Directed Graph

The directed graph is also collection of vertices and edges in which the directions are mentioned along the edges.



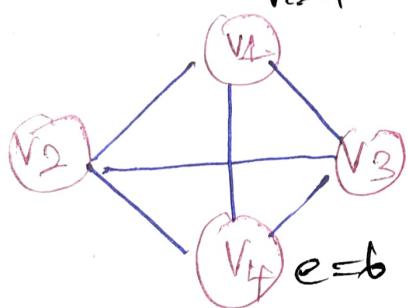
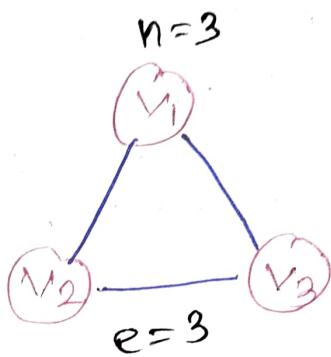
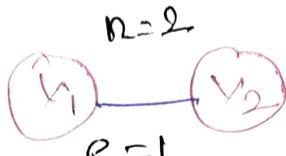
For exam

the Edges E_1 shows the direction to V_2 vertex from vertex V_1 . We will see the directed graphs in further chapters and we will call those graphs as digraph.

Complete graph

A complete graph is a simple undirected graph in which every pair of distinct vertices is connected by unique edges.

The complete graph with n vertices has $(n-1)/2$ edges. This can be shown as follows.

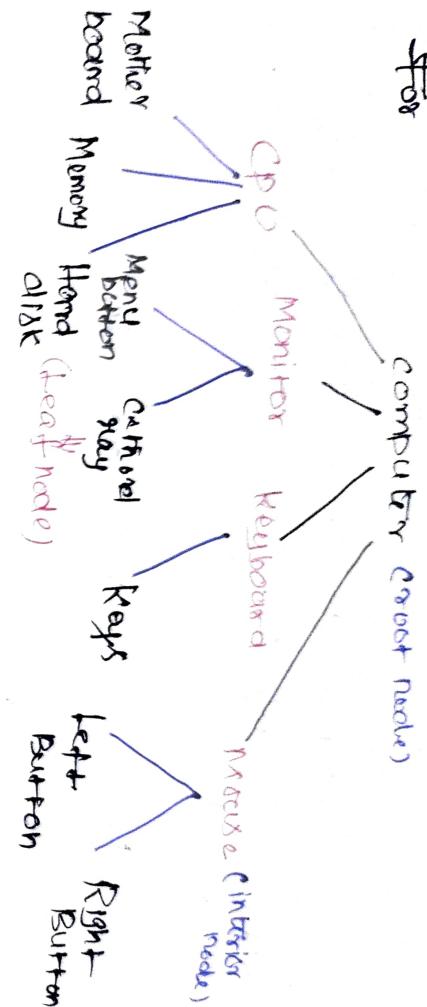


Tree

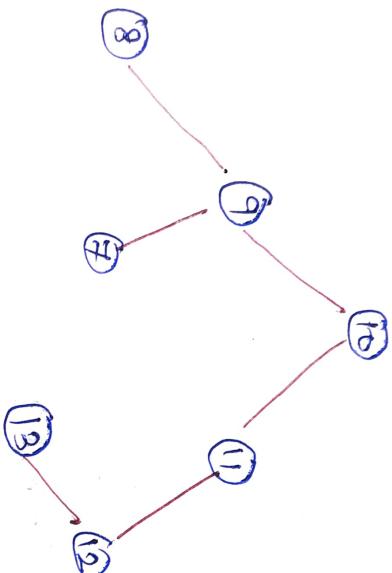
Tree is a collection of vertices and edges with following properties

- There is one vertex, called root which has no predecessors
- From this root node all the successors are ordered

for



Binary tree.



8, 7, 13 → Leaf node, having no.
children)

The height of tree = the maximum depth of node. The above given tree is having height

A. Complete binary tree in which there are 2^k nodes at every depth
K where K < n.

Alphabet

An Alphabet is a finite collection of symbols. Here cannot define symbol formally.

The example of alphabet is

$$\Sigma = \{a, b, c, \dots, z\}$$

The elements a, ..., z are the alphabets.

$$\Sigma = \{0, 1\}$$

Here 0, 1 are alphabets denoted by Σ .

String

String is finite collection of symbols from alphabet.

For ex

$\Sigma = \{a, b\}$ then various strings that can be formed from Σ are {ab, aa, aaa, bb, ba, aba...} An infinite number of strings can be generated from the set.

- * The empty string can be denoted by ϵ
- * The prefix of any string is any number of leading symbols of that string can be generated.

Symbols

For example in string "0011" the prefixes can be 0, 00, 001. suffixes can be 1, 11, 011.

In string "Mango" Prefix :- Man
suffix :- go

Language

The language is a collection of appropriate strings

The language is defined using an input set. The input set is typically denoted by letter Σ

$$\Sigma = \{\epsilon, 0, 00, 000\}$$

Here the language L is defined as any number of zeros

Note that the language is formed by appropriate strings and strings are formed by alphabets.

- * The empty string can be denoted by ϵ
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Symbols

For example in string "0011" the prefixes can be 0, 00, 001.
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In string "Mango"
 PREFIX :- Man
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Language

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The language is defined using an input set. The Input set is typically denoted by letter Σ

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Note that the language is formed by appropriate strings and strings are formed by alphabets.

operation on string
concatenation.

In this operation two strings combined together to form a single string.

For example

$$x = \{ \text{white} \} \quad y = \{ \text{house} \}$$

$$xy = \text{white house.}$$

Transpose: The transpose of operation is also called Reverse operation.

For example:

$$(xa)^T = a(x)^T$$

$$\text{if } (ababbb)^T = (babbaba)$$

Palindrome

A property of string is a property of a string in which string can be read same from left to right as well as from right to left.

example

APPA

AMMA

operations on language

Language is Collection of string.

if L_1 & L_2 two language

union $\rightarrow L_1 \cup L_2$

intersection $\rightarrow L_1 \cap L_2$

concatenation $\rightarrow L_1 L_2$

Difference $\rightarrow L_1 - L_2$.

Ex:-

Q:- Describe the following over the input set $A = \{a, b\}$

(i) $L_1 = \{a, ab, ab^2\}$

(ii) $L_2 = \{a^n b^n | n \geq 1\}$

(iii) $L_3 = \{a^n b^m | n > 0\}$

Ans

1. L_1 consists of all the strings with letter a followed by any number of b's

2. L_2 consists of all the strings having equal number of a's and equal number b's such that all the a's are followed by all the b's

3. L_3 consists of all the strings with any numbers of a's followed by at least one b.

Automata

L \rightarrow is a kind of Machine which takes some string as input this through a finite number of states and may enter in the final state.

Applications

- * Automata Theory is a base for the formal language and these languages are useful of programming language.
- * Automata theory plays an important role in compiler design
- * Automata theory deals with the design FSM (Finite State Machine)

Finite State System

Represent a mathematical model of a system with certain I/O, the Model finally certain output.

The I/O taken by it is given to the machine it processed by various states; these states are called as intermediate states.

Definition

A ~~finite~~ automata is a collection of 5 tuple $(Q, \Sigma, \delta, q_0, F)$

Q is a finite set of states, which is non-empty

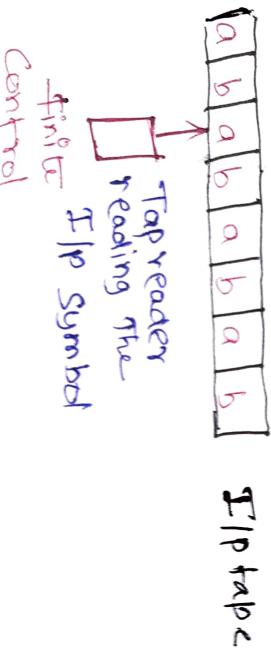
Σ is input alphabet, indicates input not

q_0 is initial state and q_0 is in $Q \cup F$.

F is a set of final states

δ is a transition function (or mapping function), using this function the next state can be determined.

Finite Automata Model



Input tape!: It is a linear tape having some number of cells. Each input symbol is placed in each cell.

Finite control!: Finite control decides the next state on receiving particular input from input tape.

The tape reader reads the cells one by one from left to right at a time only one input symbol need. $(2, w) \rightarrow (2, w')$

M is accepted by language L .
The acceptance of M by some language L is denoted by $L(M)$

A Machine M accepts a Language L iff
 $L = L(M)$

Types of Automata.

Finite Automata

DFA

NFA

Acceptance of string language

Transition diagram

Transition table

(3)

Represents States

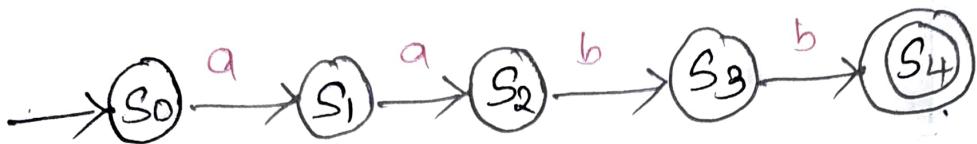
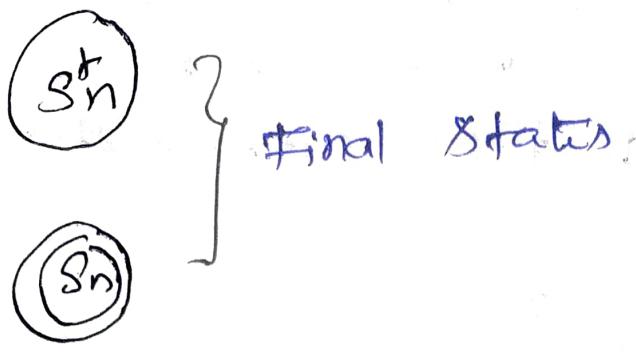


" transition from one state to another

S_0

$\rightarrow S_0$

Start States



$$\Sigma = \{a, b\}$$

$S_0 \rightarrow$ Initial State

$S_4 \rightarrow$ Final States

S_1, S_2, S_3 all the states called as Intermediate States

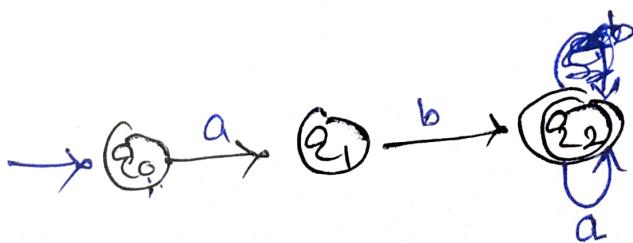
Transition diagram

F/D a b
States

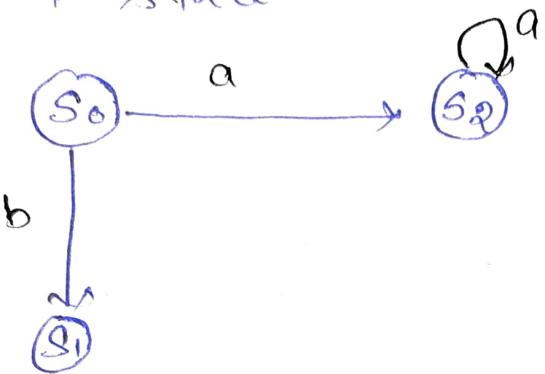
q_0 q_1 -

q_1 - q_2

q_2 - q_2



DFA
if there is only one path
for a specific input from current state
to next state.

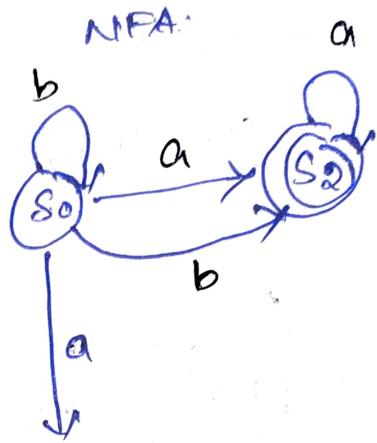
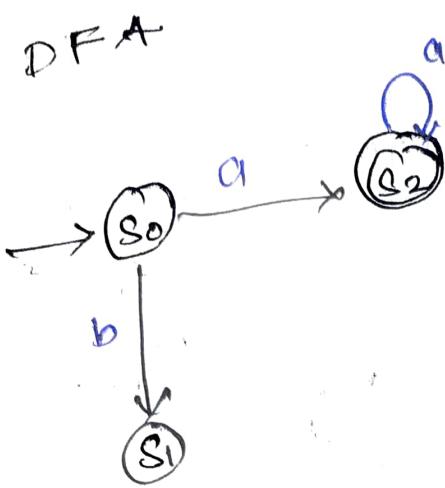


Definition DFA.

DFA is a collection of following things.

- * The finite set of states which can be denoted by \mathbb{Q} .
- * The finite set of input symbols Σ .
- * The start state q_0 such that $q_0 \in \mathbb{Q}$.
- * A set of final states F such that $F \subseteq \mathbb{Q}$.
- * The mapping function (g_a) transition function denoted by S .

$$A = (\mathbb{Q}, \Sigma, S, q_0, F)$$

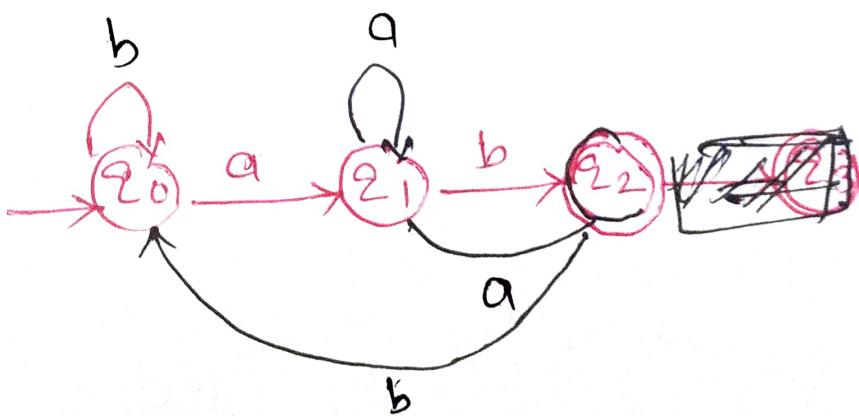


DFA Examples.

construct DFA that Accepts
Set of all strings over $\{a, b\}$
of strings ends with "ab"
ends with "aa"

$$\Sigma = \{a, b\}$$

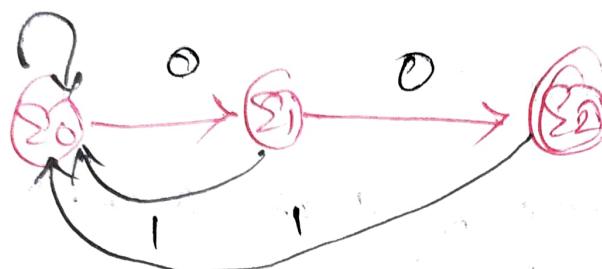
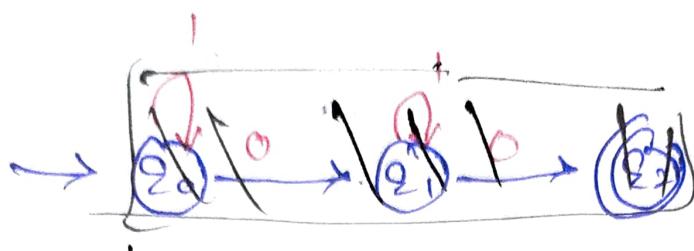
$$L = \{ab, aab, bab, ababa^3b\} \cup \{babab\}$$



$$\Sigma = \{0, 1\}$$

$$L \Rightarrow \{00, 000, 100, 0100\}$$

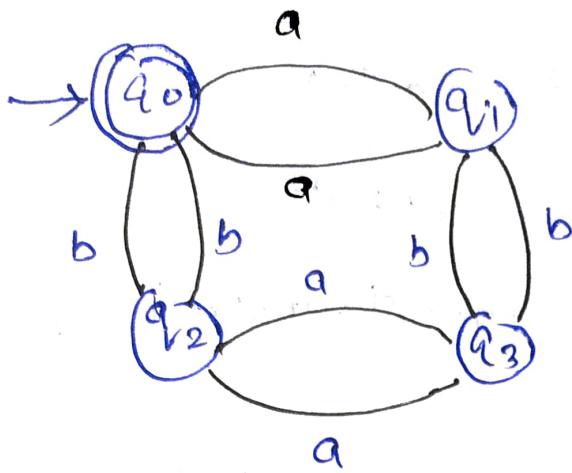
why because we have DFA means use all symbol present present in the alphabet on every state.



EP: 10100

Q Construct DFA which accepts set of strings over $\{a, b\}$ with.

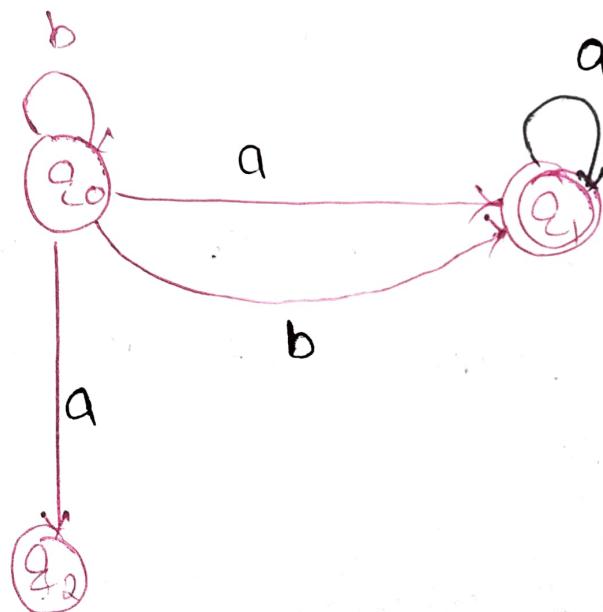
- a) Even no. of a's and even b's
- b) Even " " and odd of b's
- c) odd " " and even of b's
- d) odd " " and odd of b's



$\rightarrow aabb \rightarrow \Sigma_0$
 $\rightarrow abab \rightarrow \Sigma_0$
 $\rightarrow aab \rightarrow \Sigma_2$
 $\rightarrow abb \rightarrow \Sigma_1$
 $\rightarrow ab \rightarrow \Sigma_3$

NFA

- * \rightarrow NFA is Exactly reverse of DFA
- \hookrightarrow The FA is called NFA when there exists many path for a specific input from current state to next state.



Definition of NFA

Q is a finite set of states

Σ is a finite set of inputs

δ is called next to (or) transition function

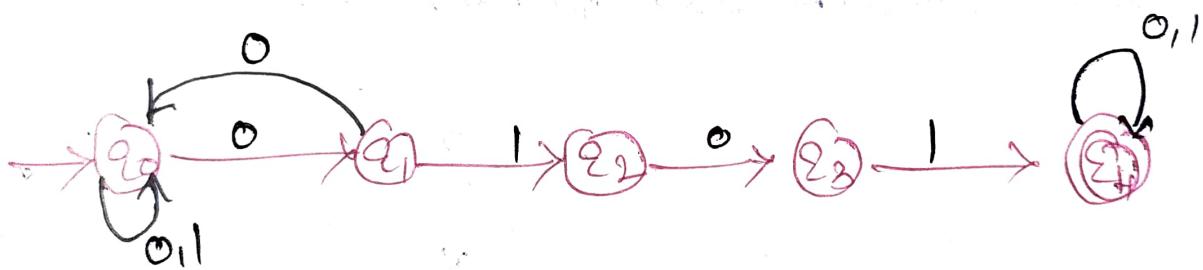
q_0 Initial state

F is a final state where $F \subseteq Q$.

Examples. construct a NFA for the language.

$L_1 = \{ \text{consisting a substring } 0101 \}$

$L_2 = \{ a^n b^n \}$



The string 00010101 is acceptable
by above given NFA and it is
shown below.

00010101

0 q_0 —010101

00 q_0 —010101

000 q_1 —10101

0001 q_2 —0101

000109₃ → 101

0001019₄ → 01

00010109₄ → 1

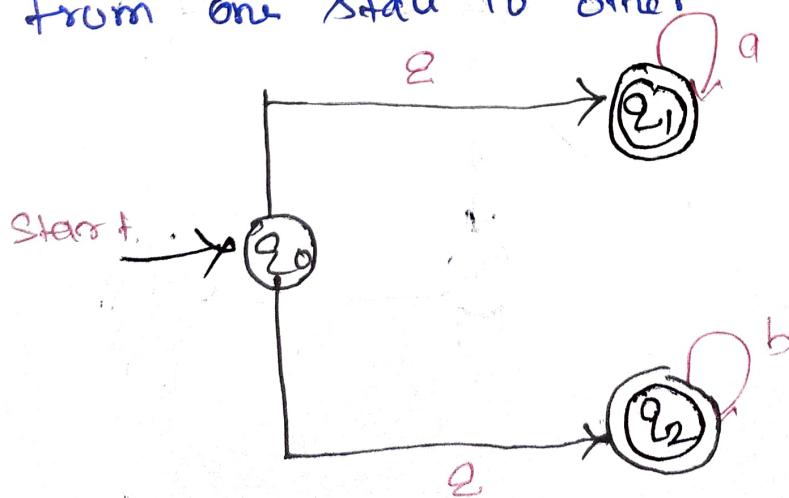
00010101 → Is accepted as q_4 is final state.

(ii) $L_2 = \{a^n b^n\}$

Now we will build a NFA for L_2 . The language L_2 is a language in which there be any number of a's OR any number of b's it accepts, $a, ab, aa, bb, aaa, bbb, \dots$

The NFA shows two different states q_1 and q_2 for the Epsilon ϵ from q_0 state

(ϵ - pronounced as epsilon) is a basically null move (ie) a moving carrying no symbol from Epsilon set Σ . But a state change occurs from one state to other



Eg Design the NFA transition diagram for the transition table as given below.

	0	1
q_0	$\{q_0, q_1\}$	$\{q_0, q_2\}$

q_1	$\{q_3\}$
-------	-----------

q_2	$\{q_1, q_3\}$	$\{q_3\}$
-------	----------------	-----------

q_3	$\{q_3\}$	$\{q_3\}$
-------	-----------	-----------

Here the NFA is $M = \{q_0, q_1, q_2, q_3\}, \{0, 1\}$

($q_0, \{q_3\}\})$

Sol

The transition diagram can be drawn by using the mapping function as given in table.

$$\delta(q_0, 0) = \{q_0, q_1\}$$

$$\delta(q_0, 1) = \{q_0, q_2\}$$

Then

$$\delta(q_1, 0) = \{q_3\}$$

$$(q_1, 1) = \emptyset$$

Then

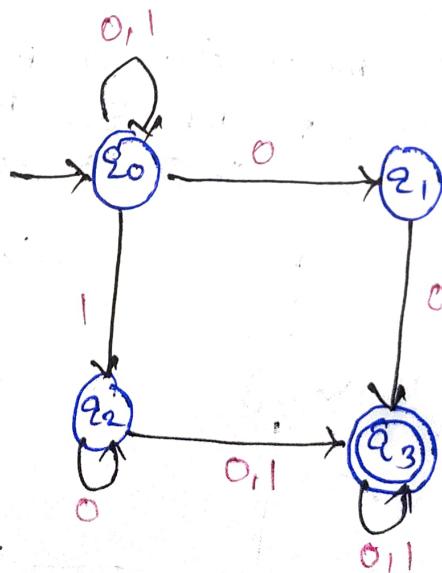
$$\delta(q_2, 0) = \{q_2, q_3\}$$

$$\delta(q_2, 1) = \{q_3\}$$

Then

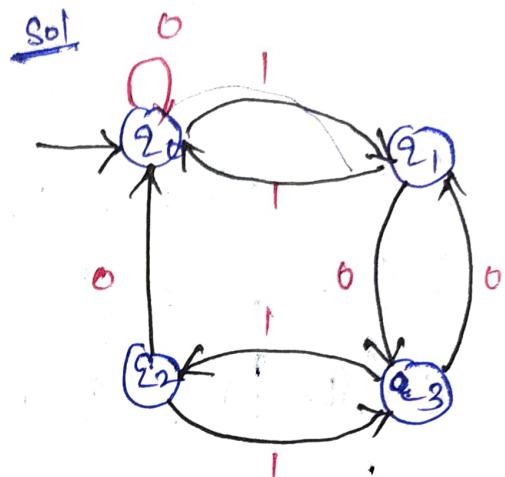
$$\delta(q_3, 0) = \{q_3\}$$

$$\delta(q_3, 1) = \{q_3\}$$



Ex for FSM M given in the following table, test whether the strings 101101 / 11111 are accepted by M.

STATE	Input	
	0	1
q ₀	q ₀	q ₁
q ₁	q ₃	q ₀
q ₂	q ₀	q ₃
q ₃	q ₁	q ₂



(i) Let us string 101101

$$q_0 \xrightarrow{1} q_1 \xrightarrow{0} q_3 \xrightarrow{1} q_2 \xrightarrow{1} q_1 \xrightarrow{0} q_3$$

$$q_1 \xrightarrow{0} q_3 \xrightarrow{1} q_2 \xrightarrow{1} q_1 \xrightarrow{0} q_3$$

$$q_3 \xrightarrow{1} q_2 \xrightarrow{1} q_1 \xrightarrow{0} q_3$$

$$q_2 \xrightarrow{1} q_1 \xrightarrow{0} q_3$$

$$q_1 \xrightarrow{0} q_3$$

$$q_3 \xrightarrow{1} q_2$$

$$q_2 \xrightarrow{1} q_1$$

is a final state.

(ii) Now consider string 11111

$$q_0 \xrightarrow{1} q_1 \xrightarrow{1} q_2 \xrightarrow{1} q_3 \xrightarrow{1} q_4 \xrightarrow{1} q_5$$

$$q_1 \xrightarrow{1} q_2 \xrightarrow{1} q_3 \xrightarrow{1} q_4 \xrightarrow{1} q_5$$

$$q_2 \xrightarrow{1} q_3 \xrightarrow{1} q_4 \xrightarrow{1} q_5$$

$$q_3 \xrightarrow{1} q_4 \xrightarrow{1} q_5$$

$$q_4 \xrightarrow{1} q_5$$

11111 $\xrightarrow{1}$ q₅ which
is not final state

4

construct a transition diagram
for the NFA

$M = (\{q_1, q_2, q_3\}, \{0, 1\}, \delta, q_1, \{q_3\})$ where
 δ is given by

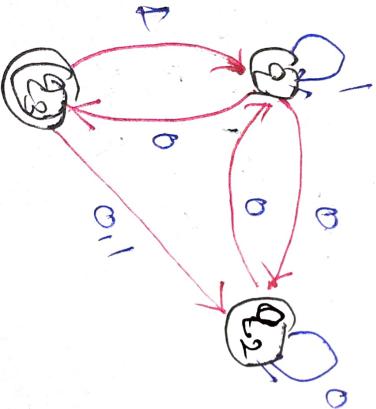
$$\delta(q_1, 0) = \{q_2, q_3\} \quad \delta(q_1, 1) = \{q_3\}$$

$$\delta(q_2, 0) = \{q_1, q_3\} \quad \delta(q_2, 1) = \emptyset$$

$$\delta(q_3, 0) = \{q_2\} \quad \delta(q_3, 1) = \{q_1, q_2\}$$

Sol construct transition table.

State	Input 0	Input 1
q_1	$\{q_2, q_3\}$	$\{q_3\}$
q_2	$\{q_1, q_3\}$	\emptyset
q_3	$\{q_2\}$	$\{q_1, q_2\}$



Design NFA to accept strings with a's and b's such that the strings end with aa

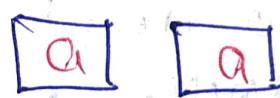
Sol

The simple FA with accepts a strings with aa is



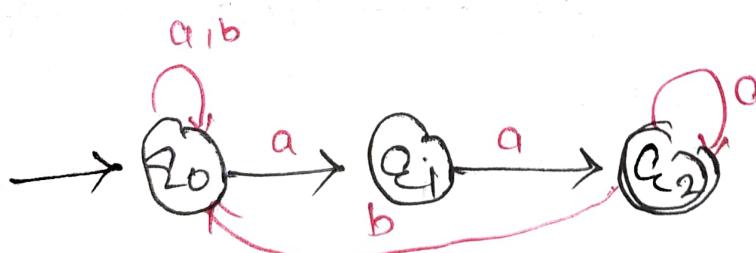
Now there can be a situation where in

Any thing
either a or b



$$M = (\{q_0, q_1, q_2\}, \Sigma, \{q_0, q_2\}, q_0, q_2)$$

↓ ↓ ↓
 Initial Final Σ



Consider

$$S(q_0, aa) + S(q_0, aa)$$

$$+ S(q_1, a)$$

$$+ S(q_2, a)$$

We reach the to
Accept state

$$S(q_0, aaa) + S(q_0, aa)$$

$$+ S(q_0, a)$$

$$+ S(q_1, a)$$

are not final in
final state.

Q: Construct a NFA in which double '1' is followed by double '0's over $\Sigma = \{0, 1\}$

Sol:

The FA with double 1 is as drawn below:



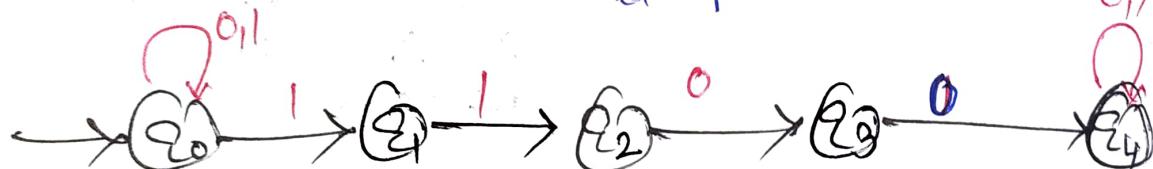
It should be immediately followed by double 0

Then



Now before double 1 there can be any string 0 and 1.

W^{hy} after double 0 there can be any string 0 and 1



The transition table.

State	Σ / P	
	1	0
q_0	$\{q_0, q_1\}$	$\{q_0\}$
q_1	$\{q_2\}$	-
q_2	-	$\{q_3\}$
q_3	$\{q_4\}$	$\{q_4\}$
q_4	$\{q_4\}$	$\{q_4\}$

consider string 11100

$\delta(\varrho_0, 11100) \vdash \delta(\varrho_0, 1100)$

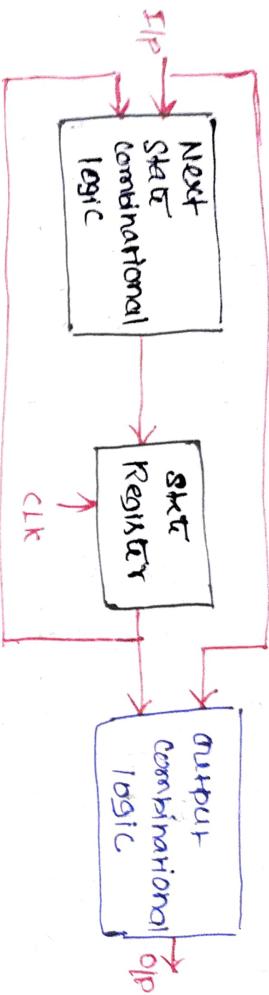
$\vdash \delta(\varrho_1, 100)$

$\vdash \delta(\varrho_2, 00)$

$\vdash \delta(\varrho_3, 0)$

$\vdash \delta(\varrho_4, \varepsilon)$ is a final state.

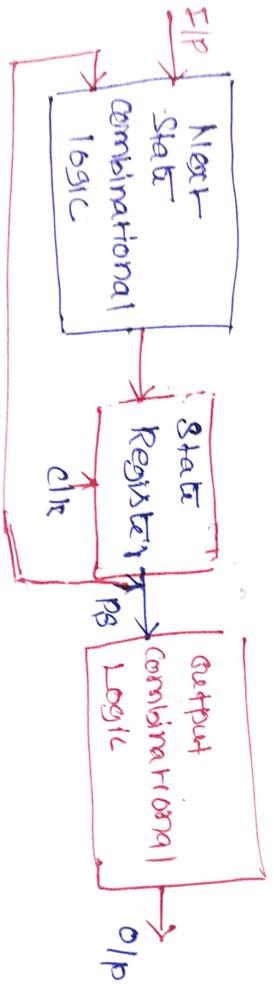
Mealy Model



Mealy Model

Depends upon the present state SIP & state

Moore Model



Depends upon the present state
only

Mealy Model

- 1.) The output is a function of both present state and input.
- 2.) The output is a function of present state only.

$$eg. y = ab$$

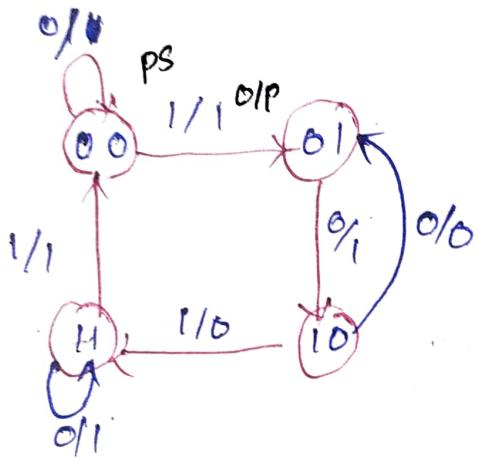
$$eg. y = \overline{a+b} \cdot \overline{ab+1}$$

2. Both input and output value separated by a slash along the direct line.

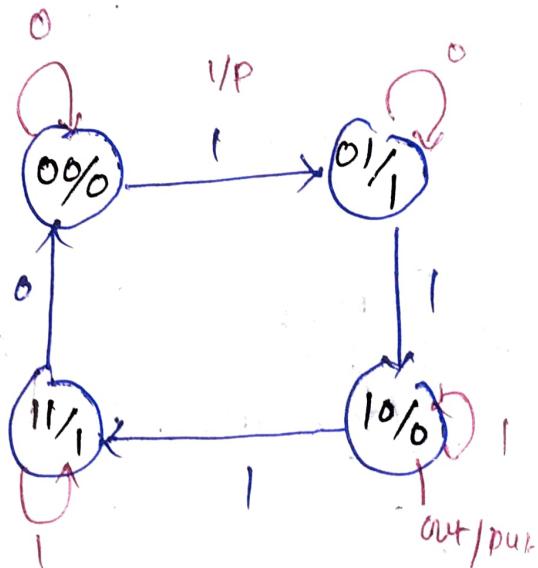
2. Only inputs on & marked along the directed lines
the outputs are marked inside the circle.

3. The output may change if the input changes during the clock pulse. Hence the output may have momentary false value because of time delay.

3. The outputs are synchronized with clock pulse because they depend on only flip flop outputs.



I/P change means output also changes post holding high.



I/P change but output change possibility low

Moore Machine

6 tuples $(Q, \Sigma, \Delta, \delta, \eta, q_0)$

$Q \rightarrow$ Finite set of states

$\Sigma \rightarrow$ Input alphabet

$\Delta \rightarrow$ output alphabet $\delta: Q \times \Sigma \rightarrow \Delta$

$\delta \rightarrow$ transition function or mapping function

$\eta \rightarrow$ output functions

$$Q \rightarrow \Delta$$

$q_0 \rightarrow$ Initial State

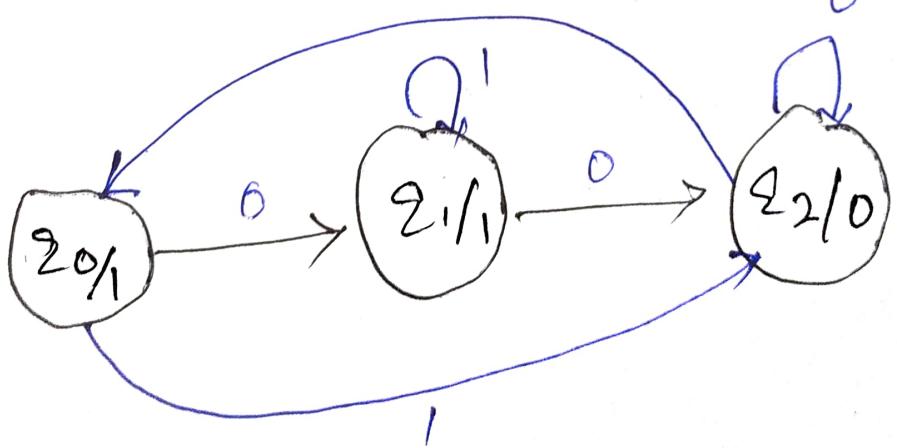
④ The outputs always depends upon
the ~~current~~ state.

The present
Moore & Mealy.

* don't have a final state

You don't have any final
state.

State:



Current State	Next State	Output
0	1	0
q_0	q_1	1
q_1	q_2	1
q_2	q_0	0

Input string :- 0110 n

O/P " 11111 $n+1$

$$\delta(q_0, 0110) \rightarrow 1$$

$$\delta(q_0, 0110) \rightarrow 1$$

$$\delta(q_1, 110) \rightarrow 1$$

$$\delta(q_1, 10) \rightarrow 1$$

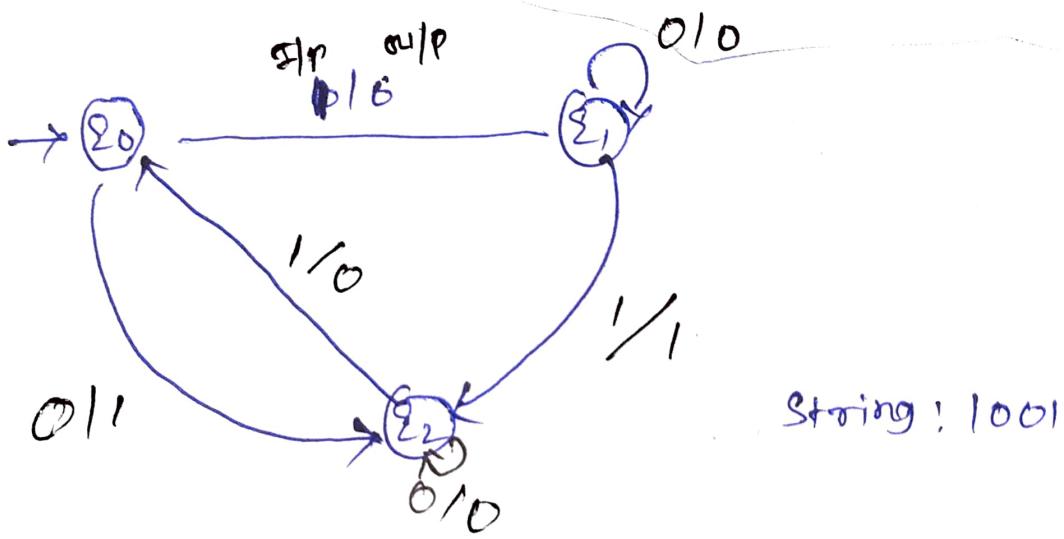
$$\delta(q_1, 10) \rightarrow 1$$

$$\delta(q_2,)$$

Mealy Machine

5 tuple $(Q, \Sigma, \Delta, \delta, q_0)$

$Q \rightarrow$ Finite set of States
 $\Sigma \rightarrow$ Input set Alphabet
 $\Delta \rightarrow$ Output Alphabet
 ~~$q_0 \rightarrow$~~ Initial State
 $\delta \rightarrow$ Mapping function.



Current State	0		1	
	n.s	O/p	n.s	O/p
q_0	q_2	1	q_1	0
q_1	q_1	0	q_2	1
q_2	q_2	0	q_0	0

$$\delta(\Sigma_0, 1001) \rightarrow 0$$

$$\delta(\Sigma_1, 001) \rightarrow 0$$

$$\delta(\Sigma_1, 01) \rightarrow 0$$

$$\delta(\Sigma_1, 1) \rightarrow 1$$

$$\Sigma_2 \rightarrow 0001$$

Mealy Machine

1's complement

2's complement

Increment Binary number

1's complement

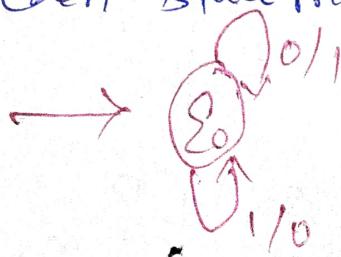
$$\text{Ex: } 1001 \rightarrow 0100$$

$$0110 \rightarrow 0101$$

$$\Sigma = \{\Sigma_0, \Sigma_1\} \quad A = \{0, 1\}$$

Mealy machine only DFA.

This is DFA only ~~you~~ why because each state must use all the present in the alphabet.



In Kt. in DFA have final & start state
we have any final & start.

1001



0 1 1 0 $\Rightarrow 0/\text{P}$

2) 2's complement.

= 1's complement + 1

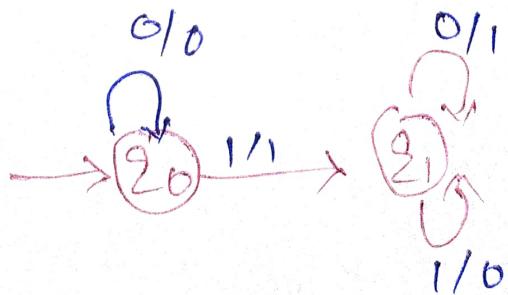
MSB $\underbrace{0100100}_{\substack{\text{Read the digits} \\ \text{from}}}$ LSB

$$\begin{array}{r} 1011011 \\ \hline 1011100 \end{array}$$

$$\begin{array}{r} 10100 \\ 01011 \\ \hline 01100 \end{array}$$

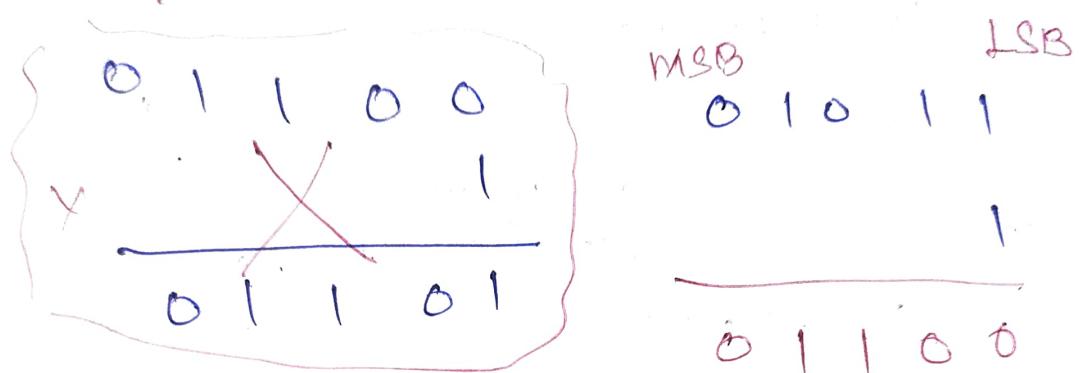
(i) upto one upto the first one keep the bits as it is

(ii) After the first one complement each in every one.

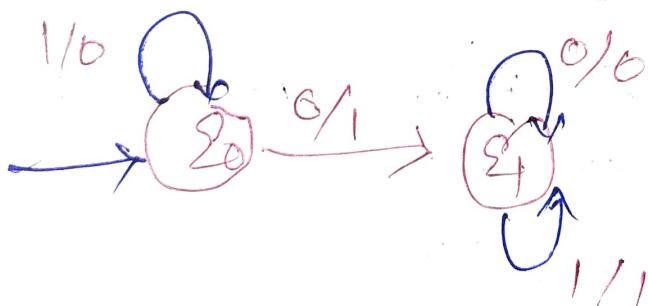


1 0 1 0
 ↑
 2³ 2² 2¹ 2⁰ 2⁴
 0 1 1 0

3. Increment given binary number by X


 MSB LSB
 0 1 0 1 1
 0 1 1 0 0

$$\begin{array}{r}
 0.100100 \\
 + 1 \\
 \hline
 0100101
 \end{array}$$



0 1 0 1 1

2⁴ 2³ 2² 2¹ 2⁰ 2⁵
 0 1 1 0 0

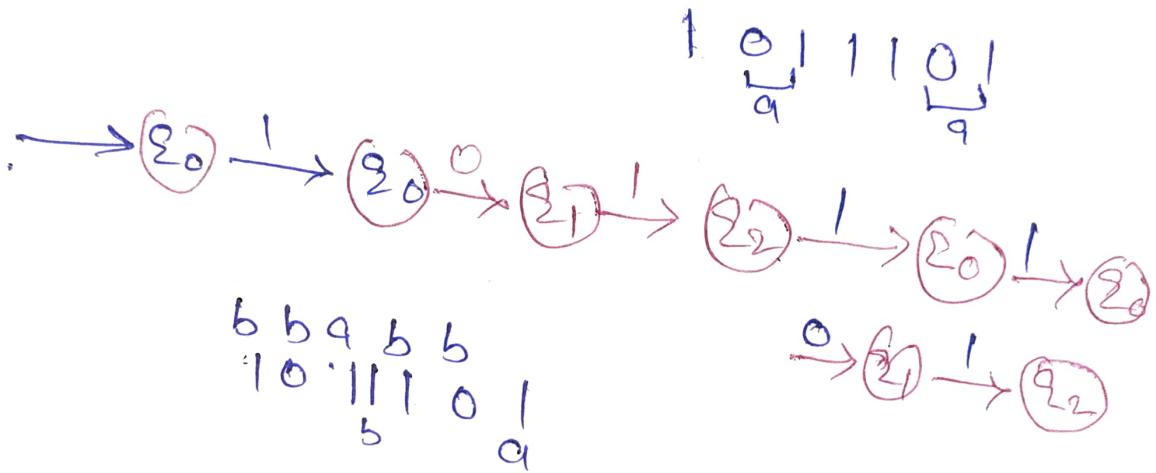
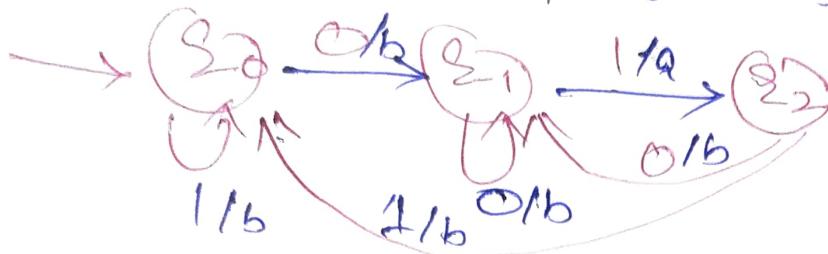
Mealy Machine

Construct a mealy machine

That print "a" whenever
one sequence "01" encountered
in any step string

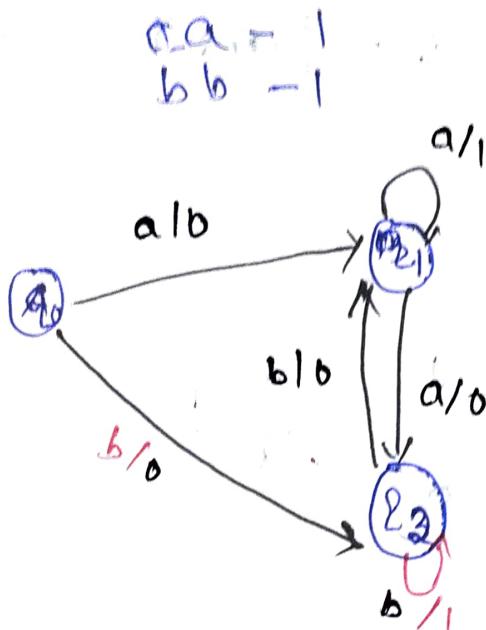
$$\Sigma = \{0, 1\}$$

$$\Delta = \{a, b\}$$



1	0	.	1	0	0
2	0	1	2	0	2
1	1	0	0		2

Design a Mealy machine accepting the language consisting of strings from Σ (where $\Sigma = \{a, b\}$) and the strings should end with either $aabb$ or aa .



a/b
 b/a
 b/a
 a/a
 a/a
 $0/1$

2's complements

MSB LSB

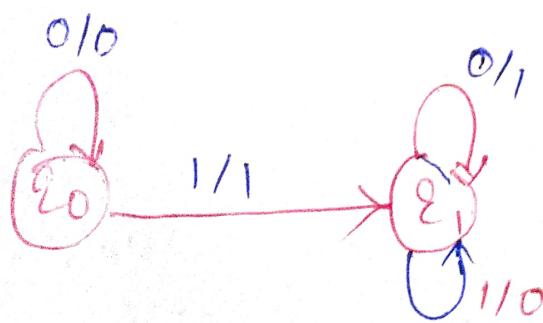
$$\begin{array}{r}
 10100 \\
 01011 \\
 \hline
 00100
 \end{array}$$

MSB LSB

$$\begin{array}{r}
 11100 \\
 00011 \\
 \hline
 00100
 \end{array}$$

MSB LSB

$$\begin{array}{r}
 1111 \\
 0000 \\
 \hline
 0001
 \end{array}$$

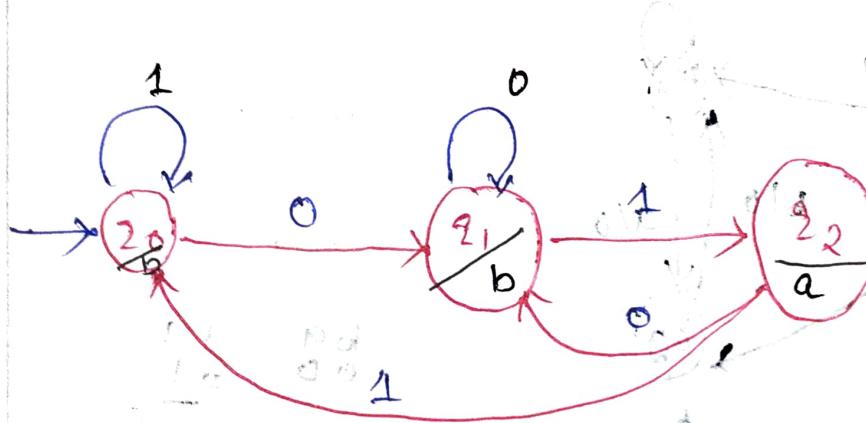


$1/0$
 $1/0$
 $1/0$
 $1/0$
 $1/0$
 $0/1$
 $0/1$
 $0/1$
 $0/1$
 $0/1$

Moore Machine

(Q) Construct a moore Machine that prints a whenever the sequence '01' is encountered in any 3lp binary string.

$$\Sigma = \{0, 1\} \quad \Delta = \{a, b\}$$



0	1	1	0	
A	20	22	20	21
↓	20	b	a	b

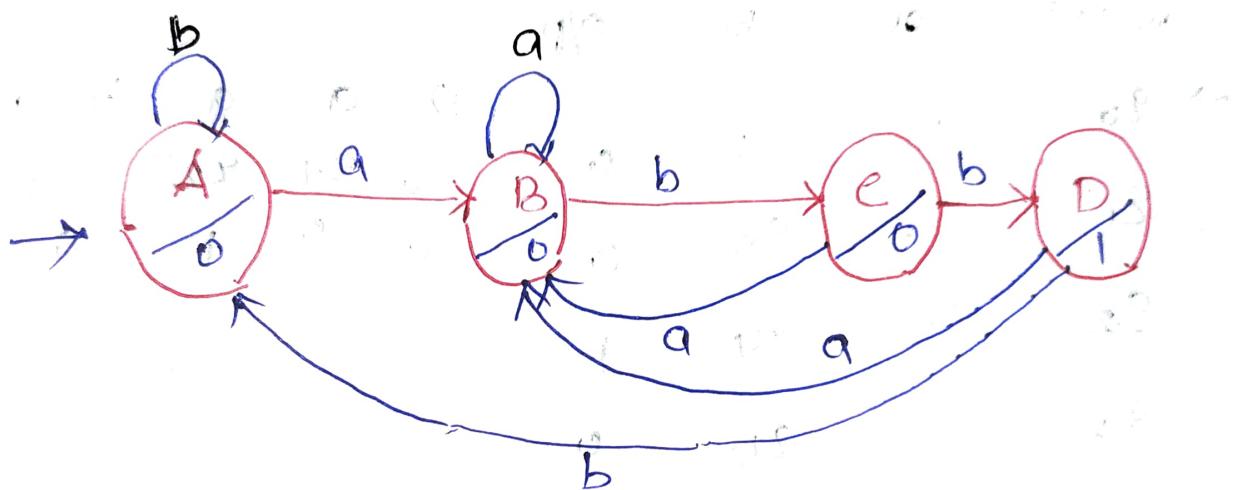
A	0	1	0	1	0
20	q1	q2	q1	q2	
b	b	a	b	a	

Moore Machine

Construct a morse machine
that count the occurrences of the
sequence 'abb' in any input
string over {a, b}.

$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$



	A	B	C	D	E	F	G	H
O	a	b	c	d	e	f	g	h
O	a	b	c	d	e	f	g	h
A	B	C	D	E	F	G	H	I
O	a	b	c	d	e	f	g	h
O	a	b	c	d	e	f	g	h
O	a	b	c	d	e	f	g	h
O	a	b	c	d	e	f	g	h
O	a	b	c	d	e	f	g	h

Construction of moore Machine

For the following moore machine
the S/p alphabet is $\Sigma = \{a, b\}$
and the o/p. alphabet is $\Delta = \{0, 1\}$

Run the following ip & sequence
and find the respective
outputs.

- (i) aabab (ii) aabb (iii) ababb.

states	a	b	o/p.	c
q_0	q_1	q_2	0	q_0 q_1 q_2 q_4 q_2
q_1	q_2	q_3	0	0 0 1 0 q_2
q_2	q_3	q_4	1	
q_3	q_4	q_4	0	
q_4	q_0	q_0	0	

(ii)

	a	b	b	b
q_0	q_1	q_3	q_4	q_0
0	0	0	0	0

(iii)

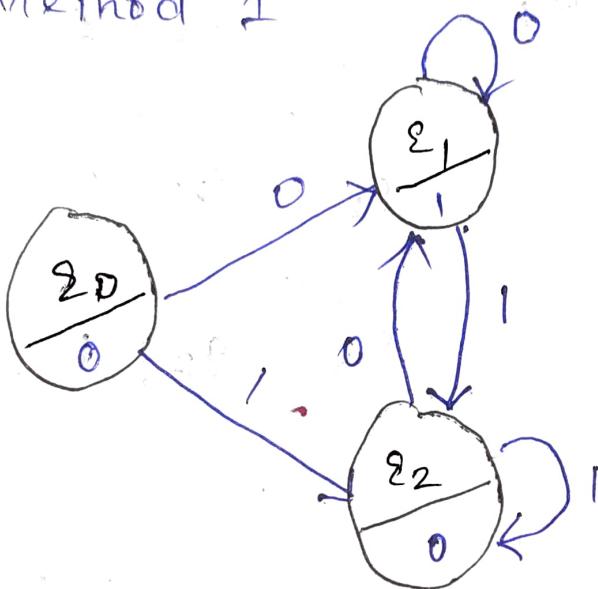
	a	b	a	b	b
q_0	q_1	q_3	q_4	q_0	q_2
0	0	0	0	0	1

Design Moore Machine to find the 1's complement of a given binary number

$$\Sigma = \{0, 1\} \quad \Delta = \{0, 1\}$$

$$\begin{array}{r} 1011 \\ 0100 \end{array}$$

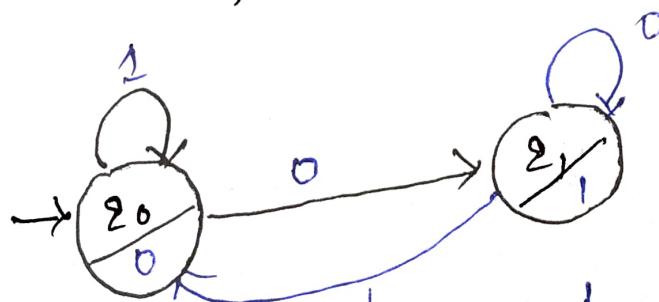
Method 1



$$1 \quad 0 \quad 1 \quad 1 \quad (n)$$

$$\begin{array}{cccccc}
 q_0 & q_2 & q_1 & q_2 & q_0 \\
 0 & 0 & 1 & 0 & 0 & (n+1)
 \end{array}$$

Method 2

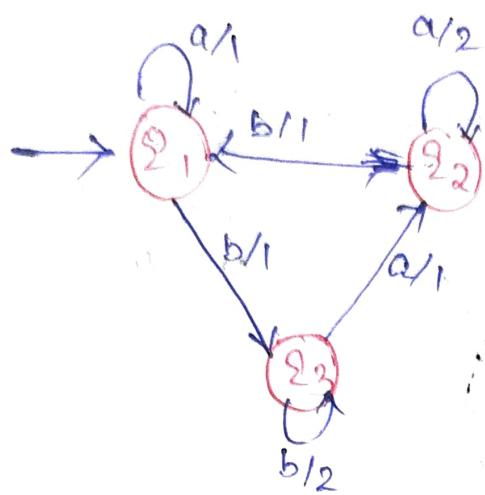


$$1 \quad 1 \quad 0 \quad 1 \quad 1 \quad (n)$$

negbit

$$\begin{array}{cccccc}
 q_0 & q_0 & q_1 & q_0 & q_0 & q_0 \\
 n+1 & (0) & 0 & 1 & 0 & 0
 \end{array}$$

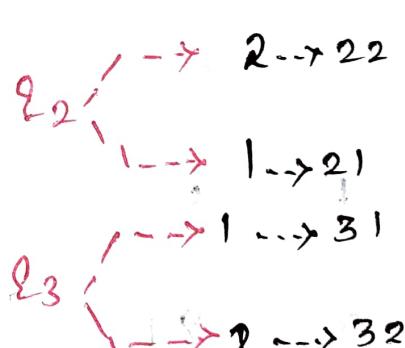
Q. conversion of Mealy Machine to Moore Machine

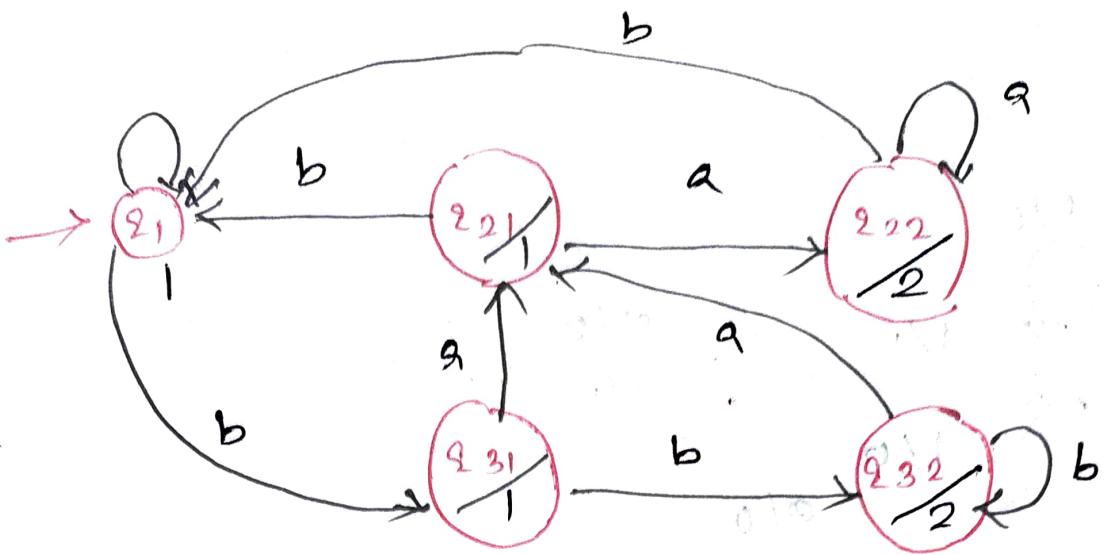


Current State	a	b	a	b
	ns	o/p	ns	o/p
q1	q1	1	q3	1
q2	q2	2	q1	1
q3	q2	1	q3	2

Moore Machine
transition table

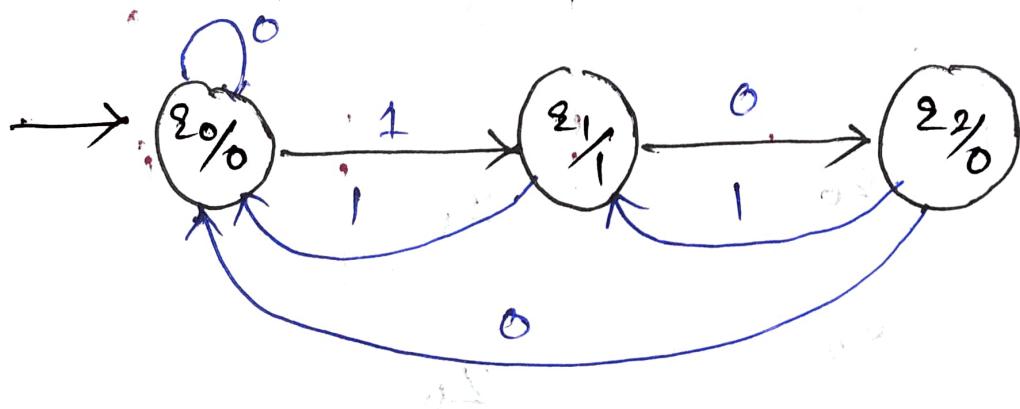
C.S	NS		O/P
	a	b	
q1	q1	q3	1
q2	q2	q1	1
q3	q2	q1	2
q1	q2	q2	1
q2	q2	q1	2



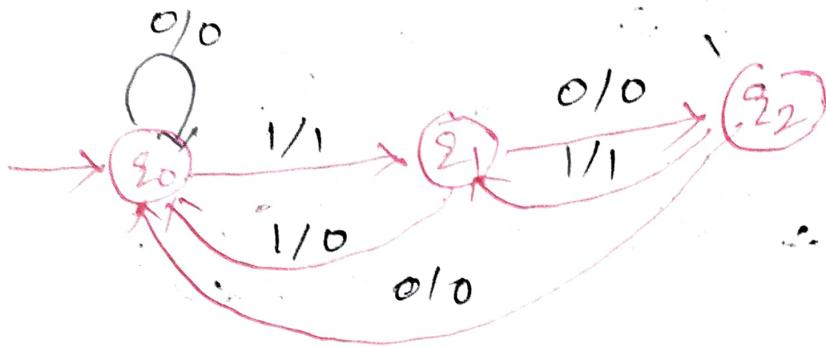


Moore to Mealy.

Conversion of moore Machine to Mealy Machine



Current State	Next State		Output
	0	1	
q_0	q_0	q_1	0
q_1	q_2	q_0	1
q_2	q_0	q_1	0



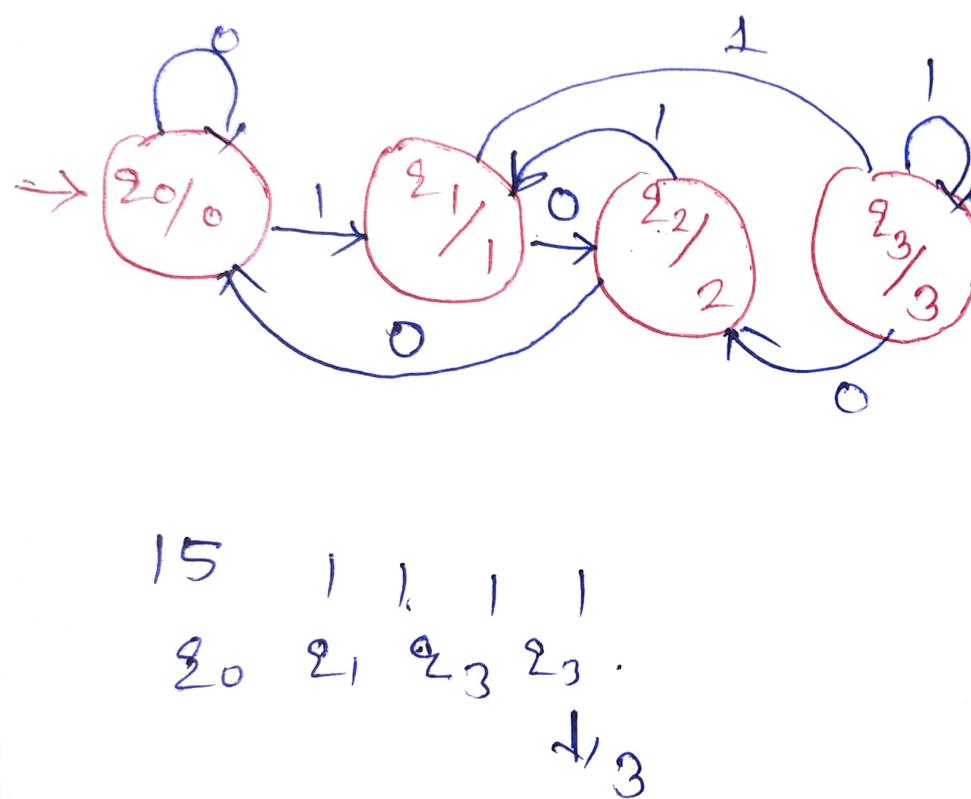
Mealy Machine transition table.

Current

State	NS	0	NS	1
q_0	q_0	0	q_2	
q_1	q_2	0	q_1	
q_2	q_0	0	q_0	0

Design a moore machine to determine residue module 4
For Binary Number

$$\Sigma = \{0, 1\} \quad \Delta = \{0, 1, 2, 3\}$$



8	4	2	1	
0	0	0	0	0
0	0	0	1	1
0	0	1	0	2
0	0	1	1	3
0	1	0	0	4
0	1	0	1	5
0	1	1	0	6
0	1	1	1	7
1	0	0	0	8
1	0	0	1	9
1	0	1	0	<u>10</u>

$$\begin{array}{l}
 15 \\
 1 \ 1 \ 1 \ 1 \\
 \Sigma_0 \ \Sigma_1 \ \Sigma_2 \ \Sigma_3 \\
 \downarrow \ 3
 \end{array}$$

$$1 \ 0 \ 1 \ 0$$

$$\Sigma_0, \Sigma_1, \Sigma_2, \Sigma_3$$