

MATRICES AND ARRAYS (4)

Creating a Matrix: Matrix is a two dimension of data structure in RP. All attributes of objects can be checked with the `attributes()` i.e. all (dimnames) can be checked directly with the `dim()`. we can check if a variable matrix or not with the `class()`.

e.g.: > a

[1,] [2,]

[1,] 1 3

[2,] 2 4

> class(a)

o/p: "matrix" print of the P → (c,r) is 2 2

> attributes(a) (variables)

\$dim o/p: 2 2

dim(a) o/p: 2 2

[1,] [2,] [3,]

1 2 3

2 3 4

3 4 5

4 5 6

5 6 7

6 7 8

7 8 9

8 9 10

How to Create a Matrix in RP: It can be created by using `matrix()` dimensions of the matrix can be defined by passing appropriate values for arguments `nrows` & `ncol`

e.g.: > matrix(1:4, nrow=2, ncol=2) (ans)

[1,] [2,] [3,] [4,]

[1,] 1 3

[2,] 2 4

matrix(1:4, nrow=2)

- Same as `matrix(1:4, nrow=2)` by default `ncol=2`
- Insert value row wise take by `byrow=TRUE`. A matrix is stored in column major order internally. It is possible to name the rows and columns of matrix during creation by passing a two elements list to the argument.

It is also possible to change column names

e.g.: > a <- matrix(1:9, nrow=3, dimnames = list(c("x", "y", "z"),

c("A", "B", "C"))

> colnames(a) <- c("c1", "c2", "c3")

> rownames(a) <- c("R1", "R2", "R3")

o/p:

$\begin{array}{ccc} c_1 & c_2 & c_3 \\ R_1 & 1 & 4 & 7 \\ R_2 & 2 & 5 & 8 \\ R_3 & 3 & 6 & 9 \end{array}$

$\begin{array}{ccc} c_1 & c_2 & c_3 \\ R_1 & 1 & 4 & 7 \\ R_2 & 2 & 5 & 8 \\ R_3 & 3 & 6 & 9 \end{array}$

$\begin{array}{ccc} c_1 & c_2 & c_3 \\ R_1 & 1 & 4 & 7 \\ R_2 & 2 & 5 & 8 \\ R_3 & 3 & 6 & 9 \end{array}$

$\begin{array}{ccc} c_1 & c_2 & c_3 \\ R_1 & 1 & 4 & 7 \\ R_2 & 2 & 5 & 8 \\ R_3 & 3 & 6 & 9 \end{array}$

$\begin{array}{ccc} c_1 & c_2 & c_3 \\ R_1 & 1 & 4 & 7 \\ R_2 & 2 & 5 & 8 \\ R_3 & 3 & 6 & 9 \end{array}$

General matrix Operations: Matrix Computations are same as the general matrix operations. In that matrix addition, subtraction, multiplication, division and accessing elements of a matrix are covered.

In Unit 1

Modifying a matrix we use assignment operator to modify matrix elements

e.g. `ymatrix(1:9, nrow=3)`

O/p: $\begin{bmatrix} [1,1] & [1,2] & [1,3] \\ [2,1] & 1 & 4 \\ [2,2] & 2 & 5 \\ [2,3] & 3 & 6 \end{bmatrix}$

R> `ymat[1,2]`

\rightarrow [1,2] [1,1]

\leftarrow 1 [1,1]

\leftarrow 2 [1,1]

\leftarrow 3 [1,1]

\leftarrow 4 [1,1]

$\rightarrow m(2,2) \leftarrow 9$ # to modify single element

O/p: $\begin{bmatrix} 1 & 4 & 7 \\ 2 & 9 & 8 \\ 3 & 6 & 5 \end{bmatrix}$

(1,2) [1,1]

[1,1] [1,1]

[1,1] [1,1]

[1,1] [1,1]

$\rightarrow q(x+5) \leftarrow 0 \rightarrow$ O/p: $\begin{bmatrix} 0 & 5 & 8 \\ 0 & 6 & 9 \end{bmatrix}$

After modifying the matrix get back to original state to understand

Transpose matrix: Transpose matrix is interchanging rows to columns. A common operator with matrix is to transpose it. This can be done with the function "t()".

R> t(m) O/p: $\begin{bmatrix} 0 & 0 & 0 \\ 0 & 5 & 6 \\ 4 & 8 & 9 \end{bmatrix}$

$\rightarrow T(m)$ O/p: $\begin{bmatrix} 0 & 0 & 7 \\ 0 & 5 & 8 \\ 0 & 6 & 9 \end{bmatrix}$

After back to original state to understand

General matrix Operation 11/04/2022

Common Operations performed with matrices

Includes

1. Linear algebra operations
2. Matrix indexing
3. Matrix filtering

Linear algebra: To perform linear algebra operations

we can perform various linear algebra operations on matrices such as matrix multiplication, matrix scalar multiplication & matrix addition.

8	d	e	f
p	g	h	i

> ex: $y \leftarrow \text{matrix}(c(1, 2, 3, 4), nrow=2, ncol=2)$

> y %*% y o/p: $y = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \%* \% \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 10 & 14 \\ 14 & 20 \end{bmatrix}$. (43)

> $y * y$ o/p: $\begin{bmatrix} 3 & 9 \\ 6 & 12 \end{bmatrix}$

> $y + y$ o/p: $\begin{bmatrix} 2 & 6 \\ 4 & 8 \end{bmatrix}$

2. Matrix Indexing:

The same operations we discuss for vectors apply to matrix as well

$z \leftarrow \text{matrix}(c(1, 2, 3, 4, 1, 1, 0, 0, 10, 1, 0), nrow=4, ncol=3)$

ex: $> z[1,]$ o/p: [1]

[1] 1 1 1

[2] 2 1 0

[3] 3 0 1

[4] 4 0 0

> $z[2:3]$ o/p: [1]

[1] 2 1 0

[2] 3 0 1

[3] 4 0 0

> $z[2:3]$ o/p: [1]

[1] 2 1 0

[2] 3 0 1

[3] 4 0 0

> $z[2:3, 2]$ o/p: [1]

[1] 0

We requested the submatrix of two consisting of all elements with column number 2 & 3 and any row number these extracting the second & third column from the example 1 here extracting rows instead of column from example 2 you can also assign values to submatrix is

> y :

1 4

2 5

3 6

> $y[1:(1,3), 1] \leftarrow \text{matrix}(c(1, 1, 8, 12), nrow=2)$

o/p: -

$\begin{bmatrix} 1 & 8 \\ 2 & 5 \end{bmatrix}$

$\begin{bmatrix} 1 & 12 \end{bmatrix}$

Here we assigned new values to the 1st & 3rd rows of y

Ex:
 > a <- matrix (nrow=3, ncol=3) > a %>%
 $\begin{cases} \text{NA} & \text{NA} \\ \text{NA} & \text{NA} \\ \text{NA} & \text{NA} \end{cases}$
 > y <- matrix (c(4,5,2,3), nrow=2) > y
 > y %>%
 $\begin{bmatrix} 4 & 2 \\ 5 & 3 \end{bmatrix}$ (44)
 > z [2:3, 2:3] <- y
 > a %>%
 $\begin{bmatrix} \text{NA} & \text{NA} & \text{NA} \\ \text{NA} & \text{NA} & \text{NA} \\ \text{NA} & \text{NA} & \text{NA} \end{bmatrix}$ (44)
 Ex:
 > y
 1 4
 2 5
 3 6
 > y [2:1] %>%
 $\begin{bmatrix} 1 & 4 \\ 3 & 6 \end{bmatrix}$ (44)
 matrix Arranging:

8. Matrix Aftering:

Fittering can be done with matrices just as vectors.

> m
 1 4
 2 5
 3 6

A will point normally
 (vector format)

o/p: $\begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix}$

which (m>2) o/p: 3 4 5 6

Applying functions to matrix rows & columns

One of the most famous used feature of R is the apply function. In these family of apply functions are apply(), sapply(), tapply().

- 1. apply()
 - 2. Sapply()
 - 3. tapply()
 - 4. lapply()

• apply:

Syntax : (m, margin, fargs)

(15)

where the arguments are as follows m, m is the matrix dimcode or margin is the dimension, equal to 0 if the function applies to rows (0) 2 for columns & is the function to be applied fargs is the optional set of arguments to be applied to f

Ex: $m \rightarrow \text{matrix}(\text{LC1:10}), \text{nrow}=5, \text{ncol}=6)$

$\rightarrow m \rightarrow \text{o/p: } \begin{bmatrix} 1 & 6 & 1 & 6 & 1 & 6 \\ 2 & 4 & 2 & 7 & 2 & 7 \\ 3 & 8 & 3 & 8 & 3 & 8 \\ 4 & 9 & 4 & 9 & 4 & 9 \\ 5 & 10 & 5 & 10 & 5 & 10 \end{bmatrix}$

$\rightarrow \text{apply}(m, 2, \text{sum}) \rightarrow \text{o/p: } 15 \ 40 \ 15 \ 40$

$\rightarrow \text{apply}(m, 2, \text{mean}) \rightarrow \text{o/p: } 15 \ 40$

$\rightarrow \text{apply}(m, 2, \text{mean}) \rightarrow \text{o/p: } 15 \ 40$

$\rightarrow \text{apply}(m, 2, \text{mean}) \rightarrow \text{o/p: } 15 \ 40$

$\rightarrow \text{apply}(m, 2, \text{mean}) \rightarrow \text{o/p: } 15 \ 40$

$\rightarrow \text{apply}(m, 2, \text{mean}) \rightarrow \text{o/p: } 15 \ 40$

$\rightarrow f \leftarrow \text{function}(x) \rightarrow \text{o/p: } (2, 8)$

$\rightarrow y \leftarrow \text{apply}(f, 1, t) \rightarrow \text{o/p: } 0.5 \ 1.0 \ 1.5$

$\rightarrow y \leftarrow \text{apply}(f, 1, t) \rightarrow \text{o/p: } 0.5 \ 0.625 \ 0.75$

$\rightarrow y \leftarrow \text{apply}(f, 1, t) \rightarrow \text{o/p: } 0.5 \ 0.625 \ 0.75$

we may have been surprised that the size of result is

2×3 rather than 3×2

- That first computation $0.5, 0.5$ ends up at the 1st column

in the output of apply() function not in the first row.

But this is the behaviour of the apply() function

If the function to be applied returns a vector of k components then the result of apply() function will have k rows

- we can use the matrix transpose (T) to change it

If necessary $\rightarrow \text{tapply}(f, 1, t)$

$\rightarrow \text{o/p: } 0.5 \ 0.5$

$1.0 \ (0.625 \ 0.75)$

$1.5 \ 0.75$

$\triangleright \text{a}$
 $\begin{bmatrix} 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix}$ (apply to majority of each row)

$\triangleright \text{apply}(\text{a}, 2, \text{copy.maj})$ o/p: 110, 10

$\triangleright \text{apply}(\text{a}, 2, \text{copy.maj}, 3)$, o/p: +1 (not happen)

Suppose, we have a matrix of 1's & 0's and want to create a vector for each row of the matrix. The corresponding element of the vector will be either 0 or 1 depending on whether the majority of the first key elements in that row is 0 or 1. d will be the parameters that we may wish to vary.

$\triangleright \text{apply}(\text{a}, 1, \text{copy.maj}, 3)$ o/p: -1 (not happen)

$\triangleright \text{apply}(\text{a}, 1, \text{copy.maj}, 2)$ o/p: -1 (not happen)

The values 3 & 2 form the actual arguments for the formal argument in copy.maj function

The row consider of 10110, the 1st d element of which were 1 0 1, a majority of these 3 elements were 1's. So copy.maj function returns + and thus the first element of the output of apply() functions.

2. lapply()

It is useful for performing operations on list objects and returns a list of object of same length of original set.

Syntax :- $\triangleright \text{lapply}(\text{x}, \text{fun})$

x is a vector or object, fun is a function applied to all the elements of x.

- In lapply(x) i stands from 1 to n. lapply(x) does not need margin if you want to do it with margin then use mapply.

Ex:- $\triangleright \text{movies} \leftarrow \text{c}("x", "y", "z")$

$\triangleright \text{movie.lower} \leftarrow \text{lapply}(\text{movies}, \text{tolower})$

$\triangleright \text{str}(\text{movies.lower})$

Use `unlist()` function to convert the list into a vector

```
> movies_lower <- unlist(lapply(movies, tolower))  
> str(movies_lower)
```

3. Supply:

`apply` function takes list, vector or data-frame as input and gives output in vector or matrix.

Syntax: > supply (x, f(x)) to (x, y) > p

α is a vector or object, fun is a function applied to each element of α

```
> data <- data.frame (names = c("x", "y", "z"))
```

age = c(20, 23, 24), gender = factor ("F", "M", "M")

> data

names age gender

१ 20 f

4 23 M

2 24 N

```
> sapply(data$age :> data$gender, min)
```

dep: age gender

20 f

23 M

4. apply():

apply computes a measure mean, min, max etc. or a function for each factor variable in a vector

Syntax: > tapply .(a, index, fun=NULL)

η is an object usually a vector

Index - a list containing a factor

fun is a fun applied to each element of a

```
> tapply ·(data$name , data$age · max)
```

O/p: name age

2 21 24 81 51 11

18/04/2022
adding and deleting Matrix rows & columns.

Matrices are of fixed length and dimensions so we can't add or remove rows or columns. However matrices can be reassigned and thus we can achieve the same effect as if we had directly done addition or deletion.

Ex: 2

12 5 13 16 8

> $\alpha \leftarrow c(\alpha[1:2], 0/p\% 12, 5, 13, 16, 8[20])$

> α
12 5 13 16 8 20

> $\alpha \leftarrow c(\alpha[1:3], 1/20, \alpha[4:6])$

> α o/p: 12 5 13 20 16 8 20

> $\alpha \leftarrow \alpha[-2:-4]$

> α o/p: 12 16 8 20

> one

1 1 1 1

> z

1 1 1

2 1 0

3 0 1

4 0 0

> cbind (one, z)

o/p:

1	1	1	1	1
1	2	1	0	0
1	3	0	1	0
1	4	0	0	0

> cbind (1,2)

1	1	1	1	1
1	2	1	0	0
1	3	0	1	0
1	4	0	0	0

> q \leftarrow cbind (c(1,2), c(3,4))

> q

> m \leftarrow matrix (1:6, nrow = 3)

> m o/p:
1 4
2 5
3 6

> m \leftarrow m (cc(1,3),) # R print(m) left R - 1st col

> m o/p: data of bridge and R (1,6)

> rbind (x1,y,z) > cbind (x,y,z)

> x \leftarrow 1:5

1	2	3	4	5	1	6	11
6	7	8	9	10	2	7	12
11	12	13	14	15	3	8	13
4	5	6	7	8	4	9	14
5	10	11	12	13	5	10	15

> y \leftarrow 6:10

1	2	3	4	5	1	6	11
6	7	8	9	10	2	7	12
11	12	13	14	15	3	8	13
4	5	6	7	8	4	9	14
5	10	11	12	13	5	10	15

> z \leftarrow 11:15

1	2	3	4	5	1	6	11
6	7	8	9	10	2	7	12
11	12	13	14	15	3	8	13
4	5	6	7	8	4	9	14
5	10	11	12	13	5	10	15

More on the Vector or matrix distinction? (49)

A matrix is just a vector but with two dimensional attributes no of rows & no. of columns

ex: $z \leftarrow \text{matrix}(1:8, \text{ncol} = 4)$

$\Rightarrow z$ o/p:

1	5
2	6
3	7
4	8

As z is still a vector we can query its length.

$\Rightarrow \text{length}(z)$ o/p: 8

But as a matrix z is bit more than vector

$\Rightarrow \text{class}(z)$ o/p: "matrix"

$\Rightarrow \text{attributes}(z)$ o/p: 1 2 3 4 5 6 7 8

$\Rightarrow \text{dim}(z)$ o/p: 4 2

The matrix class has one attribute, named dim which is a vector containing the no.of rows & columns in the matrix.

The no.of rows & columns obtained individually via the

$\Rightarrow \text{nrows}(z)$ o/p: 4

$\Rightarrow \text{ncol}(z)$ o/p: 2

Recall once again that objects can be printed in interactive mode by simply typing their names

$\Rightarrow \text{function}(z)$ o/p: 1 5
2 6

$\Rightarrow \text{dim}(z)[1]$

3 7

4 8

These functions are useful when we are writing for general purpose whose argument is a vector

Avoiding unintended dimension reduction:

19/04/2022

50

In the world of statistics, dimension reduction is good thing while many statistical procedures aimed to do it well.

If we are working with 10 variables and can reduce that number to 3 that still captures the essence of data.

In R something else might merit the name dimension reduction that we have some time which to avoid.

eg: z

1	7
2	8
3	9
4	10
5	11
6	12

> q <- z[2,]

> q. o/p: 2 8

> attributes(z) # it's still a vector not a matrix

dim(z) o/p: 6 2

> attributes(q)

o/p: NULL # dim(q)

> str(z)

int [1:4, 1:2] 1 2 3 4 -- 12

> str(q)

int [1:2] 2 8 # o/p

q is a vector of length 12 rather than a 1/2 matrix. here R informs that q has row and column nos which are q doesn't similar.

STR function tells us that z has indices ranging from 1:6 & 1:2 for rows and columns. while q's indicates. which simply reading 1 column vs. vector int that q is vector not a matrix

R has a way to reduce the dimension using drop argument

e.g., q <- z[2, , drop = FALSE] # o/p

> q. o/p: 8 # o/p

o/p: [1,] 7 8

-> q[1,] 7 8 # we added before q as shortcut syntax

now # dim(q) examples > same seq with length not
o/p: 1 2

Now q is a 1/2 matrix not a two element vector for these reason we may find it useful routine include the drop = FALSE argument in our matrix code. Because the square brace "["

higher dimensional array :-

The matrix is then a two dimensional data structure
But suppose we have data taken at different times, one data point
per person per variable per time. Time then become the 3rd
dimension in addition to rows and columns.

In R such data sets are called arrays.

e.g:- first test second test

46	30	46	43
21	25	41	35
50	48	50	56

> tests <- array (data = c(firsttest, secondtest), dim = c(3, 2, 2))

O/p: 56

> attributes (tests)

\$dim O/p: 3 2 2

> test [3, 2, 1] O/p: 48

> tests :

$\begin{bmatrix} 46 & 30 \\ 21 & 25 \\ 50 & 48 \end{bmatrix}$	$\begin{bmatrix} 46 & 43 \\ 41 & 35 \\ 50 & 56 \end{bmatrix}$
---	---

• One of the common use of arrays is calculating tables.

lists :- list is a vector in which all elements must be of the same mode. R's list structure can be combined objects of different types.

Creating lists: lists are referred to as recursive vectors.

Consider an employee data base for each employee we wish to store the name, salary and a boolean indicating union membership. We have three different modes here character, numeric & logical. Create a list to represent employee is x, y, z

> l <- list (name = "xyz", salary = 55000, union = 5)

xy

\$name

"xyz"

\$salary

55000

\$union

TRUE

The component names called tags in the R signature literature

Eg:- >x1 <- list ("xyz", 55000, T)

(5.3)

[1] → Vector in a list
[1] O/P: "xyz"
[2]
[1] 55000
[2]
[1] TRUE

It is generally considered as clear and less error prone to use names instead of numeric indices (indices).

Eg:- j <- list (name = "xyz", salary = 55000, Union = T)
>j[1] O/P: "xyz"
>j[salary] - 55000

lists are vector they can be created via vector function.

Eg:- z <- vector (mode = "list")
>z [("abc")] <- c(3, 2, 1)
>z \$abc
[1] 3
[2] 2
[3] 1

22/04/2022.

general list operations

list indexing: we can access in list component in several different ways.

- >z\$calary
- >z[1] where 1 is the index of list ["c"]
- >z[[1]] where i is the index of c with in list
- >z[[2]] Here list is a variable
- >z[1] 55000
- >z\$calary (character value)
- >z[c] → component
- >z[[1]] where 1 is the list index of c with in list

To prefer we can referred to list components by their numerical components, treating the list as a vector.

There are three ways to address an individual component of a list and return it in the data type of c

>a[1:2]	>x2	>str(x2)	without salary
\$name	\$salary	list of 1	only num with point
[1] "xyz"	55000	\$salary : num 55000	>x2\$salary
\$salary	>class(x2)	>x2[1:2]	55000
[1] 55000	[1] "list"	error in >x2[1:2]	if we want to
		Outscript Out of bound	55000
		>x2\$salary[1]	

Adding and deleting list elements:

The operations of adding and deleting list elements arising in a no.of contexts e.g., $>z \leftarrow \text{list}(a = "abc", b = 12)$

$\begin{array}{l} >z \\ \$a \\ \text{ij}"abc" \\ \$b \\ \text{ij}12 \end{array}$

$>z\$d \leftarrow \text{"salary"}$

$\begin{array}{l} >z \\ \$a \\ \$b \\ \text{ij}"abc" \quad \text{ij}12 \end{array}$

$>z\$b \leftarrow \text{NULL}$

$>z[4] \leftarrow 28$

$>z[5:4] \leftarrow \text{c(FALSE, TRUE, TRUE)}$

$\begin{array}{l} >z \\ \$a \\ \$b \\ \text{ij}"abc" \quad \text{ij}12 \end{array}$ Vector indices
 $\begin{array}{l} \$d \\ \text{Salary} \\ 28 \\ \text{FALSE} \\ \text{TRUE} \\ \text{TRUE} \end{array}$

We can delete a list component by setting it to NULL

Eg:- $>z\$b \leftarrow \text{NULL}$

$>z[4:7] \leftarrow \text{NULL}$

$>z$

$\begin{array}{l} \$a \\ \text{ij}"abc" \end{array}$

$\begin{array}{l} \$d \\ \text{Salary} \end{array}$

In sequences, [5:] doesn't accept

Note:- Note that upon deleting $z\$b$, the index of the elements after it moved up by 1

$>z \leftarrow \text{c(list("xyz"), 55000, T), list(S))$

$\begin{array}{l} [\text{ij}] \\ [\text{ij}] \end{array}$

$\begin{array}{l} "xyz" \end{array}$

$\begin{array}{l} [\text{ij}] \\ [\text{ij}] \end{array}$

$\begin{array}{l} 55000 \end{array}$

$\begin{array}{l} [\text{ij}] \\ [\text{ij}] \end{array}$

$\begin{array}{l} \text{TRUE} \end{array}$

$\begin{array}{l} [\text{ij}] \\ [\text{ij}] \end{array}$

$\begin{array}{l} 5 \end{array}$

$\begin{array}{l} [\text{ij}] \\ [\text{ij}] \end{array}$

$\begin{array}{l} S \end{array}$

length of the list?

Syntax:- $\text{length}(\text{variable name})$

Eg:- $\text{length}(z)$

O/p:- 4

Accessing list components and values:

If the components in the list do have tags.

$>\text{names}(a)$

$\text{ij}"names", "salary", "uron"$

> u1n <- unlist(n)

(55)

> u1n
name salary union
"xyz" "55000" "TRUE"
> class(u1n) o/p character.

The return value of unlist() is a vector

> z <- list(a=5, b=15, c=13)

> y <- unlist(z)

> class(y)

"numeric"

> y
5 15 13

With print set to default it shows all elements in a single line

> w <- list(a=5, b="xyz")

> w <- unlist(w)

> w
5 "xyz"

> class(w) o/p character.

Here R choose the common denominator is character/string

> names(w) <- NULL

> w
5 "xyz"

> w\$<- unname(w)

> w
5 "xyz"

Applying functions to list:

23/10/2022

Two functions are familiar for applying functions to list-

lapply(), sapply()

using lapply(), sapply() functions.

> c <- lapply(list[1:3, 2:29], median)

> c

[1] 11

[2] 2

[3] 11

[4] 28

> c <- sapply(list[1:3, 2:29], median)

> c

o/p:- [1] 2 28

Recursive list:

List can be recursive that means you can have list with in a list

Eg: >b ← list (u=5, v=12)
>c ← list (w=13)
>a ← list (b, c)

O/P: >a
[1] [2] \$w
[1] \$u
5
[2] \$v
12

length of a is a — (b, c) \Rightarrow length(a) = 2

list with in a list
a list of lists
by sublists

- This code makes 'a' into a two dimensional component list with each component itself also be in a list
- The combine() 'c' has an optional argument recursive, which controls whether errors occurs when recursive lists are combine

Eg: >c (list (a=1, b=2), c=list (d=5, e=9))

O/P: >c
\$a
[1] \$b
\$c
[1] \$d
[1] \$e
[1] \$f

>c (list (a=1, b=2, c=list (d=5, e=9)), recursive=T)

\$a \$c
[1] 1 \$c
\$b \$d
[1] 2 \$c \$e
\$f