# Lab: Intro Python

# ACTL3143 & ACTL5111 Deep Learning for Actuaries

# **Getting setup**

You can use Google Colaboratory to run Python. Eventually you'll want to run Python on your own computer though. In Week 1, follow along this video to get everything installed to run Python on your home computer.

https://youtu.be/tSRKB1sLsGE

# **Python Basics**

In this module we will be introducing you to Python, covering fundamentals such as variables, control flow, functions, classes, and packages. You should all be familiar with the language R. R shares many similarities with Python, including some syntax, data types, and uses - R and Python are the two most popular languages for data science [source: edx.org]. Because of this, you should be able to easily understand the basics of Python, and in this lab, we will make some references to R.

### Variables and basic types

Much like with R, Python can also be used as a calculator:

```
# Addition
1 + 1
```

2

```
# Subtraction
9 - 6
```

3

```
# Multiplication
12 * 8
```

```
# Division
54 / 18
```

3.0

```
# Modulo
39 % 8
```

7

```
# Brackets
3 * (4 + 5)
```

27

```
# Powers - note that unlike R, Python uses "**" to denote powers
4 ** 3
```

64

Assigning values to variables is easy:

```
a = 1
print(a)
```

1

```
a = 2
b = 3
b = a
print(b)
```

Types of variables in Python include:

- int
- float
- string
- bool
- NoneType

You can check the type of a variable by using the type() function:

```
print(type(1))
print(type(1.0))
print(type("Hello World!"))
print(type(1 == 1.0))
print(type(None))

<class 'int'>
<class 'float'>
<class 'str'>
<class 'bool'>
<class 'NoneType'>
```

# **Shorthand assignments**

```
x = 1
x += 2
print(x)

3

x = 1
x -= 2
print(x)
```

-1

```
x = 1
x *= 2
print(x)
```

2

```
x = 1
x /= 2
print(x)
```

0.5

# **Strings**

Much like in R, you can encode strings by using single or double quotation marks:

```
s1 = "Hello"
s2 = 'World!'
```

You can concatenate strings by using the + operator:

```
s1 + " " + s2
```

'Hello World!'

F-strings are one of the ways you can substitute the values of variables into a string:

```
f"{s1} {s2}"
```

'Hello World!'

# **Logical operators**

In Python, the logical operators and, or, and not are used. This is unlike in R, in which the symbols &, |, and ! are used.

True and False

False

```
True or False
```

True

### **Converting types**

Use the functions int(), float(), and str() to convert values from one type to another:

```
x = 3
x = str(x)
print(x)
```

3

#### **Exercises**

- 1. Calculate the value of  $5 * (2 + 4^3)$  using Python.
- 2. In R, you can use the function <code>is.string()</code> to determine whether a value is a string. Unfortunately, there isn't a similar function in Python. Can you figure out a way to check whether a value is a string in Python? What about an integer, or a bool?
- 3. What is the value of type(type(bool(int("3"))))?
- 4. What is the value of not(True and not False or False and not (True or False))?

```
5*(2+4**3)
```

330

```
x = "Hello"
print(x == str(x))
```

True

```
type(type(bool(int("3"))))
```

type

```
not(True and not False or False and not (True or False))
```

False

#### **Data Structures**

There are four types of built-in data structures available in Python: lists, dictionaries, tuples, and sets.

**Lists** are very much like R vectors, in which they hold a series of values of any type. Lists in Python can be altered, whether it be by deleting or adding elements, or by editing specific elements inside the list. This feature is known as **mutability**. You will later see that some of the other Python data structures do not have this feature.

```
1 = [1,2,3,4,5]
```

Tuples are similar to lists, except that they are immutable, i.e. they cannot be altered.

```
t = (1,3)
```

**Dictionaries** are a type of data structure that stores data in key-value pairs.

Dictionaries are mutable, however, you cannot change the name of a key.

```
wam_dict = {
    "Alice": 87.4,
    "Bob": 77.9,
    "Charlie": 81.3
}
```

**Sets** are a type of **unordered** data structure that store a collection of **unique** values. You cannot change the specific values inside a set, but you can remove and insert elements.

```
fruits = {"Apple", "Banana", "Strawberry"}
print(fruits)

fruits.add("Mango")
print(fruits)

fruits.add("Banana")
print(fruits) #This will not return an error, but the duplicate element will not be added

fruits.remove("Apple")
print(fruits)

{'Apple', 'Banana', 'Strawberry'}
{'Mango', 'Apple', 'Banana', 'Strawberry'}
{'Mango', 'Apple', 'Banana', 'Strawberry'}
{'Mango', 'Banana', 'Strawberry'}
```

#### **Exercises**

- a) This exercise will get you familiar with Python's built-in list methods.
- 1. Create an empty list and assign it to the variable 1.
- 2. Append the numbers 7, 2, and 11 to the list.
- 3. Sort the list using the sort() method.
- 4. Insert the number 8 at index 1 using the insert() method.
- 5. Reverse the list using reverse().
- 6. Call pop() on the list twice.
- 7. Use remove() to remove the number 11 from the list.
- 8. Print the list.
- 9. Clear the list.
- b) This exercise will teach you how to build a dictionary by combining a list and a tuple. This can also be done with two lists or two tuples.
- 1. Create a tuple containing the values "Circle", "Triangle", and "Square". Call this tuple shapes.
- 2. Create a list containing the values 1, 3, and 4. Call this list sides.
- 3. Combine shapes and sides using dict(zip()). Print the dictionary.
- 4. Add "Pentagon": 5 to this dictionary to show that it is mutable. Print the dictionary.

#### **If-else statements**

In Python, note the use of elif rather than else if. Also, note that Python uses indentation (as opposed to braces in R, C++, JavaScript, and other langagues) to denote different blocks of code.

```
profit = -30

if profit >= 0:
    print("Profitable")

elif profit == 0:
    print("Break even")

else:
    print("Loss")
```

Loss

### For loops

You can use for loops in Python to iterate through each value in a list, tuple, or other collection.

```
actl_core = ["ACTL1101", "ACTL2111", "ACTL2131", "ACTL2102"]

for course in actl_core:
    print(course)
```

ACTL1101 ACTL2111 ACTL2131 ACTL2102

You can also use for loops to iterate through a sequence of numbers by creating the range() object.

```
for i in range(5):
    print(i ** 2)
```

# While loops

while loops can be used to perform the same tasks as for loops, however, they tend to be more cumbersome to put together.

```
i = 0
while i < 5:
    print(i ** 2)
    i += 1</pre>
```

while loops are useful, however, for creating "sentinel" loops, in which a loop runs until a variable reaches a specified value called a sentinel:

```
scores = [9, 9, 6, 7, 3, 10, 0, 1, 4, 6, 2]
print(sum(scores))

i = 0
pre_fail_score = 0

while scores[i] != 0: # 0 is a sentinel value
    pre_fail_score += scores[i]
    i += 1

print(pre_fail_score)
```

#### **Exercises**

- 1. Recreate the FizzBuzz program a classic task in coding interviews in Python. FizzBuzz is a children's game in which people in a circle count to 100 with a twist. Your FizzBuzz program should loop from 1 to 50, and print, on a new line:
- "Fizz!" if the current number is divisible by 3
- "Buzz!" if the current number is divisible by 5
- "FizzBuzz!" if the current number is divisible by both 3 and 5
- Otherwise, print the current number.
- 2. This exercise will introduce you to the break and continue statements in Python.
- Create a new list with the numbers 3, 7, -9, 11, 2, -5, 0, 4.
- Create a variable, sum\_pos, and set it equal to 0.
- Create a for loop that iterates through each of the numbers in the list.
- If the current number is positive, add it to sum\_pos.
- If the current number is negative, ignore it and move to the next number using the continue statement.
- If the current number is zero, stop the loop using break.

#### **Functions**

Functions are instantiated using the def keyword.

```
def addOne(x = 0):
    return x + 1

print(addOne(10))
print(addOne()) #Using default arguments
```

11 1

#### **Exercises**

- 1. Build a function, factorial(n), that takes in one input n, and returns n!.
- 2. Build a function, fibonacci(n), that takes in one input n, and returns the nth Fibonacci number.