

### MAIN STEPS

- Decompile / Disassemble the APK
- Review the codebase
- Run the app
- Dynamic instrumentation
- Analyze network communications



### OWASP MOBILE SECURITY PROJECTS

- Mobile Security Testing Guide
- <https://github.com/OWASP/owasp-mstg>
- Mobile Application Security Verification Standard
- <https://github.com/OWASP/owasp-masvs>
- Mobile Security Checklist
- <https://github.com/OWASP/owasp-mstg/tree/master/Checklists>



### TOOLS

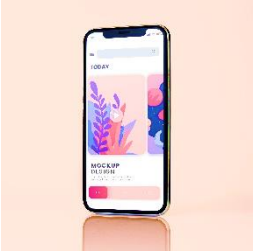
- adb
- apktool
- jadx
- Frida
- BurpSuite

APK Structure
<p><b>META-INF</b></p> <ul style="list-style-type: none"><li>• Files related to the signature scheme (v1 scheme only)</li></ul> <p><b>lib</b></p> <ul style="list-style-type: none"><li>• Folder containing native compiled code (ARM, MIPS, x86, x64)</li></ul> <p><b>assets</b></p> <ul style="list-style-type: none"><li>• Folder containing application specific files</li></ul> <p><b>res</b></p> <ul style="list-style-type: none"><li>• Folder containing all the resources of the app</li></ul> <p><b>classes.dex [classes2.dex] ...</b></p> <ul style="list-style-type: none"><li>• Dalvik bytecode of the app</li></ul> <p><b>AndroidManifest.xml</b></p> <ul style="list-style-type: none"><li>• Manifest describing essential information about the app (permissions, components, etc.)</li></ul>

Data Storage
<p>User applications</p> <p># /data/app/&lt;package-name&gt;/</p> <p>Shared Preferences Files</p> <p># /data/app/&lt;package-name&gt;/shared_prefs/</p> <p>SQLite Databases</p> <p># /data/app/&lt;package-name&gt;/databases/</p> <p>Internal Storage</p> <p># /data/app/&lt;package-name&gt;/files/</p>

Content Provider
<p>Query a Content Provider</p> <p># adb shell content query --uri content://&lt;provider_authority_name&gt;/&lt;table_name&gt;</p> <p>Insert an element on a Content Provider</p> <p># adb shell content insert --uri content://&lt;provider_authority_name&gt;/&lt;table_name&gt;</p> <p>--bind &lt;param_name&gt;:&lt;param_type&gt;:&lt;param_value&gt;</p> <p>Delete a row on a Content Provider</p> <p># adb shell content delete --uri content://&lt;provider_authority_name&gt;/&lt;table_name&gt;</p> <p>--where "&lt;param_name&gt;=&lt;param_value&gt;"</p>

Code Tampering
<p>1. Disassemble and save the smali code into output directory</p> <p># apktool d &lt;APK_file&gt; -o &lt;directory_output&gt;</p> <p>2. Modify the app (smali code or resource files)</p> <p>3. Build the modified APK</p> <p># apktool b &lt;directory_output&gt; -o &lt;APK_file&gt;</p> <p>4. Sign the APK created with the debug keystore provided by the Android SDK</p> <p># jarsigner -verbose -sigalg SHA1withRSA -digestalg SHA1</p> <p>-keystore &lt;Android_SDK_path&gt;/debug.keystore -storepass android &lt;APK_file&gt; androiddebugkey</p> <p>5. (Optional) Uses zipalign to provide optimization to the Android APK</p> <p># zipalign -fv 4 &lt;input_APK&gt; &lt;output_APK&gt;</p>
Keystore Creation
<p>One-liner to create your own keystore</p> <p># keytool -genkeypair -dname "cn=John Doe, ou=Security, o=Randorise, c=FR" -alias &lt;alias_name&gt;</p> <p>-keystore &lt;keystore_name&gt; -storepass &lt;keystore_password&gt; -validity 2000 -keyalg RSA -keysize 2048</p> <p>-sigalg SHA1withRSA</p>
Package Manager
<p>List all packages on the device</p> <p># adb shell pm list packages</p> <p>Find the path where the APK is stored for the selected package</p> <p># adb shell pm path &lt;package-name&gt;</p> <p>List only installed apps (not system apps) and the associated path</p> <p># adb shell pm list packages -f -3</p> <p>List packages having the specified pattern</p> <p># adb shell pm list packages -f -3 [pattern]</p>
Activity Manager
<p>Start an Activity with the specified Intent</p> <p># adb shell am start -n &lt;package_name/activity_name&gt; -a &lt;intent_action&gt;</p> <p>Start an Activity with the specified Intent and extra parameters</p> <p># adb shell am start -n &lt;package_name/activity_name&gt; -a &lt;intent_action&gt; --es &lt;param_name&gt;</p> <p>&lt;string_value&gt; --ez &lt;param_name&gt; &lt;boolean_value&gt; --ei &lt;param_name&gt; &lt;int_value&gt; ...</p>



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TOOLS

- adb
- apktool
- jadx
- Frida
- BurpSuite

SSL Interception with BurpSuite

- Launch Burp and modify Proxy settings in order to listen on “All interfaces” (or a specific interface)
- Edit the Wireless network settings in your device or the emulator proxy settings
- Export the CA certificate from Burp and save it with “.cer” extension
- Push the exported certificate on the device with adb (into the SD card)
- Go to “Settings->Security” and select “Install from device storage”
- Select for “Credentials use” select “VPN and apps”

Bypass SSL Pinning using Network Security Config

- Install Burp certificate on your device (SSL Interception with BurpSuite)
- Decompile the APK with apktool
- Tamper the `network_security_config.xml` file by replacing the `<pin-set>` tag by the following `<trust-anchors>`

```
<certificates src="system" />
<certificates src="user" />
```

`</trust-anchors>`
- Build and sign the APK (Code Tampering)

Bypass SSL Pinning using Frida

- Install Burp certificate on your device (SSL Interception with BurpSuite)
- Install Frida (Frida – Installation)
- Use “Universal Android SSL Pinning Bypass with Frida” as follow:  
`# frida -U --codeshare pcipolloni/universal-android-ssl-pinning-bypass-with-frida -f <package_name>`

Native Libraries

Native libraries are loaded using the following function:  
`System.loadLibrary("native-lib");`

Native functions are used with the `native` keyword:  
`public native String myNativeFunction();`

To reverse native libraries, the common tools can be used such as:  
**IDA Pro, Radare2/Cutter, Ghidra and Hopper**

Intercept native functions and set callbacks with Frida using the **Interceptor** module  
`Interceptor.attach (Module.findExportByName ( "<native-library>", "<function_name>"), {`  
    `onEnter: function (args) { <your_code>},`  
    `onLeave: function (retval) {<your_code>} });`

adb

Connect through USB

`# adb -d shell`

Connect though TCP/IP

`# adb -e shell`

Get a shell or execute the specified command

`# adb shell [cmd]`

List processes

`# adb shell ps`

List Android devices connected

`# adb devices`

Dump the log messages from Android

`# adb logcat`

Copy local file to device

`# adb push <local> <device>`

Copy file from device

`# adb pull <remote> <local>`

Install APK on the device

`# adb install <APK_file>`

Install an App Bundle

`# adb install-multiple <APK_file_1> <APK_file_2> [APK_file_3] ...`

Set-up port forwarding using TCP protocol from host to device

`# adb forward tcp:<local_port> tcp:<remote_port>`

Frida – Installation

Install Frida on your system

`# pip install frida frida-tools (Python bindings)`

Download the Frida server binary (<https://github.com/frida/frida/releases>) regarding your architecture:

`# adb shell getprop ro.product.cpu.abi`

Upload and execute the Frida server binary

`# adb push <frida-server-binary> /data/local/tmp/frida``# adb shell "chmod 755 /data/local/tmp/frida"``# adb shell "/data/local/tmp/frida"`

Frida – Tools

List running processes (emulators or devices connected through USB)

`# frida-ps -U`

List only installed applications

`# frida-ps -U -i`

Attach Frida to the specified application

`# frida -U <package_name>`

Spawn the specified application without any pause

`# frida -U -f <package_name> --no-pause`

Load a script

`# frida -U -l <script_file> <package_name>`