# Progress Report: Congestion Control Implementation

9th NDN Retreat

Klaus Schneider, Eric Newberry, Chavoosh Ghasemi, Beichuan Zhang December 14, 2017

The University of Arizona

# Motivation: Why Congestion Control Is Important

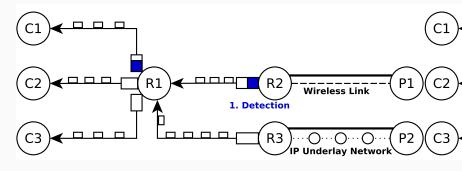
#### Crucial part of **Application Performance**

#### Examples:

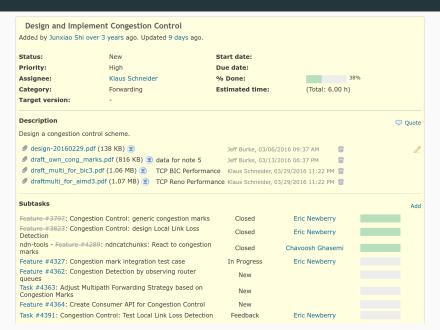
- Hadoop on NDN
- Frequent questions about **ndnchunks** performance (mailing list)
- Also: rate-adaptive video, wireless networks, etc.

# Implementation Overview

#### From PCON paper [1]:



## Implementation Overview: Redmine



## What We Accomplished since last Retreat

Thanks to Eric, Davide, Chavoosh, Junxiao, and others.

#### 1. Generic Congestion Marks

- Defined in NDNLP
- Simple API with getters & setters

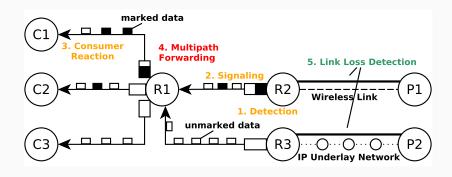
#### 2. Consumer Congestion Adaptation

- Catchunks: AIMD, react to congestion marks
- 3. Local Link Loss Detection (NDNLP)
  - Detect lost packets (via gap in SeqNr or ACK Timeout)
  - Signal to forwarding strategy onLostInterest().

#### Future Work and Timeline

- 1. **Integration tests** (2 months)
  - For congestion marks & link loss detection
  - Check if current functionality works as expected
- 2. **Cong. Detection** based on **queue backlog** (6 months)
  - To work on TCP/UDP Tunnels, Ethernet, Wireless
  - ⇒ See our **Hackathon Project!**
- 3. **Consumer/Producer API** (9 months)
  - Look at Ilya's work and Cisco's libcnet API
- 4. **Multipath Forwarding** (needs more design)

# Progress in one Picture



#### The End

# Any Questions?

Klaus Schneider klaus@cs.arizona.edu https://www.cs.arizona.edu/~klaus/

#### References i

Klaus Schneider, Cheng Yi, Beichuan Zhang, and Lixia Zhang.
A practical congestion control scheme for named data networking.
In Proceedings of the 2016 conference on 3rd ACM Conference on Information-Centric Networking, pages 21–30. ACM, 2016.