Blender Task 1 Requirements:

(Individually)

Objective: Create a realistic 3D model in Blender by meeting the following criteria:

- Include at least two mesh objects.

- Apply material.

- Use at least one modifier.

- Adjust the camera and lighting setup.

- Bonus for creativity.

Submission:

- The Blender project file (.blend).

- A rendered image of your final output.