

# Mead

*Mead* is the basic currency needed to execute actions, and the part of [NCIP-15](#). The *Currency* spec also follows [NCIP-15 Spec](#).

```
{  
  'decimalPlaces': b'\x12',  
  'minters': None,  
  'ticker': 'Mead'  
}
```

## Links

For more information, you can see:

- <https://docs.nine-chronicles.com/introduction/guide/nine-chronicles-portal/patron>