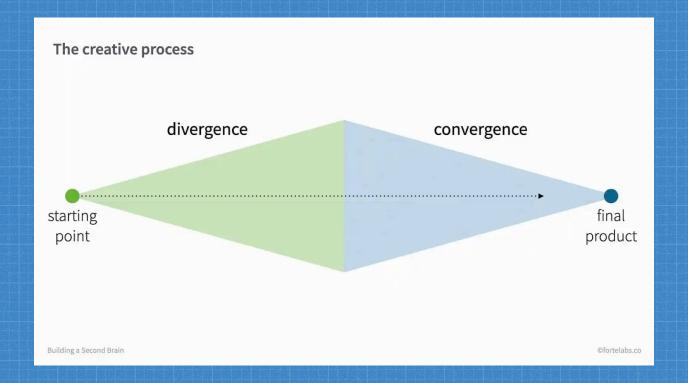
## Rec 3 - Wireframing

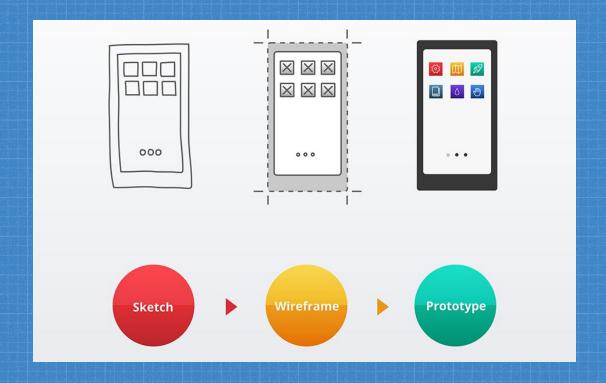
#### Plan for the recitation

- What + why wireframe?
- Intro to Figma
- Your turn to wireframe!

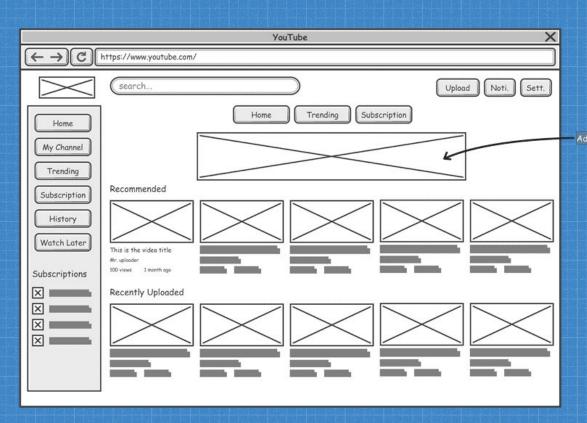
#### Last recitation



#### What is a wireframe?



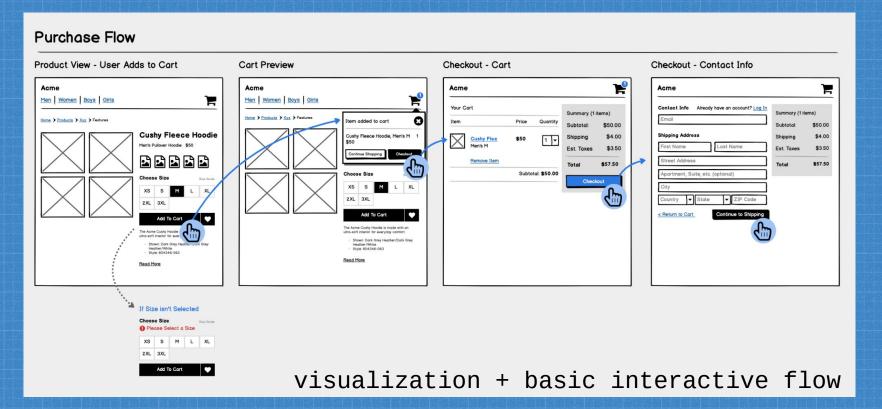
#### What is a wireframe?



Focus on layout, interactions, functionality over Colors + aesthetics

What we are **not** doing today

#### Closer to what we'll be doing



7

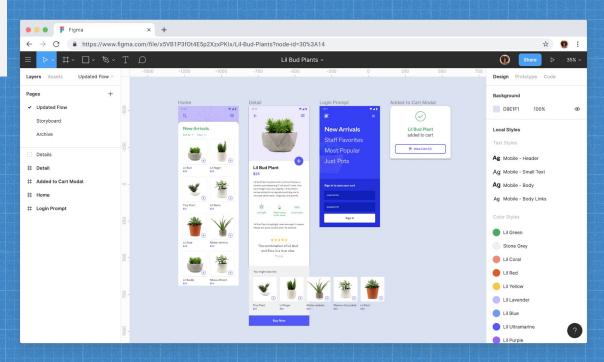
## 2

## Isn't wireframing just for product designers?

Why do I need to learn this if I'm a SWE?

## Wireframing Tools



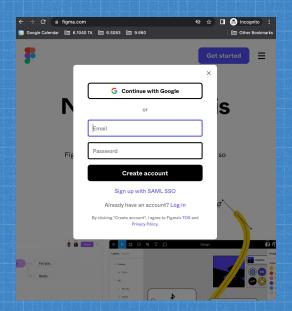


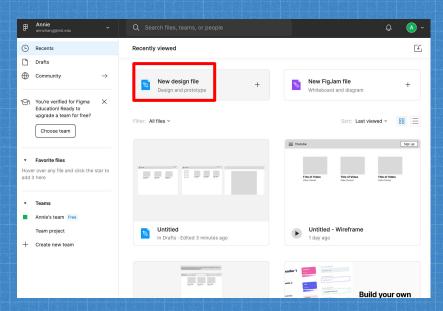
#### Things to keep in mind wireframing in Figma:

- Keep aesthetic elements simple
  - Colors should be grayscale: white, black, and gray
- Choose a simple font
  - right now fonts are just used to communicate hierarchy of information
- Represent graphics and images with boxes
- Figma basics are already powerful

#### Sign up for Figma!

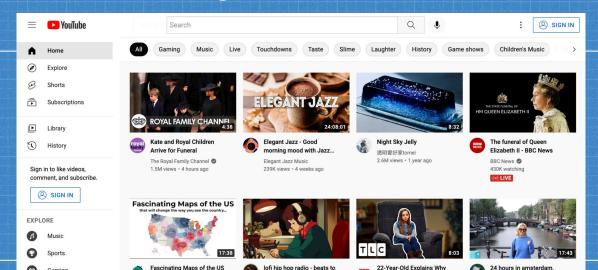
- $\bullet$  Figma.com  $\rightarrow$  free starter account
  - (later) <u>upgrade to free educational acct</u> with professional features





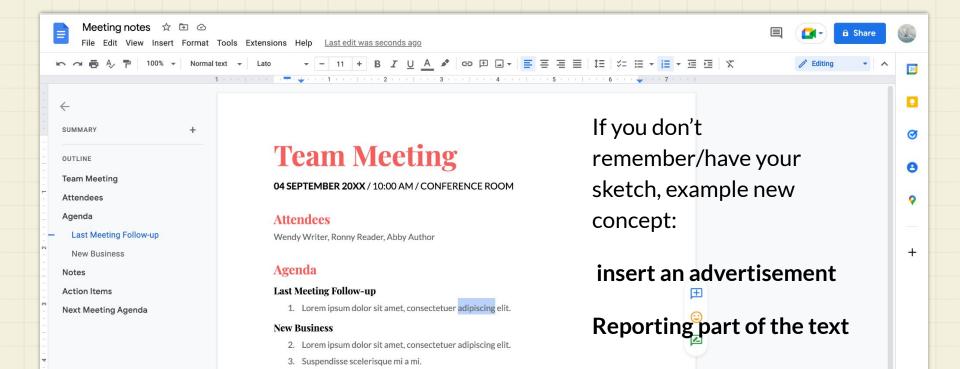
### 4

#### Intro to Figma Tutorial



### LAST RECITATION'S SKETCH

Introduce a new concept to Google Docs.



# Part 1 (12 min) Sketch → Wireframe

Start with one frame (then add)
Include some basic interaction
Decide what to include or not

### Part 2 (5 min) User testing + feedback

Does layout + user flow make sense? Can you understand my concept just by looking?

# Part 3 (5 min) Improve wireframe

Pick one feedback to incorporate Finish up wireframing

#### Resources

- https://www.figma.com/blog/how-to-wireframe/
- https://designlab.com/figma-101-course/introduction-to--figma/
- https://www.youtube.com/watch?v=dXQ7IHkTiMM