## **PSIT Project Module Documentation**

## 'project' custom module

Designed for PSIT Project: Video Game Sales

By Teerapat Kraisrisirikul

## List of module attributes and functions

- project.consoles

View a <u>list of home video game consoles</u>.

project.handhelds

View a <u>list of handheld game consoles</u>.

- project.windows

View a <u>list of Microsoft Windows</u>.

- project.help()

Shows up the url of all PSIT project documents.

- project.fill\_missing\_year(<data\_list>)

Returns a <u>data list with all year data from 1980 to 2016</u>. Any previous missing years will have 0 as its data. This will also helps removing year 2017 or later and its data from the data list.

- project.add\_relative(<key>)

Returns an index-relative value-summed of the input list.

EXAMPLE: pass-in: [[a, b, c], [d, e, f], [g, h, i]]returns: [(a+d+g), (b+e+h), (c+f+i)]

- project.platform\_convert(<platform>)

Returns a platform type from a single platform.

- project.platform\_convert\_df(<DataFrame>)

Returns a <u>platform-converted DataFrame</u>.

- project.platform\_convert\_list(<data\_list>, merge=True)

Returns a platform-converted data-merged list.

WARNING: One of the indexes must be <platform> and other indexes must be 'int' or 'float' value.