

PSIT Project Overview

Overview

- **Genre** of games **ratio** [\[overview_genre.py\]](#)
- **Platform type** of games **ratio** [\[Pie / overview_platform.py\]](#)

Releases

- Each **genre** of games **count** in each **year** [\[releases_genre.py\]](#)
- **Platform type** of games **count** in each **year** [\[releases_platform.py\]](#)

Growth

- Each **Platform type** of games **stacked** in each **year** [\[growth.py\]](#)

Sales

- NA, EU, JP, other and global sales **summed** in each **year** [\[sales_region.py\]](#)
- ~~Each **genre** of games **global sales summed** in each **year** [\[sales_genre.py\]](#)~~
- ~~**Platform type** of games **global sales summed** in each **year** [\[sales_platform.py\]](#)~~

Top Publishers

- Top **<n>** publishers. [\[Treemap / publishers.py\]](#)

~~Average sale per game by type~~

- ~~Average sale~~ per game by ~~genre~~ in each ~~year~~ [~~Dot /~~
~~avgsales_genre.py~~]
- ~~Average sale~~ per game by ~~platform type~~ in each ~~year~~ [~~Dot /~~
~~avgsales_platform.py~~]

Notes: For **platform types**, please view ["platform_types.pdf"](#).