

PSIT Project Gaming Platforms

- **2600** - Atari 2600 (Home video game console)
- **3DO** - 3DO Interactive Multiplayer (Home video game console)
- **3DS** - Nintendo 3DS (Handheld game console)
- **DC** - Dreamcast (Home video game console)
- **DS** - Nintendo DS (Handheld game console)
- **GB** - Game Boy (Handheld game console)
- **GBA** - Game Boy Advance (Handheld game console)
- **GC** - GameCube (Home video game console)
- **GEN** - Sega Genesis (Home video game console)
- **GG** - GameGear (Handheld game console)
- **N64** - Nintendo 64 (Home video game console)
- **NES** - Nintendo Entertainment System (Home video game console)
- **NG** - Neo Geo (Home video game console)
- **PC** - Microsoft Windows (PC)
- **PCFX** - PC-FX (Home video game console)
- **PS** - PlayStation (Home video game console)
- **PS2** - PlayStation 2 (Home video game console)
- **PS3** - PlayStation 3 (Home video game console)
- **PS4** - PlayStation 4 (Home video game console)
- **PSP** - PlayStation Portable (Handheld game console)
- **PSV** - PlayStation Vita (Handheld game console)
- **SAT** - Sega Saturn (Home video game console)
- **SCD** - Sega CD (Home video game console)

- **SNES** - Super Nintendo Entertainment System (Home video game console)
- **TG16** - TurboGrafx-16 (Home video game console)
- **WS** - WonderSwan (Handheld game console)
- **Wii** - Wii (Home video game console)
- **WiiU** - Wii U (Home video game console)
- **X360** - Xbox 360 (Home video game console)
- **XB** - XBox (Home video game console)
- **XOne** - Xbox One (Home video game console)