

# MIT 6.1100

## Top-Down Parsing

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# Orientation

- Language specification
  - Lexical structure – regular expressions
  - Syntactic structure – grammar
- This Lecture - recursive descent parsers
  - Code parser as set of mutually recursive procedures
  - Structure of program matches structure of grammar

# Starting Point

- Assume lexical analysis has produced a sequence of tokens
  - Each token has a type and value
  - Types correspond to terminals
  - Values to contents of token read in
- Examples
  - Int 549 – integer token with value 549 read in
  - if - if keyword, no need for a value
  - AddOp + - add operator, value +

# Example

Boolean Term()

```
if (token = Int n) token = NextToken(); return(TermPrime())  
else return(false)
```

Boolean TermPrime()

```
if (token = *)  
    token = NextToken();  
    if (token = Int n) token = NextToken(); return(TermPrime())  
    else return(false)  
else if (token = /)  
    token = NextToken();  
    if (token = Int n) token = NextToken(); return(TermPrime())  
    else return(false)  
else return(true)
```

$\text{Term} \rightarrow \text{Int Term}'$

$\text{Term}' \rightarrow * \text{Int Term}'$

$\text{Term}' \rightarrow / \text{Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

# Basic Approach

- Start with Start symbol
- Build a leftmost derivation
  - If leftmost symbol is nonterminal, choose a production and apply it
  - If leftmost symbol is terminal, match against input
  - If all terminals match, have found a parse!
  - Key: find correct productions for nonterminals

# Graphical Illustration of Leftmost Derivation

Sentential Form



# Grammar for Parsing Example

Start  $\rightarrow$  Expr

Expr  $\rightarrow$  Expr + Term

Expr  $\rightarrow$  Expr - Term

Expr  $\rightarrow$  Term

Term  $\rightarrow$  Term \* Int

Term  $\rightarrow$  Term / Int

Term  $\rightarrow$  Int

- Set of tokens is  $\{ +, -, *, /, \text{Int} \}$ , where Int =  $[0-9][0-9]^*$
- For convenience, may represent each Int n token by n

# Parsing Example

Parse  
Tree

Start

Remaining Input

2-2\*2

Sentential Form

Start

Current Position in Parse Tree





# Parsing Example

Parse  
Tree

Start

Expr

Current Position in Parse Tree

Remaining Input

2-2\*2

Sentential Form

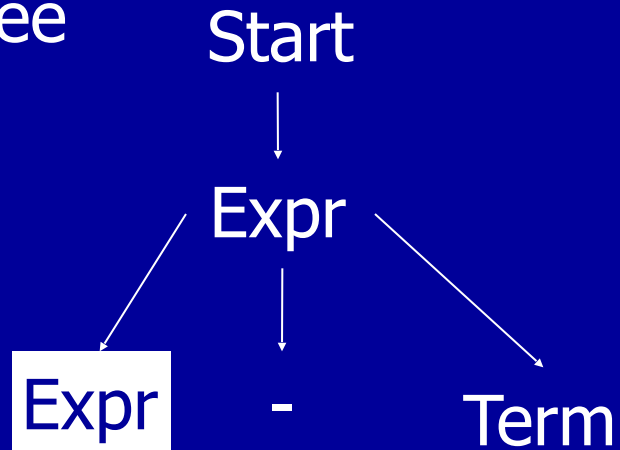
Expr

Applied Production

Start  $\rightarrow$  Expr

# Parsing Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

Expr - Term

Expr  $\rightarrow$  Expr + Term

Expr  $\rightarrow$  Expr - Term

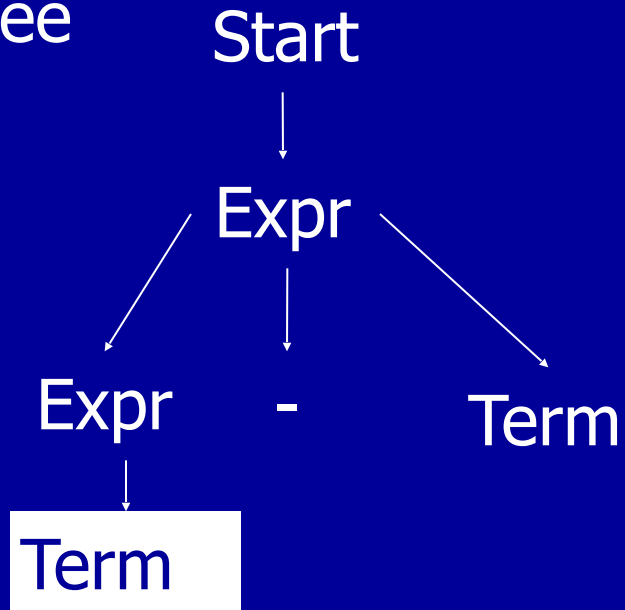
Expr  $\rightarrow$  Term

Applied Production

Expr  $\rightarrow$  Expr - Term

# Parsing Example

Parse  
Tree



$\text{Expr} \rightarrow \text{Expr} + \text{Term}$

$\text{Expr} \rightarrow \text{Expr} - \text{Term}$

$\text{Expr} \rightarrow \text{Term}$

Remaining Input

2-2\*2

Sentential Form

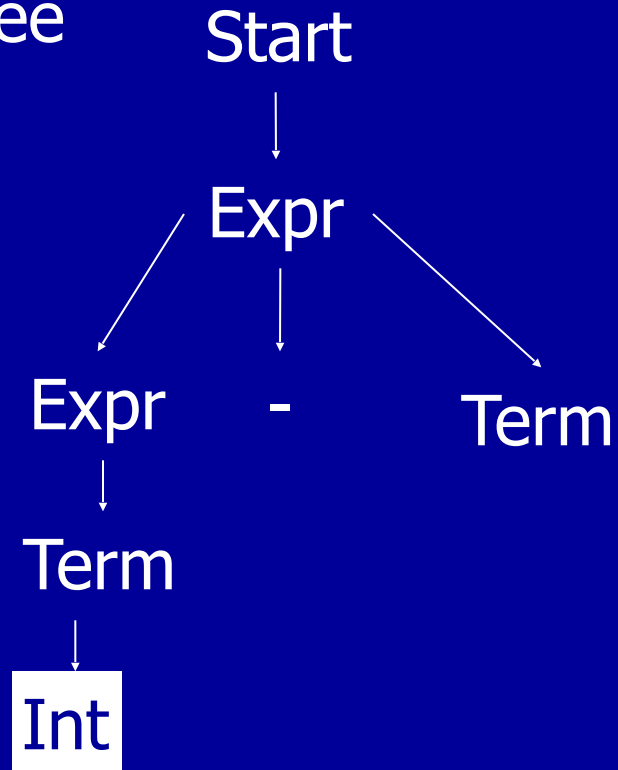
Term - Term

Applied Production

$\text{Expr} \rightarrow \text{Term}$

# Parsing Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

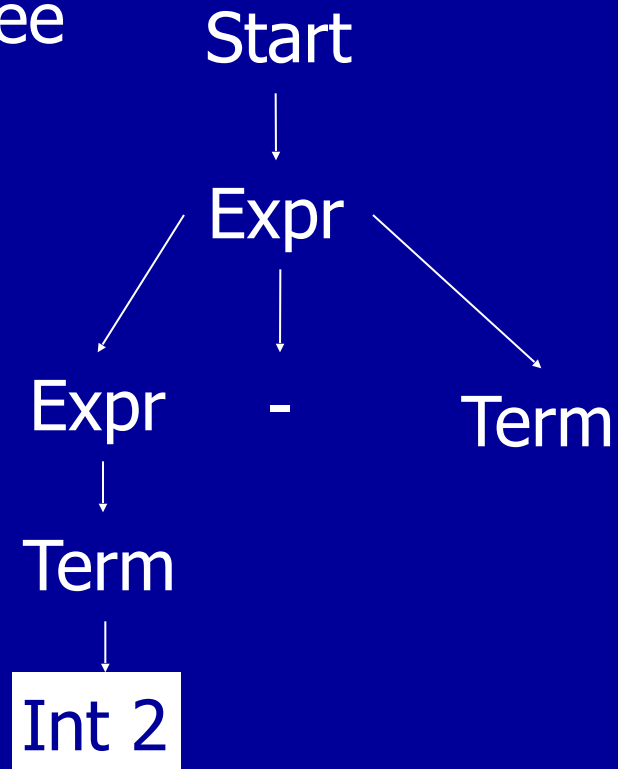
Int - Term

Applied Production

Term  $\rightarrow$  Int

# Parsing Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

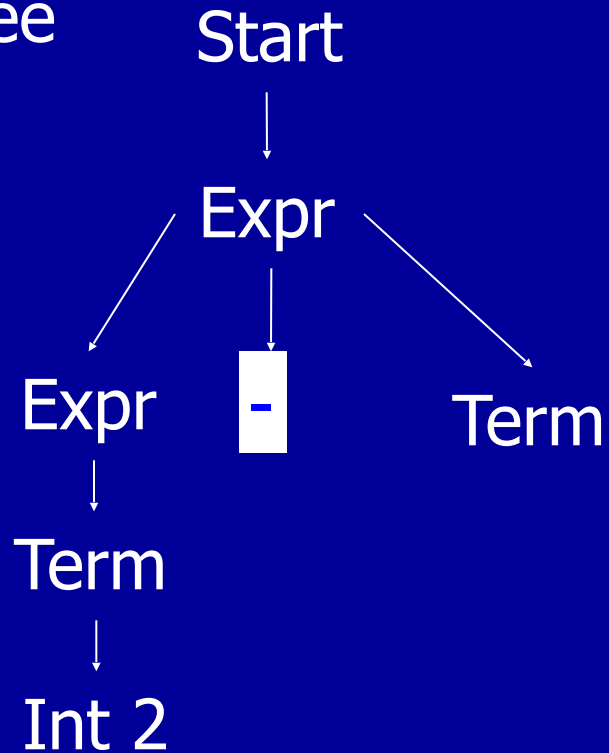
2-2\*2

Sentential Form

2 - Term

# Parsing Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

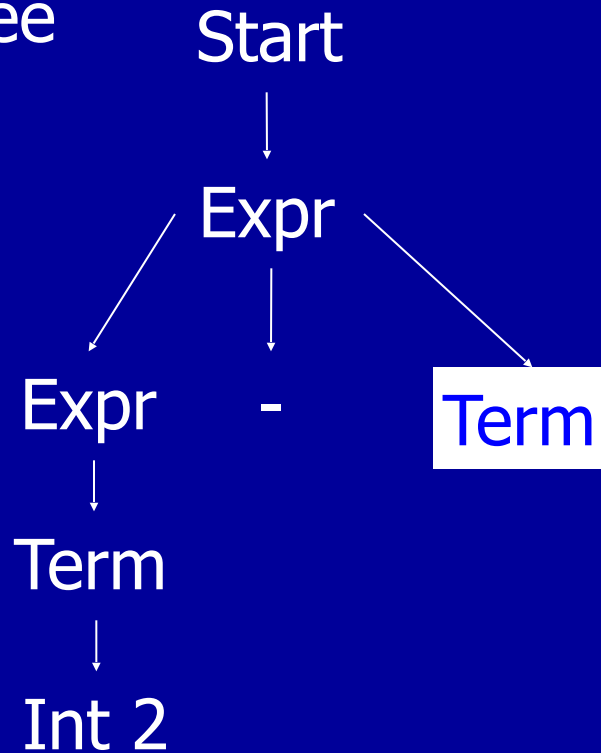
-2\*2

Sentential Form

2 - Term

# Parsing Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

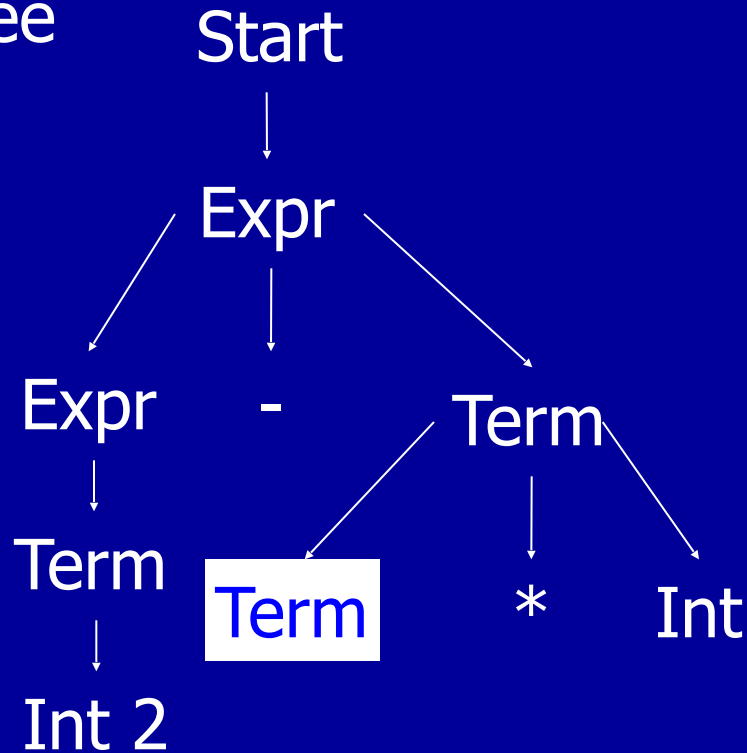
2\*2

Sentential Form

2 - Term

# Parsing Example

Parse  
Tree



Remaining Input

2\*2

Sentential Form

2 - Term\*Int

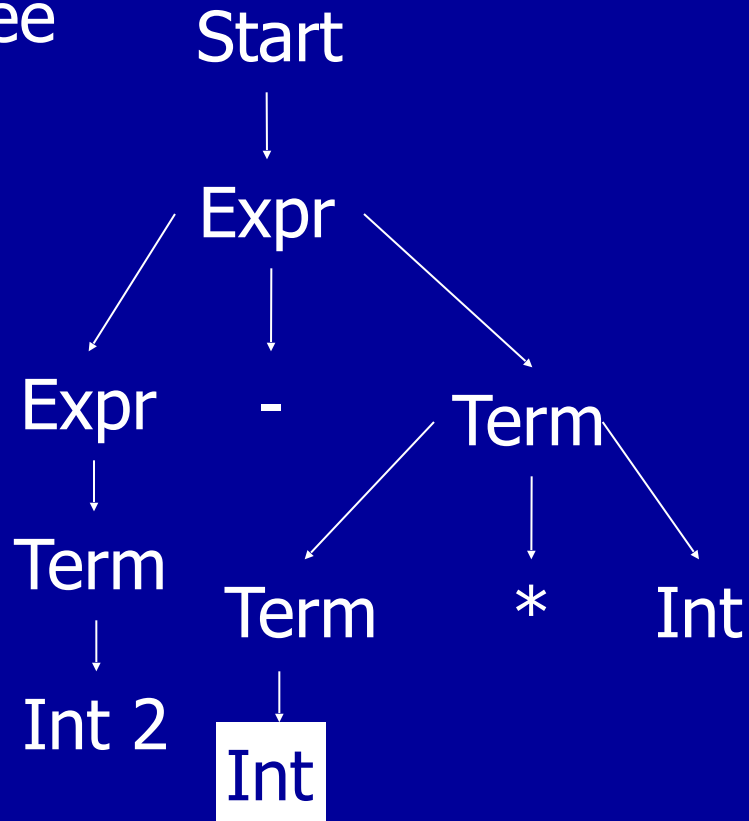
Applied Production

$\text{Term} \rightarrow \text{Term} * \text{Int}$



# Parsing Example

Parse  
Tree



Remaining Input

2\*2

Sentential Form

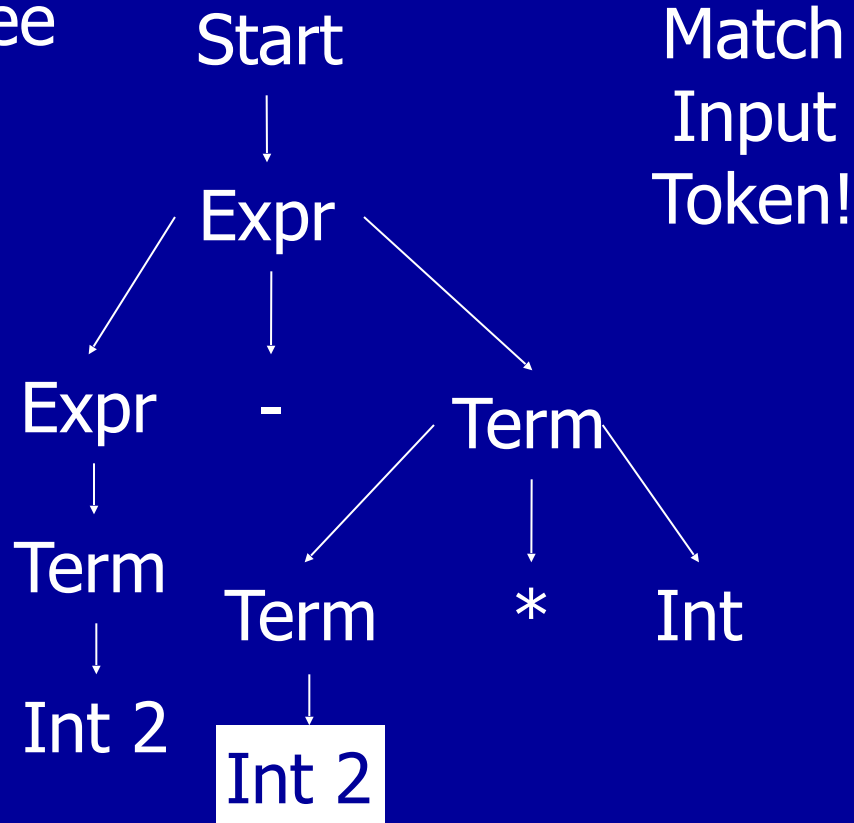
2 - Int \* Int

Applied Production

Term  $\rightarrow$  Int

# Parsing Example

Parse  
Tree



Remaining Input

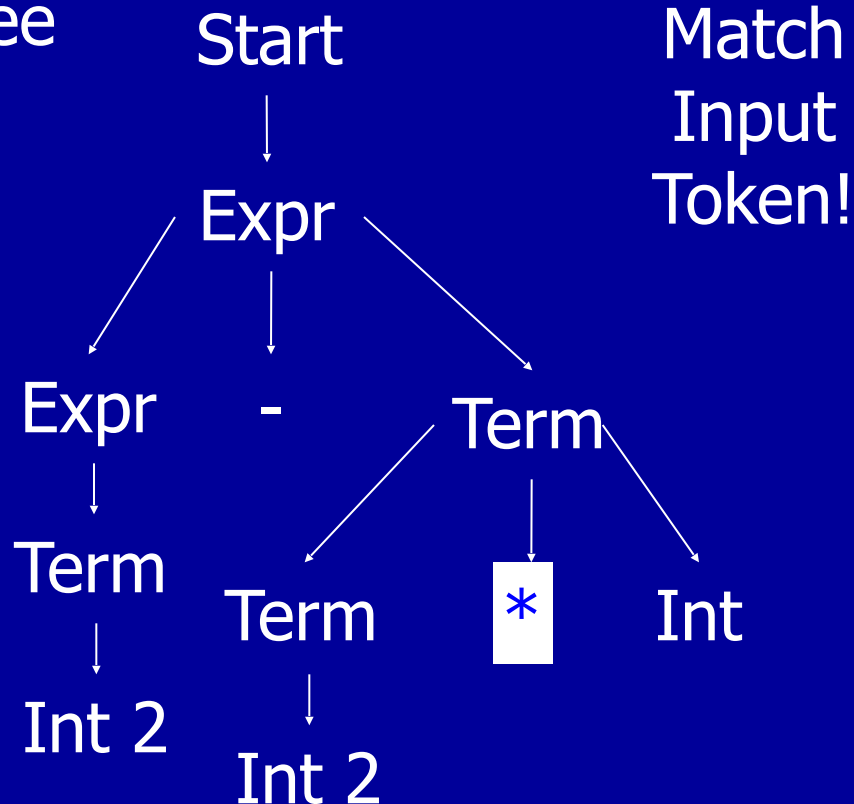
2\*2

Sentential Form

2 - 2\* Int

# Parsing Example

Parse  
Tree



Remaining Input

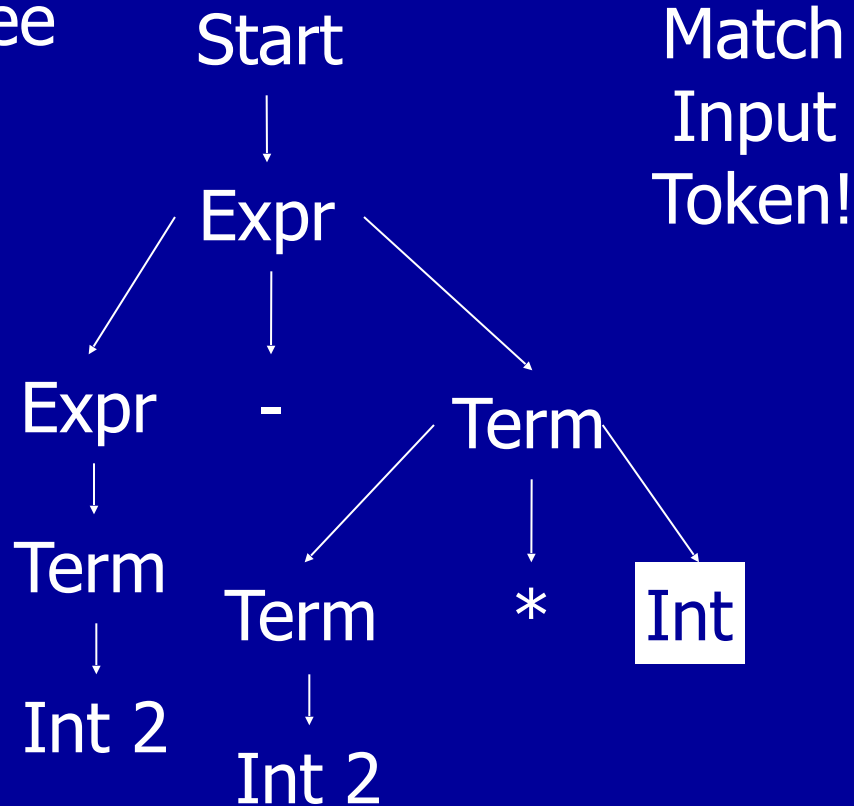
\*2

Sentential Form

2 - 2\* Int

# Parsing Example

Parse  
Tree



Remaining Input

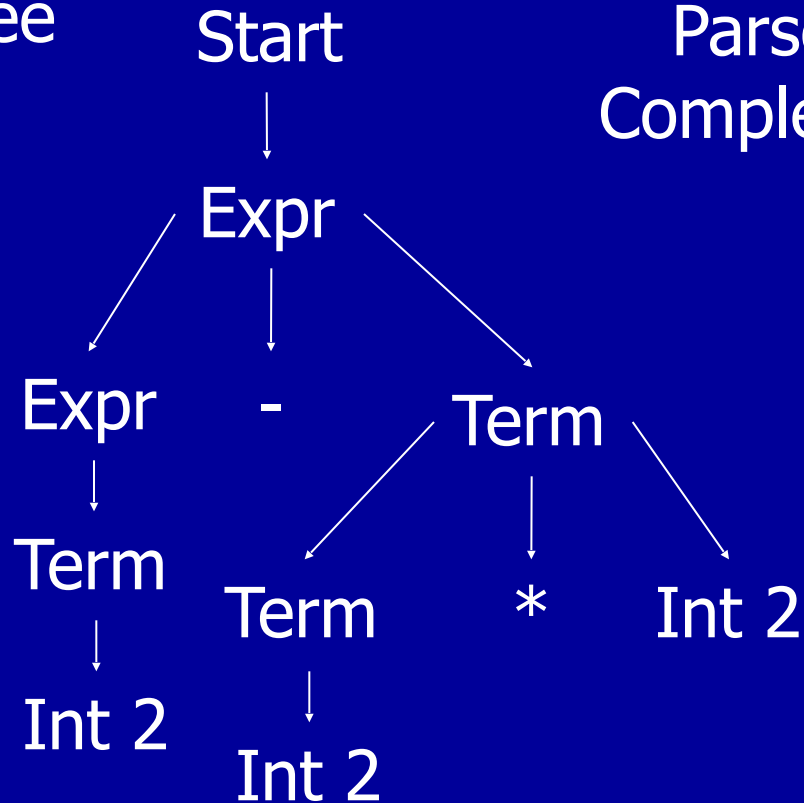
2

Sentential Form

2 - 2\* Int

# Parsing Example

Parse  
Tree



Parse  
Complete!

Remaining Input

2

Sentential Form

2 - 2\*2

# Summary

- Three Actions (Mechanisms)
  - Apply production to expand current nonterminal in parse tree
  - Match current terminal (consuming input)
  - Accept the parse as correct
- Parser generates preorder traversal of parse tree
  - visit parents before children
  - visit siblings from left to right

# Policy Problem

- Which production to use for each nonterminal?
- Classical Separation of Policy and Mechanism
- One Approach: Backtracking
  - Treat it as a search problem
  - At each choice point, try next alternative
  - If it is clear that current try fails, go back to previous choice and try something different
- General technique for searching
- Used a lot in classical AI and natural language processing (parsing, speech recognition)

# Backtracking Example

Parse  
Tree

*Start*

Remaining Input

$2-2*2$

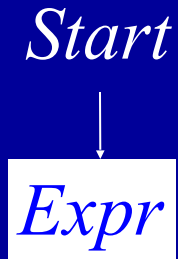
Sentential Form

*Start*



# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

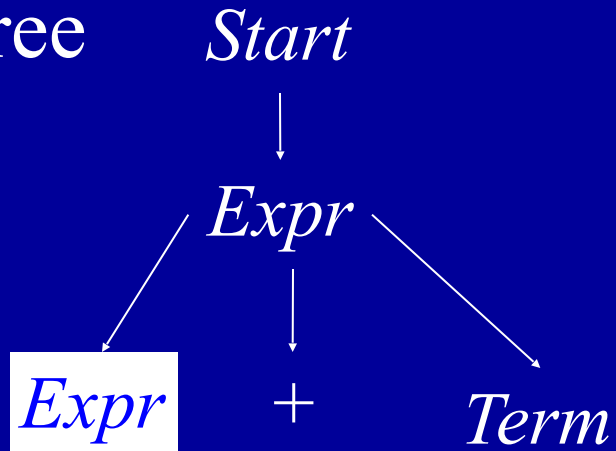
*Expr*

Applied Production

$Start \rightarrow Expr$

# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

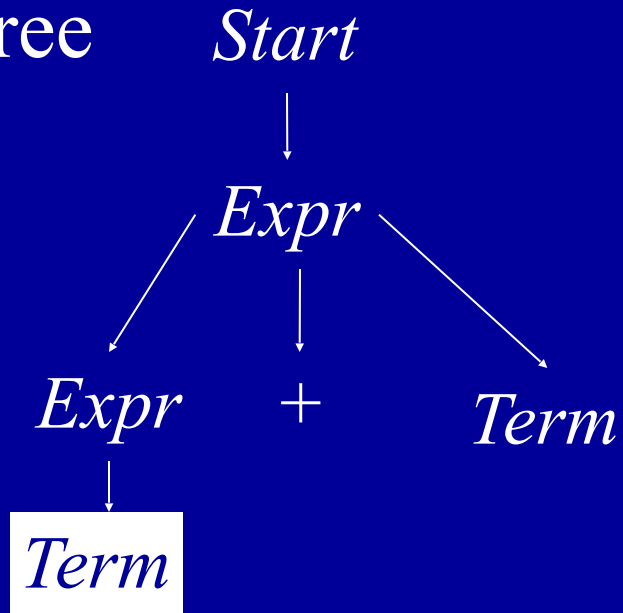
$Expr + Term$

Applied Production

$Expr \rightarrow Expr + Term$

# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

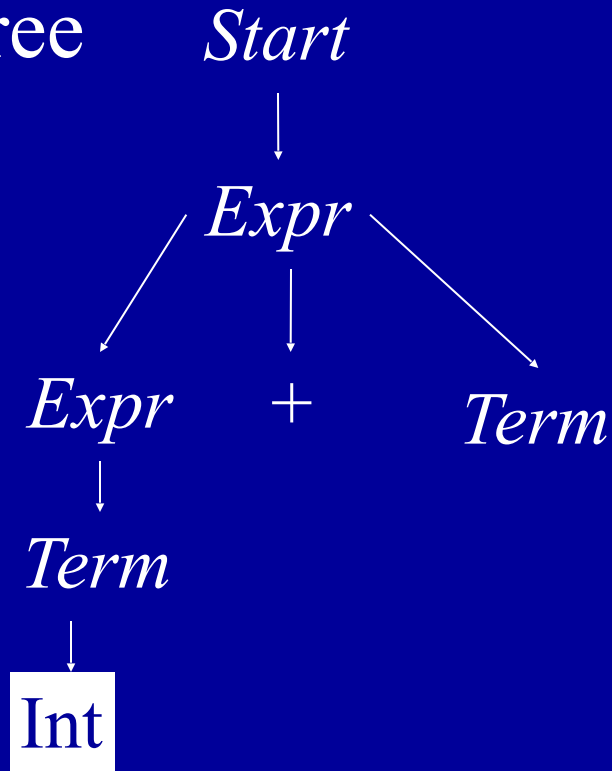
$Term + Term$

Applied Production

$Expr \rightarrow Term$

# Backtracking Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

2-2\*2

Sentential Form

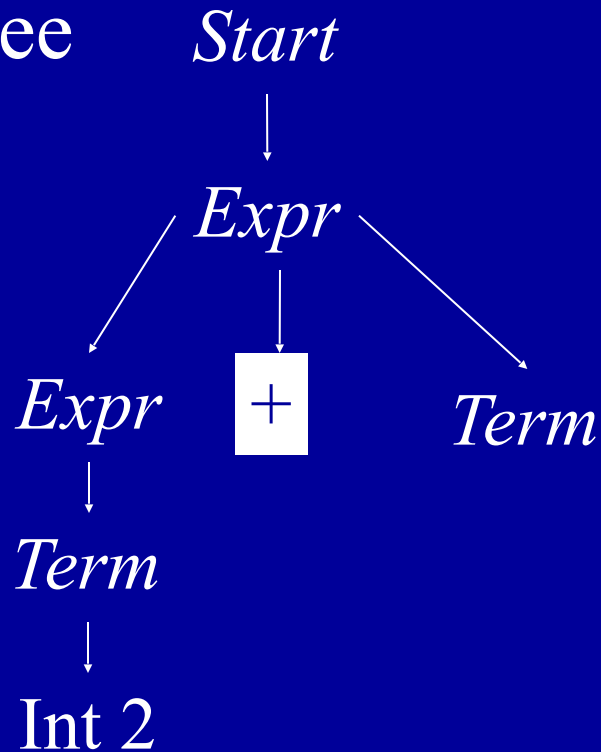
$\text{Int} + \text{Term}$

Applied Production

$\text{Term} \rightarrow \text{Int}$

# Backtracking Example

Parse  
Tree



Can't  
Match  
Input  
Token!

Remaining Input

-2\*2

Sentential Form

2 - *Term*

Applied Production

*Term* → Int

# Backtracking Example

Parse  
Tree

*Start*



*Expr*

So  
Backtrack!

Remaining Input

2-2\*2

Sentential Form

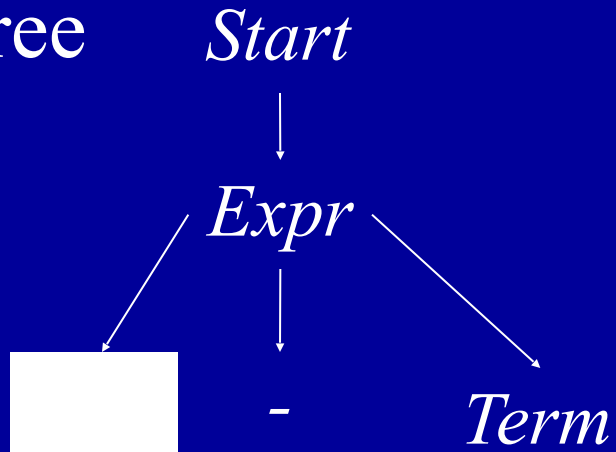
*Expr*

Applied Production

$Start \rightarrow Expr$

# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

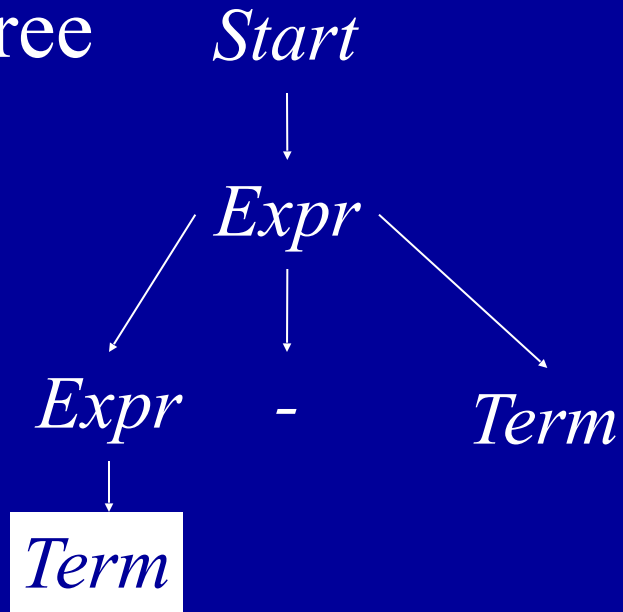
*Expr - Term*

Applied Production

*Expr*  $\rightarrow$  *Expr - Term*

# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

$Term - Term$

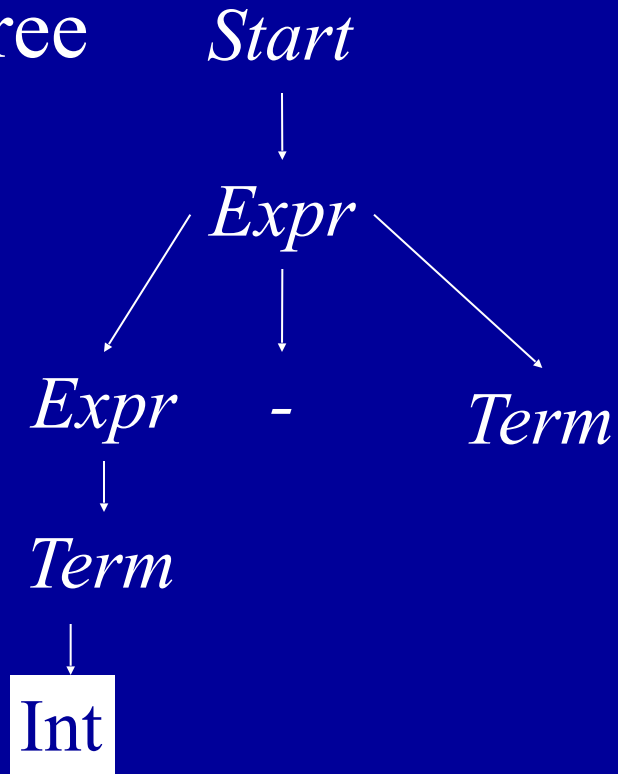
Applied Production

$Expr \rightarrow Term$



# Backtracking Example

Parse  
Tree



Remaining Input

2-2\*2

Sentential Form

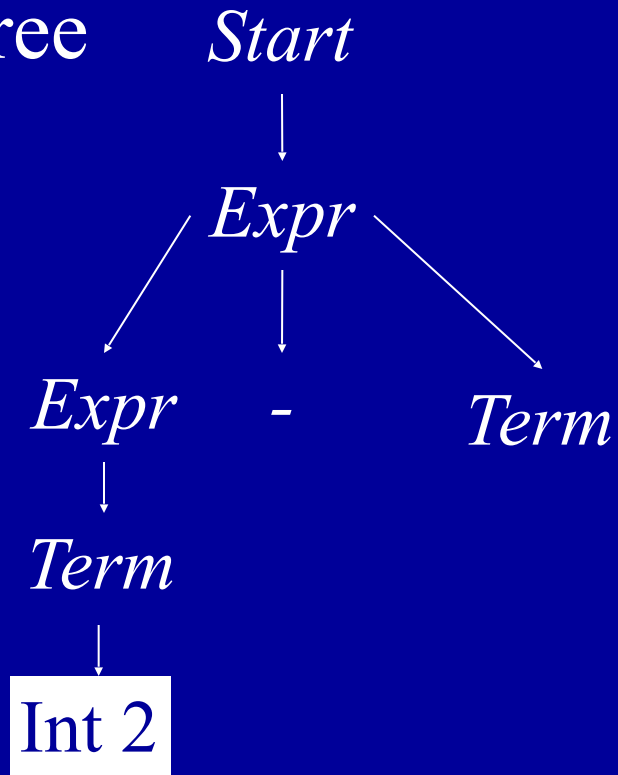
Int - Term

Applied Production

$Term \rightarrow \text{Int}$

# Backtracking Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

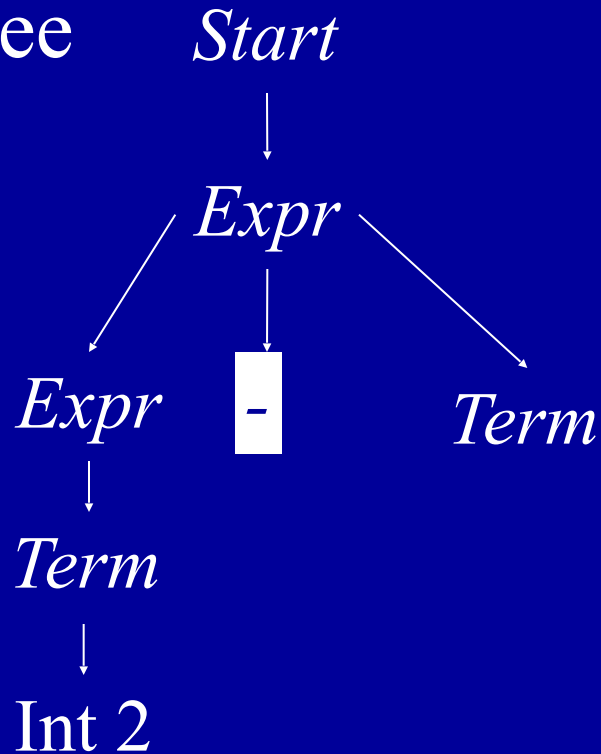
-2\*2

Sentential Form

2 - *Term*

# Backtracking Example

Parse  
Tree



Match  
Input  
Token!

Remaining Input

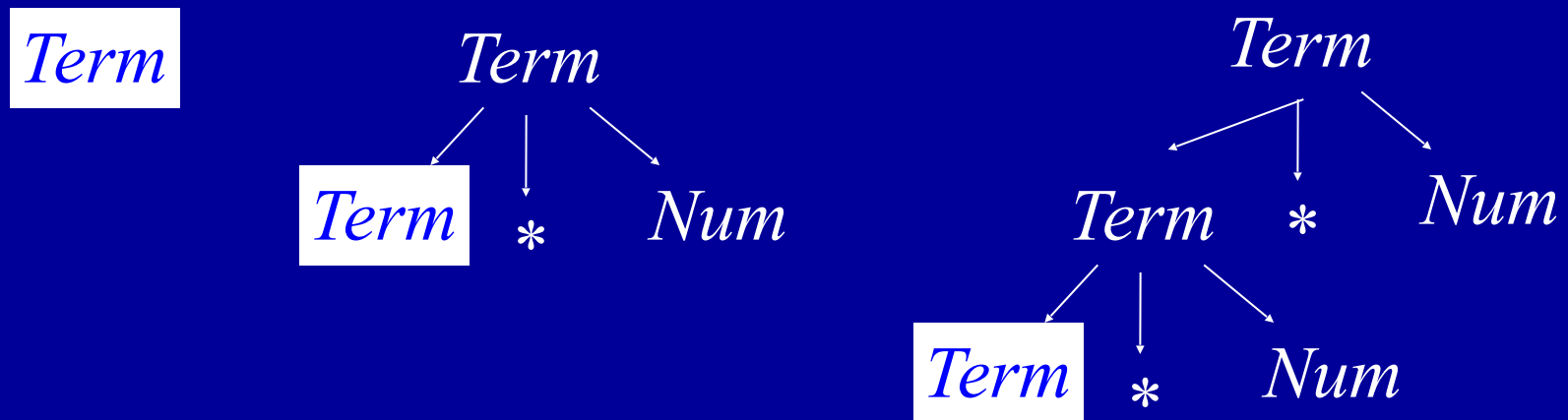
$2*2$

Sentential Form

$2 - \textit{Term}$

# Left Recursion + Top-Down Parsing = Infinite Loop

- Example Production:  $\text{Term} \rightarrow \text{Term} * \text{Num}$
- Potential parsing steps:

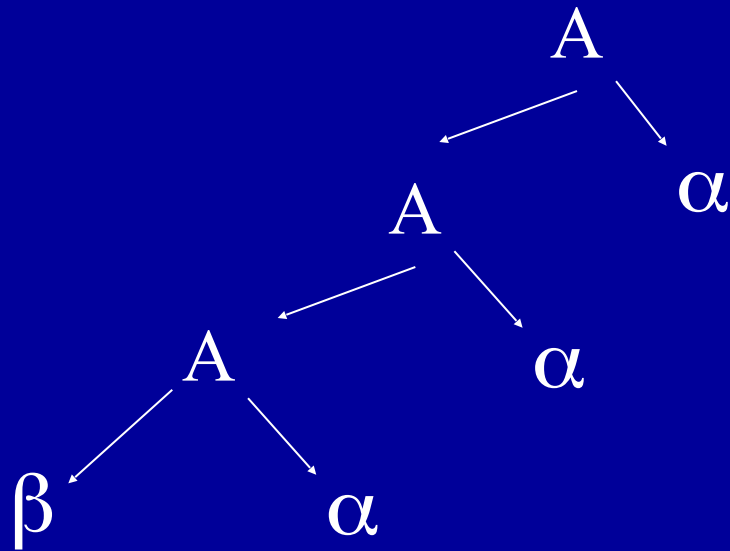


# General Search Issues

- Three components
  - Search space (parse trees)
  - Search algorithm (parsing algorithm)
  - Goal to find (parse tree for input program)
- Would like to (but can't always) ensure that
  - Find goal (hopefully quickly) if it exists
  - Search terminates if it does not
- Handled in various ways in various contexts
  - Finite search space makes it easy
  - Exploration strategies for infinite search space
  - Sometimes one goal more important (model checking)
- For parsing, hack grammar to remove left recursion

# Eliminating Left Recursion

- Start with productions of form
  - $A \rightarrow A \alpha$
  - $A \rightarrow \beta$
  - $\alpha, \beta$  sequences of terminals and nonterminals that do not start with  $A$
- Repeated application of  $A \rightarrow A \alpha$  builds parse tree like this:

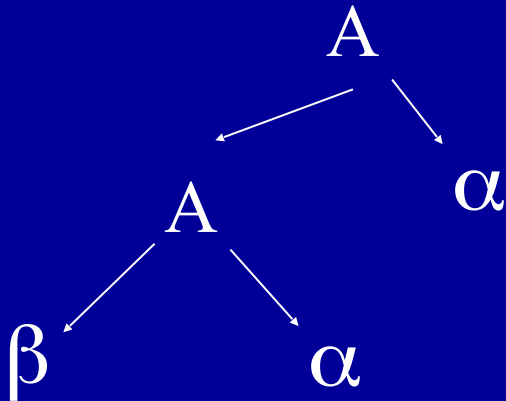


# Eliminating Left Recursion

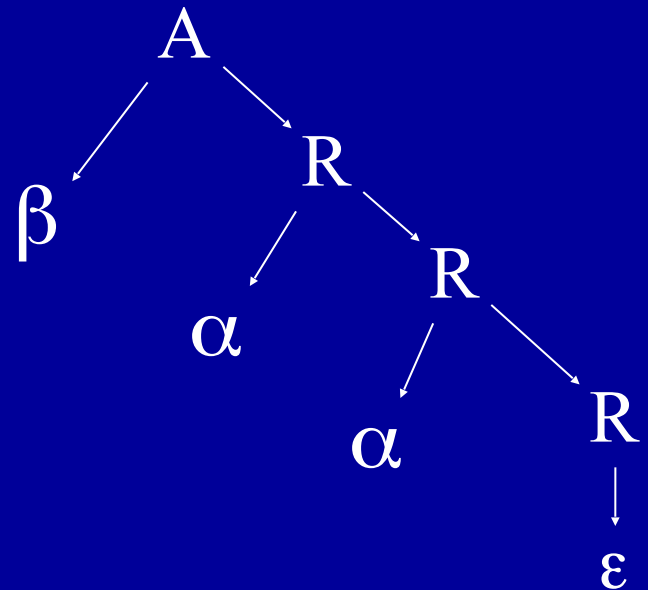
- Replacement productions

- $A \rightarrow A \alpha$        $A \rightarrow \beta R$        $R$  is a new nonterminal
- $A \rightarrow \beta$        $R \rightarrow \alpha R$
- $\quad \quad \quad R \rightarrow \epsilon$

Old Parse Tree



New Parse Tree



# Hacked Grammar

## Original Grammar Fragment

$\text{Term} \rightarrow \text{Term} * \text{Int}$

$\text{Term} \rightarrow \text{Term} / \text{Int}$

$\text{Term} \rightarrow \text{Int}$

## New Grammar Fragment

$\text{Term} \rightarrow \text{Int Term}'$

$\text{Term}' \rightarrow * \text{Int Term}'$

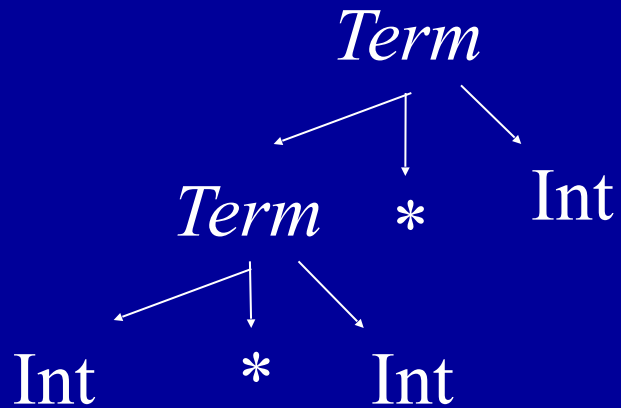
$\text{Term}' \rightarrow / \text{Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

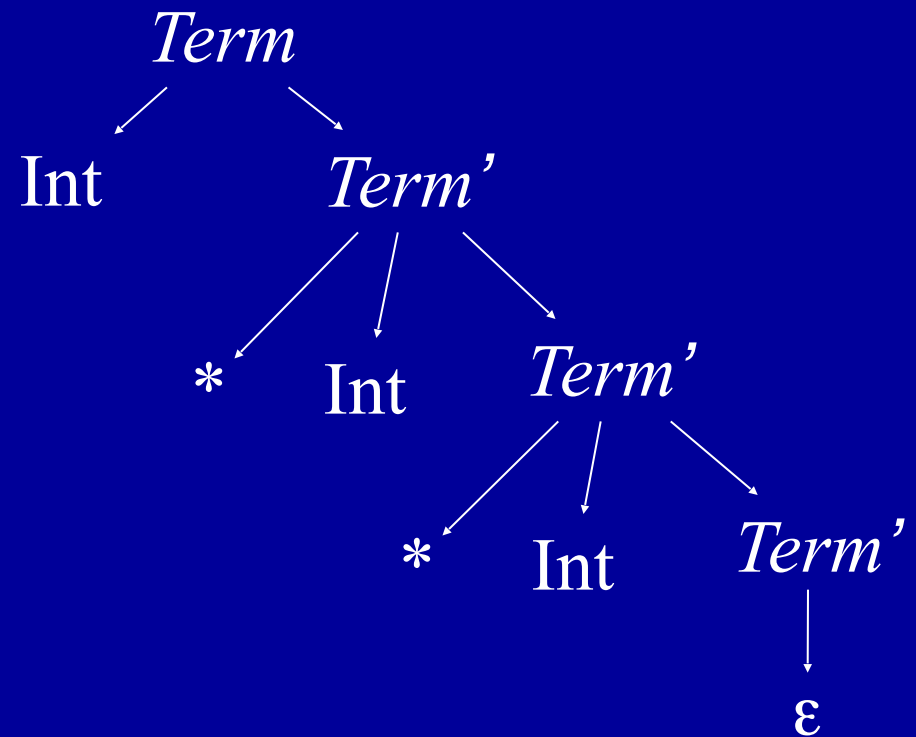


# Parse Tree Comparisons

Original Grammar



New Grammar



# Eliminating Left Recursion

- Changes search space exploration algorithm
  - Eliminates direct infinite recursion
  - But grammar less intuitive
- Sets things up for predictive parsing

# Predictive Parsing

- Alternative to backtracking
- Useful for programming languages, which can be designed to make parsing easier
- Basic idea
  - Look ahead in input stream
  - Decide which production to apply based on next tokens in input stream
  - We will use one token of lookahead

# Predictive Parsing Example Grammar

Start  $\rightarrow$  Expr

Expr  $\rightarrow$  Term Expr'

Expr'  $\rightarrow$  + Term Expr'

Expr'  $\rightarrow$  - Term Expr'

Expr'  $\rightarrow$   $\epsilon$

Term  $\rightarrow$  Int Term'

Term'  $\rightarrow$  \* Int Term'

Term'  $\rightarrow$  / Int Term'

Term'  $\rightarrow$   $\epsilon$

# Choice Points

- Assume  $\text{Term}'$  is current position in parse tree
- Have three possible productions to apply
  - $\text{Term}' \rightarrow * \text{Int Term}'$
  - $\text{Term}' \rightarrow / \text{Int Term}'$
  - $\text{Term}' \rightarrow \varepsilon$
- Use next token to decide
  - If next token is  $*$ , apply  $\text{Term}' \rightarrow * \text{Int Term}'$
  - If next token is  $/$ , apply  $\text{Term}' \rightarrow / \text{Int Term}'$
  - Otherwise, apply  $\text{Term}' \rightarrow \varepsilon$

# Predictive Parsing + Hand Coding = Recursive Descent Parser

- One procedure per nonterminal NT
  - Productions  $NT \rightarrow \beta_1, \dots, NT \rightarrow \beta_n$
  - Procedure examines the current input symbol T to determine which production to apply
    - If  $T \in \text{First}(\beta_k)$
    - Apply production k
    - Consume terminals in  $\beta_k$  (check for correct terminal)
    - Recursively call procedures for nonterminals in  $\beta_k$
  - Current input symbol stored in global variable token
- Procedures return
  - true if parse succeeds
  - false if parse fails

# Example

Boolean Term()

```
if (token = Int n) token = NextToken(); return(TermPrime())  
else return(false)
```

Boolean TermPrime()

```
if (token = *)  
    token = NextToken();  
    if (token = Int n) token = NextToken(); return(TermPrime())  
    else return(false)  
else if (token = /)  
    token = NextToken();  
    if (token = Int n) token = NextToken(); return(TermPrime())  
    else return(false)  
else return(true)
```

$\text{Term} \rightarrow \text{Int Term}'$

$\text{Term}' \rightarrow * \text{Int Term}'$

$\text{Term}' \rightarrow / \text{Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

# Multiple Productions With Same Prefix in RHS

- Example Grammar

NT  $\rightarrow$  if then

NT  $\rightarrow$  if then else

- Assume NT is current position in parse tree, and if is the next token
- Unclear which production to apply
  - Multiple  $k$  such that  $T \in \text{First}(\beta_k)$
  - $\text{if} \in \text{First}(\text{if then})$
  - $\text{if} \in \text{First}(\text{if then else})$



# Solution: Left Factor the Grammar

- New Grammar Factors Common Prefix Into Single Production
  - $NT \rightarrow \text{if then } NT'$
  - $NT' \rightarrow \text{else}$
  - $NT' \rightarrow \varepsilon$
- No choice when next token is if!
- All choices have been unified in one production.

# Nonterminals

- What about productions with nonterminals?

$$NT \rightarrow NT_1 \alpha_1$$

$$NT \rightarrow NT_2 \alpha_2$$

- Must choose based on possible first terminals that  $NT_1$  and  $NT_2$  can generate
- What if  $NT_1$  or  $NT_2$  can generate  $\varepsilon$ ?
  - Must choose based on  $\alpha_1$  and  $\alpha_2$

# NT derives $\varepsilon$

- Two rules
  - $NT \rightarrow \varepsilon$  implies NT derives  $\varepsilon$
  - $NT \rightarrow NT_1 \dots NT_n$  and for all  $1 \leq i \leq n$   $NT_i$  derives  $\varepsilon$  implies NT derives  $\varepsilon$

# Fixed Point Algorithm for Derives $\varepsilon$

for all nonterminals NT

    set NT derives  $\varepsilon$  to be false

for all productions of the form  $NT \rightarrow \varepsilon$

    set NT derives  $\varepsilon$  to be true

while (some NT derives  $\varepsilon$  changed in last iteration)

    for all productions of the form  $NT \rightarrow NT_1 \dots NT_n$

        if (for all  $1 \leq i \leq n$   $NT_i$  derives  $\varepsilon$ )

            set NT derives  $\varepsilon$  to be true

# First( $\beta$ )

- $T \in \text{First}(\beta)$  if  $T$  can appear as the first symbol in a derivation starting from  $\beta$ 
  - 1)  $T \in \text{First}(T)$
  - 2)  $\text{First}(S) \subseteq \text{First}(S\beta)$
  - 3)  $\text{NT derives } \varepsilon \text{ implies } \text{First}(\beta) \subseteq \text{First}(\text{NT}\beta)$
  - 4)  $\text{NT} \rightarrow S\beta \text{ implies } \text{First}(S\beta) \subseteq \text{First}(\text{NT})$
- Notation
  - $T$  is a terminal,  $\text{NT}$  is a nonterminal,  $S$  is a terminal or nonterminal, and  $\beta$  is a sequence of terminals or nonterminals

# Rules + Request Generate System of Subset Inclusion Constraints

Grammar

$\text{Term}' \rightarrow * \text{Int Term}'$

$\text{Term}' \rightarrow / \text{Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

Rules

- 1)  $T \in \text{First}(T)$
- 2)  $\text{First}(S) \subseteq \text{First}(S \beta)$
- 3) NT derives  $\varepsilon$  implies  
 $\text{First}(\beta) \subseteq \text{First}(\text{NT } \beta)$
- 4)  $\text{NT} \rightarrow S \beta$  implies  
 $\text{First}(S \beta) \subseteq \text{First}(\text{NT})$

Request: What is  $\text{First}(\text{Term}')$ ?

Constraints

$\text{First}(* \text{Int Term}') \subseteq \text{First}(\text{Term}')$

$\text{First}(/ \text{Int Term}') \subseteq \text{First}(\text{Term}')$

$\text{First}(*) \subseteq \text{First}(* \text{Int Term}')$

$\text{First}(/) \subseteq \text{First}(/ \text{Int Term}')$

$* \in \text{First}(*)$

$/ \in \text{First}(/)$

# Constraint Propagation Algorithm

## Constraints

$\text{First}(* \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}( / \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(*) \subseteq \text{First}(* \text{ Int Term}' )$

$\text{First}( / ) \subseteq \text{First}( / \text{ Int Term}' )$

$* \in \text{First}(*)$

$/ \in \text{First}( / )$

## Grammar

$\text{Term}' \rightarrow * \text{ Int Term}'$

$\text{Term}' \rightarrow / \text{ Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

## Solution

$\text{First}(\text{Term}' ) = \{ \}$

$\text{First}(* \text{ Int Term}' ) = \{ \}$

$\text{First}( / \text{ Int Term}' ) = \{ \}$

$\text{First}(*) = \{ \}$

$\text{First}( / ) = \{ \}$

Initialize Sets to  $\{ \}$

# Constraint Propagation Algorithm

## Constraints

$\text{First}(* \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(/ \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(*) \subseteq \text{First}(* \text{ Int Term}' )$

$\text{First}(/) \subseteq \text{First}( / \text{ Int Term}' )$

$* \in \text{First}(*)$

$/ \in \text{First}(/)$

## Grammar

$\text{Term}' \rightarrow * \text{ Int Term}'$

$\text{Term}' \rightarrow / \text{ Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

## Solution

$\text{First}(\text{Term}' ) = \{ \}$

$\text{First}(* \text{ Int Term}' ) = \{ \}$

$\text{First}( / \text{ Int Term}' ) = \{ \}$

$\text{First}(*) = \{ * \}$

$\text{First}( / ) = \{ / \}$

Propagate Constraints Until  
Fixed Point



# Constraint Propagation Algorithm

## Constraints

$\text{First}(* \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(/ \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(*) \subseteq \text{First}(* \text{ Int Term}' )$

$\text{First}(/) \subseteq \text{First}( / \text{ Int Term}' )$

$* \in \text{First}(*)$

$/ \in \text{First}(/)$

## Grammar

$\text{Term}' \rightarrow * \text{ Int Term}'$

$\text{Term}' \rightarrow / \text{ Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

## Solution

$\text{First}(\text{Term}' ) = \{ \}$

$\text{First}(* \text{ Int Term}' ) = \{ * \}$

$\text{First}( / \text{ Int Term}' ) = \{ / \}$

$\text{First}(*) = \{ * \}$

$\text{First}( / ) = \{ / \}$

Propagate Constraints Until  
Fixed Point

# Constraint Propagation Algorithm

## Constraints

$\text{First}(* \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}( / \text{ Int Term}' ) \subseteq \text{First}(\text{Term}' )$

$\text{First}(*) \subseteq \text{First}(* \text{ Int Term}' )$

$\text{First}( / ) \subseteq \text{First}( / \text{ Int Term}' )$

$* \in \text{First}(*)$

$/ \in \text{First}( / )$

## Grammar

$\text{Term}' \rightarrow * \text{ Int Term}'$

$\text{Term}' \rightarrow / \text{ Int Term}'$

$\text{Term}' \rightarrow \varepsilon$

## Solution

$\text{First}(\text{Term}' ) = \{*, /\}$

$\text{First}(* \text{ Int Term}' ) = \{*\}$

$\text{First}( / \text{ Int Term}' ) = \{ /\}$

$\text{First}(*) = \{*\}$

$\text{First}( / ) = \{ /\}$

Propagate Constraints Until  
Fixed Point

# Building A Parse Tree

- Have each procedure return the section of the parse tree for the part of the string it parsed
- Use exceptions to make code structure clean

# Building Parse Tree In Example

Term()

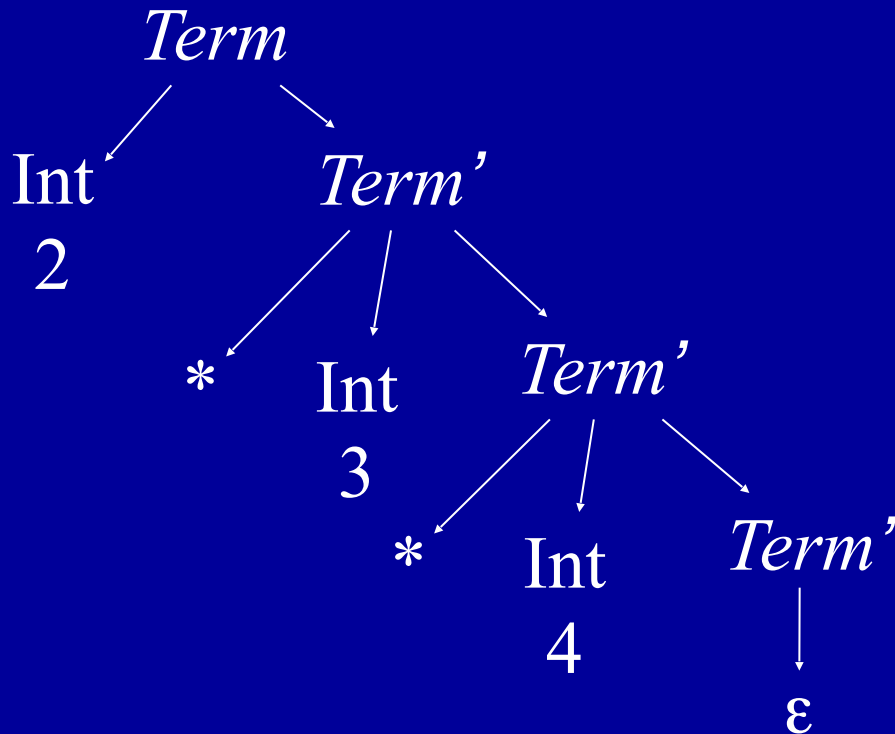
```
if (token = Int n)
    oldToken = token; token = NextToken();
    node = TermPrime();
    if (node == NULL) return oldToken;
    else return(new TermNode(oldToken, node);
else throw SyntaxError
```

TermPrime()

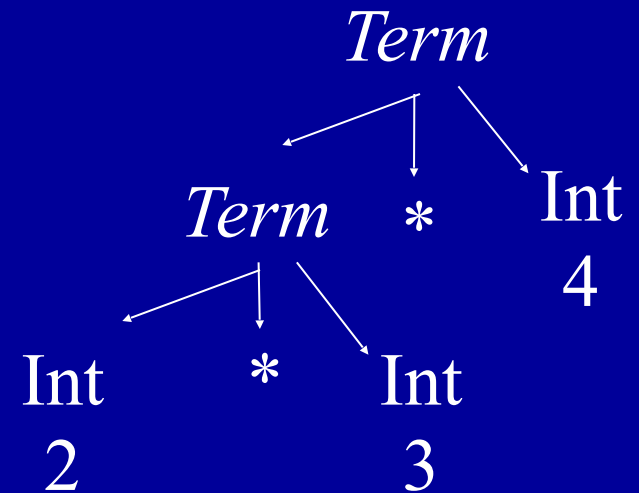
```
if (token = *) || (token = /)
    first = token; next = NextToken();
    if (next = Int n)
        token = NextToken();
        return(new TermPrimeNode(first, next, TermPrime()))
    else throw SyntaxError
else return(NULL)
```

# Parse Tree for $2*3*4$

Concrete  
Parse Tree



Desired  
Abstract  
Parse Tree



# Why Use Hand-Coded Parser?

- Why not use parser generator?
- What do you do if your parser doesn't work?
  - Recursive descent parser – write more code
  - Parser generator
    - Hack grammar
    - But if parser generator doesn't work, nothing you can do
- If you have complicated grammar
  - Increase chance of going outside comfort zone of parser generator
  - Your parser may NEVER work

# Bottom Line

- Recursive descent parser properties
  - Probably more work
  - But less risk of a disaster - you can almost always make a recursive descent parser work
  - May have easier time dealing with resulting code
    - Single language system
    - No need to deal with potentially flaky parser generator
    - No integration issues with automatically generated code
- If your parser development time is small compared to rest of project, or you have a really complicated language, use hand-coded recursive descent parser

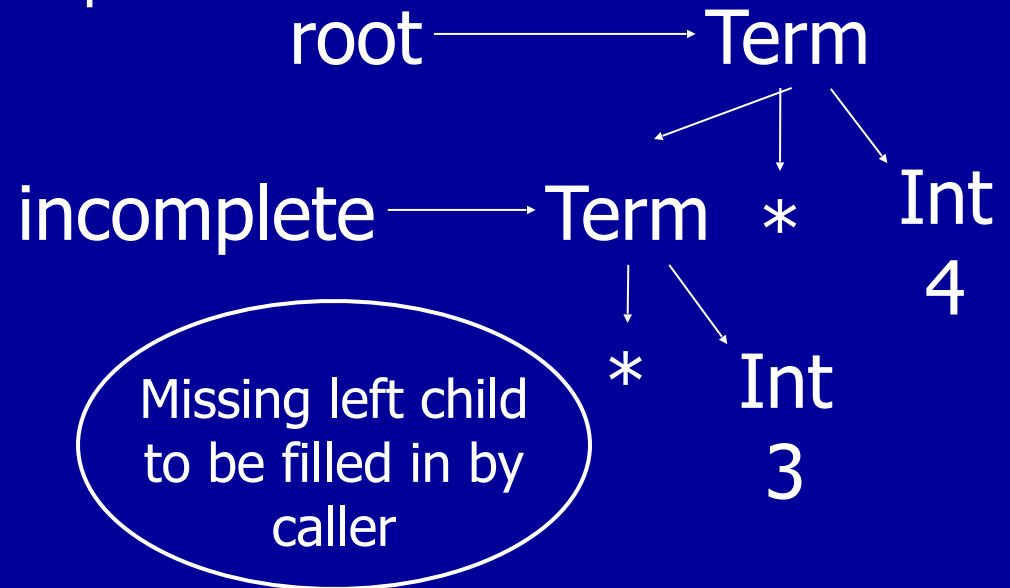
# Summary

- Top-Down Parsing
- Use Lookahead to Avoid Backtracking
- Parser is
  - Hand-Coded
  - Set of Mutually Recursive Procedures




# Direct Generation of Abstract Tree

- TermPrime builds an incomplete tree
  - Missing leftmost child
  - Returns root and incomplete node
- (root, incomplete) = TermPrime()
  - Called with token = \*
  - Remaining tokens = 3 \* 4




# Code for Term

Term()

```
if (token = Int n)   
    leftmostInt = token; token = NextToken();  
    (root, incomplete) = TermPrime();  
    if (root == NULL) return leftmostInt;  
    incomplete.leftChild = leftmostInt;  
    return root;  
else throw SyntaxError
```

Input to  
parse

2\*3\*4  


token  Int  
2

# Code for Term

Term()

```
if (token = Int n)
    leftmostInt = token; token = NextToken(); ←
    (root, incomplete) = TermPrime();
    if (root == NULL) return leftmostInt;
    incomplete.leftChild = leftmostInt;
    return root;
else throw SyntaxError
```

Input to  
parse

2\*3\*4  
↑

token → Int  
2

# Code for Term

Term()

```
if (token = Int n)
    leftmostInt = token; token = NextToken();
    (root, incomplete) = TermPrime(); ←
    if (root == NULL) return leftmostInt;
    incomplete.leftChild = leftmostInt;
    return root;
else throw SyntaxError
```

Input to  
parse

2\*3\*4  
↑

token → Int  
2

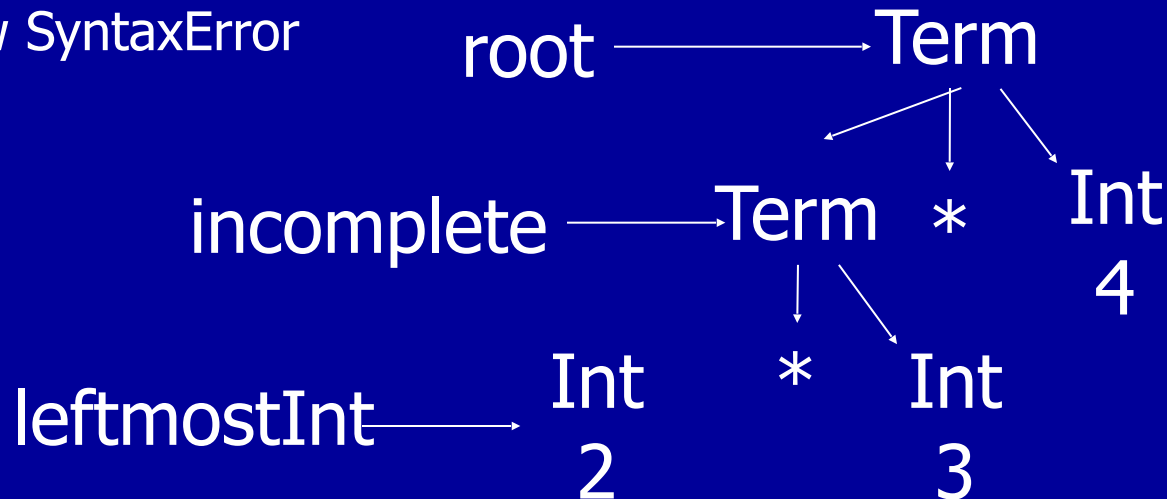
# Code for Term

Term()

```
if (token = Int n)
    leftmostInt = token; token = NextToken();
    (root, incomplete) = TermPrime();
    if (root == NULL) return leftmostInt; ←
    incomplete.leftChild = leftmostInt;
    return root;
else throw SyntaxError
```

Input to  
parse

2\*3\*4  
↑



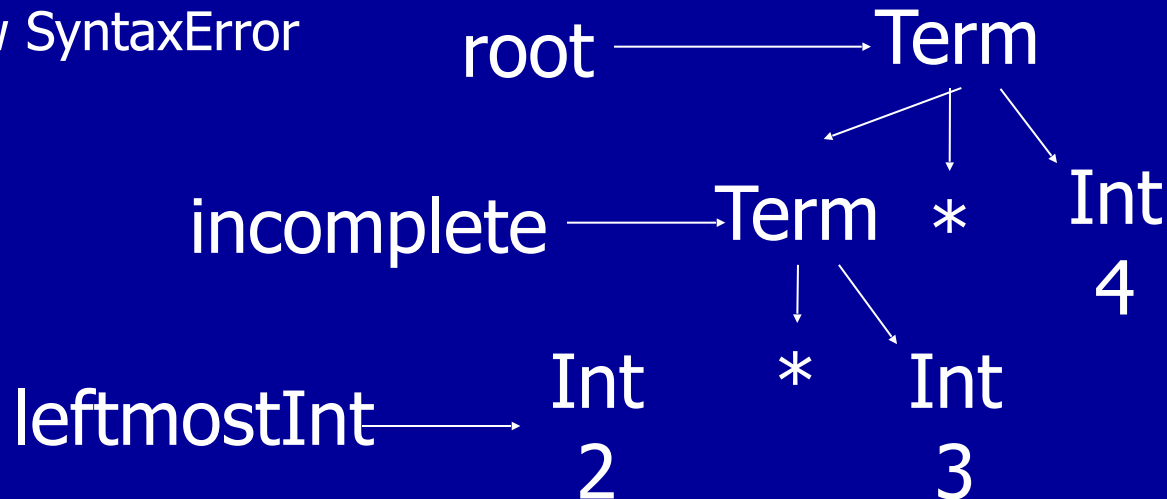
# Code for Term

Term()

```
if (token = Int n)
    leftmostInt = token; token = NextToken();
    (root, incomplete) = TermPrime();
    if (root == NULL) return leftmostInt;
    incomplete.leftChild = leftmostInt;
    return root;
else throw SyntaxError
```

Input to  
parse

2\*3\*4  
↑



# Code for Term

Term()

if (token = Int n)

leftmostInt = token; token = NextToken();

(root, incomplete) = TermPrime();

if (root == NULL) return leftmostInt;

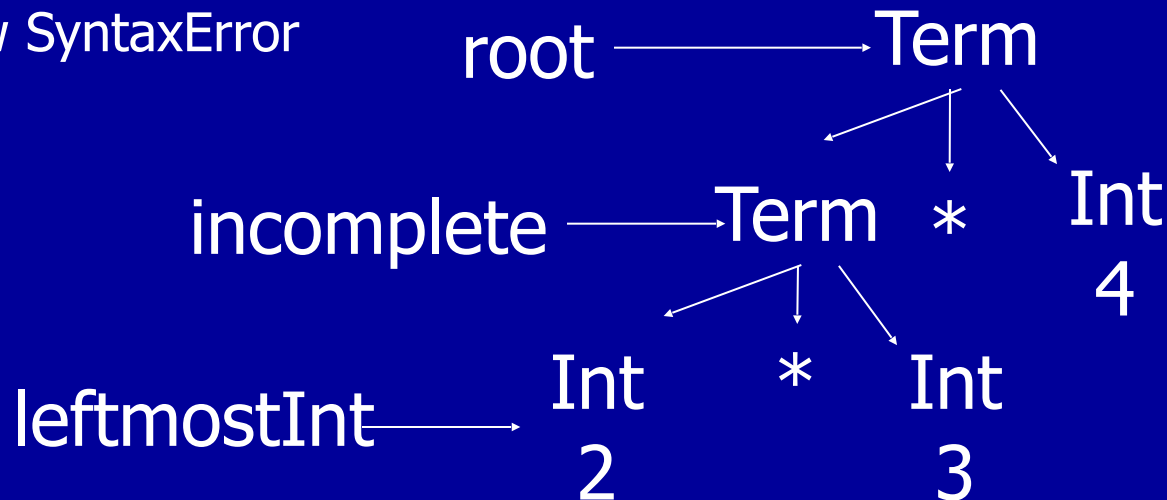
incomplete.leftChild = leftmostInt;

return root; ←

else throw SyntaxError

Input to  
parse

2\*3\*4  
↑



# Code for TermPrime

```
TermPrime()
```

```
    if (token = *) || (token = /)
```

```
        op = token; next = NextToken();
```

```
        if (next = Int n)
```

```
            token = NextToken();
```

```
            (root, incomplete) = TermPrime();
```

```
            if (root == NULL)
```

```
                root = new ExprNode(NULL, op, next);
```

```
                return (root, root);
```

```
            else
```

```
                newChild = new ExprNode(NULL, op, next);
```

```
                incomplete.leftChild = newChild;
```

```
                return(root, newChild);
```

```
        else throw SyntaxError
```

```
    else return(NULL,NULL)
```

Missing left child  
to be filled in by  
caller

