



***Politecnico di Milano***

***Facoltà di Ingegneria dell'Informazione***

## **6 – Mobility Management**

---

**Reti Mobili Distribuite**

Prof. Antonio Capone

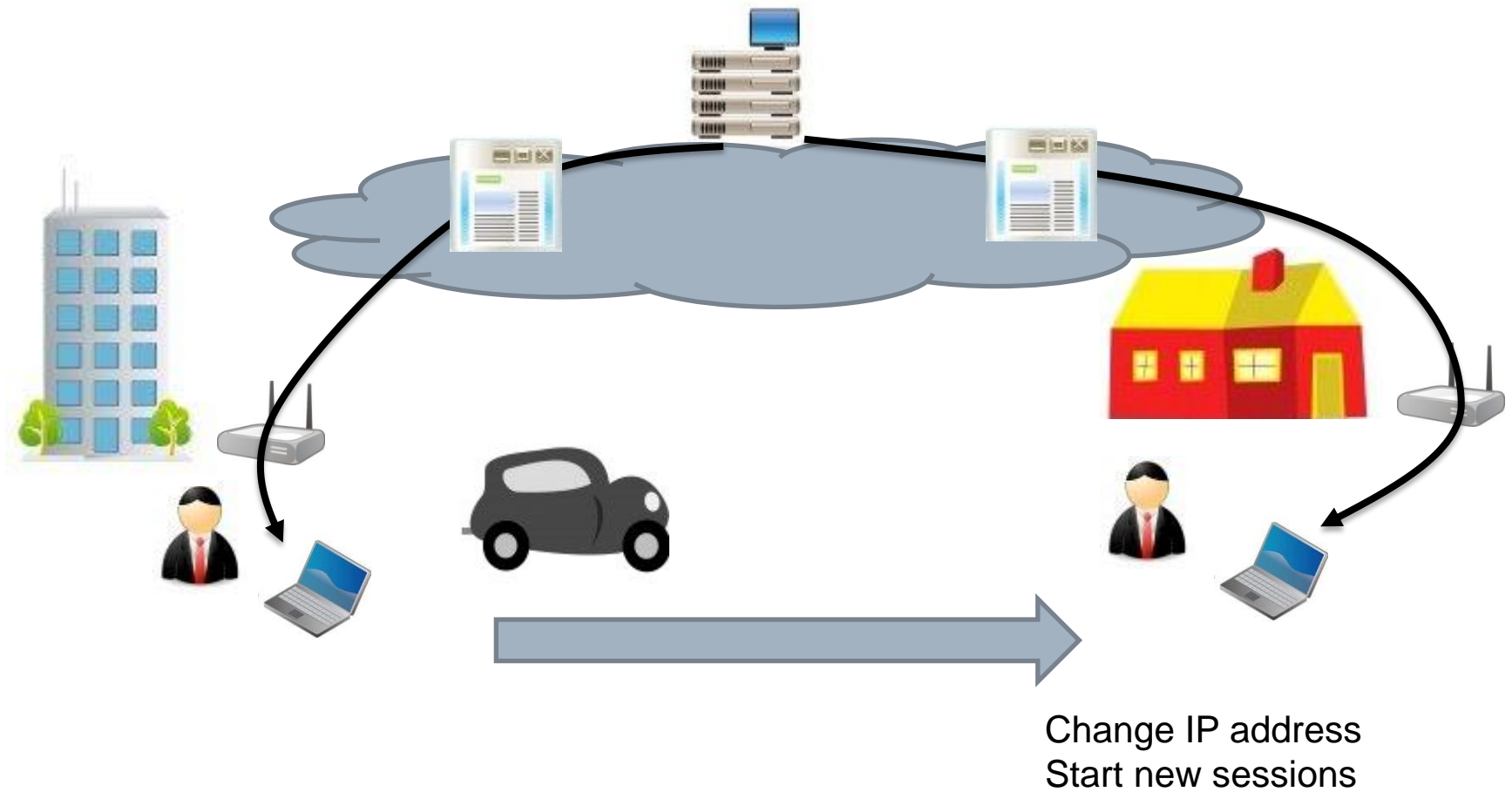


# Introduction

---

- Mobility management allows a terminal to change its point of access to the network :
  - Without changing its address/identifier
  - Keeping sessions active (at application level)
- This is not always necessary
  - Application clients do not need to be reached with the same address/identifier
  - They can change address/identifier whenever they need and issue requests to servers as long as session continuity is not a problem

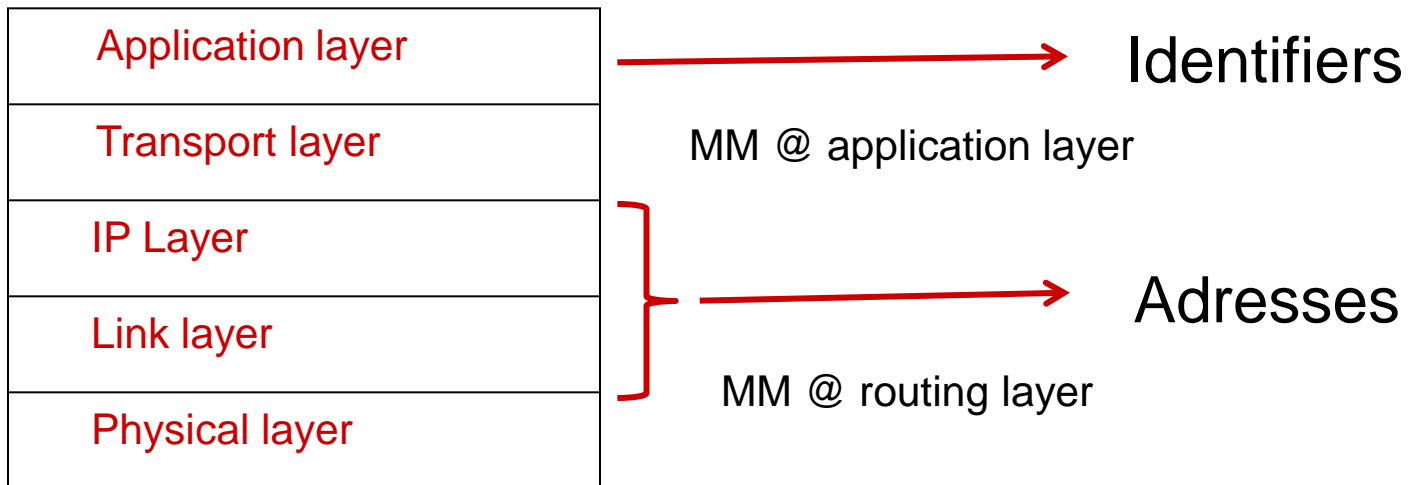
# Client mobility





# Mobility Management (MM)

- ❑ If you must be reached by other hosts with your address/identifier:
  - Server applications
- ❑ And/or you want your sessions remain active
  - Real time applications
- ❑ Then you need some mobility management support by the network





# **MM @ Application Layer**

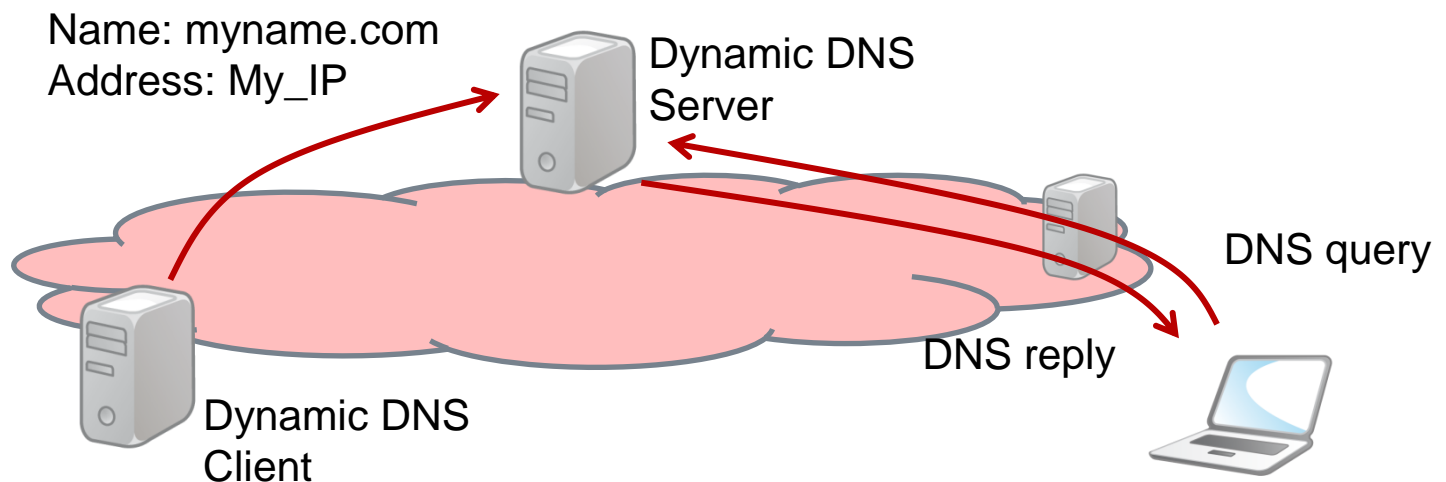
---

- Change address and keep the same application layer identifier
- Manage sessions changing their description when address change
- Examples:
  - Dynamic DNS
  - SIP



# MM @ Application Layer

## □ Dynamic DNS

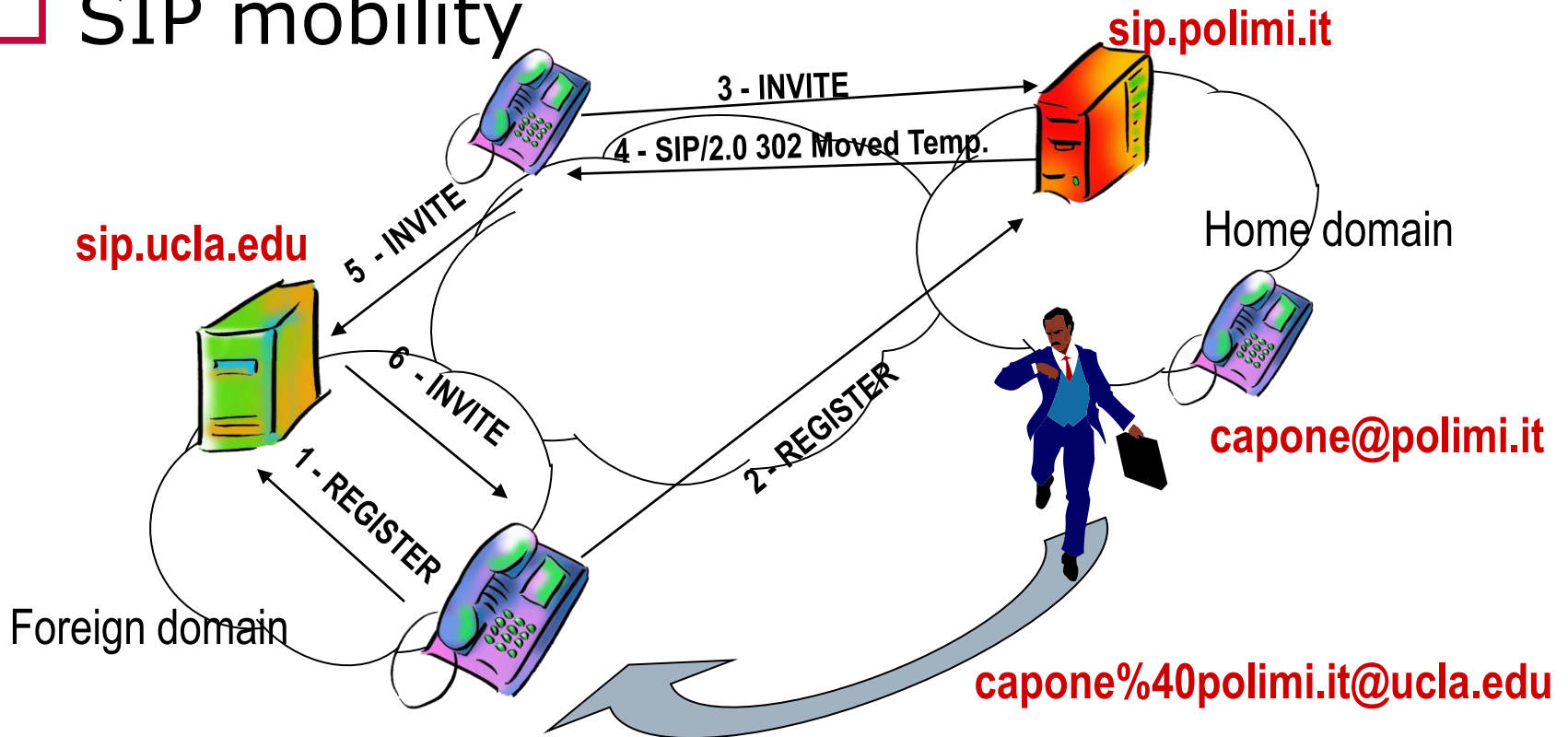


- No session continuity
- Mainly devised for static servers with dynamic IP addresses



# MM @ Application Layer

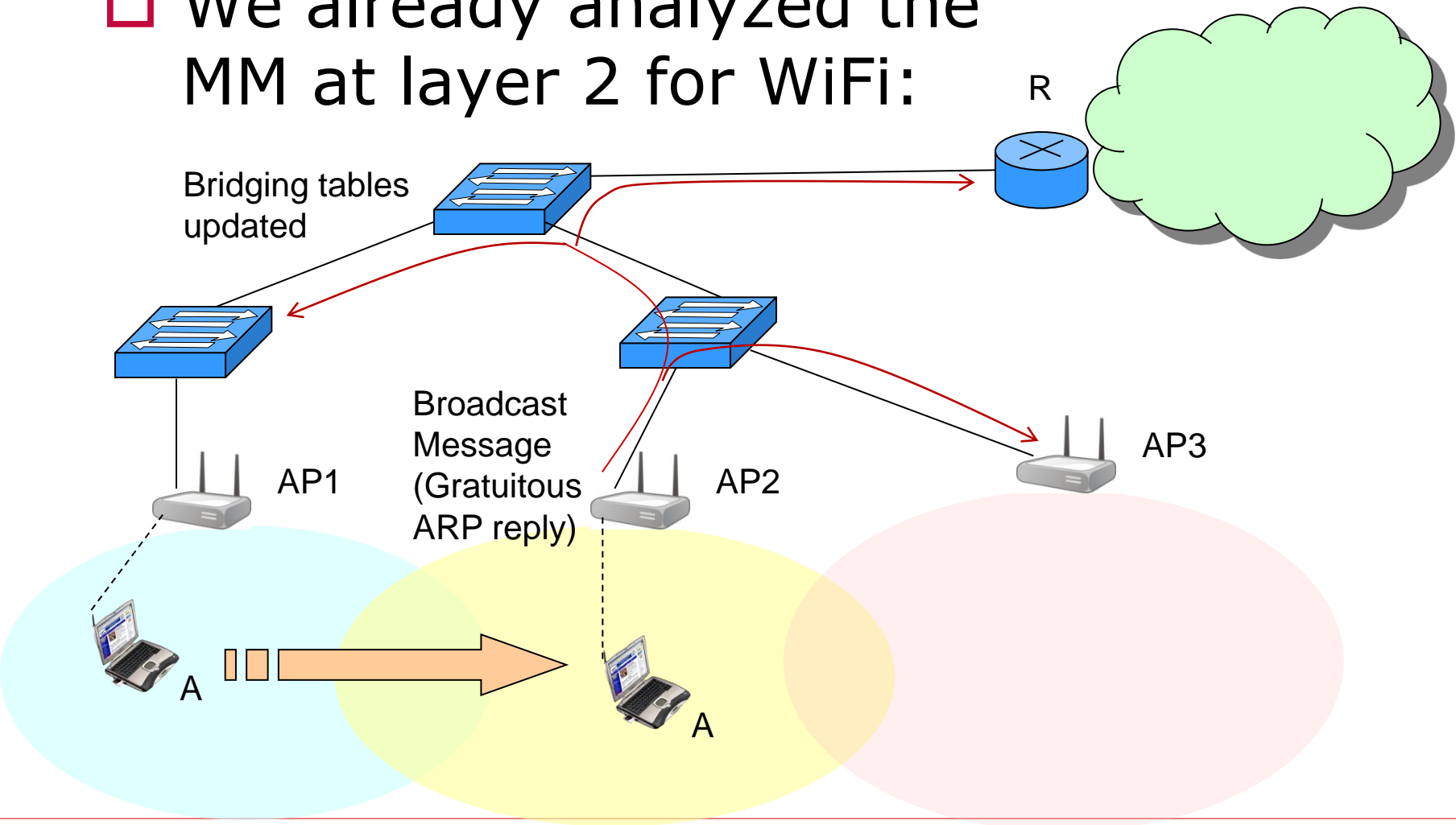
## □ SIP mobility



- Both pre-call and mid-call mobility can be provided with session continuity

# MM @ routing layer: Link Layer

- We already analyzed the MM at layer 2 for WiFi:







# MM @ routing layer: Link Layer

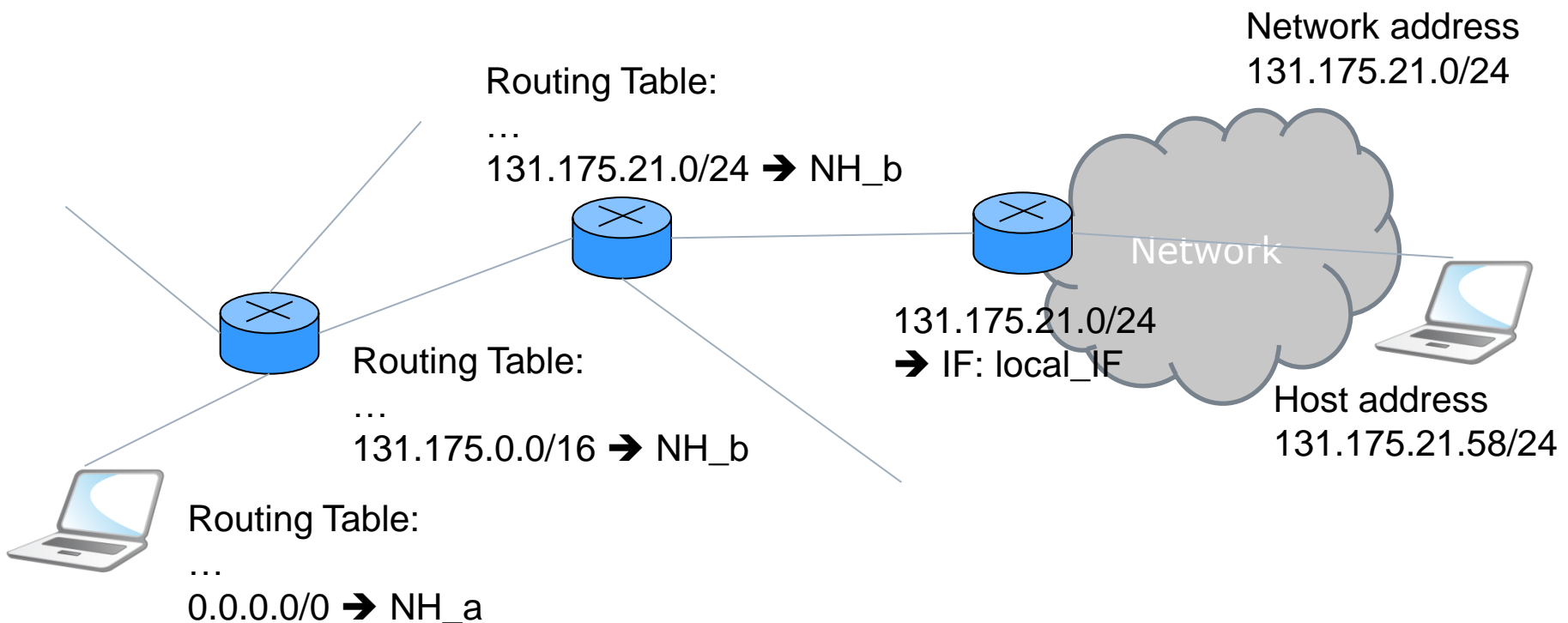
---

- Let's take a closer look:
  - Bridging tables have an entry for each MAC address
  - When terminal changes its access point we "just" need to update the corresponding entries in all bridging tables of the network
  - This approach is suitable for LANs
  - It does not scale up to big networks



# MM @ routing layer: IP Layer

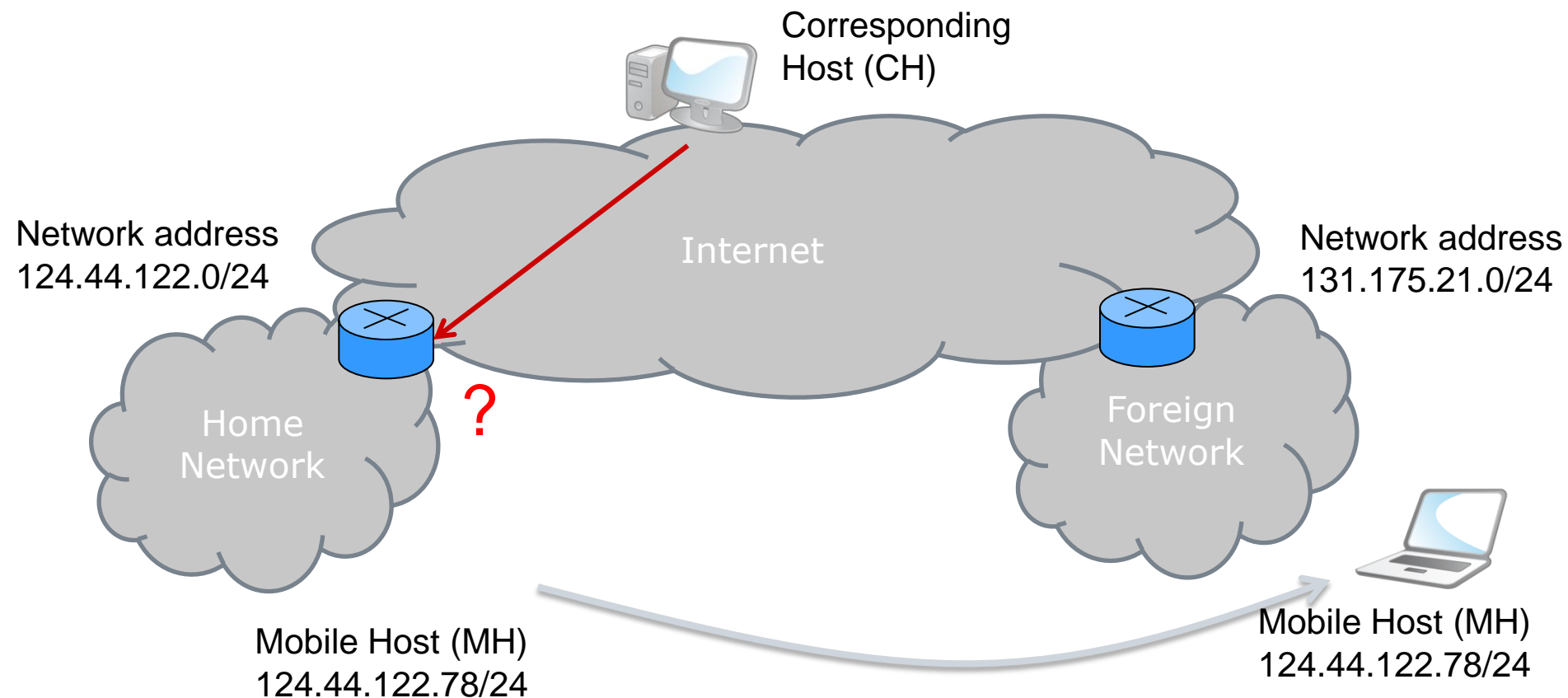
- How to manage mobility at IP layer?
  - IP routing is based on the network address (prefix matching)





# MM @ routing layer: IP Layer

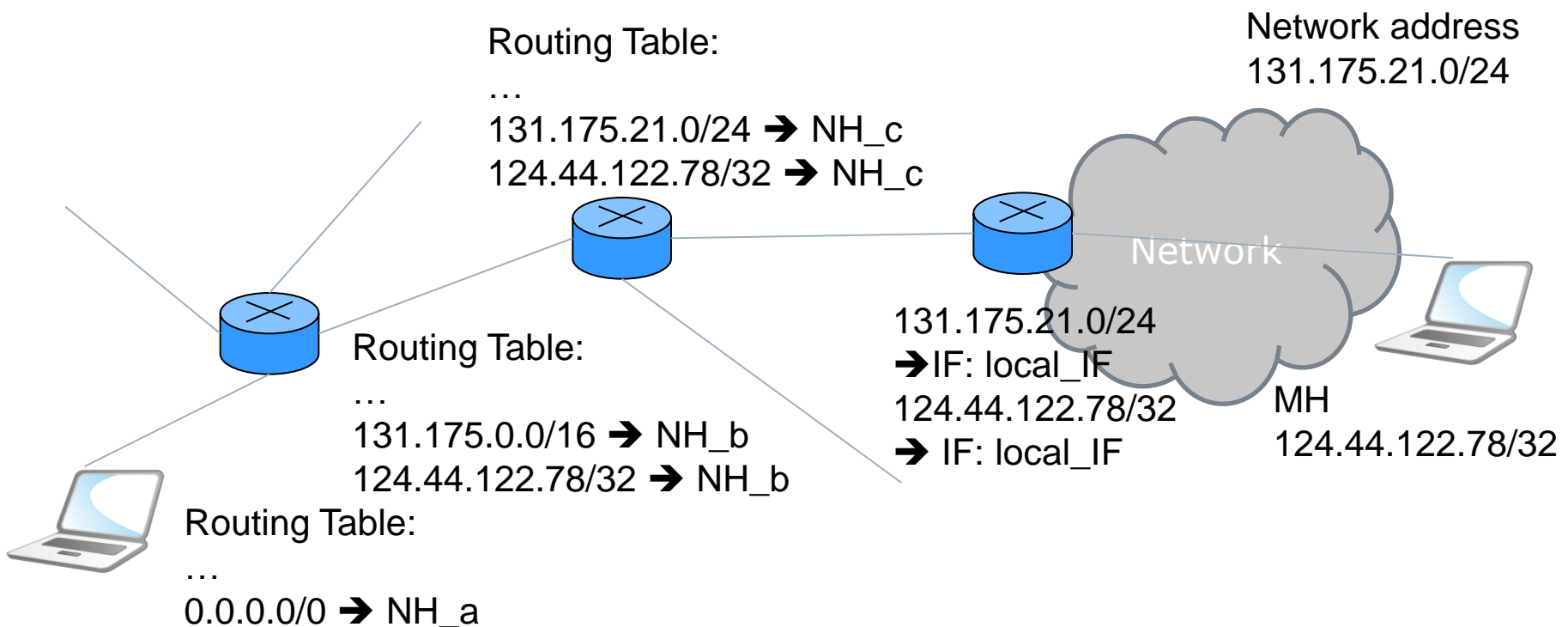
□ How to manage mobility at IP layer?





# MM @ routing layer: IP Layer

- How to manage mobility at IP layer?
- Can we use the same approach for link layer mobility → per host routes ?





# MM @ routing layer: IP Layer

---

- Per host routes
  - Large routing tables: potentially one entry per mobile host
  - Frequent routing updates that need to be distributed on the whole network
  - Even for a relatively small number of mobile hosts, managing mobility with per host routes would not be easy



# MOBILE IP



# Mobile IP

---

- Mobile IP was developed as a means for transparently dealing with problems of mobile users
  - Enables hosts to stay connected to the Internet regardless of their location
  - Enables hosts to be tracked without needing to change their IP address
  - Requires no changes to software of non-mobile hosts/routers
  - Requires addition of some infrastructure
  - Has no geographical limitations
  - Requires no modifications to IP addresses or IP address format
  - Supports security



# Mobile IP

---

- ❑ Mobile IP is an Internet Engineering Task Force (IETF) standard communications protocol
- ❑ Mobile IP for IPv4 (**MIPv4**) is described in IETF RFC 3344 and in RFC 4721





# Basics

---

- Mobile IP allows a mobile host to move about without changing its ***permanent IP address (PIP)***
- Each mobile host has a ***home agent (HA)*** on its ***home network (HN)***
- Mobile host establishes a ***care-of address (COA)*** when it's away from home



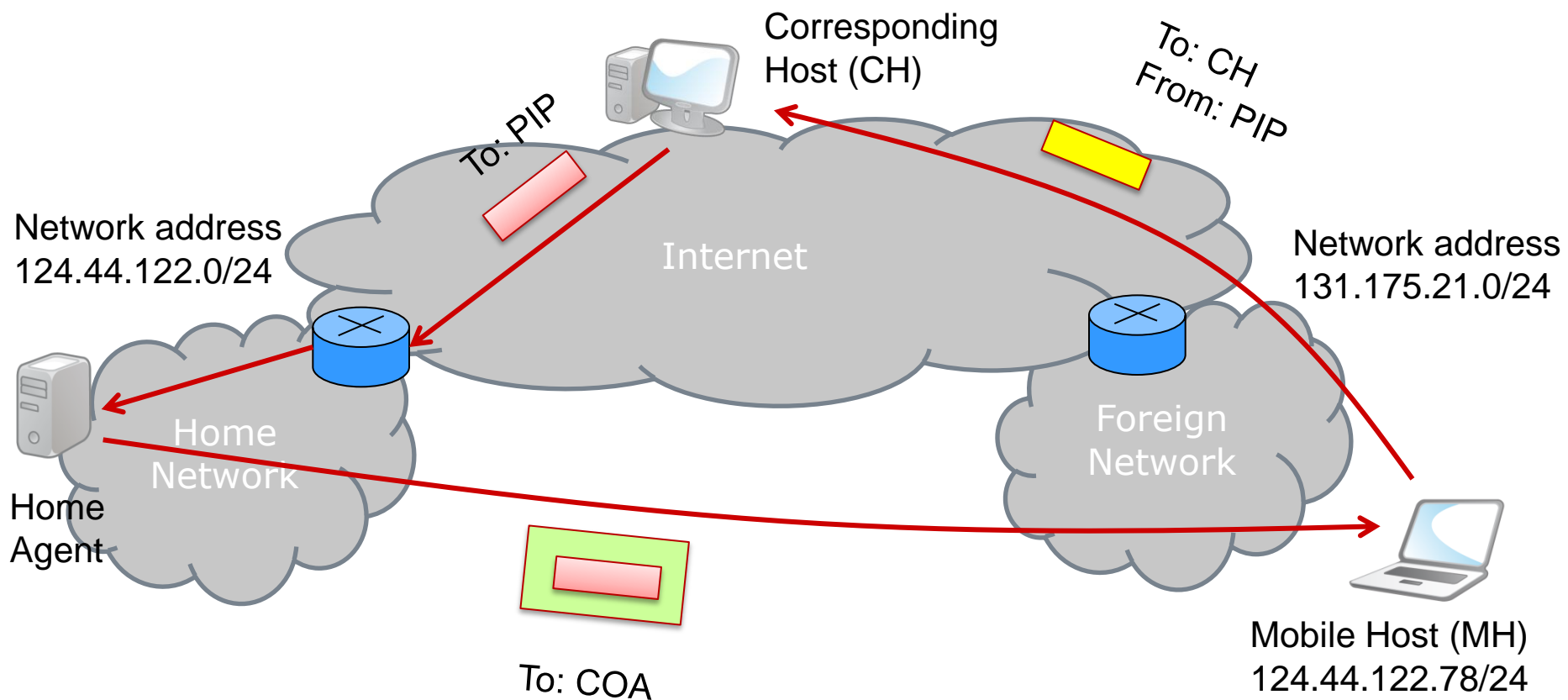
# Basics

---

- ❑ ***Correspondent host*** is a host that wants to send packets to the mobile host
- ❑ Correspondent host sends packets to the mobile host's IP permanent address
- ❑ These packets are routed to the mobile host's home network
- ❑ Home agent forwards IP packets for mobile host to current care-of address
- ❑ Mobile host sends packets directly to correspondent, using permanent home IP as source IP



# Basics





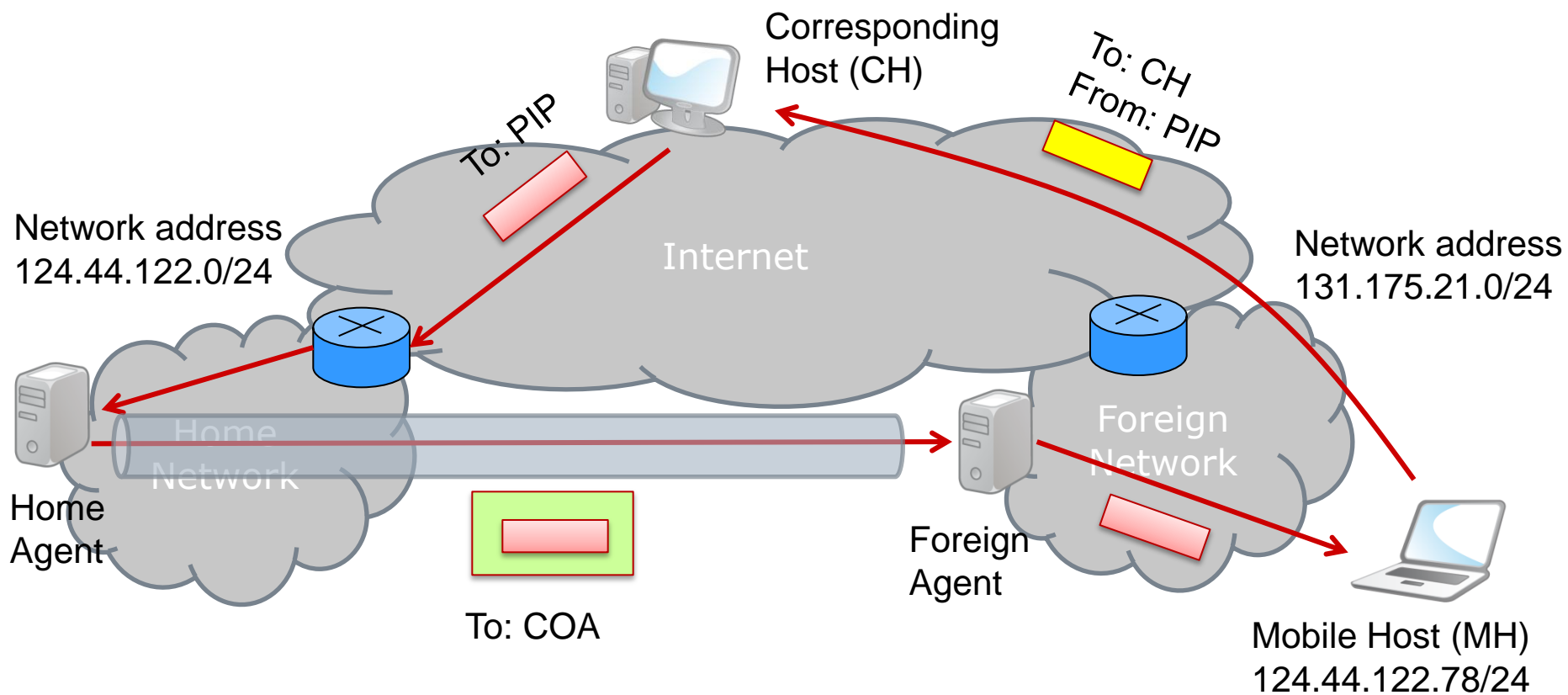
# Care-of address

---

- MHNs has two options for the care-of address:
  - **Foreign agent care-of address:** care-of address can be the address of a **foreign agent** on the remote network
    - home agent **tunnels** packets to the home agent
    - foreign agent delivers packets forwarded from home agent to mobile host
  - **Co-located care-of address:** care-of can be a temporary, foreign IP address obtained through DHCP
    - home agent **tunnels** packets directly to the temporary IP address
- In any case, care-of address must be **registered** with home agent

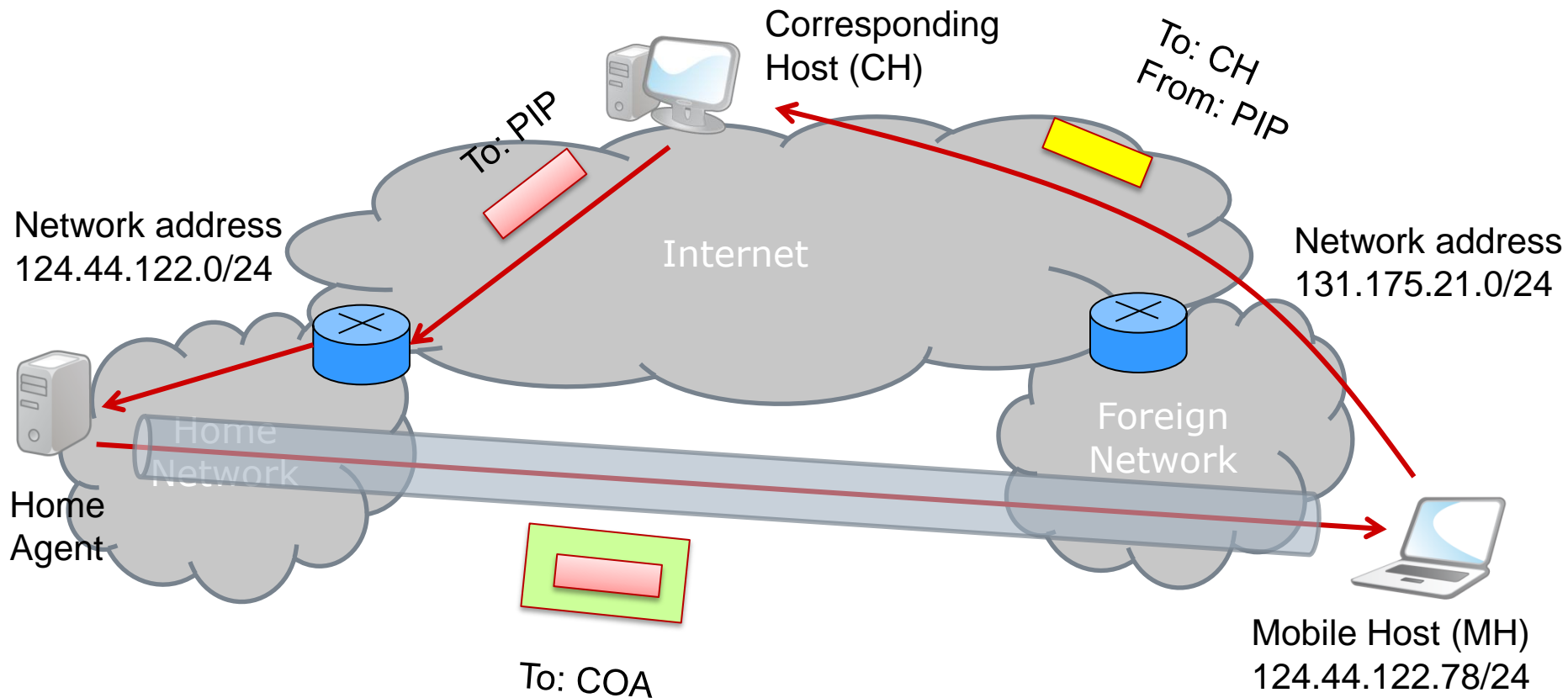


# Foreign agent care-of address





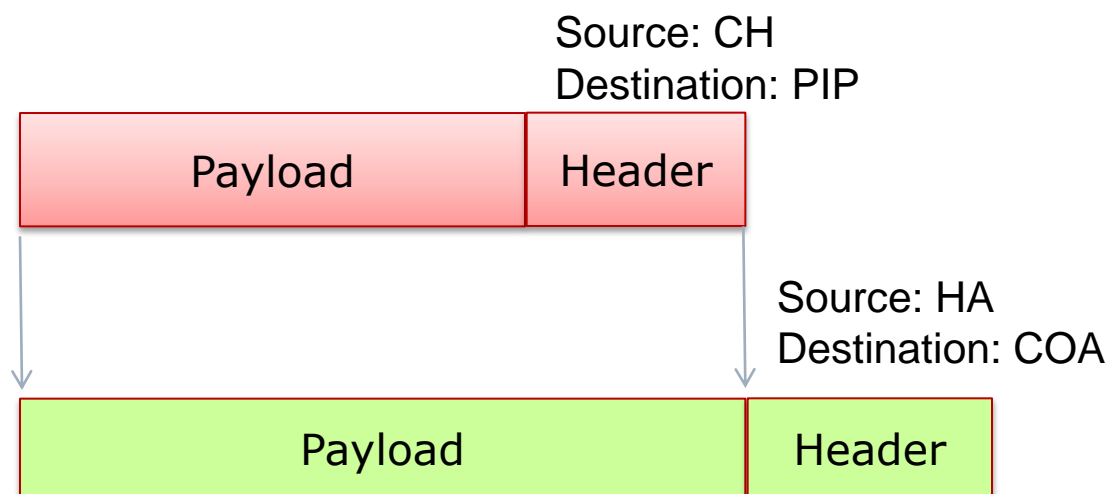
# Co-located care-of address





# Tunneling

- ❑ Packet is encapsulated in another IP packet





# Tables

- Mobility Binding Table
  - Maintained on HA
  - Maps MH's home address with its current COA

Home address	Care-Of Address	Lifetime (s)
124.44.122.78	131.175.21.78	300
124.44.122.49	197.23.62.34	100
...		

- Visitor List
  - Maintained on FA serving an MN
  - Maps MN's home address to its MAC address and HA address

Home address	Home Agent Address	Lifetime (s)
124.44.122.78	124.44.122.1	300
167.34.32.44	167.34.32.254	300
...		





# **MIPv4 main functions**

---

- Agent discovery
  - HA and FA advertize service availability
  - MHs can send solicitations to discover if an agent is present
- Registration
  - MHs registers their COA at the HA either directly or through the FA
  - Registrations are stored in the tables
- Tunneling
  - Has tunnel datagrams to the COA through the IP-in-IP encapsulation



# **MIPv4 (RFC 3344)**

---

- ☐ Leaves Internet routing fabric unchanged
- ☐ Does not assume access points (“base stations”) exist everywhere
- ☐ Simple
- ☐ CHs don’t need to know about mobility
- ☐ Works both for changing domains and network interfaces



# **MIPv4 Operation (RFC 3344)**

---

- ❑ HAs and FAs advertise their availability using agent-advertisement messages
- ❑ MHs receive advertisement messages and decide if it is a HA or a FA
- ❑ If it is its HA and MH is returning to home network, it deregisters previous COA on the HA
- ❑ If it a new FA, MH requests a COA (either FA COA, or a co-located COA)
- ❑ MH registers the COA at the HA possibly via the FA



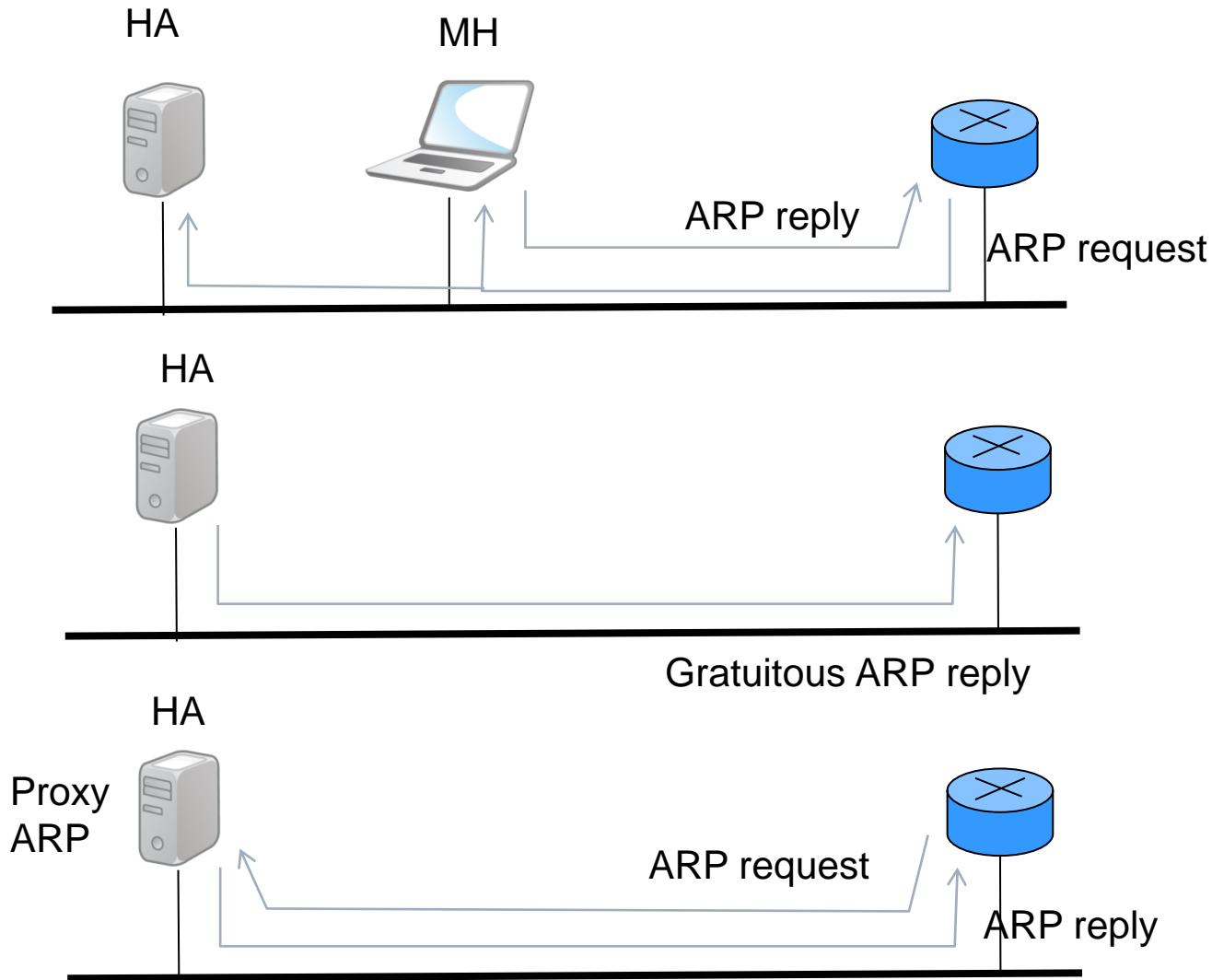
# **MIPv4 Operation (RFC 3344)**

---

- ☐ HA intercepts packets sent to the MH
- ☐ HA tunnels packets to the COA
- ☐ Packets from the MH are sent directly to the CH

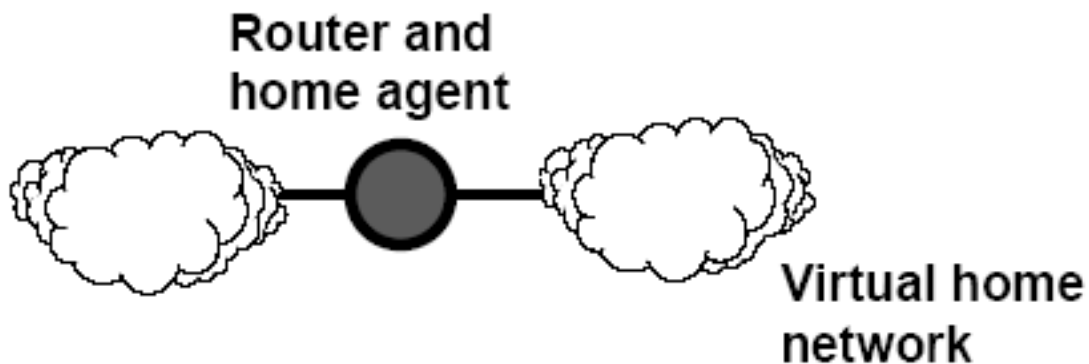
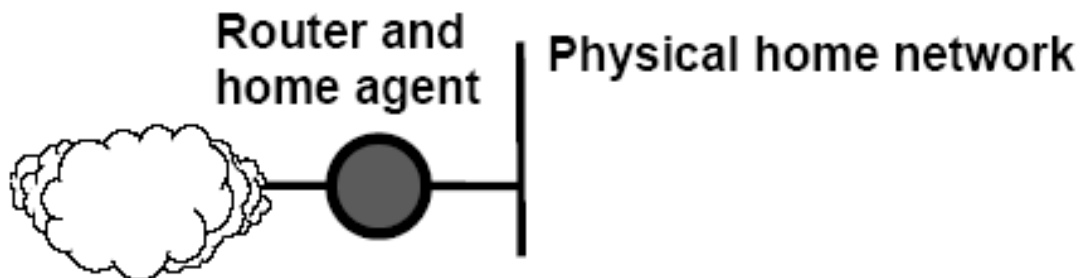
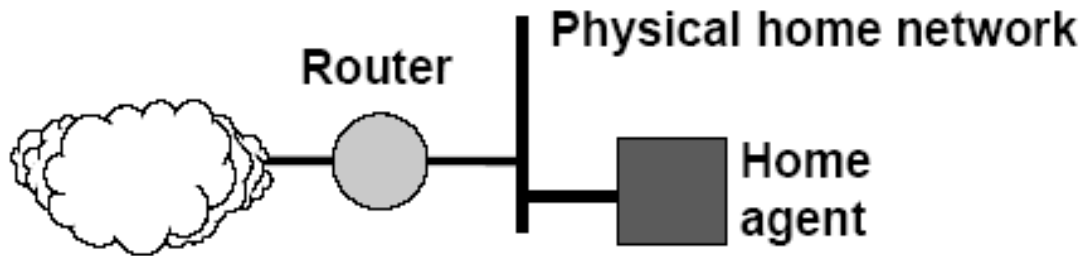


# Home Agent Operation





# Home Agent location





# Routing Optimization

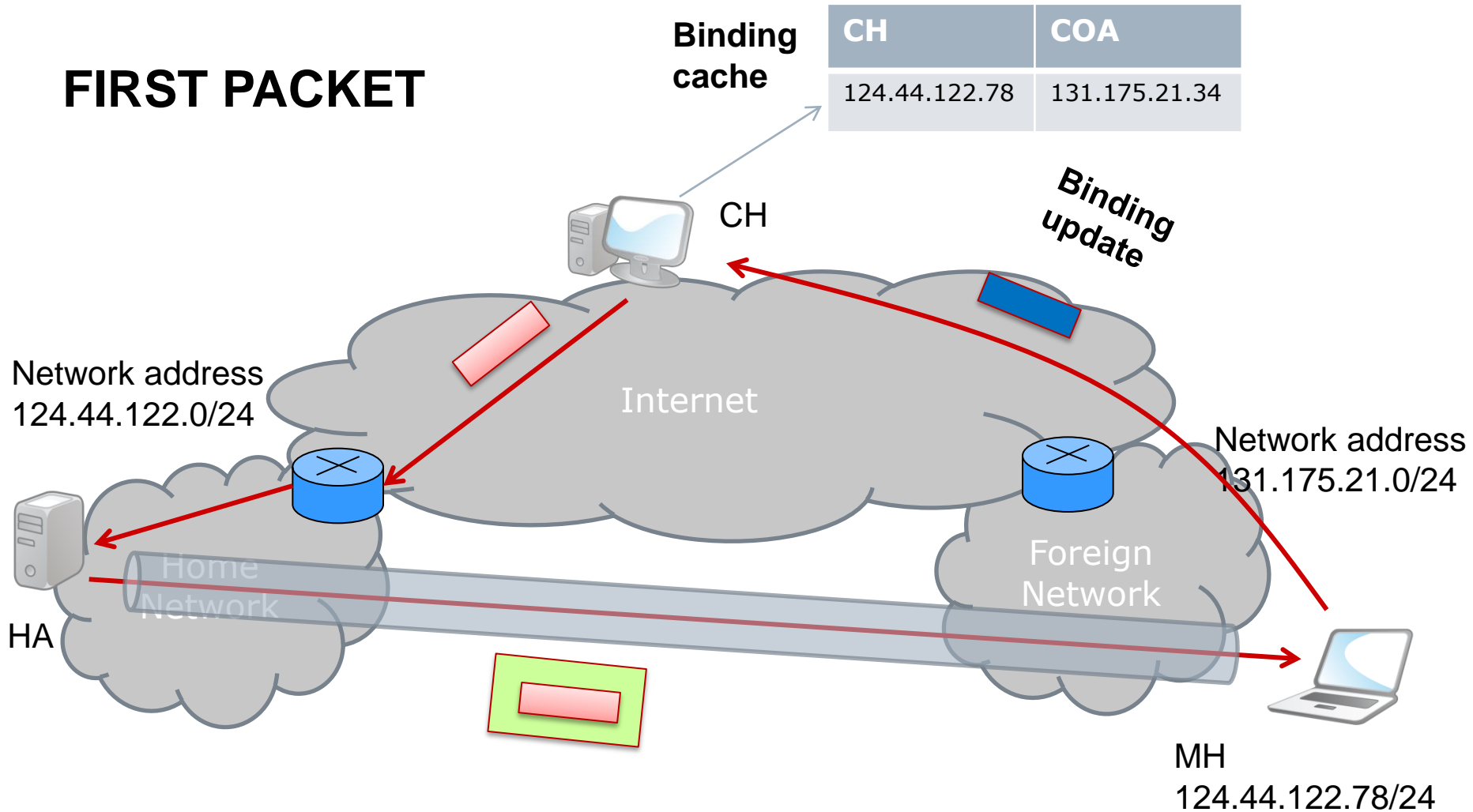
---

- Suboptimal “triangle” routing
  - Packets are sent to HA first and then tunneled to the MH
- Possible Solution:
  - Home agent sends current care-of address to correspondent host
  - Correspondent host caches care-of address
  - Future packets tunneled directly to care-of address



# Routing Optimization

## FIRST PACKET

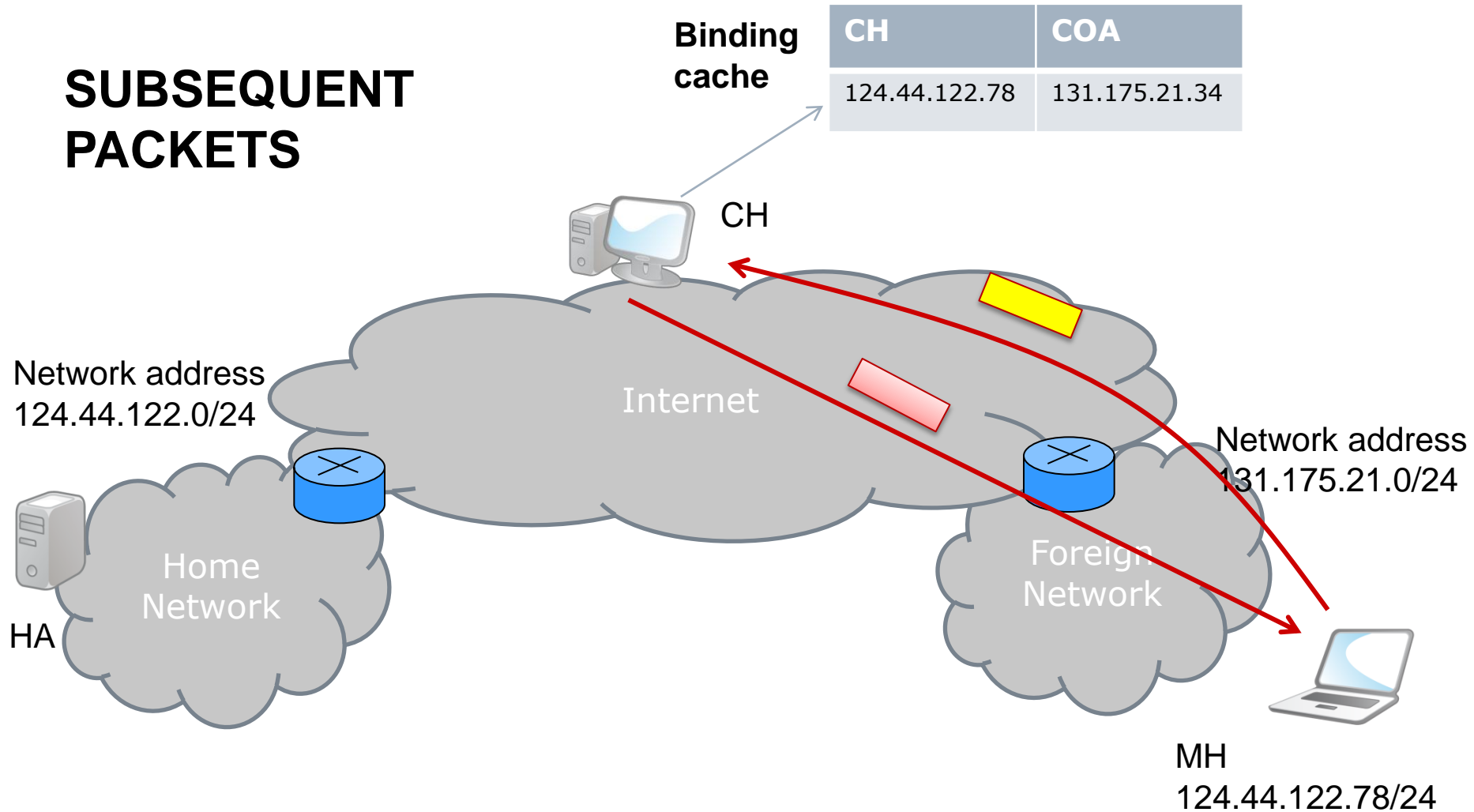






# Routing Optimization

## SUBSEQUENT PACKETS

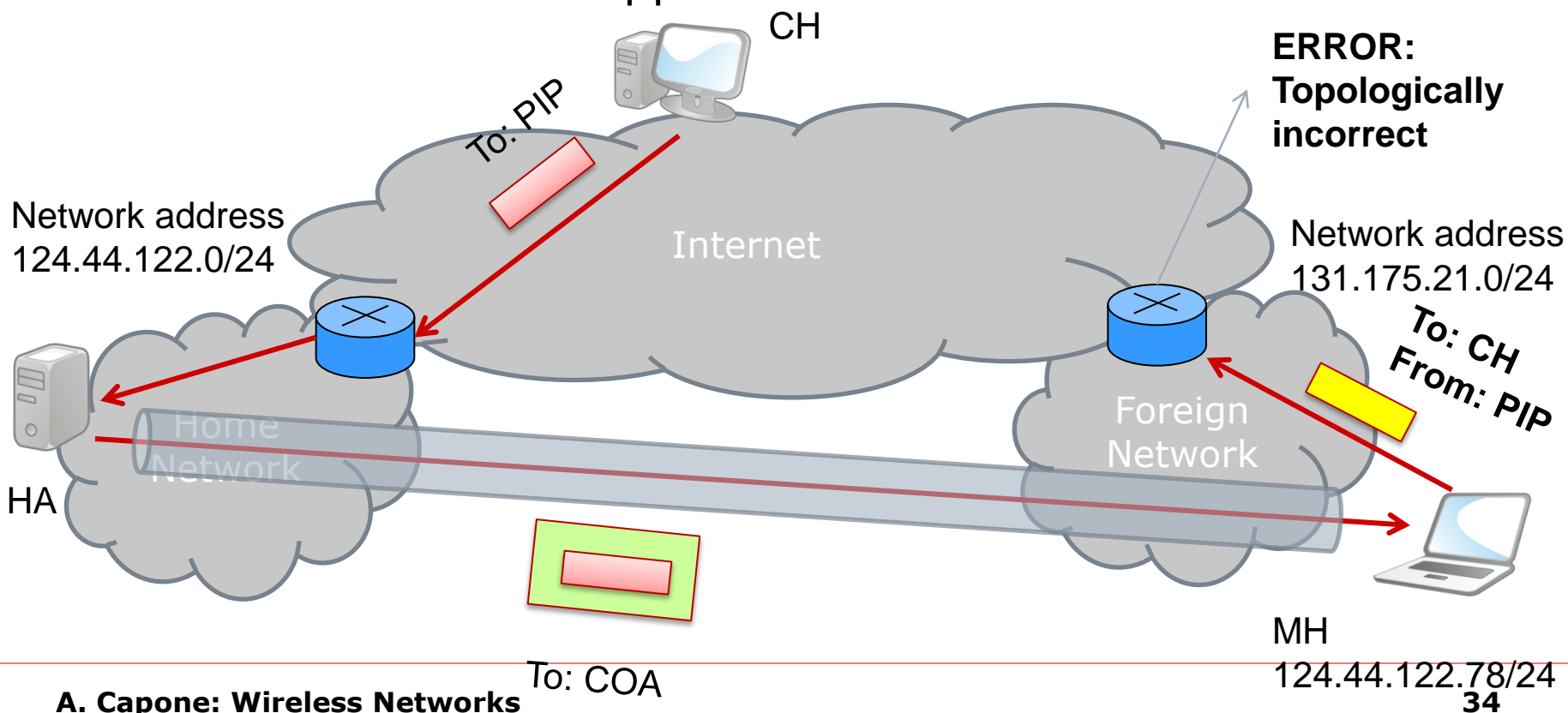




# Problems with MIP

## □ "Ingress" filtering

- Routers which see packets coming from a direction from which they would not have routed the source address are dropped





# Problems with MIP

---

## □ Security issues:

- Malicious host sends fake registration messages to home agent "on behalf" of the mobile host
- Packets could be forwarded to malicious host or to the bit bucket
- Solution: use secure authentication for registration request/reply
- Several other security issues ...



# Mobility in IPv6

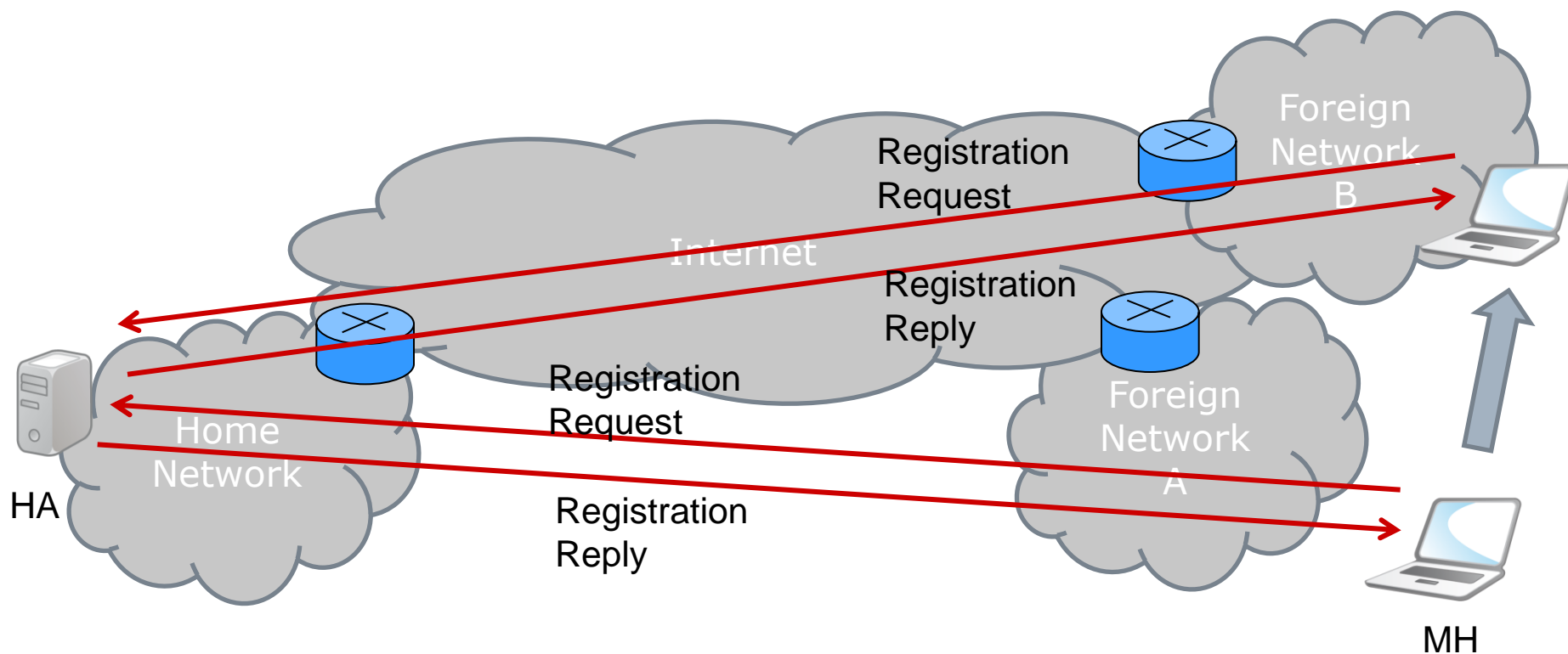
---

- Route Optimization is a fundamental part of Mobile IPv6
  - Mobile IPv4 it is an optional set of extensions that may not be supported by all nodes
- Foreign Agents are not needed in Mobile IPv6
  - MNs can function in any location without the services of any special router in that location
- Security
  - Nodes are expected to employ strong authentication and encryption



# Hierarchy in MM

- ❑ Registration needed every time MH moves
- ❑ Registration adds delay when HA is far away



# Hierarchy in MM

- Hierarchy of FAs or Mobility Routers
- Hierarchical MIP, Cellular IP, etc.

