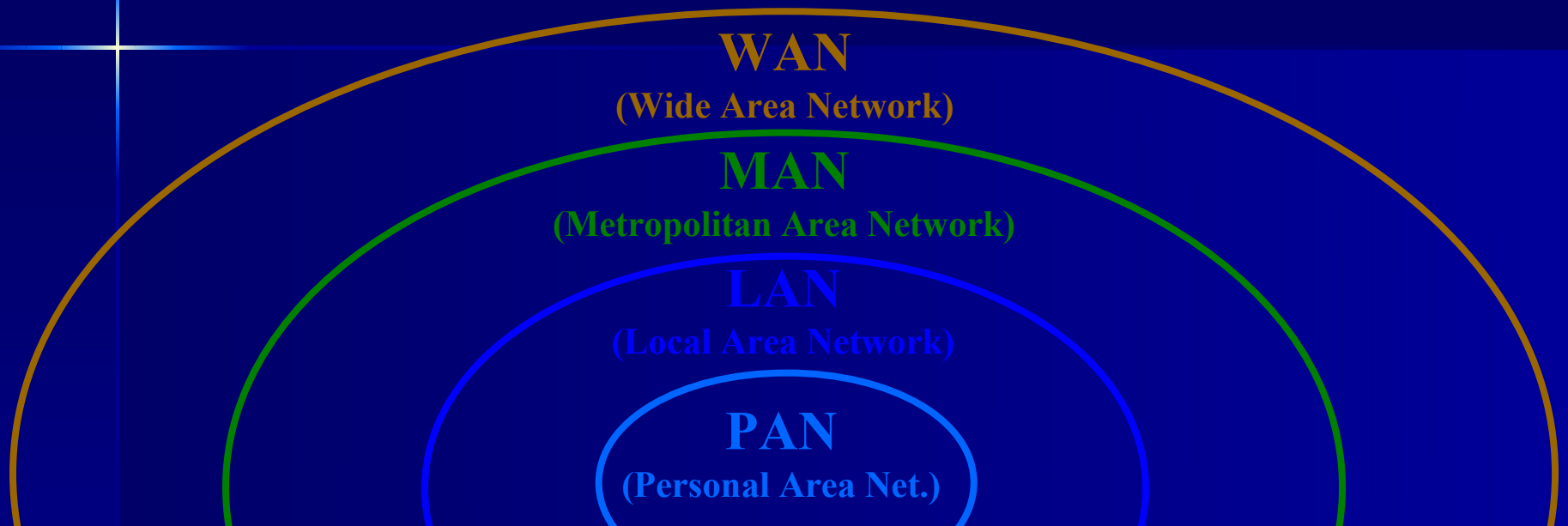


# **Security of Wireless LANs (IEEE 802.11)**

Stefano Zanero

# Wireless Technologies



	PAN	LAN	MAN	WAN
Standard	Bluetooth	802.11 HyperLAN2	802.11 MMDS, LMDS	GSM, GPRS, CDMA, 2.5-3G
Data rate	< 1Mbps	11 to 54 Mbps	11 to 100+ Mbps	10 to 384Kbps
Raggio	Short	Medium	Medium-Long	Long
Applicazioni	Peer-to-Peer Device-to- Device	Enterprise networks	T1 replacement, last mile access	PDAs, Mobile Phones, cellular access

# The wireless security problem

- Any wireless network is unsafe as a wired network PLUS the intrinsic risks related to being radio-transmitted
- We appreciate wifi because it spreads all over. The risk is that it really spreads all over...
- Anything transmitted by radio without encryption can be picked up by any receiving station in range (remember Enigma?)
- Authentication is also an issue, as wireless cannot be “physically” contained as cable access can. We literally risk placing a network plug connected to the internal network in the parking lot!
- Availability is also a problem, as radio transmitters are prone to physical denial of service attacks

# Wireless LAN standards

- IEEE 802.11: 1997, 2.4GHz band, 1-2Mbps
- All 802.11 networks use the same protocols for Media Access Control (MAC), namely Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA)
- 802.11a: 1999, 5GHz band, OFDM encoding, up to 54Mbps
- 802.11b: 1999, 2,4 GHz band, backward-compatible, DSSS encoding, 11 Mbps
- 802.11g: 2001, 2,4 Ghz band, backward-compatible, OFDM/CCK encoding, 54Mbps

# IEEE 802.11b

- 2.4 GHz ISM band
- Uses 14 channels for phi-layer separation (actually, just 3 are totally separated) but multiple networks with a different SSID (Service Set ID) are logically separated
- Shared medium
- Two modes: infrastructure (with base stations/access points, possible roaming e bridging) or ad-hoc
- Range approx 100m outdoor, 50m indoor

# Security protocol of IEEE 802.11b: WEP

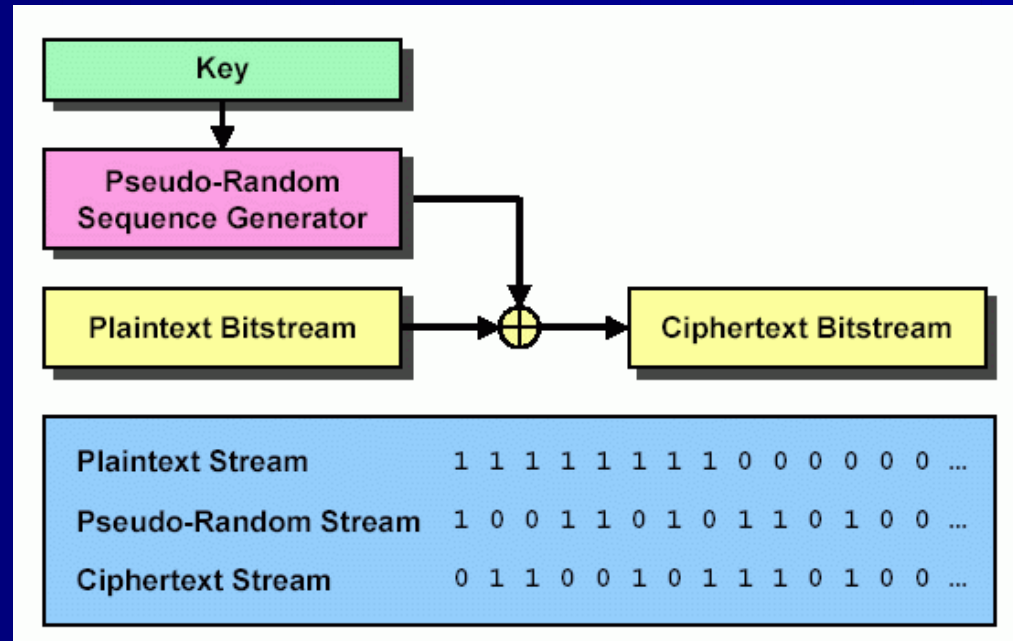
- Designing the IEEE 802.11b standard, authentication, confidentiality and integrity of data were considered, and the target was set to make them “equivalent” to the ones on a wired network
- The WEP (Wired Equivalent Privacy) protocol was designed, as we will see, with a series of design flaws

# ID card of WEP

- WEP is based on a CFB stream cipher (back to this in the next slide) based on a shared key which must be manually set on all the clients and the APs
- It is based on the RC4 stream cipher algorithm designed by Ron Rivest in 1987 and protected as a trade secret by RSA until 1994, when it was leaked on USENET and became public domain
- Public domain is good for standards!

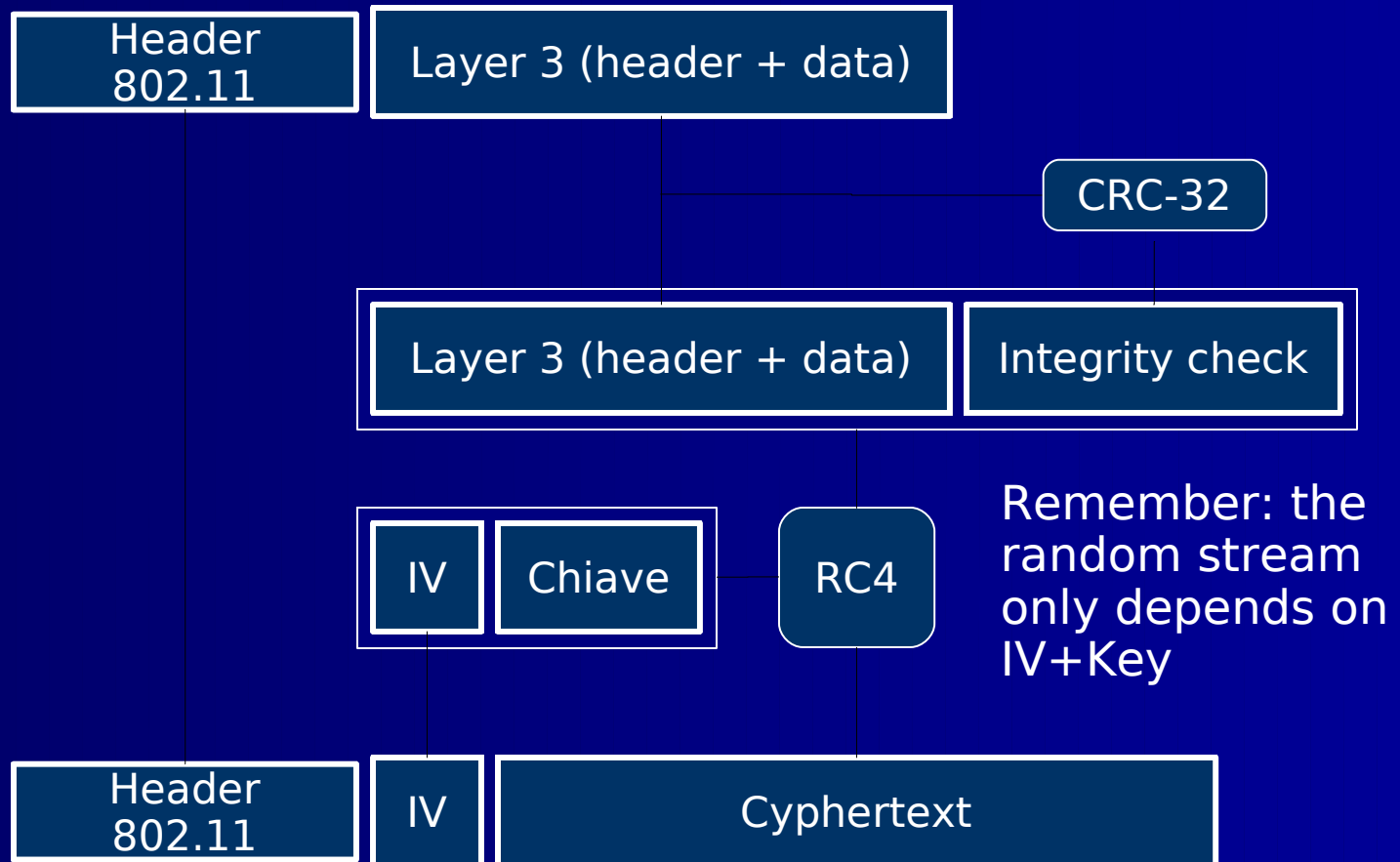
# What is a CFB stream Cipher ?

- Stream cipher: bit-per-bit XOR between the plaintext stream and a pseudorandom stream
- The stream is generated by the key only
- If the key stays the same...





# WEP in detail



# WEP in detail

- Since for a SC in CFB mode:
  - Same Plain Text results in same Cipher Text
  - Key stream is always the same
- To mitigate, a random IV is used
  - combines with the key and adds randomness
  - Needs to be transmitted in clear (but this is fine, because it will combine with the key)
- Exporting ciphers above 64bits forbidden by ITAR: 128 bit version of RC4 could not be used
  - 64 bits = 24 bits IV + 40 bits key
  - Later on, they couldn't change the format, so 128 bits = 24 bits IV + 104 bits key

# Born to be broken...

- RC4 could be exported only in the 40+24 bit version due to ITAR restriction, 104+24 bit version was cleared only later
- 802.11 uses CRC-32 as a MIC (Message Integrity Code). CRC-32 is distributive wrt XOR:  
$$\text{CRC}(A \text{ xor } B) = \text{CRC}(A) \text{ xor } \text{CRC}(B)$$
- RC4 uses XOR to encrypt...

# The breakup (1)

- 2000: J. Walker studies reuse of IV in WEP
  - Space is small ( $2^{24}$ )
  - Birthday paradox makes for a high probability of overlap
  - APs which use the same pseudorandom sequence obviously are a problem
  - If APs try to divide the space, situation grows worse

# The breakup (2)

- 2001: Borisov, Goldberg and Wagner show practical reuse attacks
- They also describe a method to flip arbitrary bits into encrypted messages using the fact that CRC is distributive wrt XOR
  - Original =  $A \parallel \text{CRC}(A)$
  - Want to send  $A \text{ xor } M$ , need to build  $\text{CRC}(A \text{ xor } M)$ , which is  $\text{CRC}(A) \text{ xor } \text{CRC}(M)$
- This depends from the lack of an authenticated portion in CRC-32

# The breakup (3)

- W. Arbaugh creates a step-by-step attack to retrieve the key stream (not the key):
  - Let's suppose we know the plaintext of  $n$  bytes of ciphertext (e.g. a DHCP request, a DNS request...)
  - We know, therefore,  $n$  bytes of the key stream associated to some IV
  - We can therefore inject arbitrary message of size  $(n-4)$
  - Pick a message long  $(n-3)$  which generates an answer if received (e.g. a ping)
  - Encrypt it and guess the last byte; if answer received we guessed right
  - lather, rinse, repeat

# The breakup (4)

- Walker: IV is a bad idea per se
- Borisov-Goldberg-Wagner: no integrity, even if attacker knows nothing about key or keystream
- Arbaugh: practical recovery of keystream, building a dictionary with a cost of time (average, at date, 18h, worst case 55h) and space (several gigabytes); active attack (i.e. requires to transmit a lot of packets)
- None of these attacks directly compromises the WEP key

# Final hit

- Fluhrer, Shamir, Mantin describe a vulnerability when RC4 is used with a fixed key part and a variable key part
- They develop a passive statistic attack which extracts information on the key directly from the ciphertext, exploiting a set of weak IV
- Stubblefield, Ioannidis and Rubin implement it against WEP
- The attack needs several million packets (several hours of sniffing) and then breaks the key in a few seconds. It is completely passive.



# Tool

- AirSnort  
<http://airsnort.shmoo.com/>
- Implements the attack as described by Stubblefield et al. (but rewritten from scratch)
- Also WepCrack:  
<http://sourceforge.net/projects/wepcrack>



# AirSnort

AirSnort

File Edit Settings Help

☒ scan  
☐ channel 1

Network device: eth0  
Card type: Orinoco (orinoco\_cs)

40 bit crack breadth: 3  
128 bit crack breadth: 2

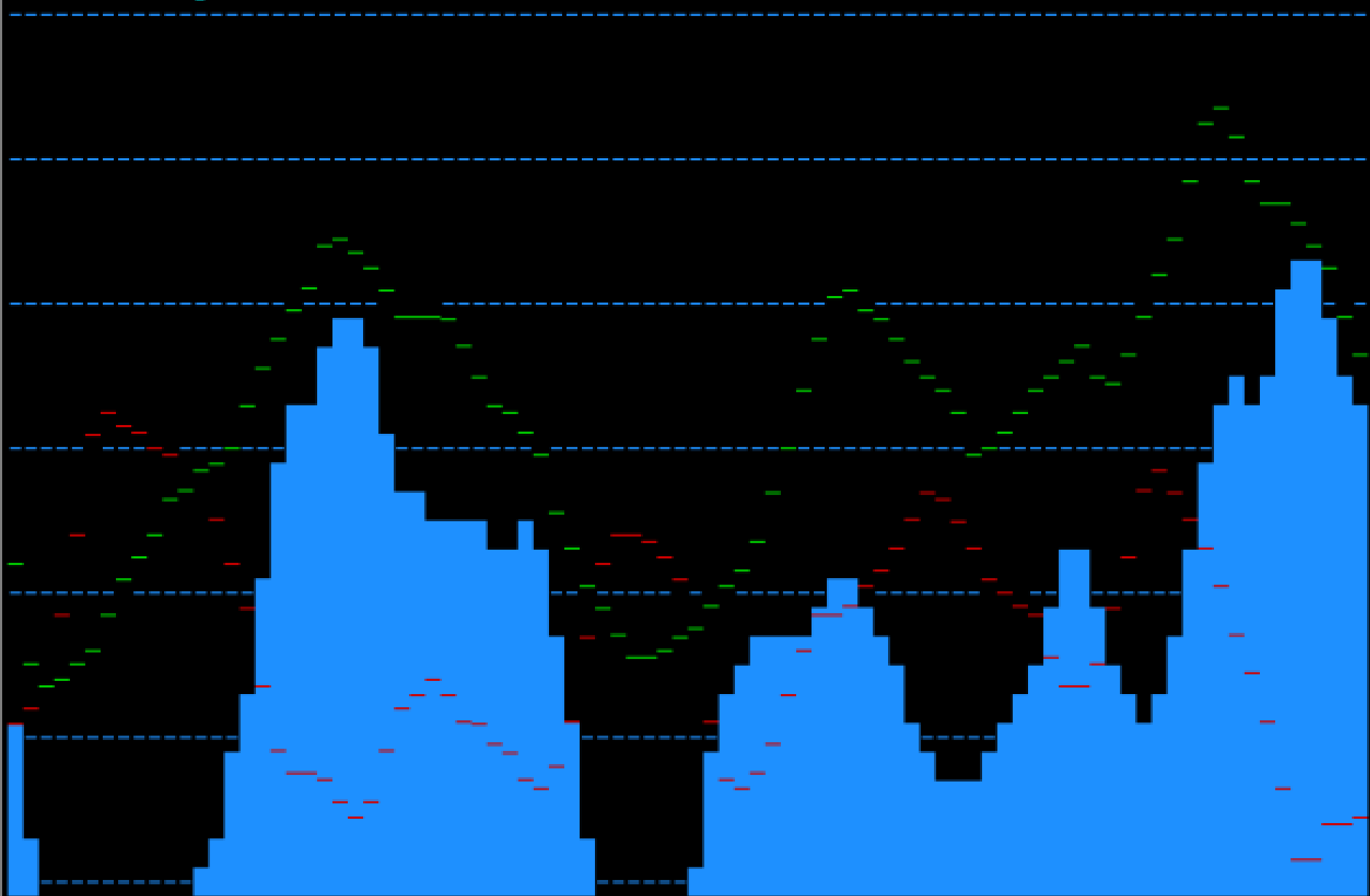
C	BSSID	Name	WEP	Last Seen	Last IV	Chan	Packets	Encrypted	Interesting	PW: Hex	PW: ASCII
X	00:60:1D:1E:44:77	CSWaveLAN	Y		00:00:00	5	0	0	0		
	00:60:1D:1E:44:78	CSWaveLAN	Y		0F:FF:07	5	1441	1441	1431		
	00:60:1D:1E:44:4C	CSWaveLAN	Y		00:00:00	5	0	0	0		
	00:60:1D:1E:43:91	CSWaveLAN	Y		0F:FF:04	5	921	921	911		
	00:60:1D:1E:42:14	CSWaveLAN	Y		00:00:00	5	0	0	0		
	00:60:1D:1E:42:07	CSWaveLAN	Y		00:00:00	5	0	0	0		
	00:60:1D:1E:43:9B	CSWaveLAN	Y		00:00:00	5	0	0	0		
	00:02:2D:3D:3A:1B	IEWave	Y		00:00:00	7	0	0	0		

Start Stop Clear

# Other useful tools

- **wavemon** detects intensity and direction of wireless signals  
<http://www.wavemage.com/projects.html>
- **Kismet** detects networks, verifies encryption type and obtains data on them such as SSID  
<http://www.kismetwireless.net/>

# Level histogram



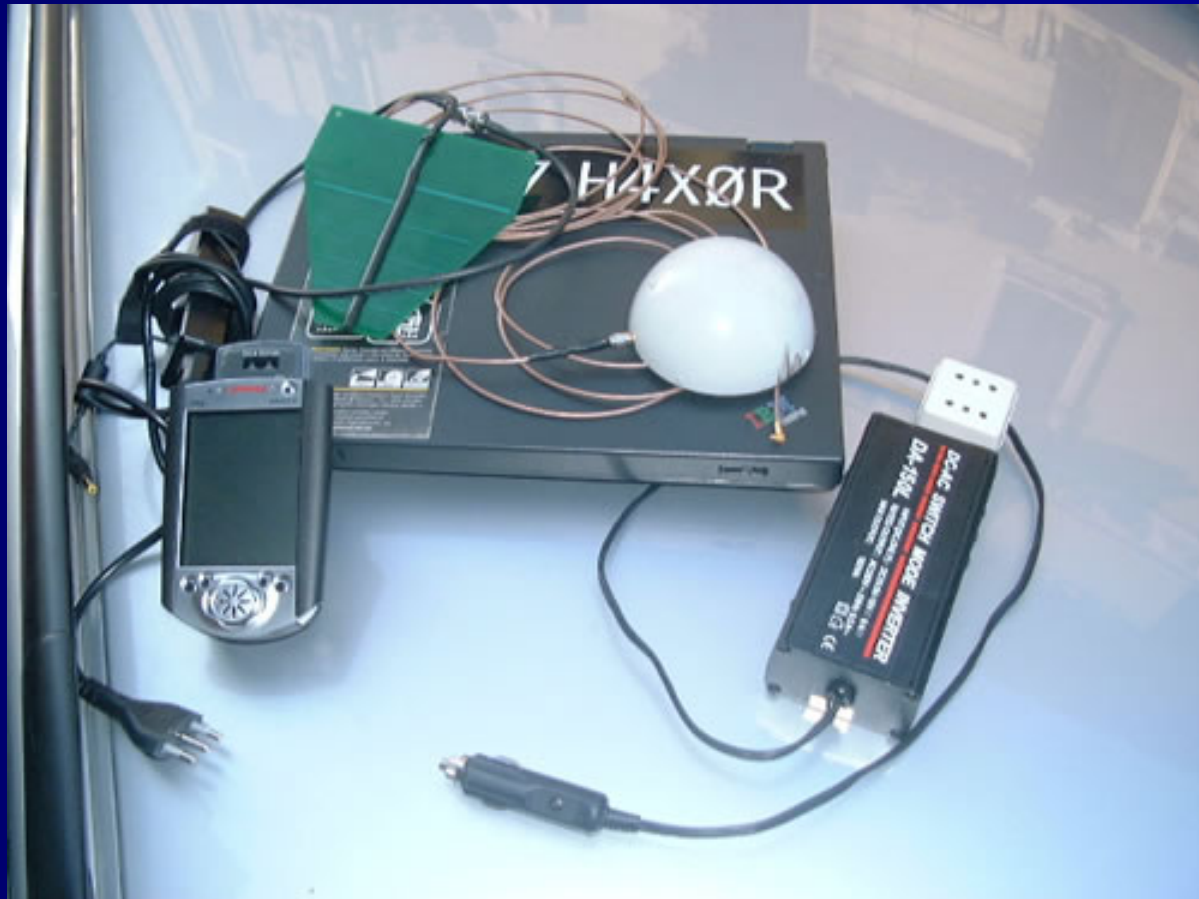
Key

[ - ] sig lvl (-102..10 dBm)   [ - ] ns lvl (dBm)   [ ■ ] S-N ratio (dB)

Networks										Info	
	SSID	T	W	Ch	Data	LLC	Crypt	Wk	Flags		Ntwrks
	linksys	A	Y	01	0	97	0	0			33
	HarlamNet	A	N	01	1	188	0	0			Pckets
	. Physics Network	A	Y	01	9	36	3	0			6145
	. Travis	A	N	01	0	9	0	0			Cryptd
	. Hamilton MS2	A	N	01	4	17	0	0			4
	. Hamilton-Steve and Kim's rm	A	N	01	0	4	0	0			Weak
	. Wheeler MS 2	A	N	01	2	7	0	0			0
	. WaveLAN Network	A	N	03	0	15	0	0			Noise
	! David's Room	A	N	01	9	82	0	0	A C		138
	. Hope 302	A	Y	05	3	24	0	0			Discrd
	. <no ssid>	H	N	00	17	17	0	0			407
	! WirelessHomeNetwork	A	N	01	0	84	0	0			
	! harbor+wave	A	N	06	0	27	0	0			
	! the new ALT	A	N	06	0	91	0	0			Elapsd
											000203
										H-M-S	

Status	
	Removing inactive network 'Apple Network 391c2e' from display list.
	Detected new network 'the new ALT' bssid 00:04:5A:D0:03:F5 WEP N Ch 6
	Removing inactive network 'default' from display list.
	Detected new network 'harbor+wave' bssid 00:40:96:44:15:C7 WEP N Ch 6

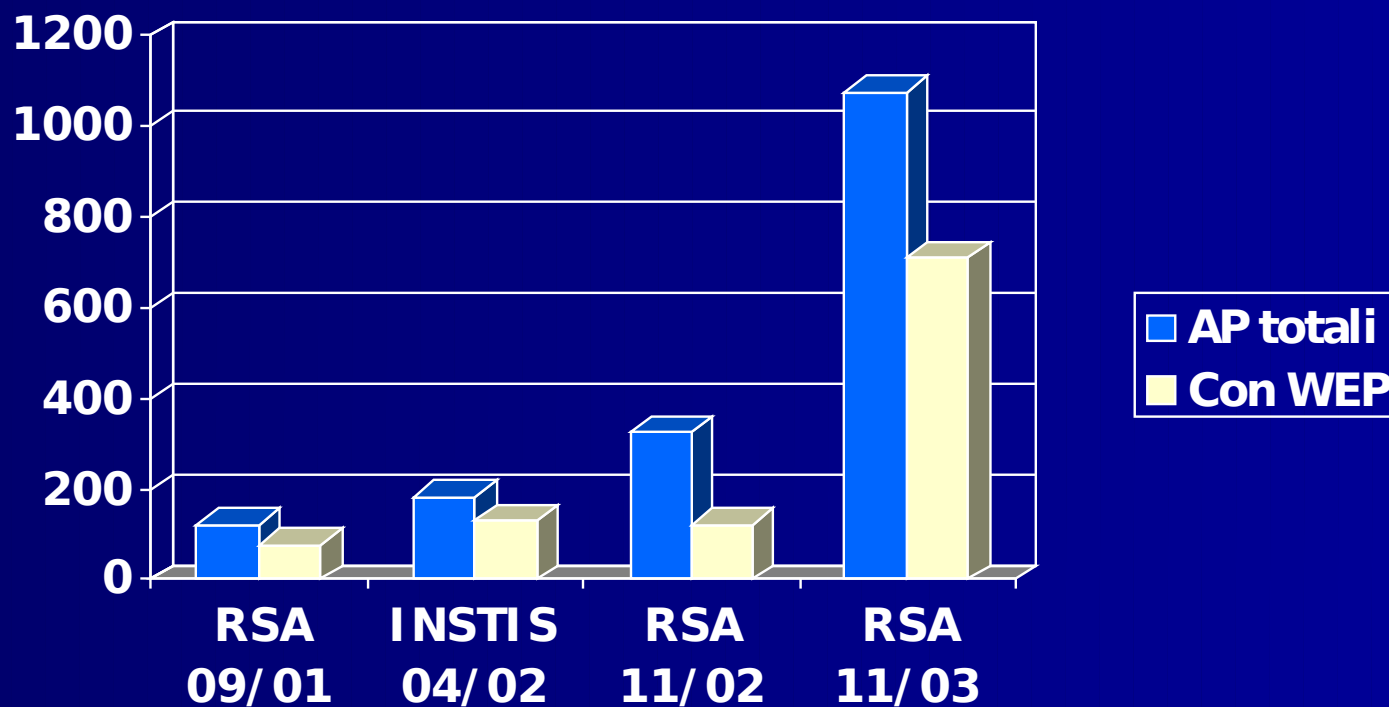
# Wardriving



# Wardriving: recipe

- Ingredients:
  - Car (with one driver and one wardriver, possibly...)
  - A wireless-enabled laptop or PDA
  - kismet (or NetStumbler under Windows, MacStumbler under Mac)
  - (optionally) a GPS
  - (optionally) omnidirectional antenna
  - (optionally) directional antenna
  - (optionally) inverter
  - Beware about legality of what you're doing!

# Data show a trend...





# IEEE 802.1x

- .1X, common to “wired” and “wireless” networks
- Proposed standard for the authentication at layer 2
- At the moment it integrates the following protocols: LEAP, EAP-TLS, EAP-TTLS and PEAP
- Uses RADIUS (Remote Access Dial-In User Service)

# EAP

- Extensible Authentication Protocol (RFC 2284) an extension of PPP, adopted in 802.1x
- Allows to authenticate the user on an external server (typically RADIUS)
- Supports a wide range of authentication mechanisms (password MD5, kerberos, One Time Password, smart card...)
- Access Point acts as mediator for the authentication
- EAP, in its original form, does NOT allow for key exchange or mutual recognition

# EAP-TLS

- RFC 2716
- Uses TLS (Transport Layer Security) and digital certificate (remember, TLS = SSL v3.1)
- Automatic key generation
- Mutual authentication
- Requires existence of a PKI (Public Key Infrastructure)

# EAP-TTLS

- Tunneled Transport Layer Security: client uses login+password, in a TLS tunnel
- Server uses a certificate
- Less burden for PKI

# LEAP/PEAP

- LEAP is a proprietary Cisco protocol
- Uses MS-CHAPv1 for mutual authentication
- Dynamic key generation
- PEAP: Protected EAP, new standard proposed by Microsoft and Cisco, using CHAPv2
- Why ? Because CHAPv1 is weak, and as a result, LEAP is vulnerable to attack

# LEAP Vulnerability

- J. Wright announced it in august 2003 at Defcon
- Uses a weakness of the challenge response mechanism of LEAP (CHAP) which was developed on the basis of NTLM passwords, which are hashed without salting
- Allows to efficiently perform a dictionary attack”
- <http://asleap.sourceforge.net/> implements it
- Cisco suggested “a strong password policy” (...) and a migration to PEAP or TTLS

# Details

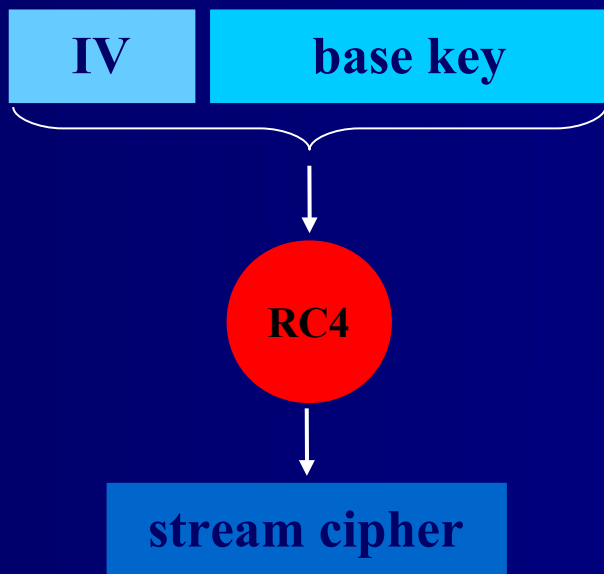
- Username in cleartext
- “Two bytes vulnerability”
  - LEAP password is hashed with MD4 generating a 16 byte hash (NT\_HASH)
  - 16 byte are brought to 21 adding **5 null (!!)**
  - Divided in 3\*7 byte keys = 3\*56 bit (just enough for DES)
  - Each subkey used to encrypt a challenge separately
  - We know the challenge (sent in clear) and we know that the third subkey has just 2 bytes (5 are fixed to NULL).
  - 2 byte = 65k combinations: can guess them
  - Can reduce the space of possible passwords (on a dictionary 3 million strong, I need to test just 45 of them)

# IEEE 802.11i - TKIP

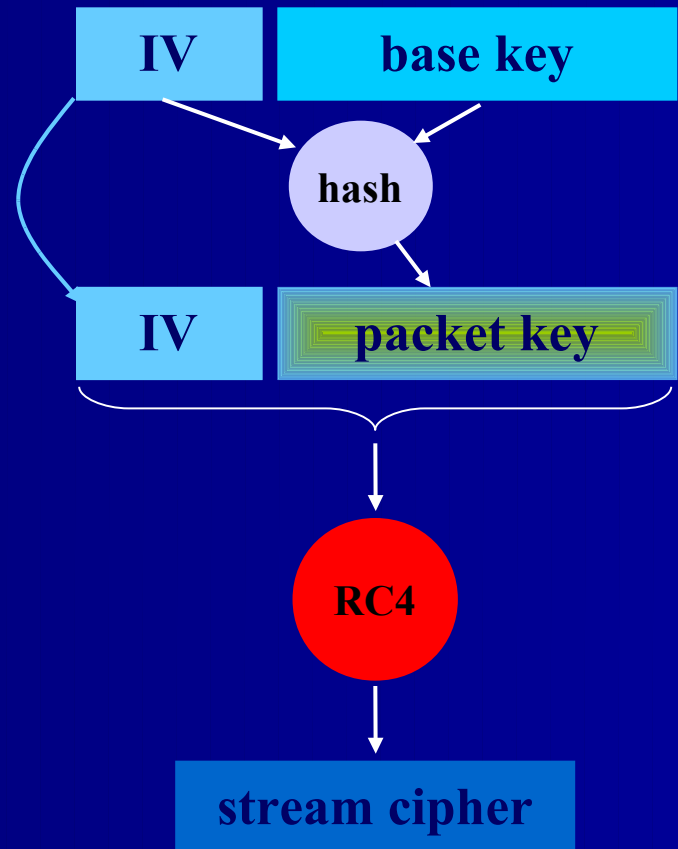
- Stopgap standard to “upgrade” WEP in software (changing it to something more secure such as AES requires hw change)
- TKIP (Temporal Key Integrity Protocol) uses RC4, with a variable key



# TKIP: WEP Key Hashing



*WEP: no key hashing*



*TKIP: key hashing*

# Message Integrity Check (MIC)

- MIC: Message Integrity Check, another addition of 802.11i: substituting CRC-32 with strong authentication
- MIC is a function of a random seed, of the source and dst mac addresses, and of the payload
- Since the seed and MIC are in the encrypted payload, no more blind bit flipping

**Niente MIC**



**MIC**



# Wi-Fi Protected Access (WPA)

- WPA = 802.1X-LEAP + TKIP
- WPA2 = PEAP + AES
- WPA a requirement, since August 2003, for the “Wi-Fi” logo
- WPA-PSK (shared key) is vulnerable to attack if used with TKIP (2008)

# Additional “security” measures

- Using at very least WEP 128bit if WPA2 is not available
- Disable SSID broadcast and choose non-telling SSID
- MAC address filter
- Positioning the AP in the DMZ and require the use of a VPN

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