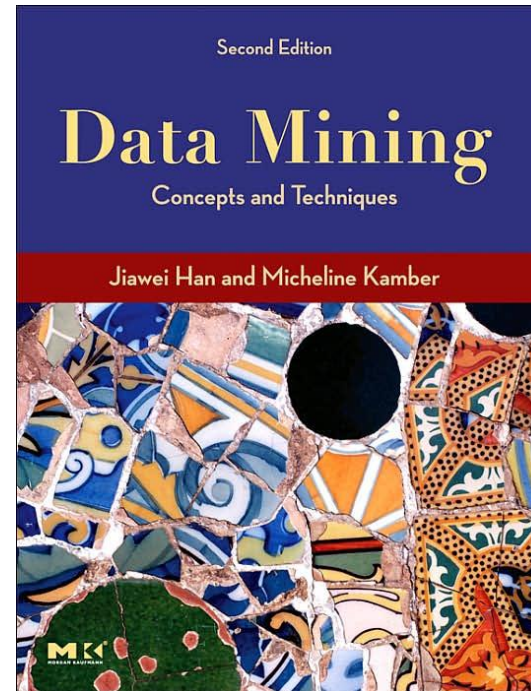




Graph Mining and Social Network Analysis

Data Mining and Text Mining (UIC 583 @ Politecnico di Milano)

- ❑ Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", The Morgan Kaufmann Series in Data Management Systems (Second Edition)
 - ▶ Chapter 9



Graph Mining

- ❑ Graphs are becoming increasingly important to model many phenomena in a large class of domains (e.g., bioinformatics, computer vision, social analysis)
- ❑ To deal with these needs, many data mining approaches have been extended also to graphs and trees
- ❑ Major approaches
 - ▶ Mining frequent subgraphs
 - ▶ Indexing
 - ▶ Similarity search
 - ▶ Classification
 - ▶ Clustering

- Given a labeled graph data set

$$D = \{G_1, G_2, \dots, G_n\}$$

- We define *support(g)* as the percentage of graphs in D where *g* is a subgraph
- A frequent subgraph in D is a subgraph with a support greater than *min_sup*
- How to find frequent subgraph?
 - ▶ Apriori-based approach
 - ▶ Pattern-growth approach

- ❑ Apply a level-wise iterative algorithm
 1. Choose two **similar size-k frequent** subgraphs in S
 2. **Merge** two similar subgraphs in a **size-(k+1)** subgraph
 3. If the new subgraph is **frequent** add to S
 4. Restart from 2. until all similar subgraphs have been considered. Otherwise restart from 1. and move to $k+1$.
- ❑ What is subgraph size?
 - ▶ Number of vertex
 - ▶ Number of edges
 - ▶ Number of edge-disjoint paths
- ❑ Two subgraphs of size-k are similar if they have the same size-(k-1) subgraph
- ❑ AprioriGraph has a big computational cost (due to the merging step)

- ❑ Incrementally extend frequent subgraphs
 1. Add to S each frequent subgraphs g_E obtained by extending subgraph g
 2. Until S is not empty, select a new subgraph g in S to extend and start from 1.
- ❑ How to extend a subgraph?
 - ▶ Add a vertex
 - ▶ Add an edge
- ❑ The same graph can be discovered many times!
 - ▶ Get rid of duplicates once discovered
 - ▶ Reduce the generation of duplicates

Mining closed, unlabeled, and constrained subgraphs

❑ Closed subgraphs

- ▶ G is *closed* iff there is no proper supergraph G' with the same support of G
- ▶ Reduce the growth of subgraphs discovered
- ▶ Is a more compact representation of knowledge

❑ Unlabeled (or partially labeled) graphs

- ▶ Introduce a special label Φ
- ▶ Φ can match any label or only itself

❑ Constrained subgraphs

- ▶ Containment constraint (edges, vertex, subgraphs)
- ▶ Geometric constraint
- ▶ Value constraint

- ❑ Indexing is basilar for effective search and query processing
- ❑ How to index graphs?
- ❑ **Path-based** approach takes the **path** as indexing unit
 - ▶ All the path up to *maxL* length are indexed
 - ▶ Does not scale very well
- ❑ **gIndex** approach takes **frequent** and **discriminative subgraphs** as indexing unit
 - ▶ A subgraph is frequent if it has a support greater than a threshold
 - ▶ A subgraph is discriminative if its support cannot be well approximated by the intersection of the graph sets that contain one of its subgraphs

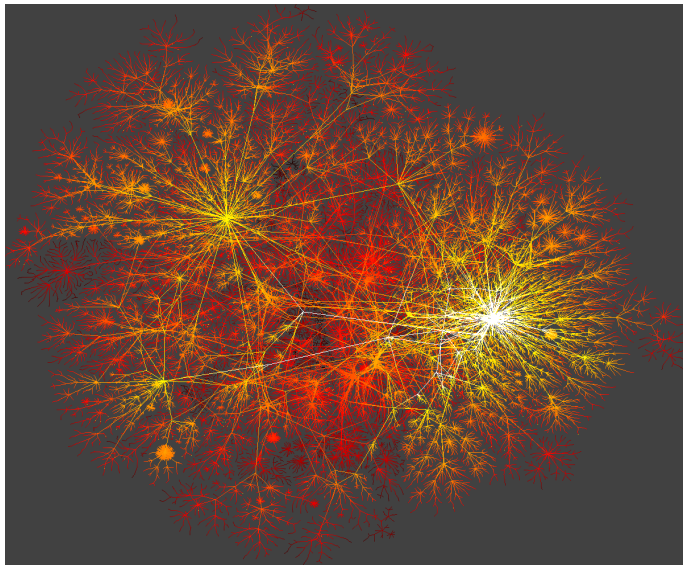
- ❑ Mining of frequent subgraphs can be effectively used for classification and clustering purposes
- ❑ **Classification**
 - ▶ **Frequent** and **discriminative** subgraphs are used as **features** to perform the classification task
 - ▶ A subgraph is discriminative if it is frequent only in one class of graphs and infrequent in the others
 - ▶ The threshold on frequency and discriminativeness should be tuned to obtain the desired classification results
- ❑ **Clustering**
 - ▶ The mined frequent subgraphs are used to define **similarity** between graphs
 - ▶ Two graphs that **share a large set of patterns** should be considered **similar** and grouped in the same cluster
 - ▶ The threshold on frequency can be tuned to find the desired number of clusters
- ❑ As the mining step affects heavily the final outcome, this is an intertwined process rather than a two-steps process

Social Network Analysis

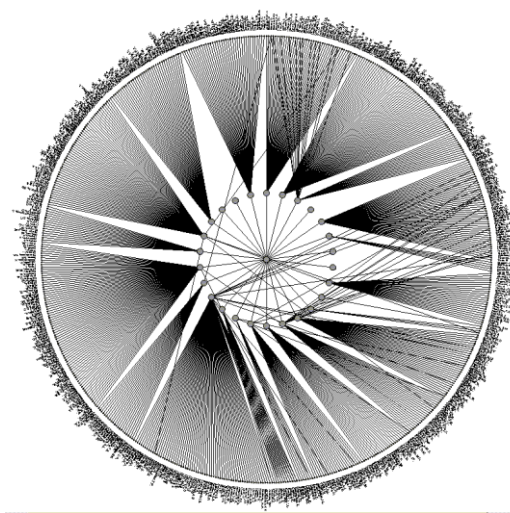
- ❑ A social network is an **heterogeneous** and **multirelational** dataset represented by a graph
 - ▶ Vertexes represent the **objects** (entities)
 - ▶ Edges represent the **links** (relationships or interaction)
 - ▶ Both objects and links may have **attributes**
 - ▶ Social networks are usually very large
- ❑ Social network can be used to represents many real-world phenomena (not necessarily social)
 - ▶ Electrical power grids
 - ▶ Phone calls
 - ▶ Spread of computer virus
 - ▶ WWW

Small World Networks (1)

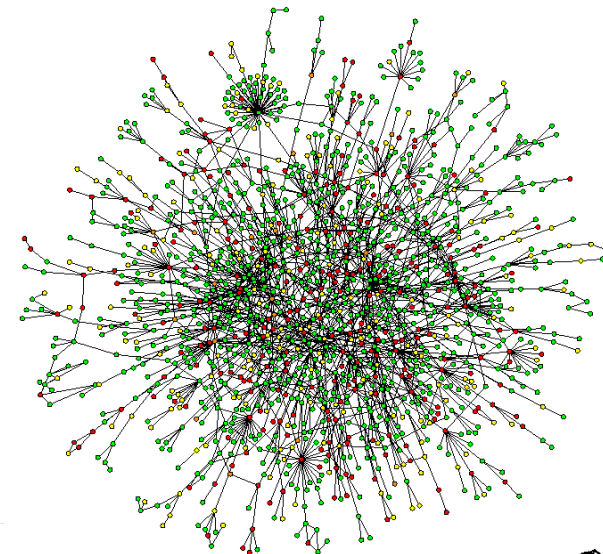
- ❑ Are social networks random graphs?
- ❑ NO!



Internet Map



Science
Coauthorship

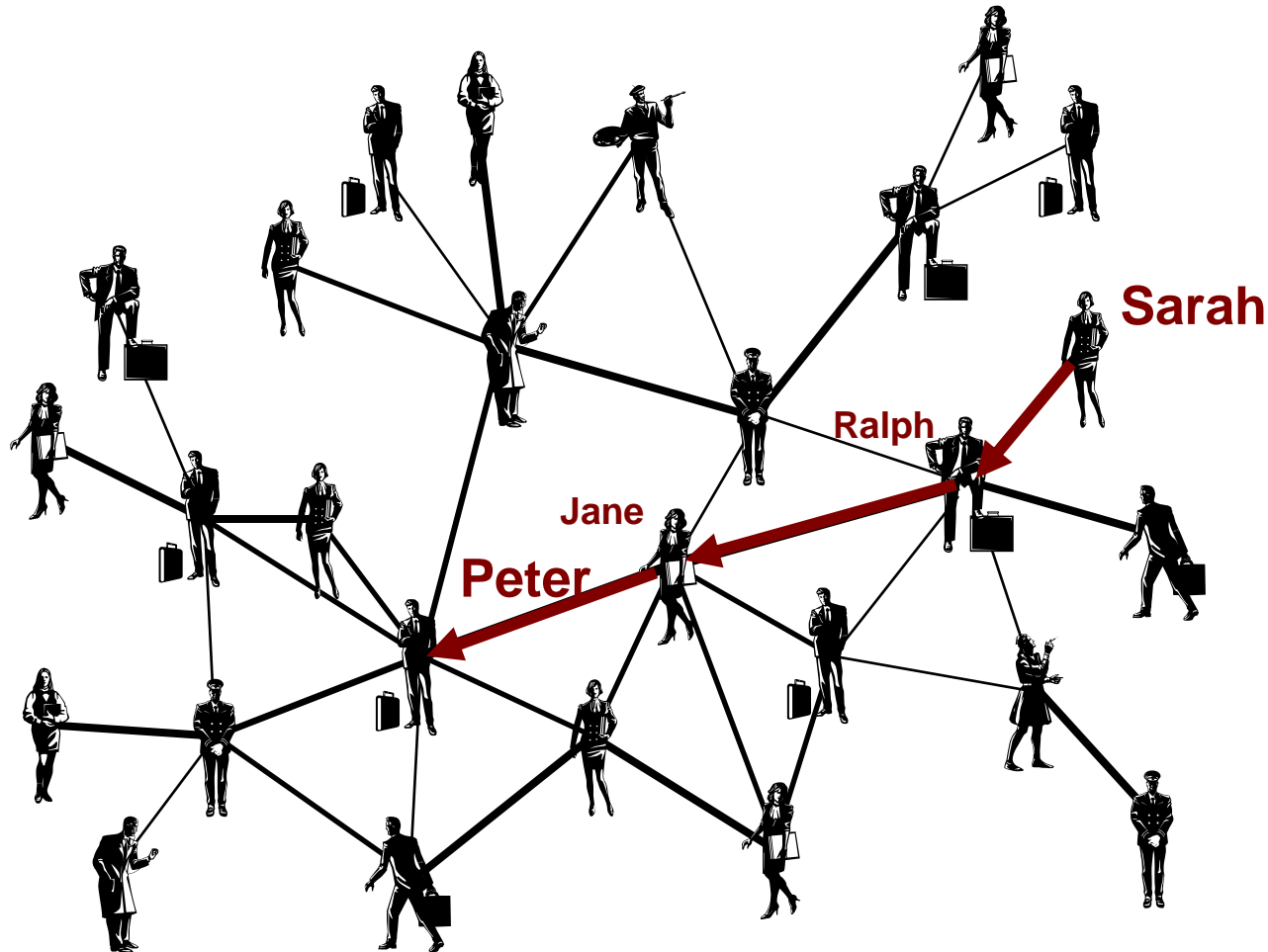


Protein
Network

High degree of
local clustering

Few degrees of
separation

Small World Networks (2)



Society:

Six degrees

S. Milgram 1967

F. Karinthy 1929

WWW:

19 degrees

Albert *et al.* 1999

□ Definitions

- ▶ Node's **degree** is the number of incident edges
- ▶ Network **effective diameter** is the max distance within 90% of the network

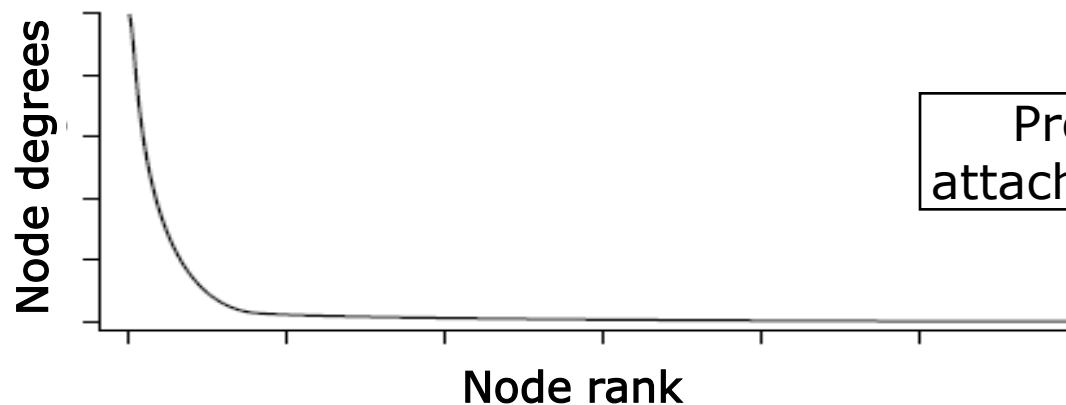
□ Properties

- ▶ **Densification power law**

$$e(t) = n(t)^\alpha$$

n: number of nodes
e: number of edges
 $1 < \alpha < 2$

- ▶ **Shrinking diameter**
- ▶ **Heavy-tailed degrees distribution**



Preferential
attachment model

- ❑ Several **Link mining** tasks can be identified in the analysis of social networks
- ❑ **Link based object classification**
 - ▶ Classification of objects on the basis of its attributes, its links and attributes of objects linked to it
 - ▶ E.g., predict topic of a paper on the basis of
 - Keywords occurrence
 - Citations and cocitations
- ❑ **Link type prediction**
 - ▶ Prediction of link type on the basis of objects attributes
 - ▶ E.g., predict if a link between two Web pages is an advertising link or not
- ❑ **Predicting link existence**
 - ▶ Predict the presence of a link between two objects

❑ Link cardinality estimation

- ▶ Prediction of the number of links to an object
- ▶ Prediction of the number of objects reachable from a specific object

❑ Object reconciliation

- ▶ Discover if two objects are the same on the basis of their attributes and links
- ▶ E.g., predict if two websites are mirrors of each other

❑ Group detection

- ▶ Clustering of objects on the basis both of their attributes and their links

❑ Subgraph detection

- ▶ Discover characteristic subgraphs within network

- ❑ Feature construction
 - ▶ Not only the objects attributes need to be considered but also attributes of **linked objects**
 - ▶ **Feature selection** and **aggregation** techniques must be applied to reduce the size of search space
- ❑ Collective classification and consolidation
 - ▶ Unlabeled data cannot be classified independently
 - ▶ New objects can be **correlated** and need to be considered **collectively** to consolidate the current model
- ❑ Link prediction
 - ▶ The prior probability of link between two objects may be very low
- ❑ Community mining from multirelational networks
 - ▶ Many approaches assume an **homogenous relationship** while social networks usually represent **different communities** and **functionalities**

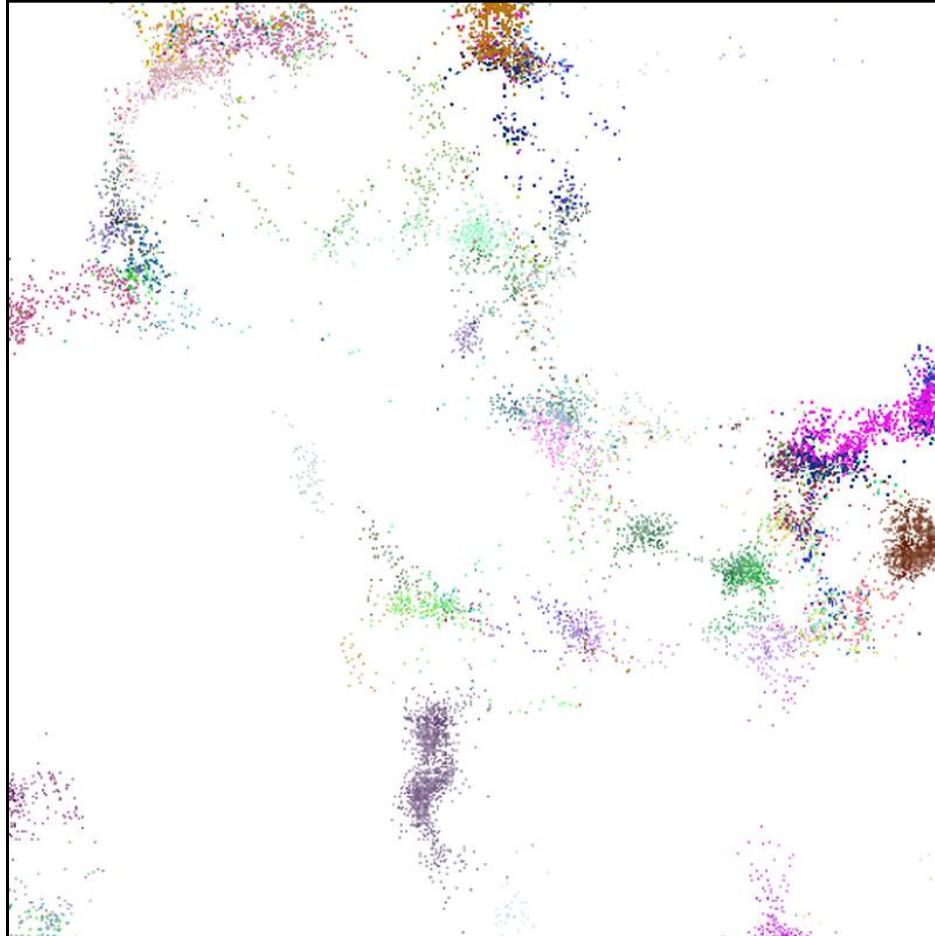
- ☐ Link Prediction
- ☐ Viral Marketing
- ☐ Community Mining

- ❑ What edges will be added to the network?
- ❑ Given a snapshot of a network at time t , **link prediction** aims to predict the edges that will be added before a given future time t'
- ❑ Link prediction is generally solved assigning to each pair of nodes a weight *score*(X, Y)
- ❑ The higher the *score* the more likely that link will be added in the near future
- ❑ The *score*(X, Y) can be computed in several way
 - ▶ **Shortest path**: the shortest path between X and Y the highest is their score
 - ▶ **Common neighbors**: the greater the number of neighbors X and Y have in common, the highest is their score
 - ▶ **Ensemble of all paths**: weighted sum of paths that connects X and Y (shorter paths have usually larger weights)

- ❑ Several marketing approaches
 - ▶ Mass marketing is targeted on specific segment of customers
 - ▶ Direct marketing is target on specific customers solely on the basis of their characteristics
 - ▶ **Viral marketing** tries to exploit the **social connections** to maximize the output of marketing actions
- ❑ Each customer has a specific **network value** based on
 - ▶ The number of connections
 - ▶ Its role in the network (e.g., opinion leader, listener)
 - ▶ Role of its connections
- ❑ Viral marketing aims to exploit the network value of customers to predict their influence and to maximize the outcome of marketing actions

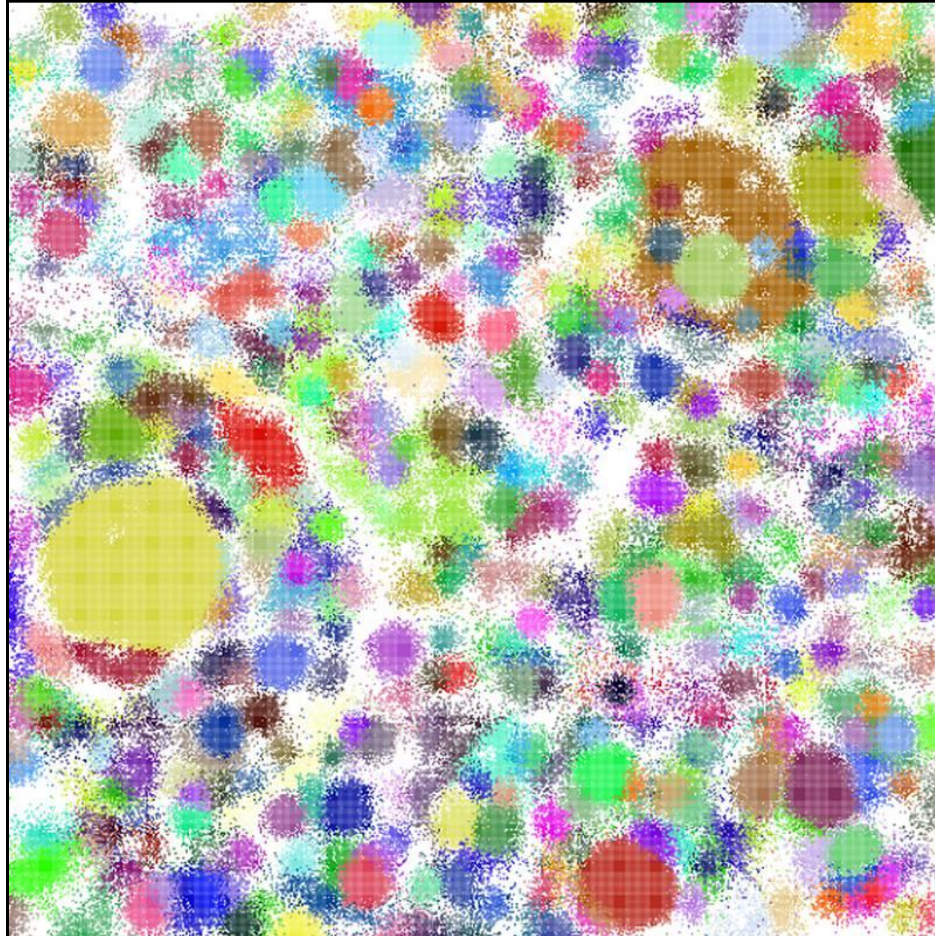
Viral Marketing: Random Spreading

- ❑ 500 randomly chosen customers are given a product (from 5000).



Viral Marketing: Directed Spreading

- ❑ The 500 *most connected consumers* are given a product.



- ❑ In social networks there are usually several kinds of relationships between objects
- ❑ A social network usually contains several **relation networks** that plays an important role to identify different **communities**
- ❑ The relation that identify a community can be an **hidden relation**
- ❑ **Relation extraction and selection** techniques are generally used to discover communities in social networks
- ❑ Example:

