

Unix Systems Programming

Course: CSC-507

Professor: Charles E Campbell

Website: <http://www.drchip.org/astronaut/cua/csc507/>

Email: charles.e.campbell@nasa.gov

Catholic University of America



Unix Tools

Topics: shells, basic compiling, make, gdb, and debugging

Basic Compiling

cc standard name for C compilers

CC, cxx usual names for C++ compilers

gcc, g++ Gnu C/C++ compilers

cc filename.c -o outfile : compile and link

cc -c filename.c compile to object (.o)

cc -O filename.c -o outfile compile and optimize

cc -g filename.c -o outfile include symbolic tables (good with gdb)

C++ compilers usually have these same options, at least under Unix/Linux.

Windows compilers are idiosyncratic.

Shell Scripts: Initialization

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bash	.profile, .bash_profile	.bashrc
csch	.login	.cshrc, .tcshrc
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- One chooses a shell when the account is made; the system administrator is responsible for this.

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Example 4 `ls .`

(list files in current directory)

.. containing directory

Example 5 `ls ..`

(list files in directory above current one)

Quick Overview, con't.

file permissions consist of four categories, each with its own octal number

1st setuid/setgid (special permissions)

2nd owner

3rd group

4th others

Example 6 *Enter:* `ls -lsa somefile`

Result: `0 -rw-----. 1 cec cec 0 2011-12-29 18:32 somefile`

(list detailed information on "somefile")

Quick Overview, con't.

permissions Add the following sets of numbers to come up with the desired permission for each category

read	4
write	2
execute	1

Example 7 `chmod 644 myfile`

(change permissions to read-write for myself and read-only for my group and others)

$6 = 4 + 2$: user has read and write

$4 = 4$: group has read only

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standard file descriptors control terminal-based input and output streams

0 `stdin` standard input

1 `stdout` standard output

2 `stderr` standard error (output)

Executing Simple Commands

At the command prompt, typing the command name, any arguments, and then pressing return will cause that command to execute.

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Result: **(list of environment variables and their values)**

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Example 11 man ls

Result: **(ls lists files in current directory; man provides manual pages)**

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Example 12 pwd

Result: **(display name of current directory)**

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D delete from cursor to end-of-command

Aliases

Aliases shorten typing needs:

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alias word="command + args"
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Whenever “word” is encountered, the shell will see “command+args”.

Careful: no spaces between “word” and “!”

Example 13 `alias cp='/bin/cp -i'`

(copy files, but ask before overwriting)

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Pipes

Commands’ output can be fed into the input of another command. Commands run concurrently.

Example 16 `echo "who" | fgrep cec`

(list current users on the computer; select those strings having “cec”)

I/O Redirection

>file	stdout	output to file
>>file	stdout	appends to file
<file	stdin	use file contents as input
2>file	stderr	error output to file
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2>&1	stderr	error output redirected to stdout

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Example 20 `cc myprog.c -o myprog 2> tmp`

Pathname Expansion

- ~ stands for your home directory
- ~cec stands for “cec”’s home directory
- * matches any string of characters
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Example 23 *fgrep word *.ch]*

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Example 26 `x=`ls $HOME`` *(lists your home directory and saves it in a variable)*

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- PATH: ksh uses the PATH environment variable to search a list of directories for the command. Directories in the PATH are separated by colons. (:

Command Substitution

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`$ (...)`

(old style uses ``...``)

Example 27 `x=$(ls)` *(list current directory and put into variable “x”)*

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Example 27 `x=$(ls)` *(list current directory and put into variable “x”)*

Customizing Your Environment

- Whenever you login, ksh will execute the commands found in `$HOME/.profile`
- Whenever ksh executes something, it checks for an environment variable named `ENV`; if it exists, then ksh will first execute a script as named by `$ENV`.

An Example .profile

```
umask 077 % rwx—————  
set -o vi % use vi-style editing  
set noclobber  
PATH=" .: $PATH"  
export PS1='<esc>[m<esc>[1m${PWD##*/} <esc>[36m${HOSTNAME}?<esc>[m '
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(note: for bash, you'll want to use `alias integer='typeset -i'` first)

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deletion `unset envvar`

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Expression Comparisons, con't.

`file1 -nt file2`

`file1 newer than file2`

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$expr+expr$ add

$expr-expr$ subtract

$expr*expr$ multiply

$expr/expr$ divide

$expr\%expr$ modulus

Arithmetic, con't.

$!expr$

logical not

Arithmetic, con't.

$!expr$ logical not

$expr \mid expr$ logical or

Arithmetic, con't.

$!expr$ logical not

$expr \mid expr$ logical or

$expr \&\& expr$ logical and

Arithmetic, con't.

$!expr$ logical not

$expr \mid expr$ logical or

$expr \& \& expr$ logical and

$\sim expr$ bitwise not

Arithmetic, con't.

$!expr$ logical not

$expr \mid \mid expr$ logical or

$expr \&\& expr$ logical and

$\sim expr$ bitwise not

$expr \mid expr$ bitwise or

Arithmetic, con't.

$!expr$ logical not

$expr \mid \mid expr$ logical or

$expr \&\& expr$ logical and

$\sim expr$ bitwise not

$expr \mid expr$ bitwise or

$expr \& expr$ bitwise and

Arithmetic, con't.

$!expr$	logical not
$expr \mid \mid expr$	logical or
$expr \& \& expr$	logical and
$expr$	bitwise not
$expr \mid expr$	bitwise or
$expr \& expr$	bitwise and
$expr \wedge expr$	bitwise exclusive or

Arithmetic, con't.

$!expr$	logical not
$expr \mid expr$	logical or
$expr \& \& expr$	logical and
$expr$	bitwise not
$expr \mid expr$	bitwise or
$expr \& expr$	bitwise and
$expr \wedge expr$	bitwise exclusive or
$expr \ll expr$	bitwise left shift

Arithmetic, con't.

$!expr$	logical not
$expr \mid \mid expr$	logical or
$expr \& \& expr$	logical and
$expr$	bitwise not
$expr \mid expr$	bitwise or
$expr \& expr$	bitwise and
$expr \wedge expr$	bitwise exclusive or
$expr \ll expr$	bitwise left shift
$expr \gg expr$	bitwise right shift

Arithmetic, con't.

$expr \geq expr$

compare: greater than or equal to

Arithmetic, con't.

expr >= *expr*

compare: greater than or equal to

expr <= *expr*

compare: less than or equal to

Arithmetic, con't.

$expr \geq expr$	compare: greater than or equal to
$expr \leq expr$	compare: less than or equal to
$expr < expr$	compare: less than

Arithmetic, con't.

$expr \geq expr$	compare: greater than or equal to
$expr \leq expr$	compare: less than or equal to
$expr < expr$	compare: less than
$expr > expr$	compare: greater than

Arithmetic, con't.

$expr \geq expr$	compare: greater than or equal to
$expr \leq expr$	compare: less than or equal to
$expr < expr$	compare: less than
$expr > expr$	compare: greater than
$expr == expr$	compare: is equal

Arithmetic, con't.

$expr \geq expr$	compare: greater than or equal to
$expr \leq expr$	compare: less than or equal to
$expr < expr$	compare: less than
$expr > expr$	compare: greater than
$expr == expr$	compare: is equal
$expr != expr$	compare: not equal

Arithmetic, con't.

$expr \geq expr$	compare: greater than or equal to
$expr \leq expr$	compare: less than or equal to
$expr < expr$	compare: less than
$expr > expr$	compare: greater than
$expr == expr$	compare: is equal
$expr != expr$	compare: not equal
$ident\ (op) = expr$	assignment
	where op : $+ - * / \%$
	ex. $x += 3$

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

`-r file` true if file exists and is readable

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

- `-r file` true if file exists and is readable
- `-w file` true if file exists and is writable

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r <i>file</i></code>	true if file exists and is readable
<code>-w <i>file</i></code>	true if file exists and is writable
<code>-x <i>file</i></code>	true if file exists and is executable

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r <i>file</i></code>	true if file exists and is readable
<code>-w <i>file</i></code>	true if file exists and is writable
<code>-x <i>file</i></code>	true if file exists and is executable
<code>-f <i>file</i></code>	true if file exists and is regular

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r <i>file</i></code>	true if file exists and is readable
<code>-w <i>file</i></code>	true if file exists and is writable
<code>-x <i>file</i></code>	true if file exists and is executable
<code>-f <i>file</i></code>	true if file exists and is regular
<code>-d <i>file</i></code>	true if directory exists

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r file</code>	true if file exists and is readable
<code>-w file</code>	true if file exists and is writable
<code>-x file</code>	true if file exists and is executable
<code>-f file</code>	true if file exists and is regular
<code>-d file</code>	true if directory exists
<code>-c file</code>	true if file is character special

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r file</code>	true if file exists and is readable
<code>-w file</code>	true if file exists and is writable
<code>-x file</code>	true if file exists and is executable
<code>-f file</code>	true if file exists and is regular
<code>-d file</code>	true if directory exists
<code>-c file</code>	true if file is character special
<code>-z string</code>	true if length of string is zero

Conditional Expression Primitives

Also for use in `[[...]]` or with the `test` command:

<code>-r file</code>	true if file exists and is readable
<code>-w file</code>	true if file exists and is writable
<code>-x file</code>	true if file exists and is executable
<code>-f file</code>	true if file exists and is regular
<code>-d file</code>	true if directory exists
<code>-c file</code>	true if file is character special
<code>-z string</code>	true if length of string is zero
<code>-n string</code>	true if length of string is non-zero

Conditional Commands : IF

Example 28

```
if compound-list
then
[ elif compound-list ]
[ elif compound-list ]
[ else compound-list ]
fi
```

```
if (( score < 65 )); then
    grade="F"
elif (( score < 80 )); then
    grade="C"
elif (( score < 90 )); then
    grade="B"
else
    grade="A"
fi
```


Conditional Commands : CASE

```
case word in
  pattern [|pat[|pat ... |]) compound-list ;;
[ pattern [|pat[|pat ... |]) compound-list ;; ]
esac
```

Example 29

```
case $TERM in
vt100)      PS1="Next: " ;;
iris-ansi)  PS1="<esc>[33mNext<esc>[32m: " ;;
*)          PS1="Hmmm...: " ;;
esac
```

While Loops

```
while compound-list
do
    compound-list
done
```

Example 30

```
while read -r line
do
    print -r "$line"
done
```

Until Loops

```
until compound-list
do
    compound-list
done
```

Example 31

```
integer i
i=0
until i > 4
do
    echo "    i=$i"
    i=i+1
done
```

For Loops

```
for var in list
do
    compound-list
done
```

Example 32

```
for filename in *.c
do
    echo ${filename}
done
```

Shell Parameters

<code>\$1 ... \$9</code>	positional parameter (i^{th} command-line argument)
<code>shift</code>	moves <code>\$2</code> \rightarrow <code>\$1</code> , <code>\$3</code> \rightarrow <code>\$2</code> , etc.
<code>\${parameter:-word}</code>	value of parameter if it exists, word otherwise
<code>\${parameter:=word}</code>	assign default value
<code>\${param:?word}</code>	display word if param is null or unset
<code>\${param#pattern}</code>	remove small left pattern
<code>\${param##pattern}</code>	remove large left pattern
<code>\${param%pattern}</code>	remove small right pattern
<code>\${param%%pattern}</code>	remove large right pattern

(see *bashpat*)

Shell Parameters, con't.

<code>\${#param}</code>	string length of param value
<code>\$#</code> <code>\${#*}</code> <code>\${#@}</code>	qty of positional parameters
<code>\$@</code>	<code>"\$1"</code> <code>"\$2"</code> ... <code>"\$n"</code>
<code>\$*</code>	<code>"\$1 \$2... \$n"</code>
<code>RANDOM=\$\$</code>	initialize pseudo-random number generator
<code>\$RANDOM</code>	get a pseudo-random number

Arrays

<code>typeset -u arrayname</code>	make an array
<code>arrayname[int]=...</code>	assign to an array
<code>\${arrayname[int]}</code>	access an array

Example 33 *Printing a random card from a deck of cards (see [bash04c](#))*

```
typeset -i i=0
typeset card
RANDOM=$((RANDOM%52))
# initialize the card array
for suit in clubs diamonds hearts spades; do
    for n in ace 2 3 4 5 6 7 8 9 10 jack queen king ; do
        card[i]="$n of $suit"
        i=i+1
    done
done
# print a random card from the deck
echo ${card[RANDOM%52]}
```

SysAdmin Inquiries

<code>dmesg</code>	examine kernel messages
<code>fdisk -l</code>	list partition tables for specified devices
<code>sfdisk -l</code>	list partitions of a device
<code>cdrecord -scanbus</code>	print inquiry strings for all SCSI devices
<code>/proc/scsi/scsi</code>	a file containing attached devices
<code>df -T</code>	display file system types, space, etc
<code>fsck -N</code>	show what fsck wants to check and repair
<code>last</code>	show all login attempts
<code>lastb</code>	show all bad login attempts
<code>free</code>	show memory usage information
<code>fuser</code>	show user of named files, sockets, etc
<code>du / -bh less</code>	show detailed info on memory use for each subdirectory
<code>cat /etc/issue</code>	check what distribution you're using

SysAdmin Inquiries

<code>cat /proc/interrupts</code>	list interrupts in use
<code>cat /proc/version</code>	linux version and other info
<code>cat /proc/filesystems</code>	show types of filesystems in use
<code>cat /etc/printcap less</code>	show set up of printers
<code>lsmod</code>	list modules in kernel (or <code>/sbin/lsmod</code>)
<code>less /var/log/dmesg</code>	see what dmesg dumped after last system bootup
<code>chage -l loginname</code>	see password expiry info
<code>quota</code>	see disk quota
<code>sysctl -a less</code>	display all configurable linux kernel parameters
<code>runlevel</code>	print previous and current runlevel
<code>init [runlvl]</code>	switch runlevel

Creating a Dual Boot System #1

I will assume that you're starting with a Windows computer

Create Space As Administrator, click on

- Control Panel : System and Maintenance : Administrative Tools : (double click) Computer Management. Provide our administrator password if requested.
- In the Navigation pane, under Storage, click Disk Management
- Right click on the volume you want to shrink, click on Shrink Volume.
- Follow instructions on the screen, and free up 20G to 100G of space.

Creating a Dual Boot System #2

Pick the system Choose one: (I prefer Scientific Linux, CUA has chosen Ubuntu)

Scientific Linux 6.3, 64-bit At http://ftp1.scientificlinux.org/linux/scientific/6.3/x86_64/iso/, download SL-63-x86_64-2012-08-02-Everything-DVD1.iso and SL-63-x86_64-2012-08-02-Everything-DVD1.iso.

Scientific Linux 6.3, 32-bit At <http://ftp1.scientificlinux.org/linux/scientific/6.3/i386/iso/>, download SL-63-i386-2012-08-02-Everything-DVD1.iso and SL-63-i386-2012-08-02-Everything-DVD1.iso.

Ubuntu 12.10 At <http://www.ubuntu.com/download/desktop>, pick the 32-bit or 64-bit version and then Get Ubuntu 12.10.

Creating a Dual Boot System #3

Burn DVDs Follow the directions at

<http://windows.microsoft.com/en-US/windows7/Burn-a-CD-or-DVD-from-an-ISO-file> to burn the DVDs using the ISOs you've selected.

Reboot Reboot your computer *after inserting a DVD* (#1 for Scientific Linux). If your computer does not reboot using the DVD, you'll need to fix tell your BIOS to check your DVD reader for bootable disks. <http://www.hiren.info/pages/bios-boot-cdrom> gives an example (BIOS's may vary).

Follow Directions You'll be asked what language do you want, what sort of keyboard you want, what user-id you want, etc. For Scientific Linux, I usually choose a custom install and select most everything (I don't want my computer to be a web or ftp server). Scientific Linux will ask if you want to install Linux on the whole system (***DON'T*** - *unless you don't want Windows anymore*), if you want to re-install Linux (*unlikely*), or to install Linux on free space (*yes!*). With SL, in about an hour, it will eject Disk#1 and ask for Disk#2. You don't need to watch it while it does this.

Reboot Your new Linux will come up by default. You can change this by editing `/boot/grub/grub.conf` and changing `default=0` to select the o/s you want as default.

Dual Boot Mac+Linux System

- Please note: I haven't tried the following myself

- Please check on

<http://lifehacker.com/5934942/how-to-dual-boot-linux-on-your-mac-and-take-back-your-powerhouse-apple-hardware>

This webpage purports to describe how to make a dual boot mac+linux system