

## Ideation phase

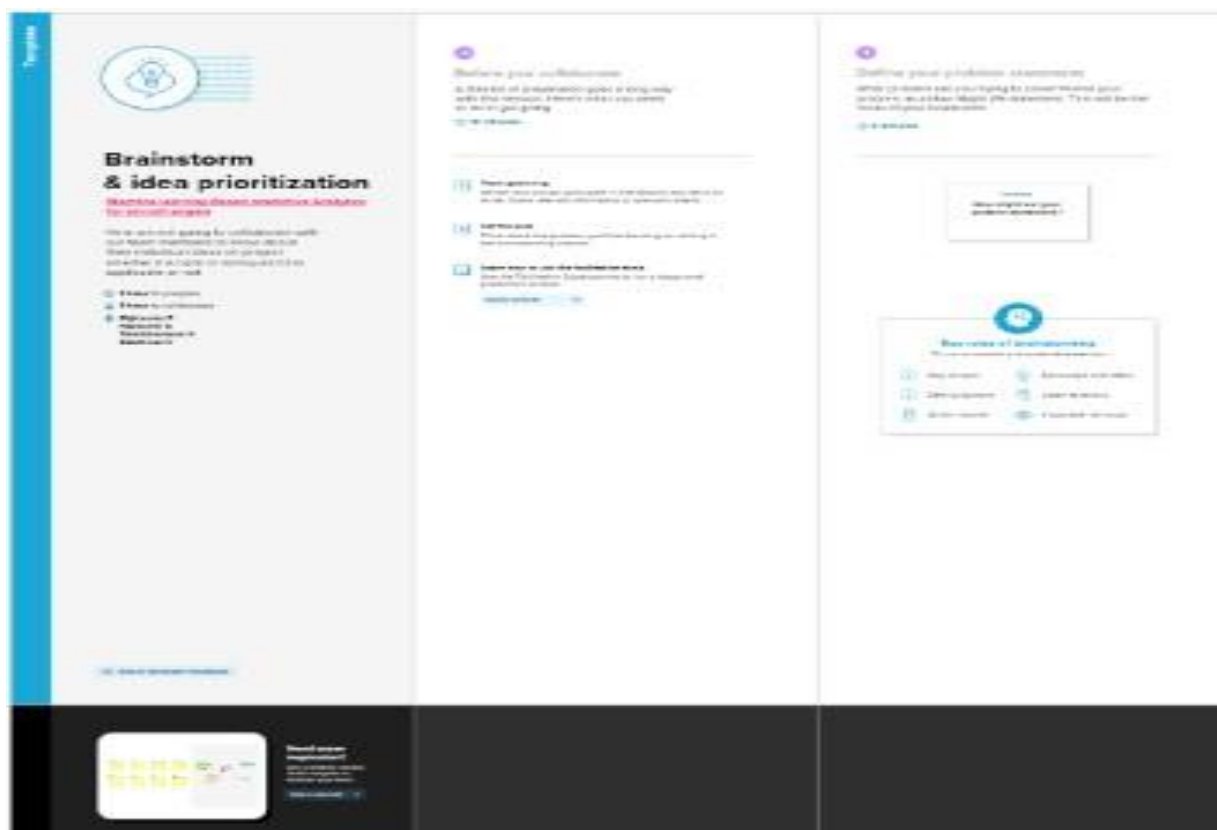
### Brainstorm & Idea Prioritization

<b>Date</b>	30 September 2022
<b>Team Id</b>	PNT2022TMID47194
<b>Project Name</b>	PROJECT-5921-1658819999
<b>Maximum Marks</b>	4 Marks

#### Reference:

<https://app.mural.co/t/applydatascience8285/m/applydatascience8285/1665926356085/6592c0a662a49c0e6265446c83d6b27bc0ee06d3?sender=u6f4a9272274a7fbe15a09641>

#### Step-1: Team Gathering, Collaboration and Select the Problem Statement



## Step-2: Brainstorm, Idea Listing and Grouping`

### Brainstorming

Brainstorming is a group activity that encourages creative thinking and idea generation. It involves a group of people working together to generate a large number of ideas for a specific problem or challenge.

**Brainstorming 101**

Define the problem or challenge	Set ground rules	Generate ideas	Record ideas	Review ideas	Develop ideas	Implement ideas
Choose a topic or problem to solve	Establish a safe and supportive environment	Encourage all ideas, no matter how silly or outrageous	Write down all ideas	Look for common themes and patterns	Build on each other's ideas	Test and refine ideas

**Brainstorming 102**

Define the problem or challenge	Set ground rules	Generate ideas	Record ideas	Review ideas	Develop ideas	Implement ideas
Choose a topic or problem to solve	Establish a safe and supportive environment	Encourage all ideas, no matter how silly or outrageous	Write down all ideas	Look for common themes and patterns	Build on each other's ideas	Test and refine ideas

**Brainstorming 103**

Define the problem or challenge	Set ground rules	Generate ideas	Record ideas	Review ideas	Develop ideas	Implement ideas
Choose a topic or problem to solve	Establish a safe and supportive environment	Encourage all ideas, no matter how silly or outrageous	Write down all ideas	Look for common themes and patterns	Build on each other's ideas	Test and refine ideas

### Group Ideas

Group ideas are a collection of ideas generated by a group of people. They can be used to solve a problem or challenge, or to create a new product or service.

**Group Ideas 101**

**Group Ideas 102**

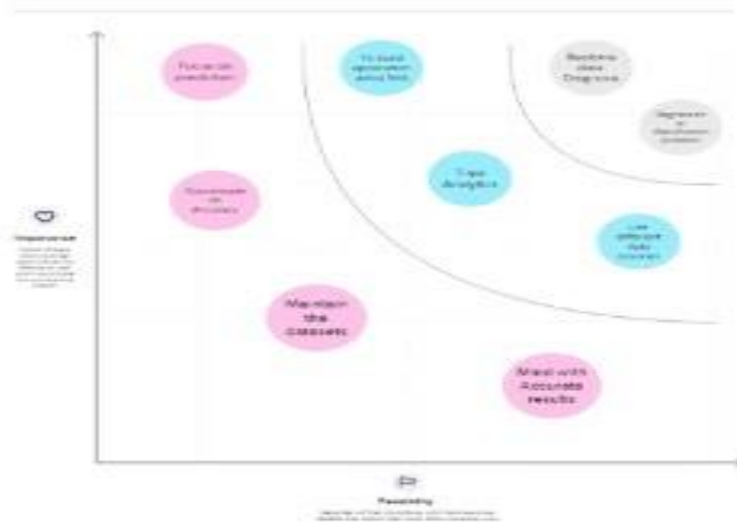
**Group Ideas 103**

## Step-3: Idea Prioritization

## Philip Wilson

**Abstract** *Background:* The purpose of this study was to determine the prevalence of self-reported mental health problems in a community sample of young adults. *Methods:* Data were obtained from the 2004 National Survey of Adolescent Health, a nationally representative survey of 12,000 young adults. *Results:* The prevalence of self-reported mental health problems was 15.1%. The most common self-reported mental health problems were anxiety disorders (10.1%), major depressive disorder (8.1%), and substance use disorders (7.1%). *Conclusions:* The prevalence of self-reported mental health problems in this community sample of young adults is higher than the prevalence of self-reported mental health problems in the general population. *Keywords:* Prevalence, self-reported, mental health problems, young adults.

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Now the collaboration is completed!

View my own shape and place with  
the project's management team.



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