'John' Hakan C. Gunerli

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Education

Georgia Institute of Technology | Atlanta, GA

January 2022 – May 2023

BS in Computer Science/Robotics Minor, Threads: People & Intelligence, Research Option

University of Georgia | Athens, GA

March 2021 - December 2021

BS in Computer Science: Emphasis in Data Science & AI, GPA 3.8 Dean's List, Research Assistantship Stipend, Research Lab Fellowship

Georgia State University- Honors College | Atlanta, GA

May 2019 – March 2021

BS in Computer Science: Emphasis in Data Science, GPA 3.8

President's List x3, Dean's List x3

Experience

University of Georgia

August 2021 – December 2021

Undergraduate Researcher: Innovation Laboratory Fellow

Athens GA

- Virtual Factory project is a 3D immersive representation of the laboratory located at the newly built STEM Research Building at the University of Georgia. The lab is equipped with several Turtlebots and a UR10 industrial robot.
- Wrote scripts that helped a Raspberry Pi communicate with between the robot which is moving real time and is also being represented at Unity in a Virtual 3D representation done through several scripts and models in Unity that is representation of real-time movement in the Laboratory.

University of Georgia - Heterogeneous Robotics Research Laboratory

August 2021 - December 2021

Undergraduate Research Assistant: Human-Robot Interaction

Athens GA

- Mentored by Professor Ramviyas Parasuraman. Principal Investigator: Nazish Tahir
- Created scripts to teleoperate and map simultaneously (SLAM) using gmapping software in ROS.
- Assisted with lab chores including preparing ROS software workspaces for operating and running robots.
- Worked collaboratively with graduate students and faculty to troubleshoot research obstacles.

University of Georgia

August 2021 – December 2021

CiliaWeb Undergraduate Student Assistant

Athens GA

 CiliaWeb: Integrated platform for foundational and reproducible ciliary beat pattern analysis. member of the NSF Funded project's Web Development Team, mentored by Professor Shannon Quinn.

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September 2020 – October 2020

Software Engineer Intern - Payment processing

Istanbul, Turkey

- Worked with a team of 5 engineers on POS orchestration software.
- Used C# in the backend and Angular in the frontend to create a visual JSON connection program.

Projects/Leadership

tal-labs (Defunct Startup | JavaScript, React, Python

September 2019- July 2021

Made up of a team of 6 Software Engineers, tal-labs aimed to provide services for people who just need more management and order in their lives.

• Backed by Georgia State Incubator Program, LaunchGSU.

Peero (Startup) | JavaScript, React, Tailwind

January 2021- August 2021

Managed projects and programs which combine software, hardware, and internal communication within the team.

- Make decisions regarding software build content and timing with the CTO.
- Responsible for the strategic product direction, creating a product roadmap, and collaboration/lead of the business team. Worked with the in-house designer in the UX for the demo launch application.
- Measure impact and establish metrics for programs to manage risks and make informed decisions on subsequent actions.

Skills

Languages Python, Java, C, C++

Technologies: ROS

Platforms: Linux (Ubuntu, Debian), Windows, MacOS

Languages: English (fluent), Turkish (fluent), German (beginner), French (beginner), Hebrew (beginner)