

Compressed Sensing for Image Compression

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Problem Formulation

1. Image (y) is k -sparse in some basis (Ψ)
2. Linear measurement model, A
3. Minimize measurement error, penalizing cardinality

$$y = \Psi x, \|x\|_0 \leq k$$

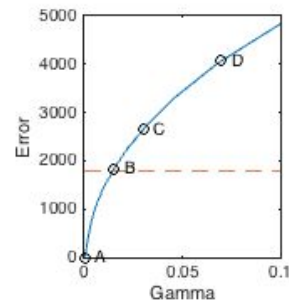
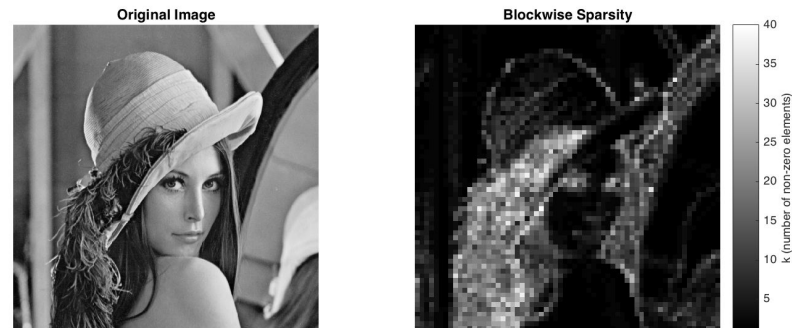
$$m = Ay = A\Psi x$$

$$x^* = \arg \min_x \|A\Psi x - m\|_2^2 + \alpha \|x\|_0$$

A CS approach to JPEG

1. Image is 8x8 blockwise sparse according to local texture
2. Reformulate as cardinality *constraint*
3. Optimal algorithm:
 - a. Break image into 8x8 blocks.
 - b. For each block, compute DCT and zero out coefficients below a certain threshold.

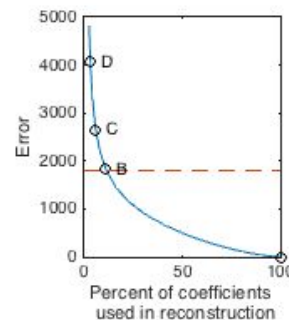
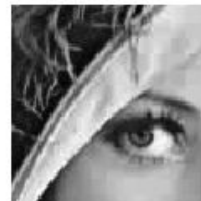
In fact, this algorithm is provably optimal for *any* orthogonal decomposition.



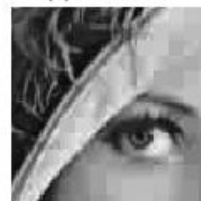
(A) Original Image



(B) Error: 1825



(C) Error: 2649



(D) Error: 4068

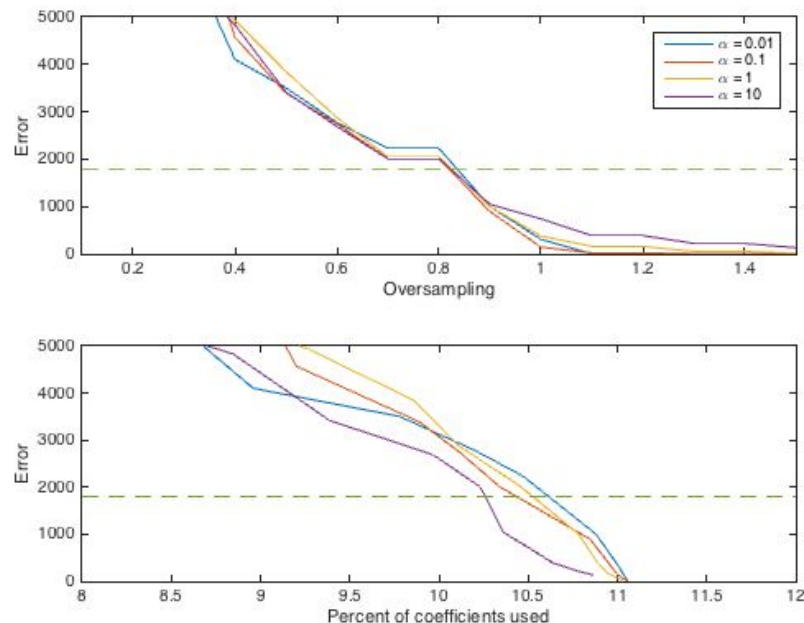


L1 Relaxation

$$x^* = \arg \min_x \|A\Psi x - m\|_2^2 + \alpha \|x\|_1$$

- Ψ = DCT basis; i.e. $\Psi x = \text{idct2}(x)$
- A = matrix of IID standard Gaussian random variables

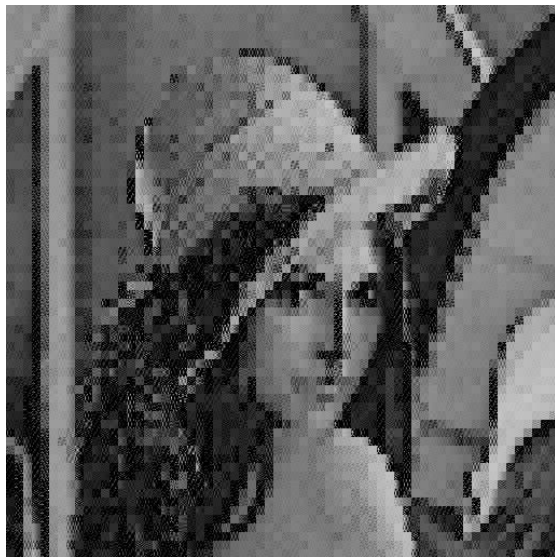
CS cannot *overcompress*, but it can *undersample*.



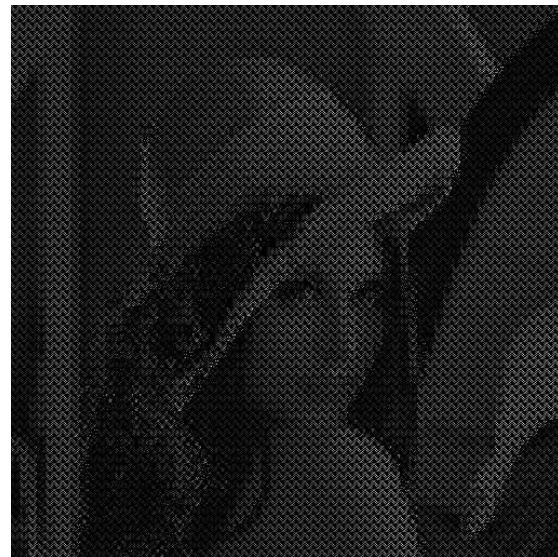
What does undersampling look like?



Slight undersampling
(OSR = 0.9)



Severe undersampling,
weak sparsity penalization
(OSR = 0.1, $\alpha = 0.01$)



Severe undersampling,
strong sparsity penalization
(OSR = 0.1, $\alpha = 10$)

Theoretically....

Should be able to undersample by roughly three times the actual sparsity and still achieve faithful reconstruction¹.

@ OSR = 0.3, $\alpha = 0.01$

- error $\sim 6500 > 1800$
- still completely recognizable!

¹Stern, A., Rivenson, Y., and Javidi, B. "Optically compressed sensing using random aperture encoding" in Proc. of SPIE, 2008.



Reversed Huber Relaxation

$$x^* = \arg \min_x \|A\Psi x - m\|_2^2 + \rho^2 \|x\|_2^2 + \alpha \|x\|_0$$

$$\approx \arg \min_x \|A\Psi x - m\|_2^2 + 2\alpha \sum_{i=1}^n B\left(\frac{\rho x_i}{\sqrt{\alpha}}\right)$$

- Ψ = DCT basis; i.e. $\Psi x = \text{idct2}(x)$
- A = matrix of IID standard Gaussian random variables
- B = “reversed Huber” function,
berhu

$$B(\xi) \doteq \frac{1}{2} \min_{z \in [0,1]} \left(z + \frac{\xi^2}{z} \right) = \begin{cases} |\xi| & \text{if } |\xi| \leq 1 \\ \frac{\xi^2+1}{2} & \text{otherwise} \end{cases}$$

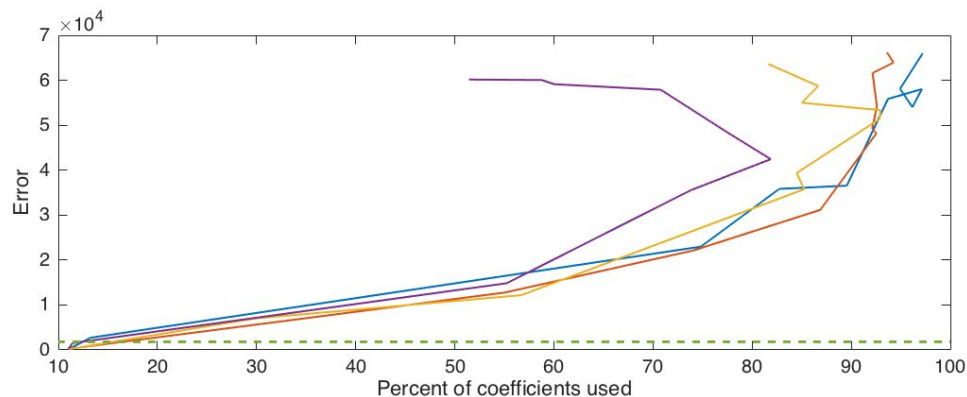
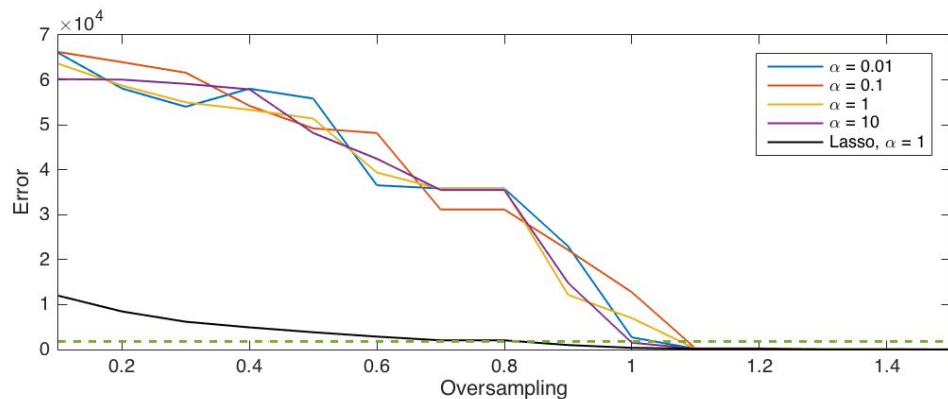
Oops.... Doesn't really work.

Problems:

- Very sensitive to undersampling
- Not getting more sparse as we undersample

Possible causes:

- Numerical errors
- Reversed Huber may simply not enforce sparsity as well as L1



Application: Image Denoising

- Additive Gaussian noise on the *measurements*
- Equivalent to corrupting blocks directly

$$m = Ay + \eta, \eta_i \sim \mathcal{N}(0, \sigma)$$

$$\begin{aligned}\hat{y} &= A^{-1}m \\ &= y + A^{-1}\eta\end{aligned}$$

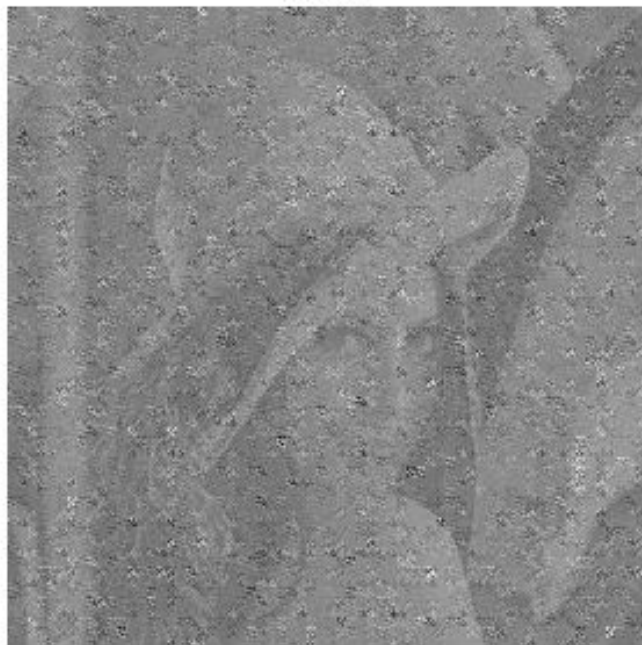
How robust is CS to such noise?

Intuition: noise is not sparse, and we observe each pixel many times.

Success!

L1 compressed sensing is surprisingly good at removing noise.

Noisy



Reconstructed

