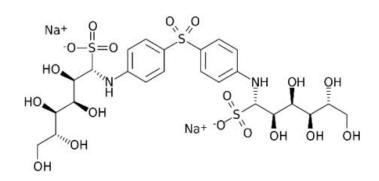
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王敏捷 资深应用科学家 亚马逊云科技上海人工智能研究院



图数据无处不在

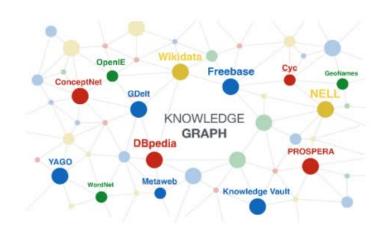


药物和分子结构





社交网络



知识图谱



图机器学习任务

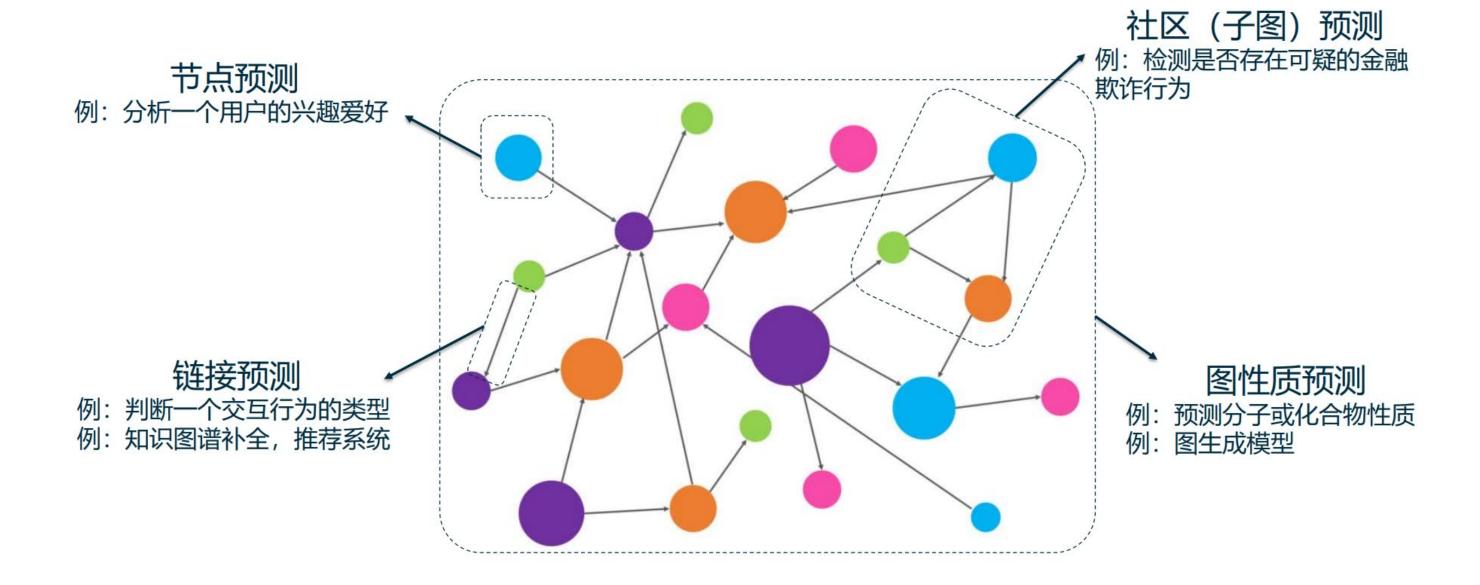




图 + 深度学习=> 图神经网络 (GNN)

用于学习点、边或者整张图的向量表示的一类深度神经网络





图神经网络基于消息传递

消息函数

 $\text{Edge-wise: } \mathbf{m}_e^{(t+1)} = \overbrace{\phi\left(\mathbf{x}_v^{(t)}, \mathbf{x}_u^{(t)}, \mathbf{w}_e^{(t)}\right), (u, e, v) \in \mathcal{E}.$

Node-wise: $\mathbf{x}_v^{(t+1)} = \psi\left(\mathbf{x}_v^{(t)}, \rho\left(\left\{\mathbf{m}_e^{(t+1)}: (u, e, v) \in \mathcal{E}\right\}\right)\right)$

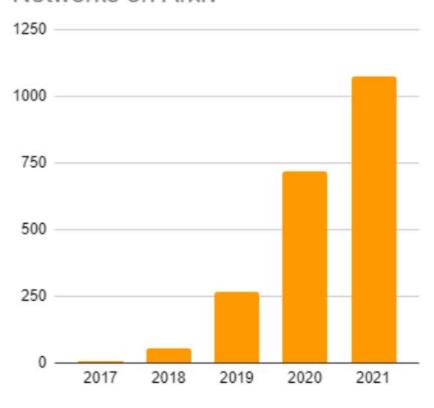
更新函数

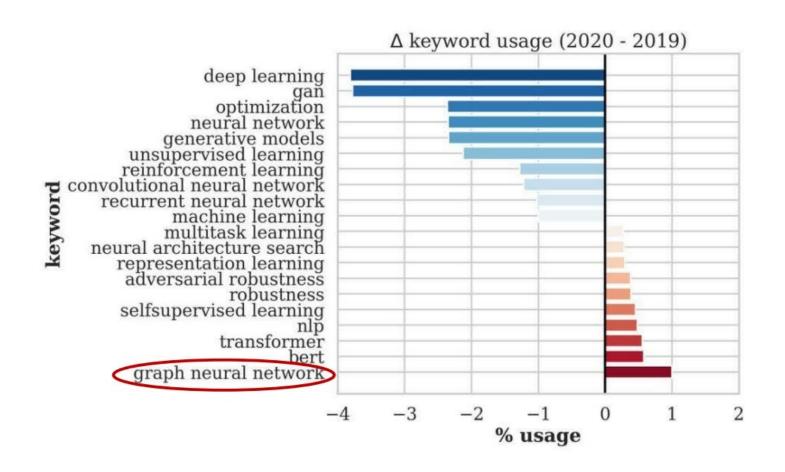
累和函数



图神经网络有多火

Papers about Graph Neural Networks on Arxiv







Graph Neural Networks are the next BIG thing!



re:MARS 2022 keynote by Swami Sivasubramanian



Deep Graph Library (DGL)

- 面向图结构数据的专用深度学习框架。
- 2018年12月在Neurips大会上宣布开源。
- 开发团队最初主要来自NYU和NYU Shanghai,由张 峥教授发起。目前主要开发团队为张峥教授带领的 亚马逊云科技上海人工智能研究院。
- 项目上线初就获得广泛关注和好评。
- Github Stars: 9.8K, Forks: 2.3K, 贡献者: 206
- DGL论文引用数 600+
- ・在学界、DGL是全球领先的图深度学习框架之一; 在业界、DGL在使用率上更是全面领先。



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Xavier Bresson @xbresson · Oct 25

I taught my students Deep Graph Library (DGL) in my lecture on "Graph Neural Networks" today. It is a great resource to develop GNNs with @PyTorch. Kudos to the team @GraphDeep!



By far the cleanest and most elegant library for graph neural networks in PyTorch. Highly recommended! Unifies Capsule Nets (GNNs on bipartite graphs) and Transformers (GCNs with attention on fully-connected graphs) in a single API.





灵活易用的编程接口

以"图"为本,贴近图计算的原生语义。



使用算子融合等技术对消息传 递进行加速







优秀的巨图训练性能

支持十亿级巨图,高效利用多机 多GPU集群



与许多开源软件有良好互通性, 基于DGL的生态也初显成果





DGL开源社区建设

- 广泛的开源合作伙伴
- 每月定期组织用户群分享会。
- 邀请学界和业界的研究者分享图神经网络的最新成果。
- 在学术顶会上举办DGL手把手教程 (GTC'19, KDD'19, WWW'20, KDD'20, GTC'20, WSDM'21)

(所有材料都公开在 https://github.com/dglai/)



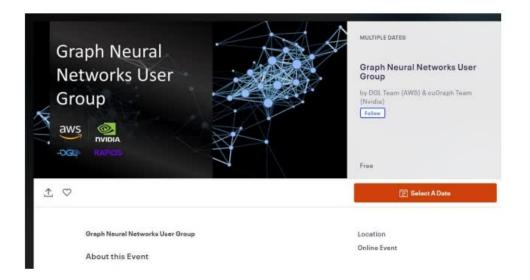








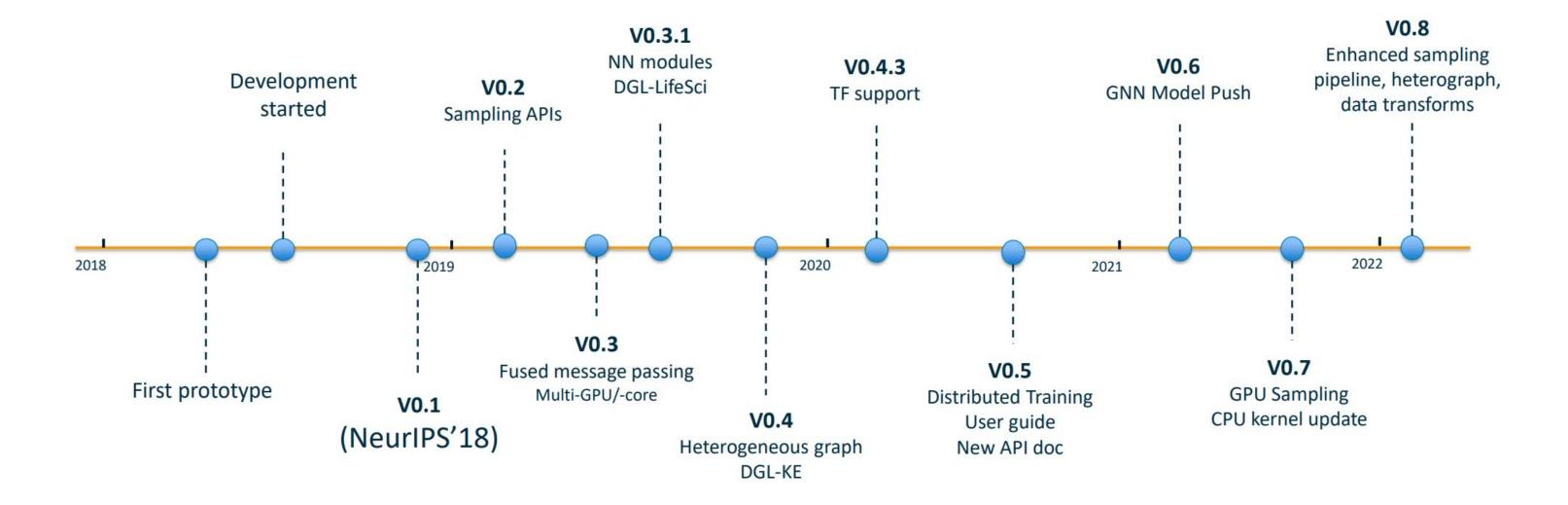






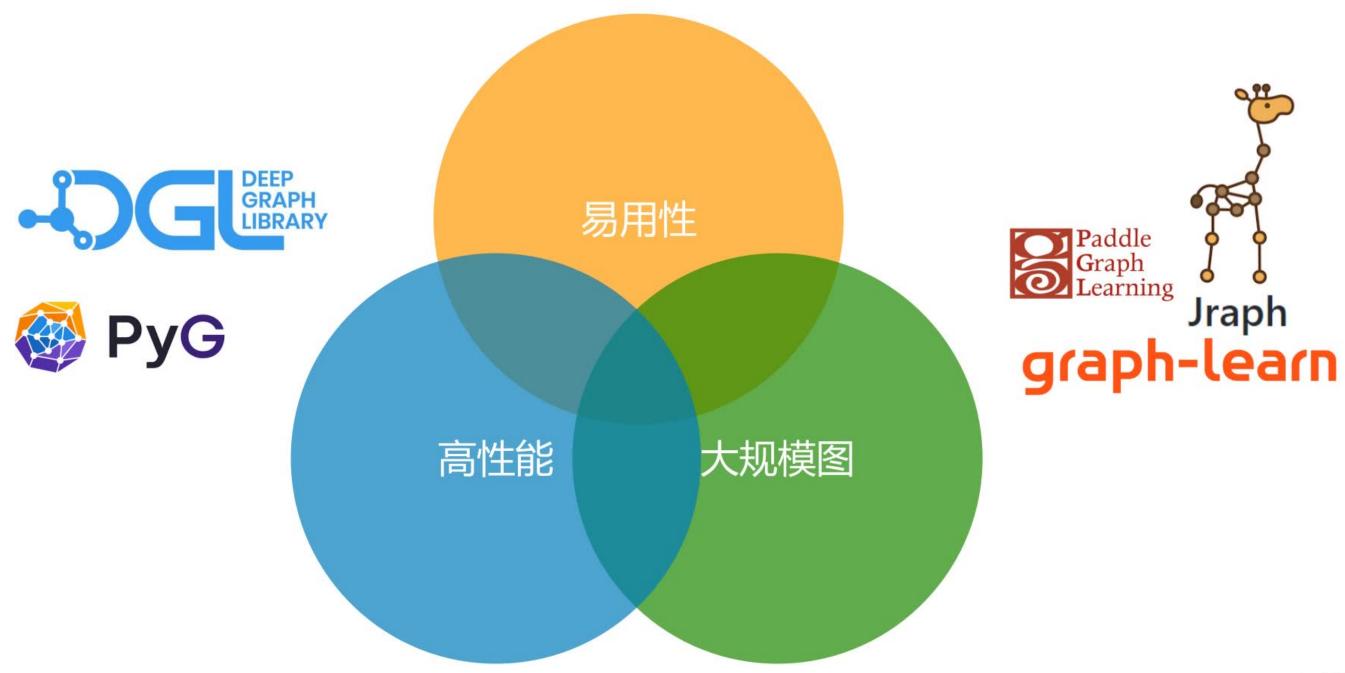


DGL三年开发历程





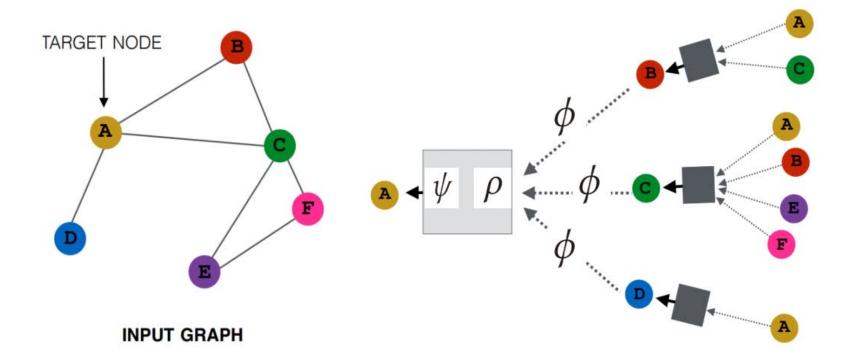
开源图机器学习系统的核心挑战





易用性+高性能

- 图神经网络入门门槛较高
- 编写高效代码不容易



Message passing in three stages

Message creation: $m_e = \phi(x_u, x_v, w_e), (u, e, v) \in \mathcal{E},$

Message aggregation: $h_v = \rho\left(\{m_e: (u,e,v) \in \mathcal{E}\}\right),$

Feature update: $x_v^{new} = \psi(x_v, h_v), v \in \mathcal{V}.$



User-defined Function (UDF)

Graph Attention Network (GAT)

$$m_{j \to i} = z_j = W h_j, \tag{1}$$

$$e_{j\to i} = LeakyReLU(W^{ATT}(z_i||z_j)),$$
 (2)

$$\alpha_{j \to i} = \frac{\exp(e_{j \to i})}{\sum_{k \in \mathcal{N}(i)} \exp(e_{k \to i})}, \tag{6}$$

$$r_i = \sum_{j \in \mathcal{N}(i)} \alpha_{j \to i} m_{j \to i}, \tag{7}$$

Specialized GNN Primitives

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```
def message_gat(edges):
    # equation (1)
    z_src, z_dst = edges.src['h'] @ W, edges.dst['h'] @ W
    # equation (2)
    e = leaky_relu(concat(z_src, z_dst, dim=1) @ W_att)
    return {'m': z_src, 'e': e}

def aggregate_func(nodes):
    # equation (6)
    alpha = softmax(nodes.mailbox['e'], dim=1)
    # equation (7)
    r = sum(alpha * nodes.mailbox['m'], dim=1)
    return {'r': r}
```

- Intuitive
- The system converts the irregular-shaped graph computation into fixed-shaped tensor computation by data duplication, sharding, etc. (Less efficient)
- Suitable for quick prototyping

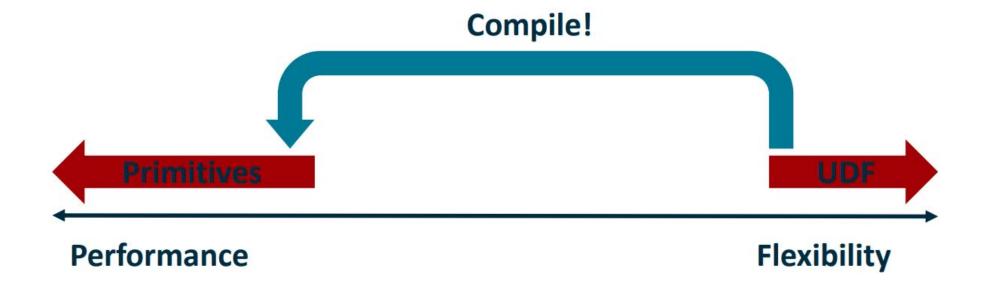
Performance gap can be 10x ~ 100x !!

- def gat dgl primitives(graph, h): # equation (1) z src = z dst = h @ W# equation (2) el = z_src @ W_att_l er = z_dst @ W_att_r graph.srcdata.update({'m': z src, 'el': el}) graph.dstdata.update({'er': er}) graph.apply_edges(dgl.u_add_v('el', 'er', 'e')) e = leaky_relu(graph.edata.pop('e')) # equation (6) e max = dgl.copy e max(graph, e) e = exp(dgl.e_sub_v(graph, e, e_max)) e_sum = dgl.copy_e_sum(graph, e) graph.edata['alpha'] = dgl.e_div_v(graph, e, e_sum) # equation (7) graph.update_all(dgl.u_mul_e('m', 'alpha', 'm'), dgl.sum('m', 'r')) return graph.dstdata['r']
 - Each primitive directly maps to a low-level CUDA kernel (Very efficient)
 - Less intuitive
 - Suitable for performance critical scenarios



Graphiler: Optimizing GNN with Message Passing Data Flow Graph

• 利用编译器对用户代码进行无缝转换。



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Optimizations

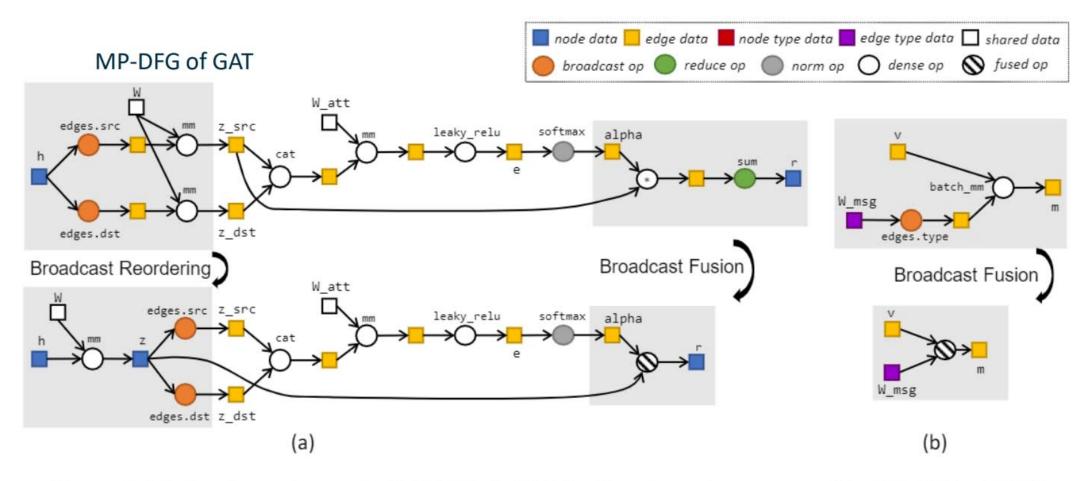


Figure 4: (a) Transformation on the MP-DFG of GAT. (b) Transformation on part of the MP-DFG of HGT

- Perform program optimization by pattern substitution.
- Two broadly applicable pattern substitution rules: broadcast reordering and broadcast fusion
- Unify the optimization space for homogeneous and heterogeneous GNNs.
- Check out our paper (MLSys'22) for more details!

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大规模图

- 学术圈越来越关注大规模图数据
- 工业界图在百亿甚至千亿量级

Dataset	# Nodes	# Edges	Node features	# train nodes	# train links
OGBN-PRODUCT	2.4M	61.9M	100	197K	61.9M
AMAZON [6]	1.6M	264M	200	1.3M	264M
OGBN-PAPERS100M	111M	3.2B	128	1.2M	3.2B
MAG-LSC	240M	7B	756	1.1M	7B

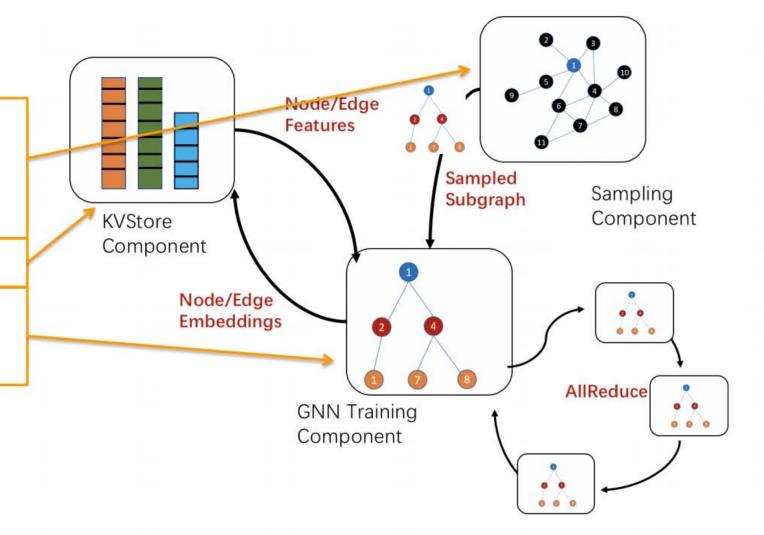




巨图训练基于子图采样

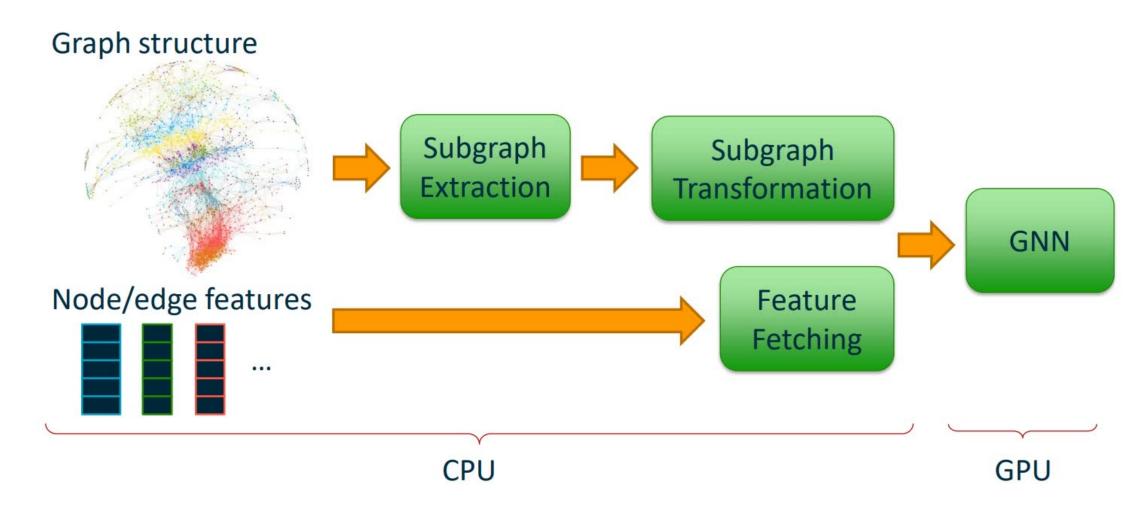
GNN的小批次训练 (mini-batch training) 基于子图采样

- 1. 对目标节点随机选取部分邻居节点,并 迭代拓展。
- 2. 抽取采样的边形成子图。
- 3. 抽取子图特征。
- 4. 在子图上训练网络并更新参数。
- 5. 重复步骤 1直至收敛



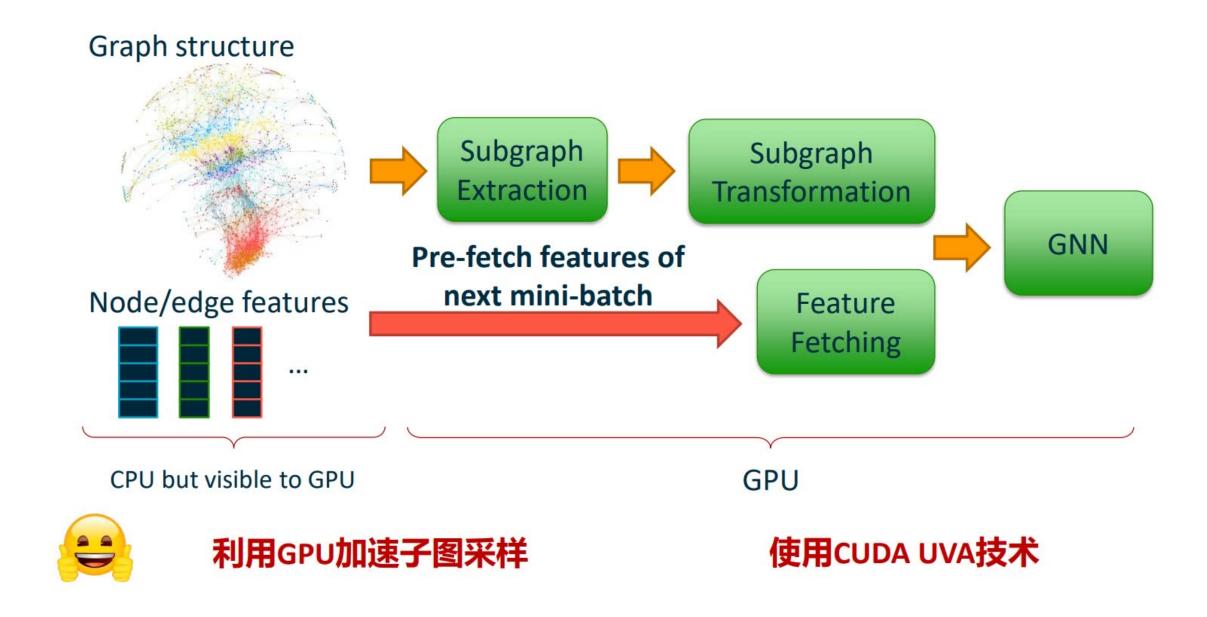


单GPU训练流程





单GPU训练流程 (v0.8)



单GPU训练流程 (v0.8)





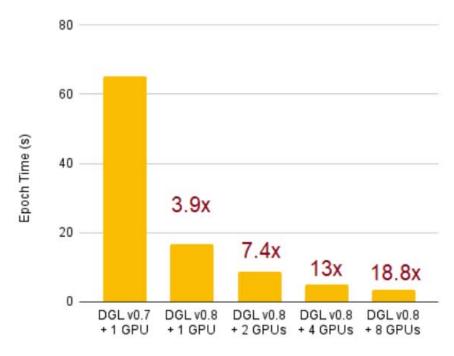


THE UNIVERSITY of EDINBURGH

```
用户只需添加几行代码
```

在ogbn-papers100M训练GraphSAGE有将近4x性能提升

```
g = ... # some DGLGraph data
train nids = ... # training node IDs
sampler = dgl.dataloading.MultiLayerNeighborSampler(
   fanout=[10, 15],
   prefetch_node_feats=['feat'], # prefetch node feature 'feat
   prefetch labels=['label'], # prefetch node label 'label
dataloader = dgl.dataloading.NodeDataLoader(
   g, train_nids, sampler,
   device='cuda:0', # perform sampling on GPU 0
   batch_size=1024,
   shuffle=True,
   use uvm=True
                        # turn on UVM optimization
```



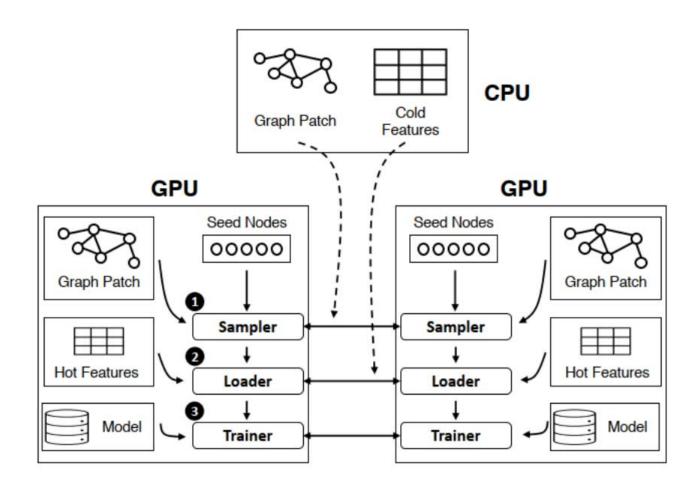
Supervised GraphSAGE on ogbn-papers100M

多GPU训练

- · 对图进行分割并存储在多块GPU的内存中。利用多GPU进行并行采样和训练。
- · 如何设计高效的多GPU采样算法?
- · 如何利用多GPU间的高速带宽?

TABLE I: Aggregate bandwidth (GBps) of NVLinks and PCIe on a DGX-2 GPU server [31]

	1-GPU	2-GPU	4-GPU	8-GPU
PCIe	32	32	64	128
NVLink	0	100	400	1200

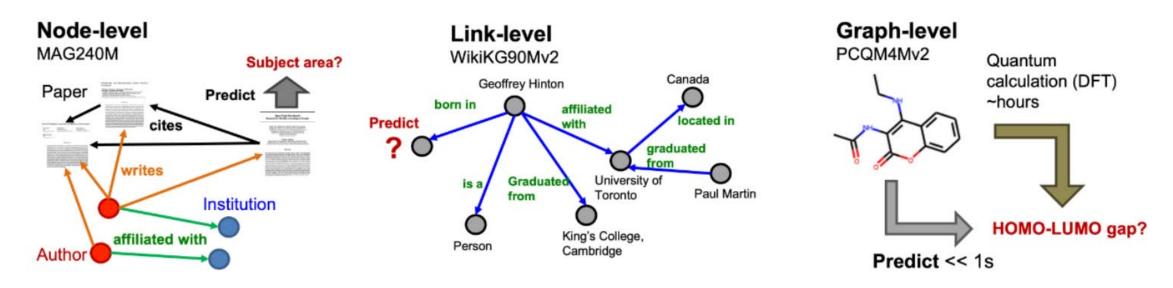


(Paper under submission)

训练成本

Overview of OGB-LSC 2022

We provide three OGB-LSC datasets that are unprecedentedly large in scale and cover prediction at the level of nodes, links, and graphs, respectively. An illustrative overview of the three OGB-LSC datasets is provided below.



- MAG240M: 图结构30GB, 节点特征200GB。
- CPU+GPU混合训练: g4dn.metal, 384GB CPU RAM, \$7.824/hr
- 全GPU训练: 4x g4dn.metal, 32x T4 GPU, \$31.296/hr
- Web graph: 4.66B web pages (>10x !!)

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训练成本

• GNN模型推理代价也很高。

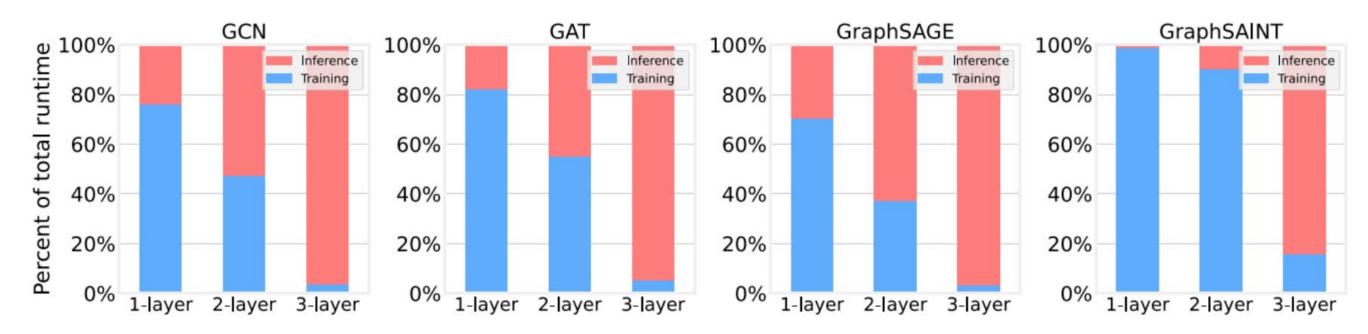
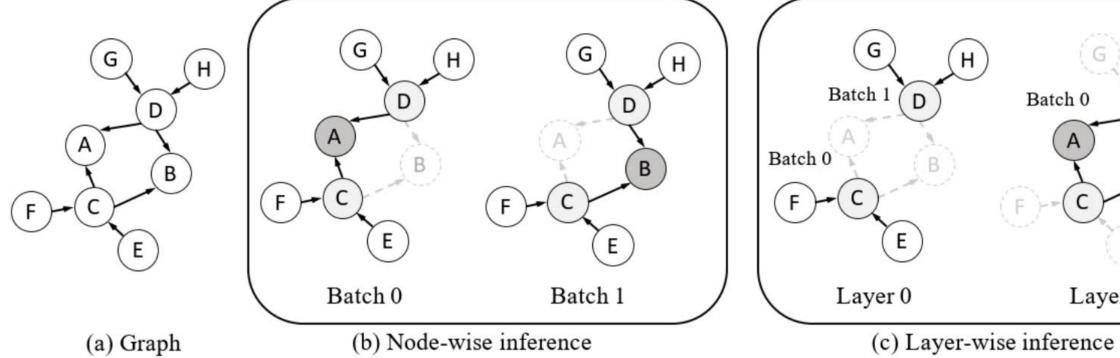


Figure 1: Composition of model training time and node-wise inference time in a model training pipeline for the OGBN-Products graph on a V100 GPU with 32GB memory.



GNN推理



Batch 0 Batch 1 Layer 1



GNN推理

• 实现高效的GNN推理需要大幅修改原 生模型实现。

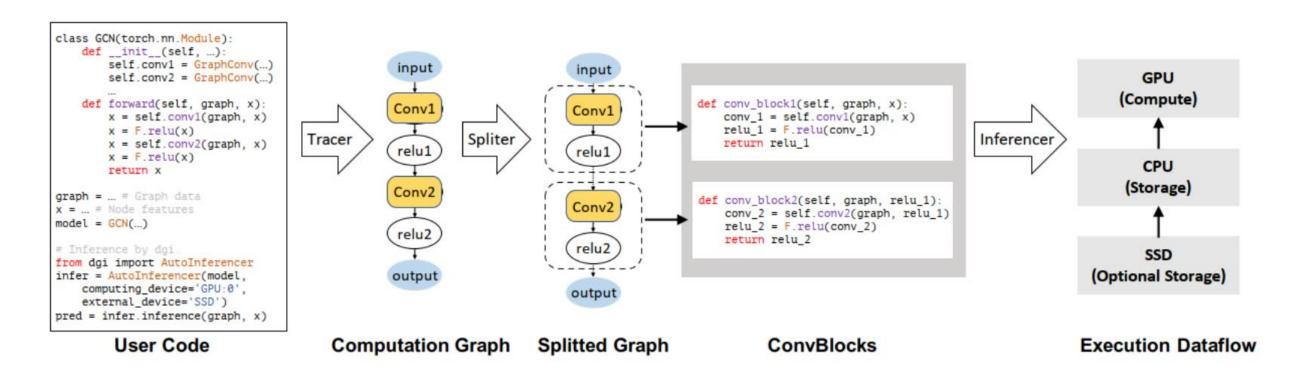
```
class SAGE(nn.Module):
19
         def __init__(self, in_feats, n_hidden, n_classes):
20
             super().__init__()
21
             self.layers = nn.ModuleList()
             self.layers.append(dglnn.SAGEConv(in_feats, n_hidden, 'mean'))
22
23
             self.layers.append(dglnn.SAGEConv(n_hidden, n_hidden, 'mean'))
24
             self.layers.append(dglnn.SAGEConv(n_hidden, n_classes, 'mean'))
25
             self.dropout = nn.Dropout(0.5)
             self.n_hidden = n_hidden
26
27
             self.n_classes = n_classes
28
29
         def forward(self, blocks, x):
30
31
             for 1, (layer, block) in enumerate(zip(self.layers, blocks)):
32
                 h = layer(block, h)
33
                 if 1 != len(self.layers) - 1:
34
                     h = F.relu(h)
35
                     h = self.dropout(h)
36
            return h
```

```
38
         def inference(self, g, device, batch_size, num_workers, buffer_device=None):
39
             feat = g.ndata['feat']
             sampler = dgl.dataloading.MultiLayerFullNeighborSampler(1, prefetch_node_feats=['feat'])
             dataloader = dgl.dataloading.DataLoader(
42
                     g, torch.arange(g.num_nodes()).to(g.device), sampler, device=device,
                     batch_size=batch_size, shuffle=False, drop_last=False,
44
                     num_workers=num_workers)
45
             if buffer_device is None:
47
                 buffer device = device
48
49
             for 1, layer in enumerate(self.layers):
50
                 y = torch.empty(
51
                     g.num_nodes(), self.n_hidden if 1 != len(self.layers) - 1 else self.n_classes,
52
                     device=buffer_device, pin_memory=True)
53
                 feat = feat.to(device)
54
                 for input_nodes, output_nodes, blocks in tqdm.tqdm(dataloader):
55
                     # use an explicitly contiguous slice
56
                     x = feat[input_nodes]
57
                     h = layer(blocks[0], x)
58
                     if 1 != len(self.layers) - 1:
59
                         h = F.relu(h)
                         h = self.dropout(h)
60
61
                     # be design, our output nodes are contiguous so we can take
62
                     # advantage of that here
63
                    y[output_nodes[0]:output_nodes[-1]+1] = h.to(buffer_device)
64
                 feat = v
65
             return y
```



全自动GNN推理

- 通过编译手段分析用户模型并对用户模型进行改写。
- 自动生成高效逐层推理代码。
- 自动搜索推理超参数,自适应底层硬件优化推理速度。



(Paper under submission)



总结

- DGL作为全球领先的开源图神经网络系统的技术特点
- 开源社区介绍
- 图神经网络系统仍然面临着诸如易用性、高性能和大规模图方面的挑战。
- 在编译、分布式等领域的最新研究成果。



欢迎使用并贡献DGL

- 用户论坛, Slack, 微信群, 知乎专栏
- 或者加入我们! 实习岗位常年开放!

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DGL图神经网络

图神经网络系统DGL最新讲展和内容分享



修改介绍

亚马逊云科技上海人工智能研究院实习生招募



深度学习是当前人工智能领域最热门的研究方向,它将机器学习、 统计学、优化和系统工程紧密地结合在一起。深度学习成功的关键 因素之一便是在计算机视觉、自然语言处理、时间序列、深度图学 习和强化学习等领域里的出现... 阅读全文 >





● 1 条评论 7 分享 ★ 收藏 ▶ 举报 …





谢谢!

