

≡ Implement a class called BankAccount that reserves



```
1 class BankAccount:
2
3     def __init__(self,
4         account_number, account_holder_name,
5         initial_balance=0.0):
6
7         self.__account_number =
8         account_number
9
10        self.__account_holder_name =
11        account_holder_name
12
13        self.__account_balance =
14        initial_balance
15
16    def deposit(self, amount):
17
18        if amount > 0:
19
20            self.__account_balance +=
21            amount
```

Ln 1, Col 1 History ↻



main.py



Run



Deposited \$500.00 into account 123456
Withdrew \$200.00 from account 123456
Account 123456 balance: \$1300.00



≡ Implement a class called Player that represents a cricketer

```
1  # Define the Player class
2
3  class Player:
4
5      def play(self):
6
7          print("The player is playing
8              cricket.")
9
10 # Define the Batsman class, derived
11    from Player
12
13    class Batsman(Player):
14
15        def play(self):
16
17            print("The batsman is
18                batting.")
19
20 # Define the Bowler class, derived
21    from Player
22
23    class Bowler(Player):
```

Ln 1, Col 1 History ↺

 main.py



 Run



The batsman is batting.
The bowler is bowling.

