6.808: Mobile and Sensor Computing aka loT Systems

Lecture 2:

Introduction to Positioning and Indoor Positioning Systems

What is Wireless Positioning (aka Localization)?

The process of obtaining a human or object's location using wireless signals

Applications:

- Navigation: both outdoors (GPS) and indoors (e.g., inside museum)
- Location based services: Tagging, Reminder, Ads
- Virtual Reality and Motion Capture
- Gestures, writing in the air
- Behavioral Analytics (Health, activities, etc.)
- Locating misplaced items (keys)
- Security (e.g., only want to give WiFi access to customers inside a
 - store)
- Delivery drones







What are the different ways of obtaining location?

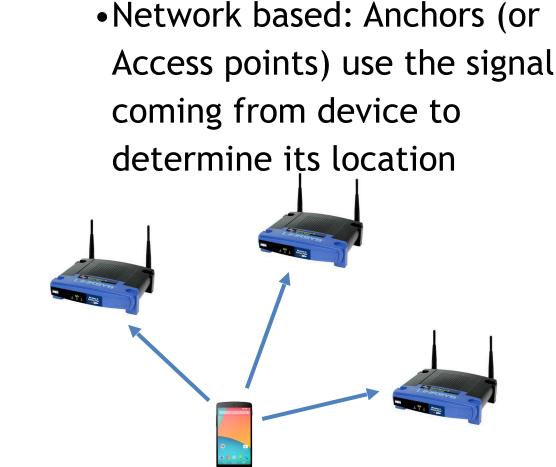
- Radio signals: GPS, Cellular, Bluetooth, WiFi
- Ultrasound signals: similar to those used in NEST
- Inertial
- Cameras, Vision, LIDAR

Focus of this lecture

We will discuss the localization techniques in increasing order of sophistication

Who performs the localization process?

Device based: A device uses incoming signal from one or more "anchors" to determine its own location



Example: GPS

Example: Radar

1) Identity-based Localization

Idea: Use the identity and known location of anchor nodes

Example:

- Wardriving -- been used to improve the accuracy of GPS
- WiFi indoor localization

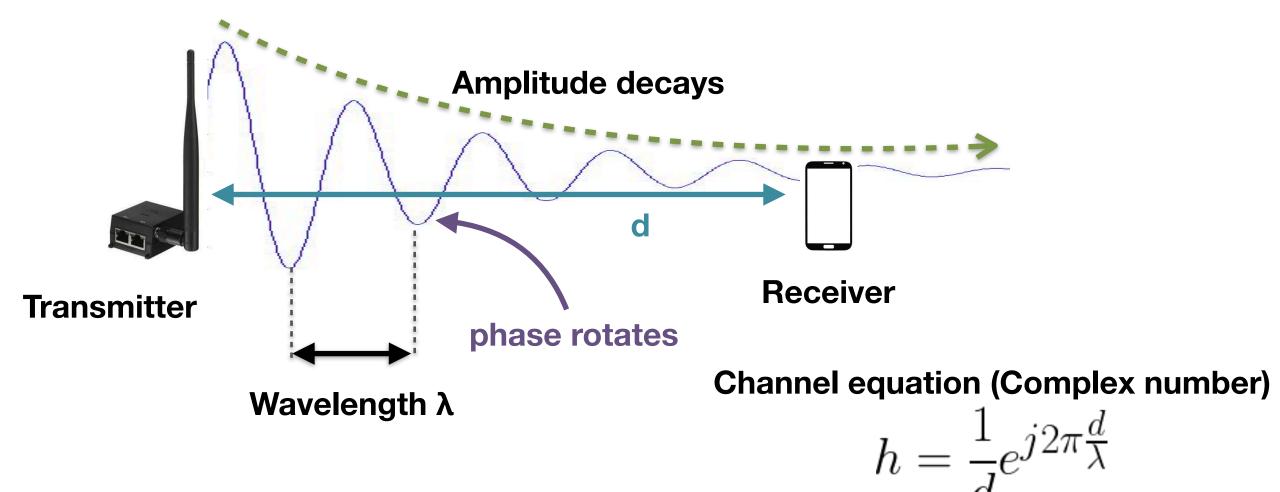
Localize by mapping to one of those locations.

Pros? Cons?

<u>Idea:</u> Higher power -> closer; lower power-> further

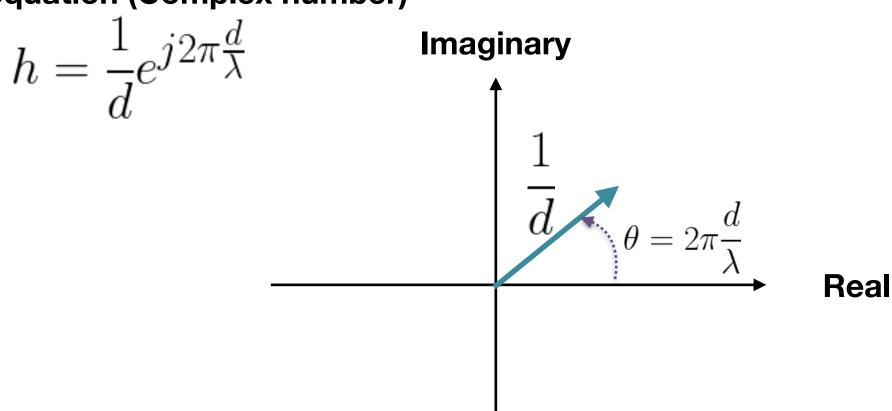
In fact, we can extract more information about exact distance from measured power. Need to understand more about wireless signals

Wireless Signals are Waves



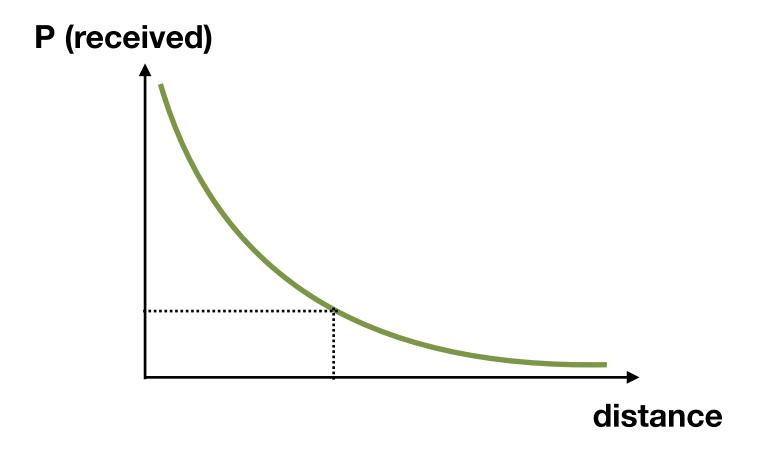
Wireless Signals are Waves

Channel equation (Complex number)

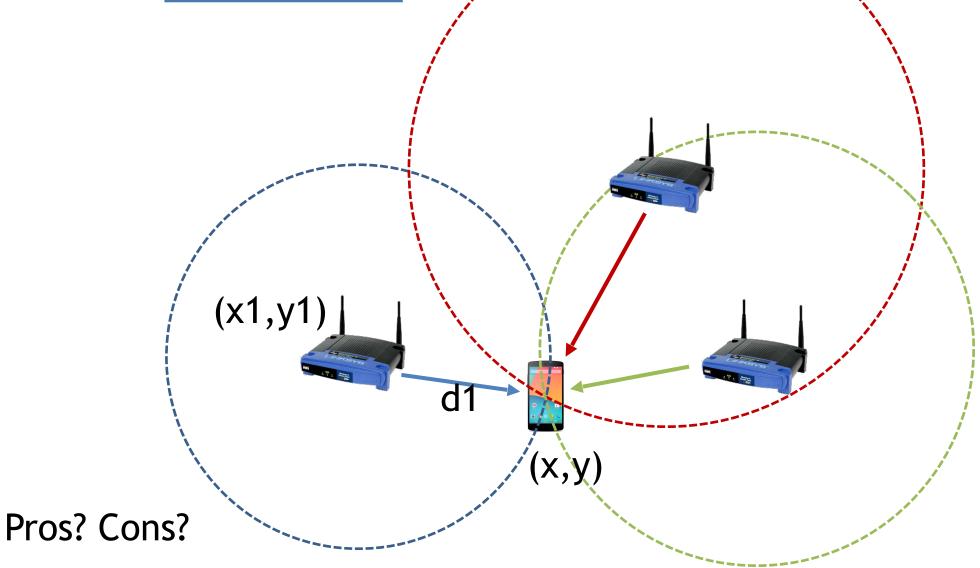


From power to distance

Power is proportional to 1/d²

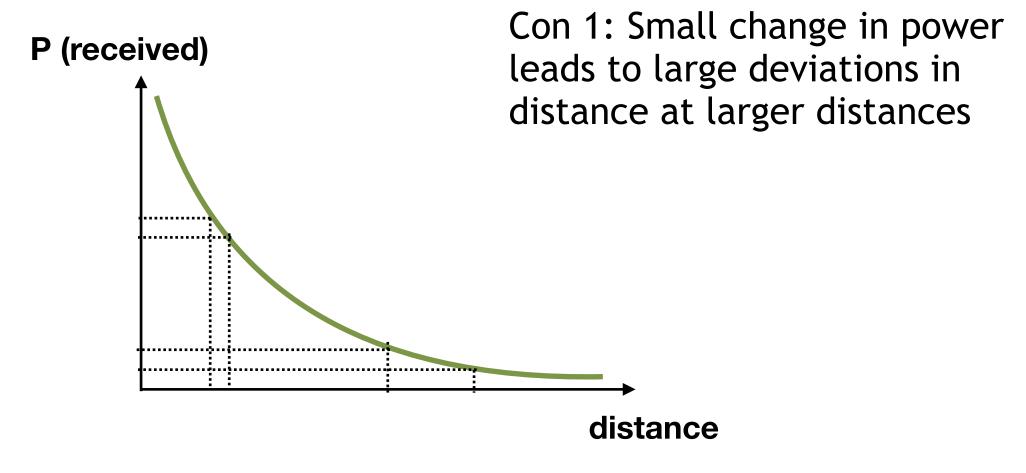


<u>Trilateration</u> from Distance Measurements



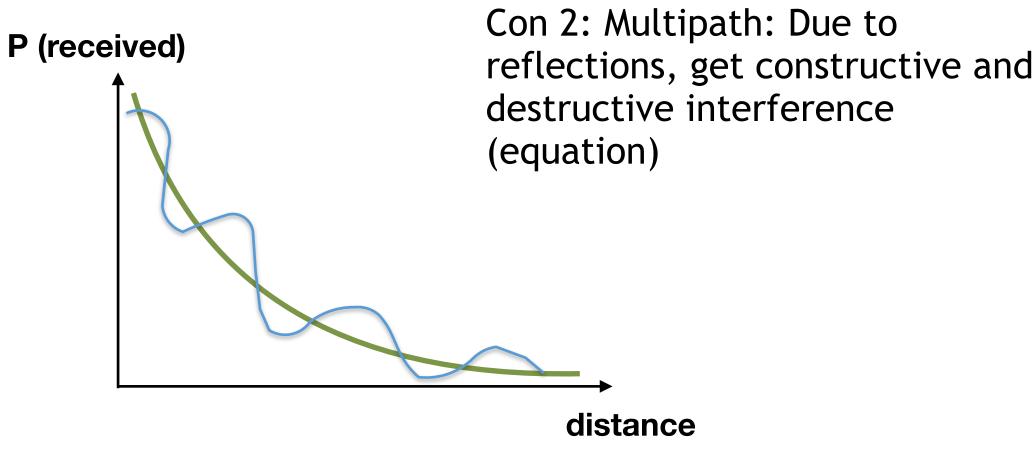
From power to distance

Power is proportional to 1/d²



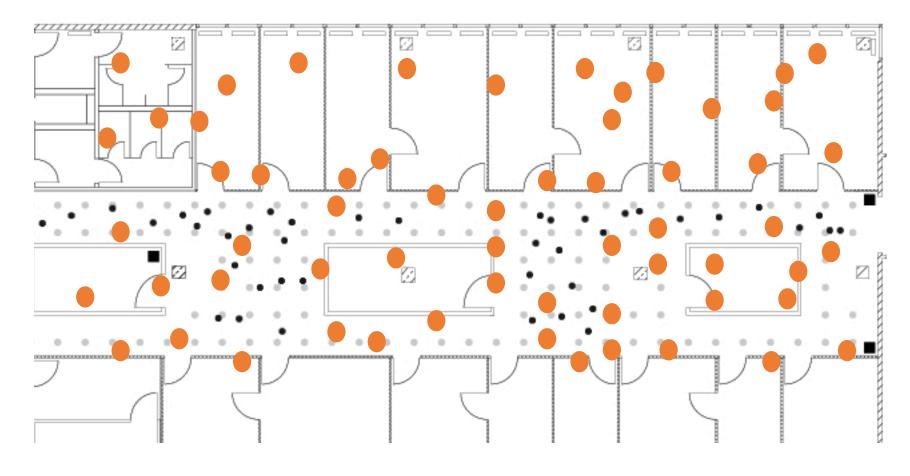
From power to distance

Power is proportional to 1/d²



Solution: Fingerprinting

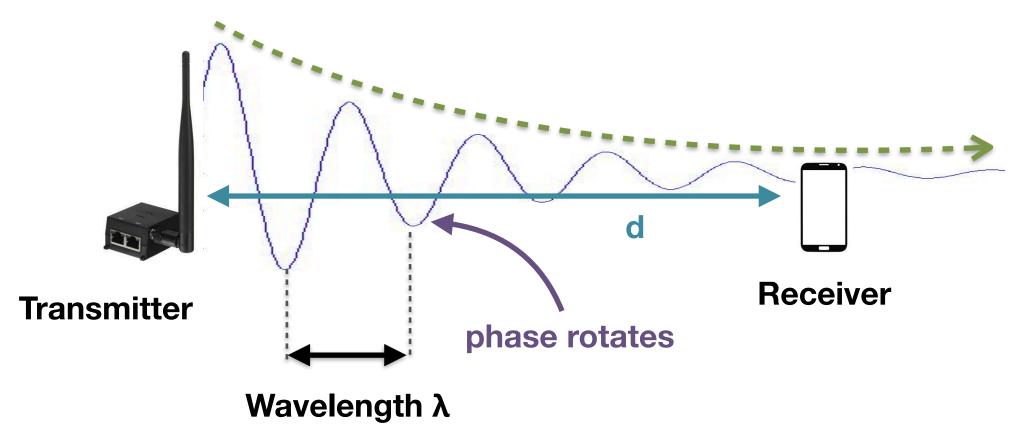
i.e., measuring device records signal strength fingerprints at each location



Pros? Cons?

3) Use the Signal "Phase"

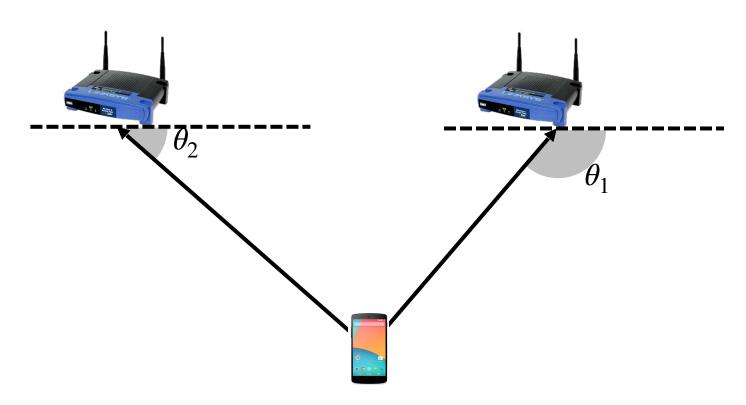
Phase
$$\phi=2\pi \frac{d}{\lambda}$$



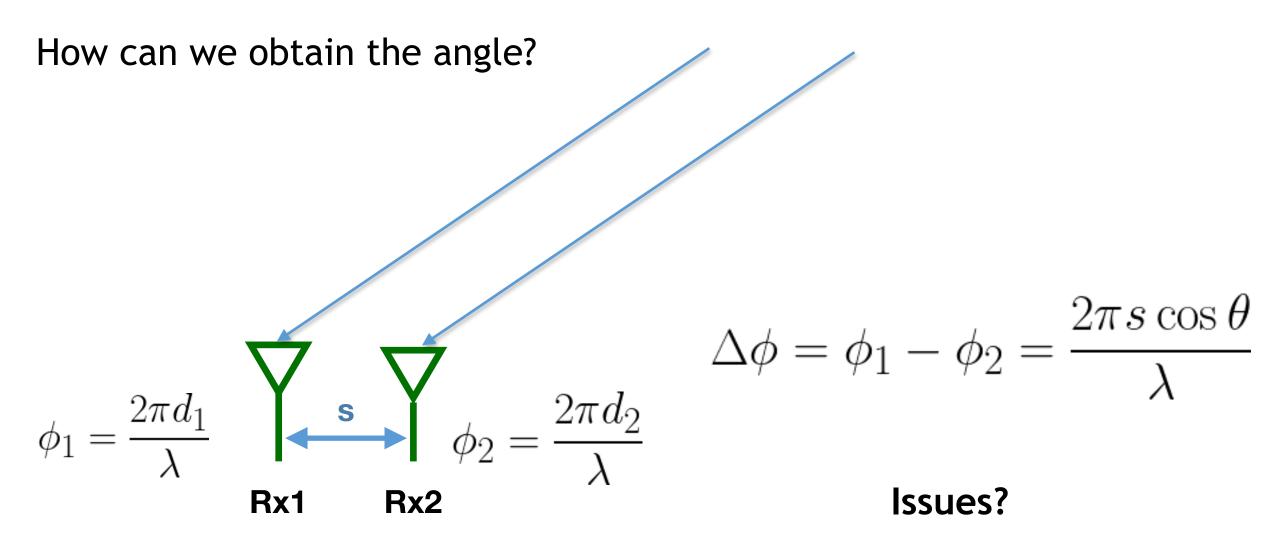
Pros? Cons?

Triangulation from Angular Measurements

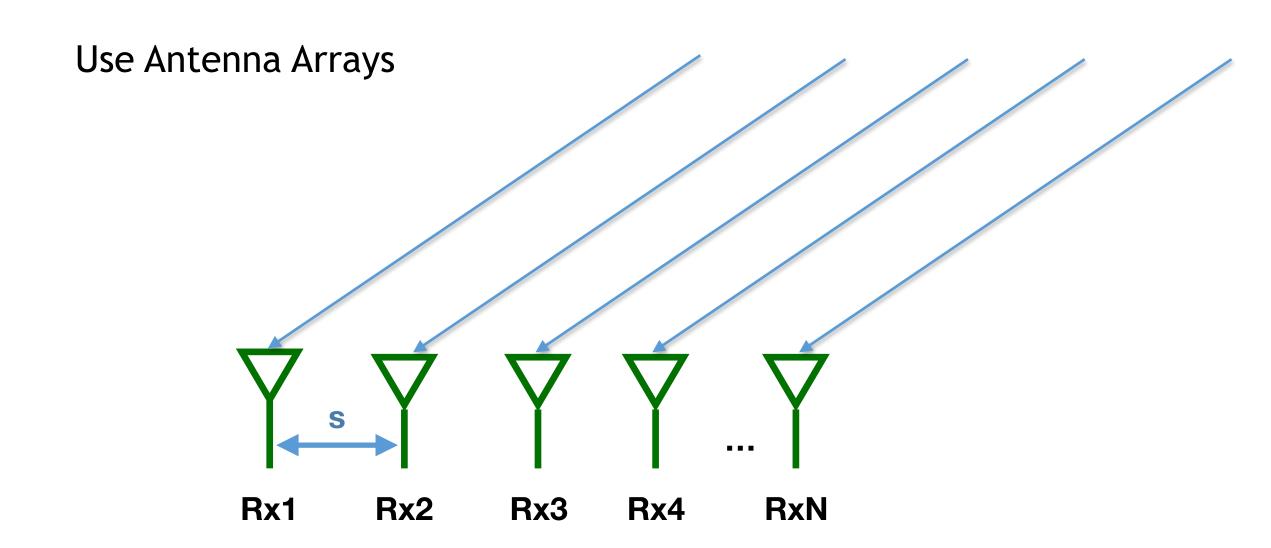
Measure Angle of Arrival (AoA) from device to each AP



Triangulation from Angular Measurements

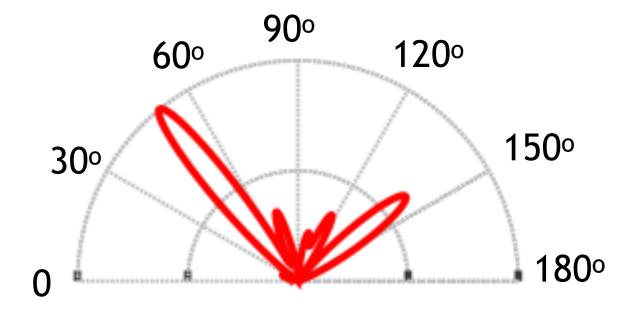


Triangulation from Angular Measurements



Triangulation from Angular Measurements

Use Antenna Arrays



How do we know which direction corresponds to the direct path?

5) Measure the Time-of-Flight (ToF)



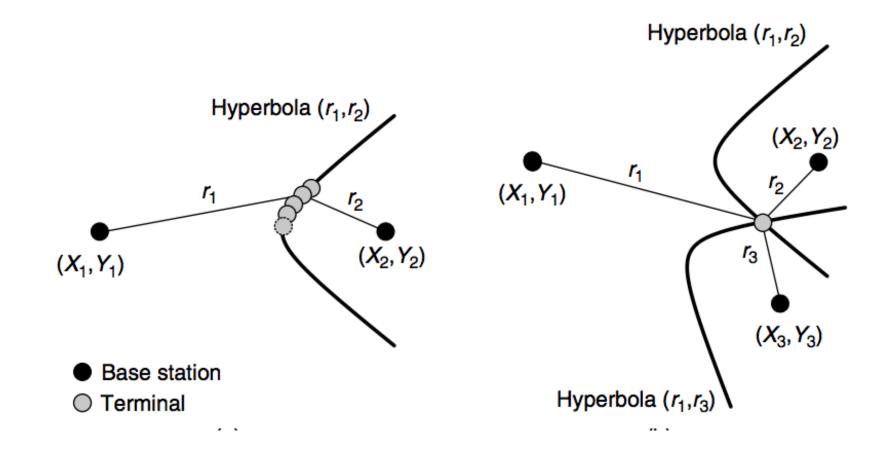
Distance = Time of flight x speed of travel

Can use trilateration (intersection circles/spheres)

How do we know when the signal was transmitted?

Transmitter

6) Time-difference-of-arrival (TDoA)



State-of-the-Art Techniques?

- Sophisticated Combinations of these techniques, e.g.,:
- Combine AoA with time-of-flight
- Use circular antennas and combine with inertial sensing
- Perform synthetic aperture radar and DTW
- Synthesize measurements from multiple frequencies

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