W06-02-01 ijk
i = 1, j = 2, K 1 2
K=i+j 1 2 3
j=i+(k*;) 7 2 3 j=i/2 7 3 3
 K=j°1.2 7 3 1
i=(j+k)*3 12 3 1
W06-02-02 × y z
double x=1.0, y=2.0 1.0 2.0
X= Y+5.0 7.0 20
$y = x \cdot 1 \cdot 20$ 7.0 3.5
$y = (x^3.0) + 4.0$ $(x^3.0) $
× = -0.5-V -25.5 26.0
z = x + y -25.5 25.0 -0.5

Coding_wo6-03 Relational & Logical Operators
X = 12 $Y = 14$ $Z = 12$
1. x>y 12 > 7 959 x
2. X < Z 12 < 12 481#
3. X==Z 12==12 as *
4. X! = Y 12! = 7 989 A
5. ! (2*5>=y) (51=(5/3)) 2*5>= 4 aso, laso = Tai
51 = 1 93 - talse 11 trip > trip x
6. (x <y) 12c="" 7="" bails="" false="" td="" truey<="" →=""></y)>
7. (x+y) > (2*2) (12+7) > (12 *2) -> 19>24 -> falge
8.(x1.2=0) ((1.1.2=1) 12.1.2 =0 -true
7.1.2=1>true true truex
9. (x>y) && (2 <y) 12="">7 -> true 12<7-stalse</y)>
true & & false -> falsex

	Coding_wo6-04 short-hand Expression
	x = x-4.0;
	x = 6.5* x;
	x = x · l· (y + z * a);
	x = x / (2.0 *x);
	total = total + (price* quantity-discount);
- 1	x = x * (1 + rate/100);
	Score = score-cpenalty * (mistake +1));
(⁹⁶ から でっしょう かんりょう しゅう かんりょう しゅう かんりょう しゅう かんりょう かんり かんりょう かんりょう かんりょう かんり
	x-24.0;
- 1	x * = 6.5;
	x · [· 2 (y+2*a);
-1	×/ ²(2.0* _×);
	total + = cprice * quantity - discount);
	x * z (1+rate / 100);
	score-z (penalty * (mistake+1));
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Coding_wo6-05
A = -2+6*2 = -2+(5×2)2+10=8
$A = -2 + 6 \times 2 = -2 + (5 \times 2) = -2 + 10 = 8$ $B = 10/2 \times 3 = (10 \div 2) \times 3 = 5 \times 3 = 15$
C = 6 2+3*(4.1.2) =3+3×(0)=3+
D = (5+2)* 15.104 = 105=4=1#
E 26+2*2-612 26+4-3=77
F 2 5+3*2-8 4+(6.1.5) = 5+6-2+129+1=10*
G = (4+3) × 2-10/(2+3) = 14-10=5 = 14-2=12
· N
Coding - w06-06 a=5 b=2 x=3.0 y=4.5
int r, = a++ \$\times b + (int)y. 1.3 > 5x2 + (4.1.3) = 10+1=11 a 6/266
intr2 = (a>b) & & (cint) x/b(2) -> (652) && (3+212) -> truel& true struey
floot +3 = ++ x+ y -a 2 > 4.0* 4.5-6-2->18.0-3->15.0x
floot +3 = ++ x + y -a 2 -> 4.0 * 4.5-6-2 -> 18.0-3-15.0 * floot +4 = ((x+=1.5) >y) (b->0) -> ((5+=1.5) >4.5) 2x0)
> truel true > true