Brunel University London

COLLEGE OF BUSINESS, ARTS AND SOCIAL SCIENCES

COURSEWORK SUBMISSION COVERSHEET
Coursework **MUST** be submitted online via Blackboard Learn under the relevant modular/study block/assessment block course page.

Student Number:	1703208
Module Code:	FM2618
Module Title:	Games Programming
Module Tutor:	Mariza Dima
Assessment Number/Name: e.g. Coursework 1, Coursework 2, Presentation, Final Assessment	**Computer Game – Object Oriented (Individual)Digital artefact**

YOU CAN START YOUR ASSIGNMENT HERE
[Alternatively, delete this page and upload your work as a separate file(s) along with the coversheet above – if you do this, please ensure all files are attached to your Blackboard Learn submission <u>before</u> pressing the submit button.]