C++ Programming

Chapter 6 Strings

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6.1 C-strings (C风格字符串)

◆ C风格字符串: 空字符结尾的字符数组 (null character '\0')



◆ 字符串字(string literal)

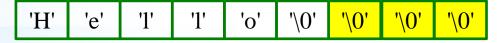
双引号括起来的字符序列,不需要指定字符数量,编译器自动在末尾插入空字符'\0'; char greetings[]= "Hello";

char *greetingsptr = "Hello";

◆ 字符串字"Hello"包含6个字符,而不是5个。 cin>>setw[6]>>greetings;

6.1 C-strings

◆ 如果初始化的字符串长度比字符数组小,数组中多出的元素用空字符'\0'填充 char greetings[9]= "Hello";



◆ 转义字符: \
char greetings[]= ''\''Hello\'', I said.'';



6.1 C-strings

- ◆ 换行符'\n' 可以用 endl 代替 cout << ''Some text.\n''; cout << ''Some text.'' << endl;
- ◆ 若字符串太长,无法在一行写完,可分成多行来写。 char long_string[] = "This is the first half of the string" "and this is the second half.";
- ◆ 字符数组的元素个数必须至少比字符串中的字符数 多1;



6.2 C-string input and output

Program Example P6A: a simple demonstration of C-string

input and output.

```
characters up to( but not including) the
#include <iostream>
using namespace std;
main()
 const int MAX_CHARACTERS = 10;
 char first_name[ MAX_CHARACTERS + 1 ];
 cout << "Enter your first name (maximum "</pre>
    << MAX_CHARACTERS << " characters) ";
 cin >> first_name ;
 cout << "Hello " << first_name << endl ;</pre>
```

space character after John. 输入字符超过10个,发生溢出,.... 使用getline(): 避免溢出、能读入空白字

The extraction operator >> read the



6.2 C-string input and output

Program Example P6B

```
#include <iostream>
using namespace std;
```

```
main()
```

```
getline()
```

- 从*cin 读入字符串,直到用户按下*'\n' 或已经读入了 10 字符
- •'\n' 定界符(分隔符, delimiter), 若省略该项, 默认是 '\n'
- •'\0'自动加到字符串末尾。



6.2 C-string input and output

Program Example P6D

```
const int MAX CHARACTERS = 20 ;
 10
      char student name [ MAX CHARACTERS + 1 ] ;
      int student number ;
 11
                                                丢掉输入流中的字符:
 12
 13
     cout << "Enter student number: " ;
                                                cin.ignore(n,delimiter);
 14
      cin >> student number ;
      cout << "Enter student first name and surname (maximum "
15
16
           << MAX CHARACTERS << " characters) ";</pre>
17
        cin.ignore( 80,'\n' ) ; );
 19
      cout << end1 << "Data Entered:" << end1
 20
           << "Student Number: "<< student number << endl
 21
           << "Student Name: "<< student name << endl ;</pre>
 22 }
```



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```
#include <iostream>
using namespace std;
main()
 const int MAX_CHARACTERS = 20;
 char student_name[ MAX_CHARACTERS + 1 ];
 int student_number;
 cout << "Enter student number: ";</pre>
 cin >> student_number ;
 cout << "Enter student first name and surname (maximum "
   << MAX_CHARACTERS << " characters) ";
 cin.ignore(80,'\n'); //include '\n' cin.ignore(80,'n');
 cin.getline( student_name, MAX_CHARACTERS + 1 );
 cout << endl << "Data Entered:" << endl
   << "Student Number: "<< student number << endl
   << "Student Name: "<< student_name << endl;
```

6.4 C-string functions

- ◆ C++ 继承了C字符串的函数库 #include <cstring>
 - *strlen():* 字符串长度,不含末尾的'\0'.
 - *strcpy*(destination, source);
 - ✓ 字符串必须 '\0'结尾;
 - ✓ 目的操作数'destination'有足够空间。



6.4 C-string functions

strcat(str1, str2)
 字符串连接将str2追加到 str1的末尾,默认是空字符结尾, str1空间足够。

- *strcmp*(str1, str2)
 - 两个C风格字符串比较大小.
 - 返回值:

```
< 0 — if str1 < str2,
```

- 0 if str1 == str2,
- >0 if str1 > str2.
- strncat(str1, str2, n)
- strncmp(str1, str2, n)
- strncpy(str1, str2, n)



6.4 C-string functions

Function	Remark
strlen(str)	Finding the length of a C-string str
strcpy(str1, str2)	copies the contents of a C-string str2 to str1
strcat(str1, str2)	concatenates a C-string str2 to the end of the C-string str1
strcmp(str1, str2)	compares two null-terminated C-strings str1 and str2.
strncat(str1, str2, n)	Appends the first n characters of the C-string str2 to str1.
strncmp(str1, str2, n)	Identical to strcmp(str1, str2), except that at most, n characters are compared.
strncpy(str1, str2, n)	Copies the first n characters of str2 into str1.

Zhe

◆ C++中有字符串类string(非内置数据类型)

The C++ string Class

- ❖C++ 使用 string 类处理 字符串
- ❖string类中的函数
 - 1. 构造
 - 2. 追加
 - 3. 赋值
 - 4. 位置与清除
 - 5. 长度与容量
 - 6. 比较
 - 7. 子串
 - 8. 搜索
 - 9. 运算符

```
+string()
+string(value: string)
+string(value: char[])
+string(ch: char, n: int)
+append(s: string): string
+append(s: string, index: int, n: int): string
+append(s[]: char, n: int): string
+append(n: int, ch: char): string
+assign(s[]: char): string
+assign(s: string, index: int, n: int): string
+assign(s: string, n: int): string
+assign(n: int, ch: char): string
+at(index: int): char
+length(): int
+size(): int
+capacity(): int
+clear(): void
+erase(index: int, n: int): string
+empty(): bool
+compare(s: string): int
+compare(index: int, n: int, s: string): int
+copy(s[]: char, n: int, index: int): void
+data(): char*
+substr(index: int, n: int): string
+substr(index: int): string
+swap(s: string): void
+find(ch: char): int
+find(ch: char, index: int): int
+find(s: string): int
+find(s: string, index: int): int
+replace(index: int, n: int, s: string): string
+insert(index: int, s: string): string
+insert(index: int, n: int, ch: char): string
```

构造一个空字符串 由指定的字符串文字常量构造一个字符串 由指定的字符串数组构造一个字符串 构造一个字符串,初值为n个指定字符 将字符串s追加在当前string对象后 将s中从index起的n个字符追加在当前字符串后 将s的前n个字符追加在当前字符串后 将n个字符ch追加在当前字符串后 将一个字符数组或一个字符串S赋予当前字符串 将s中从index起的n个字符赋予当前字符串 将s的前n个字符赋予当前字符串 将当前字符串赋值为n个字符ch 返回当前字符串中index处的字符 返回当前字符串的长度 与length()相同 返回为当前字符串分配的存储空间大小 清除当前字符串中所有字符 删除当前字符串从index开始的n个字符 若当前字符串为空, 则返回true 这两个比较函数与7.9.4节中介绍的strcmp函数类 似,返回值也相同 将当前字符串从index开始的n个字符复制到s 将当前字符串内容以一个字符数组返回 返回当前字符串从index开始的n个字符的子串 返回当前字符串从index开始的子串 交换当前字符串和s的内容 返回当前字符串中字符ch出现的第一个位置 返回当前字符串中从index开始ch出现的第一个位置 返回当前字符串中子串S出现的第一个位置 返回当前字符串中从index开始s出现的第一个位置 将本字符串从index开始的n个字符替换为s的内容 将字符串S插入到本字符串index处

将n个ch插入到本字符串index处

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Matak String

```
// Program example P6G
// Program to demonstrate C++ strings.
#include <iostream>
#include <string>
                        •C++ string 可以用运算符 ==, <, >,etc进
using namespace std;
                        行比较:
                        ·string有很多有用的成员函数(^_^)
main()
 string password = "secret";
 string user_input;
 cout << "Enter Password: ";</pre>
 cin >> user_input ;
 if ( password == user_input )
  cout << "Correct password. Welcome to the system ..." << endl;
 else
  cout << "Invalid password" << endl;</pre>
```

```
// Program example P6H-string initialisation and assignment
#include <iostream>
#include <string>
using namespace std;
main()
{ // String initialisation examples.
 string str1 = "ABCDEFGHI"; // Define a string and initialise it.
 string str2(11, '-'); // Define a string of 11 dashes.
 string str3 = "This is the first part"
             " and this is the second part.";
 string str4 = str2; // Initialise str4 with str2.
 string str5; // str5 has no initial value.
 cout << "After initialisations:" << endl
    << '' str1=" << str1 << endl
    << '' str2=" << str2 << endl
    << " str3=" << str3 << endl
    << '' str4='' << str4 << endl
    << " str5=" << str5 << endl;
```

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```
// String assignment examples.
str1 = "ABCD";
str2.assign(3, '.'); // Assign 3 dots to str2.
cout << "After the 1st and 2nd assignments:" << endl
   << " str1=" << str
<< " str2=" << str
                        •str1 is the string to assign from,
str5.assign(str1, 1, 3) ·1 is the starting position
cout << "After the 3rd
     << " str5=" << st •3 is the number of characters to
                       assign
cout << "Before swapping str1 and str2:" << endl
   << '' str1='' << str1 << endl
   << " str2=" << str2 << endl;
str1.swap(str2); // swap str1 and str2.
cout << "After swapping str1 and str2:" << endl
   << '' str1='' << str1 << endl
   << " str2=" << str2 << endl;
```

♦ 6.5.2 string concatenation

```
//Program Example P6I

string str1 = "ABCD", str2, str3;

str2.assign(3, '.'); // Assign 3 dots to str2.

// Concatenate str2 to str1 and assign to str3.

str3 = str1 + str2; // With strings, + means concatenate.
```



```
main()
{//string length, string indexing and sub-strings
 string str1 = "ABCDEFGH";
 int len1;
 len1 = str1.length();
 str1[0] = '*'; // Index start at 0 and ends at (len1-1).
 str1[len1-1] = '*'; // No index checking is done using [].
// It is much safer to check the index value to ensure it is
 // not out of range by using the string member function at().
 str1.at(0) = 'A';
 str1.at(len1 - 1) = 'H';
 // Display a space between each character of str1.
 cout << str1 << " with a space between each character:" << endl;
 for ( int i = 0; i < len1; i++)
  cout << str1.at(i) << '';
 cout << endl;
```

Program Example P6J

substr() 取子串.

```
main()
 string str1 = "ABCDEFGH" ;
 int len1;
 len1 = str1.length();
 str1[0] = '*'; // Index start at 0 and ends at (len1-1).
 str1[len1-1] = '*'; // No index checking is done using [].
// It is much safer to check the index value to ensure it is
 // not out of range by using the string member function at().
 str1.at(0) = 'A';
 str1.at(len1 - 1) = 'H';
 // Display a space between each character of str1.
 cout << str1 << " with a space between each character:" << endl;
 for ( int i = 0; i < len1; i++)
  cout << str1.at(i) << '';
 cout << endl;
```

- 6.5.4 String replace, erase, insert and empty strings
 Program example P6K,
- 6.5.5 string searchingProgram example P6L
- 6.5.6 string comparisonsProgram Example P6L

•C++ strings 可以用标准的比较运算符: ==, !=, <=, >= < 和 >

compare()

• 按字典顺序规则行比较



提示

- ◆ 字符串字(字符串直接量)初始化char*变量时, 一些编译器将字符串放在常量数据区保存,无法修 改。如需修改字符串字,应将其存放在字符数组中。
- ◆ C++允许存储任意长度字符串,注意越界问题!
- ◆ 把字符当成字符串(参数传递),很危险!





