# **GREGOIRE GEIS**

I started programming in middle school, where my skills allowed me to create a website that could help my classmates study for the upcoming exams.

Since then, I have started over 50 programming projects, most of them public, including multiple compilers and assemblers.

I have also contributed to more than a dozen open source projects in several different programming languages.

#### CONTACT

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#### **PROFESSIONAL EXPERIENCE**



# LRDE Summer 2018

C++14

Created a pattern-based LTL formula rewriting engine for Spot. 5,000 lines added.

#### **NOTEWORTHY PROJECTS**

lesspass.kt 2018

Kotlin, Android Studio

Unofficial LessPass client for Android, using Material Design. Around 1,700 LOC.

O Ryder 2017 - 2018

C#. CIL

C# library that modifies code generated by the .NET runtime in order to redirect methods freely. Almost 4,000 LOC and known to be used internally by thirdparties.

## Cometary 2017 - 2018

C#

C# analyzer that uses the aforementioned Ryder library to hook into the inner workings of the compiler to modify its behavior. Over 20,000 LOC.

## O ASM. 2018

Python

Python program that generates sources for an assembler in several programming languages. Supports ARM, Mips and x86 in C, C++, C#, JavaScript, Nim, Python and Rust. Over 60,000 LOC (most of them machine-generated).

## **RECENT CONTRIBUTIONS**

- CraneStation/cranelift (> 1,000 stars): Added ability to report multiple errors, instead of stopping at the first one. Over 1,000 lines changed.
- <u>fsprojects/FSharp.TypeProviders.SDK</u> (> 180 stars): Added support for the compilation of the try with finally expression. 240 lines added.
- TheDan64/inkwell (> 120 stars): Implemented the Kaleidoscope language from the LLVM tutorial as an official example, and added small fixes to the library. Over 1.400 lines added.

#### **PROGRAMMING LANGUAGES**

Language	Experience	Description
C#	<b>5</b> years	Very comfortable, including with the compilers and .NET runtime.
F#	<b>1</b> year	
JavaScript	<b>6</b> years	Very comfortable with the language and its ecosystem / standard library. From 100 to 500 hours of work with each language.
Python	<b>4</b> years	
Nim	<b>3</b> years	
Rust	<b>2</b> years	
C, C++	<b>4</b> years	Comfortable with the language, and most of its standard library.
Nim	3 years	
Kotlin	<b>2</b> years	
Java	<b>3</b> years	Comfortable with the language, and some of its standard library.
Go	2 years	
Haskell	<b>1</b> year	
OCaml	<b>1</b> year	

## **EDUCATION**



**EPITA** 2017 - 2022 (Estimated)

Pursuing a computer engineering degree in the international section



Lycée George de la Tour 2014 - 2017

Baccalauréat S with Bien honors, and a perfect score in mathematics.

## **OTHER SKILLS**

- Android, Linux (Arch, NixOS), Windows
- · Git, Vim, VS Code, Android Studio
- · Office, Google Suite, Slack
- Markdown, LaTeX

