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# **→PHANTOM Central Hub←**

**Approved by: Senior Ranks from TR | Phantom**

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# **[#1] – REQUIREMENTS SPECIFICATION**

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## **[#1-1] - Project description**

This project centralizes the interests and activities of the members of a Roleplay group on a single website, where they can find information about events, Unit of the Week, clips, combat strategies from training events, tutorials, and guides on becoming the stealthiest unit. In short, it's a website that gathers all the information about this group, which is currently scattered across Discord chats, Roblox groups, and other social media platforms.

It will serve as an index for all types of information related to the roleplay and will be helpful for PHANTOM units (members). Additionally, it will include a link to view their uniforms and access their private training facility game ([HOLO](#)).

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## **[#1-2] – Project goals**

The project's purpose is to recruit more people, as the roleplay group desires increased activity. Therefore, the main goal is to boost the division's popularity, activity, and professionalism, as well as that of the game itself.

▲ Measures to be taken to achieve this:

To make this possible, the website will spread propaganda through ads on various platforms, as well as on the Home Page. Once a visitor with interest clicks on "visit our website," they will be directed to a page with a tactical or military design that aligns with the division's theme (Home Page → About Us), drawing them into the website's topic.

Additionally, descriptions will be crafted professionally, and there will be a strong promotional effort to encourage visitors to join the group through videos, tutorials, guides, and forums. Notifications will pop up for those who register or log in to the website with the user registration system, and optional email adverts will be available for those who subscribe.

As mentioned, the primary focus will be on newcomers visiting the site. For this reason, the Home Page will include not only propaganda and ads, but also explanations of what Phantom is, the lore/history of the roleplay, promotional content, and reviews from other players about the game and the roleplay group.

To conclude, Phantom will add more sections where they can find events, Unit of the Week, clips, courses for new LUA developers in the Holo, links to the uniforms and games, etcetera.

With these measures and advertisement on different platforms, Phantom aims to attract an audience of 16 years old to 30 years old who enjoy stealth military content, who help increasing the average number of active players to a 15% more than it was in July which it was 100 players active on the Roleplay Game City-17, also Phantom wants to increase their community members too for more activity, from 25 members to 50 members at least, and more developers that want to work on their games for a reasonable price, they want to increase their developers from 3 that it is right now, to 10 and make a group of 5 working on the Roleplay games, and other 5 working on the HOLO.

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## **[#1-3] – Client Group Description**

PHANTOM is a divisional subgroup of a larger open community called "The Robine". PHANTOM, however, is a private group that requires specific criteria to be met for recruitment or invitation. This group functions as a clan and participates in Roblox Combat League (RCL) tournaments, where they win prizes in money or Robux (the virtual currency from Roblox that can be converted to real money). They also engage in roleplay games within the main community, "The Robine". In these games (such as [City-17](#), [City Reborn](#), and [Downtown RP](#)), PHANTOM operates as a Stealth Task Force, acting as "spies". Also, there are a few of their members who are developers of one of these games and the private training facility of Phantom (HOLO). They program in LUA which is a language for sandbox games.

They also spread propaganda for both their divisional group (PHANTOM) and the main community (The Robine) to gain recognition within the broader Roblox community.

Their philosophy revolves around their motto: "Strike when they least expect it!" This applies not only for roleplay purposes but also as a strategy to maintain their community by seizing any opportunity that comes their way and turning it into reality. This is how they envision making this website a reality. And is how they wanted to prevail on the future.

*[This was all extracted from a meeting with the commander and owner of Phantom AdabWhen, and his Vice-commanders, tepigater and IamdeadX\_XdaedmaI]*

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## **[#1-4] – Client Requirements**

Our SRs (Senior Ranks) from "The Robine" specify the content they want to add to the page. They have also provided me with some posts to start with. The following sections contain a variety of items that are listed:

>> **HOME PAGE:** This main page of the entire site will contain promotional material to encourage people to join the division, as well as explanations of what we do and other elements to attract you to our roleplay group. At the bottom of the page, there will be links to some of the sections you can explore within the site.

>> **Announcements:** This is an aside section that reports announcements posted by Senior Ranks through various channels regarding new regulations or updates for the community and the benefit of the Phantom group. This section is controlled exclusively by SRs and is divided into "versions." Additionally, announcements from the game developers will also be posted here.

>> **Information:** This is a footer section for visitors who may need more details before deciding to join. It serves as a reference for other documents where people can download or view additional information on external pages not directly related to the website. These documents explain important aspects of the group, such as rules, links to our game, and more.

>> **Events:** In this section, there will be events scheduled by Higher Ranks for both current and former PHANTOM units to help boost activity.

>> **PEP (Phantom Entrance Program):** This is a sub-page of the main events page. Here, visitors can apply to join the division. If selected, they will be redirected to another page where they must attend their first Tryout, which is a training event for newcomers. This event helps determine whether the applicant will be accepted or not.

>> **PTEP (Phantom Tactician Entrance Program):** This is a sub-page of the main events page, where units ranked as Tacticians will be selected to undergo a variety of tests to prove their worthiness for the new rank of GHOST, which is part of the MR (Medium Ranks).

>> **Activity Sweeps:** This page will showcase the best performer of the week, along with a section to congratulate the new units, which will be a subsection of this main section. It will also include a compilation of points earned by each unit each week, as well as those that have not met their quotas.

>> **Promotions:** This is a subsection of the main Activity Sweeps page. It will contain the names of the new units that have joined the division, as well as schedules for entry into the PEP.

>> **WoF (Wall of Fame):** This is a subsection of the main Activity Sweeps page. It will feature the unit, HR, or MR of the week, along with some promotional content to increase popularity.

>> **Community:** This page serves as a forum for any unit or visitor, allowing them to engage in discussions and create various types of group chats.

>> **Polls:** This is a subsection of the main Community page, where HRs, SRs, and Devs can create polls for all visitors or units to vote on as either YES or NO.

>> **Request:** This is a subsection of the main Community page, where units or visitors can submit requests for the improvement of the website or the entire group.

>> **Tutorials:** This is a subsection of the main Community page. As the name suggests, these are guides created by MR+ ranks to teach units and visitors how to be a good PHANTOM. This section is also helpful for newcomers to understand how the roleplay division works in-game.

>> **Developers Media:** This is a subsection of the main Community page. This one is a forum only made for developers, inside they divide the tasks to optimize work and create an endearing atmosphere between developers.

>> **User Registration System:** A way for a user to register inside a website and see more info about them, as at what time is an event and more data that a guest (not logged) can't see.

In summary, the PHANTOM website covers a wide range of content to disseminate information about the roleplay group, including promotions, announcements, and community posts organized into sections and pages. Starting with the main one, the home page will feature promotional content, an explanation of what the PHANTOM group is, and links to other sections such as announcements, which will include updates from Senior Ranks (SRs), and an information section with important documents regarding group rules. Scheduled events will encourage activity among current and former units, while programs like the PEP and PTEP will assist current units and new members in integrating and ranking up. The site will also include a community forum for discussions, a request section for feedback, tutorials for newcomers and a developer's forum, and a registration system that will work for the next idea that is explained below.

▲ **IDEA: Personalized Recognition and Achievement System (PRAS):** Personalized Recognition and Achievement System (PRAS): Implement a system that allows users to earn and display medals/badges based on their participation and contributions to the community, such as a Medal of Service or a Badge of Beta Tester for the Phantom | Holo game. These achievements could be showcased on an external page where users can see a list of their earned badges, with coloured badges (excluding negative colours) indicating what they have achieved. Additionally, there would be an option to share these badges on Twitter or other social media platforms to make the system more competitive.

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**[#1-5] – Personas**

*Next Page →*

## PERSONA nº1



**Anthony  
Waters**

**Género:**

Masculino

**Estado Civil:**

Soltero

**Edad:**

24

**Nivel de estudios:**

Educación superior

**¿Dónde trabaja o estudia?**

Freelancer

**Ocupación profesional**

Programming sandbox  
videogames based on LUA  
language

**¿Cuáles son los medios de  
comunicación que usa  
regularmente?**

Discord, Telegram, Twitter,  
Whatsapp and Guilded

**¿Cuáles son los principales  
problemas o desafíos de la  
persona?**

Managing multiple projects at  
once can be overwhelming,  
which may affect his  
productivity.

Facing a large community of  
developers competing for  
visibility and opportunities can  
be challenging.

Standing out in a saturated  
community, especially within  
an even more saturated  
platform like Roblox, and  
gaining recognition for your

skills is difficult.

Balancing freelance work with  
hobbies and personal life adds  
to the complexity.

Keeping up with new  
technologies and changes in  
Roblox and Lua is also a  
constant challenge.



**¿Cuáles son los principales  
objetivos de la persona?**

Opportunities to contribute  
Lua scripts to enhance the  
roleplay experience or provide  
technical solutions.

Using the PHANTOM platform  
to connect with other  
developers and work with  
them.

Showcasing skills through  
achievements like PRAS to  
gain recognition within the  
community.

Participating in forums,  
sharing knowledge, and  
receiving feedback on his  
work.

Utilizing the site's resources  
(tutorials, guides) to improve  
both in-game and technical  
skills, while also enjoying the  
community aspect. Using the  
PHANTOM platform to connect  
with other developers or  
members.

Showcasing skills through  
achievements like PRAS to  
gain recognition within the

community.

Participating in forums,  
sharing knowledge, and  
receiving feedback on his  
work.

Utilizing the site's resources  
(tutorials, guides) to improve  
both in-game and technical  
skills, while also enjoying the  
community aspect.

**¿Cómo mi empresa o producto puede ayudar a la persona?**

Through the achievement system (PRAS), Anthony can showcase his skills and contributions.

Building connections within the community for future projects and freelance work.

Access to tutorials and guides to improve both his LUA programming skills and technical development.

A forum to interact with other developers, for take the opportunity on working as a LUA developer from Phantom Roleplay games and the HOLO.

**Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):**

Boost your skills and visibility with PHANTOM Central Hub. Join our focer, showcase achievements, and strike when they least expect it!

## PERSONA n°2



Rhys Isidore

**Género:**

Masculino

**Estado Civil:**

Soltero

**Edad:**

19

**Nivel de estudios:**

Educación media

**¿Dónde trabaja o estudia?**

Yellowstone Club and Worten

**Ocupación profesional**

Electronic products seller and skii instructor

**¿Cuáles son los medios de comunicación que usa regularmente?**

Discord, Whatsapp, Instagram, Twitter and Facebook

**¿Cuáles son los principales problemas o desafíos de la persona?**

Staying competitive in Roblox Clan Leagues requires learning new tactics and strategies  
Finding committed teammates with similar skills can be difficult and teammates are sometimes really annoying  
Despite his efforts, gaining proper recognition for his contributions might be challenging  
Keeping up with important events and updates in the PHANTOM community can be hard

**¿Cómo mi empresa o producto puede ayudar a la persona?**

Offering tutorials and guides that enhance his gameplay skills in Roblox Clan Leagues  
Creating a community space where he can connect with other competitive players and form effective teams  
Featuring a Wall of Fame and a Personalized Recognition and Achievement System (PRAS) to highlight his achievements and contributions to the community  
Providing up-to-date announcements, events, and resources related to the PHANTOM community, ensuring he stays informed and engaged

Display his accomplishments within the PRAS system, gaining recognition for his contributions in the competitive Roblox scene representing our Phantom clan  
Follow updates and announcements on upcoming tournaments and community events, staying actively involved

**¿Cuáles son los principales objetivos de la persona?**

Utilize community resources, guides, and tutorials to improve his skills and competitive edge in Roblox Clan Leagues  
Engage with fellow clan members and players in the community, creating opportunities for teamwork and collaboration

**Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):**

Join PHANTOM Central Hub today! Unleash your skills, connect with allies, and remember: \"Strike when they least

sona | markethax

<https://markethax.com/resultado-buyer-persona/?nombre=Rhys+Isidore&>

expect it!\" Always!!

## PERSONA nº3



Luna Carson

**Género:**

Femenino

**Edad:**

27

**Estado Civil:**

Casada

**Nivel de estudios:**

Educación superior

**¿Dónde trabaja o estudia?**

Twitch and Youtube

**Ocupación profesional**

Influencer, Streamer

**¿Cuáles son los medios de comunicación que usa regularmente?**

Discord, WhatsApp, Instagram, Twitch and Youtube

**¿Cuáles son los principales problemas o desafíos de la persona?**

Standing out in a highly competitive streaming and content creation space

Maintaining consistent viewer engagement

Keeping her content fresh and relevant

She also faces the difficulty of managing multiple platforms and keeping up with growing demands from her community, all while juggling collaborations and personal time

**¿Cuáles son los principales objetivos de la persona?**

Grow her audience

Improve community engagement

Increase her presence in the gaming and streaming world

She aims to consistently produce high-quality content on Twitch and YouTube, connect with her followers, and

participate in gaming communities. She also strives to build partnerships and increase her influence through collaborations and events

PHANTOM Central Hub can help by offering a platform where Luna can engage directly with roleplay gamers, stream exclusive events, and promote her content to a focused community

**¿Cómo mi empresa o producto puede ayudar a la persona?**

PHANTOM Central Hub simplifies Luna's engagement with her audience, boosts community interaction, and helps her deliver unique content more effectively

Also provides a central hub where she can join a roleplay community, where she can easily engage her audience, share exclusive content, and organize events  
It will streamline communication and enhance her interactions with fans, allowing her to focus on creating immersive and engaging experiences for her followers

**Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):**

"Boost your streams and roleplay with a hub that keeps your content engaged. Strike when they least expect it—role like a stealth unit!"

## [#1-6] – Research on Competitors

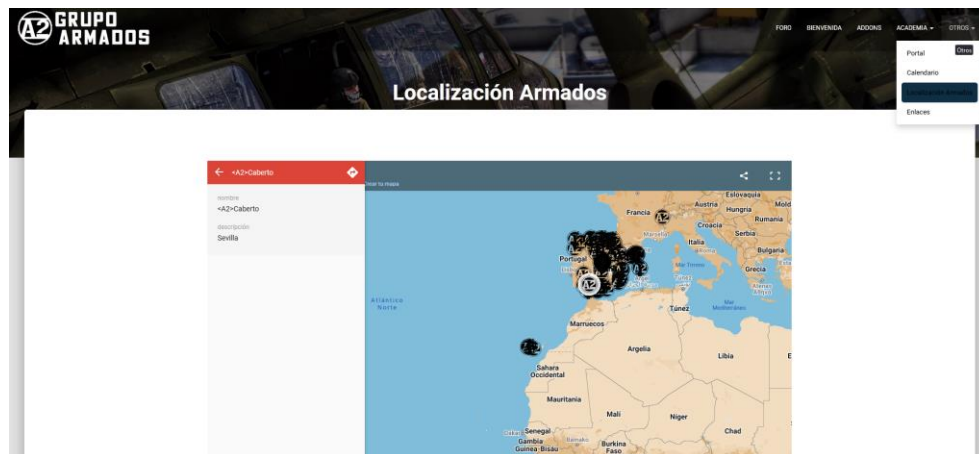
A thing Phantom liked about his competitors was the addition of a plugin to see the community channels, this could be useful for newcomers to see how each channel folder is aligned to not get lost inside the maze of channels. Also explaining what each channel is about.

As you can see below this is how our competitor has their information on TeamSpeak channels (same as Discord) on the aside section of the website. We can do the same and embed this information in the aside of the Phantom website

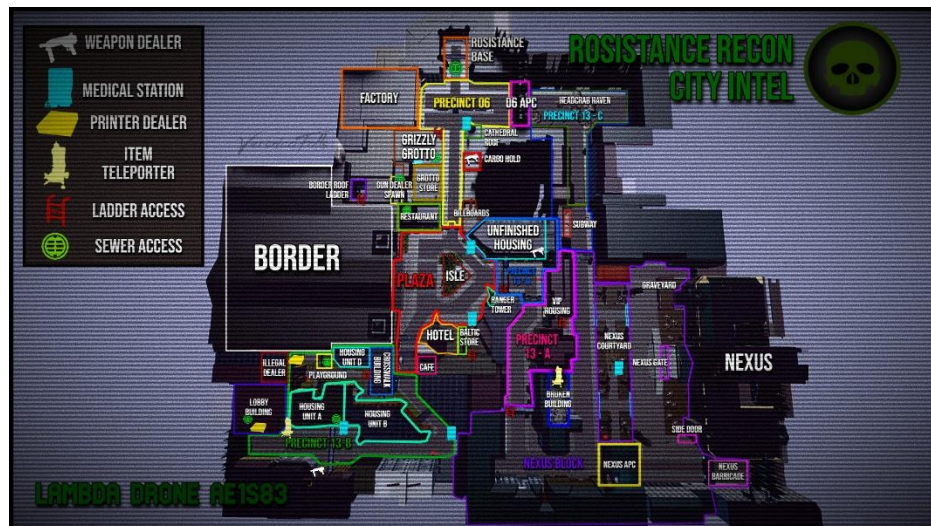


Another thing we liked about our competitors is that they show a map of their game (Arma 3) with a marking point of where a base is located, with info about it

Here's a picture from the website competitor:



Phantom wants this competitor's idea on their website because it shows how the map is made, what each area is called and information about if you can go to the said area or not, or if it is dangerous, etcetera. Also has a map from the main Roleplay game The Robine City 17 that is shown below:



**We can add this map picture and make plugins to show information about every area on the about us page of the website.**

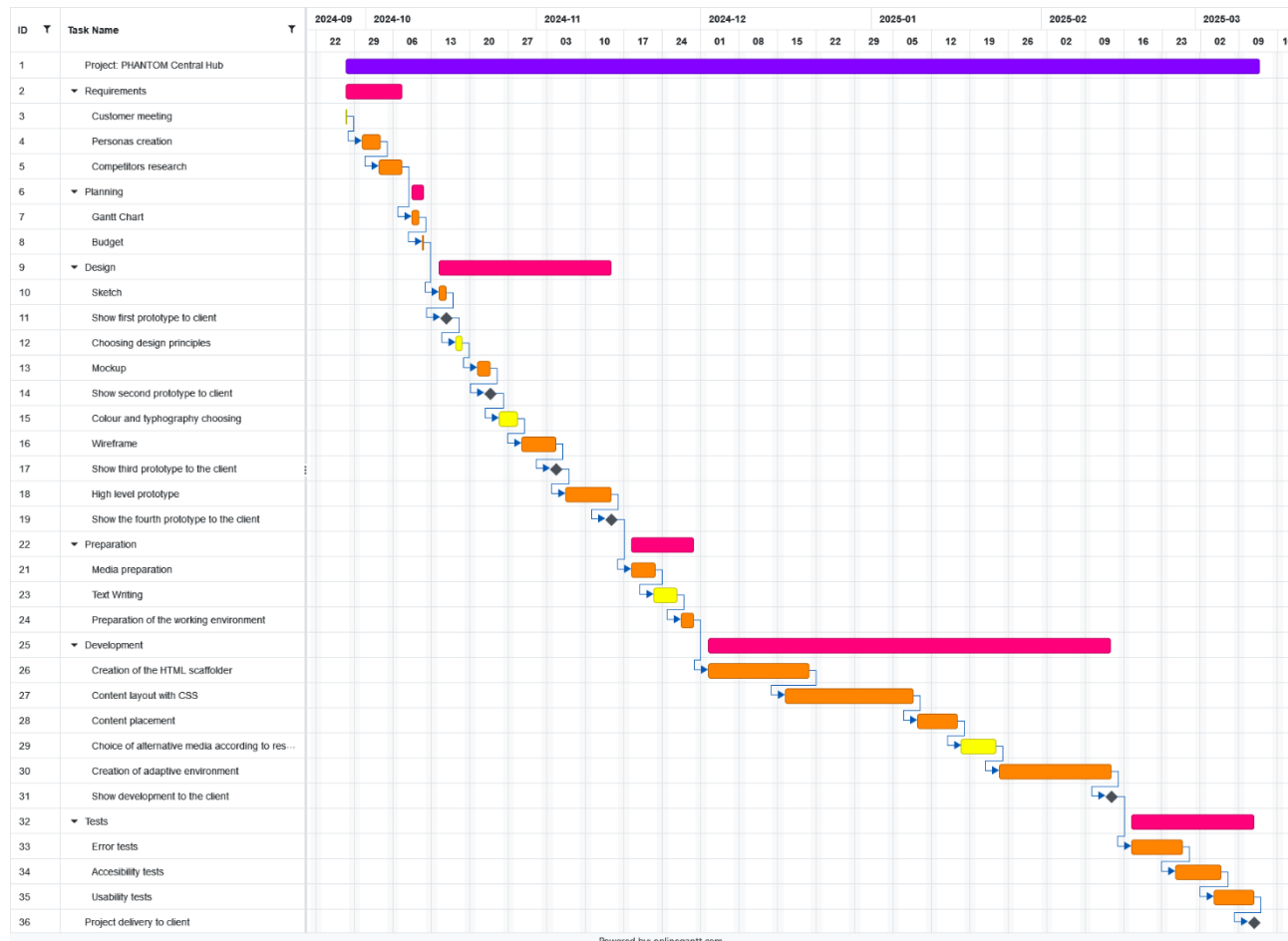
**The Discord channels integration can be done with a plugin on copy paste on the aside section of the website as I said before.**

## **[#2] – PLANNING DEVELOPMENT**



## [#2-1] – Gantt chart

A task plan has been created, outlining the design, planning, development, and testing of the website project called “Phantom Central Hub” over a duration of 6 months, before its final delivery to the client. This diagram already considers the previous information discussed with the client, such as the initial meeting, the requirements gathering, and the current focus, which includes the budget and the Gantt chart. The latter is shown below:





## [#2-2] – Budget

After carefully considering the client's requirements and goals for the Phantom Central Hub website during the meeting, a budget has been created in accordance with the client's needs. It includes a fixed price for the complete development and design of the website, as well as a bimonthly fee for ongoing maintenance. These prices have been deemed reasonable for both the client and the developer, ensuring the website's prosperity and proper care.

OFFER	PRICE
Complete web design and development	16.500€
Website maintenance	2.062,5€
<b>TOTAL</b>	<b>18.562,5€</b>

The fixed price for the project is calculated based on a rate of 600€ per week, with half a week costing 300€. As the Gantt chart shows, the minimum work duration will be 6 months (24<sup>th</sup> of September 2024 to 12<sup>th</sup> of March 2025).

The website maintenance cost is estimated to range from 1.375€ to 2.750€. The final price may vary depending on three main factors:

- ▲ Whether the website backups and database saves are up to date to avoid data loss.
- ▲ The extent to which the website requires frequent updates.
- ▲ The need for technical support to resolve website-related issues.

All these factors can increase the price up to 2.750€. However, if the issue arises from poor programming or a mistake made by the developer during website creation, a 50% discount will be applied, reducing the price to 1.375€ or lower.

In the meeting with the client, it was agreed that an initial payment of 63% of the fixed price would be made, which amounts to 6.105€. After the project is completed and fully paid for, the website maintenance payments will begin two months after the website is delivered to the client, and will continue bimonthly until further notice.