→»PHANTOM Central Hub«←

Approved by: Senior Ranks from TR | Phantom

Written by former Phantom MR, Adrián Martín Vázquez (A.K.A PacoAlmodovar).

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[#1] — REQUIREMENTS SPECIFICATION

[#1-1] - Project description

This project centralizes the interests and activities of the members of a Roleplay group on a single website, where they can find information about events, Unit of the Week, clips, combat strategies from training events, tutorials, and guides on becoming the stealthiest unit. In short, it's a website that gathers all the information about this group, which is currently scattered across Discord chats, Roblox groups, and other social media platforms.

It will serve as an index for all types of information related to the roleplay and will be helpful for PHANTOM units (members). Additionally, it will include a link to view their uniforms and access their private training facility game (*HOLO*).

[#1-2] — Project goals

The project's purpose is to recruit more people, as the roleplay group desires increased activity. Therefore, the main goal is to boost the division's popularity, activity, and professionalism, as well as that of the game itself.

⚠ Measures to be taken to achieve this:

To make this possible, the website will spread propaganda through ads on various platforms, as well as on the Home Page. Once a visitor with interest clicks on "visit our website," they will be directed to a page with a tactical or military design that aligns with the division's theme (Home Page ➜ About Us), drawing them into the website's topic.

Additionally, descriptions will be crafted professionally, and there will be a strong promotional effort to encourage visitors to join the group through videos, tutorials, guides, and forums. Notifications will pop up for those who register or log in to the website with the user registration system, and optional email adverts will be available for those who subscribe.

As mentioned, the primary focus will be on newcomers visiting the site. For this reason, the Home Page will include not only propaganda and ads, but also explanations of what Phantom is, the lore/history of the roleplay, promotional content, and reviews from other players about the game and the roleplay group.

To conclude, Phantom will add more sections where they can find events, Unit of the Week, clips, courses for new LUA developers in the Holo, links to the uniforms and games, etcetera.

With these measures and advertisement on different platforms, Phantom aims to attract an audience of 16 years old to 30 years old who enjoy stealth military content, who help increasing the average number of active players to a 15% more than it was in July which it was 100 players active on the Roleplay Game City-17, also Phantom wants to increase their community members too for more activity, from 25 members to 50 members at least, and more developers that want to work on their games for a reasonable price, they want to increase their developers from 3 that it is right now, to 10 and make a group of 5 working on the Roleplay games, and other 5 working on the HOLO.

[#1-3] — Client Group Description

PHANTOM is a divisional subgroup of a larger open community called "The Robine". PHANTOM, however, is a private group that requires specific criteria to be met for recruitment or invitation. This group functions as a clan and participates in Roblox Combat League (RCL) tournaments, where they win prizes in money or Robux (the virtual currency from Roblox that can be converted to real money). They also engage in roleplay games within the main community, "The Robine". In these games (such as *City-17*, *City Reborn*, and *Downtown RP*), PHANTOM operates as a Stealth Task Force, acting as "spies". Also, there are a few of their members who are developers of one of these games and the private training facility of Phantom (HOLO). They program in LUA which is a language for sandbox games.

They also spread propaganda for both their divisional group (PHANTOM) and the main community (The Robine) to gain recognition within the broader Roblox community.

Their philosophy revolves around their motto: “Strike when they least expect it!” This applies not only for roleplay purposes but also as a strategy to maintain their community by seizing any opportunity that comes their way and turning it into reality. This is how they envision making this website a reality. And is how they wanted to prevail on the future.

[***This was all extracted from a meeting with the commander and owner of Phantom AdabWhen, and his Vice-commanders, tepigater and IamdeadX_XdaedmaI***]

[#1-4] — Client Requirements

Our SRs (Senior Ranks) from “The Robine” specify the content they want to add to the page. They have also provided me with some posts to start with. The following sections contain a variety of items that are listed:

>> HOME PAGE: This main page of the entire site will contain promotional material to encourage people to join the division, as well as explanations of what we do and other elements to attract you to our roleplay group. At the bottom of the page, there will be links to some of the sections you can explore within the site.

>> Announcements: This is an aside section that reports announcements posted by Senior Ranks through various channels regarding new regulations or updates for the community and the benefit of the Phantom group. This section is controlled exclusively by SRs and is divided into "versions." Additionally, announcements from the game developers will also be posted here.

>> Information: This is a footer section for visitors who may need more details before deciding to join. It serves as a reference for other documents where people can download or view additional information on external pages not directly related to the website. These documents explain important aspects of the group, such as rules, links to our game, and more.

>> Events: In this section, there will be events scheduled by Higher Ranks for both current and former PHANTOM units to help boost activity.

>> PEP (Phantom Entrance Program): This is a sub-page of the main events page. Here, visitors can apply to join the division. If selected, they will be redirected to another page where they must attend their first Tryout, which is a training event for newcomers. This event helps determine whether the applicant will be accepted or not.

>> PTEP (Phantom Tactician Entrance Program): This is a sub-page of the main events page, where units ranked as Tacticians will be selected to undergo a variety of tests to prove their worthiness for the new rank of GHOST, which is part of the MR (Medium Ranks).

>> Activity Sweeps: This page will showcase the best performer of the week, along with a section to congratulate the new units, which will be a subsection of this main section. It will also include a compilation of points earned by each unit each week, as well as those that have not met their quotas.

>> Promotions: This is a subsection of the main Activity Sweeps page. It will contain the names of the new units that have joined the division, as well as schedules for entry into the PEP.

>> WoF (Wall of Fame): This is a subsection of the main Activity Sweeps page. It will feature the unit, HR, or MR of the week, along with some promotional content to increase popularity.

>> Community: This page serves as a forum for any unit or visitor, allowing them to engage in discussions and create various types of group chats.

>> Polls: This is a subsection of the main Community page, where HRs, SRs, and Devs can create polls for all visitors or units to vote on as either YES or NO.

>> Request: This is a subsection of the main Community page, where units or visitors can submit requests for the improvement of the website or the entire group.

>> Tutorials: This is a subsection of the main Community page. As the name suggests, these are guides created by MR+ ranks to teach units and visitors how to be a good PHANTOM. This section is also helpful for newcomers to understand how the roleplay division works in-game.

>> Developers Media: This is a subsection of the main Community page. This one is a forum only made for developers, inside they divide the tasks to optimize work and create an endearing atmosphere between developers.

>> **User Registration System: A way for a user to register inside a website and see more info about them, as at what time is an event and more data that a guest (not logged) can't see.**

In summary, the PHANTOM website covers a wide range of content to disseminate information about the roleplay group, including promotions, announcements, and community posts organized into sections and pages. Starting with the main one, the home page will feature promotional content, an explanation of what the PHANTOM group is, and links to other sections such as announcements, which will include updates from Senior Ranks (SRs), and an information section with important documents regarding group rules. Scheduled events will encourage activity among current and former units, while programs like the PEP and PTEP will assist current units and new members in integrating and ranking up. The site will also include a community forum for discussions, a request section for feedback, tutorials for newcomers and a developer's forum, and a registration system that will work for the next idea that is explained below.

- **IDEA: Personalized Recognition and Achievement System (PRAS): Personalized Recognition and Achievement System (PRAS): Implement a system that allows users to earn and display medals/badges based on their participation and contributions to the community, such as a Medal of Service or a Badge of Beta Tester for the Phantom | Holo game. These achievements could be showcased on an external page where users can see a list of their earned badges, with coloured badges (excluding negative colours) indicating what they have achieved. Additionally, there would be an option to share these badges on Twitter or other social media platforms to make the system more competitive.**

[#1-5] — Personas

Next Page↠

PERSONA nº1

Anthony Waters

Género:
Masculino

Edad:
24

Estado Civil:
Soltero

Nivel de estudios:
Educación superior

¿Dónde trabaja o estudia?
Freelancer

Ocupación profesional
Programming sandbox videogames based on LUA language

¿Cuáles son los medios de comunicación que usa regularmente?
Discord, Telegram, Twitter, Whatsapp and Guilded

¿Cuáles son los principales problemas o desafíos de la persona?
Managing multiple projects at once can be overwhelming, which may affect his productivity.
Facing a large community of developers competing for visibility and opportunities can be challenging.
Standing out in a saturated community, especially within an even more saturated platform like Roblox, and gaining recognition for your skills is difficult.
Balancing freelance work with hobbies and personal life adds to the complexity.
Keeping up with new technologies and changes in Roblox and Lua is also a constant challenge.

¿Cuáles son los principales objetivos de la persona?

Opportunities to contribute Lua scripts to enhance the roleplay experience or provide technical solutions.
Using the PHANTOM platform to connect with other developers and work with them.
Showcasing skills through achievements like PRAS to gain recognition within the community.
Participating in forums, sharing knowledge, and receiving feedback on his work.
Utilizing the site\'s resources (tutorials, guides) to improve both in-game and technical skills, while also enjoying the community aspect.Using the PHANTOM platform to connect with other developers or members.
Showcasing skills through achievements like PRAS to gain recognition within the

community.
Participating in forums, sharing knowledge, and receiving feedback on his work.
Utilizing the site\'s resources (tutorials, guides) to improve both in-game and technical skills, while also enjoying the community aspect.

¿Cómo mi empresa o producto puede ayudar a la persona?

Through the achievement system (PRAS), Anthony can showcase his skills and contributions.
Building connections within the community for future projects and freelance work.
Access to tutorials and guides to improve both his LUA programming skills and technical development.
A forum to interact with other developers, for take the opportunity on working as a LUA developer from Phantom Roleplay games and the HOLO.

Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):

Boost your skills and visibility with PHANTOM Central Hub. Join our focer, showcase achievements, and strike when they least expect it!

PERSONA nº2

Rhys Isidore

Género:
Masculino

Edad:
19

Estado Civil:
Soltero

Nivel de estudios:
Educación media

¿Dónde trabaja o estudia?
Yellowstone Club and Worten

Ocupación profesional
Electronic products seller and skii instructor

¿Cuáles son los medios de comunicación que usa regularmente?
Discord, Whatsapp, Instagram, Twitter and Facebook

¿Cuáles son los principales problemas o desafíos de la persona?
Staying competitive in Roblox Clan Leagues requires learning new tactics and strategies
Finding committed teammates with similar skills can be difficult and teammates are sometimes really annoying
Despite his efforts, gaining proper recognition for his contributions might be challenging
Keeping up with important events and updates in the PHANTOM community can be hard

¿Cómo mi empresa o producto puede ayudar a la persona?
Offering tutorials and guides that enhance his gameplay skills in Roblox Clan Leagues
Creating a community space where he can connect with other competitive players and form effective teams
Featuring a Wall of Fame and a Personalized Recognition and Achievement System (PRAS) to highlight his achievements and contributions to the community
Providing up-to-date announcements, events, and resources related to the PHANTOM community, ensuring he stays informed and engaged

Display his accomplishments within the PRAS system, gaining recognition for his contributions in the competitive Roblox scene representing our Phantom clan
Follow updates and announcements on upcoming tournaments and community events, staying actively involved

¿Cuáles son los principales objetivos de la persona?
Utilize community resources, guides, and tutorials to improve his skills and competitive edge in Roblox Clan Leagues
Engage with fellow clan members and players in the community, creating opportunities for teamwork and collaboration

Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):

Join PHANTOM Central Hub today! Unleash your skills, connect with allies, and remember: \'Strike when they least expect it!\' Always!!

PERSONA nº3

Luna Carson

Género:
Femenino

Edad:
27

Estado Civil:
Casada

Nivel de estudios:
Educación superior

¿Dónde trabaja o estudia?
Twitch and Youtube

Ocupación profesional
Influencer, Streamer

¿Cuáles son los medios de comunicación que usa regularmente?
Discord, WhatsApp, Instagram, Twitch and Youtube

¿Cuáles son los principales problemas o desafíos de la persona?
Standing out in a highly competitive streaming and content creation space
Maintaining consistent viewer engagement
Keeping her content fresh and relevant
She also faces the difficulty of managing multiple platforms and keeping up with growing demands from her community, all while juggling collaborations and personal time

¿Cuáles son los principales objetivos de la persona?
Grow her audience
Improve community engagement
Increase her presence in the gaming and streaming world
She aims to consistently produce high-quality content on Twitch and YouTube, connect with her followers, and participate in gaming communities. She also strives to build partnerships and increase her influence through collaborations and events

PHANTOM Central Hub can help by offering a platform where Luna can engage directly with roleplay gamers, stream exclusive events, and promote her content to a focused community

¿Cómo mi empresa o producto puede ayudar a la persona?
PHANTOM Central Hub simplifies Luna's engagement with her audience, boosts community interaction, and helps her deliver unique content more effectively
Also provides a central hub where she can join a roleplay community, where she can easily engage her audience, share exclusive content, and organize events
It will streamline communication and enhance her interactions with fans, allowing her to focus on creating immersive and engaging experiences for her followers

Mensaje de marketing o pitch para hablarle a la persona (140 caracteres):
\"Boost your streams and roleplay with a hub that keeps your content engaged. Strike when they least expect it—role like a stealth unit!\"

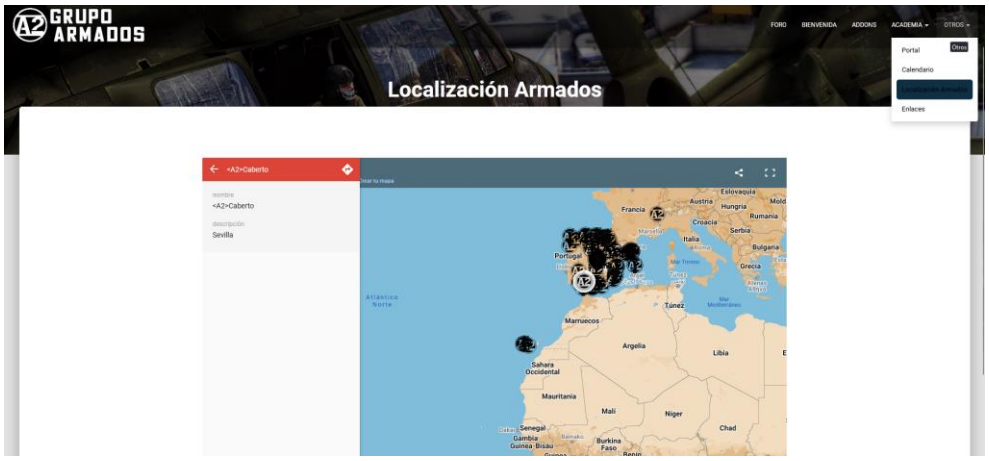
[#1-6] – Research on Competitors

A thing Phantom liked about his competitors was the addition of a plugin to see the community channels, this could be useful for newcomers to see how each channel folder is aligned to not get lost inside the maze of channels. Also explaining what each channel is about.

As you can see below this is how our competitor has their information on TeamSpeak channels (same as Discord) on the aside section of the website. We can do the same and embed this information in the aside of the Phantom website

Another thing we liked about our competitors is that they show a map of their game (Arma 3) with a marking point of where a base is located, with info about it

Here's a picture from the website competitor:



Phantom wants this competitor's idea on their website because it shows how the map is made, what each area is called and information about if you can go to the said area or not, or if it is dangerous, etcetera. Also has a map from the main Roleplay game The Robine City 17 that is shown below:

We can add this map picture and make plugins to show information about every area on the about us page of the website.

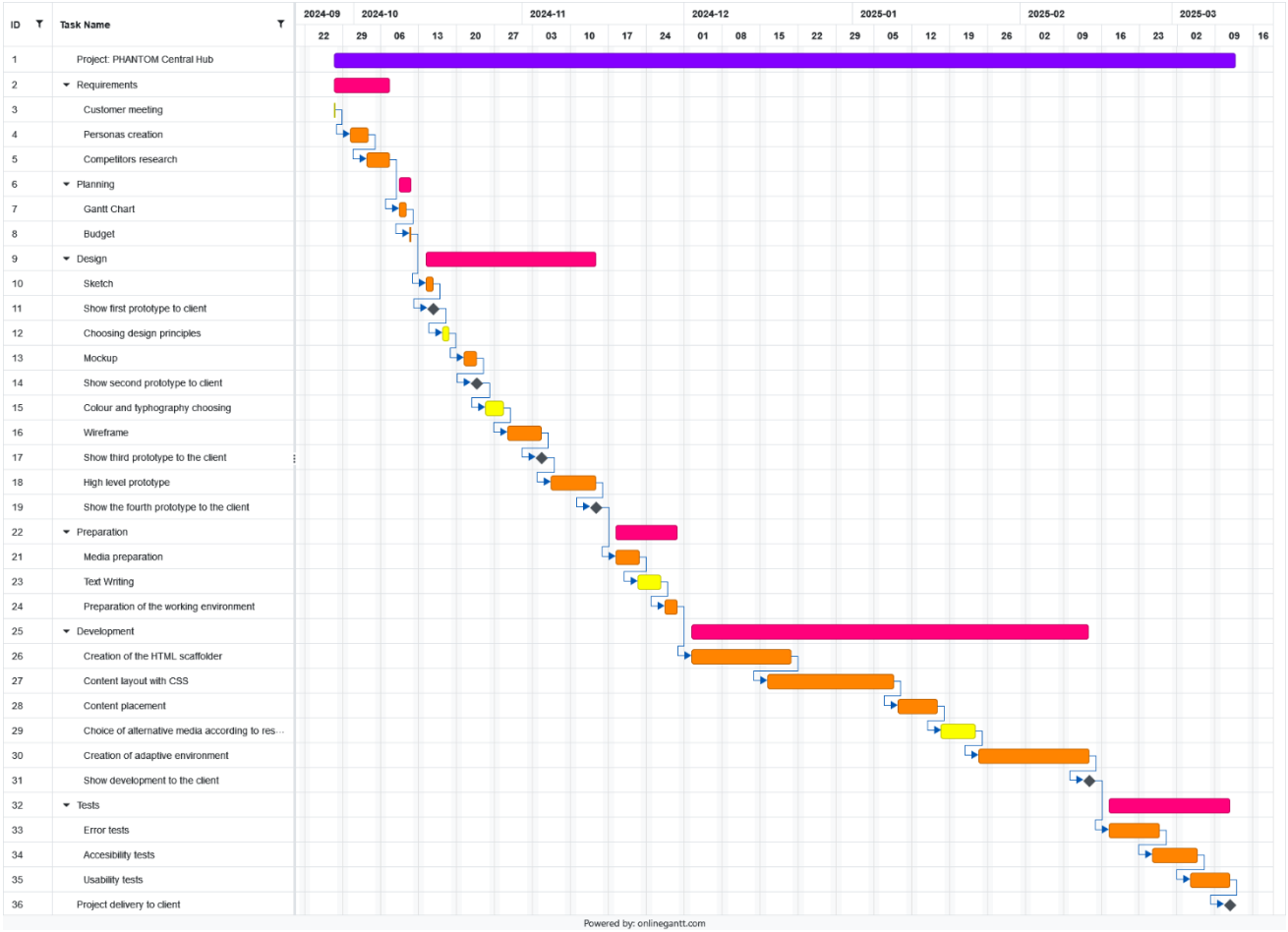
The Discord channels integration can be done with a plugin on copy paste on the about us section and tutorials section of the website.

■

[#2] – PLANNING DEVELOPMENT

[#2-1] – Gantt chart

A task plan has been created, outlining the design, planning, development, and testing of the website project called "Phantom Central Hub" over a duration of 6 months, before its final delivery to the client. This diagram already considers the previous information discussed with the client, such as the initial meeting, the requirements gathering, and the current focus, which includes the budget and the Gantt chart. The latter is shown below:



[#2-2] — Budget

After carefully considering the client's requirements and goals for the Phantom Central Hub website during the meeting, a budget has been created in accordance with the client's needs. It includes a fixed price for the complete development and design of the website, as well as a bimonthly fee for ongoing maintenance. These prices have been deemed reasonable for both the client and the developer, ensuring the website's prosperity and proper care.

OFFER	PRICE
Complete web design and development	16.500€
Website maintenance	2.062,5€
TOTAL	18.562,5€

The fixed price for the project is calculated based on a rate of 600€ per week, with half a week costing 300€. As the Gantt chart shows, the minimum work duration will be 6 months (24th of September 2024 to 12th of March 2025).

The website maintenance cost is estimated to range from 1.375€ to 2.750€. The final price may vary depending on three main factors:

- **Whether the website backups and database saves are up to date to avoid data loss.**
- **The extent to which the website requires frequent updates.**
- **The need for technical support to resolve website-related issues.**

All these factors can increase the price up to 2.750€. However, if the issue arises from poor programming or a mistake made by the developer during website creation, a 50% discount will be applied, reducing the price to 1.375€ or lower.

In the meeting with the client, it was agreed that an initial payment of 63% of the fixed price would be made, which amounts to 6.105€. After the project is completed and fully paid for, the website maintenance payments will begin two months after the website is delivered to the client, and will continue bimonthly until further notice.

[#3] – DESIGN

[#3-1] – Sketch

The sketch of Phantom Central Hub is a rough visual plan that helps visualize the layout, hear the client opinions, improve the user experience, save time, and clarify the content hierarchy. It serves as a "blueprint" for the design and development process, allowing for early feedback and adjustments before choosing design principles and creating the mockup.

Now, the sketches for this website will be described below.

1. **LANDING PAGE ():**

   This first sketch has a simple design to attract new users.

   The page includes a predefined header with the website's logo and title, Log In and Register buttons, four buttons to navigate to other pages, a certification mark from the Senior Ranks of Robine to make the page official, and a footer with links to the About Us page, additional information (via a Google Drive link), and up to four social media buttons.

   The main section features a title inviting users to join, options to log in or register, and a description explaining the PRAS system to help new users understand it.

2. **HOME PAGE:**

   This next sketch is the home page after logging into Phantom Central Hub.

   This page features a predefined header and footer (like the rest of the pages), but its header includes a reload button to see real-time updates from the page. The account is logged in, showing the profile picture, name, additional information about the account, and a link to the PRAS system to check out achievements.

In the main section, there is an announcements/news area with a background image (currently drawings). Below there are the announcements sorted by version, each accompanied by images, and a call to action at the end of each announcement saying, 'JOIN US NOW!' with a link button to the PEP or events page.

3. **EVENTS**
    1. **ACTIVES:**

       In this Events page, all the events currently taking place can be seen.

       It features the predefined header and footer. In the main section, there is the title of the page along with a description stating that this is the active events page. Below, the events are displayed with the host's name and profile picture, the event name, an 'ON AIR' text with red glowing circles, and a JOIN button directing you to the game.

    2. **SCHEDULED:**

       This page is the same as the one from before but is designed for events that are going to occur in the future.

       It features the predefined header and footer. The changes in the main section include a description under the title stating that this is the scheduled events page. Instead of the 'ON AIR' text, there is a date for the event, and instead of the JOIN button, there is a Reminder button to receive notifications about the event directly to your email.

4. **COMMUNITY MENU:**

   This Community menu serves as a hub for all the activities that the Phantom community offers, such as Polls, Tutorials, Chats, and Dev's Work.

   It features a predefined header and footer. On the main section there is a title that reads 'OUR COMMUNITY' displayed against a background image (currently drawings). Below, the menu is divided into four sections, and each of these subpages includes a description before clicking to enter. The sections are the Polls page, the Tutorials page, the User Communication page, and the Dev Page; however, the last one is locked

because I'm not a developer of the game or of Phantom. Below this menu, there is an authentication process to verify which users are developers.

1. **POLLS:**
   In this subpage of the community, users can ask the community what they would like in different contexts.
   It features a predefined header and footer. In the main section, there is the title of the page with images (currently drawings) displayed in the background. Below, there are user polls with their names and profile pictures shown, asking the community various questions. Each poll includes a valid checkmark and a negative checkmark, along with a number indicating how many people clicked on each option. Some polls also allow for inserted images.

2. **TUTORIALS:**
   In this community subpage, there are tutorials and guides related to the game and the roleplay aspect.
   It features a predefined header and footer. In the main section, there is the title of the page with images (currently drawings) displayed in the background. Below, the tutorials are sorted by STEPS, which is a thoughtful approach to encourage users to read all the tutorials to become great members of Phantom and skilled players of the game. Each Tutorial Step includes a video explanation.

3. **DEV PAGE:**
   This page is exclusively for developers to collaborate on maintaining Phantom and developing new features, as well as helping with bugs, glitches, and various issues, fixing them and receiving feedback and rewards (monetary) for their efforts.
   It features a predefined header and footer. In the main section, there is the title of the page with additional text at the bottom saying "[You are verified]" to clarify that you are currently a developer. Below, there are two dropdowns for a developers' chat and a multimedia section where developers can upload their work (links, images, videos, files, etc.). There is also a report and feedback section for developers to view issues that need to be fixed, which may be technical or related to their games.

4. **USER PAGE:**

   This is the User page, which also contains communications for the chats you own and the friends you have earned. This page is designed to manage your user experience and includes the phrase 'be a gossip with your mates,' as the website developers chose to term it. It also displays the PRAS achievements for you to view.

   It features a predefined header and footer. In the main section, there is the title of the page with images (currently drawings) displayed in the background. To add a comical touch, the certification mark of The Robine | Phantom is themed for each season of the year. Below, there are two dropdowns for chats and friends, which can indicate whether they are online or offline.

   Additionally, there is a profile section that includes the banner or background colour/image of the profile, the profile picture, the nickname, the email for contact, and an about text for the user to describe themselves. Below this, there is the PRAS achievements section that shows the awards you have earned along the way as a user on the page, along with the percentage of users who own each award and the name of each award. If you click on a locked award, a pop-up will display instructions on how to unlock it; if it's locked, you cannot see the percentage of people who own it or its name. There is also a share button to share your progress with your favourite friends.

5. **ACTIVITY SWEEPS:**

   This last page is designed for users who want to know their roleplay points like Recommendation Points (RP) for promotion, as well as for those who have failed and may be subject to punishment. There is also a Wall of Fame featuring images (drawings) for the ranking positions of individuals who have patrolled the most, excelled in shooting, or are recognized as the best in the community, among other roleplay-related surplus.

   It features a predefined header and footer. In the main section, there is the title of the page with images (currently drawings) displayed in the background. Below, there is a chart for the quota of each unit/user of Phantom (this could be an Excel import). Below that, there is the Wall of Fame section with the rankings mentioned earlier.

6. **ABOUT US:**

And last but not least, the About Us page showcases the story, the collaborators, and the creators of this roleplay subgroup of Robine. It features a trailer for the roleplay, as well as a map of the main game that highlights each area. When you click on an area, a pop-up should display the area name, an explanation, and images or gameplay demonstrations. There is also Discord integration, similar to what is found in the tutorials section, although it didn't fit into the sketch. Nonetheless, it will be included on the website.

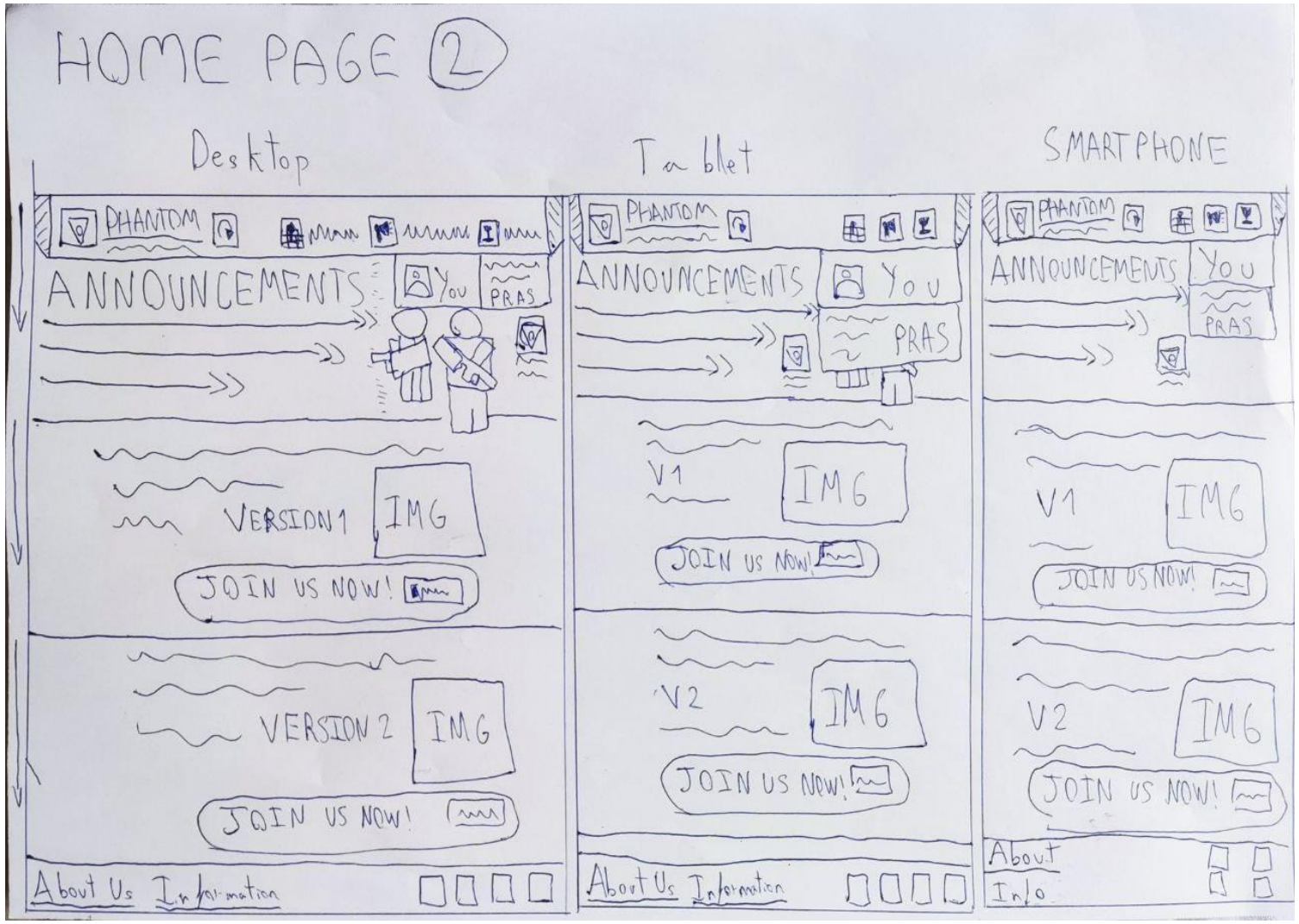
It features a predefined header and footer. In the main section, there is a styled title of the page with images (currently drawings) displayed in the background. Below, you will find the elements in the same order as stated before.

After the descriptions of each sketch, the images of the mentioned sketches are shown on the following pages:

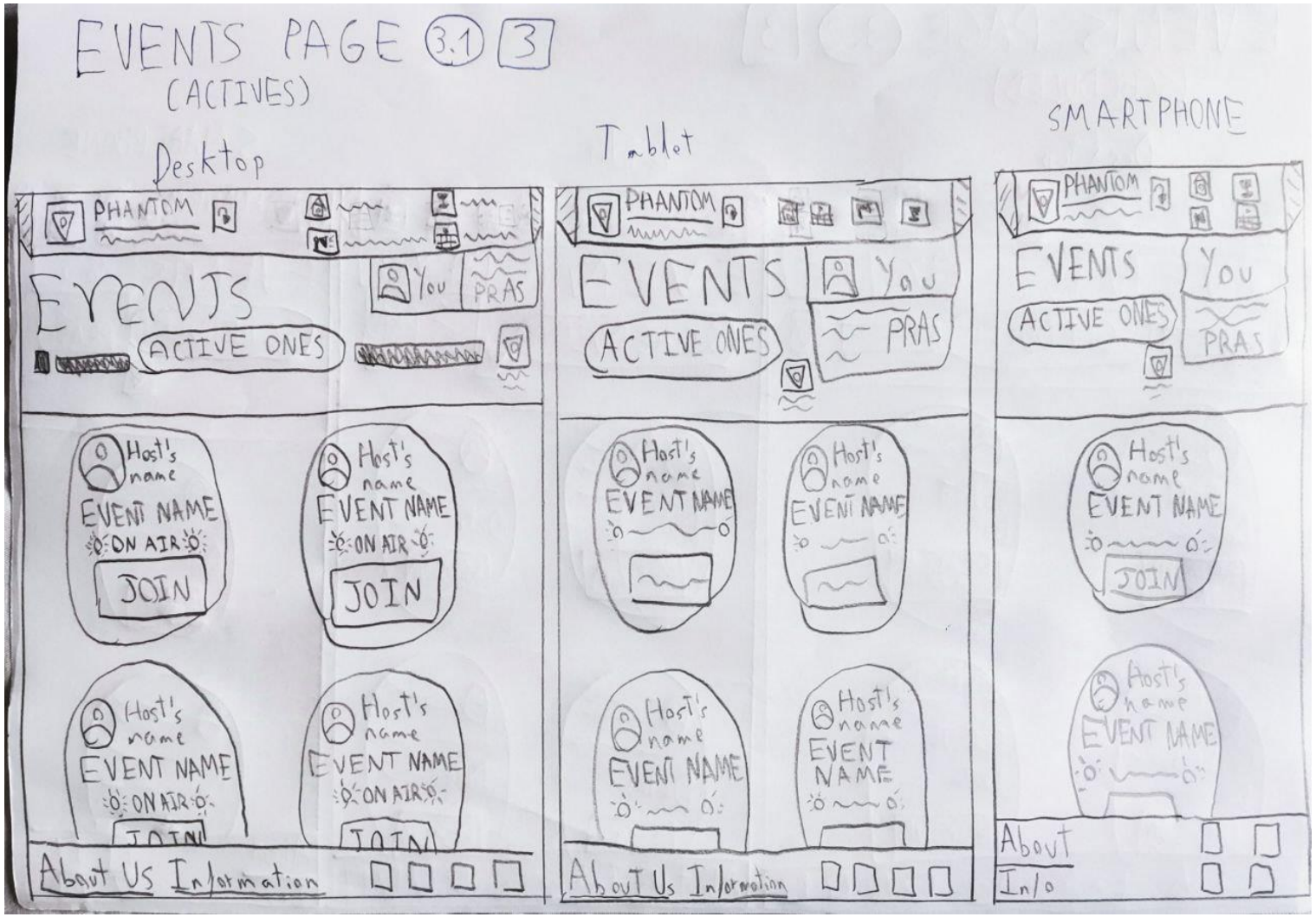
1:

LANDING PAGE 1
Desktop
PHANTOM
LogIN/Register
LOGIN
<<or>>
REGISTER
P.R.A.S.
Awards for Logging
About US
Information
Tablet
PHANTOM
LogIn/Register
LOGIN
<<or>>
REGISTER
P.R.A.S.
About Us
Information
SMARTPHONE
PHANTOM
LogIn/Register
LOGIN
<<or>>
REGISTER
P.R.A.S.
About
Info

2:


HOME PAGE 2
Desktop
Tablet
SMARTPHONE
PHANTOM
ANNOUNCEMENTS
You
PRAS
VERSION 1
IMG
JOIN US NOW!
V1
VERSION 2
V2
About Us
Information
About
Info

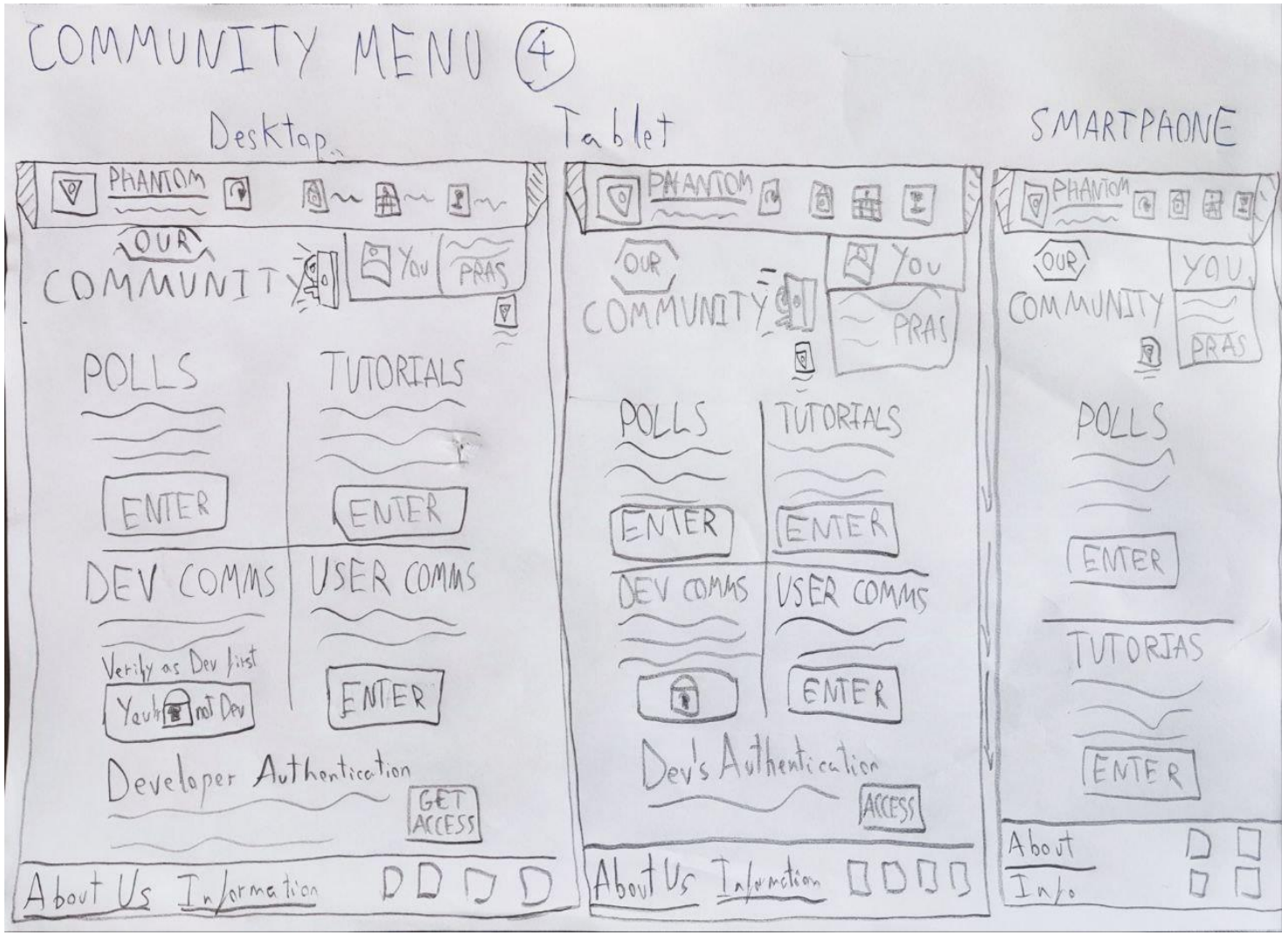
3.1 (3):


EVENTS PAGE 3.1 3
(ACTIVES)
Desktop
Tablet
SMARTPHONE
PHANTOM
EVENTS
You
PRAS
ACTIVE ONES
Host's name
EVENT NAME
ON AIR
JOIN
About Us Information
About
Info

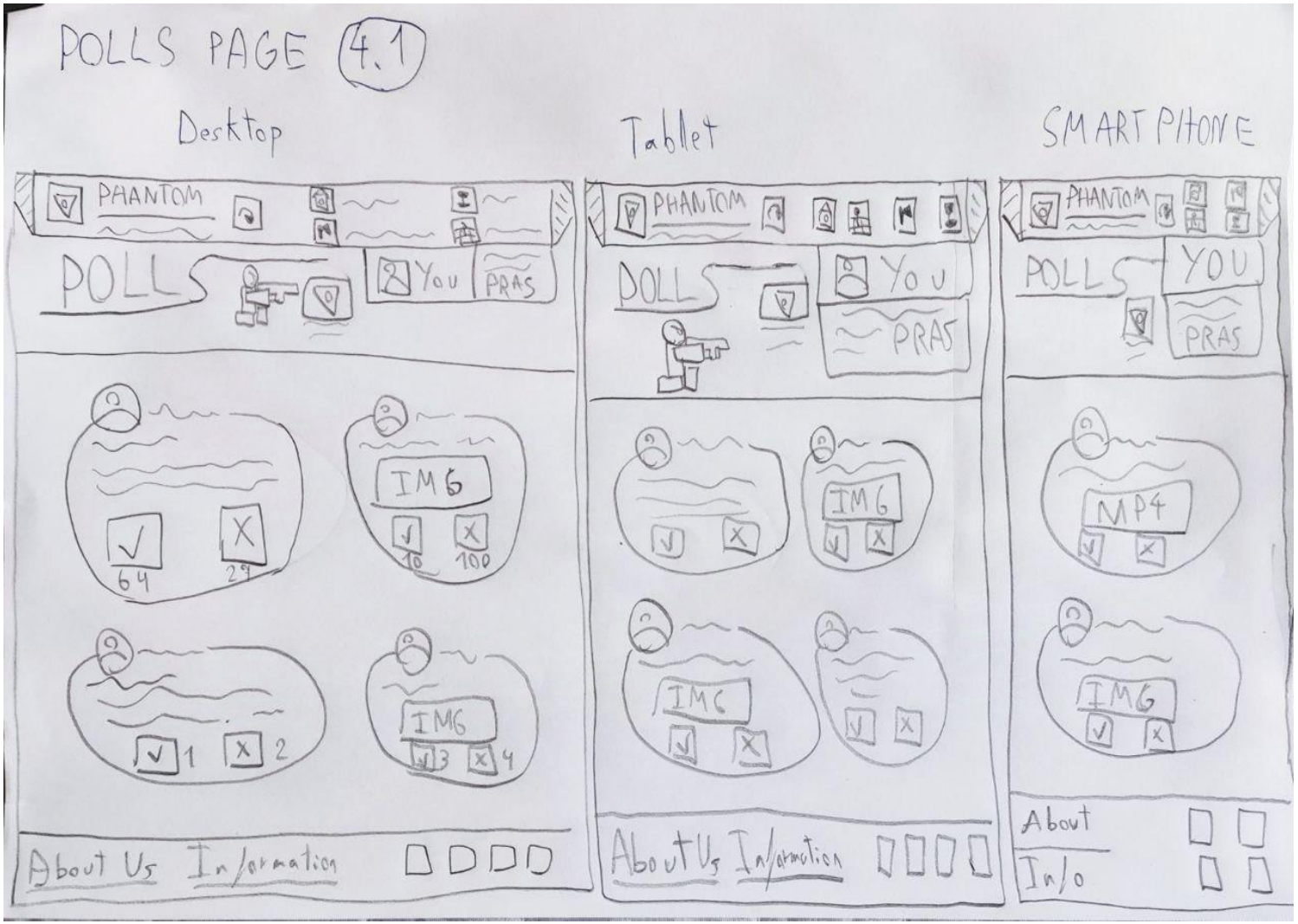
3.2 (3):

EVENTS PAGE 3.2 3
(SCHEDULED)
Desktop
Tablet
SMARTPHONE
PHANTOM
EVENTS
You
PRAS
SCHEDULED
Host
EVENT
Date:
REMIND ME
REMIND
About Us
Information
About
Info

4:


COMMUNITY MENU (4)
Desktop
Tablet
SMARTPHONE
PHANTOM
OUR COMMUNITY
YOU
PRAS
POLLS
TUTORIALS
ENTER
DEV COMMS
USER COMMS
Verify as Dev first
Youth not Dev
Developer Authentication
GET ACCESS
Dev's Authentication
ACCESS
About Us
Information
About
Info

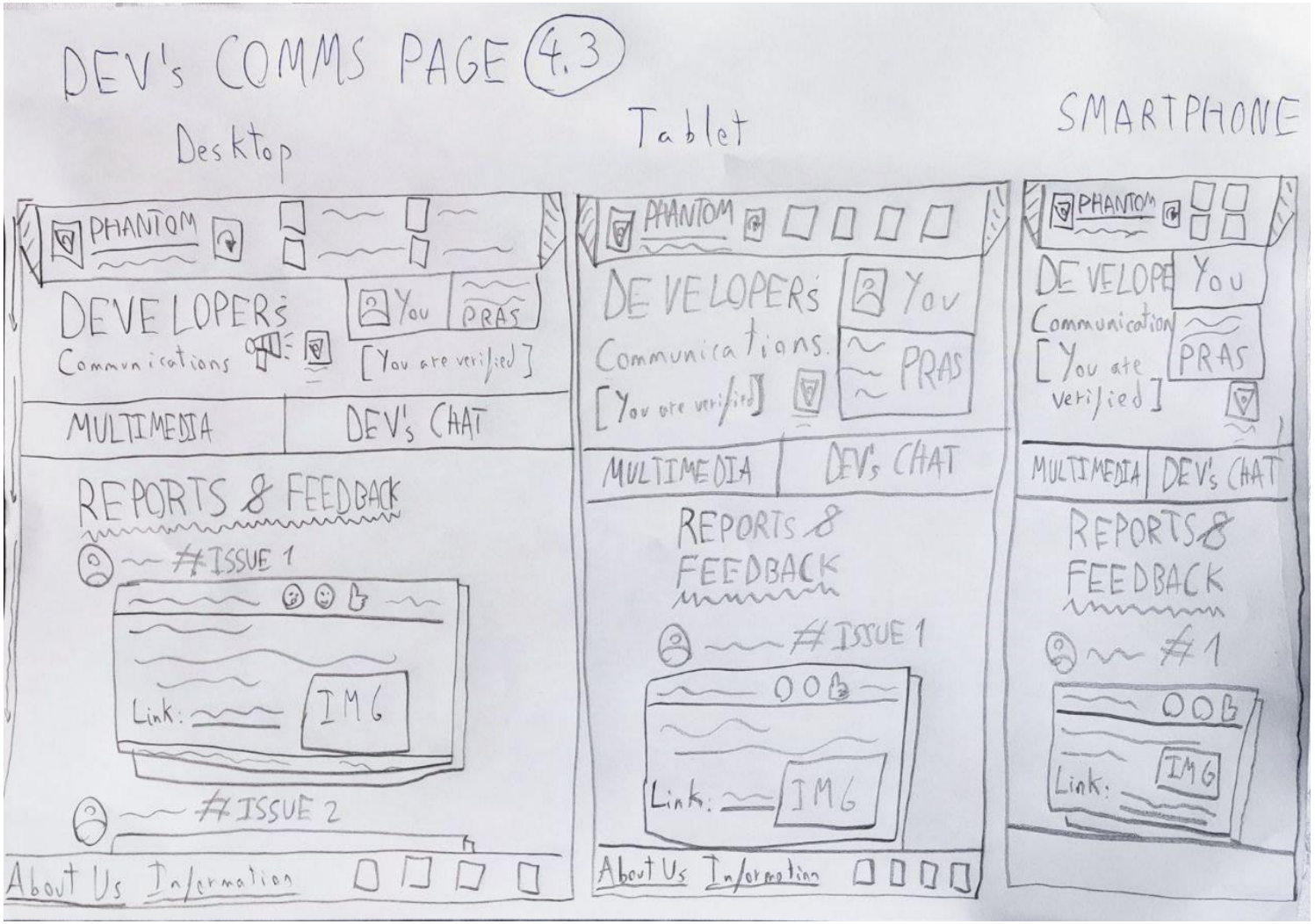
4.1:


POLLS PAGE 4.1
Desktop
Tablet
SMARTPHONE
PHANTOM
POLLS
YOU
PRAS
IMG
MP4
About Us
Information
About
Info

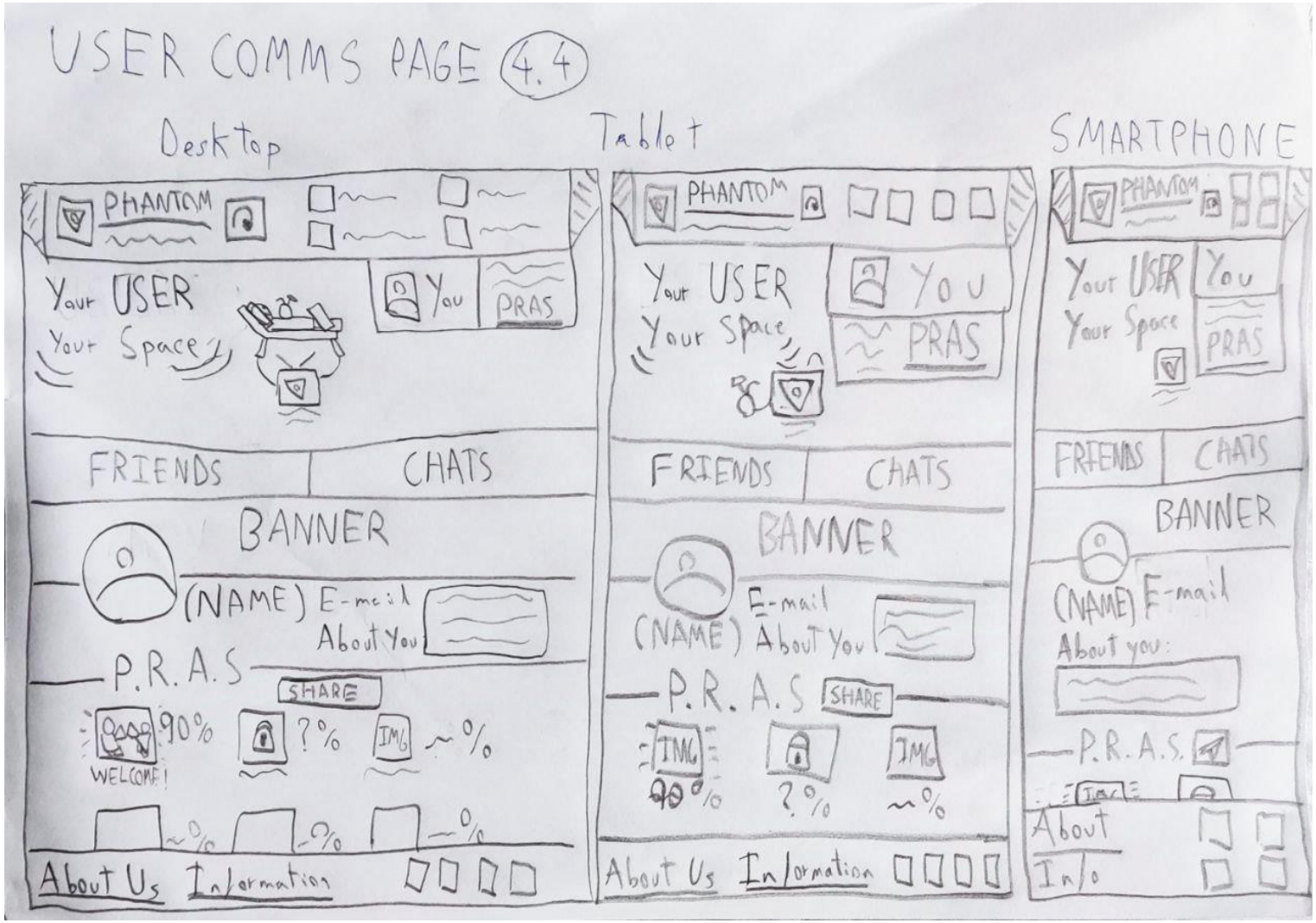
4.2:

TUTORIALS PAGE 4.2
Desktop
Tablet
SMARTPHONE
PHANTOM
TUTORIALS
You
PRAS
STEP 1: HOW TO
MP4.
STEP 2: STEALTH TEQ-
About Us Information
STEP 1:
HOW TO
MP4
About Us Information
STEP 1.
HOW TO
MP4
About
In/o

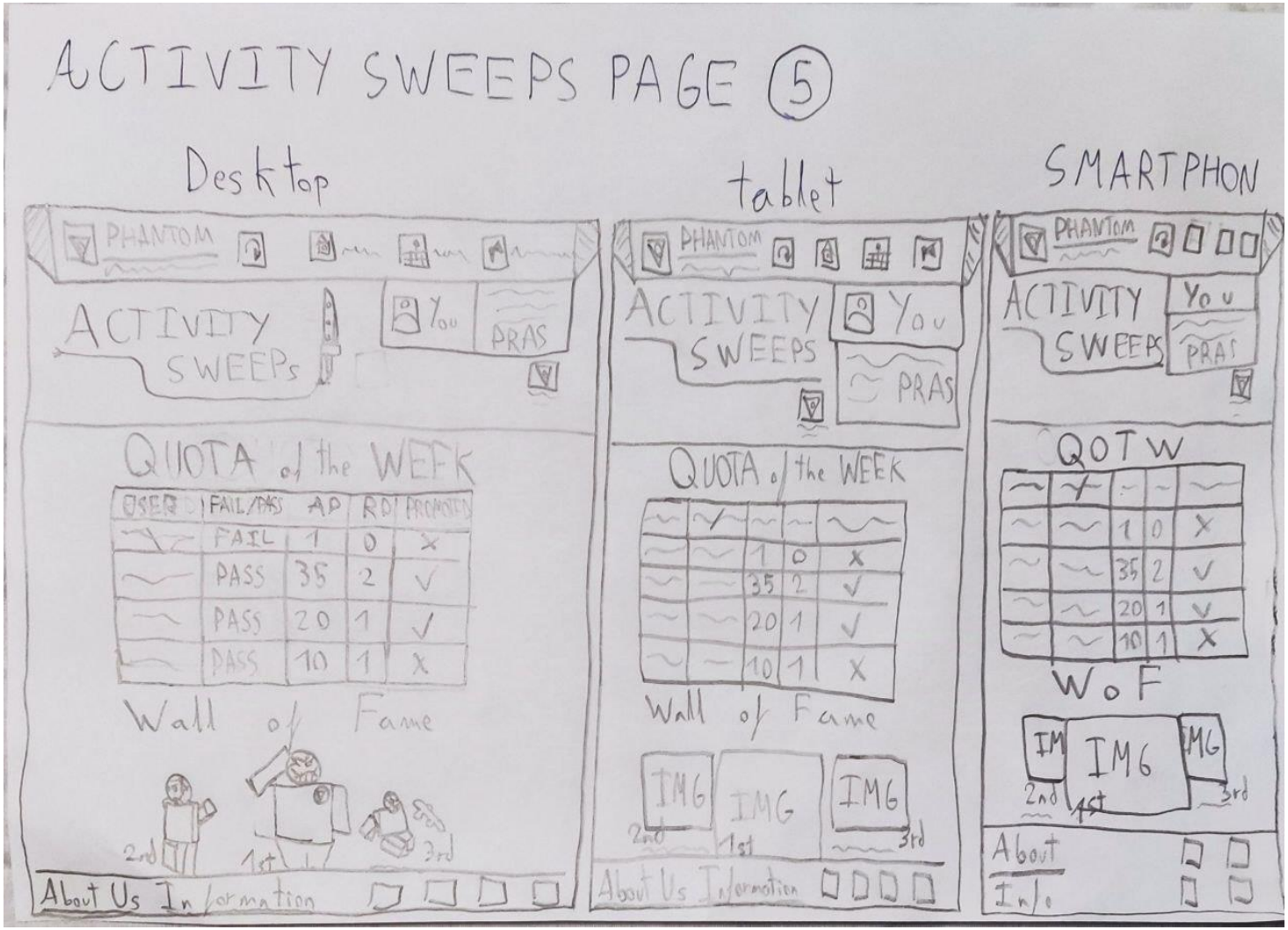
4.3:


DEV's COMMS PAGE 4.3
Desktop
Tablet
SMARTPHONE
PHANTOM
DEVELOPERS
Communications
You
PRAS
[You are verified]
MULTIMEDIA
DEV's CHAT
REPORTS & FEEDBACK
#ISSUE 1
Link:
IMG
#ISSUE 2
About Us
Information

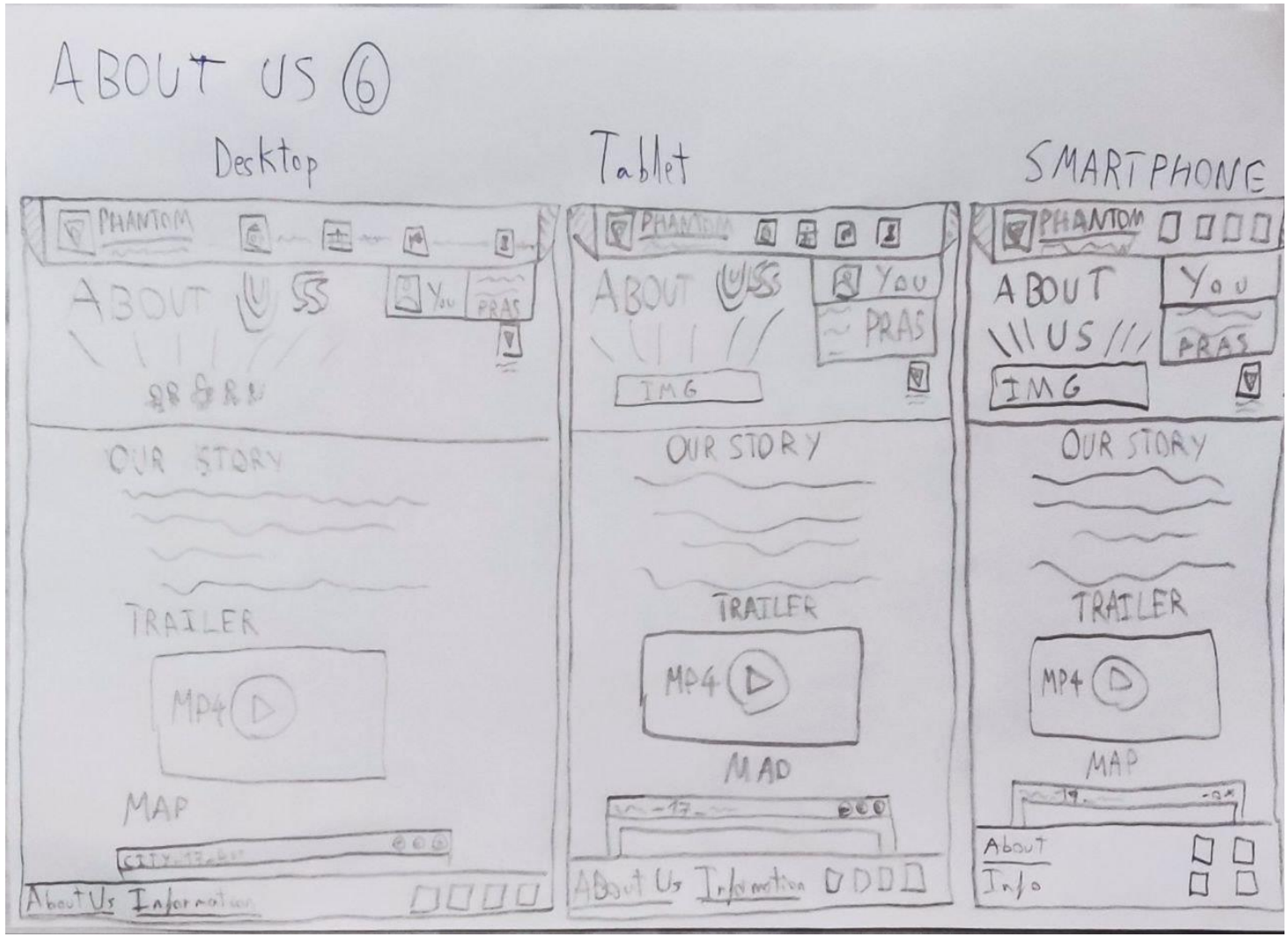
4.4:


USER COMMS PAGE 4.4
Desktop
Tablet
SMARTPHONE
PHANTOM
Your USER
Your Space
You
PRAS
FRIENDS
CHATS
BANNER
(NAME) E-mail
About You
P.R.A.S
SHARE
90%
?%
~%
WELCOME!
IMG
About Us
Information
About
Info

5:


ACTIVITY SWEEPS PAGE 5
Desktop
tablet
SMARTPHON
PHANTOM
ACTIVITY SWEEPS
You
PRAS
QUOTA of the WEEK
USER ID
FAIL/PASS
AP
RD
PROMOTED
FAIL 1 0 X
PASS 35 2 √
PASS 20 1 √
PASS 10 1 X
Wall of Fame
2nd
1st
3rd
IMG
About Us Information
QOTW
WoF
About Info

6:


ABOUT US (6)
Desktop
Tablet
SMARTPHONE
PHANTOM
ABOUT US
You
PRAS
IMG
OUR STORY
TRAILER
MP4
MAP
About Us Information
About
Info