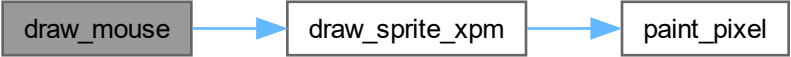


draw\_mouse



```
graph LR; A[draw_mouse] --> B[draw_sprite_xpm]; B --> C[paint_pixel];
```

A flowchart illustrating a sequence of three functions. The first function, 'draw\_mouse', is highlighted with a gray background. A blue arrow points from 'draw\_mouse' to the second function, 'draw\_sprite\_xpm'. Another blue arrow points from 'draw\_sprite\_xpm' to the third function, 'paint\_pixel'.

draw\_sprite\_xpm

paint\_pixel