Introduction
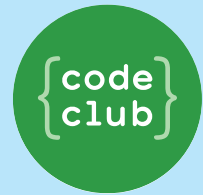
This game is a two player game where you race a parrot and a lion across the desert. Each player has to press a key as fast as they can to move their animal, the first one to reach the edge of the screen wins.

Skills

This project covers:

- Events
- Variables
- Animation
- Playing Sounds
- Conditional statements
- Modifying resources
- Using custom blocks

Resources

This project uses resources found in the scratch backgrounds and costumes folders as well as a user created resource based on a scratch resource.

Scratch Cards

- Say Something

Basic Exercises

Step 1: Create the scene and add sprites

Step 2: Make the characters move

Step 3: Starting the race

Step 4: Finishing the race

Step 5: Resetting the game

Challenge

- Add a booster