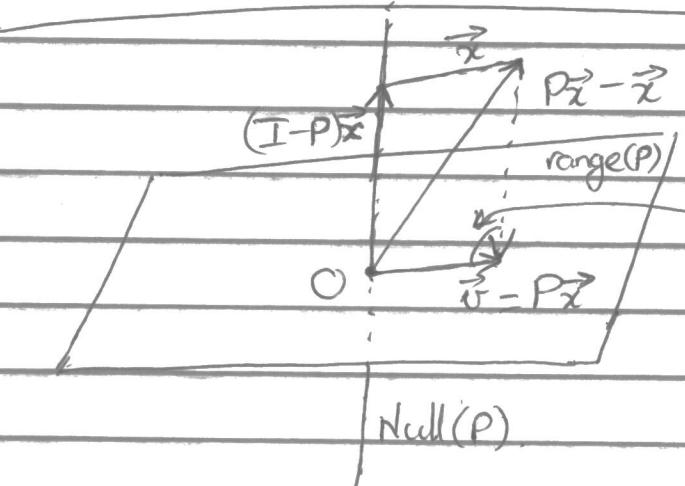


Projectors.

* Projectors:

Def: A matrix $P \in \mathbb{R}^{m \times m}$ is called a projector if $P^2 = P$.



In general, this angle may not be 90° .

Let $\vec{v} \in \text{range}(P)$

Then $\exists \vec{x} \in \mathbb{R}^m$ such that $p\vec{x} = \vec{v}$

$$\Rightarrow \vec{Pv} = P(P\vec{x}) = P^2\vec{x} = P\vec{x} = \vec{x}$$

\Rightarrow if $\vec{v} \in \text{range}(P)$, then applying P , does not change \vec{v} .

In addition, $\forall x \in \mathbb{R}^m$, $P\vec{x} - \vec{x} \in \text{Null}(P)$.

$$\text{Pf: } P(P\vec{x} - \vec{x}) = P^2\vec{x} - P\vec{x} = P\vec{x} - P\vec{x} = 0.$$

Def: Let $P \in \mathbb{R}^{m \times m}$ be a projector. Then $I - P$ is also a projector and is called the complementary projector to P .

$$\begin{aligned}(I-P)^2 &= (I-P)(I-P) = I - P - PI + PP \\&= I - 2P + P \\&= I - P.\end{aligned}$$

$I - P$ is a projector onto $\text{Null}(P)$

{ Thm: $\text{range}(I - P) = \text{Null}(P)$ }

$\text{Null}(I - P) = \text{range}(P)$

In other words, P and $I - P$ are complementary!

PF. Take any $\vec{v} \in \text{Null}(P)$, i.e., $P\vec{v} = 0$

$$\Rightarrow (I - P)\vec{v} = \vec{v} - P\vec{v} = \vec{v}.$$

$\Rightarrow \vec{v} \in \text{range}(I - P)$ because \vec{v} is written as a matrix-vector product $(I - P)\vec{v}$.

$$\Rightarrow \text{Null}(P) \subset \text{range}(I - P)$$

Now, take any $\vec{v} \in \text{range}(I - P)$.

Then, $\exists \vec{x} \in \mathbb{R}^m$ s.t.

$$\vec{v} = (I - P)\vec{x}.$$

$$\Rightarrow P\vec{v} = P(I - P)\vec{x}$$

$$= (P - P^2)\vec{x}$$

$$= 0.$$

$$\Rightarrow \vec{v} \in \text{Null}(P)$$

$$\Rightarrow \text{range}(I - P) \subset \text{Null}(P).$$

(Exercise: show $\text{Null}(I - P) = \text{range}(P)$)

Thm: $\text{Null}(I-P) \cap \text{Null}(P) = \{0\}$

i.e. $\text{range}(P) \cap \text{Null}(P) = \{0\}$.

Pf: Take any $\vec{x} \in \text{Null}(P) \cap \text{Null}(I-P)$

$$\Leftrightarrow P\vec{x} = 0 \text{ and } (I-P)\vec{x} = 0$$

$$\Leftrightarrow \vec{x} = 0$$

"A projector separates \mathbb{R}^m into two spaces, i.e.,
 $\mathbb{R}^m = \text{range}(P) + \text{null}(P)$."

In other words,

$\forall \vec{x} \in \mathbb{R}^m, \exists \vec{x}_1 \in \text{range}(P)$

and $\vec{x}_2 \in \text{Null}(P)$ such that

$$\vec{x} = \vec{x}_1 + \vec{x}_2$$

and this decomposition is unique for a given projector P

Why? Suppose this decomposition is not unique.

Then $\exists \vec{x} \in \mathbb{R}^m, \vec{x} \neq 0$ such that

$$\vec{x} = \underbrace{(\vec{x}_1 + \vec{x})}_{\in \text{range}(P)} + \underbrace{(\vec{x}_2 - \vec{x})}_{\in \text{Null}(P)}$$

\Rightarrow This means that

$\vec{x} \in \text{range}(P) \& \vec{x} \in \text{Null}(P)$,

i.e. $\vec{x} \in \text{range}(P) \cap \text{Null}(P) = \{0\}$.

$$\Rightarrow \vec{x} = 0.$$

E.g. $P = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{2 \times 2}$ $P^2 = P$

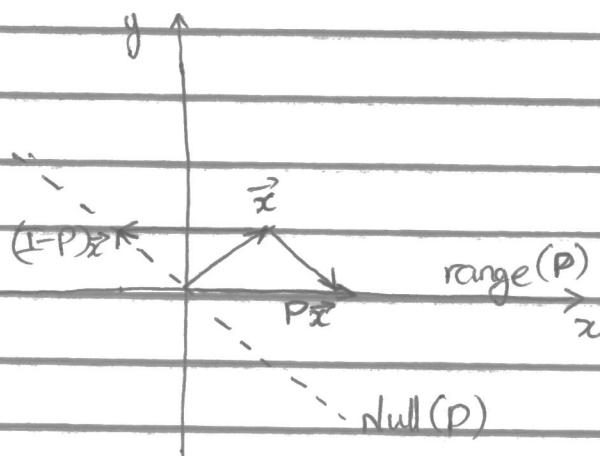
$$\Rightarrow I - P = \begin{bmatrix} 0 & -1 \\ 0 & 1 \end{bmatrix} \quad \text{and} \quad (I - P)^2 = I - P$$

$$\text{range}(P) = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}.$$

$$\text{Null}(P) = \text{span} \left\{ \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\}.$$

$$\text{So, } \mathbb{R}^2 = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\} + \text{span} \left\{ \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\}.$$

(But this is not an orthogonal decomposition.)



* Orthogonal Projectors:

Def: A projector $P \in \mathbb{R}^{m \times m}$ is said to be orthogonal if $\text{range}(P) \perp \text{null}(P)$

Exercise: Consider $P = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ in \mathbb{R}^2 . This is the orthogonal projector onto "x-axis". The complementary proj. is also orthogonal, i.e., orth. proj. onto "y-axis", and

$$\mathbb{R}^2 = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\} \oplus \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$

↑
orthogonal.

Remark: Do not confuse an orthogonal projector P with an orthogonal matrix!

What happens if P is a projector and is an orthogonal matrix?

$$P^2 = P \quad \text{and} \quad P^T = P^{-1}$$

$$\Rightarrow P^T P^2 = P^T P \quad \Rightarrow P^T P = I.$$

$P = I$

Thm: A projector P is an orthogonal projector iff $P^T = P$, i.e., symmetric.

Pf. (\Leftarrow) Take any $\vec{v}_1 \in \text{range}(P)$
any $\vec{v}_2 \in \text{Null}(P)$

Then $\exists \vec{x} \in \mathbb{R}^m$ such that $\vec{v}_1 = P\vec{x}$.

$$\text{and } \vec{v}_1^T \vec{v}_2 = (P\vec{x})^T \vec{v}_2 = \vec{x}^T P^T \vec{v}_2$$

$$= \vec{x}^T P \vec{v}_2 \text{ as } P^T = P,$$

$$= 0.$$

$\Rightarrow \text{range}(P) \perp \text{Null}(P).$

(\Rightarrow) Suppose since $\text{range}(P) \subset \text{Null}(P)$,
 \exists orthonormal basis of \mathbb{R}^m such that
 $\{q_1, \dots, q_m\}$ s.t.

$$\text{range}(P) = \text{span}\{q_1, \dots, q_n\}.$$

$$\text{Null}(P) = \text{span}\{q_{n+1}, \dots, q_m\}.$$

Then, $Pq_j = \begin{cases} q_j & \text{for } 1 \leq j \leq n \\ 0 & \text{for } n+1 \leq j \leq m. \end{cases}$

then

$$PQ \stackrel{\text{why?}}{=} Q \underbrace{\begin{bmatrix} I_{n \times n} & 0_{n \times (m-n)} \\ 0_{(m-n) \times n} & 0_{(m-n) \times (m-n)} \end{bmatrix}}_{\Lambda}$$

$$\Rightarrow PQ = Q\Lambda$$

$$\Rightarrow \underbrace{PQ Q^T}_{I} = Q\Lambda Q^T.$$

I as columns of Q are orthonormal.

$$\Rightarrow P = Q\Lambda Q^T$$

$$\Rightarrow P^T = (Q\Lambda Q^T)^T = (\bar{Q})^T \bar{\Lambda} Q^T = Q\Lambda \bar{Q}^T = P.$$

Projection with Bases

* Projection with an orthonormal basis:

In general, consider an ^{orthogonal} projector $P \in \mathbb{R}^{m \times m}$ where $\dim(\text{range}(P)) = n \leq m$.

Let's define the matrix

$$\hat{Q} = [q_1 \dots q_n] \in \mathbb{R}^{m \times n}$$

where $\{q_1, \dots, q_n\}$ forms an orthonormal basis (O.N.B) of $\text{range}(P)$.

$$\text{Then, } P = \hat{Q} \hat{Q}^T$$

Recall that for any $\vec{v} \in \mathbb{R}^m$, $\exists \vec{r} \in \mathbb{R}^m$ (residual) such that

$$\vec{v} = \vec{r} + \sum_{i=1}^n (\vec{q}_i \cdot \vec{q}_i^T) \vec{v}$$

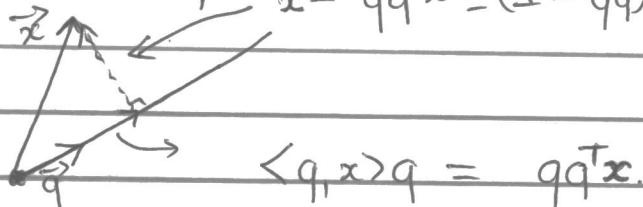
The mapping $v \mapsto \sum_{i=1}^n (\vec{q}_i \cdot \vec{q}_i^T) \vec{v} = y$ is an orthogonal projection onto $\text{range}(\hat{Q}) = \text{range}(P)$.

. Special case: The rank-one orthogonal projection with a unit vector $q \in \mathbb{R}^m$.

$$P_q := \underbrace{qq^T}_{\text{rank-1 matrix}} \in \mathbb{R}^{m \times m}$$

Its complementary projection is

$$P_q^+ := I - P_q \quad x - q q^T x = (I - q q^T) x$$



For a general vector $a \in \mathbb{R}^m$ with $a \neq 0$, $\|a\| \neq 1$,
the orthogonal projection onto $\text{span}\{a\}$ becomes

$$P_a = \frac{aa^T}{a^T a} \quad \text{and} \quad P_a^+ = I - \frac{aa^T}{a^T a}$$

(Pf: let $q = \frac{a}{\|a\|_2}$.)

* Projection with an arbitrary basis

Let $\{a_1, \dots, a_n\} \subset \mathbb{R}^m$ be a set of linearly independent vectors. ($\Rightarrow n \leq m$)

$$\text{Let } A = [a_1 \dots a_n]$$

What is the orthogonal projection onto $\text{span}\{a_1, \dots, a_n\} = \text{range}(A)$?

FTOLA:

Null(A) ⊥ im(A) Take any $v \in \mathbb{R}^m$. Then

Null(A^T) ⊥ im(A) $\exists v_1 \in \text{range}(A)$ and $\exists v_2 \in \text{range}(A)^{\perp}$
such that

$$v = v_1 + v_2 \quad (\text{where } v_1 \perp v_2)$$

$$\Rightarrow \exists x \in \mathbb{R}^n \text{ s.t. } v = Ax + v_2$$

$$\Rightarrow v_2 = v - Ax.$$

and $a_j \perp v_2$ for $1 \leq j \leq n$

$$\rightarrow a_j^T (v - Ax) = 0, \quad 1 \leq j \leq n$$

$$A^T (v - Ax) = 0$$

$$A^T v - A^T Ax = 0$$

$$A^T Ax = A^T v.$$

Since A is of full rank, $(A^T A)^{-1}$ exists,

$$\Rightarrow x = (\bar{A}^T A)^{-1} \bar{A}^T v.$$

Hence, the orthogonal projection onto range(A).

$$\boxed{P_A = A(\bar{A}^T A)^{-1} \bar{A}^T.}$$

E.x. $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$.

1) What's the orthogonal projector P_A onto the column space of A ?

2) Let $v = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$. Compute its orthogonal projection onto range(A)?

Sol.

$$1) P_A = A(\bar{A}^T A)^{-1} \bar{A}^T$$

$$\bar{A}^T A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\Rightarrow (\bar{A}^T A)^{-1} = \frac{1}{2} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 1/2 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\Rightarrow P_A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1/2 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1/2 & 0 & 1/2 \\ 0 & 1 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix}$$

$$2) P_A v = \begin{bmatrix} 1/2 & 0 & 1/2 \\ 0 & 1 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}$$

* Mean Values: (the average of data points).

Def: Given a data set $D = \{x_1, x_2, \dots, x_n\} \subset \mathbb{R}^m$.
The mean of the data set is defined as

$$\mathbb{E}[D] = \frac{1}{n} \sum_{i=1}^n x_i$$

Examples:

1) Quiz grades: $D = \{8, 7, 6, 10, 10\}$

$$\mathbb{E}[D] = \frac{1}{5} (8+7+6+10+10) = \frac{41}{5} = 8.2$$

2) Consider a data set D which includes students' grades:

$$D = \left\{ \begin{bmatrix} 8 \\ 9 \\ 10 \end{bmatrix}, \begin{bmatrix} 10 \\ 10 \\ 10 \end{bmatrix}, \begin{bmatrix} 9 \\ 9 \\ 9 \end{bmatrix} \right\} \quad \begin{array}{l} \text{midterm 1} \\ \text{midterm 2} \\ \text{midterm 3} \end{array}$$

student 1 student 2 student 3

Then,

$$\mathbb{E}[D] = \frac{1}{3} \left(\begin{bmatrix} 8 \\ 9 \\ 10 \end{bmatrix} + \begin{bmatrix} 10 \\ 10 \\ 10 \end{bmatrix} + \begin{bmatrix} 9 \\ 9 \\ 9 \end{bmatrix} \right) = \begin{bmatrix} 9 \\ 28/3 \\ 29/3 \end{bmatrix}.$$

* Variance of one-dimensional datasets

* Variances and covariances:

(random)

Var: measures how far a set of numbers are spread out from their mean value.

• 1-dim: Given $D = \{x_1, x_n\}$ where $x_i \in \mathbb{R}$
 The variance of D is defined as

$$\mathbb{E}[D] \quad \text{Var}[D] = \frac{1}{n} \sum_{i=1}^n (x_i - \mathbb{E}[D])^2$$

E.g. Consider

$$D_1 = \{1, 2, 4, 5\} \Rightarrow \mathbb{E}[D_1] = 3.$$

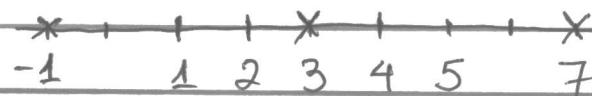
$$\text{Var}[D_1] = \frac{(1-3)^2 + (2-3)^2 + (4-3)^2 + (5-3)^2}{4} = \frac{10}{4}.$$

$$D_2 = \{-1, 3, 7\} \Rightarrow \mathbb{E}[D_2] = 3.$$

$$\text{Var}[D_2] = \frac{(-1-3)^2 + (3-3)^2 + (7-3)^2}{3} = \frac{32}{3}.$$

$$\text{Var}[D_2] > \text{Var}[D_1].$$

→ the spread of the data is higher in D_2 than D_1 .



Positive-definite matrix:

Def: A symmetric $m \times m$ real matrix M is said to be positive definite if

$$x^T M x > 0 \quad \forall x \in \mathbb{R}^m \setminus \{0\}$$

E.g. 1) The identity matrices are p.d.

Consider $I_{2 \times 2} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$. Then

$$\begin{aligned} \forall z \neq 0, z^T I z &= [z_1 \ z_2] \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} \\ &= [z_1 \ z_2] \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} \\ &= z_1^2 + z_2^2 > 0. \end{aligned}$$

2) ~~Let~~ $M = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}$ is p.d. (show!)

Fact: For any real invertible matrix A , $A^T A$ is a positive definite matrix (show!)

Def: Given a data set $D = \{x_1, x_2, \dots, x_n\} \subset \mathbb{R}^m$, The variance of D is defined as

$$\text{Var}[D] = \frac{1}{n} \sum_{i=1}^n (x_i - \mu)(x_i - \mu)^T \in \mathbb{R}^{m \times m}$$

where $\mu = E[D]$ covariance matrix.

E.g. $D = \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 5 \\ 4 \end{bmatrix} \right\}$

$$\text{Var} = E[D] = \frac{1}{2} \left(\begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 5 \\ 4 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ 3 \end{bmatrix} = \mu$$

$$\begin{aligned} \text{Var}[D] &= \frac{1}{2} \left(\begin{bmatrix} -2 \\ -1 \end{bmatrix} [E_2 - \mu] + \begin{bmatrix} 2 \\ 1 \end{bmatrix} [E_2 - \mu] \right) \\ &= \frac{1}{2} \left(\begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix} + \begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix} \right) \\ &= 4 \begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix} \end{aligned}$$