St. JOSEPH'S COLLEGE OF ENGINEERING

DEPARTMENT OF IT

ASSIGNMENT-5

UNIT-5

PART-A

- 1. Define the term Multimedia Authoring.
- 2. What is VFW?
- 3. What is contrast between multimedia and hypermedia?
- 4. What is workflow?
- 5. Explain Virtual Reality Systems?
- 6. What is the purpose of MIME?
- 7. What is rubber banding.
- 8. Explain Virtual Reality Systems?

PART-B

- 1. Briefly explain the components of distributed multimedia systems.
- 2. Explain the features and facilities incorporated in any one of the integrated document management system.
- 3. What are the different kinds of user interface development tools? What are the design issues of multimedia authoring? Explain.
- 4. (i) What are the components of a hypermedia message? Discuss in detail.
 - (ii) How would you link or embed multimedia objects in hypermedia systems?