

St. Joseph's College of Engineering
St. Joseph's Institute of Technology
DEPARTMENT OF CSE/IT
CS6502 OBJECT ORIENTED ANALYSIS AND DESIGN

ASSIGNMENT II QUESTIONS

UNIT II
PART A

1. Define coupling.
2. State the use of Design patterns.
3. What are the advantages of Factory objects?
4. Define cohesion.
5. What is creator?
6. What is facade controller?
7. What is pure fabrication?
8. Define indirection.

PART B

1. Explain about GRASP designing objects with responsibilities.
2. Write short notes on adapter, singleton, factory and observer patterns.
3. Explain Creator and Information Expert with an Example.
4. Explain Low Coupling and Controller with an Example.