CODE:

```
<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8">
   <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <link rel="stylesheet" href="style.css">
</head>
<body>
   <div class="panel">
        <h1>Quiz Application Using JavaScript</h1>
        <div class="question" id="ques"></div>
        <div class="options" id="opt"></div>
        <button onclick="checkAns()" id="btn">SUBMIT</button>
        <div id="score"></div>
        <script src="script.js"></script>
   </div>
 </body>
 </html>
<style>body {
   background-color: rgb(139, 193, 240);
.panel {
   margin-top: 8%;
   display: flex;
   flex-direction: column;
   align-items: center;
   justify-content: center;
   color: black;
.question {
   font-size: 30px;
   margin-bottom: 20px;
.options {
```

```
font-size: 30px;
   display: grid;
   grid-template-columns: repeat(2, 1fr);
   grid-gap: 20px;
   margin-top: 10px;
   margin-bottom: 20px;
   position: fixed;
   top: 40%;
   left: 40%;
button {
   margin-right: 75px;
   margin-top: 17%;
   font-size: 20px;
   padding: 10px 20px;
   background-color: #4f98c2;
   color: rgb(32, 28, 28);
   border: none;
   cursor: pointer;
#score {
   font-size: 35px;
   color: rgb(33, 6, 65);
</style>
<script>
const Questions = [{
   q: "1.When an operator's value is NULL, the typeof returned by the unary
operator is:",
   a: [{ text: "Underdefined", isCorrect: false },
   { text: "Boolean", isCorrect: false },
   { text: "Object", isCorrect: true },
   { text: "Integer", isCorrect: false }
   q: "2.Javascript is an _____ language?",
   a: [{ text: "Object-based", isCorrect: false},
   { text: "Object-oriented", isCorrect: true },
    { text: "Procedural", isCorrect: false },
    { text: "None of the above", isCorrect: false }
```

```
q: "3. How can a datatype be declared to be a constant type?",
    a: [{ text: "let", isCorrect: false },
    { text: "var", isCorrect: false },
    { text: "const", isCorrect: true },
    { text: "constant", isCorrect: false }
},
    q: "4.What keyword is used to check whether a given property is valid or
not?",
    a: [{ text: "is in", isCorrect: false},
    { text: "exists", isCorrect: false },
    { text: "lies", isCorrect: false },
    { text: "in", isCorrect: true }
},
let currQuestion = 0
let score = 0
function loadQues() {
    const question = document.getElementById("ques")
    const opt = document.getElementById("opt")
    question.textContent = Questions[currQuestion].q;
    opt.innerHTML = ""
    for (let i = 0; i < Questions[currQuestion].a.length; i++) {</pre>
        const choicesdiv = document.createElement("div");
        const choice = document.createElement("input");
        const choiceLabel = document.createElement("label");
        choice.type = "radio";
        choice.name = "answer";
        choice.value = i;
        choiceLabel.textContent = Questions[currQuestion].a[i].text;
```

```
choicesdiv.appendChild(choice);
        choicesdiv.appendChild(choiceLabel);
        opt.appendChild(choicesdiv);
loadQues();
function loadScore() {
    const totalScore = document.getElementById("score")
    totalScore.textContent = `You scored ${score} out of ${Questions.length}`
function nextQuestion() {
    if (currQuestion < Questions.length - 1) {</pre>
        currQuestion++;
        loadQues();
    } else {
        document.getElementById("opt").remove()
        document.getElementById("ques").remove()
        document.getElementById("btn").remove()
        loadScore();
function checkAns() {
    const selectedAns =
parseInt(document.querySelector('input[name="answer"]:checked').value);
    if (Questions[currQuestion].a[selectedAns].isCorrect) {
        score++;
        console.log("Correct")
        nextQuestion();
    } else {
        nextQuestion();
</script>
```

OUTPUT:





