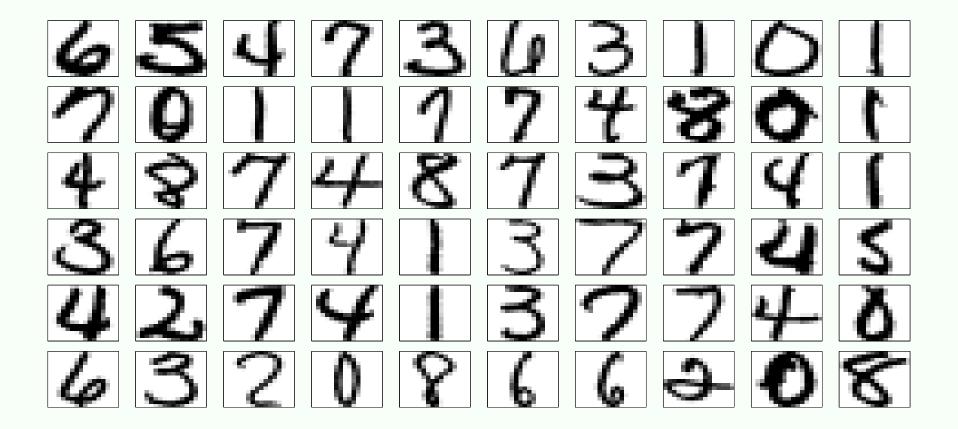
# Learning From Data Lecture 9 Logistic Regression and Gradient Descent

Logistic Regression Gradient Descent

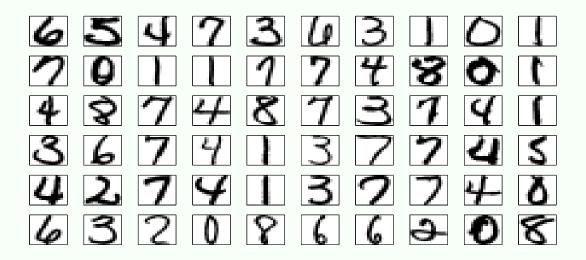
M. Magdon-Ismail CSCI 4100/6100

# Digits Data



Each digit is a  $16 \times 16$  image.

#### Digits Data

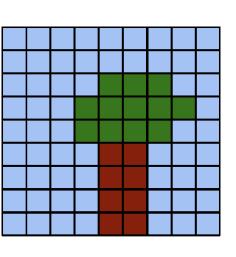


Each digit is a  $16 \times 16$  image.



$$\mathbf{x} = (1, x_1, \dots, x_{256}) \leftarrow \text{input} \\ \mathbf{w} = (w_0, w_1, \dots, w_{256}) \leftarrow \text{linear model}$$
 
$$d_{\text{VC}} = 257$$

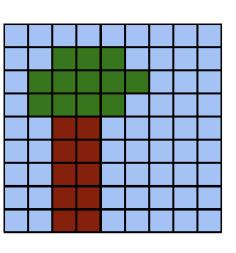
# Image representations



A digital image is a 2D grid of pixels.

A neural network expects a **vector of numbers** as input.

# Image representations

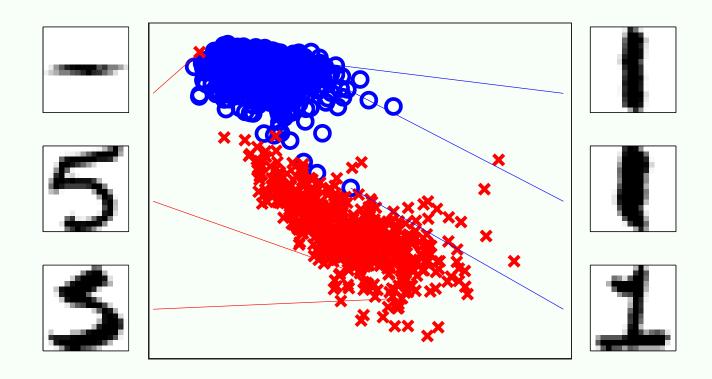


A digital image is a 2D **grid of pixels**.

A neural network expects a vector of numbers as input.

#### **Intensity and Symmetry Features**

feature: an important property of the input that you think is useful for classification. (dictionary.com: a prominent or conspicuous part or characteristic)



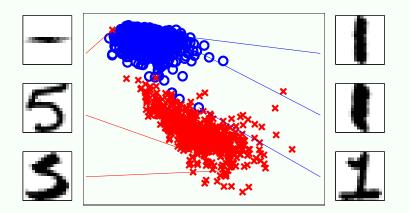
$$\mathbf{x} = (1, x_1, x_2) \leftarrow \text{input}$$
  
 $\mathbf{w} = (w_0, w_1, w_2) \leftarrow \text{linear model}$   $d_{VC} = 3$ 

#### RECAP: Linear Classification and Regression

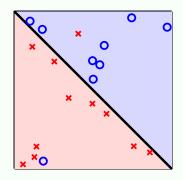
The linear signal:

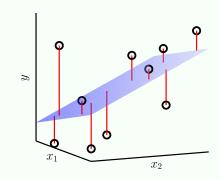
$$s = \mathbf{w}^{\mathrm{T}} \mathbf{x}$$

#### Good Features are Important



Before looking at the data, we can reason that symmetry and intensity should be good features based on our knowledge of the problem.





#### Algorithms

#### Linear Classification.

Pocket algorithm can tolerate errors Simple and efficient

#### Linear Regression.

Single step learning:

$$\mathbf{w} = X^{\dagger} \mathbf{y} = (X^{T} X)^{-1} X^{T} \mathbf{y}$$

Very efficient  $O(Nd^2)$  exact algorithm.

#### Predicting a Probability

Will someone have a heart attack over the next year?

age	62 years
gender	male
blood sugar	120  mg/dL 40,000
HDL	50
LDL	120
Mass	190 lbs
Height	5' 10"
	• • •

Classification: Yes/No

Logistic Regression: Likelihood of heart attack

logistic regression  $\equiv y \in [0, 1]$ 

$$h(\mathbf{x}) = \theta\left(\sum_{i=0}^{d} w_i x_i\right) = \theta(\mathbf{w}^{\mathrm{T}} \mathbf{x})$$

#### Predicting a Probability

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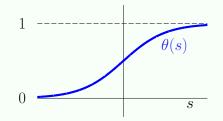
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$$h(\mathbf{x}) = \theta\left(\sum_{i=0}^{d} w_i x_i\right) = \theta(\mathbf{w}^{\mathrm{T}} \mathbf{x})$$



$$\theta(s) = \frac{e^s}{1 + e^s} = \frac{1}{1 + e^{-s}}.$$

$$\theta(-s) = \frac{e^{-s}}{1+e^{-s}} = \frac{1}{1+e^s} = 1 - \theta(s).$$

## The Data is Still Binary, $\pm 1$

$$\mathcal{D} = (\mathbf{x}_1, y_1 = \pm 1), \cdots, (\mathbf{x}_N, y_N = \pm 1)$$

$$\mathbf{x}_n \leftarrow \text{a person's health information}$$

$$y_n = \pm 1$$
  $\leftarrow$  **did** they have a heart attack or not

We cannot measure a *probability*.

We can only see the occurrence of an event and try to *infer* a probability.

#### The Target Function is Inherently Noisy

$$f(\mathbf{x}) = \mathbb{P}[y = +1 \mid \mathbf{x}].$$

The data is generated from a *noisy* target function:

$$P(y \mid \mathbf{x}) = \begin{cases} f(\mathbf{x}) & \text{for } y = +1; \\ 1 - f(\mathbf{x}) & \text{for } y = -1. \end{cases}$$

#### What Makes an h Good?

'fiting' the data means finding a good h

$$h$$
 is good if: 
$$\begin{cases} h(\mathbf{x}_n) \approx 1 & \text{whenever } y_n = +1; \\ h(\mathbf{x}_n) \approx 0 & \text{whenever } y_n = -1. \end{cases}$$

A simple error measure that captures this:

$$E_{\text{in}}(h) = \frac{1}{N} \sum_{n=1}^{N} (h(\mathbf{x}_n) - \frac{1}{2}(1 + y_n))^2.$$

Not very convenient (hard to minimize).

#### The Cross Entropy Error Measure

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathsf{T}} \mathbf{x}})$$

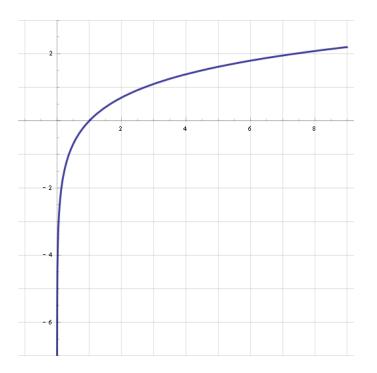
It looks complicated and ugly  $(\ln, e^{(\cdot)}, \ldots)$ ,

But,

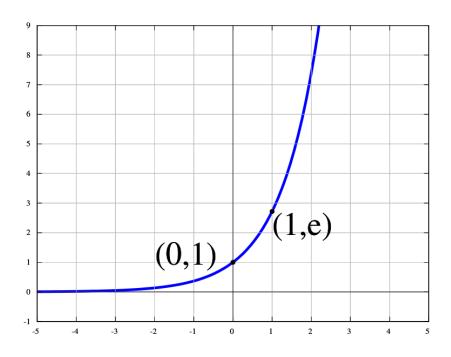
- it is based on an intuitive probabilistic interpretation of h.
- it is very convenient and mathematically friendly ('easy' to minimize).

Verify:  $y_n = +1$  encourages  $\mathbf{w}^{\mathsf{T}}\mathbf{x}_n \gg 0$ , so  $\theta(\mathbf{w}^{\mathsf{T}}\mathbf{x}_n) \approx 1$ ;  $y_n = -1$  encourages  $\mathbf{w}^{\mathsf{T}}\mathbf{x}_n \ll 0$ , so  $\theta(\mathbf{w}^{\mathsf{T}}\mathbf{x}_n) \approx 0$ ;

# Ln(x)



# exp(x)



#### The Probabilistic Interpretation

Suppose that  $h(\mathbf{x}) = \theta(\mathbf{w}^{\mathrm{T}}\mathbf{x})$  closely captures  $\mathbb{P}[+1|\mathbf{x}]$ :

$$P(y \mid \mathbf{x}) = \begin{cases} \theta(\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = +1; \\ 1 - \theta(\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = -1. \end{cases}$$

#### The Probabilistic Interpretation

So, if  $h(\mathbf{x}) = \theta(\mathbf{w}^T \mathbf{x})$  closely captures  $\mathbb{P}[+1|\mathbf{x}]$ :

$$P(y \mid \mathbf{x}) = \begin{cases} \theta(\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = +1; \\ \theta(-\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = -1. \end{cases}$$

#### The Probabilistic Interpretation

So, if  $h(\mathbf{x}) = \theta(\mathbf{w}^T\mathbf{x})$  closely captures  $\mathbb{P}[+1|\mathbf{x}]$ :

$$P(y \mid \mathbf{x}) = \begin{cases} \theta(\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = +1; \\ \theta(-\mathbf{w}^{\mathrm{T}}\mathbf{x}) & \text{for } y = -1. \end{cases}$$

... or, more compactly,

$$P(y \mid \mathbf{x}) = \theta(y \cdot \mathbf{w}^{\mathrm{T}} \mathbf{x})$$

#### The Likelihood

$$P(y \mid \mathbf{x}) = \theta(y \cdot \mathbf{w}^{\mathrm{T}} \mathbf{x})$$

Recall:  $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)$  are independently generated

#### Likelihood:

The probability of getting the  $y_1, \ldots, y_N$  in  $\mathcal{D}$  from the corresponding  $\mathbf{x}_1, \ldots, \mathbf{x}_N$ :

$$P(y_1,\ldots,y_N\mid \mathbf{x}_1,\ldots,\mathbf{x}_n)=\prod_{n=1}^N P(y_n\mid \mathbf{x}_n).$$

The likelihood measures the probability that the data were generated if f were h.

#### Maximizing The Likelihood (why?)

$$\max \qquad \prod_{n=1}^{N} P(y_n \mid \mathbf{x}_n)$$

$$\Leftrightarrow \max \qquad \ln \left( \prod_{n=1}^{N} P(y_n \mid \mathbf{x}_n) \right)$$

$$\equiv \max \qquad \sum_{n=1}^{N} \ln P(y_n \mid \mathbf{x}_n)$$

$$\Leftrightarrow \min \qquad -\frac{1}{N} \sum_{n=1}^{N} \ln P(y_n \mid \mathbf{x}_n)$$

$$\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln \frac{1}{P(y_n \mid \mathbf{x}_n)}$$

$$\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln \frac{1}{\theta(y_n \cdot \mathbf{w}^T \mathbf{x}_n)}$$

$$\leftarrow \text{ we specialize to our "model" here}$$

$$\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^T \mathbf{x}_n})$$

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathsf{T}} \mathbf{x}_n})$$

## How To Minimize $E_{in}(\mathbf{w})$

Classification – PLA/Pocket (iterative)

Regression – pseudoinverse (analytic), from solving  $\nabla_{\mathbf{w}} E_{\text{in}}(\mathbf{w}) = \mathbf{0}$ .

Logistic Regression – analytic won't work.

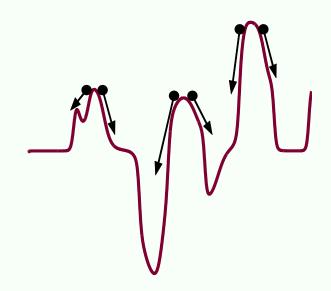
Numerically/iteratively set  $\nabla_{\mathbf{w}} E_{\text{in}}(\mathbf{w}) \to \mathbf{0}$ .

#### Finding The Best Weights - Hill Descent

Ball on a complicated hilly terrain

— rolls down to a *local valley* 

this is called a *local minimum* 

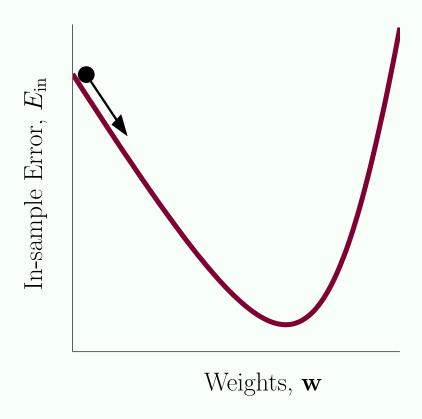


#### Questions:

How to get to the bottom of the deepest valey?

How to do this when we don't have gravity?

# Our $E_{in}$ Has Only One Valley



... because  $E_{in}(\mathbf{w})$  is a **convex function** of  $\mathbf{w}$ .

(So, who care's if it looks ugly!)

#### How to "Roll Down"?

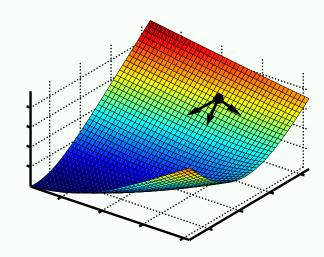
Assume you are at weights  $\mathbf{w}(t)$  and you take a step of size  $\eta$  in the direction  $\hat{\mathbf{v}}$ .

$$\mathbf{w}(t+1) = \mathbf{w}(t) + \eta \hat{\mathbf{v}}$$

We get to pick  $\hat{\mathbf{v}}$ 

 $\leftarrow$  what's the best direction to take the step?

Pick  $\hat{\mathbf{v}}$  to make  $E_{\text{in}}(\mathbf{w}(t+1))$  as small as possible.



#### The Gradient is the Fastest Way to Roll Down

Approximating the change in  $E_{\rm in}$ 

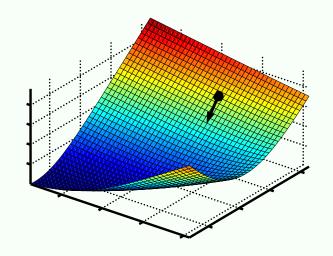
$$\Delta E_{\rm in} = E_{\rm in}(\mathbf{w}(t+1)) - E_{\rm in}(\mathbf{w}(t))$$

$$= E_{\rm in}(\mathbf{w}(t) + \eta \hat{\mathbf{v}}) - E_{\rm in}(\mathbf{w}(t))$$

$$= \eta \nabla E_{\rm in}(\mathbf{w}(t))^{\rm T} \hat{\mathbf{v}} + O(\eta^2) \qquad \text{(Taylor's Approximation)}$$

$$\min \text{imitized at } \hat{\mathbf{v}} = -\frac{\nabla E_{\rm in}(\mathbf{w}(t))}{\|\nabla E_{\rm in}(\mathbf{w}(t))\|}$$

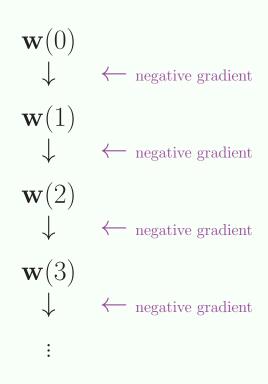
$$\stackrel{\geq}{\approx} -\eta \|\nabla E_{\rm in}(\mathbf{w}(t))\| \qquad \leftarrow \text{attained at } \hat{\mathbf{v}} = -\frac{\nabla E_{\rm in}(\mathbf{w}(t))}{\|\nabla E_{\rm in}(\mathbf{w}(t))\|}$$

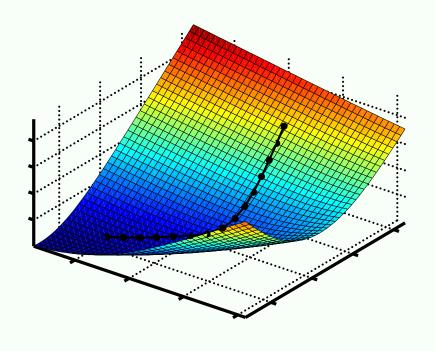


The best (steepest) direction to move is the negative gradient:

$$\hat{\mathbf{v}} = -\frac{\nabla E_{\text{in}}(\mathbf{w}(t))}{\|\nabla E_{\text{in}}(\mathbf{w}(t))\|}$$

## "Rolling Down" $\equiv$ Iterating the Negative Gradient

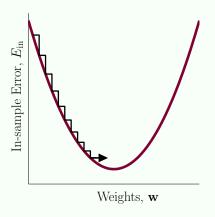




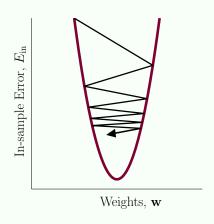
 $\eta = 0.5; 15 \text{ steps}$ 

## The 'Goldilocks' Step Size

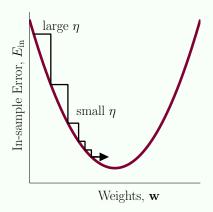
 $\eta$  too small

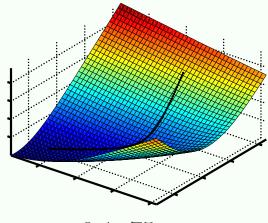


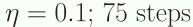
 $\eta$  too large

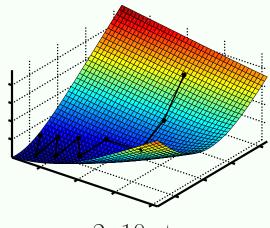


variable  $\eta_t$  – just right

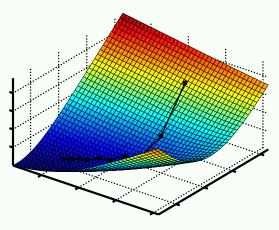








 $\eta = 2$ ; 10 steps



variable  $\eta_t$ ; 10 steps

#### Fixed Learning Rate Gradient Descent

$$\eta_t = \eta \cdot \| \nabla E_{\text{in}}(\mathbf{w}(t)) \|$$

 $\|\nabla E_{\rm in}(\mathbf{w}(t))\| \to 0$  when closer to the minimum.

$$\hat{\mathbf{v}} = -\eta_t \cdot \frac{\nabla E_{\text{in}}(\mathbf{w}(t))}{\|\nabla E_{\text{in}}(\mathbf{w}(t))\|} 
= -\eta \cdot \|\nabla E_{\text{in}}(\mathbf{w}(t))\| \cdot \frac{\nabla E_{\text{in}}(\mathbf{w}(t))}{\|\nabla E_{\text{in}}(\mathbf{w}(t))\|}$$

$$\hat{\mathbf{v}} = -\eta \cdot \nabla E_{\rm in}(\mathbf{w}(t))$$

1: Initialize at step 
$$t = 0$$
 to  $\mathbf{w}(0)$ .

2: **for** 
$$t = 0, 1, 2, \dots$$
 **do**

for  $t=0,1,2,\ldots$  do Compute the gradient

$$\mathbf{g}_t = \nabla E_{\text{in}}(\mathbf{w}(t)).$$
 (Ex. 3.7 in LFD)

Move in the direction  $\mathbf{v}_t = -\mathbf{g}_t$ .

Update the weights:

$$\mathbf{w}(t+1) = \mathbf{w}(t) + \eta \mathbf{v}_t.$$

Iterate 'until it is time to stop'.

7: end for

8: Return the final weights.

Gradient descent can minimize any smooth function, for example

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathsf{T}} \mathbf{x}}) \qquad \leftarrow \text{logistic regression}$$

## Stochastic Gradient Descent (SGD)

A variation of GD that considers only the error on one data point.

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathsf{T}} \mathbf{x}}) = \frac{1}{N} \sum_{n=1}^{N} e(\mathbf{w}, \mathbf{x}_n, y_n)$$

- Pick a random data point  $(\mathbf{x}_*, y_*)$
- Run an iteration of GD on  $e(\mathbf{w}, \mathbf{x}_*, y_*)$

$$\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) - \eta \nabla_{\mathbf{w}} e(\mathbf{w}, \mathbf{x}_*, y_*)$$

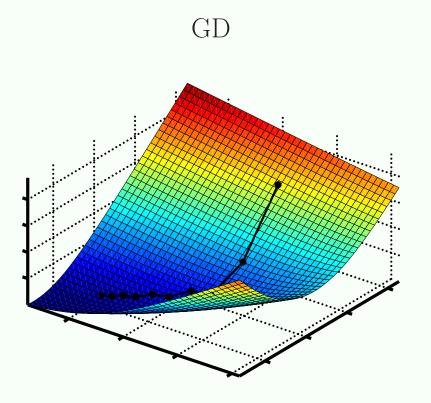
- 1. The 'average' move is the same as GD;
- 2. Computation: fraction  $\frac{1}{N}$  cheaper per step;
- 3. Stochastic: helps escape local minima;
- 4. Simple;
- 5. Similar to PLA.

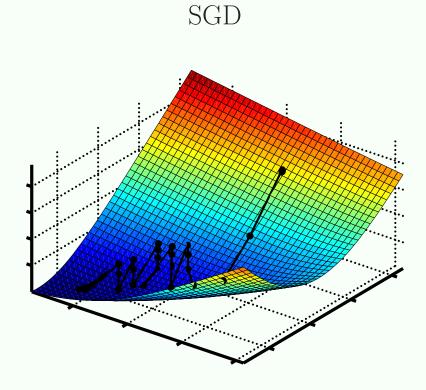
Logistic Regression:

$$\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) + \mathbf{y}_* \mathbf{x}_* \left( \frac{\eta}{1 + e^{y_* \mathbf{w}^{\mathrm{T}} \mathbf{x}_*}} \right)$$

(Recall PLA:  $\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) + y_* \mathbf{x}_*$ )

#### Stochastic Gradient Descent





$$\eta = 6$$
10 steps
 $N = 10$ 

$$\eta = 2$$
 30 steps