# The Open Master Hearing Aid (openMHA)

4.5.8

# Plugin Developers' Manual



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1 Overview 1

## 1 Overview

The HörTech Open Master Hearing Aid (openMHA), is a development and evaluation software platform that is able to execute hearing aid signal processing in real-time on standard computing hardware with a low delay between sound input and output.

#### 1.1 Structure

The openMHA can be split into four major components:

- The openMHA command line application (MHA) (p. 35)
- Signal processing plugins (p. 6)
- Audio input-output (IO) plugins (see io\_file\_t (p. 411), MHAIOJack (p. 107), io\_parser\_t (p. 423), io tcp parser t (p. 433))
- The openMHA toolbox library (p. 36)

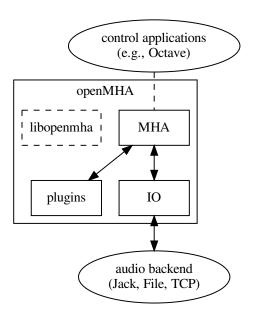


Figure 1 openMHA structure

The openMHA command line application (MHA) (p. 35) acts as a plugin host. It can load signal processing plugins as well as audio input-output (IO) plugins. Additionally, it provides the command line configuration interface and a TCP/IP based configuration interface. Several IO plugins exist: For real-time signal processing, commonly the openMHA MHAIOJack (p. 107) plugin (see plugins' manual) is used, which provides an interface to the Jack Audio Connection Kit (JACK). Other IO plugins provide audio file access or TCP/IP-based processing.

**openMHA plugins** (p. 6) provide the audio signal processing capabilities and audio signal handling. Typically, one openMHA plugin implements one specific algorithm. The complete virtual hearing aid signal processing can be achieved by a combination of several openMHA plugins.

## 1.2 Platform Services and Conventions

The openMHA platform offers some services and conventions to algorithms implemented in plugins, that make it especially well suited to develop hearing aid algorithms, while still supporting general-purpose signal processing.

#### 1.2.1 Audio Signal Domains

As in most other plugin hosts, the audio signal in the openMHA is processed in audio chunks. However, plugins are not restricted to propagate audio signal as blocks of audio samples in the time domain another option is to propagate the audio signal in the short time Fourier transform (STFT) domain, i.e. as spectra of blocks of audio signal, so that not every plugin has to perform its own STFT analysis and synthesis. Since STFT analysis and re-synthesis of acceptable audio quality always introduces an algorithmic delay, sharing STFT data is a necessity for a hearing aid signal processing platform, because the overall delay of the complete processing has to be as short as possible.

Similar to some other platforms, the openMHA allows also arbitrary data to be exchanged between plugins through a mechanism called **algorithm communication variables** (p. 28) or short "AC vars". This mechanism is commonly used to share data such as filter coefficients or filter states.

# 1.2.2 Real-Time Safe Complex Configuration Changes

Hearing aid algorithms in the openMHA can export configuration settings that may be changed by the user at run time.

To ensure real-time safe signal processing, the audio processing will normally be done in a signal processing thread with real-time priority, while user interaction with configuration parameters would be performed in a configuration thread with normal priority, so that the audio processing does not get interrupted by configuration tasks. Two types of problems may occur when the user is changing parameters in such a setup:

- The change of a simple parameter exposed to the user may cause an involved recalculation of internal runtime parameters that the algorithm actually uses in processing. The duration required to perform this recalculation may be a significant portion of (or take even longer than) the time available to process one block of audio signal. In hearing aid usage, it is not acceptable to halt audio processing for the duration that the recalculation may require.
- If the user needs to change multiple parameters to reach a desired configuration state
  of an algorithm from the original configuration state, then it may not be acceptable that
  processing is performed while some of the parameters have already been changed while
  others still retain their original values. It is also not acceptable to interrupt signal processing until all pending configuration changes have been performed.

The openMHA provides a mechanism in its toolbox library to enable real-time safe configuration changes in openMHA plugins:

Basically, existing runtime configurations are used in the processing thread until the work of creating an updated runtime configuration has been completed in the configuration thread.

In hearing aids, it is more acceptable to continue to use an outdated configuration for a few more milliseconds than blocking all processing.

The openMHA toolbox library provides an easy-to-use mechanism to integrate real-time safe runtime configuration updates into every plugin.

# 1.2.3 Plugins can Themselves Host Other Plugins

An openMHA plugin can itself act as a plugin host. This allows to combine analysis and resynthesis methods in a single plugin. We call plugins that can themselves load other plugins "bridge plugins" in the openMHA.

When such a bridge plugin is then called by the openMHA to process one block of signal, it will first perform its analysis, then invoke (as a function call) the signal processing in the loaded plugin to process the block of signal in the analysis domain, wait to receive a processed block of signal in the analysis domain back from the loaded plugin when the signal processing function call to that plugin returns, then perform the re-synthesis transform, and finally return the block of processed signal in the original domain back to the caller of the bridge plugin.

#### 1.2.4 Central Calibration

The purpose of hearing aid signal processing is to enhance the sound for hearing impaired listeners. Hearing impairment generally means that people suffering from it have increased hearing thresholds, i.e. soft sounds that are audible for normal hearing listeners may be imperceptible for hearing impaired listeners. To provide accurate signal enhancement for hearing impaired people, hearing aid signal processing algorithms have to be able to determine the absolute physical sound pressure level corresponding to a digital signal given to any openM← HA plugin for processing. Inside the openMHA, we achieve this with the following convention: The single-precision floating point time-domain sound signal samples, that are processed inside the openMHA plugins in blocks of short durations, have the physical pressure unit Pascal (  $1Pa = 1N/m^2$ ). With this convention in place, all plugins can determine the absolute physical sound pressure level from the sound samples that they process. A derived convention is employed in the spectral domain for STFT signals. Due to the dependency of the calibration on the hardware used, it is the responsibility of the user of the openMHA to perform calibration measurements and adapt the openMHA settings to make sure that this calibration convention is met. We provide the plugin transducers which can be configured to perform the necessary signal adjustments.

# 2 Todo List

# Class AuditoryProfile::profile\_t (p. 240)

Give more documentation; implement all parts of the auditory profile.

# Class mhaconfig\_t (p. 595)

Add information on number of bands and on center frequencies, or replace by **mha\_audio**← **\_descriptor\_t** (p. 498).

# Class MHAFilter::filter\_t (p. 633)

Implement a more robust filter form.

# Member MHAFilter::polyphase resampling t::now index (p. 672)

Index into what? What is the meaning of now?

# Class MHAPlugin::plugin\_t< runtime\_cfg\_t > (p. 882)

Describe all services provided by this class, so that the reason why it is recommended that all plugins use this class as their base is evident. Document all relevant methods and fields.

# 3 Module Documentation

# 3.1 Concept of Variables and Data Exchange in the openMHA

Accessibility of configuration variables and data exchange between plugins (processing blocks) are an important issue in the openMHA.

Accessibility of configuration variables and data exchange between plugins (processing blocks) are an important issue in the openMHA.

In general, variable types in the openMHA are distinguished by their different access methods. The variable types in the openMHA are:

- Configuration variables: Read and write accesses are possible through the openM← HA configuration language interface. Configuration variables are implemented as C++ classes with a public data member of the underlying C type. Configuration variables can be read and modified from "outside" using the configuration language. The plugin which provides the configuration variable can use the exposed data member directly. All accesses through the openMHA configuration language are checked for data type, valid range, and access restrictions.
- **Monitor variables**: Read access is possible through the openMHA configuration language. Write access is only possible from the C++ code. Internally, monitor variables have a similar C++ class interface as configuration variables.
- AC variables (algorithm communication variables (p. 28)): Any C or C++ data structure can be shared within an openMHA chain. Access management and name space is realised in openMHA chain plugin ('mhachain'). AC variables are not available to the openMHA configuration language interface, although a read-only converter plugin acmon is available.

• Runtime configuration: Algorithms usually derive more parameters (runtime configuration) from the openMHA configuration language variables. When a configuration variable changes through configuration language write access, then the runtime configuration has to be recomputed. Plugin developers are encouraged to encapsulate the runtime configuration in a C++ class, which recomputes the runtime configuration from configuration variables in the constructor. The openMHA supports lock-free and thread-safe replacement of the runtime configuration instance (see example5.cpp (p. 21) and references therein).

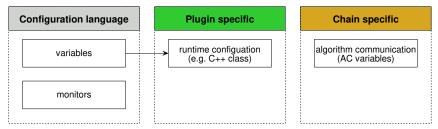


Figure 2 Variable types in the openMHA

The C++ data types are shown in the figure below. These variables can be accessed via the openMHA host application using the openMHA configuration language. For more details see 'Application engineers' manual'.

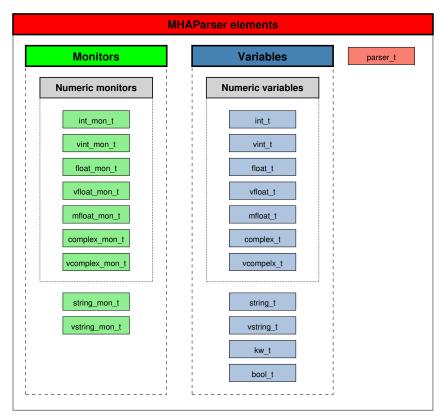


Figure 3 MHAParser elements

# 3.2 The openMHA Plugins (programming interface)

An openMHA plugin is the signal processing unit, usually an algorithm.

#### Classes

class MHAPlugin::plugin\_t < runtime\_cfg\_t >
 The template class for C++ openMHA plugins.

#### Macros

- #define **MHAPLUGIN\_CALLBACKS\_PREFIX**(prefix, classname, indom, outdom)

  C++ wrapper macro for the plugin interface.
- #define MHAPLUGIN\_CALLBACKS(plugname, classname, indom, outdom) MHAPL

  UGIN\_CALLBACKS\_PREFIX(MHA\_STATIC\_## plugname ## \_,classname,indom,outdom)

  C++ wrapper macro for the plugin interface.
- #define MHAPLUGIN\_DOCUMENTATION(plugname, cat, doc) MHAPLUGIN\_DOC
   — UMENTATION\_PREFIX(MHA\_STATIC\_ ## plugname ## \_,cat,doc)

Wrapper macro for the plugin documentation interface.

# 3.2.1 Detailed Description

An openMHA plugin is the signal processing unit, usually an algorithm.

openMHA plugins can be combined into processing chains. One of the configured chains can be selected for output which allows direct comparison of single algorithms or complex signal processing configurations. Algorithms within one chain can communicate with each other by sharing some of their variables, see section **Communication between algorithms** (p. 28).

The openMHA plugins can use the openMHA configuration language for their configuration. If they do so, the configuration can be changed through the framework even at run time. A description of this language can be found in section **The openMHA configuration language** (p. 35). If the algorithms should make use of the openMHA configuration language, they need to be written in C++ rather than pure C.

In the openMHA package a set of example plugins is included. These examples are the base of a step by step tutorial on how to write an openMHA plugin. See section **Writing openMHA Plugins. A step-by-step tutorial** (p. 11) for detailes.

openMHA plugins communicate with the openMHA using a simple ANSI-C interface. This way it is easy to mix plugins compiled with different C++ compilers. For convenience, we provide C++ classes which can be connected to the C++ interface. We strongly recommend the usage of these C++ wrappers. They include out-of-the box support exporting variables to the configuration interface and for thread safe configuration update.

The openMHA C++ plugin interface consists of a few number of method prototypes:

The output domain (spectrum or waveform) of an openMHA plugin will typically be the same as the input domain:

- mha\_wave\_t (p. 583) \* process(mha\_wave\_t (p. 583) \*): pure waveform processing
- mha\_spec\_t (p. 547) \* process(mha\_spec\_t (p. 547) \*): pure spectral processing

But it is also possible to implement domain transformations (from the time domain into spectrum or vice versa). The corresponding method signatures are:

- mha\_spec\_t (p. 547) \* process(mha\_wave\_t (p. 583) \*): Domain transformation from waveform to spectrum
- mha\_wave\_t (p. 583) \* process(mha\_spec\_t (p. 547) \*): Domain transformation from spectrum to waveform

For preparation and release of a plugin, the methods

- void prepare(mhaconfig\_t (p. 595) &) and
- void release(void)

have to be implemented. The openMHA will call the process() method only ater the prepare method has returned and before release() is invoked. It is guarantteed by the open $\leftarrow$  MHA framework that signal processing is performed only between calls of prepare() and release(). Each call of prepare() is followed by a call of release() (after some optional signal processing).

For configuration purposes, the plugin class has to export a method called <code>parse()</code> which implements the openMHA configuration language. We strongly recommend that you do not implement this method yourself, but by inheriting from the class <code>MHAParser::parser\_t</code> (p. 833) from the openMHA toolbox, directly or indirectly (inheriting from a class that itself inherits from <code>MHAParser::parser\_t</code> (p. 833)).

## 3.2.2 Connecting the C++ class with the C Interface

A C++ class which provides the appropriate methods can be used as an openMHA Plugin by connecting it to the C interface using the **MHAPLUGIN\_CALLBACKS** (p. 8) macro.

The openMHA Toolbox library provides a base class **MHAPlugin::plugin\_t** (p. 882)<T> (a template class) which can be used as the base class for a plugin class. This base class implements some necessary features for openMHA plugin developers like integration into the openMHA configuration language environment (it inherits from **MHAParser::parser\_t** (p. 833)) and thread-safe runtime configuration update.

#### 3.2.3 Error reporting

When your plugin detects a situation that it cannot handle, like input signal of the wrong signal domain at preparation time, unsupported number of input channels at preparation time, unsupported combinations of values in the plugin's variables during configuration, it should throw a C++ exception. The exception should be of type MHAError. Exceptions of this type are caught by the **MHAPLUGIN\_CALLBACKS** (p. 8) macro for further error Reporting.

Throwing exceptions in response to unsupported configuration changes does not stop the signal processing. The openMHA configuration language parser will restore the previous value of that variable and report an error to the configurator, while the signal processing continues. Throwing exceptions from the signal processing thread will terminate the signal processing. Therefore, you should generally avoid throwing exceptions from the process method. Only do this if you detected a defect in your plugin, and then you should include enough information in the error message to be able to fix the defect.

- 3.2.4 Contents of the openMHA Plugin programming interface
- 3.2.5 Macro Definition Documentation

# 3.2.5.1 MHAPLUGIN\_CALLBACKS\_PREFIX

C++ wrapper macro for the plugin interface.

#### **Parameters**

classname	The name of the plugin class
indom	Input domain (wave or spec)
outdom	Output domain (wave or spec)

This macro defines all required openMHA Plugin interface functions and passes calls of these functions to the corresponding member functions of the class `classname'. The parameters `indom' and `outdom' specify the input and output domain of the processing method. The MHAInit() and MHADestroy() functions will create or destroy an instance of the class. The approriate member functions have to be defined in the class. It is suggested to make usage of the MHAPlugin::plugin\_t (p. 882) template class. Exceptions of type MHA\_Error (p. 522) are caught and transformed into apropriate error codes with their corresponding error messages.

#### 3.2.5.2 MHAPLUGIN CALLBACKS

C++ wrapper macro for the plugin interface.

#### **Parameters**

plugname	The file name of the plugin without the .so or .dll extension
classname	The name of the plugin class
indom	Input domain (wave or spec)
outdom	Output domain (wave or spec)

This macro defines all required openMHA Plugin interface functions and passes calls of these functions to the corresponding member functions of the class 'classname'. The parameters 'indom' and 'outdom' specify the input and output domain of the processing method. The MHA← Init() and MHADestroy() functions will create or destroy an instance of the class. The approriate member functions have to be defined in the class. It is suggested to make usage of the MH← APlugin::plugin\_t (p. 882) template class. Exceptions of type MHA\_Error (p. 522) are caught and transformed into apropriate error codes with their corresponding error messages.

#### 3.2.5.3 MHAPLUGIN DOCUMENTATION

Wrapper macro for the plugin documentation interface.

#### **Parameters**

plugin	The file name of the plugin without the .so or .dll extension
cat	Space separated list of categories to which belong the plugin (as const char*)
doc	Documentation of the plugin (as const char*)

This macro defines the openMHA Plugin interface function for the documentation. The categories can be any space seperated list of category names. An empty string will categorize the plugin in the category 'other'.

The documentation should contain a description of the plugin including a description of the underlying models, and a paragraph containing hints for usage. The text should be LaTeX

compatible (e.g., avoid or quote underscores in the text part); equations should be formatted as LaTeX.

# 3.3 Writing openMHA Plugins. A step-by-step tutorial

A step-by-step tutorial on writing openMHA plugins.

A step-by-step tutorial on writing openMHA plugins.

openMHA contains a small number of example plugins as C++ source code. They are meant to help developers in understanding the concepts of openMHA plugin programming starting from the simplest example and increasing in complexity. This tutorial explains the basic parts of the example files.

# 3.3.1 example1.cpp

The example plugin file <code>example1.cpp</code> (p. 1208) demonstrates the easiest way to implement an openMHA Plugin. It attenuates the sound signal in the first channel by multiplying the sound samples with a factor. The plugin class <code>MHAPlugin::plugin\_t</code> (p. 882) exports several methods, but only two of them need a non-empty implementation: <code>prepare()</code> method is a pure virtual function and <code>process()</code> is called when signal processing starts.

Every plugin implementation should include the 'mha\_plugin.hh (p. 1259)' header file. C++ helper classes for plugin development are declared in this header file, and most header files needed for plugin development are included by mha plugin.hh (p. 1259).

The class plugin1\_t inherits from the class **MHAPlugin::plugin\_t** (p. 882), which then inherits from **MHAParser::parser\_t** (p. 833) – the configuration language interface in the method "parse". Our plugin class therefore exports the working "parse" method inherited from **MHA** Parser::parser t (p. 833), and the plugin is visible in the openMHA configuration tree.

The constructor has to accept 3 parameters of correct types. In this simple example, we do not make use of them.

The release() method is used to free resources after signal processing. In this simple example, we do not allocate resources, so there is no need to free them.

# 3.3.1.1 The prepare method

#### **Parameters**

signal_info	Contains information about the input signal's parameters, see mhaconfig_t	
	(p. 595).	

The prepare () method of the plugin is called before the signal processing starts, when the input signal parameters like domain, number of channels, frames per block, and sampling rate are known. The prepare () method can check these values and raise an exception if the plugin cannot cope with them, as is done here. The plugin can also change these values if the signal processing performed in the plugin results in an output signal with different parameters. This plugin does not change the signal's parameters, therefore they are not modified here.

# 3.3.1.2 The signal processing method

```
mha_wave_t * process(mha_wave_t * signal)
{
   unsigned int channel = 0; // channels and frames counting starts with 0
   float factor = 0.1f;
   unsigned int frame;

   // Scale channel number "channel" by "factor":
   for(frame = 0; frame < signal->num_frames; frame++) {
      // Waveform channels are stored interleaved.
      signal->buf[signal->num_channels * frame + channel] *= factor;
   }
   // Algorithms may process data in-place and return the input signal
   // structure as their output signal:
   return signal;
}
```

### **Parameters**

signal Pointer to the input signal structure **mha\_wave\_t** (p. 583).

#### Returns

Pointer to the output signal structure. The input signal structure may be reused if the signal has the same domain and dimensions.

The plugin works with time domain input signal (indicated by the data type **mha\_wave\_t** (p. 583) of the process method's parameter). It scales the first channel by a factor of 0.1. The output signal reuses the structure that previously contained the input signal (in-place processing).

# 3.3.1.3 Connecting the C++ class with the C plugin interface

Plugins have to export C functions as their interface (to avoid C++ name-mangling issues and other incompatibilities when mixing plugins compiled with different C++ compilers).

MHAPLUGIN\_CALLBACKS(example1, example1\_t, wave, wave)

This macro takes care of accessing the C++ class from the C functions required as the plugin's interface. It implements the C funtions and calls the corresponding C++ instance methods. Plugin classes should be derived from the template class **MHAPlugin::plugin\_t** (p. 882) to be compatible with the C interface wrapper.

This macro also catches C++ exceptions of type **MHA\_Error** (p. 522), when raised in the methods of the plugin class, and reports the error using an error flag as the return value of the underlying C function. It is therefore important to note that only C++ exceptions of type **MH** $\leftarrow$  **A\_Error** (p. 522) may be raised by your plugin. If your code uses different Exception classes, you will have to catch them yourself before control leaves your plugin class, and maybe report the error by throwing an instance of **MHA\_Error** (p. 522). This is important, because: (1) C++ exceptions cannot cross the plugin interface, which is in C, and (2) there is no error handling code for your exception classes in the openMHA framework anyways.

# 3.3.2 example2.cpp

This is another simple example of openMHA plugin written in C++. This plugin also scales one channel of the input signal, working in the time domain. The scale factor and which channel to scale (index number) are made accessible to the configuration language.

The algorithm is again implemented as a C++ class.

### **Parameters**

scale_ch	- the channel number to be scaled
factor	<ul> <li>the scale factor of the scaling.</li> </ul>

This class again inherits from the template class **MHAPlugin::plugin\_t** (p. 882) for intergration with the openMHA configuration language. The two data members serve as externally visible configuration variables. All methods of this class have a non-empty implementation.

#### 3.3.2.1 Constructor

The constructor invokes the superclass constructor with a string parameter. This string parameter serves as the help text that describes the functionality of the plugin. The constructor registers configuration variables with the openMHA configuration tree and sets their default values and permitted ranges. The minimum permitted value for both variables is zero, and there is no maximum limit (apart from the limitations of the underlying C data type). The configuration variables have to be registered with the parser node instance using the **MHAParser::parser**—**\_t::insert\_item** (p. 835) method.

## 3.3.2.2 The prepare method

#### **Parameters**

```
signal_info – contains information about the input signal's parameters, see mhaconfig_t (p. 595).
```

The user may have changed the configuration variables before preparing the openMHA plugin. A consequence of this is that it is not sufficient any more to check if the input signal has at least 1 audio channel.

Instead, this prepare method checks that the input signal has enough channels so that the current value of  $scale\_ch.data$  is a valid channel index, i.e.  $0 \le scale\_ch.data < signal \leftarrow \_info.channels$ . The prepare method does not have to check that  $0 \le scale\_ch.data$ , since this is guaranteed by the valid range setting of the configuration variable.

The prepare method then modifies the valid range of the <code>scale\_ch</code> variable, it modifies the upper bound so that the user cannot set the variable to a channel index higher than the available channels. Setting the range is done using a string parameter. The prepare method contatenates a string of the form "[0,n[". n is the number of channels in the input signal, and is used here as an exclusive upper boundary. To convert the number of channels into a string, a helper function for string conversion from the openMHA Toolbox is used. This function is overloaded and works for several data types.

It is safe to assume that the value of configuration variables does not change while the prepare method executes, since openMHA preparation is triggered from a configuration language command, and the openMHA configuration language parser is busy and cannot accept other commands until all openMHA plugins are prepared (or one of them stops the process by raising an exception). As we will see later in this tutorial, the same assumption cannot be made for the process method.

#### 3.3.2.3 The release method

```
void example2_t::release(void)
{
    scale_ch.set_range("[0,[");
}
```

The release method should undo the state changes that were performed by the prepare method. In this example, the prepare method has reduced the valid range of the scale\_ch, so that only valid channels could be selected during signal processing.

The release method reverts this change by setting the valid range back to its original value, "[0,[".

## 3.3.2.4 The signal processing method

```
mha_wave_t * example2_t::process(mha_wave_t * signal)
{
    unsigned int frame;
    for(frame = 0; frame < signal->num_frames; frame++)
        value(signal, frame, scale_ch.data) *= factor.data;
    return signal;
}
```

The processing function uses the current values of the configuration variables to scale every frame in the selected audio channel.

Note that the value of each configuration variable can change while the processing method executes, since the process method usually executes in a different thread than the configuration interface.

For this simple plugin, this is not a problem, but for more advanced plugins, it has to be taken into consideration. The next section takes a closer look at the problem.

#### Consistency

Assume that one thread reads the value stored in a variable while another thread writes a new value to that variable concurrently. In this case, you may have a consistency problem. You would perhaps expect that the value retrieved from the variable either (a) the old value, or (b) the new value, but not (c) something else. Yet generally case (c) is a possibility.

Fortunately, for some data types on PC systems, case (c) cannot happen. These are 32bit wide data types with a 4-byte alignment. Therefore, the values in **MHAParser::int\_t** (p. 803) and **MHAParser::float\_t** (p. 797) are always consistent, but this is not the case for vectors, strings, or complex values. With these, you can get a mixture of the bit patterns of old and new values, or you can even cause a memory access violation in case a vector or string grows and has to be reallocated to a different memory address.

There is also a consistency problem if you take the combination of two "safe" datatypes. The openMHA provides a mechanism that can cope with these types of problems. This thread-safe runtime configuration update mechanism is introduced in example 5.

#### 3.3.3 example3.cpp

This example introduces the openMHA Event mechanism. Plugins that provide configuration variable can receive a callback from the parser base class when a configuration variable is accessed through the configuration language interface.

The third example performes the same processing as before, but now only even channel indices are permitted when selecting the audio channel to scale. This restriction cannot be ensured by setting the range of the channel index configuration variable. Instead, the event mechanism of openMHA configuration variables is used. Configuration variables emit 4 different events, and your plugin can connect callback methods that are called when the events are triggered. These events are:

#### writeaccess

• triggered on write access to a configuration variable.

#### valuechanged

 triggered when write access to a configuration variable actually changes the value of this variable.

# readaccess

triggered after the value of the configuration variable has been read.

#### prereadaccess

• triggered before the value of a configuration variable is read, i.e. the value of the requested variable can be changed by the callback to implement computation on demand.

All of these callbacks are executed in the configuration thread. Therefore, the callback implementation does not have to be realtime-safe. No other updates of configuration language variables through the configuration language can happen in parallel, but your processing method can execute in parallel and may change values.

#### 3.3.3.1 Data member declarations

```
class example3_t : public MHAPlugin::plugin_t<int> {
    MHAParser::int_t scale_ch;
    MHAParser::float_t factor;
    MHAParser::int_mon_t prepared;

MHAEvents::patchbay_t<example3_t> patchbay;
```

This plugin exposes another configuration variable, "prepared", that keeps track of the prepared state of the plugin. This is a read-only (monitor) integer variable, i.e. its value can only be changed by your plugin's C++ code. When using the configuration language interface, the value of this variable can only be read, but not changed.

The patchbay member is an instance of a connector class that connects event sources with callbacks.

#### 3.3.3.2 Method declarations

This plugin exposes 4 callback methods that are triggered by events. Multiple events (from the same or different configuration variables) can be connected to the same callback method, if desired.

This example plugin uses the valuechanged event to check that the scale\_ch configuration variable is only set to valid values.

The other callbacks only cause log messages to stdout, but the comments in the logging callbacks give a hint when listening on the events would be useful.

#### 3.3.3.3 Example 3 constructor

```
example3_t::example3_t(algo_comm_t & ac,
                       const std::string & chain_name,
                       const std::string & algo_name)
    : MHAPlugin::plugin_t<int>("This plugin multiplies the sound signal"
                               " in one audio channel by a factor", ac),
      scale_ch("Index of audio channel to scale. Indices start from 0."
               " Only channels with even indices may be scaled.",
               "O",
               "[0,["),
      factor ("The scaling factor that is applied to the selected channel.",
             "0.1",
             "[0,["),
      prepared("State of this plugin: 0 = unprepared, 1 = prepared")
    insert_item("channel", &scale_ch);
    insert_item("factor", &factor);
    prepared.data = 0;
    insert_item("prepared", &prepared);
    patchbay.connect(&scale_ch.writeaccess, this,
                     &example3 t::on scale ch writeaccess):
    patchbay.connect(&scale_ch.valuechanged, this,
                     &example3_t::on_scale_ch_valuechanged);
    patchbay.connect(&scale_ch.readaccess, this,
                     &example3_t::on_scale_ch_readaccess);
    patchbay.connect(&scale_ch.prereadaccess, this,
                     &example3_t::on_prereadaccess);
    patchbay.connect(&factor.prereadaccess, this,
                     &example3_t::on_prereadaccess);
    patchbay.connect(&prepared.prereadaccess, this,
                     &example3_t::on_prereadaccess);
}
```

The constructor of monitor variables does not take a parameter for setting the initial value. The single parameter here is the help text describing the contents of the read-only variable. If the initial value should differ from 0, then the .data member of the configuration variable has to be set to the initial value in the plugin constructor's body explicitly, as is done here for demonstration although the initial value of this monitor variable is 0.

Events and callback methods are then connected using the patchbay member variable.

## 3.3.3.4 The prepare method

The prepare method checks wether the current setting of the scale\_ch variable is possible with the input signal dimension. It does not adjust the range of the variable, since the range alone is not sufficient to ensure all future settings are also valid: The scale channel index has to be even.

#### 3.3.3.5 The release method

```
void example3_t::release(void)
{
   prepared.data = 0;
}
```

The release method is needed for tracking the prepared state only in this example.

# 3.3.3.6 The signal processing method

```
mha_wave_t * example3_t::process(mha_wave_t * signal)
{
   unsigned int frame;
   for(frame = 0; frame < signal->num_frames; frame++)
      value(signal,frame,scale_ch.data) *= factor.data;
   return signal;
}
```

The signal processing member function is the same as in example 2.

## 3.3.3.7 The callback methods

```
void example3_t::on_scale_ch_writeaccess()
    \label{limit} \verb|printf("Write access: Attempt to set scale_ch=%d.\n", scale_ch.data); \\
    // Can be used to track any writeaccess to the configuration, even
    // if it does not change the value. E.g. setting the name of the
    \ensuremath{//} sound file in a string configuration variable can cause a sound
    // file player plugin to start playing the sound file from the
    // beginning.
void example3_t::on_scale_ch_valuechanged()
    if (scale_ch.data & 1)
        throw MHA_Error(__FILE__,__LINE__,
                         "Attempt to set scale_ch to non-even value %d",
                        scale_ch.data);
    // Can be used to recompute a runtime configuration only if some
    // configuration variable actually changed.
void example3_t::on_scale_ch_readaccess()
    printf("scale_ch has been read.\n");
    // A configuration variable used as an accumulator can be reset
    // after it has been read.
void example3_t::on_prereadaccess()
    printf("A configuration language variable is about to be read.\n");
    // Can be used to compute the value on demand.
MHAPLUGIN_CALLBACKS (example3, example3_t, wave, wave)
```

When the writeaccess or valuechanged callbacks throw an MHAError exception, then the change made to the value of the configuration variable is reverted.

If multiple event sources are connected to a single callback method, then it is not possible to determine which event has caused the callback to execute. Often, this information is not crucial, i.e. when the answer to a change of any variable in a set of variables is the same, e.g. the recomputation of a new runtime configuration that takes all variables of this set as input.

#### 3.3.4 example4.cpp

This plugin is the same as example 3 except that it works on the spectral domain (STFT).

## 3.3.4.1 The Prepare method

The prepare method now checks that the signal domain is MHA SPECTRUM.

# 3.3.4.2 The signal processing method

```
mha_spec_t * example4_t::process(mha_spec_t * signal)
{
    unsigned int bin;
    // spectral signal is stored non-interleaved.
    mha_complex_t * channeldata =
        signal->buf + signal->num_frames * scale_ch.data;
    for(bin = 0; bin < signal->num_frames; bin++)
        channeldata[bin] *= factor.data;
    return signal;
}
```

The signal processing member function works on the spectral signal instead of the wave signal as before.

The **mha\_spec\_t** (p. 547) instance stores the complex (**mha\_complex\_t** (p. 503)) spectral signal for positive frequences only (since the waveform signal is always real). The num\_frames member of **mha\_spec\_t** (p. 547) actually denotes the number of STFT bins.

Please note that different from **mha\_wave\_t** (p. 583), a multichannel signal in **mha\_spec\_t** (p. 547) is stored non-interleaved in the signal buffer.

Some arithmetic operations are defined on struct **mha\_complex\_t** (p. 503) to facilitate efficient complex computations. The \*= operator used here (defined for real and for complex arguments) is one of them.

#### 3.3.4.3 Connecting the C++ class with the C plugin interface

```
MHAPLUGIN_CALLBACKS(example4, example4_t, spec, spec)
```

When connecting a class that performs spectral processing with the C interface, use spec instead of wave as the domain indicator.

### 3.3.5 example5.cpp

Many algorithms use complex operations to transform the user space variables into run time configurations. If this takes a noticeable time (e.g. more than 100-500  $\mu$  sec), the update of the runtime configuration can not take place in the real time processing thread. Furthermore, the parallel access to complex structures may cause unpredictable results if variables are read while only parts of them are written to memory (cf. section **Consistency** (p. 16)). To handle these situations, a special C++ template class **MHAPlugin::plugin\_t** (p. 882) was designed. This class helps keeping all access to the configuration language variables in the **configuration** thread rather than in the **processing** thread.

The runtime configuration class <code>example5\_t</code> (p. 366) is the parameter of the template class <code>MHAPlugin::plugin\_t</code> (p. 882). Its constructor converts the user variables into a runtime configuration. Because the constructor executes in the configuration thread, there is no harm if the constructor takes a long time. All other member functions and data members of the runtime configurations are accessed only from the signal processing thread (real-time thread).

```
class example5_t {
public:
    example5_t(unsigned int,unsigned int,mha_real_t);
    mha_spec_t* process(mha_spec_t*);
private:
    unsigned int channel;
    mha_real_t scale;
};
```

The plugin interface class inherits from the plugin template class **MHAPlugin::plugin**\_← **t** (p. 882), parameterised by the runtime configuration. Configuration changes (write access to the variables) will emit a write access event of the changed variables. These events can be connected to member functions of the interface class by the help of a **MHAEvents::patchbay**← **\_t** (p. 605) instance.

```
class plugin_interface_t : public MHAPlugin::plugin_t<example5_t> {
public:
    plugin_interface_t(const algo_comm_t&,const std::string&,const std::string&);
    mha_spec_t* process(mha_spec_t*);
    void prepare(mhaconfig_t&);
private:
    void update_cfg();
    /* integer variable of MHA-parser: */
    MHAParser::int_t scale_ch;
    /* float variable of MHA-parser: */
    MHAParser::float_t factor;
    /* patch bay for connecting configuration parser
        events with local member functions: */
    MHAEvents::patchbay_t<plugin_interface_t> patchbay;
};
```

The constructor of the runtime configuration analyses and validates the user variables. If the configuration is invalid, an exception of type **MHA\_Error** (p. 522) is thrown. This will cause the openMHA configuration language command which caused the change to fail: The modified configuration language variable is then reset to its original value, and the error message will contain the message string of the **MHA\_Error** (p. 522) exception.

In this example, the run time configuration class example5\_t (p. 366) has a signal processing member function. In this function, the selected channel is scaled by the given scaling factor.

```
mha_spec_t* example5_t::process(mha_spec_t* spec)
{
    /* Scale channel number "scale_ch" by "factor": */
    for(unsigned int fr = 0; fr < spec->num_frames; fr++) {
        spec->buf[fr + channel * spec->num_frames].re *= scale;
        spec->buf[fr + channel * spec->num_frames].im *= scale;
    }
    return spec;
}
```

The constructor of the example plugin class is similar to the previous examples. A callback triggered on write access to the variables is registered using the **MHAEvents::patchbay\_t** (p. 605) instance.

```
plugin_interface_t::plugin_interface_t(
   const algo comm t& iac,
    const std::string&,const std::string&)
    : MHAPlugin::plugin_t<example5_t>("example plugin configuration structure",iac),
      /\star initialzing variable 'scale_ch' with MHAParser::int_t(char* name, .... ) \star/
      scale_ch("channel number to be scaled", "0", "[0, ["),
      /* initialzing variable 'factor' with MHAParser::float_t(char* name, .... ) */
      factor("scale factor","1.0","[0,2]")
    /\star Register variables to the configuration parser: \star/
    insert_item("channel", &scale_ch);
    insert_item("factor", &factor);
     * On write access to the parser variables a notify callback of
     \star this class will be called. That funtion will update the runtime
    * configuration.
    patchbay.connect(&scale ch.writeaccess,this,&plugin interface t::update cfg);
    patchbay.connect(&factor.writeaccess,this,&plugin_interface_t::update_cfg);
```

The processing function can gather the latest valid runtime configuration by a call of poll\_config. On success, the class member cfg points to this configuration. On error, if there is no usable runtime configuration instance, an exception is thrown. In this example, the prepare method ensures that there is a valid runtime configuration, so that in this example, no error can be raised at this point. The prepare method is always executed before the process method is called. The runtime configuration class in this example provides a signal processing method. The process method of the plugin interface calls the process method of this instance to perform the actual signal processing.

```
mha_spec_t* plugin_interface_t::process(mha_spec_t* spec)
{
    poll_config();
    return cfg->process(spec);
}
```

The prepare method ensures that a valid runtime configuration exists by creating a new runtime configuration from the current configuration language variables. If the configuration is invalid, then an exception of type **MHA\_Error** (p. 522) is raised and the preparation of the openMHA fails with an error message.

The update\_cfg member function is called when the value of a configuration language variable changes, or from the prepare method. It allocates a new runtime configuration and registers it for later access from the real time processing thread. The function **push\_config** (p. 880) stores the configuration in a FiFo queue of runtime configurations. Once they are inserted in the FiFo, the **MHAPlugin::plugin\_t** (p. 882) template is responsible for deleting runtime configuration instances stored in the FiFo. You don't need to keep track of the created instances, and you must not delete them yourself.

```
void plugin_interface_t::update_cfg()
{
    if( tftype.channels )
        push_config(new example5_t(scale_ch.data,tftype.channels,factor.data));
}
```

In the end of the example code file, the macro **MHAPLUGIN\_CALLBACKS** (p. 8) defines all ANSI-C interface functions and passes them to the corresponding C++ class member functions (partly defined by the **MHAPlugin::plugin\_t** (p. 882) template class). All exceptions of type **MHA\_Error** (p. 522) are caught and transformed into an appropriate error code and error message.

MHAPLUGIN\_CALLBACKS(example5,plugin\_interface\_t,spec,spec)

### 3.3.6 example6.cpp

This last example is the same as the previous one, but it additionally creates an 'Algorithm Communication Variable' (AC variable). It calculates the RMS level of a given channel and stores it into this variable. The variable can be accessed by any other algorithm in the same chain. To store the data onto disk, the 'acsave' plugin can be used. 'acmon' is a plugin which converts AC variables into parsable monitor variables.

In the constructor of the plugin class the variable rmsdb is registered under the name example6\_rmslev as a one-dimensional AC variable of type float. For registration of other types, read access and other detailed informations please see **Communication between algorithms** (p. 28).

```
example6_t::example6_t(const algo_comm_t& iac,
                         const std::string&,const std::string&)
    : MHAPlugin::plugin_t<cfg_t>("example plugin configuration structure",iac),
/* initialzing variable 'channel_no' with MHAParser::int_t(char* name, ....) */
      channel_no("channel in which the RMS level is measured", "0", "[0,[")
    /* Register variables to the configuration parser: */
    insert_item("channel", &channel_no);
     * On write access to the parser variables a notify callback of
     \star this class will be called. That funtion will update the runtime
     * configuration.
    patchbay.connect(&channel_no.writeaccess,this,&example6_t::update_cfg);
     * Propagate the level variable to all algorithms in the
     * processing chain. If multiple instances of this algorithm are
     * required, than it is necessary to use different names for this
     * variable (i.e. prefixing the name with the algorithm name
     \star passed to MHAInit).
    ac.insert_var_float( ac.handle, "example6_rmslev", &rmsdb );
```

#### 3.3.7 Debugging openMHA plugins

Suppose you would want to step through the code of your openMHA plugin with a debugger. This example details how to use the linux gdb debugger to inspect the example6\_tc::prepare() (p. 369) and example6\_t::process() (p. 369) routines of example6.ccpp (p. 24) example 6.

First, make sure that your plugin is compiled with the compiler option to include debugging symbols: Apply the -ggdb switch to all gcc, g++ invocations.

Once the plugin is compiled, with debugging symbols, create a test configuration. For example 6, assuming there is an audio file named input.wav in your working directory, you could create a configuration file named 'debugexample6.cfg', with the following content:

```
# debugexample6.cfg
fragsize = 64
srate = 44100
nchannels_in = 2
iolib = MHAIOFile

io.in = input.wav
io.out = output.wav
mhalib = example6
mha.channel = 1
cmd=start
```

Assuming all your binaries and shared-object libraries are in your 'bin' directory (see READ← ME.md), you could start gdb using

```
$ export MHA_LIBRARY_PATH=$PWD/bin
$ gdb $MHA_LIBRARY_PATH/mha
```

Set breakpoints in prepare and process methods, and start execution. Note that specifying the breakpoint by symbol (example6\_t::prepare (p. 369)) does not yet work, as the symbol lives in the openMHA plugin that has not yet been loaded. Specifying by line number works, however. Specifying the breakpoint by symbol also works once the plugin is loaded (i.e. when the debugger stops in the first break point). You can set the breakpoints like this (example shown here is run in gdb version 7.11.1):

```
(gdb) run ?read:debugexample6.cfg
Starting program: {openMHA_directory}/bin/mha ?read:debugexample6.cfg
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
The Open Master Hearing Aid (openMHA) server
Copyright (c) 2005-2017 HoerTech gGmbH, D-26129 Oldenburg, Germany
This program comes with ABSOLUTELY NO WARRANTY; for details see file COPYING.
This is free software, and you are welcome to redistribute it
under the terms of the GNU AFFERO GENERAL PUBLIC LICENSE, Version 3;
for details see file COPYING.
Breakpoint 1, example6_t::prepare (this=0x6478b0, tfcfg=...)
  at example6.cpp:192
if (tfcfg.domain != MHA_WAVEFORM)
(qdb) b example6.cpp:162
Breakpoint 2 at 0x7ffff589744a: file example6.cpp, line 162.
(gdb) c
Continuing.
```

Where '{openMHA\_directory}' is the directory where openMHA is located (which should also be your working directory in this case). Next stop is the process() method. You can now examine and change the variables, step through the program as needed (using, for example 'n' to step in the next line):

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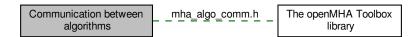
27

3.4 The MHA Framework interface

## 3.5 Communication between algorithms

Algorithms within one chain can share variables for communication with other algorithms.

Collaboration diagram for Communication between algorithms:



#### **Files**

file mha\_algo\_comm.h

Header file for Algorithm Communication.

## **Namespaces**

MHA AC

Functions and classes for Algorithm Communication (AC) support.

#### **Classes**

class MHA AC::spectrum t

Insert a MHASignal::spectrum\_t (p. 979) class into the AC space.

class MHA\_AC::waveform\_t

Insert a MHASignal::waveform\_t (p. 993) class into the AC space.

class MHA AC::int t

Insert a integer variable into the AC space.

class MHA\_AC::float\_t

Insert a float point variable into the AC space.

class MHA\_AC::double\_t

Insert a double precision floating point variable into the AC space.

class MHA\_AC::ac2matrix\_t

Copy AC variable to a matrix.

class MHA\_AC::acspace2matrix\_t

Copy all or a subset of all numeric AC variables into an array of matrixes.

struct algo\_comm\_t

A reference handle for algorithm communication variables.

struct comm var t

Algorithm communication variable structure.

#### **Functions**

mha\_spec\_t MHA\_AC::get\_var\_spectrum ( algo\_comm\_t ac, const std::string &name)

Convert an AC variable into a spectrum.

mha\_wave\_t MHA\_AC::get\_var\_waveform ( algo\_comm\_t ac, const std::string &name)

Convert an AC variable into a waveform.

- int MHA\_AC::get\_var\_int ( algo\_comm\_t ac, const std::string &name)

  Return value of an integer scalar AC variable.
- float MHA\_AC::get\_var\_float ( algo\_comm\_t ac, const std::string &name)

  Return value of an floating point scalar AC variable.
- std::vector< float > MHA\_AC::get\_var\_vfloat ( algo\_comm\_t ac, const std::string &name)

Return value of an floating point vector AC variable as standard vector of floats.

### 3.5.1 Detailed Description

Algorithms within one chain can share variables for communication with other algorithms.

This mechanism allows interaction between algorithms (i.e. separation of noise estimation and noise reduction algorithms, combination of dynamic compression and noise estimation). Through a set of simple C functions, algorithms can propagate variables of any type, even C++ classes, to other algorithms.

An algorithm communication handle (algo\_comm\_t (p. 213)) is passed at initialisation time to the constructor of each plugin class constructor (p. 882). This handle contains a reference handle, algo\_comm\_t::handle (p. 213), and a number of function pointers, algo\_comm\_t ← ::insert\_var (p. 214) etc.. An algorithm communication variable is an object of type comm\_← var\_t (p. 271).

For AC variables of numeric types, openMHA Plugins for conversion into parsable monitor variables, acmon, and storage into Matlab or text files, acsave, are available.

#### 3.5.2 Function Documentation

### 3.5.2.1 get\_var\_spectrum()

Convert an AC variable into a spectrum.

This function reads an AC variable and tries to convert it into a valid spectrum. The Spectrum variable is granted to be valid only for one call of the processing function.

## **Parameters**

ac	AC handle
name	Name of the variable

### **Returns**

Spectrum structure

## 3.5.2.2 get\_var\_waveform()

Convert an AC variable into a waveform.

This function reads an AC variable and tries to convert it into a valid waveform. The waveform variable is granted to be valid only for one call of the processing function.

#### **Parameters**

ac	AC handle
name	Name of the variable

## **Returns**

waveform structure

## 3.5.2.3 get\_var\_int()

Return value of an integer scalar AC variable.

### **Parameters**

ac	AC handle
name	Name of the variable

## **Returns**

Variable value

## 3.5.2.4 get\_var\_float()

Return value of an floating point scalar AC variable.

#### **Parameters**

ac	AC handle
name	Name of the variable

### **Returns**

Variable value

## 3.5.2.5 get\_var\_vfloat()

Return value of an floating point vector AC variable as standard vector of floats.

### **Parameters**

ac	AC handle
name	Name of the variable

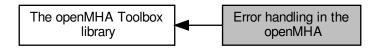
## Returns

Variable value

## 3.6 Error handling in the openMHA

Errors are reported to the user via the MHA\_Error (p. 522) exception.

Collaboration diagram for Error handling in the openMHA:



#### **Classes**

class MHA\_Error

Error reporting exception class.

#### Macros

- #define **MHA\_ErrorMsg**(x) **MHA\_Error**(\_\_FILE\_\_,\_LINE\_\_,"%s",x)

  Throw an openMHA error with a text message.
- #define MHA\_assert(x) if(!(x)) throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_,"\"%s\" is false.",#x)

Assertion macro, which throws an MHA\_Error (p. 522).

#define MHA\_assert\_equal(a, b) if( a != b ) throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_ 
 ,"\"%s == %s\" is false (%s = %g, %s = %g).",#a,#b,#a,(double)(a),#b,(double)(b))
 Equality assertion macro, which throws an MHA\_Error (p. 522) with the values.

#### **Functions**

void mha\_debug (const char \*fmt,...)
 Print an info message (stderr on Linux, OutputDebugString in Windows).

### 3.6.1 Detailed Description

Errors are reported to the user via the MHA\_Error (p. 522) exception.

#### 3.6.2 Macro Definition Documentation

# 3.6.2.1 MHA\_ErrorMsg

Throw an openMHA error with a text message.

### **Parameters**

x | Text message.

### 3.6.2.2 MHA assert

Assertion macro, which throws an MHA\_Error (p. 522).

### **Parameters**

x Boolean expression which should be true.

## 3.6.2.3 MHA\_assert\_equal

Equality assertion macro, which throws an **MHA\_Error** (p. 522) with the values.

#### **Parameters**

- a Numeric expression which can be converted to double (for printing).
- b Numeric expression which should be equal to a

## 3.6.3 Function Documentation

## 3.6.3.1 mha\_debug()

Print an info message (stderr on Linux, OutputDebugString in Windows).

## 3.7 The openMHA configuration language

openMHA Plugins that should use the openMHA configuration language for their configuration have to be implemented in C++ and need to include **mha\_parser.hh** (p. 1255).

openMHA Plugins that should use the openMHA configuration language for their configuration have to be implemented in C++ and need to include **mha\_parser.hh** (p. 1255).

All required classes and functions for parser access are declared in the namespace MH← AParser (p. 118). The plugin class should be derived from the class MHAParser::parser\_t (p. 833) (or MHAPlugin::plugin\_t (p. 882)), which symbolises a sub-parser node in the open← MHA script hierarchy. Variables of many types can be registered to the sub-parser node by calling the member function insert\_item (p. 835).

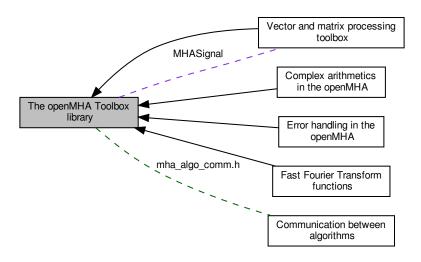
The openMHA Plugin template class **MHAPlugin::plugin\_t** (p. 882) together with the Plugin macro **MHAPLUGIN\_CALLBACKS** (p. 8) provide the callback mappings and correct inheritance. If your plugin is based on that template class, you simply have to use the insert\_item command to give access to your variables, everything else is managed internally.

A complete list of all openMHA script items is given in the description of the **MHAParser** (p. 118) namespace.

## 3.8 The openMHA Toolbox library

The openMHA toolbox is a static C++ library which makes it more comfortable to develop openMHA plugins.

Collaboration diagram for The openMHA Toolbox library:



#### **Modules**

Error handling in the openMHA

Errors are reported to the user via the MHA\_Error (p. 522) exception.

Vector and matrix processing toolbox

The vector and matrix processing toolbox consists of a number of classes defined in the namespace **MHASignal** (p. 132), and many functions and operators for use with the structures **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547).

- · Complex arithmetics in the openMHA
- · Fast Fourier Transform functions

## **Files**

file mha\_algo\_comm.h

Header file for Algorithm Communication.

· file mha filter.hh

Header file for IIR filter classes.

file mha\_signal.hh

Header file for audio signal handling and processing classes.

· file mha tablelookup.hh

Header file for table lookup classes.

### Namespaces

## MHAOvlFilter

Namespace for overlapping FFT based filter bank classes and functions.

### MHAFilter

Namespace for IIR and FIR filter classes.

### MHAParser

Name space for the openMHA-Parser configuration language.

## MHASignal

Namespace for audio signal handling and processing classes.

## MHATableLookup

Namespace for table lookup classes.

## 3.8.1 Detailed Description

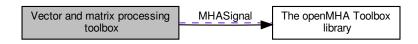
The openMHA toolbox is a static C++ library which makes it more comfortable to develop openMHA plugins.

It contains the openMHA script language classes.

## 3.9 Vector and matrix processing toolbox

The vector and matrix processing toolbox consists of a number of classes defined in the namespace **MHASignal** (p. 132), and many functions and operators for use with the structures **mha**← **\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547).

Collaboration diagram for Vector and matrix processing toolbox:



### **Namespaces**

MHASignal

Namespace for audio signal handling and processing classes.

MHAWindow

Collection of Window types.

#### **Classes**

struct mha\_wave\_t

Waveform signal structure.

struct mha\_spec\_t

Spectrum signal structure.

struct mha\_audio\_descriptor\_t

Description of an audio fragment (planned as a replacement of mhaconfig\_t (p. 595)).

struct mha\_audio\_t

An audio fragment in the openMHA (planned as a replacement of **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547)).

class MHASignal::spectrum t

a signal processing class for spectral data (based on **mha\_spec\_t** (p. 547))

class MHASignal::waveform\_t

signal processing class for waveform data (based on mha\_wave\_t (p. 583))

class MHASignal::doublebuffer t

Double-buffering class.

class MHASignal::hilbert\_t

Hilbert transformation of a waveform segment.

class MHASignal::minphase\_t

Minimal phase function.

class MHASignal::uint\_vector\_t

Vector of unsigned values, used for size and index description of n-dimensional matrixes.

class MHASignal::matrix\_t

n-dimensional matrix with real or complex floating point values.

class MHAParser::window t

MHA configuration interface for a window function generator.

class MHASignal::delay\_wave\_t

Delayline containing wave fragments.

class MHASignal::async\_rmslevel\_t

Class for asynchronous level metering.

## **Typedefs**

typedef float mha\_real\_t
 openMHA type for real numbers

#### **Functions**

- mha\_wave\_t range ( mha\_wave\_t s, unsigned int k0, unsigned int len)

  Return a time interval from a waveform chunk.
- mha\_spec\_t channels ( mha\_spec\_t s, unsigned int ch\_start, unsigned int nch)

  Return a channel interval from a spectrum.
- void MHASignal::for\_each ( mha\_wave\_t \*s, mha\_real\_t(\*fun)( mha\_real\_t))

  Apply a function to each element of a mha\_wave\_t (p. 583).
- mha\_real\_t MHASignal::lin2db ( mha\_real\_t x)

Conversion from linear scale to dB (no SPL reference)

mha\_real\_t MHASignal::db2lin ( mha\_real\_t x)

Conversion from dB scale to linear (no SPL reference)

mha\_real\_t MHASignal::pa2dbspl ( mha\_real\_t x)

Conversion from linear Pascal scale to dB SPL.

- mha\_real\_t MHASignal::pa22dbspl ( mha\_real\_t x, mha\_real\_t eps=1e-20f)
   Conversion from squared Pascal scale to dB SPL.
- mha\_real\_t MHASignal::dbspl2pa ( mha\_real\_t x)

Conversion from dB SPL to linear Pascal scale.

- mha\_real\_t MHASignal::smp2sec ( mha\_real\_t n, mha\_real\_t srate)
   conversion from samples to seconds
- mha\_real\_t MHASignal::sec2smp ( mha\_real\_t sec, mha\_real\_t srate)
   conversion from seconds to samples
- mha\_real\_t MHASignal::bin2freq ( mha\_real\_t bin, unsigned fftlen, mha\_real\_←
  t srate)

conversion from fft bin index to frequency

mha\_real\_t MHASignal::freq2bin ( mha\_real\_t freq, unsigned fftlen, mha\_real\_←
t srate)

conversion from frequency to fft bin index

mha\_real\_t MHASignal::smp2rad ( mha\_real\_t samples, unsigned bin, unsigned fftlen)

conversion from delay in samples to phase shift

mha\_real\_t MHASignal::rad2smp ( mha\_real\_t phase\_shift, unsigned bin, unsigned fftlen)

conversion from phase shift to delay in samples

template < class elem\_type >
 std::vector < elem\_type > MHASignal::dupvec (std::vector < elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size.

template < class elem\_type >
 std::vector < elem\_type > MHASignal::dupvec\_chk (std::vector < elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size, check for dimension.

• bool equal\_dim (const mha\_wave\_t &a, const mha\_wave\_t &b)

Test for equal dimension of waveform structures.

bool equal\_dim (const mha\_wave\_t &a, const mhaconfig\_t &b)

Test for match of waveform dimension with mhaconfig structure.

• bool equal\_dim (const mha\_spec\_t &a, const mha\_spec\_t &b)

Test for equal dimension of spectrum structures.

• bool equal dim (const mha spec t &a, const mhaconfig t &b)

Test for match of spectrum dimension with mhaconfig structure.

bool equal\_dim (const mha\_wave\_t &a, const mha\_spec\_t &b)

Test for equal dimension of waveform/spectrum structures.

bool equal\_dim (const mha\_spec\_t &a, const mha\_wave\_t &b)

Test for equal dimension of waveform/spectrum structures.

• void integrate ( mha wave t &s)

Numeric integration of a signal vector (real values)

void integrate ( mha\_spec\_t &s)

Numeric integration of a signal vector (complex values)

unsigned int size (const mha wave t &s)

Return size of a waveform structure.

• unsigned int size (const mha spec t &s)

Return size of a spectrum structure.

unsigned int size (const mha\_wave\_t \*s)

Return size of a waveform structure.

unsigned int size (const mha\_spec\_t \*s)

Return size of a spectrum structure.

void clear ( mha\_wave\_t &s)

Set all values of waveform to zero.

void clear ( mha\_wave\_t \*s)

Set all values of waveform to zero.

void clear ( mha\_spec\_t &s)

Set all values of spectrum to zero.

void clear ( mha\_spec\_t \*s)

Set all values of spectrum to zero.

void assign ( mha\_wave\_t self, mha\_real\_t val)

Set all values of waveform 'self' to 'val'.

void assign ( mha\_wave\_t self, const mha\_wave\_t &val)

Set all values of waveform 'self' to 'val'.

void assign ( mha\_spec\_t self, const mha\_spec\_t &val)

Set all values of spectrum 'self' to 'val'.

void timeshift ( mha\_wave\_t &self, int shift)

Time shift of waveform chunk.

• mha real t & value ( mha wave t \*s, unsigned int fr, unsigned int ch)

Access an element of a waveform structure.

• const mha\_real\_t & value (const mha\_wave\_t \*s, unsigned int fr, unsigned int ch)

Constant access to an element of a waveform structure.

mha\_complex\_t & value ( mha\_spec\_t \*s, unsigned int fr, unsigned int ch)

Access to an element of a spectrum.

- const **mha\_complex\_t** & **value** (const **mha\_spec\_t** \*s, unsigned int fr, unsigned int ch)

  Constant access to an element of a spectrum.
- mha\_real\_t & value ( mha\_wave\_t &s, unsigned int fr, unsigned int ch)

Access to an element of a waveform structure.

- const **mha\_real\_t** & **value** (const **mha\_wave\_t** &s, unsigned int fr, unsigned int ch)

  Constant access to an element of a waveform structure.
- mha\_complex\_t & value ( mha\_spec\_t &s, unsigned int fr, unsigned int ch)

  Access to an element of a spectrum.
- const mha\_complex\_t & value (const mha\_spec\_t &s, unsigned int fr, unsigned int ch)

Constant access to an element of a spectrum.

std::vector< float > std\_vector\_float (const mha\_wave\_t &)

Converts a mha\_wave\_t (p. 583) structure into a std::vector<float> (interleaved order).

 $\bullet \ \ \mathsf{std} : \! \mathsf{vector} \! < \! \mathsf{std} : \! \mathsf{$ 

Converts a **mha\_wave\_t** (p. 583) structure into a std::vector< std::vector< float> > (outer vector represents channels).

 std::vector< std::vector< mha\_complex\_t >> std\_vector\_vector\_complex (const mha\_spec\_t &)

Converts a **mha\_spec\_t** (p. 547) structure into a std::vector< std::vector< mha\_complex\_t> > (outer vector represents channels).

mha\_wave\_t & operator+= ( mha\_wave\_t &, const mha\_real\_t &)

Addition operator.

mha\_wave\_t & operator+= ( mha\_wave\_t &, const mha\_wave\_t &)

Addition operator.

- mha\_wave\_t & operator-= ( mha\_wave\_t &, const mha\_wave\_t &)
   Subtraction operator.
- mha\_spec\_t & operator-= ( mha\_spec\_t &, const mha\_spec\_t &)
   Subtraction operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &, const mha\_real\_t &)

  Element-wise multiplication operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &, const mha\_wave\_t &)

Element-wise multiplication operator.

mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_real\_t &)

Element-wise multiplication operator.

mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_wave\_t &)

Element-wise multiplication operator.

mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_spec\_t &)

Element-wise multiplication operator.

mha\_spec\_t & operator/= ( mha\_spec\_t &, const mha\_spec\_t &)
 Element-wise division operator.

mha\_wave\_t & operator/= ( mha\_wave\_t &, const mha\_wave\_t &)

Element-wise division operator.

mha\_spec\_t & operator+= ( mha\_spec\_t &, const mha\_spec\_t &)

Addition operator.

mha\_spec\_t & operator+= ( mha\_spec\_t &, const mha\_real\_t &)

Addition operator.

mha\_wave\_t & operator^= ( mha\_wave\_t &self, const mha\_real\_t &arg)

Exponent operator.

void MHASignal::copy\_channel ( mha\_spec\_t &self, const mha\_spec\_t &src, unsigned sch, unsigned dch)

Copy one channel of a source signal.

void MHASignal::copy\_channel ( mha\_wave\_t &self, const mha\_wave\_t &src, unsigned src\_channel, unsigned dest\_channel)

Copy one channel of a source signal.

mha\_real\_t MHASignal::rmslevel (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen)

Return RMS level of a spectrum channel.

• mha\_real\_t MHASignal::colored\_intensity (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen, mha\_real\_t sqfreq\_response[])

Colored spectrum intensity.

mha\_real\_t MHASignal::maxabs (const mha\_spec\_t &s, unsigned int channel)
 Find maximal absolute value.

• mha\_real\_t MHASignal::rmslevel (const mha\_wave\_t &s, unsigned int channel)

Return RMS level of a waveform channel.

• mha\_real\_t MHASignal::maxabs (const mha\_wave\_t &s, unsigned int channel)

Find maximal absolute value.

mha\_real\_t MHASignal::maxabs (const mha\_wave\_t &s)

Find maximal absolute value.

mha\_real\_t MHASignal::max (const mha\_wave\_t &s)

Find maximal value.

mha\_real\_t MHASignal::min (const mha\_wave\_t &s)

Find minimal value.

mha\_real\_t MHASignal::sumsqr\_channel (const mha\_wave\_t &s, unsigned int channel)

Calculate sum of squared values in one channel.

• mha\_real\_t MHASignal::sumsqr\_frame (const mha\_wave\_t &s, unsigned int frame)

Calculate sum over all channels of squared values.

void conjugate ( mha\_spec\_t &self)

Replace (!) the value of this **mha\_spec\_t** (p. 547) with its conjugate.

## 3.9.1 Detailed Description

The vector and matrix processing toolbox consists of a number of classes defined in the namespace **MHASignal** (p. 132), and many functions and operators for use with the structures **mha**← **\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547).

## 3.9.2 Typedef Documentation

```
3.9.2.1 mha_real_t

typedef float mha_real_t
```

openMHA type for real numbers

This type is expected to be allways the C-type 'float' (IEEE 754 single).

### 3.9.3 Function Documentation

```
3.9.3.1 range()
```

Return a time interval from a waveform chunk.

A waveform chunk containing a time intervall of a larger waveform chunk is returned. The number of channels remains constant. The data of the output waveform structure points to the data of the input structure, i.e., write access to the output waveform chunk modifies the corresponding entries in the input chunk.

#### **Parameters**

	s	Waveform structure
	k0	Index of first value in output
	len	Number of frames in output
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### Returns

Waveform structure representing the sub-interval.

## 3.9.3.2 channels()

Return a channel interval from a spectrum.

#### **Parameters**

s	Input spectrum
ch_start	Index of first channel in output
nch	Number of channels in output

### **Returns**

Spectrum structure representing the sub-interval.

## 3.9.3.3 for\_each()

Apply a function to each element of a **mha\_wave\_t** (p. 583).

### **Parameters**

s	Pointer to a <b>mha_wave_t</b> (p. 583) structure
fun	Function to be applied (one argument)

## 3.9.3.4 lin2db()

Conversion from linear scale to dB (no SPL reference)

### **Parameters**

```
x Linear input.
```

## 3.9.3.5 db2lin()

Conversion from dB scale to linear (no SPL reference)

### **Parameters**

```
x dB input.
```

## 3.9.3.6 pa2dbspl()

Conversion from linear Pascal scale to dB SPL.

## **Parameters**

```
x Linear input.
```

## 3.9.3.7 pa22dbspl()

Conversion from squared Pascal scale to dB SPL.

### **Parameters**

X	squared pascal input
eps	minimum squared-pascal value

## 3.9.3.8 dbspl2pa()

Conversion from dB SPL to linear Pascal scale.

### **Parameters**

```
x Linear input.
```

## 3.9.3.9 smp2sec()

conversion from samples to seconds

## **Parameters**

n	number of samples
srate	sampling rate / Hz

## 3.9.3.10 sec2smp()

conversion from seconds to samples

## **Parameters**

sec	time in seconds
srate	sampling rate / Hz

### Returns

number of samples, generally has non-zero fractional part

## 3.9.3.11 bin2freq()

conversion from fft bin index to frequency

#### **Parameters**

bin	index of fft bin, index 0 has dc
fftlen	FFT length
srate	sampling frequency / Hz

#### **Returns**

frequency of fft bin / Hz

## 3.9.3.12 freq2bin()

conversion from frequency to fft bin index

#### **Parameters**

freq	frequency / Hz
fftlen	FFT length
srate	sampling frequency / Hz

#### **Returns**

0-based index of fft bin, generally has non-zero fractional part

### 3.9.3.13 smp2rad()

conversion from delay in samples to phase shift

Compute phase shift that needs to be applied to fft spectrum to achieve the desired delay.

#### **Parameters**

samples	delay in samples. Positive delay: shift current signal to future.
bin	index of fft bin, index 0 has dc (index 0 and nyqvist bin cannot be delayed)
fftlen	FFT length

#### **Returns**

The phase shift in radiant that needs to be applied to fft bin to achieve the desired delay. A positive delay requires a negative phase shift. If required phase shift is >pi or <-pi, then the desired delay cannot be applied in the fft domain with given parameters. Required phase shifts close to pi should not be used. If bin is 0 or nyqvist, returns 0 phase shift.

### 3.9.3.14 rad2smp()

conversion from phase shift to delay in samples

Compute delay in samples that is achieved by a phase shift.

#### **Parameters**

phase_shift	phase shift in radiant
bin	index of fft bin, index 0 has dc (index 0 and nyqvist bin cannot be delayed)
fftlen	FFT length

## **Returns**

The delay in samples achieved by applying the phase shift. A negative phase shift causes a positive delay: shifts current signal to future.

## 3.9.3.15 dupvec()

Duplicate last vector element to match desired size.

### **Parameters**

vec	Input vector.
n	Target number of elements.

## **Return values**

```
Resized vector.
```

## 3.9.3.16 dupvec\_chk()

```
template<class elem_type > std::vector<elem_type> MHASignal::dupvec_chk ( std::vector< elem_type > vec, unsigned n)
```

Duplicate last vector element to match desired size, check for dimension.

The input dimension can be either 1 or the target length.

### **Parameters**

vec	Input vector.
n	Target number of elements.

### **Return values**

Resized vector.

Test for equal dimension of waveform structures.

Test for match of waveform dimension with mhaconfig structure.

const mha\_wave\_t & b ) [inline]

Test for equal dimension of spectrum structures.

Test for match of spectrum dimension with mhaconfig structure.

Test for equal dimension of waveform/spectrum structures.

## Warning

Waveform structures **mha\_wave\_t** (p. 583) use interleaved data order, while spectrum structures **mha\_spec\_t** (p. 547) use non-interleaved.

Test for equal dimension of waveform/spectrum structures.

## Warning

Waveform structures **mha\_wave\_t** (p. 583) use interleaved data order, while spectrum structures **mha\_spec\_t** (p. 547) use non-interleaved.

Numeric integration of a signal vector (real values)

#### **Parameters**

s Input signal vector

Numeric integration of a signal vector (complex values)

## **Parameters**

s | Input signal vector

Return size of a waveform structure.

```
3.9.3.26 size() [2/4] unsigned int size ( const mha_spec_t & s ) [inline]
```

Return size of a spectrum structure.

Return size of a waveform structure.

Return size of a spectrum structure.

Set all values of waveform to zero.

Set all values of waveform to zero.

Set all values of spectrum to zero.

Set all values of spectrum to zero.

Set all values of waveform 'self' to 'val'.

## **Parameters**

self	Waveform to be modified.	
val	Value to be assigned to all entries of waveform.	

Set all values of waveform 'self' to 'val'.

### **Parameters**

self	Waveform to be modified.
val	Source waveform structure.

# **3.9.3.35** assign() [3/3]

Set all values of spectrum 'self' to 'val'.

### **Parameters**

self	Spectrum to be modified.
val	Source spectrum.

## 3.9.3.36 timeshift()

Time shift of waveform chunk.

Shifted areas are filled with zeros.

### **Parameters**

self	Waveform chunk to be shifted
shift	Shift amount, positive values shift to later times

Access an element of a waveform structure.

unsigned int fr,

unsigned int ch ) [inline]

## **Parameters**

s	Waveform structure
fr	Frame number
ch	Channel number

## **Returns**

Reference to element

Constant access to an element of a waveform structure.

#### **Parameters**

s	Waveform structure
fr	Frame number
ch	Channel number

### **Returns**

Reference to element

Access to an element of a spectrum.

## **Parameters**

s	Spectrum structure
fr	Bin number
ch	Channel number

### **Returns**

Reference to element

Constant access to an element of a spectrum.

unsigned int ch ) [inline]

#### **Parameters**

s	Spectrum structure
fr	Bin number
ch	Channel number

#### **Returns**

Reference to element

Access to an element of a waveform structure.

## **Parameters**

s	Waveform structure
fr	Frame number
ch	Channel number

### **Returns**

Reference to element

```
unsigned int fr,
unsigned int ch ) [inline]
```

Constant access to an element of a waveform structure.

### **Parameters**

s	Waveform structure
fr	Frame number
ch	Channel number

## **Returns**

Reference to element

Access to an element of a spectrum.

### **Parameters**

s	Spectrum structure
fr	Bin number
ch	Channel number

## **Returns**

Reference to element

Constant access to an element of a spectrum.

#### **Parameters**

s	Spectrum structure	
fr	Bin number	
ch	Channel number	

#### **Returns**

Reference to element

## 3.9.3.45 std\_vector\_float()

Converts a **mha\_wave\_t** (p. 583) structure into a std::vector<float> (interleaved order).

## Warning

This function is not real-time safe. Do not use in signal processing thread.

### 3.9.3.46 std\_vector\_vector\_float()

Converts a **mha\_wave\_t** (p. 583) structure into a std::vector< std::vector<float> > (outer vector represents channels).

### Warning

This function is not real-time safe. Do not use in signal processing thread.

## 3.9.3.47 std\_vector\_vector\_complex()

Converts a **mha\_spec\_t** (p. 547) structure into a std::vector< std::vector<mha\_complex\_t>> (outer vector represents channels).

### Warning

This function is not real-time safe. Do not use in signal processing thread.

```
3.9.3.48 operator+=() [1/4]
 mha_wave_t& operator+= (
            mha_wave_t & ,
            const mha_real_t & )
Addition operator.
3.9.3.49 operator+=() [2/4]
 mha_wave_t& operator+= (
            mha_wave_t & ,
            const mha_wave_t & )
Addition operator.
3.9.3.50 operator-=() [1/2]
 mha\_wave\_t& operator-= (
            mha_wave_t & ,
            const mha_wave_t & )
Subtraction operator.
3.9.3.51 operator-=() [2/2]
 mha_spec_t& operator-= (
            mha_spec_t & ,
            const mha_spec_t & )
Subtraction operator.
3.9.3.52 operator*=() [1/5]
 mha_wave_t& operator*= (
            mha_wave_t & ,
            const mha_real_t & )
```

Element-wise multiplication operator.

```
mha\_wave\_t& operator*= (
             mha_wave_t & ,
            const mha_wave_t & )
Element-wise multiplication operator.
3.9.3.54 operator*=() [3/5]
 mha\_spec\_t\& operator*= (
             mha_spec_t & ,
            const mha_real_t & )
Element-wise multiplication operator.
3.9.3.55 operator*=() [4/5]
 mha_spec_t& operator*= (
            mha_spec_t & ,
            const mha_wave_t & )
Element-wise multiplication operator.
3.9.3.56 operator*=() [5/5]
 mha_spec_t& operator*= (
             mha_spec_t & ,
            const mha_spec_t & )
Element-wise multiplication operator.
3.9.3.57 operator/=() [1/2]
 mha_spec_t& operator/= (
             mha\_spec\_t \& ,
            const mha_spec_t & )
Element-wise division operator.
```

3.9.3.53 operator\*=() [2/5]

```
3.9.3.58 operator/=() [2/2]
 mha_wave_t& operator/= (
            mha_wave_t & ,
            const mha_wave_t & )
Element-wise division operator.
3.9.3.59 operator+=() [3/4]
 mha_spec_t& operator+= (
            mha_spec_t & ,
            const mha_spec_t & )
Addition operator.
3.9.3.60 operator+=() [4/4]
 {\tt mha\_spec\_t} \ \& \ ,
            const mha_real_t & )
Addition operator.
3.9.3.61 operator^=()
mha_wave_t& operator^= (
            mha_wave_t & self,
            const mha_real_t & arg )
Exponent operator.
Warning
     This overwrites the xor operator!
3.9.3.62 copy_channel() [1/2]
void MHASignal::copy_channel (
            mha_spec_t & self,
            const mha_spec_t & src,
            unsigned sch,
            unsigned dch )
```

Copy one channel of a source signal.

## **Parameters**

self	Destination.
src	Source
sch	Source channel number
dch	Destination channel number

```
3.9.3.63 copy_channel() [2/2]
```

Copy one channel of a source signal.

#### **Parameters**

self	Destination.
src	Source
src_channel	Source channel number
dest_channel	Destination channel number

```
3.9.3.64 rmslevel() [1/2]
```

Return RMS level of a spectrum channel.

S	Input spectrum	
channel	Channel number to be tested	
fftlen	FFT length (to correctly count the level of the Nyquist bin)	

### **Returns**

RMS level in Pa

# 3.9.3.65 colored\_intensity()

```
mha_real_t MHASignal::colored_intensity (
          const mha_spec_t & s,
          unsigned int channel,
          unsigned int fftlen,
          mha_real_t sqfreq_response[] )
```

Colored spectrum intensity.

computes the squared sum of the spectrum after filtering with the frequency response

### **Parameters**

S	Input spectrum
channel	Channel number to be tested
fftlen	FFT length (to correctly count the level of the Nyquist bin)
sqfreq_response	A squared weighting factor for every fft bin.

## Returns

sum of squares. Root of this is the colored level in Pa

unsigned int channel )

Find maximal absolute value.

S	Input signal
channel	Channel to be tested

## **Returns**

maximum absolute value

Return RMS level of a waveform channel.

### **Parameters**

s	Input waveform signal
channel	Channel number to be tested

#### **Returns**

RMS level in Pa

Find maximal absolute value.

### **Parameters**

s	Input signal
channel	Channel to be tested

### **Returns**

maximum absolute value

Find maximal absolute value.

**Parameters** 

```
s | Input signal
```

Returns

maximum absolute value

```
3.9.3.70 max()
```

Find maximal value.

**Parameters** 

```
s | Input signal
```

**Returns** 

maximum absolute value

```
3.9.3.71 min()
```

Find minimal value.

```
s Input signal
```

### Returns

maximum absolute value

# 3.9.3.72 sumsqr\_channel()

Calculate sum of squared values in one channel.

### **Parameters**

S	Input signal
channel	Channel

### **Returns**

$$\sum x^2$$

# 3.9.3.73 sumsqr\_frame()

Calculate sum over all channels of squared values.

## **Parameters**

s	Input signal
frame	Frame number

### **Returns**

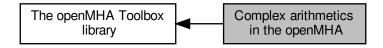
$$\sum x^2$$

# 3.9.3.74 conjugate()

Replace (!) the value of this **mha\_spec\_t** (p. 547) with its conjugate.

### 3.10 Complex arithmetics in the openMHA

Collaboration diagram for Complex arithmetics in the openMHA:



#### **Classes**

• struct mha complex t

Type for complex floating point values.

#### **Functions**

- mha\_complex\_t & set ( mha\_complex\_t &self, mha\_real\_t real, mha\_real\_t imag=0)

  Assign real and imaginary parts to a mha\_complex\_t (p. 503) variable.
- mha\_complex\_t mha\_complex ( mha\_real\_t real, mha\_real\_t imag=0)
   Create a new mha\_complex\_t (p. 503) with specified real and imaginary parts.
- mha\_complex\_t & set ( mha\_complex\_t &self, const std::complex < mha\_real\_t > & stdcomplex)

Assign a **mha\_complex\_t** (p. 503) variable from a std::complex.

- std::complex < mha\_real\_t > stdcomplex (const mha\_complex\_t &self)
   Create a std::complex from mha\_complex\_t (p. 503).
- mha\_complex\_t & expi ( mha\_complex\_t &self, mha\_real\_t angle)

  replaces the value of the given mha\_complex\_t (p. 503) with exp(i\*b).
- double angle (const mha\_complex\_t &self)

Computes the angle of a complex number in the complex plane.

mha\_complex\_t & operator+= ( mha\_complex\_t &self, const mha\_complex\_
 t &other)

Addition of two complex numbers, overwriting the first.

mha\_complex\_t operator+ (const mha\_complex\_t &self, const mha\_complex\_t &other)

Addition of two complex numbers, result is a temporary object.

- mha\_complex\_t & operator+= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Addition of a complex and a real number, overwriting the complex.
- mha\_complex\_t operator+ (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Addition of a complex and a real number, result is a temporary object.
- mha\_complex\_t & operator-= ( mha\_complex\_t &self, const mha\_complex\_t &other)

Subtraction of two complex numbers, overwriting the first.

mha\_complex\_t operator- (const mha\_complex\_t &self, const mha\_complex\_←
 t &other)

Subtraction of two complex numbers, result is a temporary object.

- mha\_complex\_t & operator-= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Subtraction of a complex and a real number, overwriting the complex.
- mha\_complex\_t operator- (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Subtraction of a complex and a real number, result is a temporary object.
- mha\_complex\_t & operator\*= ( mha\_complex\_t &self, const mha\_complex\_
   t &other)

Multiplication of two complex numbers, overwriting the first.

mha\_complex\_t operator\* (const mha\_complex\_t &self, const mha\_complex\_t &other)

Multiplication of two complex numbers, result is a temporary object.

- mha\_complex\_t & operator\*= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Multiplication of a complex and a real number, overwriting the complex.
- mha\_complex\_t & expi ( mha\_complex\_t &self, mha\_real\_t angle, mha\_real\_t factor)

replaces (!) the value of the given  $mha\_complex\_t$  (p. 503) with a \* exp(i\*b)

- mha\_complex\_t operator\* (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Multiplication of a complex and a real number, result is a temporary object.
- mha\_real\_t abs2 (const mha\_complex\_t &self)

Compute the square of the absolute value of a complex value.

mha\_real\_t abs (const mha\_complex\_t &self)

Compute the absolute value of a complex value.

- mha\_complex\_t & operator/= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Division of a complex and a real number, overwriting the complex.
- mha\_complex\_t operator/ (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Division of a complex and a real number, result is a temporary object.
- mha\_complex\_t & safe\_div ( mha\_complex\_t &self, const mha\_complex\_t &other, mha\_real\_t eps, mha\_real\_t eps2)

Safe division of two complex numbers, overwriting the first.

- mha\_complex\_t & operator/= (mha\_complex\_t &self, const mha\_complex\_t &other)
   Division of two complex numbers, overwriting the first.
- mha\_complex\_t operator/ (const mha\_complex\_t &self, const mha\_complex\_
   t &other)

Division of two complex numbers, result is a temporary object.

mha\_complex\_t operator- (const mha\_complex\_t &self)

Unary minus on a complex results in a negative temporary object.

• bool operator== (const mha\_complex\_t &x, const mha\_complex\_t &y)

Compare two complex numbers for equality.

• bool operator!= (const mha\_complex\_t &x, const mha\_complex\_t &y)

Compare two complex numbers for inequality.

void conjugate ( mha\_complex\_t &self)

Replace (!) the value of this **mha\_complex\_t** (p. 503) with its conjugate.

mha\_complex\_t \_conjugate (const \_mha\_complex\_t &self)

Compute the cojugate of this complex value.

void reciprocal ( mha\_complex\_t &self)

Replace the value of this complex with its reciprocal.

mha\_complex\_t \_reciprocal (const mha\_complex\_t &self)

compute the reciprocal of this complex value.

void normalize ( mha\_complex\_t &self)

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle).

void normalize ( mha\_complex\_t &self, mha\_real\_t margin)

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle), with a safety margin.

bool almost (const mha\_complex\_t &self, const mha\_complex\_t &other, mha\_←
real\_t times\_epsilon=1e2)

Compare two complex numbers for equality except for a small relative error.

bool operator< (const mha\_complex\_t &x, const mha\_complex\_t &y)</li>

Compares the absolute values of two complex numbers.

## 3.10.1 Detailed Description

#### 3.10.2 Function Documentation

Assign real and imaginary parts to a **mha complex t** (p. 503) variable.

#### **Parameters**

self	The <b>mha_complex_t</b> (p. 503) variable whose value is about to change.
real	The new real part.
imag	The new imaginary part.

#### Returns

A reference to the changed variable.

## 3.10.2.2 mha\_complex()

Create a new **mha\_complex\_t** (p. 503) with specified real and imaginary parts.

#### **Parameters**

real	The real part.
imag	The imaginary part.

#### **Returns**

The new value.

Assign a **mha\_complex\_t** (p. 503) variable from a std::complex.

## **Parameters**

self	The <b>mha_complex_t</b> (p. 503) variable whose value is about to change.	
stdcomplex	The new complex value.	

#### **Returns**

A reference to the changed variable.

## 3.10.2.4 stdcomplex()

Create a std::complex from mha\_complex\_t (p. 503).

```
3.10.2.5 expi() [1/2]

mha_complex_t& expi (
    mha_complex_t & self,
```

replaces the value of the given **mha\_complex\_t** (p. 503) with exp(i\*b).

mha\_real\_t angle ) [inline]

#### **Parameters**

self	The <b>mha_complex_t</b> (p. 503) variable whose value is about to change.	
angle	The angle in the complex plane [rad].	

#### **Returns**

A reference to the changed variable.

# 3.10.2.6 angle()

```
double angle ( {\tt const} \quad {\tt mha\_complex\_t} \ \& \ self \ ) \quad [{\tt inline}]
```

Computes the angle of a complex number in the complex plane.

## **Parameters**

```
self The complex number whose angle is needed.
```

## Returns

The angle of a complex number in the complex plane.

Addition of two complex numbers, overwriting the first.

Addition of two complex numbers, result is a temporary object.

Addition of a complex and a real number, overwriting the complex.

Addition of a complex and a real number, result is a temporary object.

Subtraction of two complex numbers, overwriting the first.

Subtraction of two complex numbers, result is a temporary object.

```
3.10.2.13 operator-=() [2/2]
 mha_complex_t& operator== (
             mha_complex_t & self,
             mha_real_t other_real ) [inline]
Subtraction of a complex and a real number, overwriting the complex.
3.10.2.14 operator-() [2/3]
 mha_complex_t operator- (
            const mha_complex_t & self,
             mha_real_t other_real ) [inline]
Subtraction of a complex and a real number, result is a temporary object.
3.10.2.15 operator*=() [1/2]
 mha_complex_t& operator*= (
             mha_complex_t & self,
            const mha_complex_t & other ) [inline]
Multiplication of two complex numbers, overwriting the first.
3.10.2.16 operator*() [1/2]
 mha_complex_t operator* (
            const mha_complex_t & self,
            const mha_complex_t & other ) [inline]
Multiplication of two complex numbers, result is a temporary object.
3.10.2.17 operator*=() [2/2]
 mha_complex_t& operator*= (
             mha_complex_t & self,
             mha_real_t other_real ) [inline]
Multiplication of a complex and a real number, overwriting the complex.
3.10.2.18 expi() [2/2]
mha_complex_t& expi (
             mha_complex_t & self,
             mha_real_t angle,
             mha_real_t factor ) [inline]
```

replaces (!) the value of the given  $mha\_complex\_t$  (p. 503) with a \* exp(i\*b)

### **Parameters**

self	The <b>mha_complex_t</b> (p. 503) variable whose value is about to change.	
angle	The imaginary exponent.	
factor	The absolute value of the result.	

### **Returns**

A reference to the changed variable.

Multiplication of a complex and a real number, result is a temporary object.

Compute the square of the absolute value of a complex value.

### **Returns**

The square of the absolute value of self.

Compute the absolute value of a complex value.

#### **Returns**

The absolute value of self.

Division of a complex and a real number, overwriting the complex.

Division of a complex and a real number, result is a temporary object.

Safe division of two complex numbers, overwriting the first.

If abs(divisor) < eps, then divisor is replaced by eps. eps2 = eps\*eps.

Division of two complex numbers, overwriting the first.

Division of two complex numbers, result is a temporary object.

Unary minus on a complex results in a negative temporary object.

#### 3.10.2.28 operator==()

Compare two complex numbers for equality.

## 3.10.2.29 operator"!=()

Compare two complex numbers for inequality.

# 3.10.2.30 conjugate()

Replace (!) the value of this **mha complex t** (p. 503) with its conjugate.

```
3.10.2.31 _conjugate()
```

```
mha_complex_t _conjugate (
          const _ mha_complex_t & self ) [inline]
```

Compute the cojugate of this complex value.

#### **Returns**

A temporary object holding the conjugate value.

### 3.10.2.32 reciprocal()

Replace the value of this complex with its reciprocal.

compute the reciprocal of this complex value.

Returns

A temporary object holding the reciprocal value.

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle).

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle), with a safety margin.

## 3.10.2.36 almost()

Compare two complex numbers for equality except for a small relative error.

## **Parameters**

self	The first complex number.	
other	The second complex number.	
times_epsilon	Permitted relative error is this number multiplied with the machine accuracy for this Floating point format (std::numeric_limits <mha_real_t>::epsilon)</mha_real_t>	

## **Returns**

true if the relative difference is below times\_epsilon \* std::numeric\_limits < mha\_real\_t>  $\leftarrow$  ::epsilon

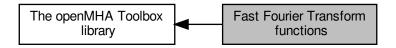
# 3.10.2.37 operator<()

```
bool operator< ( {\tt const} \quad {\tt mha\_complex\_t} \ \& \ x, \\ {\tt const} \quad {\tt mha\_complex\_t} \ \& \ y \ ) \quad [inline]
```

Compares the absolute values of two complex numbers.

#### 3.11 Fast Fourier Transform functions

Collaboration diagram for Fast Fourier Transform functions:



## **Typedefs**

typedef void \* mha\_fft\_t
 Handle for an FFT object.

#### **Functions**

- mha\_fft\_t mha\_fft\_new (unsigned int n)
   Create a new FFT handle.
- void **mha\_fft\_free** ( **mha\_fft\_t** h)

  Destroy an FFT handle.
- void **mha\_fft\_wave2spec** ( **mha\_fft\_t** h, const **mha\_wave\_t** \*in, **mha\_spec\_t** \*out)

  Tranform waveform segment into spectrum.
- void mha\_fft\_wave2spec ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out, bool swaps)

Tranform waveform segment into spectrum.

- void **mha\_fft\_spec2wave** ( **mha\_fft\_t** h, const **mha\_spec\_t** \*in, **mha\_wave\_t** \*out)

  Tranform spectrum into waveform segment.
- void mha\_fft\_spec2wave ( mha\_fft\_t h, const mha\_spec\_t \*in, mha\_wave\_t \*out, unsigned int offset)

Tranform spectrum into waveform segment.

- void mha\_fft\_forward ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

  Complex to complex FFT (forward).
- void mha\_fft\_backward ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

  Complex to complex FFT (backward).
- void **mha\_fft\_forward\_scale** ( **mha\_fft\_t** h, **mha\_spec\_t** \*sIn, **mha\_spec\_t** \*sOut) Complex to complex FFT (forward).
- void **mha\_fft\_backward\_scale** ( **mha\_fft\_t** h, **mha\_spec\_t** \*sIn, **mha\_spec\_t** \*sOut) Complex to complex FFT (backward).
- void mha\_fft\_wave2spec\_scale ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out)

Tranform waveform segment into spectrum.

void mha\_fft\_spec2wave\_scale ( mha\_fft\_t h, const mha\_spec\_t \*in, mha\_wave\_t \*out)

Tranform spectrum into waveform segment.

- 3.11.1 Detailed Description
- 3.11.2 Typedef Documentation

```
3.11.2.1 mha_fft_t
```

```
typedef void* mha_fft_t
```

Handle for an FFT object.

This FFT object is used by the functions mha\_fft\_wave2spec and mha\_fft\_spec2wave. The F← FT back-end is the FFTW library. The back-end is completely hidden, including external header files or linking external libraries is not required.

#### 3.11.3 Function Documentation

```
3.11.3.1 mha_fft_new()
```

```
mha_fft_t mha_fft_new (
          unsigned int n )
```

Create a new FFT handle.

**Parameters** 

```
n FFT length.
```

Create a new FFT handle.

**Parameters** 

```
n FFT length
```

**Return values** 

```
FFT object
```

# 3.11.3.2 mha\_fft\_free()

Destroy an FFT handle.

### **Parameters**

```
h Handle to be destroyed.
```

Destroy an FFT handle.

## **Parameters**

```
h FFT object to be removed
```

## 3.11.3.3 mha\_fft\_wave2spec() [1/2]

Tranform waveform segment into spectrum.

## **Parameters**

h	FFT handle.	
in	Input waveform segment.	
out	Output spectrum.	

Tranform waveform segment into spectrum.

h	FFT object handle	
in	pointer to input waveform signal	
out pointer to output spectrum signal (has to be allocate		

### 3.11.3.4 mha\_fft\_wave2spec() [2/2]

Tranform waveform segment into spectrum.

Like normal wave2spec, but swaps wave buffer halves before transforming if the swaps parameter is true.

Warning: These openMHA FFTs adopt a nonstandard scaling scheme in which the forward transform scales by 1/N and the backward does not scale. We would recommend using the 'scale' methods instead.

#### **Parameters**

h	FFT handle.	
in	Input waveform segment.	
out	Output spectrum.	
swaps	Function swaps the first and second half of the waveform buffer before the FFT transform when this parameter is set to true.	

## 3.11.3.5 mha\_fft\_spec2wave() [1/2]

Tranform spectrum into waveform segment.

Warning: These openMHA FFTs adopt a nonstandard scaling scheme in which the forward transform scales by 1/N and the backward does not scale. We would recommend using the 'scale' methods instead.

#### **Parameters**

h	FFT handle.	
in	Input spectrum.	
out	Output waveform segment.	

Tranform spectrum into waveform segment.

#### **Parameters**

h	FFT object handle	
in	pointer to input spectrum	
out pointer to output waveform signal (has to be allocate		

### 3.11.3.6 mha\_fft\_spec2wave() [2/2]

Tranform spectrum into waveform segment.

out may have fewer number of frames than needed for a complete iFFT. Only as many frames are written into out as fit, starting with offset offset of the complete iFFT.

Warning: These openMHA FFTs adopt a nonstandard scaling scheme in which the forward transform scales by 1/N and the backward does not scale. We would recommend using the '\_scale' methods instead.

### **Parameters**

h	FFT handle.
in	Input spectrum.
out	Output waveform segment.
offset	Offset into iFFT wave buffer

Tranform spectrum into waveform segment.

Only part of the iFFT is tranferred into the out buffer.

Out may have fewer number of freames than needed for a complete iFFT. Only as many frames are written into out as fit, starting with offset offset of the complete iFFT.

h	FFT object handle	
in	pointer to input spectrum	
out	pointer to output waveform signal (has to be allocated)	
offset	Offset into complete iFFT buffer.	

#### 3.11.3.7 mha\_fft\_forward()

Complex to complex FFT (forward).

sIn and sOut need to have nfft bins (please note that **mha\_spec\_t** (p. 547) typically has nfft/2+1 bins for half-complex representation).

Warning: These openMHA FFTs adopt a nonstandard scaling scheme in which the forward transform scales by 1/N and the backward does not scale. We would recommend using the '\_scale' methods instead.

#### **Parameters**

h	FFT handle.
sIn	Input spectrum.
sOut	Output spectrum.

### 3.11.3.8 mha\_fft\_backward()

Complex to complex FFT (backward).

sIn and sOut need to have nfft bins (please note that **mha\_spec\_t** (p. 547) typically has nfft/2+1 bins for half-complex representation).

Warning: These openMHA FFTs adopt a nonstandard scaling scheme in which the forward transform scales by 1/N and the backward does not scale. We would recommend using the '\_scale' methods instead.

h	FFT handle.
sIn	Input spectrum.
sOut	Output spectrum.

#### 3.11.3.9 mha\_fft\_forward\_scale()

Complex to complex FFT (forward).

sIn and sOut need to have nfft bins (please note that **mha\_spec\_t** (p. 547) typically has nfft/2+1 bins for half-complex representation).

The \_scale methods use standard DFT scaling: There is no scaling in the forward transformation, and 1/N scaling for the backward.

#### **Parameters**

h	FFT handle.
sIn	Input spectrum.
sOut	Output spectrum.

### 3.11.3.10 mha\_fft\_backward\_scale()

Complex to complex FFT (backward).

sln and sOut need to have nfft bins (please note that **mha\_spec\_t** (p. 547) typically has nfft/2+1 bins for half-complex representation).

The \_scale methods use standard DFT scaling: There is no scaling in the forward transformation, and 1/N scaling for the backward.

h	FFT handle.
sIn	Input spectrum.
sOut	Output spectrum.

### 3.11.3.11 mha\_fft\_wave2spec\_scale()

Tranform waveform segment into spectrum.

The \_scale methods use standard DFT scaling: There is no scaling in the forward transformation, and 1/N scaling for the backward.

## **Parameters**

h	FFT handle.
in	Input waveform segment.
out	Output spectrum.

## 3.11.3.12 mha\_fft\_spec2wave\_scale()

Tranform spectrum into waveform segment.

The \_scale methods use standard DFT scaling: There is no scaling in the forward transformation, and 1/N scaling for the backward.

h	FFT handle.
in	Input spectrum.
out	Output waveform segment.

# 4 Namespace Documentation

## 4.1 acmon Namespace Reference

Namespace for displaying ac variables as parser monitors.

#### Classes

· class ac\_monitor\_t

A class for converting AC variables to Parser monitors of correct type.

class acmon\_t

## 4.1.1 Detailed Description

Namespace for displaying ac variables as parser monitors.

### 4.2 acsave Namespace Reference

#### Classes

- class acsave\_t
- · class cfq t
- struct mat4head\_t
- class save\_var\_t

## 4.3 ADM Namespace Reference

#### Classes

class ADM

Adaptive differential microphone, working for speech frequency range.

class Delay

A delay-line class which can also do subsample-delays for a limited frequency range below fs/4.

class Linearphase\_FIR

An efficient linear-phase fir filter implementation.

#### **Functions**

• static double **subsampledelay\_coeff** (double samples, double f\_design, double fs=1.0) compute IIR coefficient for subsample delay

## **Variables**

- const double **PI** = 3.14159265358979312
- const double **C** = 340
- const double **DELAY\_FREQ** = 2000
- const double **START\_BETA** = 0.5

#### 4.3.1 Function Documentation

# 4.3.1.1 subsampledelay\_coeff()

```
static double ADM::subsampledelay_coeff ( double samples, double f_design, double f_s = 1.0) [static]
```

## compute IIR coefficient for subsample delay

#### **Parameters**

	samples	Constraint: 0.0 <= samples < 1.0; Amount of sub-sample delay
	f_design	design frequency (subsample delay is accurate for this frequency)
Ī	fs	sampling rate

### Returns

IIR coefficient for subsample delay

## 4.3.2 Variable Documentation

#### 4.3.2.1 PI

```
const double ADM::PI = 3.14159265358979312
```

## 4.3.2.2 C

```
const double ADM::C = 340
```

### 4.3.2.3 DELAY\_FREQ

```
const double ADM::DELAY_FREQ = 2000
```

## 4.3.2.4 START\_BETA

```
const double ADM::START_BETA = 0.5
```

## 4.4 AuditoryProfile Namespace Reference

Namespace for classes and functions around the auditory profile (e.g., audiogram handling)

#### Classes

· class fmap\_t

A class to store frequency dependent data (e.g., HTL and UCL).

class parser\_t

Class to make the auditory profile accessible through the parser interface.

class profile\_t

The Auditory Profile class.

### 4.4.1 Detailed Description

Namespace for classes and functions around the auditory profile (e.g., audiogram handling)

The auditory profile as defined by HearCom or BMBF Modellbasierte Hoergeraete is stored in the class **AuditoryProfile::profile\_t** (p. 240). Until a complete definition is available, only the currently needed elements are implemented.

## 4.5 coherence Namespace Reference

#### Classes

- class cohflt\_if\_t
- class cohflt\_t
- · class vars t

### **Functions**

 void getcipd ( mha\_complex\_t &c, mha\_real\_t &a, const mha\_complex\_t &xl, const mha\_complex\_t &xr)

#### 4.5.1 Function Documentation

## 4.5.1.1 getcipd()

## 4.6 dc Namespace Reference

### **Classes**

- · class dc\_if\_t
- class dc\_t
- · class dc\_vars\_t
- class dc\_vars\_validator\_t
- class wb\_inhib\_cfg\_t
- class wideband\_inhib\_vars\_t

### **Functions**

unsigned int get\_audiochannels (unsigned int totalchannels, std::string acname, algo
 \_comm\_t ac)

#### 4.6.1 Function Documentation

## 4.6.1.1 get\_audiochannels()

```
unsigned int dc::get_audiochannels (
          unsigned int totalchannels,
          std::string acname,
          algo_comm_t ac )
```

## 4.7 dc\_simple Namespace Reference

### Classes

- · class dc\_if\_t
- class dc t
- class dc\_vars\_t
- class dc\_vars\_validator\_t
- class level\_smoother\_t

## **Typedefs**

- typedef MHAPlugin::plugin\_t< dc\_t > DC
- $\bullet \ \ \text{typedef} \ \ \textbf{MHAPlugin::config\_t} < \ \ \textbf{level\_smoother\_t} > \ \textbf{LEVEL}$

### **Functions**

- void **test\_fail** (const std::vector< float > &v, unsigned int s, const std::string &name)
- std::vector< float > **force\_resize** (const std::vector< float > &v, unsigned int s, const std::string &name)
- mha\_real\_t not\_zero ( mha\_real\_t x, const std::string &comment="")

## 4.7.1 Typedef Documentation

## 4.7.1.1 DC

```
typedef MHAPlugin::plugin_t< dc_t> dc_simple::DC
```

### 4.7.1.2 LEVEL

```
typedef MHAPlugin::config_t< level_smoother_t> dc_simple::LEVEL
```

### 4.7.2 Function Documentation

### 4.7.2.1 test\_fail()

```
void dc_simple::test_fail (  {\rm const~std::vector} < {\rm float} > \& \ v, \\ {\rm unsigned~int} \ s, \\ {\rm const~std::string} \ \& \ name \ )
```

## 4.7.2.2 force\_resize()

```
std::vector<float> dc_simple::force_resize ( const std::vector< float > & v, unsigned int s, const std::string & name)
```

## 4.7.2.3 not\_zero()

# 4.8 delay Namespace Reference

## Classes

• class interface\_t

## 4.9 delaysum Namespace Reference

This namespace contains the delaysum plugin.

### Classes

class delaysum\_if\_t

Interface class for the delaysum plugin.

class delaysum\_t

Runtime configuration of the delaysum plugin.

### 4.9.1 Detailed Description

This namespace contains the delaysum plugin.

## 4.10 DynComp Namespace Reference

dynamic compression related classes and functions

#### **Classes**

· class dc afterburn rt t

Real-time class for after burn effect.

• class dc\_afterburn\_t

Afterburn class, to be defined as a member of compressors.

class dc\_afterburn\_vars\_t

Variables for dc\_afterburn\_t (p. 342) class.

· class gaintable\_t

Gain table class.

#### **Functions**

mha\_real\_t interp1 (const std::vector< mha\_real\_t > &vX, const std::vector< mha~</li>
 \_real\_t > &vY, mha\_real\_t X)

One-dimensional linear interpolation.

mha\_real\_t interp2 (const std::vector< mha\_real\_t > &vX, const std::vector< mha\_real\_t > &vY, const std::vector< std::vector< mha\_real\_t > &mZ, mha\_real\_t X, mha\_real\_t Y)

Linear interpolation in a two-dimensional field.

#### 4.10.1 Detailed Description

dynamic compression related classes and functions

4.10.2 Function Documentation

## 4.10.2.1 interp1()

```
mha_real_t DynComp::interp1 (
          const std::vector< mha_real_t > & vX,
          const std::vector< mha_real_t > & vY,
          mha_real_t X )
```

One-dimensional linear interpolation.

## **Parameters**

νX	Vector with input samples.
νY	Vector with values at input samples.
X	Input value to be interpolated.

#### **Return values**

Interpolated	value $Y(X)$ at position $X$ .
--------------	--------------------------------

## 4.10.2.2 interp2()

Linear interpolation in a two-dimensional field.

#### **Parameters**

νX	Vector with input samples, first dimension.	
νY	Vector with input samples, second dimension.	
mZ	Field with values at input samples.	
X	First dimension of input value to be interpolated.	
Y	Second dimension of input value to be interpolated.	

## **Return values**

Interpolated	value Z(X,Y) at position X,Y.
--------------	-------------------------------

## 4.11 fader\_wave Namespace Reference

## **Classes**

- class fader\_wave\_if\_t
- class level\_adapt\_t

## **Typedefs**

typedef MHAPlugin::plugin\_t< level\_adapt\_t > level\_adaptor

4.11.1 Typedef Documentation

4.11.1.1 level\_adaptor

```
typedef MHAPlugin::plugin_t< level_adapt_t> fader_wave::level_adaptor
```

4.12 fftfilterbank Namespace Reference

#### Classes

- class fftfb\_interface\_t
- class fftfb\_plug\_t

4.13 gain Namespace Reference

#### Classes

- · class gain\_if\_t
- class scaler\_t

4.14 matrixmixer Namespace Reference

### Classes

- · class cfg t
- · class matmix\_t

4.15 MHA\_AC Namespace Reference

Functions and classes for Algorithm Communication (AC) support.

#### **Classes**

- class ac2matrix\_helper\_t
- class ac2matrix t

Copy AC variable to a matrix.

class acspace2matrix\_t

Copy all or a subset of all numeric AC variables into an array of matrixes.

· class double t

Insert a double precision floating point variable into the AC space.

class float t

Insert a float point variable into the AC space.

class int t

Insert a integer variable into the AC space.

class spectrum\_t

Insert a MHASignal::spectrum\_t (p. 979) class into the AC space.

- class stat\_t
- · class waveform t

Insert a MHASignal::waveform\_t (p. 993) class into the AC space.

#### **Functions**

- mha\_spec\_t get\_var\_spectrum ( algo\_comm\_t ac, const std::string &name)
   Convert an AC variable into a spectrum.
- mha\_wave\_t get\_var\_waveform ( algo\_comm\_t ac, const std::string &name)

  Convert an AC variable into a waveform.
- int **get\_var\_int** ( **algo\_comm\_t** ac, const std::string &name)

Return value of an integer scalar AC variable.

float get\_var\_float ( algo\_comm\_t ac, const std::string &name)

Return value of an floating point scalar AC variable.

• std::vector< float > **get\_var\_vfloat** ( **algo\_comm\_t** ac, const std::string &name)

Return value of an floating point vector AC variable as standard vector of floats.

#### 4.15.1 Detailed Description

Functions and classes for Algorithm Communication (AC) support.

#### 4.16 mha error helpers Namespace Reference

#### **Functions**

• unsigned **digits** (unsigned n)

Compute number of decimal digits required to represent an unsigned integer.

• unsigned **snprintf\_required\_length** (const char \*formatstring,...)

snprintf\_required\_length Compute the number of bytes (excluding the terminating nul) required to store the result of an snprintf.

#### 4.16.1 Function Documentation

## 4.16.1.1 digits()

```
unsigned mha\_error\_helpers::digits ( unsigned n )
```

Compute number of decimal digits required to represent an unsigned integer.

#### **Parameters**

*n* The unsigned integer that we want to know the number of required decimal digits for. return The number of decimal digits in n.

## 4.16.1.2 snprintf\_required\_length()

snprintf\_required\_length Compute the number of bytes (excluding the terminating nul) required to store the result of an snprintf.

#### **Parameters**

formatstring	The format string with standard printf formatstring
--------------	---

## Returns

the number of bytes required by printf without the terminating nul

## 4.17 MHA\_TCP Namespace Reference

A Namespace for TCP helper classes.

#### Classes

class Async\_Notify

Portable Multiplexable cross-thread notification.

· class Client

A portable class for a tcp client connections.

class Connection

Connection (p. 552) handles Communication between client and server, is used on both sides.

class Event\_Watcher

OS-independent event watcher, uses select on Unix and WaitForMultipleObjects on Windows.

- struct OS EVENT TYPE
- · class Server
- · class Sockaccept Event
- class Sockread\_Event

Watch socket for incoming data.

- · class Sockwrite Event
- · class Thread

A very simple class for portable threads.

- · class Timeout Event
- class Timeout\_Watcher

OS-independent event watcher with internal fixed-end-time timeout.

· class Wakeup\_Event

A base class for asynchronous wakeup events.

## **Typedefs**

typedef int SOCKET

#### **Functions**

std::string STRERROR (int err)

Portable conversion from error number to error string.

std::string HSTRERROR (int err)

Portable conversion from hostname error number to error string.

int N ERRNO ()

Portable access to last network error number.

• int H ERRNO ()

Portable access to last hostname error number.

int **G\_ERRNO** ()

Portable access to last non-network error number.

• double dtime ()

Time access function for system's high resolution time, retrieve current time as double.

double dtime (const struct timeval &tv)

Time access function for unix' high resolution time, converts struct timeval to double.

• struct timeval **stime** (double d)

Time access function for unix' high resolution time, converts time from double to struct timeval.

## 4.17.1 Detailed Description

A Namespace for TCP helper classes.

4.17.2 Typedef Documentation

## 4.17.2.1 SOCKET

```
typedef int MHA_TCP::SOCKET
```

4.17.3 Function Documentation

## 4.17.3.1 STRERROR()

```
std::string MHA_TCP::STRERROR (
    int err )
```

Portable conversion from error number to error string.

## 4.17.3.2 HSTRERROR()

Portable conversion from hostname error number to error string.

## 4.17.3.3 N\_ERRNO()

```
int MHA_TCP::N_ERRNO ( )
```

Portable access to last network error number.

## 4.17.3.4 H\_ERRNO()

```
int MHA_TCP::H_ERRNO ( )
```

Portable access to last hostname error number.

## 4.17.3.5 G\_ERRNO()

```
int MHA_TCP::G_ERRNO ( )
```

Portable access to last non-network error number.

```
4.17.3.6 dtime() [1/2] double MHA_TCP::dtime ( )
```

Time access function for system's high resolution time, retrieve current time as double.

Time access function for unix' high resolution time, converts struct timeval to double.

## 4.17.3.8 stime()

```
struct timeval MHA_TCP::stime ( double d )
```

Time access function for unix' high resolution time, converts time from double to struct timeval.

## 4.18 mhachain Namespace Reference

#### Classes

- class chain\_base\_t
- class mhachain\_t
- class plugs\_t

## 4.19 MHAEvents Namespace Reference

Collection of event handling classes.

#### **Classes**

- class connector\_base\_t
- class connector t
- · class emitter t

Class for emitting openMHA events.

class patchbay\_t

Patchbay which connects any event emitter with any member function of the parameter class.

### 4.19.1 Detailed Description

Collection of event handling classes.

## 4.20 MHAFilter Namespace Reference

Namespace for IIR and FIR filter classes.

#### Classes

- class adapt\_filter\_param\_t
- · class adapt\_filter\_state\_t
- class adapt\_filter\_t

Adaptive filter.

class blockprocessing\_polyphase\_resampling\_t

A class that does polyphase resampling and takes into account block processing.

class complex\_bandpass\_t

Complex bandpass filter.

· class diff t

Differentiator class (non-normalized)

class fftfilter\_t

FFT based FIR filter implementation.

class fftfilterbank\_t

FFT based FIR filterbank implementation.

class filter\_t

Generic IIR filter class.

class gamma\_flt\_t

Class for gammatone filter.

- class iir\_filter\_state\_t
- class iir\_filter\_t

IIR filter class wrapper for integration into parser structure.

class iir\_ord1\_real\_t

First order recursive filter.

class o1\_ar\_filter\_t

First order attack-release lowpass filter.

· class o1flt lowpass t

First order low pass filter.

class o1flt\_maxtrack\_t

First order maximum tracker.

class o1flt\_mintrack\_t

First order minimum tracker.

· class partitioned convolution t

A filter class for partitioned convolution.

class polyphase\_resampling\_t

A class that performs polyphase resampling.

• class resampling\_filter\_t

Hann shaped low pass filter for resampling.

class smoothspec\_t

Smooth spectral gains, create a windowed impulse response.

- · class thirdoctave\_analyzer\_t
- struct transfer\_function\_t

a structure containing a source channel number, a target channel number, and an impulse response.

struct transfer\_matrix\_t

A sparse matrix of transfer function partitionss.

#### **Functions**

- void make\_friendly\_number ( mha\_real\_t &x)
- void make friendly number ( mha complex t &x)
- void make\_friendly\_number (double &x)
- void o1\_lp\_coeffs (const mha\_real\_t tau, const mha\_real\_t fs, mha\_real\_t &c1, mha\_real\_t &c2)

Set first order filter coefficients from time constant and sampling rate.

void butter\_stop\_ord1 (double \*A, double \*B, double f1, double f2, double fs)

Setup a first order butterworth band stop filter.

• MHASignal::waveform\_t \* spec2fir (const mha\_spec\_t \*spec, const unsigned int fftlen, const MHAWindow::base\_t &window, const bool minphase)

Create a windowed impulse response/FIR filter coefficients from a spectrum.

• unsigned **gcd** (unsigned a, unsigned b)

greatest common divisor

double sinc (double x)

 $\sin(x)/x$  function, coping with x=0.

• std::pair< unsigned, unsigned > **resampling\_factors** (float source\_sampling\_rate, float target\_sampling\_rate, float factor=1.0f)

Computes rational resampling factor from two sampling rates.

#### 4.20.1 Detailed Description

Namespace for IIR and FIR filter classes.

#### 4.20.2 Function Documentation

mha\_real\_t & c1,
mha\_real\_t & c2 )

Set first order filter coefficients from time constant and sampling rate.

tau	Time constant
fs	Sampling rate

## **Return values**

c1	Recursive filter coefficient
c2	Non-recursive filter coefficient

## 4.20.2.5 butter\_stop\_ord1()

Setup a first order butterworth band stop filter.

This function calculates the filter coefficients of a first order butterworth band stop filter.

#### **Return values**

Α	recursive filter coefficients	
В	non recursive filter coefficients	

### **Parameters**

f1	lower frequency
f2	upper frequency
fs	sample frequency

## 4.20.2.6 spec2fir()

Create a windowed impulse response/FIR filter coefficients from a spectrum.

spec	Input spectrum	
------	----------------	--

#### **Parameters**

fftlen	FFT length of spectrum
window	Window shape (with length, e.g. initialized with MHAWindow::hanning(54)).
minphase	Flag, true if original phase should be discarded and replaced by a minimal phase function.

## 4.20.2.7 gcd()

```
unsigned MHAFilter::gcd (
          unsigned a,
           unsigned b) [inline]
```

greatest common divisor

## 4.20.2.8 sinc()

 $\sin(x)/x$  function, coping with x=0.

This is the historical sinc function, not the normalized sinc function.

## 4.20.2.9 resampling\_factors()

Computes rational resampling factor from two sampling rates.

The function will fail if either sampling\_rate \* factor is not an integer

source_sampling_rate	The original sampling rate
target_sampling_rate	The desired sampling rate
factor	A helper factor to use for non-integer sampling rates

#### Returns

a pair that contains first the upsampling factor and second the downsampling factor required for the specified resampling.

## **Exceptions**

## 4.21 MHAIOJack Namespace Reference

JACK IO.

#### Classes

class io\_jack\_t
 Main class for JACK IO.

## 4.21.1 Detailed Description

JACK IO.

## 4.22 MHAIOPortAudio Namespace Reference

## Classes

- class device\_info\_t
- class io\_portaudio\_t

Main class for Portaudio sound IO.

#### **Functions**

• static std::string parserFriendlyName (const std::string &in)

## 4.22.1 Function Documentation

#### 4.22.1.1 parserFriendlyName()

### 4.23 MHAJack Namespace Reference

Classes and functions for openMHA and JACK interaction.

#### Classes

· class client\_avg\_t

Generic JACK client for averaging a system response across time.

class client noncont t

Generic client for synchronous playback and recording of waveform fragments.

· class client\_t

Generic asynchronous JACK client.

class port\_t

Class for one channel/port.

#### **Functions**

void io ( mha\_wave\_t \*s\_out, mha\_wave\_t \*s\_in, const std::string &name, const std
 ::vector< std::string > &p\_out, const std::vector< std::string > &p\_in, float \*srate=NULL,
 unsigned int \*fragsize=NULL, bool use\_jack\_transport=false)

Functional form of generic client for synchronous playback and recording of waveform fragments.

std::vector< unsigned int > get\_port\_capture\_latency (const std::vector< std::string > &ports)

Return the JACK port latency of ports.

std::vector< int > get\_port\_capture\_latency\_int (const std::vector< std::string > &ports)

Return the JACK port latency of ports.

std::vector< unsigned int > get\_port\_playback\_latency (const std::vector< std::string > &ports)

Return the JACK port latency of ports.

std::vector< int > get\_port\_playback\_latency\_int (const std::vector< std::string > &ports)

### 4.23.1 Detailed Description

Classes and functions for openMHA and JACK interaction.

#### 4.23.2 Function Documentation

## 4.23.2.1 io()

Functional form of generic client for synchronous playback and recording of waveform fragments.

### 4.23.2.2 get\_port\_capture\_latency()

Return the JACK port latency of ports.

#### **Parameters**

```
ports Ports to be tested
```

#### **Returns**

Latency vector (one entry for each port)

## 4.23.2.3 get\_port\_capture\_latency\_int()

Return the JACK port latency of ports.

#### **Parameters**

ports	Ports to be tested
20110	1 0110 10 20 100104

#### **Returns**

Latency vector (one entry for each port)

## 4.23.2.4 get\_port\_playback\_latency()

Return the JACK port latency of ports.

#### **Parameters**

```
ports Ports to be tested
```

#### **Returns**

Latency vector (one entry for each port)

## 4.23.2.5 get\_port\_playback\_latency\_int()

## 4.24 MHAKernel Namespace Reference

## **Classes**

- · class algo\_comm\_class\_t
- class comm\_var\_map\_t

## **Functions**

algo\_comm\_class\_t \* algo\_comm\_safe\_cast (void \*)

#### 4.24.1 Function Documentation

## 4.24.1.1 algo\_comm\_safe\_cast()

```
\label{eq:mhakernel::algo_comm_class_t} \mbox{ * MHAKernel::algo_comm_safe_cast (} \\ \mbox{void * $h$ )}
```

## 4.25 MHAMultiSrc Namespace Reference

Collection of classes for selecting audio chunks from multiple sources.

#### Classes

- class base\_t
   Base class for source selection.
- class channel t
- · class channels\_t
- · class spectrum\_t
- class waveform\_t

## 4.25.1 Detailed Description

Collection of classes for selecting audio chunks from multiple sources.

## 4.26 MHAOvIFilter Namespace Reference

Namespace for overlapping FFT based filter bank classes and functions.

## **Namespaces**

- barkscale
- FreqScaleFun

Transform functions from linear scale in Hz to new frequency scales.

ShapeFun

Shape functions for overlapping filters.

#### **Classes**

```
    class band_descriptor_t
```

- class fftfb\_ac\_info\_t
- · class fftfb t

FFT based overlapping filter bank.

· class fftfb\_vars\_t

Set of configuration variables for FFT-based overlapping filters.

- class fscale\_bw\_t
- · class fscale t
- class fspacing\_t

Class for frequency spacing, used by filterbank shape generator class.

- class overlap\_save\_filterbank\_analytic\_t
- · class overlap\_save\_filterbank\_t

A time-domain minimal phase filter bank with frequency shapes from **MHAOvIFilter::fftfb\_t** (p. 741).

· class scale var t

## **Typedefs**

```
typedef mha_real_t() scale_fun_t( mha_real_t)
```

## 4.26.1 Detailed Description

Namespace for overlapping FFT based filter bank classes and functions.

4.26.2 Typedef Documentation

```
4.26.2.1 scale_fun_t
```

```
typedef mha_real_t() MHAOvlFilter::scale_fun_t( mha_real_t)
```

## 4.27 MHAOvIFilter::barkscale Namespace Reference

#### Classes

- · class bark2hz t
- · class hz2bark t

#### **Variables**

- mha\_real\_t vfreq [ BARKSCALE\_ENTRIES]
- mha\_real\_t vbark [ BARKSCALE\_ENTRIES]

#### 4.27.1 Variable Documentation

```
4.27.1.1 vfreq
    mha_real_t MHAOvlFilter::barkscale::vfreq
4.27.1.2 vbark
```

mha\_real\_t MHAOvlFilter::barkscale::vbark

## 4.28 MHAOvIFilter::FreqScaleFun Namespace Reference

Transform functions from linear scale in Hz to new frequency scales.

#### **Functions**

mha\_real\_t hz2hz ( mha\_real\_t x)

Dummy scale transformation Hz to Hz.

- mha\_real\_t hz2khz ( mha\_real\_t x)
- mha\_real\_t hz2octave ( mha\_real\_t x)
- mha real t hz2third octave ( mha real t x)
- mha\_real\_t hz2bark ( mha\_real\_t x)

Transformation to bark scale.

- mha\_real\_t hz2bark\_analytic ( mha\_real\_t)
- mha\_real\_t hz2erb ( mha\_real\_t)
- mha real t hz2erb glasberg1990 ( mha real t)
- mha\_real\_t hz2log ( mha\_real\_t x)

Third octave frequency scale.

mha\_real\_t inv\_scale ( mha\_real\_t, mha\_real\_t(\*)( mha\_real\_t))

### 4.28.1 Detailed Description

Transform functions from linear scale in Hz to new frequency scales.

#### 4.28.2 Function Documentation

Dummy scale transformation Hz to Hz.

This function implements a dummy scale transformation (linear frequency scale).

#### **Parameters**

```
x Input frequency in Hz
```

#### **Returns**

Frequency in Hz

```
4.28.2.2 hz2khz()
```

Transformation to bark scale.

This function implements a critical band rate (bark) scale.

mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2bark (

mha\_real\_t x )

#### **Parameters**

```
x Input frequency in Hz
```

#### **Returns**

Critical band rate in Bark

Third octave frequency scale.

mha\_real\_t x )

This function implements a third octave scale. Frequencies below 16 Hz are mapped to 16 Hz.

#### **Parameters**

x Frequency in Hz

#### **Returns**

Third octaves relative to 1000 Hz

## 4.29 MHAOvlFilter::ShapeFun Namespace Reference

Shape functions for overlapping filters.

#### **Functions**

- mha\_real\_t rect ( mha\_real\_t x)
   Filter shape function for rectangular filters.
- mha\_real\_t linear ( mha\_real\_t x)
   Filter shape function for sawtooth filters.
- mha\_real\_t hann ( mha\_real\_t x)
   Filter shape function for hanning shaped filters.
- mha\_real\_t expflt ( mha\_real\_t)
- mha\_real\_t gauss ( mha\_real\_t)

#### 4.29.1 Detailed Description

Shape functions for overlapping filters.

## 4.29.2 Function Documentation

Filter shape function for rectangular filters.

This function creates rectangular filter shapes. The edge is exactly half way between two center frequencies (on a given scale).

#### **Parameters**

```
x Input value in the range [-1,1].
```

#### **Returns**

Weigth function in the range [0,1]

## 4.29.2.2 linear()

Filter shape function for sawtooth filters.

This function creates sawtooth filter shapes. They rise linearly form 0 to 1 in the interval from the lower neighbor center frequency to the band center frequency and from 1 to 0 in the interval from the band center frequency to the upper neighbour band center frequency. Linear means linear on a given frequency scale.

#### **Parameters**

```
x Input value in the range [-1,1].
```

#### **Returns**

Weigth function in the range [0,1]

## 4.29.2.3 hann()

Filter shape function for hanning shaped filters.

This function creates hanning window shaped filters.

```
x Input value in the range [-1,1].
```

#### **Returns**

Weigth function in the range [0,1]

## 4.30 MHAParser Namespace Reference

Name space for the openMHA-Parser configuration language.

#### **Namespaces**

StrCnv

String converter namespace.

#### Classes

· class base\_t

Base class for all parser items.

class bool\_mon\_t

Monitor with string value.

· class bool t

Variable with a boolean value ("yes"/"no")

- class c\_ifc\_parser\_t
- class commit\_t

Parser variable with event-emission functionality.

class complex\_mon\_t

Monitor with complex value.

class complex\_t

Variable with complex value.

- class entry\_t
- class expression\_t

· class float\_mon\_t

Monitor with float value.

· class float\_t

Variable with float value.

class int\_mon\_t

Monitor variable with int value.

· class int t

Variable with integer value.

class keyword\_list\_t

Keyword list class.

· class kw\_t

Variable with keyword list value.

class mcomplex\_mon\_t

Matrix of complex numbers monitor.

class mcomplex\_t

Matrix variable with complex value.

class mfloat\_mon\_t

Matrix of floats monitor.

class mfloat\_t

Matrix variable with float value.

- · class mhaconfig mon t
- class mhapluginloader\_t

Class to create a plugin loader in a parser, including the load logic.

class monitor t

Base class for monitors and variable nodes.

class parser\_t

Parser node class.

class range var t

Base class for all variables with a numeric value range.

class string\_mon\_t

Monitor with string value.

class string\_t

Variable with a string value.

class variable\_t

Base class for variable nodes.

class vcomplex\_mon\_t

Monitor with vector of complex values.

class vcomplex\_t

Vector variable with complex value.

class vfloat\_mon\_t

Vector of floats monitor.

class vfloat\_t

Vector variable with float value.

· class vint mon t

Vector of ints monitor.

class vint\_t

Variable with vector<int> value.

class vstring\_mon\_t

Vector of monitors with string value.

class vstring\_t

Vector variable with string values.

class window t

MHA configuration interface for a window function generator.

## **Typedefs**

- typedef std::string(base\_t::\* opact\_t) ( expression\_t &)
- typedef std::string(base\_t::\* query\_t) (const std::string &)
- typedef std::map< std::string, opact\_t > opact\_map\_t
- typedef std::map< std::string, query\_t > query\_map\_t
- typedef std::list< entry\_t > entry\_map\_t
- typedef int(\* c parse cmd t) (void \*, const char \*, char \*, unsigned int)
- typedef const char \*(\* c\_parse\_err\_t) (void \*, int)

#### **Functions**

- int **get precision** ()
- std::string **commentate** (const std::string &s)
- void **trim** (std::string &s)
- std::string cfg dump (base t \*, const std::string &)
- std::string cfg dump short (base t \*, const std::string &)
- std::string all\_dump ( base\_t \*, const std::string &)
- std::string **mon\_dump** ( **base\_t** \*, const std::string &)
- std::string all\_ids ( base\_t \*, const std::string &, const std::string &="")
- void strreplace (std::string &, const std::string &, const std::string &)
   string replace function
- void **envreplace** (std::string &s)

#### 4.30.1 Detailed Description

Name space for the openMHA-Parser configuration language.

This namespace contains all classes which are needed for the implementation of the open 
MHA configuration language. For details on the script language itself please see section **The**openMHA configuration language (p. 35).

#### 4.30.2 List of valid MHAParser items

```
• Sub-parser: parser_t (p. 833)
```

```
Variables:
```

```
Numeric variables: int_t (p. 803), vint_t (p. 864), float_t (p. 797), vfloat_t (p. 859), mfloat_t (p. 820)
Other variables: string_t (p. 847), vstring_t (p. 869), kw_t (p. 810), bool_t (p. 780)
```

Monitors:

```
Numeric monitors: int_mon_t (p. 800), vint_mon_t (p. 862), float_mon_t (p. 795), vfloat_mon_t (p. 857)
mfloat_mon_t (p. 818)
mcomplex_mon_t (p. 814)
Other monitors: bool_mon_t (p. 778), string_mon_t (p. 845), vstring_mon_t (p. 867)
```

Members can be inserted into the configuration namespace by using MHAParser::insert\_item() or the **insert\_member()** (p. 1258) macro.

#### 4.30.3 Typedef Documentation

```
4.30.3.1 opact_t

typedef std::string(base_t::* MHAParser::opact_t) ( expression_t &)

4.30.3.2 query_t

typedef std::string(base_t::* MHAParser::query_t) (const std::string &)

4.30.3.3 opact_map_t

typedef std::map<std::string, opact_t> MHAParser::opact_map_t

4.30.3.4 query_map_t

typedef std::map<std::string, query_t> MHAParser::query_map_t
```

```
4.30.3.5 entry_map_t
typedef std::list< entry_t> MHAParser::entry_map_t
4.30.3.6 c_parse_cmd_t
typedef int(* MHAParser::c_parse_cmd_t) (void *, const char *, char *, unsigned int)
4.30.3.7 c_parse_err_t
typedef const char*(* MHAParser::c_parse_err_t) (void *, int)
4.30.4 Function Documentation
4.30.4.1 get_precision()
int MHAParser::get_precision ( )
4.30.4.2 commentate()
std::string MHAParser::commentate (
           const std::string & s )
4.30.4.3 trim()
void MHAParser::trim (
            std::string & s)
4.30.4.4 cfg_dump()
std::string MHAParser::cfg_dump (
            base_t * p,
            const std::string & pref )
```

# 4.30.4.5 cfg\_dump\_short() std::string MHAParser::cfg\_dump\_short ( $base\_t * p,$ const std::string & pref ) 4.30.4.6 all\_dump() std::string MHAParser::all\_dump ( base\_t \* p, const std::string & pref ) 4.30.4.7 mon\_dump() std::string MHAParser::mon\_dump ( $base\_t * p,$ const std::string & pref ) 4.30.4.8 all\_ids() std::string MHAParser::all\_ids ( $base\_t * p,$ const std::string & pref, const std::string & id = "" ) 4.30.4.9 strreplace() void MHAParser::strreplace ( std::string & s, const std::string & arg, const std::string & rep )

**Parameters** 

s	target string
arg	search pattern
rep	replace pattern

string replace function

#### 4.30.4.10 envreplace()

```
void MHAParser::envreplace ( std::string \& s )
```

## 4.31 MHAParser::StrCnv Namespace Reference

String converter namespace.

#### **Functions**

• int **num\_brackets** (const std::string &s)

Return number of brackets at beginning and end of string.

- int bracket\_balance (const std::string &s)
- void **str2val** (const std::string &, bool &)

Convert from string.

• void **str2val** (const std::string &, float &)

Convert from string.

void str2val (const std::string &, mha\_complex\_t &)

Convert from string.

• void **str2val** (const std::string &, int &)

Convert from string.

void str2val (const std::string &, keyword list t &)

Convert from string.

• void **str2val** (const std::string &, std::string &)

Convert from string.

template<class arg\_t >

void **str2val** (const std::string &s, std::vector< arg t > &val)

Converter for vector types.

• template<>

```
void str2val < mha\_real\_t > (const std::string &s, std::vector < mha\_real\_t > &v)
```

Converter for vector<mha\_real\_t> with Matlab-style expansion.

 $\bullet \ \ template\!<\!class\ arg\_t>$ 

```
void str2val (const std::string &s, std::vector< std::vector< arg_t >> &val)
```

Converter for matrix types.

• std::string val2str (const bool &)

Convert to string.

• std::string val2str (const float &)

Convert to string.

std::string val2str (const mha\_complex\_t &)

Convert to string.

• std::string val2str (const int &)

Convert to string.

std::string val2str (const keyword\_list\_t &)

Convert to string.

• std::string **val2str** (const std::string &)

Convert to string.

• std::string val2str (const std::vector< float > &)

Convert to string.

std::string val2str (const std::vector< mha\_complex\_t > &)

Convert to string.

std::string val2str (const std::vector< int > &)

Convert to string.

std::string val2str (const std::vector< std::string > &)

Convert to string.

• std::string val2str (const std::vector< std::vector< float > > &)

Convert to string.

- std::string val2str (const std::vector< std::vector< mha\_complex\_t >> &)

Convert to string.

## 4.31.1 Detailed Description

String converter namespace.

The functions defined in this namespace manage the conversions from C++ variables to strings and back. It was tried to keep a matlab compatible string format for vectors and vectors of vectors.

## 4.31.2 Function Documentation

#### 4.31.2.1 num\_brackets()

Return number of brackets at beginning and end of string.

#### **Parameters**

s String

#### **Returns**

Number of brackets, or -1 for empty string

Convert from string.

Convert from string.

Convert from string.

Convert from string.

```
4.31.2.7 str2val() [5/8]
void MHAParser::StrCnv::str2val (
            const std::string & s,
             MHAParser::keyword_list_t & v )
Convert from string.
4.31.2.8 str2val() [6/8]
void MHAParser::StrCnv::str2val (
            const std::string & s,
            std::string & v )
Convert from string.
4.31.2.9 str2val() [7/8]
template<class arg_t >
void MHAParser::StrCnv::str2val (
           const std::string & s,
            std::vector< arg_t > & val )
Converter for vector types.
4.31.2.10 str2val< mha_real_t >()
template<>
void MHAParser::StrCnv::str2val< mha_real_t > (
            const std::string & s,
            \verb|std::vector<| mha_real_t > & v | |
Converter for vector<mha_real_t> with Matlab-style expansion.
4.31.2.11 str2val() [8/8]
template<class arg_t >
void MHAParser::StrCnv::str2val (
```

Converter for matrix types.

const std::string & s,

std::vector< std::vector< arg\_t > > & val )

```
4.31.2.12 val2str() [1/12]
std::string MHAParser::StrCnv::val2str (
            const bool & v )
Convert to string.
4.31.2.13 val2str() [2/12]
std::string MHAParser::StrCnv::val2str (
            const float & v )
Convert to string.
4.31.2.14 val2str() [3/12]
std::string MHAParser::StrCnv::val2str (
           const mha_complex_t & v )
Convert to string.
4.31.2.15 val2str() [4/12]
std::string MHAParser::StrCnv::val2str (
           const int & v )
Convert to string.
4.31.2.16 val2str() [5/12]
std::string MHAParser::StrCnv::val2str (
            const keyword_list_t & v )
```

Convert to string.

```
4.31.2.17 val2str() [6/12]
std::string MHAParser::StrCnv::val2str (
           const std::string & v )
Convert to string.
4.31.2.18 val2str() [7/12]
std::string MHAParser::StrCnv::val2str (
           const std::vector< float > & v )
Convert to string.
4.31.2.19 val2str() [8/12]
std::string MHAParser::StrCnv::val2str (
           const std::vector< mha_complex_t > & v )
Convert to string.
4.31.2.20 val2str() [9/12]
std::string MHAParser::StrCnv::val2str (
           const std::vector< int > \& v)
Convert to string.
4.31.2.21 val2str() [10/12]
std::string MHAParser::StrCnv::val2str (
            const std::vector< std::string > & v )
```

Convert to string.

# 4.32 MHAPlugin Namespace Reference

Namespace for openMHA plugin class templates and thread-safe runtime configurations.

#### Classes

Convert to string.

- · class cfg\_chain\_t
- class config\_t

Template class for thread safe configuration.

class plugin\_t

The template class for C++ openMHA plugins.

### 4.32.1 Detailed Description

Namespace for openMHA plugin class templates and thread-safe runtime configurations.

### 4.33 MHAPlugin\_Resampling Namespace Reference

#### Classes

- class resampling\_if\_t
- class resampling\_t

### 4.34 MHAPlugin\_Split Namespace Reference

#### **Classes**

· class domain handler t

Handles domain-specific partial input and output signal.

class dummy\_threads\_t

Dummy specification of a thread platform: This class implements everything in a single thread.

class posix\_threads\_t

Posix threads specification of thread platform.

· class split t

Implements split plugin.

· class splitted part t

The **splitted\_part\_t** (p. 914) instance manages the plugin that performs processing on the reduced set of channels.

class thread\_platform\_t

Basic interface for encapsulating thread creation, thread priority setting, and synchronization on any threading platform (i.e., pthreads or win32threads).

class uni\_processor\_t

An interface to a class that sports a process method with no parameters and no return value.

#### **Enumerations**

enum { INVALID THREAD PRIORITY = 9999999999 }

Invalid thread priority.

### 4.34.1 Detailed Description

A namespace for the split plugin. Helps testability and documentation.

### 4.34.2 Enumeration Type Documentation

### 4.34.2.1 anonymous enum

anonymous enum

Invalid thread priority.

### **Enumerator**

INVALID\_THREAD\_PRIORITY

### 4.35 MHASignal Namespace Reference

Namespace for audio signal handling and processing classes.

#### Classes

· class async\_rmslevel\_t

Class for asynchronous level metering.

- class delay\_spec\_t
- · class delay\_t

Class to realize a simple delay of waveform streams.

class delay\_wave\_t

Delayline containing wave fragments.

· class doublebuffer\_t

Double-buffering class.

- · class fft\_t
- · class hilbert fftw t
- · class hilbert\_t

Hilbert transformation of a waveform segment.

· class loop wavefragment t

Copy a fixed waveform fragment to a series of waveform fragments of other size.

· class matrix t

n-dimensional matrix with real or complex floating point values.

· class minphase t

Minimal phase function.

· class quantizer\_t

Simple simulation of fixpoint quantization.

class ringbuffer\_t

A ringbuffer class for time domain audio signal, which makes no assumptions with respect to fragment size.

class schroeder\_t

Schroeder tone complex class.

class spectrum\_t

a signal processing class for spectral data (based on **mha\_spec\_t** (p. 547))

- class stat\_t
- · class subsample\_delay\_t

implements subsample delay in spectral domain.

· class uint vector t

Vector of unsigned values, used for size and index description of n-dimensional matrixes.

class waveform t

signal processing class for waveform data (based on mha\_wave\_t (p. 583))

#### **Functions**

• void **for\_each** ( **mha\_wave\_t** \*s, **mha\_real\_t**(\*fun)( **mha\_real\_t**))

Apply a function to each element of a **mha\_wave\_t** (p. 583).

mha\_real\_t lin2db ( mha\_real\_t x)

Conversion from linear scale to dB (no SPL reference)

mha\_real\_t db2lin ( mha\_real\_t x)

Conversion from dB scale to linear (no SPL reference)

mha\_real\_t pa2dbspl ( mha\_real\_t x)

Conversion from linear Pascal scale to dB SPL.

• mha\_real\_t pa22dbspl ( mha\_real\_t x, mha\_real\_t eps=1e-20f)

Conversion from squared Pascal scale to dB SPL.

mha\_real\_t dbspl2pa ( mha\_real\_t x)

Conversion from dB SPL to linear Pascal scale.

mha\_real\_t smp2sec ( mha\_real\_t n, mha\_real\_t srate)
 conversion from samples to seconds

mha\_real\_t sec2smp (mha\_real\_t sec, mha\_real\_t srate)
 conversion from seconds to samples

- mha\_real\_t bin2freq ( mha\_real\_t bin, unsigned fftlen, mha\_real\_t srate)
   conversion from fft bin index to frequency
- mha\_real\_t freq2bin ( mha\_real\_t freq, unsigned fftlen, mha\_real\_t srate)
   conversion from frequency to fft bin index
- mha\_real\_t smp2rad (mha\_real\_t samples, unsigned bin, unsigned fftlen)
   conversion from delay in samples to phase shift
- mha\_real\_t rad2smp ( mha\_real\_t phase\_shift, unsigned bin, unsigned fftlen)
   conversion from phase shift to delay in samples
- template < class elem\_type >

std::vector< elem\_type > **dupvec** (std::vector< elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size.

template < class elem\_type >

std::vector< elem\_type > dupvec\_chk (std::vector< elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size, check for dimension.

void copy\_channel ( mha\_spec\_t &self, const mha\_spec\_t &src, unsigned sch, unsigned dch)

Copy one channel of a source signal.

void copy\_channel ( mha\_wave\_t &self, const mha\_wave\_t &src, unsigned src\_← channel, unsigned dest\_channel)

Copy one channel of a source signal.

- mha\_real\_t rmslevel (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen)

  Return RMS level of a spectrum channel.
- mha\_real\_t colored\_intensity (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen, mha\_real\_t sqfreq\_response[])

Colored spectrum intensity.

- mha\_real\_t maxabs (const mha\_spec\_t &s, unsigned int channel)
   Find maximal absolute value.
- mha\_real\_t rmslevel (const mha\_wave\_t &s, unsigned int channel)

Return RMS level of a waveform channel.

mha\_real\_t maxabs (const mha\_wave\_t &s, unsigned int channel)

Find maximal absolute value.

mha\_real\_t maxabs (const mha\_wave\_t &s)

Find maximal absolute value.

mha real t max (const mha wave t &s)

Find maximal value.

• mha real t min (const mha wave t &s)

Find minimal value.

mha\_real\_t sumsqr\_channel (const mha\_wave\_t &s, unsigned int channel)

Calculate sum of squared values in one channel.

mha\_real\_t sumsqr\_frame (const mha\_wave\_t &s, unsigned int frame)

Calculate sum over all channels of squared values.

- void scale ( mha\_spec\_t \*dest, const mha\_wave\_t \*src)
- void limit ( mha\_wave\_t &s, const mha\_real\_t & min, const mha\_real\_t & max)

Limit the singal in the waveform buffer to the range [min, max].

template<class elem\_type >

elem\_type kth\_smallest (elem\_type array[], unsigned n, unsigned k)

Fast search for the kth smallest element of an array.

template < class elem type >

elem\_type median (elem\_type array[], unsigned n)

Fast median search.

template<class elem\_type >

elem\_type **mean** (const std::vector< elem\_type > &data, elem\_type start\_val)

Calculate average of elements in a vector.

template < class elem\_type >

std::vector< elem\_type > **quantile** (std::vector< elem\_type > data, const std::vector< elem\_type > &p)

Calculate quantile of elements in a vector.

- void **saveas\_mat4** (const **mha\_spec\_t** &data, const std::string &varname, FILE \*fh)

  Save a openMHA spectrum as a variable in a Matlab4 file.
- void **saveas\_mat4** (const **mha\_wave\_t** &data, const std::string &varname, FILE \*fh)

  Save a openMHA waveform as a variable in a Matlab4 file.
- void saveas\_mat4 (const std::vector< mha\_real\_t > &data, const std::string &varname,
   FILE \*fh)

Save a float vector as a variable in a Matlab4 file.

void copy\_permuted ( mha\_wave\_t \*dest, const mha\_wave\_t \*src)

Copy contents of a waveform to a permuted waveform.

#### Variables

• unsigned long int signal counter = 0

Signal counter to produce signal ID strings.

#### 4.35.1 Detailed Description

Namespace for audio signal handling and processing classes.

#### 4.35.2 Function Documentation

## 4.35.2.1 scale()

Limit the singal in the waveform buffer to the range [min, max].

const mha\_real\_t & max )

#### **Parameters**

s	The signal to limit. The signal in this wave buffer is modified.	
min	lower limit	
max	upper limit	

### 4.35.2.3 kth\_smallest()

Fast search for the kth smallest element of an array.

The order of elements is altered, but not completely sorted. Using the algorithm from N. Wirth, published in "Algorithms + data structures = programs", Prentice-Hall, 1976

#### **Parameters**

array	Element array
-------	---------------

#### **Postcondition**

The order of elements in the array is altered. array[k] then holds the result.

#### **Parameters**

```
n number of elements in array
```

### Precondition

```
n >= 1
```

#### **Parameters**

```
k The k'th smalles element is returned: k = 0 returns the minimum, k = (n-1)/2 returns the median, k=(n-1) returns the maximum
```

### Precondition

k < n

### **Returns**

The kth smallest array element

### 4.35.2.4 median()

#### Fast median search.

The order of elements is altered, but not completely sorted.

### **Parameters**

array	Element array

#### **Postcondition**

The order of elements in the array is altered. array[(n-1)/2] then holds the median.

#### **Parameters**

```
n number of elements in array
```

### Precondition

```
n >= 1
```

#### **Returns**

The median of the array elements

#### 4.35.2.5 mean()

Calculate average of elements in a vector.

#### **Parameters**

data	Input vector
start_val	Value for initialization of the return value before sum.

### Returns

The average of the vector elements

#### 4.35.2.6 quantile()

Calculate quantile of elements in a vector.

#### **Parameters**

data	Input vector
р	Vector of probability values.

#### **Returns**

Vector of quantiles of input data, one entry for each probability value.

Save a openMHA spectrum as a variable in a Matlab4 file.

### **Parameters**

data	openMHA spectrum to be saved.	
varname	Matlab variable name (Matlab4 limitations on maximal length are not checked).	
fh File handle to Matlab4 file.		

Save a openMHA waveform as a variable in a Matlab4 file.

### **Parameters**

data	openMHA waveform to be saved.	
varname	Matlab variable name (Matlab4 limitations on maximal length are not checked).	
fh	File handle to Matlab4 file.	

### 4.35.2.9 saveas\_mat4() [3/3]

Save a float vector as a variable in a Matlab4 file.

#### **Parameters**

data	Float vector to be saved.	
varname	Matlab variable name (Matlab4 limitations on maximal length are not checked).	
fh	File handle to Matlab4 file.	

### 4.35.2.10 copy\_permuted()

Copy contents of a waveform to a permuted waveform.

### **Parameters**

dest	Destination waveform
src	Source waveform

The total size of src and dest must be the same, num\_frames and num\_channels must be exchanged in dest.

### 4.35.3 Variable Documentation

#### 4.35.3.1 signal\_counter

```
unsigned long int MHASignal::signal_counter = 0
```

Signal counter to produce signal ID strings.

### 4.36 MHASndFile Namespace Reference

### Classes

- class sf\_t
- class sf\_wave\_t

### 4.37 MHATableLookup Namespace Reference

Namespace for table lookup classes.

### Classes

class linear\_table\_t

Class for interpolation with equidistant x values.

- class table\_t
- class xy\_table\_t

Class for interpolation with non-equidistant x values.

#### 4.37.1 Detailed Description

Namespace for table lookup classes.

### 4.38 MHAWindow Namespace Reference

Collection of Window types.

### Classes

· class bartlett\_t

Bartlett window.

class base\_t

Common base for window types.

class blackman\_t

Blackman window.

· class fun t

Generic window based on a generator function.

class hamming\_t

Hamming window.

class hanning\_t

von-Hann window

class rect\_t

Rectangular window.

· class user\_t

User defined window.

#### **Functions**

• float rect (float)

Rectangular window function.

• float bartlett (float)

Bartlett window function.

• float hanning (float)

Hanning window function.

float hamming (float)

Hamming window function.

float blackman (float)

Blackman window function.

4.38.1 Detailed Description

Collection of Window types.

4.38.2 Function Documentation

#### 4.38.2.1 rect()

Rectangular window function.

### 4.38.2.2 bartlett()

Bartlett window function.

### 4.38.2.3 hanning()

```
float MHAWindow::hanning ( float x )
```

Hanning window function.

### 4.38.2.4 hamming()

```
float MHAWindow::hamming ( float x )
```

Hamming window function.

### 4.38.2.5 blackman()

```
float MHAWindow::blackman ( float x )
```

Blackman window function.

### 4.39 multibandcompressor Namespace Reference

#### **Classes**

- class fftfb\_plug\_t
- class interface\_t
- class plugin\_signals\_t

### 4.40 noisePowProposedScale Namespace Reference

#### Classes

- · class interface t
- class noisePowProposed

### 4.41 overlapadd Namespace Reference

#### Classes

- · class overlapadd\_if\_t
- class overlapadd\_t

### 4.42 PluginLoader Namespace Reference

#### Classes

- class config\_file\_splitter\_t
- · class fourway processor t

This abstract class defines the interface for classes that implement all types of signal domain processing supported by the MHA: wave2wave, spec2spec, wave2spec, and spec2wave.

• class mhapluginloader\_t

#### **Functions**

- const char \* mhastrdomain ( mha\_domain\_t)
- void mhaconfig\_compare (const mhaconfig\_t &req, const mhaconfig\_t &avail, const std::string &pref="")

Compare two **mhaconfig\_t** (p. 595) structures, and report differences as an error.

#### 4.42.1 Function Documentation

#### 4.42.1.1 mhastrdomain()

### 4.42.1.2 mhaconfig\_compare()

```
void PluginLoader::mhaconfig_compare (
    const mhaconfig_t & req,
    const mhaconfig_t & avail,
    const std::string & pref = """)
```

Compare two **mhaconfig\_t** (p. 595) structures, and report differences as an error.

#### **Parameters**

req	Expected <b>mhaconfig_t</b> (p. 595) structure
avail	Available <b>mhaconfig_t</b> (p. 595) structure
pref	Prefix for error messages

### 4.43 route Namespace Reference

#### Classes

- class interface\_t
- class process\_t
- 4.44 shadowfilter\_begin Namespace Reference

### Classes

- class cfg\_t
- class shadowfilter\_begin\_t
- 4.45 shadowfilter\_end Namespace Reference

#### Classes

- class cfg\_t
- class shadowfilter\_end\_t
- 4.46 smoothgains\_bridge Namespace Reference

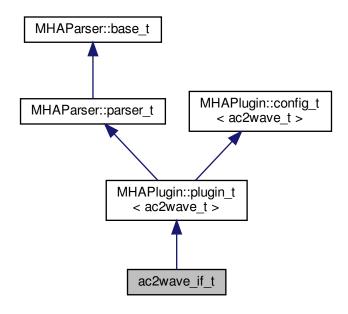
### Classes

- class overlapadd\_if\_t
- class smoothspec\_wrap\_t

### 5 Class Documentation

### 5.1 ac2wave\_if\_t Class Reference

Inheritance diagram for ac2wave\_if\_t:



### **Public Member Functions**

- ac2wave\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Member Functions**

• void update ()

### **Private Attributes**

- MHAParser::string\_t name
- MHAParser::float\_t gain\_in
- MHAParser::float\_t gain\_ac
- MHAParser::int\_t delay\_in
- MHAParser::int\_t delay\_ac
- MHASignal::waveform\_t \* zeros
- bool prepared
- MHAEvents::patchbay\_t< ac2wave\_if\_t > patchbay

**Additional Inherited Members** 

#### 5.1.1 Constructor & Destructor Documentation

```
5.1.1.1 ac2wave_if_t()
ac2wave_if_t::ac2wave_if_t (
            const algo_comm_t & iac,
            const std::string & ith,
            const std::string & ial )
5.1.2 Member Function Documentation
5.1.2.1 process() [1/2]
mha_wave_t * ac2wave_if_t::process (
             mha_spec_t * )
5.1.2.2 process() [2/2]
 mha_wave_t * ac2wave_if_t::process (
             mha_wave_t * s )
5.1.2.3 prepare()
void ac2wave_if_t::prepare (
             \textbf{mhaconfig\_t} \ \& \ tf \ ) \quad [\texttt{virtual}]
Implements MHAPlugin::plugin_t < ac2wave_t > (p. 884).
5.1.2.4 release()
void ac2wave_if_t::release ( ) [virtual]
Reimplemented from MHAPlugin::plugin_t < ac2wave_t > (p. 885).
```

```
5.1.2.5 update()
void ac2wave_if_t::update ( ) [private]
5.1.3 Member Data Documentation
5.1.3.1 name
 MHAParser::string_t ac2wave_if_t::name [private]
5.1.3.2 gain_in
 MHAParser::float_t ac2wave_if_t::gain_in [private]
5.1.3.3 gain_ac
 MHAParser::float_t ac2wave_if_t::gain_ac [private]
5.1.3.4 delay_in
 MHAParser::int_t ac2wave_if_t::delay_in [private]
5.1.3.5 delay_ac
 MHAParser::int_t ac2wave_if_t::delay_ac [private]
5.1.3.6 zeros
 MHASignal::waveform_t* ac2wave_if_t::zeros [private]
```

#### **5.1.3.7** prepared

```
bool ac2wave_if_t::prepared [private]
```

#### 5.1.3.8 patchbay

```
MHAEvents::patchbay_t< ac2wave_if_t> ac2wave_if_t::patchbay [private]
```

The documentation for this class was generated from the following file:

ac2wave.cpp

### 5.2 ac2wave\_t Class Reference

#### **Public Member Functions**

- mha\_wave\_t \* process ( mha\_wave\_t \*)

### **Private Attributes**

- unsigned int frames
- · unsigned int channels
- mha\_wave\_t w
- algo\_comm\_t ac
- std::string name
- MHASignal::delay\_wave\_t delay\_in
- MHASignal::delay\_wave\_t delay\_ac
- mha\_real\_t gain\_in
- · mha\_real\_t gain\_ac

#### 5.2.1 Constructor & Destructor Documentation

### 5.2.1.1 ac2wave\_t()

```
ac2wave_t::ac2wave_t (
    unsigned int frames_,
    unsigned int channels_,
    algo_comm_t ac_,
    std::string name_,
    float gain_in_,
    float gain_ac_,
    unsigned int delay_in_,
    unsigned int delay_ac_ )
```

#### 5.2.2 Member Function Documentation

### 5.2.2.1 process()

### 5.2.3 Member Data Documentation

### 5.2.3.1 frames

```
unsigned int ac2wave_t::frames [private]
```

#### **5.2.3.2** channels

```
unsigned int ac2wave_t::channels [private]
```

#### 5.2.3.3 w

```
mha_wave_t ac2wave_t::w [private]
```

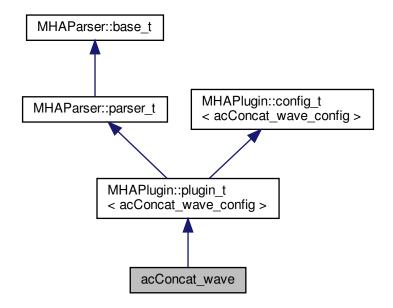
```
5.2.3.4 ac
 algo_comm_t ac2wave_t::ac [private]
5.2.3.5 name
std::string ac2wave_t::name [private]
5.2.3.6 delay_in
MHASignal::delay_wave_t ac2wave_t::delay_in [private]
5.2.3.7 delay_ac
 MHASignal::delay_wave_t ac2wave_t::delay_ac [private]
5.2.3.8 gain_in
 mha_real_t ac2wave_t::gain_in [private]
5.2.3.9 gain_ac
 mha_real_t ac2wave_t::gain_ac [private]
```

The documentation for this class was generated from the following file:

ac2wave.cpp

### 5.3 acConcat\_wave Class Reference

Inheritance diagram for acConcat\_wave:



#### **Public Member Functions**

acConcat\_wave ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ∼acConcat\_wave ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

### **Public Attributes**

- MHAParser::int\_t num\_AC
- MHAParser::string\_t prefix\_names\_AC
- MHAParser::vint\_t samples\_AC
- MHAParser::string\_t name\_conAC

**Private Member Functions** 

void update\_cfg ()

**Private Attributes** 

MHAEvents::patchbay\_t< acConcat\_wave > patchbay

**Additional Inherited Members** 

5.3.1 Constructor & Destructor Documentation

```
5.3.1.1 acConcat_wave()
```

```
acConcat_wave::acConcat_wave (
    algo_comm_t & ac,
    const std::string & chain_name,
    const std::string & algo_name )
```

Constructs our plugin.

```
5.3.1.2 ~acConcat_wave()
```

```
acConcat_wave::~acConcat_wave ( )
```

5.3.2 Member Function Documentation

```
5.3.2.1 process()
```

Checks for the most recent configuration and defers processing to it.

#### 5.3.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t< acConcat\_wave\_config > (p. 884).

```
5.3.2.3 release()
```

Reimplemented from MHAPlugin::plugin\_t< acConcat\_wave\_config > (p. 885).

```
5.3.2.4 update_cfg()
```

```
void acConcat_wave::update_cfg ( ) [private]
```

### 5.3.3 Member Data Documentation

### 5.3.3.1 num\_AC

```
MHAParser::int_t acConcat_wave::num_AC
```

### 5.3.3.2 prefix\_names\_AC

```
MHAParser::string_t acConcat_wave::prefix_names_AC
```

### 5.3.3.3 samples\_AC

```
MHAParser::vint_t acConcat_wave::samples_AC
```

#### 5.3.3.4 name\_conAC

```
MHAParser::string_t acConcat_wave::name_conAC
```

5.3.3.5 patchbay

```
MHAEvents::patchbay_t< acConcat_wave> acConcat_wave::patchbay [private]
```

The documentation for this class was generated from the following files:

- acConcat\_wave.h
- acConcat\_wave.cpp

### 5.4 acConcat\_wave\_config Class Reference

**Public Member Functions** 

- acConcat\_wave\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, acConcat
   —wave \*\_concat)
- ∼acConcat wave config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

### **Public Attributes**

- · algo\_comm\_t & ac
- std::vector< std::string > strNames\_AC
- std::vector< int > numSamples\_AC
- mha\_wave\_t vGCC
- MHA\_AC::waveform\_t \* vGCC\_con

### 5.4.1 Constructor & Destructor Documentation

### 5.4.1.1 acConcat\_wave\_config()

```
5.4.1.2 ∼acConcat_wave_config()
acConcat_wave_config::~acConcat_wave_config ( )
5.4.2 Member Function Documentation
5.4.2.1 process()
mha_wave_t * acConcat_wave_config::process (
             mha_wave_t * wave )
5.4.3 Member Data Documentation
5.4.3.1 ac
 \verb"algo_comm_t"\& acConcat_wave_config::ac"
5.4.3.2 strNames_AC
std::vector<std::string> acConcat_wave_config::strNames_AC
5.4.3.3 numSamples_AC
std::vector<int> acConcat_wave_config::numSamples_AC
5.4.3.4 vGCC
 mha_wave_t acConcat_wave_config::vGCC
```

#### 5.4.3.5 vGCC\_con

```
MHA_AC::waveform_t* acConcat_wave_config::vGCC_con
```

The documentation for this class was generated from the following files:

- · acConcat wave.h
- acConcat\_wave.cpp

### 5.5 acmon::ac\_monitor\_t Class Reference

A class for converting AC variables to Parser monitors of correct type.

#### **Public Member Functions**

ac\_monitor\_t ( MHAParser::parser\_t &parent, const std::string &name\_, algo\_←
 comm\_t ac, bool use\_matrix)

Converts AC variable to parser monitor.

void getvar ( algo\_comm\_t ac)

Update values of monitor.

### **Public Attributes**

· std::string name

name of AC variable and parser monitor

std::string dimstr

columns x rows

MHAParser::vfloat\_mon\_t mon

Monitor used for real vectors.

MHAParser::mfloat mon t mon mat

Monitor used for real matrices.

MHAParser::vcomplex\_mon\_t mon\_complex

monitor used for complex vectors

MHAParser::mcomplex\_mon\_t mon\_mat\_complex

monitor used for complex matrices

MHAParser::parser\_t & p\_parser

parent parser to insert monitor into

#### **Private Attributes**

bool use mat

if true, use matrix monitor, else use vector monitor

### 5.5.1 Detailed Description

A class for converting AC variables to Parser monitors of correct type.

#### 5.5.2 Constructor & Destructor Documentation

### 5.5.2.1 ac\_monitor\_t()

Converts AC variable to parser monitor.

#### **Parameters**

parent	The parser to insert a monitor into
name_	The name of the AC variable and the monitor variable
ac	Handle to algorithm communication space
use_matrix	Indicates if a matrix monitor type should be used.

#### 5.5.3 Member Function Documentation

### 5.5.3.1 getvar()

Update values of monitor.

### **Parameters**

ac Handle to algorithm communication space

#### 5.5.4 Member Data Documentation

monitor used for complex vectors

```
5.5.4.1 name
std::string acmon::ac_monitor_t::name
name of AC variable and parser monitor
5.5.4.2 dimstr
std::string acmon::ac_monitor_t::dimstr
columns x rows
5.5.4.3 mon
 MHAParser::vfloat_mon_t acmon::ac_monitor_t::mon
Monitor used for real vectors.
5.5.4.4 mon_mat
 MHAParser::mfloat_mon_t acmon::ac_monitor_t::mon_mat
Monitor used for real matrices.
5.5.4.5 mon_complex
 MHAParser::vcomplex_mon_t acmon::ac_monitor_t::mon_complex
```

#### 5.5.4.6 mon\_mat\_complex

MHAParser::mcomplex\_mon\_t acmon::ac\_monitor\_t::mon\_mat\_complex
monitor used for complex matrices

### 5.5.4.7 p\_parser

MHAParser::parser\_t& acmon::ac\_monitor\_t::p\_parser
parent parser to insert monitor into

#### 5.5.4.8 use\_mat

bool acmon::ac\_monitor\_t::use\_mat [private]

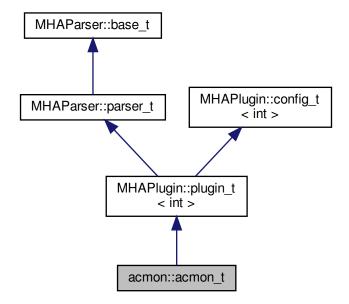
if true, use matrix monitor, else use vector monitor

The documentation for this class was generated from the following files:

- ac\_monitor\_type.hh
- · ac\_monitor\_type.cpp

### 5.6 acmon::acmon\_t Class Reference

Inheritance diagram for acmon::acmon\_t:



#### **Public Member Functions**

```
acmon_t (const algo_comm_t &, const std::string &, const std::string &)
~acmon_t ()
void prepare ( mhaconfig_t &)
void release ()
mha_spec_t * process ( mha_spec_t *)
mha_wave_t * process ( mha_wave_t *)
```

#### **Private Member Functions**

```
• void save vars ()
```

void update\_recmode ()

#### **Private Attributes**

- · algo comm t ac
- MHAParser::vstring mon t varlist
- MHAParser::vstring\_mon\_t dimensions
- MHAParser::kw\_t dispmode
- MHAParser::kw\_t recmode
- std::vector< ac\_monitor\_t \*> vars
- MHAEvents::patchbay\_t< acmon\_t > patchbay
- std::string chain
- std::string algo
- bool b\_cont
- bool b\_snapshot

#### **Additional Inherited Members**

### 5.6.1 Constructor & Destructor Documentation

# 

```
5.6.1.2 \simacmon_t()
acmon::acmon_t::\sim acmon_t (
           void )
5.6.2 Member Function Documentation
5.6.2.1 prepare()
void acmon::acmon_t::prepare (
             mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t< int > (p. 884).
5.6.2.2 release()
void acmon::acmon_t::release (
           void ) [inline], [virtual]
Reimplemented from MHAPlugin::plugin_t< int > (p. 885).
5.6.2.3 process() [1/2]
 mha_spec_t * acmon::acmon_t::process (
            mha\_spec\_t * s )
5.6.2.4 process() [2/2]
 mha_wave_t * acmon::acmon_t::process (
             mha_wave_t * s )
5.6.2.5 save_vars()
void acmon::acmon_t::save_vars ( ) [private]
```

```
5.6.2.6 update_recmode()
void acmon::acmon_t::update_recmode ( ) [private]
5.6.3 Member Data Documentation
5.6.3.1 ac
 algo_comm_t acmon::acmon_t::ac [private]
5.6.3.2 varlist
 MHAParser::vstring_mon_t acmon::acmon_t::varlist [private]
5.6.3.3 dimensions
 MHAParser::vstring_mon_t acmon::acmon_t::dimensions [private]
5.6.3.4 dispmode
 MHAParser::kw_t acmon::acmon_t::dispmode [private]
5.6.3.5 recmode
 MHAParser::kw_t acmon::acmon_t::recmode [private]
5.6.3.6 vars
std::vector< ac_monitor_t*> acmon::acmon_t::vars [private]
```

### 5.6.3.7 patchbay

```
MHAEvents::patchbay_t< acmon_t> acmon_t::patchbay [private]
```

### 5.6.3.8 chain

```
std::string acmon::acmon_t::chain [private]
```

### 5.6.3.9 algo

```
std::string acmon::acmon_t::algo [private]
```

### 5.6.3.10 b\_cont

```
bool acmon::acmon_t::b_cont [private]
```

### 5.6.3.11 b\_snapshot

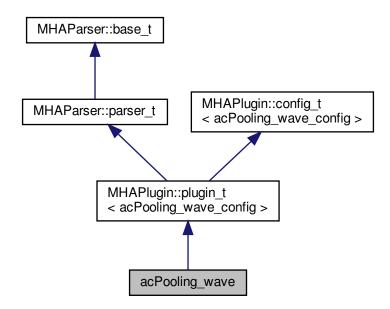
```
bool acmon::acmon_t::b_snapshot [private]
```

The documentation for this class was generated from the following file:

### acmon.cpp

### 5.7 acPooling\_wave Class Reference

Inheritance diagram for acPooling\_wave:



#### **Public Member Functions**

acPooling\_wave (algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~acPooling\_wave ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

#### **Public Attributes**

- MHAParser::int\_t numsamples
- MHAParser::int\_t pooling\_wndlen
- MHAParser::kw\_t pooling\_type
- MHAParser::float\_t upper\_threshold
- MHAParser::float\_t lower\_threshold
- MHAParser::int\_t neighbourhood

- MHAParser::float\_t alpha
- MHAParser::string\_t p\_name
- MHAParser::string\_t pool\_name
- MHAParser::string\_t max\_pool\_ind\_name
- MHAParser::string\_t like\_ratio\_name

**Private Member Functions** 

void update\_cfg ()

**Private Attributes** 

MHAEvents::patchbay\_t< acPooling\_wave > patchbay

**Additional Inherited Members** 

5.7.1 Constructor & Destructor Documentation

5.7.1.1 acPooling\_wave()

Constructs our plugin.

5.7.1.2 ∼acPooling\_wave()

```
acPooling_wave::\simacPooling_wave ( )
```

5.7.2 Member Function Documentation

# 5.7.2.1 process()

Checks for the most recent configuration and defers processing to it.

## 5.7.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	]
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t< acPooling\_wave\_config > (p. 884).

```
5.7.2.3 release()
```

Reimplemented from MHAPlugin::plugin\_t< acPooling\_wave\_config > (p. 885).

## 5.7.2.4 update\_cfg()

```
void acPooling_wave::update_cfg ( ) [private]
```

### 5.7.3 Member Data Documentation

## 5.7.3.1 numsamples

```
MHAParser::int_t acPooling_wave::numsamples
```

# 5.7.3.2 pooling\_wndlen

```
MHAParser::int_t acPooling_wave::pooling_wndlen
```

# 5.7.3.3 pooling\_type

```
MHAParser::kw_t acPooling_wave::pooling_type
```

```
5.7.3.4 upper_threshold
MHAParser::float_t acPooling_wave::upper_threshold
5.7.3.5 lower_threshold
MHAParser::float_t acPooling_wave::lower_threshold
5.7.3.6 neighbourhood
 MHAParser::int_t acPooling_wave::neighbourhood
5.7.3.7 alpha
 MHAParser::float_t acPooling_wave::alpha
5.7.3.8 p_name
 MHAParser::string_t acPooling_wave::p_name
5.7.3.9 pool_name
MHAParser::string_t acPooling_wave::pool_name
5.7.3.10 max_pool_ind_name
MHAParser::string_t acPooling_wave::max_pool_ind_name
5.7.3.11 like_ratio_name
```

MHAParser::string\_t acPooling\_wave::like\_ratio\_name

### 5.7.3.12 patchbay

```
MHAEvents::patchbay_t< acPooling_wave> acPooling_wave::patchbay [private]
```

The documentation for this class was generated from the following files:

- acPooling\_wave.h
- acPooling\_wave.cpp

## 5.8 acPooling\_wave\_config Class Reference

#### **Public Member Functions**

- acPooling\_wave\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, ac←
   Pooling\_wave \*\_pooling)
- ∼acPooling\_wave\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void insert ()

#### **Public Attributes**

- algo\_comm\_t & ac
- std::string raw\_p\_name
- MHA\_AC::waveform\_t p
- MHA\_AC::waveform\_t p\_max
- MHA\_AC::waveform\_t like\_ratio
- mha\_wave\_t c
- unsigned int pooling\_ind
- unsigned int pooling\_option
- unsigned int pooling size
- float up\_thresh
- float low\_thresh
- int neigh
- float alpha
- MHASignal::waveform\_t pool

#### 5.8.1 Constructor & Destructor Documentation

```
5.8.1.1 acPooling_wave_config()
acPooling_wave_config::acPooling_wave_config (
            algo_comm_t & ac,
            const mhaconfig_t in_cfg,
             acPooling_wave * _pooling )
5.8.1.2 ~acPooling_wave_config()
acPooling_wave_config::\simacPooling_wave_config ( )
5.8.2 Member Function Documentation
5.8.2.1 process()
mha_wave_t * acPooling_wave_config::process (
             mha_wave_t * wave )
5.8.2.2 insert()
void acPooling_wave_config::insert ( )
5.8.3 Member Data Documentation
5.8.3.1 ac
 algo_comm_t& acPooling_wave_config::ac
5.8.3.2 raw_p_name
```

std::string acPooling\_wave\_config::raw\_p\_name

```
5.8.3.3 p
MHA_AC::waveform_t acPooling_wave_config::p
5.8.3.4 p_max
MHA_AC::waveform_t acPooling_wave_config::p_max
5.8.3.5 like_ratio
 MHA_AC::waveform_t acPooling_wave_config::like_ratio
5.8.3.6 c
 mha_wave_t acPooling_wave_config::c
5.8.3.7 pooling_ind
unsigned int acPooling_wave_config::pooling_ind
5.8.3.8 pooling_option
unsigned\ int\ acPooling\_wave\_config::pooling\_option
5.8.3.9 pooling_size
unsigned int acPooling_wave_config::pooling_size
5.8.3.10 up_thresh
```

float acPooling\_wave\_config::up\_thresh

### 5.8.3.11 low\_thresh

float acPooling\_wave\_config::low\_thresh

## 5.8.3.12 neigh

int acPooling\_wave\_config::neigh

### 5.8.3.13 alpha

float acPooling\_wave\_config::alpha

## 5.8.3.14 pool

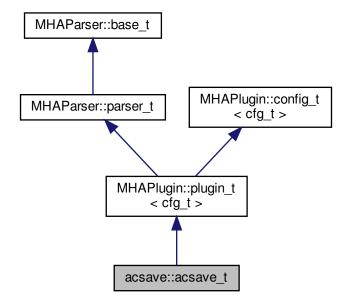
MHASignal::waveform\_t acPooling\_wave\_config::pool

The documentation for this class was generated from the following files:

- acPooling\_wave.h
- acPooling\_wave.cpp

# 5.9 acsave::acsave\_t Class Reference

Inheritance diagram for acsave::acsave\_t:



#### **Public Member Functions**

- acsave\_t (const algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void event\_start\_recording ()
- void event\_stop\_and\_flush ()

## **Private Types**

typedef std::vector< save\_var\_t \*> varlist\_t

### **Private Member Functions**

• void process ()

#### **Private Attributes**

- MHAParser::bool t bflush
- MHAParser::kw\_t fileformat
- MHAParser::string\_t fname
- MHAParser::float\_t reclen
- MHAParser::vstring\_t variables
- varlist t varlist
- std::string chain
- std::string algo
- bool b\_prepared
- bool b\_flushed
- MHAEvents::patchbay\_t< acsave\_t > patchbay

#### **Additional Inherited Members**

#### 5.9.1 Member Typedef Documentation

# 5.9.1.1 varlist\_t

```
typedef std::vector< save_var_t*> acsave::acsave_t::varlist_t [private]
```

### 5.9.2 Constructor & Destructor Documentation

```
5.9.2.1 acsave_t()
acsave::acsave_t::acsave_t (
           const algo_comm_t & iac,
           const std::string & ith,
            const std::string & ial )
5.9.3 Member Function Documentation
5.9.3.1 prepare()
void acsave::acsave_t::prepare (
             mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < cfg_t > (p. 884).
5.9.3.2 release()
void acsave::acsave_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < cfg_t > (p. 885).
5.9.3.3 process() [1/3]
 mha_spec_t * acsave::acsave_t::process (
            mha\_spec\_t * s )
5.9.3.4 process() [2/3]
 mha_wave_t * acsave::acsave_t::process (
            mha_wave_t * s )
```

```
5.9.3.5 event_start_recording()
void acsave::acsave_t::event_start_recording ( )
5.9.3.6 event_stop_and_flush()
void acsave::acsave_t::event_stop_and_flush ( )
5.9.3.7 process() [3/3]
void acsave::acsave_t::process ( ) [private]
5.9.4 Member Data Documentation
5.9.4.1 bflush
 MHAParser::bool_t acsave::acsave_t::bflush [private]
5.9.4.2 fileformat
 MHAParser::kw_t acsave::acsave_t::fileformat [private]
5.9.4.3 fname
 MHAParser::string_t acsave::acsave_t::fname [private]
5.9.4.4 reclen
 MHAParser::float_t acsave::acsave_t::reclen [private]
```

## 5.9.4.5 variables

```
MHAParser::vstring_t acsave::acsave_t::variables [private]
```

## 5.9.4.6 varlist

```
varlist_t acsave::acsave_t::varlist [private]
```

## 5.9.4.7 chain

```
std::string acsave::acsave_t::chain [private]
```

## 5.9.4.8 algo

```
std::string acsave::acsave_t::algo [private]
```

# 5.9.4.9 b\_prepared

```
bool acsave::acsave_t::b_prepared [private]
```

# 5.9.4.10 b\_flushed

```
bool acsave::acsave_t::b_flushed [private]
```

## 5.9.4.11 patchbay

```
MHAEvents::patchbay_t< acsave_t> acsave_::acsave_t::patchbay [private]
```

The documentation for this class was generated from the following file:

### acsave.cpp

## 5.10 acsave::cfg\_t Class Reference

**Public Member Functions** 

- cfg\_t (const algo\_comm\_t &iac, unsigned int imax\_frames, std::vector< std::string > &var\_names)
- ~cfg\_t ()
- void store\_frame ()
- void flush\_data (const std::string &, unsigned int)

#### **Private Attributes**

- algo\_comm\_t ac
- · unsigned int nvars
- save\_var\_t \*\* varlist
- unsigned int rec\_frames
- unsigned int max\_frames

### 5.10.1 Constructor & Destructor Documentation

#### 5.10.2 Member Function Documentation

```
5.10.2.1 store_frame()
void cfg_t::store_frame ( )
```

This function is called in the processing thread.

```
5.10.2.2 flush_data()
```

This function is called in the configuration thread.

## **Parameters**

filename	Output file name
fmt	Output file format

#### 5.10.3 Member Data Documentation

```
5.10.3.1 ac
```

```
algo_comm_t acsave::cfg_t::ac [private]
```

#### 5.10.3.2 nvars

```
unsigned int acsave::cfg_t::nvars [private]
```

# 5.10.3.3 varlist

```
save_var_t** acsave::cfg_t::varlist [private]
```

# 5.10.3.4 rec\_frames

```
unsigned int acsave::cfg_t::rec_frames [private]
```

# 5.10.3.5 max\_frames

```
unsigned int acsave::cfg_t::max_frames [private]
```

The documentation for this class was generated from the following file:

## · acsave.cpp

# 5.11 acsave::mat4head\_t Struct Reference

#### **Public Attributes**

- int32\_t t
- int32\_t rows
- int32\_t cols
- int32\_t imag
- int32\_t namelen

#### 5.11.1 Member Data Documentation

### 5.11.1.1 t

int32\_t acsave::mat4head\_t::t

#### 5.11.1.2 rows

int32\_t acsave::mat4head\_t::rows

## 5.11.1.3 cols

int32\_t acsave::mat4head\_t::cols

### 5.11.1.4 imag

int32\_t acsave::mat4head\_t::imag

## 5.11.1.5 namelen

int32\_t acsave::mat4head\_t::namelen

The documentation for this struct was generated from the following file:

### acsave.cpp

## 5.12 acsave::save\_var\_t Class Reference

### **Public Member Functions**

- save\_var\_t (const std::string &, int, const algo\_comm\_t &)
- ~save\_var\_t ()
- void store\_frame ()
- void save\_txt (FILE \*, unsigned int)
- void save\_mat4 (FILE \*, unsigned int)
- void save\_m (FILE \*, unsigned int)

### **Public Attributes**

• double \* data

#### **Private Attributes**

- std::string name
- unsigned int nframes
- unsigned int ndim
- unsigned int maxframe
- algo\_comm\_t ac
- unsigned int framecnt
- bool b\_complex

### 5.12.1 Constructor & Destructor Documentation

## 5.12.1.1 save\_var\_t()

## 5.12.1.2 $\sim$ save\_var\_t()

```
acsave::save_var_t::~save_var_t ( )
```

### 5.12.2 Member Function Documentation

```
5.12.2.1 store_frame()
void acsave::save_var_t::store_frame ( )
5.12.2.2 save_txt()
void acsave::save_var_t::save_txt (
           FILE * fh,
           unsigned int writeframes )
5.12.2.3 save_mat4()
void acsave::save_var_t::save_mat4 (
           FILE * fh,
            unsigned int writeframes )
5.12.2.4 save_m()
void acsave::save_var_t::save_m (
           FILE * fh,
            unsigned int writeframes )
5.12.3 Member Data Documentation
5.12.3.1 data
double* acsave::save_var_t::data
5.12.3.2 name
```

std::string acsave::save\_var\_t::name [private]

## 5.12.3.3 nframes

```
unsigned int acsave::save_var_t::nframes [private]
```

## 5.12.3.4 ndim

```
unsigned int acsave::save_var_t::ndim [private]
```

## 5.12.3.5 maxframe

```
unsigned int acsave::save_var_t::maxframe [private]
```

### 5.12.3.6 ac

```
algo_comm_t acsave::save_var_t::ac [private]
```

### 5.12.3.7 framecnt

```
unsigned int acsave::save_var_t::framecnt [private]
```

# 5.12.3.8 b\_complex

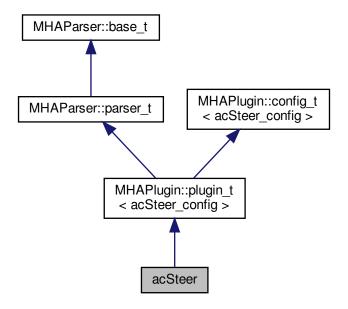
```
bool acsave::save_var_t::b_complex [private]
```

The documentation for this class was generated from the following file:

## · acsave.cpp

## 5.13 acSteer Class Reference

Inheritance diagram for acSteer:



### **Public Member Functions**

acSteer ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo
 —name)

Constructs our plugin.

- ~acSteer ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

Thos method is a NOOP.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

### **Public Attributes**

- MHAParser::string\_t steerFile
- MHAParser::string\_t acSteerName1
- MHAParser::string\_t acSteerName2
- MHAParser::int\_t nsteerchan
- MHAParser::int\_t nrefmic

**Private Member Functions** 

void update\_cfg ()

**Private Attributes** 

MHAEvents::patchbay\_t< acSteer > patchbay

const std::string & algo\_name )

**Additional Inherited Members** 

5.13.1 Constructor & Destructor Documentation

Constructs our plugin.

```
5.13.1.2 ~acSteer()

acSteer::~acSteer ( )
```

5.13.2 Member Function Documentation

```
5.13.2.1 process()

mha_spec_t * acSteer::process (
```

Thos method is a NOOP.

```
5.13.2.2 prepare()
```

mha\_spec\_t \* signal )

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< acSteer\_config > (p. 884).

```
5.13.2.3 release()
```

Reimplemented from MHAPlugin::plugin\_t< acSteer\_config > (p. 885).

## 5.13.2.4 update\_cfg()

```
void acSteer::update_cfg ( ) [private]
```

## 5.13.3 Member Data Documentation

#### 5.13.3.1 steerFile

```
MHAParser::string_t acSteer::steerFile
```

### 5.13.3.2 acSteerName1

```
MHAParser::string_t acSteer::acSteerName1
```

# 5.13.3.3 acSteerName2

```
MHAParser::string_t acSteer::acSteerName2
```

### 5.13.3.4 nsteerchan

```
MHAParser::int_t acSteer::nsteerchan
```

### 5.13.3.5 nrefmic

```
MHAParser::int_t acSteer::nrefmic
```

### 5.13.3.6 patchbay

```
MHAEvents::patchbay_t< acSteer> acSteer::patchbay [private]
```

The documentation for this class was generated from the following files:

- · acSteer.h
- · acSteer.cpp

## 5.14 acSteer\_config Class Reference

**Public Member Functions** 

- acSteer\_config ( algo\_comm\_t &ac, const mhaconfig\_t in\_cfg, acSteer \* acSteer)
- ~acSteer\_config ()
- void insert ()

### **Public Attributes**

- unsigned int nchan
- unsigned int nfreq
- unsigned int nsteerchan
- · unsigned int nrefmic
- unsigned int nangle
- MHA\_AC::spectrum\_t specSteer1
- MHA\_AC::spectrum\_t specSteer2

### 5.14.1 Constructor & Destructor Documentation

## 5.14.1.1 acSteer\_config()

```
acSteer_config::acSteer_config (
    algo_comm_t & ac,
    const mhaconfig_t in_cfg,
    acSteer * acSteer )
```

# 5.14.1.2 ~acSteer\_config()

```
acSteer_config::~acSteer_config ( )
```

#### 5.14.2 Member Function Documentation

# 5.14.2.1 insert()

```
void acSteer_config::insert ( )
```

### 5.14.3 Member Data Documentation

## 5.14.3.1 nchan

```
unsigned int acSteer_config::nchan
```

# 5.14.3.2 nfreq

 ${\tt unsigned\ int\ acSteer\_config::} {\tt nfreq}$ 

# 5.14.3.3 nsteerchan

unsigned int acSteer\_config::nsteerchan

### 5.14.3.4 nrefmic

unsigned int acSteer\_config::nrefmic

## 5.14.3.5 nangle

unsigned int acSteer\_config::nangle

### 5.14.3.6 specSteer1

MHA\_AC::spectrum\_t acSteer\_config::specSteer1

## 5.14.3.7 specSteer2

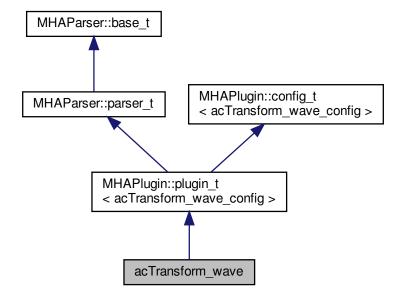
MHA\_AC::spectrum\_t acSteer\_config::specSteer2

The documentation for this class was generated from the following files:

- acSteer.h
- acSteer.cpp

# 5.15 acTransform\_wave Class Reference

Inheritance diagram for acTransform\_wave:



#### **Public Member Functions**

acTransform\_wave ( algo\_comm\_t & ac, const std::string &chain\_name, const std
 ::string &algo\_name)

Constructs our plugin.

- ~acTransform\_wave ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

• void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

#### **Public Attributes**

- MHAParser::string\_t ang\_name
- MHAParser::string\_t raw\_p\_name
- MHAParser::string\_t raw\_p\_max\_name
- MHAParser::string\_t rotated\_p\_name
- MHAParser::string\_t rotated\_p\_max\_name
- MHAParser::int\_t numsamples
- · MHAParser::bool t to from

# **Private Member Functions**

void update\_cfg ()

## **Private Attributes**

MHAEvents::patchbay\_t< acTransform\_wave > patchbay

#### **Additional Inherited Members**

### 5.15.1 Constructor & Destructor Documentation

### 5.15.1.1 acTransform\_wave()

# Constructs our plugin.

## 5.15.1.2 $\sim$ acTransform\_wave()

```
acTransform_wave::~acTransform_wave ( )
```

#### 5.15.2 Member Function Documentation

#### 5.15.2.1 process()

Checks for the most recent configuration and defers processing to it.

## 5.15.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< acTransform\_wave\_config > (p. 884).

## 5.15.2.3 release()

Reimplemented from MHAPlugin::plugin\_t< acTransform\_wave\_config > (p. 885).

```
5.15.2.4 update_cfg()
void acTransform_wave::update_cfg ( ) [private]
5.15.3 Member Data Documentation
5.15.3.1 ang_name
 MHAParser::string_t acTransform_wave::ang_name
5.15.3.2 raw_p_name
 MHAParser::string_t acTransform_wave::raw_p_name
5.15.3.3 raw_p_max_name
 MHAParser::string_t acTransform_wave::raw_p_max_name
5.15.3.4 rotated_p_name
 MHAParser::string_t acTransform_wave::rotated_p_name
5.15.3.5 rotated_p_max_name
 MHAParser::string_t acTransform_wave::rotated_p_max_name
5.15.3.6 numsamples
 MHAParser::int_t acTransform_wave::numsamples
```

## 5.15.3.7 to\_from

```
MHAParser::bool_t acTransform_wave::to_from
```

### 5.15.3.8 patchbay

```
MHAEvents::patchbay_t< acTransform_wave> acTransform_wave::patchbay [private]
```

The documentation for this class was generated from the following files:

- · acTransform wave.h
- acTransform\_wave.cpp

# 5.16 acTransform\_wave\_config Class Reference

**Public Member Functions** 

- acTransform\_wave\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, ac←
   Transform\_wave \*\_transform)
- ~acTransform\_wave\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

### **Public Attributes**

- algo\_comm\_t & ac
- std::string ang\_name
- std::string raw\_p\_name
- std::string raw\_p\_max\_name
- MHA\_AC::waveform\_t rotated\_p
- · MHA AC::int t rotated i
- unsigned int offset
- unsigned int resolution
- unsigned int to\_from

### 5.16.1 Constructor & Destructor Documentation

```
5.16.1.1 acTransform_wave_config()
acTransform_wave_config::acTransform_wave_config (
            algo_comm_t & ac,
            const mhaconfig_t in_cfg,
             acTransform_wave * _transform )
5.16.1.2 ∼acTransform_wave_config()
\verb|acTransform_wave_config:: \sim \verb|acTransform_wave_config ()| \\
5.16.2 Member Function Documentation
5.16.2.1 process()
mha_wave_t * acTransform_wave_config::process (
             mha_wave_t * wave )
5.16.3 Member Data Documentation
5.16.3.1 ac
 algo_comm_t& acTransform_wave_config::ac
5.16.3.2 ang_name
std::string acTransform_wave_config::ang_name
5.16.3.3 raw_p_name
std::string acTransform_wave_config::raw_p_name
```

## 5.16.3.4 raw\_p\_max\_name

std::string acTransform\_wave\_config::raw\_p\_max\_name

## 5.16.3.5 rotated\_p

MHA\_AC::waveform\_t acTransform\_wave\_config::rotated\_p

## 5.16.3.6 rotated\_i

MHA\_AC::int\_t acTransform\_wave\_config::rotated\_i

#### 5.16.3.7 offset

unsigned int acTransform\_wave\_config::offset

### **5.16.3.8** resolution

unsigned int acTransform\_wave\_config::resolution

# 5.16.3.9 to\_from

unsigned int acTransform\_wave\_config::to\_from

The documentation for this class was generated from the following files:

- · acTransform\_wave.h
- acTransform\_wave.cpp

# 5.17 ADM::ADM < F > Class Template Reference

Adaptive differential microphone, working for speech frequency range.

#### **Public Member Functions**

- **ADM** (F fs, F dist, unsigned lp\_order, const F \*lp\_alphas, unsigned decomb\_order, const F \*decomb\_alphas, F tau\_beta=F(50e-3), F mu\_beta=F(1e-4))

  Create Adaptive Differential Microphone.
- F **process** (const F &front, const F &back, const F &external\_beta=F(-1)) **ADM** (p. 194) processes one frame.
- F beta () const

#### **Private Attributes**

- Delay< F > m delay front
- Delay
   F > m\_delay\_back
- Linearphase\_FIR< F > m\_lp\_bf
- Linearphase\_FIR< F > m\_lp\_result
- Linearphase\_FIR< F > m\_decomb
- F m beta
- F m mu beta
- F m\_powerfilter\_coeff
- F m\_powerfilter\_norm
- F m\_powerfilter\_state

### 5.17.1 Detailed Description

```
template < class F> class ADM::ADM < F >
```

Adaptive differential microphone, working for speech frequency range.

### 5.17.2 Constructor & Destructor Documentation

#### 5.17.2.1 ADM()

```
template < class F >
ADM::ADM < F >:: ADM (
    F fs,
    F dist,
    unsigned lp_order,
    const F * lp_alphas,
    unsigned decomb_order,
    const F * decomb_alphas,
    F tau_beta = F(50e-3),
    F mu_beta = F(1e-4) )
```

Create Adaptive Differential Microphone.

## **Parameters**

fs	Sampling rate / Hz
dist	Distance between physical microphones / m
lp_order	Filter order of FIR lowpass filter used for adaptation
lp_alphas	Pointer to array of alpha coefficients for the lowpass filter used for adaptation. Since this class uses linear phase FIR filters only, only the first half (order/2 + 1) of the coefficients will be read (coefficients for linear-phase FIR filters are symmetric).
decomb_order	Filter order of FIR compensation filter (compensates for comb filter characteristic)
decomb_alphas	Pointer to array of alpha coefficients for the compensation filter used to compensate for the comb filter characteristic. Since this class uses linear phase FIR filters only, only the first half (order/2 + 1)of the coefficients will be read (coefficients for linear-phase FIR filters are symmetric).
tau_beta	Time constant of the lowpass filter used for averaging the power of the output signal
mu_beta	adaption speed

## 5.17.3 Member Function Documentation

# 5.17.3.1 process()

# ADM (p. 194) processes one frame.

## **Parameters**

front	The current front input signal sample
back	The current rear input signal sample
external_beta	If >= 0, this is used as the "beta" parameter for direction to filter out. Else, the beta parameter is adapted to filtered out a direction so that best reduction of signal intensity from the back hemisphere is achieved.

## **Returns**

The computed output sample

```
5.17.3.2 beta()
template < class F >
F ADM::ADM< F >::beta ( ) const [inline]
5.17.4 Member Data Documentation
5.17.4.1 m_delay_front
template<class F >
Delay<F> ADM::ADM< F >::m_delay_front [private]
5.17.4.2 m_delay_back
template<class F >
Delay<F> ADM::ADM< F >::m_delay_back [private]
5.17.4.3 m_lp_bf
{\tt template}{<}{\tt class} \ {\tt F} \ >
\label{linearphase_FIR} \textbf{Linearphase\_FIR} < \texttt{F} > & \textbf{ADM}:: \textbf{ADM} < \texttt{F} > :: \texttt{m\_lp\_bf} \quad [\texttt{private}]
5.17.4.4 m_lp_result
template < class F >
Linearphase_FIR<F> ADM::ADM< F >::m_lp_result [private]
5.17.4.5 m_decomb
{\tt template}{<}{\tt class} \ {\tt F} \ >
Linearphase_FIR<F> ADM::ADM< F >::m_decomb [private]
```

### 5.17.4.6 m\_beta

```
template<class F >
F ADM::ADM< F >::m_beta [private]
```

## 5.17.4.7 m\_mu\_beta

```
template<class F >
F ADM::ADM< F >::m_mu_beta [private]
```

## 5.17.4.8 m\_powerfilter\_coeff

```
template<class F >
F ADM::ADMF >::m_powerfilter_coeff [private]
```

### 5.17.4.9 m\_powerfilter\_norm

```
template<class F >
F ADM::ADMF >::m_powerfilter_norm [private]
```

### 5.17.4.10 m\_powerfilter\_state

```
template<class F >
F ADM::ADMF >::m_powerfilter_state [private]
```

The documentation for this class was generated from the following file:

· adm.hh

# 5.18 ADM::Delay < F > Class Template Reference

A delay-line class which can also do subsample-delays for a limited frequency range below fs/4.

#### **Public Member Functions**

- Delay (F samples, F f\_design, F fs)
   Create a signal delay object.
- ∼Delay ()
- F **process** (const F &in\_sample)

Apply delay to signal.

### **Private Attributes**

unsigned m\_fullsamples

Integer part of delay.

• F m\_coeff

coefficient for 1st order IIR lowpass filter which does the subsample delay

• F m norm

normalization for the IIR subsample delay filter

F \* m\_state

Ringbuffer: Delayline.

unsigned m\_now\_in

current position for inserting new samples into m\_state ringbuffer

## 5.18.1 Detailed Description

```
template < class F> class ADM::Delay < F >
```

A delay-line class which can also do subsample-delays for a limited frequency range below fs/4.

## 5.18.2 Constructor & Destructor Documentation

## 5.18.2.1 Delay()

```
template<class F >
ADM::Delay< F >:: Delay (
          F samples,
          F f_design,
          F fs )
```

Create a signal delay object.

### **Parameters**

samples	number of samples to delay (may be non-integer)
f_design	subsampledelay is exact for this frequency
fs	sampling frequency

## 5.18.2.2 $\sim$ Delay()

```
template<class F > ADM::Delay< F >::\sim Delay ( )
```

#### 5.18.3 Member Function Documentation

# 5.18.3.1 process()

Apply delay to signal.

#### **Parameters**

in_sample	The current input signal sample
-----------	---------------------------------

## **Returns**

The computed output sample

## 5.18.4 Member Data Documentation

## 5.18.4.1 m\_fullsamples

Integer part of delay.

## 5.18.4.2 m\_coeff

```
template<class F >
F ADM::Delay< F >::m_coeff [private]
```

coefficient for 1st order IIR lowpass filter which does the subsample delay

### 5.18.4.3 m norm

```
template<class F >
F ADM::Delay< F >::m_norm [private]
```

normalization for the IIR subsample delay filter

## 5.18.4.4 m\_state

```
template<class F >
F* ADM::Delay< F >::m_state [private]
```

Ringbuffer: Delayline.

### 5.18.4.5 m\_now\_in

```
template<class F >
unsigned ADM::Delay< F >::m_now_in [private]
```

current position for inserting new samples into m\_state ringbuffer

The documentation for this class was generated from the following file:

### · adm.hh

# 5.19 ADM::Linearphase\_FIR< F > Class Template Reference

An efficient linear-phase fir filter implementation.

### **Public Member Functions**

-  $Linearphase\_FIR$  (unsigned order, const F \*alphas)

Create linear-phase FIR filter.

- ∼Linearphase\_FIR ()
- F **process** (const F &in\_sample)

Filter one sample with this linear-phase FIR filter.

### **Private Attributes**

• unsigned m\_order

The filter order of this linear-phase FIR filter.

• F \* m\_alphas

FIR filter coefficients.

• F \* m\_output

Ringbuffer for building future output.

unsigned m\_now

current start of ringbuffer

# 5.19.1 Detailed Description

```
\label{eq:class} \begin{tabular}{ll} template < class F> \\ class ADM::Linearphase\_FIR < F> \\ \end{tabular}
```

An efficient linear-phase fir filter implementation.

### 5.19.2 Constructor & Destructor Documentation

### 5.19.2.1 Linearphase\_FIR()

```
template<class F >
ADM::Linearphase_FIR< F >:: Linearphase_FIR (
          unsigned order,
          const F * alphas )
```

Create linear-phase FIR filter.

### **Parameters**

order	filter order of this FIR filter. restriction: must be even.
alphas	pointer to Array of alpha coefficients. Since this class is for linear phase FIR filters only, only (order / 2 + 1) coefficients will be read. (Coefficients for linear-phase FIR
	filters are symmetric.) © 2005-2018 HörTech aGmbH, Oldenburg

### 5.19.2.2 $\sim$ Linearphase\_FIR()

```
template<class F >  \label{lem:linearphase_FIR}  \mbox{ ADM::Linearphase_FIR} < \mbox{ F >::} \sim \mbox{ Linearphase_FIR} \ ( \ )
```

#### 5.19.3 Member Function Documentation

### 5.19.3.1 process()

Filter one sample with this linear-phase FIR filter.

#### **Parameters**

in_sample	the current input sample
-----------	--------------------------

#### **Returns**

the computed output sample

#### 5.19.4 Member Data Documentation

### 5.19.4.1 m\_order

```
template<class F >
unsigned ADM::Linearphase_FIR< F >::m_order [private]
```

The filter order of this linear-phase FIR filter.

# 5.19.4.2 m\_alphas

```
template<class F >
F* ADM::Linearphase_FIR< F >::m_alphas [private]
```

FIR filter coefficients.

Only  $m\_order / 2 + 1$  coefficients need to be stored since coefficients of linear-phase FIR filters are symmetric

### 5.19.4.3 m\_output

```
template<class F >
F* ADM::Linearphase_FIR< F >::m_output [private]
```

Ringbuffer for building future output.

### 5.19.4.4 m\_now

```
template<class F >
unsigned ADM::Linearphase_FIR< F >::m_now [private]
```

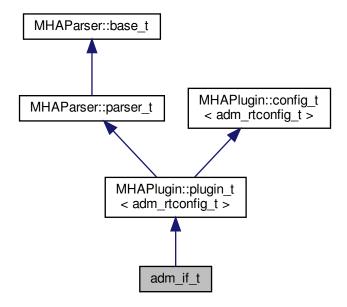
current start of ringbuffer

The documentation for this class was generated from the following file:

### · adm.hh

# 5.20 adm\_if\_t Class Reference

Inheritance diagram for adm\_if\_t:



#### **Public Member Functions**

- adm\_if\_t (const algo\_comm\_t & ac, const std::string &thread\_name, const std::string &algo\_name)
- mha\_wave\_t \* process ( mha\_wave\_t \*in)
- virtual void prepare ( mhaconfig\_t &)
- virtual void release ()

### **Private Member Functions**

- void update ()
- bool is\_prepared ()

#### **Private Attributes**

- MHASignal::waveform\_t \* out
- MHAParser::vint\_t front\_channels
- MHAParser::vint\_t rear\_channels
- MHAParser::vfloat\_t distances
- MHAParser::int t lp order
- MHAParser::int\_t decomb\_order
- MHAParser::int\_t bypass
- MHAParser::float t beta
- MHAParser::vfloat\_t mu\_beta
- MHAParser::vfloat\_t tau\_beta
- MHAParser::vfloat\_mon\_t coeff\_lp
- MHAParser::vfloat\_mon\_t coeff\_decomb
- unsigned input channels
- mha\_real\_t srate
- MHAEvents::patchbay\_t< adm\_if\_t > patchbay

#### **Additional Inherited Members**

# 5.20.1 Constructor & Destructor Documentation

# 

# 5.20.2 Member Function Documentation

5.20.3 Member Data Documentation

```
5.20.2.1 process()
mha_wave_t * adm_if_t::process (
            mha_wave_t * in )
5.20.2.2 prepare()
void adm_if_t::prepare (
            mhaconfig_t & cfg ) [virtual]
Implements MHAPlugin::plugin_t< adm_rtconfig_t > (p. 884).
5.20.2.3 release()
void adm_if_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< adm_rtconfig_t > (p. 885).
5.20.2.4 update()
void adm_if_t::update ( ) [private]
5.20.2.5 is_prepared()
bool adm_if_t::is_prepared ( ) [inline], [private]
```

```
5.20.3.1 out
MHASignal::waveform_t* adm_if_t::out [private]
5.20.3.2 front_channels
MHAParser::vint_t adm_if_t::front_channels [private]
5.20.3.3 rear_channels
 MHAParser::vint_t adm_if_t::rear_channels [private]
5.20.3.4 distances
 MHAParser::vfloat_t adm_if_t::distances [private]
5.20.3.5 lp_order
MHAParser::int_t adm_if_t::lp_order [private]
5.20.3.6 decomb_order
MHAParser::int_t adm_if_t::decomb_order [private]
5.20.3.7 bypass
MHAParser::int_t adm_if_t::bypass [private]
5.20.3.8 beta
 MHAParser::float_t adm_if_t::beta [private]
```

```
5.20.3.9 mu_beta
MHAParser::vfloat_t adm_if_t::mu_beta [private]
5.20.3.10 tau_beta
 MHAParser::vfloat_t adm_if_t::tau_beta [private]
5.20.3.11 coeff_lp
 MHAParser::vfloat_mon_t adm_if_t::coeff_lp [private]
5.20.3.12 coeff_decomb
MHAParser::vfloat_mon_t adm_if_t::coeff_decomb [private]
5.20.3.13 input_channels
unsigned adm_if_t::input_channels [private]
5.20.3.14 srate
 mha_real_t adm_if_t::srate [private]
5.20.3.15 patchbay
 MHAEvents::patchbay_t< adm_if_t> adm_if_t::patchbay [private]
The documentation for this class was generated from the following file:

    adm.cpp
```

# 5.21 adm\_rtconfig\_t Class Reference

#### **Public Types**

typedef ADM::ADM
 mha real t > adm t

#### **Public Member Functions**

adm\_rtconfig\_t (unsigned nchannels\_in, unsigned nchannels\_out, const std::vector< int > & front\_channels, const std::vector< int > & rear\_channels, const mha\_real\_t fs, const std::vector< mha\_real\_t > &distances, const int lp\_order, const int decomb
 \_order, const std::vector< mha\_real\_t > &tau\_beta, const std::vector< mha\_real\_t > &mu\_beta)

Construct new ADMs.

- virtual ∼adm rtconfig t ()
- size t num adms () const
- adm\_t & adm (unsigned index)

Returns adm object number index.

• int front\_channel (unsigned index) const

Returns index of front channel for adm number index.

• int rear\_channel (unsigned index) const

Returns index of rear channel for adm number index.

#### **Private Member Functions**

 void check\_index (unsigned index) const Index checking for all internal arrays.

#### **Private Attributes**

std::vector< int > front\_channels

Indices of channels containing the signals from the front microphones.

std::vector< int > rear\_channels

Indices of channels containing the signals from the rear microphones.

MHASignal::waveform\_t \* lp\_coeffs

Lowpass filter coefficients.

std::vector< MHASignal::waveform\_t \*> decomb\_coeffs

Decomb-Filter coefficients.

std::vector< adm\_t \*> adms
 ADMs.

### 5.21.1 Member Typedef Documentation

### 5.21.1.1 adm\_t

```
typedef ADM::ADM< mha_real_t> adm_rtconfig_t::adm_t
```

#### 5.21.2 Constructor & Destructor Documentation

### 5.21.2.1 adm\_rtconfig\_t()

```
adm_rtconfig_t::adm_rtconfig_t (
    unsigned nchannels_in,
    unsigned nchannels_out,
    const std::vector< int > & front_channels,
    const std::vector< int > & rear_channels,
    const mha_real_t fs,
    const std::vector< mha_real_t > & distances,
    const int lp_order,
    const int decomb_order,
    const std::vector< mha_real_t > & tau_beta,
    const std::vector< mha_real_t > & mu_beta)
```

### Construct new ADMs.

Used when configuration changes.

### **Parameters**

nchannels_in	Number of input channels
nchannels_out	Number of output channels
front_channels	Parser's front_channels setting
rear_channels	Parser's front_channels setting
fs	Sampling rate / Hz
distances	Distances between microphones / m
lp_order	Filter order of FIR lowpass filter for adaptation
decomb_order	Filter order of FIR compensation filter (compensates for comb filter characteristic)
tau_beta	Time constants of the lowpass filter used for averaging the power of the output signal used for adaptation
mu_beta	Adaptation step sizes

### 5.21.2.2 $\sim$ adm\_rtconfig\_t()

```
adm\_rtconfig\_t:: \sim adm\_rtconfig\_t \ (\ ) \ \ [virtual]
```

### 5.21.3 Member Function Documentation

### 5.21.3.1 check\_index()

```
void adm_rtconfig_t::check_index (
          unsigned index ) const [inline], [private]
```

Index checking for all internal arrays.

### **Exceptions**

```
MHA_Error (p. 522) | if index out of range.
```

### 5.21.3.2 num\_adms()

```
size_t adm_rtconfig_t::num_adms ( ) const [inline]
```

# 5.21.3.3 adm()

Returns adm object number index.

# 5.21.3.4 front\_channel()

```
int adm_rtconfig_t::front_channel (
          unsigned index ) const [inline]
```

Returns index of front channel for adm number index.

### 5.21.3.5 rear\_channel()

```
int adm_rtconfig_t::rear_channel (
          unsigned index ) const [inline]
```

Returns index of rear channel for adm number index.

### 5.21.4 Member Data Documentation

### 5.21.4.1 front\_channels

```
std::vector<int> adm_rtconfig_t::front_channels [private]
```

Indices of channels containing the signals from the front microphones.

### 5.21.4.2 rear channels

```
std::vector<int> adm_rtconfig_t::rear_channels [private]
```

Indices of channels containing the signals from the rear microphones.

### 5.21.4.3 lp\_coeffs

```
MHASignal::waveform_t* adm_rtconfig_t::lp_coeffs [private]
```

Lowpass filter coefficients.

# 5.21.4.4 decomb\_coeffs

```
std::vector< MHASignal::waveform_t*> adm_rtconfig_t::decomb_coeffs [private]
```

Decomb-Filter coefficients.

# 5.21.4.5 adms

```
std::vector< adm_t *> adm_rtconfig_t::adms [private]
```

#### ADMs.

The documentation for this class was generated from the following file:

# adm.cpp

# 5.22 algo\_comm\_t Struct Reference

A reference handle for algorithm communication variables.

#### **Public Attributes**

void \* handle

AC variable control handle.

int(\* insert\_var)(void \*, const char \*, comm\_var\_t)
 Register an AC variable.

• int(\* insert\_var\_int)(void \*, const char \*, int \*)

Register an int as an AC variable.

int(\* insert\_var\_float )(void \*, const char \*, float \*)
 Register a float as an AC variable.

int(\* remove\_var )(void \*, const char \*)
 Remove an AC variable.

int(\* remove\_ref )(void \*, void \*)

Remove all AC variable which refer to address.

int(\* is\_var)(void \*, const char \*)

Test if an AC variable exists.

• int(\* **get\_var**)(void \*, const char \*, **comm\_var\_t** \*)

Get the variable handle of an AC variable.

• int(\* **get var int**)(void \*, const char \*, int \*)

Get the value of an int AC variable.

• int(\* get\_var\_float )(void \*, const char \*, float \*)

Get the value of a float AC variable.

int(\* get entries)(void \*, char \*, unsigned int)

Return a space separated list of all variable names.

const char \*(\* get\_error )(int)

Convert AC error codes into human readable error messages.

### 5.22.1 Detailed Description

A reference handle for algorithm communication variables.

This structure contains a countrol handle and a set of function pointers for sharing variables within one processing chain. See also section **Communication between algorithms** (p. 28).

### 5.22.2 Member Data Documentation

### 5.22.2.1 handle

```
algo_comm_t::handle
```

AC variable control handle.

# 5.22.2.2 insert\_var

```
algo_comm_t::insert_var
```

# Register an AC variable.

This function can register a variable to be shared within one chain. If a variable of this name exists it will be overwritten.

### **Parameters**

h	AC handle	
n	name of variable. May not be empty. Must not contain space character. The name is	
	copied, therefore it is allowed that the char array pointed to gets invalid after return.	
V	variable handle of type <b>comm_var_t</b> (p. 271)	

### **Returns**

Error code or zero on success

### 5.22.2.3 insert\_var\_int

```
\verb|algo_comm_t::insert_var_int|\\
```

Register an int as an AC variable.

This function can register an int variable to be shared with other algorithms. It behaves similar to ac.insert\_var.

#### **Parameters**

h	AC handle
n	name of variable
V	pointer on the variable

### **Returns**

Error code or zero on success

# 5.22.2.4 insert\_var\_float

```
algo_comm_t::insert_var_float
```

Register a float as an AC variable.

This function can register a float variable to be shared with other algorithms. It behaves similar to ac.insert\_var.

#### **Parameters**

h	AC handle
n	name of variable
V	pointer on the variable

#### **Returns**

Error code or zero on success

### 5.22.2.5 remove\_var

```
algo_comm_t::remove_var
```

Remove an AC variable.

Remove (unregister) an AC variable. After calling this function, the variable is not available to ac.is\_var or ac.get\_var. The data pointer is not affected.

# **Parameters**

h	AC handle
n	name of variable to be removed

#### **Returns**

Error code or zero on success

### 5.22.2.6 remove\_ref

```
algo_comm_t::remove_ref
```

Remove all AC variable which refer to address.

This function removes all AC variables whos data field points to the given address.

### **Parameters**

h	AC handle
р	address which should not be referred to any more

#### **Returns**

Error code or zero on success

### 5.22.2.7 is\_var

```
algo_comm_t::is_var
```

Test if an AC variable exists.

This function tests if an AC variable of a given name exists. Use ac.get\_var to get information about the variables type and dimension.

#### **Parameters**

h	AC handle
n	name of variable

### **Returns**

1 if the variable exists, 0 otherwise

# 5.22.2.8 get\_var

```
algo_comm_t::get_var
```

Get the variable handle of an AC variable.

This function returns the variable handle **comm\_var\_t** (p. 271) of a variable of the given name. If no variable of that name exists, an error code is returned.

#### **Parameters**

h	AC handle
n	name of variable
V	pointer to a AC variable object

#### **Returns**

Error code or zero on success

# 5.22.2.9 get\_var\_int

```
algo_comm_t::get_var_int
```

Get the value of an int AC variable.

This function returns the value of an int AC variable of the given name. If no variable exists, the variable type is mismatching or more than one entry is registered, a corresponding error code is returned. This is a special version of ac.get\_var.

### **Parameters**

h	AC handle
n	name of variable
V	pointer on an int variable to store the result

### **Returns**

Error code or zero on success

# 5.22.2.10 get\_var\_float

```
algo_comm_t::get_var_float
```

Get the value of a float AC variable.

This function returns the value of a float AC variable of the given name. If no variable exists, the variable type is mismatching or more than one entry is registered, a corresponding error code is returned. This is a special version of ac.get\_var.

### **Parameters**

h	AC handle
n	name of variable
V	pointer on a float variable to store the result

### **Returns**

Error code or zero on success

## 5.22.2.11 get\_entries

```
algo_comm_t::get_entries
```

Return a space separated list of all variable names.

This function returns the names of all registered variables, separated by a single space.

### **Parameters**

h AC handle

### **Return values**

### **Parameters**

<i>len</i> ler	igth of character buffer
----------------	--------------------------

### **Returns**

Error code or zero on success. -1: invalid ac handle. -3: not enough room in character buffer to store all variable names.

# 5.22.2.12 get\_error

algo\_comm\_t::get\_error

Convert AC error codes into human readable error messages.

#### **Parameters**

e Error code

#### **Returns**

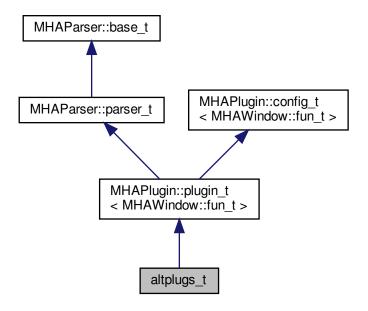
Error message

The documentation for this struct was generated from the following files:

- · mha.h
- mha\_algo\_comm.cpp

# 5.23 altplugs\_t Class Reference

Inheritance diagram for altplugs\_t:



### **Public Member Functions**

- altplugs\_t ( algo\_comm\_t iac, const char \*chain, const char \*algo)
- void prepare ( mhaconfig\_t &)
- void release ()
- void process ( mha\_wave\_t \*, mha\_wave\_t \*\*)
- void process ( mha\_spec\_t \*, mha\_wave\_t \*\*)
- void process ( mha\_wave\_t \*, mha\_spec\_t \*\*)
- void process ( mha\_spec\_t \*, mha\_spec\_t \*\*)
- virtual std::string **parse** (const std::string &arg)
- virtual void parse (const char \*a1, char \*a2, unsigned int a3)

#### **Private Member Functions**

```
void event_set_plugs ()
void event_add_plug ()
void event_delete_plug ()
void event_select_plug ()
void update_selector_list ()
void update_ramplen ()
void proc ramp ( mha wave t *s)
```

#### **Private Attributes**

```
    MHAParser::bool_t use_own_ac
```

- MHAParser::vstring\_t parser\_plugs
- MHAParser::string\_t add\_plug
- MHAParser::string\_t delete\_plug
- MHAParser::float t ramplen
- MHAParser::kw\_t select\_plug
- MHAParser::parser t current
- MHAParser::vstring\_mon\_t nondefault\_labels
- std::vector< mhaplug\_cfg\_t \*> plugs
- mhaplug\_cfg\_t \* selected\_plug
- MHAEvents::patchbay\_t< altplugs\_t > patchbay
- MHASignal::waveform\_t \* fallback\_wave
- MHASignal::spectrum\_t \* fallback\_spec
- mhaconfig\_t cfin
- mhaconfig t cfout
- bool prepared
- · bool added via plugs
- unsigned int ramp counter
- unsigned int ramp\_len

#### **Additional Inherited Members**

# 5.23.1 Constructor & Destructor Documentation

# 5.23.1.1 altplugs\_t()

### 5.23.2 Member Function Documentation

```
5.23.2.1 prepare()
void altplugs_t::prepare (
            mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t < MHAWindow::fun_t > (p. 884).
5.23.2.2 release()
void altplugs_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < MHAWindow::fun_t > (p. 885).
5.23.2.3 process() [1/4]
void altplugs_t::process (
            mha_wave_t * sIn,
            mha_wave_t ** sOut )
5.23.2.4 process() [2/4]
void altplugs_t::process (
            mha_spec_t * sIn,
            mha_wave_t ** sOut )
5.23.2.5 process() [3/4]
void altplugs_t::process (
            mha_wave_t * sIn,
            mha_spec_t ** sOut )
```

```
5.23.2.6 process() [4/4]
void altplugs_t::process (
            mha_spec_t * sIn,
            mha_spec_t ** sOut )
5.23.2.7 parse() [1/2]
std::string altplugs_t::parse (
           const std::string & arg ) [virtual]
Reimplemented from MHAParser::base t (p. 767).
5.23.2.8 parse() [2/2]
virtual void altplugs_t::parse (
           const char * a1,
            char * a2,
            unsigned int a3 ) [inline], [virtual]
Reimplemented from MHAParser::base_t (p. 768).
5.23.2.9 event_set_plugs()
void altplugs_t::event_set_plugs ( ) [private]
5.23.2.10 event_add_plug()
void altplugs_t::event_add_plug ( ) [private]
5.23.2.11 event_delete_plug()
void altplugs_t::event_delete_plug ( ) [private]
```

```
5.23.2.12 event_select_plug()
void altplugs_t::event_select_plug ( ) [private]
5.23.2.13 update_selector_list()
void altplugs_t::update_selector_list ( ) [private]
5.23.2.14 update_ramplen()
void altplugs_t::update_ramplen ( ) [private]
5.23.2.15 proc_ramp()
void altplugs_t::proc_ramp (
            mha_wave_t * s ) [private]
5.23.3 Member Data Documentation
5.23.3.1 use_own_ac
 MHAParser::bool_t altplugs_t::use_own_ac [private]
5.23.3.2 parser_plugs
 MHAParser::vstring_t altplugs_t::parser_plugs [private]
5.23.3.3 add_plug
MHAParser::string_t altplugs_t::add_plug [private]
```

```
5.23.3.4 delete_plug
 MHAParser::string_t altplugs_t::delete_plug [private]
5.23.3.5 ramplen
 MHAParser::float_t altplugs_t::ramplen [private]
5.23.3.6 select_plug
 MHAParser::kw_t altplugs_t::select_plug [private]
5.23.3.7 current
 MHAParser::parser_t altplugs_t::current [private]
5.23.3.8 nondefault_labels
 MHAParser::vstring_mon_t altplugs_t::nondefault_labels [private]
5.23.3.9 plugs
std::vector< mhaplug_cfg_t*> altplugs_t::plugs [private]
5.23.3.10 selected_plug
mhaplug_cfg_t* altplugs_t::selected_plug [private]
5.23.3.11 patchbay
 MHAEvents::patchbay_t< altplugs_t> altplugs_t::patchbay [private]
```

```
5.23.3.12 fallback_wave
 MHASignal::waveform_t* altplugs_t::fallback_wave [private]
5.23.3.13 fallback_spec
 MHASignal::spectrum_t* altplugs_t::fallback_spec [private]
5.23.3.14 cfin
mhaconfig_t altplugs_t::cfin [private]
5.23.3.15 cfout
 mhaconfig_t altplugs_t::cfout [private]
5.23.3.16 prepared
bool altplugs_t::prepared [private]
5.23.3.17 added_via_plugs
bool altplugs_t::added_via_plugs [private]
5.23.3.18 ramp_counter
unsigned int altplugs_t::ramp_counter [private]
5.23.3.19 ramp_len
unsigned int altplugs_t::ramp_len [private]
The documentation for this class was generated from the following file:
```

· altplugs.cpp

# 5.24 analysepath\_t Class Reference

#### **Public Member Functions**

- analysepath\_t (unsigned int nchannels\_in, unsigned int outer\_fragsize, unsigned int inner\_fragsize, int priority, MHAProc\_wave2wave\_t inner\_proc\_wave2wave, MH← AProc\_wave2spec\_t inner\_proc\_wave2spec, void \*ilibdata, algo\_comm\_t outer\_ac, const MHA\_AC::acspace2matrix\_t &acspace\_template, mha\_domain\_t inner\_out← \_domain, unsigned int fifo\_len\_blocks)
- virtual ~analysepath t ()
- void rt\_process ( mha\_wave\_t \*)
- virtual int svc ()

#### **Private Attributes**

- MHAProc\_wave2wave\_t inner\_process\_wave2wave
- MHAProc wave2spec t inner process wave2spec
- MHASignal::waveform\_t inner\_input
- void \* libdata
- mha\_fifo\_t< mha\_real\_t > wave\_fifo
- mha\_fifo\_t< MHA\_AC::acspace2matrix\_t > ac\_fifo
- MHA\_AC::acspace2matrix\_t inner\_ac\_copy
- MHA AC::acspace2matrix t outer ac copy
- algo\_comm\_t outer\_ac
- mha\_domain\_t inner\_out\_domain
- MHA\_Error inner\_error
- bool has\_inner\_error
- bool flag\_terminate\_inner\_thread
- · int input to process
- pthread\_mutex\_t
   ProcessMutex
- pthread\_attr\_t attr
- struct sched\_param priority
- · int scheduler
- pthread\_t thread
- pthread\_cond\_t cond\_to\_process

### 5.24.1 Constructor & Destructor Documentation

### 5.24.1.1 analysepath\_t()

```
analysepath_t::analysepath_t (
    unsigned int nchannels_in,
    unsigned int outer_fragsize,
    unsigned int inner_fragsize,
    int priority,
        MHAProc_wave2wave_t inner_proc_wave2wave,
        MHAProc_wave2spec_t inner_proc_wave2spec,
    void * ilibdata,
        algo_comm_t outer_ac,
    const MHA_AC::acspace2matrix_t & acspace_template,
        mha_domain_t inner_out_domain,
    unsigned int fifo_len_blocks )
```

### 5.24.1.2 $\sim$ analysepath\_t()

```
analysepath_t::~analysepath_t ( ) [virtual]
```

#### 5.24.2 Member Function Documentation

### 5.24.2.1 rt\_process()

### 5.24.2.2 svc()

```
int analysepath_t::svc ( ) [virtual]
```

#### 5.24.3 Member Data Documentation

### 5.24.3.1 inner\_process\_wave2wave

```
MHAProc_wave2wave_t analysepath_t::inner_process_wave2wave [private]
```

```
5.24.3.2 inner_process_wave2spec
MHAProc_wave2spec_t analysepath_t::inner_process_wave2spec [private]
5.24.3.3 inner_input
MHASignal::waveform_t analysepath_t::inner_input [private]
5.24.3.4 libdata
void* analysepath_t::libdata [private]
5.24.3.5 wave_fifo
 mha_fifo_t< mha_real_t> analysepath_t::wave_fifo [private]
5.24.3.6 ac_fifo
mha_fifo_t< MHA_AC::acspace2matrix_t> analysepath_t::ac_fifo [private]
5.24.3.7 inner_ac_copy
\label{local_matrix_t} \begin{subarray}{ll} $\tt MHA\_AC::acspace2matrix\_t $ analysepath\_t::inner\_ac\_copy $ [private] $ \end{subarray} \end{subarray}
5.24.3.8 outer_ac_copy
MHA_AC::acspace2matrix_t analysepath_t::outer_ac_copy [private]
5.24.3.9 outer ac
 algo_comm_t analysepath_t::outer_ac [private]
```

### 5.24.3.10 inner\_out\_domain

```
mha_domain_t analysepath_t::inner_out_domain [private]
```

### 5.24.3.11 inner\_error

```
MHA_Error analysepath_t::inner_error [private]
```

### 5.24.3.12 has\_inner\_error

```
bool analysepath_t::has_inner_error [private]
```

### 5.24.3.13 flag\_terminate\_inner\_thread

```
bool analysepath_t::flag_terminate_inner_thread [private]
```

# 5.24.3.14 input\_to\_process

```
int analysepath_t::input_to_process [private]
```

### 5.24.3.15 ProcessMutex

```
pthread_mutex_t analysepath_t::ProcessMutex [private]
```

### 5.24.3.16 attr

```
pthread_attr_t analysepath_t::attr [private]
```

### 5.24.3.17 priority

struct sched\_param analysepath\_t::priority [private]

### 5.24.3.18 scheduler

```
int analysepath_t::scheduler [private]
```

### 5.24.3.19 thread

```
pthread_t analysepath_t::thread [private]
```

# 5.24.3.20 cond\_to\_process

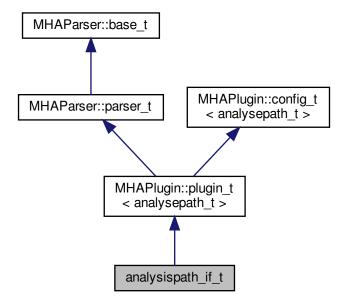
```
pthread_cond_t analysepath_t::cond_to_process [private]
```

The documentation for this class was generated from the following file:

# · analysispath.cpp

# 5.25 analysispath\_if\_t Class Reference

Inheritance diagram for analysispath\_if\_t:



#### **Public Member Functions**

```
analysispath_if_t (algo_comm_t, std::string, std::string)
```

- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()
- ~analysispath\_if\_t ()

#### **Private Member Functions**

• void loadlib ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< analysispath\_if\_t > patchbay
- MHAParser::string\_t libname
- MHAParser::int\_t fragsize
- MHAParser::int t fifolen
- MHAParser::int\_t priority
- MHAParser::vstring\_t vars
- plug\_t \* plug
- std::string chain
- std::string algo
- MHA\_AC::acspace2matrix\_t \* acspace\_template

#### **Additional Inherited Members**

### 5.25.1 Constructor & Destructor Documentation

### 5.25.1.1 analysispath\_if\_t()

### 5.25.1.2 ~analysispath\_if\_t()

```
analysispath_if_t::\simanalysispath_if_t ( )
```

# 5.25.2 Member Function Documentation

```
5.25.2.1 process()
mha_wave_t * analysispath_if_t::process (
             mha_wave_t * s )
5.25.2.2 prepare()
void analysispath_if_t::prepare (
             mhaconfig_t & conf ) [virtual]
Implements \ \ \textbf{MHAPlugin::plugin\_t} < analyse path\_t > \ (p. 884).
5.25.2.3 release()
void analysispath_if_t::release (
            void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< analysepath_t > (p. 885).
5.25.2.4 loadlib()
void analysispath_if_t::loadlib ( ) [private]
5.25.3 Member Data Documentation
5.25.3.1 patchbay
 MHAEvents::patchbay_t< analysispath_if_t > analysispath_if_t::patchbay [private]
```

```
5.25.3.2 libname
 MHAParser::string_t analysispath_if_t::libname [private]
5.25.3.3 fragsize
MHAParser::int_t analysispath_if_t::fragsize [private]
5.25.3.4 fifolen
 MHAParser::int_t analysispath_if_t::fifolen [private]
5.25.3.5 priority
 MHAParser::int_t analysispath_if_t::priority [private]
5.25.3.6 vars
 MHAParser::vstring_t analysispath_if_t::vars [private]
5.25.3.7 plug
plug_t* analysispath_if_t::plug [private]
5.25.3.8 chain
std::string analysispath_if_t::chain [private]
5.25.3.9 algo
std::string analysispath_if_t::algo [private]
```

### 5.25.3.10 acspace\_template

```
MHA_AC::acspace2matrix_t* analysispath_if_t::acspace_template [private]
```

The documentation for this class was generated from the following file:

· analysispath.cpp

# 5.26 AuditoryProfile::fmap\_t Class Reference

A class to store frequency dependent data (e.g., HTL and UCL).

Inherits map< mha\_real\_t, mha\_real\_t >.

#### **Public Member Functions**

- std::vector< mha\_real\_t > get\_frequencies () const Return configured frequencies.
- std::vector< mha\_real\_t > get\_values () const
   Return stored values corresponding to the frequencies.
- bool isempty () const

### 5.26.1 Detailed Description

A class to store frequency dependent data (e.g., HTL and UCL).

#### 5.26.2 Member Function Documentation

```
5.26.2.1 get_frequencies()
```

```
std::vector< mha_real_t > AuditoryProfile::fmap_t::get_frequencies ( ) const
```

Return configured frequencies.

```
5.26.2.2 get_values()
```

```
\verb|std::vector| < mha_real_t > \verb|AuditoryProfile::fmap_t::get_values () const| \\
```

Return stored values corresponding to the frequencies.

# 5.26.2.3 isempty()

```
bool AuditoryProfile::fmap_t::isempty ( ) const [inline]
```

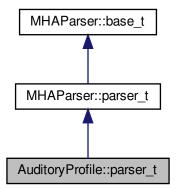
The documentation for this class was generated from the following files:

- auditory\_profile.h
- · auditory\_profile.cpp

# 5.27 AuditoryProfile::parser\_t Class Reference

Class to make the auditory profile accessible through the parser interface.

Inheritance diagram for AuditoryProfile::parser\_t:



### Classes

- class ear\_t
- class fmap\_t

#### **Public Member Functions**

- parser\_t ()
- AuditoryProfile::profile\_t get\_current\_profile ()

### **Private Attributes**

- AuditoryProfile::parser\_t::ear\_t L
- AuditoryProfile::parser\_t::ear\_t R

**Additional Inherited Members** 

```
5.27.1 Detailed Description
```

Class to make the auditory profile accessible through the parser interface.

5.27.2 Constructor & Destructor Documentation

```
5.27.2.1 parser_t()
```

```
AuditoryProfile::parser_t::parser_t ( )
```

5.27.3 Member Function Documentation

```
5.27.3.1 get_current_profile()
```

```
AuditoryProfile::profile_t AuditoryProfile::parser_t::get_current_profile ( )
```

5.27.4 Member Data Documentation

5.27.4.1 L

```
AuditoryProfile::parser_t::ear_t AuditoryProfile::parser_t::L [private]
```

5.27.4.2 R

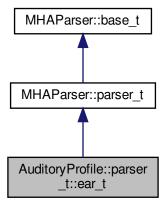
```
AuditoryProfile::parser_t::ear_t AuditoryProfile::parser_t::R [private]
```

The documentation for this class was generated from the following files:

- · auditory\_profile.h
- auditory\_profile.cpp

# 5.28 AuditoryProfile::parser\_t::ear\_t Class Reference

Inheritance diagram for AuditoryProfile::parser\_t::ear\_t:



#### **Public Member Functions**

- ear\_t ()
- AuditoryProfile::profile\_t::ear\_t get\_ear () const

### **Private Attributes**

- AuditoryProfile::parser\_t::fmap\_t HTL
- AuditoryProfile::parser\_t::fmap\_t UCL

# **Additional Inherited Members**

### 5.28.1 Constructor & Destructor Documentation

### 5.28.1.1 ear\_t()

AuditoryProfile::parser\_t::ear\_t::ear\_t ( )

### 5.28.2 Member Function Documentation

# 5.28.2.1 get\_ear()

AuditoryProfile::profile\_t::ear\_t AuditoryProfile::parser\_t::ear\_t::get\_ear ( )
const

## 5.28.3 Member Data Documentation

#### 5.28.3.1 HTL

```
AuditoryProfile::parser_t::fmap_t AuditoryProfile::parser_t::ear_t::HTL [private]
```

## 5.28.3.2 UCL

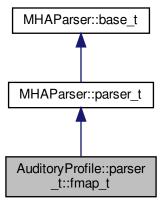
```
AuditoryProfile::parser_t::fmap_t AuditoryProfile::parser_t::ear_t::UCL [private]
```

The documentation for this class was generated from the following files:

- · auditory\_profile.h
- auditory\_profile.cpp

# 5.29 AuditoryProfile::parser\_t::fmap\_t Class Reference

Inheritance diagram for AuditoryProfile::parser\_t::fmap\_t:



#### **Public Member Functions**

- fmap\_t (const std::string & name, const std::string & help)
- AuditoryProfile::fmap\_t get\_fmap () const

#### **Private Member Functions**

• void validate ()

## **Private Attributes**

- MHAEvents::patchbay\_t< AuditoryProfile::parser\_t::fmap\_t > patchbay
- MHAParser::vfloat t f
- MHAParser::vfloat\_t value
- std::string name

#### **Additional Inherited Members**

#### 5.29.1 Constructor & Destructor Documentation

```
5.29.1.1 fmap_t()
```

# 5.29.2 Member Function Documentation

```
5.29.2.1 get_fmap()
```

```
AuditoryProfile::fmap_t AuditoryProfile::parser_t::fmap_t::get_fmap ( ) const
```

# 5.29.2.2 validate()

```
void AuditoryProfile::parser_t::fmap_t::validate ( ) [private]
```

## 5.29.3 Member Data Documentation

```
5.29.3.1 patchbay
```

```
MHAEvents::patchbay_t< AuditoryProfile::parser_t::fmap_t> AuditoryProfile::parser← _t::fmap_t::patchbay [private]
```

5.29.3.2 f

```
MHAParser::vfloat_t AuditoryProfile::parser_t::fmap_t::f [private]
```

5.29.3.3 value

```
MHAParser::vfloat_t AuditoryProfile::parser_t::fmap_t::value [private]
```

5.29.3.4 name\_

```
std::string AuditoryProfile::parser_t::fmap_t::name_ [private]
```

The documentation for this class was generated from the following files:

- · auditory\_profile.h
- · auditory\_profile.cpp

# 5.30 AuditoryProfile::profile\_t Class Reference

The Auditory Profile class.

**Classes** 

class ear\_t

Class for ear-dependent parameters, e.g., audiograms or unilateral loudness scaling.

**Public Member Functions** 

• AuditoryProfile::profile\_t::ear\_t get\_ear (unsigned int channel) const Return ear information of channel number.

## **Public Attributes**

- AuditoryProfile::profile\_t::ear\_t L
   Left ear data.
- AuditoryProfile::profile\_t::ear\_t R
   Right ear data.

# 5.30.1 Detailed Description

The Auditory Profile class.

See definition of auditory profile

**Todo** Give more documentation; implement all parts of the auditory profile.

Currently only the audiogram data is stored.

5.30.2 Member Function Documentation

```
5.30.2.1 get_ear()
```

Return ear information of channel number.

5.30.3 Member Data Documentation

```
5.30.3.1 L
```

```
AuditoryProfile::profile_t::ear_t AuditoryProfile::profile_t::L
Left ear data.
```

# 5.30.3.2 R

```
AuditoryProfile::profile_t::ear_t AuditoryProfile::profile_t::R
```

Right ear data.

The documentation for this class was generated from the following file:

· auditory profile.h

# 5.31 AuditoryProfile::profile\_t::ear\_t Class Reference

Class for ear-dependent parameters, e.g., audiograms or unilateral loudness scaling.

**Public Member Functions** 

void convert\_empty2normal ()

## **Public Attributes**

- AuditoryProfile::fmap\_t HTL
- AuditoryProfile::fmap\_t UCL

# 5.31.1 Detailed Description

Class for ear-dependent parameters, e.g., audiograms or unilateral loudness scaling.

5.31.2 Member Function Documentation

# 5.31.2.1 convert\_empty2normal()

```
void AuditoryProfile::profile_t::ear_t::convert_empty2normal ( )
```

## 5.31.3 Member Data Documentation

### 5.31.3.1 HTL

AuditoryProfile::fmap\_t AuditoryProfile::profile\_t::ear\_t::HTL

## 5.31.3.2 UCL

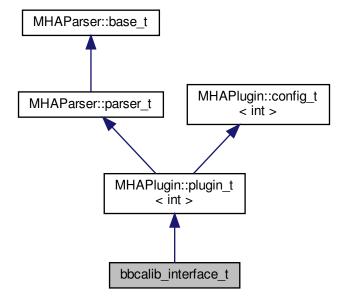
AuditoryProfile::fmap\_t AuditoryProfile::profile\_t::ear\_t::UCL

The documentation for this class was generated from the following files:

- auditory\_profile.h
- auditory\_profile.cpp

# 5.32 bbcalib\_interface\_t Class Reference

Inheritance diagram for bbcalib\_interface\_t:



## **Public Member Functions**

- **bbcalib\_interface\_t** (const\_algo\_comm\_t &, const std::string &, const std::string &)
- ∼bbcalib\_interface\_t ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()

# **Private Attributes**

```
· calibrator_t calib_in
```

- calibrator\_t calib\_out
- MHAParser::mhapluginloader\_t plugloader

## **Additional Inherited Members**

## 5.32.1 Constructor & Destructor Documentation

# 5.32.1.1 bbcalib\_interface\_t()

# 5.32.1.2 ~bbcalib\_interface\_t()

```
bbcalib\_interface\_t:: \sim bbcalib\_interface\_t \ (\ )
```

#### 5.32.2 Member Function Documentation

# 5.32.2.1 process()

## 5.32.2.2 prepare()

Implements MHAPlugin::plugin\_t < int > (p. 884).

```
5.32.2.3 release()
```

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

#### 5.32.3 Member Data Documentation

```
5.32.3.1 calib_in
```

```
calibrator_t bbcalib_interface_t::calib_in [private]
```

5.32.3.2 calib\_out

```
calibrator_t bbcalib_interface_t::calib_out [private]
```

5.32.3.3 plugloader

```
MHAParser::mhapluginloader_t bbcalib_interface_t::plugloader [private]
```

The documentation for this class was generated from the following file:

transducers.cpp

# 5.33 calibrator\_runtime\_layer\_t Class Reference

**Public Member Functions** 

- calibrator\_runtime\_layer\_t (bool is\_input, const mhaconfig\_t &tf, calibrator\_

   variables\_t &vars)
- mha\_real\_t process ( mha\_wave\_t \*\*)

**Static Private Member Functions** 

- static unsigned int **firfirlen** (const std::vector< std::vector< float > > &)
- static unsigned int **firfir2fftlen** (unsigned int, const std::vector< std::vector< float >> &)

#### **Private Attributes**

- MHAFilter::fftfilter t fir
- MHASignal::quantizer\_t quant
- MHASignal::waveform\_t gain
- softclipper\_t softclip
- · bool b is input
- bool b\_use\_fir
- bool b use clipping
- MHASignal::loop\_wavefragment\_t speechnoise
- MHASignal::loop\_wavefragment\_t::playback\_mode\_t pmode

#### 5.33.1 Constructor & Destructor Documentation

```
5.33.1.1 calibrator_runtime_layer_t()
```

## 5.33.2 Member Function Documentation

```
5.33.2.1 process()
```

#### 5.33.2.2 firfirlen()

# 5.33.2.3 firfir2fftlen()

## 5.33.3 Member Data Documentation

```
5.33.3.1 fir
MHAFilter::fftfilter_t calibrator_runtime_layer_t::fir [private]
5.33.3.2 quant
 MHASignal::quantizer_t calibrator_runtime_layer_t::quant [private]
5.33.3.3 gain
 MHASignal::waveform_t calibrator_runtime_layer_t::gain [private]
5.33.3.4 softclip
 softclipper_t calibrator_runtime_layer_t::softclip [private]
5.33.3.5 b_is_input
bool calibrator_runtime_layer_t::b_is_input [private]
5.33.3.6 b_use_fir
bool calibrator_runtime_layer_t::b_use_fir [private]
5.33.3.7 b_use_clipping
bool calibrator_runtime_layer_t::b_use_clipping [private]
```

## 5.33.3.8 speechnoise

```
MHASignal::loop_wavefragment_t calibrator_runtime_layer_t::speechnoise [private]
```

## 5.33.3.9 pmode

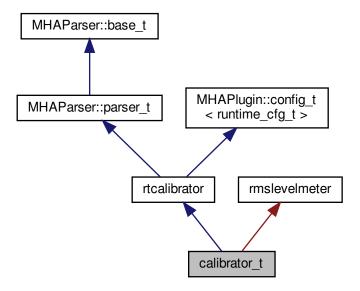
MHASignal::loop\_wavefragment\_t::playback\_mode\_t calibrator\_runtime\_layer\_t::pmode
[private]

The documentation for this class was generated from the following file:

# · transducers.cpp

# 5.34 calibrator\_t Class Reference

Inheritance diagram for calibrator\_t:



# **Public Member Functions**

- calibrator\_t ( algo\_comm\_t, bool is\_input)
- void **prepare** ( **mhaconfig\_t** &tf)
- void release ()
- mha\_wave\_t \* process ( mha\_wave\_t \*s)

**Private Member Functions** 

- void update ()
- void update\_tau\_level ()
- void read\_levels ()

## **Private Attributes**

- bool b\_is\_input
- MHAEvents::patchbay\_t< calibrator\_t > patchbay
- · calibrator\_variables\_t vars
- bool prepared

#### **Additional Inherited Members**

5.34.1 Constructor & Destructor Documentation

```
5.34.1.1 calibrator_t()
```

5.34.2 Member Function Documentation

```
5.34.2.1 prepare()
```

Implements MHAPlugin::plugin\_t < runtime\_cfg\_t > (p. 884).

## 5.34.2.2 release()

Reimplemented from **MHAPlugin::plugin\_t**< **runtime\_cfg\_t** > (p. 885).

```
5.34.2.3 process()
mha_wave_t * calibrator_t::process (
            mha_wave_t * s )
5.34.2.4 update()
void calibrator_t::update ( ) [private]
5.34.2.5 update_tau_level()
void calibrator_t::update_tau_level ( ) [private]
5.34.2.6 read_levels()
void calibrator_t::read_levels ( ) [private]
5.34.3 Member Data Documentation
5.34.3.1 b_is_input
bool calibrator_t::b_is_input [private]
5.34.3.2 patchbay
 MHAEvents::patchbay_t< calibrator_t> calibrator_t::patchbay [private]
5.34.3.3 vars
 calibrator_variables_t calibrator_t::vars [private]
```

#### 5.34.3.4 prepared

```
bool calibrator_t::prepared [private]
```

The documentation for this class was generated from the following file:

· transducers.cpp

5.35 calibrator\_variables\_t Class Reference

**Public Member Functions** 

calibrator\_variables\_t (bool is\_input, MHAParser::parser\_t &parent)

#### **Public Attributes**

- MHAParser::vfloat\_t peaklevel
- MHAParser::mfloat\_t fir
- MHAParser::int\_t nbits
- MHAParser::float t tau level
- MHAParser::kw\_t spnoise\_mode
- MHAParser::vint\_t spnoise\_channels
- MHAParser::float\_t spnoise\_level
- MHAParser::vfloat\_mon\_t rmslevel
- MHAParser::parser\_t spnoise\_parser
- MHAParser::float\_mon\_t srate
- MHAParser::int\_mon\_t fragsize
- MHAParser::int\_mon\_t num\_channels
- MHAParser::parser\_t config\_parser
- softclipper\_variables\_t softclip
- MHAParser::bool\_t do\_clipping

## 5.35.1 Constructor & Destructor Documentation

# 5.35.1.1 calibrator\_variables\_t()

5.35.2 Member Data Documentation

# **5.35.2.1** peaklevel MHAParser::vfloat\_t calibrator\_variables\_t::peaklevel 5.35.2.2 fir MHAParser::mfloat\_t calibrator\_variables\_t::fir 5.35.2.3 nbits MHAParser::int\_t calibrator\_variables\_t::nbits 5.35.2.4 tau\_level MHAParser::float\_t calibrator\_variables\_t::tau\_level 5.35.2.5 spnoise\_mode MHAParser::kw\_t calibrator\_variables\_t::spnoise\_mode 5.35.2.6 spnoise\_channels MHAParser::vint\_t calibrator\_variables\_t::spnoise\_channels 5.35.2.7 spnoise\_level

MHAParser::float\_t calibrator\_variables\_t::spnoise\_level

```
5.35.2.8 rmslevel
 MHAParser::vfloat_mon_t calibrator_variables_t::rmslevel
5.35.2.9 spnoise_parser
 MHAParser::parser_t calibrator_variables_t::spnoise_parser
5.35.2.10 srate
 MHAParser::float_mon_t calibrator_variables_t::srate
5.35.2.11 fragsize
 MHAParser::int_mon_t calibrator_variables_t::fragsize
5.35.2.12 num_channels
 \textbf{MHAParser::int\_mon\_t} \ \texttt{calibrator\_variables\_t::} \texttt{num\_channels}
5.35.2.13 config_parser
MHAParser::parser_t calibrator_variables_t::config_parser
5.35.2.14 softclip
 softclipper_variables_t calibrator_variables_t::softclip
5.35.2.15 do_clipping
 MHAParser::bool_t calibrator_variables_t::do_clipping
The documentation for this class was generated from the following file:
```

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transducers.cpp

# 5.36 cfg\_t Class Reference

#### **Public Member Functions**

- cfg\_t ( mha\_real\_t tau\_attack, mha\_real\_t tau\_decay, unsigned int nch, mha\_real\_t start\_limit, mha\_real\_t slope\_db, mha\_real\_t fs)
- **cfg t** (unsigned int, unsigned int)
- cfg\_t ( mhaconfig\_t chcfg, mha\_real\_t newlev, bool replace, mha\_real\_t len)
- void process ( mha\_wave\_t \*)
- void process ( mha spec t \*)

## **Public Attributes**

- · mha\_real\_t start\_lin
- mha\_real\_t alpha
- MHAFilter::o1flt\_lowpass\_t attack
- MHAFilter::o1flt\_maxtrack\_t decay
- · unsigned int channel

#### **Private Attributes**

- mha\_real\_t gain\_wave\_
- mha\_real\_t gain\_spec\_
- bool replace
- · bool use\_frozen\_
- MHASignal::waveform\_t frozen\_noise\_
- unsigned int pos

## 5.36.1 Constructor & Destructor Documentation

```
5.36.1.2 cfg_t() [2/3]
cfg_t::cfg_t (
            unsigned int ichannel,
            unsigned int numchannels )
5.36.1.3 cfg_t() [3/3]
cfg_t::cfg_t (
            mhaconfig_t chcfg,
             mha_real_t newlev,
            bool replace,
             mha_real_t len )
5.36.2 Member Function Documentation
5.36.2.1 process() [1/2]
void cfg_t::process (
             mha_wave_t * s ) [inline]
5.36.2.2 process() [2/2]
void cfg_t::process (
             mha_spec_t * s ) [inline]
5.36.3 Member Data Documentation
5.36.3.1 start_lin
mha_real_t cfg_t::start_lin
```

```
5.36.3.2 alpha
mha_real_t cfg_t::alpha
5.36.3.3 attack
MHAFilter::olflt_lowpass_t cfg_t::attack
5.36.3.4 decay
MHAFilter::olflt_maxtrack_t cfg_t::decay
5.36.3.5 channel
unsigned int cfg_t::channel
5.36.3.6 gain_wave_
mha_real_t cfg_t::gain_wave_ [private]
5.36.3.7 gain_spec_
mha_real_t cfg_t::gain_spec_ [private]
5.36.3.8 replace_
bool cfg_t::replace_ [private]
5.36.3.9 use_frozen_
bool cfg_t::use_frozen_ [private]
```

```
5.36.3.10 frozen_noise_
```

```
MHASignal::waveform_t cfg_t::frozen_noise_ [private]
```

#### 5.36.3.11 pos

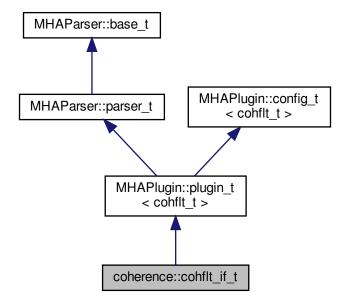
```
unsigned int cfg_t::pos [private]
```

The documentation for this class was generated from the following files:

- softclip.cpp
- · example6.cpp
- noise.cpp

# 5.37 coherence::cohflt\_if\_t Class Reference

Inheritance diagram for coherence::cohflt\_if\_t:



# **Public Member Functions**

- cohflt\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void prepare ( mhaconfig\_t &)
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

## **Private Member Functions**

• void update ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< cohflt\_if\_t > patchbay
- vars\_t vars
- const std::string algo

#### **Additional Inherited Members**

5.37.1 Constructor & Destructor Documentation

```
5.37.1.1 cohflt_if_t()
```

5.37.2 Member Function Documentation

```
5.37.2.1 prepare()
```

Implements MHAPlugin::plugin\_t< cohflt\_t > (p. 884).

# 5.37.2.2 release()

Reimplemented from MHAPlugin::plugin\_t < cohflt\_t > (p. 885).

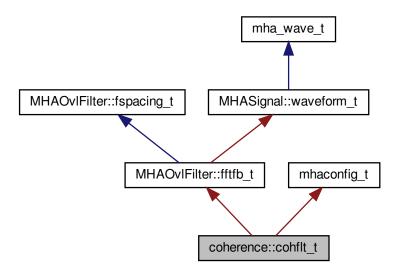
```
5.37.2.3 process()
     \label{linear_mha_spec_t} \begin{subarray}{ll} \b
                                                                          mha_spec_t * s )
5.37.2.4 update()
void coherence::cohflt_if_t::update ( ) [private]
5.37.3 Member Data Documentation
5.37.3.1 patchbay
     MHAEvents::patchbay_t< cohflt_if_t> coherence::cohflt_if_t::patchbay [private]
5.37.3.2 vars
     vars_t coherence::cohflt_if_t::vars [private]
5.37.3.3 algo
const std::string coherence::cohflt_if_t::algo [private]
```

The documentation for this class was generated from the following file:

coherence.cpp

# 5.38 coherence::cohflt\_t Class Reference

Inheritance diagram for coherence::cohflt\_t:



## **Public Member Functions**

- cohflt\_t ( vars\_t &v, const mhaconfig\_t &icf, algo\_comm\_t iac, const std::string &name)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void insert ()

## **Private Attributes**

- unsigned int nbands
- bool avg\_ipd
- mha\_complex\_t cg
- float g
- float c\_scale
- float c\_min
- MHASignal::waveform\_t alpha
- float limit
- MHAFilter::o1flt\_lowpass\_t lp1r
- MHAFilter::o1flt\_lowpass\_t lp1i
- MHA\_AC::spectrum\_t coh\_c
- MHA\_AC::waveform\_t coh\_rlp
- MHASignal::waveform\_t gain

- MHASignal::delay\_wave\_t gain\_delay
- MHASignal::spectrum\_t s\_out
- bool blnvert
- MHAFilter::o1flt\_lowpass\_t lp1ltg
- bool b\_ltg
- std::vector< float > staticgain

#### **Additional Inherited Members**

# 5.38.1 Constructor & Destructor Documentation

## 5.38.1.1 cohflt\_t()

## 5.38.2 Member Function Documentation

```
5.38.2.1 process()
```

# 5.38.2.2 insert()

```
void coherence::cohflt_t::insert ( )
```

# 5.38.3 Member Data Documentation

```
5.38.3.1 nbands
unsigned int coherence::cohflt_t::nbands [private]
5.38.3.2 avg_ipd
bool coherence::cohflt_t::avg_ipd [private]
5.38.3.3 cg
 mha_complex_t coherence::cohflt_t::cg [private]
5.38.3.4 g
float coherence::cohflt_t::g [private]
5.38.3.5 c_scale
float coherence::cohflt_t::c_scale [private]
5.38.3.6 c_min
float coherence::cohflt_t::c_min [private]
5.38.3.7 alpha
MHASignal::waveform_t coherence::cohflt_t::alpha [private]
5.38.3.8 limit
float coherence::cohflt_t::limit [private]
```

```
5.38.3.9 lp1r
MHAFilter::o1flt_lowpass_t coherence::cohflt_t::lp1r [private]
5.38.3.10 lp1i
 MHAFilter::olflt_lowpass_t coherence::cohflt_t::lpli [private]
5.38.3.11 coh_c
 MHA_AC::spectrum_t coherence::cohflt_t::coh_c [private]
5.38.3.12 coh_rlp
 MHA_AC::waveform_t coherence::cohflt_t::coh_rlp [private]
5.38.3.13 gain
 MHASignal::waveform_t coherence::cohflt_t::gain [private]
5.38.3.14 gain_delay
MHASignal::delay_wave_t coherence::cohflt_t::gain_delay [private]
5.38.3.15 s_out
MHASignal::spectrum_t coherence::cohflt_t::s_out [private]
5.38.3.16 blnvert
bool coherence::cohflt_t::bInvert [private]
```

# 5.38.3.17 lp1ltg

```
MHAFilter::o1flt_lowpass_t coherence::cohflt_t::lp1ltg [private]
```

# 5.38.3.18 b\_ltg

```
bool coherence::cohflt_t::b_ltg [private]
```

# 5.38.3.19 staticgain

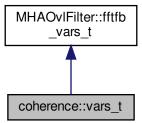
```
std::vector<float> coherence::cohflt_t::staticgain [private]
```

The documentation for this class was generated from the following file:

· coherence.cpp

# 5.39 coherence::vars\_t Class Reference

Inheritance diagram for coherence::vars\_t:



## **Public Member Functions**

vars\_t ( MHAParser::parser\_t \*)

## **Public Attributes**

```
MHAParser::kw_t tau_unit
MHAParser::vfloat_t tau
MHAParser::vfloat_t alpha
MHAParser::float_t limit
```

- MHAParser::vfloat\_t mapping
- MHAParser::kw\_t average
- MHAParser::bool\_t invert
- MHAParser::bool\_t ltgcomp
- MHAParser::vfloat\_t ltgtau
- MHAParser::vfloat\_t staticgain
- MHAParser::int\_t delay

## 5.39.1 Constructor & Destructor Documentation

```
MHAParser::kw_t coherence::vars_t::tau_unit
```

5.39.2.2 tau

```
\textbf{MHAParser::vfloat\_t} \  \, \texttt{coherence::vars\_t::tau}
```

5.39.2.3 alpha

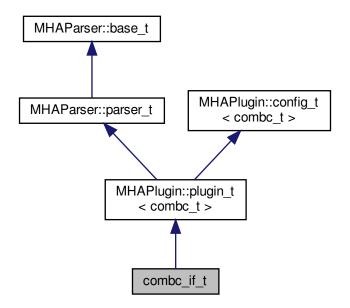
```
MHAParser::vfloat_t coherence::vars_t::alpha
```

```
5.39.2.4 limit
 MHAParser::float_t coherence::vars_t::limit
5.39.2.5 mapping
 MHAParser::vfloat_t coherence::vars_t::mapping
5.39.2.6 average
MHAParser::kw_t coherence::vars_t::average
5.39.2.7 invert
 MHAParser::bool_t coherence::vars_t::invert
5.39.2.8 ltgcomp
 MHAParser::bool_t coherence::vars_t::ltgcomp
5.39.2.9 Itgtau
MHAParser::vfloat_t coherence::vars_t::ltgtau
5.39.2.10 staticgain
 MHAParser::vfloat_t coherence::vars_t::staticgain
5.39.2.11 delay
 MHAParser::int_t coherence::vars_t::delay
The documentation for this class was generated from the following file:
```

· coherence.cpp

# 5.40 combc\_if\_t Class Reference

Inheritance diagram for combc\_if\_t:



#### **Public Member Functions**

- combc\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

# **Private Attributes**

- MHAParser::int\_t outchannels
- MHAParser::bool\_t interleaved
- MHAParser::string\_t channel\_gain\_name
- MHAParser::string\_t element\_gain\_name

#### **Additional Inherited Members**

## 5.40.1 Constructor & Destructor Documentation

```
5.40.1.1 combc_if_t()
combc_if_t::combc_if_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & )
5.40.2 Member Function Documentation
5.40.2.1 prepare()
void combc_if_t::prepare (
            mhaconfig_t & chcfg ) [virtual]
Implements MHAPlugin::plugin_t < combc_t > (p. 884).
5.40.2.2 process() [1/2]
mha_wave_t * combc_if_t::process (
            mha_wave_t * s )
5.40.2.3 process() [2/2]
mha_spec_t * combc_if_t::process (
            mha\_spec\_t * s )
5.40.3 Member Data Documentation
5.40.3.1 outchannels
 MHAParser::int_t combc_if_t::outchannels [private]
```

### 5.40.3.2 interleaved

```
MHAParser::bool_t combc_if_t::interleaved [private]
```

### 5.40.3.3 channel\_gain\_name

```
MHAParser::string_t combc_if_t::channel_gain_name [private]
```

# 5.40.3.4 element\_gain\_name

```
MHAParser::string_t combc_if_t::element_gain_name [private]
```

The documentation for this class was generated from the following file:

· combinechannels.cpp

## 5.41 combc t Class Reference

### **Public Member Functions**

- combc\_t ( algo\_comm\_t ac, mhaconfig\_t cfg\_input, mhaconfig\_t cfg\_output, std ::vector < float > channel\_gains, const std::string &element\_gain\_name, bool interleaved)
- mha\_wave\_t \* process ( mha\_wave\_t \*s)
- mha spec t \* process ( mha spec t \*s)

## **Private Attributes**

- algo\_comm\_t ac\_
- bool interleaved\_
- unsigned int nbands
- MHASignal::waveform\_t w\_out
- MHASignal::spectrum\_t s\_out
- std::vector< mha\_real\_t > channel\_gains\_
- std::string element\_gain\_name\_

#### 5.41.1 Constructor & Destructor Documentation

```
5.41.1.1 combc_t()
combc_t::combc_t (
              algo_comm_t ac,
              mhaconfig_t cfg_input,
             mhaconfig_t cfg_output,
             std::vector< float > channel_gains,
             const std::string & element_gain_name,
             bool interleaved )
5.41.2 Member Function Documentation
5.41.2.1 process() [1/2]
 mha_wave_t * combc_t::process (
              mha_wave_t * s )
5.41.2.2 process() [2/2]
mha_spec_t * combc_t::process (
              {\tt mha\_spec\_t} \ * \ {\scriptscriptstyle S} \ )
5.41.3 Member Data Documentation
5.41.3.1 ac_
 algo_comm_t combc_t::ac_ [private]
5.41.3.2 interleaved_
```

bool combc\_t::interleaved\_ [private]

#### 5.41.3.3 nbands

```
unsigned int combc_t::nbands [private]
```

#### 5.41.3.4 w\_out

```
MHASignal::waveform_t combc_t::w_out [private]
```

# 5.41.3.5 s\_out

```
MHASignal::spectrum_t combc_t::s_out [private]
```

# 5.41.3.6 channel\_gains\_

```
std::vector< mha_real_t> combc_t::channel_gains_ [private]
```

## 5.41.3.7 element\_gain\_name\_

```
std::string combc_t::element_gain_name_ [private]
```

The documentation for this class was generated from the following file:

## combinechannels.cpp

# 5.42 comm\_var\_t Struct Reference

Algorithm communication variable structure.

## **Public Attributes**

- unsigned int data\_type
  - Type of data.
- unsigned int num\_entries

Number of entries.

• unsigned int stride

length of one row (C interpretation) or of one column (Fortran interpretation)

• void \* data

Pointer to variable data.

## 5.42.1 Detailed Description

Algorithm communication variable structure.

Algorithm communication variables (AC variables) are objects of this type. The member data is a pointer to the variable 'data'. This pointer has to be valid for the lifetime of this AC variable. The member 'data\_type' can be one of the predefined types or any user defined type. The member 'num\_entries' describes the number of elements of this base type stored at the pointer address.

```
An AC variable can be registered with the \ref algo_comm_t::insert_var "insert_var" function.
```

#### 5.42.2 Member Data Documentation

# 5.42.2.1 data\_type

comm\_var\_t::data\_type

Type of data.

This can be one of the predefined types

- MHA\_AC\_CHAR
- MHA AC INT
- MHA\_AC\_MHAREAL
- MHA\_AC\_FLOAT
- MHA\_AC\_DOUBLE
- MHA\_AC\_MHACOMPLEX
- MHA\_AC\_VEC\_FLOAT or any user defined type with a value greater than
- MHA\_AC\_USER

#### **5.42.2.2** num entries

comm\_var\_t::num\_entries

Number of entries.

## 5.42.2.3 stride

```
comm_var_t::stride
```

length of one row (C interpretation) or of one column (Fortran interpretation)

## 5.42.2.4 data

```
comm_var_t::data
```

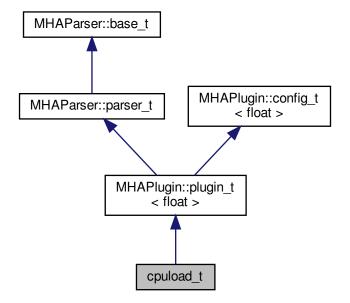
Pointer to variable data.

The documentation for this struct was generated from the following files:

- · mha.h
- mha\_algo\_comm.cpp

# 5.43 cpuload\_t Class Reference

Inheritance diagram for cpuload\_t:



## **Public Member Functions**

```
    cpuload_t ( algo_comm_t, const char *, const char *)
```

- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)

#### **Private Member Functions**

- void compute\_something ()
- void compute\_something\_else ()

# **Private Attributes**

- MHAParser::float\_t factor
- MHAParser::bool\_t use\_sine
- float phase
- · volatile float result
- std::vector< float > table

## **Additional Inherited Members**

## 5.43.1 Constructor & Destructor Documentation

```
5.43.1.1 cpuload_t()
```

## 5.43.2 Member Function Documentation

```
5.43.2.2 process() [2/2]
 mha_wave_t * cpuload_t::process (
            mha\_wave\_t * s )
5.43.2.3 prepare()
void cpuload_t::prepare (
             mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t < float > (p. 884).
5.43.2.4 compute_something()
void cpuload_t::compute_something ( ) [inline], [private]
5.43.2.5 compute_something_else()
void cpuload_t::compute_something_else ( ) [inline], [private]
5.43.3 Member Data Documentation
5.43.3.1 factor
 MHAParser::float_t cpuload_t::factor [private]
5.43.3.2 use_sine
 MHAParser::bool_t cpuload_t::use_sine [private]
5.43.3.3 phase
float cpuload_t::phase [private]
```

## 5.43.3.4 result

volatile float cpuload\_t::result [private]

## 5.43.3.5 table

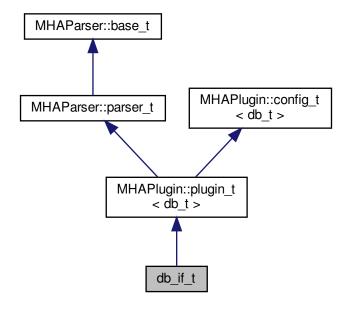
```
std::vector<float> cpuload_t::table [private]
```

The documentation for this class was generated from the following file:

# · cpuload.cpp

# 5.44 db\_if\_t Class Reference

Inheritance diagram for db\_if\_t:



## **Public Member Functions**

- **db\_if\_t** ( **algo\_comm\_t**, std::string, std::string)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- ~db\_if\_t ()

## **Private Attributes**

- MHAEvents::patchbay\_t< db\_if\_t > patchbay
- MHAParser::int t fragsize
- MHAParser::mhapluginloader\_t plugloader
- std::string chain
- std::string algo
- · bool bypass

#### **Additional Inherited Members**

# 5.44.1 Constructor & Destructor Documentation

#### 5.44.2 Member Function Documentation

Implements MHAPlugin::plugin\_t < db\_t > (p. 884).

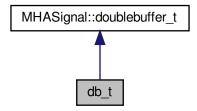
```
5.44.2.3 release()
void db_if_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < db_t > (p. 885).
5.44.3 Member Data Documentation
5.44.3.1 patchbay
 MHAEvents::patchbay_t< db_if_t > db_if_t::patchbay [private]
5.44.3.2 fragsize
 MHAParser::int_t db_if_t::fragsize [private]
5.44.3.3 plugloader
 MHAParser::mhapluginloader_t db_if_t::plugloader [private]
5.44.3.4 chain
std::string db_if_t::chain [private]
5.44.3.5 algo
std::string db_if_t::algo [private]
5.44.3.6 bypass
bool db_if_t::bypass [private]
```

The documentation for this class was generated from the following file:

db.cpp

# 5.45 db\_t Class Reference

Inheritance diagram for db\_t:



## **Public Member Functions**

- db\_t (unsigned int outer\_fragsize, unsigned int inner\_fragsize, unsigned int nch\_in, unsigned int nch\_out, MHAParser::mhapluginloader\_t &plug)
- mha\_wave\_t \* inner\_process ( mha\_wave\_t \*)

## **Private Attributes**

MHAParser::mhapluginloader\_t & plugloader

## **Additional Inherited Members**

#### 5.45.1 Constructor & Destructor Documentation

# 5.45.1.1 db\_t()

## 5.45.2 Member Function Documentation

# 5.45.2.1 inner\_process()

Implements MHASignal::doublebuffer\_t (p. 938).

#### 5.45.3 Member Data Documentation

# 5.45.3.1 plugloader

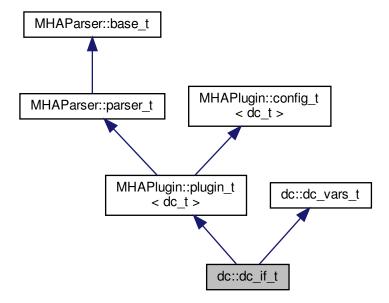
```
MHAParser::mhapluginloader_t& db_t::plugloader [private]
```

The documentation for this class was generated from the following file:

# db.cpp

# 5.46 dc::dc\_if\_t Class Reference

Inheritance diagram for dc::dc\_if\_t:



#### **Public Member Functions**

- dc\_if\_t (const\_algo\_comm\_t &ac\_, const std::string &th\_, const std::string &al\_)
- void prepare ( mhaconfig\_t &tf)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

#### **Private Member Functions**

void update\_monitors ()

Called from within the processing routines: updates the monitor variables.

• void update ()

Called by MHA configuration change event mechanism: creates new runtime configuration.

#### **Private Attributes**

- std::string algo
- wideband\_inhib\_vars\_t wbinhib
- MHAEvents::patchbay\_t< dc\_if\_t > patchbay

#### **Additional Inherited Members**

# 5.46.1 Constructor & Destructor Documentation

```
5.46.1.1 dc_if_t()
```

## 5.46.2 Member Function Documentation

```
5.46.2.1 prepare()
```

Implements  $MHAPlugin::plugin_t < dc_t > (p. 884)$ .

```
5.46.2.2 process() [1/2]
mha_wave_t * dc::dc_if_t::process (
             mha_wave_t * s_in )
5.46.2.3 process() [2/2]
 mha_spec_t * dc::dc_if_t::process (
             mha_spec_t * s_in )
5.46.2.4 update_monitors()
void dc::dc_if_t::update_monitors ( ) [private]
Called from within the processing routines: updates the monitor variables.
5.46.2.5 update()
void dc::dc_if_t::update ( ) [private]
Called by MHA configuration change event mechanism: creates new runtime configuration.
5.46.3 Member Data Documentation
5.46.3.1 algo
std::string dc::dc_if_t::algo [private]
5.46.3.2 wbinhib
 wideband_inhib_vars_t dc::dc_if_t::wbinhib [private]
```

#### 5.46.3.3 patchbay

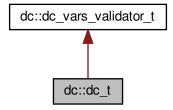
```
MHAEvents::patchbay_t< dc_if_t> dc::dc_if_t::patchbay [private]
```

The documentation for this class was generated from the following file:

#### dc.cpp

## 5.47 dc::dc t Class Reference

Inheritance diagram for dc::dc\_t:



# **Public Member Functions**

- dc\_t ( dc\_vars\_t vars, mha\_real\_t filter\_rate, unsigned int nch, algo\_comm\_t ac, mha\_domain\_t domain, unsigned int fftlen, std::string algo)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*, wb\_inhib\_cfg\_t \*wbinhib)
- void explicit\_insert ()
- unsigned **get\_nbands** () const

Number of frequency bands accessor.

- const MHASignal::waveform\_t & get\_level\_in\_db () const
- const MHASignal::waveform\_t & get\_level\_in\_db\_adjusted () const

## **Private Attributes**

- std::vector< MHATableLookup::linear\_table\_t > gt
- MHAFilter::o1flt\_lowpass\_t rmslevel
- MHAFilter::o1flt\_lowpass\_t attack
- MHAFilter::o1flt\_maxtrack\_t decay
- bool powersum
- bool bypass

- unsigned int naudiochannels
- unsigned int **nbands**
- · MHA AC::waveform t level in db
- MHA\_AC::waveform\_t level\_in\_db\_adjusted
- MHA\_AC::waveform\_t inhib\_gain
- MHASignal::waveform\_t max\_level\_difference
- unsigned int k\_nyquist

#### **Additional Inherited Members**

#### 5.47.1 Constructor & Destructor Documentation

## 5.47.2 Member Function Documentation

```
5.47.2.3 explicit_insert()
void dc::dc_t::explicit_insert ( )
5.47.2.4 get_nbands()
unsigned dc::dc_t::get_nbands ( ) const [inline]
Number of frequency bands accessor.
5.47.2.5 get_level_in_db()
const MHASignal::waveform_t& dc::dc_t::get_level_in_db ( ) const [inline]
5.47.2.6 get_level_in_db_adjusted()
const MHASignal::waveform_t& dc::dc_t::get_level_in_db_adjusted ( ) const [inline]
5.47.3 Member Data Documentation
5.47.3.1 gt
std::vector< MHATableLookup::linear_table_t> dc::dc_t::gt [private]
5.47.3.2 rmslevel
 MHAFilter::o1flt_lowpass_t dc::dc_t::rmslevel [private]
5.47.3.3 attack
 MHAFilter::o1flt_lowpass_t dc::dc_t::attack [private]
```

# 5.47.3.4 decay

```
MHAFilter::olflt_maxtrack_t dc::dc_t::decay [private]
```

# 5.47.3.5 powersum

```
bool dc::dc_t::powersum [private]
```

# 5.47.3.6 bypass

```
bool dc::dc_t::bypass [private]
```

#### 5.47.3.7 naudiochannels

```
unsigned int dc::dc_t::naudiochannels [private]
```

## 5.47.3.8 nbands

```
unsigned int dc::dc_t::nbands [private]
```

# 5.47.3.9 level\_in\_db

```
MHA_AC::waveform_t dc::dc_t::level_in_db [private]
```

# 5.47.3.10 level\_in\_db\_adjusted

```
MHA_AC::waveform_t dc::dc_t::level_in_db_adjusted [private]
```

## 5.47.3.11 inhib\_gain

MHA\_AC::waveform\_t dc::dc\_t::inhib\_gain [private]

## 5.47.3.12 max\_level\_difference

```
MHASignal::waveform_t dc::dc_t::max_level_difference [private]
```

# 5.47.3.13 k\_nyquist

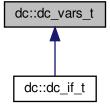
```
unsigned int dc::dc_t::k_nyquist [private]
```

The documentation for this class was generated from the following file:

# dc.cpp

# 5.48 dc::dc\_vars\_t Class Reference

Inheritance diagram for dc::dc\_vars\_t:



## **Public Member Functions**

dc\_vars\_t ( MHAParser::parser\_t &)

# **Public Attributes**

- MHAParser::bool\_t powersum
- MHAParser::mfloat\_t gtdata
- MHAParser::vfloat\_t gtmin
- MHAParser::vfloat\_t gtstep
- MHAParser::vfloat\_t taurmslevel
- MHAParser::vfloat\_t tauattack
- MHAParser::vfloat\_t taudecay
- MHAParser::string\_t filterbank

```
std::string cf_name
```

- std::string ef name
- std::string bw\_name
- MHAParser::string\_t chname
- MHAParser::bool\_t bypass
- MHAParser::string\_t clientid
- MHAParser::string\_t gainrule
- MHAParser::string\_t preset
- MHAParser::int\_mon\_t modified
- MHAParser::mfloat\_t max\_level\_difference
- MHAParser::vfloat\_mon\_t input\_level
- MHAParser::vfloat\_mon\_t filtered\_level
- MHAParser::vfloat\_mon\_t center\_frequencies
- MHAParser::vfloat\_mon\_t edge\_frequencies
- MHAParser::vfloat\_mon\_t band\_weights
- MHAParser::bool\_t use\_wbinhib

#### 5.48.1 Constructor & Destructor Documentation

#### 5.48.2 Member Data Documentation

```
5.48.2.1 powersum
```

MHAParser::bool\_t dc::dc\_vars\_t::powersum

5.48.2.2 gtdata

MHAParser::mfloat\_t dc::dc\_vars\_t::gtdata

```
5.48.2.3 gtmin
MHAParser::vfloat_t dc::dc_vars_t::gtmin
5.48.2.4 gtstep
MHAParser::vfloat_t dc::dc_vars_t::gtstep
5.48.2.5 taurmslevel
 MHAParser::vfloat_t dc::dc_vars_t::taurmslevel
5.48.2.6 tauattack
 MHAParser::vfloat_t dc::dc_vars_t::tauattack
5.48.2.7 taudecay
 MHAParser::vfloat_t dc::dc_vars_t::taudecay
5.48.2.8 filterbank
MHAParser::string_t dc::dc_vars_t::filterbank
5.48.2.9 cf_name
std::string dc::dc_vars_t::cf_name
5.48.2.10 ef_name
std::string dc::dc_vars_t::ef_name
```

```
5.48.2.11 bw_name
std::string dc::dc_vars_t::bw_name
5.48.2.12 chname
 MHAParser::string_t dc::dc_vars_t::chname
5.48.2.13 bypass
 MHAParser::bool_t dc::dc_vars_t::bypass
5.48.2.14 clientid
 MHAParser::string_t dc::dc_vars_t::clientid
5.48.2.15 gainrule
 MHAParser::string_t dc::dc_vars_t::gainrule
5.48.2.16 preset
MHAParser::string_t dc::dc_vars_t::preset
5.48.2.17 modified
MHAParser::int_mon_t dc::dc_vars_t::modified
5.48.2.18 max_level_difference
 MHAParser::mfloat_t dc::dc_vars_t::max_level_difference
```

```
5.48.2.19 input_level
 MHAParser::vfloat_mon_t dc::dc_vars_t::input_level
5.48.2.20 filtered_level
 MHAParser::vfloat_mon_t dc::dc_vars_t::filtered_level
5.48.2.21 center_frequencies
 MHAParser::vfloat_mon_t dc::dc_vars_t::center_frequencies
5.48.2.22 edge_frequencies
 MHAParser::vfloat_mon_t dc::dc_vars_t::edge_frequencies
5.48.2.23 band_weights
 MHAParser::vfloat_mon_t dc::dc_vars_t::band_weights
5.48.2.24 use_wbinhib
```

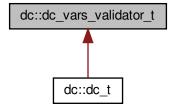
The documentation for this class was generated from the following file:

MHAParser::bool\_t dc::dc\_vars\_t::use\_wbinhib

dc.cpp

5.49 dc::dc\_vars\_validator\_t Class Reference

Inheritance diagram for dc::dc\_vars\_validator\_t:



**Public Member Functions** 

- dc\_vars\_validator\_t ( dc\_vars\_t &v, unsigned int s, mha\_domain\_t domain)
- 5.49.1 Constructor & Destructor Documentation

The documentation for this class was generated from the following file:

- dc.cpp
- 5.50 dc::wb\_inhib\_cfg\_t Class Reference

**Public Member Functions** 

wb\_inhib\_cfg\_t (const\_wideband\_inhib\_vars\_t &vars)

## **Public Attributes**

- std::vector< float > weights
- float dl\_map\_min
- float dl\_map\_max
- float dl\_diff
- float I\_min
- std::vector< std::vector< float >> **g\_scale**

#### 5.50.1 Constructor & Destructor Documentation

```
5.50.1.1 wb_inhib_cfg_t()
```

# 5.50.2 Member Data Documentation

## 5.50.2.1 weights

```
std::vector<float> dc::wb_inhib_cfg_t::weights
```

## 5.50.2.2 dl\_map\_min

```
float dc::wb_inhib_cfg_t::dl_map_min
```

# 5.50.2.3 dl\_map\_max

```
float dc::wb_inhib_cfg_t::dl_map_max
```

#### 5.50.2.4 dl\_diff

```
float dc::wb_inhib_cfg_t::dl_diff
```

## 5.50.2.5 I min

float dc::wb\_inhib\_cfg\_t::l\_min

# 5.50.2.6 g\_scale

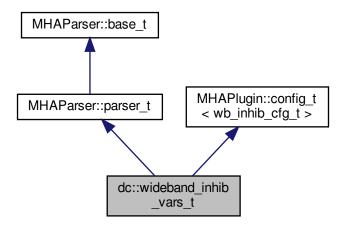
```
std::vector<std::vector<float> > dc::wb_inhib_cfg_t::g_scale
```

The documentation for this class was generated from the following file:

# dc.cpp

# 5.51 dc::wideband\_inhib\_vars\_t Class Reference

Inheritance diagram for dc::wideband\_inhib\_vars\_t:



# **Public Member Functions**

- wideband\_inhib\_vars\_t ()
- void **setchannels** (unsigned int ch, unsigned int bnds)
- wb\_inhib\_cfg\_t \* current ()
- void update ()

## **Public Attributes**

- MHAParser::vfloat t weights
- MHAParser::float\_t dl\_map\_min
- MHAParser::float\_t dl\_map\_max
- MHAParser::float\_t l\_min
- MHAParser::mfloat\_t g\_scale
- MHAEvents::patchbay\_t< wideband\_inhib\_vars\_t > patchbay
- unsigned int channels
- unsigned int bands

#### **Additional Inherited Members**

#### 5.51.1 Constructor & Destructor Documentation

```
5.51.1.1 wideband_inhib_vars_t()
```

```
dc::wideband_inhib_vars_t::wideband_inhib_vars_t ( )
```

#### 5.51.2 Member Function Documentation

## 5.51.2.1 setchannels()

# 5.51.2.2 current()

```
wb_inhib_cfg_t* dc::wideband_inhib_vars_t::current ( ) [inline]
```

# 5.51.2.3 update()

```
void dc::wideband_inhib_vars_t::update ( )
```

## 5.51.3 Member Data Documentation

```
5.51.3.1 weights
MHAParser::vfloat_t dc::wideband_inhib_vars_t::weights
5.51.3.2 dl_map_min
 MHAParser::float_t dc::wideband_inhib_vars_t::dl_map_min
5.51.3.3 dl_map_max
MHAParser::float_t dc::wideband_inhib_vars_t::dl_map_max
5.51.3.4 l_min
 MHAParser::float_t dc::wideband_inhib_vars_t::l_min
5.51.3.5 g_scale
 MHAParser::mfloat_t dc::wideband_inhib_vars_t::g_scale
5.51.3.6 patchbay
 MHAEvents::patchbay_t < wideband_inhib_vars_t > dc::wideband_inhib_vars_t::patchbay
5.51.3.7 channels
unsigned int dc::wideband_inhib_vars_t::channels
```

#### 5.51.3.8 bands

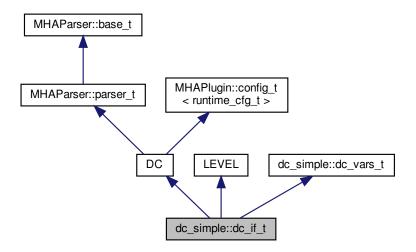
```
unsigned int dc::wideband_inhib_vars_t::bands
```

The documentation for this class was generated from the following file:

## dc.cpp

# 5.52 dc\_simple::dc\_if\_t Class Reference

Inheritance diagram for dc\_simple::dc\_if\_t:



## **Public Member Functions**

- dc\_if\_t (const\_algo\_comm\_t &ac\_, const std::string &th\_, const std::string &al\_)
- void prepare ( mhaconfig\_t &tf)
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)

# **Private Member Functions**

- void update\_dc ()
- void update\_level ()
- void has\_been\_modified ()
- void read\_modified ()
- void update\_level\_mon ()
- void update\_gain\_mon ()

#### **Private Attributes**

- MHAParser::string\_t clientid
- MHAParser::string\_t gainrule
- MHAParser::string\_t preset
- MHAParser::int\_mon\_t modified
- MHAParser::vfloat\_mon\_t mon\_l
- MHAParser::vfloat\_mon\_t mon\_g
- MHAParser::string\_t filterbank
- MHAParser::vfloat mon t center frequencies
- MHAParser::vfloat\_mon\_t edge\_frequencies
- MHAEvents::patchbay\_t< dc\_if\_t > patchbay
- bool prepared

## **Additional Inherited Members**

## 5.52.1 Constructor & Destructor Documentation

```
5.52.1.1 dc_if_t()
```

## 5.52.2 Member Function Documentation

```
5.52.2.1 prepare()
```

Implements MHAPlugin::plugin\_t< runtime\_cfg\_t > (p. 884).

```
5.52.2.2 release()
```

Reimplemented from MHAPlugin::plugin\_t< runtime\_cfg\_t > (p. 885).

```
5.52.2.3 process() [1/2]
 mha_spec_t * dc_simple::dc_if_t::process (
            mha_spec_t * s )
5.52.2.4 process() [2/2]
mha_wave_t * dc_simple::dc_if_t::process (
            mha_wave_t * s )
5.52.2.5 update_dc()
void dc_simple::dc_if_t::update_dc ( ) [private]
5.52.2.6 update_level()
void dc_simple::dc_if_t::update_level ( ) [private]
5.52.2.7 has_been_modified()
void dc_simple::dc_if_t::has_been_modified ( ) [inline], [private]
5.52.2.8 read_modified()
void dc_simple::dc_if_t::read_modified ( ) [inline], [private]
5.52.2.9 update_level_mon()
void dc_simple::dc_if_t::update_level_mon ( ) [private]
5.52.2.10 update_gain_mon()
void dc_simple::dc_if_t::update_gain_mon ( ) [private]
```

## 5.52.3 Member Data Documentation

```
5.52.3.1 clientid
MHAParser::string_t dc_simple::dc_if_t::clientid [private]
5.52.3.2 gainrule
 MHAParser::string_t dc_simple::dc_if_t::gainrule [private]
5.52.3.3 preset
MHAParser::string_t dc_simple::dc_if_t::preset [private]
5.52.3.4 modified
 MHAParser::int_mon_t dc_simple::dc_if_t::modified [private]
5.52.3.5 mon I
MHAParser::vfloat_mon_t dc_simple::dc_if_t::mon_l [private]
5.52.3.6 mon_g
 MHAParser::vfloat_mon_t dc_simple::dc_if_t::mon_g [private]
5.52.3.7 filterbank
MHAParser::string_t dc_simple::dc_if_t::filterbank [private]
```

## 5.52.3.8 center\_frequencies

```
MHAParser::vfloat_mon_t dc_simple::dc_if_t::center_frequencies [private]
```

## 5.52.3.9 edge\_frequencies

```
MHAParser::vfloat_mon_t dc_simple::dc_if_t::edge_frequencies [private]
```

## 5.52.3.10 patchbay

```
MHAEvents::patchbay_t< dc_if_t> dc_simple::dc_if_t::patchbay [private]
```

# 5.52.3.11 prepared

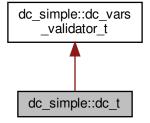
```
bool dc_simple::dc_if_t::prepared [private]
```

The documentation for this class was generated from the following file:

# dc\_simple.cpp

# 5.53 dc\_simple::dc\_t Class Reference

Inheritance diagram for dc\_simple::dc\_t:



#### Classes

· class line t

# **Public Member Functions**

- dc\_t (const dc\_vars\_t &vars, mha\_real\_t filter\_rate, unsigned int nch, unsigned int fftlen)
- mha\_spec\_t \* process ( mha\_spec\_t \*, mha\_wave\_t \*level\_db)
- mha\_wave\_t \* process ( mha\_wave\_t \*, mha\_wave\_t \*level\_db)

## **Public Attributes**

- std::vector< float > mon\_l
- std::vector< float > mon\_g

## **Private Attributes**

- std::vector< mha\_real\_t > expansion\_threshold
- std::vector< mha\_real\_t > limiter\_threshold
- std::vector< line t > compression
- std::vector< line\_t > expansion
- std::vector< line\_t > limiter
- std::vector< mha real t > maxgain
- unsigned int nbands

#### **Additional Inherited Members**

## 5.53.1 Constructor & Destructor Documentation

# 5.53.1.1 dc\_t()

## 5.53.2 Member Function Documentation

```
5.53.2.1 process() [1/2]
 mha_spec_t * dc_simple::dc_t::process (
            mha_spec_t * s,
             mha_wave_t * level_db )
5.53.2.2 process() [2/2]
mha_wave_t * dc_simple::dc_t::process (
            mha_wave_t * s,
             mha_wave_t * level_db )
5.53.3 Member Data Documentation
5.53.3.1 expansion_threshold
std::vector< mha_real_t> dc_simple::dc_t::expansion_threshold [private]
5.53.3.2 limiter_threshold
std::vector< mha_real_t> dc_simple::dc_t::limiter_threshold [private]
5.53.3.3 compression
std::vector< line_t> dc_simple::dc_t::compression [private]
5.53.3.4 expansion
std::vector< line_t> dc_simple::dc_t::expansion [private]
5.53.3.5 limiter
std::vector< line_t> dc_simple::dc_t::limiter [private]
```

# 5.53.3.6 maxgain

```
std::vector< mha_real_t> dc_simple::dc_t::maxgain [private]
```

#### 5.53.3.7 nbands

```
unsigned int dc_simple::dc_t::nbands [private]
```

## 5.53.3.8 mon\_l

```
std::vector<float> dc_simple::dc_t::mon_l
```

# 5.53.3.9 mon\_g

```
std::vector<float> dc_simple::dc_t::mon_g
```

The documentation for this class was generated from the following file:

· dc\_simple.cpp

# 5.54 dc\_simple::dc\_t::line\_t Class Reference

**Public Member Functions** 

- line\_t ( mha\_real\_t x1, mha\_real\_t y1, mha\_real\_t x2, mha\_real\_t y2)
- line\_t ( mha\_real\_t x1, mha\_real\_t y1, mha\_real\_t slope)
- mha\_real\_t operator() ( mha\_real\_t x)

#### **Private Attributes**

- mha\_real\_t m
- mha\_real\_t y0

## 5.54.1 Constructor & Destructor Documentation

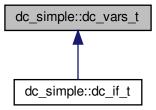
```
5.54.1.1 line_t() [1/2]
dc_simple::dc_t::line_t (
            mha_real_t x1,
            mha_real_t y1,
            mha_real_t x2,
            mha_real_t y2 )
5.54.1.2 line_t() [2/2]
dc_simple::dc_t::line_t (
            mha_real_t x1,
            mha_real_t y1,
            mha_real_t slope )
5.54.2 Member Function Documentation
5.54.2.1 operator()()
mha_real_t dc_simple::dc_t::line_t::operator() (
            mha_real_t x ) [inline]
5.54.3 Member Data Documentation
5.54.3.1 m
mha_real_t dc_simple::dc_t::line_t::m [private]
5.54.3.2 y0
mha_real_t dc_simple::dc_t::line_t::y0 [private]
```

The documentation for this class was generated from the following file:

dc\_simple.cpp

# 5.55 dc\_simple::dc\_vars\_t Class Reference

Inheritance diagram for dc\_simple::dc\_vars\_t:



## **Public Member Functions**

dc\_vars\_t ( MHAParser::parser\_t &)

# **Public Attributes**

- MHAParser::vfloat\_t g50
- MHAParser::vfloat\_t g80
- MHAParser::vfloat\_t maxgain
- MHAParser::vfloat\_t expansion\_threshold
- MHAParser::vfloat\_t expansion\_slope
- MHAParser::vfloat t limiter threshold
- MHAParser::vfloat\_t tauattack
- MHAParser::vfloat\_t taudecay
- MHAParser::bool\_t bypass

## 5.55.1 Constructor & Destructor Documentation

# 5.55.1.1 dc\_vars\_t()

## 5.55.2 Member Data Documentation

```
5.55.2.1 g50
MHAParser::vfloat_t dc_simple::dc_vars_t::g50
5.55.2.2 g80
 MHAParser::vfloat_t dc_simple::dc_vars_t::g80
5.55.2.3 maxgain
 MHAParser::vfloat_t dc_simple::dc_vars_t::maxgain
5.55.2.4 expansion_threshold
 MHAParser::vfloat_t dc_simple::dc_vars_t::expansion_threshold
5.55.2.5 expansion_slope
 MHAParser::vfloat_t dc_simple::dc_vars_t::expansion_slope
5.55.2.6 limiter_threshold
 MHAParser::vfloat_t dc_simple::dc_vars_t::limiter_threshold
5.55.2.7 tauattack
MHAParser::vfloat_t dc_simple::dc_vars_t::tauattack
```

## 5.55.2.8 taudecay

```
MHAParser::vfloat_t dc_simple::dc_vars_t::taudecay
```

# 5.55.2.9 bypass

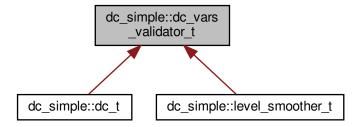
```
MHAParser::bool_t dc_simple::dc_vars_t::bypass
```

The documentation for this class was generated from the following file:

dc\_simple.cpp

5.56 dc\_simple::dc\_vars\_validator\_t Class Reference

Inheritance diagram for dc\_simple::dc\_vars\_validator\_t:



**Public Member Functions** 

dc\_vars\_validator\_t (const dc\_vars\_t &v, unsigned int s)

## 5.56.1 Constructor & Destructor Documentation

## 5.56.1.1 dc\_vars\_validator\_t()

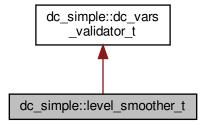
```
dc_simple::dc_vars_validator_t::dc_vars_validator_t ( const dc_vars_t & v, unsigned int s)
```

The documentation for this class was generated from the following file:

· dc\_simple.cpp

# 5.57 dc\_simple::level\_smoother\_t Class Reference

Inheritance diagram for dc\_simple::level\_smoother\_t:



# **Public Member Functions**

- level\_smoother\_t (const dc\_vars\_t &vars, mha\_real\_t filter\_rate, mhaconfig\_
   t buscfg)
- mha\_wave\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)

## **Private Attributes**

- MHAFilter::o1flt\_lowpass\_t attack
- MHAFilter::o1flt\_maxtrack\_t decay
- unsigned int nbands
- unsigned int fftlen
- MHASignal::waveform\_t level\_wave
- MHASignal::waveform\_t level\_spec

**Additional Inherited Members** 

5.57.1 Constructor & Destructor Documentation

```
5.57.1.1 level_smoother_t()
\label{lem:dc_simple::level_smoother_t::level_smoother_t (} \\
            const dc_vars_t & vars,
            mha_real_t filter_rate,
             mhaconfig_t buscfg )
5.57.2 Member Function Documentation
5.57.2.1 process() [1/2]
 mha_wave_t * dc_simple::level_smoother_t::process (
             mha_spec_t * s )
5.57.2.2 process() [2/2]
mha_wave_t * dc_simple::level_smoother_t::process (
             mha_wave_t * s )
5.57.3 Member Data Documentation
5.57.3.1 attack
 MHAFilter::olflt_lowpass_t dc_simple::level_smoother_t::attack [private]
5.57.3.2 decay
 MHAFilter::olflt_maxtrack_t dc_simple::level_smoother_t::decay [private]
```

#### 5.57.3.3 nbands

```
unsigned int dc_simple::level_smoother_t::nbands [private]
```

#### 5.57.3.4 fftlen

```
unsigned int dc_simple::level_smoother_t::fftlen [private]
```

# 5.57.3.5 level\_wave

```
MHASignal::waveform_t dc_simple::level_smoother_t::level_wave [private]
```

# 5.57.3.6 level\_spec

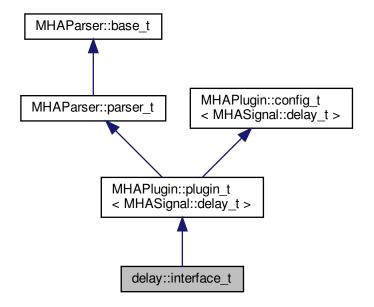
```
MHASignal::waveform_t dc_simple::level_smoother_t::level_spec [private]
```

The documentation for this class was generated from the following file:

# dc\_simple.cpp

# 5.58 delay::interface\_t Class Reference

Inheritance diagram for delay::interface\_t:



## **Public Member Functions**

```
• interface_t (const_algo_comm_t &, const std::string &, const std::string &)
```

- void prepare ( mhaconfig\_t &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Member Functions**

• void update ()

## **Private Attributes**

- MHAParser::vint\_t delays
- MHAEvents::patchbay\_t< interface\_t > patchbay

# **Additional Inherited Members**

5.58.1 Constructor & Destructor Documentation

```
5.58.1.1 interface_t()
```

5.58.2 Member Function Documentation

```
5.58.2.1 prepare()
```

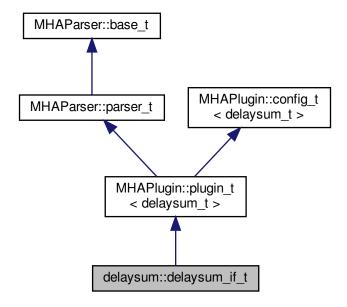
Implements MHAPlugin::plugin\_t < MHASignal::delay\_t > (p. 884).

```
5.58.2.2 process()
mha_wave_t * delay::interface_t::process (
            mha_wave_t * s )
5.58.2.3 update()
void delay::interface_t::update ( ) [private]
5.58.3 Member Data Documentation
5.58.3.1 delays
 MHAParser::vint_t delay::interface_t::delays [private]
5.58.3.2 patchbay
 MHAEvents::patchbay_t< interface_t> delay::interface_t::patchbay [private]
The documentation for this class was generated from the following file:

    delay.cpp

5.59 delaysum::delaysum_if_t Class Reference
Interface class for the delaysum plugin.
```

Inheritance diagram for delaysum::delaysum\_if\_t:



#### **Public Member Functions**

- delaysum\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Member Functions**

void update\_cfg ()

## **Private Attributes**

MHAParser::vfloat\_t weights

Linear weights to be multiplied with the audio signal, one factor for each channel.

MHAParser::vint\_t delay

vector of channel-specific delays, in samples.

MHAEvents::patchbay\_t< delaysum\_if\_t > patchbay

The patchbay to react to config changes.

**Additional Inherited Members** 

## 5.59.1 Detailed Description

Interface class for the delaysum plugin.

This plugin allows to delay and sum multiple input channels using individual delays and weights. After each channel gets delayed it is multiplied with the given weight and then added to the single outout channel.

#### 5.59.2 Constructor & Destructor Documentation

## 5.59.2.1 delaysum\_if\_t()

# 5.59.3 Member Function Documentation

```
5.59.3.1 process()
```

## 5.59.3.2 prepare()

Implements MHAPlugin::plugin\_t < delaysum\_t > (p. 884).

```
5.59.3.3 release()
```

Reimplemented from MHAPlugin::plugin\_t < delaysum\_t > (p. 885).

```
5.59.3.4 update_cfg()
```

#### 5.59.4 Member Data Documentation

# 5.59.4.1 weights

```
MHAParser::vfloat_t delaysum::delaysum_if_t::weights [private]
```

Linear weights to be multiplied with the audio signal, one factor for each channel.

Order is [chan0, chan1, ...]

5.59.4.2 delay

```
MHAParser::vint_t delaysum::delaysum_if_t::delay [private]
```

vector of channel-specific delays, in samples.

## 5.59.4.3 patchbay

```
MHAEvents::patchbay_t< delaysum_if_t> delaysum::delaysum_if_t::patchbay [private]
```

The patchbay to react to config changes.

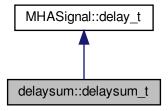
The documentation for this class was generated from the following file:

# · delaysum.cpp

# 5.60 delaysum::delaysum\_t Class Reference

Runtime configuration of the delaysum plugin.

Inheritance diagram for delaysum::delaysum\_t:



#### **Public Member Functions**

 delaysum\_t (unsigned int nch, unsigned int fragsize, const std::vector< mha\_real\_t > &weights\_, const std::vector< int > &delays\_)

Constructor of the runtime configuration.

mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Attributes**

- std::vector< mha\_real\_t > weights
   Relative weights for each channel. Order is [chan0, chan1, ...].
- MHASignal::waveform\_t out
   Output waveform.

# 5.60.1 Detailed Description

Runtime configuration of the delaysum plugin.

Inherits from the already present delay\_t class. The constructor initializes and validates the runtime configuration and forwards the delay vector to the delay\_t class. The process function first calls delay\_t::process and then multiplies every output channel with its weight and adds them into the output channel.

#### 5.60.2 Constructor & Destructor Documentation

# 5.60.2.1 delaysum\_t()

```
delaysum::delaysum_t::delaysum_t (
         unsigned int nch,
         unsigned int fragsize,
         const std::vector< mha_real_t > & weights_,
         const std::vector< int > & delays_ )
```

Constructor of the runtime configuration.

## **Parameters**

nch	Number of input channels.	
fragsize	Size of one input fragment in frames.	
weights⇔ _	Vector of weights for each channel.	
delays⊷ _	Vector of delays, one entry per channel.	

## 5.60.3 Member Function Documentation

# 5.60.3.1 process()

# 5.60.4 Member Data Documentation

# 5.60.4.1 weights

```
\verb|std::vector| < mha_real_t| > delaysum::delaysum_t::weights [private]|
```

Relative weights for each channel. Order is [chan0, chan1, ...].

5.60.4.2 out

MHASignal::waveform\_t delaysum::delaysum\_t::out [private]

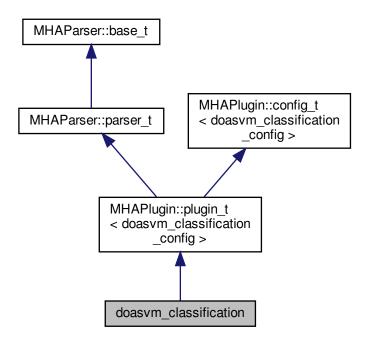
Output waveform.

The documentation for this class was generated from the following file:

delaysum.cpp

# 5.61 doasym\_classification Class Reference

Inheritance diagram for doasvm\_classification:



#### **Public Member Functions**

 doasvm\_classification ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~doasvm\_classification ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

## **Public Attributes**

```
    MHAParser::vfloat_t angles
```

- MHAParser::mfloat\_t w
- MHAParser::vfloat\_t b
- MHAParser::vfloat\_t x
- MHAParser::vfloat\_t y
- MHAParser::string\_t p\_name
- MHAParser::string\_t max\_p\_ind\_name
- MHAParser::string\_t vGCC\_name

#### **Private Member Functions**

• void update cfg ()

## **Private Attributes**

MHAEvents::patchbay\_t< doasvm\_classification > patchbay

#### **Additional Inherited Members**

#### 5.61.1 Constructor & Destructor Documentation

## 5.61.1.1 doasym classification()

Constructs our plugin.

# 5.61.1.2 ∼doasvm\_classification()

```
\verb|doasvm_classification:: \sim \verb|doasvm_classification|| ( )
```

## 5.61.2 Member Function Documentation

# 5.61.2.1 process()

Checks for the most recent configuration and defers processing to it.

## 5.61.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

#### **Parameters**

signal\_info Structure containing a description of the form of the signal (domain, number of channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< doasym\_classification\_config > (p. 884).

#### 5.61.2.3 release()

Reimplemented from MHAPlugin::plugin\_t< doasym\_classification\_config > (p. 885).

#### 5.61.2.4 update\_cfg()

```
void doasvm_classification::update_cfg ( ) [private]
```

## 5.61.3 Member Data Documentation

```
5.61.3.1 angles
MHAParser::vfloat_t doasvm_classification::angles
5.61.3.2 w
MHAParser::mfloat_t doasvm_classification::w
5.61.3.3 b
MHAParser::vfloat_t doasvm_classification::b
5.61.3.4 x
MHAParser::vfloat_t doasvm_classification::x
5.61.3.5 y
MHAParser::vfloat_t doasvm_classification::y
5.61.3.6 p_name
MHAParser::string_t doasvm_classification::p_name
5.61.3.7 max_p_ind_name
MHAParser::string_t doasvm_classification::max_p_ind_name
5.61.3.8 vGCC_name
MHAParser::string_t doasvm_classification::vGCC_name
```

#### 5.61.3.9 patchbay

```
MHAEvents::patchbay_t< doasvm_classification> doasvm_classification::patchbay [private]
```

The documentation for this class was generated from the following files:

- · doasym classification.h
- doasym\_classification.cpp

# 5.62 doasym\_classification\_config Class Reference

#### **Public Member Functions**

- doasvm\_classification\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, doasvm\_classification \*\_doasvm)
- ~doasvm\_classification\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Public Attributes**

- · algo comm t & ac
- doasym\_classification \* doasym
- MHA\_AC::waveform\_t p
- MHA\_AC::int\_t p\_max
- · mha\_wave\_t c

# 5.62.1 Constructor & Destructor Documentation

#### 5.62.1.1 doasym\_classification\_config()

# 5.62.1.2 $\sim$ doasvm\_classification\_config()

```
\verb|doasvm_classification_config:: \sim | doasvm_classification_config ()|
```

## 5.62.2 Member Function Documentation

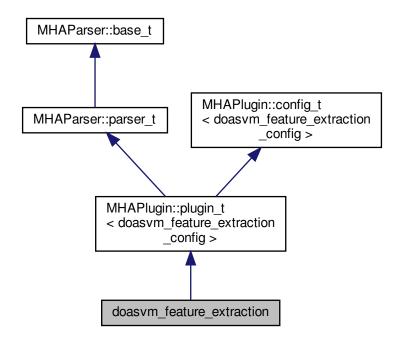
```
5.62.2.1 process()
mha_wave_t * wave )
5.62.3 Member Data Documentation
5.62.3.1 ac
 algo_comm_t& doasvm_classification_config::ac
5.62.3.2 doasym
 doasvm_classification* doasvm_classification_config::doasvm
5.62.3.3 p
 MHA_AC::waveform_t doasvm_classification_config::p
5.62.3.4 p_max
MHA_AC::int_t doasvm_classification_config::p_max
5.62.3.5 c
mha_wave_t doasvm_classification_config::c
```

The documentation for this class was generated from the following files:

- · doasym\_classification.h
- doasym\_classification.cpp

# 5.63 doasym\_feature\_extraction Class Reference

Inheritance diagram for doasym\_feature\_extraction:



## **Public Member Functions**

doasym\_feature\_extraction ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~doasvm\_feature\_extraction ()
- mha wave t \* process ( mha wave t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

## **Public Attributes**

- MHAParser::int\_t fftlen
- MHAParser::int\_t max\_lag
- MHAParser::int\_t nupsample
- MHAParser::string\_t vGCC\_name

**Private Member Functions** 

• void update\_cfg ()

**Private Attributes** 

MHAEvents::patchbay\_t< doasym\_feature\_extraction > patchbay

**Additional Inherited Members** 

5.63.1 Constructor & Destructor Documentation

```
5.63.1.1 doasym feature extraction()
```

Constructs our plugin.

```
5.63.1.2 ~doasym_feature_extraction()
```

```
\verb|doasvm_feature_extraction:: \sim & doasvm_feature_extraction ()|
```

5.63.2 Member Function Documentation

```
5.63.2.1 process()
```

Checks for the most recent configuration and defers processing to it.

```
5.63.2.2 prepare()
```

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t< doasym\_feature\_extraction\_config > (p. 884).

```
5.63.2.3 release()
```

Reimplemented from MHAPlugin::plugin\_t < doasvm\_feature\_extraction\_config > (p. 885).

```
5.63.2.4 update_cfg()
```

```
void doasvm_feature_extraction::update_cfg ( ) [private]
```

## 5.63.3 Member Data Documentation

## 5.63.3.1 fftlen

```
MHAParser::int_t doasvm_feature_extraction::fftlen
```

# 5.63.3.2 max\_lag

```
MHAParser::int_t doasvm_feature_extraction::max_lag
```

## 5.63.3.3 nupsample

```
MHAParser::int_t doasvm_feature_extraction::nupsample
```

#### 5.63.3.4 vGCC name

```
MHAParser::string_t doasvm_feature_extraction::vGCC_name
```

## 5.63.3.5 patchbay

```
MHAEvents::patchbay_t< doasvm_feature_extraction> doasvm_feature_extraction::patchbay
[private]
```

The documentation for this class was generated from the following files:

- doasym\_feature\_extraction.h
- doasym\_feature\_extraction.cpp

# 5.64 doasym\_feature\_extraction\_config Class Reference

#### **Public Member Functions**

- doasvm\_feature\_extraction\_config ( algo\_comm\_t &ac, const mhaconfig\_t in\_cfg, doasvm\_feature\_extraction \* doagcc)
- ~doasym\_feature\_extraction\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

# **Public Attributes**

- doasym\_feature\_extraction \* doagcc
- unsigned int wndlen
- unsigned int fftlen
- unsigned int G\_length
- unsigned int GCC\_start
- unsigned int GCC\_end
- · MHA AC::waveform t vGCC ac
- mha\_fft\_t fft
- mha\_fft\_t ifft
- double hifftwin\_sum
- MHASignal::waveform\_t proc\_wave
- MHASignal::waveform\_t hwin
- MHASignal::waveform t hifftwin
- MHASignal::waveform\_t vGCC
- MHASignal::spectrum\_t in\_spec
- MHASignal::spectrum\_t G

## 5.64.1 Constructor & Destructor Documentation

```
5.64.1.1 doasvm_feature_extraction_config()

doasvm_feature_extraction_config::doasvm_feature_extraction_config (
```

```
const mhaconfig_t in_cfg,
  doasym_feature_extraction * _doagcc )
```

# 5.64.1.2 ~doasvm\_feature\_extraction\_config()

algo\_comm\_t & ac,

```
\verb|doasvm_feature_extraction_config:: $\sim$ doasvm_feature_extraction_config ()|
```

## 5.64.2 Member Function Documentation

## 5.64.2.1 process()

## 5.64.3 Member Data Documentation

## 5.64.3.1 doagcc

```
doasvm_feature_extraction* doasvm_feature_extraction_config::doagcc
```

#### 5.64.3.2 wndlen

unsigned int doasvm\_feature\_extraction\_config::wndlen

# 5.64.3.3 fftlen

unsigned int doasvm\_feature\_extraction\_config::fftlen

# 5.64.3.4 G\_length

unsigned int doasvm\_feature\_extraction\_config::G\_length

# 5.64.3.5 GCC\_start

unsigned int doasvm\_feature\_extraction\_config::GCC\_start

# 5.64.3.6 GCC\_end

unsigned int doasvm\_feature\_extraction\_config::GCC\_end

# 5.64.3.7 vGCC\_ac

MHA\_AC::waveform\_t doasvm\_feature\_extraction\_config::vGCC\_ac

# 5.64.3.8 fft

mha\_fft\_t doasvm\_feature\_extraction\_config::fft

# 5.64.3.9 ifft

mha\_fft\_t doasvm\_feature\_extraction\_config::ifft

## 5.64.3.10 hifftwin\_sum

double doasvm\_feature\_extraction\_config::hifftwin\_sum

```
5.64.3.11 proc_wave
 MHASignal::waveform_t doasvm_feature_extraction_config::proc_wave
5.64.3.12 hwin
 MHASignal::waveform_t doasvm_feature_extraction_config::hwin
5.64.3.13 hifftwin
 MHASignal::waveform_t doasvm_feature_extraction_config::hifftwin
5.64.3.14 vGCC
 MHASignal::waveform_t doasvm_feature_extraction_config::vGCC
5.64.3.15 in_spec
 MHASignal::spectrum_t doasvm_feature_extraction_config::in_spec
5.64.3.16 G
 \textbf{MHASignal::spectrum\_t} \  \, \text{doasvm\_feature\_extraction\_config::G}
```

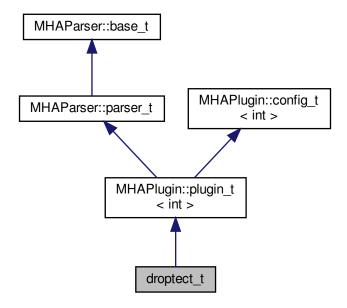
The documentation for this class was generated from the following files:

- doasym\_feature\_extraction.h
- doasym\_feature\_extraction.cpp

# 5.65 droptect\_t Class Reference

Detect dropouts in a signal with a constant spectrum.

Inheritance diagram for droptect\_t:



#### **Public Member Functions**

droptect\_t ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

This constructor initializes the configuration language variables and inserts them into the MHA configuration tree.

- void **prepare** ( **mhaconfig\_t** &signal\_info)
- void release (void)
- mha\_spec\_t \* process ( mha\_spec\_t \*signal)

#### **Private Attributes**

- MHAParser::vint\_mon\_t dropouts
- MHAParser::vint\_mon\_t consecutive\_dropouts
- MHAParser::int\_mon\_t blocks
- MHAParser::bool\_t reset
- MHAParser::float\_t threshold
- MHASignal::waveform\_t \* current\_powspec

- MHASignal::waveform\_t \* filtered\_powspec
- MHAParser::float t tau
- std::vector< bool > filter\_activated
- float period

The period of the process callback.

MHAParser::mfloat\_mon\_t filtered\_powspec\_mon

User access to filtered spectrum.

MHAParser::float\_mon\_t level\_mon

**Additional Inherited Members** 

# 5.65.1 Detailed Description

Detect dropouts in a signal with a constant spectrum.

5.65.2 Constructor & Destructor Documentation

## 5.65.2.1 droptect\_t()

This constructor initializes the configuration language variables and inserts them into the MHA configuration tree.

5.65.3 Member Function Documentation

# 5.65.3.1 prepare()

Implements MHAPlugin::plugin\_t< int > (p. 884).

```
5.65.3.2 release()
void droptect_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< int > (p. 885).
5.65.3.3 process()
mha_spec_t * droptect_t::process (
             mha_spec_t * signal )
5.65.4 Member Data Documentation
5.65.4.1 dropouts
 MHAParser::vint_mon_t droptect_t::dropouts [private]
5.65.4.2 consecutive_dropouts
 MHAParser::vint_mon_t droptect_t::consecutive_dropouts [private]
5.65.4.3 blocks
 MHAParser::int_mon_t droptect_t::blocks [private]
5.65.4.4 reset
 MHAParser::bool_t droptect_t::reset [private]
5.65.4.5 threshold
 MHAParser::float_t droptect_t::threshold [private]
```

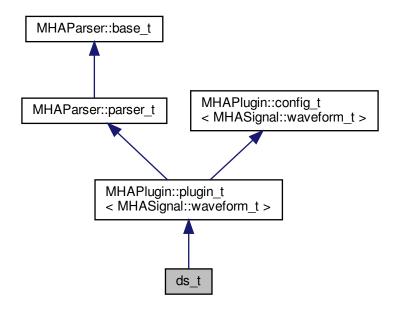
```
5.65.4.6 current_powspec
 MHASignal::waveform_t* droptect_t::current_powspec [private]
5.65.4.7 filtered_powspec
 MHASignal::waveform_t* droptect_t::filtered_powspec [private]
5.65.4.8 tau
 MHAParser::float_t droptect_t::tau [private]
5.65.4.9 filter_activated
std::vector<bool> droptect_t::filter_activated [private]
5.65.4.10 period
float droptect_t::period [private]
The period of the process callback.
5.65.4.11 filtered_powspec_mon
 MHAParser::mfloat_mon_t droptect_t::filtered_powspec_mon [private]
User access to filtered spectrum.
5.65.4.12 level_mon
 MHAParser::float_mon_t droptect_t::level_mon [private]
The documentation for this class was generated from the following file:
```

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droptect.cpp

# 5.66 ds\_t Class Reference

Inheritance diagram for ds\_t:



# **Public Member Functions**

- **ds\_t** ( **algo\_comm\_t**, std::string, std::string)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()

## **Private Attributes**

- MHAParser::int\_t ratio
- MHAFilter::iir\_filter\_t antialias

**Additional Inherited Members** 

## 5.66.1 Constructor & Destructor Documentation

```
5.66.1.1 ds_t()
ds_t::ds_t (
            algo_comm_t iac,
           std::string ,
           std::string )
5.66.2 Member Function Documentation
5.66.2.1 process()
mha_wave_t * ds_t::process (
            mha_wave_t * s )
5.66.2.2 prepare()
void ds_t::prepare (
            mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t < MHASignal::waveform_t > (p. 884).
5.66.2.3 release()
void ds_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < MHASignal::waveform_t > (p. 885).
5.66.3 Member Data Documentation
5.66.3.1 ratio
 MHAParser::int_t ds_t::ratio [private]
```

# 5.66.3.2 antialias

```
MHAFilter::iir_filter_t ds_t::antialias [private]
```

The documentation for this class was generated from the following file:

· downsample.cpp

# 5.67 dynamiclib\_t Class Reference

**Public Member Functions** 

- dynamiclib\_t (const std::string &)
- void \* resolve (const std::string &)
- void \* resolve\_checked (const std::string &)
- ~dynamiclib\_t ()
- const std::string & getmodulename () const
- const std::string & getname () const

#### **Private Attributes**

- std::string fullname
- std::string modulename
- mha\_libhandle\_t h

#### 5.67.1 Constructor & Destructor Documentation

# 5.67.1.1 dynamiclib\_t()

```
\label{limits} \begin{array}{ll} \mbox{dynamiclib\_t::dynamiclib\_t (} \\ & \mbox{const std::string \& $n$ )} \end{array}
```

# 5.67.1.2 $\sim$ dynamiclib\_t()

```
dynamiclib_t::~dynamiclib_t ( )
```

## 5.67.2 Member Function Documentation

# 5.67.2.1 resolve()

# 5.67.2.2 resolve\_checked()

## 5.67.2.3 getmodulename()

```
const std::string& dynamiclib_t::getmodulename ( ) const [inline]
```

## 5.67.2.4 getname()

```
const std::string& dynamiclib_t::getname ( ) const [inline]
```

## 5.67.3 Member Data Documentation

#### 5.67.3.1 fullname

```
std::string dynamiclib_t::fullname [private]
```

## 5.67.3.2 modulename

```
std::string dynamiclib_t::modulename [private]
```

## 5.67.3.3 h

```
mha_libhandle_t dynamiclib_t::h [private]
```

The documentation for this class was generated from the following files:

- mha\_os.h
- mha\_os.cpp

# 5.68 DynComp::dc\_afterburn\_rt\_t Class Reference

Real-time class for after burn effect.

#### **Public Member Functions**

- dc\_afterburn\_rt\_t (const std::vector< float > &cf, unsigned int channels, float srate, const dc\_afterburn\_vars\_t &vars)
- void **burn** (float &Gin, float Lin, unsigned int band, unsigned int channel) gain modifier method (afterburn).

#### **Private Attributes**

```
    std::vector< float > drain_inv
    std::vector< float > conflux
    std::vector< float > maxgain
    std::vector< float > mpo_inv
    std::vector< MHAFilter::o1flt lowpass t > lp
```

## 5.68.1 Detailed Description

Real-time class for after burn effect.

The constructor processes the parameters and creates pre-processed variables for efficient realtime processing.

## 5.68.2 Constructor & Destructor Documentation

# 5.68.2.1 dc\_afterburn\_rt\_t()

#### 5.68.3 Member Function Documentation

# 5.68.3.1 burn()

gain modifier method (afterburn).

## **Parameters**

Gin	Linear gain.
Lin	Input level (Pascal).
band	Filter band number.
channel	Channel number.

Output level for MPO is estimated by Gin \* Lin.

#### 5.68.4 Member Data Documentation

## 5.68.4.1 drain\_inv

```
std::vector<float> DynComp::dc_afterburn_rt_t::drain_inv [private]
```

## 5.68.4.2 conflux

```
std::vector<float> DynComp::dc_afterburn_rt_t::conflux [private]
```

# 5.68.4.3 maxgain

```
std::vector<float> DynComp::dc_afterburn_rt_t::maxgain [private]
```

#### 5.68.4.4 mpo\_inv

```
std::vector<float> DynComp::dc_afterburn_rt_t::mpo_inv [private]
```

# 5.68.4.5 lp

```
std::vector< MHAFilter::o1flt_lowpass_t> DynComp::dc_afterburn_rt_t::lp [private]
```

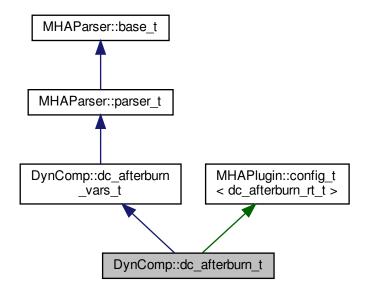
The documentation for this class was generated from the following files:

- dc\_afterburn.h
- dc\_afterburn.cpp

# 5.69 DynComp::dc\_afterburn\_t Class Reference

Afterburn class, to be defined as a member of compressors.

Inheritance diagram for DynComp::dc\_afterburn\_t:



#### **Public Member Functions**

- dc afterburn t ()
- void **set\_fb\_pars** (const std::vector< float > &cf, unsigned int **channels**, float srate)
- void unset\_fb\_pars ()
- void update\_burner ()
- void **burn** (float &Gin, float Lin, unsigned int band, unsigned int channel)

## **Private Member Functions**

• void update ()

# **Private Attributes**

- MHAEvents::patchbay\_t< dc\_afterburn\_t > patchbay
- std::vector< float > \_cf
- unsigned int \_channels
- float srate
- bool commit\_pending
- bool fb\_pars\_configured

**Additional Inherited Members** 

```
5.69.1 Detailed Description
```

Afterburn class, to be defined as a member of compressors.

## 5.69.2 Constructor & Destructor Documentation

```
5.69.2.1 dc_afterburn_t()
```

```
DynComp::dc_afterburn_t::dc_afterburn_t ( )
```

#### 5.69.3 Member Function Documentation

## 5.69.3.1 set\_fb\_pars()

# 5.69.3.2 unset\_fb\_pars()

```
void DynComp::dc_afterburn_t::unset_fb_pars ( )
```

# 5.69.3.3 update\_burner()

```
void DynComp::dc_afterburn_t::update_burner ( ) [inline]
```

```
5.69.3.4 burn()
```

```
void DynComp::dc_afterburn_t::burn (
           float & Gin,
           float Lin,
           unsigned int band,
           unsigned int channel ) [inline]
5.69.3.5 update()
void DynComp::dc_afterburn_t::update ( ) [private]
5.69.4 Member Data Documentation
5.69.4.1 patchbay
 MHAEvents::patchbay_t< dc_afterburn_t> DynComp::dc_afterburn_t::patchbay [private]
5.69.4.2 _cf
std::vector<float> DynComp::dc_afterburn_t::_cf [private]
5.69.4.3 channels
unsigned int DynComp::dc_afterburn_t::_channels [private]
5.69.4.4 _srate
float DynComp::dc_afterburn_t::_srate [private]
5.69.4.5 commit_pending
```

bool DynComp::dc\_afterburn\_t::commit\_pending [private]

## 5.69.4.6 fb\_pars\_configured

bool DynComp::dc\_afterburn\_t::fb\_pars\_configured [private]

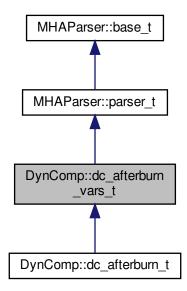
The documentation for this class was generated from the following files:

- · dc afterburn.h
- dc\_afterburn.cpp

# 5.70 DynComp::dc\_afterburn\_vars\_t Class Reference

Variables for dc\_afterburn\_t (p. 342) class.

Inheritance diagram for DynComp::dc\_afterburn\_vars\_t:



## **Public Member Functions**

dc\_afterburn\_vars\_t ()

#### **Public Attributes**

- MHAParser::vfloat t f
- MHAParser::vfloat\_t drain
- MHAParser::vfloat\_t conflux
- MHAParser::vfloat\_t maxgain
- MHAParser::vfloat\_t mpo
- MHAParser::float\_t taugain
- MHAParser::kw\_t commit
- MHAParser::bool\_t bypass

```
Additional Inherited Members
5.70.1 Detailed Description
Variables for dc_afterburn_t (p. 342) class.
5.70.2 Constructor & Destructor Documentation
5.70.2.1 dc_afterburn_vars_t()
DynComp::dc_afterburn_vars_t::dc_afterburn_vars_t ( )
5.70.3 Member Data Documentation
5.70.3.1 f
 MHAParser::vfloat_t DynComp::dc_afterburn_vars_t::f
5.70.3.2 drain
 MHAParser::vfloat_t DynComp::dc_afterburn_vars_t::drain
5.70.3.3 conflux
 MHAParser::vfloat_t DynComp::dc_afterburn_vars_t::conflux
5.70.3.4 maxgain
```

MHAParser::vfloat\_t DynComp::dc\_afterburn\_vars\_t::maxgain

```
5.70.3.5 mpo
 MHAParser::vfloat_t DynComp::dc_afterburn_vars_t::mpo
5.70.3.6 taugain
 MHAParser::float_t DynComp::dc_afterburn_vars_t::taugain
5.70.3.7 commit
 MHAParser::kw_t DynComp::dc_afterburn_vars_t::commit
5.70.3.8 bypass
 MHAParser::bool_t DynComp::dc_afterburn_vars_t::bypass
```

The documentation for this class was generated from the following files:

- dc\_afterburn.h
- dc afterburn.cpp

#### 5.71 DynComp::gaintable\_t Class Reference

Gain table class.

#### **Public Member Functions**

 gaintable\_t (const std::vector< mha\_real\_t > &LInput, const std::vector< mha\_real\_t</li> > &FCenter, unsigned int **channels**)

Constructor.

- ~gaintable t ()
- void update (std::vector< std::vector< std::vector< mha\_real\_t >>> newGain) Update gains from an external table.
- mha\_real\_t get\_gain ( mha\_real\_t Lin, mha\_real\_t Fin, unsigned int channel) Read Gain from gain table.
- mha\_real\_t get\_gain ( mha\_real\_t Lin, unsigned int band, unsigned int channel) Read Gain from gain table.
- void get\_gain (const mha\_wave\_t &Lin, mha\_wave\_t &Gain)

Read Gains from gain table.

• unsigned int **nbands** () const

Return number of frequency bands.

• unsigned int nchannels () const

Return number of audio channels.

- std::vector< std::vector< mha\_real\_t >> get\_iofun () const Return current input-output function.
- std::vector< mha\_real\_t > get\_vL () const
- std::vector< mha\_real\_t > get\_vF () const

#### **Private Attributes**

- unsigned int num\_L
- unsigned int num\_F
- unsigned int num\_channels
- std::vector< mha\_real\_t > vL
- std::vector< mha\_real\_t > vF
- std::vector< mha real t > vFlog
- std::vector< std::vector< mha\_real\_t >>> data

## 5.71.1 Detailed Description

### Gain table class.

This gain table is intended to efficient table lookup, i.e, interpolation of levels, and optional interpolation of frequencies. Sample input levels and sample frequencies are given in the constructor. The gain entries can be updated with the **update()** (p. 349) member function via a gain prescription rule from an auditory profile.

#### 5.71.2 Constructor & Destructor Documentation

## 5.71.2.1 gaintable\_t()

### Constructor.

#### **Parameters**

LInput	Input level samples, in equivalent LTASS_combined dB SPL.
FCenter	Frequency samples in Hz (e.g., center frequencies of filterbank).
channels	Number of audio channels (typically 2).

### 5.71.2.2 ~gaintable\_t()

```
gaintable_t::\simgaintable_t ( )
```

### 5.71.3 Member Function Documentation

## 5.71.3.1 update()

Update gains from an external table.

### **Parameters**

newGain   New gain table entries	3.
----------------------------------	----

Dimension change is not allowed. The number of entries are checked.

Read Gain from gain table.

## **Parameters**

Lin	Input level
Fin	Input frequency (no match required)
channel	Audio channel

```
5.71.3.3 get_gain() [2/3]
```

Read Gain from gain table.

## **Parameters**

Lin	Input level
band	Input frequency band
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Read Gains from gain table.

### **Parameters**

Lin	Input levels.
Gain	Output gain.

The number of channels in Lin and Gain must match the number of bands times number of channels in the gaintable.

## 5.71.3.5 nbands()

```
unsigned int DynComp::gaintable_t::nbands ( ) const [inline]
```

Return number of frequency bands.

#### 5.71.3.6 nchannels()

```
unsigned int DynComp::gaintable_t::nchannels ( ) const [inline]
```

Return number of audio channels.

```
5.71.3.7 get_iofun()
```

```
std::vector < std::vector < mha_real_t > > gaintable_t::get_iofun ( ) const
```

Return current input-output function.

```
5.71.3.8 get_vL()
```

```
std::vector< mha_real_t> DynComp::gaintable_t::get_vL ( ) const [inline]
```

```
5.71.3.9 get_vF()
std::vector< mha_real_t> DynComp::gaintable_t::get_vF ( ) const [inline]
5.71.4 Member Data Documentation
5.71.4.1 num_L
unsigned int DynComp::gaintable_t::num_L [private]
5.71.4.2 num_F
unsigned int DynComp::gaintable_t::num_F [private]
5.71.4.3 num_channels
unsigned int DynComp::gaintable_t::num_channels [private]
5.71.4.4 vL
std::vector< mha_real_t> DynComp::gaintable_t::vL [private]
5.71.4.5 vF
std::vector< mha_real_t> DynComp::gaintable_t::vF [private]
5.71.4.6 vFlog
std::vector< mha_real_t> DynComp::gaintable_t::vFlog [private]
```

#### 5.71.4.7 data

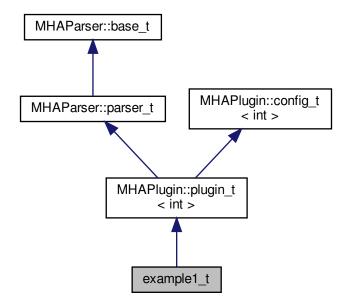
std::vector<std::vector<std::vector< mha\_real\_t> > DynComp::gaintable\_t::data
[private]

The documentation for this class was generated from the following files:

- · gaintable.h
- · gaintable.cpp

## 5.72 example1\_t Class Reference

This C++ class implements the simplest example plugin for the step-by-step tutorial. Inheritance diagram for example1\_t:



#### **Public Member Functions**

• example1\_t ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Do-nothing constructor.

void release (void)

Release may be empty.

void prepare ( mhaconfig\_t &signal\_info)

Plugin preparation.

mha\_wave\_t \* process ( mha\_wave\_t \*signal)

Signal processing performed by the plugin.

**Additional Inherited Members** 

### 5.72.1 Detailed Description

This C++ class implements the simplest example plugin for the step-by-step tutorial.

It inherits from **MHAPlugin::plugin\_t** (p. 882) for correct integration in the configuration language interface.

#### 5.72.2 Constructor & Destructor Documentation

## 5.72.2.1 example1\_t()

Do-nothing constructor.

The constructor has to take these three arguments, but it does not have to use them. However, the base class has to be initialized.

#### 5.72.3 Member Function Documentation

#### 5.72.3.1 release()

Release may be empty.

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

### 5.72.3.2 prepare()

Plugin preparation.

This plugin checks that the input signal has the waveform domain and contains at least one channel

### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t < int > (p. 884).

```
5.72.3.3 process()
```

Signal processing performed by the plugin.

This plugin multiplies the signal in the first audio channel by a factor 0.1.

#### **Parameters**

	signal	Pointer to the input signal structure.
--	--------	--

## **Returns**

Returns a pointer to the input signal structure, with a the signal modified by this plugin. (In-place processing)

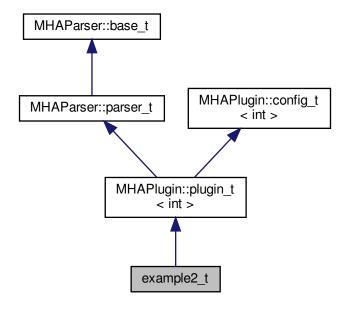
The documentation for this class was generated from the following file:

example1.cpp

5.73 example2\_t Class Reference

This C++ class implements the second example plugin for the step-by-step tutorial.

Inheritance diagram for example2\_t:



### **Public Member Functions**

• example2\_t ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

• void **prepare** ( **mhaconfig\_t** &signal\_info)

Plugin preparation.

• void release (void)

Undo restrictions posed in prepare.

mha\_wave\_t \* process ( mha\_wave\_t \*signal)

Signal processing performed by the plugin.

## **Private Attributes**

MHAParser::int\_t scale\_ch

Index of audio channel to scale.

MHAParser::float\_t factor

The scaling factor applied to the selected channel.

#### **Additional Inherited Members**

### 5.73.1 Detailed Description

This C++ class implements the second example plugin for the step-by-step tutorial.

It extends the first example by using configuration language variables to influence the processing.

### 5.73.2 Constructor & Destructor Documentation

## 5.73.2.1 example2\_t()

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

#### 5.73.3 Member Function Documentation

## 5.73.3.1 prepare()

Plugin preparation.

This plugin checks that the input signal has the waveform domain and contains enough channels.

## **Parameters**

```
signal_info Structure containing a description of the form of the signal (domain, number of channels, frames per block, sampling rate.
```

Implements MHAPlugin::plugin\_t< int > (p. 884).

### 5.73.3.2 release()

Undo restrictions posed in prepare.

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

## 5.73.3.3 process()

Signal processing performed by the plugin.

This plugin multiplies the signal in the selected audio channel by the configured factor.

#### **Parameters**

signal Pointer to the input signal structure.

#### **Returns**

Returns a pointer to the input signal structure, with a the signal modified by this plugin. (In-place processing)

### 5.73.4 Member Data Documentation

## 5.73.4.1 scale\_ch

```
MHAParser::int_t example2_t::scale_ch [private]
```

Index of audio channel to scale.

### 5.73.4.2 factor

MHAParser::float\_t example2\_t::factor [private]

The scaling factor applied to the selected channel.

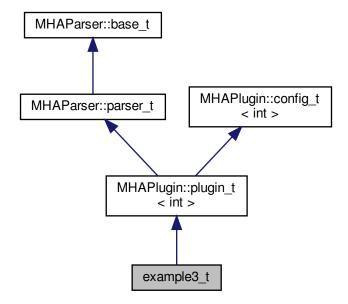
The documentation for this class was generated from the following file:

## · example2.cpp

## 5.74 example3\_t Class Reference

A Plugin class using the openMHA Event mechanism.

Inheritance diagram for example3\_t:



#### **Public Member Functions**

• example3\_t ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

void prepare ( mhaconfig\_t &signal\_info)

Plugin preparation.

• void release (void)

Bookkeeping only.

mha wave t \* process ( mha wave t \*signal)

Signal processing performed by the plugin.

#### **Private Member Functions**

- void on\_scale\_ch\_writeaccess ()
   void on\_scale\_ch\_valuechanged ()
   void on\_scale\_ch\_readaccess ()
- void on\_prereadaccess ()

#### **Private Attributes**

MHAParser::int\_t scale\_ch
 Index of audio channel to scale.

MHAParser::float\_t factor

The scaling factor applied to the selected channel.

MHAParser::int\_mon\_t prepared
 Keep Track of the prepare/release calls.

MHAEvents::patchbay\_t< example3\_t > patchbay

The Event connector.

#### **Additional Inherited Members**

### 5.74.1 Detailed Description

A Plugin class using the openMHA Event mechanism.

This is the third example plugin for the step-by-step tutorial.

### 5.74.2 Constructor & Destructor Documentation

#### 5.74.2.1 example3 t()

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

It connects the openMHA Events triggered by these configuration variables to the respective callbacks.

### 5.74.3 Member Function Documentation

```
5.74.3.1 on_scale_ch_writeaccess()
void example3_t::on_scale_ch_writeaccess ( ) [private]
5.74.3.2 on_scale_ch_valuechanged()
void example3_t::on_scale_ch_valuechanged ( ) [private]
5.74.3.3 on_scale_ch_readaccess()
void example3_t::on_scale_ch_readaccess ( ) [private]
5.74.3.4 on_prereadaccess()
void example3_t::on_prereadaccess ( ) [private]
5.74.3.5 prepare()
void example3_t::prepare (
             mhaconfig_t & signal_info ) [virtual]
```

Plugin preparation.

This plugin checks that the input signal has the waveform domain and contains enough channels.

#### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	1
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t < int > (p. 884).

## 5.74.3.6 release()

Bookkeeping only.

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

### 5.74.3.7 process()

Signal processing performed by the plugin.

This plugin multiplies the signal in the selected audio channel by the configured factor.

#### **Parameters**

signal Pointer to the input signal structure.

#### Returns

Returns a pointer to the input signal structure, with a the signal modified by this plugin. (In-place processing)

#### 5.74.4 Member Data Documentation

### 5.74.4.1 scale\_ch

```
MHAParser::int_t example3_t::scale_ch [private]
```

Index of audio channel to scale.

#### 5.74.4.2 factor

```
MHAParser::float_t example3_t::factor [private]
```

The scaling factor applied to the selected channel.

### **5.74.4.3** prepared

```
MHAParser::int_mon_t example3_t::prepared [private]
```

Keep Track of the prepare/release calls.

## 5.74.4.4 patchbay

```
MHAEvents::patchbay_t< example3_t> example3_t::patchbay [private]
```

The Event connector.

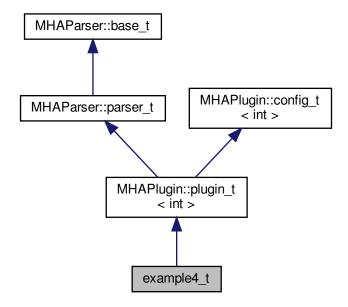
The documentation for this class was generated from the following file:

## example3.cpp

## 5.75 example4\_t Class Reference

A Plugin class using the spectral signal.

Inheritance diagram for example4\_t:



#### **Public Member Functions**

example4\_t ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo name)

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

void prepare ( mhaconfig\_t &signal\_info)

Plugin preparation.

void release (void)

Bookkeeping only.

mha\_spec\_t \* process ( mha\_spec\_t \*signal)

Signal processing performed by the plugin.

#### **Private Member Functions**

- void on\_scale\_ch\_writeaccess ()
- void on\_scale\_ch\_valuechanged ()
- void on\_scale\_ch\_readaccess ()
- void on prereadaccess ()

#### **Private Attributes**

MHAParser::int\_t scale\_ch

Index of audio channel to scale.

MHAParser::float\_t factor

The scaling factor applied to the selected channel.

MHAParser::int\_mon\_t prepared

Keep Track of the prepare/release calls.

MHAEvents::patchbay\_t< example4\_t > patchbay

The Event connector.

#### **Additional Inherited Members**

## 5.75.1 Detailed Description

A Plugin class using the spectral signal.

This is the fourth example plugin for the step-by-step tutorial.

#### 5.75.2 Constructor & Destructor Documentation

### 5.75.2.1 example4\_t()

This constructor initializes the configuration language variables and inserts them into the openMHA configuration tree.

It connects the openMHA Events triggered by these configuration variables to the respective callbacks.

#### 5.75.3 Member Function Documentation

Plugin preparation.

This plugin checks that the input signal has the waveform domain and contains enough channels.

#### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t < int > (p. 884).

## 5.75.3.6 release()

Bookkeeping only.

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

## 5.75.3.7 process()

Signal processing performed by the plugin.

This plugin multiplies the spectral signal in the selected audio channel by the configured factor.

#### **Parameters**

```
signal Pointer to the input signal structure.
```

### **Returns**

Returns a pointer to the input signal structure, with a the signal modified by this plugin. (In-place processing)

#### 5.75.4 Member Data Documentation

## 5.75.4.1 scale\_ch

```
MHAParser::int_t example4_t::scale_ch [private]
```

Index of audio channel to scale.

## 5.75.4.2 factor

```
MHAParser::float_t example4_t::factor [private]
```

The scaling factor applied to the selected channel.

### 5.75.4.3 prepared

```
MHAParser::int_mon_t example4_t::prepared [private]
```

Keep Track of the prepare/release calls.

### 5.75.4.4 patchbay

```
MHAEvents::patchbay_t< example4_t> example4_t::patchbay [private]
```

The Event connector.

The documentation for this class was generated from the following file:

example4.cpp

## 5.76 example5\_t Class Reference

**Public Member Functions** 

- example5\_t (unsigned int, unsigned int, mha\_real\_t)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

**Private Attributes** 

- · unsigned int channel
- mha\_real\_t scale

## 5.76.1 Constructor & Destructor Documentation

## 5.76.1.1 example5\_t()

```
example5_t::example5_t (
     unsigned int ichannel,
     unsigned int numchannels,
     mha_real_t iscale )
```

#### 5.76.2 Member Function Documentation

## 5.76.2.1 process()

## 5.76.3 Member Data Documentation

### 5.76.3.1 channel

```
unsigned int example5_t::channel [private]
```

## 5.76.3.2 scale

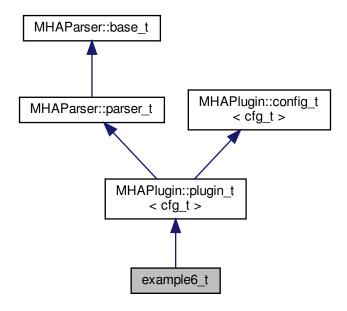
```
mha_real_t example5_t::scale [private]
```

The documentation for this class was generated from the following file:

## example5.cpp

## 5.77 example6\_t Class Reference

Inheritance diagram for example6\_t:



## **Public Member Functions**

- example6\_t (const algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)

## **Private Member Functions**

void update\_cfg ()

### **Private Attributes**

- MHAParser::int\_t channel\_no
- float rmsdb
- MHAEvents::patchbay\_t< example6\_t > patchbay

**Additional Inherited Members** 

### 5.77.1 Constructor & Destructor Documentation

```
5.77.1.1 example6_t()
```

#### 5.77.2 Member Function Documentation

## 5.77.2.1 process()

## 5.77.2.2 prepare()

Implements MHAPlugin::plugin\_t < cfg\_t > (p. 884).

# 5.77.2.3 update\_cfg()

```
void example6_t::update_cfg ( ) [private]
```

## 5.77.3 Member Data Documentation

### 5.77.3.1 channel\_no

```
MHAParser::int_t example6_t::channel_no [private]
```

#### 5.77.3.2 rmsdb

```
float example6_t::rmsdb [private]
```

## 5.77.3.3 patchbay

```
MHAEvents::patchbay_t< example6_t> example6_t::patchbay [private]
```

The documentation for this class was generated from the following file:

## · example6.cpp

## 5.78 expression\_t Class Reference

Class for separating a string into a left hand value and a right hand value.

## 5.78.1 Detailed Description

Class for separating a string into a left hand value and a right hand value.

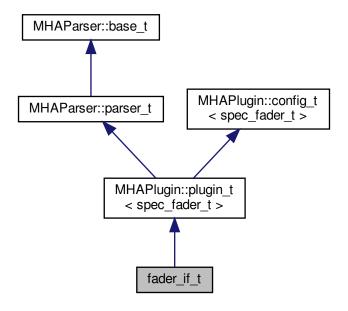
A list of valid operators can be provided. After construction, the class members Ival, rval and op contain the apropriate contents.

The documentation for this class was generated from the following file:

## mha\_parser.cpp

## 5.79 fader\_if\_t Class Reference

Inheritance diagram for fader\_if\_t:



#### **Public Member Functions**

- fader\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)

### **Private Member Functions**

void update\_cfg ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< fader\_if\_t > patchbay
- MHAParser::float\_t tau
- MHAParser::vfloat\_t newgains
- mha\_real\_t \* actgains

**Additional Inherited Members** 

5.79.1 Constructor & Destructor Documentation

```
5.79.1.1 fader_if_t()
fader_if_t::fader_if_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & )
5.79.2 Member Function Documentation
5.79.2.1 process()
 mha_spec_t * fader_if_t::process (
             mha_spec_t * s )
5.79.2.2 prepare()
void fader_if_t::prepare (
             mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t< spec_fader_t > (p. 884).
5.79.2.3 update_cfg()
void fader_if_t::update_cfg (
           void ) [private]
```

5.79.3 Member Data Documentation

### 5.79.3.1 patchbay

MHAEvents::patchbay\_t< fader\_if\_t> fader\_if\_t::patchbay [private]

5.79.3.2 tau

MHAParser::float\_t fader\_if\_t::tau [private]

5.79.3.3 newgains

MHAParser::vfloat\_t fader\_if\_t::newgains [private]

5.79.3.4 actgains

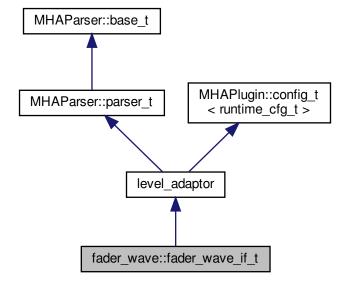
```
mha_real_t* fader_if_t::actgains [private]
```

The documentation for this class was generated from the following file:

fader\_spec.cpp

5.80 fader\_wave::fader\_wave\_if\_t Class Reference

Inheritance diagram for fader\_wave::fader\_wave\_if\_t:



### **Public Member Functions**

```
    fader_wave_if_t ( algo_comm_t, const char *, const char *)
```

- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Member Functions**

void set\_level ()

#### **Private Attributes**

- MHAParser::vfloat\_t gain
- MHAParser::float\_t ramplen
- MHAEvents::patchbay\_t< fader\_wave\_if\_t > patchbay
- bool prepared

#### **Additional Inherited Members**

## 5.80.1 Constructor & Destructor Documentation

```
5.80.1.1 fader_wave_if_t()
```

## 5.80.2 Member Function Documentation

```
5.80.2.1 process()
```

```
5.80.2.2 prepare()
void fader_wave::fader_wave_if_t::prepare (
            mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t< runtime_cfg_t > (p. 884).
5.80.2.3 release()
void fader_wave::fader_wave_if_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< runtime_cfg_t > (p. 885).
5.80.2.4 set_level()
void fader_wave::fader_wave_if_t::set_level ( ) [private]
5.80.3 Member Data Documentation
5.80.3.1 gain
 MHAParser::vfloat_t fader_wave::fader_wave_if_t::gain [private]
5.80.3.2 ramplen
 MHAParser::float_t fader_wave::fader_wave_if_t::ramplen [private]
5.80.3.3 patchbay
 MHAEvents::patchbay_t< fader_wave_if_t> fader_wave::fader_wave_if_t::patchbay [private]
```

### 5.80.3.4 prepared

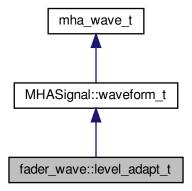
```
bool fader_wave::fader_wave_if_t::prepared [private]
```

The documentation for this class was generated from the following file:

fader\_wave.cpp

## 5.81 fader\_wave::level\_adapt\_t Class Reference

Inheritance diagram for fader\_wave::level\_adapt\_t:



## **Public Member Functions**

- level\_adapt\_t ( mhaconfig\_t cf, mha\_real\_t adapt\_len, std::vector< float > l\_new\_, std::vector< float > l\_old\_)
- void update\_frame ()
- std::vector< float > get\_level () const
- bool can\_update () const

### **Private Attributes**

- unsigned int ilen
- unsigned int pos
- MHAWindow::fun\_t wnd
- std::vector< float > I\_new
- std::vector< float > I\_old

### **Additional Inherited Members**

### 5.81.1 Constructor & Destructor Documentation

```
5.81.1.1 level_adapt_t()
```

### 5.81.2 Member Function Documentation

## 5.81.2.1 update\_frame()

```
void fader_wave::level_adapt_t::update_frame ( )
```

## 5.81.2.2 get\_level()

```
std::vector<float> fader_wave::level_adapt_t::get_level ( ) const [inline]
```

### 5.81.2.3 can\_update()

```
bool fader_wave::level_adapt_t::can_update ( ) const [inline]
```

## 5.81.3 Member Data Documentation

### 5.81.3.1 ilen

```
unsigned int fader_wave::level_adapt_t::ilen [private]
```

#### 5.81.3.2 pos

```
unsigned int fader_wave::level_adapt_t::pos [private]
```

## 5.81.3.3 wnd

```
MHAWindow::fun_t fader_wave::level_adapt_t::wnd [private]
```

#### 5.81.3.4 I new

```
std::vector<float> fader_wave::level_adapt_t::l_new [private]
```

#### 5.81.3.5 I old

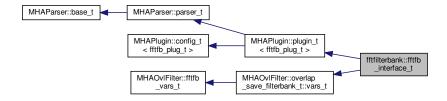
```
std::vector<float> fader_wave::level_adapt_t::l_old [private]
```

The documentation for this class was generated from the following file:

fader\_wave.cpp

## 5.82 fftfilterbank::fftfb\_interface\_t Class Reference

Inheritance diagram for fftfilterbank::fftfb\_interface\_t:



### **Public Member Functions**

- fftfb\_interface\_t (const\_algo\_comm\_t & ac, const std::string &th, const std::string &al)

  Default values are set and MHA configuration variables registered into the parser.
- void prepare ( mhaconfig\_t &)
   Prepare all variables for processing.
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)

### **Private Member Functions**

void update\_cfg ()

#### **Private Attributes**

- MHAParser::bool\_t return\_imag
- MHAEvents::patchbay\_t< fftfb\_interface\_t > patchbay
- MHA\_AC::int\_t nchannels
- std::string algo
- bool prepared
- unsigned int **nbands**

### **Additional Inherited Members**

#### 5.82.1 Constructor & Destructor Documentation

```
5.82.1.1 fftfb_interface_t()
```

Default values are set and MHA configuration variables registered into the parser.

#### **Parameters**

ac	algorithm communication handle
th	chain name
al	algorithm name

## 5.82.2 Member Function Documentation

### 5.82.2.1 prepare()

Prepare all variables for processing.

In this function, all variables are initialised and the filter shapes for each band are calculated. The filter shapes W(f) are defined as

$$W(f) = W(T(S(f))) = W(x), \quad x = T(S(f)) = T(\hat{f}),$$

W(x) beeing a symmetric window function in the interval [-1,1] and S(f) the transformation from the linear scale to the given frequency scale (see functions in FreqScaleFun). The function  $T(\hat{f})$  transforms the frequency range between the center frequencies  $[\hat{f}_{k-1},\hat{f}_k]$  and  $[\hat{f}_k,\hat{f}_{k+1}]$  into the interval [-1,0] and [0,1], respectively. This function is realised by the function linecale().

#### **Parameters**

```
tf Channel configuration
```

Implements MHAPlugin::plugin\_t < fftfb\_plug\_t > (p. 884).

```
5.82.2.2 release()
```

Reimplemented from MHAPlugin::plugin\_t < fftfb\_plug\_t > (p. 885).

void ) [private]

#### 5.82.3 Member Data Documentation

### 5.82.3.1 return\_imag

```
MHAParser::bool_t fftfilterbank::fftfb_interface_t::return_imag [private]
```

## 5.82.3.2 patchbay

```
MHAEvents::patchbay_t< fftfb_interface_t> fftfilterbank::fftfb_interface_t::patchbay
[private]
```

### 5.82.3.3 nchannels

```
MHA_AC::int_t fftfilterbank::fftfb_interface_t::nchannels [private]
```

## 5.82.3.4 algo

```
std::string fftfilterbank::fftfb_interface_t::algo [private]
```

## 5.82.3.5 prepared

```
bool fftfilterbank::fftfb_interface_t::prepared [private]
```

### 5.82.3.6 nbands

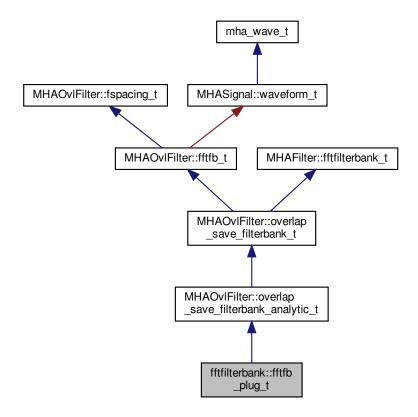
```
unsigned int fftfilterbank::fftfb_interface_t::nbands [private]
```

The documentation for this class was generated from the following file:

## fftfilterbank.cpp

# 5.83 fftfilterbank::fftfb\_plug\_t Class Reference

Inheritance diagram for fftfilterbank::fftfb\_plug\_t:



#### **Public Member Functions**

- fftfb\_plug\_t ( MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t &, mhaconfig\_←
  t chcfg, algo\_comm\_t ac, std::string alg, bool return\_imag)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void insert ()

## **Private Attributes**

- MHAOvlFilter::fftfb ac info t fb acinfo
- MHASignal::spectrum\_t s\_out
- MHA AC::waveform t imag
- bool return\_imag\_

**Additional Inherited Members** 

```
5.83.1 Constructor & Destructor Documentation
```

```
5.83.1.1 fftfb_plug_t()
fftfilterbank::fftfb_plug_t::fftfb_plug_t (
             MHAOvlFilter::overlap_save_filterbank_t::vars_t & vars,
             mhaconfig_t chcfg,
            algo_comm_t ac,
            std::string alg,
            bool return_imag )
5.83.2 Member Function Documentation
5.83.2.1 process() [1/2]
 mha\_spec\_t * fftfilterbank::fftfb\_plug\_t::process (
             mha_spec_t * s )
5.83.2.2 process() [2/2]
 mha_wave_t * fftfilterbank::fftfb_plug_t::process (
             mha_wave_t * s )
5.83.2.3 insert()
void fftfilterbank::fftfb_plug_t::insert ( )
```

# 5.83.3 Member Data Documentation

#### 5.83.3.1 fb\_acinfo

MHAOvlFilter::fftfb\_ac\_info\_t fftfilterbank::fftfb\_plug\_t::fb\_acinfo [private]

5.83.3.2 s\_out

MHASignal::spectrum\_t fftfilterbank::fftfb\_plug\_t::s\_out [private]

5.83.3.3 imag

MHA\_AC::waveform\_t fftfilterbank::fftfb\_plug\_t::imag [private]

5.83.3.4 return\_imag\_

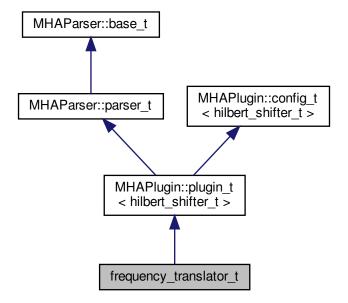
bool fftfilterbank::fftfb\_plug\_t::return\_imag\_ [private]

The documentation for this class was generated from the following file:

# fftfilterbank.cpp

# 5.84 frequency\_translator\_t Class Reference

Inheritance diagram for frequency\_translator\_t:



#### **Public Member Functions**

- frequency\_translator\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Member Functions**

• void update ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< frequency\_translator\_t > patchbay
- MHAParser::vfloat\_t df
- MHAParser::float\_t fmin
- MHAParser::float\_t fmax
- MHAParser::int t irslen
- MHAParser::kw\_t phasemode

## **Additional Inherited Members**

#### 5.84.1 Constructor & Destructor Documentation

# 5.84.1.1 frequency\_translator\_t()

#### 5.84.2 Member Function Documentation

#### 5.84.2.1 process()

```
5.84.2.2 prepare()
void frequency_translator_t::prepare (
            mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t< hilbert_shifter_t > (p. 884).
5.84.2.3 release()
void frequency_translator_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< hilbert_shifter_t > (p. 885).
5.84.2.4 update()
void frequency_translator_t::update ( ) [private]
5.84.3 Member Data Documentation
5.84.3.1 patchbay
MHAEvents::patchbay_t< frequency_translator_t> frequency_translator_t::patchbay
[private]
5.84.3.2 df
 MHAParser::vfloat_t frequency_translator_t::df [private]
5.84.3.3 fmin
 MHAParser::float_t frequency_translator_t::fmin [private]
```

#### 5.84.3.4 fmax

MHAParser::float\_t frequency\_translator\_t::fmax [private]

## 5.84.3.5 irslen

MHAParser::int\_t frequency\_translator\_t::irslen [private]

## 5.84.3.6 phasemode

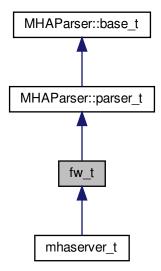
```
MHAParser::kw_t frequency_translator_t::phasemode [private]
```

The documentation for this class was generated from the following file:

# fshift\_hilbert.cpp

# 5.85 fw\_t Class Reference

Inheritance diagram for fw\_t:



#### **Public Member Functions**

```
    fw_t ()
    ∼fw_t ()
    bool exit_request () const
```

#### **Protected Attributes**

```
int proc_error
```

• int io\_error

## **Private Types**

```
enum state_t {fw_unprepared, fw_stopped, fw_starting, fw_running, fw_stopping, fw_exiting }
```

#### **Private Member Functions**

```
• void prepare ()
    preparation for processing
• void start ()
    start of processing
• void stop ()
     stop/pause of processing
• void release ()
     release of IO device
void quit ()
     controlled quit

    void stopped (int, int)

• void started ()
int process ( mha_wave_t *, mha_wave_t **)
• void exec fw command ()
void load_proc_lib ()

    void load io lib ()

void fw_sleep_cmd ()
void fw_until_cmd ()
• void get input signal dimension ()
void async_read ()

    void async_poll_msg ()
```

void get\_parserstate ()

#### **Static Private Member Functions**

- static void stopped (void \*h, int proc\_err, int io\_err)
- static void started (void \*h)
- static int process (void \*h, mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)

#### **Private Attributes**

- fw\_vars\_t prepare\_vars
- MHAParser::int\_mon\_t nchannels\_out
- MHAParser::string\_t proc\_name
- MHAParser::string\_t io\_name
- MHAParser::bool t exit on stop
- MHAParser::int\_t fw\_sleep
- MHAParser::string\_t fw\_until
- · MHAParser::kw t fw cmd
- MHAParser::string\_mon\_t parserstate
- MHAParser::string\_t errorlog
- MHAParser::string\_t fatallog
- MHAParser::vstring\_t plugins
- MHAParser::vstring t plugin paths
- MHAParser::bool\_t dump\_mha
- MHAParser::string\_t inst\_name

A variable for naming MHA instances.

- MHAKernel::algo\_comm\_class\_t ac
- PluginLoader::mhapluginloader t\* proc lib
- io\_lib\_t \* io\_lib
- · mhaconfig\_t cfin
- mhaconfig t cfout
- state\_t state
- bool b\_exit\_request
- MHAParser::string\_mon\_t proc\_error\_string
- MHAEvents::patchbay\_t< fw\_t > patchbay

#### **Additional Inherited Members**

#### 5.85.1 Member Enumeration Documentation

```
5.85.1.1 state_t
enum fw_t::state_t [private]
```

## Enumerator

fw_unprepared	
fw_stopped	
fw_starting	
fw_running	
fw_stopping	
fw_exiting	

# 5.85.2 Constructor & Destructor Documentation

```
5.85.2.1 fw_t()
```

fw\_t::fw\_t ( )

# 5.85.2.2 $\sim$ fw\_t()

 $fw_t::\sim fw_t$  ( )

# 5.85.3 Member Function Documentation

# 5.85.3.1 exit\_request()

```
bool fw_t::exit_request ( ) const [inline]
```

# 5.85.3.2 prepare()

# preparation for processing

```
5.85.3.3 start()
void fw_t::start ( ) [private]
start of processing
5.85.3.4 stop()
void fw_t::stop ( ) [private]
stop/pause of processing
5.85.3.5 release()
void fw_t::release ( ) [private]
release of IO device
5.85.3.6 quit()
void fw_t::quit ( ) [private]
controlled quit
5.85.3.7 stopped() [1/2]
static void fw_t::stopped (
            void * h,
            int proc_err,
            int io_err ) [inline], [static], [private]
5.85.3.8 started() [1/2]
static void fw_t::started (
            void * h ) [inline], [static], [private]
```

```
5.85.3.9 process() [1/2]
static int fw_t::process (
           void *h,
            mha_wave_t * sIn,
             mha_wave_t ** sOut ) [inline], [static], [private]
5.85.3.10 stopped() [2/2]
void fw_t::stopped (
           int proc_err,
           int io_err ) [private]
5.85.3.11 started() [2/2]
void fw_t::started ( ) [private]
5.85.3.12 process() [2/2]
int fw_t::process (
            mha_wave_t * s_in,
             mha_wave_t ** s_out ) [private]
5.85.3.13 exec_fw_command()
void fw_t::exec_fw_command ( ) [private]
5.85.3.14 load_proc_lib()
void fw_t::load_proc_lib ( ) [private]
5.85.3.15 load_io_lib()
void fw_t::load_io_lib ( ) [private]
```

```
5.85.3.16 fw_sleep_cmd()
void fw_t::fw_sleep_cmd ( ) [private]
5.85.3.17 fw_until_cmd()
void fw_t::fw_until_cmd ( ) [private]
5.85.3.18 get_input_signal_dimension()
void fw_t::get_input_signal_dimension ( ) [private]
5.85.3.19 async_read()
void fw_t::async_read ( ) [inline], [private]
5.85.3.20 async_poll_msg()
void fw_t::async_poll_msg ( ) [private]
5.85.3.21 get_parserstate()
void fw_t::get_parserstate ( ) [private]
5.85.4 Member Data Documentation
5.85.4.1 prepare_vars
 fw_vars_t fw_t::prepare_vars [private]
```

```
5.85.4.2 nchannels_out
MHAParser::int_mon_t fw_t::nchannels_out [private]
5.85.4.3 proc_name
MHAParser::string_t fw_t::proc_name [private]
5.85.4.4 io_name
 MHAParser::string_t fw_t::io_name [private]
5.85.4.5 exit_on_stop
 MHAParser::bool_t fw_t::exit_on_stop [private]
5.85.4.6 fw_sleep
MHAParser::int_t fw_t::fw_sleep [private]
5.85.4.7 fw_until
MHAParser::string_t fw_t::fw_until [private]
5.85.4.8 fw_cmd
MHAParser::kw_t fw_t::fw_cmd [private]
5.85.4.9 parserstate
 MHAParser::string_mon_t fw_t::parserstate [private]
```

```
5.85.4.10 errorlog
MHAParser::string_t fw_t::errorlog [private]
5.85.4.11 fatallog
 MHAParser::string_t fw_t::fatallog [private]
5.85.4.12 plugins
 MHAParser::vstring_t fw_t::plugins [private]
5.85.4.13 plugin_paths
 MHAParser::vstring_t fw_t::plugin_paths [private]
5.85.4.14 dump_mha
 MHAParser::bool_t fw_t::dump_mha [private]
5.85.4.15 inst name
MHAParser::string_t fw_t::inst_name [private]
A variable for naming MHA instances.
5.85.4.16 ac
 MHAKernel::algo_comm_class_t fw_t::ac [private]
```

```
5.85.4.17 proc_lib
PluginLoader::mhapluginloader_t* fw_t::proc_lib [private]
5.85.4.18 io_lib
 io_lib_t* fw_t::io_lib [private]
5.85.4.19 cfin
 mhaconfig_t fw_t::cfin [private]
5.85.4.20 cfout
mhaconfig_t fw_t::cfout [private]
5.85.4.21 state
 state_t fw_t::state [private]
5.85.4.22 b_exit_request
bool fw_t::b_exit_request [private]
5.85.4.23 proc_error
int fw_t::proc_error [protected]
5.85.4.24 io_error
int fw_t::io_error [protected]
```

```
5.85.4.25 proc_error_string
MHAParser::string_mon_t fw_t::proc_error_string [private]
5.85.4.26 patchbay
MHAEvents::patchbay_t< fw_t> fw_t::patchbay [private]
```

The documentation for this class was generated from the following files:

- · mhafw\_lib.h
- · mhafw\_lib.cpp

## 5.86 fw\_vars\_t Class Reference

**Public Member Functions** 

- fw\_vars\_t ( MHAParser::parser\_t &)
- void lock\_srate\_fragsize ()
- void lock\_channels ()
- void unlock\_srate\_fragsize ()
- void unlock\_channels ()

## **Public Attributes**

- MHAParser::int\_t pinchannels
- MHAParser::int\_t pfragmentsize
- MHAParser::float\_t psrate

#### 5.86.1 Constructor & Destructor Documentation

#### 5.86.2 Member Function Documentation

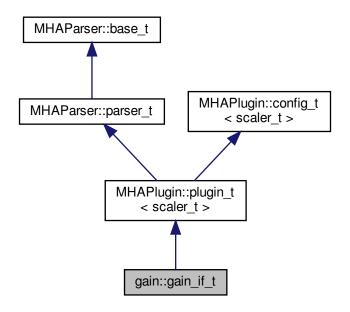
```
5.86.2.1 lock_srate_fragsize()
void fw_vars_t::lock_srate_fragsize ( )
5.86.2.2 lock_channels()
void fw_vars_t::lock_channels ( )
5.86.2.3 unlock_srate_fragsize()
void fw_vars_t::unlock_srate_fragsize ( )
5.86.2.4 unlock_channels()
void fw_vars_t::unlock_channels ( )
5.86.3 Member Data Documentation
5.86.3.1 pinchannels
 MHAParser::int_t fw_vars_t::pinchannels
5.86.3.2 pfragmentsize
 MHAParser::int_t fw_vars_t::pfragmentsize
5.86.3.3 psrate
 MHAParser::float_t fw_vars_t::psrate
```

The documentation for this class was generated from the following files:

- · mhafw\_lib.h
- mhafw\_lib.cpp

# 5.87 gain::gain\_if\_t Class Reference

Inheritance diagram for gain::gain\_if\_t:



## **Public Member Functions**

- gain\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Member Functions**

- void update\_gain ()
- void update\_bbgain ()
- void update\_minmax ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< gain\_if\_t > patchbay
- MHAParser::vfloat\_t gains
- MHAParser::float\_t bbgain
- MHAParser::float\_t vmin
- MHAParser::float\_t vmax

**Additional Inherited Members** 

## 5.87.1 Constructor & Destructor Documentation

```
5.87.1.1 gain_if_t()
gain::gain_if_t::gain_if_t (
           const algo_comm_t & iac,
           const std::string & ,
            const std::string & )
5.87.2 Member Function Documentation
5.87.2.1 process() [1/2]
 mha_wave_t * gain::gain_if_t::process (
            mha_wave_t * s )
5.87.2.2 process() [2/2]
 mha_spec_t * gain::gain_if_t::process (
            mha_spec_t * s )
5.87.2.3 prepare()
void gain::gain_if_t::prepare (
             mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < scaler_t > (p. 884).
5.87.2.4 release()
void gain::gain_if_t::release (
            void ) [virtual]
```

Reimplemented from MHAPlugin::plugin\_t < scaler\_t > (p. 885).

```
5.87.2.5 update_gain()
void gain::gain_if_t::update_gain ( ) [private]
5.87.2.6 update_bbgain()
void gain::gain_if_t::update_bbgain ( ) [private]
5.87.2.7 update_minmax()
void gain::gain_if_t::update_minmax ( ) [private]
5.87.3 Member Data Documentation
5.87.3.1 patchbay
 MHAEvents::patchbay_t< gain_if_t> gain_if_t::patchbay [private]
5.87.3.2 gains
 MHAParser::vfloat_t gain::gain_if_t::gains [private]
5.87.3.3 bbgain
 MHAParser::float_t gain::gain_if_t::bbgain [private]
5.87.3.4 vmin
MHAParser::float_t gain::gain_if_t::vmin [private]
```

#### 5.87.3.5 vmax

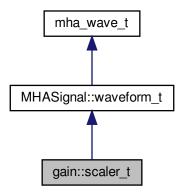
```
MHAParser::float_t gain::gain_if_t::vmax [private]
```

The documentation for this class was generated from the following file:

# · gain.cpp

# 5.88 gain::scaler\_t Class Reference

Inheritance diagram for gain::scaler\_t:



#### **Public Member Functions**

scaler\_t (const unsigned int & channels, const MHAParser::vfloat\_t &gains)

**Additional Inherited Members** 

#### 5.88.1 Constructor & Destructor Documentation

The documentation for this class was generated from the following file:

· gain.cpp

## 5.89 hanning\_ramps\_t Class Reference

#### **Public Member Functions**

- hanning\_ramps\_t (unsigned int, unsigned int)
- ∼hanning\_ramps\_t ()
- void operator() ( MHASignal::waveform\_t &)

#### **Private Attributes**

- unsigned int len\_a
- unsigned int len\_b
- mha\_real\_t \* ramp\_a
- mha\_real\_t \* ramp\_b

#### 5.89.1 Constructor & Destructor Documentation

## 5.89.1.1 hanning\_ramps\_t()

```
hanning_ramps_t::hanning_ramps_t (
          unsigned int la,
          unsigned int lb )
```

## 5.89.1.2 $\sim$ hanning\_ramps\_t()

# 5.89.2 Member Function Documentation

# 5.89.2.1 operator()()

#### 5.89.3 Member Data Documentation

```
5.89.3.1 len_a
unsigned int hanning_ramps_t::len_a [private]

5.89.3.2 len_b
unsigned int hanning_ramps_t::len_b [private]

5.89.3.3 ramp_a
    mha_real_t* hanning_ramps_t::ramp_a [private]

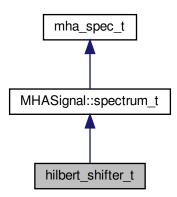
5.89.3.4 ramp_b
    mha_real_t* hanning_ramps_t::ramp_b [private]
```

The documentation for this class was generated from the following file:

## spec2wave.cpp

# 5.90 hilbert\_shifter\_t Class Reference

Inheritance diagram for hilbert\_shifter\_t:



#### **Public Member Functions**

- hilbert\_shifter\_t (unsigned int fftlen, unsigned int channels, mha\_real\_t srate, unsigned int kmin, unsigned int kmax, std::vector< mha\_real\_t > dphi, unsigned int frameshift, unsigned int maxirslen, unsigned int phasemode)
- ∼hilbert\_shifter\_t ()
- void process ( mha\_spec\_t \*)

#### **Private Attributes**

- MHASignal::spectrum\_t fullspec
- MHASignal::spectrum\_t analytic
- MHASignal::waveform t shifted
- MHASignal::spectrum\_t mixw\_shift
- MHASignal::spectrum\_t mixw\_ref
- fftw\_plan plan\_spec2analytic
- · mha fft t mhafft
- MHASignal::waveform\_t phi
- MHASignal::waveform\_t dphi
- unsigned int kmin
- unsigned int kmax
- unsigned int frameshift

## **Additional Inherited Members**

#### 5.90.1 Constructor & Destructor Documentation

#### 5.90.1.1 hilbert\_shifter\_t()

```
hilbert_shifter_t::hilbert_shifter_t (
    unsigned int fftlen,
    unsigned int channels,
    mha_real_t srate,
    unsigned int kmin,
    unsigned int kmax,
    std::vector< mha_real_t > dphi,
    unsigned int frameshift,
    unsigned int maxirslen,
    unsigned int phasemode )
```

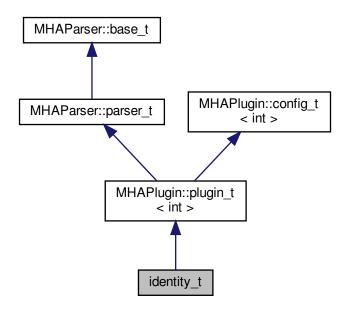
```
5.90.1.2 ~hilbert_shifter_t()
hilbert_shifter_t::~hilbert_shifter_t ()
5.90.2 Member Function Documentation
5.90.2.1 process()
void hilbert_shifter_t::process (
             mha_spec_t * s )
5.90.3 Member Data Documentation
5.90.3.1 fullspec
 MHASignal::spectrum_t hilbert_shifter_t::fullspec [private]
5.90.3.2 analytic
MHASignal::spectrum_t hilbert_shifter_t::analytic [private]
5.90.3.3 shifted
 MHASignal::waveform_t hilbert_shifter_t::shifted [private]
5.90.3.4 mixw_shift
 MHASignal::spectrum_t hilbert_shifter_t::mixw_shift [private]
```

```
5.90.3.5 mixw_ref
 MHASignal::spectrum_t hilbert_shifter_t::mixw_ref [private]
5.90.3.6 plan_spec2analytic
fftw_plan hilbert_shifter_t::plan_spec2analytic [private]
5.90.3.7 mhafft
mha_fft_t hilbert_shifter_t::mhafft [private]
5.90.3.8 phi
 MHASignal::waveform_t hilbert_shifter_t::phi [private]
5.90.3.9 dphi
 MHASignal::waveform_t hilbert_shifter_t::dphi [private]
5.90.3.10 kmin
unsigned int hilbert_shifter_t::kmin [private]
5.90.3.11 kmax
unsigned int hilbert_shifter_t::kmax [private]
5.90.3.12 frameshift
unsigned int hilbert_shifter_t::frameshift [private]
The documentation for this class was generated from the following file:
```

fshift\_hilbert.cpp

# 5.91 identity\_t Class Reference

Inheritance diagram for identity\_t:



#### **Public Member Functions**

- identity\_t (const algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Additional Inherited Members**

#### 5.91.1 Constructor & Destructor Documentation

## 5.91.1.1 identity\_t()

#### 5.91.2 Member Function Documentation

```
5.91.2.1 process() [1/2]
mha_wave_t * identity_t::process (
            mha\_wave\_t * s )
5.91.2.2 process() [2/2]
 mha_spec_t * identity_t::process (
            mha_spec_t * s )
5.91.2.3 prepare()
void identity_t::prepare (
            mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < int > (p. 884).
5.91.2.4 release()
void identity_t::release (
           void ) [virtual]
```

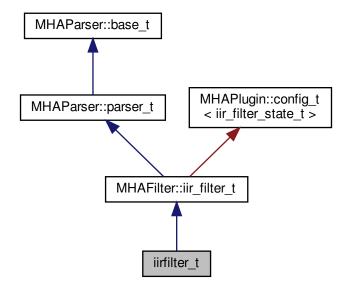
The documentation for this class was generated from the following file:

Reimplemented from MHAPlugin::plugin\_t< int > (p. 885).

· identity.cpp

# 5.92 iirfilter\_t Class Reference

Inheritance diagram for iirfilter\_t:



## **Public Member Functions**

- iirfilter\_t (const algo\_comm\_t &, const std::string &, const std::string &)
- void prepare\_ ( mhaconfig\_t &)
- void release\_()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Additional Inherited Members**

#### 5.92.1 Constructor & Destructor Documentation

# 5.92.1.1 iirfilter\_t()

#### 5.92.2 Member Function Documentation

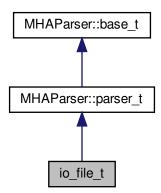
The documentation for this class was generated from the following file:

# iirfilter.cpp

# 5.93 io\_file\_t Class Reference

File IO.

Inheritance diagram for io\_file\_t:



#### **Public Member Functions**

- io\_file\_t (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \* proc\_handle, IOStartedEvent\_t start\_event, void \* start\_handle, IOStopped← Event\_t stop\_event, void \* stop\_handle)
- $\sim$ io file t ()
- void **prepare** (int, int)

Allocate buffers, activate FILE client and install internal ports.

- void start ()
- void stop ()
- void release ()

Remove FILE client and deallocate internal ports and buffers.

#### **Private Member Functions**

- void stopped (int, int)
- void setlock (bool locked)

lock or unlock all parser variables.

#### **Private Attributes**

- int fragsize
- · float samplerate
- int nchannels in
- int nchannels\_file\_in
- int nchannels\_out
- IOProcessEvent\_t proc\_event
- void \* proc handle
- IOStartedEvent t start event
- void \* start\_handle
- IOStoppedEvent t stop event
- void \* stop handle
- MHAParser::string\_t filename\_input
- MHAParser::string t filename output
- MHAParser::kw t output sample format
- MHAParser::int\_t startsample
- MHAParser::int\_t length
- MHAParser::bool t strict channel match
- MHAParser::bool\_t strict\_srate\_match
- MHASignal::waveform t \* s in
- MHASignal::waveform\_t \* s\_file\_in
- mha\_wave\_t \* s\_out
- bool b prepared
- SNDFILE \* sf in
- SNDFILE \* sf out
- · SF INFO sfinf in
- SF\_INFO sfinf\_out
- sf\_count\_t total\_read

**Additional Inherited Members** 

5.93.1 Detailed Description

File IO.

5.93.2 Constructor & Destructor Documentation

```
5.93.2.1 io_file_t()
```

```
io_file_t::io_file_t (
    int fragsize,
    float samplerate,

    IOProcessEvent_t proc_event,
    void * proc_handle,

    IOStartedEvent_t start_event,
    void * start_handle,

    IOStoppedEvent_t stop_event,
    void * stop_handle )
```

## 5.93.2.2 ~io\_file\_t()

```
io_file_t::\simio_file_t ( )
```

5.93.3 Member Function Documentation

## 5.93.3.1 prepare()

Allocate buffers, activate FILE client and install internal ports.

# 5.93.3.2 start()

```
void io_file_t::start ( )
```

## 5.93.3.3 stop()

```
void io_file_t::stop ( )
```

#### 5.93.3.4 release()

Remove FILE client and deallocate internal ports and buffers.

# 5.93.3.5 stopped()

#### 5.93.3.6 setlock()

```
void io_file_t::setlock (
                bool locked ) [private]
```

lock or unlock all parser variables.

Used in prepare/release.

# **Parameters**

```
locked When true, locks. When false, unlocks.
```

#### 5.93.4 Member Data Documentation

# 5.93.4.1 fragsize

```
int io_file_t::fragsize [private]
```

## 5.93.4.2 samplerate

```
float io_file_t::samplerate [private]
```

## 5.93.4.3 nchannels\_in

```
int io_file_t::nchannels_in [private]
```

## 5.93.4.4 nchannels\_file\_in

```
int io_file_t::nchannels_file_in [private]
```

# 5.93.4.5 nchannels\_out

```
int io_file_t::nchannels_out [private]
```

#### 5.93.4.6 proc\_event

```
IOProcessEvent_t io_file_t::proc_event [private]
```

#### 5.93.4.7 proc\_handle

```
void* io_file_t::proc_handle [private]
```

#### 5.93.4.8 start\_event

```
IOStartedEvent_t io_file_t::start_event [private]
```

```
5.93.4.9 start_handle
void* io_file_t::start_handle [private]
5.93.4.10 stop_event
 IOStoppedEvent_t io_file_t::stop_event [private]
5.93.4.11 stop_handle
void* io_file_t::stop_handle [private]
5.93.4.12 filename_input
 MHAParser::string_t io_file_t::filename_input [private]
5.93.4.13 filename_output
 MHAParser::string_t io_file_t::filename_output [private]
5.93.4.14 output_sample_format
MHAParser::kw_t io_file_t::output_sample_format [private]
5.93.4.15 startsample
MHAParser::int_t io_file_t::startsample [private]
5.93.4.16 length
 MHAParser::int_t io_file_t::length [private]
```

```
5.93.4.17 strict_channel_match
MHAParser::bool_t io_file_t::strict_channel_match [private]
5.93.4.18 strict_srate_match
MHAParser::bool_t io_file_t::strict_srate_match [private]
5.93.4.19 s_in
 MHASignal::waveform_t* io_file_t::s_in [private]
5.93.4.20 s_file_in
 MHASignal::waveform_t* io_file_t::s_file_in [private]
5.93.4.21 s_out
mha_wave_t* io_file_t::s_out [private]
5.93.4.22 b_prepared
bool io_file_t::b_prepared [private]
5.93.4.23 sf_in
SNDFILE* io_file_t::sf_in [private]
5.93.4.24 sf_out
SNDFILE* io_file_t::sf_out [private]
```

## 5.93.4.25 sfinf\_in

```
SF_INFO io_file_t::sfinf_in [private]
```

## 5.93.4.26 sfinf\_out

```
SF_INFO io_file_t::sfinf_out [private]
```

# 5.93.4.27 total\_read

```
sf_count_t io_file_t::total_read [private]
```

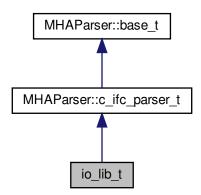
The documentation for this class was generated from the following file:

# MHAIOFile.cpp

# 5.94 io\_lib\_t Class Reference

Class for loading MHA sound IO module.

Inheritance diagram for io\_lib\_t:



#### **Public Member Functions**

io\_lib\_t (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_
handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_
event, void \*stop\_handle, std::string libname)

load and initialize MHA sound io module.

• ~io\_lib\_t ()

Deinitialize and unload this MHA sound io module.

• void **prepare** (unsigned int inch, unsigned int outch)

Prepare the sound io module.

• void start ()

Tell the sound io module to start sound processing.

- void stop ()
- void release ()
- std::string lib\_str\_error (int err)

#### **Protected Member Functions**

void test error ()

### **Protected Attributes**

- int lib err
- dynamiclib\_t lib\_handle
- void \* lib\_data
- IOInit\_t IOInit\_cb
- IOPrepare\_t IOPrepare\_cb
- IOStart\_t IOStart\_cb
- IOStop\_t IOStop\_cb
- · IORelease t IORelease cb
- IOSetVar\_t IOSetVar\_cb
- IOStrError\_t IOStrError\_cb
- IODestroy\_t IODestroy\_cb

#### **Additional Inherited Members**

### 5.94.1 Detailed Description

Class for loading MHA sound IO module.

## 5.94.2 Constructor & Destructor Documentation

## 5.94.2.1 io\_lib\_t()

load and initialize MHA sound io module.

```
5.94.2.2 ~io_lib_t()

io_lib_t::~io_lib_t ()
```

Deinitialize and unload this MHA sound io module.

### 5.94.3 Member Function Documentation

## 5.94.3.1 prepare()

Prepare the sound io module.

After preparation, the sound io module may start the sound processing at any time (external trigger). When the sound processing is started, the sound io module will call the start\_event callback.

## **Parameters**

inch	number of input channels
outch	number of output channels

```
5.94.3.2 start()
void io_lib_t::start ( )
Tell the sound io module to start sound processing.
Some io modules need this, for others that wait for external events this method might do nothing.
5.94.3.3 stop()
void io_lib_t::stop ( )
5.94.3.4 release()
void io_lib_t::release ( )
5.94.3.5 lib_str_error()
std::string io_lib_t::lib_str_error (
            int err )
5.94.3.6 test_error()
void io_lib_t::test_error ( ) [protected]
5.94.4 Member Data Documentation
5.94.4.1 lib_err
int io_lib_t::lib_err [protected]
5.94.4.2 lib_handle
```

dynamiclib\_t io\_lib\_t::lib\_handle [protected]

```
5.94.4.3 lib_data
void* io_lib_t::lib_data [protected]
5.94.4.4 IOInit_cb
 IOInit_t io_lib_t::IOInit_cb [protected]
5.94.4.5 IOPrepare_cb
 IOPrepare_t io_lib_t::IOPrepare_cb [protected]
5.94.4.6 IOStart_cb
 IOStart_t io_lib_t::IOStart_cb [protected]
5.94.4.7 IOStop_cb
 IOStop_t io_lib_t::IOStop_cb [protected]
5.94.4.8 IORelease_cb
 IORelease_t io_lib_t::IORelease_cb [protected]
5.94.4.9 IOSetVar_cb
 IOSetVar_t io_lib_t::IOSetVar_cb [protected]
5.94.4.10 IOStrError_cb
 IOStrError_t io_lib_t::IOStrError_cb [protected]
```

## 5.94.4.11 IODestroy\_cb

```
IODestroy_t io_lib_t::IODestroy_cb [protected]
```

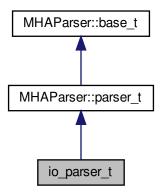
The documentation for this class was generated from the following files:

- · mhafw lib.h
- · mhafw\_lib.cpp

# 5.95 io\_parser\_t Class Reference

Main class for Parser IO.

Inheritance diagram for io\_parser\_t:



### **Public Member Functions**

- io\_parser\_t (unsigned int fragsize, IOProcessEvent\_t proc\_event, void \* proc \_handle, IOStartedEvent\_t start\_event, void \* start\_handle, IOStoppedEvent\_t stop\_event, void \* stop\_handle)
- ~io\_parser\_t ()
- void **prepare** (int, int)

Allocate buffers, activate JACK client and install internal ports.

- void start ()
- void stop ()
- void release ()

Remove JACK client and deallocate internal ports and buffers.

#### **Private Member Functions**

- void stopped (int, int)
- void started ()
- void process\_frame ()

#### **Private Attributes**

- · unsigned int fragsize
- unsigned int nchannels\_in
- · unsigned int nchannels out
- IOProcessEvent\_t proc\_event
- void \* proc\_handle
- IOStartedEvent\_t start\_event
- void \* start handle
- IOStoppedEvent\_t stop\_event
- void \* stop\_handle
- MHAParser::mfloat t input
- MHAParser::mfloat\_mon\_t output
- MHASignal::waveform\_t \* s\_in
- mha\_wave\_t \* s\_out
- bool **b\_fw\_started**
- bool b\_stopped
- bool b prepared
- · bool b starting
- MHAEvents::patchbay\_t< io\_parser\_t > patchbay

#### **Additional Inherited Members**

5.95.1 Detailed Description

Main class for Parser IO.

5.95.2 Constructor & Destructor Documentation

```
5.95.2.1 io_parser_t()
```

```
io_parser_t::io_parser_t (
        unsigned int fragsize,
        IOProcessEvent_t proc_event,
        void * proc_handle,
        IOStartedEvent_t start_event,
        void * start_handle,
        IOStoppedEvent_t stop_event,
        void * stop_handle )
```

```
5.95.2.2 \simio_parser_t() io_parser_t::\simio_parser_t ( )
```

### 5.95.3 Member Function Documentation

# 5.95.3.1 prepare()

Allocate buffers, activate JACK client and install internal ports.

```
5.95.3.2 start()
```

```
void io_parser_t::start ( )
```

## 5.95.3.3 stop()

```
void io_parser_t::stop ( )
```

## 5.95.3.4 release()

Remove JACK client and deallocate internal ports and buffers.

## 5.95.3.5 stopped()

```
5.95.3.6 started()
void io_parser_t::started ( ) [private]
5.95.3.7 process_frame()
void io_parser_t::process_frame ( ) [private]
5.95.4 Member Data Documentation
5.95.4.1 fragsize
unsigned int io_parser_t::fragsize [private]
5.95.4.2 nchannels_in
unsigned int io_parser_t::nchannels_in [private]
5.95.4.3 nchannels_out
unsigned int io_parser_t::nchannels_out [private]
5.95.4.4 proc_event
 IOProcessEvent_t io_parser_t::proc_event [private]
5.95.4.5 proc_handle
void* io_parser_t::proc_handle [private]
```

```
5.95.4.6 start_event
 IOStartedEvent_t io_parser_t::start_event [private]
5.95.4.7 start_handle
void* io_parser_t::start_handle [private]
5.95.4.8 stop_event
 IOStoppedEvent_t io_parser_t::stop_event [private]
5.95.4.9 stop_handle
void* io_parser_t::stop_handle [private]
5.95.4.10 input
 MHAParser::mfloat_t io_parser_t::input [private]
5.95.4.11 output
MHAParser::mfloat_mon_t io_parser_t::output [private]
5.95.4.12 s_in
MHASignal::waveform_t* io_parser_t::s_in [private]
5.95.4.13 s_out
mha_wave_t* io_parser_t::s_out [private]
```

### 5.95.4.14 b\_fw\_started

```
bool io_parser_t::b_fw_started [private]
```

### 5.95.4.15 b\_stopped

```
bool io_parser_t::b_stopped [private]
```

### 5.95.4.16 b\_prepared

```
bool io_parser_t::b_prepared [private]
```

#### 5.95.4.17 **b\_starting**

```
bool io_parser_t::b_starting [private]
```

## 5.95.4.18 patchbay

```
MHAEvents::patchbay_t< io_parser_t> io_parser_t::patchbay [private]
```

The documentation for this class was generated from the following file:

MHAIOParser.cpp

# 5.96 io\_tcp\_fwcb\_t Class Reference

TCP sound-io library's interface to the framework callbacks.

#### **Public Member Functions**

io\_tcp\_fwcb\_t ( IOProcessEvent\_t proc\_event, void \* proc\_handle, IOStarted ← Event\_t start\_event, void \* start\_handle, IOStoppedEvent\_t stop\_event, void \* stop\_handle)

Constructor stores framework handles and initializes error numbers to 0.

virtual ~io\_tcp\_fwcb\_t ()

Do-nothing destructor.

• virtual void start ()

Call the framework's start callback.

virtual int process ( mha\_wave\_t \*sln, mha\_wave\_t \*&sOut)

Call the frameworks processing callback.

virtual void set\_errnos (int proc\_err, int io\_err)

Save error numbers to use during.

• virtual void stop ()

Call the frameworks stop callback.

#### **Private Attributes**

IOProcessEvent\_t proc\_event

Pointer to signal processing callback function.

IOStartedEvent\_t start\_event

Pointer to start notification callback function.

IOStoppedEvent\_t stop\_event

Pointer to stop notification callback function.

void \* proc\_handle

Handles belonging to framework.

- void \* start\_handle
- void \* stop\_handle
- int proc\_err

Errors from the processing callback and from the TCP IO itself are stored here before closing Network handles.

• int io err

### 5.96.1 Detailed Description

TCP sound-io library's interface to the framework callbacks.

## 5.96.2 Constructor & Destructor Documentation

```
5.96.2.1 io_tcp_fwcb_t()
```

Constructor stores framework handles and initializes error numbers to 0.

```
5.96.2.2 ~io_tcp_fwcb_t()
virtual io_tcp_fwcb_t::~io_tcp_fwcb_t ( ) [inline], [virtual]
```

Do-nothing destructor.

### 5.96.3 Member Function Documentation

```
5.96.3.1 start()
```

```
void io_tcp_fwcb_t::start ( ) [virtual]
```

Call the framework's start callback.

## 5.96.3.2 process()

Call the frameworks processing callback.

#### **Parameters**

sIn	The input sound data just received from TCP.	
sOut	A pointer to output sound data. Will point to the output sound data storage when the callback finishes.	

## **Returns**

Status, an error number from the signal processing callback. If this is != 0, then the connection should be closed.

## 5.96.3.3 set\_errnos()

Save error numbers to use during.

### See also

```
stop (p. 431)
```

## **Parameters**

proc_err The error number from the	
------------------------------------	--

#### See also

```
process (p. 430) callback.
```

### **Parameters**

io_err	The error number from the io library itself.
--------	--

## 5.96.3.4 stop()

```
void io_tcp_fwcb_t::stop ( ) [virtual]
```

Call the frameworks stop callback.

Uses the error numbers set previously with

## See also

```
set_errnos (p. 430).
```

#### 5.96.4 Member Data Documentation

```
5.96.4.1 proc_event
```

```
IOProcessEvent_t io_tcp_fwcb_t::proc_event [private]
```

Pointer to signal processing callback function.

# 5.96.4.2 start\_event

```
IOStartedEvent_t io_tcp_fwcb_t::start_event [private]
```

Pointer to start notification callback function.

Called when a new TCP connection is established or the user issues the start command while there is a connection.

### 5.96.4.3 stop\_event

```
IOStoppedEvent_t io_tcp_fwcb_t::stop_event [private]
```

Pointer to stop notification callback function.

Called when the connection is closed.

## 5.96.4.4 proc\_handle

```
void* io_tcp_fwcb_t::proc_handle [private]
```

Handles belonging to framework.

### 5.96.4.5 start handle

```
void * io_tcp_fwcb_t::start_handle [private]
```

### 5.96.4.6 stop\_handle

```
void * io_tcp_fwcb_t::stop_handle [private]
```

## 5.96.4.7 proc\_err

```
int io_tcp_fwcb_t::proc_err [private]
```

Errors from the processing callback and from the TCP IO itself are stored here before closing Network handles.

MHAIOTCP is notified by the server when the connection has been taken down, and calls

#### See also

**stop** (p. 431) from that callback. Within **stop** (p. 431), these error numbers are read again and transmitted to the framework.

5.96.4.8 io err

```
int io_tcp_fwcb_t::io_err [private]
```

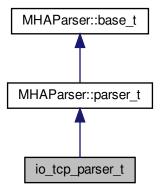
The documentation for this class was generated from the following file:

## MHAIOTCP.cpp

## 5.97 io\_tcp\_parser\_t Class Reference

The parser interface of the IOTCP library.

Inheritance diagram for io\_tcp\_parser\_t:



## **Public Member Functions**

virtual const std::string & get\_local\_address () const

Read parser variable local\_address, this is the address of the network interface that should listen for incoming connections.

virtual unsigned short get\_local\_port () const

Read parser variable local\_port, this is the TCP port that should be used for incoming connections.

virtual void set\_local\_port (unsigned short port)

Set parser variable local port.

virtual bool get\_server\_port\_open () const

Return the status of the server port as it is known to the parser.

virtual void set\_server\_port\_open (bool open)

Inform the parser of the current status of the server socket.

virtual bool get\_connected () const

Return the parser's knowledge concerning wether there currently exists an established sound data TCP connection or not.

virtual void set\_connected (bool connected)

Inform the parser about the existance of a sound data connection.

virtual void set new peer (unsigned short port, const std::string &host)

Set parser monitor variables peer\_port and peer\_address, and calls set\_connected(true).

io\_tcp\_parser\_t ()

Constructor initializes parser variables.

virtual ~io\_tcp\_parser\_t ()

Do-nothing destructor.

• virtual void **debug** (const std::string &message)

#### **Private Attributes**

MHAParser::string\_t local\_address

Lets the user set the local network interface to listen on.

MHAParser::int\_t local\_port

Lets the user choose the local tcp port to listen on.

MHAParser::int\_mon\_t server\_port\_open

Indicates wether the TCP server socket is currently open.

MHAParser::int\_mon\_t connected

Indicator if there currently is a sound data connection over TCP.

MHAParser::string\_mon\_t peer\_address

Display the ip address of the currently connected sound data client.

MHAParser::int\_mon\_t peer\_port

Display the tcp port used by the current sound data client.

MHAParser::string\_t debug\_filename

filename to write debugging info to (if non-empty)

FILE \* debug\_file

file handle to write debugging info to

#### **Additional Inherited Members**

5.97.1 Detailed Description

The parser interface of the IOTCP library.

5.97.2 Constructor & Destructor Documentation

## 5.97.2.1 io\_tcp\_parser\_t()

```
io_tcp_parser_t::io_tcp_parser_t ( )
```

Constructor initializes parser variables.

## 5.97.2.2 ~io\_tcp\_parser\_t()

```
virtual io_tcp_parser_t::~io_tcp_parser_t ( ) [inline], [virtual]
```

Do-nothing destructor.

#### 5.97.3 Member Function Documentation

### 5.97.3.1 get local address()

```
virtual const std::string& io_tcp_parser_t::get_local_address ( ) const [inline],
[virtual]
```

Read parser variable local\_address, this is the address of the network interface that should listen for incoming connections.

#### **Returns**

A string containing the address of the local interface as it was set by the user.

## 5.97.3.2 get\_local\_port()

```
unsigned short io_tcp_parser_t::get_local_port ( ) const [virtual]
```

Read parser variable local\_port, this is the TCP port that should be used for incoming connections.

#### Returns

The local tcp port to listen on as it was chosen by the user. The port number is between MIN\_TCP\_PORT and MAX\_TCP\_PORT.

### 5.97.3.3 set\_local\_port()

```
void io_tcp_parser_t::set_local_port (
          unsigned short port ) [virtual]
```

Set parser variable local\_port.

This is needed when it was set to 0 before: In this case, the OS chooses a free port for the TCP server socket, and the port that it chose has to be published to the user via the parser interface.

### **Parameters**

port The TCP port number that is currently used. In the range [MIN\_TCP\_PORT, MAX\_TCP\_PORT], excluding 0.

#### Precondition

get\_local\_port() (p. 435) currently returns 0.

```
5.97.3.4 get_server_port_open()
```

```
bool io_tcp_parser_t::get_server_port_open ( ) const [virtual]
```

Return the status of the server port as it is known to the parser.

#### **Returns**

false after initialization, or the value most recently set via

### See also

```
set_server_port_open (p. 436).
```

### 5.97.3.5 set\_server\_port\_open()

Inform the parser of the current status of the server socket.

#### **Parameters**

open Indicates wether the server socket has just been opened or closed.

#### Precondition

open may only have the value true if **get\_server\_port\_open()** (p. 436) currently returns false.

Postcondition

#### See also

get\_server\_port\_open (p. 436) returns the value (p. 57) of open.

### 5.97.3.6 get\_connected()

```
bool io_tcp_parser_t::get_connected ( ) const [virtual]
```

Return the parser's knowledge concerning wether there currently exists an established sound data TCP connection or not.

#### **Returns**

false after initialization, or the value most recently set via

### See also

```
set_connected (p. 437).
```

## 5.97.3.7 set\_connected()

Inform the parser about the existance of a sound data connection.

## **Parameters**

*connected* Indicates wether there currently is a connection or not.

## Precondition

connected must not have the same value that is currently returned by

### See also

```
get_connected (p. 437).
```

Postcondition

### See also

get\_connected (p. 437) returns the value (p. 57) of open.

### 5.97.3.8 set\_new\_peer()

```
void io_tcp_parser_t::set_new_peer (
          unsigned short port,
          const std::string & host ) [virtual]
```

Set parser monitor variables peer\_port and peer\_address, and calls set\_connected(true).

This method should be called when a new connection is established.

#### **Parameters**

port	The TCP port number used by the peer.
host	The Internet host where the peer is located.

Precondition

See also

**get\_connected** (p. 437) currently returns false.

**Postcondition** 

See also

**get\_connected** (p. 437) returns true.

### 5.97.3.9 debug()

#### 5.97.4 Member Data Documentation

## 5.97.4.1 local\_address

```
MHAParser::string_t io_tcp_parser_t::local_address [private]
```

Lets the user set the local network interface to listen on.

### 5.97.4.2 | local\_port

```
MHAParser::int_t io_tcp_parser_t::local_port [private]
```

Lets the user choose the local tcp port to listen on.

## 5.97.4.3 server\_port\_open

```
MHAParser::int_mon_t io_tcp_parser_t::server_port_open [private]
```

Indicates wether the TCP server socket is currently open.

# 5.97.4.4 connected

```
MHAParser::int_mon_t io_tcp_parser_t::connected [private]
```

Indicator if there currently is a sound data connection over TCP.

## 5.97.4.5 peer\_address

```
MHAParser::string_mon_t io_tcp_parser_t::peer_address [private]
```

Display the ip address of the currently connected sound data client.

```
5.97.4.6 peer_port
```

```
MHAParser::int_mon_t io_tcp_parser_t::peer_port [private]
```

Display the tcp port used by the current sound data client.

## 5.97.4.7 debug\_filename

```
MHAParser::string_t io_tcp_parser_t::debug_filename [private]
```

filename to write debugging info to (if non-empty)

## 5.97.4.8 debug\_file

```
FILE* io_tcp_parser_t::debug_file [private]
```

file handle to write debugging info to

The documentation for this class was generated from the following file:

# MHAIOTCP.cpp

5.98 io\_tcp\_sound\_t Class Reference

Sound data handling of io top library.

### Classes

## union float\_union

This union helps in conversion of floats from host byte order to network byte order and back again.

#### **Public Member Functions**

• io\_tcp\_sound\_t (int fragsize, float samplerate)

Initialize sound data handling.

virtual ~io\_tcp\_sound\_t ()

Do-nothing destructor.

virtual void prepare (int num\_inchannels, int num\_outchannels)

Called during prepare, sets number of audio channels and allocates sound data storage.

• virtual void release ()

Called during release.

virtual int chunkbytes\_in () const

Number of bytes that constitute one input sound chunk.

virtual std::string header () const

Create the tcp sound header lines.

virtual mha\_wave\_t \* ntoh (const std::string &data)

Copy data received from tcp into **mha\_wave\_t** (p. 583) structure.

virtual std::string hton (const mha\_wave\_t \*s\_out)

Copy sound data from the output sound structure to a string.

#### **Static Private Member Functions**

static void check\_sound\_data\_type ()

Check if mha real t is a usable 32-bit floating point type.

### **Private Attributes**

• int fragsize

Number of sound samples in each channel expected and returned from processing callback.

• float samplerate

Sampling rate.

int num\_inchannels

Number of input channels.

- int num outchannels
- MHASignal::waveform\_t \* s\_in

Storage for input signal.

## 5.98.1 Detailed Description

Sound data handling of io tcp library.

#### 5.98.2 Constructor & Destructor Documentation

# 5.98.2.1 io\_tcp\_sound\_t()

Initialize sound data handling.

Checks sound data type by calling

See also

```
check_sound_data_type (p. 442).
```

### **Parameters**

fragsize	Number of sound samples in each channel expected and returned from processing callback.	
samplerate	samplerate Number of samples per second in each channel.	

```
5.98.2.2 \simio_tcp_sound_t()
```

```
virtual io_tcp_sound_t::~io_tcp_sound_t ( ) [inline], [virtual]
```

Do-nothing destructor.

### 5.98.3 Member Function Documentation

```
5.98.3.1 check_sound_data_type()
```

```
void io_tcp_sound_t::check_sound_data_type ( ) [static], [private]
```

Check if mha\_real\_t is a usable 32-bit floating point type.

# **Exceptions**

<b>MHA_Error</b> (p. <b>522</b> )	if mha_real_t is not compatible to 32-bit float.

#### 5.98.3.2 prepare()

Called during prepare, sets number of audio channels and allocates sound data storage.

#### **Parameters**

num_inchannels	Number of input audio channels.
num_outchannels	Number of output audio channels.

### 5.98.3.3 release()

Called during release.

Deletes sound data storage.

### 5.98.3.4 chunkbytes\_in()

```
int io_tcp_sound_t::chunkbytes_in ( ) const [virtual]
```

Number of bytes that constitute one input sound chunk.

#### **Returns**

Number of bytes to read from TCP connection before invoking signal processing.

#### 5.98.3.5 header()

```
std::string io_tcp_sound_t::header ( ) const [virtual]
```

Create the tcp sound header lines.

## 5.98.3.6 ntoh()

Copy data received from tcp into **mha\_wave\_t** (p. 583) structure.

Doing network-to-host byte order swapping in the process.

### **Parameters**

```
data One chunk (
```

#### See also

```
chunkbytes_in (p. 443)) of sound data to process.
```

### **Returns**

Pointer to the sound data storage.

## 5.98.3.7 hton()

Copy sound data from the output sound structure to a string.

Doing host-to-network byte order swapping while at it.

## **Parameters**

```
s_out Pointer to the storage of the sound to put out.
```

### **Returns**

The sound data in network byte order.

### 5.98.4 Member Data Documentation

## 5.98.4.1 fragsize

```
int io_tcp_sound_t::fragsize [private]
```

Number of sound samples in each channel expected and returned from processing callback.

### **5.98.4.2** samplerate

```
float io_tcp_sound_t::samplerate [private]
```

Sampling rate.

Number of samples per second in each channel.

### 5.98.4.3 num\_inchannels

```
int io_tcp_sound_t::num_inchannels [private]
```

Number of input channels.

Number of channels expected from and returned by signal processing callback.

# 5.98.4.4 num\_outchannels

```
int io_tcp_sound_t::num_outchannels [private]
```

## 5.98.4.5 s\_in

```
MHASignal::waveform_t* io_tcp_sound_t::s_in [private]
```

Storage for input signal.

The documentation for this class was generated from the following file:

## MHAIOTCP.cpp

## 5.99 io\_tcp\_sound\_t::float\_union Union Reference

This union helps in conversion of floats from host byte order to network byte order and back again.

#### **Public Attributes**

- float f
- unsigned int i
- char **c** [4]

# 5.99.1 Detailed Description

This union helps in conversion of floats from host byte order to network byte order and back again.

#### 5.99.2 Member Data Documentation

## 5.99.2.1 f

```
float io_tcp_sound_t::float_union::f
```

# 5.99.2.2 i

```
unsigned int io_tcp_sound_t::float_union::i
```

### 5.99.2.3 c

```
char io_tcp_sound_t::float_union::c[4]
```

The documentation for this union was generated from the following file:

# MHAIOTCP.cpp

# 5.100 io\_tcp\_t Class Reference

The tcp sound io library.

#### **Public Member Functions**

- io\_tcp\_t (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_⇔
  handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_⇔
  event, void \*stop\_handle)
- void prepare (int num\_inchannels, int num\_outchannels)

Allocate server socket and start thread waiting for sound data exchange.

• void start ()

Call frameworks start callback if there is a sound data connection at the moment.

• void stop ()

Close the current connection if there is one.

void release ()

Close the current connection and close the server socket.

virtual void accept\_loop ()

IO thread executes this method.

virtual void connection\_loop ( MHA\_TCP::Connection \*c)

IO thread executes this method for each connection.

• virtual void **parse** (const char \*cmd, char \*retval, unsigned int len)

Parser interface.

virtual ~io\_tcp\_t ()

#### **Private Attributes**

- io\_tcp\_parser\_t parser
- · io\_tcp\_sound\_t sound
- · io tcp fwcb t fwcb
- MHA\_TCP::Server \* server
- MHA TCP::Thread \* thread
- MHA\_TCP::Async\_Notify\_notify\_start
- MHA\_TCP::Async\_Notify\_stop
- MHA\_TCP::Async\_Notify notify\_release

## 5.100.1 Detailed Description

The tcp sound io library.

#### 5.100.2 Constructor & Destructor Documentation

### 5.100.2.1 io\_tcp\_t()

## 5.100.2.2 ~io\_tcp\_t()

```
virtual io_tcp_t::~io_tcp_t ( ) [inline], [virtual]
```

#### 5.100.3 Member Function Documentation

## 5.100.3.1 prepare()

Allocate server socket and start thread waiting for sound data exchange.

prepare opens the tcp server socket and starts the io thread that listens for audio data on the tcp socket after doing some sanity checks

```
5.100.3.2 start()
void io_tcp_t::start ( )
```

Call frameworks start callback if there is a sound data connection at the moment.

```
5.100.3.3 stop()

void io_tcp_t::stop ( )
```

Close the current connection if there is one.

stop IO thread

```
5.100.3.4 release()
```

Close the current connection and close the server socket.

Stop IO thread and close server socket.

```
5.100.3.5 accept_loop()
```

```
void io_tcp_t::accept_loop ( ) [virtual]
```

IO thread executes this method.

### 5.100.3.6 connection\_loop()

IO thread executes this method for each connection.

**Parameters** 

c pointer to connection. connection loop deletes connection before exiting.

## 5.100.3.7 parse()

Parser interface.

## 5.100.4 Member Data Documentation

```
5.100.4.1 parser
```

```
io_tcp_parser_t io_tcp_t::parser [private]
```

```
5.100.4.2 sound
 io_tcp_sound_t io_tcp_t::sound [private]
5.100.4.3 fwcb
 io_tcp_fwcb_t io_tcp_t::fwcb [private]
5.100.4.4 server
 MHA_TCP::Server* io_tcp_t::server [private]
5.100.4.5 thread
MHA_TCP::Thread* io_tcp_t::thread [private]
5.100.4.6 notify_start
MHA_TCP::Async_Notify io_tcp_t::notify_start [private]
5.100.4.7 notify_stop
 MHA_TCP::Async_Notify io_tcp_t::notify_stop [private]
5.100.4.8 notify_release
MHA_TCP::Async_Notify io_tcp_t::notify_release [private]
The documentation for this class was generated from the following file:
```

MHAIOTCP.cpp

## 5.101 latex\_doc\_t Class Reference

#### **Public Member Functions**

- latex\_doc\_t (const std::string & plugname, const std::string & plugin\_macro)
- std::string get\_latex\_doc ()
- std::string **get\_main\_category** ()
- std::vector< std::string > get\_categories ()

#### **Private Member Functions**

- std::string **strdom** ( **mha\_domain\_t** d)
- std::string get\_ac ( MHAKernel::algo\_comm\_class\_t & ac, std::string txt)
- std::string parsername (std::string s)
- std::string **get\_parser\_var** ( **MHAParser::base\_t** \*p, std::string name)
- std::string get\_parser\_tab ( MHAParser::base\_t \*p, std::string prefix)

#### **Private Attributes**

- std::string plugname
- std::string latex\_plugname
- MHAKernel::algo\_comm\_class\_t ac
- PluginLoader::mhapluginloader\_t loader
- std::string plugin\_macro

#### 5.101.1 Constructor & Destructor Documentation

## 5.101.1.1 latex\_doc\_t()

## 5.101.2 Member Function Documentation

## 5.101.2.1 get\_latex\_doc()

```
std::string latex_doc_t::get_latex_doc ( )
```

```
5.101.2.2 get_main_category()
std::string latex_doc_t::get_main_category ( )
5.101.2.3 get_categories()
std::vector< std::string > latex_doc_t::get_categories ( )
5.101.2.4 strdom()
std::string latex_doc_t::strdom (
             mha_domain_t d ) [private]
5.101.2.5 get_ac()
std::string latex_doc_t::get_ac (
            MHAKernel::algo_comm_class_t & ac,
            std::string txt ) [private]
5.101.2.6 parsername()
std::string latex_doc_t::parsername (
           std::string s ) [private]
5.101.2.7 get_parser_var()
std::string latex_doc_t::get_parser_var (
            MHAParser::base_t * p,
            std::string name ) [private]
5.101.2.8 get_parser_tab()
std::string latex_doc_t::get_parser_tab (
            MHAParser::base_t * p,
            std::string prefix ) [private]
```

### 5.101.3 Member Data Documentation

# 5.101.3.1 plugname

```
std::string latex_doc_t::plugname [private]
```

## 5.101.3.2 latex\_plugname

```
std::string latex_doc_t::latex_plugname [private]
```

### 5.101.3.3 ac

```
MHAKernel::algo_comm_class_t latex_doc_t::ac [private]
```

## 5.101.3.4 loader

```
PluginLoader::mhapluginloader_t latex_doc_t::loader [private]
```

## 5.101.3.5 plugin\_macro

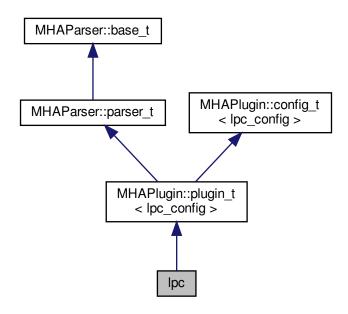
```
std::string latex_doc_t::plugin_macro [private]
```

The documentation for this class was generated from the following file:

# generatemhaplugindoc.cpp

# 

Inheritance diagram for lpc:



## **Public Member Functions**

- **lpc** ( **algo\_comm\_t** & **ac**, const std::string &chain\_name, const std::string & **algo\_name**)

  \*\*Constructs our plugin.
- ~lpc ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

• void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

## **Private Member Functions**

void update\_cfg ()

## **Private Attributes**

- std::string algo\_name
- MHAParser::int\_t lpc\_order
- MHAParser::int\_t lpc\_buffer\_size
- MHAParser::bool t shift
- MHAParser::int\_t comp\_each\_iter
- MHAParser::bool\_t norm
- MHAEvents::patchbay\_t< lpc > patchbay

## **Additional Inherited Members**

### 5.102.1 Constructor & Destructor Documentation

Constructs our plugin.

```
5.102.1.2 ~ lpc()
```

# 5.102.2 Member Function Documentation

Checks for the most recent configuration and defers processing to it.

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t < lpc\_config > (p. 884).

```
5.102.2.3 release()
```

Reimplemented from  $MHAPlugin::plugin_t < lpc_config > (p. 885).$ 

```
5.102.2.4 update_cfg()
```

```
void lpc::update_cfg ( ) [private]
```

# 5.102.3 Member Data Documentation

```
5.102.3.1 algo_name
```

```
std::string lpc::algo_name [private]
```

5.102.3.2 lpc\_order

```
MHAParser::int_t lpc::lpc_order [private]
```

5.102.3.3 lpc\_buffer\_size

```
MHAParser::int_t lpc::lpc_buffer_size [private]
```

## 5.102.3.4 shift

MHAParser::bool\_t lpc::shift [private]

5.102.3.5 comp\_each\_iter

MHAParser::int\_t lpc::comp\_each\_iter [private]

5.102.3.6 norm

MHAParser::bool\_t lpc::norm [private]

5.102.3.7 patchbay

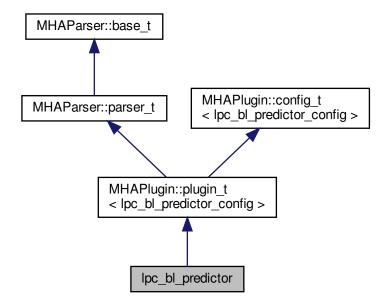
MHAEvents::patchbay\_t< lpc> lpc::patchbay [private]

The documentation for this class was generated from the following files:

- lpc.h
- lpc.cpp

# 5.103 | lpc\_bl\_predictor Class Reference

Inheritance diagram for lpc\_bl\_predictor:



### **Public Member Functions**

• **lpc\_bl\_predictor** ( **algo\_comm\_t** & **ac**, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~lpc\_bl\_predictor ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

### **Public Attributes**

```
    MHAParser::int_t lpc_order
```

- MHAParser::string\_t name\_kappa
- MHAParser::string\_t name\_lpc\_f
- MHAParser::string\_t name\_lpc\_b
- MHAParser::string\_t name\_f
- MHAParser::string t name b

## **Private Member Functions**

void update\_cfg ()

### **Private Attributes**

MHAEvents::patchbay\_t< lpc\_bl\_predictor > patchbay

### **Additional Inherited Members**

5.103.1 Constructor & Destructor Documentation

```
5.103.1.1 lpc_bl_predictor()
```

## Constructs our plugin.

# 5.103.1.2 ~lpc\_bl\_predictor()

```
lpc_bl_predictor::~lpc_bl_predictor ( )
```

### 5.103.2 Member Function Documentation

### 5.103.2.1 process()

Checks for the most recent configuration and defers processing to it.

## 5.103.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< lpc\_bl\_predictor\_config > (p. 884).

## 5.103.2.3 release()

Reimplemented from MHAPlugin::plugin\_t< lpc\_bl\_predictor\_config > (p. 885).

```
5.103.2.4 update_cfg()
void lpc_bl_predictor::update_cfg ( ) [private]
5.103.3 Member Data Documentation
5.103.3.1 lpc_order
 MHAParser::int_t lpc_bl_predictor::lpc_order
5.103.3.2 name_kappa
 MHAParser::string_t lpc_bl_predictor::name_kappa
5.103.3.3 name_lpc_f
 MHAParser::string_t lpc_bl_predictor::name_lpc_f
5.103.3.4 name_lpc_b
 MHAParser::string_t lpc_bl_predictor::name_lpc_b
5.103.3.5 name_f
 MHAParser::string_t lpc_bl_predictor::name_f
5.103.3.6 name_b
MHAParser::string_t lpc_bl_predictor::name_b
```

```
5.103.3.7 patchbay
```

```
MHAEvents::patchbay_t< lpc_bl_predictor> lpc_bl_predictor::patchbay [private]
```

The documentation for this class was generated from the following files:

- · lpc\_bl\_predictor.h
- lpc\_bl\_predictor.cpp

## 5.104 lpc\_bl\_predictor\_config Class Reference

### **Public Member Functions**

- lpc\_bl\_predictor\_config ( algo\_comm\_t &iac, const mhaconfig\_t in\_cfg, lpc\_bl\_← predictor \*\_lpc)
- ~lpc\_bl\_predictor\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

### **Private Attributes**

- algo\_comm\_t ac
- MHA\_AC::waveform\_t f\_est
- MHA\_AC::waveform\_t b\_est
- · MHASignal::waveform t forward
- MHASignal::waveform\_t backward
- int lpc\_order
- std::string name km
- std::string name\_f
- std::string name\_b
- mha\_wave\_t km
- mha\_wave\_t s\_f
- mha\_wave\_t s\_b

## 5.104.1 Constructor & Destructor Documentation

### 5.104.1.1 lpc\_bl\_predictor\_config()

```
5.104.1.2 ~lpc_bl_predictor_config()
lpc_bl_predictor_config::~lpc_bl_predictor_config ( )
5.104.2 Member Function Documentation
5.104.2.1 process()
mha_wave_t * lpc_bl_predictor_config::process (
            mha_wave_t * wave )
5.104.3 Member Data Documentation
5.104.3.1 ac
 algo_comm_t lpc_bl_predictor_config::ac [private]
5.104.3.2 f est
MHA_AC::waveform_t lpc_bl_predictor_config::f_est [private]
5.104.3.3 b_est
 MHA_AC::waveform_t lpc_bl_predictor_config::b_est [private]
5.104.3.4 forward
 MHASignal::waveform_t lpc_bl_predictor_config::forward [private]
```

## 5.104.3.5 backward

```
MHASignal::waveform_t lpc_bl_predictor_config::backward [private]
```

## 5.104.3.6 lpc\_order

```
int lpc_bl_predictor_config::lpc_order [private]
```

# 5.104.3.7 name\_km

```
std::string lpc_bl_predictor_config::name_km [private]
```

# 5.104.3.8 name\_f

```
std::string lpc_bl_predictor_config::name_f [private]
```

# 5.104.3.9 name\_b

```
std::string lpc_bl_predictor_config::name_b [private]
```

## 5.104.3.10 km

```
mha_wave_t lpc_bl_predictor_config::km [private]
```

## 5.104.3.11 s\_f

```
mha_wave_t lpc_bl_predictor_config::s_f [private]
```

### 5.104.3.12 s b

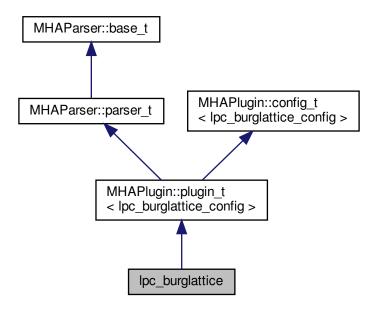
```
mha_wave_t lpc_bl_predictor_config::s_b [private]
```

The documentation for this class was generated from the following files:

- · lpc\_bl\_predictor.h
- lpc\_bl\_predictor.cpp

# 5.105 | Ipc\_burglattice Class Reference

Inheritance diagram for lpc\_burglattice:



## **Public Member Functions**

• **lpc\_burglattice** ( **algo\_comm\_t** & **ac**, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~lpc\_burglattice ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

void release (void)

## **Public Attributes**

```
    MHAParser::int_t lpc_order
```

MHAParser::string\_t name\_kappa

MHAParser::string\_t name\_f

MHAParser::string\_t name\_b

MHAParser::float\_t lambda

### **Private Member Functions**

void update\_cfg ()

## **Private Attributes**

MHAEvents::patchbay\_t< lpc\_burglattice > patchbay

## **Additional Inherited Members**

### 5.105.1 Constructor & Destructor Documentation

## 5.105.1.1 lpc\_burglattice()

Constructs our plugin.

## 5.105.1.2 $\sim$ lpc\_burglattice()

```
lpc\_burglattice::\sim lpc\_burglattice ( )
```

### 5.105.2 Member Function Documentation

## 5.105.2.1 process()

Checks for the most recent configuration and defers processing to it.

## 5.105.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

### **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< lpc\_burglattice\_config > (p. 884).

## 5.105.2.3 release()

Reimplemented from MHAPlugin::plugin\_t< lpc\_burglattice\_config > (p. 885).

## 5.105.2.4 update\_cfg()

```
void lpc_burglattice::update_cfg ( ) [private]
```

## 5.105.3 Member Data Documentation

```
5.105.3.1 lpc_order
 MHAParser::int_t lpc_burglattice::lpc_order
5.105.3.2 name_kappa
 MHAParser::string_t lpc_burglattice::name_kappa
5.105.3.3 name_f
 MHAParser::string_t lpc_burglattice::name_f
5.105.3.4 name_b
 MHAParser::string_t lpc_burglattice::name_b
5.105.3.5 lambda
 MHAParser::float_t lpc_burglattice::lambda
5.105.3.6 patchbay
 MHAEvents::patchbay_t< lpc_burglattice> lpc_burglattice::patchbay [private]
The documentation for this class was generated from the following files:

    lpc_burg-lattice.h

    lpc_burg-lattice.cpp

5.106
       lpc_burglattice_config Class Reference
Public Member Functions

    lpc_burglattice_config ( algo_comm_t &iac, const mhaconfig_t in_cfg, lpc_←

     burglattice *_lpc)

    ~lpc_burglattice_config ()

   mha_wave_t * process ( mha_wave_t *)
```

### **Private Attributes**

```
· algo_comm_t ac

    MHASignal::waveform_t forward

    MHASignal::waveform_t backward

    MHASignal::waveform_t kappa

    MHA AC::waveform t kappa block

    MHASignal::waveform_t dm

    MHASignal::waveform_t nm

    mha_real_t lambda

   • int lpc order
   std::string name_f
   std::string name b
   mha_wave_t s_f
   mha_wave_t s_b
5.106.1 Constructor & Destructor Documentation
5.106.1.1 lpc_burglattice_config()
lpc_burglattice_config::lpc_burglattice_config (
            algo_comm_t & iac,
           const mhaconfig_t in_cfg,
            lpc_burglattice * _lpc )
5.106.1.2 ~lpc_burglattice_config()
lpc_burglattice_config::~lpc_burglattice_config ( )
5.106.2 Member Function Documentation
5.106.2.1 process()
```

### 5.106.3 Member Data Documentation

```
5.106.3.1 ac
 algo_comm_t lpc_burglattice_config::ac [private]
5.106.3.2 forward
 MHASignal::waveform_t lpc_burglattice_config::forward [private]
5.106.3.3 backward
MHASignal::waveform_t lpc_burglattice_config::backward [private]
5.106.3.4 kappa
 MHASignal::waveform_t lpc_burglattice_config::kappa [private]
5.106.3.5 kappa_block
MHA_AC::waveform_t lpc_burglattice_config::kappa_block [private]
5.106.3.6 dm
 MHASignal::waveform_t lpc_burglattice_config::dm [private]
5.106.3.7 nm
MHASignal::waveform_t lpc_burglattice_config::nm [private]
```

5.106.3.8 lambda

• ~lpc\_config ()

• void insert ()

mha\_wave\_t \* process ( mha\_wave\_t \*)

mha\_real\_t lpc\_burglattice\_config::lambda [private]

```
5.106.3.9 lpc order
int lpc_burglattice_config::lpc_order [private]
5.106.3.10 name_f
std::string lpc_burglattice_config::name_f [private]
5.106.3.11 name_b
std::string lpc_burglattice_config::name_b [private]
5.106.3.12 s f
 mha_wave_t lpc_burglattice_config::s_f [private]
5.106.3.13 s b
 mha_wave_t lpc_burglattice_config::s_b [private]
The documentation for this class was generated from the following files:

    lpc_burg-lattice.h

    lpc_burg-lattice.cpp

5.107
      lpc_config Class Reference
Public Member Functions
   • lpc_config ( algo_comm_t &ac, const mhaconfig_t in_cfg, std::string &algo_name,
     unsigned int _order, unsigned int _lpc_buffer_size, bool _shift, unsigned int _comp_ -
     each_iter, bool _norm)
```

### **Private Attributes**

- bool norm
- bool shift
- unsigned int comp\_each\_iter
- unsigned int order
- unsigned int lpc\_buffer\_size
- unsigned int N
- unsigned int comp\_iter
- mha\_wave\_t sample
- std::vector< mha\_real\_t > R
- std::vector< mha\_real\_t > A
- MHASignal::ringbuffer\_t inwave
- MHA\_AC::waveform\_t lpc\_out
- MHA\_AC::waveform\_t corr\_out

### 5.107.1 Constructor & Destructor Documentation

# 5.107.1.1 lpc\_config()

```
lpc_config::lpc_config (
    algo_comm_t & ac,
    const mhaconfig_t in_cfg,
    std::string & algo_name,
    unsigned int _order,
    unsigned int _lpc_buffer_size,
    bool _shift,
    unsigned int _comp_each_iter,
    bool _norm )
```

## 5.107.1.2 ~lpc\_config()

```
lpc_config::~lpc_config ( )
```

### 5.107.2 Member Function Documentation

```
5.107.2.1 process()
mha_wave_t * lpc_config::process (
             mha_wave_t * wave )
5.107.2.2 insert()
void lpc_config::insert ( )
5.107.3 Member Data Documentation
5.107.3.1 norm
bool lpc_config::norm [private]
5.107.3.2 shift
bool lpc_config::shift [private]
5.107.3.3 comp_each_iter
unsigned int lpc_config::comp_each_iter [private]
5.107.3.4 order
unsigned int lpc_config::order [private]
5.107.3.5 lpc_buffer_size
```

unsigned int lpc\_config::lpc\_buffer\_size [private]

```
5.107.3.6 N
```

```
unsigned int lpc_config::N [private]
```

## 5.107.3.7 comp\_iter

```
unsigned int lpc_config::comp_iter [private]
```

## 5.107.3.8 sample

```
mha_wave_t lpc_config::sample [private]
```

## 5.107.3.9 R

```
std::vector< mha_real_t> lpc_config::R [private]
```

# 5.107.3.10 A

```
std::vector< mha_real_t> lpc_config::A [private]
```

## 5.107.3.11 inwave

```
MHASignal::ringbuffer_t lpc_config::inwave [private]
```

## 5.107.3.12 lpc\_out

```
MHA_AC::waveform_t lpc_config::lpc_out [private]
```

```
5.107.3.13 corr_out
```

```
MHA_AC::waveform_t lpc_config::corr_out [private]
```

The documentation for this class was generated from the following files:

- · lpc.h
- lpc.cpp

# 5.108 matrixmixer::cfg\_t Class Reference

## **Public Member Functions**

- **cfg\_t** (std::vector< std::vector< float > > imixer, unsigned int ci, unsigned int co, unsigned int fragsize, unsigned int nfft)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

## **Private Attributes**

- MHASignal::waveform\_t m
- MHASignal::waveform t wout
- MHASignal::spectrum\_t sout

### 5.108.1 Constructor & Destructor Documentation

## 5.108.1.1 cfg\_t()

### 5.108.2 Member Function Documentation

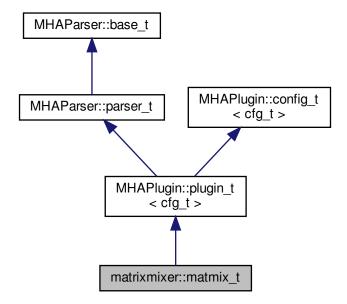
```
5.108.2.1 process() [1/2]
mha_wave_t * cfg_t::process (
            mha_wave_t * s )
5.108.2.2 process() [2/2]
mha_spec_t * cfg_t::process (
            {\tt mha\_spec\_t} * s )
5.108.3 Member Data Documentation
5.108.3.1 m
MHASignal::waveform_t matrixmixer::cfg_t::m [private]
5.108.3.2 wout
 MHASignal::waveform_t matrixmixer::cfg_t::wout [private]
5.108.3.3 sout
 MHASignal::spectrum_t matrixmixer::cfg_t::sout [private]
```

The documentation for this class was generated from the following file:

matrixmixer.cpp

# 5.109 matrixmixer::matmix\_t Class Reference

Inheritance diagram for matrixmixer::matmix\_t:



## **Public Member Functions**

- matmix\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

# **Private Member Functions**

• void update\_m ()

## **Private Attributes**

- MHAEvents::patchbay\_t< matmix\_t > patchbay
- MHAParser::mfloat\_t mixer
- unsigned int ci
- unsigned int co

**Additional Inherited Members** 

```
5.109.1 Constructor & Destructor Documentation
```

```
5.109.1.1 matmix_t()
matrixmixer::matmix_t::matmix_t (
            const algo_comm_t & iac,
            const std::string & ,
             const std::string & )
5.109.2 Member Function Documentation
5.109.2.1 prepare()
void matrixmixer::matmix_t::prepare (
              mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < cfg_t > (p. 884).
5.109.2.2 process() [1/2]
 \label{limits} \mbox{{\tt mha\_wave\_t}} \ * \ \mbox{{\tt matrixmixer::matmix\_t::process} \ (
             mha_wave_t * s )
5.109.2.3 process() [2/2]
 mha_spec_t * matrixmixer::matmix_t::process (
             mha\_spec\_t * s )
5.109.2.4 update_m()
void matrixmixer::matmix_t::update_m (
```

void ) [private]

## 5.109.3 Member Data Documentation

## 5.109.3.1 patchbay

```
MHAEvents::patchbay_t< matmix_t> matrixmixer::matmix_t::patchbay [private]
```

## 5.109.3.2 mixer

```
MHAParser::mfloat_t matrixmixer::matmix_t::mixer [private]
```

## 5.109.3.3 ci

```
unsigned int matrixmixer::matmix_t::ci [private]
```

## 5.109.3.4 co

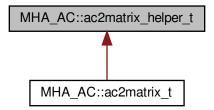
```
unsigned int matrixmixer::matmix_t::co [private]
```

The documentation for this class was generated from the following file:

# matrixmixer.cpp

# 5.110 MHA\_AC::ac2matrix\_helper\_t Class Reference

Inheritance diagram for MHA\_AC::ac2matrix\_helper\_t:



## **Public Member Functions**

- ac2matrix\_helper\_t (algo\_comm\_t, const std::string &)
- void getvar ()

### **Public Attributes**

- · algo\_comm\_t ac
- std::string name
- std::string username
- MHASignal::uint\_vector\_t size
- bool is\_complex

## **Protected Attributes**

comm\_var\_t acvar

## 5.110.1 Constructor & Destructor Documentation

# 5.110.1.1 ac2matrix\_helper\_t()

### 5.110.2 Member Function Documentation

# 5.110.2.1 getvar()

```
void MHA_AC::ac2matrix_helper_t::getvar ( )
```

## 5.110.3 Member Data Documentation

```
5.110.3.1 ac
```

```
algo_comm_t MHA_AC::ac2matrix_helper_t::ac
```

## 5.110.3.2 name

```
std::string MHA_AC::ac2matrix_helper_t::name
```

## 5.110.3.3 username

```
std::string MHA_AC::ac2matrix_helper_t::username
```

## 5.110.3.4 size

```
MHASignal::uint_vector_t MHA_AC::ac2matrix_helper_t::size
```

## 5.110.3.5 is\_complex

```
bool MHA_AC::ac2matrix_helper_t::is_complex
```

## 5.110.3.6 acvar

```
comm_var_t MHA_AC::ac2matrix_helper_t::acvar [protected]
```

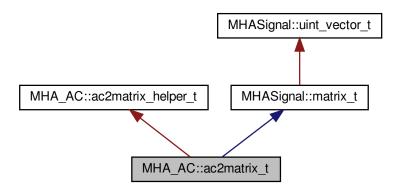
The documentation for this class was generated from the following files:

- · mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.111 MHA\_AC::ac2matrix\_t Class Reference

Copy AC variable to a matrix.

Inheritance diagram for MHA\_AC::ac2matrix\_t:



## **Public Member Functions**

- ac2matrix\_t (algo\_comm\_t ac, const std::string & name)
   Constructor.
- void update ()

Update contents of the matrix from the AC space.

• const std::string & getname () const

Return name of AC variable/matrix.

const std::string & getusername () const

Return user specified name of AC variable/matrix.

• void insert (algo\_comm\_t ac)

Insert matrix into an AC space (other than source AC space)

#### **Additional Inherited Members**

### 5.111.1 Detailed Description

Copy AC variable to a matrix.

This class constructs a matrix of same size as an AC variable and can copy the AC variable to itself. The **update()** (p. 482) function is real-time safe.

## 5.111.2 Constructor & Destructor Documentation

## 5.111.2.1 ac2matrix\_t()

Constructor.

## **Parameters**

ac	AC handle
name	Name of AC variable to be copied

### 5.111.3 Member Function Documentation

## 5.111.3.1 update()

```
void MHA_AC::ac2matrix_t::update ( )
```

Update contents of the matrix from the AC space.

This function is real-time safe. The copy operation performance is of the order of the number of elements in the matrix.

## 5.111.3.2 getname()

```
const std::string& MHA_AC::ac2matrix_t::getname ( ) const [inline]
```

Return name of AC variable/matrix.

# 5.111.3.3 getusername()

```
const std::string& MHA_AC::ac2matrix_t::getusername ( ) const [inline]
```

Return user specified name of AC variable/matrix.

## 5.111.3.4 insert()

Insert matrix into an AC space (other than source AC space)

### **Parameters**

ac AC space handle to insert data

#### Note

The AC variable data buffer points to the data of the matrix. Modifications of the AC variable directly modify the data of the matrix; after deletion of the matrix, the data buffer is invalid.

The documentation for this class was generated from the following files:

- · mha algo comm.h
- · mha\_algo\_comm.cpp

# 5.112 MHA\_AC::acspace2matrix\_t Class Reference

Copy all or a subset of all numeric AC variables into an array of matrixes.

### **Public Member Functions**

- acspace2matrix\_t (algo\_comm\_t ac, const std::vector< std::string > &names)
   Constructor.
- acspace2matrix\_t (const MHA\_AC::acspace2matrix\_t &src)

Constructor with initialization from an instance.

- ~acspace2matrix\_t ()
- MHA\_AC::acspace2matrix\_t & operator= (const MHA\_AC::acspace2matrix\_t &src)

  Copy all contents (deep copy).
- MHA\_AC::ac2matrix\_t & operator[] (unsigned int k)

Access operator.

const MHA\_AC::ac2matrix\_t & operator[] (unsigned int k) const

Constant access operator.

• void **update** ()

Update function.

• unsigned int size () const

Number of matrixes in AC space.

• unsigned int frame () const

Actual frame number.

void insert (algo\_comm\_t ac)

Insert AC space copy into an AC space (other than source AC space)

## **Private Attributes**

- unsigned int len
- MHA\_AC::ac2matrix\_t \*\* data
- unsigned int frameno

## 5.112.1 Detailed Description

Copy all or a subset of all numeric AC variables into an array of matrixes.

### 5.112.2 Constructor & Destructor Documentation

# **5.112.2.1** acspace2matrix\_t() [1/2]

## Constructor.

Scan all given AC variables and allocate corresponding matrixes.

### **Parameters**

ac	AC handle.
names	Names of AC variables, or empty for all.

# 5.112.2.2 acspace2matrix\_t() [2/2]

```
\label{eq:mha_AC::acspace2matrix_t::acspace2matrix_t ( } $$ const $$ MHA_AC::acspace2matrix_t & $src $$ )
```

Constructor with initialization from an instance.

### **Parameters**

src Instance to be copied.
----------------------------

```
5.112.2.3 \simacspace2matrix_t()
MHA_AC::acspace2matrix_t::~acspace2matrix_t ( )
5.112.3 Member Function Documentation
5.112.3.1 operator=()
 \label{eq:MHA_AC::acspace2matrix_t & MHA_AC::acspace2matrix\_t::operator= (
            const MHA_AC::acspace2matrix_t & src )
Copy all contents (deep copy).
Parameters
      Array of matrixes to be copied.
5.112.3.2 operator[]() [1/2]
 MHA_AC::ac2matrix_t& MHA_AC::acspace2matrix_t::operator[] (
            unsigned int k ) [inline]
Access operator.
Parameters
    index into array; should not exceed size() (p. 486)-1.
Return values
 Reference to matrix.
5.112.3.3 operator[]() [2/2]
```

const MHA\_AC::ac2matrix\_t& MHA\_AC::acspace2matrix\_t::operator[] (

unsigned int k ) const [inline]

Constant access operator.

## **Parameters**

k index into array; should not exceed **size()** (p. 486)-1.

## **Return values**

Constant | reference to matrix.

# 5.112.3.4 update()

```
void MHA_AC::acspace2matrix_t::update ( ) [inline]
```

## Update function.

This function updates all matrixes from their corresponding AC variables. It can be called from the MHA Framework prepare function or in the processing callback.

## 5.112.3.5 size()

```
unsigned int MHA_AC::acspace2matrix_t::size ( ) const [inline]
```

Number of matrixes in AC space.

## 5.112.3.6 frame()

```
unsigned int MHA_AC::acspace2matrix_t::frame ( ) const [inline]
```

Actual frame number.

## 5.112.3.7 insert()

Insert AC space copy into an AC space (other than source AC space)

## **Parameters**

ac AC space handle to insert data

### 5.112.4 Member Data Documentation

#### 5.112.4.1 len

```
unsigned int MHA_AC::acspace2matrix_t::len [private]
```

### 5.112.4.2 data

```
MHA_AC::ac2matrix_t** MHA_AC::acspace2matrix_t::data [private]
```

## 5.112.4.3 frameno

```
unsigned int MHA_AC::acspace2matrix_t::frameno [private]
```

The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.113 MHA\_AC::double\_t Class Reference

Insert a double precision floating point variable into the AC space.

**Public Member Functions** 

- double\_t ( algo\_comm\_t, std::string, double=0)
- ~double\_t ()

## **Public Attributes**

· double data

Floating point value variable.

## **Private Attributes**

· algo\_comm\_t ac

## 5.113.1 Detailed Description

Insert a double precision floating point variable into the AC space.

The variable is automatically removed on destruction.

## 5.113.2 Constructor & Destructor Documentation

# 5.113.2.1 double\_t()

```
\label{eq:MHA_AC::double_t::double_t} \begin{split} & & \textbf{algo\_comm\_t} \  \  iac, \\ & & & \text{std::string } \  n, \\ & & & & & \text{double } \  v = 0 \ ) \end{split}
```

## 5.113.2.2 $\sim$ double\_t()

```
\label{eq:MHA_AC::double_t::} $$ MHA\_AC::double_t ( ) $$
```

## 5.113.3 Member Data Documentation

### 5.113.3.1 data

```
double MHA_AC::double_t::data
```

Floating point value variable.

```
5.113.3.2 ac
```

```
algo_comm_t MHA_AC::double_t::ac [private]
```

The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.114 MHA\_AC::float\_t Class Reference

Insert a float point variable into the AC space.

**Public Member Functions** 

- float\_t ( algo\_comm\_t, std::string, float=0)
   Constructor.
- $\sim$ float\_t ()

## **Public Attributes**

· float data

Floating point value variable.

## **Private Attributes**

algo\_comm\_t ac

# 5.114.1 Detailed Description

Insert a float point variable into the AC space.

The variable is automatically removed on destruction.

## 5.114.2 Constructor & Destructor Documentation

# 5.114.2.1 float\_t()

Constructor.

```
5.114.2.2 \simfloat_t()
```

```
\label{eq:MHA_AC::float_t::} $$ MHA\_AC::float_t ( ) $$
```

#### 5.114.3 Member Data Documentation

#### 5.114.3.1 data

```
float MHA_AC::float_t::data
```

Floating point value variable.

#### 5.114.3.2 ac

```
algo_comm_t MHA_AC::float_t::ac [private]
```

The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.115 MHA\_AC::int\_t Class Reference

Insert a integer variable into the AC space.

**Public Member Functions** 

- int\_t ( algo\_comm\_t, std::string, int=0)
- ~int\_t ()

# **Public Attributes**

• int data

Integer value variable.

#### **Private Attributes**

algo\_comm\_t ac

### 5.115.1 Detailed Description

Insert a integer variable into the AC space.

The variable is automatically removed on destruction.

### 5.115.2 Constructor & Destructor Documentation

### 5.115.2.1 int\_t()

```
\label{eq:mha_AC::int_t::int_t} \begin{split} & \texttt{MHA\_AC::int\_t::int\_t:} & \\ & & \texttt{algo\_comm\_t:} & iac, \\ & & \texttt{std::string:} & n, \\ & & & \texttt{int.} & v = 0 \end{split}
```

### 5.115.2.2 ∼int t()

```
\texttt{MHA\_AC::} \texttt{int\_t::} \sim \texttt{int\_t} \text{ ( )}
```

### 5.115.3 Member Data Documentation

### 5.115.3.1 data

```
int MHA_AC::int_t::data
```

Integer value variable.

### 5.115.3.2 ac

```
algo_comm_t MHA_AC::int_t::ac [private]
```

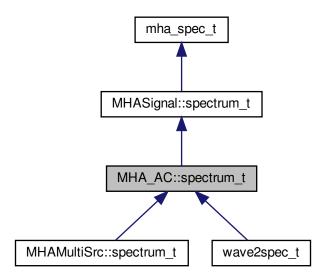
The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.116 MHA\_AC::spectrum\_t Class Reference

Insert a MHASignal::spectrum\_t (p. 979) class into the AC space.

Inheritance diagram for MHA\_AC::spectrum\_t:



### **Public Member Functions**

spectrum\_t (algo\_comm\_t ac, std::string name, unsigned int bins, unsigned int channels, bool insert\_now)

Create the AC variable.

- ~spectrum\_t ()
- void insert ()

Insert AC variable into AC space.

### **Protected Attributes**

- algo\_comm\_t ac
- std::string name

#### **Additional Inherited Members**

# 5.116.1 Detailed Description

Insert a MHASignal::spectrum\_t (p. 979) class into the AC space.

The variable is automatically removed on destruction.

### 5.116.2 Constructor & Destructor Documentation

# 5.116.2.1 spectrum\_t()

# Create the AC variable.

### **Parameters**

ac	AC handle	
name	Name of variable in AC space	
bins	Number of FFT bins in the waveform_t (p. 496) class	
channels	Number of audio channels in the waveform_t (p. 496) class	
insert_now	Insert implicitely in the constructor (true) or explicitely in the <b>insert()</b> (p. 493) function (false)	

# 5.116.2.2 ∼spectrum\_t()

```
\label{eq:MHA_AC::spectrum_t::} $$ \mbox{ MHA\_AC::spectrum\_t (} $$ \mbox{ void ) [virtual]} $$
```

Reimplemented from MHASignal::spectrum\_t (p. 981).

#### 5.116.3 Member Function Documentation

# 5.116.3.1 insert()

```
void MHA_AC::spectrum_t::insert ( )
```

Insert AC variable into AC space.

### 5.116.4 Member Data Documentation

#### 5.116.4.1 ac

```
algo_comm_t MHA_AC::spectrum_t::ac [protected]
```

#### 5.116.4.2 name

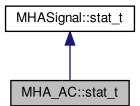
```
std::string MHA_AC::spectrum_t::name [protected]
```

The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.117 MHA\_AC::stat\_t Class Reference

Inheritance diagram for MHA\_AC::stat\_t:



### **Public Member Functions**

- **stat\_t** ( **algo\_comm\_t** ac, const std::string &name, const unsigned int &frames, const unsigned int & **channels**, bool insert\_now)
- void update ()
- void insert ()

### **Private Attributes**

```
MHA_AC::waveform_t meanMHA_AC::waveform_t std
```

#### 5.117.1 Constructor & Destructor Documentation

```
5.117.1.1 stat_t()
```

#### 5.117.2 Member Function Documentation

# 5.117.2.1 update()

```
void MHA_AC::stat_t::update ( )
```

# 5.117.2.2 insert()

```
void MHA_AC::stat_t::insert ( )
```

#### 5.117.3 Member Data Documentation

# 5.117.3.1 mean

```
MHA_AC::waveform_t MHA_AC::stat_t::mean [private]
```

### 5.117.3.2 std

```
MHA_AC::waveform_t MHA_AC::stat_t::std [private]
```

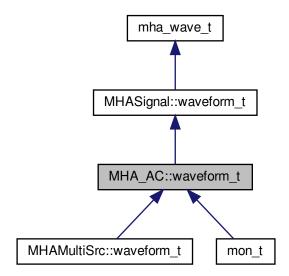
The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- mha\_algo\_comm.cpp

# 5.118 MHA AC::waveform t Class Reference

Insert a MHASignal::waveform\_t (p. 993) class into the AC space.

Inheritance diagram for MHA\_AC::waveform\_t:



#### **Public Member Functions**

waveform\_t ( algo\_comm\_t ac, std::string name, unsigned int frames, unsigned int channels, bool insert\_now)

Create the AC variable.

- ~waveform\_t ()
- void insert ()

Insert AC variable into AC space.

### **Protected Attributes**

- algo\_comm\_t ac
- std::string name

#### **Additional Inherited Members**

# 5.118.1 Detailed Description

Insert a MHASignal::waveform\_t (p. 993) class into the AC space.

The variable is automatically removed on destruction.

### 5.118.2 Constructor & Destructor Documentation

# 5.118.2.1 waveform\_t()

#### Create the AC variable.

#### **Parameters**

ac	AC handle
name	Name of variable in AC space
frames	Number of frames in the waveform_t (p. 496) class
channels	Number of audio channels in the waveform_t (p. 496) class
insert_now	Insert implicitely in the constructor (true) or explicitely in the <b>insert()</b> (p. 498) function (false)

### 5.118.2.2 $\sim$ waveform\_t()

Reimplemented from **MHASignal::waveform\_t** (p. 996).

#### 5.118.3 Member Function Documentation

```
5.118.3.1 insert()
void MHA_AC::waveform_t::insert ( )
Insert AC variable into AC space.
5.118.4 Member Data Documentation
```

algo\_comm\_t MHA\_AC::waveform\_t::ac [protected]

5.118.4.2 name

5.118.4.1 ac

std::string MHA\_AC::waveform\_t::name [protected]

The documentation for this class was generated from the following files:

- mha\_algo\_comm.h
- · mha\_algo\_comm.cpp

# 5.119 mha\_audio\_descriptor\_t Struct Reference

Description of an audio fragment (planned as a replacement of **mhaconfig t** (p. 595)).

#### **Public Attributes**

unsigned int n\_samples

Number of samples.

unsigned int n\_channels

Number of audio channels.

unsigned int n\_freqs

Number of frequency bands.

unsigned int is\_complex

Flag about sample type.

mha\_real\_t dt

Time distance between samples (only equidistant samples allowed)

mha\_real\_t \* cf

Center frequencies of frequency bands.

mha real t \* chdir

Hint on source direction of channel, values below zero is left, values above zero is right, zero means unknown.

```
5.119.1 Detailed Description
```

Description of an audio fragment (planned as a replacement of **mhaconfig\_t** (p. 595)).

### 5.119.2 Member Data Documentation

# 5.119.2.1 n\_samples

```
unsigned int mha\_audio\_descriptor\_t::n\_samples
```

Number of samples.

# 5.119.2.2 n\_channels

```
unsigned int mha_audio_descriptor_t::n_channels
```

Number of audio channels.

# 5.119.2.3 n\_freqs

```
unsigned int mha\_audio\_descriptor\_t::n\_freqs
```

Number of frequency bands.

### 5.119.2.4 is\_complex

```
unsigned int mha\_audio\_descriptor\_t::is\_complex
```

Flag about sample type.

# 5.119.2.5 dt

```
mha_real_t mha_audio_descriptor_t::dt
```

Time distance between samples (only equidistant samples allowed)

```
5.119.2.6 cf
```

```
mha_real_t* mha_audio_descriptor_t::cf
```

Center frequencies of frequency bands.

5.119.2.7 chdir

```
mha_real_t* mha_audio_descriptor_t::chdir
```

Hint on source direction of channel, values below zero is left, values above zero is right, zero means unknown.

The documentation for this struct was generated from the following file:

· mha.h

# 5.120 mha\_audio\_t Struct Reference

An audio fragment in the openMHA (planned as a replacement of **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547)).

**Public Attributes** 

mha\_audio\_descriptor\_t descriptor

Dimension and description of the data.

mha\_real\_t \* rdata

Data pointer if flag mha\_audio\_descriptor\_t::is\_complex (p. 499) is unset.

mha\_complex\_t \* cdata

Data pointer if flag mha\_audio\_descriptor\_t::is\_complex (p. 499) is set.

### 5.120.1 Detailed Description

An audio fragment in the openMHA (planned as a replacement of **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547)).

The data alignment is  $(t_0, c_0, f_0), (t_0, c_0, f_1), \dots, (t_0, c_0, f_{freqs}), (t_0, c_1, f_0), \dots$  This allows a direct cast of the current **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547) data pointers into corresponding **mha\_audio\_t** (p. 500) objects.

#### 5.120.2 Member Data Documentation

```
5.120.2.1 descriptor
```

```
\textbf{mha\_audio\_descriptor\_t} \ \ \texttt{mha\_audio\_t::} \\ \texttt{descriptor}
```

Dimension and description of the data.

```
5.120.2.2 rdata
```

```
mha_real_t* mha_audio_t::rdata
```

Data pointer if flag mha\_audio\_descriptor\_t::is\_complex (p. 499) is unset.

5.120.2.3 cdata

```
mha_complex_t* mha_audio_t::cdata
```

Data pointer if flag mha\_audio\_descriptor\_t::is\_complex (p. 499) is set.

The documentation for this struct was generated from the following file:

· mha.h

# 5.121 mha\_channel\_info\_t Struct Reference

Channel information structure.

#### **Public Attributes**

• int **id** 

channel id

• char **idstr** [32]

channel id

• unsigned int side

side (left/right)

mha\_direction\_t dir

source direction

mha\_real\_t peaklevel

Peak level corresponds to this SPL (dB) level.

# 5.121.1 Detailed Description

Channel information structure.

#### 5.121.2 Member Data Documentation

```
5.121.2.1 id
```

```
int mha_channel_info_t::id
```

channel id

### 5.121.2.2 idstr

```
char mha_channel_info_t::idstr[32]
```

channel id

# 5.121.2.3 side

```
unsigned int mha_channel_info_t::side
```

side (left/right)

# 5.121.2.4 dir

```
\textbf{mha\_direction\_t} \  \, \texttt{mha\_channel\_info\_t::} \texttt{dir}
```

source direction

# 5.121.2.5 peaklevel

```
mha_real_t mha_channel_info_t::peaklevel
```

Peak level corresponds to this SPL (dB) level.

The documentation for this struct was generated from the following file:

· mha.h

# 5.122 mha\_complex\_t Struct Reference

Type for complex floating point values.

**Public Attributes** 

- mha\_real\_t re Real part.
- mha\_real\_t im Imaginary part.

### 5.122.1 Detailed Description

Type for complex floating point values.

#### 5.122.2 Member Data Documentation

```
5.122.2.1 re
```

```
mha_real_t mha_complex_t::re
```

Real part.

5.122.2.2 im

```
mha_real_t mha_complex_t::im
```

Imaginary part.

The documentation for this struct was generated from the following file:

· mha.h

# 5.123 mha\_dblbuf\_t < FIFO > Class Template Reference

The doublebuffer adapts blocksizes between an outer process, which provides input data and takes output data, and an inner process, which processes the input signal and generates output data using a different block size than the outer process.

#### **Public Types**

typedef FIFO::value type value type

The datatype exchanged by the FIFO and this doublebuffer.

#### **Public Member Functions**

- · virtual unsigned get inner size () const
- virtual unsigned get\_outer\_size () const
- virtual unsigned get\_delay () const
- virtual unsigned get\_fifo\_size () const
- virtual unsigned get\_input\_channels () const
- virtual unsigned get\_output\_channels () const
- virtual unsigned get input fifo fill count () const
- virtual unsigned get\_output\_fifo\_fill\_count () const
- virtual unsigned get input fifo space () const
- virtual unsigned get\_output\_fifo\_space () const
- virtual MHA\_Error \* get\_inner\_error () const
- virtual void **provoke inner error** (const **MHA Error** &)
- virtual void provoke\_outer\_error (const MHA\_Error &)
- mha\_dblbuf\_t (unsigned outer\_size, unsigned inner\_size, unsigned delay, unsigned input\_channels, unsigned output\_channels, const value\_type &delay\_data)

Constructor creates FIFOs with specified delay.

- virtual ~mha dblbuf t ()
- virtual void process (const value\_type \*input\_signal, value\_type \*output\_signal, un-signed count)

The outer process has to call this method to propagate the input signal to the inner process, and receives back the output signal.

virtual void input (value type \*input signal)

The inner process has to call this method to receive its input signal.

virtual void output (const value\_type \*output\_signal)

The outer process has to call this method to deliver its output signal.

#### **Private Attributes**

unsigned outer\_size

The block size used by the outer process.

· unsigned inner size

The block size used by the inner process.

unsigned delay

The delay introduced by bidirectional buffer size adaptation.

unsigned fifo size

The size of each of the FIFOs.

unsigned input\_channels

The number of input channels.

unsigned output\_channels

The number of output channels.

FIFO input\_fifo

The FIFO for transporting the input signal from the outer process to the inner process.

FIFO output\_fifo

The FIFO for transporting the output signal from the inner process to the outer process.

MHA\_Error \* inner\_error

Owned copy of exception to be thrown in inner thread.

MHA\_Error \* outer\_error

Owned copy of exception to be thrown in outer thread.

### 5.123.1 Detailed Description

```
template<class FIFO> class mha_dblbuf_t< FIFO >
```

The doublebuffer adapts blocksizes between an outer process, which provides input data and takes output data, and an inner process, which processes the input signal and generates output data using a different block size than the outer process.

This class introduces the channels concept. Input and output may have different channel counts.

# 5.123.2 Member Typedef Documentation

# 5.123.2.1 value\_type

The datatype exchanged by the FIFO and this doublebuffer.

# 5.123.3 Constructor & Destructor Documentation

### 5.123.3.1 mha\_dblbuf\_t()

```
template<class FIFO >:: mha_dblbuf_t (
    unsigned outer_size,
    unsigned inner_size,
    unsigned delay,
    unsigned input_channels,
    unsigned output_channels,
    const value_type & delay_data )
```

Constructor creates FIFOs with specified delay.

### Warning

The doublebuffer may block or raise an exception if the delay is too small. To avoid this, the delay should be

```
delay >= (inner\_size - gcd(inner\_size, outer\_size))
```

.

#### **Parameters**

outer_size	The block size used by the outer process.
inner_size	The block size used by the inner process.
delay	The total delay
input_channels	Number of input channels
output_channels	Number of output channels
delay_data	The delay consists of copies of this value.

```
5.123.3.2 ∼mha_dblbuf_t()
```

```
template<class FIF0 >
mha_dblbuf_t< FIF0 >::~ mha_dblbuf_t ( ) [virtual]
```

#### 5.123.4 Member Function Documentation

# 5.123.4.1 get\_inner\_size()

```
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_inner_size ( ) const [inline], [virtual]
```

# 5.123.4.2 get\_outer\_size()

# 5.123.4.3 get\_delay()

```
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_delay ( ) const [inline], [virtual]
```

### 5.123.4.4 get\_fifo\_size()

```
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_fifo_size ( ) const [inline], [virtual]
```

# 5.123.4.5 get\_input\_channels()

```
template<class FIF0 >
virtual unsigned mha_dblbuf_t< FIF0 >::get_input_channels ( ) const [inline],
[virtual]
```

# 5.123.4.6 get\_output\_channels()

```
template<class FIF0 >
virtual unsigned mha_dblbuf_t< FIF0 >::get_output_channels ( ) const [inline],
[virtual]
```

### 5.123.4.7 get\_input\_fifo\_fill\_count()

```
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_input_fifo_fill_count ( ) const [inline],
[virtual]
```

```
5.123.4.8 get_output_fifo_fill_count()
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_output_fifo_fill_count ( ) const [inline],
[virtual]
5.123.4.9 get_input_fifo_space()
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_input_fifo_space ( ) const [inline],
[virtual]
5.123.4.10 get_output_fifo_space()
template<class FIFO >
virtual unsigned mha_dblbuf_t< FIFO >::get_output_fifo_space ( ) const [inline],
[virtual]
5.123.4.11 get_inner_error()
template<class FIFO >
virtual MHA_Error* mha_dblbuf_t< FIFO >::get_inner_error ( ) const [inline],
[virtual]
5.123.4.12 provoke inner error()
template<class FIFO >
void mha_dblbuf_t< FIFO >::provoke_inner_error (
           const MHA_Error & error ) [virtual]
5.123.4.13 provoke_outer_error()
template<class FIFO >
void mha_dblbuf_t< FIFO >::provoke_outer_error (
           const MHA_Error & error ) [virtual]
5.123.4.14 process()
template<class FIFO >
void mha_dblbuf_t< FIFO >::process (
           const value_type * input_signal,
            value_type * output_signal,
           unsigned count ) [virtual]
```

The outer process has to call this method to propagate the input signal to the inner process, and receives back the output signal.

# **Parameters**

input_signal	Pointer to the input signal array.
output_signal	Pointer to the output signal array.
count	The number of data instances provided and expected, lower or equal to inner_size given to constructor.

# **Exceptions**

<b>MHA_Error</b> (p. 522)	When count is > outer_size as given to constructor or the underlying
	fifo implementation detects an error.

# 5.123.4.15 input()

The inner process has to call this method to receive its input signal.

### **Parameters**

input_signal   Array where the doublebuffer can store the signal
--

# **Exceptions**

<b>MHA_Error</b> (p. <u>522</u> )	When the underlying fifo implementation detects an error.
-----------------------------------	---

# 5.123.4.16 output()

The outer process has to call this method to deliver its output signal.

### **Parameters**

	A ( 1:1 1 1 1 1 (C 1 1 1 1 1 1 1 1 1 1 1 1 1 1
outnut sianai	Array from which doublebuffer reads outputsignal.
output_oignai	Tiray nom which acabicbaner reads carpateignan

# **Exceptions**

*MHA\_Error* (p. 522) When the underlying fifo implementation detects an error.

#### 5.123.5 Member Data Documentation

### 5.123.5.1 outer\_size

```
template<class FIFO >
unsigned mha_dblbuf_t< FIFO >::outer_size [private]
```

The block size used by the outer process.

### 5.123.5.2 inner\_size

```
template<class FIFO >
unsigned mha_dblbuf_t< FIFO >::inner_size [private]
```

The block size used by the inner process.

# 5.123.5.3 delay

```
template<class FIFO >
unsigned mha_dblbuf_t< FIFO >::delay [private]
```

The delay introduced by bidirectional buffer size adaptation.

### 5.123.5.4 fifo size

```
template<class FIF0 >
unsigned mha_dblbuf_t< FIF0 >::fifo_size [private]
```

The size of each of the FIFOs.

# 5.123.5.5 input\_channels

```
template<class FIFO >
unsigned mha_dblbuf_t< FIFO >::input_channels [private]
```

The number of input channels.

# 5.123.5.6 output\_channels

```
template<class FIF0 >
unsigned mha_dblbuf_t< FIF0 >::output_channels [private]
```

The number of output channels.

# 5.123.5.7 input\_fifo

```
template<class FIFO >
FIFO mha_dblbuf_t< FIFO >::input_fifo [private]
```

The FIFO for transporting the input signal from the outer process to the inner process.

#### 5.123.5.8 output\_fifo

```
template<class FIF0 >
FIF0 mha_dblbuf_t< FIF0 >::output_fifo [private]
```

The FIFO for transporting the output signal from the inner process to the outer process.

### 5.123.5.9 inner\_error

```
template<class FIF0 >
MHA_Error* mha_dblbuf_t< FIF0 >::inner_error [private]
```

Owned copy of exception to be thrown in inner thread.

### 5.123.5.10 outer\_error

```
template<class FIF0 >
MHA_Error* mha_dblbuf_t< FIF0 >::outer_error [private]
```

Owned copy of exception to be thrown in outer thread.

The documentation for this class was generated from the following files:

- mha\_fifo.h
- · mha\_fifo.cpp

# 5.124 mha\_direction\_t Struct Reference

Channel source direction structure.

# **Public Attributes**

- mha\_real\_t azimuth
   azimuth in radiants
- mha\_real\_t elevation

elevation in radiants

mha\_real\_t distance

distance in meters

# 5.124.1 Detailed Description

Channel source direction structure.

#### 5.124.2 Member Data Documentation

### 5.124.2.1 azimuth

```
mha_real_t mha_direction_t::azimuth
```

azimuth in radiants

5.124.2.2 elevation

```
\textbf{mha\_real\_t} \ \texttt{mha\_direction\_t::} \texttt{elevation}
```

elevation in radiants

5.124.2.3 distance

```
mha_real_t mha_direction_t::distance
```

distance in meters

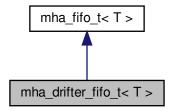
The documentation for this struct was generated from the following file:

· mha.h

5.125 mha\_drifter\_fifo\_t < T > Class Template Reference

A FIFO class for blocksize adaptation without Synchronization.

Inheritance diagram for mha\_drifter\_fifo\_t< T >:



#### **Public Member Functions**

virtual void write (const T \*data, unsigned count)

write data to fifo

virtual void read (T \* buf, unsigned count)

Read data from fifo.

virtual unsigned get\_fill\_count () const

Return fill\_count, adding **mha\_drifter\_fifo\_t**<**T**>::**startup\_zeros** (p. 521) to the number of samples actually in the fifo's buffer.

• virtual unsigned get\_available\_space () const

Return available space, subtracting number of **mha\_drifter\_fifo\_t**<**T**>::startup\_zeros (p. 521) from the available\_space actually present in the fifo's buffer.

· virtual unsigned get des fill count () const

The desired fill count of this fifo.

virtual unsigned get\_min\_fill\_count () const

The minimum fill count of this fifo.

virtual void stop ()

Called by mha\_drifter\_fifo\_t<T>::read (p. 516) or mha\_drifter\_fifo\_t<T>::write (p. 516) when their xrun in succession counter exceeds its limit.

virtual void starting ()

Called by  $mha\_drifter\_fifo\_t < T>::read$  (p. 516) or  $mha\_drifter\_fifo\_t < T>::write$  (p. 516) when the respective flag ( $mha\_drifter\_fifo\_t < T>::reader\_started$  (p. 519) or  $mha\_drifter \leftarrow \_fifo\_t < T>::writer\_started$  (p. 519)) is about to be toggled from false to true.

mha\_drifter\_fifo\_t (unsigned min\_fill\_count, unsigned desired\_fill\_count, unsigned max\_fill\_count)

Create drifter FIFO.

mha\_drifter\_fifo\_t (unsigned min\_fill\_count, unsigned desired\_fill\_count, unsigned max\_fill\_count, const T &t)

Create drifter FIFO where all (initially unused) copies of T are initialized as copies of t.

#### **Private Attributes**

const unsigned minimum\_fill\_count

The minimum fill count of this fifo.

const unsigned desired\_fill\_count

The desired fill count of the fifo.

• bool writer\_started

Flag set to true when write is called the first time.

bool reader started

Flag set to true when read is called for the first time.

unsigned writer\_xruns\_total

The number of xruns seen by the writer since object instantiation.

unsigned reader xruns total

The number of xruns seen by the reader since object instantiation.

unsigned writer\_xruns\_since\_start

The number of xruns seen by the writer since the last start of processing.

unsigned reader\_xruns\_since\_start

The number of xruns seen by the reader since the last start of processing.

unsigned writer\_xruns\_in\_succession

The number of xruns seen by the writer in succession.

unsigned reader\_xruns\_in\_succession

The number of xruns seen by the reader in succession.

unsigned maximum writer xruns in succession before stop

A limit to the number of xruns seen in succession during write before the data transmission through the FIFO is stopped.

unsigned maximum\_reader\_xruns\_in\_succession\_before\_stop

A limit to the number of xruns seen in succession during read before the data transmission through the FIFO is stopped.

mha\_fifo\_t< T >:: value\_type null\_data

The value used in place of missing data.

unsigned startup\_zeros

When processing starts, that is when both mha\_drifter\_fifo\_t<T>::reader\_started (p. 519) and mha\_drifter\_fifo\_t<T>::writer\_started (p. 519) are true, then first mha\_drifter\_fifo
\_t<T>::desired\_fill\_count (p. 519) instances of mha\_drifter\_fifo\_t<T>::null\_data (p. 521) are delivered to the reader.

**Additional Inherited Members** 

5.125.1 Detailed Description

```
template < class T> class mha drifter fifo t< T>
```

A FIFO class for blocksize adaptation without Synchronization.

Features: delay concept (desired, minimum and maximum delay), drifting support by throwing away data or inserting zeroes.

5.125.2 Constructor & Destructor Documentation

unsigned max\_fill\_count )

Create drifter FIFO.

### **5.125.2.2** mha\_drifter\_fifo\_t() [2/2]

```
template < class T >
mha_drifter_fifo_t < T >:: mha_drifter_fifo_t (
          unsigned min_fill_count,
          unsigned desired_fill_count,
          unsigned max_fill_count,
          const T & t )
```

Create drifter FIFO where all (initially unused) copies of T are initialized as copies of t.

#### 5.125.3 Member Function Documentation

### 5.125.3.1 write()

write data to fifo

Sets writer\_started (p. 519) to true.

When processing has started, i.e. both **reader\_started** (p. 519) and **writer\_started** (p. 519) are true, write specified ammount of data to the fifo. If there is not enough space available, then the exceeding data is lost and the writer xrun counters are increased.

Processing is stopped when writer\_xruns\_in\_succession (p. 520) exceeds maximum\_ writer\_xruns\_in\_succession\_before\_stop (p. 520).

#### **Parameters**

ſ	data	Pointer to source data.
	count	Number of instances to copy

Reimplemented from  $mha\_fifo\_t < T > (p. 533)$ .

#### 5.125.3.2 read()

```
template < class T >
void mha_drifter_fifo_t < T >::read (
```

```
T * buf,
unsigned count ) [virtual]
```

Read data from fifo.

Sets reader\_started (p. 519) to true.

When processing has started, i.e. both **reader\_started** (p. 519) and **writer\_started** (p. 519) are true, then read specified ammount of data from the fifo. As long as **startup\_zeros** (p. 521) is > 0, **null\_data** (p. 521) is delivered to the reader and **startup\_zeros** (p. 521) is diminished. Only when **startup\_zeros** (p. 521) has reached 0, data is actually read from the fifo's buffer.

If the read would cause the fifo's fill count to drop below **minimum\_fill\_count** (p. 518), then only so much data are read that **minimum\_fill\_count** (p. 518) entries remain in the fifo, the missing data is replaced with **null\_data** (p. 521), and the reader xrun counters are increased.

Processing is stopped when reader\_xruns\_in\_succession (p. 520) exceeds maximum\_ reader\_xruns\_in\_succession\_before\_stop (p. 521).

#### **Parameters**

buf	Pointer to the target buffer
count	Number of instances to copy

Reimplemented from  $mha_fifo_t < T > (p. 534)$ .

```
5.125.3.3 get fill count()
```

```
template<class T >
unsigned mha_drifter_fifo_t< T >::get_fill_count ( ) const [virtual]
```

Return fill\_count, adding **mha\_drifter\_fifo\_t**<**T**>::**startup\_zeros** (p. 521) to the number of samples actually in the fifo's buffer.

Reimplemented from  $mha_fifo_t < T > (p. 534)$ .

### 5.125.3.4 get\_available\_space()

```
template<class T >
unsigned mha_drifter_fifo_t< T >::get_available_space ( ) const [virtual]
```

Return available space, subtracting number of **mha\_drifter\_fifo\_t**<**T**>::**startup\_zeros** (p. 521) from the available\_space actually present in the fifo's buffer.

TODO: uncertain if this is a good idea.

Reimplemented from  $mha_fifo_t < T > (p. 534)$ .

#### 5.125.3.5 get\_des\_fill\_count()

```
template < class T >
virtual unsigned mha_drifter_fifo_t < T >::get_des_fill_count ( ) const [inline],
[virtual]
```

The desired fill count of this fifo.

#### 5.125.3.6 get\_min\_fill\_count()

```
template < class T >
virtual unsigned mha_drifter_fifo_t < T >::get_min_fill_count ( ) const [inline],
[virtual]
```

The minimum fill count of this fifo.

### 5.125.3.7 stop()

```
template<class T >
void mha_drifter_fifo_t< T >::stop ( ) [virtual]
```

Called by mha\_drifter\_fifo\_t<T>::read (p. 516) or mha\_drifter\_fifo\_t<T>::write (p. 516) when their xrun in succession counter exceeds its limit.

Called by **read** (p. 516) or **write** (p. 516) when their xrun in succession counter exceeds its limit.

May also be called explicitly.

#### 5.125.3.8 starting()

```
template<class T >
void mha_drifter_fifo_t< T >::starting ( ) [virtual]
```

Called by  $mha\_drifter\_fifo\_t < T>::read$  (p. 516) or  $mha\_drifter\_fifo\_t < T>::write$  (p. 516) when the respective flag ( $mha\_drifter\_fifo\_t < T>::reader\_started$  (p. 519) or  $mha\_drifter\_drifter\_drifter$  fifo\_t < T>::writer\_started (p. 519)) is about to be toggled from false to true.

The fifo's buffer is emptied, this method resets **startup\_zeros** (p. 521) to **desired\_fill\_count** (p. 519), and it also resets **reader\_xruns\_since\_start** (p. 520) and **writer\_xruns\_since\_start** (p. 520) to 0.

### 5.125.4 Member Data Documentation

### 5.125.4.1 minimum\_fill\_count

```
template<class T >
const unsigned mha_drifter_fifo_t< T >::minimum_fill_count [private]
```

The minimum fill count of this fifo.

# 5.125.4.2 desired\_fill\_count

```
template<class T >
const unsigned mha_drifter_fifo_t< T >::desired_fill_count [private]
```

The desired fill count of the fifo.

The fifo is initialized with this ammount of data when data transmission starts.

# 5.125.4.3 writer\_started

```
template<class T >
bool mha_drifter_fifo_t< T >::writer_started [private]
```

Flag set to true when write is called the first time.

#### 5.125.4.4 reader\_started

```
template<class T >
bool mha_drifter_fifo_t< T >::reader_started [private]
```

Flag set to true when read is called for the first time.

### 5.125.4.5 writer\_xruns\_total

```
template<class T >
unsigned mha_drifter_fifo_t< T >::writer_xruns_total [private]
```

The number of xruns seen by the writer since object instantiation.

### 5.125.4.6 reader\_xruns\_total

```
template<class T >
unsigned mha_drifter_fifo_t< T >::reader_xruns_total [private]
```

The number of xruns seen by the reader since object instantiation.

# 5.125.4.7 writer\_xruns\_since\_start

```
template<class T >
unsigned mha_drifter_fifo_t< T >::writer_xruns_since_start [private]
```

The number of xruns seen by the writer since the last start of processing.

# 5.125.4.8 reader\_xruns\_since\_start

```
template<class T >
unsigned mha_drifter_fifo_t< T >::reader_xruns_since_start [private]
```

The number of xruns seen by the reader since the last start of processing.

#### 5.125.4.9 writer\_xruns\_in\_succession

```
template<class T >
unsigned mha_drifter_fifo_t< T >::writer_xruns_in_succession [private]
```

The number of xruns seen by the writer in succession.

Reset to 0 every time a write succeeds without xrun.

### 5.125.4.10 reader\_xruns\_in\_succession

```
template < class T >
unsigned mha_drifter_fifo_t < T >::reader_xruns_in_succession [private]
```

The number of xruns seen by the reader in succession.

Reset to 0 every time a read succeeds without xrun.

#### 5.125.4.11 maximum\_writer\_xruns\_in\_succession\_before\_stop

```
template<class T >
unsigned mha_drifter_fifo_t< T >::maximum_writer_xruns_in_succession_before_stop
[private]
```

A limit to the number of xruns seen in succession during write before the data transmission through the FIFO is stopped.

### 5.125.4.12 maximum\_reader\_xruns\_in\_succession\_before\_stop

```
template<class T >
unsigned mha_drifter_fifo_t< T >::maximum_reader_xruns_in_succession_before_stop
[private]
```

A limit to the number of xruns seen in succession during read before the data transmission through the FIFO is stopped.

#### 5.125.4.13 null data

```
template<class T >
mha_fifo_t<T>:: value_type    mha_drifter_fifo_t< T >::null_data [private]
```

The value used in place of missing data.

#### 5.125.4.14 startup\_zeros

```
template<class T >
unsigned mha_drifter_fifo_t< T >::startup_zeros [private]
```

When processing starts, that is when both  $mha\_drifter\_fifo\_t < T > :: reader\_started (p. 519)$  and  $mha\_drifter\_fifo\_t < T > :: writer\_started (p. 519)$  are true, then first  $mha\_drifter\_fifo\_t < \leftarrow T > :: desired\_fill\_count (p. 519)$  instances of  $mha\_drifter\_fifo\_t < T > :: null\_data (p. 521)$  are delivered to the reader.

These **null\_data** (p. 521) instances are not transmitted through the fifo because filling the fifo with enough **null\_data** (p. 521) might not be realtime safe and this filling has to be initiated by **starting** (p. 518) or **stop** (p. 518) (this implementation: **starting** (p. 518)) which are be called with realtime constraints.

The documentation for this class was generated from the following file:

# · mha\_fifo.h

# 5.126 MHA\_Error Class Reference

Error reporting exception class.

Inherits exception.

### **Public Member Functions**

- MHA\_Error (const char \*file, int line, const char \*fmt,...)
   Create an instance of a MHA\_Error (p. 522).
- MHA\_Error (const MHA\_Error &)
- MHA Error & operator= (const MHA Error &)
- ∼MHA\_Error () throw ()
- const char \* get\_msg () const

Return the error message without source position.

• const char \* get\_longmsg () const

Return the error message with source position.

const char \* what () const throw ()
 overwrite std::execption::what()

#### **Private Attributes**

- char \* msg
- char \* longmsg

### 5.126.1 Detailed Description

Error reporting exception class.

This class is used for error handling in the openMHA. It is used by the openMHA kernel and by the openMHA toolbox library. Please note that exceptions should not be used accross ANSI-C interfaces. It is necessary to catch exceptions within the library.

The MHA\_Error (p. 522) class holds source file name, line number and an error message.

# 5.126.2 Constructor & Destructor Documentation

# 

Create an instance of a MHA\_Error (p. 522).

# **Parameters**

s_file	source file name (FILE)
1	source line (LINE)
fmt	format string for error message (as in printf)

```
5.126.3.3 get_longmsg()
```

```
const char* MHA_Error::get_longmsg ( ) const [inline]
```

Return the error message with source position.

Return the error message without source position.

# 5.126.3.4 what()

```
const char* MHA_Error::what ( ) const throw ) [inline]
```

overwrite std::execption::what()

#### 5.126.4 Member Data Documentation

# 5.126.4.1 msg

```
char* MHA_Error::msg [private]
```

# 5.126.4.2 longmsg

```
char* MHA_Error::longmsg [private]
```

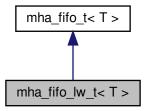
The documentation for this class was generated from the following files:

- mha\_error.hh
- mha\_error.cpp

# 5.127 mha\_fifo\_lw\_t< T > Class Template Reference

This FIFO uses locks to synchronize access.

Inheritance diagram for mha\_fifo\_lw\_t< T >:



#### **Public Member Functions**

- virtual void write (const T \*data, unsigned count)
   write specified ammount of data to the fifo.
- virtual void read (T \* buf, unsigned count)
   read data from fifo.
- mha\_fifo\_lw\_t (unsigned max\_fill\_count)

Create FIFO with fixed buffer size.

virtual ~mha\_fifo\_lw\_t ()
 release synchronization object

virtual void set\_error (unsigned index, MHA\_Error \* error)

Process waiting for more data or space should bail out, throwing this error.

#### **Private Attributes**

- mha\_fifo\_thread\_platform\_t \* sync
   platform specific thread synchronization
- MHA\_Error \* error [2]

If waiting for synchronization should be aborted then exception to be thrown by reader process (index 0) or writer process (index 1) has to be placed here.

#### **Additional Inherited Members**

### 5.127.1 Detailed Description

```
template < class T > class mha_fifo_lw_t < T >
```

This FIFO uses locks to synchronize access.

Reading and writing can block until the operation can be executed.

### 5.127.2 Constructor & Destructor Documentation

Create FIFO with fixed buffer size.

## 5.127.2.2 $\sim$ mha\_fifo\_lw\_t()

```
\label{template} $$ \mbox{template}$ < \mbox{class T} > $$ \mbox{mha\_fifo\_lw\_t} < \mbox{T} > :: \sim \mbox{mha\_fifo\_lw\_t} \ ( ) \ [virtual] $$
```

release synchronization object

## 5.127.3 Member Function Documentation

## 5.127.3.1 write()

write specified ammount of data to the fifo.

If there is not enough space, then wait for more space.

### **Parameters**

data	Pointer to source data.
count	Number of instances to copy.

# **Exceptions**

```
MHA_Error (p. 522) when detecting a deadlock situation.
```

Reimplemented from  $mha_fifo_t < T > (p. 533)$ .

### 5.127.3.2 read()

read data from fifo.

If there is not enough data, then wait for more data.

# **Parameters**

buf	Pointer to the target buffer.
count	Number of instances to copy.

# **Exceptions**

```
MHA_Error (p. 522) when detecting a deadlock situation.
```

Reimplemented from  $mha_fifo_t < T > (p. 534)$ .

```
5.127.3.3 set_error()
```

Process waiting for more data or space should bail out, throwing this error.

## **Parameters**

index	Use 0 for terminating reader, 1 for terminating writer.
error	MHA_Error (p. 522) to be thrown

# 5.127.4 Member Data Documentation

# 5.127.4.1 sync

```
template<class T >
mha_fifo_thread_platform_t* mha_fifo_lw_t< T >::sync [private]
```

platform specific thread synchronization

### 5.127.4.2 error

```
template<class T >
MHA_Error* mha_fifo_lw_t< T >::error[2] [private]
```

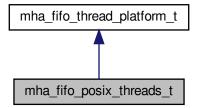
If waiting for synchronization should be aborted then exception to be thrown by reader process (index 0) or writer process (index 1) has to be placed here.

The documentation for this class was generated from the following files:

- mha\_fifo.h
- · mha\_fifo.cpp

# 5.128 mha\_fifo\_posix\_threads\_t Class Reference

Inheritance diagram for mha\_fifo\_posix\_threads\_t:



### **Public Member Functions**

- mha\_fifo\_posix\_threads\_t ()
- virtual void aquire\_mutex ()
- virtual void release\_mutex ()
- virtual void wait\_for\_decrease ()
- virtual void wait\_for\_increase ()
- virtual void increment ()
- virtual void decrement ()
- virtual ~mha\_fifo\_posix\_threads\_t ()

### **Private Attributes**

- pthread\_mutex\_t mutex
- pthread\_cond\_t decrease\_condition
- pthread\_cond\_t increase\_condition

### 5.128.1 Constructor & Destructor Documentation

```
5.128.1.1 mha_fifo_posix_threads_t()
\verb| mha_fifo_posix_threads_t:: mha_fifo_posix_threads_t ( ) [inline] \\
5.128.1.2 ~mha_fifo_posix_threads_t()
virtual mha_fifo_posix_threads_t::~mha_fifo_posix_threads_t () [inline], [virtual]
5.128.2 Member Function Documentation
5.128.2.1 aquire_mutex()
virtual void mha_fifo_posix_threads_t::aquire_mutex ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 539).
5.128.2.2 release_mutex()
virtual void mha_fifo_posix_threads_t::release_mutex ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 539).
5.128.2.3 wait_for_decrease()
virtual void mha_fifo_posix_threads_t::wait_for_decrease ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 540).
```

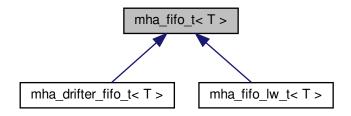
```
5.128.2.4 wait_for_increase()
virtual void mha_fifo_posix_threads_t::wait_for_increase ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 540).
5.128.2.5 increment()
virtual void mha_fifo_posix_threads_t::increment ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 540).
5.128.2.6 decrement()
virtual void mha_fifo_posix_threads_t::decrement ( ) [inline], [virtual]
Implements mha_fifo_thread_platform_t (p. 540).
5.128.3 Member Data Documentation
5.128.3.1 mutex
pthread_mutex_t mha_fifo_posix_threads_t::mutex [private]
5.128.3.2 decrease_condition
pthread_cond_t mha_fifo_posix_threads_t::decrease_condition [private]
5.128.3.3 increase_condition
pthread_cond_t mha_fifo_posix_threads_t::increase_condition [private]
The documentation for this class was generated from the following file:
```

· mha\_fifo.h

5.129 mha\_fifo\_t < T > Class Template Reference

A FIFO class for blocksize adaptation Synchronization: None.

Inheritance diagram for mha\_fifo\_t< T >:



# **Public Types**

typedef T value\_type

The data type exchanged by this fifo.

## **Public Member Functions**

- virtual void write (const T \*data, unsigned count)
   write specified ammount of data to the fifo.
- virtual void read (T \* buf, unsigned count)

read data from fifo

• virtual unsigned **get\_fill\_count** () const

Read-only access to fill\_count.

virtual unsigned get\_available\_space () const

Read-only access to available\_space.

virtual unsigned get\_max\_fill\_count () const

The capacity of this fifo.

mha\_fifo\_t (unsigned max\_fill\_count)

Create FIFO with fixed buffer size.

mha\_fifo\_t (unsigned max\_fill\_count, const T &t)

Create FIFO with fixed buffer size, where all (initially unused) copies of T are initialized as copies of t.

mha\_fifo\_t (const mha\_fifo\_t &src)

Copy constructor.

virtual ~mha\_fifo\_t ()

Destroy FIFO.

mha\_fifo\_t< T > & operator= (const mha\_fifo\_t< T > &)

Assignment operator.

## **Protected Member Functions**

• void **clear** ()

Empty the fifo at once.

## **Private Attributes**

const unsigned max\_fill\_count

The maximum fill count of this FIFO.

• T \* buf

The memory allocated to store the data.

• T \* write ptr

points to location where to write next

const T \* read\_ptr

points to location where to read next

bool buf\_uses\_placement\_new

wether buf was allocated using placement new or array new.

## 5.129.1 Detailed Description

```
\label{template} \begin{split} & template\!<\!class\ T\!> \\ & class\ mha\_fifo\_t\!<\!T> \end{split}
```

A FIFO class for blocksize adaptation Synchronization: None.

Use external synchronisation or synchronization in inheriting class.

# 5.129.2 Member Typedef Documentation

# 5.129.2.1 value\_type

```
template<class T>
typedef T mha_fifo_t< T >:: value_type
```

The data type exchanged by this fifo.

## 5.129.3 Constructor & Destructor Documentation

```
5.129.3.1 mha_fifo_t() [1/3]
template<class T >
\label{eq:mha_fifo_t} \mbox{ mha_fifo_t } < \mbox{ } \mbox{$\mathbb{T}$} > : : \mbox{ } \mbox{ mha_fifo_t } \mbox{ } \mbox{(}
              unsigned max_fill_count ) [explicit]
Create FIFO with fixed buffer size.
5.129.3.2 mha_fifo_t() [2/3]
template<class T>
mha_fifo_t< T >:: mha_fifo_t (
              unsigned max_fill_count,
              const T & t )
Create FIFO with fixed buffer size, where all (initially unused) copies of T are initialized as
copies of t.
5.129.3.3 mha_fifo_t() [3/3]
template<class T>
mha_fifo_t< T >:: mha_fifo_t (
              const mha_fifo_t < T > & src)
Copy constructor.
5.129.3.4 \simmha_fifo_t()
template < class T >
\label{eq:mha_fifo_t} \textbf{mha\_fifo\_t} \  \, (\  \, ) \quad [\texttt{virtual}]
Destroy FIFO.
5.129.4 Member Function Documentation
5.129.4.1 write()
```

void  $mha_fifo_t < T >::$ write (

const T \* data,

write specified ammount of data to the fifo.

unsigned count ) [virtual]

template < class T >

## **Parameters**

data	Pointer to source data.
count	Number of instances to copy

## **Exceptions**

```
MHA_Error (p. 522) when there is not enough space available.
```

Reimplemented in  $mha_fifo_lw_t < T > (p. 526)$ , and  $mha_drifter_fifo_t < T > (p. 516)$ .

## 5.129.4.2 read()

read data from fifo

#### **Parameters**

buf	Pointer to the target buffer
count	Number of instances to copy

# **Exceptions**

```
MHA_Error (p. 522) when there is not enough data available.
```

Reimplemented in  $mha_fifo_lw_t < T > (p. 526)$ , and  $mha_drifter_fifo_t < T > (p. 516)$ .

## 5.129.4.3 get\_fill\_count()

```
template<class T >
unsigned mha_fifo_t< T >::get_fill_count ( ) const [virtual]
```

Read-only access to fill\_count.

Reimplemented in  $mha\_drifter\_fifo\_t < T > (p. 517)$ .

## 5.129.4.4 get\_available\_space()

```
\label{template} $$ $$ template < class T > $$ unsigned $$ $$ $ mha_fifo_t < T > :: get_available_space ( ) const [virtual] $$
```

Read-only access to available\_space.

Reimplemented in  $mha\_drifter\_fifo\_t < T > (p. 517)$ .

# 5.129.4.5 get\_max\_fill\_count()

```
template<class T>
virtual unsigned mha_fifo_t< T >::get_max_fill_count ( ) const [inline], [virtual]
```

The capacity of this fifo.

## 5.129.4.6 operator=()

```
\label{template} $$ \mba_fifo_t < T > \& \mba_fifo_t < T >::operator = ( $$ const \mba_fifo_t < T > \& src ) $$
```

Assignment operator.

### 5.129.4.7 clear()

```
template<class T>
void mha_fifo_t< T >::clear ( ) [inline], [protected]
```

Empty the fifo at once.

Should be called by the reader, or when the reader is inactive.

## 5.129.5 Member Data Documentation

## 5.129.5.1 max\_fill\_count

```
template<class T>
const unsigned mha_fifo_t< T >::max_fill_count [private]
```

The maximum fill count of this FIFO.

## 5.129.5.2 buf

```
template<class T>
T* mha_fifo_t< T >::buf [private]
```

The memory allocated to store the data.

max\_fill\_count + 1 locations are allocated: At least one location is always unused, because we have max\_fill\_count + 1 possible fillcounts [0:max\_fill\_count] that we need to distinguish.

## 5.129.5.3 write\_ptr

```
template<class T>
T* mha_fifo_t< T >::write_ptr [private]
```

points to location where to write next

## 5.129.5.4 read\_ptr

```
template<class T>
const T* mha_fifo_t< T >::read_ptr [private]
```

points to location where to read next

# 5.129.5.5 buf\_uses\_placement\_new

```
template < class T>
bool mha_fifo_t < T >::buf_uses_placement_new [private]
```

wether buf was allocated using placement new or array new.

The documentation for this class was generated from the following file:

mha\_fifo.h

5.130 mha\_fifo\_thread\_guard\_t Class Reference

Simple Mutex Guard Class.

**Public Member Functions** 

- mha\_fifo\_thread\_guard\_t ( mha\_fifo\_thread\_platform\_t \* sync)
- ~mha\_fifo\_thread\_guard\_t ()

**Private Attributes** 

mha\_fifo\_thread\_platform\_t \* sync

5.130.1 Detailed Description

Simple Mutex Guard Class.

5.130.2 Constructor & Destructor Documentation

```
5.130.2.1 mha_fifo_thread_guard_t()
```

```
5.130.2.2 ~mha_fifo_thread_guard_t()
```

```
\label{limits} \verb| mha_fifo_thread_guard_t:: \sim \verb| mha_fifo_thread_guard_t () | [inline] |
```

5.130.3 Member Data Documentation

```
5.130.3.1 sync
```

```
mha_fifo_thread_platform_t* mha_fifo_thread_guard_t::sync [private]
```

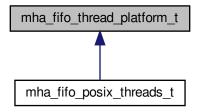
The documentation for this class was generated from the following file:

mha\_fifo.h

# 5.131 mha\_fifo\_thread\_platform\_t Class Reference

Abstract base class for synchronizing multithreaded (producer/consumer) fifo operations.

Inheritance diagram for mha\_fifo\_thread\_platform\_t:



### **Public Member Functions**

virtual void aquire\_mutex ()=0
 Calling thread waits until it aguires the lock.

virtual void release\_mutex ()=0

Calling thread releases the lock.

virtual void wait\_for\_decrease ()=0

Calling producer thread must own the lock.

virtual void wait\_for\_increase ()=0

Calling consumer thread must own the lock.

• virtual void increment ()=0

To be called by producer thread after producing.

• virtual void decrement ()=0

To be called by consumer thread after consuming.

virtual ~mha\_fifo\_thread\_platform\_t ()

Make destructor virtual.

mha\_fifo\_thread\_platform\_t ()

Make default constructor accessible.

# **Private Member Functions**

- mha\_fifo\_thread\_platform\_t (const mha\_fifo\_thread\_platform\_t &)
- mha\_fifo\_thread\_platform\_t & operator= (const mha\_fifo\_thread\_platform\_t &)

## 5.131.1 Detailed Description

Abstract base class for synchronizing multithreaded (producer/consumer) fifo operations.

Works only with single producer and single consumer.

#### 5.131.2 Constructor & Destructor Documentation

```
5.131.2.1 ~mha_fifo_thread_platform_t()
```

```
virtual mha_fifo_thread_platform_t::~mha_fifo_thread_platform_t ( ) [inline], [virtual]
```

Make destructor virtual.

```
5.131.2.2 mha_fifo_thread_platform_t() [1/2]
```

```
5.131.2.3 mha_fifo_thread_platform_t() [2/2]
```

```
mha_fifo_thread_platform_t::mha_fifo_thread_platform_t () [inline]
```

Make default constructor accessible.

### 5.131.3 Member Function Documentation

```
5.131.3.1 aquire_mutex()
```

```
virtual void mha_fifo_thread_platform_t::aquire_mutex ( ) [pure virtual]
```

Calling thread waits until it aquires the lock.

Must not be called when the lock is already aquired.

Implemented in **mha\_fifo\_posix\_threads\_t** (p. 529).

## 5.131.3.2 release\_mutex()

```
virtual void mha_fifo_thread_platform_t::release_mutex ( ) [pure virtual]
```

Calling thread releases the lock.

May only be called when lock is owned.

Implemented in **mha\_fifo\_posix\_threads\_t** (p. 529).

### 5.131.3.3 wait for decrease()

```
virtual void mha_fifo_thread_platform_t::wait_for_decrease ( ) [pure virtual]
```

Calling producer thread must own the lock.

Method releases lock, and waits for consumer thread to call decrease(). Then reaquires lock and returns

Implemented in **mha\_fifo\_posix\_threads\_t** (p. 529).

# 5.131.3.4 wait\_for\_increase()

```
virtual void mha_fifo_thread_platform_t::wait_for_increase ( ) [pure virtual]
```

Calling consumer thread must own the lock.

Method releases lock, and waits for producer thread to call increase(). Then reaquires lock and returns

Implemented in **mha fifo posix threads t** (p. 529).

# 5.131.3.5 increment()

```
virtual void mha_fifo_thread_platform_t::increment ( ) [pure virtual]
```

To be called by producer thread after producing.

Producer thread needs to own the lock to call this method.

Implemented in **mha fifo posix threads t** (p. 530).

```
5.131.3.6 decrement()
```

```
virtual void mha_fifo_thread_platform_t::decrement ( ) [pure virtual]
```

To be called by consumer thread after consuming.

Consumer thread needs to own the lock to call this method.

Implemented in **mha\_fifo\_posix\_threads\_t** (p. 530).

```
5.131.3.7 operator=()
```

The documentation for this class was generated from the following file:

· mha\_fifo.h

5.132 mha\_rt\_fifo\_element\_t < T > Class Template Reference

Object wrapper for **mha\_rt\_fifo\_t** (p. 543).

**Public Member Functions** 

- mha\_rt\_fifo\_element\_t (T \* data)
   Constructor.
- ~mha\_rt\_fifo\_element\_t ()

# **Public Attributes**

mha\_rt\_fifo\_element\_t< T > \* next

Pointer to next fifo element. NULL for the last (newest) fifo element.

bool abandonned

Indicates that this element will no longer be used and may be deleted.

• T \* data

Pointer to user data.

## 5.132.1 Detailed Description

```
\label{template} \begin{array}{l} \text{template}{<} \text{class T}{>} \\ \text{class mha\_rt\_fifo\_element\_t}{<} \text{ T}{>} \\ \end{array}
```

Object wrapper for mha\_rt\_fifo\_t (p. 543).

### 5.132.2 Constructor & Destructor Documentation

```
5.132.2.1 mha rt fifo element t()
```

Constructor.

This element assumes ownership of user data.

## **Parameters**

data

User data. Has to be allocated on the heap with standard operator new, because it will be deleted in this element's destructor.

```
5.132.2.2 ~mha_rt_fifo_element_t()
```

```
template<class T >
mha_rt_fifo_element_t< T >::~ mha_rt_fifo_element_t ( ) [inline]
```

# 5.132.3 Member Data Documentation

```
5.132.3.1 next
```

```
template<class T >
mha_rt_fifo_element_t<T>* mha_rt_fifo_element_t< T >::next
```

Pointer to next fifo element. NULL for the last (newest) fifo element.

### 5.132.3.2 abandonned

```
template<class T >
bool mha_rt_fifo_element_t< T >::abandonned
```

Indicates that this element will no longer be used and may be deleted.

## 5.132.3.3 data

```
template<class T >
T* mha_rt_fifo_element_t< T >::data
```

Pointer to user data.

The documentation for this class was generated from the following file:

mha\_fifo.h

# 5.133 mha\_rt\_fifo\_t < T > Class Template Reference

Template class for thread safe, half real time safe fifo without explixit locks.

### **Public Member Functions**

mha\_rt\_fifo\_t ()

Construct empty fifo.

• ~mha\_rt\_fifo\_t ()

Destructor will delete all data currently in the fifo.

• T \* poll ()

Retrieve the latest element in the Fifo.

• T \* poll\_1 ()

Retrieve the next element in the Fifo, if there is one, and mark the previous element as abandonned.

void push (T \*data)

Add element to the Fifo.

## **Private Member Functions**

void remove\_abandonned ()

Deletes abandonned elements.

• void remove all ()

Deletes all elements.

#### **Private Attributes**

mha\_rt\_fifo\_element\_t < T > \* root
 The first element in the fifo. Deleting elements starts here.

mha\_rt\_fifo\_element\_t< T > \* current

The element most recently returned by **poll** (p. 545) or **poll\_1** (p. 545).

### 5.133.1 Detailed Description

```
template < class T> class mha rt fifo t< T>
```

Template class for thread safe, half real time safe fifo without explixit locks.

Reading from this fifo is realtime safe, writing to it is not. This fifo is designed for objects that were constructed on the heap. It assumes ownership of these objects and calls delete on them when they are no longer used. Objects remain inside the Fifo while being used by the reader.

A new fifo element is inserted by using **push** (p. 545). The push operation is not real time safe, it allocates and deallocates memory. The latest element is retrieved by calling **poll** (p. 545). This operation will skip fifo elements if more than one **push** (p. 545) has been occured since the last poll. To avoid skipping, call the **poll 1** (p. 545) operation instead.

# 5.133.2 Constructor & Destructor Documentation

```
5.133.2.1 mha_rt_fifo_t()

template<class T >
mha_rt_fifo_t< T >:: mha_rt_fifo_t ( ) [inline]

Construct empty fifo.
```

```
5.133.2.2 ~mha_rt_fifo_t()

template<class T >
mha_rt_fifo_t< T >::~ mha_rt_fifo_t ( ) [inline]
```

Destructor will delete all data currently in the fifo.

### 5.133.3 Member Function Documentation

```
5.133.3.1 poll()
template<class T >
T* mha_rt_fifo_t< T >::poll ( ) [inline]
```

Retrieve the latest element in the Fifo.

Will skip fifo elements if more than one element has been added since last poll invocation. Will return the same element as on last call if no elements have been added in the mean time. Marks former elements as abandonned.

### **Returns**

The latest element in this Fifo. Returns NULL if the Fifo is empty.

```
5.133.3.2 poll_1()

template<class T >

T* mha_rt_fifo_t< T >::poll_1 ( ) [inline]
```

Retrieve the next element in the Fifo, if there is one, and mark the previous element as abandonned.

Else, if there is no newer element, returns the same element as on last **poll()** (p. 545) or **poll\_1()** (p. 545) invocation.

### Returns

The next element in this Fifo, if there is one, or the same as before. Returns NULL if the Fifo is empty.

# 5.133.3.3 push()

Add element to the Fifo.

Deletes abandonned elements in the fifo.

### **Parameters**

data

The new user data to place at the end of the fifo. After this invocation, the fifo is the owner of this object and will delete it when it is no longer used. data must have been allocated on the heap with standard operator new.

# 5.133.3.4 remove\_abandonned()

```
template<class T >
void mha_rt_fifo_t< T >::remove_abandonned ( ) [inline], [private]
```

Deletes abandonned elements.

### 5.133.3.5 remove\_all()

```
template<class T >
void mha_rt_fifo_t< T >::remove_all ( ) [inline], [private]
```

Deletes all elements.

### 5.133.4 Member Data Documentation

```
5.133.4.1 root
```

```
template<class T >
mha_rt_fifo_element_t<T>* mha_rt_fifo_t< T >::root [private]
```

The first element in the fifo. Deleting elements starts here.

#### 5.133.4.2 current

```
template<class T >
mha_rt_fifo_element_t<T>* mha_rt_fifo_t< T >::current [private]
```

The element most recently returned by **poll** (p. 545) or **poll\_1** (p. 545).

Searching for new elements starts here.

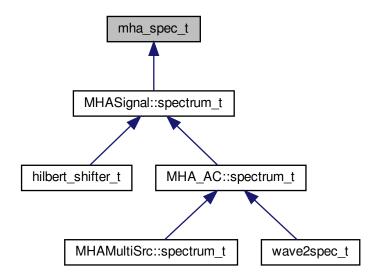
The documentation for this class was generated from the following file:

· mha\_fifo.h

# 5.134 mha\_spec\_t Struct Reference

Spectrum signal structure.

Inheritance diagram for mha\_spec\_t:



# **Public Attributes**

- mha\_complex\_t \* buf
  - signal buffer
- unsigned int num\_channels

number of channels

unsigned int num\_frames

number of frames in each channel

• mha\_channel\_info\_t \* channel\_info

detailed channel description

## 5.134.1 Detailed Description

Spectrum signal structure.

This structure contains the short time fourier transform output of the windowed input signal. The member  $num\_frames$  describes the number of frequency bins in each channel. For an even FFT length N, this is N/2 + 1. With odd FFT lengths, it is (N + 1)/2. The imaginary part

of the first bin is zero. For even FFT lengths, also the imaginary part at the Nyquist frequency is zero.

buf[k].re	Re(0)	Re(1)	Re(2)	Re(3)	Re(4)	 Re(n/2-1)	Re(n/2)
buf[k].im		Im(1)	Im(2)	Im(3)	Im(4)	 Im(n/2-1)	
k	0	1	2	3	4	n/2-1	n/2

Figure 4 Data order of FFT spectrum.

## 5.134.2 Member Data Documentation

5.134.2.1 buf

mha\_complex\_t\* mha\_spec\_t::buf

signal buffer

# 5.134.2.2 num\_channels

unsigned int mha\_spec\_t::num\_channels

number of channels

# 5.134.2.3 num\_frames

unsigned int mha\_spec\_t::num\_frames

number of frames in each channel

# 5.134.2.4 channel\_info

mha\_channel\_info\_t\* mha\_spec\_t::channel\_info

detailed channel description

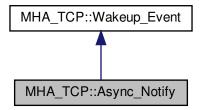
The documentation for this struct was generated from the following file:

· mha.h

# 5.135 MHA\_TCP::Async\_Notify Class Reference

Portable Multiplexable cross-thread notification.

Inheritance diagram for MHA\_TCP::Async\_Notify:



# **Public Member Functions**

- Async\_Notify ()
- virtual void reset ()
- virtual void set ()
- virtual ~Async\_Notify ()

### **Private Attributes**

• int **pipe** [2]

**Additional Inherited Members** 

5.135.1 Detailed Description

Portable Multiplexable cross-thread notification.

5.135.2 Constructor & Destructor Documentation

5.135.2.1 Async\_Notify()

Async\_Notify::Async\_Notify ( )

# 5.135.2.2 $\sim$ Async\_Notify()

```
{\tt Async\_Notify::}{\sim} {\tt Async\_Notify ( ) [virtual]}
```

## 5.135.3 Member Function Documentation

# 5.135.3.1 reset()

```
void Async_Notify::reset ( ) [virtual]
```

Reimplemented from MHA\_TCP::Wakeup\_Event (p. 581).

## 5.135.3.2 set()

```
void Async_Notify::set ( ) [virtual]
```

## 5.135.4 Member Data Documentation

# 5.135.4.1 pipe

```
int MHA_TCP::Async_Notify::pipe[2] [private]
```

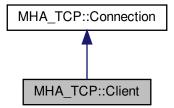
The documentation for this class was generated from the following files:

- mha\_tcp.hh
- mha\_tcp.cpp

# 5.136 MHA\_TCP::Client Class Reference

A portable class for a tcp client connections.

Inheritance diagram for MHA TCP::Client:



## **Public Member Functions**

- Client (const std::string &host, unsigned short port)

  Constructor connects to host, port via TCP.
- Client (const std::string &host, unsigned short port, Timeout\_Watcher &timeout\_← watcher)

Constructor connects to host, port via TCP, using a timeout.

## **Additional Inherited Members**

### 5.136.1 Detailed Description

A portable class for a tcp client connections.

### 5.136.2 Constructor & Destructor Documentation

Constructor connects to host, port via TCP.

#### **Parameters**

host	The hostname of the TCP <b>Server</b> (p. 565).
port	The port or the TCP <b>Server</b> (p. 565).

# **5.136.2.2 Client()** [2/2]

Constructor connects to host, port via TCP, using a timeout.

### **Parameters**

host	The hostname of the TCP <b>Server</b> (p. 565).
port	The port or the TCP <b>Server</b> (p. 565).
timeout_watcher	an Event watcher that implements a timeout.

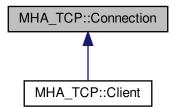
The documentation for this class was generated from the following files:

- · mha\_tcp.hh
- · mha\_tcp.cpp

# 5.137 MHA\_TCP::Connection Class Reference

Connection (p. 552) handles Communication between client and server, is used on both sides.

Inheritance diagram for MHA\_TCP::Connection:



## **Public Member Functions**

- Sockread\_Event \* get\_read\_event ()
- Sockwrite\_Event \* get\_write\_event ()
- std::string **get\_peer\_address** ()

Get peer's IP Address.

unsigned short get\_peer\_port ()

Get peer's TCP port.

• SOCKET get\_fd () const

Return the (protected) file descriptor of the connection.

virtual ~Connection ()

Destructor closes the underlying file descriptor.

• bool eof ()

Checks if the peer has closed the connection.

bool can\_read\_line (char delim='\n')

Checks if a full line of text has arrived by now.

bool can\_read\_bytes (unsigned howmany)

Checks if the specified ammount of data can be read.

std::string read\_line (char delim='\n')

Reads a single line of data from the socket.

std::string read\_bytes (unsigned howmany)

Reads the specified ammount of dat from the socket.

void try\_write (const std::string &data="")

Adds data to the internal "outgoing" buffer, and then tries to write as much data from that buffer to the socket as possible without blocking.

void write (const std::string &data="")

Adds data to the internal "outgoing" buffer, and then writes that that buffer to the socket, regardless of blocking.

• bool **needs write** ()

Checks if the internal "outgoing" buffer contains data.

unsigned buffered\_incoming\_bytes () const

Returns the number of bytes in the internal "incoming" buffer.

• unsigned buffered\_outgoing\_bytes () const

Returns the number of bytes in the internal "outgoing" buffer.

### **Protected Member Functions**

Connection (SOCKET fd)

Create a connection instance from a socket filedescriptor.

### **Protected Attributes**

· SOCKET fd

The file descriptor of the TCP Socket.

## **Private Member Functions**

void init peer data ()

determine peer address and port

bool can\_sysread ()

Determine wether at least 1 byte can be read without blocking.

bool can\_syswrite ()

Determine wether at least 1 byte can be written without blocking.

std::string sysread (unsigned bytes)

Call the system's read function and try to read bytes.

std::string syswrite (const std::string &data)

Call the system's write function and try to write all characters in the string data.

### **Private Attributes**

- std::string outbuf
- std::string inbuf
- Sockread\_Event \* read\_event
- Sockwrite\_Event \* write\_event
- bool closed
- struct sockaddr in peer addr

## 5.137.1 Detailed Description

Connection (p. 552) handles Communication between client and server, is used on both sides.

5.137.2 Constructor & Destructor Documentation

## 5.137.2.1 Connection()

```
\label{eq:MHA_TCP::Connection:Connection} \begin{tabular}{ll} MHA\_TCP::Connection: ( & SOCKET $\_fd$ ) & [protected] \end{tabular}
```

Create a connection instance from a socket filedescriptor.

### **Parameters**

```
The file descriptor of the TCP Socket. This file descriptor is closed again in the destructor.
```

# **Exceptions**

```
MHA_Error (p. 522) If the file descriptor is < 0.
```

# 5.137.2.2 ∼Connection()

```
Connection::~Connection ( ) [virtual]
```

Destructor closes the underlying file descriptor.

# 5.137.3 Member Function Documentation

## 5.137.3.1 init\_peer\_data()

```
void MHA_TCP::Connection::init_peer_data ( ) [private]
```

determine peer address and port

## 5.137.3.2 can\_sysread()

```
bool Connection::can_sysread ( ) [private]
```

Determine wether at least 1 byte can be read without blocking.

### 5.137.3.3 can\_syswrite()

```
bool Connection::can_syswrite ( ) [private]
```

Determine wether at least 1 byte can be written without blocking.

## 5.137.3.4 sysread()

```
std::string Connection::sysread (
          unsigned bytes ) [private]
```

Call the system's read function and try to read bytes.

This will block in a situation where can\_sysread returns false.

# **Parameters**

```
bytes The desired number of characters.
```

## **Returns**

The characters read from the socket. The result may have fewer characters than specified by bytes. If the result is an empty string, then the socket has been closed by the peer.

# 5.137.3.5 syswrite()

Call the system's write function and try to write all characters in the string data.

May write fewer characters, but will at least write one character.

#### **Parameters**

```
data A string of characters to write to the socket.
```

### **Returns**

The rest of the characters that have not yet been written.

```
5.137.3.6  get_read_event()

Sockread_Event * Connection::get_read_event ( )

5.137.3.7  get_write_event()

Sockwrite_Event * Connection::get_write_event ( )

5.137.3.8  get_peer_address()

std::string Connection::get_peer_address ( )

Get peer's IP Address.

5.137.3.9  get_peer_port()

unsigned short Connection::get_peer_port ( )
```

Get peer's TCP port.

```
5.137.3.10 get_fd()
```

```
SOCKET MHA_TCP::Connection::get_fd ( ) const [inline]
```

Return the (protected) file descriptor of the connection.

Will be required for SSL.

```
5.137.3.11 eof()
```

```
bool Connection::eof ( )
```

Checks if the peer has closed the connection.

As a side effect, this method fills the internal "incoming" buffer if it was empty and the socket is readable and not eof.

## 5.137.3.12 can\_read\_line()

Checks if a full line of text has arrived by now.

This method reads data from the socket into the internal "incoming" buffer if it can be done without blocking.

# **Parameters**

```
| delim | The line delimiter.
```

### Returns

true if at least one full line of text is present in the internal buffer after this method call, false otherwise.

### 5.137.3.13 can\_read\_bytes()

```
bool Connection::can_read_bytes (
          unsigned howmany )
```

Checks if the specified ammount of data can be read.

This method reads data from the socket into an internal "incoming" buffer if it can be done without blocking.

# **Parameters**

howmany	The number of bytes that the caller wants to have checked.
Hommany	The name of bytes that the same wants to have shocked.

### **Returns**

true if at least the specified ammount of data is present in the internal buffer after this method call, false otherwise

## 5.137.3.14 read\_line()

Reads a single line of data from the socket.

Blocks if necessary.

## **Parameters**

```
delim The line delimiter.
```

## **Returns**

The string of characters in this line, including the trailing delimiter. The delimiter may be missing if the last line before EOF does not have a delimiter.

# 5.137.3.15 read\_bytes()

```
std::string Connection::read_bytes (
          unsigned howmany )
```

Reads the specified ammount of dat from the socket.

Blocks if necessary.

# **Parameters**

howmany The number of bytes to rea
------------------------------------

### **Returns**

The string of characters read. The string may be shorter if EOF is encountered.

# 5.137.3.16 try\_write()

Adds data to the internal "outgoing" buffer, and then tries to write as much data from that buffer to the socket as possible without blocking.

#### **Parameters**

data data to send over the socket.

## 5.137.3.17 write()

Adds data to the internal "outgoing" buffer, and then writes that that buffer to the socket, regardless of blocking.

## **Parameters**

data data to send over the socket.

## 5.137.3.18 needs\_write()

```
bool Connection::needs_write ( )
```

Checks if the internal "outgoing" buffer contains data.

# 5.137.3.19 buffered\_incoming\_bytes()

```
unsigned Connection::buffered_incoming_bytes ( ) const
```

Returns the number of bytes in the internal "incoming" buffer.

```
5.137.3.20 buffered_outgoing_bytes()
unsigned Connection::buffered_outgoing_bytes ( ) const
Returns the number of bytes in the internal "outgoing" buffer.
5.137.4 Member Data Documentation
5.137.4.1 outbuf
std::string MHA_TCP::Connection::outbuf [private]
5.137.4.2 inbuf
std::string MHA_TCP::Connection::inbuf [private]
5.137.4.3 read_event
 Sockread_Event* MHA_TCP::Connection::read_event [private]
5.137.4.4 write_event
 Sockwrite_Event* MHA_TCP::Connection::write_event [private]
5.137.4.5 closed
bool MHA_TCP::Connection::closed [private]
5.137.4.6 peer_addr
struct sockaddr_in MHA_TCP::Connection::peer_addr [private]
```

### 5.137.4.7 fd

```
SOCKET MHA_TCP::Connection::fd [protected]
```

The file descriptor of the TCP Socket.

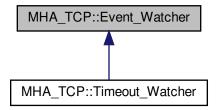
The documentation for this class was generated from the following files:

- mha\_tcp.hh
- · mha\_tcp.cpp

# 5.138 MHA\_TCP::Event\_Watcher Class Reference

OS-independent event watcher, uses select on Unix and WaitForMultipleObjects on Windows.

Inheritance diagram for MHA\_TCP::Event\_Watcher:



# **Public Types**

- typedef std::set< Wakeup\_Event \*> Events
- typedef std::set< Wakeup\_Event \* >:: iterator iterator

### **Public Member Functions**

void observe (Wakeup\_Event \*event)

Add an event to this observer.

void ignore (Wakeup\_Event \*event)

Remove an event from this observer.

std::set< Wakeup\_Event \*> wait ()

\ Wait for some event to occur.

virtual ~Event\_Watcher ()

## **Private Attributes**

std::set< Wakeup\_Event \*> events

The list of events to watch.

```
5.138.1 Detailed Description
```

OS-independent event watcher, uses select on Unix and WaitForMultipleObjects on Windows.

5.138.2 Member Typedef Documentation

```
5.138.2.1 Events
```

```
typedef std::set< Wakeup_Event*> MHA_TCP::Event_Watcher::Events
```

5.138.2.2 iterator

```
typedef std::set< Wakeup_Event*>:: iterator MHA_TCP::Event_Watcher::iterator
```

5.138.3 Constructor & Destructor Documentation

```
5.138.3.1 ~Event_Watcher()
```

```
{\tt Event\_Watcher::} {\sim} {\tt Event\_Watcher ( ) [virtual]}
```

5.138.4 Member Function Documentation

# 5.138.4.1 observe()

Add an event to this observer.

```
5.138.4.2 ignore()
void Event_Watcher::ignore (
             Wakeup_Event * event )
Remove an event from this observer.
5.138.4.3 wait()
 std::set< Wakeup_Event * > Event_Watcher::wait ( )
\ Wait for some event to occur.
Return all events that are ready
5.138.5 Member Data Documentation
5.138.5.1 events
 std::set< Wakeup_Event*> MHA_TCP::Event_Watcher::events [private]
The list of events to watch.
The documentation for this class was generated from the following files:
   mha_tcp.hh

    mha_tcp.cpp

5.139 MHA_TCP::OS_EVENT_TYPE Struct Reference
Public Types
   • enum { R =0, W =1, X =2, T}
Public Attributes
   enum MHA_TCP::OS_EVENT_TYPE:: { ... } mode
   union {
       int fd
       double timeout
     };
5.139.1 Member Enumeration Documentation
5.139.1.1 anonymous enum
anonymous enum
```

## Enumerator

R	
W	
Χ	
Т	

## 5.139.2 Member Data Documentation

## 5.139.2.1 mode

```
enum { ... } MHA_TCP::OS_EVENT_TYPE::mode
```

### 5.139.2.2 fd

```
int MHA_TCP::OS_EVENT_TYPE::fd
```

# 5.139.2.3 timeout

```
double MHA_TCP::OS_EVENT_TYPE::timeout
```

## 5.139.2.4 "@4

```
union { ... }
```

The documentation for this struct was generated from the following file:

# mha\_tcp.hh

## 5.140 MHA\_TCP::Server Class Reference

#### **Public Member Functions**

- Server (unsigned short port=0, const std::string & iface="0.0.0.0")
   Create a TCP server socket.
- Server (const std::string & iface, unsigned short port=0)

Create a TCP server socket.

• ∼Server ()

Close the TCP server socket.

std::string get\_interface () const

Get the name given in the constructor for the network interface.

unsigned short get\_port () const

Get the port that the TCP server socket currently listens to.

Sockaccept\_Event \* get\_accept\_event ()

Produces an event that can be observed by an **Event\_Watcher** (p. 561).

Connection \* accept ()

Accept an incoming connection.

Connection \* try\_accept ()

Accept an incoming connection if it can be done without blocking.

#### **Private Member Functions**

void initialize (const std::string & iface, unsigned short port)

#### **Private Attributes**

- sockaddr in sock addr
- SOCKET serversocket
- std::string iface
- unsigned short port
- Sockaccept Event \* accept event

#### 5.140.1 Constructor & Destructor Documentation

## Create a TCP server socket.

## **Parameters**

port	The TCP port to listen to.
iface	The network interface to bind to.

Create a TCP server socket.

### **Parameters**

port	The TCP port to listen to.
iface	The network interface to bind to.

```
5.140.1.3 \simServer()
```

```
Server::∼Server ( )
```

Close the TCP server socket.

#### 5.140.2 Member Function Documentation

# 5.140.2.1 initialize()

## 5.140.2.2 get\_interface()

```
std::string Server::get_interface ( ) const
```

Get the name given in the constructor for the network interface.

```
5.140.2.3 get_port()
```

```
unsigned short Server::get_port ( ) const
```

Get the port that the TCP server socket currently listens to.

## 5.140.2.4 get\_accept\_event()

```
Sockaccept_Event * Server::get_accept_event ( )
```

Produces an event that can be observed by an **Event\_Watcher** (p. 561).

This event signals incoming connections that can be accepted.

## 5.140.2.5 accept()

```
Connection * Server::accept ( )
```

Accept an incoming connection.

blocks if necessary.

#### **Returns**

The new TCP connection. The connection has to be deleted by the caller.

### 5.140.2.6 try\_accept()

```
Connection * Server::try_accept ( )
```

Accept an incoming connection if it can be done without blocking.

#### **Returns**

The new TCP connection or 0 if there is no immediate connection. The connection has to be deleted by the caller.

# 5.140.3 Member Data Documentation

### 5.140.3.1 sock\_addr

```
sockaddr_in MHA_TCP::Server::sock_addr [private]
```

#### 5.140.3.2 serversocket

```
SOCKET MHA_TCP::Server::serversocket [private]
```

#### 5.140.3.3 iface

```
std::string MHA_TCP::Server::iface [private]
```

## 5.140.3.4 port

```
unsigned short MHA_TCP::Server::port [private]
```

### 5.140.3.5 accept\_event

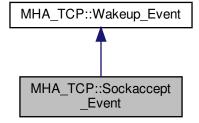
```
Sockaccept_Event* MHA_TCP::Server::accept_event [private]
```

The documentation for this class was generated from the following files:

- · mha\_tcp.hh
- mha\_tcp.cpp

# 5.141 MHA\_TCP::Sockaccept\_Event Class Reference

Inheritance diagram for MHA\_TCP::Sockaccept\_Event:



**Public Member Functions** 

Sockaccept\_Event ( SOCKET)

**Additional Inherited Members** 

5.141.1 Constructor & Destructor Documentation

```
5.141.1.1 Sockaccept_Event()
```

```
\label{eq:mha_TCP::Sockaccept_Event::Sockaccept_Event} \begin{tabular}{ll} $\mathsf{MHA\_TCP}::Sockaccept\_Event} & ( & & & & & & \\ & & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & \\ & & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & \\ & & \\ & & \\ & \\ & & \\ & & \\ & \\ & & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\ & \\
```

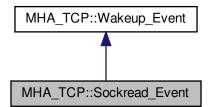
The documentation for this class was generated from the following files:

- · mha\_tcp.hh
- · mha\_tcp.cpp

# 5.142 MHA\_TCP::Sockread\_Event Class Reference

Watch socket for incoming data.

Inheritance diagram for MHA\_TCP::Sockread\_Event:



**Public Member Functions** 

Sockread Event (SOCKETs)

Set socket to watch for.

**Additional Inherited Members** 

# 5.142.1 Detailed Description

Watch socket for incoming data.

#### 5.142.2 Constructor & Destructor Documentation

## 5.142.2.1 Sockread\_Event()

```
\label{eq:mha_TCP::Sockread_Event::Sockread_Event} \begin{tabular}{ll} $\mathsf{MHA\_TCP}::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread\_Event::Sockread
```

Set socket to watch for.

### **Parameters**

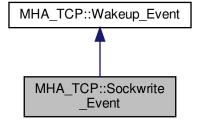
 $s \mid$  The socket to observe incoming data on.

The documentation for this class was generated from the following files:

- mha\_tcp.hh
- · mha\_tcp.cpp

# 5.143 MHA\_TCP::Sockwrite\_Event Class Reference

Inheritance diagram for MHA\_TCP::Sockwrite\_Event:



**Public Member Functions** 

Sockwrite\_Event ( SOCKET s)

**Additional Inherited Members** 

5.143.1 Constructor & Destructor Documentation

```
5.143.1.1 Sockwrite_Event()
```

The documentation for this class was generated from the following files:

- · mha\_tcp.hh
- · mha\_tcp.cpp

## 5.144 MHA TCP::Thread Class Reference

A very simple class for portable threads.

**Public Types** 

enum { PREPARED, RUNNING, FINISHED }

The current state of the thread.

typedef void \*(\* thr\_f) (void \*)

The thread function signature to use with this class.

**Public Member Functions** 

Thread (thr\_f func, void \* arg=0)

Constructor starts a new thread.

• virtual ∼Thread ()

The destructor should only be called when the **Thread** (p. 571) is finished.

• virtual void run ()

The internal method that delegated the new thread to the registered **Thread** (p. 571) function.

#### **Public Attributes**

## Async\_Notify thread\_finish\_event

Event will be triggered when the thread exits.

enum MHA\_TCP::Thread:: { ... } state

The current state of the thread.

· thr\_f thread\_func

The thread function that the client has registered.

void \* thread\_arg

The argument that the client wants to be handed through to the thread function.

• MHA\_Error \* error

The MHA\_Error (p. 522) that caused the thread to abort, if any.

### **Protected Member Functions**

• Thread ()

Default constructor may only be used by derived classes that want to start the thread themselves.

### **Protected Attributes**

void \* arg

The argument for the client's thread function.

void \* return value

The return value from the client's thread function is stored here When that function returns.

## **Private Attributes**

• pthread\_t thread\_handle

The posix thread handle.

pthread\_attr\_t thread\_attr

The posix thread attribute structure.

## 5.144.1 Detailed Description

A very simple class for portable threads.

## 5.144.2 Member Typedef Documentation

## 5.144.2.1 thr\_f

```
typedef void*(* MHA_TCP::Thread::thr_f) (void *)
```

The thread function signature to use with this class.

Derive from this class and call protected standard constructor to start threads differently.

### 5.144.3 Member Enumeration Documentation

### 5.144.3.1 anonymous enum

```
anonymous enum
```

The current state of the thread.

### **Enumerator**

PREPARED	
RUNNING	
FINISHED	

## 5.144.4 Constructor & Destructor Documentation

```
5.144.4.1 Thread() [1/2]

MHA_TCP::Thread::Thread ( ) [protected]
```

Default constructor may only be used by derived classes that want to start the thread themselves.

```
5.144.4.2 Thread() [2/2]
```

```
Thread::Thread (
          Thread::thr_f func,
           void * arg = 0 )
```

Constructor starts a new thread.

#### **Parameters**

func	The function to be executed by the thread.
arg	The argument given to pass to the thread function.

## 5.144.4.3 $\sim$ Thread()

```
Thread::~Thread ( ) [virtual]
```

The destructor should only be called when the **Thread** (p. 571) is finished.

There is preliminary support for forceful thread cancellation in the destructor, but probably not very robust or portable..

#### 5.144.5 Member Function Documentation

## 5.144.5.1 run()

```
void Thread::run ( ) [virtual]
```

The internal method that delegated the new thread to the registered **Thread** (p. 571) function.

## 5.144.6 Member Data Documentation

## 5.144.6.1 thread\_handle

```
pthread_t MHA_TCP::Thread::thread_handle [private]
```

The posix thread handle.

# 5.144.6.2 thread\_attr

```
pthread_attr_t MHA_TCP::Thread::thread_attr [private]
```

The posix thread attribute structure.

Required for starting a thread in detached state. Detachment is required to eliminate the need for joining this thread.

# 5.144.6.3 arg

```
void* MHA_TCP::Thread::arg [protected]
```

The argument for the client's thread function.

### 5.144.6.4 return\_value

```
void* MHA_TCP::Thread::return_value [protected]
```

The return value from the client's thread function is stored here When that function returns.

## 5.144.6.5 thread\_finish\_event

```
Async_Notify MHA_TCP::Thread::thread_finish_event
```

Event will be triggered when the thread exits.

## 5.144.6.6 state

```
enum { ... } MHA_TCP::Thread::state
```

The current state of the thread.

### 5.144.6.7 thread\_func

```
thr_f MHA_TCP::Thread::thread_func
```

The thread function that the client has registered.

### 5.144.6.8 thread\_arg

```
void* MHA_TCP::Thread::thread_arg
```

The argument that the client wants to be handed through to the thread function.

### 5.144.6.9 error

MHA\_Error\* MHA\_TCP::Thread::error

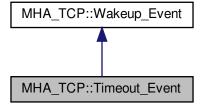
The MHA\_Error (p. 522) that caused the thread to abort, if any.

The documentation for this class was generated from the following files:

- mha\_tcp.hh
- mha\_tcp.cpp

# 5.145 MHA\_TCP::Timeout\_Event Class Reference

Inheritance diagram for MHA\_TCP::Timeout\_Event:



### **Public Member Functions**

- **Timeout\_Event** (double interval)
- virtual OS\_EVENT\_TYPE get\_os\_event ()

#### **Private Attributes**

double end\_time

**Additional Inherited Members** 

## 5.145.1 Constructor & Destructor Documentation

### 5.145.1.1 Timeout\_Event()

## 5.145.2 Member Function Documentation

```
5.145.2.1 get_os_event()
```

```
OS_EVENT_TYPE Timeout_Event::get_os_event ( ) [virtual]
```

Reimplemented from MHA\_TCP::Wakeup\_Event (p. 581).

#### 5.145.3 Member Data Documentation

### 5.145.3.1 end\_time

```
double MHA_TCP::Timeout_Event::end_time [private]
```

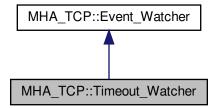
The documentation for this class was generated from the following files:

- mha\_tcp.hh
- mha\_tcp.cpp

## 5.146 MHA\_TCP::Timeout\_Watcher Class Reference

OS-independent event watcher with internal fixed-end-time timeout.

Inheritance diagram for MHA TCP::Timeout Watcher:



### **Public Member Functions**

- Timeout\_Watcher (double interval)
- virtual ∼Timeout\_Watcher ()

#### **Private Attributes**

Timeout\_Event timeout

**Additional Inherited Members** 

5.146.1 Detailed Description

OS-independent event watcher with internal fixed-end-time timeout.

5.146.2 Constructor & Destructor Documentation

```
5.146.2.1 Timeout_Watcher()
```

## 5.146.2.2 ~Timeout\_Watcher()

```
\label{total_watcher} \mbox{Timeout\_Watcher ( ) [virtual]}
```

5.146.3 Member Data Documentation

## 5.146.3.1 timeout

```
Timeout_Event MHA_TCP::Timeout_Watcher::timeout [private]
```

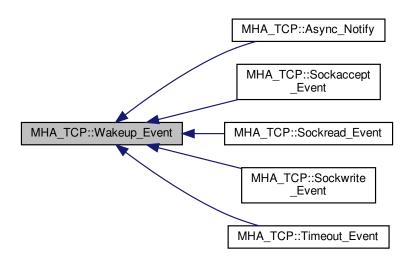
The documentation for this class was generated from the following files:

- mha\_tcp.hh
- mha\_tcp.cpp

# 5.147 MHA\_TCP::Wakeup\_Event Class Reference

A base class for asynchronous wakeup events.

Inheritance diagram for MHA\_TCP::Wakeup\_Event:



#### **Public Member Functions**

Wakeup\_Event ()

Event Constructor.

virtual void observed\_by ( Event\_Watcher \*observer)

Called by the **Event\_Watcher** (p. 561) when this event is added to its list of observed events.

virtual void ignored\_by ( Event\_Watcher \*observer)

Called by the **Event\_Watcher** (p. 561) when this event is removed from its list of observed events.

virtual ∼Wakeup\_Event ()

Destructor deregisters from observers.

virtual OS\_EVENT\_TYPE get\_os\_event ()

Get necessary information for the Event Watcher.

• virtual void reset ()

For pure notification events, reset the "signalled" status.

virtual bool status ()

Query wether the event is in signalled state now.

### **Protected Attributes**

- OS\_EVENT\_TYPE os\_event
- bool os\_event\_valid

### **Private Attributes**

std::set< class Event\_Watcher \* > observers

A list of all **Event\_Watcher** (p. 561) instances that this **Wakeup\_Event** (p. 579) is observed by (stored here for proper deregistering).

### 5.147.1 Detailed Description

A base class for asynchronous wakeup events.

#### 5.147.2 Constructor & Destructor Documentation

## 5.147.2.1 Wakeup\_Event()

```
Wakeup_Event::Wakeup_Event ( )
```

Event Constructor.

The new event has invalid state.

```
5.147.2.2 \sim Wakeup_Event()
```

```
Wakeup_Event::~Wakeup_Event ( ) [virtual]
```

Destructor deregisters from observers.

#### 5.147.3 Member Function Documentation

### 5.147.3.1 observed\_by()

Called by the **Event\_Watcher** (p. 561) when this event is added to its list of observed events.

```
5.147.3.2 ignored_by()
```

Called by the **Event\_Watcher** (p. 561) when this event is removed from its list of observed events.

```
5.147.3.3 get_os_event()
```

Get necessary information for the Event Watcher.

Reimplemented in MHA\_TCP::Timeout\_Event (p. 577).

OS\_EVENT\_TYPE Wakeup\_Event::get\_os\_event ( ) [virtual]

```
5.147.3.4 reset()
```

```
void Wakeup_Event::reset ( ) [virtual]
```

For pure notification events, reset the "signalled" status.

Reimplemented in MHA TCP::Async Notify (p. 550).

```
5.147.3.5 status()
```

```
bool Wakeup_Event::status ( ) [virtual]
```

Query wether the event is in signalled state now.

## 5.147.4 Member Data Documentation

# 5.147.4.1 observers

```
std::set<class Event_Watcher *> MHA_TCP::Wakeup_Event::observers [private]
```

A list of all **Event\_Watcher** (p. 561) instances that this **Wakeup\_Event** (p. 579) is observed by (stored here for proper deregistering).

## 5.147.4.2 os\_event

```
OS_EVENT_TYPE MHA_TCP::Wakeup_Event::os_event [protected]
```

## 5.147.4.3 os\_event\_valid

```
bool MHA_TCP::Wakeup_Event::os_event_valid [protected]
```

The documentation for this class was generated from the following files:

- · mha\_tcp.hh
- · mha\_tcp.cpp

# 5.148 mha\_tictoc\_t Struct Reference

### **Public Attributes**

- struct timeval tv1
- struct timeval tv2
- struct timezone tz
- float t

## 5.148.1 Member Data Documentation

# 5.148.1.1 tv1

struct timeval mha\_tictoc\_t::tv1

## 5.148.1.2 tv2

struct timeval mha\_tictoc\_t::tv2

## 5.148.1.3 tz

struct timezone mha\_tictoc\_t::tz

#### 5.148.1.4 t

float mha\_tictoc\_t::t

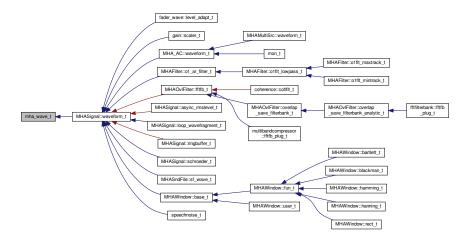
The documentation for this struct was generated from the following file:

· mha\_profiling.h

## 5.149 mha\_wave\_t Struct Reference

Waveform signal structure.

Inheritance diagram for mha\_wave\_t:



## **Public Attributes**

mha\_real\_t \* buf

signal buffer

unsigned int num\_channels

number of channels

unsigned int num\_frames

number of frames in each channel

mha channel info t \* channel info

detailed channel description

## 5.149.1 Detailed Description

Waveform signal structure.

This structure contains one fragment of a waveform signal. The member num\_frames describes the number of audio samples in each audio channel.

The field channel\_info must be an array of num\_channels entries or NULL.

## 5.149.2 Member Data Documentation

5.149.2.1 buf

mha\_real\_t\* mha\_wave\_t::buf

signal buffer

5.149.2.2 num\_channels

unsigned int mha\_wave\_t::num\_channels

number of channels

5.149.2.3 num\_frames

unsigned int mha\_wave\_t::num\_frames

number of frames in each channel

5.149.2.4 channel\_info

mha\_channel\_info\_t\* mha\_wave\_t::channel\_info

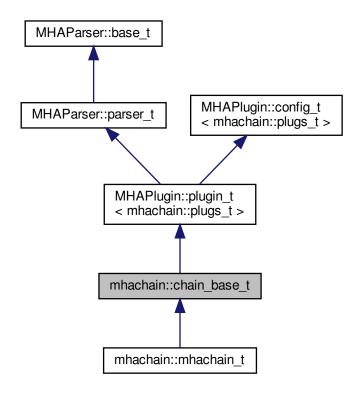
detailed channel description

The documentation for this struct was generated from the following file:

· mha.h

# 5.150 mhachain::chain\_base\_t Class Reference

Inheritance diagram for mhachain::chain\_base\_t:



# **Public Member Functions**

- chain base t (algo comm t, const std::string &, const std::string &)
- void process ( mha\_wave\_t \*, mha\_wave\_t \*\*)
- void process ( mha\_spec\_t \*, mha\_wave\_t \*\*)
- void process ( mha\_wave\_t \*, mha\_spec\_t \*\*)
- void process ( mha\_spec\_t \*\*, mha\_spec\_t \*\*)
- void prepare ( mhaconfig\_t &)
- void release ()

### **Protected Attributes**

- MHAParser::bool\_t bprofiling
- MHAParser::vstring\_t algos

### **Private Member Functions**

• void update ()

#### **Private Attributes**

- std::vector< std::string > old\_algos
- MHAEvents::patchbay\_t< mhachain::chain\_base\_t > patchbay
- mhaconfig\_t cfin
- · mhaconfig\_t cfout
- bool b\_prepared
- std::string chain

### **Additional Inherited Members**

## 5.150.1 Constructor & Destructor Documentation

```
5.150.1.1 chain base t()
```

### 5.150.2 Member Function Documentation

```
5.150.2.1 process() [1/4]
```

# **5.150.2.2** process() [2/4]

```
5.150.2.3 process() [3/4]
void mhachain::chain_base_t::process (
            mha_wave_t * sin,
             mha_spec_t ** sout )
5.150.2.4 process() [4/4]
void mhachain::chain_base_t::process (
             mha_spec_t * sin,
             mha_spec_t ** sout )
5.150.2.5 prepare()
void mhachain::chain_base_t::prepare (
             mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t< mhachain::plugs_t > (p. 884).
5.150.2.6 release()
void mhachain::chain_base_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < mhachain::plugs_t > (p. 885).
5.150.2.7 update()
void mhachain::chain_base_t::update ( ) [private]
5.150.3 Member Data Documentation
5.150.3.1 bprofiling
 MHAParser::bool_t mhachain::chain_base_t::bprofiling [protected]
```

```
5.150.3.2 algos
 MHAParser::vstring_t mhachain::chain_base_t::algos [protected]
5.150.3.3 old_algos
std::vector<std::string> mhachain::chain_base_t::old_algos [private]
5.150.3.4 patchbay
MHAEvents::patchbay_t< mhachain::chain_base_t > mhachain::chain_base_t::patchbay
[private]
5.150.3.5 cfin
 mhaconfig_t mhachain::chain_base_t::cfin [private]
5.150.3.6 cfout
 mhaconfig_t mhachain::chain_base_t::cfout [private]
5.150.3.7 b_prepared
bool mhachain::chain_base_t::b_prepared [private]
5.150.3.8 chain
```

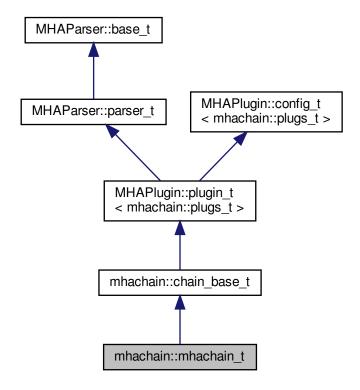
The documentation for this class was generated from the following files:

std::string mhachain::chain\_base\_t::chain [private]

- mha\_generic\_chain.h
- mha\_generic\_chain.cpp

# 5.151 mhachain::mhachain\_t Class Reference

Inheritance diagram for mhachain::mhachain\_t:



## **Public Member Functions**

mhachain\_t ( algo\_comm\_t iac, const std::string &ichain, const std::string &ialgo)

**Additional Inherited Members** 

## 5.151.1 Constructor & Destructor Documentation

## 5.151.1.1 mhachain\_t()

The documentation for this class was generated from the following file:

· mhachain.cpp

## 5.152 mhachain::plugs\_t Class Reference

#### **Public Member Functions**

- plugs\_t (std::vector< std::string > algos, mhaconfig\_t cfin, mhaconfig\_t cfout, bool do\_prepare, MHAParser::parser\_t &p, algo\_comm\_t iac, std::string ichain, bool use
  \_profiling)
- ~plugs\_t ()
- void prepare ( mhaconfig\_t &)
- void release ()
- void process ( mha\_wave\_t \*, mha\_spec\_t \*, mha\_wave\_t \*\*, mha\_spec\_t \*\*)
- bool prepared () const

#### **Private Member Functions**

- void alloc\_plugs (std::vector< std::string > algos)
- void cleanup\_plugs ()
- void update\_proc\_load ()

#### **Private Attributes**

- bool b\_prepared
- std::vector< PluginLoader::mhapluginloader\_t \*> algos
- MHAParser::parser\_t & parser
- · algo\_comm\_t ac
- std::string chain
- MHAParser::parser\_t profiling
- MHAParser::vstring\_mon\_t prof\_algos
- MHAParser::vfloat\_mon\_t prof\_init
- MHAParser::vfloat\_mon\_t prof\_prepare
- MHAParser::vfloat\_mon\_t prof\_release
- MHAParser::vfloat\_mon\_t prof\_process
- MHAParser::float\_mon\_t prof\_process\_tt
- MHAParser::vfloat mon t prof process load
- unsigned int proc cnt
- mhaconfig\_t prof\_cfg
- MHAEvents::connector t< mhachain::plugs t > prof load con
- MHAEvents::connector\_t< mhachain::plugs\_t > prof\_tt\_con
- bool b\_use\_profiling
- mha\_platform\_tictoc\_t tictoc

#### 5.152.1 Constructor & Destructor Documentation

```
5.152.1.1 plugs_t()
mhachain::plugs_t::plugs_t (
            std::vector< std::string > algos,
             mhaconfig_t cfin,
             mhaconfig_t cfout,
            bool do_prepare,
             MHAParser::parser_t & p,
             algo_comm_t iac,
            std::string ichain,
            bool use_profiling )
5.152.1.2 ~plugs_t()
mhachain::plugs_t::~plugs_t ( )
5.152.2 Member Function Documentation
5.152.2.1 prepare()
void mhachain::plugs_t::prepare (
             {\tt mhaconfig\_t} \ \& \ tf \ )
5.152.2.2 release()
void mhachain::plugs_t::release (
           void )
5.152.2.3 process()
void mhachain::plugs_t::process (
            mha_wave_t * win,
             mha_spec_t * sin,
             mha_wave_t ** wout,
             mha_spec_t ** sout )
```

```
5.152.2.4 prepared()
bool mhachain::plugs_t::prepared ( ) const [inline]
5.152.2.5 alloc_plugs()
void mhachain::plugs_t::alloc_plugs (
           std::vector< std::string > algos ) [private]
5.152.2.6 cleanup_plugs()
void mhachain::plugs_t::cleanup_plugs ( ) [private]
5.152.2.7 update_proc_load()
void mhachain::plugs_t::update_proc_load ( ) [private]
5.152.3 Member Data Documentation
5.152.3.1 b_prepared
bool mhachain::plugs_t::b_prepared [private]
5.152.3.2 algos
std::vector< PluginLoader::mhapluginloader_t* > mhachain::plugs_t::algos [private]
5.152.3.3 parser
MHAParser::parser_t& mhachain::plugs_t::parser [private]
```

```
5.152.3.4 ac
 algo_comm_t mhachain::plugs_t::ac [private]
5.152.3.5 chain
std::string mhachain::plugs_t::chain [private]
5.152.3.6 profiling
 MHAParser::parser_t mhachain::plugs_t::profiling [private]
5.152.3.7 prof_algos
 MHAParser::vstring_mon_t mhachain::plugs_t::prof_algos [private]
5.152.3.8 prof_init
 MHAParser::vfloat_mon_t mhachain::plugs_t::prof_init [private]
5.152.3.9 prof_prepare
MHAParser::vfloat_mon_t mhachain::plugs_t::prof_prepare [private]
5.152.3.10 prof_release
 MHAParser::vfloat_mon_t mhachain::plugs_t::prof_release [private]
5.152.3.11 prof_process
 MHAParser::vfloat_mon_t mhachain::plugs_t::prof_process [private]
```

```
5.152.3.12 prof_process_tt
MHAParser::float_mon_t mhachain::plugs_t::prof_process_tt [private]
5.152.3.13 prof_process_load
 MHAParser::vfloat_mon_t mhachain::plugs_t::prof_process_load [private]
5.152.3.14 proc_cnt
unsigned int mhachain::plugs_t::proc_cnt [private]
5.152.3.15 prof_cfg
 mhaconfig_t mhachain::plugs_t::prof_cfg [private]
5.152.3.16 prof_load_con
 MHAEvents::connector_t< mhachain::plugs_t> mhachain::plugs_t::prof_load_con [private]
5.152.3.17 prof_tt_con
 MHAEvents::connector_t< mhachain::plugs_t> mhachain::plugs_t::prof_tt_con [private]
5.152.3.18 b_use_profiling
bool mhachain::plugs_t::b_use_profiling [private]
```

5.152.3.19 tictoc

```
mha_platform_tictoc_t mhachain::plugs_t::tictoc [private]
```

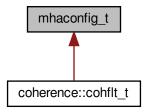
The documentation for this class was generated from the following files:

- mha\_generic\_chain.h
- mha\_generic\_chain.cpp

# 5.153 mhaconfig\_t Struct Reference

MHA prepare configuration structure.

Inheritance diagram for mhaconfig\_t:



#### **Public Attributes**

· unsigned int channels

Number of audio channels.

• unsigned int domain

Signal domain (MHA\_WAVEFORM or MHA\_SPECTRUM)

• unsigned int fragsize

Fragment size of waveform data.

• unsigned int wndlen

Window length of spectral data.

· unsigned int fftlen

FFT length of spectral data.

· mha\_real\_t srate

Sampling rate in Hz.

### 5.153.1 Detailed Description

MHA prepare configuration structure.

This structure contains information about channel number and domain for input and output signals of a openMHA Plugin. Each plugin can change any of these parameters, e.g. by resampling of the signal. The only limitation is that the callback frequency is fixed (except for the plugins db and dbasync).

**Todo** Add information on number of bands and on center frequencies, or replace by **mha**\_← **audio\_descriptor\_t** (p. 498).

5.153.2 Member Data Documentation

#### 5.153.2.1 channels

unsigned int mhaconfig\_t::channels

Number of audio channels.

### 5.153.2.2 domain

unsigned int mhaconfig\_t::domain

Signal domain (MHA\_WAVEFORM or MHA\_SPECTRUM)

#### 5.153.2.3 fragsize

unsigned int mhaconfig\_t::fragsize

Fragment size of waveform data.

#### 5.153.2.4 wndlen

unsigned int mhaconfig\_t::wndlen

Window length of spectral data.

#### 5.153.2.5 fftlen

unsigned int mhaconfig\_t::fftlen

FFT length of spectral data.

5.153.2.6 srate

mha\_real\_t mhaconfig\_t::srate

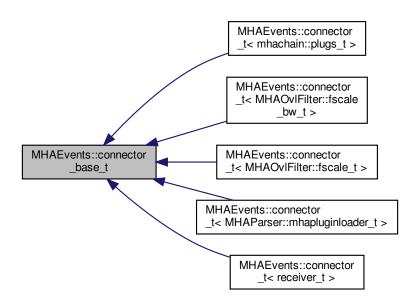
Sampling rate in Hz.

The documentation for this struct was generated from the following file:

### · mha.h

# 5.154 MHAEvents::connector\_base\_t Class Reference

Inheritance diagram for MHAEvents::connector\_base\_t:



#### **Public Member Functions**

- connector base t ()
- virtual ~connector\_base\_t ()
- virtual void emit event ()
- virtual void emit\_event (const std::string &)
- virtual void emit\_event (const std::string &, unsigned int, unsigned int)
- void emitter die ()

#### **Protected Attributes**

· bool emitter is alive

#### 5.154.1 Constructor & Destructor Documentation

```
5.154.1.1 connector_base_t()
```

```
MHAEvents::connector_base_t::connector_base_t ( )
```

```
5.154.1.2 \simconnector_base_t()
```

```
\label{lem:mhaevents::connector_base_t::} $$ \text{MHAEvents::} $$ connector\_base\_t () $$ [virtual] $$
```

### 5.154.2 Member Function Documentation

```
5.154.2.1 emit_event() [1/3]
```

```
void MHAEvents::connector_base_t::emit_event ( ) [virtual]
```

Reimplemented in MHAEvents::connector\_t< receiver\_t > (p. 601), MHAEvents $\leftarrow$ ::connector\_t< MHAOvIFilter::fscale\_bw\_t > (p. 601), MHAEvents::connector\_t< MH $\leftarrow$  AParser::mhapluginloader\_t > (p. 601), MHAEvents::connector\_t< mhachain::plugs\_t > (p. 601), and MHAEvents::connector\_t< MHAOvIFilter::fscale\_t > (p. 601).

const std::string & ) [virtual]

```
5.154.2.2 emit_event() [2/3]
```

void MHAEvents::connector\_base\_t::emit\_event (

Reimplemented in MHAEvents::connector\_t< receiver\_t > (p. 601), MHAEvents $\hookleftarrow$ ::connector\_t< MHAOvIFilter::fscale\_bw\_t > (p. 601), MHAEvents::connector\_t< MH $\hookleftarrow$ AParser::mhapluginloader\_t > (p. 601), MHAEvents::connector\_t< mhachain::plugs\_t > (p. 601), and MHAEvents::connector\_t< MHAOvIFilter::fscale\_t > (p. 601).

```
5.154.2.3 emit_event() [3/3]
```

Reimplemented in MHAEvents::connector\_t< receiver\_t > (p. 602), MHAEvents $\leftrightarrow$ ::connector\_t< MHAOvIFilter::fscale\_bw\_t > (p. 602), MHAEvents::connector\_t< MH $\leftrightarrow$ AParser::mhapluginloader\_t > (p. 602), MHAEvents::connector\_t< mhachain::plugs\_t > (p. 602), and MHAEvents::connector\_t< MHAOvIFilter::fscale\_t > (p. 602).

# 5.154.2.4 emitter\_die()

```
void MHAEvents::connector_base_t::emitter_die ( )
```

# 5.154.3 Member Data Documentation

#### 5.154.3.1 emitter\_is\_alive

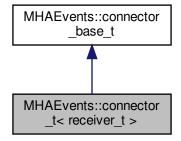
```
bool MHAEvents::connector_base_t::emitter_is_alive [protected]
```

The documentation for this class was generated from the following files:

- · mha event emitter.h
- mha\_events.cpp

# 5.155 MHAEvents::connector\_t< receiver\_t > Class Template Reference

Inheritance diagram for MHAEvents::connector\_t< receiver\_t >:



#### **Public Member Functions**

- connector\_t ( emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)())
- connector\_t (emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)(const std::string &))
- connector\_t ( emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)(const std::string &, unsigned int, unsigned int))
- ~connector\_t ()

# **Private Member Functions**

- void emit\_event ()
- void **emit event** (const std::string &)
- void emit\_event (const std::string &, unsigned int, unsigned int)

#### **Private Attributes**

- emitter t \* emitter
- receiver\_t \* receiver
- void(receiver t::\* eventhandler)()
- void(receiver\_t::\* eventhandler\_s)(const std::string &)
- void(receiver\_t::\* eventhandler\_suu )(const std::string &, unsigned int, unsigned int)

#### **Additional Inherited Members**

#### 5.155.1 Constructor & Destructor Documentation

```
5.155.1.1 connector_t() [1/3]
template<class receiver_t>
\label{lem:mhaevents::connector_t} \mbox{ \begin{tabular}{ll} \b
                                         emitter_t * e,
                                       receiver_t * r,
                                       void(receiver_t::*)() rfun )
5.155.1.2 connector_t() [2/3]
template<class receiver_t>
MHAEvents::connector_t< receiver_t >:: connector_t (
                                          emitter_t * e,
                                       receiver_t * r,
                                       void(receiver_t::*)(const std::string &) rfun )
5.155.1.3 connector_t() [3/3]
template<class receiver_t>
\label{lem:mhaevents::connector_t} \mbox{ \begin{tabular}{ll} MHAEvents::connector\_t < receiver\_t >:: connector\_t \end{tabular} } \mbox{ \end{tabular}
                                           emitter_t * e,
                                       receiver_t * r,
                                       void(receiver_t::*) (const std::string &, unsigned int, unsigned int)
rfun )
5.155.1.4 \simconnector_t()
template<class receiver_t >
\label{eq:mhaevents::connector_t} \mbox{ MHAEvents::connector_t } < \mbox{ receiver_t } > :: \sim \mbox{ connector_t } ( \ )
5.155.2 Member Function Documentation
5.155.2.1 emit_event() [1/3]
template<class receiver_t >
void MHAEvents::connector_t< receiver_t >::emit_event ( ) [private], [virtual]
Reimplemented from MHAEvents::connector_base_t (p. 598).
```

```
5.155.2.2 emit_event() [2/3]
template<class receiver_t >
void MHAEvents::connector_t< receiver_t >::emit_event (
           const std::string & arg ) [private], [virtual]
Reimplemented from MHAEvents::connector_base_t (p. 598).
5.155.2.3 emit_event() [3/3]
template<class receiver_t >
void MHAEvents::connector_t< receiver_t >::emit_event (
           const std::string & arg,
           unsigned int arg2,
           unsigned int arg3 ) [private], [virtual]
Reimplemented from MHAEvents::connector_base_t (p. 599).
5.155.3 Member Data Documentation
5.155.3.1 emitter
template<class receiver_t>
emitter_t* MHAEvents::connector_t< receiver_t >::emitter [private]
5.155.3.2 receiver
template<class receiver_t>
receiver_t* MHAEvents::connector_t< receiver_t >::receiver [private]
5.155.3.3 eventhandler
template<class receiver_t>
void(receiver_t::* MHAEvents::connector_t< receiver_t >::eventhandler) () [private]
```

### 5.155.3.4 eventhandler s

```
template<class receiver_t>
void(receiver_t::* MHAEvents::connector_t< receiver_t >::eventhandler_s) (const
std::string &) [private]
```

### 5.155.3.5 eventhandler suu

```
template<class receiver_t>
void(receiver_t::* MHAEvents::connector_t< receiver_t >::eventhandler_suu) (const
std::string &, unsigned int, unsigned int) [private]
```

The documentation for this class was generated from the following file:

mha\_events.h

# 5.156 MHAEvents::emitter\_t Class Reference

Class for emitting openMHA events.

**Public Member Functions** 

- ~emitter t ()
- void operator() ()

Emit an event without parameter.

void operator() (const std::string &)

Emit an event with string parameter.

- void **operator()** (const std::string &, unsigned int, unsigned int)

  Emit an event with string parameter and two unsigned int parameters.
- void connect ( connector\_base\_t \*)
- void disconnect ( connector\_base\_t \*)

### **Private Attributes**

std::list< connector\_base\_t \*> connections

### 5.156.1 Detailed Description

Class for emitting openMHA events.

Use the template class **MHAEvents::patchbay\_t** (p. 605) for connecting to an emitter.

### 5.156.2 Constructor & Destructor Documentation

```
5.156.2.1 ~emitter_t()

MHAEvents::emitter_t::~emitter_t ( )
```

#### 5.156.3 Member Function Documentation

```
5.156.3.1 operator()() [1/3]
void MHAEvents::emitter_t::operator() ( )
```

Emit an event without parameter.

Emit an event with string parameter.

Emit an event with string parameter and two unsigned int parameters.

### 5.156.3.4 connect()

```
5.156.3.5 disconnect()
```

```
void MHAEvents::emitter_t::disconnect ( connector\_base\_t * c )
```

#### 5.156.4 Member Data Documentation

#### **5.156.4.1** connections

```
std::list< connector_base_t*> MHAEvents::emitter_t::connections [private]
```

The documentation for this class was generated from the following files:

- mha\_event\_emitter.h
- · mha events.cpp

# 5.157 MHAEvents::patchbay\_t< receiver\_t > Class Template Reference

Patchbay which connects any event emitter with any member function of the parameter class.

#### **Public Member Functions**

- ~patchbay\_t ()
- void connect (emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)())
   Connect a receiver member function void (receiver\_t::\*)() with an event emitter.
- void connect (emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)(const std::string &))
   Connect a receiver member function void (receiver\_t::\*)(const std::string&) with an event emitter.
- void connect (emitter\_t \*, receiver\_t \*, void(receiver\_t::\*)(const std::string &, unsigned int, unsigned int))

### **Private Attributes**

std::list< connector\_t< receiver\_t > \* > cons

### 5.157.1 Detailed Description

```
template < class receiver_t > class MHAEvents::patchbay_t < receiver_t >
```

Patchbay which connects any event emitter with any member function of the parameter class.

The connections created by the **connect()** (p. 606) function are hold until the destructor is called. To avoid access to invalid function pointers, it is required to destruct the patchbay before the receiver, usually by declaring the patchbay as a member of the receiver.

The receiver can be any claas or structure; the event callback can be either a member function without arguments or with const std::string& argument.

#### 5.157.2 Constructor & Destructor Documentation

```
5.157.2.1 ~patchbay_t()

template<class receiver_t >
MHAEvents::patchbay_t< receiver_t >::~ patchbay_t ( )
```

#### 5.157.3 Member Function Documentation

Connect a receiver member function void (receiver\_t::\*)() with an event emitter.

Create a connection.

The connection is removed when the patchbay is destructed.

#### **Parameters**

(	e	Pointer to an event emitter	
1	r	Pointer to the receiver	
	rfun	Pointer to a member function of the receiver class	ļ

# 

void(receiver\_t::\*)(const std::string &) rfun )

Connect a receiver member function void (receiver\_t::\*)(const std::string&) with an event emitter.

Create a connection.

receiver\_t \* r,

The connection is removed when the patchbay is destructed.

#### **Parameters**

е	Pointer to an event emitter
r	Pointer to the receiver
rfun	Pointer to a member function of the receiver class

### **5.157.3.3** connect() [3/3]

#### 5.157.4 Member Data Documentation

### 5.157.4.1 cons

```
template<class receiver_t>
std::list< connector_t<receiver_t>*> MHAEvents::patchbay_t< receiver_t >::cons
[private]
```

The documentation for this class was generated from the following file:

# mha\_events.h

5.158 MHAFilter::adapt\_filter\_param\_t Class Reference

**Public Member Functions** 

adapt\_filter\_param\_t ( mha\_real\_t imu, bool ierr\_in)

**Public Attributes** 

- · mha\_real\_t mu
- bool err\_in
- 5.158.1 Constructor & Destructor Documentation

```
5.158.1.1 adapt_filter_param_t()
```

5.158.2 Member Data Documentation

```
5.158.2.1 mu
```

```
mha_real_t MHAFilter::adapt_filter_param_t::mu
```

5.158.2.2 err\_in

```
bool MHAFilter::adapt_filter_param_t::err_in
```

The documentation for this class was generated from the following files:

- · mha\_filter.hh
- · mha\_filter.cpp

# 5.159 MHAFilter::adapt\_filter\_state\_t Class Reference

# **Public Member Functions**

- adapt\_filter\_state\_t (int ntaps, int nchannels)
- void filter ( mha\_wave\_t y, mha\_wave\_t e, mha\_wave\_t x, mha\_wave\_t d, mha\_
  real\_t mu, bool err\_in)

#### **Private Attributes**

- int ntaps
- int nchannels
- MHASignal::waveform\_t W
- MHASignal::waveform\_t X
- MHASignal::waveform\_t od
- MHASignal::waveform\_t oy

#### 5.159.1 Constructor & Destructor Documentation

## 5.159.1.1 adapt\_filter\_state\_t()

### 5.159.2 Member Function Documentation

# 5.159.2.1 filter()

#### 5.159.3 Member Data Documentation

```
5.159.3.1 ntaps
int MHAFilter::adapt_filter_state_t::ntaps [private]
5.159.3.2 nchannels
int MHAFilter::adapt_filter_state_t::nchannels [private]
5.159.3.3 W
MHASignal::waveform_t MHAFilter::adapt_filter_state_t::W [private]
5.159.3.4 X
MHASignal::waveform_t MHAFilter::adapt_filter_state_t::X [private]
5.159.3.5 od
MHASignal::waveform_t MHAFilter::adapt_filter_state_t::od [private]
```

The documentation for this class was generated from the following files:

MHASignal::waveform\_t MHAFilter::adapt\_filter\_state\_t::oy [private]

· mha\_filter.hh

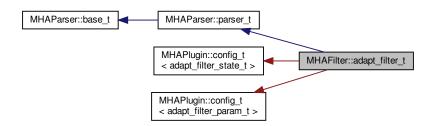
5.159.3.6 oy

· mha\_filter.cpp

# 5.160 MHAFilter::adapt\_filter\_t Class Reference

# Adaptive filter.

Inheritance diagram for MHAFilter::adapt\_filter\_t:



### **Public Member Functions**

- adapt\_filter\_t (std::string)
- void filter ( mha\_wave\_t y, mha\_wave\_t e, mha\_wave\_t x, mha\_wave\_t d)
- void set\_channelcnt (unsigned int)

### **Private Member Functions**

- void update\_mu ()
- void update\_ntaps ()

# **Private Attributes**

- MHAParser::float\_t mu
- MHAParser::int t ntaps
- MHAParser::bool\_t err\_in
- MHAEvents::patchbay\_t< adapt\_filter\_t > connector
- unsigned int nchannels

# **Additional Inherited Members**

# 5.160.1 Detailed Description

# Adaptive filter.

### 5.160.2 Constructor & Destructor Documentation

```
5.160.2.1 adapt_filter_t()
MHAFilter::adapt_filter_t::adapt_filter_t (
            std::string help )
5.160.3 Member Function Documentation
5.160.3.1 filter()
void MHAFilter::adapt_filter_t::filter (
             mha_wave_t y,
             mha_wave_t e,
             mha_wave_t x,
             mha_wave_t d )
5.160.3.2 set_channelcnt()
void MHAFilter::adapt_filter_t::set_channelcnt (
            unsigned int nch )
5.160.3.3 update_mu()
void MHAFilter::adapt_filter_t::update_mu ( ) [private]
5.160.3.4 update_ntaps()
void MHAFilter::adapt_filter_t::update_ntaps ( ) [private]
```

5.160.4 Member Data Documentation

```
5.160.4.1 mu
MHAParser::float_t MHAFilter::adapt_filter_t::mu [private]
5.160.4.2 ntaps
MHAParser::int_t MHAFilter::adapt_filter_t::ntaps [private]
5.160.4.3 err_in
MHAParser::bool_t MHAFilter::adapt_filter_t::err_in [private]
5.160.4.4 connector
MHAEvents::patchbay_t < adapt_filter_t > MHAFilter::adapt_filter_t::connector [private]
5.160.4.5 nchannels
unsigned int MHAFilter::adapt_filter_t::nchannels [private]
```

The documentation for this class was generated from the following files:

- · mha filter.hh
- mha\_filter.cpp

# 5.161 MHAFilter::blockprocessing\_polyphase\_resampling\_t Class Reference

A class that does polyphase resampling and takes into account block processing.

**Public Member Functions** 

blockprocessing\_polyphase\_resampling\_t (float source\_srate, unsigned source\_
 fragsize, float target\_srate, unsigned target\_fragsize, float nyquist\_ratio, float irslen, unsigned nchannels, bool add\_delay)

Contructs a polyphase resampling filter that can be used for blockprocessing with the given parameters.

- virtual ~blockprocessing\_polyphase\_resampling\_t ()
- void write ( mha\_wave\_t &signal)

Write signal to the ringbuffer.

void read ( mha\_wave\_t &signal)

Read resampled signal.

bool can\_read () const

Checks if the resampling ring buffer can produce another output signal block.

### **Private Attributes**

- polyphase\_resampling\_t \* resampling
- unsigned fragsize\_in
- unsigned fragsize\_out
- unsigned num\_channels

# 5.161.1 Detailed Description

A class that does polyphase resampling and takes into account block processing.

# 5.161.2 Constructor & Destructor Documentation

# 5.161.2.1 blockprocessing\_polyphase\_resampling\_t()

Contructs a polyphase resampling filter that can be used for blockprocessing with the given parameters.

#### **Parameters**

source_srate	Source sampling rate / Hz
source_fragsize	Fragment size of incoming audio blocks / frames at source_srate
target_srate	Target sampling rate / Hz
target_fragsize	Fragment size of produced audio blocks / frames at target_srate
nyquist_ratio	Low pass filter cutoff frequency relative to the nyquist frequency of the smaller of the two sampling rates. Example values: 0.8, 0.9
irslen	Impulse response length used for low pass filtering / s
nchannels	Number of audio channels
add_delay	To avoid underruns, a delay is generally necessary for round trip block size adaptations. It is only necessary to add this delay to one of the two resampling chains. Set this parameter to true for the first resampling object of a round trip pair. It will add the necessary delay, and calculate the size of the ring buffer appropriately, When set to false, only the ringbuffer size will be set sufficiently.

# 5.161.2.2 ~blockprocessing\_polyphase\_resampling\_t()

virtual MHAFilter::blockprocessing\_polyphase\_resampling\_t:: $\sim$ blockprocessing\_polyphase $\leftarrow$ \_resampling\_t () [inline], [virtual]

#### 5.161.3 Member Function Documentation

## 5.161.3.1 write()

Write signal to the ringbuffer.

#### **Parameters**

# **Exceptions**

<b>MHA_Error</b> (p. 522)	Raises exception if there is not enough room, if the number of
	channels does not match, or if the number of frames is not equal to
	the number specified in the constructor

# 5.161.3.2 read()

Read resampled signal.

Will perform the resampling and remove no longer needed samples from the input buffer.

#### **Parameters**

# **Exceptions**

<b>MHA_Error</b> (p. 522)	Raises exception if there is not enough input signal, if the number of
	channels of frames does not match.

# 5.161.3.3 can\_read()

bool MHAFilter::blockprocessing\_polyphase\_resampling\_t::can\_read ( ) const [inline]

Checks if the resampling ring buffer can produce another output signal block.

### 5.161.4 Member Data Documentation

### 5.161.4.1 resampling

polyphase\_resampling\_t\* MHAFilter::blockprocessing\_polyphase\_resampling\_t::resampling
[private]

# 5.161.4.2 fragsize\_in

unsigned MHAFilter::blockprocessing\_polyphase\_resampling\_t::fragsize\_in [private]

## 5.161.4.3 fragsize\_out

unsigned MHAFilter::blockprocessing\_polyphase\_resampling\_t::fragsize\_out [private]

# 5.161.4.4 num\_channels

 $\verb|unsigned MHAFilter::blockprocessing_polyphase_resampling_t::num\_channels [private]|\\$ 

The documentation for this class was generated from the following files:

- · mha\_filter.hh
- mha\_filter.cpp

# 5.162 MHAFilter::complex bandpass t Class Reference

Complex bandpass filter.

#### **Public Member Functions**

complex\_bandpass\_t (std::vector< mha\_complex\_t > A, std::vector< mha\_←
 complex\_t > B)

Constructor with filter coefficients (one per channel)

- void set\_state ( mha\_real\_t val)
- void set state (std::vector< mha real t > val)
- void set\_state ( mha\_complex\_t val)
- void set\_weights (std::vector< mha\_complex\_t > new\_B)

Allow to modify the input weights at a later stage.

- std::vector< mha\_complex\_t > get\_weights () const
- void filter (const mha wave t &X, mha spec t &Y)

Filter method for real value input.

- void filter (const mha\_wave\_t &X, mha\_wave\_t &Yre, mha\_wave\_t &Yim)
   Filter method for real value input.
- void filter (const mha\_spec\_t &X, mha\_spec\_t &Y)

Filter method for complex value input.

 void filter (const mha\_wave\_t &Xre, const mha\_wave\_t &Xim, mha\_wave\_t &Yre, mha wave t &Yim)

Filter method for complex value input.

• std::string inspect () const

#### Static Public Member Functions

- static std::vector< mha\_real\_t > creator\_A (std::vector< mha\_real\_t > cf, std←
   ::vector< mha\_real\_t > bw, mha\_real\_t srate, unsigned int order)
- static std::vector< mha\_complex\_t > creator\_B (std::vector< mha\_complex\_t > A, unsigned int order)

# **Private Attributes**

- std::vector< mha\_complex\_t > A\_
- std::vector< mha\_complex\_t > B\_
- std::vector< mha complex t > Yn

#### 5.162.1 Detailed Description

# Complex bandpass filter.

### 5.162.2 Constructor & Destructor Documentation

### 5.162.2.1 complex\_bandpass\_t()

Constructor with filter coefficients (one per channel)

### **Parameters**

```
A complex filter coefficients, one per bandB complex weights
```

#### 5.162.3 Member Function Documentation

### 5.162.3.1 creator A()

```
std::vector< mha_complex_t > MHAFilter::complex_bandpass_t::creator_A (
    std::vector< mha_real_t > cf,
    std::vector< mha_real_t > bw,
    mha_real_t srate,
    unsigned int order ) [static]
```

# 5.162.3.2 creator\_B()

## **5.162.3.3** set\_state() [1/3]

```
5.162.3.4 set_state() [2/3]
void MHAFilter::complex_bandpass_t::set_state (
           std::vector< mha_real_t > val )
5.162.3.5 set_state() [3/3]
void MHAFilter::complex_bandpass_t::set_state (
             mha_complex_t val )
5.162.3.6 set_weights()
void MHAFilter::complex_bandpass_t::set_weights (
            std::vector< mha_complex_t > new_B )
Allow to modify the input weights at a later stage.
5.162.3.7 get_weights()
std::vector< mha_complex_t> MHAFilter::complex_bandpass_t::get_weights ( ) const
[inline]
5.162.3.8 filter() [1/4]
void MHAFilter::complex_bandpass_t::filter (
           const mha_wave_t & X,
            mha_spec_t & Y ) [inline]
Filter method for real value input.
5.162.3.9 filter() [2/4]
void MHAFilter::complex_bandpass_t::filter (
            const mha_wave_t & X,
             mha_wave_t & Yre,
             mha_wave_t & Yim ) [inline]
```

Filter method for real value input.

```
5.162.3.10 filter() [3/4]
void MHAFilter::complex_bandpass_t::filter (
            const mha_spec_t & X,
             mha_spec_t & Y ) [inline]
Filter method for complex value input.
5.162.3.11 filter() [4/4]
void MHAFilter::complex_bandpass_t::filter (
            const mha_wave_t & Xre,
            const mha_wave_t & Xim,
             mha_wave_t & Yre,
             mha_wave_t & Yim ) [inline]
Filter method for complex value input.
5.162.3.12 inspect()
std::string MHAFilter::complex_bandpass_t::inspect ( ) const [inline]
5.162.4 Member Data Documentation
5.162.4.1 A_
std::vector< mha_complex_t> MHAFilter::complex_bandpass_t::A_ [private]
5.162.4.2 B
```

std::vector< mha\_complex\_t> MHAFilter::complex\_bandpass\_t::B\_ [private]

### 5.162.4.3 Yn

```
std::vector< mha_complex_t> MHAFilter::complex_bandpass_t::Yn [private]
```

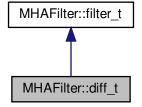
The documentation for this class was generated from the following files:

- complex\_filter.h
- complex\_filter.cpp

# 5.163 MHAFilter::diff\_t Class Reference

Differentiator class (non-normalized)

Inheritance diagram for MHAFilter::diff\_t:



### **Public Member Functions**

• **diff\_t** (unsigned int ch)

**Additional Inherited Members** 

5.163.1 Detailed Description

Differentiator class (non-normalized)

5.163.2 Constructor & Destructor Documentation

### 5.163.2.1 diff\_t()

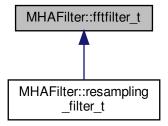
The documentation for this class was generated from the following files:

- mha\_filter.hh
- · mha filter.cpp

# 5.164 MHAFilter::fftfilter\_t Class Reference

FFT based FIR filter implementation.

Inheritance diagram for MHAFilter::fftfilter\_t:



# **Public Member Functions**

- fftfilter\_t (unsigned int fragsize, unsigned int channels, unsigned int fftlen)
   Constructor.
- ∼fftfilter\_t ()
- void update\_coeffs (const mha\_wave\_t \*pwIRS)
   Update the set of coefficients.
- void filter (const mha\_wave\_t \*pwln, mha\_wave\_t \*\*ppwOut, const mha\_wave\_t \*pwlRS)

Apply filter with changing coefficients to a waveform fragment.

- void filter (const mha\_wave\_t \*pwln, mha\_wave\_t \*\*ppwOut)
  - Apply filter to waveform fragment, without changing the coefficients.
- void filter (const mha\_wave\_t \*pwIn, mha\_wave\_t \*\*ppwOut, const mha\_spec\_t \*psWeights)

Apply filter with changing coefficients to a waveform fragment.

### **Private Attributes**

- · unsigned int fragsize
- unsigned int channels
- unsigned int fftlen
- MHASignal::waveform\_t wlnput\_fft
- mha\_wave\_t wInput
- MHASignal::waveform\_t wOutput\_fft
- mha\_wave\_t wOutput
- MHASignal::spectrum\_t slnput
- MHASignal::spectrum\_t sWeights
- MHASignal::waveform\_t wIRS\_fft
- mha\_fft\_t fft

### 5.164.1 Detailed Description

FFT based FIR filter implementation.

The maximal number of coefficients can be FFT length - fragsize + 1.

#### 5.164.2 Constructor & Destructor Documentation

# 5.164.2.1 fftfilter\_t()

```
MHAFilter::fftfilter_t::fftfilter_t (
    unsigned int fragsize,
    unsigned int channels,
    unsigned int fftlen )
```

### Constructor.

#### **Parameters**

fragsize	Number of frames expected in input signal (each cycle).
channels	Number of channels expected in input signal.
fftlen	FFT length of filter.

# 5.164.2.2 ∼fftfilter\_t()

```
\label{eq:MHAFilter} \texttt{MHAFilter::} fftfilter\_t:: \sim fftfilter\_t \ (\ )
```

# 5.164.3 Member Function Documentation

# 5.164.3.1 update\_coeffs()

Update the set of coefficients.

### **Parameters**

```
pwIRS | Coefficients structure
```

### Note

The number of channels in h must match the number of channels given in the constructor. The filter length is limited to fftlen-fragsize+1 (longer IRS will be shortened).

# **5.164.3.2** filter() [1/3]

Apply filter with changing coefficients to a waveform fragment.

### **Parameters**

```
pw lnput signal pointer.
In
```

# **Return values**

ppwOut	Pointer to output signal pointer, will be set to a valid signal.
, ,	

#### **Parameters**

pwIRS	Pointer to FIR coefficients structure.
-------	--

Apply filter to waveform fragment, without changing the coefficients.

#### **Parameters**

ри⊷	Input signal pointer.
In	

#### **Return values**

ppwOut Pointer to output signal pointer, will be set to a valid signal

Apply filter with changing coefficients to a waveform fragment.

### **Parameters**

pw⇔	Input signal pointer.
In	

### **Return values**

#### **Parameters**

psWeights	Pointer to filter weights structure.
-----------	--------------------------------------

# 5.164.4 Member Data Documentation

```
5.164.4.1 fragsize
unsigned int MHAFilter::fftfilter_t::fragsize [private]
5.164.4.2 channels
unsigned int MHAFilter::fftfilter_t::channels [private]
5.164.4.3 fftlen
unsigned int MHAFilter::fftfilter_t::fftlen [private]
5.164.4.4 wlnput_fft
 MHASignal::waveform_t MHAFilter::fftfilter_t::wInput_fft [private]
5.164.4.5 wInput
mha_wave_t MHAFilter::fftfilter_t::wInput [private]
5.164.4.6 wOutput_fft
MHASignal::waveform_t MHAFilter::fftfilter_t::wOutput_fft [private]
5.164.4.7 wOutput
mha_wave_t MHAFilter::fftfilter_t::wOutput [private]
5.164.4.8 sInput
 MHASignal::spectrum_t MHAFilter::fftfilter_t::sInput [private]
```

### 5.164.4.9 sWeights

```
MHASignal::spectrum_t MHAFilter::fftfilter_t::sWeights [private]
```

5.164.4.10 wIRS\_fft

MHASignal::waveform\_t MHAFilter::fftfilter\_t::wIRS\_fft [private]

5.164.4.11 fft

```
mha_fft_t MHAFilter::fftfilter_t::fft [private]
```

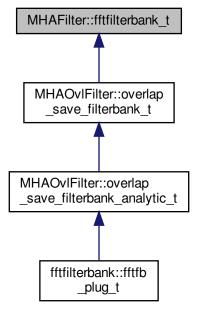
The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.165 MHAFilter::fftfilterbank\_t Class Reference

FFT based FIR filterbank implementation.

Inheritance diagram for MHAFilter::fftfilterbank\_t:



#### **Public Member Functions**

• fftfilterbank\_t (unsigned int fragsize, unsigned int inputchannels, unsigned int firchannels, unsigned int fftlen)

Constructor.

- ∼fftfilterbank t ()
- void update coeffs (const mha wave t \*h)

Update the set of coefficients.

- void filter (const mha\_wave\_t \*s\_in, mha\_wave\_t \*\*s\_out, const mha\_wave\_t \*h)
   Apply filter with changing coefficients to a waveform fragment.
- void filter (const mha\_wave\_t \*s\_in, mha\_wave\_t \*\*s\_out)

Apply filter to waveform fragment, without changing the coefficients.

const mha\_wave\_t \* get\_irs () const

Return the current IRS.

#### **Private Attributes**

- unsigned int fragsize
- unsigned int inputchannels
- unsigned int firchannels
- unsigned int outputchannels
- · unsigned int fftlen
- MHASignal::waveform t hw
- MHASignal::spectrum\_t Hs
- MHASignal::waveform\_t xw
- MHASignal::spectrum\_t Xs
- MHASignal::waveform\_t yw
- MHASignal::spectrum\_t Ys
- MHASignal::waveform t yw temp
- MHASignal::waveform\_t tail
- mha\_fft\_t fft

### 5.165.1 Detailed Description

FFT based FIR filterbank implementation.

This class convolves n input channels with m filter coefficient sets and returns n\*m output channels.

The maximal number of coefficients can be FFT length - fragsize + 1.

### 5.165.2 Constructor & Destructor Documentation

### 5.165.2.1 fftfilterbank\_t()

#### Constructor.

#### **Parameters**

fragsize	Number of frames expected in input signal (each cycle).
inputchannels	Number of channels expected in input signal.
firchannels	Number of channels expected in FIR filter coefficients (= number of bands).
fftlen	FFT length of filter.

The number of output channels is inputchannels\*firchannels.

# 5.165.2.2 ~fftfilterbank\_t()

```
\label{eq:MHAFilter::fftfilterbank_t::} \sim \texttt{fftfilterbank\_t} \quad ( \ )
```

# 5.165.3 Member Function Documentation

### 5.165.3.1 update\_coeffs()

Update the set of coefficients.

### **Parameters**

```
h | Coefficients structure
```

### Note

The number of channels in h must match the number of channels given in the constructor, and the number of frames can not be more than fftlen-fragsize+1.

### **5.165.3.2** filter() [1/2]

Apply filter with changing coefficients to a waveform fragment.

#### **Parameters**

S⊷	Input signal pointer.
_in	

#### **Return values**

```
s_out Pointer to output signal pointer, will be set to a valid signal
```

### **Parameters**

```
h FIR coefficients
```

```
5.165.3.3 filter() [2/2]
```

Apply filter to waveform fragment, without changing the coefficients.

# **Parameters**

S⊷	Input signal pointer.
_in	

#### **Return values**

```
s_out Pointer to output signal pointer, will be set to a valid signal
```

```
5.165.3.4 get_irs()
```

```
const mha_wave_t* MHAFilter::fftfilterbank_t::get_irs ( ) const [inline]
```

Return the current IRS.

### 5.165.4 Member Data Documentation

# 5.165.4.1 fragsize

```
unsigned int MHAFilter::fftfilterbank_t::fragsize [private]
```

# 5.165.4.2 inputchannels

```
unsigned int MHAFilter::fftfilterbank_t::inputchannels [private]
```

#### **5.165.4.3** firchannels

```
unsigned int MHAFilter::fftfilterbank_t::firchannels [private]
```

# 5.165.4.4 outputchannels

```
unsigned int MHAFilter::fftfilterbank_t::outputchannels [private]
```

### 5.165.4.5 fftlen

```
unsigned int MHAFilter::fftfilterbank_t::fftlen [private]
```

### 5.165.4.6 hw

```
MHASignal::waveform_t MHAFilter::fftfilterbank_t::hw [private]
```

# 5.165.4.7 Hs

```
MHASignal::spectrum_t MHAFilter::fftfilterbank_t::Hs [private]
```

```
5.165.4.8 xw
MHASignal::waveform_t MHAFilter::fftfilterbank_t::xw [private]
5.165.4.9 Xs
MHASignal::spectrum_t MHAFilter::fftfilterbank_t::Xs [private]
5.165.4.10 yw
MHASignal::waveform_t MHAFilter::fftfilterbank_t::yw [private]
5.165.4.11 Ys
 MHASignal::spectrum_t MHAFilter::fftfilterbank_t::Ys [private]
5.165.4.12 yw_temp
MHASignal::waveform_t MHAFilter::fftfilterbank_t::yw_temp [private]
5.165.4.13 tail
 MHASignal::waveform_t MHAFilter::fftfilterbank_t::tail [private]
5.165.4.14 fft
mha_fft_t MHAFilter::fftfilterbank_t::fft [private]
```

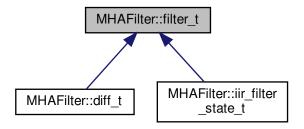
The documentation for this class was generated from the following files:

- · mha\_filter.hh
- · mha\_filter.cpp

# 5.166 MHAFilter::filter t Class Reference

Generic IIR filter class.

Inheritance diagram for MHAFilter::filter\_t:



#### **Public Member Functions**

- filter\_t (unsigned int ch, unsigned int lena, unsigned int lenb)
   Constructor.
- filter\_t (unsigned int ch, const std::vector< mha\_real\_t > &vA, const std::vector< mha\_real\_t > &vB)

Constructor with initialization of coefficients.

- filter\_t (const MHAFilter::filter\_t &src)
- ∼filter t ()
- void filter ( mha\_wave\_t \*out, const mha\_wave\_t \*in)

Filter all channels in a waveform structure.

• void **filter** ( **mha\_real\_t** \*dest, const **mha\_real\_t** \*src, unsigned int dframes, unsigned int frame\_dist, unsigned int channel\_dist, unsigned int channel\_begin, unsigned int channel end)

Filter parts of a waveform structure.

mha\_real\_t filter ( mha\_real\_t x, unsigned int ch)

Filter one sample.

unsigned int get\_len\_A () const

Return length of recursive coefficients.

• unsigned int get len B () const

Return length of non-recursive coefficients.

#### **Public Attributes**

double \* A

Pointer to recursive coefficients.

double \* B

Pointer to non-recursive coefficients.

## **Private Attributes**

- unsigned int len A
- unsigned int len\_B
- unsigned int len
- · unsigned int channels
- double \* state

## 5.166.1 Detailed Description

Generic IIR filter class.

This class implements a generic multichannel IIR filter. It is realized as direct form II. It can work on any float array or on **mha\_wave\_t** (p. 583) structs. The filter coefficients can be directly accessed.

**Todo** Implement a more robust filter form.

## 5.166.2 Constructor & Destructor Documentation

## Constructor.

# **Parameters**

ch	Number of channels
lena	Number of recursive coefficients
lenb	Number of non-recursive coefficients

```
const std::vector< mha_real_t > \& vA, const std::vector< mha_real_t > \& vB)
```

Constructor with initialization of coefficients.

## **Parameters**

ch	Number of channels.
νA	Recursive coefficients.
νB	Non-recursive coefficients.

## 5.166.3 Member Function Documentation

Filter all channels in a waveform structure.

## **Parameters**

out	Output signal
in	Input signal

## **5.166.3.2** filter() [2/3]

Filter parts of a waveform structure.

## **Parameters**

dest	Output signal.
src	Input signal.
dframes	Number of frames to be filtered.
frame_dist	Index distance between frames of one channel
channel_dist	Index distance between audio channels
channel_begin	Number of first channel to be processed
channel_end	Number of last channel to be processed

## **5.166.3.3** filter() [3/3]

Filter one sample.

### **Parameters**

X	Input value
ch	Channel number to use in filter state

# 5.166.3.4 get\_len\_A()

```
unsigned int MHAFilter::filter_t::get_len_A ( ) const [inline]
```

Return length of recursive coefficients.

```
5.166 MHAFilter::filter_t Class Reference
5.166.3.5 get_len_B()
unsigned int MHAFilter::filter_t::get_len_B ( ) const [inline]
Return length of non-recursive coefficients.
5.166.4 Member Data Documentation
5.166.4.1 A
double* MHAFilter::filter_t::A
Pointer to recursive coefficients.
5.166.4.2 B
double* MHAFilter::filter_t::B
Pointer to non-recursive coefficients.
```

```
5.166.4.3 len A
```

```
unsigned int MHAFilter::filter_t::len_A [private]
```

## 5.166.4.4 len\_B

```
unsigned int MHAFilter::filter_t::len_B [private]
```

## 5.166.4.5 len

```
unsigned int MHAFilter::filter_t::len [private]
```

#### 5.166.4.6 channels

```
unsigned int MHAFilter::filter_t::channels [private]
```

#### 5.166.4.7 state

```
double* MHAFilter::filter_t::state [private]
```

The documentation for this class was generated from the following files:

- · mha filter.hh
- mha\_filter.cpp

# 5.167 MHAFilter::gamma\_flt\_t Class Reference

Class for gammatone filter.

### **Public Member Functions**

gamma\_flt\_t (std::vector < mha\_real\_t > cf, std::vector < mha\_real\_t > bw, mha\_←
 real\_t srate, unsigned int order)

Constructor.

- ∼gamma flt t ()
- void operator() ( mha\_wave\_t &X, mha\_spec\_t &Y)

Filter method.

- void **operator()** ( **mha\_wave\_t** &X, **mha\_wave\_t** &Yre, **mha\_wave\_t** &Yim) Filter method.
- void **operator()** ( **mha\_wave\_t** &Yre, **mha\_wave\_t** &Yim, unsigned int stage) Filter method for specific stage.
- void phase correction (unsigned int desired delay, unsigned int inchannels)
- void set\_weights (std::vector< mha\_complex\_t > new\_B)
- void set\_weights (unsigned int stage, std::vector< mha\_complex\_t > new\_B)
- std::vector< mha\_complex\_t > get\_weights () const
- std::vector< mha\_complex\_t > get\_weights (unsigned int stage) const
- std::vector< mha\_real\_t > get\_resynthesis\_gain () const
- void reset\_state ()
- const std::vector<  $mha\_complex_t > \& get\_A ()$
- std::string inspect () const

## **Private Attributes**

- std::vector< mha\_complex\_t > A
- std::vector< complex\_bandpass\_t > GF
- MHASignal::delay\_t \* delay
- std::vector< int > envelope\_delay
- std::vector< mha\_real\_t > resynthesis\_gain
- std::vector< mha real t > cf
- std::vector< mha\_real\_t > bw\_
- mha\_real\_t srate\_

# 5.167.1 Detailed Description

Class for gammatone filter.

#### 5.167.2 Constructor & Destructor Documentation

## 5.167.2.1 gamma\_flt\_t()

```
MHAFilter::gamma_flt_t::gamma_flt_t (
    std::vector< mha_real_t > cf,
    std::vector< mha_real_t > bw,
    mha_real_t srate,
    unsigned int order )
```

### Constructor.

#### **Parameters**

cf	Center frequency in Hz.
bw	Bandwidth in Hz (same number of entries as in cf).
srate	Sampling frequency in Hz.
order	Filter order.

## 5.167.2.2 $\sim$ gamma\_flt\_t()

```
\label{eq:MHAFilter::gamma_flt_t::~gamma_flt_t ( )} \\
```

## 5.167.3 Member Function Documentation

```
5.167.3.1 operator()() [1/3]
void MHAFilter::gamma_flt_t::operator() (
             mha_wave_t & X,
             mha_spec_t & Y ) [inline]
Filter method.
5.167.3.2 operator()() [2/3]
void MHAFilter::gamma_flt_t::operator() (
             mha_wave_t & X,
             mha_wave_t & Yre,
             mha_wave_t & Yim ) [inline]
Filter method.
5.167.3.3 operator()() [3/3]
void MHAFilter::gamma_flt_t::operator() (
             mha_wave_t & Yre,
             mha_wave_t & Yim,
            unsigned int stage ) [inline]
Filter method for specific stage.
5.167.3.4 phase_correction()
void MHAFilter::gamma_flt_t::phase_correction (
            unsigned int desired_delay,
            unsigned int inchannels )
5.167.3.5 set_weights() [1/2]
void MHAFilter::gamma_flt_t::set_weights (
            std::vector< mha_complex_t > new_B )
```

```
5.167.3.6 set_weights() [2/2]
void MHAFilter::gamma_flt_t::set_weights (
           unsigned int stage,
            std::vector< mha_complex_t > new_B )
5.167.3.7 get_weights() [1/2]
std::vector< mha_complex_t> MHAFilter::gamma_flt_t::get_weights ( ) const [inline]
5.167.3.8 get_weights() [2/2]
std::vector< mha_complex_t> MHAFilter::gamma_flt_t::get_weights (
            unsigned int stage ) const [inline]
5.167.3.9 get_resynthesis_gain()
std::vector< mha_real_t> MHAFilter::gamma_flt_t::get_resynthesis_gain ( ) const
[inline]
5.167.3.10 reset_state()
void MHAFilter::gamma_flt_t::reset_state ( )
5.167.3.11 get_A()
const std::vector< mha_complex_t>& MHAFilter::gamma_flt_t::get_A ( ) [inline]
5.167.3.12 inspect()
std::string MHAFilter::gamma_flt_t::inspect ( ) const [inline]
5.167.4 Member Data Documentation
```

```
5.167.4.1 A
```

```
std::vector< mha_complex_t> MHAFilter::gamma_flt_t::A [private]
5.167.4.2 GF
std::vector< complex_bandpass_t> MHAFilter::gamma_flt_t::GF [private]
5.167.4.3 delay
MHASignal::delay_t* MHAFilter::gamma_flt_t::delay [private]
5.167.4.4 envelope_delay
std::vector<int> MHAFilter::gamma_flt_t::envelope_delay [private]
5.167.4.5 resynthesis_gain
std::vector< mha_real_t> MHAFilter::gamma_flt_t::resynthesis_gain [private]
5.167.4.6 cf_
std::vector< mha_real_t> MHAFilter::gamma_flt_t::cf_ [private]
5.167.4.7 bw
std::vector< mha_real_t> MHAFilter::gamma_flt_t::bw_ [private]
```

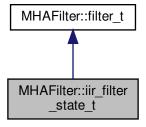
```
5.167.4.8 srate_
mha_real_t MHAFilter::gamma_flt_t::srate_ [private]
```

The documentation for this class was generated from the following files:

- · complex\_filter.h
- complex\_filter.cpp

# 5.168 MHAFilter::iir\_filter\_state\_t Class Reference

Inheritance diagram for MHAFilter::iir\_filter\_state\_t:



### **Public Member Functions**

iir\_filter\_state\_t (unsigned int channels, std::vector< float > cf\_A, std::vector< float > cf\_B)

#### **Additional Inherited Members**

### 5.168.1 Constructor & Destructor Documentation

## 5.168.1.1 iir\_filter\_state\_t()

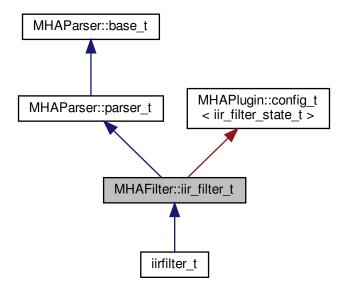
The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.169 MHAFilter::iir\_filter\_t Class Reference

IIR filter class wrapper for integration into parser structure.

Inheritance diagram for MHAFilter::iir\_filter\_t:



#### **Public Member Functions**

• iir\_filter\_t (std::string help="IIR filter structure", std::string def\_A="[1]", std::string def — B="[1]", unsigned int channels=1)

Constructor of the IIR filter.

void filter ( mha\_wave\_t \*y, const mha\_wave\_t \*x)

The filter processes the audio signal.

mha\_real\_t filter ( mha\_real\_t x, unsigned int ch)

Filter a single audio sample.

• void resize (unsigned int channels)

Change the number of channels after object creation.

#### **Private Member Functions**

void update\_filter ()

#### **Private Attributes**

- MHAParser::vfloat\_t AMHAParser::vfloat t B
- MHAEvents::patchbay\_t< iir\_filter\_t > connector
- · unsigned int nchannels

#### **Additional Inherited Members**

## 5.169.1 Detailed Description

IIR filter class wrapper for integration into parser structure.

This class implements an infinite impulse response filter. Since it inherits from **MHAParser**← ::parser\_t (p. 833), it can easily be integrated in the openMHA configuration tree. It provides the configuration language variables "A" (vector of recursive filter coefficients) and "B" (vector of non-recursive filter coefficients).

The filter instance reacts to changes in filter coefficients through the openMHA configuration language, and uses the updated coefficients in the next invocation of the filter method.

Update of the coefficients is thread-safe and non-blocking. Simply add this subparser to your parser items and use the "filter" member function. Filter states are reset to all 0 on update.

## 5.169.2 Constructor & Destructor Documentation

```
5.169.2.1 iir_filter_t()
```

Constructor of the IIR filter.

Initialises the sub-parser structure and the memory for holding the filter's state.

#### **Parameters**

help	The help string for the parser that groups the configuration variables of this filter.  Could be used to describe the purpose of this IIR filter.	
def_A	The initial value of the vector of the recursive filter coefficients, represented as string.	
_def_B	The initial value of the vector of the non-recursive filter coefficients, represented	
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channels	The number of indipendent audio channels to process with this filter. Needed to allocate a state vector for each audio channel.	

#### 5.169.3 Member Function Documentation

The filter processes the audio signal.

All channels in the audio signal are processed using the same filter coefficients. Indipendent state is stored between calls for each audio channel.

### **Parameters**

- y Pointer to output signal holder. The output signal is stored here. Has to have the same signal dimensions as the input signal x. In-place processing (y and x pointing to the same signal holder) is possible.
- x Pointer to input signal holder. Number of channels has to be the same as given to the constructor, or to the **resize** (p. 646) method.

Filter a single audio sample.

## **Parameters**

X	The single audio sample
ch	Zero-based channel index. Use and change the state of channel ch. ch has to be less
	than the number of channels given to the constructor or the <b>resize</b> (p. 646) method.

## **Returns**

the filtered result sample.

```
5.169.3.3 resize()
```

```
void MHAFilter::iir_filter_t::resize (
          unsigned int channels)
```

Change the number of channels after object creation.

#### **Parameters**

```
5.169.3.4 update_filter()
```

```
void MHAFilter::iir_filter_t::update_filter ( ) [private]
```

#### 5.169.4 Member Data Documentation

## 5.169.4.1 A

```
MHAParser::vfloat_t MHAFilter::iir_filter_t::A [private]
```

## 5.169.4.2 B

```
MHAParser::vfloat_t MHAFilter::iir_filter_t::B [private]
```

## 5.169.4.3 connector

```
MHAEvents::patchbay_t< iir_filter_t> MHAFilter::iir_filter_t::connector [private]
```

#### 5.169.4.4 nchannels

```
unsigned int MHAFilter::iir_filter_t::nchannels [private]
```

The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

## 5.170 MHAFilter::iir ord1 real t Class Reference

First order recursive filter.

#### **Public Member Functions**

iir\_ord1\_real\_t (std::vector< mha\_real\_t > A, std::vector< mha\_real\_t > B)
 Constructor with filter coefficients (one per channel)

• iir\_ord1\_real\_t (std::vector< mha\_real\_t > tau, mha\_real\_t srate)

Constructor for low pass filter (one time constant per channel)

- void set\_state ( mha\_real\_t val)
- void set\_state (std::vector< mha\_real\_t > val)
- void set\_state ( mha\_complex\_t val)
- mha\_real\_t operator() (unsigned int ch, mha\_real\_t x)

Filter method for real value input, one element.

mha\_complex\_t operator() (unsigned int ch, mha\_complex\_t x)

Filter method for complex input, one element.

void operator() (const mha\_wave\_t &X, mha\_wave\_t &Y)

Filter method for real value input.

void operator() (const mha\_spec\_t &X, mha\_spec\_t &Y)

Filter method for complex value input.

void operator() (const mha\_wave\_t &Xre, const mha\_wave\_t &Xim, mha\_wave\_t &Yre, mha\_wave\_t &Yim)

Filter method for complex value input.

#### **Private Attributes**

- std::vector< mha\_real\_t > A\_
- std::vector< mha\_real\_t > B\_
- std::vector< mha complex t > Yn

## 5.170.1 Detailed Description

First order recursive filter.

## 5.170.2 Constructor & Destructor Documentation

```
5.170.2.1 iir_ord1_real_t() [1/2]
MHAFilter::iir_ord1_real_t::iir_ord1_real_t (
            std::vector< mha_real_t > A,
            std::vector< mha_real_t > B )
Constructor with filter coefficients (one per channel)
5.170.2.2 iir_ord1_real_t() [2/2]
MHAFilter::iir_ord1_real_t::iir_ord1_real_t (
            std::vector< mha_real_t > tau,
             mha_real_t srate )
Constructor for low pass filter (one time constant per channel)
5.170.3 Member Function Documentation
5.170.3.1 set_state() [1/3]
void MHAFilter::iir_ord1_real_t::set_state (
            mha_real_t val )
5.170.3.2 set_state() [2/3]
void MHAFilter::iir_ord1_real_t::set_state (
            std::vector< mha_real_t > val )
5.170.3.3 set_state() [3/3]
void MHAFilter::iir_ord1_real_t::set_state (
```

mha\_complex\_t val )

```
5.170.3.4 operator()() [1/5]
 mha_real_t MHAFilter::iir_ord1_real_t::operator() (
            unsigned int ch,
             mha_real_t x ) [inline]
Filter method for real value input, one element.
5.170.3.5 operator()() [2/5]
 mha_complex_t MHAFilter::iir_ord1_real_t::operator() (
            unsigned int ch,
             mha_complex_t x ) [inline]
Filter method for complex input, one element.
5.170.3.6 operator()() [3/5]
void MHAFilter::iir_ord1_real_t::operator() (
            const mha_wave_t & X,
             mha_wave_t & Y ) [inline]
Filter method for real value input.
5.170.3.7 operator()() [4/5]
void MHAFilter::iir_ord1_real_t::operator() (
            const mha_spec_t & X,
             mha_spec_t & Y ) [inline]
Filter method for complex value input.
5.170.3.8 operator()() [5/5]
void MHAFilter::iir_ordl_real_t::operator() (
            const mha_wave_t & Xre,
```

Filter method for complex value input.

const mha\_wave\_t & Xim,
mha\_wave\_t & Yre,

mha\_wave\_t & Yim ) [inline]

### 5.170.4 Member Data Documentation

## 5.170.4.1 A\_

std::vector< mha\_real\_t> MHAFilter::iir\_ord1\_real\_t::A\_ [private]

## 5.170.4.2 B\_

std::vector< mha\_real\_t> MHAFilter::iir\_ord1\_real\_t::B\_ [private]

### 5.170.4.3 Yn

std::vector< mha\_complex\_t> MHAFilter::iir\_ord1\_real\_t::Yn [private]

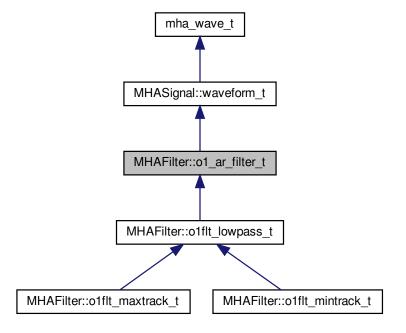
The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.171 MHAFilter::o1\_ar\_filter\_t Class Reference

First order attack-release lowpass filter.

Inheritance diagram for MHAFilter::o1\_ar\_filter\_t:



#### **Public Member Functions**

• o1\_ar\_filter\_t (unsigned int channels, mha\_real\_t fs=1.0f, std::vector< mha\_real\_t > tau\_a=std::vector< float >(1, 0.0f), std::vector< mha\_real\_t > tau\_r=std::vector< float >(1, 0.0f))

Constructor, setting all taus to zero.

void set\_tau\_attack (unsigned int ch, mha\_real\_t tau)

Set the attack time constant.

void set\_tau\_release (unsigned int ch, mha\_real\_t tau)

Set the release time constant.

mha\_real\_t operator() (unsigned int ch, mha\_real\_t x)

Apply filter to value x, using state channel ch.

void operator() (const mha\_wave\_t &in, mha\_wave\_t &out)

Apply filter to a **mha\_wave\_t** (p. 583) data.

#### **Protected Attributes**

- MHASignal::waveform\_t c1\_a
- MHASignal::waveform\_t c2\_a
- MHASignal::waveform\_t c1\_r
- MHASignal::waveform\_t c2\_r
- · mha\_real\_t fs

### **Additional Inherited Members**

## 5.171.1 Detailed Description

First order attack-release lowpass filter.

This filter is the base of first order lowpass filter, maximum tracker and minimum tracker.

#### 5.171.2 Constructor & Destructor Documentation

```
5.171.2.1 o1_ar_filter_t()
```

```
MHAFilter::o1_ar_filter_t::o1_ar_filter_t (
    unsigned int channels,
    mha_real_t fs = 1.0f,
    std::vector< mha_real_t > tau_a = std::vector<float>(1,0.0f),
    std::vector< mha_real_t > tau_r = std::vector<float>(1,0.0f))
```

Constructor, setting all taus to zero.

The filter state can be accessed through the member functions of **MHASignal::waveform\_t** (p. 993).

## **Parameters**

channels	Number of independent filters
fs	Sampling rate (optional, default = 1)
tau_a	Attack time constants (optional, default = 0)
tau_r	Release time constants (optional, default = 0)

## 5.171.3 Member Function Documentation

# 5.171.3.1 set\_tau\_attack()

Set the attack time constant.

#### **Parameters**

ch	Channel number
tau	Time constant

# 5.171.3.2 set\_tau\_release()

Set the release time constant.

## **Parameters**

ch	Channel number
tau	Time constant

## **5.171.3.3** operator()() [1/2]

```
mha_real_t MHAFilter::o1_ar_filter_t::operator() (
```

```
unsigned int ch,
mha_real_t x ) [inline]
```

Apply filter to value x, using state channel ch.

## **Parameters**

ch	Cannel number
X	Input value

#### **Returns**

Output value

```
5.171.3.4 operator()() [2/2]
```

Apply filter to a **mha\_wave\_t** (p. 583) data.

#### **Parameters**

in	Input signal
out	Output signal

The number of channels must match the number of filter bands.

#### 5.171.4 Member Data Documentation

```
5.171.4.1 c1 a
```

```
MHASignal::waveform_t MHAFilter::o1_ar_filter_t::c1_a [protected]
```

5.171.4.2 c2\_a

MHASignal::waveform\_t MHAFilter::o1\_ar\_filter\_t::c2\_a [protected]

```
5.171.4.3 c1_r
```

MHASignal::waveform\_t MHAFilter::o1\_ar\_filter\_t::c1\_r [protected]

5.171.4.4 c2\_r

MHASignal::waveform\_t MHAFilter::o1\_ar\_filter\_t::c2\_r [protected]

5.171.4.5 fs

```
mha_real_t MHAFilter::o1_ar_filter_t::fs [protected]
```

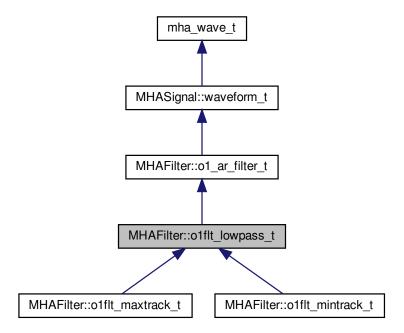
The documentation for this class was generated from the following files:

- · mha filter.hh
- mha\_filter.cpp

## 5.172 MHAFilter::o1flt\_lowpass\_t Class Reference

First order low pass filter.

Inheritance diagram for MHAFilter::o1flt\_lowpass\_t:



#### **Public Member Functions**

• o1flt\_lowpass\_t (const std::vector< mha\_real\_t > &, mha\_real\_t, mha\_real\_t=0)

Constructor of low pass filter, sets sampling rate and time constants.

- void set\_tau (unsigned int ch, mha\_real\_t tau)
   change the time constant in one channel
- void set\_tau ( mha\_real\_t tau)
   set time constant in all channels to tau
- mha\_real\_t get\_c1 (unsigned int ch) const
- mha\_real\_t get\_last\_output (unsigned int ch) const

#### **Additional Inherited Members**

## 5.172.1 Detailed Description

First order low pass filter.

#### 5.172.2 Constructor & Destructor Documentation

## 5.172.2.1 o1flt\_lowpass\_t()

Constructor of low pass filter, sets sampling rate and time constants.

### **Parameters**

tau	Vector of time constants
fs	Sampling rate
startval	Initial internal state value

#### 5.172.3 Member Function Documentation

```
5.172.3.1 set_tau() [1/2]
void MHAFilter::olflt_lowpass_t::set_tau (
           unsigned int ch,
             mha_real_t tau )
change the time constant in one channel
5.172.3.2 set_tau() [2/2]
void MHAFilter::olflt_lowpass_t::set_tau (
             mha_real_t tau )
set time constant in all channels to tau
5.172.3.3 get_c1()
mha_real_t MHAFilter::o1flt_lowpass_t::get_c1 (
```

```
5.172.3.4 get_last_output()
```

unsigned int ch ) const [inline]

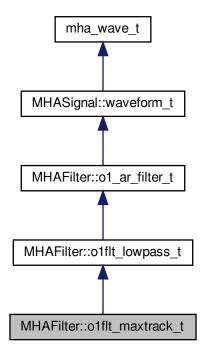
The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.173 MHAFilter::o1flt\_maxtrack\_t Class Reference

First order maximum tracker.

Inheritance diagram for MHAFilter::o1flt\_maxtrack\_t:



### **Public Member Functions**

- o1flt\_maxtrack\_t (const std::vector< mha\_real\_t > &, mha\_real\_t, mha\_real\_t=0)

  Constructor of low pass filter, sets sampling rate and time constants.
- void set\_tau (unsigned int ch, mha\_real\_t tau)
   change the time constant in one channel
- void set\_tau ( mha\_real\_t tau)
   set time constant in all channels to tau

**Additional Inherited Members** 

## 5.173.1 Detailed Description

First order maximum tracker.

#### 5.173.2 Constructor & Destructor Documentation

## 5.173.2.1 o1flt\_maxtrack\_t()

Constructor of low pass filter, sets sampling rate and time constants.

#### **Parameters**

tau	Vector of time constants
fs	Sampling rate
startval	Initial internal state value

#### 5.173.3 Member Function Documentation

```
5.173.3.1 set_tau() [1/2]

void MHAFilter::olflt_maxtrack_t::set_tau (
          unsigned int ch,
          mha_real_t tau )
```

change the time constant in one channel

set time constant in all channels to tau

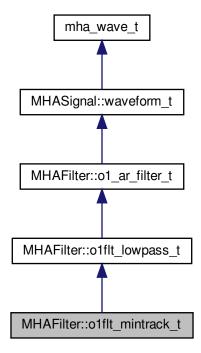
The documentation for this class was generated from the following files:

- · mha\_filter.hh
- mha\_filter.cpp

# 5.174 MHAFilter::o1flt\_mintrack\_t Class Reference

First order minimum tracker.

Inheritance diagram for MHAFilter::o1flt\_mintrack\_t:



## **Public Member Functions**

- o1flt\_mintrack\_t (const std::vector< mha\_real\_t > &, mha\_real\_t, mha\_real\_t=0)
- void set\_tau (unsigned int ch, mha\_real\_t tau)
   change the time constant in one channel
- void set\_tau ( mha\_real\_t tau)
   set time constant in all channels to tau

**Additional Inherited Members** 

# 5.174.1 Detailed Description

First order minimum tracker.

### 5.174.2 Constructor & Destructor Documentation

## 5.174.2.1 o1flt\_mintrack\_t()

## 5.174.3 Member Function Documentation

```
5.174.3.1 set_tau() [1/2]

void MHAFilter::olflt_mintrack_t::set_tau (
          unsigned int ch,
          mha_real_t tau )
```

change the time constant in one channel

set time constant in all channels to tau

The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.175 MHAFilter::partitioned\_convolution\_t Class Reference

A filter class for partitioned convolution.

## Classes

• struct **index\_t**Bookkeeping class.

#### **Public Member Functions**

• partitioned\_convolution\_t (unsigned int fragsize, unsigned int nchannels\_in, unsigned int nchannels\_out, const transfer\_matrix\_t &transfer)

Create a new partitioned convolver.

~partitioned\_convolution\_t ()

Free fftw resource allocated in constructor.

mha\_wave\_t \* process (const mha\_wave\_t \*s\_in)processing

#### **Public Attributes**

· unsigned int fragsize

Audio fragment size, always equal to partition size.

unsigned int nchannels\_in

Number of audio input channels.

· unsigned int nchannels out

Number of audio output channels.

unsigned int output\_partitions

The maximum number of partitions in any of the impulse responses.

unsigned int filter\_partitions

The total number of non-zero impulse response partitions.

MHASignal::waveform\_t input\_signal\_wave

Buffer for input signal.

unsigned int current input signal buffer half index

A counter modulo 2.

MHASignal::spectrum\_t input\_signal\_spec

Buffer for FFT transformed input signal.

MHASignal::spectrum\_t frequency\_response

Buffers for frequency response spectra of impulse response partitions.

std::vector< index\_t > bookkeeping

Keeps track of input channels, output channels, impulse response partition, and delay.

std::vector< MHASignal::spectrum\_t > output\_signal\_spec

Buffers for FFT transformed output signal.

unsigned int current\_output\_partition\_index

A counter modulo output\_partitions, indexing the "current" output partition.

MHASignal::waveform\_t output\_signal\_wave

Buffer for the wave output signal.

· mha fft t fft

The FFT transformer.

## 5.175.1 Detailed Description

A filter class for partitioned convolution.

Impulse responses are partitioned into sections of fragment size. Audio signal is convolved with every partition and delayed as needed. Convolution is done according to overlap-save. FFT length used is 2 times fragment size.

## 5.175.2 Constructor & Destructor Documentation

## 5.175.2.1 partitioned\_convolution\_t()

```
MHAFilter::partitioned_convolution_t::partitioned_convolution_t (
    unsigned int fragsize,
    unsigned int nchannels_in,
    unsigned int nchannels_out,
    const transfer_matrix_t & transfer )
```

Create a new partitioned convolver.

## **Parameters**

fragsize	Audio fragment size, equal to partition size.
nchannels_in	Number of input audio channels.
nchannels_out	Number of output audio channels.
transfer	A sparse matrix of impulse responses.

## 5.175.2.2 ~partitioned\_convolution\_t()

```
\label{limits} \mbox{MHAFilter::partitioned\_convolution\_t::$$\sim$ partitioned\_convolution\_t () $$
```

Free fftw resource allocated in constructor.

#### 5.175.3 Member Function Documentation

```
5.175.3.1 process()
```

processing

5.175.4 Member Data Documentation

```
5.175.4.1 fragsize
```

```
unsigned int MHAFilter::partitioned_convolution_t::fragsize
```

Audio fragment size, always equal to partition size.

## 5.175.4.2 nchannels\_in

```
unsigned int MHAFilter::partitioned_convolution_t::nchannels_in
```

Number of audio input channels.

## 5.175.4.3 nchannels\_out

```
unsigned int MHAFilter::partitioned_convolution_t::nchannels_out
```

Number of audio output channels.

# 5.175.4.4 output\_partitions

```
unsigned int MHAFilter::partitioned_convolution_t::output_partitions
```

The maximum number of partitions in any of the impulse responses.

Determines the size if the delay line.

5.175.4.5 filter partitions

unsigned int MHAFilter::partitioned\_convolution\_t::filter\_partitions

The total number of non-zero impulse response partitions.

5.175.4.6 input\_signal\_wave

MHASignal::waveform\_t MHAFilter::partitioned\_convolution\_t::input\_signal\_wave

Buffer for input signal.

Has nchannels\_in channels and fragsize\*2 frames

5.175.4.7 current\_input\_signal\_buffer\_half\_index

unsigned int MHAFilter::partitioned\_convolution\_t::current\_input\_signal\_buffer\_  $\leftrightarrow$  half\_index

A counter modulo 2.

Indicates the buffer half in input signal wave into which to copy the current input signal.

5.175.4.8 input\_signal\_spec

MHASignal::spectrum\_t MHAFilter::partitioned\_convolution\_t::input\_signal\_spec

Buffer for FFT transformed input signal.

Has nchannels\_in channels and fragsize+1 frames (fft bins).

5.175.4.9 frequency\_response

MHASignal::spectrum\_t MHAFilter::partitioned\_convolution\_t::frequency\_response

Buffers for frequency response spectra of impulse response partitions.

Each "channel" contains another partition of some impulse response. The bookkeeping array is used to keep track what to do with these frequency responses. This container has filter\_ partitions channels and fragsize+1 frames (fft bins).

5.175.4.10 bookkeeping

std::vector< index\_t> MHAFilter::partitioned\_convolution\_t::bookkeeping

Keeps track of input channels, output channels, impulse response partition, and delay.

The index into this array is the same as the "channel" index into the frequency\_response array. Array has filter\_partitions entries.

### 5.175.4.11 output\_signal\_spec

std::vector< MHASignal::spectrum\_t> MHAFilter::partitioned\_convolution\_t::output\_← signal\_spec

Buffers for FFT transformed output signal.

For each array member, Number of channels is equal to nchannels\_out, number of frames (fft bins) is equal to fragsize+1. Array size is equal to output\_partitions.

5.175.4.12 current\_output\_partition\_index

```
unsigned int MHAFilter::partitioned_convolution_t::current_output_partition_index
```

A counter modulo output\_partitions, indexing the "current" output partition.

5.175.4.13 output\_signal\_wave

```
MHASignal::waveform_t MHAFilter::partitioned_convolution_t::output_signal_wave
```

Buffer for the wave output signal.

Number of channels is equal to nchannels\_out, number of frames is equal to fragsize

5.175.4.14 fft

```
\textbf{mha\_fft\_t} \ \texttt{MHAFilter::} \texttt{partitioned\_convolution\_t::} \texttt{fft}
```

The FFT transformer.

The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

5.176 MHAFilter::partitioned\_convolution\_t::index\_t Struct Reference

Bookkeeping class.

**Public Member Functions** 

- index\_t (unsigned int src, unsigned int tgt, unsigned int dly)
   Data constructor.
- index t()

Default constructor for STL compatibility.

#### **Public Attributes**

• unsigned int source\_channel\_index

The input channel index to apply the current partition to.

• unsigned int target\_channel\_index

The index of the output channel to which the filter result should go.

• unsigned int delay

The delay (in blocks) of this partition.

## 5.176.1 Detailed Description

## Bookkeeping class.

For each impulse response partition, keeps track of which input to filter, which output channel to filter to, and the delay in blocks. Objects of class Index should be kept in an array with the same indices as the corresponding inpulse response partitions.

#### 5.176.2 Constructor & Destructor Documentation

```
5.176.2.1 index_t() [1/2]

MHAFilter::partitioned_convolution_t::index_t::index_t (
          unsigned int src,
          unsigned int tgt,
          unsigned int dly ) [inline]
```

### Data constructor.

## **Parameters**

src	The input channel index to apply the current partition to.
tgt	The index of the output channel to which the filter result should go.
dly	The delay (in blocks) of this partition

```
5.176.2.2 index_t() [2/2]
```

```
MHAFilter::partitioned_convolution_t::index_t::index_t ( ) [inline]
```

## Default constructor for STL compatibility.

#### 5.176.3 Member Data Documentation

#### 5.176.3.1 source\_channel\_index

```
unsigned int MHAFilter::partitioned_convolution_t::index_t::source_channel_index
```

The input channel index to apply the current partition to.

#### 5.176.3.2 target channel index

```
unsigned int MHAFilter::partitioned_convolution_t::index_t::target_channel_index
```

The index of the output channel to which the filter result should go.

## 5.176.3.3 delay

```
unsigned int MHAFilter::partitioned_convolution_t::index_t::delay
```

The delay (in blocks) of this partition.

The documentation for this struct was generated from the following file:

mha\_filter.hh

## 5.177 MHAFilter::polyphase\_resampling\_t Class Reference

A class that performs polyphase resampling.

**Public Member Functions** 

- polyphase\_resampling\_t (unsigned n\_up, unsigned n\_down, mha\_real\_t nyquist\_← ratio, unsigned n\_irs, unsigned n\_ringbuffer, unsigned n\_channels, unsigned n\_prefill)

  Construct a polyphase resampler instance.
- void write ( mha\_wave\_t &signal)

Write signal to the ringbuffer.

void read ( mha\_wave\_t &signal)

Read resampled signal.

unsigned readable\_frames () const

Number of frames at target sampling rate that can be produced.

#### **Private Attributes**

• unsigned upsampling\_factor

Integer upsampling factor.

unsigned downsampling\_factor

Integer downsampling factor.

unsigned now index

Index of "now" in the interpolated sampling rate.

bool underflow

Set to true when an underflow has occurred.

MHAWindow::hanning\_t impulse\_response

Contains the impulse response of the lowpass filter needed for anti-aliasing.

MHASignal::ringbuffer\_t ringbuffer

Storage of input signal.

## 5.177.1 Detailed Description

A class that performs polyphase resampling.

Background information: When resampling from one sampling rate to another, it helps when one sampling rate is a multiple of the other sampling rate: In the case of upsampling, the samples at the original rate are copied to the upsampled signal spread out with a constant number of zero samples between the originally adjacent samples. The signal is then low-pass filtered to avoid frequency aliasing and to fill the zero-samples with interpolated values. In the case of down-sampling, the signal is first low-pass filtered for anti-aliasing, and only every n<sup>th</sup> sample of the filtered output is used for the signal at the new sample rate. Of course, for finite-impulse-response (FIR) filters this means that only every n<sup>th</sup> sample needs to be computed.

When resampling from one sampling rate to another where neither is a multiple of the other, the signal first needs to be upsampled to a sampling rate that is a multiple of both (source and target) sampling rates, and then downsampled again to the target sampling rate. Instead of applying two separate lowpass filters directly after each other (one filter for upsampling and another for downsampling), it is sufficient to apply only one low-pass filter, when producing the output at the final target rate, with a cut-off frequency equal to the lower cut-off-frequency of the replaced two low-pass filters. Not filtering to produce a filtered signal already at the common multiple sampling rate has the side effect that this intermediate signal at the common multiple sampling rate keeps its filler zero samples unaltered. These zero samples can be taken advantage of when filtering to produce the output at the target rate: The zeros do not need to be multiplied with their corresponding filter coefficients, because the result is known to be zero again, and this zero product has no effect on the summation operation to compute a target sample at the target rate. To summarize, the following optimization techniques are available:

- The signal does not need to be stored in memory at the interpolation rate. It is sufficient to have the signal available at the source rate and to know where the zeros would be.
- The signal needs to be low-pass-filtered only once.
- The FIR low-pass filtering can take advantage of

- computing only filter outputs for the required samples at the target rate,
- skipping over zero-samples at the interpolation rate.

The procedure that takes advantage of these optimization possibilities is known as polyphase resampling.

This class implements polyphase resampling in this way for a source sampling rate and a target sampling rate that have common multiple, the interpolation sampling rate. Non-rational and drifting sample rates are outside the scope of this resampler.

#### 5.177.2 Constructor & Destructor Documentation

#### 5.177.2.1 polyphase resampling t()

Construct a polyphase resampler instance.

Allocates a ringbuffer with the given capacity  $n\_ringbuffer$ . Client that triggers the constructor must ensure that the capacity  $n\_ringbuffer$  and the delay  $n\_prefill$  are sufficient, i.e. enough old and new samples are always available to compute sufficient samples in using an impulse response of length  $n\_irs$ . Audio block sizes at both sides of the resampler have to be taken into account. Class MHASignal::blockprocessing\_polyphase\_resampling\_t takes care of this, and it is recommended to use this class for block-based processing.

Based on *n\_up*, *n\_down*, *n\_irs* and *nyquist\_ratio*, a suitable sinc impulse response is computed and windowed with a hanning window to limit its extent.

The actual source sampling rate, target sampling rate, and interpolation sampling rate are not parameters to this constructors, because only their ratios matter.

### **Parameters**

n_up	upsampling factor, ratio between interpolation rate and source rate.	
n_down	downsampling factor, ratio between interpolation rate and target rate.	
nyquist_ratio	low pass filter cutoff frequency relative to the nyquist frequency of the smaller of the two sampling rates. Example values: E.g. 0.8, 0.9	
n_irs	length of impulse response (in samples at interpolation rate)	
n_ringbuffer	length of ringbuffer, in samples at source sampling rate	
n_channels	audio channels count © 2005-2018 HörTech gGmbH, Oldenburg	
n_prefill	Prefill the ringbuffer with this many zero frames in samples at source sampling rate	

### 5.177.3 Member Function Documentation

## 5.177.3.1 write()

Write signal to the ringbuffer.

Signal contained in signal is appended to the audio frames already present in the ringbuffer.

### **Parameters**

signal input signal in original sampling rate

## **Exceptions**

<b>MHA_Error</b> (p. 522)	Raises exception if there is not enough room or if the number of
	channels does not match.

## 5.177.3.2 read()

Read resampled signal.

Will perform the resampling and remove no longer needed samples from the input buffer.

#### **Parameters**

	signal	buffer to write the resampled signal to.
--	--------	--

# **Exceptions**

<b>MHA_Error</b> (p. <u>522</u> )	Raises exception if there is not enough input signal or if the number	
	of channels is too high.	

### 5.177.3.3 readable\_frames()

```
unsigned MHAFilter::polyphase_resampling_t::readable_frames ( ) const [inline]
```

Number of frames at target sampling rate that can be produced.

This method only checks for enough future samples present, therefore, this number can be positive and a read operation can still fail if there are not enough past samples present to perform the filtering for the first output sample. This could only happen if the constructor parameters  $n_ringbuffer$  or  $n_ringbuffer$  or  $n_ringbuffer$  or  $n_ringbuffer$  or  $n_ringbuffer$  are present to compute the next target sample.

#### 5.177.4 Member Data Documentation

## 5.177.4.1 upsampling\_factor

```
unsigned MHAFilter::polyphase_resampling_t::upsampling_factor [private]
```

Integer upsampling factor.

Interpolation rate divided by source rate.

## 5.177.4.2 downsampling\_factor

```
unsigned MHAFilter::polyphase_resampling_t::downsampling_factor [private]
```

Integer downsampling factor.

Interpolation rate divided by target rate.

### 5.177.4.3 now\_index

```
unsigned MHAFilter::polyphase_resampling_t::now_index [private]
```

Index of "now" in the interpolated sampling rate.

**Todo** Index into what? What is the meaning of now?

#### 5.177.4.4 underflow

```
bool MHAFilter::polyphase_resampling_t::underflow [private]
```

Set to true when an underflow has occurred.

When this is true, then the object can no longer be used. Underflows have to be avoided by clients, e.g. by checking that enough **readable\_frames** (p. 671) are present before calling **read** (p. 671)

5.177.4.5 impulse\_response

```
MHAWindow::hanning_t MHAFilter::polyphase_resampling_t::impulse_response [private]
```

Contains the impulse response of the lowpass filter needed for anti-aliasing.

The impulse response is stored at the interpolation sampling rate. We use an instance of M← HAWindow::hanning\_t (p. 1028) here because we are limiting the sinc impulse response with a Hanning window (otherwise the impulse response would extend indefinitely into past and future). And the samples inside an MHAWindow::hanning\_t (p. 1028) can be altered with \*=, which our constructor does.

5.177.4.6 ringbuffer

```
MHASignal::ringbuffer_t MHAFilter::polyphase_resampling_t::ringbuffer [private]
```

Storage of input signal.

Part of the polyphase resampling optimization is that apart from the FIR impulse response, nothing is stored at the interpolation rate, saving memory and computation cycles.

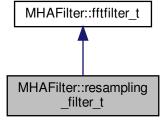
The documentation for this class was generated from the following files:

- mha\_filter.hh
- · mha filter.cpp

## 5.178 MHAFilter::resampling\_filter\_t Class Reference

Hann shaped low pass filter for resampling.

Inheritance diagram for MHAFilter::resampling filter t:



#### **Public Member Functions**

 resampling\_filter\_t (unsigned int fftlen, unsigned int irslen, unsigned int channels, unsigned int Nup, unsigned int Ndown, double fCutOff)

Constructor.

### **Static Public Member Functions**

• static unsigned int **fragsize\_validator** (unsigned int **fftlen**, unsigned int irslen)

#### **Private Attributes**

· unsigned int fragsize

## 5.178.1 Detailed Description

Hann shaped low pass filter for resampling.

This class uses FFT filter at upsampled rate.

# 5.178.2 Constructor & Destructor Documentation

## 5.178.2.1 resampling\_filter\_t()

### Constructor.

## **Parameters**

fftlen	FFT length.	
irslen	Length of filter.	
channels	Number of channels to be filtered.	
Nup	Upsampling ratio.	
Ndown	Downsampling ratio.	
fCutOff	Cut off frequency (relative to lower Nyquist Frequency)	

#### 5.178.3 Member Function Documentation

## 5.178.3.1 fragsize\_validator()

#### 5.178.4 Member Data Documentation

## 5.178.4.1 fragsize

```
unsigned int MHAFilter::resampling_filter_t::fragsize [private]
```

The documentation for this class was generated from the following files:

- · mha filter.hh
- mha\_filter.cpp

## 5.179 MHAFilter::smoothspec\_t Class Reference

Smooth spectral gains, create a windowed impulse response.

## **Public Member Functions**

- smoothspec\_t (unsigned int fftlen, unsigned int nchannels, const MHAWindow 
   ::base\_t & window, bool minphase, bool linphase\_asym=false)
  - Constructor.
- void smoothspec (const mha\_spec\_t &s\_in, mha\_spec\_t &s\_out)
   Create a smoothed spectrum.
- void smoothspec ( mha\_spec\_t &spec)

Create a smoothed spectrum (in place)

- void spec2fir (const mha\_spec\_t &spec, mha\_wave\_t &fir)
   Return FIR coefficients.
- ∼smoothspec t ()

#### **Private Member Functions**

void internal\_fir (const mha\_spec\_t &)

#### **Private Attributes**

- · unsigned int fftlen
- unsigned int nchannels
- MHAWindow::base\_t window
- MHASignal::waveform\_t tmp\_wave
- MHASignal::spectrum\_t tmp\_spec
- MHASignal::minphase t \* minphase
- bool linphase asym
- · mha fft t fft

## 5.179.1 Detailed Description

Smooth spectral gains, create a windowed impulse response.

Spectral gains are smoothed by multiplicating the impulse response with a window function.

If a minimal phase is used, then the original phase is discarded and replaced by the minimal phase function. In this case, the window is applied to the beginning of the inverse Fourier transform of the input spectrum, and the remaining signal set to zero. If the original phase is kept, the window is applied symmetrical arround zero, i.e. to the first and last samples of the inverse Fourier transform of the input spectrum. The **spec2fir()** (p. 677) function creates a causal impulse response by circular shifting the impulse response by half of the window length.

The signal dimensions of the arguments of **smoothspec()** (p. 677) must correspond to the FFT length and number of channels provided in the constructor. The function **spec2fir()** (p. 677) can fill signal structures with more than window length frames.

#### 5.179.2 Constructor & Destructor Documentation

## 5.179.2.1 smoothspec t()

```
MHAFilter::smoothspec_t::smoothspec_t (
        unsigned int fftlen,
        unsigned int nchannels,
        const MHAWindow::base_t & window,
        bool minphase,
        bool linphase_asym = false )
```

## Constructor.

### **Parameters**

fftlen	FFT length of input spectrum (fftlen/2+1 bins)	
nchannels	Number of channels in input spectrum	
window	Window used for smoothing © 2005-2018 Hör	Tech gGmbH, Oldenburg
minphase	Use minimal phase (true) or original phase (false)	3 ,
linphase_asym	Keep phase, but apply full window at beginning of IRS	

# 5.179.2.2 $\sim$ smoothspec\_t()

```
MHAFilter::smoothspec_t::~smoothspec_t ( )
```

### 5.179.3 Member Function Documentation

## **5.179.3.1** smoothspec() [1/2]

Create a smoothed spectrum.

#### **Parameters**

S⇔	Input spectrum
_in	

## **Return values**

```
s_out Output spectrum
```

# **5.179.3.2** smoothspec() [2/2]

Create a smoothed spectrum (in place)

## **Parameters**

```
spec | Spectrum to be smoothed.
```

## 5.179.3.3 spec2fir()

```
void MHAFilter::smoothspec_t::spec2fir (
```

```
const mha_spec_t & spec,
  mha_wave_t & fir )
```

Return FIR coefficients.

**Parameters** 

```
spec | Input spectrum
```

**Return values** 

```
fir | FIR coefficients, minimum length is window length
```

```
5.179.3.4 internal_fir()
```

## 5.179.4 Member Data Documentation

# 5.179.4.1 fftlen

```
unsigned int MHAFilter::smoothspec_t::fftlen [private]
```

## 5.179.4.2 nchannels

```
unsigned int MHAFilter::smoothspec_t::nchannels [private]
```

## 5.179.4.3 window

MHAWindow::base\_t MHAFilter::smoothspec\_t::window [private]

```
5.179.4.4 tmp_wave
 MHASignal::waveform_t MHAFilter::smoothspec_t::tmp_wave [private]
5.179.4.5 tmp_spec
 MHASignal::spectrum_t MHAFilter::smoothspec_t::tmp_spec [private]
5.179.4.6 minphase
 MHASignal::minphase_t* MHAFilter::smoothspec_t::minphase [private]
5.179.4.7 _linphase_asym
bool MHAFilter::smoothspec_t::_linphase_asym [private]
5.179.4.8 fft
 mha_fft_t MHAFilter::smoothspec_t::fft [private]
```

The documentation for this class was generated from the following files:

- mha\_filter.hh
- mha\_filter.cpp

# 5.180 MHAFilter::thirdoctave\_analyzer\_t Class Reference

**Public Member Functions** 

- thirdoctave\_analyzer\_t ( mhaconfig\_t cfg)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- unsigned int **nbands** ()
- unsigned int **nchannels** ()
- std::vector< mha\_real\_t > get\_cf\_hz ()

#### **Static Public Member Functions**

```
    static std::vector< mha_real_t > cf_generator ( mhaconfig_t cfg)
    static std::vector< mha_real_t > bw_generator ( mhaconfig_t cfg)
    static std::vector< mha_real_t > dup (std::vector< mha_real_t >, mhaconfig_t cfg)
```

#### **Private Attributes**

```
    mhaconfig_t cfg_
```

- std::vector< mha\_real\_t > cf
- MHAFilter::gamma\_flt\_t fb
- MHASignal::waveform\_t out\_chunk
- MHASignal::waveform\_t out\_chunk\_im

### 5.180.1 Constructor & Destructor Documentation

```
5.180.1.1 thirdoctave analyzer t()
```

#### 5.180.2 Member Function Documentation

```
5.180.2.1 process()
```

# 5.180.2.2 nbands()

```
unsigned int MHAFilter::thirdoctave_analyzer_t::nbands ( )
```

## 5.180.2.3 nchannels()

```
unsigned int MHAFilter::thirdoctave_analyzer_t::nchannels ( )
```

```
5.180.2.4 get_cf_hz()
\verb|std::vector| & \verb|mha_real_t| > \verb|MHAF| & \verb|iter::thirdoctave_analyzer_t::get_cf_hz| ( ) \\
5.180.2.5 cf_generator()
\verb|std::vector| & \verb|mha_real_t| > \verb|MHAF| & \verb|ilter::thirdoctave_analyzer_t::cf_generator| \\
              mhaconfig_t cfg ) [static]
5.180.2.6 bw_generator()
\verb|std::vector| & \verb|mha_real_t| > \verb|MHAF| & \verb|iter::thirdoctave_analyzer_t::bw_generator| \\
              mhaconfig_t cfg ) [static]
5.180.2.7 dup()
std::vector< mha_real_t > MHAFilter::thirdoctave_analyzer_t::dup (
             std::vector< mha_real_t > vec,
              mhaconfig_t cfg ) [static]
5.180.3 Member Data Documentation
5.180.3.1 cfg
 mhaconfig_t MHAFilter::thirdoctave_analyzer_t::cfg_ [private]
5.180.3.2 cf
std::vector< mha_real_t> MHAFilter::thirdoctave_analyzer_t::cf [private]
5.180.3.3 fb
 MHAFilter::gamma_flt_t MHAFilter::thirdoctave_analyzer_t::fb [private]
```

#### 5.180.3.4 out chunk

```
MHASignal::waveform_t MHAFilter::thirdoctave_analyzer_t::out_chunk [private]
```

5.180.3.5 out\_chunk\_im

```
MHASignal::waveform_t MHAFilter::thirdoctave_analyzer_t::out_chunk_im [private]
```

The documentation for this class was generated from the following files:

- complex\_filter.h
- complex\_filter.cpp

## 5.181 MHAFilter::transfer\_function\_t Struct Reference

a structure containing a source channel number, a target channel number, and an impulse response.

### **Public Member Functions**

transfer\_function\_t ()

Default constructor for STL conformity.

transfer\_function\_t (unsigned int source\_channel\_index, unsigned int target\_← channel\_index, const std::vector< float > & impulse\_response)

Data constructor.

- unsigned int partitions (unsigned int fragsize) const
  - for the given partition size, return the number of partitions of the impulse response.
- unsigned int non\_empty\_partitions (unsigned int fragsize) const

for the given partition size, return the number of non-empty partitions of the impulse response.

• bool **isempty** (unsigned int fragsize, unsigned int index) const

checks if the partition contains only zeros

### **Public Attributes**

unsigned int source\_channel\_index

Source audio channel index for this transfer function.

unsigned int target\_channel\_index

Target audio channel index for this transfer function.

std::vector< float > impulse response

Impulse response of transfer from source to target channel.

## 5.181.1 Detailed Description

a structure containing a source channel number, a target channel number, and an impulse response.

#### 5.181.2 Constructor & Destructor Documentation

```
5.181.2.1 transfer_function_t() [1/2]
```

```
MHAFilter::transfer_function_t::transfer_function_t ( ) [inline]
```

Default constructor for STL conformity.

Not used.

```
5.181.2.2 transfer_function_t() [2/2]
```

```
MHAFilter::transfer_function_t::transfer_function_t (
          unsigned int source_channel_index,
          unsigned int target_channel_index,
          const std::vector< float > & impulse_response )
```

Data constructor.

## **Parameters**

source_channel_index	Source audio channel index for this transfer function
target_channel_index	Target audio channel index for this transfer function
impulse_response	Impulse response of transfer from source to target channel

### 5.181.3 Member Function Documentation

## 5.181.3.1 partitions()

for the given partition size, return the number of partitions of the impulse response.

#### **Parameters**

fragsize	partition size
----------	----------------

#### **Returns**

number of partitions occupied by the impulse response

## 5.181.3.2 non\_empty\_partitions()

for the given partition size, return the number of non-empty partitions of the impulse response.

### **Parameters**

fragsize	partition size
----------	----------------

### **Returns**

the number of non-empty partitions of the impulse response, i.e. partitions containing only zeros are not counted.

## 5.181.3.3 isempty()

checks if the partition contains only zeros

# **Parameters**

fragsize	partition size
index	partition index

### **Returns**

true when this partition of the impulse response contains only zeros.

#### 5.181.4 Member Data Documentation

#### 5.181.4.1 source channel index

```
unsigned int MHAFilter::transfer_function_t::source_channel_index
```

Source audio channel index for this transfer function.

### 5.181.4.2 target\_channel\_index

```
unsigned int MHAFilter::transfer_function_t::target_channel_index
```

Target audio channel index for this transfer function.

## 5.181.4.3 impulse\_response

```
std::vector<float> MHAFilter::transfer_function_t::impulse_response
```

Impulse response of transfer from source to target channel.

The documentation for this struct was generated from the following files:

- · mha filter.hh
- mha\_filter.cpp

## 5.182 MHAFilter::transfer\_matrix\_t Struct Reference

A sparse matrix of transfer function partitionss.

Inherits vector< transfer\_function\_t >.

## **Public Member Functions**

- std::valarray< unsigned int > partitions (unsigned fragsize) const
   Returns an array of the results of calling the partitions() (p. 686) method on every matrix member.
- std::valarray< unsigned int > non\_empty\_partitions (unsigned int fragsize) const Returns an array of the results of calling the non\_empty\_partitions() (p. 686) method on every matrix member.

### 5.182.1 Detailed Description

A sparse matrix of transfer function partitionss.

Each matrix element knows its position in the matrix, so they can be stored as a vector.

#### 5.182.2 Member Function Documentation

### 5.182.2.1 partitions()

Returns an array of the results of calling the **partitions()** (p. 686) method on every matrix member.

## 5.182.2.2 non\_empty\_partitions()

Returns an array of the results of calling the **non\_empty\_partitions()** (p. 686) method on every matrix member.

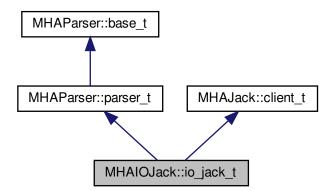
The documentation for this struct was generated from the following file:

# · mha\_filter.hh

# 5.183 MHAIOJack::io\_jack\_t Class Reference

Main class for JACK IO.

Inheritance diagram for MHAIOJack::io jack t:



#### **Public Member Functions**

- io\_jack\_t (unsigned int fragsize, float samplerate, IOProcessEvent\_t proc\_
   event, void \* proc\_handle, IOStartedEvent\_t start\_event, void \* start\_handle, IO←
   StoppedEvent t stop event, void \* stop handle)
- void prepare (int, int)

Allocate buffers, activate JACK client and install internal ports.

void release ()

#### **Private Member Functions**

void reconnect\_inports ()

Connect the input ports when connection variable is accessed.

void reconnect\_outports ()

Connect the output ports when connection variable is accessed.

- void get\_physical\_input\_ports ()
- void get\_physical\_output\_ports ()
- void get\_all\_input\_ports ()
- void get\_all\_output\_ports ()
- void get\_delays\_in ()
- void get\_delays\_out ()
- void read\_get\_cpu\_load ()
- void read\_get\_xruns ()
- void read get scheduler ()

# **Private Attributes**

- unsigned int fw fragsize
- · float fw samplerate
- MHAParser::string\_t servername
- MHAParser::string\_t clientname
- MHAParser::vstring\_t connections\_in
- MHAParser::vint\_mon\_t delays\_in
- MHAParser::vstring\_t connections\_out
- MHAParser::vint mon t delays out
- MHAParser::vstring\_t portnames\_in
- MHAParser::vstring\_t portnames\_out
- MHAParser::vstring mon t ports in physical
- MHAParser::vstring\_mon\_t ports\_out\_physical
- MHAParser::vstring mon t ports in all
- MHAParser::vstring\_mon\_t ports\_out\_all
- MHAParser::parser\_t ports\_parser
- MHAParser::float mon t state cpuload
- MHAParser::int\_mon\_t state\_xruns
- MHAParser::int\_mon\_t state\_priority
- MHAParser::string\_mon\_t state\_scheduler
- MHAParser::parser\_t state\_parser
- MHAEvents::patchbay\_t< io\_jack\_t > patchbay

**Additional Inherited Members** 

## 5.183.1 Detailed Description

Main class for JACK IO.

This class registers a JACK client. JACK and framework states are managed by this class.

#### 5.183.2 Constructor & Destructor Documentation

# 5.183.2.1 io\_jack\_t()

#### 5.183.3 Member Function Documentation

### 5.183.3.1 prepare()

Allocate buffers, activate JACK client and install internal ports.

# 5.183.3.2 release()

### 5.183.3.3 reconnect\_inports()

```
void io_jack_t::reconnect_inports ( ) [private]
```

Connect the input ports when connection variable is accessed.

## 5.183.3.4 reconnect\_outports()

```
void io_jack_t::reconnect_outports ( ) [private]
```

Connect the output ports when connection variable is accessed.

# 5.183.3.5 get\_physical\_input\_ports()

```
void io_jack_t::get_physical_input_ports ( ) [private]
```

## 5.183.3.6 get\_physical\_output\_ports()

```
\label{local_physical_output_ports} \mbox{()} \mbox{ [private]}
```

# 5.183.3.7 get\_all\_input\_ports()

```
void io_jack_t::get_all_input_ports ( ) [private]
```

# 5.183.3.8 get\_all\_output\_ports()

```
void io_jack_t::get_all_output_ports ( ) [private]
```

## 5.183.3.9 get\_delays\_in()

```
void io_jack_t::get_delays_in ( ) [private]
```

```
5.183.3.10 get_delays_out()
void io_jack_t::get_delays_out ( ) [private]
5.183.3.11 read_get_cpu_load()
void io_jack_t::read_get_cpu_load ( ) [private]
5.183.3.12 read_get_xruns()
void io_jack_t::read_get_xruns ( ) [private]
5.183.3.13 read_get_scheduler()
void io_jack_t::read_get_scheduler ( ) [private]
5.183.4 Member Data Documentation
5.183.4.1 fw_fragsize
unsigned int MHAIOJack::io_jack_t::fw_fragsize [private]
5.183.4.2 fw_samplerate
float MHAIOJack::io_jack_t::fw_samplerate [private]
5.183.4.3 servername
```

MHAParser::string\_t MHAIOJack::io\_jack\_t::servername [private]

```
5.183.4.4 clientname
 MHAParser::string_t MHAIOJack::io_jack_t::clientname [private]
5.183.4.5 connections_in
 MHAParser::vstring_t MHAIOJack::io_jack_t::connections_in [private]
5.183.4.6 delays_in
 MHAParser::vint_mon_t MHAIOJack::io_jack_t::delays_in [private]
5.183.4.7 connections_out
 MHAParser::vstring_t MHAIOJack::io_jack_t::connections_out [private]
5.183.4.8 delays_out
 MHAParser::vint_mon_t MHAIOJack::io_jack_t::delays_out [private]
5.183.4.9 portnames_in
MHAParser::vstring_t MHAIOJack::io_jack_t::portnames_in [private]
5.183.4.10 portnames_out
 MHAParser::vstring_t MHAIOJack::io_jack_t::portnames_out [private]
5.183.4.11 ports_in_physical
 MHAParser::vstring_mon_t MHAIOJack::io_jack_t::ports_in_physical [private]
```

```
5.183.4.12 ports_out_physical
 MHAParser::vstring_mon_t MHAIOJack::io_jack_t::ports_out_physical [private]
5.183.4.13 ports_in_all
 MHAParser::vstring_mon_t MHAIOJack::io_jack_t::ports_in_all [private]
5.183.4.14 ports_out_all
 MHAParser::vstring_mon_t MHAIOJack::io_jack_t::ports_out_all [private]
5.183.4.15 ports_parser
 MHAParser::parser_t MHAIOJack::io_jack_t::ports_parser [private]
5.183.4.16 state_cpuload
 MHAParser::float_mon_t MHAIOJack::io_jack_t::state_cpuload [private]
5.183.4.17 state_xruns
MHAParser::int_mon_t MHAIOJack::io_jack_t::state_xruns [private]
5.183.4.18 state_priority
 MHAParser::int_mon_t MHAIOJack::io_jack_t::state_priority [private]
5.183.4.19 state scheduler
 MHAParser::string_mon_t MHAIOJack::io_jack_t::state_scheduler [private]
```

5.183.4.20 state\_parser

```
MHAParser::parser_t MHAIOJack::io_jack_t::state_parser [private]
```

5.183.4.21 patchbay

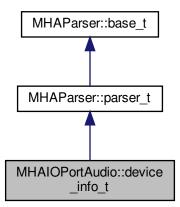
```
MHAEvents::patchbay_t< io_jack_t> MHAIOJack::io_jack_t::patchbay [private]
```

The documentation for this class was generated from the following file:

# MHAIOJack.cpp

## 5.184 MHAIOPortAudio::device info t Class Reference

Inheritance diagram for MHAIOPortAudio::device\_info\_t:



## **Public Member Functions**

- device\_info\_t ()
- void fill\_info ()

#### **Public Attributes**

- MHAParser::int mon t numDevices
- MHAParser::vint\_mon\_t structVersion
- MHAParser::vstring\_mon\_t name
- MHAParser::vint\_mon\_t hostApi
- MHAParser::vint\_mon\_t maxInputChannels
- MHAParser::vint mon t maxOutputChannels
- MHAParser::vfloat\_mon\_t defaultLowInputLatency
- MHAParser::vfloat\_mon\_t defaultLowOutputLatency
- MHAParser::vfloat\_mon\_t defaultHighInputLatency
- MHAParser::vfloat\_mon\_t defaultHighOutputLatency
- MHAParser::vfloat\_mon\_t defaultSampleRate

#### **Additional Inherited Members**

#### 5.184.1 Constructor & Destructor Documentation

## 5.184.1.1 device\_info\_t()

```
MHAIOPortAudio::device_info_t::device_info_t ( ) [inline]
```

#### 5.184.2 Member Function Documentation

## 5.184.2.1 fill\_info()

```
void MHAIOPortAudio::device_info_t::fill_info ( ) [inline]
```

## 5.184.3 Member Data Documentation

## 5.184.3.1 numDevices

MHAParser::int\_mon\_t MHAIOPortAudio::device\_info\_t::numDevices

```
5.184.3.2 structVersion
 MHAParser::vint_mon_t MHAIOPortAudio::device_info_t::structVersion
5.184.3.3 name
 MHAParser::vstring_mon_t MHAIOPortAudio::device_info_t::name
5.184.3.4 hostApi
 MHAParser::vint_mon_t MHAIOPortAudio::device_info_t::hostApi
5.184.3.5 maxInputChannels
 MHAParser::vint_mon_t MHAIOPortAudio::device_info_t::maxInputChannels
5.184.3.6 maxOutputChannels
 MHAParser::vint_mon_t MHAIOPortAudio::device_info_t::maxOutputChannels
5.184.3.7 defaultLowInputLatency
 MHAParser::vfloat_mon_t MHAIOPortAudio::device_info_t::defaultLowInputLatency
5.184.3.8 defaultLowOutputLatency
 MHAParser::vfloat_mon_t MHAIOPortAudio::device_info_t::defaultLowOutputLatency
5.184.3.9 defaultHighInputLatency
```

MHAParser::vfloat\_mon\_t MHAIOPortAudio::device\_info\_t::defaultHighInputLatency

### 5.184.3.10 defaultHighOutputLatency

MHAParser::vfloat\_mon\_t MHAIOPortAudio::device\_info\_t::defaultHighOutputLatency

### 5.184.3.11 defaultSampleRate

MHAParser::vfloat\_mon\_t MHAIOPortAudio::device\_info\_t::defaultSampleRate

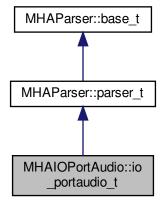
The documentation for this class was generated from the following file:

## MHAIOPortAudio.cpp

## 5.185 MHAIOPortAudio::io portaudio t Class Reference

Main class for Portaudio sound IO.

Inheritance diagram for MHAIOPortAudio::io\_portaudio\_t:



#### **Public Member Functions**

- io\_portaudio\_t (unsigned int fragsize, float samplerate, IOProcessEvent\_t proc
   \_event, void \* proc\_handle, IOStartedEvent\_t start\_event, void \* start\_handle, I
   OStoppedEvent\_t stop\_event, void \* stop\_handle)
- void device name updated ()
- void device\_index\_updated ()
- ~io\_portaudio\_t ()
- void cmd prepare (int, int)
- void cmd start ()
- void cmd\_stop ()
- void cmd\_release ()
- int **portaudio\_callback** (const void \*input, void \*output, unsigned long frame\_count, const PaStreamCallbackTimeInfo \*time\_info, PaStreamCallbackFlags status\_flags)

### **Private Attributes**

- · device\_info\_t device\_info
- MHASignal::waveform\_t \* s\_in
- mha\_wave\_t \* s\_out
- · float samplerate
- unsigned int nchannels\_out
- unsigned int nchannels\_in
- unsigned int fragsize
- IOProcessEvent\_t proc\_event
- void \* proc\_handle
- IOStartedEvent\_t start\_event
- void \* start handle
- IOStoppedEvent\_t stop\_event
- void \* stop\_handle
- PaStream \* portaudio\_stream
- MHAParser::string\_t device\_name
- MHAParser::int\_t device\_index
- MHAEvents::patchbay\_t< io\_portaudio\_t > patchbay

#### **Additional Inherited Members**

#### 5.185.1 Detailed Description

Main class for Portaudio sound IO.

### 5.185.2 Constructor & Destructor Documentation

## 5.185.2.1 io\_portaudio\_t()

```
5.185.2.2 \simio_portaudio_t()
MHAIOPortAudio::io_portaudio_t::~io_portaudio_t ( ) [inline]
5.185.3 Member Function Documentation
5.185.3.1 device_name_updated()
\verb|void MHAIOPortAudio::io_portaudio_t::device_name_updated ( ) [inline]|\\
5.185.3.2 device_index_updated()
void MHAIOPortAudio::io_portaudio_t::device_index_updated ( ) [inline]
5.185.3.3 cmd_prepare()
void MHAIOPortAudio::io_portaudio_t::cmd_prepare (
            int nchannels_in,
            int nchannels_out )
5.185.3.4 cmd_start()
void MHAIOPortAudio::io_portaudio_t::cmd_start ( )
5.185.3.5 cmd_stop()
void MHAIOPortAudio::io_portaudio_t::cmd_stop ( )
5.185.3.6 cmd_release()
void MHAIOPortAudio::io_portaudio_t::cmd_release ( )
```

## 5.185.3.7 portaudio\_callback()

## 5.185.4 Member Data Documentation

## 5.185.4.1 device\_info

```
device_info_t MHAIOPortAudio::io_portaudio_t::device_info [private]
```

### 5.185.4.2 s in

```
MHASignal::waveform_t* MHAIOPortAudio::io_portaudio_t::s_in [private]
```

### 5.185.4.3 s\_out

```
mha_wave_t* MHAIOPortAudio::io_portaudio_t::s_out [private]
```

## 5.185.4.4 samplerate

float MHAIOPortAudio::io\_portaudio\_t::samplerate [private]

### 5.185.4.5 nchannels\_out

unsigned int MHAIOPortAudio::io\_portaudio\_t::nchannels\_out [private]

```
5.185.4.6 nchannels_in
unsigned int MHAIOPortAudio::io_portaudio_t::nchannels_in [private]
5.185.4.7 fragsize
unsigned int MHAIOPortAudio::io_portaudio_t::fragsize [private]
5.185.4.8 proc_event
 IOProcessEvent_t MHAIOPortAudio::io_portaudio_t::proc_event [private]
5.185.4.9 proc_handle
void* MHAIOPortAudio::io_portaudio_t::proc_handle [private]
5.185.4.10 start_event
 IOStartedEvent_t MHAIOPortAudio::io_portaudio_t::start_event [private]
5.185.4.11 start_handle
void* MHAIOPortAudio::io_portaudio_t::start_handle [private]
5.185.4.12 stop_event
 IOStoppedEvent_t MHAIOPortAudio::io_portaudio_t::stop_event [private]
5.185.4.13 stop_handle
void* MHAIOPortAudio::io_portaudio_t::stop_handle [private]
```

### 5.185.4.14 portaudio\_stream

PaStream\* MHAIOPortAudio::io\_portaudio\_t::portaudio\_stream [private]

## 5.185.4.15 device\_name

MHAParser::string\_t MHAIOPortAudio::io\_portaudio\_t::device\_name [private]

## 5.185.4.16 device\_index

MHAParser::int\_t MHAIOPortAudio::io\_portaudio\_t::device\_index [private]

### 5.185.4.17 patchbay

MHAEvents::patchbay\_t< io\_portaudio\_t> MHAIOPortAudio::io\_portaudio\_t::patchbay
[private]

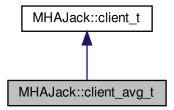
The documentation for this class was generated from the following file:

## MHAIOPortAudio.cpp

# 5.186 MHAJack::client\_avg\_t Class Reference

Generic JACK client for averaging a system response across time.

Inheritance diagram for MHAJack::client\_avg\_t:



#### **Public Member Functions**

- client\_avg\_t (const std::string & name, const unsigned int &nrep\_)
   Constructor for averaging client.
- void io ( mha\_wave\_t \* s\_out, mha\_wave\_t \* s\_in, const std::vector< std::string > &p\_out, const std::vector< std::string > &p\_in, float \*srate=NULL, unsigned int \* frag-size=NULL)

Recording function.

### **Private Member Functions**

- void proc ( mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)
- void IOStoppedEvent ()

#### **Static Private Member Functions**

- static int proc (void \*handle, mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)
- static void **IOStoppedEvent** (void \*handle, int proc\_err, int io\_err)

#### **Private Attributes**

- bool b\_stopped
- unsigned int pos
- mha\_wave\_t \* sn\_in
- mha\_wave\_t \* sn\_out
- std::string name
- MHASignal::waveform\_t \* frag\_out
- const unsigned int nrep
- unsigned int n
- bool b\_ready

#### **Additional Inherited Members**

### 5.186.1 Detailed Description

Generic JACK client for averaging a system response across time.

# 5.186.2 Constructor & Destructor Documentation

## 5.186.2.1 client\_avg\_t()

Constructor for averaging client.

## **Parameters**

name⇔	Name of JACK client
_ nrep←	Number of repetitions
_	

### 5.186.3 Member Function Documentation

## 5.186.3.1 io()

Recording function.

# long-description

#### **Parameters**

is_out	Input (test) signal, which will be repeated
is_in	System response (averaged, same length as input required)
p_out	Ports to play back the test signal
p_in	Ports to record from the system response
srate	Pointer to sampling rate variable, will be filled with server sampling rate
fragsize	Pointer to fragment size variable, will be filled with server fragment size

```
5.186.3.2 proc() [1/2]
```

```
5.186.3.3 IOStoppedEvent() [1/2]
void MHAJack::client_avg_t::IOStoppedEvent (
           void * handle,
           int proc_err,
            int io_err ) [static], [private]
5.186.3.4 proc() [2/2]
void MHAJack::client_avg_t::proc (
             mha_wave_t * sIn,
             mha_wave_t ** sOut ) [private]
5.186.3.5 IOStoppedEvent() [2/2]
void MHAJack::client_avg_t::IOStoppedEvent ( ) [private]
5.186.4 Member Data Documentation
5.186.4.1 b_stopped
bool MHAJack::client_avg_t::b_stopped [private]
5.186.4.2 pos
unsigned int MHAJack::client_avg_t::pos [private]
5.186.4.3 sn_in
```

mha\_wave\_t\* MHAJack::client\_avg\_t::sn\_in [private]

```
5.186.4.4 sn_out
 mha_wave_t* MHAJack::client_avg_t::sn_out [private]
5.186.4.5 name
std::string MHAJack::client_avg_t::name [private]
5.186.4.6 frag_out
 MHASignal::waveform_t* MHAJack::client_avg_t::frag_out [private]
5.186.4.7 nrep
const unsigned int MHAJack::client_avg_t::nrep [private]
5.186.4.8 n
unsigned int MHAJack::client_avg_t::n [private]
5.186.4.9 b_ready
bool MHAJack::client_avg_t::b_ready [private]
```

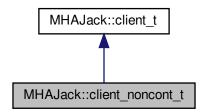
The documentation for this class was generated from the following files:

- · mhajack.h
- mhajack.cpp

## 5.187 MHAJack::client noncont t Class Reference

Generic client for synchronous playback and recording of waveform fragments.

Inheritance diagram for MHAJack::client\_noncont\_t:



#### **Public Member Functions**

- client\_noncont\_t (const std::string & name, bool use\_jack\_transport=false)
- void io ( mha\_wave\_t \* s\_out, mha\_wave\_t \* s\_in, const std::vector< std::string > &p\_out, const std::vector< std::string > &p\_in, float \*srate=NULL, unsigned int \* frag-size=NULL)

### **Private Member Functions**

- void proc ( mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)
- void IOStoppedEvent ()

### **Static Private Member Functions**

- static int proc (void \*handle, mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)
- static void **IOStoppedEvent** (void \*handle, int proc err, int io err)

#### **Private Attributes**

- bool b\_stopped
- unsigned int pos
- mha\_wave\_t \* sn\_in
- mha\_wave\_t \* sn\_out
- std::string name
- MHASignal::waveform\_t \* frag\_out

**Additional Inherited Members** 

# 5.187.1 Detailed Description

Generic client for synchronous playback and recording of waveform fragments.

#### 5.187.2 Constructor & Destructor Documentation

## 5.187.2.1 client\_noncont\_t()

#### 5.187.3 Member Function Documentation

# 5.187.3.1 io()

## **5.187.3.2 proc()** [1/2]

```
5.187.3.3 IOStoppedEvent() [1/2]
void MHAJack::client_noncont_t::IOStoppedEvent (
           void * handle,
           int proc_err,
            int io_err ) [static], [private]
5.187.3.4 proc() [2/2]
void MHAJack::client_noncont_t::proc (
             mha_wave_t * sIn,
             mha_wave_t ** sOut ) [private]
5.187.3.5 IOStoppedEvent() [2/2]
void MHAJack::client_noncont_t::IOStoppedEvent ( ) [private]
5.187.4 Member Data Documentation
5.187.4.1 b_stopped
bool MHAJack::client_noncont_t::b_stopped [private]
5.187.4.2 pos
unsigned int MHAJack::client_noncont_t::pos [private]
5.187.4.3 sn_in
mha_wave_t* MHAJack::client_noncont_t::sn_in [private]
```

5.187.4.4 sn\_out

mha\_wave\_t\* MHAJack::client\_noncont\_t::sn\_out [private]

5.187.4.5 name

std::string MHAJack::client\_noncont\_t::name [private]

5.187.4.6 frag\_out

MHASignal::waveform\_t\* MHAJack::client\_noncont\_t::frag\_out [private]

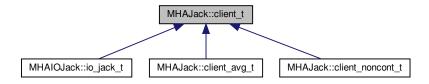
The documentation for this class was generated from the following files:

- · mhajack.h
- · mhajack.cpp

5.188 MHAJack::client\_t Class Reference

Generic asynchronous JACK client.

Inheritance diagram for MHAJack::client\_t:



#### **Public Member Functions**

client\_t ( IOProcessEvent\_t proc\_event, void \* proc\_handle=NULL, IOStarted 
 Event\_t start\_event=NULL, void \* start\_handle=NULL, IOStoppedEvent\_t stop\_
 event=NULL, void \* stop\_handle=NULL, bool use\_jack\_transport=false)

 void prepare (const std::string &client\_name, const unsigned int & nchannels\_in, const unsigned int & nchannels\_out)

Allocate buffers, activate JACK client and install internal ports.

• void **prepare** (const std::string &server\_name, const std::string &client\_name, const unsigned int & **nchannels in**, const unsigned int & **nchannels out**)

Allocate buffers, ports, and activates JACK client.

• void release ()

Remove JACK client and deallocate internal ports and buffers.

- void start (bool fail\_on\_async\_jack\_error=true)
- void stop ()
- void connect\_input (const std::vector< std::string > &)

Connect the input ports when connection variable is accessed.

void connect\_output (const std::vector< std::string > &)

Connect the output ports when connection variable is accessed.

- unsigned int get\_fragsize () const
- float **get\_srate** () const
- unsigned long **get xruns** ()
- unsigned long get\_xruns\_reset ()
- std::string **str error** (int err)
- void get\_ports (std::vector< std::string > &, unsigned long jack\_flags)

Get a list of Jack ports.

- std::vector< std::string > **get\_my\_input\_ports** ()
- std::vector< std::string > get\_my\_output\_ports ()
- void **set input portnames** (const std::vector< std::string > &)
- void **set output portnames** (const std::vector< std::string > &)
- float get\_cpu\_load ()
- void set\_use\_jack\_transport (bool ut)

## **Protected Attributes**

• jack client t \* jc

## **Private Member Functions**

void prepare\_impl (const char \*server\_name, const char \*client\_name, const unsigned int & nchannels\_in, const unsigned int & nchannels\_out)

Allocate buffers, activate JACK client and allocates jack ports Registers the jack client with the given server and activates it.

- void internal\_start ()
- void internal stop ()
- void stopped (int, int)
- int jack\_proc\_cb (jack\_nframes\_t)

This is the main processing callback.

• int jack\_xrun\_cb ()

#### **Static Private Member Functions**

- static int jack\_proc\_cb (jack\_nframes\_t, void \*)
- static int jack\_xrun\_cb (void \*)

#### **Private Attributes**

- unsigned long num\_xruns
- unsigned int fragsize
- float samplerate
- unsigned int nchannels\_in
- unsigned int nchannels\_out
- IOProcessEvent\_t proc\_event
- void \* proc\_handle
- IOStartedEvent\_t start\_event
- void \* start\_handle
- IOStoppedEvent\_t stop\_event
- void \* stop\_handle
- MHASignal::waveform t \* s in
- mha\_wave\_t \* s\_out
- MHAJack::port\_t \*\* inch
- MHAJack::port\_t \*\* outch
- · unsigned int flags
- bool b\_prepared
- bool use\_jack\_transport
- jack\_transport\_state\_t jstate\_prev
- std::vector< std::string > input\_portnames
- std::vector< std::string > output\_portnames
- bool fail\_on\_async\_jackerror

## 5.188.1 Detailed Description

Generic asynchronous JACK client.

#### 5.188.2 Constructor & Destructor Documentation

#### 5.188.2.1 client\_t()

### 5.188.3 Member Function Documentation

Allocate buffers, activate JACK client and install internal ports.

const unsigned int & nch\_out )

Registers the jack client with the default jack server and activates it.

### **Parameters**

client_name	Name of this jack client
nch_in	Input ports to register
nch_out	Output ports to register

### **5.188.3.2** prepare() [2/2]

Allocate buffers, ports, and activates JACK client.

Registers the jack client with specified jack server and activates it.

## **Parameters**

server_name	Name of the jack server to register with
client_name	Name of this jack client
nch_in	Input ports to register
nch_out	Output ports to register

### 5.188.3.3 release()

```
void MHAJack::client_t::release (
```

```
void )
```

Remove JACK client and deallocate internal ports and buffers.

Connect the input ports when connection variable is accessed.

const std::vector< std::string > & con )

```
5.188.3.7 connect_output()
```

Connect the output ports when connection variable is accessed.

```
5.188.3.8 get_fragsize()
```

```
unsigned int MHAJack::client_t::get_fragsize ( ) const [inline]
```

### 5.188.3.9 get\_srate()

```
float MHAJack::client_t::get_srate ( ) const [inline]
```

# 5.188.3.10 get\_xruns()

```
unsigned long MHAJack::client_t::get_xruns ( ) [inline]
```

## 5.188.3.11 get\_xruns\_reset()

```
unsigned long MHAJack::client_t::get_xruns_reset ( )
```

## 5.188.3.12 str\_error()

# 5.188.3.13 get\_ports()

# Get a list of Jack ports.

### **Parameters**

res	Result string vector
jack_flags	Jack port flags (JackPortInput etc.)

# 5.188.3.14 get\_my\_input\_ports()

```
std::vector< std::string > MHAJack::client_t::get_my_input_ports ( )
```

# 5.188.3.15 get\_my\_output\_ports()

```
std::vector< std::string > MHAJack::client_t::get_my_output_ports ( )
```

## 5.188.3.16 set\_input\_portnames()

## 5.188.3.19 set\_use\_jack\_transport()

### 5.188.3.20 prepare\_impl()

Allocate buffers, activate JACK client and allocates jack ports Registers the jack client with the given server and activates it.

### **Parameters**

server_name	Name of the jack server to register with
client_name	Name of this jack client
nch_in	Input ports to register
nch_out	Output ports to register

```
5.188.3.21 internal_start()
void MHAJack::client_t::internal_start ( ) [private]
5.188.3.22 internal_stop()
void MHAJack::client_t::internal_stop ( ) [private]
5.188.3.23 stopped()
void MHAJack::client_t::stopped (
            int proc_err,
            int io_err ) [private]
5.188.3.24 jack_proc_cb() [1/2]
int MHAJack::client_t::jack_proc_cb (
            jack_nframes_t n,
            void * h ) [static], [private]
5.188.3.25 jack_proc_cb() [2/2]
int MHAJack::client_t::jack_proc_cb (
            jack_nframes_t n ) [private]
This is the main processing callback.
Here happens double buffering and downsampling.
5.188.3.26 jack_xrun_cb() [1/2]
int MHAJack::client_t::jack_xrun_cb (
           void * h ) [static], [private]
5.188.3.27 jack_xrun_cb() [2/2]
int MHAJack::client_t::jack_xrun_cb ( ) [inline], [private]
```

### 5.188.4 Member Data Documentation

```
5.188.4.1 num_xruns
unsigned long MHAJack::client_t::num_xruns [private]
5.188.4.2 fragsize
unsigned int MHAJack::client_t::fragsize [private]
5.188.4.3 samplerate
float MHAJack::client_t::samplerate [private]
5.188.4.4 nchannels_in
unsigned int MHAJack::client_t::nchannels_in [private]
5.188.4.5 nchannels_out
unsigned int MHAJack::client_t::nchannels_out [private]
5.188.4.6 proc_event
 IOProcessEvent_t MHAJack::client_t::proc_event [private]
5.188.4.7 proc_handle
```

void\* MHAJack::client\_t::proc\_handle [private]

```
5.188.4.8 start_event
 IOStartedEvent_t MHAJack::client_t::start_event [private]
5.188.4.9 start_handle
void* MHAJack::client_t::start_handle [private]
5.188.4.10 stop_event
 IOStoppedEvent_t MHAJack::client_t::stop_event [private]
5.188.4.11 stop_handle
void* MHAJack::client_t::stop_handle [private]
5.188.4.12 s_in
MHASignal::waveform_t* MHAJack::client_t::s_in [private]
5.188.4.13 s_out
mha_wave_t* MHAJack::client_t::s_out [private]
5.188.4.14 inch
MHAJack::port_t** MHAJack::client_t::inch [private]
5.188.4.15 outch
 MHAJack::port_t** MHAJack::client_t::outch [private]
```

### 5.188.4.16 jc

```
jack_client_t* MHAJack::client_t::jc [protected]
```

### 5.188.4.17 flags

```
unsigned int MHAJack::client_t::flags [private]
```

# 5.188.4.18 b\_prepared

bool MHAJack::client\_t::b\_prepared [private]

## 5.188.4.19 use\_jack\_transport

bool MHAJack::client\_t::use\_jack\_transport [private]

# 5.188.4.20 jstate\_prev

jack\_transport\_state\_t MHAJack::client\_t::jstate\_prev [private]

# 5.188.4.21 input\_portnames

std::vector<std::string> MHAJack::client\_t::input\_portnames [private]

## 5.188.4.22 output\_portnames

std::vector<std::string> MHAJack::client\_t::output\_portnames [private]

### 5.188.4.23 fail\_on\_async\_jackerror

```
bool MHAJack::client_t::fail_on_async_jackerror [private]
```

The documentation for this class was generated from the following files:

- · mhajack.h
- · mhajack.cpp

# 5.189 MHAJack::port\_t Class Reference

Class for one channel/port.

### **Public Types**

enum dir\_t { input, output }

### **Public Member Functions**

- port\_t (jack\_client\_t \* jc, dir\_t dir, int id)
- port\_t (jack\_client\_t \* jc, dir\_t dir, const std::string &id)
   Constructor to create port with specific name.
- ~port\_t ()
- void read ( mha\_wave\_t \*s, unsigned int ch)
- void write ( mha\_wave\_t \*s, unsigned int ch)
- void **mute** (unsigned int n)
- void connect\_to (const char \*pn)
- const char \* get\_short\_name ()

Return the port name.

## **Private Attributes**

- · dir t dir type
- jack\_port\_t \* **port**
- jack\_default\_audio\_sample\_t \* iob
- jack\_client\_t \* jc

### 5.189.1 Detailed Description

Class for one channel/port.

This class represents one JACK port. Double buffering for asynchronous process callbacks is managed by this class.

## 5.189.2 Member Enumeration Documentation

```
5.189.2.1 dir_t
enum MHAJack::port_t::dir_t
```

### **Enumerator**

input	
output	

## 5.189.3 Constructor & Destructor Documentation

#### **Parameters**

jc	JACK client.
dir	Direction (input/output).
id	Number in port name (starting with 1).

# **5.189.3.2** port\_t() [2/2]

```
MHAJack::port_t::port_t (
          jack_client_t * jc,
          dir_t dir,
          const std::string & id )
```

Constructor to create port with specific name.

## **Parameters**

jc	JACK client.
dir	Direction (input/output).
id	Port name.

```
5.189.3.3 ~port_t()
```

```
MHAJack::port_t::~port_t ( )
```

### 5.189.4 Member Function Documentation

## 5.189.4.1 read()

### **Parameters**

s	Signal structure to store the audio data.
ch	Channel number in audio data structure to be used.

# 5.189.4.2 write()

# **Parameters**

S	Signal structure from which the audio data is read.
ch	Channel number in audio data structure to be used.

## 5.189.4.3 mute()

#### **Parameters**

*n* Number of samples to be muted (must be the same as reported by Jack processing callback).

# 5.189.4.4 connect\_to()

## **Parameters**

```
pn | Port name to connect to
```

```
5.189.4.5 get_short_name()
```

```
const char * MHAJack::port_t::get_short_name ( )
```

Return the port name.

## 5.189.5 Member Data Documentation

# 5.189.5.1 dir\_type

```
dir_t MHAJack::port_t::dir_type [private]
```

## 5.189.5.2 port

```
jack_port_t* MHAJack::port_t::port [private]
```

## 5.189.5.3 iob

```
jack_default_audio_sample_t* MHAJack::port_t::iob [private]
```

## 5.189.5.4 jc

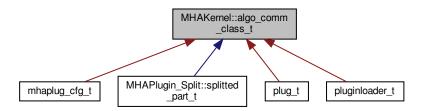
```
jack_client_t* MHAJack::port_t::jc [private]
```

The documentation for this class was generated from the following files:

- · mhajack.h
- mhajack.cpp

## 5.190 MHAKernel::algo\_comm\_class\_t Class Reference

Inheritance diagram for MHAKernel::algo\_comm\_class\_t:



#### **Public Member Functions**

- algo\_comm\_class\_t ()
- virtual ~algo comm class t ()
- algo\_comm\_t get\_c\_handle ()
- virtual void local\_insert\_var (const char \*, comm\_var\_t)
- virtual void local\_remove\_var (const char \*)
- virtual void local\_remove\_ref (void \*)
- virtual bool local\_is\_var (const char \*)
- virtual void local\_get\_var (const char \*, comm\_var\_t \*)
- virtual std::string local\_get\_entries ()
- virtual comm\_var\_map\_t::size\_type size () const

### Static Public Member Functions

- static int insert\_var (void \*, const char \*, comm\_var\_t)
- static int insert\_var\_int (void \*, const char \*, int \*)
- static int insert\_var\_float (void \*, const char \*, float \*)
- static int remove\_var (void \*, const char \*)
- static int remove\_ref (void \*, void \*)
- static int **is var** (void \*, const char \*)
- static int get\_var (void \*, const char \*, comm\_var\_t \*)
- static int get\_var\_int (void \*, const char \*, int \*)
- static int get\_var\_float (void \*, const char \*, float \*)
- static int get\_entries (void \*, char \*, unsigned int)
- static const char \* get\_error (int)

#### **Public Attributes**

char \* algo\_comm\_id\_string

### **Private Attributes**

```
· algo_comm_t ac
```

```
    int algo_comm_id_string_len
```

```
    comm_var_map_t vars
```

### 5.190.1 Constructor & Destructor Documentation

```
5.190.1.1 algo_comm_class_t()
MHAKernel::algo_comm_class_t::algo_comm_class_t ( )
5.190.1.2 ~algo_comm_class_t()
\label{lem:mhakernel::algo_comm_class_t::} $$ \mbox{ MHAKernel::algo_comm\_class_t ( ) [virtual]} $$
5.190.2 Member Function Documentation
5.190.2.1 get_c_handle()
 algo_comm_t MHAKernel::algo_comm_class_t::get_c_handle ( )
5.190.2.2 insert_var()
int MHAKernel::algo_comm_class_t::insert_var (
            void * handle,
            const char * name,
              comm_var_t var ) [static]
5.190.2.3 insert_var_int()
int MHAKernel::algo_comm_class_t::insert_var_int (
            void * handle,
            const char * name,
            int * ivar ) [static]
```

```
5.190.2.4 insert_var_float()
```

```
int MHAKernel::algo_comm_class_t::insert_var_float (
           void * handle,
           const char * name,
           float * ivar ) [static]
5.190.2.5 remove var()
int MHAKernel::algo_comm_class_t::remove_var (
           void * handle,
           const char * name ) [static]
5.190.2.6 remove_ref()
int MHAKernel::algo_comm_class_t::remove_ref (
           void * handle,
           void * ref ) [static]
5.190.2.7 is_var()
int MHAKernel::algo_comm_class_t::is_var (
           void * handle,
           const char * name ) [static]
5.190.2.8 get_var()
int MHAKernel::algo_comm_class_t::get_var (
           void * handle,
           const char * name,
            comm_var_t * var ) [static]
5.190.2.9 get_var_int()
int MHAKernel::algo_comm_class_t::get_var_int (
           void * handle,
           const char * name,
           int * ivar ) [static]
```

```
5.190.2.10 get_var_float()
```

## 5.190.2.11 get\_entries()

# 5.190.2.12 get\_error()

### 5.190.2.13 | local\_insert\_var()

## 5.190.2.14 local\_remove\_var()

# 5.190.2.15 local\_remove\_ref()

```
5.190.2.16 local_is_var()
bool MHAKernel::algo_comm_class_t::local_is_var (
           const char * name ) [virtual]
5.190.2.17 local_get_var()
void MHAKernel::algo_comm_class_t::local_get_var (
           const char * name,
            comm_var_t * var ) [virtual]
5.190.2.18 local_get_entries()
std::string MHAKernel::algo_comm_class_t::local_get_entries ( ) [virtual]
5.190.2.19 size()
MHAKernel::comm_var_map_t::size_type MHAKernel::algo_comm_class_t::size ( ) const
[virtual]
5.190.3 Member Data Documentation
5.190.3.1 algo_comm_id_string
char* MHAKernel::algo_comm_class_t::algo_comm_id_string
5.190.3.2 ac
 algo_comm_t MHAKernel::algo_comm_class_t::ac [private]
5.190.3.3 algo_comm_id_string_len
int MHAKernel::algo_comm_class_t::algo_comm_id_string_len [private]
```

#### 5.190.3.4 vars

```
comm_var_map_t MHAKernel::algo_comm_class_t::vars [private]
```

The documentation for this class was generated from the following files:

- mha\_algo\_comm.hh
- · mha\_algo\_comm.cpp

# 5.191 MHAKernel::comm\_var\_map\_t Class Reference

Inherits map < std::string, comm\_var\_t >.

### **Public Member Functions**

bool has\_key (const std::string &name)

## 5.191.1 Member Function Documentation

## 5.191.1.1 has\_key()

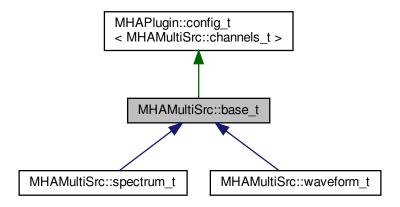
The documentation for this class was generated from the following file:

mha\_algo\_comm.hh

## 5.192 MHAMultiSrc::base\_t Class Reference

Base class for source selection.

Inheritance diagram for MHAMultiSrc::base\_t:



### **Public Member Functions**

- base\_t ( algo\_comm\_t iac)
- void **select\_source** (const std::vector< std::string > &src, int in\_channels) Change the selection of input sources.

### **Protected Attributes**

· algo\_comm\_t ac

**Additional Inherited Members** 

5.192.1 Detailed Description

Base class for source selection.

See also

```
MHAMultiSrc::channel_t (p. 731)
MHAMultiSrc::channels_t (p. 732)
```

5.192.2 Constructor & Destructor Documentation

```
5.192.2.1 base_t()
```

5.192.3 Member Function Documentation

```
5.192.3.1 select_source()
```

Change the selection of input sources.

This function is real-time and thread safe.

### **Parameters**

src	List of input sources
in_channels	Number of input channels in direct input (the processed signal)

#### 5.192.4 Member Data Documentation

### 5.192.4.1 ac

```
algo_comm_t MHAMultiSrc::base_t::ac [protected]
```

The documentation for this class was generated from the following files:

- mha\_multisrc.h
- mha\_multisrc.cpp

# 5.193 MHAMultiSrc::channel\_t Class Reference

**Public Attributes** 

- std::string name
- int channel

### 5.193.1 Member Data Documentation

#### 5.193.1.1 name

```
std::string MHAMultiSrc::channel_t::name
```

# 5.193.1.2 channel

```
int MHAMultiSrc::channel_t::channel
```

The documentation for this class was generated from the following file:

· mha\_multisrc.h

# 5.194 MHAMultiSrc::channels\_t Class Reference

Inherits vector< MHAMultiSrc::channel\_t >.

**Public Member Functions** 

• **channels\_t** (const std::vector< std::string > &src, int in\_channels)

Separate a list of input sources into a parsable channel list.

### 5.194.1 Constructor & Destructor Documentation

## 5.194.1.1 channels\_t()

Separate a list of input sources into a parsable channel list.

The number of input channels if verified, a list of MHAMultiSrc::channel\_t (p. 731) is filled.

#### **Parameters**

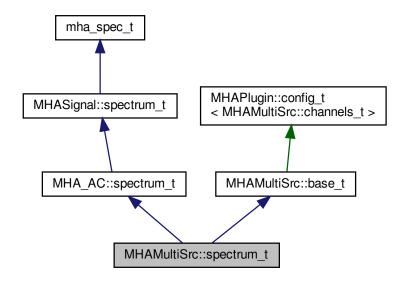
route	vector of source channel ids
in_channels	number of channels in the processed input signal

The documentation for this class was generated from the following files:

- · mha multisrc.h
- mha\_multisrc.cpp

# 5.195 MHAMultiSrc::spectrum\_t Class Reference

Inheritance diagram for MHAMultiSrc::spectrum\_t:



## **Public Member Functions**

- spectrum\_t (algo\_comm\_t iac, std::string name, unsigned int frames, unsigned int channels)
- mha\_spec\_t \* update ( mha\_spec\_t \*s)
   Update data of spectrum to hold actual input data.

**Additional Inherited Members** 

### 5.195.1 Constructor & Destructor Documentation

# 5.195.1.1 spectrum\_t()

### 5.195.2 Member Function Documentation

## 5.195.2.1 update()

Update data of spectrum to hold actual input data.

#### **Parameters**

```
s Input signal chunk
```

#### **Returns**

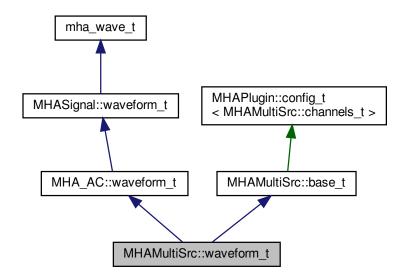
Return pointer to spectrum structure

The documentation for this class was generated from the following files:

- mha\_multisrc.h
- mha\_multisrc.cpp

# 5.196 MHAMultiSrc::waveform\_t Class Reference

Inheritance diagram for MHAMultiSrc::waveform\_t:



**Public Member Functions** 

- waveform\_t ( algo\_comm\_t iac, std::string name, unsigned int frames, unsigned int channels)
- mha\_wave\_t \* update ( mha\_wave\_t \*s)

Update data of waveform to hold actual input data.

**Additional Inherited Members** 

5.196.1 Constructor & Destructor Documentation

```
5.196.1.1 waveform_t()
```

## 5.196.2 Member Function Documentation

```
5.196.2.1 update()
```

Update data of waveform to hold actual input data.

#### **Parameters**

```
s Input signal chunk
```

## Returns

Return pointer to waveform structure

The documentation for this class was generated from the following files:

- · mha\_multisrc.h
- mha\_multisrc.cpp

# 5.197 MHAOvIFilter::band\_descriptor\_t Class Reference

```
Public Attributes
```

- · mha\_real\_t cf\_l
- · mha\_real\_t ef\_l
- · mha real t cf
- mha\_real\_t ef\_h
- mha\_real\_t cf\_h
- bool low\_side\_flat
- bool high\_side\_flat

### 5.197.1 Member Data Documentation

```
5.197.1.1 cf_l

mha_real_t MHAOvlFilter::band_descriptor_t::cf_l

5.197.1.2 ef_l

mha_real_t MHAOvlFilter::band_descriptor_t::ef_l

5.197.1.3 cf

mha_real_t MHAOvlFilter::band_descriptor_t::cf
5.197.1.4 ef_h
```

5.197.1.5 cf\_h

mha\_real\_t MHAOvlFilter::band\_descriptor\_t::cf\_h

mha\_real\_t MHAOvlFilter::band\_descriptor\_t::ef\_h

### 5.197.1.6 low\_side\_flat

bool MHAOvlFilter::band\_descriptor\_t::low\_side\_flat

# 5.197.1.7 high\_side\_flat

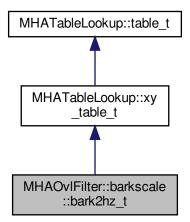
bool MHAOvlFilter::band\_descriptor\_t::high\_side\_flat

The documentation for this class was generated from the following file:

mha\_fftfb.hh

## 5.198 MHAOvlFilter::barkscale::bark2hz\_t Class Reference

Inheritance diagram for MHAOvIFilter::barkscale::bark2hz\_t:



## **Public Member Functions**

- bark2hz\_t ()
- ~bark2hz\_t ()

### **Additional Inherited Members**

### 5.198.1 Constructor & Destructor Documentation

## 5.198.1.1 bark2hz\_t()

```
MHAOvlFilter::barkscale::bark2hz_t::bark2hz_t ( )
```

## 5.198.1.2 ~bark2hz\_t()

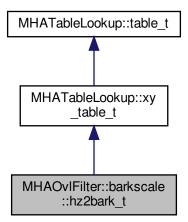
```
MHAOvlFilter::barkscale::bark2hz_t::~bark2hz_t ( )
```

The documentation for this class was generated from the following file:

mha\_fftfb.cpp

# 5.199 MHAOvlFilter::barkscale::hz2bark\_t Class Reference

Inheritance diagram for MHAOvlFilter::barkscale::hz2bark\_t:



**Public Member Functions** 

- hz2bark\_t ()
- ~hz2bark\_t ()

**Additional Inherited Members** 

### 5.199.1 Constructor & Destructor Documentation

```
5.199.1.1 hz2bark_t()

MHAOv1Filter::barkscale::hz2bark_t::hz2bark_t ( )

5.199.1.2 ~hz2bark_t()

MHAOv1Filter::barkscale::hz2bark_t::~hz2bark_t ( )
```

The documentation for this class was generated from the following file:

mha\_fftfb.cpp

5.200 MHAOvlFilter::fftfb\_ac\_info\_t Class Reference

**Public Member Functions** 

- fftfb\_ac\_info\_t (const MHAOvIFilter::fftfb\_t &fb, algo\_comm\_t ac, const std::string &prefix)
- void insert ()

### **Private Attributes**

- MHA\_AC::waveform\_t cfv
   vector of nominal center frequencies / Hz
- MHA\_AC::waveform\_t efv vector of edge frequencies / Hz
- MHA\_AC::waveform\_t bwv vector of band-weigths (sum of squared fft-bin-weigths)/num\_frames
- MHA\_AC::waveform\_t cLTASS

vector of LTASS correction

5.200.1 Constructor & Destructor Documentation

```
5.200.1.1 fftfb_ac_info_t()
```

### 5.200.2 Member Function Documentation

```
5.200.2.1 insert()
void MHAOvlFilter::fftfb_ac_info_t::insert ( )
5.200.3 Member Data Documentation
5.200.3.1 cfv
 MHA_AC::waveform_t MHAOvlFilter::fftfb_ac_info_t::cfv [private]
vector of nominal center frequencies / Hz
5.200.3.2 efv
 MHA_AC::waveform_t MHAOvlFilter::fftfb_ac_info_t::efv [private]
vector of edge frequencies / Hz
5.200.3.3 bwv
 MHA_AC::waveform_t MHAOvlFilter::fftfb_ac_info_t::bwv [private]
vector of band-weigths (sum of squared fft-bin-weigths)/num_frames
5.200.3.4 cLTASS
 MHA_AC::waveform_t MHAOvlFilter::fftfb_ac_info_t::cLTASS [private]
vector of LTASS correction
The documentation for this class was generated from the following files:
```

mha\_fftfb.hh

mha\_fftfb.cpp

## 5.201 MHAOvIFilter::fftfb t Class Reference

FFT based overlapping filter bank.

Inheritance diagram for MHAOvIFilter::fftfb\_t:



#### **Public Member Functions**

- fftfb\_t ( MHAOvlFilter::fftfb\_vars\_t &par, unsigned int nfft, mha\_real\_t fs)

  Constructor for a FFT-based overlapping filter bank.
- ~fftfb t ()
- void apply\_gains ( mha\_spec\_t \*s\_out, const mha\_spec\_t \*s\_in, const mha\_wave ←
   \_t \*gains)
- void **get\_fbpower** ( **mha\_wave\_t** \*fbpow, const **mha\_spec\_t** \*s\_in)
- void **get\_fbpower\_db** ( **mha\_wave\_t** \*fbpow, const **mha\_spec\_t** \*s\_in)
- std::vector< mha\_real\_t > get\_ltass\_gain\_db () const
- unsigned int bin1 (unsigned int band) const

Return index of first non-zero filter shape window.

• unsigned int bin2 (unsigned int band) const

Return index of first zero filter shape window above center frequency.

- unsigned int get\_fftlen () const
  - Return fft length.
- mha\_real\_t w (unsigned int k, unsigned int b) const

Return filter shape window at index k in band b.

## **Private Attributes**

- unsigned int \* vbin1
- unsigned int \* vbin2
- mha\_real\_t(\* shape )( mha\_real\_t)
- unsigned int fftlen
- mha\_real\_t samplingrate

#### **Additional Inherited Members**

### 5.201.1 Detailed Description

FFT based overlapping filter bank.

#### 5.201.2 Constructor & Destructor Documentation

# 

unsigned int nfft,
mha\_real\_t fs )

Constructor for a FFT-based overlapping filter bank.

#### **Parameters**

par	Parameters for the FFT filterbank that can not be deduced from the signal dimensions are taken from this set of configuration variables.
nfft	FFT length
fs	Sampling rate / Hz

```
5.201.2.2 ∼fftfb_t()
```

```
MHAOvlFilter::fftfb_t::~fftfb_t ( )
```

#### 5.201.3 Member Function Documentation

# 5.201.3.1 apply\_gains()

# 5.201.3.2 get\_fbpower()

Return index of first non-zero filter shape window.

```
5.201.3.6 bin2()
```

```
unsigned int MHAOvlFilter::fftfb_t::bin2 (
          unsigned int band ) const [inline]
```

Return index of first zero filter shape window above center frequency.

```
5.201.3.7 get_fftlen()
```

```
unsigned\ int\ MHAOvlFilter::fftfb\_t::get\_fftlen\ (\ )\ const\ [inline]
```

Return fft length.

```
5.201.3.8 w()
```

```
mha_real_t MHAOvlFilter::fftfb_t::w (
          unsigned int k,
          unsigned int b ) const [inline]
```

Return filter shape window at index k in band b.

# **Parameters**

k	Frequency index
b	Band index

#### 5.201.4 Member Data Documentation

# 5.201.4.1 vbin1

```
unsigned int* MHAOvlFilter::fftfb_t::vbin1 [private]
```

# 5.201.4.2 vbin2

```
unsigned int* MHAOvlFilter::fftfb_t::vbin2 [private]
```

# 5.201.4.3 shape

```
mha_real_t (* MHAOvlFilter::fftfb_t::shape) ( mha_real_t) [private]
```

#### 5.201.4.4 fftlen

```
unsigned int MHAOvlFilter::fftfb_t::fftlen [private]
```

# 5.201.4.5 samplingrate

```
mha_real_t MHAOvlFilter::fftfb_t::samplingrate [private]
```

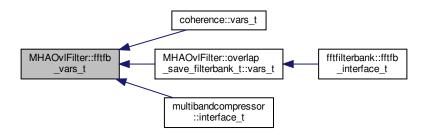
The documentation for this class was generated from the following files:

- · mha\_fftfb.hh
- mha\_fftfb.cpp

# 5.202 MHAOvlFilter::fftfb vars t Class Reference

Set of configuration variables for FFT-based overlapping filters.

Inheritance diagram for MHAOvIFilter::fftfb\_vars\_t:



#### **Public Member Functions**

fftfb\_vars\_t ( MHAParser::parser\_t &p)

construct a set of openMHA configuration language variables suitable for configuring the FFT-based overlapping filterbank.

#### **Public Attributes**

scale\_var\_t fscale

Frequency scale type (lin/bark/log/erb).

scale\_var\_t ovltype

Filter shape (rect/lin/hann).

MHAParser::float\_t plateau

relative plateau width.

MHAParser::kw\_t ftype

Flag to decide wether edge or center frequencies are used.

fscale\_t f

Frequency.

MHAParser::bool t normalize

Normalize sum of channels.

MHAParser::bool\_t fail\_on\_nonmonotonic

Fail if frequency entries are non-monotonic (otherwise sort)

MHAParser::bool\_t fail\_on\_unique\_bins

Fail if center frequencies share the same FFT bin.

MHAParser::vfloat\_mon\_t cf

Final center frequencies in Hz.

MHAParser::vfloat\_mon\_t ef

Final edge frequencies in Hz.

MHAParser::vfloat\_mon\_t cLTASS

Bandwidth correction for LTASS noise (level of 0 dB RMS LTASS noise)

MHAParser::mfloat\_mon\_t shapes

#### 5.202.1 Detailed Description

Set of configuration variables for FFT-based overlapping filters.

This class enables easy configuration of the FFT-based overlapping filterbank. An instance of **fftfb\_vars\_t** (p. 745) creates openMHA configuration language variables needed for configuring the filterbank, and inserts these variables in the openMHA configuration tree.

This way, the variables are visible to the user and can be configured using the openMHA configuration language.

5.202.2 Constructor & Destructor Documentation

construct a set of openMHA configuration language variables suitable for configuring the FFT-based overlapping filterbank.

#### **Parameters**

p The node of the configuration tree where the variables created by this instance are inserted.

#### 5.202.3 Member Data Documentation

```
5.202.3.1 fscale
```

```
scale_var_t MHAOvlFilter::fftfb_vars_t::fscale
```

Frequency scale type (lin/bark/log/erb).

```
5.202.3.2 ovltype
```

```
scale_var_t MHAOvlFilter::fftfb_vars_t::ovltype
```

Filter shape (rect/lin/hann).

```
5.202.3.3 plateau
 MHAParser::float_t MHAOvlFilter::fftfb_vars_t::plateau
relative plateau width.
5.202.3.4 ftype
 MHAParser::kw_t MHAOvlFilter::fftfb_vars_t::ftype
Flag to decide wether edge or center frequencies are used.
5.202.3.5 f
 fscale_t MHAOvlFilter::fftfb_vars_t::f
Frequency.
5.202.3.6 normalize
 \textbf{MHAParser::bool\_t} \ \texttt{MHAOvlFilter::} fftfb\_vars\_t::normalize
Normalize sum of channels.
5.202.3.7 fail_on_nonmonotonic
```

```
MHAParser::bool_t MHAOvlFilter::fftfb_vars_t::fail_on_nonmonotonic
```

Fail if frequency entries are non-monotonic (otherwise sort)

```
5.202.3.8 fail_on_unique_bins
```

```
MHAParser::bool_t MHAOvlFilter::fftfb_vars_t::fail_on_unique_bins
```

Fail if center frequencies share the same FFT bin.

#### 5.202.3.9 cf

MHAParser::vfloat\_mon\_t MHAOvlFilter::fftfb\_vars\_t::cf

Final center frequencies in Hz.

5.202.3.10 ef

MHAParser::vfloat\_mon\_t MHAOvlFilter::fftfb\_vars\_t::ef

Final edge frequencies in Hz.

#### 5.202.3.11 cLTASS

MHAParser::vfloat\_mon\_t MHAOvlFilter::fftfb\_vars\_t::cLTASS

Bandwidth correction for LTASS noise (level of 0 dB RMS LTASS noise)

# 5.202.3.12 shapes

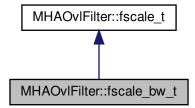
MHAParser::mfloat\_mon\_t MHAOvlFilter::fftfb\_vars\_t::shapes

The documentation for this class was generated from the following files:

- mha\_fftfb.hh
- · mha\_fftfb.cpp

# 5.203 MHAOvlFilter::fscale\_bw\_t Class Reference

Inheritance diagram for MHAOvlFilter::fscale bw t:



**Public Member Functions** 

```
fscale_bw_t ( MHAParser::parser_t &parent)
```

```
std::vector< mha_real_t > get_bw_hz () const
```

#### **Protected Attributes**

```
    MHAParser::vfloat_t bw
```

MHAParser::vfloat\_mon\_t bw\_hz

#### **Private Member Functions**

void update\_hz ()

#### **Private Attributes**

MHAEvents::connector\_t< fscale\_bw\_t > updater

#### **Additional Inherited Members**

5.203.1 Constructor & Destructor Documentation

```
5.203.1.1 fscale_bw_t()
```

#### 5.203.2 Member Function Documentation

```
5.203.2.1 get_bw_hz()
```

```
\verb|std::vector| < mha_real_t > \verb|MHAOvlFilter::fscale_bw_t::get_bw_hz ( ) const| \\
```

# 5.203.2.2 update\_hz()

```
void MHAOvlFilter::fscale_bw_t::update_hz ( ) [private]
```

#### 5.203.3 Member Data Documentation

5.203.3.1 bw

MHAParser::vfloat\_t MHAOvlFilter::fscale\_bw\_t::bw [protected]

5.203.3.2 bw\_hz

MHAParser::vfloat\_mon\_t MHAOvlFilter::fscale\_bw\_t::bw\_hz [protected]

5.203.3.3 updater

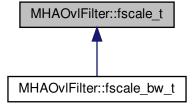
MHAEvents::connector\_t< fscale\_bw\_t> MHAOvlFilter::fscale\_bw\_t::updater [private]

The documentation for this class was generated from the following files:

- mha\_fftfb.hh
- mha\_fftfb.cpp

5.204 MHAOvlFilter::fscale\_t Class Reference

Inheritance diagram for MHAOvIFilter::fscale\_t:



## **Public Member Functions**

- fscale\_t ( MHAParser::parser\_t &parent)
- std::vector< mha\_real\_t > get\_f\_hz () const

# **Public Attributes**

```
    scale_var_t unit
```

MHAParser::vfloat\_t f

MHAParser::vfloat\_mon\_t f\_hz

#### **Private Member Functions**

void update\_hz ()

#### **Private Attributes**

MHAEvents::connector\_t< fscale\_t > updater

#### 5.204.1 Constructor & Destructor Documentation

# 5.204.1.1 fscale\_t()

# 5.204.2 Member Function Documentation

```
5.204.2.1 get_f_hz()
```

```
\verb|std::vector<| mha_real_t| > \verb|MHAOvlFilter::fscale_t::get_f_hz| ( ) const|
```

# 5.204.2.2 update\_hz()

```
void MHAOvlFilter::fscale_t::update_hz ( ) [private]
```

#### 5.204.3 Member Data Documentation

5.204.3.1 unit

```
scale_var_t MHAOvlFilter::fscale_t::unit
```

5.204.3.2 f

```
MHAParser::vfloat_t MHAOvlFilter::fscale_t::f
```

5.204.3.3 f hz

```
MHAParser::vfloat_mon_t MHAOvlFilter::fscale_t::f_hz
```

5.204.3.4 updater

```
MHAEvents::connector_t< fscale_t> MHAOvlFilter::fscale_t::updater [private]
```

The documentation for this class was generated from the following files:

- · mha\_fftfb.hh
- · mha\_fftfb.cpp

# 5.205 MHAOvIFilter::fspacing\_t Class Reference

Class for frequency spacing, used by filterbank shape generator class.

Inheritance diagram for MHAOvIFilter::fspacing\_t:



#### **Public Member Functions**

- fspacing\_t (const MHAOvIFilter::fftfb\_vars\_t &par, unsigned int nfft, mha\_real\_t fs)
- std::vector< unsigned int > get\_cf\_fftbin () const
- std::vector< mha\_real\_t > get\_cf\_hz () const
- std::vector< mha\_real\_t > get\_ef\_hz () const
- unsigned int **nbands** () const

Return number of bands in filter bank.

#### **Protected Member Functions**

- void fail on nonmonotonic cf ()
- void fail\_on\_unique\_fftbins ()

#### **Protected Attributes**

- std::vector< MHAOvIFilter::band\_descriptor\_t > bands
- mha\_real\_t(\* symmetry\_scale )( mha\_real\_t)

#### **Private Member Functions**

- void ef2bands (std::vector< mha\_real\_t > vef)
- void cf2bands (std::vector< mha real t > vcf)
- void equidist2bands (std::vector< mha\_real\_t > vcf)

# **Private Attributes**

- unsigned int nfft\_
- mha real t fs

# 5.205.1 Detailed Description

Class for frequency spacing, used by filterbank shape generator class.

#### 5.205.2 Constructor & Destructor Documentation

```
5.205.2.1 fspacing_t()
```

```
MHAOvlFilter::fspacing_t::fspacing_t (
           const MHAOvlFilter::fftfb_vars_t & par,
            unsigned int nfft,
            mha_real_t fs )
5.205.3 Member Function Documentation
5.205.3.1 get_cf_fftbin()
std::vector< unsigned int > MHAOvlFilter::fspacing_t::get_cf_fftbin ( ) const
5.205.3.2 get_cf_hz()
std::vector< mha_real_t > MHAOvlFilter::fspacing_t::get_cf_hz ( ) const
5.205.3.3 get_ef_hz()
std::vector< mha_real_t > MHAOvlFilter::fspacing_t::get_ef_hz ( ) const
5.205.3.4 nbands()
unsigned int MHAOvlFilter::fspacing_t::nbands ( ) const [inline]
Return number of bands in filter bank.
5.205.3.5 fail_on_nonmonotonic_cf()
```

void MHAOvlFilter::fspacing\_t::fail\_on\_nonmonotonic\_cf ( ) [protected]

```
5.205.3.6 fail_on_unique_fftbins()
void MHAOvlFilter::fspacing_t::fail_on_unique_fftbins ( ) [protected]
5.205.3.7 ef2bands()
void MHAOvlFilter::fspacing_t::ef2bands (
           std::vector< mha_real_t > vef ) [private]
5.205.3.8 cf2bands()
void MHAOvlFilter::fspacing_t::cf2bands (
           std::vector< mha_real_t > vcf ) [private]
5.205.3.9 equidist2bands()
void MHAOvlFilter::fspacing\_t::equidist2bands (
            std::vector< mha_real_t > vcf ) [private]
5.205.4 Member Data Documentation
5.205.4.1 bands
std::vector< MHAOvlFilter::band_descriptor_t> MHAOvlFilter::fspacing_t::bands [protected]
5.205.4.2 symmetry_scale
mha_real_t(* MHAOvlFilter::fspacing_t::symmetry_scale) ( mha_real_t) [protected]
5.205.4.3 nfft_
unsigned int MHAOvlFilter::fspacing_t::nfft_ [private]
```

5.205.4.4 fs\_

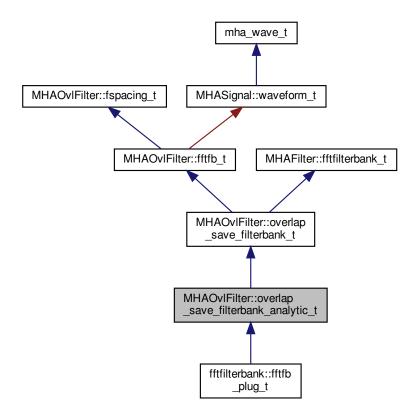
```
mha_real_t MHAOvlFilter::fspacing_t::fs_ [private]
```

The documentation for this class was generated from the following files:

- · mha fftfb.hh
- · mha\_fftfb.cpp

5.206 MHAOvlFilter::overlap\_save\_filterbank\_analytic\_t Class Reference

Inheritance diagram for MHAOvlFilter::overlap\_save\_filterbank\_analytic\_t:



#### **Public Member Functions**

- void filter\_analytic (const mha\_wave\_t \*sln, mha\_wave\_t \*\*fltRe, mha\_wave\_t \*\*fltIm)

**Private Attributes** 

MHAFilter::fftfilterbank\_t imagfb

**Additional Inherited Members** 

5.206.1 Constructor & Destructor Documentation

```
5.206.1.1 overlap_save_filterbank_analytic_t()
```

5.206.2 Member Function Documentation

# 5.206.2.1 filter\_analytic()

5.206.3 Member Data Documentation

# 5.206.3.1 imagfb

```
MHAFilter::fftfilterbank_t MHAOvlFilter::overlap_save_filterbank_analytic_t::imagfb
[private]
```

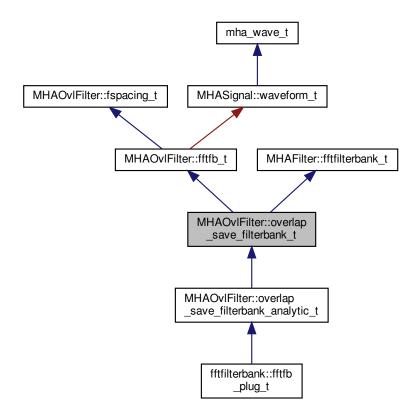
The documentation for this class was generated from the following files:

- mha\_fftfb.hh
- mha\_fftfb.cpp

# 5.207 MHAOvlFilter::overlap\_save\_filterbank\_t Class Reference

A time-domain minimal phase filter bank with frequency shapes from **MHAOvIFilter::fftfb\_t** (p. 741).

Inheritance diagram for MHAOvIFilter::overlap\_save\_filterbank\_t:



#### **Classes**

class vars\_t

#### **Public Member Functions**

- overlap\_save\_filterbank\_t ( MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t &fb-par, mhaconfig\_t channelconfig\_in)
- mhaconfig\_t get\_channelconfig () const

#### **Private Attributes**

mhaconfig\_t channelconfig\_out\_

```
Additional Inherited Members
```

5.207.1 Detailed Description

A time-domain minimal phase filter bank with frequency shapes from **MHAOvIFilter::fftfb\_t** (p. 741).

5.207.2 Constructor & Destructor Documentation

```
5.207.2.1 overlap_save_filterbank_t()
```

5.207.3 Member Function Documentation

# 5.207.3.1 get\_channelconfig()

```
mhaconfig_t MHAOvlFilter::overlap_save_filterbank_t::get_channelconfig ( ) const
[inline]
```

5.207.4 Member Data Documentation

5.207.4.1 channelconfig\_out\_

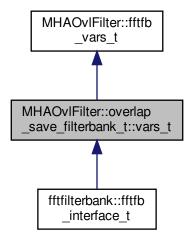
```
mhaconfig_t MHAOvlFilter::overlap_save_filterbank_t::channelconfig_out_ [private]
```

The documentation for this class was generated from the following files:

- · mha\_fftfb.hh
- mha\_fftfb.cpp

# 5.208 MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t Class Reference

Inheritance diagram for MHAOvIFilter::overlap\_save\_filterbank\_t::vars\_t:



#### **Public Member Functions**

vars\_t ( MHAParser::parser\_t &p)

# **Public Attributes**

- MHAParser::int\_t fftlen
- MHAParser::kw\_t phasemodel
- MHAParser::window\_t irswnd

#### 5.208.1 Constructor & Destructor Documentation

```
5.208.1.1 vars_t()
```

```
\label{linear} $$ MHAOvlFilter::overlap_save_filterbank_t::vars_t::vars_t \ ($$ MHAParser::parser_t \ \& \ p \ )
```

#### 5.208.2 Member Data Documentation

#### 5.208.2.1 fftlen

MHAParser::int\_t MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t::fftlen

#### 5.208.2.2 phasemodel

MHAParser::kw\_t MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t::phasemodel

#### 5.208.2.3 irswnd

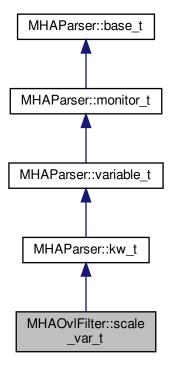
MHAParser::window\_t MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t::irswnd

The documentation for this class was generated from the following files:

- mha\_fftfb.hh
- · mha\_fftfb.cpp

# 5.209 MHAOvlFilter::scale\_var\_t Class Reference

Inheritance diagram for MHAOvIFilter::scale\_var\_t:



#### **Public Member Functions**

```
scale_var_t (const std::string & help)
```

- void add\_fun (const std::string &name, scale\_fun\_t \*fun)
- std::string **get\_name** () const
- scale\_fun\_t \* get\_fun () const
- mha\_real\_t hz2unit ( mha\_real\_t x) const
- mha\_real\_t unit2hz ( mha\_real\_t x) const

#### **Private Attributes**

```
• std::vector< std::string > names
```

```
std::vector< scale_fun_t *> funs
```

#### **Additional Inherited Members**

#### 5.209.1 Constructor & Destructor Documentation

```
5.209.1.1 scale_var_t()
```

#### 5.209.2 Member Function Documentation

```
5.209.2.1 add_fun()
```

# 5.209.2.2 get\_name()

```
std::string MHAOvlFilter::scale_var_t::get_name ( ) const [inline]
```

```
5.209.2.3 get_fun()
 scale_fun_t* MHAOvlFilter::scale_var_t::get_fun ( ) const [inline]
5.209.2.4 hz2unit()
mha_real_t MHAOvlFilter::scale_var_t::hz2unit (
            mha\_real\_t x ) const
5.209.2.5 unit2hz()
mha_real_t MHAOvlFilter::scale_var_t::unit2hz (
            mha_real_t x ) const
5.209.3 Member Data Documentation
5.209.3.1 names
std::vector<std::string> MHAOvlFilter::scale_var_t::names [private]
5.209.3.2 funs
std::vector< scale_fun_t*> MHAOvlFilter::scale_var_t::funs [private]
```

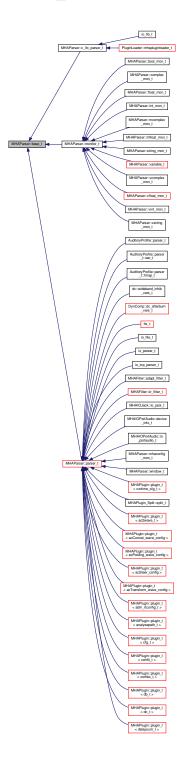
The documentation for this class was generated from the following files:

- · mha\_fftfb.hh
- mha\_fftfb.cpp

# 5.210 MHAParser::base\_t Class Reference

Base class for all parser items.

Inheritance diagram for MHAParser::base\_t:



# **Classes**

• class replace\_t

#### **Public Member Functions**

base\_t (const std::string &)

Constructor for base class of all parser nodes.

- base\_t (const base\_t &)
- virtual ~base\_t ()
- virtual std::string parse (const std::string &)

Causes this node to process a command in the openMHA configuration language.

virtual void parse (const char \*, char \*, unsigned int)

This function parses a command and writes the parsing result into a C character array.

- virtual void **parse** (const std::vector< std::string > &, std::vector< std::string > &)
- virtual std::string op\_subparse ( expression\_t &)
- virtual std::string op\_setval (expression\_t &)
- virtual std::string op\_query ( expression\_t &)
- virtual std::string query\_dump (const std::string &)
- virtual std::string query\_entries (const std::string &)
- virtual std::string query\_perm (const std::string &)
- virtual std::string query\_range (const std::string &)
- virtual std::string query\_type (const std::string &)
- virtual std::string query\_val (const std::string &)
- virtual std::string query\_readfile (const std::string &)
- virtual std::string query savefile (const std::string &)
- virtual std::string query\_savefile\_compact (const std::string &)
- virtual std::string query\_savemons (const std::string &)
- virtual std::string query\_listids (const std::string &)
- std::string query\_version (const std::string &)
- std::string query\_id (const std::string &)
- std::string query\_subst (const std::string &)
- std::string query addsubst (const std::string &)
- std::string query\_help (const std::string &)
- std::string query\_cmds (const std::string &)
- void set\_node\_id (const std::string &)

Set the identification string of this parser node.

void set\_help (const std::string &)

Set the help comment of a variable or parser.

- void add\_parent\_on\_insert ( parser\_t \*, std::string)
- void rm\_parent\_on\_remove ( parser\_t \*)
- const std::string & fullname () const

Return the full dot-separated path name of this parser node in the openMHA configuration tree.

# **Public Attributes**

MHAEvents::emitter\_t writeaccess

Event emitted on write access.

MHAEvents::emitter t valuechanged

Event emitted if the value has changed.

MHAEvents::emitter\_t readaccess

Event emitted on read access.

MHAEvents::emitter\_t prereadaccess

Event emitted on read access, before the data field is accessed.

#### **Protected Member Functions**

- void activate\_query (const std::string &, query\_t)
- void **notify** ()

#### **Protected Attributes**

- query\_map\_t queries
- bool data\_is\_initialized

# **Private Types**

typedef std::vector< replace\_t > repl\_list\_t

#### **Private Member Functions**

- void add\_replace\_pair (const std::string &, const std::string &)
- std::string **oplist** ()

#### **Private Attributes**

- std::string help
- std::string id\_str
- opact\_map\_t operators
- repl\_list\_t repl\_list
- bool nested lock
- parser\_t \* parent
- std::string thefullname

#### 5.210.1 Detailed Description

Base class for all parser items.

The key method of the parser base class is the std::string **parse(const std::string&)** (p. 767) method. Parser proxy derivatives which overwrite any of the other **parse()** (p. 767) methods to be the key method must make sure that the original **parse()** (p. 767) method utilizes the new key method.

#### 5.210.2 Member Typedef Documentation

```
5.210.2.1 repl_list_t

typedef std::vector< replace_t> MHAParser::base_t::repl_list_t [private]
```

Constructor for base class of all parser nodes.

5.210.3 Constructor & Destructor Documentation

#### **Parameters**

h Help text describing this parser node. This help text is accessible to the configuration language through the "?help" query command.

# 5.210.4 Member Function Documentation

Causes this node to process a command in the openMHA configuration language.

#### **Parameters**

#### **Returns**

The response to the command, if successful

# **Exceptions**

<b>MHA_Error</b> (p. 522)	If the command cannot be executed successfully. The reason for
	failure is given in the message string of the exception.

Reimplemented in PluginLoader::mhapluginloader\_t (p. 1079), and altplugs\_t (p. 222).

This function parses a command and writes the parsing result into a C character array.

This base class implementation delegates to parse(const std::string &) (p. 767).

#### **Parameters**

cmd	Command to be parsed
retv	Buffer for the result
len	Length of buffer

Reimplemented in altplugs t (p. 222).

```
5.210.4.4 op_subparse()
std::string MHAParser::base_t::op_subparse (
            expression_t & ) [virtual]
Reimplemented in MHAParser::c_ifc_parser_t (p. 784), and MHAParser::parser_t (p. 836).
5.210.4.5 op_setval()
std::string MHAParser::base_t::op_setval (
            expression_t & ) [virtual]
Reimplemented in MHAParser::mcomplex_t (p. 817), MHAParser::mfloat_t (p. 822),
MHAParser::vcomplex_t (p. 856), MHAParser::vfloat_t (p. 861), MHAParser::vint_
t (p. 865), MHAParser::complex_t (p. 792), MHAParser::float_t (p. 799), MHAParser
::int_t (p. 804), MHAParser::bool_t (p. 781), MHAParser::vstring_t (p. 870), MHA
Parser::string_t (p. 848), MHAParser::kw_t (p. 812), MHAParser::variable_t (p. 850),
MHAParser::c ifc parser t (p. 785), and MHAParser::parser t (p. 836).
5.210.4.6 op_query()
std::string MHAParser::base_t::op_query (
            expression_t & ) [virtual]
Reimplemented in MHAParser::monitor_t (p. 832), MHAParser::c_ifc_parser_t (p. 785),
and MHAParser::parser_t (p. 837).
5.210.4.7 query_dump()
std::string MHAParser::base_t::query_dump (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::monitor_t (p. 832), and MHAParser::parser_t (p. 837).
5.210.4.8 query_entries()
std::string MHAParser::base_t::query_entries (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::parser_t (p. 837).
```

Reimplemented in MHAParser::mcomplex\_mon\_t (p. 815), MHAParser::vcomplex\_mon  $\leftarrow$  \_t (p. 854), MHAParser::complex\_mon\_t (p. 790), MHAParser::float\_mon\_t (p. 797), MHAParser::mfloat\_mon\_t (p. 820), MHAParser::vfloat\_mon\_t (p. 858), MHAParser  $\leftarrow$  ::vint\_mon\_t (p. 863), MHAParser::vstring\_mon\_t (p. 868), MHAParser::string\_mon  $\leftarrow$  \_t (p. 846), MHAParser::bool\_mon\_t (p. 779), MHAParser::int\_mon\_t (p. 802), MH  $\leftarrow$  AParser::mcomplex\_t (p. 817), MHAParser::mfloat\_t (p. 822), MHAParser::vcomplex  $\leftarrow$  \_t (p. 856), MHAParser::vfloat\_t (p. 861), MHAParser::vint\_t (p. 866), MHAParser  $\leftarrow$  ::complex\_t (p. 792), MHAParser::float\_t (p. 799), MHAParser::int\_t (p. 805), MHA  $\leftarrow$  Parser::bool\_t (p. 782), MHAParser::vstring\_t (p. 870), MHAParser::string\_t (p. 848), MHAParser::kw t (p. 813), and MHAParser::parser t (p. 837).

const std::string & s ) [virtual]

Reimplemented in MHAParser::mcomplex\_mon\_t (p. 815), MHAParser::vcomplex\_mon  $\leftarrow$  \_t (p. 854), MHAParser::complex\_mon\_t (p. 789), MHAParser::float\_mon\_t (p. 796), MHAParser::mfloat\_mon\_t (p. 819), MHAParser::vfloat\_mon\_t (p. 858), MHAParser  $\leftrightarrow$  ::vint\_mon\_t (p. 863), MHAParser::vstring\_mon\_t (p. 868), MHAParser::string\_mon  $\leftarrow$  \_t (p. 846), MHAParser::bool\_mon\_t (p. 779), MHAParser::int\_mon\_t (p. 802), MH  $\leftarrow$  AParser::mcomplex\_t (p. 818), MHAParser::mfloat\_t (p. 823), MHAParser::vcomplex  $\leftarrow$  \_t (p. 856), MHAParser::vfloat\_t (p. 861), MHAParser::vint\_t (p. 866), MHAParser  $\leftarrow$  ::complex\_t (p. 792), MHAParser::float\_t (p. 800), MHAParser::int\_t (p. 805), MHA  $\leftarrow$  Parser::bool\_t (p. 782), MHAParser::vstring\_t (p. 870), MHAParser::string\_t (p. 849), MHAParser::kw\_t (p. 813), and MHAParser::parser\_t (p. 838).

```
5.210.4.13 query_readfile()
std::string MHAParser::base_t::query_readfile (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::parser_t (p. 837).
5.210.4.14 query_savefile()
std::string MHAParser::base_t::query_savefile (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::parser t (p. 838).
5.210.4.15 query_savefile_compact()
std::string MHAParser::base_t::query_savefile_compact (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::parser_t (p. 838).
5.210.4.16 query_savemons()
std::string MHAParser::base_t::query_savemons (
           const std::string & s ) [virtual]
Reimplemented in MHAParser::parser_t (p. 838).
5.210.4.17 query_listids()
std::string MHAParser::base_t::query_listids (
           const std::string & s ) [virtual]
```

Reimplemented in MHAParser::parser\_t (p. 838).

```
5.210.4.18 query_version()
std::string MHAParser::base_t::query_version (
           const std::string & )
5.210.4.19 query_id()
std::string MHAParser::base_t::query_id (
           const std::string & )
5.210.4.20 query subst()
std::string MHAParser::base_t::query_subst (
           const std::string & s )
5.210.4.21 query_addsubst()
std::string MHAParser::base_t::query_addsubst (
           const std::string & s )
5.210.4.22 query_help()
std::string MHAParser::base_t::query_help (
           const std::string & s )
5.210.4.23 query_cmds()
std::string MHAParser::base_t::query_cmds (
            const std::string & s )
5.210.4.24 set_node_id()
void MHAParser::base_t::set_node_id (
            const std::string & s )
```

Set the identification string of this parser node.

The id can be queried from the configuration language using the ?id query command. Nodes can be found by id using the ?listid query command on a containing parser node.

#### **Parameters**

s The new identification string.

# 5.210.4.25 set\_help()

Set the help comment of a variable or parser.

#### **Parameters**

s New help comment.

# 5.210.4.26 add\_parent\_on\_insert()

#### 5.210.4.27 rm\_parent\_on\_remove()

# 5.210.4.28 fullname()

```
const std::string & MHAParser::base_t::fullname ( ) const
```

Return the full dot-separated path name of this parser node in the openMHA configuration tree.

#### 5.210.4.29 activate\_query()

# 5.210.4.30 notify()

```
void MHAParser::base_t::notify ( ) [protected]
```

#### 5.210.4.31 add\_replace\_pair()

#### 5.210.4.32 oplist()

```
std::string MHAParser::base_t::oplist ( ) [private]
```

#### 5.210.5 Member Data Documentation

#### 5.210.5.1 writeaccess

```
MHAEvents::emitter_t MHAParser::base_t::writeaccess
```

Event emitted on write access.

To connect a callback that is invoked on write access to this parser variable, use MHAEvents—::patchbay\_t<receiver\_t> method connect(&writeaccess,&receiver\_t::callback) where callback is a method that expects no parameters and returns void.

#### 5.210.5.2 valuechanged

```
MHAEvents::emitter_t MHAParser::base_t::valuechanged
```

Event emitted if the value has changed.

To connect a callback that is invoked when write access to this parser variable actually changes its value, use MHAEvents::patchbay\_t<receiver\_t> method connect(&valuechanged,&receiver—t::callback) where callback is a method that expects no parameters and returns void.

**5.210.5.3** readaccess

```
MHAEvents::emitter_t MHAParser::base_t::readaccess
```

Event emitted on read access.

To connect a callback that is invoked after the value of this variable has been read through the configuration interface, use MHAEvents::patchbay\_t<receiver\_t> method connect(&readaccess,&receiver\_t::callback) where callback is a method that expects no parameters and returns void.

5.210.5.4 prereadaccess

```
MHAEvents::emitter_t MHAParser::base_t::prereadaccess
```

Event emitted on read access, before the data field is accessed.

To connect a callback that is invoked when the value of this variable is about to be read through the configuration interface, so that the callback can influence the value that is reported, use MHAEvents::patchbay\_t<receiver\_t> method connect(&prereadaccess,&receiver\_t::callback) where callback is a method that expects no parameters and returns void.

```
5.210.5.5 queries
```

```
query_map_t MHAParser::base_t::queries [protected]
```

# 5.210.5.6 data\_is\_initialized

```
bool MHAParser::base_t::data_is_initialized [protected]
```

# 5.210.5.7 help

```
std::string MHAParser::base_t::help [private]
```

#### 5.210.5.8 id\_str

```
std::string MHAParser::base_t::id_str [private]
```

# 5.210.5.9 operators opact\_map\_t MHAParser::base\_t::operators [private] 5.210.5.10 repl\_list repl\_list\_t MHAParser::base\_t::repl\_list [private] 5.210.5.11 nested\_lock bool MHAParser::base\_t::nested\_lock [private] 5.210.5.12 parent parser\_t\* MHAParser::base\_t::parent [private]

5.210.5.13 thefullname

```
std::string MHAParser::base_t::thefullname [private]
```

The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.211 MHAParser::base\_t::replace\_t Class Reference

**Public Member Functions** 

- replace\_t (const std::string &, const std::string &)
- void replace (std::string &)
- const std::string & get\_a () const
- const std::string & get\_b () const

## **Private Attributes**

- std::string a
- std::string **b**

#### 5.211.1 Constructor & Destructor Documentation

# 5.211.1.1 replace\_t()

#### 5.211.2 Member Function Documentation

# 5.211.2.1 replace()

# 5.211.2.2 get\_a()

```
const std::string& MHAParser::base_t::replace_t::get_a ( ) const [inline]
```

#### 5.211.2.3 get\_b()

```
const std::string& MHAParser::base_t::replace_t::get_b ( ) const [inline]
```

# 5.211.3 Member Data Documentation

# 5.211.3.1 a

```
std::string MHAParser::base_t::replace_t::a [private]
```

### 5.211.3.2 b

std::string MHAParser::base\_t::replace\_t::b [private]

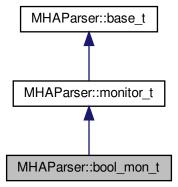
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

5.212 MHAParser::bool\_mon\_t Class Reference

Monitor with string value.

Inheritance diagram for MHAParser::bool\_mon\_t:



### **Public Member Functions**

• **bool\_mon\_t** (const std::string &hlp)

Create a monitor variable for string values.

# **Public Attributes**

• bool data

# **Protected Member Functions**

Data field.

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

**Additional Inherited Members** 

5.212.1 Detailed Description

Monitor with string value.

5.212.2 Constructor & Destructor Documentation

```
5.212.2.1 bool_mon_t()
```

Create a monitor variable for string values.

### **Parameters**

*hlp* A help text describing this monitor variable.

5.212.3 Member Function Documentation

```
5.212.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.212.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

### 5.212.4 Member Data Documentation

### 5.212.4.1 data

bool MHAParser::bool\_mon\_t::data

### Data field.

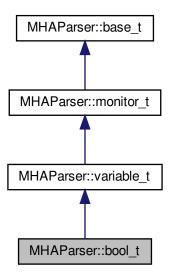
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.213 MHAParser::bool t Class Reference

Variable with a boolean value ("yes"/"no")

Inheritance diagram for MHAParser::bool\_t:



### **Public Member Functions**

• **bool\_t** (const std::string &help\_text, const std::string &initial\_value)

Constructor for a configuration language variable for boolean values.

### **Public Attributes**

• bool data

Data field.

### **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

### **Additional Inherited Members**

# 5.213.1 Detailed Description

Variable with a boolean value ("yes"/"no")

### 5.213.2 Constructor & Destructor Documentation

### 5.213.2.1 bool\_t()

Constructor for a configuration language variable for boolean values.

### **Parameters**

help_text	A human-readable text describing the purpose of this configuration variable.
initial_value	The initial value for this variable as a string. The string representation of 'true'
	is either "yes" or "1". The string representation of 'false' is either "no" or "0".

### 5.213.3 Member Function Documentation

```
5.213.3.1 op_setval()
std::string MHAParser::bool_t::op_setval (
            expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::variable_t (p. 850).
5.213.3.2 query_type()
std::string MHAParser::bool_t::query_type (
            const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.213.3.3 query_val()
std::string MHAParser::bool_t::query_val (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.213.4 Member Data Documentation
```

5.213.4.1 data

bool MHAParser::bool\_t::data

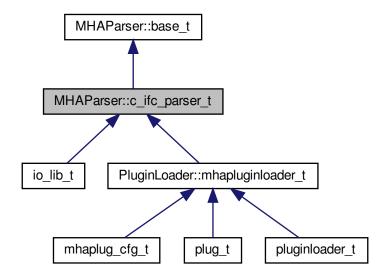
Data field.

The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.214 MHAParser::c\_ifc\_parser\_t Class Reference

Inheritance diagram for MHAParser::c\_ifc\_parser\_t:



### **Public Member Functions**

- c\_ifc\_parser\_t (const std::string &modulename\_)
- $\sim$ c\_ifc\_parser\_t ()
- void set\_parse\_cb ( c\_parse\_cmd\_t, c\_parse\_err\_t, void \*)

### **Protected Member Functions**

- std::string op\_subparse ( MHAParser::expression\_t &)
- std::string op\_setval ( MHAParser::expression\_t &)
- std::string op\_query ( MHAParser::expression\_t &)

### **Private Member Functions**

void test\_error ()

# **Private Attributes**

- std::string modulename
- c\_parse\_cmd\_t c\_parse\_cmd
- · c\_parse\_err\_t c\_parse\_err
- int liberr
- void \* libdata
- unsigned int ret\_size
- char \* retv

### **Additional Inherited Members**

# 5.214.1 Constructor & Destructor Documentation

```
5.214.1.1 c_ifc_parser_t()
```

# 5.214.1.2 ~c\_ifc\_parser\_t()

```
MHAParser::c_ifc_parser_t::~c_ifc_parser_t ( )
```

# 5.214.2 Member Function Documentation

### 5.214.2.1 set\_parse\_cb()

```
5.214.2.2 op_subparse()
std::string MHAParser::c_ifc_parser_t::op_subparse (
              \label{local_matrix} \textbf{MHAParser::expression\_t} \ \& \ x \ ) \quad [\texttt{protected}] \text{, [virtual]}
Reimplemented from MHAParser::base_t (p. 768).
5.214.2.3 op_setval()
std::string MHAParser::c_ifc_parser_t::op_setval (
              \label{local_matrix} \textbf{MHAParser::expression\_t} \ \& \ x \ ) \quad [\texttt{protected}] \text{, [virtual]}
Reimplemented from MHAParser::base_t (p. 769).
5.214.2.4 op_query()
std::string MHAParser::c_ifc_parser_t::op_query (
              MHAParser::expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.214.2.5 test_error()
void MHAParser::c_ifc_parser_t::test_error ( ) [private]
5.214.3 Member Data Documentation
5.214.3.1 modulename
std::string MHAParser::c_ifc_parser_t::modulename [private]
5.214.3.2 c_parse_cmd
 c_parse_cmd_t MHAParser::c_ifc_parser_t::c_parse_cmd [private]
```

```
5.214.3.3 c_parse_err
```

```
c_parse_err_t MHAParser::c_ifc_parser_t::c_parse_err [private]
```

### 5.214.3.4 liberr

```
int MHAParser::c_ifc_parser_t::liberr [private]
```

# 5.214.3.5 libdata

```
void* MHAParser::c_ifc_parser_t::libdata [private]
```

# 5.214.3.6 ret\_size

```
unsigned int MHAParser::c_ifc_parser_t::ret_size [private]
```

### 5.214.3.7 retv

```
char* MHAParser::c_ifc_parser_t::retv [private]
```

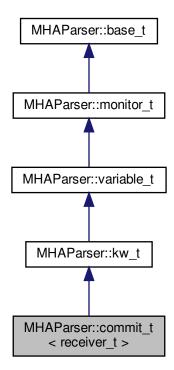
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.215 MHAParser::commit\_t < receiver\_t > Class Template Reference

Parser variable with event-emission functionality.

Inheritance diagram for MHAParser::commit\_t< receiver\_t >:



# **Public Member Functions**

• **commit\_t** (receiver\_t \*, void(receiver\_t::\*)(), const std::string & **help**="Variable changes action")

### **Private Attributes**

MHAEvents::connector\_t< receiver\_t > extern\_connector

# **Additional Inherited Members**

### 5.215.1 Detailed Description

```
template < class receiver_t > class MHAParser::commit_t < receiver_t >
```

Parser variable with event-emission functionality.

The **commit\_t** (p. 787) variable can register an event receiver in its constructor, which is called whenever the variable is set to "commit".

### 5.215.2 Constructor & Destructor Documentation

# 5.215.2.1 commit\_t()

### 5.215.3 Member Data Documentation

# 5.215.3.1 extern\_connector

```
template<class receiver_t >
MHAEvents::connector_t<receiver_t> MHAParser::commit_t< receiver_t >::extern_←
connector [private]
```

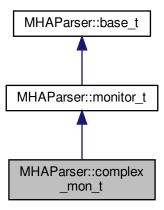
The documentation for this class was generated from the following file:

# mha\_parser.hh

# 5.216 MHAParser::complex mon t Class Reference

Monitor with complex value.

Inheritance diagram for MHAParser::complex\_mon\_t:



### **Public Member Functions**

complex\_mon\_t (const std::string &hlp)
 Create a complex monitor variable.

### **Public Attributes**

mha\_complex\_t data
 Data field.

### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

### **Additional Inherited Members**

5.216.1 Detailed Description

Monitor with complex value.

5.216.2 Constructor & Destructor Documentation

```
5.216.2.1 complex_mon_t()
```

Create a complex monitor variable.

### **Parameters**

*hlp* A help text describing this monitor variable.

### 5.216.3 Member Function Documentation

```
5.216.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.216.3.2 query_type()
```

Reimplemented from MHAParser::base\_t (p. 770).

### 5.216.4 Member Data Documentation

```
5.216.4.1 data
```

```
mha_complex_t MHAParser::complex_mon_t::data
```

Data field.

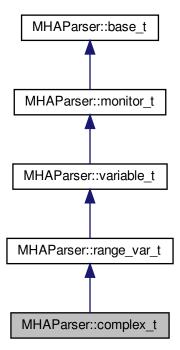
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.217 MHAParser::complex\_t Class Reference

Variable with complex value.

Inheritance diagram for MHAParser::complex\_t:



### **Public Member Functions**

• complex\_t (const std::string &, const std::string &, const std::string &="")

# **Public Attributes**

• mha\_complex\_t data Data field.

# **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

### **Additional Inherited Members**

# 5.217.1 Detailed Description

Variable with complex value.

### 5.217.2 Constructor & Destructor Documentation

```
5.217.2.1 complex_t()
MHAParser::complex_t::complex_t (
           const std::string & h,
           const std::string & v,
           const std::string & rg = "")
5.217.3 Member Function Documentation
5.217.3.1 op_setval()
std::string MHAParser::complex_t::op_setval (
             expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::variable_t (p. 850).
5.217.3.2 query_type()
std::string MHAParser::complex_t::query_type (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.217.3.3 query_val()
std::string MHAParser::complex_t::query_val (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
```

# 5.217.4 Member Data Documentation

### 5.217.4.1 data

```
mha_complex_t MHAParser::complex_t::data
```

Data field.

The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.218 MHAParser::entry\_t Class Reference

**Public Member Functions** 

entry\_t (const std::string &, base\_t \*)

**Public Attributes** 

- std::string name
- base\_t \* entry

### 5.218.1 Constructor & Destructor Documentation

```
5.218.1.1 entry_t()
```

### 5.218.2 Member Data Documentation

# 5.218.2.1 name

```
std::string MHAParser::entry_t::name
```

# 5.218.2.2 entry

```
base_t* MHAParser::entry_t::entry
```

The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.219 MHAParser::expression\_t Class Reference

**Public Member Functions** 

- expression\_t (const std::string &, const std::string &)
   Constructor.
- expression\_t ()

### **Public Attributes**

- std::string Ivalstd::string rval
- std::string op

### 5.219.1 Constructor & Destructor Documentation

```
5.219.1.1 expression_t() [1/2]
```

# Constructor.

### **Parameters**

s	String to be splitted
0	List of valid operators (single character only)

# **5.219.1.2** expression\_t() [2/2]

expression\_t::expression\_t ( )

### 5.219.2 Member Data Documentation

### 5.219.2.1 lval

std::string MHAParser::expression\_t::lval

### 5.219.2.2 rval

std::string MHAParser::expression\_t::rval

### 5.219.2.3 op

std::string MHAParser::expression\_t::op

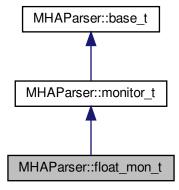
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.220 MHAParser::float\_mon\_t Class Reference

Monitor with float value.

Inheritance diagram for MHAParser::float\_mon\_t:



# **Public Member Functions**

float\_mon\_t (const std::string &hlp)
 Initialize a floating point (32 bits) monitor variable.

### **Public Attributes**

• float data

Data field.

### **Protected Member Functions**

```
• std::string query_val (const std::string &)
```

• std::string query\_type (const std::string &)

### **Additional Inherited Members**

5.220.1 Detailed Description

Monitor with float value.

5.220.2 Constructor & Destructor Documentation

```
5.220.2.1 float_mon_t()
```

Initialize a floating point (32 bits) monitor variable.

### **Parameters**

*hlp* A help text describing this monitor variable.

### 5.220.3 Member Function Documentation

```
5.220.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.220.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

### 5.220.4 Member Data Documentation

# 5.220.4.1 data

```
float MHAParser::float_mon_t::data
```

Data field.

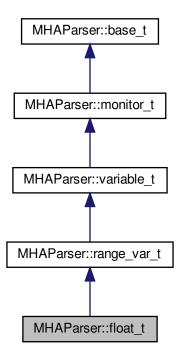
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.221 MHAParser::float\_t Class Reference

Variable with float value.

Inheritance diagram for MHAParser::float\_t:



# **Public Member Functions**

float\_t (const std::string &help\_text, const std::string &initial\_value, const std::string & range="")

Constructor for a configuration language variable for 32bit ieee floating-point values.

### **Public Attributes**

• float data

Data field.

# **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

**Additional Inherited Members** 

# 5.221.1 Detailed Description

Variable with float value.

### 5.221.2 Constructor & Destructor Documentation

# 5.221.2.1 float\_t()

Constructor for a configuration language variable for 32bit ieee floating-point values.

#### **Parameters**

help_text	A human-readable text describing the purpose of this configuration variable.
initial_value	The initial value for this variable as a string (decimal representation of the floating-point variable). If a range is given in the third parameter, then the initial value has to be within the range. A human-readable text describing the purpose of this configuration variable.
range	The range of values that this variable can hold can be restricted. A range is a string of the form "[a,b]", where a and b are decimal representations of the inclusive boundaries of the range. a<=b. In a range of the form "]a,b[", both boundaries are excluded. Mixed forms are permitted. a or b can also be omitted if there is no lower or upper limit. The range of values is always restricted by the representable range of the underlying C data type.

# 5.221.3 Member Function Documentation

```
5.221.3.1 op_setval()
```

Reimplemented from **MHAParser::variable\_t** (p. 850).

### 5.221.3.2 query\_type()

Reimplemented from MHAParser::base\_t (p. 770).

### 5.221.3.3 query\_val()

Reimplemented from MHAParser::base\_t (p. 770).

### 5.221.4 Member Data Documentation

### 5.221.4.1 data

float MHAParser::float\_t::data

Data field.

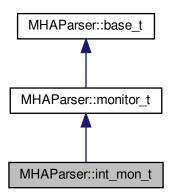
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.222 MHAParser::int\_mon\_t Class Reference

Monitor variable with int value.

Inheritance diagram for MHAParser::int mon t:



### **Public Member Functions**

int\_mon\_t (const std::string &hlp)
 Create a monitor variable for integral values.

### **Public Attributes**

• int data

Data field.

### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

### **Additional Inherited Members**

### 5.222.1 Detailed Description

Monitor variable with int value.

Monitor variables can be of many types. These variables can be queried through the parser. The public data element contains the monitored state. Write access is only possible from the C++ code by direct access to the data field.

### 5.222.2 Constructor & Destructor Documentation

```
5.222.2.1 int_mon_t()
```

Create a monitor variable for integral values.

### **Parameters**

*hlp* A help text describing this monitor variable.

### 5.222.3 Member Function Documentation

```
5.222.3.1 query_val()
std::string MHAParser::int_mon_t::query_val (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.222.3.2 query_type()
std::string MHAParser::int_mon_t::query_type (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
```

# 5.222.4 Member Data Documentation

```
5.222.4.1 data
```

```
int MHAParser::int_mon_t::data
```

Data field.

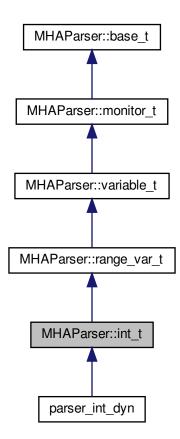
The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.223 MHAParser::int\_t Class Reference

Variable with integer value.

Inheritance diagram for MHAParser::int\_t:



### **Public Member Functions**

int\_t (const std::string &help\_text, const std::string &initial\_value, const std::string & range="")

Constructor for a configuration language variable for integral values.

# **Public Attributes**

• int data

Data field.

# **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

### **Additional Inherited Members**

# 5.223.1 Detailed Description

Variable with integer value.

### 5.223.2 Constructor & Destructor Documentation

# 5.223.2.1 int\_t()

Constructor for a configuration language variable for integral values.

### **Parameters**

help_text	A human-readable text describing the purpose of this configuration variable.
initial_value	The initial value for this variable as a string (decimal representation of the integer variable). If a range is given in the third parameter, then the initial value has to be within the range.
range	The range of values that this variable can hold can be restricted. A range is a string of the form "[a,b]", where a and b are decimal representations of the integral inclusive boundaries of the range. a<=b. In a range of the form "]a,b[", both boundaries are excluded. Mixed forms are permitted. a or b can also be omitted if there is no lower or upper limit. The range of values is always restricted by the representable range of the underlying C data type (usually 32 bits, [-2147483648,2147483647]).

# 5.223.3 Member Function Documentation

5.223.4 Member Data Documentation

# 5.223.4.1 data

int MHAParser::int\_t::data

Data field.

The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.224 MHAParser::keyword\_list\_t Class Reference

Keyword list class.

### **Public Types**

typedef std::vector< std::string >::size\_type size\_t

### **Public Member Functions**

void set\_value (const std::string &)

Select a value from keyword list.

void set\_entries (const std::string &)

Set keyword list entries.

const std::string & get\_value () const

Return selected value.

const std::vector< std::string > & get\_entries () const

Return keyword list.

• const size\_t & get\_index () const

Return index of selected value.

- void **set index** (unsigned int)
- void validate () const

Check if index of selected value is valid.

- void add\_entry (const std::string &en)
- keyword\_list\_t ()

Constructor.

### **Private Attributes**

· size\_t index

Index into list.

std::vector< std::string > entries

List of valid entries.

std::string empty\_string

# 5.224.1 Detailed Description

Keyword list class.

The stucture **keyword\_list\_t** (p. 805) defines a keyword list (vector of strings) with an index into the list. Used as **MHAParser::kw\_t** (p. 810), it can be used to access a set of valid keywords through the parser (i.e. one of "pear apple banana").

### 5.224.2 Member Typedef Documentation

### 5.224.2.1 size t

```
typedef std::vector<std::string>::size_type MHAParser::keyword_list_t::size_t
```

### 5.224.3 Constructor & Destructor Documentation

### 5.224.3.1 keyword\_list\_t()

```
MHAParser::keyword_list_t::keyword_list_t ( )
```

Constructor.

### 5.224.4 Member Function Documentation

# 5.224.4.1 set\_value()

Select a value from keyword list.

This function selects a value from the keyword list. The index is set to the last matching entry.

### **Parameters**

```
s Value to be selected.
```

# 5.224.4.2 set\_entries()

```
void MHAParser::keyword_list_t::set_entries ( const std::string & s )
```

Set keyword list entries.

With this function, the keyword list can be set from a space separated string list.

### **Parameters**

s | Space separated entry list.

```
5.224.4.3 get_value()
const std::string & MHAParser::keyword_list_t::get_value ( ) const
Return selected value.
5.224.4.4 get_entries()
const std::vector< std::string > & MHAParser::keyword_list_t::get_entries ( ) const
Return keyword list.
5.224.4.5 get_index()
const MHAParser::keyword_list_t::size_t & MHAParser::keyword_list_t::get_index ( )
const
Return index of selected value.
5.224.4.6 set_index()
void MHAParser::keyword_list_t::set_index (
            unsigned int idx )
5.224.4.7 validate()
```

Check if index of selected value is valid.

void MHAParser::keyword\_list\_t::validate ( ) const

```
5.224.4.8 add_entry()
```

### 5.224.5 Member Data Documentation

# 5.224.5.1 index

```
size_t MHAParser::keyword_list_t::index [private]
```

Index into list.

# 5.224.5.2 entries

```
std::vector<std::string> MHAParser::keyword_list_t::entries [private]
```

List of valid entries.

# 5.224.5.3 empty\_string

```
std::string MHAParser::keyword_list_t::empty_string [private]
```

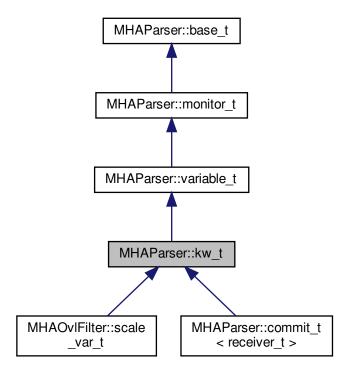
The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.225 MHAParser::kw\_t Class Reference

Variable with keyword list value.

Inheritance diagram for MHAParser::kw t:



### **Public Member Functions**

- **kw\_t** (const std::string &, const std::string &, const std::string &)

  Constructor of a keyword list openMHA configuration variable.
- kw\_t (const kw\_t &)

Copy constructor.

• void **set\_range** (const std::string &)

Set/change the list of valid entries.

• bool isval (const std::string &) const

Test if the given value is selected.

### **Public Attributes**

keyword\_list\_t data

Variable data in its native type.

### **Protected Member Functions**

- void validate (const keyword\_list\_t &)
- std::string op\_setval ( expression\_t &)
- std::string query\_range (const std::string &)
- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

### **Additional Inherited Members**

# 5.225.1 Detailed Description

Variable with keyword list value.

### 5.225.2 Constructor & Destructor Documentation

Constructor of a keyword list openMHA configuration variable.

### **Parameters**

h	A help string describing the purpose of this variable.
V	The initial value, has to be a value from the list of possible values given in the last
	parameter.
rg	A string containing the list of valid entries. The entries have to be separated by spaces. The list of entries has to be delimited by brackets "[", "]".

# Copy constructor.

### 5.225.3 Member Function Documentation

# 5.225.3.1 set\_range()

Set/change the list of valid entries.

### **Parameters**

A string containing the list of valid entries. The entries have to be separated by spaces. The list of entries has to be delimited by brackets "[", "]".

# 5.225.3.2 isval()

Test if the given value is selected.

### 5.225.3.3 validate()

```
void MHAParser::kw_t::validate ( {\tt const} \quad {\tt keyword\_list\_t} \ \& \ s \ ) \quad [{\tt protected}]
```

### 5.225.3.4 op\_setval()

Reimplemented from MHAParser::variable\_t (p. 850).

```
5.225.3.5 query_range()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.225.3.6 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.225.3.7 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

### 5.225.4 Member Data Documentation

```
5.225.4.1 data
```

```
keyword_list_t MHAParser::kw_t::data
```

Variable data in its native type.

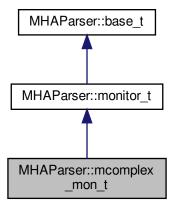
The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.226 MHAParser::mcomplex\_mon\_t Class Reference

Matrix of complex numbers monitor.

Inheritance diagram for MHAParser::mcomplex\_mon\_t:



## **Public Member Functions**

mcomplex\_mon\_t (const std::string &hlp)
 Create a matrix of complex floating point monitor values.

### **Public Attributes**

std::vector< std::vector< mha\_complex\_t >> data
 Data field.

### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

## **Additional Inherited Members**

## 5.226.1 Detailed Description

Matrix of complex numbers monitor.

### 5.226.2 Constructor & Destructor Documentation

```
5.226.2.1 mcomplex_mon_t()
```

Create a matrix of complex floating point monitor values.

### **Parameters**

```
hlp A help text describing this monitor variable.
```

### 5.226.3 Member Function Documentation

```
5.226.3.1 query_val()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.226.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

## 5.226.4 Member Data Documentation

### 5.226.4.1 data

std::vector< std::vector< mha\_complex\_t> > MHAParser::mcomplex\_mon\_t::data

Data field.

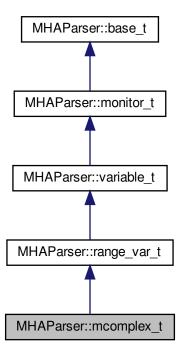
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

## 5.227 MHAParser::mcomplex\_t Class Reference

Matrix variable with complex value.

Inheritance diagram for MHAParser::mcomplex\_t:



#### **Public Member Functions**

mcomplex\_t (const std::string &, const std::string &="")

### **Public Attributes**

std::vector< std::vector< mha\_complex\_t >> data
 Data field.

#### **Protected Member Functions**

```
• std::string op_setval ( expression_t &)
```

- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

#### **Additional Inherited Members**

## 5.227.1 Detailed Description

Matrix variable with complex value.

### 5.227.2 Constructor & Destructor Documentation

# 5.227.2.1 mcomplex\_t()

# 5.227.3 Member Function Documentation

## 5.227.3.1 op\_setval()

Reimplemented from **MHAParser::variable\_t** (p. 850).

## 5.227.3.2 query\_type()

Reimplemented from MHAParser::base\_t (p. 770).

### 5.227.3.3 query\_val()

Reimplemented from MHAParser::base\_t (p. 770).

### 5.227.4 Member Data Documentation

#### 5.227.4.1 data

```
std::vector<std::vector< mha_complex_t> > MHAParser::mcomplex_t::data
```

Data field.

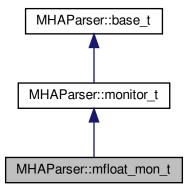
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.228 MHAParser::mfloat\_mon\_t Class Reference

Matrix of floats monitor.

Inheritance diagram for MHAParser::mfloat mon t:



### **Public Member Functions**

mfloat\_mon\_t (const std::string &hlp)
 Create a matrix of floating point monitor values.

#### **Public Attributes**

std::vector< std::vector< float >> data
 Data field.

#### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

### **Additional Inherited Members**

5.228.1 Detailed Description

Matrix of floats monitor.

5.228.2 Constructor & Destructor Documentation

```
5.228.2.1 mfloat_mon_t()
```

Create a matrix of floating point monitor values.

### **Parameters**

*hlp* A help text describing this monitor variable.

### 5.228.3 Member Function Documentation

```
5.228.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.228.3.2 query_type()
```

Reimplemented from MHAParser::base\_t (p. 770).

5.228.4 Member Data Documentation

### 5.228.4.1 data

```
std::vector< std::vector<float> > MHAParser::mfloat_mon_t::data
```

Data field.

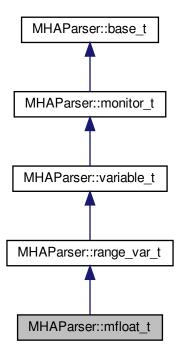
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

## 5.229 MHAParser::mfloat\_t Class Reference

Matrix variable with float value.

Inheritance diagram for MHAParser::mfloat\_t:



### **Public Member Functions**

mfloat\_t (const std::string &, const std::string &="")
 Create a float matrix parser variable.

### **Public Attributes**

std::vector< std::vector< float >> data
 Data field.

## **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

**Additional Inherited Members** 

5.229.1 Detailed Description

Matrix variable with float value.

5.229.2 Constructor & Destructor Documentation

```
5.229.2.1 mfloat_t()
```

Create a float matrix parser variable.

### **Parameters**

h	A human-readable text describing the purpose of this configuration variable.
V	The initial value of the variable, as a string, in openMHA configuration language: (e.g. "[[0 1]; [2 3]]" for a matrix), described in the "Multidimensional Variables" s2.1.3 section of the openMHA User Manual.
rg	The numeric range to enforce on all members of the matrix.

5.229.3 Member Function Documentation

```
5.229.3.1 op_setval()
```

Reimplemented from **MHAParser::variable\_t** (p. 850).

#### 5.229.3.2 query\_type()

Reimplemented from MHAParser::base\_t (p. 770).

## 5.229.3.3 query\_val()

Reimplemented from MHAParser::base\_t (p. 770).

#### 5.229.4 Member Data Documentation

#### 5.229.4.1 data

```
std::vector<std::vector<float> > MHAParser::mfloat_t::data
```

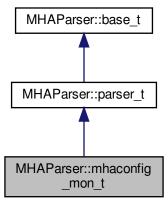
Data field.

The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.230 MHAParser::mhaconfig\_mon\_t Class Reference

Inheritance diagram for MHAParser::mhaconfig\_mon\_t:



#### **Public Member Functions**

- mhaconfig\_mon\_t (const std::string & help="")
- void update (const mhaconfig\_t &cf)

### **Private Attributes**

MHAParser::int\_mon\_t channels

Number of audio channels.

MHAParser::string\_mon\_t domain

Signal domain (MHA\_WAVEFORM or MHA\_SPECTRUM)

MHAParser::int\_mon\_t fragsize

Fragment size of waveform data.

MHAParser::int\_mon\_t wndlen

Window length of spectral data.

MHAParser::int\_mon\_t fftlen

FFT length of spectral data.

MHAParser::float\_mon\_t srate

Sampling rate in Hz.

### **Additional Inherited Members**

5.230.1 Constructor & Destructor Documentation

```
5.230.1.1 mhaconfig_mon_t()
```

## 5.230.2 Member Function Documentation

### 5.230.2.1 update()

#### 5.230.3 Member Data Documentation

```
5.230.3.1 channels
```

```
MHAParser::int_mon_t MHAParser::mhaconfig_mon_t::channels [private]
```

Number of audio channels.

5.230.3.2 domain

```
MHAParser::string_mon_t MHAParser::mhaconfig_mon_t::domain [private]
```

Signal domain (MHA\_WAVEFORM or MHA\_SPECTRUM)

5.230.3.3 fragsize

```
MHAParser::int_mon_t MHAParser::mhaconfig_mon_t::fragsize [private]
```

Fragment size of waveform data.

5.230.3.4 wndlen

```
MHAParser::int_mon_t MHAParser::mhaconfig_mon_t::wndlen [private]
```

Window length of spectral data.

5.230.3.5 fftlen

```
MHAParser::int_mon_t MHAParser::mhaconfig_mon_t::fftlen [private]
```

FFT length of spectral data.

#### 5.230.3.6 srate

```
MHAParser::float_mon_t MHAParser::mhaconfig_mon_t::srate [private]
```

Sampling rate in Hz.

The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.231 MHAParser::mhapluginloader\_t Class Reference

Class to create a plugin loader in a parser, including the load logic.

### **Public Member Functions**

- mhapluginloader\_t ( MHAParser::parser\_t &parent, algo\_comm\_t ac, const std
  ::string &plugname\_name="plugin\_name", const std::string &prefix="")
- ~mhapluginloader t ()
- void **prepare** ( **mhaconfig t** &cf)
- void release ()
- void process ( mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)
- void process ( mha\_spec\_t \*sIn, mha\_spec\_t \*\*sOut)
- void process ( mha\_wave\_t \*sln, mha\_spec\_t \*\*sOut)
- void process ( mha\_spec\_t \*sln, mha\_wave\_t \*\*sOut)
- mhaconfig\_t get\_cfin () const
- mhaconfig\_t get\_cfout () const
- const std::string & get\_last\_name () const

#### **Protected Attributes**

PluginLoader::mhapluginloader\_t \* plug

### **Private Member Functions**

void load\_plug ()

### **Private Attributes**

- MHAParser::parser\_t & parent\_
- MHAParser::string\_t plugname
- std::string prefix\_
- MHAEvents::connector\_t< mhapluginloader\_t > connector
- algo\_comm\_t ac\_
- std::string last\_name
- std::string plugname\_name\_
- mhaconfig\_t cf\_in\_
- mhaconfig\_t cf\_out\_

#### **Static Private Attributes**

• static double bookkeeping

### 5.231.1 Detailed Description

Class to create a plugin loader in a parser, including the load logic.

### 5.231.2 Constructor & Destructor Documentation

# 5.231.2.1 mhapluginloader\_t()

# 5.231.2.2 ~mhapluginloader\_t()

```
MHAParser::mhapluginloader_t::~mhapluginloader_t ( )
```

#### 5.231.3 Member Function Documentation

```
5.231.3.1 prepare()
void MHAParser::mhapluginloader_t::prepare (
             mhaconfig_t & cf )
5.231.3.2 release()
void MHAParser::mhapluginloader_t::release ( )
5.231.3.3 process() [1/4]
void MHAParser::mhapluginloader_t::process (
             mha_wave_t * sIn,
             mha_wave_t ** sOut ) [inline]
5.231.3.4 process() [2/4]
void MHAParser::mhapluginloader_t::process (
             mha_spec_t * sIn,
             mha_spec_t ** sOut ) [inline]
5.231.3.5 process() [3/4]
void MHAParser::mhapluginloader_t::process (
             mha_wave_t * sIn,
             mha_spec_t ** sOut ) [inline]
5.231.3.6 process() [4/4]
\verb"void MHAParser::mhapluginloader_t::process (
             mha_spec_t * sIn,
             mha_wave_t ** sOut ) [inline]
```

```
5.231.3.7 get_cfin()
mhaconfig_t MHAParser::mhapluginloader_t::get_cfin ( ) const [inline]
5.231.3.8 get_cfout()
 mhaconfig_t MHAParser::mhapluginloader_t::get_cfout ( ) const [inline]
5.231.3.9 get_last_name()
const std::string& MHAParser::mhapluginloader_t::get_last_name ( ) const [inline]
5.231.3.10 load_plug()
void MHAParser::mhapluginloader_t::load_plug ( ) [private]
5.231.4 Member Data Documentation
5.231.4.1 plug
 PluginLoader::mhapluginloader_t* MHAParser::mhapluginloader_t::plug [protected]
5.231.4.2 parent_
 MHAParser::parser_t& MHAParser::mhapluginloader_t::parent_ [private]
5.231.4.3 plugname
 MHAParser::string_t MHAParser::mhapluginloader_t::plugname [private]
```

```
5.231.4.4 prefix_
std::string MHAParser::mhapluginloader_t::prefix_ [private]
5.231.4.5 connector
MHAEvents::connector_t< mhapluginloader_t> MHAParser::mhapluginloader_t::connector
[private]
5.231.4.6 ac
 algo_comm_t MHAParser::mhapluginloader_t::ac_ [private]
5.231.4.7 last_name
std::string MHAParser::mhapluginloader_t::last_name [private]
5.231.4.8 plugname_name_
std::string MHAParser::mhapluginloader_t::plugname_name_ [private]
5.231.4.9 cf in
 mhaconfig_t MHAParser::mhapluginloader_t::cf_in_ [private]
5.231.4.10 cf_out_
mhaconfig_t MHAParser::mhapluginloader_t::cf_out_ [private]
```

### 5.231.4.11 bookkeeping

double MHAParser::mhapluginloader\_t::bookkeeping [static], [private]

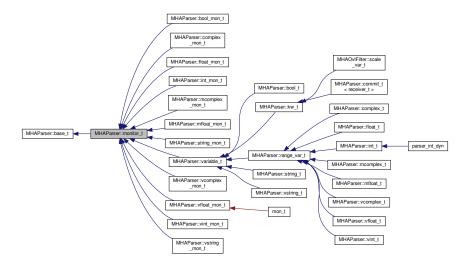
The documentation for this class was generated from the following files:

- · mhapluginloader.h
- mhapluginloader.cpp

## 5.232 MHAParser::monitor\_t Class Reference

Base class for monitors and variable nodes.

Inheritance diagram for MHAParser::monitor\_t:



#### **Public Member Functions**

- monitor\_t (const std::string &)
- monitor\_t (const monitor\_t &)
- std::string op\_query ( expression\_t &)
- std::string query\_dump (const std::string &)
- std::string query\_perm (const std::string &)

#### **Additional Inherited Members**

## 5.232.1 Detailed Description

Base class for monitors and variable nodes.

# 5.232.2 Constructor & Destructor Documentation

```
5.232.2.1 monitor_t() [1/2]
MHAParser::monitor_t::monitor_t (
           const std::string & h )
5.232.2.2 monitor_t() [2/2]
MHAParser::monitor_t::monitor_t (
           const monitor_t & src )
5.232.3 Member Function Documentation
5.232.3.1 op_query()
std::string MHAParser::monitor_t::op_query (
             expression_t & x ) [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.232.3.2 query_dump()
std::string MHAParser::monitor_t::query_dump (
           const std::string & s ) [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.232.3.3 query_perm()
std::string MHAParser::monitor_t::query_perm (
           const std::string & s ) [virtual]
Reimplemented from MHAParser::base_t (p. 769).
Reimplemented in MHAParser::variable_t (p. 850).
```

The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

## 5.233 MHAParser::parser t Class Reference

Parser node class.

Inherits MHAParser::base t.

Inherited by AuditoryProfile::parser\_t, AuditoryProfile::parser\_t::ear\_t, Auditory←  $\textbf{Profile::parser\_t::fmap\_t,} \quad \textbf{dc::wideband\_inhib\_vars\_t,} \quad \textbf{DynComp::dc\_afterburn\_vars} \leftarrow$ \_t, fw\_t, io\_file\_t, io\_parser\_t, io\_tcp\_parser\_t, MHAFilter::adapt\_filter\_t, MH↩ AFilter::iir filter t, MHAIOJack::io jack t, MHAIOPortAudio::device info t, MHAIO← PortAudio::io\_portaudio\_t, MHAParser::mhaconfig\_mon\_t, MHAParser::window\_t, M← HAPlugin::plugin\_t< runtime\_cfg\_t >, MHAPlugin\_Split::split\_t, MHAPlugin::plugin\_t< ac2wave\_t >, MHAPlugin::plugin\_t< acConcat\_wave\_config >, MHAPlugin::plugin\_c t< acPooling wave config >, MHAPlugin::plugin t< acSteer config >, MHAPlugin⊷ ::plugin t< acTransform wave config >, MHAPlugin::plugin t< adm rtconfig t >, M←  $\label{eq:haplugin:plugin_t} \mbox{HAPlugin::plugin\_t} < \mbox{cfg\_t} >, \quad \mbox{MHAPlugin::plugin\_t} >, \quad \mbox{M$ ::plugin\_t< cohflt\_t >, MHAPlugin::plugin\_t< combc\_t >, MHAPlugin::plugin\_t< db\_t >, MHAPlugin::plugin t< dc t >, MHAPlugin::plugin t< delaysum t >, MHAPlugin = ::plugin\_t< doasym\_classification\_config >, MHAPlugin::plugin\_t< doasym\_feature \_extraction\_config\_>, \_MHAPlugin::plugin\_t< example5\_t >, \_MHAPlugin::plugin\_t< fftfb\_plug\_t >, MHAPlugin::plugin\_t < float >, MHAPlugin::plugin\_t < hilbert\_shifter <t >, MHAPlugin::plugin t< int >, MHAPlugin::plugin t< lpc bl predictor config >, MHAPlugin::plugin\_t< lpc\_burglattice\_config >, MHAPlugin::plugin\_t< lpc\_config >, MHAPlugin::plugin\_t< MHA\_AC::spectrum\_t >, MHAPlugin::plugin\_t< MHA\_AC ::waveform\_t >, MHAPlugin::plugin\_t< mhachain::plugs\_t >, MHAPlugin::plugin\_t< MHASignal::delay\_t >, MHAPlugin::plugin\_t < MHASignal::waveform\_t >, MHAPlugin \cong ::plugin t< MHAWindow::fun t >, MHAPlugin::plugin t< noisePowProposed >, MH← APlugin::plugin t < overlapadd t >, MHAPlugin::plugin t < prediction error config >, MHAPlugin::plugin\_t< resampling\_t >, MHAPlugin::plugin\_t< rmslevel\_t >, MHA-Plugin::plugin\_t < route::process\_t >, MHAPlugin::plugin\_t < rt\_nlms\_t >, MHAPlugin ← ::plugin\_t< scaler\_t >, MHAPlugin::plugin\_t< sine\_cfg\_t >, MHAPlugin::plugin\_t< smoothspec\_wrap\_t >, MHAPlugin::plugin\_t< spec2wave\_t >, MHAPlugin::plugin\_t< spec\_fader\_t >, MHAPlugin::plugin\_t < steerbf\_config >, MHAPlugin::plugin\_t < timo ← Config >, MHAPlugin::plugin\_t< wave2spec\_t >, MHAPlugin::plugin\_t< wavwriter\_t >, and softclipper\_variables t.

#### **Public Member Functions**

- parser\_t (const std::string &help\_text="")
   Construct detached node to be used in the configuration tree.
- ~parser\_t ()
- void  $insert\_item$  (const std::string &,  $base\_t *$ )

Register a parser item into this sub-parser.

• void **remove\_item** (const std::string &)

Remove an item by name.

void force\_remove\_item (const std::string &)

Remove an item by name.

void remove\_item (const base\_t \*)

Remove an item by address.

#### **Protected Member Functions**

- std::string op\_subparse ( expression\_t &)
- std::string op\_setval (expression\_t &)
- std::string op\_query ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_dump (const std::string &)
- std::string query\_entries (const std::string &)
- std::string query\_readfile (const std::string &)
- std::string query\_savefile (const std::string &)
- std::string query\_savefile\_compact (const std::string &)
- std::string query\_savemons (const std::string &)
- std::string query\_val (const std::string &)
- std::string query\_listids (const std::string &)
- void set\_id\_string (const std::string &)

#### **Private Attributes**

- · entry map t entries
- std::string id\_string identification string
- std::string srcfile
- · unsigned int srcline
- std::string last\_errormsg

## **Additional Inherited Members**

#### 5.233.1 Detailed Description

Parser node class.

A parser\_t (p. 833) instance is a node in the configuration tree. A parser node can contain any number of other parser\_t (p. 833) instances or configuration language variables. These items are inserted into a parser node using the parser\_t::insert\_item (p. 835) method.

#### 5.233.2 Constructor & Destructor Documentation

Construct detached node to be used in the configuration tree.

### **Parameters**

help_text	A text describing this node. E.g. if this node lives at the root of some openMHA
	plugin, then the help text should describe the functionality of the plugin.

```
5.233.2.2 ~parser_t()

MHAParser::parser_t::~parser_t ( )

5.233.3 Member Function Documentation
```

### 5.233.3.1 insert\_item()

Register a parser item into this sub-parser.

This function registers an item under a given name into this sub-parser and makes it accessible to the parser interface.

### **Parameters**

```
    Name of the item in the configuration tree
    C++ pointer to the item instance. e can either point to a variable, to a monitor, or to another sub-parser.
```

Remove an item by name.

If the item does not exist, an error is being reported.

### **Parameters**

*n* Name of parser item to be removed from list.

```
5.233.3.3 force_remove_item()
```

Remove an item by name.

Non-existing items are ignored.

### **Parameters**

 $n \mid$  Name of parser item to be removed from list.

```
5.233.3.4 remove_item() [2/2]
```

Remove an item by address.

The item belonging to an address is being removed from the list of items.

## **Parameters**

```
addr Address of parser item to be removed.
```

## 5.233.3.5 op\_subparse()

Reimplemented from **MHAParser::base\_t** (p. 768).

```
5.233.3.6 op_setval()
std::string MHAParser::parser_t::op_setval (
            expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.233.3.7 op_query()
std::string MHAParser::parser_t::op_query (
            expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.233.3.8 query_type()
std::string MHAParser::parser_t::query_type (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.233.3.9 query_dump()
std::string MHAParser::parser_t::query_dump (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 769).
5.233.3.10 query_entries()
std::string MHAParser::parser_t::query_entries (
           const std::string & s ) [protected], [virtual]
```

Reimplemented from MHAParser::base\_t (p. 769).

```
5.233.3.11 query_readfile()
std::string MHAParser::parser_t::query_readfile (
            const std::string & fname ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.233.3.12 query_savefile()
std::string MHAParser::parser_t::query_savefile (
           const std::string & fname ) [protected], [virtual]
Reimplemented from MHAParser::base t (p. 771).
5.233.3.13 query_savefile_compact()
std::string MHAParser::parser_t::query_savefile_compact (
           const std::string & fname ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 771).
5.233.3.14 query_savemons()
std::string MHAParser::parser_t::query_savemons (
           const std::string & fname ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 771).
5.233.3.15 query_val()
std::string MHAParser::parser_t::query_val (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
```

```
5.233.3.16 query_listids()
std::string MHAParser::parser_t::query_listids (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 771).
5.233.3.17 set_id_string()
void MHAParser::parser_t::set_id_string (
            const std::string & s ) [protected]
5.233.4 Member Data Documentation
5.233.4.1 entries
 entry_map_t MHAParser::parser_t::entries [private]
5.233.4.2 id_string
std::string MHAParser::parser_t::id_string [private]
identification string
5.233.4.3 srcfile
std::string MHAParser::parser_t::srcfile [private]
5.233.4.4 srcline
unsigned int MHAParser::parser_t::srcline [private]
```

#### 5.233.4.5 last\_errormsg

```
std::string MHAParser::parser_t::last_errormsg [private]
```

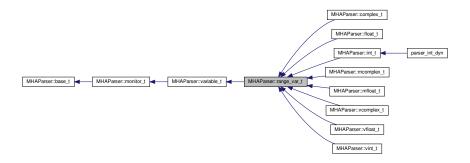
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

## 5.234 MHAParser::range\_var\_t Class Reference

Base class for all variables with a numeric value range.

Inheritance diagram for MHAParser::range\_var\_t:



#### **Public Member Functions**

- range var t (const std::string &, const std::string &="")
- range\_var\_t (const range\_var\_t &)
- std::string query\_range (const std::string &)
- void **set\_range** (const std::string &r)

Change the valid range of a variable.

- void validate (const int &)
- void validate (const float &)
- void validate (const mha\_complex\_t &)
- void **validate** (const std::vector< int > &)
- void validate (const std::vector< float > &)
- void validate (const std::vector< mha\_complex\_t > &)
- void validate (const std::vector< std::vector< float >> &)
- void validate (const std::vector< std::vector< mha\_complex\_t >> &)

### **Protected Attributes**

· float low limit

Lower limit of range.

float up\_limit

Upper limit of range.

bool low\_incl

Lower limit is included (or excluded) in range.

bool up\_incl

Upper limit is included (or excluded) in range.

· bool check\_low

Check lower limit.

bool check\_up

Check upper limit.

• bool check\_range

Range checking is active.

### **Additional Inherited Members**

### 5.234.1 Detailed Description

Base class for all variables with a numeric value range.

### 5.234.2 Constructor & Destructor Documentation

```
5.234.2.1 range_var_t() [1/2]
```

```
MHAParser::range_var_t::range_var_t ( const std::string & h, const std::string & r = "")
```

# 5.234.2.2 range\_var\_t() [2/2]

### 5.234.3 Member Function Documentation

```
5.234.3.1 query_range()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.234.3.2 set_range()
```

Change the valid range of a variable.

#### **Parameters**

 $r \mid$  New range of the variable (string representation)

```
5.234.3.3 validate() [1/8]
```

```
void MHAParser::range_var_t::validate ( const int & v )
```

### **5.234.3.4 validate()** [2/8]

```
void MHAParser::range_var_t::validate ( const float & v )
```

## **5.234.3.5** validate() [3/8]

### **5.234.3.6** validate() [4/8]

```
5.234.3.7 validate() [5/8]
void MHAParser::range_var_t::validate (
           const std::vector< float > \& v)
5.234.3.8 validate() [6/8]
void MHAParser::range_var_t::validate (
          const std::vector< mha_complex_t > & v )
5.234.3.9 validate() [7/8]
void MHAParser::range_var_t::validate (
           const std::vector< std::vector< float > > & v )
5.234.3.10 validate() [8/8]
void MHAParser::range_var_t::validate (
            const std::vector< std::vector< mha_complex_t > > & v)
5.234.4 Member Data Documentation
5.234.4.1 low_limit
float MHAParser::range_var_t::low_limit [protected]
Lower limit of range.
5.234.4.2 up_limit
float MHAParser::range_var_t::up_limit [protected]
Upper limit of range.
```

### 5.234.4.3 low\_incl

```
bool MHAParser::range_var_t::low_incl [protected]
```

Lower limit is included (or excluded) in range.

# 5.234.4.4 up\_incl

```
bool MHAParser::range_var_t::up_incl [protected]
```

Upper limit is included (or excluded) in range.

## 5.234.4.5 check\_low

```
bool MHAParser::range_var_t::check_low [protected]
```

Check lower limit.

### 5.234.4.6 check\_up

```
bool MHAParser::range_var_t::check_up [protected]
```

Check upper limit.

## 5.234.4.7 **check\_range**

```
bool MHAParser::range_var_t::check_range [protected]
```

Range checking is active.

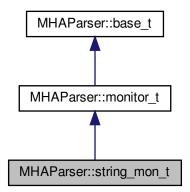
The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.235 MHAParser::string\_mon\_t Class Reference

Monitor with string value.

Inheritance diagram for MHAParser::string\_mon\_t:



### **Public Member Functions**

• **string\_mon\_t** (const std::string &hlp)

Create a monitor variable for string values.

### **Public Attributes**

• std::string data Data field.

#### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

## **Additional Inherited Members**

# 5.235.1 Detailed Description

Monitor with string value.

### 5.235.2 Constructor & Destructor Documentation

```
5.235.2.1 string_mon_t()
```

Create a monitor variable for string values.

MHAParser::string\_mon\_t::string\_mon\_t (

### **Parameters**

*hlp* A help text describing this monitor variable.

const std::string & hlp )

5.235.3 Member Function Documentation

```
5.235.3.1 query_val()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.235.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

## 5.235.4 Member Data Documentation

#### 5.235.4.1 data

std::string MHAParser::string\_mon\_t::data

### Data field.

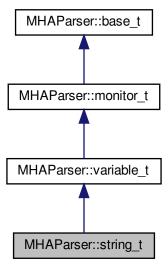
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.236 MHAParser::string\_t Class Reference

Variable with a string value.

Inheritance diagram for MHAParser::string\_t:



### **Public Member Functions**

string\_t (const std::string &, const std::string &)
 Constructor of a openMHA configuration variable for string values.

### **Public Attributes**

• std::string data Data field.

### **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

### **Additional Inherited Members**

5.236.1 Detailed Description

Variable with a string value.

5.236.2 Constructor & Destructor Documentation

## 5.236.2.1 string\_t()

Constructor of a openMHA configuration variable for string values.

# **Parameters**

h	A help string describing the purpose of this variable.
V	The initial string value

### 5.236.3 Member Function Documentation

```
5.236.3.1 op_setval()
```

Reimplemented from **MHAParser::variable\_t** (p. 850).

#### 5.236.3.2 query\_type()

Reimplemented from MHAParser::base\_t (p. 770).

### 5.236.3.3 query\_val()

Reimplemented from **MHAParser::base\_t** (p. 770).

#### 5.236.4 Member Data Documentation

## 5.236.4.1 data

```
std::string MHAParser::string_t::data
```

Data field.

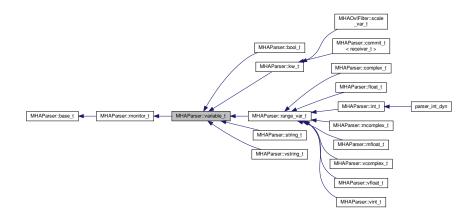
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

## 5.237 MHAParser::variable\_t Class Reference

Base class for variable nodes.

Inheritance diagram for MHAParser::variable\_t:



#### **Public Member Functions**

- variable\_t (const std::string &)
- std::string op\_setval (expression\_t &)
- std::string query\_perm (const std::string &)
- void setlock (const bool &)

Lock a variable against write access.

#### **Private Attributes**

bool locked

**Additional Inherited Members** 

5.237.1 Detailed Description

Base class for variable nodes.

5.237.2 Constructor & Destructor Documentation

```
5.237.2.1 variable_t()
```

5.237.3 Member Function Documentation

```
5.237.3.1 op_setval()
```

Reimplemented from **MHAParser::base\_t** (p. 769).

Reimplemented in MHAParser::mcomplex\_t (p. 817), MHAParser::mfloat\_t (p. 822), MHAParser::vcomplex\_t (p. 856), MHAParser::vfloat\_t (p. 861), MHAParser::vint\_ $\leftarrow$  t (p. 865), MHAParser::complex\_t (p. 792), MHAParser::float\_t (p. 799), MHAParser::int\_t (p. 804), MHAParser::bool\_t (p. 781), MHAParser::vstring\_t (p. 870), MHAParser::string\_t (p. 848), and MHAParser::kw\_t (p. 812).

```
5.237.3.2 query_perm()
```

Reimplemented from MHAParser::monitor\_t (p. 832).

## 5.237.3.3 setlock()

Lock a variable against write access.

## **Parameters**

b Lock state

## 5.237.4 Member Data Documentation

## 5.237.4.1 locked

```
bool MHAParser::variable_t::locked [private]
```

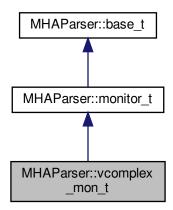
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.238 MHAParser::vcomplex\_mon\_t Class Reference

Monitor with vector of complex values.

Inheritance diagram for MHAParser::vcomplex\_mon\_t:



## **Public Member Functions**

vcomplex\_mon\_t (const std::string &hlp)
 Create a vector of complex monitor values.

## **Public Attributes**

std::vector< mha\_complex\_t > data
 Data field.

### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

#### **Additional Inherited Members**

5.238.1 Detailed Description

Monitor with vector of complex values.

5.238.2 Constructor & Destructor Documentation

```
5.238.2.1 vcomplex_mon_t()
```

Create a vector of complex monitor values.

## **Parameters**

```
hlp A help text describing this monitor variable.
```

5.238.3 Member Function Documentation

```
5.238.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.238.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

5.238.4 Member Data Documentation

```
5.238.4.1 data
```

```
std::vector< mha_complex_t> MHAParser::vcomplex_mon_t::data
```

Data field.

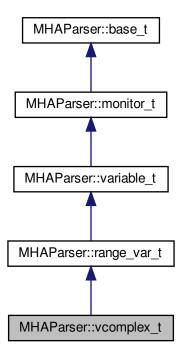
The documentation for this class was generated from the following files:

- · mha\_parser.hh
- mha\_parser.cpp

# 5.239 MHAParser::vcomplex\_t Class Reference

Vector variable with complex value.

Inheritance diagram for MHAParser::vcomplex\_t:



## **Public Member Functions**

vcomplex\_t (const std::string &, const std::string &="")

## **Public Attributes**

std::vector< mha\_complex\_t > data
 Data field.

## **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

**Additional Inherited Members** 

```
5.239.1 Detailed Description
```

Vector variable with complex value.

#### 5.239.2 Constructor & Destructor Documentation

## 5.239.2.1 vcomplex\_t()

#### 5.239.3 Member Function Documentation

```
5.239.3.1 op_setval()
```

Reimplemented from **MHAParser::variable\_t** (p. 850).

```
5.239.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.239.3.3 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

## 5.239.4 Member Data Documentation

## 5.239.4.1 data

```
std::vector< mha_complex_t> MHAParser::vcomplex_t::data
```

Data field.

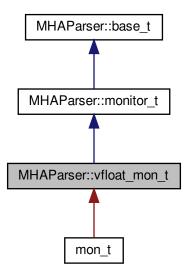
The documentation for this class was generated from the following files:

- mha\_parser.hh
- · mha\_parser.cpp

# 5.240 MHAParser::vfloat\_mon\_t Class Reference

Vector of floats monitor.

Inheritance diagram for MHAParser::vfloat\_mon\_t:



#### **Public Member Functions**

vfloat\_mon\_t (const std::string &hlp)
 Create a vector of floating point monitor values.

## **Public Attributes**

std::vector< float > data
 Data field.

#### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

**Additional Inherited Members** 

5.240.1 Detailed Description

Vector of floats monitor.

5.240.2 Constructor & Destructor Documentation

```
5.240.2.1 vfloat_mon_t()
```

Create a vector of floating point monitor values.

#### **Parameters**

```
hlp A help text describing this monitor variable.
```

5.240.3 Member Function Documentation

```
5.240.3.1 query_val()
```

Reimplemented from MHAParser::base\_t (p. 770).

## 5.240.3.2 query\_type()

Reimplemented from MHAParser::base\_t (p. 770).

#### 5.240.4 Member Data Documentation

## 5.240.4.1 data

```
std::vector<float> MHAParser::vfloat_mon_t::data
```

Data field.

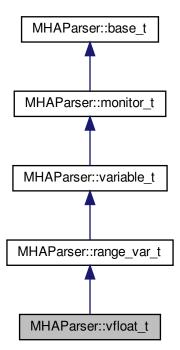
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.241 MHAParser::vfloat\_t Class Reference

Vector variable with float value.

Inheritance diagram for MHAParser::vfloat\_t:



## **Public Member Functions**

vfloat\_t (const std::string &, const std::string &="")
 Create a float vector parser variable.

#### **Public Attributes**

std::vector< float > data
 Data field.

## **Protected Member Functions**

```
• std::string op_setval ( expression_t &)
```

- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

#### **Additional Inherited Members**

## 5.241.1 Detailed Description

Vector variable with float value.

## 5.241.2 Constructor & Destructor Documentation

## 5.241.2.1 vfloat\_t()

Create a float vector parser variable.

#### **Parameters**

h	A human-readable text describing the purpose of this configuration variable.
V	The initial value of the variable, as a string, in openMHA configuration language: (e.g. "[0 1 2.1 3]" for a vector), described in the "Multidimensional Variables" s2.1.3 section of the openMHA User Manual.
rg	The numeric range to enforce on all members of the vector.

•

### 5.241.3 Member Function Documentation

Reimplemented from **MHAParser::variable\_t** (p. 850).

```
5.241.3.2 query_type()
```

Reimplemented from MHAParser::base\_t (p. 770).

```
5.241.3.3 query_val()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

## 5.241.4 Member Data Documentation

## 5.241.4.1 data

```
std::vector<float> MHAParser::vfloat_t::data
```

Data field.

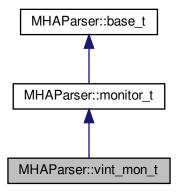
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.242 MHAParser::vint\_mon\_t Class Reference

Vector of ints monitor.

Inheritance diagram for MHAParser::vint\_mon\_t:



## **Public Member Functions**

vint\_mon\_t (const std::string &hlp)
 Create a vector of integer monitor values.

### **Public Attributes**

std::vector< int > data
 Data field.

#### **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

## **Additional Inherited Members**

## 5.242.1 Detailed Description

Vector of ints monitor.

## 5.242.2 Constructor & Destructor Documentation

```
5.242.2.1 vint_mon_t()
```

Create a vector of integer monitor values.

### **Parameters**

*hlp* A help text describing this monitor variable.

## 5.242.3 Member Function Documentation

```
5.242.3.1 query_val()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.242.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

## 5.242.4 Member Data Documentation

## 5.242.4.1 data

std::vector<int> MHAParser::vint\_mon\_t::data

Data field.

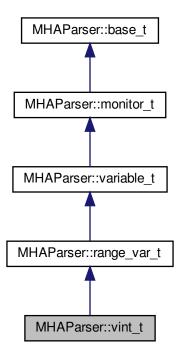
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.243 MHAParser::vint\_t Class Reference

Variable with vector<int> value.

Inheritance diagram for MHAParser::vint\_t:



## **Public Member Functions**

vint\_t (const std::string &, const std::string &="")
 Constructor.

## **Public Attributes**

std::vector< int > data
 Data field.

#### **Protected Member Functions**

- std::string op\_setval ( expression\_t &)
- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

#### **Additional Inherited Members**

## 5.243.1 Detailed Description

Variable with vector<int> value.

## 5.243.2 Constructor & Destructor Documentation

## 5.243.2.1 vint\_t()

## Constructor.

# **Parameters**

h	help string
V	initial value
rg	optional: range constraint for all elements

## 5.243.3 Member Function Documentation

```
5.243.3.1 op_setval()
std::string MHAParser::vint_t::op_setval (
            expression_t & x ) [protected], [virtual]
Reimplemented from MHAParser::variable_t (p. 850).
5.243.3.2 query_type()
std::string MHAParser::vint_t::query_type (
            const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.243.3.3 query_val()
std::string MHAParser::vint_t::query_val (
           const std::string & s ) [protected], [virtual]
Reimplemented from MHAParser::base_t (p. 770).
5.243.4 Member Data Documentation
5.243.4.1 data
std::vector<int> MHAParser::vint_t::data
```

The documentation for this class was generated from the following files:

· mha\_parser.hh

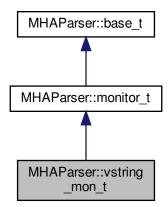
Data field.

mha\_parser.cpp

# 5.244 MHAParser::vstring\_mon\_t Class Reference

Vector of monitors with string value.

Inheritance diagram for MHAParser::vstring\_mon\_t:



## **Public Member Functions**

vstring\_mon\_t (const std::string &hlp)
 Create a vector of string monitor values.

## **Public Attributes**

• std::vector< std::string > **data**Data field.

## **Protected Member Functions**

- std::string query\_val (const std::string &)
- std::string query\_type (const std::string &)

## **Additional Inherited Members**

## 5.244.1 Detailed Description

Vector of monitors with string value.

## 5.244.2 Constructor & Destructor Documentation

```
5.244.2.1 vstring_mon_t()
```

Create a vector of string monitor values.

## **Parameters**

*hlp* A help text describing this monitor variable.

#### 5.244.3 Member Function Documentation

```
5.244.3.1 query_val()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

```
5.244.3.2 query_type()
```

Reimplemented from **MHAParser::base\_t** (p. 770).

## 5.244.4 Member Data Documentation

### 5.244.4.1 data

std::vector<std::string> MHAParser::vstring\_mon\_t::data

## Data field.

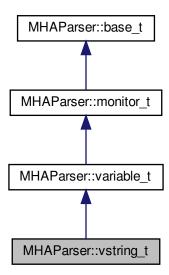
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.245 MHAParser::vstring\_t Class Reference

Vector variable with string values.

Inheritance diagram for MHAParser::vstring\_t:



## **Public Member Functions**

vstring\_t (const std::string &, const std::string &)

## **Public Attributes**

• std::vector< std::string > **data**Data field.

#### **Protected Member Functions**

```
• std::string op_setval ( expression_t &)
```

- std::string query\_type (const std::string &)
- std::string query\_val (const std::string &)

#### **Additional Inherited Members**

## 5.245.1 Detailed Description

Vector variable with string values.

## 5.245.2 Constructor & Destructor Documentation

# 5.245.2.1 vstring\_t()

#### 5.245.3 Member Function Documentation

```
5.245.3.1 op_setval()
```

Reimplemented from **MHAParser::variable\_t** (p. 850).

```
5.245.3.2 query_type()
```

Reimplemented from MHAParser::base\_t (p. 770).

## 5.245.3.3 query\_val()

Reimplemented from MHAParser::base\_t (p. 770).

## 5.245.4 Member Data Documentation

#### 5.245.4.1 data

```
std::vector<std::string> MHAParser::vstring_t::data
```

Data field.

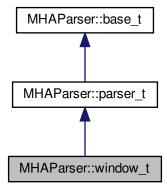
The documentation for this class was generated from the following files:

- mha\_parser.hh
- mha\_parser.cpp

# 5.246 MHAParser::window\_t Class Reference

MHA configuration interface for a window function generator.

Inheritance diagram for MHAParser::window\_t:



## **Public Types**

```
enum wtype_t {wnd_rect =0, wnd_hann =1, wnd_hamming =2, wnd_blackman =3, wnd bartlett =4, wnd user =5 }
```

#### **Public Member Functions**

window\_t (const std::string & help="Window type configuration.")
 Constructor to create parser class.

• MHAWindow::base\_t get\_window (unsigned int len) const Create a window instance, use default parameters.

- MHAWindow::base\_t get\_window (unsigned int len, float xmin) const Create a window instance.
- MHAWindow::base\_t get\_window (unsigned int len, float xmin, float xmax) const Create a window instance.
- MHAWindow::base\_t get\_window (unsigned int len, float xmin, float xmax, bool min-included) const

Create a window instance.

 MHAWindow::base\_t get\_window (unsigned int len, float xmin, float xmax, bool minincluded, bool maxincluded) const

Create a window instance.

MHAParser::window\_t::wtype\_t get\_type () const

Return currently selected window type.

#### **Private Attributes**

MHAParser::kw\_t wtypeMHAParser::vfloat t user

### **Additional Inherited Members**

#### 5.246.1 Detailed Description

MHA configuration interface for a window function generator.

This class implements a configuration interface (sub-parser) for window type selection and user-defined window type. It provides member functions to generate an instance of **MHA**← **Window::base t** (p. 1022) based on the values provided by the configuration interface.

The configuration interface is derived from **MHAParser::parser\_t** (p. 833) and can thus be inserted into the configuration tree using the **insert\_item()** (p. 835) method of the parent parser.

If one of the pre-defined window types is used, then the window is generated using the MHA← Window::fun\_t (p. 1025) class constructor; for the user-defined type the values from the "user" variable are copied.

## 5.246.2 Member Enumeration Documentation

```
5.246.2.1 wtype_t
```

```
enum MHAParser::window_t::wtype_t
```

#### Enumerator

wnd_rect	
wnd_hann	
wnd_hamming	
wnd_blackman	
wnd_bartlett	
wnd_user	

## 5.246.3 Constructor & Destructor Documentation

## 5.246.3.1 window\_t()

Constructor to create parser class.

## 5.246.4 Member Function Documentation

```
5.246.4.1 get_window() [1/5]
```

Create a window instance, use default parameters.

```
5.246.4.2 get_window() [2/5]
 MHAWindow::base_t MHAParser::window_t::get_window (
            unsigned int len,
            float xmin ) const
Create a window instance.
5.246.4.3 get_window() [3/5]
 MHAWindow::base_t MHAParser::window_t::get_window (
            unsigned int len,
            float xmin,
            float xmax ) const
Create a window instance.
5.246.4.4 get_window() [4/5]
 MHAWindow::base_t MHAParser::window_t::get_window (
            unsigned int len,
            float xmin,
            float xmax,
            bool minincluded ) const
Create a window instance.
5.246.4.5 get_window() [5/5]
 MHAWindow::base_t MHAParser::window_t::get_window (
            unsigned int len,
            float xmin,
            float xmax,
            bool minincluded,
            bool maxincluded ) const
Create a window instance.
5.246.4.6 get_type()
 MHAParser::window_t::wtype_t MHAParser::window_t::get_type ( ) const
Return currently selected window type.
```

## 5.246.5 Member Data Documentation

## 5.246.5.1 wtype

```
MHAParser::kw_t MHAParser::window_t::wtype [private]
```

#### 5.246.5.2 user

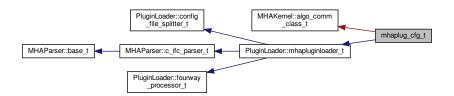
```
MHAParser::vfloat_t MHAParser::window_t::user [private]
```

The documentation for this class was generated from the following files:

- mha\_windowparser.h
- mha\_windowparser.cpp

# 5.247 mhaplug\_cfg\_t Class Reference

Inheritance diagram for mhaplug\_cfg\_t:



# **Public Member Functions**

- mhaplug\_cfg\_t ( algo\_comm\_t iac, const std::string & libname, bool use\_own\_ac)
- ~mhaplug\_cfg\_t () throw ()

## **Additional Inherited Members**

## 5.247.1 Constructor & Destructor Documentation

```
5.247.1.1 mhaplug_cfg_t()
```

# 5.247.1.2 ~mhaplug\_cfg\_t()

```
\label{local_maplug_cfg_t} $$ \mbox{mhaplug\_cfg\_t ( ) throw )} $$ [inline]
```

The documentation for this class was generated from the following file:

· altplugs.cpp

5.248 MHAPlugin::cfg\_chain\_t< runtime\_cfg\_t > Class Template Reference

**Public Member Functions** 

- cfg\_chain\_t (runtime\_cfg\_t \*id)
- $\sim$ cfg\_chain\_t ()

**Public Attributes** 

- cfg\_chain\_t< runtime\_cfg\_t > \* next
- bool not\_in\_use
- runtime\_cfg\_t \* data

## 5.248.1 Constructor & Destructor Documentation

## 5.248.1.1 cfg\_chain\_t()

```
template < class runtime_cfg_t >
MHAPlugin::cfg_chain_t < runtime_cfg_t >:: cfg_chain_t (
    runtime_cfg_t * id )
```

## 5.248.1.2 $\sim$ cfg\_chain\_t()

```
\label{lem:cfg_t} $$ template < class runtime_cfg_t > $$ MHAPlugin::cfg_chain_t < runtime_cfg_t >:: \sim cfg_chain_t ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $$ ( ) $
```

#### 5.248.2 Member Data Documentation

#### 5.248.2.1 next

```
template<class runtime_cfg_t>
cfg_chain_t< runtime_cfg_t >* MHAPlugin::cfg_chain_t< runtime_cfg_t >::next
```

## 5.248.2.2 not\_in\_use

```
template<class runtime_cfg_t>
bool MHAPlugin::cfg_chain_t< runtime_cfg_t >::not_in_use
```

## 5.248.2.3 data

```
template<class runtime_cfg_t>
runtime_cfg_t* MHAPlugin::cfg_chain_t< runtime_cfg_t >::data
```

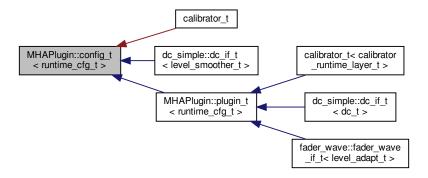
The documentation for this class was generated from the following file:

## mha\_plugin.hh

# 5.249 MHAPlugin::config\_t< runtime\_cfg\_t > Class Template Reference

Template class for thread safe configuration.

Inheritance diagram for MHAPlugin::config\_t< runtime\_cfg\_t >:



#### **Public Member Functions**

- config t()
- ~config\_t ()

## **Protected Member Functions**

```
• runtime_cfg_t * poll_config ()
```

Receive the latest run time configuration.

runtime\_cfg\_t \* last\_config ()

Receive the latest run time configuration.

void push\_config (runtime\_cfg\_t \*ncfg)

Push a new run time configuration into the configuration fifo.

void cleanup\_unused\_cfg ()

## **Protected Attributes**

runtime\_cfg\_t \* cfg

#### **Private Member Functions**

• void remove all cfg ()

## **Private Attributes**

- MHAPlugin::cfg\_chain\_t< runtime\_cfg\_t > \* cfg\_chain
- MHAPlugin::cfg\_chain\_t< runtime\_cfg\_t > \* cfg\_chain\_current

### 5.249.1 Detailed Description

```
template < class runtime_cfg_t > class MHAPlugin::config_t < runtime_cfg_t >
```

Template class for thread safe configuration.

This template class provides a mechanism for the handling of thread safe configuration which is required for run time configuration changes of the openMHA plugins.

The template parameter runtime\_cfg\_t is the run time configuration class of the openMHA plugin. The constructor of that class should transform the **MHAParser** (p. 118) variables into derived runtime configuration. The constructor should fail if the configuration is invalid by any reason.

A new runtime configuration is provided by the function **push\_config()** (p. 880). In the processing thread, the actual configuration can be received by a call of **poll\_config()** (p. 880).

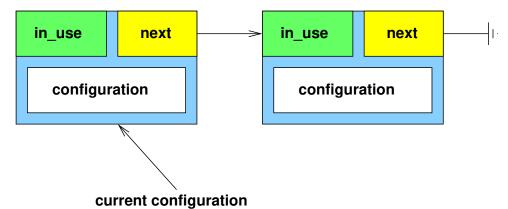


Figure 5 Schematic drawing of runtime configuration update: configuration updated, but not used yet.

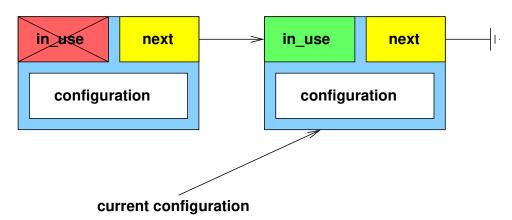


Figure 6 Schematic drawing of runtime configuration update: configuration in use.

## 5.249.2 Constructor & Destructor Documentation

```
5.249.2.1 config_t()

template < class runtime_cfg_t >
MHAPlugin::config_t < runtime_cfg_t >:: config_t ()

5.249.2.2 ~ config_t()

template < class runtime_cfg_t >
MHAPlugin::config_t < runtime_cfg_t >:: ~ config_t ()
```

#### 5.249.3 Member Function Documentation

## 5.249.3.1 poll\_config()

```
template<class runtime_cfg_t >
runtime_cfg_t * MHAPlugin::config_t< runtime_cfg_t >::poll_config ( ) [protected]
```

Receive the latest run time configuration.

This function stores the latest run time configuration into the protected class member variable 'cfg'. If no configuration exists, then an exception will be thrown. If no changes occured, then the value of 'cfg' will be untouched. This function should be called before any access to the 'cfg' variable, typically once in each signal processing call.

This function should be only called from the *processing* thread.

## **Exceptions**

<b>MHA_Error</b> (p. 522)	if the resulting runtime configuration is NULL. This usually means
	that no push_config has occured.

## 5.249.3.2 last\_config()

```
template<class runtime_cfg_t >
runtime_cfg_t * MHAPlugin::config_t< runtime_cfg_t >::last_config ( ) [protected]
```

Receive the latest run time configuration.

This function stores the latest run time configuration into the protected class member variable 'cfg'. If no configuration exists, then an exception will be thrown. If no changes occured, then the value of 'cfg' will be untouched. This function may be called instead of poll\_config.

The difference between poll\_config and last\_config is that poll\_config marks previous configurations as ready for deletion, while this function does not. Therefore, memory usage of all runtime configurations will accumulate if only this function is called, but it enables safe access to previous runtime configurations.

Also, last\_config does not raise an Exception when the latest run time configuration is NULL.

## 5.249.3.3 push\_config()

Push a new run time configuration into the configuration fifo.

This function adds a new run time configuration. The next time **poll\_config** (p. 880) is called, this configuration will be available. Configurations which are not in use or are outdated will be removed.

This function should be only called from the *configuration* thread.

#### **Parameters**

```
ncfg pointer on a new configuration
```

## Warning

The runtime configuration passed to this function will be removed by the internal garbage collector. Do not free manually.

## 5.249.3.4 cleanup\_unused\_cfg()

```
template<class runtime_cfg_t >
void MHAPlugin::config_t< runtime_cfg_t >::cleanup_unused_cfg ( ) [protected]
```

## 5.249.3.5 remove\_all\_cfg()

```
template<class runtime_cfg_t >
void MHAPlugin::config_t< runtime_cfg_t >::remove_all_cfg ( ) [private]
```

### 5.249.4 Member Data Documentation

## 5.249.4.1 cfg

```
template<class runtime_cfg_t>
runtime_cfg_t* MHAPlugin::config_t< runtime_cfg_t >::cfg [protected]
```

# 5.249.4.2 cfg\_chain

template<class runtime\_cfg\_t>
MHAPlugin::cfg\_chain\_t<runtime\_cfg\_t>\* MHAPlugin::config\_t< runtime\_cfg\_t >::cfg
\_chain [private]

#### 5.249.4.3 cfg chain current

```
template<class runtime_cfg_t>
MHAPlugin::cfg_chain_t<runtime_cfg_t>* MHAPlugin::config_t< runtime_cfg_t >::cfg
_chain_current [private]
```

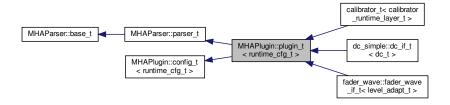
The documentation for this class was generated from the following file:

# mha\_plugin.hh

## 5.250 MHAPlugin::plugin\_t< runtime\_cfg\_t > Class Template Reference

The template class for C++ openMHA plugins.

Inheritance diagram for MHAPlugin::plugin\_t< runtime\_cfg\_t >:



## **Public Member Functions**

- plugin\_t (const std::string &, const algo\_comm\_t &)
   Constructor of plugin template.
- virtual ~plugin t ()
- virtual void **prepare** ( **mhaconfig\_t** &)=0
- virtual void release ()
- void prepare (mhaconfig t &)
- void release\_()
- bool is\_prepared () const

Flag, if the prepare method is successfully called (or currently evaluated)

mhaconfig\_t input\_cfg () const

Current input channel configuration.

mhaconfig\_t output\_cfg () const

Current output channel configuration.

#### **Protected Attributes**

mhaconfig\_t tftype

Member for storage of plugin interface configuration.

algo\_comm\_t ac

AC handle of the chain.

#### **Private Attributes**

- bool is\_prepared\_
- mhaconfig\_t input\_cfg\_
- mhaconfig\_t output\_cfg\_
- MHAParser::mhaconfig\_mon\_t mhaconfig\_in
- MHAParser::mhaconfig\_mon\_t mhaconfig\_out

**Additional Inherited Members** 

5.250.1 Detailed Description

template<class runtime\_cfg\_t>
class MHAPlugin::plugin\_t< runtime\_cfg\_t >

The template class for C++ openMHA plugins.

**Template Parameters** 

**Todo** Describe all services provided by this class, so that the reason why it is recommended that all plugins use this class as their base is evident. Document all relevant methods and fields.

This template class provides thread safe configuration handling and standard methods to be compatible to the C++ openMHA plugin wrapper macro **MHAPLUGIN\_CALLBACKS** (p. 8).

The template parameter runtime\_cfg\_t should be the runtime configuration of the plugin.

See **MHAPlugin::config\_t** (p. 877) for details on the thread safe communication update mechanism.

5.250.2 Constructor & Destructor Documentation

#### 5.250.2.1 plugin t()

Constructor of plugin template.

#### **Parameters**

help	Help comment to provide some general information about the plugin.
iac	AC space handle (will be stored into the member variable ac).

```
5.250.2.2 ~plugin_t()
```

#### 5.250.3 Member Function Documentation

## 5.250.3.1 prepare()

Implemented in bbcalib\_interface\_t (p. 244), calibrator\_t (p. 249), analysispath\_if  $\leftarrow$  \_t (p. 232), adm\_if\_t (p. 206), overlapadd::overlapadd\_if\_t (p. 1055), frequency\_ $\leftarrow$  translator\_t (p. 385), noisePowProposedScale::interface\_t (p. 1048), dc\_simple::dc\_ $\leftarrow$  if\_t (p. 298), dc::dc\_if\_t (p. 281), multibandcompressor::interface\_t (p. 1037), combc $\leftarrow$  \_if\_t (p. 268), coherence::cohflt\_if\_t (p. 258), plugin\_interface\_t (p. 1065), example6 $\leftarrow$  \_t (p. 369), smoothgains\_bridge::overlapadd\_if\_t (p. 1127), MHAPlugin\_Resampling  $\leftarrow$  ::resampling\_if\_t (p. 889), shadowfilter\_end::shadowfilter\_end\_t (p. 1121), ac2wave\_ $\leftarrow$  if\_t (p. 146), noise\_t (p. 1045), nlms\_t (p. 1041), prediction\_error (p. 1088), spec2wave  $\leftarrow$  \_if\_t (p. 1139), mhachain::chain\_base\_t (p. 587), acsave::acsave\_t (p. 174), fader  $\leftarrow$  \_wave::fader\_wave\_if\_t (p. 374), doasvm\_feature\_extraction (p. 326), rmslevel\_if\_  $\leftarrow$  t (p. 1098), shadowfilter\_begin::shadowfilter\_begin\_t (p. 1117), example3\_t (p. 360), example4\_t (p. 364), lpc\_bl\_predictor (p. 459), lpc\_burglattice (p. 466), steerbf (p. 1149), delaysum::delaysum\_if\_t (p. 315), acPooling\_wave (p. 166), lpc (p. 455), fader\_if\_t (p. 372), acConcat\_wave (p. 152), db\_if\_t (p. 277), acSteer (p. 184), acTransform\_ $\leftarrow$  wave (p. 190), wave2spec\_if\_t (p. 1176), gain::gain\_if\_t (p. 400), droptect\_t (p. 333),

example1\_t (p. 353), sine\_t (p. 1125), doasvm\_classification (p. 321), example2\_ $\leftarrow$  t (p. 356), wavrec\_t (p. 1183), fftfilterbank::fftfb\_interface\_t (p. 379), route::interface\_ $\leftarrow$  t (p. 1102), matrixmixer::matmix\_t (p. 477), altplugs\_t (p. 221), softclip\_t (p. 1132), save\_spec\_t (p. 1112), save\_wave\_t (p. 1114), acmon::acmon\_t (p. 161), timoSmooth (p. 1169), identity\_t (p. 409), delay::interface\_t (p. 312), cpuload\_t (p. 275), ds\_t (p. 337), and us\_t (p. 1174).

```
5.250.3.2 release()
```

```
template<class runtime_cfg_t >
void MHAPlugin::plugin_t< runtime_cfg_t >::release ( ) [virtual]
```

Reimplemented in bbcalib\_interface\_t (p. 244), calibrator\_t (p. 249), analysispath\_ $\leftarrow$  if\_t (p. 232), adm\_if\_t (p. 206), overlapadd::overlapadd\_if\_t (p. 1055), frequency $\leftarrow$  translator\_t (p. 386), dc\_simple::dc\_if\_t (p. 298), multibandcompressor::interface  $\leftarrow$  t (p. 1037), coherence::cohflt\_if\_t (p. 258), smoothgains\_bridge::overlapadd\_if\_ $\leftarrow$  t (p. 1127), MHAPlugin\_Resampling::resampling\_if\_t (p. 889), ac2wave\_if\_t (p. 146), nlms\_t (p. 1041), prediction\_error (p. 1088), mhachain::chain\_base\_t (p. 587), acsave  $\leftarrow$  ::acsave\_t (p. 174), fader\_wave::fader\_wave\_if\_t (p. 375), doasvm\_feature\_extraction (p. 327), example3\_t (p. 360), example4\_t (p. 365), lpc\_bl\_predictor (p. 459), lpc\_ $\leftarrow$  burglattice (p. 466), steerbf (p. 1149), delaysum::delaysum\_if\_t (p. 315), acPooling\_ $\leftarrow$  wave (p. 167), lpc (p. 456), acConcat\_wave (p. 153), db\_if\_t (p. 277), acSteer (p. 185), acTransform\_wave (p. 190), droptect\_t (p. 333), gain::gain\_if\_t (p. 400), example2  $\leftarrow$  t (p. 357), doasvm\_classification (p. 321), wavrec\_t (p. 1183), fftfilterbank::fftfb\_ $\leftarrow$  interface\_t (p. 380), route::interface\_t (p. 1102), example1\_t (p. 353), altplugs\_t (p. 221), acmon::acmon\_t (p. 161), timoSmooth (p. 1170), identity\_t (p. 409), ds\_t (p. 337), and us\_t (p. 1174).

```
5.250.3.3 prepare ()
```

```
template<class runtime_cfg_t >
void MHAPlugin::plugin_t< runtime_cfg_t >::release_ ( )
```

### 5.250.3.5 is\_prepared()

```
template<class runtime_cfg_t>
bool MHAPlugin::plugin_t< runtime_cfg_t >::is_prepared ( ) const [inline]
```

Flag, if the prepare method is successfully called (or currently evaluated)

### 5.250.3.6 input\_cfg()

```
template<class runtime_cfg_t>
mhaconfig_t MHAPlugin::plugin_t< runtime_cfg_t >::input_cfg ( ) const [inline]
```

Current input channel configuration.

### 5.250.3.7 output\_cfg()

```
template<class runtime_cfg_t>
mhaconfig_t MHAPlugin::plugin_t< runtime_cfg_t >::output_cfg ( ) const [inline]
```

Current output channel configuration.

#### 5.250.4 Member Data Documentation

# 5.250.4.1 tftype

```
template<class runtime_cfg_t>
mhaconfig_t MHAPlugin::plugin_t< runtime_cfg_t >::tftype [protected]
```

Member for storage of plugin interface configuration.

This member is defined for convenience of the developer. Typically, the actual contents of **mhaconfig\_t** (p. 595) are stored in this member in the **prepare()** (p. 884) method.

Note

This member is likely to be removed in later versions, use **input\_cfg()** (p. 886) and **output\_cfg()** (p. 886) instead.

```
5.250.4.2 ac
```

```
template<class runtime_cfg_t>
algo_comm_t MHAPlugin::plugin_t< runtime_cfg_t >::ac [protected]
```

AC handle of the chain.

This variable is initialized in the constructor and can be used by derived plugins to access the AC space. Its contents should not be modified.

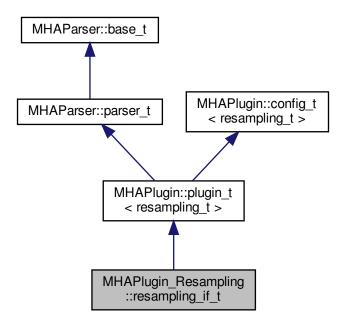
```
5.250.4.3 is_prepared_
template<class runtime_cfg_t>
bool MHAPlugin::plugin_t< runtime_cfg_t >::is_prepared_ [private]
5.250.4.4 input_cfg_
template<class runtime_cfg_t>
mhaconfig_t MHAPlugin::plugin_t< runtime_cfg_t >::input_cfg_ [private]
5.250.4.5 output_cfg_
template<class runtime_cfg_t>
mhaconfig_t MHAPlugin::plugin_t< runtime_cfg_t >::output_cfg_ [private]
5.250.4.6 mhaconfig_in
template<class runtime_cfg_t>
MHAPlugin::plugin_t< runtime_cfg_t >::mhaconfig_in [private]
5.250.4.7 mhaconfig_out
template<class runtime_cfg_t>
[private]
```

The documentation for this class was generated from the following file:

· mha\_plugin.hh

# 5.251 MHAPlugin\_Resampling::resampling\_if\_t Class Reference

Inheritance diagram for MHAPlugin\_Resampling::resampling\_if\_t:



#### **Public Member Functions**

- resampling\_if\_t ( algo\_comm\_t, std::string, std::string)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void release ()

#### **Private Attributes**

- MHAParser::float\_t srate
- MHAParser::int\_t fragsize
- MHAParser::float\_t nyquist\_ratio
- MHAParser::float\_t irslen\_outer2inner
- MHAParser::float t irslen inner2outer
- MHAParser::mhapluginloader\_t plugloader
- · std::string chain
- std::string algo

```
Additional Inherited Members
```

# 5.251.1 Constructor & Destructor Documentation

```
5.251.1.1 resampling_if_t()
\label{local_matter_matter_matter} $$ MHAPlugin_Resampling::resampling_if_t::resampling_if_t (
             algo_comm_t iac,
            std::string th,
            std::string al )
5.251.2 Member Function Documentation
5.251.2.1 process()
 mha_wave_t * MHAPlugin_Resampling::resampling_if_t::process (
             mha\_wave\_t * s )
5.251.2.2 prepare()
void MHAPlugin_Resampling::resampling_if_t::prepare (
             mhaconfig_t & conf ) [virtual]
Implements MHAPlugin::plugin_t < resampling_t > (p. 884).
5.251.2.3 release()
void MHAPlugin_Resampling::resampling_if_t::release (
            void ) [virtual]
```

Reimplemented from MHAPlugin::plugin\_t < resampling\_t > (p. 885).

### 5.251.3 Member Data Documentation

```
5.251.3.1 srate
 MHAParser::float_t MHAPlugin_Resampling::resampling_if_t::srate [private]
5.251.3.2 fragsize
 MHAParser::int_t MHAPlugin_Resampling::resampling_if_t::fragsize [private]
5.251.3.3 nyquist_ratio
 MHAParser::float_t MHAPlugin_Resampling::resampling_if_t::nyquist_ratio [private]
5.251.3.4 irslen_outer2inner
 MHAParser::float_t MHAPlugin_Resampling::resampling_if_t::irslen_outer2inner [private]
5.251.3.5 irslen_inner2outer
 MHAParser::float_t MHAPlugin_Resampling::resampling_if_t::irslen_inner2outer [private]
5.251.3.6 plugloader
 MHAParser::mhapluginloader_t MHAPlugin_Resampling::resampling_if_t::plugloader
[private]
5.251.3.7 chain
std::string MHAPlugin_Resampling::resampling_if_t::chain [private]
```

#### 5.251.3.8 algo

```
std::string MHAPlugin_Resampling::resampling_if_t::algo [private]
```

The documentation for this class was generated from the following file:

· resampling.cpp

# 5.252 MHAPlugin\_Resampling::resampling\_t Class Reference

#### **Public Member Functions**

- resampling\_t (unsigned int outer\_fragsize, float outer\_srate, unsigned int inner\_
   fragsize, float inner\_scrate, unsigned int nch\_in, float filter\_length\_in, unsigned int nch
   out, float filter\_length\_out, float nyquist\_ratio, MHAParser::mhapluginloader\_t &plug)
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Attributes**

- unsigned outer\_fragsize
- unsigned inner\_fragsize
- · float outer srate
- float inner\_srate
- unsigned nchannels\_in
- unsigned nchannels\_out
- MHAFilter::blockprocessing polyphase resampling t outer2inner resampling
- MHAFilter::blockprocessing\_polyphase\_resampling\_t inner2outer\_resampling
- MHAParser::mhapluginloader\_t & plugloader
- MHASignal::waveform\_t inner\_signal
- MHASignal::waveform\_t output\_signal

#### 5.252.1 Constructor & Destructor Documentation

# 5.252.1.1 resampling\_t()

```
MHAPlugin_Resampling::resampling_t::resampling_t (
    unsigned int outer_fragsize,
    float outer_srate,
    unsigned int inner_fragsize,
    float inner_scrate,
    unsigned int nch_in,
    float filter_length_in,
    unsigned int nch_out,
    float filter_length_out,
    float nyquist_ratio,

MHAParser::mhapluginloader_t & plug )
```

### 5.252.2 Member Function Documentation

```
5.252.2.1 process()
 mha_wave_t * MHAPlugin_Resampling::resampling_t::process (
             {\tt mha\_wave\_t} * s )
5.252.3 Member Data Documentation
5.252.3.1 outer_fragsize
unsigned MHAPlugin_Resampling::resampling_t::outer_fragsize [private]
5.252.3.2 inner_fragsize
unsigned MHAPlugin_Resampling::resampling_t::inner_fragsize [private]
5.252.3.3 outer_srate
float MHAPlugin_Resampling::resampling_t::outer_srate [private]
5.252.3.4 inner_srate
float MHAPlugin_Resampling::resampling_t::inner_srate [private]
5.252.3.5 nchannels_in
```

unsigned MHAPlugin\_Resampling::resampling\_t::nchannels\_in [private]

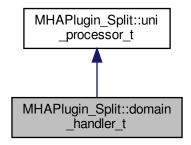
```
5.252.3.6 nchannels out
unsigned MHAPlugin_Resampling::resampling_t::nchannels_out [private]
5.252.3.7 outer2inner_resampling
 MHAFilter::blockprocessing_polyphase_resampling_t MHAPlugin_Resampling::resampling←
_t::outer2inner_resampling [private]
5.252.3.8 inner2outer_resampling
 MHAFilter::blockprocessing_polyphase_resampling_t MHAPlugin_Resampling::resampling←
_t::inner2outer_resampling [private]
5.252.3.9 plugloader
 MHAParser::mhapluginloader_t& MHAPlugin_Resampling::resampling_t::plugloader [private]
5.252.3.10 inner_signal
 MHASignal::waveform_t MHAPlugin_Resampling::resampling_t::inner_signal [private]
5.252.3.11 output_signal
 MHASignal::waveform_t MHAPlugin_Resampling::resampling_t::output_signal [private]
The documentation for this class was generated from the following file:
```

resampling.cpp

# 5.253 MHAPlugin\_Split::domain\_handler\_t Class Reference

Handles domain-specific partial input and output signal.

Inheritance diagram for MHAPlugin\_Split::domain\_handler\_t:



#### **Public Member Functions**

void set\_input\_domain (const mhaconfig\_t &settings\_in)

Set parameters of input signal.

void set\_output\_domain (const mhaconfig\_t &settings\_out)

Set output signal parameters.

void deallocate\_domains ()

Deallocate domain indicators and signal holders.

domain\_handler\_t (const mhaconfig\_t &settings\_in, const mhaconfig\_t &settings 
 out, PluginLoader::fourway\_processor\_t \* processor)

Construct a new domain handler once the domains and dimensions of input and output signal of one of the child plugins of split are known.

virtual ~domain\_handler\_t ()

Deallocation of signal holders.

unsigned put\_signal ( mha\_wave\_t \*s\_in, unsigned start\_channel)

Store the relevant channels from the input signal for processing.

unsigned put\_signal ( mha\_spec\_t \*s\_in, unsigned start\_channel)

Store the relevant channels from the input signal for processing.

unsigned get\_signal ( MHASignal::waveform\_t \*s\_out, unsigned start\_channel)

Store all partial signal output channels in the combined waveform signal with the given channel offset.

unsigned get\_signal ( MHASignal::spectrum\_t \*s\_out, unsigned start\_channel)

Store all partial signal output channels in the combined spectrum signal with the given channel offset.

• void process ()

Call the processing method of the processor with configured input/output signal domains.

#### **Public Attributes**

```
    MHASignal::waveform_t * wave_in
```

Partial wave input signal.

mha\_wave\_t \*\* wave\_out

Partial wave output signal.

MHASignal::spectrum\_t \* spec\_in

Partial spec input signal.

mha\_spec\_t \*\* spec\_out

Partial spec input signal.

• PluginLoader::fourway\_processor\_t \* processor

The domain-specific signal processing methods are implemented here.

### **Private Member Functions**

domain\_handler\_t (const domain\_handler\_t &)

Disallow copy constructor.

domain\_handler\_t & operator= (const domain\_handler\_t &)

Disallow assignment operator.

#### 5.253.1 Detailed Description

Handles domain-specific partial input and output signal.

### 5.253.2 Constructor & Destructor Documentation

```
5.253.2.1 domain_handler_t() [1/2]
```

Disallow copy constructor.

### **5.253.2.2** domain\_handler\_t() [2/2]

Construct a new domain handler once the domains and dimensions of input and output signal of one of the child plugins of split are known.

### 5.253.2.3 $\sim$ domain\_handler\_t()

```
virtual MHAPlugin_Split::domain_handler_t::~domain_handler_t ( ) [inline], [virtual]
```

Deallocation of signal holders.

#### 5.253.3 Member Function Documentation

```
5.253.3.1 operator=()
```

Disallow assignment operator.

### 5.253.3.2 set\_input\_domain()

Set parameters of input signal.

# **Parameters**

settings⇔	domain and dimensions of partial input signal
_in	

# 5.253.3.3 set\_output\_domain()

Set output signal parameters.

### **Parameters**

settings_out domain and dimensions of partial output signa	al

# 5.253.3.4 deallocate\_domains()

```
void MHAPlugin_Split::domain_handler_t::deallocate_domains ( ) [inline]
```

Deallocate domain indicators and signal holders.

Store the relevant channels from the input signal for processing.

The number of channels to store is taken from the dimensions of the partial input signal holder wave\_in (p. 899).

#### **Parameters**

s_in	The combined waveform input signal.
start_channel	The index (0-based) of the first channel in s_in to be copied to the partial
	input signal.

#### **Returns**

The number of channels that were copied from the input signal

Store the relevant channels from the input signal for processing.

The number of channels to store is taken from the dimensions of the partial input signal holder **spec\_in** (p. 899).

#### **Parameters**

s_in	The combined spectrum input signal.
start_channel	The index (0-based) of the first channel in s_in to be copied to the partial input signal.

#### **Returns**

The number of channels that were copied from the input signal

Store all partial signal output channels in the combined waveform signal with the given channel offset.

All channels present in **wave\_out** (p. 899) will be copied. Caller may use (\*wave\_out)->numcather channels to check the number of channels in advance.

#### **Parameters**

s_out	The combined waveform output signal.
start_channel	The channel offset (0-based) in s_out.

#### **Returns**

The number of channels that were copied to the output signal

Store all partial signal output channels in the combined spectrum signal with the given channel offset.

All channels present in **spec\_out** (p. 899) will be copied. Caller may use (\*spec\_out)->numcochannels to check the number of channels in advance.

#### **Parameters**

s_out	The combined spectrum output signal.
start_channel	The channel offset (0-based) in s_out.

Returns

The number of channels that were copied to the output signal

```
5.253.3.9 process()
```

```
void MHAPlugin_Split::domain_handler_t::process ( ) [inline], [virtual]
```

Call the processing method of the processor with configured input/output signal domains.

The input signal has to be stored using **put\_signal** (p. 897) before this method may be called.

Implements MHAPlugin\_Split::uni\_processor\_t (p. 923).

5.253.4 Member Data Documentation

```
5.253.4.1 wave_in
```

```
MHASignal::waveform_t* MHAPlugin_Split::domain_handler_t::wave_in
```

Partial wave input signal.

```
5.253.4.2 wave_out
```

```
mha_wave_t** MHAPlugin_Split::domain_handler_t::wave_out
```

Partial wave output signal.

```
5.253.4.3 spec_in
```

```
MHASignal::spectrum_t* MHAPlugin_Split::domain_handler_t::spec_in
```

Partial spec input signal.

# 5.253.4.4 spec\_out

```
mha_spec_t** MHAPlugin_Split::domain_handler_t::spec_out
```

Partial spec input signal.

# 5.253.4.5 processor

```
PluginLoader::fourway_processor_t* MHAPlugin_Split::domain_handler_t::processor
```

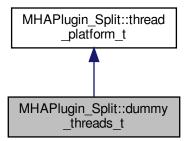
The domain-specific signal processing methods are implemented here.

The documentation for this class was generated from the following file:

split.cpp

# 5.254 MHAPlugin\_Split::dummy\_threads\_t Class Reference

Dummy specification of a thread platform: This class implements everything in a single thread. Inheritance diagram for MHAPlugin\_Split::dummy\_threads\_t:



### **Public Member Functions**

- void kick thread ()
  - perform signal processing immediately (no multiple threads in this dummy class)
- void catch thread ()

No implementation needed: Processing has been completed during ummy\_threads\_t::kick\_ thread.

 dummy\_threads\_t ( uni\_processor\_t \*proc, const std::string &thread\_scheduler, int thread priority)

Constructor.

**Additional Inherited Members** 

# 5.254.1 Detailed Description

Dummy specification of a thread platform: This class implements everything in a single thread.

#### 5.254.2 Constructor & Destructor Documentation

### 5.254.2.1 dummy\_threads\_t()

#### Constructor.

#### **Parameters**

proc	Pointer to the associated plugin loader
thread_scheduler	Unused in dummy thread platform
thread_priority	Unused in dummy thread platform

#### 5.254.3 Member Function Documentation

# 5.254.3.1 kick\_thread()

```
void MHAPlugin_Split::dummy_threads_t::kick_thread ( ) [inline], [virtual]
```

perform signal processing immediately (no multiple threads in this dummy class)

Implements MHAPlugin\_Split::thread\_platform\_t (p. 921).

### 5.254.3.2 catch\_thread()

```
void MHAPlugin_Split::dummy_threads_t::catch_thread ( ) [inline], [virtual]
```

No implementation needed: Processing has been completed during ummy\_threads\_t::kick\_← thread.

Implements MHAPlugin\_Split::thread\_platform\_t (p. 921).

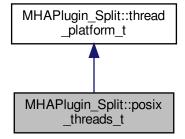
The documentation for this class was generated from the following file:

· split.cpp

# 5.255 MHAPlugin\_Split::posix\_threads\_t Class Reference

Posix threads specification of thread platform.

Inheritance diagram for MHAPlugin\_Split::posix\_threads\_t:



#### **Public Member Functions**

void kick\_thread ()

Start signal processing in separate thread.

void catch\_thread ()

Wait for signal processing to finish.

• **posix\_threads\_t** ( **uni\_processor\_t** \*proc, const std::string &thread\_scheduler, int thread\_priority)

Constructor.

~posix threads t ()

Terminate thread.

• void main ()

Thread main loop. Wait for process/termination trigger, then act.

#### **Static Public Member Functions**

static void \* thread\_start (void \*thr)

Thread start function.

- static std::string current\_thread\_scheduler ()
- static int current\_thread\_priority ()

#### **Private Attributes**

pthread\_mutex\_t mutex

The mutex.

• pthread\_cond\_t kick\_condition

The condition for signalling the kicking and termination.

pthread\_cond\_t catch\_condition

The condition for signalling the processing is finished.

pthread\_attr\_t attr

Thread attributes.

struct sched\_param priority

Thread scheduling priority.

- · int scheduler
- pthread\_t thread

The thread object.

bool kicked

A flag that is set to true by kick\_thread and to false by the thread after it has woken up from the kicking.

bool processing\_done

A flag that is set to true by the thread when it returns from processing and to false by catch\_
thread after it has waited for that return.

• bool termination\_request

Set to true by the destructor.

#### **Additional Inherited Members**

## 5.255.1 Detailed Description

Posix threads specification of thread platform.

#### 5.255.2 Constructor & Destructor Documentation

### 5.255.2.1 posix\_threads\_t()

## Constructor.

### **Parameters**

proc	Pointer to the associated signal processor instance
thread_scheduler	A string describing the posix thread scheduler. Possible values:
	"SCHED_OTHER", "SCHED_RR", "SCHED_FIFO".
thread_priority	The scheduling priority of the new thread.

```
5.255.2.2 ~posix_threads_t()
```

```
\label{loss} \begin{tabular}{ll} $\tt MHAPlugin\_Split::posix\_threads\_t::\simposix\_threads\_t () & [inline] \end{tabular}
```

Terminate thread.

### 5.255.3 Member Function Documentation

```
5.255.3.1 kick_thread()
```

```
void MHAPlugin_Split::posix_threads_t::kick_thread ( ) [inline], [virtual]
```

Start signal processing in separate thread.

Implements MHAPlugin\_Split::thread\_platform\_t (p. 921).

```
5.255.3.2 catch_thread()
```

```
void MHAPlugin_Split::posix_threads_t::catch_thread ( ) [inline], [virtual]
```

Wait for signal processing to finish.

Implements MHAPlugin\_Split::thread\_platform\_t (p. 921).

```
5.255.3.3 thread_start()
```

Thread start function.

# 5.255.3.4 main()

```
void MHAPlugin_Split::posix_threads_t::main ( ) [inline]
```

Thread main loop. Wait for process/termination trigger, then act.

## 5.255.3.5 current\_thread\_scheduler()

```
static std::string MHAPlugin_Split::posix_threads_t::current_thread_scheduler ( )
[inline], [static]
```

# 5.255.3.6 current\_thread\_priority()

```
static int MHAPlugin_Split::posix_threads_t::current_thread_priority ( ) [inline],
[static]
```

### 5.255.4 Member Data Documentation

### 5.255.4.1 mutex

```
pthread_mutex_t MHAPlugin_Split::posix_threads_t::mutex [private]
```

The mutex.

# 5.255.4.2 kick\_condition

```
pthread_cond_t MHAPlugin_Split::posix_threads_t::kick_condition [private]
```

The condition for signalling the kicking and termination.

# 5.255.4.3 catch\_condition

```
pthread_cond_t MHAPlugin_Split::posix_threads_t::catch_condition [private]
```

The condition for signalling the processing is finished.

### 5.255.4.4 attr

pthread\_attr\_t MHAPlugin\_Split::posix\_threads\_t::attr [private]

Thread attributes.

### 5.255.4.5 priority

struct sched\_param MHAPlugin\_Split::posix\_threads\_t::priority [private]

Thread scheduling priority.

# 5.255.4.6 scheduler

int MHAPlugin\_Split::posix\_threads\_t::scheduler [private]

#### 5.255.4.7 thread

pthread\_t MHAPlugin\_Split::posix\_threads\_t::thread [private]

The thread object.

# 5.255.4.8 kicked

bool MHAPlugin\_Split::posix\_threads\_t::kicked [private]

A flag that is set to true by kick\_thread and to false by the thread after it has woken up from the kicking.

# 5.255.4.9 processing\_done

bool MHAPlugin\_Split::posix\_threads\_t::processing\_done [private]

A flag that is set to true by the thread when it returns from processing and to false by catch\_ thread after it has waited for that return.

### 5.255.4.10 termination\_request

bool MHAPlugin\_Split::posix\_threads\_t::termination\_request [private]

Set to true by the destructor.

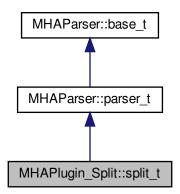
The documentation for this class was generated from the following file:

· split.cpp

# 5.256 MHAPlugin\_Split::split\_t Class Reference

Implements split plugin.

Inheritance diagram for MHAPlugin\_Split::split\_t:



#### **Public Member Functions**

split\_t ( algo\_comm\_t iac, const std::string &chain\_name, const std::string &algo\_
 name)

Plugin constructor.

• ~split\_t ()

Plugin destructor. Unloads nested plugins.

void prepare\_ ( mhaconfig\_t &)

Check signal parameters, prepare chains, and allocate output signal holders.

void release\_()

Delete output signal holder and release chains.

template<class SigTypeIn , class SigTypeOut > void process (SigTypeIn \*, SigTypeOut \*\*)

Let the parallel plugins process channel groups of the input signal.

#### **Private Member Functions**

• void update ()

Load plugins in response to a value change in the algos variable.

void clear\_chains ()

Unload the plugins.

- mha\_wave\_t \* copy\_output\_wave ()
- mha\_spec\_t \* copy\_output\_spec ()
- template<class SigType >

void trigger\_processing (SigType \*s\_in)

Split the argument input signal to groups of channels for the plugins and initiate signal processing.

template<class SigType >

void collect\_result (SigType \*s\_out)

Combine the output signal from the plugins.

MHASignal::waveform\_t \* signal\_out ( mha\_wave\_t \*\*)

Waveform domain output signal structure accessor.

MHASignal::spectrum t \* signal out ( mha spec t \*\*)

Spectrum domain output signal structure. Parameter is ignored.

#### **Private Attributes**

MHAEvents::patchbay\_t< split\_t > patchbay

Reload plugins when the algos variable changes.

MHAParser::vstring\_t algos

Vector of plugins to load in parallel.

MHAParser::vint\_t channels

Number of channels to route through each plugin.

MHAParser::kw\_t thread\_platform

Thread platform chooser.

MHAParser::kw\_t worker\_thread\_scheduler

Scheduler used for worker threads.

MHAParser::int t worker thread priority

Priority of worker threads.

MHAParser::string mon t framework thread scheduler

Scheduler of the signal processing thread.

MHAParser::int\_mon\_t framework\_thread\_priority

Priority of signal processing thread.

MHAParser::bool\_t delay

Switch to activate parallel processing of plugins at the cost of one block of additional delay.

std::vector< splitted\_part\_t \*> chains

Interfaces to parallel plugins.

MHASignal::waveform t \* wave out

Combined output waveforms structure.

MHASignal::spectrum\_t \* spec\_out

Combined output spectra structure.

**Additional Inherited Members** 

5.256.1 Detailed Description

Implements split plugin.

An instance of class **split\_t** (p. 907) implements the split plugin functionality: The audio channels are splitted and groups of audio channels are processed by different plugins in parallel.

5.256.2 Constructor & Destructor Documentation

```
5.256.2.1 split_t()
```

Plugin constructor.

```
5.256.2.2 ~split_t()
```

```
MHAPlugin_Split::split_t::~split_t ( )
```

Plugin destructor. Unloads nested plugins.

5.256.3 Member Function Documentation

```
5.256.3.1 prepare_()
```

Check signal parameters, prepare chains, and allocate output signal holders.

```
5.256.3.2 release_()
```

```
void MHAPlugin_Split::split_t::release_ ( )
```

Delete output signal holder and release chains.

```
5.256.3.3 process()
```

Let the parallel plugins process channel groups of the input signal.

```
5.256.3.4 update()
```

```
void MHAPlugin_Split::split_t::update ( ) [private]
```

Load plugins in response to a value change in the algos variable.

```
5.256.3.5 clear_chains()
```

```
void MHAPlugin_Split::split_t::clear_chains ( ) [private]
```

Unload the plugins.

```
5.256.3.6 copy_output_wave()
```

```
mha_wave_t* MHAPlugin_Split::split_t::copy_output_wave ( ) [private]
```

# 5.256.3.7 copy\_output\_spec()

```
mha_spec_t* MHAPlugin_Split::split_t::copy_output_spec ( ) [private]
```

### 5.256.3.8 trigger\_processing()

Split the argument input signal to groups of channels for the plugins and initiate signal processing.

# 5.256.3.9 **collect\_result()**

Combine the output signal from the plugins.

Waveform domain output signal structure accessor.

Parameter is only for domain disambiguation and is ignored.

Spectrum domain output signal structure. Parameter is ignored.

# 5.256.4 Member Data Documentation

# 5.256.4.1 patchbay

```
MHAEvents::patchbay_t< split_t> MHAPlugin_Split::split_t::patchbay [private]
```

Reload plugins when the algos variable changes.

```
5.256.4.2 algos
```

```
MHAParser::vstring_t MHAPlugin_Split::split_t::algos [private]
```

Vector of plugins to load in parallel.

5.256.4.3 channels

```
MHAParser::vint_t MHAPlugin_Split::split_t::channels [private]
```

Number of channels to route through each plugin.

5.256.4.4 thread\_platform

```
MHAParser::kw_t MHAPlugin_Split::split_t::thread_platform [private]
```

Thread platform chooser.

5.256.4.5 worker\_thread\_scheduler

```
MHAParser::kw_t MHAPlugin_Split::split_t::worker_thread_scheduler [private]
```

Scheduler used for worker threads.

5.256.4.6 worker\_thread\_priority

```
MHAParser::int_t MHAPlugin_Split::split_t::worker_thread_priority [private]
```

Priority of worker threads.

5.256.4.7 framework\_thread\_scheduler

```
MHAParser::string_mon_t MHAPlugin_Split::split_t::framework_thread_scheduler [private]
```

Scheduler of the signal processing thread.

5.256.4.8 framework\_thread\_priority

```
MHAParser::int_mon_t MHAPlugin_Split::split_t::framework_thread_priority [private]
```

Priority of signal processing thread.

5.256.4.9 delay

```
MHAParser::bool_t MHAPlugin_Split::split_t::delay [private]
```

Switch to activate parallel processing of plugins at the cost of one block of additional delay.

5.256.4.10 chains

```
std::vector< splitted_part_t*> MHAPlugin_Split::split_t::chains [private]
```

Interfaces to parallel plugins.

5.256.4.11 wave\_out

```
MHASignal::waveform_t* MHAPlugin_Split::split_t::wave_out [private]
```

Combined output waveforms structure.

5.256.4.12 spec\_out

```
MHASignal::spectrum_t* MHAPlugin_Split::split_t::spec_out [private]
```

Combined output spectra structure.

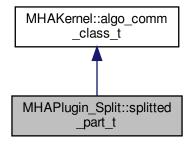
The documentation for this class was generated from the following file:

split.cpp

# 5.257 MHAPlugin\_Split::splitted\_part\_t Class Reference

The **splitted\_part\_t** (p. 914) instance manages the plugin that performs processing on the reduced set of channels.

Inheritance diagram for MHAPlugin Split::splitted part t:



#### **Public Member Functions**

- **splitted\_part\_t** (const std::string &plugname, **MHAParser::parser\_t** \*parent)

  Load the plugin for this partial signal path.
- splitted\_part\_t ( PluginLoader::fourway\_processor\_t \*plugin)

Create the handler for the partial signal.

~splitted\_part\_t () throw ()

Destructor. Deletes the plugin plug (p. 918).

• void **prepare** ( **mhaconfig\_t** &signal\_parameters, const std::string &thread\_platform, const std::string &thread scheduler, int thread priority)

Delegates the prepare method to the plugin and allocates a suitable MHAPlugin\_Split ::domain\_handler\_t (p. 894) instance.

• void release ()

Delegates the release method to the plugin and deletes the **MHAPlugin\_Split::domain\_**← **handler\_t** (p. 894) instance.

std::string parse (const std::string &str)

Delegates parser incovation to plugin.

template<class SigType >

unsigned **trigger\_processing** (SigType \*s\_in, unsigned start\_channel)

The domain handler copies the input signal channels.

template<class SigType >

unsigned collect result (SigType \*s out, unsigned start channel)

Wait until processing is finished, then copy the output data.

#### **Private Member Functions**

splitted\_part\_t (const splitted\_part\_t &)

Disallow copy constructor.

splitted\_part\_t & operator= (const\_splitted\_part\_t &)

Disallow assignment operator.

#### **Private Attributes**

PluginLoader::fourway\_processor\_t \* plug

The plugin that performs the signal processing on the prepared channels.

domain\_handler\_t \* domain

The domain specific signal handler, allocated from prepare when input and output domains and signal parameters are known.

thread platform t \* thread

The platform-dependent thread synchronization implementation.

#### **Additional Inherited Members**

### 5.257.1 Detailed Description

The **splitted\_part\_t** (p. 914) instance manages the plugin that performs processing on the reduced set of channels.

The signal is split by channels by this instance, but the signal is combined again by the calling class.

### 5.257.2 Constructor & Destructor Documentation

Disallow copy constructor.

Load the plugin for this partial signal path.

Loads the MHA plugin for a signal path of these audio channels.

### **Parameters**

plugname	The name of the MHA plugin, optionally followed by a colon and the algorithm	
	name.	
parent	The parser node where the configuration of the new plugin is inserted. The plugin's parser name is the configured name (colon syntax).	

Create the handler for the partial signal.

The plugin is loaded by the caller, but it will be deleted by the destructor of this class. This constructor exists solely for testing purposes.

#### **Parameters**

plugin	The plugin used for processing the signal. The new splitted_part_t (p. 915)
	instance will take ownership of this instance and release it in the destructor.

```
5.257.2.4 ~splitted_part_t()

MHAPlugin_Split::splitted_part_t::~splitted_part_t ( ) throw )
```

Destructor. Deletes the plugin **plug** (p. 918).

## 5.257.3 Member Function Documentation

Disallow assignment operator.

### 5.257.3.2 prepare()

Delegates the prepare method to the plugin and allocates a suitable **MHAPlugin\_Split** ::domain\_handler\_t (p. 894) instance.

Prepare the loaded plugin.

Plugin preparation.

#### **Parameters**

signal_parameters	The signal description parameters for this path.
thread_platform	The name of the thread platform to use. Possible values: "posix", "win32", "dummy".
thread_scheduler	The name of the scheduler to use. Posix threads support "SCHED_OTHER", "SCHED_RR", "SCHED_FIFO". The other thread platforms do not support different thread schedulers. This value is not used for platforms other than "posix".
thread_priority	The new thread priority. Interpretation and permitted range depend on the thread platform and possibly on the scheduler.

# 5.257.3.3 release()

Delegates the release method to the plugin and deletes the **MHAPlugin\_Split::domain\_**  $\leftarrow$  **handler\_t** (p. 894) instance.

Release the loaded plugin.

Plugin release.

### 5.257.3.4 parse()

Delegates parser incovation to plugin.

# 5.257.3.5 trigger\_processing()

The domain handler copies the input signal channels.

Then, processing is initiated.

## **Parameters**

s_in	The combined input signal.
start_channel	The index (0-based) of the first channel in s_in to be copied to the partial input signal.

### **Returns**

The number of channels that were copied from the input signal

### 5.257.3.6 collect result()

Wait until processing is finished, then copy the output data.

### **Parameters**

s_out	The combined waveform output signal.
start_channel	The channel offset (0-based) in s_out.

# **Returns**

The number of channels that were copied to the output signal

# 5.257.4 Member Data Documentation

### 5.257.4.1 plug

```
PluginLoader::fourway_processor_t* MHAPlugin_Split::splitted_part_t::plug [private]
```

The plugin that performs the signal processing on the prepared channels.

#### 5.257.4.2 domain

```
domain_handler_t* MHAPlugin_Split::splitted_part_t::domain [private]
```

The domain specific signal handler, allocated from prepare when input and output domains and signal parameters are known.

### 5.257.4.3 thread

```
thread_platform_t* MHAPlugin_Split::splitted_part_t::thread [private]
```

The platform-dependent thread synchronization implementation.

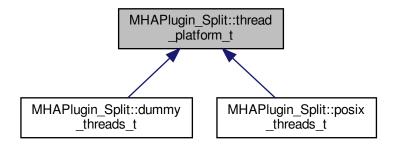
The documentation for this class was generated from the following file:

### split.cpp

# 5.258 MHAPlugin\_Split::thread\_platform\_t Class Reference

Basic interface for encapsulating thread creation, thread priority setting, and synchronization on any threading platform (i.e., pthreads or win32threads).

Inheritance diagram for MHAPlugin\_Split::thread\_platform\_t:



#### **Public Member Functions**

thread\_platform\_t ( uni\_processor\_t \*proc)

Constructor.

virtual ~thread\_platform\_t ()

Make derived classes destructable via pointer to this base class.

virtual void kick thread ()=0

Derived classes notify their processing thread that it should call processor->process().

• virtual void catch\_thread ()=0

Derived classes wait for their signal processing thread to return from the call to part->process().

#### **Protected Attributes**

• uni processor t \* processor

A pointer to the plugin loader that processes the sound data in the channels for which this thread was created.

### **Private Member Functions**

thread\_platform\_t (const thread\_platform\_t &)

Disallow copy constructor.

thread platform t & operator= (const thread platform t &)

Disallow assignment operator.

# 5.258.1 Detailed Description

Basic interface for encapsulating thread creation, thread priority setting, and synchronization on any threading platform (i.e., pthreads or win32threads).

Derived classes specialize in the actual thread platform.

#### 5.258.2 Constructor & Destructor Documentation

```
5.258.2.1 thread_platform_t() [1/2]
```

Disallow copy constructor.

```
5.258.2.2 thread_platform_t() [2/2]
```

#### Constructor.

Derived classes create the thread in the constructor.

#### **Parameters**

proc

Pointer to the associated plugin loader. This plugin loader has to live at least as long as this instance. This instance does not take possession of the plugin loader. In production code, this thread platform and the plugin loader are both created and destroyed by the **MHAPlugin\_Split::splitted\_part\_t** (p. 914) instance.

```
5.258.2.3 ~thread_platform_t()
```

```
virtual MHAPlugin_Split::thread_platform_t::~thread_platform_t ( ) [inline], [virtual]
```

Make derived classes destructable via pointer to this base class.

Derived classes' destructors notify the thread that it should terminate itself, and wait for the termination to occur.

5.258.3 Member Function Documentation

```
5.258.3.1 operator=()
```

Disallow assignment operator.

```
5.258.3.2 kick_thread()
```

```
virtual void MHAPlugin_Split::thread_platform_t::kick_thread ( ) [pure virtual]
```

Derived classes notify their processing thread that it should call processor->process().

Implemented in MHAPlugin\_Split::posix\_threads\_t (p. 904), and MHAPlugin\_Split ::dummy\_threads\_t (p. 901).

#### 5.258.3.3 catch\_thread()

```
virtual void MHAPlugin_Split::thread_platform_t::catch_thread ( ) [pure virtual]
```

Derived classes wait for their signal processing thread to return from the call to part->process().

Implemented in MHAPlugin\_Split::posix\_threads\_t (p. 904), and MHAPlugin\_Split ::dummy\_threads\_t (p. 901).

#### 5.258.4 Member Data Documentation

#### 5.258.4.1 processor

```
uni_processor_t* MHAPlugin_Split::thread_platform_t::processor [protected]
```

A pointer to the plugin loader that processes the sound data in the channels for which this thread was created.

Using the **MHAPlugin\_Split::uni\_processor\_t** (p. 922) interface instead of the mhaplugin-loader class directly for testability (no need to load real plugins for testing the thread platform).

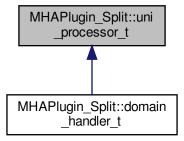
The documentation for this class was generated from the following file:

### split.cpp

# 5.259 MHAPlugin\_Split::uni\_processor\_t Class Reference

An interface to a class that sports a process method with no parameters and no return value.

Inheritance diagram for MHAPlugin\_Split::uni\_processor\_t:



#### **Public Member Functions**

• virtual void **process** ()=0

This method uses some input signal, performs processing and stores the output signal somewhere.

virtual ~uni\_processor\_t ()

Classes containing virtual methods need virtual destructors.

#### 5.259.1 Detailed Description

An interface to a class that sports a process method with no parameters and no return value.

No signal transfer occurs through this interface, because the signal transfer is performed in another thread than the processing.

#### 5.259.2 Constructor & Destructor Documentation

```
5.259.2.1 ∼uni_processor_t()
```

```
virtual MHAPlugin_Split::uni_processor_t::~uni_processor_t ( ) [inline], [virtual]
```

Classes containing virtual methods need virtual destructors.

### 5.259.3 Member Function Documentation

```
5.259.3.1 process()
```

```
virtual void MHAPlugin_Split::uni_processor_t::process ( ) [pure virtual]
```

This method uses some input signal, performs processing and stores the output signal somewhere.

This method also has to dispatch the process call based on the configured domains.

Signal transfer and domain configuration have to be done in derived class in different methods.

Implemented in MHAPlugin\_Split::domain\_handler\_t (p. 899).

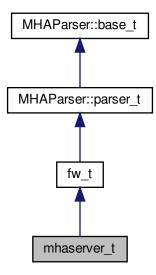
The documentation for this class was generated from the following file:

## split.cpp

# 5.260 mhaserver\_t Class Reference

MHA Framework listening on TCP port for commands.

Inheritance diagram for mhaserver\_t:



## **Public Member Functions**

- mhaserver t (const std::string &ao, const std::string &af, const std::string &lf)
- ∼mhaserver t()
- virtual std::string received\_group (const std::string &line)

A line of text was received from network client.

• virtual void acceptor\_started (int status)

Notification: "TCP port is open".

virtual void set\_announce\_port (unsigned short announce\_port)

If set to nonzero, the spawning process has asked to be notified of the TCP port used by this process.

void logstring (const std::string &)

Log a message to log file.

• int **run** (unsigned short **port**, const std::string &\_interface)

Accept network connections and act on commands.

## **Public Attributes**

MHAParser::int\_t port

## **Private Attributes**

- MHA\_TCP::Server \* tcpserver
- std::string ack\_ok
- std::string ack\_fail
- std::string logfile
- unsigned short announce\_port
- MHAParser::int\_mon\_t pid\_mon

#### **Additional Inherited Members**

# 5.260.1 Detailed Description

MHA Framework listening on TCP port for commands.

#### 5.260.2 Constructor & Destructor Documentation

## 5.260.2.1 mhaserver\_t()

# **Parameters**

ao	Acknowledgement string at end of successful command responses
af	Achknoledgement string at end of failed command responses
lf	File system path of file to use as log file. MHA appends.

## 5.260.2.2 ∼mhaserver\_t()

```
\verb| mhaserver_t:: \sim \verb| mhaserver_t ( ) |
```

### 5.260.3 Member Function Documentation

### 5.260.3.1 received\_group()

A line of text was received from network client.

## 5.260.3.2 acceptor\_started()

Notification: "TCP port is open".

## 5.260.3.3 set\_announce\_port()

```
void mhaserver_t::set_announce_port (
          unsigned short announce_port ) [virtual]
```

If set to nonzero, the spawning process has asked to be notified of the TCP port used by this process.

## 5.260.3.4 logstring()

Log a message to log file.

### 5.260.3.5 run()

```
int mhaserver_t::run (
          unsigned short port,
          const std::string & _interface )
```

Accept network connections and act on commands.

Calls **acceptor\_started()** (p. 926) when the TCP port is opened. Calls received\_group for every line received.

#### Returns

exit code that can be used as process exit code

### 5.260.4 Member Data Documentation

```
5.260.4.1 tcpserver
 MHA_TCP::Server* mhaserver_t::tcpserver [private]
5.260.4.2 ack_ok
std::string mhaserver_t::ack_ok [private]
5.260.4.3 ack_fail
std::string mhaserver_t::ack_fail [private]
5.260.4.4 logfile
std::string mhaserver_t::logfile [private]
5.260.4.5 announce_port
unsigned short mhaserver_t::announce_port [private]
5.260.4.6 pid_mon
 MHAParser::int_mon_t mhaserver_t::pid_mon [private]
5.260.4.7 port
 MHAParser::int_t mhaserver_t::port
```

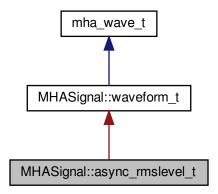
The documentation for this class was generated from the following file:

# mhamain.cpp

# 5.261 MHASignal::async\_rmslevel\_t Class Reference

Class for asynchronous level metering.

Inheritance diagram for MHASignal::async\_rmslevel\_t:



### **Public Member Functions**

- async\_rmslevel\_t (unsigned int frames, unsigned int channels)
   Constructor for level metering class.
- std::vector< float > rmslevel () const
   Read-only function for querying the current RMS level.
- std::vector< float > peaklevel () const
   Read-only function for querying the current peak level.
- void process (mha\_wave\_t \*s)
   Function to store a chunk of audio in the level meter.

# **Private Attributes**

- unsigned int pos
- unsigned int filled

#### **Additional Inherited Members**

## 5.261.1 Detailed Description

Class for asynchronous level metering.

#### 5.261.2 Constructor & Destructor Documentation

### 5.261.2.1 async\_rmslevel\_t()

Constructor for level metering class.

Allocate memory for metering. The RMS integration time corresponds to the number of frames in the buffer.

#### **Parameters**

frames	Number of frames to integrate.
channels	Number of channels used for level-metering.

### 5.261.3 Member Function Documentation

## 5.261.3.1 rmslevel()

```
std::vector< float > MHASignal::async_rmslevel_t::rmslevel ( ) const
```

Read-only function for querying the current RMS level.

#### **Returns**

Vector of floats, one value for each channel, containing the RMS level in dB (SPL if calibrated properly).

# 5.261.3.2 peaklevel()

```
std::vector< float > MHASignal::async_rmslevel_t::peaklevel ( ) const
```

Read-only function for querying the current peak level.

## Returns

Vector of floats, one value for each channel, containing the peak level in dB (SPL if calibrated properly).

### 5.261.3.3 process()

Function to store a chunk of audio in the level meter.

#### **Parameters**

s Audio chunk (same number of channels required as given in the constructor).

#### 5.261.4 Member Data Documentation

## 5.261.4.1 pos

```
unsigned int MHASignal::async_rmslevel_t::pos [private]
```

### 5.261.4.2 filled

```
unsigned int MHASignal::async_rmslevel_t::filled [private]
```

The documentation for this class was generated from the following files:

- · mha\_signal.hh
- mha\_signal.cpp

## 5.262 MHASignal::delay\_spec\_t Class Reference

**Public Member Functions** 

- **delay\_spec\_t** (unsigned int **delay**, unsigned int frames, unsigned int **channels**)
- ~delay\_spec\_t ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

#### **Private Attributes**

- unsigned int delay
- MHASignal::spectrum\_t \*\* buffer
- unsigned int pos

### 5.262.1 Constructor & Destructor Documentation

```
5.262.1.1 delay_spec_t()
MHASignal::delay_spec_t::delay_spec_t (
            unsigned int delay,
            unsigned int frames,
            unsigned int channels )
5.262.1.2 ~delay_spec_t()
MHASignal::delay_spec_t::~delay_spec_t ( )
5.262.2 Member Function Documentation
5.262.2.1 process()
 mha_spec_t * MHASignal::delay_spec_t::process (
             mha_spec_t * s )
5.262.3 Member Data Documentation
5.262.3.1 delay
unsigned int MHASignal::delay_spec_t::delay [private]
5.262.3.2 buffer
 MHASignal::spectrum_t** MHASignal::delay_spec_t::buffer [private]
```

#### 5.262.3.3 pos

```
unsigned int MHASignal::delay_spec_t::pos [private]
```

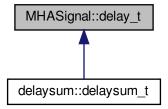
The documentation for this class was generated from the following files:

- mha\_signal.hh
- · mha\_signal.cpp

# 5.263 MHASignal::delay\_t Class Reference

Class to realize a simple delay of waveform streams.

Inheritance diagram for MHASignal::delay\_t:



### **Public Member Functions**

- delay\_t (std::vector< int > delays, unsigned int channels)
   Constructor.
- mha\_wave\_t \* process ( mha\_wave\_t \*s)
   Processing method.
- ~delay t ()
- std::string inspect () const

## **Private Attributes**

- unsigned int channels
- unsigned int \* delays
- unsigned int \* pos
- mha\_real\_t \*\* buffer

## 5.263.1 Detailed Description

Class to realize a simple delay of waveform streams.

#### 5.263.2 Constructor & Destructor Documentation

## 5.263.2.1 delay\_t()

## Constructor.

### **Parameters**

delays	Vector of delays, one entry for each channel.
channels	Number of channels expected.

## 5.263.2.2 $\sim$ delay\_t()

```
{\tt MHASignal::delay\_t::}{\sim} {\tt delay\_t} \ \ (\ )
```

## 5.263.3 Member Function Documentation

### 5.263.3.1 process()

Processing method.

### **Parameters**

s Input waveform fragment, with number of channels provided in constructor.

### Returns

Output waveform fragment.

### 5.263.3.2 inspect()

```
std::string MHASignal::delay_t::inspect ( ) const [inline]
```

### 5.263.4 Member Data Documentation

#### 5.263.4.1 channels

```
unsigned int MHASignal::delay_t::channels [private]
```

## 5.263.4.2 delays

```
unsigned int* MHASignal::delay_t::delays [private]
```

# 5.263.4.3 pos

```
unsigned int* MHASignal::delay_t::pos [private]
```

### 5.263.4.4 buffer

```
mha_real_t** MHASignal::delay_t::buffer [private]
```

The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

# 5.264 MHASignal::delay\_wave\_t Class Reference

Delayline containing wave fragments.

### **Public Member Functions**

- delay\_wave\_t (unsigned int delay, unsigned int frames, unsigned int channels)
- ~delay\_wave\_t ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Attributes**

- unsigned int delay
- MHASignal::waveform\_t \*\* buffer
- unsigned int pos

## 5.264.1 Detailed Description

Delayline containing wave fragments.

The delayline contains waveform fragments. The delay can be configured in integer fragments (sample delay or sub-sample delay is not possible).

#### 5.264.2 Constructor & Destructor Documentation

### 5.264.2.1 delay\_wave\_t()

```
MHASignal::delay_wave_t::delay_wave_t (
          unsigned int delay,
          unsigned int frames,
          unsigned int channels)
```

## 5.264.2.2 ~delay\_wave\_t()

```
\label{eq:mhasignal::delay_wave_t::} $$ $$ MHASignal::delay_wave_t :: $$ \sim delay_wave_t ( ) $$
```

### 5.264.3 Member Function Documentation

### 5.264.3.1 process()

#### 5.264.4 Member Data Documentation

## 5.264.4.1 delay

```
unsigned int MHASignal::delay_wave_t::delay [private]
```

#### 5.264.4.2 buffer

```
MHASignal::waveform_t** MHASignal::delay_wave_t::buffer [private]
```

### 5.264.4.3 pos

```
unsigned int MHASignal::delay_wave_t::pos [private]
```

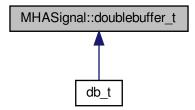
The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

# 5.265 MHASignal::doublebuffer\_t Class Reference

Double-buffering class.

Inheritance diagram for MHASignal::doublebuffer\_t:



#### **Public Member Functions**

• **doublebuffer\_t** (unsigned int nchannels\_in, unsigned int nchannels\_out, unsigned int outer\_fragsize, unsigned int inner\_fragsize)

Constructor of double buffer.

- virtual ~doublebuffer\_t ()
- mha\_wave\_t \* outer\_process ( mha\_wave\_t \*s)

Method to pass audio fragments into the inner layer.

#### **Protected Member Functions**

• virtual **mha\_wave\_t** \* **inner\_process** ( **mha\_wave\_t** \*s)=0 *Method to realize inner processing callback.* 

#### **Private Member Functions**

• unsigned int min (unsigned int a, unsigned int b)

#### **Private Attributes**

- · waveform t outer out
- mha\_wave\_t this\_outer\_out
- · waveform t inner in
- · waveform t inner out
- unsigned int k inner
- unsigned int k outer
- unsigned int ch

#### 5.265.1 Detailed Description

# Double-buffering class.

This class has two layers: The outer layer, with an outer fragment size, and an inner layer, with its own fragment size. Data is passed into the inner layer through the doublebuffer\_t.::outr\_process() callback. The pure virtual method **doublebuffer\_t::inner\_process()** (p. 938) is called whenever enough data is available.

#### 5.265.2 Constructor & Destructor Documentation

## 5.265.2.1 doublebuffer\_t()

# Constructor of double buffer.

### **Parameters**

nchannels_in	Number of channels at the input (both layers).
nchannels_out	Number of channels at the output (both layers).
outer_fragsize	Fragment size of the outer layer (e.g., hardware fragment size)
inner_fragsize	Fragment size of the inner layer (e.g., software fragment size)

## 5.265.2.2 ~doublebuffer\_t()

```
MHASignal::doublebuffer_t::~doublebuffer_t ( ) [virtual]
```

### 5.265.3 Member Function Documentation

# 5.265.3.1 outer\_process()

Method to pass audio fragments into the inner layer.

### **Parameters**

```
s Pointer to input waveform fragment.
```

### **Returns**

Pointer to output waveform fragment.

## 5.265.3.2 inner\_process()

Method to realize inner processing callback.

To be overwritten by derived classes.

# **Parameters**

```
s | Pointer to input waveform fragment.
```

#### **Returns**

Pointer to output waveform fragment.

Implemented in db\_t (p. 279).

```
5.265.3.3 min()
```

#### 5.265.4 Member Data Documentation

```
5.265.4.1 outer_out
```

```
waveform_t MHASignal::doublebuffer_t::outer_out [private]
```

```
5.265.4.2 this_outer_out
```

```
mha_wave_t MHASignal::doublebuffer_t::this_outer_out [private]
```

#### 5.265.4.3 inner in

```
waveform_t MHASignal::doublebuffer_t::inner_in [private]
```

## 5.265.4.4 inner\_out

```
waveform_t MHASignal::doublebuffer_t::inner_out [private]
```

#### 5.265.4.5 k\_inner

```
unsigned int MHASignal::doublebuffer_t::k_inner [private]
```

#### 5.265.4.6 k\_outer

```
unsigned int MHASignal::doublebuffer_t::k_outer [private]
```

## 5.265.4.7 ch

```
unsigned int MHASignal::doublebuffer_t::ch [private]
```

The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

### 5.266 MHASignal::fft\_t Class Reference

#### **Public Member Functions**

- fft\_t (const unsigned int &)
- ~fft t ()
- void wave2spec (const mha\_wave\_t \*, mha\_spec\_t \*, bool swap)
   fast fourier transform.
- void spec2wave (const mha\_spec\_t \*, mha\_wave\_t \*)
- void spec2wave (const mha\_spec\_t \*, mha\_wave\_t \*, unsigned int offset)
   wave may have fewer number of frames than needed for a complete iFFT.
- void forward ( mha spec t \*sIn, mha spec t \*sOut)
- void backward ( mha\_spec\_t \*sOut)
- void wave2spec\_scale (const\_mha\_wave\_t \*, mha\_spec\_t \*, bool swap)
- void spec2wave\_scale (const mha\_spec\_t \*, mha\_wave\_t \*)
- void forward\_scale ( mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)
- void backward\_scale ( mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

## **Private Member Functions**

- void **sort\_fftw2spec** (fftw\_real \*s\_fftw, **mha\_spec\_t** \*s\_spec, unsigned int ch)

  Arrange the order of an fftw spectrum to the internal order.
- void **sort\_spec2fftw** (fftw\_real \*s\_fftw, const **mha\_spec\_t** \*s\_spec, unsigned int ch)

  Arrange the order of an internal spectrum to the fftw order.

## **Private Attributes**

- unsigned int **nfft**
- unsigned int n\_re
- unsigned int n\_im
- mha\_real\_t scale
- mha\_real\_t \* buf\_in
- mha\_real\_t \* buf\_out
- rfftw\_plan fftw\_plan\_wave2spec
- rfftw\_plan\_spec2wave
- fftw\_plan\_fft
- fftw\_plan fftw\_plan\_ifft

#### 5.266.1 Constructor & Destructor Documentation

## 5.266.1.1 fft\_t()

```
\label{eq:mhasignal::fft_t::fft_t} \mbox{$\tt MHASignal::fft_t::fft_t ($$ const unsigned int $\&$ $n$ )}
```

## 5.266.1.2 ∼fft\_t()

```
\label{eq:MHASignal::fft_t::} $$ MHASignal::fft_t::\sim fft_t ( ) $$
```

### 5.266.2 Member Function Documentation

#### 5.266.2.1 wave2spec()

fast fourier transform.

if swap is set, the buffer halfes of the wave signal are exchanged before computing the fft.

```
5.266.2.2 spec2wave() [1/2]
void MHASignal::fft_t::spec2wave (
            const mha_spec_t * spec,
             mha_wave_t * wave )
5.266.2.3 spec2wave() [2/2]
void MHASignal::fft_t::spec2wave (
           const mha_spec_t * spec,
            mha_wave_t * wave,
            unsigned int offset )
wave may have fewer number of frames than needed for a complete iFFT.
Only as many frames are written into wave as fit, starting with offset offset of the complete iFFT.
5.266.2.4 forward()
void MHASignal::fft_t::forward (
             mha_spec_t * sIn,
             mha_spec_t * sOut )
5.266.2.5 backward()
void MHASignal::fft_t::backward (
             mha_spec_t * sIn,
             mha_spec_t * sOut )
5.266.2.6 wave2spec_scale()
void MHASignal::fft_t::wave2spec_scale (
            const mha_wave_t * wave,
             mha_spec_t * spec,
```

bool swap )

#### 5.266.2.7 spec2wave\_scale()

#### 5.266.2.8 forward scale()

## 5.266.2.9 backward\_scale()

### 5.266.2.10 sort\_fftw2spec()

Arrange the order of an fftw spectrum to the internal order.

The fftw spectrum is arranged [r0 r1 r2 ... rn-1 in in-1 ... i1], while the interal order is [r0 - r1 i1 r2 i2 ... rn-1 in-1 rn -].

### 5.266.2.11 sort\_spec2fftw()

Arrange the order of an internal spectrum to the fftw order.

### 5.266.3 Member Data Documentation

```
5.266.3.1 nfft
unsigned int MHASignal::fft_t::nfft [private]
5.266.3.2 n_re
unsigned int MHASignal::fft_t::n_re [private]
5.266.3.3 n_im
unsigned int MHASignal::fft_t::n_im [private]
5.266.3.4 scale
mha_real_t MHASignal::fft_t::scale [private]
5.266.3.5 buf_in
mha_real_t* MHASignal::fft_t::buf_in [private]
5.266.3.6 buf_out
mha_real_t* MHASignal::fft_t::buf_out [private]
5.266.3.7 fftw_plan_wave2spec
rfftw_plan MHASignal::fft_t::fftw_plan_wave2spec [private]
5.266.3.8 fftw_plan_spec2wave
rfftw_plan MHASignal::fft_t::fftw_plan_spec2wave [private]
```

### 5.266.3.9 fftw\_plan\_fft

```
fftw_plan MHASignal::fft_t::fftw_plan_fft [private]
```

## 5.266.3.10 fftw\_plan\_ifft

```
fftw_plan MHASignal::fft_t::fftw_plan_ifft [private]
```

The documentation for this class was generated from the following files:

- mha\_signal\_fft.h
- mha\_signal.cpp

# 5.267 MHASignal::hilbert\_fftw\_t Class Reference

**Public Member Functions** 

- hilbert\_fftw\_t (unsigned int len)
- void hilbert (const mha\_wave\_t \*, mha\_wave\_t \*)

## **Private Attributes**

- unsigned int **n**
- rfftw\_plan p1
- fftw\_plan **p2**
- fftw\_real \* buf\_r\_in
- fftw\_real \* buf\_r\_out
- fftw\_complex \* buf\_c\_in
- fftw complex \* buf c out
- mha\_real\_t sc

#### 5.267.1 Constructor & Destructor Documentation

### 5.267.1.1 hilbert\_fftw\_t()

### 5.267.2 Member Function Documentation

```
5.267.2.1 hilbert()
void MHASignal::hilbert_fftw_t::hilbert (
            const mha_wave_t * s_in,
            mha_wave_t * s_out )
5.267.3 Member Data Documentation
5.267.3.1 n
unsigned int MHASignal::hilbert_fftw_t::n [private]
5.267.3.2 p1
rfftw_plan MHASignal::hilbert_fftw_t::p1 [private]
5.267.3.3 p2
fftw_plan MHASignal::hilbert_fftw_t::p2 [private]
5.267.3.4 buf_r_in
fftw_real* MHASignal::hilbert_fftw_t::buf_r_in [private]
5.267.3.5 buf_r_out
```

fftw\_real\* MHASignal::hilbert\_fftw\_t::buf\_r\_out [private]

### 5.267.3.6 buf\_c\_in

fftw\_complex\* MHASignal::hilbert\_fftw\_t::buf\_c\_in [private]

### 5.267.3.7 buf\_c\_out

fftw\_complex\* MHASignal::hilbert\_fftw\_t::buf\_c\_out [private]

## 5.267.3.8 sc

```
mha_real_t MHASignal::hilbert_fftw_t::sc [private]
```

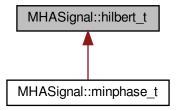
The documentation for this class was generated from the following file:

# mha\_signal.cpp

# 5.268 MHASignal::hilbert\_t Class Reference

Hilbert transformation of a waveform segment.

Inheritance diagram for MHASignal::hilbert\_t:



# **Public Member Functions**

- hilbert\_t (unsigned int len)
- ∼hilbert\_t ()
- void operator() (const mha\_wave\_t \*, mha\_wave\_t \*)

Apply Hilbert transformation on a waveform segment.

### **Private Attributes**

```
    void * h
```

## 5.268.1 Detailed Description

Hilbert transformation of a waveform segment.

Returns the imaginary part of the inverse Fourier transformation of the Fourier transformed input signal with negative frequencies set to zero.

#### 5.268.2 Constructor & Destructor Documentation

## 5.268.2.1 hilbert\_t()

```
MHASignal::hilbert_t::hilbert_t (
          unsigned int len )
```

#### **Parameters**

len | Length of waveform segment

```
5.268.2.2 ∼hilbert_t()
```

```
MHASignal::hilbert_t::~hilbert_t ( )
```

#### 5.268.3 Member Function Documentation

## 5.268.3.1 operator()()

Apply Hilbert transformation on a waveform segment.

#### 5.268.4 Member Data Documentation

### 5.268.4.1 h

```
void* MHASignal::hilbert_t::h [private]
```

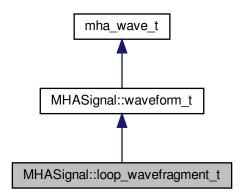
The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

# 5.269 MHASignal::loop\_wavefragment\_t Class Reference

Copy a fixed waveform fragment to a series of waveform fragments of other size.

Inheritance diagram for MHASignal::loop\_wavefragment\_t:



## **Public Types**

- enum level\_mode\_t { relative, peak, rms, rms\_limit40 }
   Switch for playback level mode.
- enum playback\_mode\_t { add, replace, input, mute }
   Switch for playback mode.

#### **Public Member Functions**

 loop\_wavefragment\_t (const mha\_wave\_t &src, bool loop, level\_mode\_t level\_mode, std::vector< int > channels, unsigned int startpos=0)

Constructor to create an instance of **loop\_wavefragment\_t** (p. 949) based on an existing waveform block.

- std::vector< int > get\_mapping (unsigned int channels)
- void playback ( mha\_wave\_t \*s, playback\_mode\_t pmode, mha\_wave\_t \*level\_pa, const std::vector< int > & channels)

Add source waveform block to an output block.

- void **playback** ( **mha\_wave\_t** \*s, **playback\_mode\_t** pmode, **mha\_wave\_t** \*level\_pa)

  Add source waveform block to an output block.
- void playback ( mha\_wave\_t \*s, playback\_mode\_t pmode)
   Add source waveform block to an output block.
- void set level lin ( mha real t l)
- void set level db ( mha real t l)
- void rewind ()
- void locate end ()
- bool is\_playback\_active () const

#### **Private Attributes**

- std::vector< int > playback\_channels
- bool b loop
- unsigned int pos
- MHASignal::waveform\_t intern\_level

#### **Additional Inherited Members**

# 5.269.1 Detailed Description

Copy a fixed waveform fragment to a series of waveform fragments of other size.

This class is designed to continously play back a waveform to an output stream, with variable output block size.

### 5.269.2 Member Enumeration Documentation

```
5.269.2.1 level_mode_t
enum MHASignal::loop_wavefragment_t::level_mode_t
Switch for playback level mode.
```

## Enumerator

relative	The nominal level is applied as a gain to the source signal.
peak	The nominal level is the peak level of source signal in Pascal.
rms	The nominal level is the RMS level of the source signal in Pascal.
rms_limit40	

```
5.269.2.2 playback_mode_t
```

```
enum MHASignal::loop_wavefragment_t::playback_mode_t
```

Switch for playback mode.

#### Enumerator

add	Add source signal to output stream.
replace	Replace output stream by source signal.
input	Do nothing, keep output stream (source position is unchanged).
mute	Mute output stream (source position is unchanged).

## 5.269.3 Constructor & Destructor Documentation

# 5.269.3.1 loop\_wavefragment\_t()

Constructor to create an instance of **loop\_wavefragment\_t** (p. 949) based on an existing waveform block.

#### **Parameters**

src	Waveform block to copy data from.
loop	Flag whether the block should be looped or played once.
level_mode	Configuration of playback level (see
	MHASignal::loop_wavefragment_t::level_mode_t (p. 950) for details)
channels	Mapping of input to output channels.
<i>startpos</i> © 2005-2018 HörTe	Starting position ech gGmbH, Oldenburg

## 5.269.4 Member Function Documentation

## 5.269.4.1 get\_mapping()

```
mha_wave_t * s,
    playback_mode_t pmode,
    mha_wave_t * level_pa,
    const std::vector< int > & channels )
```

Add source waveform block to an output block.

#### **Parameters**

S	Output block (streamed signal).
pmode	Playback mode (add, replace, input, mute).
level_pa	Linear output level/gain (depending on level_mode parameter in constructor); one value for each sample in output block.
channels	Output channels

```
5.269.4.3 playback() [2/3]
```

Add source waveform block to an output block.

#### **Parameters**

S	Output block (streamed signal).
pmode	Playback mode (add, replace, input, mute).
level_pa	Linear output level/gain (depending on level_mode parameter in constructor); one value for each sample in output block.

Add source waveform block to an output block.

### **Parameters**

s	Output block (streamed signal).
pmode	Playback mode (add, replace, input, mute).

```
5.269.4.5 set_level_lin()
```

### 5.269.4.6 set\_level\_db()

### 5.269.4.7 rewind()

```
void MHASignal::loop_wavefragment_t::rewind ( ) [inline]
```

### 5.269.4.8 locate\_end()

```
void MHASignal::loop_wavefragment_t::locate_end ( ) [inline]
```

## 5.269.4.9 is\_playback\_active()

```
bool MHASignal::loop_wavefragment_t::is_playback_active ( ) const [inline]
```

### 5.269.5 Member Data Documentation

### 5.269.5.1 playback\_channels

std::vector<int> MHASignal::loop\_wavefragment\_t::playback\_channels [private]

### 5.269.5.2 b\_loop

bool MHASignal::loop\_wavefragment\_t::b\_loop [private]

# 5.269.5.3 pos

unsigned int MHASignal::loop\_wavefragment\_t::pos [private]

# 5.269.5.4 intern\_level

MHASignal::waveform\_t MHASignal::loop\_wavefragment\_t::intern\_level [private]

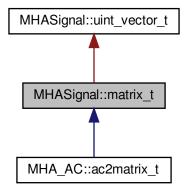
The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

# 5.270 MHASignal::matrix\_t Class Reference

n-dimensional matrix with real or complex floating point values.

Inheritance diagram for MHASignal::matrix\_t:



#### **Public Member Functions**

matrix\_t (unsigned int nrows, unsigned int ncols, bool b\_is\_complex=true)
 Create a two-dimensional matrix.

matrix\_t (const mha\_spec\_t &spec)

Create a two-dimensional matrix from a spectrum, copy values.

matrix\_t (const MHASignal::uint\_vector\_t & size, bool b\_is\_complex=true)

Create n-dimensional matrix, descriped by size argument.

- matrix\_t (const MHASignal::matrix\_t &)
- matrix\_t (const uint8\_t \*buf, unsigned int len)

Construct from memory area.

- $\sim$ matrix t ()
- MHASignal::matrix\_t & operator= (const MHASignal::matrix\_t &)
- MHASignal::matrix\_t & operator= (const comm\_var\_t &v)

Fill matrix with data of an AC variable object.

comm\_var\_t get\_comm\_var ()

Return a AC communication variable pointing to the data of the current matrix.

• unsigned int dimension () const

Return the dimension of the matrix.

• unsigned int **size** (unsigned int k) const

Return the size of the matrix.

unsigned int get\_nelements () const

Return total number of elements.

• bool is same size (const MHASignal::matrix t &)

Test if matrix has same size as other.

• bool iscomplex () const

Return information about complexity.

mha\_real\_t & real (const MHASignal::uint\_vector\_t &index)

Access real part of an element in a n-dimensional matrix.

mha\_real\_t & imag (const MHASignal::uint\_vector\_t &index)

Access imaginary part of an element in a n-dimensional matrix.

mha\_complex\_t & operator() (const MHASignal::uint\_vector\_t &index)

Access complex value of an element in a n-dimensional matrix.

const mha\_real\_t & real (const MHASignal::uint\_vector\_t &index) const

Access real part of an element in a n-dimensional matrix.

• const mha\_real\_t & imag (const MHASignal::uint\_vector\_t &index) const

Access imaginary part of an element in a n-dimensional matrix.

• const mha\_complex\_t & operator() (const MHASignal::uint\_vector\_t &index) const

Access complex value of an element in a n-dimensional matrix.

mha\_real\_t & real (unsigned int row, unsigned int col)

Access real part of an element in a two-dimensional matrix.

mha\_real\_t & imag (unsigned int row, unsigned int col)

Access imaginary part of an element in a two-dimensional matrix.

mha\_complex\_t & operator() (unsigned int row, unsigned int col)

Access complex value of an element in a two-dimensional matrix.

• const **mha\_real\_t** & **real** (unsigned int row, unsigned int col) const

Access real part of an element in a two-dimensional matrix.

• const **mha\_real\_t** & **imag** (unsigned int row, unsigned int col) const

Access imaginary part of an element in a two-dimensional matrix.

• const **mha\_complex\_t** & **operator()** (unsigned int row, unsigned int col) const

Access complex value of an element in a two-dimensional matrix.

- unsigned int **get\_nreals** () const
- unsigned int get\_index (unsigned int row, unsigned int col) const
- unsigned int **get\_index** (const **MHASignal::uint\_vector\_t** &index) const
- unsigned int numbytes () const

Return number of bytes needed to store into memory.

• unsigned int **write** (uint8\_t \*buf, unsigned int len) const *Copy to memory area.* 

• const mha\_real\_t \* get\_rdata () const

Return pointer of real data.

const mha\_complex\_t \* get\_cdata () const

Return pointer of complex data.

#### **Private Attributes**

```
uint32_t complex_ofs
uint32_t nelements
union {
    mha_real_t * rdata
    mha_complex_t * cdata
};
```

# **Additional Inherited Members**

#### 5.270.1 Detailed Description

n-dimensional matrix with real or complex floating point values.

#### Warning

The member functions **imag()** (p. 961) and operator() should only be called if the matrix is defined to hold complex values.

### 5.270.2 Constructor & Destructor Documentation

```
5.270.2.1 matrix_t() [1/5]
```

```
MHASignal::matrix_t::matrix_t (
          unsigned int nrows,
          unsigned int ncols,
          bool b_is_complex = true )
```

Create a two-dimensional matrix.

## **Parameters**

nrows	Number of rows
ncols	Number of columns
b_is_complex	Add space for complex values

Create a two-dimensional matrix from a spectrum, copy values.

## **Parameters**

```
spec | Source spectrum structure
```

Create n-dimensional matrix, descriped by size argument.

size	Size vector
b_is_complex	Add space for complex values

Construct from memory area.

## Warning

This constructor is not real time safe

```
5.270.2.6 \simmatrix_t() 
MHASignal::matrix_t::\simmatrix_t ( )
```

5.270.3 Member Function Documentation

Fill matrix with data of an AC variable object.

## **Parameters**

```
v Source AC variable (comm_var_t (p. 271))
```

## Note

The type and dimension of the AC variable must match the type and dimension of the matrix.

```
5.270.3.3 get_comm_var()
```

```
comm_var_t MHASignal::matrix_t::get_comm_var ( )
```

Return a AC communication variable pointing to the data of the current matrix.

## **Returns**

AC variable object (**comm\_var\_t** (p. 271)), valid for the life time of the matrix.

## 5.270.3.4 dimension()

```
unsigned int MHASignal::matrix_t::dimension ( ) const [inline]
```

Return the dimension of the matrix.

#### **Returns**

Dimension of the matrix

## 5.270.3.5 size()

```
unsigned int MHASignal::matrix_t::size (
          unsigned int k ) const [inline]
```

Return the size of the matrix.

#### **Parameters**

k Dimension

## Returns

Size of the matrix in dimension k

# 5.270.3.6 get\_nelements()

```
unsigned int MHASignal::matrix_t::get_nelements ( ) const
```

Return total number of elements.

## 5.270.3.7 is\_same\_size()

Test if matrix has same size as other.

## 5.270.3.8 iscomplex()

```
bool MHASignal::matrix_t::iscomplex ( ) const [inline]
```

Return information about complexity.

```
5.270.3.9 real() [1/4]

mha_real_t& MHASignal::matrix_t::real (
```

const MHASignal::uint\_vector\_t & index ) [inline]

Access real part of an element in a n-dimensional matrix.

#### **Parameters**

```
index Index vector
```

Access imaginary part of an element in a n-dimensional matrix.

## **Parameters**

```
index Index vector
```

Access complex value of an element in a n-dimensional matrix.

#### **Parameters**

```
index Index vector
```

Access real part of an element in a n-dimensional matrix.

#### **Parameters**

```
index Index vector
```

Access imaginary part of an element in a n-dimensional matrix.

index	Index vector

Access complex value of an element in a n-dimensional matrix.

#### **Parameters**

index	Index vector
-------	--------------

Access real part of an element in a two-dimensional matrix.

## **Parameters**

row	Row number of element
col	Column number of element

Access imaginary part of an element in a two-dimensional matrix.

row	Row number of element
col	Column number of element

```
5.270.3.17 operator()() [3/4]

mha_complex_t& MHASignal::matrix_t::operator() (
```

```
unsigned int row,
unsigned int col ) [inline]
```

Access complex value of an element in a two-dimensional matrix.

#### **Parameters**

row	Row number of element
col	Column number of element

Access real part of an element in a two-dimensional matrix.

## **Parameters**

row	Row number of element
col	Column number of element

Access imaginary part of an element in a two-dimensional matrix.

row	Row number of element
col	Column number of element

Access complex value of an element in a two-dimensional matrix.

## **Parameters**

row	Row number of element
col	Column number of element

# 5.270.3.25 write()

Return number of bytes needed to store into memory.

Copy to memory area.

```
5.270.3.26 get_rdata()
const mha_real_t* MHASignal::matrix_t::get_rdata ( ) const [inline]
Return pointer of real data.
5.270.3.27 get_cdata()
const mha_complex_t* MHASignal::matrix_t::get_cdata ( ) const [inline]
Return pointer of complex data.
5.270.4 Member Data Documentation
5.270.4.1 complex_ofs
uint32_t MHASignal::matrix_t::complex_ofs [private]
5.270.4.2 nelements
uint32_t MHASignal::matrix_t::nelements [private]
5.270.4.3 rdata
mha_real_t* MHASignal::matrix_t::rdata
5.270.4.4 cdata
mha_complex_t* MHASignal::matrix_t::cdata
```

## 5.270.4.5 "@1

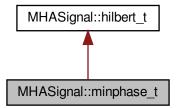
The documentation for this class was generated from the following files:

- mha\_signal.hh
- · mha\_signal.cpp

## 5.271 MHASignal::minphase\_t Class Reference

Minimal phase function.

Inheritance diagram for MHASignal::minphase\_t:



# **Public Member Functions**

- minphase\_t (unsigned int fftlen, unsigned int ch)
   Constructor.
- void operator() ( mha\_spec\_t \*s)

Transform input spectrum to a minimal-phase spectrum, discarding the original phase.

# **Private Attributes**

MHASignal::waveform\_t phase

**Additional Inherited Members** 

## 5.271.1 Detailed Description

Minimal phase function.

The output spectrum Y(f) is

$$Y(f) = |X(f)|e^{i\mathcal{H}\{\log|X(f)|\}},$$

with the input spectrum X(f) and the Hilbert transformation  $\mathcal{H}\{\cdots\}$ .

## 5.271.2 Constructor & Destructor Documentation

## 5.271.2.1 minphase\_t()

```
MHASignal::minphase_t::minphase_t (
          unsigned int fftlen,
          unsigned int ch )
```

## Constructor.

## **Parameters**

fftlen	FFT length
ch	Number of channels

#### 5.271.3 Member Function Documentation

## 5.271.3.1 operator()()

Transform input spectrum to a minimal-phase spectrum, discarding the original phase.

#### **Parameters**

```
|s| Spectrum to operate on.
```

## 5.271.4 Member Data Documentation

# 5.271.4.1 phase

```
MHASignal::waveform_t MHASignal::minphase_t::phase [private]
```

The documentation for this class was generated from the following files:

- · mha\_signal.hh
- mha\_signal.cpp

## 5.272 MHASignal::quantizer\_t Class Reference

Simple simulation of fixpoint quantization.

#### **Public Member Functions**

- quantizer\_t (unsigned int num\_bits)
   Constructor.
- void operator() ( mha\_wave\_t &s)
   Quantization of a waveform fragment.

## **Private Attributes**

- bool limit
- mha\_real\_t upscale
- mha\_real\_t downscale
- mha\_real\_t up\_limit

## 5.272.1 Detailed Description

Simple simulation of fixpoint quantization.

## 5.272.2 Constructor & Destructor Documentation

## 5.272.2.1 quantizer\_t()

# Constructor.

# **Parameters**

```
num_bits Number of bits to simulate, or zero for limiting to [-1,1] only.
```

# 5.272.3 Member Function Documentation

```
5.272.3.1 operator()()
```

Quantization of a waveform fragment.

#### **Parameters**

s | Waveform fragment to be quantized.

## 5.272.4 Member Data Documentation

## 5.272.4.1 limit

```
bool MHASignal::quantizer_t::limit [private]
```

## 5.272.4.2 upscale

```
mha_real_t MHASignal::quantizer_t::upscale [private]
```

#### 5.272.4.3 downscale

```
mha_real_t MHASignal::quantizer_t::downscale [private]
```

## 5.272.4.4 up\_limit

```
mha_real_t MHASignal::quantizer_t::up_limit [private]
```

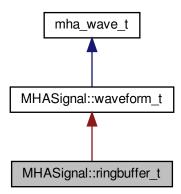
The documentation for this class was generated from the following files:

- · mha\_signal.hh
- · mha\_signal.cpp

## 5.273 MHASignal::ringbuffer\_t Class Reference

A ringbuffer class for time domain audio signal, which makes no assumptions with respect to fragment size.

Inheritance diagram for MHASignal::ringbuffer\_t:



## **Public Member Functions**

- ringbuffer\_t (unsigned frames, unsigned channels, unsigned prefilled\_frames)

  Creates new ringbuffer for time domain signal.
- unsigned contained\_frames () const number of currently contained frames
- mha\_real\_t & value (unsigned frame, unsigned channel)

Access to value stored in ringbuffer.

• void **discard** (unsigned frames)

Discards the oldest frames.

void write ( mha\_wave\_t &signal)

Copies the contents of the signal into the ringbuffer if there is enough space.

#### **Private Attributes**

unsigned next\_read\_frame\_index

Index of oldest frame in underlying storage for the ringbuffer.

unsigned next\_write\_frame\_index

Index of first free frame in underlying storage.

## **Additional Inherited Members**

## 5.273.1 Detailed Description

A ringbuffer class for time domain audio signal, which makes no assumptions with respect to fragment size.

Blocks of audio signal can be placed into the ringbuffer using the **write** (p. 974) method. Individual audio samples can be accessed and altered using the **value** (p. 973) method. Blocks of audio data can be deleted from the ringbuffer using the **discard** (p. 973) method.

## 5.273.2 Constructor & Destructor Documentation

## 5.273.2.1 ringbuffer\_t()

```
ringbuffer_t::ringbuffer_t (
         unsigned frames,
         unsigned channels,
         unsigned prefilled_frames )
```

Creates new ringbuffer for time domain signal.

Constructor allocates enough storage so that *frames* audio samples can be stored in the ring-buffer.

#### **Parameters**

frames	Size of ringbuffer in samples per channel. Maximum number of frames that can be stored in the ringbuffer at one time. This number cannot be changed after instance creation.
channels	Number of audio channels.
prefilled_frames	Number of frames to be prefilled with zero values. Many applications of a ringbuffer require the introduction of a delay. In practice, this delay is achieved by inserting silence audio samples (zeros) into the ringbuffer before the start of the actual signal is inserted for the first time.

## **Exceptions**

```
MHA_Error (p. 522) if prefilled_frames > frames
```

## 5.273.3 Member Function Documentation

## 5.273.3.1 contained\_frames()

```
unsigned MHASignal::ringbuffer_t::contained_frames ( ) const [inline]
```

number of currently contained frames

## 5.273.3.2 value()

Access to value stored in ringbuffer.

*frame* index is relative to the oldest frame stored in the ringbuffer, therefore, the meaning of the *frame* changes when the **discard** (p. 973) method is called.

## **Parameters**

frame	frame index, 0 corresponds to oldest frame stored.
channel	audio channel

## **Returns**

reference to contained sample value

## **Exceptions**

```
MHA_Error (p. 522) if channel or frame out of bounds.
```

# 5.273.3.3 discard()

```
void MHASignal::ringbuffer_t::discard (
          unsigned frames ) [inline]
```

Discards the oldest frames.

Makes room for new write (p. 974), alters base frame index for value (p. 973)

## **Parameters**

	frames	how many frames to discard.
ı	mamoo	now many named to diodard.

## **Exceptions**

```
MHA_Error (p. 522) if frames > contained_frames (p. 973)
```

## 5.273.3.4 write()

Copies the contents of the signal into the ringbuffer if there is enough space.

#### **Parameters**

signal New signal to be appended to the signal already present in the ringbuffe
---

# **Exceptions**

<b>MHA_Error</b> (p. 522)	if there is not enough space or if the channel count mismatches.
	Nothing is copied if the space is insufficient.

## 5.273.4 Member Data Documentation

# 5.273.4.1 next\_read\_frame\_index

```
unsigned MHASignal::ringbuffer_t::next_read_frame_index [private]
```

Index of oldest frame in underlying storage for the ringbuffer.

This value is added to the frame parameter of the **value** (p. 973) method, and this value is altered when **discard** (p. 973) is called.

## 5.273.4.2 next\_write\_frame\_index

```
unsigned MHASignal::ringbuffer_t::next_write_frame_index [private]
```

Index of first free frame in underlying storage.

Next frame to be stored will be placed here.

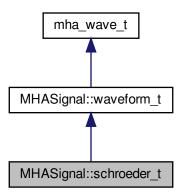
The documentation for this class was generated from the following files:

- mha\_signal.hh
- · mha\_signal.cpp

# 5.274 MHASignal::schroeder\_t Class Reference

Schroeder tone complex class.

Inheritance diagram for MHASignal::schroeder\_t:



## **Public Types**

- enum sign\_t { up, down }
   Enumerator for sign of Schroeder tone complex sweep direction.
- typedef float(\* groupdelay\_t) (float f, float fmin, float fmax)

Function type for group delay definition.

#### **Public Member Functions**

 schroeder\_t (unsigned int len, unsigned int channels=1, schroeder\_t::sign\_t sign= up, mha\_real\_t speed=1)

Constructor.

• schroeder\_t (unsigned int len, unsigned int channels=1, schroeder\_t::groupdelay\_t freqfun= MHASignal::schroeder\_t::identity, float fmin=0, float fmax=1, float eps=1e-10)

Construct create Schroeder tone complex from a given frequency function.

#### **Static Public Member Functions**

- static float **identity** (float x, float, float)
- static float **log\_up** (float x, float fmin, float fmax)
- static float **log\_down** (float x, float fmin, float fmax)

#### **Additional Inherited Members**

#### 5.274.1 Detailed Description

Schroeder tone complex class.

The Schroeder tone complex is a sweep defined in the sampled spectrum:

$$\Phi(f) = \sigma 2\pi \tau (2f/f_s)^{2\alpha}, \quad S(f) = e^{i\Phi(f)}$$

f is the sampled frequency in Hz,  $\sigma$  is the sign of the sweep (-1 for up sweep, +1 for down sweep),  $\tau$  is the sweep duration in samples,  $f_s$  is the sampling rate in Hz and  $\alpha$  is the relative sweep speed.

# 5.274.2 Member Typedef Documentation

## 5.274.2.1 groupdelay\_t

typedef float(\* MHASignal::schroeder\_t::groupdelay\_t) (float f, float fmin, float fmax)

Function type for group delay definition.

## **Parameters**

f	Frequency relative to Nyquist frequency.
fmin	Minimum frequency relative to Nyquist frequency.
fmax	Maximum frequency relative to Nyquist frequency.

## 5.274.3 Member Enumeration Documentation

```
5.274.3.1 sign_t
enum MHASignal::schroeder_t::sign_t
```

Enumerator for sign of Schroeder tone complex sweep direction.

## Enumerator

up	Sweep from zero to Nyquist frequency ( $\sigma=-1$ )
down	Sweep from Nyquist frequency to zero ( $\sigma=+1$ )

## 5.274.4 Constructor & Destructor Documentation

```
5.274.4.1 schroeder_t() [1/2]

MHASignal::schroeder_t::schroeder_t (
    unsigned int len,
    unsigned int channels = 1,
    schroeder_t::sign_t sign = up,
    mha_real_t speed = 1 )
```

## Constructor.

Parameters of the Schroeder tone complex are configured in the constructor.

len	Length $ au$ of the Schroeder tone complex in samples
channels	Number of channels
sign	Sign $\sigma$ of Schroeder sweep
speed	Relative speed $\alpha$ (curvature of phase function)

# **5.274.4.2** schroeder\_t() [2/2]

```
MHASignal::schroeder_t::schroeder_t (
    unsigned int len,
    unsigned int channels = 1,
    schroeder_t::groupdelay_t freqfun = MHASignal::schroeder_t::identity,
    float fmin = 0,
    float fmax = 1,
    float eps = 1e-10 )
```

Construct create Schroeder tone complex from a given frequency function.

The frequency function g(f) defines the sweep speed and sign (based on the group delay). It must be defined in the interval [0,1) and should return values in the interval [0,1].

$$\Phi(f) = -4\pi au\int\limits_0^ au g(f)\,\mathrm{d}f, \quad S(f) = e^{i\Phi(f)}$$

#### **Parameters**

len	Length $ au$ of the Schroeder tone complex in samples.	
channels Number of channels.		
freqfun	Frequency function $g(f)$ .	
fmin	Start frequency (relative to Nyquist frequency).	
fmax	End frequency (relative to Nyquist frequency).	
eps	Stability constant for frequency ranges not covered by Schroeder tone complex.	

## 5.274.5 Member Function Documentation

## 5.274.5.1 identity()

# 5.274.5.2 log\_up()

# 5.274.5.3 log\_down()

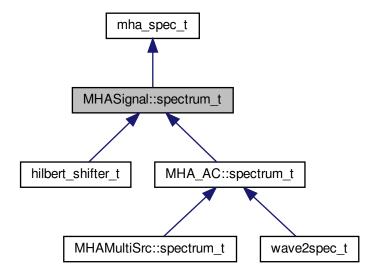
The documentation for this class was generated from the following files:

- · mha\_signal.hh
- mha\_signal.cpp

# 5.275 MHASignal::spectrum\_t Class Reference

a signal processing class for spectral data (based on **mha\_spec\_t** (p. 547))

Inheritance diagram for MHASignal::spectrum\_t:



#### **Public Member Functions**

spectrum\_t (const unsigned int &frames, const unsigned int & channels)
 constructor of spectrum class

spectrum\_t (const mha\_spec\_t &)

Copy constructor.

spectrum\_t (const MHASignal::spectrum\_t &)

Copy constructor.

- spectrum\_t (const std::vector< mha\_complex\_t > &)
- virtual ~spectrum t (void)
- mha\_complex\_t & operator() (unsigned int f, unsigned int ch)

Access to element.

mha\_complex\_t & operator[] (unsigned int k)

Access to a single element, direct index into data buffer.

mha\_complex\_t & value (unsigned int f, unsigned int ch)

Access to element.

void copy (const mha\_spec\_t &)

copy all elements from a spectrum

• void **copy\_channel** (const **mha\_spec\_t** &s, unsigned sch, unsigned dch)

Copy one channel of a given spectrum signal to a target channel.

void export\_to ( mha\_spec\_t &)

copy elements to spectrum structure

void scale (const unsigned int &, const unsigned int &, const unsigned int &, const unsigned int &,

scale section [a,b) in channel "ch" by "val"

void scale\_channel (const unsigned int &, const mha\_real\_t &)

scale all elements in one channel

## **Additional Inherited Members**

#### 5.275.1 Detailed Description

a signal processing class for spectral data (based on **mha\_spec\_t** (p. 547))

#### 5.275.2 Constructor & Destructor Documentation

#### constructor of spectrum class

Allocates buffers and initializes memory to zeros.

#### **Parameters**

frames	number of frames (fft bins) in one channel. Number of Frames is usually fftlen / 2 + 1
channels	number of channels

```
5.275.2.2 spectrum_t() [2/4]
spectrum_t::spectrum_t (
           const mha_spec_t & src ) [explicit]
Copy constructor.
5.275.2.3 spectrum_t() [3/4]
spectrum_t::spectrum_t (
           const MHASignal::spectrum_t & src )
Copy constructor.
5.275.2.4 spectrum_t() [4/4]
spectrum_t::spectrum_t (
           const std::vector< mha_complex_t > & src )
5.275.2.5 ∼spectrum_t()
spectrum_t::\sim spectrum_t (
           void ) [virtual]
Reimplemented in MHA_AC::spectrum_t (p. 493).
5.275.3 Member Function Documentation
5.275.3.1 operator()()
 mha_complex_t& MHASignal::spectrum_t::operator() (
           unsigned int f,
           unsigned int ch ) [inline]
```

Access to element.

## **Parameters**

f	Bin number	
ch	Channel number	

## Returns

Reference to element

# 5.275.3.2 operator[]()

Access to a single element, direct index into data buffer.

## **Parameters**

```
k Buffer index
```

## **Returns**

Reference to element

## 5.275.3.3 value()

Access to element.

#### **Parameters**

f	Bin number
ch	Channel number

## **Returns**

Reference to element

## 5.275.3.4 copy()

copy all elements from a spectrum

#### **Parameters**

```
src input spectrum
```

## 5.275.3.5 copy\_channel()

Copy one channel of a given spectrum signal to a target channel.

## **Parameters**

s	Input spectrum signal
sch	Channel index in source signal
dch	Channel index in destination (this) signal

# 5.275.3.6 export\_to()

copy elements to spectrum structure

## **Parameters**

dest destination spectrum structu	re
-----------------------------------	----

## 5.275.3.7 scale()

```
const unsigned int & b,
const unsigned int & ch,
const mha_real_t & val )
```

scale section [a,b) in channel "ch" by "val"

## **Parameters**

а	starting frame
b	end frame (excluded)
ch	channel number
val	scale factor

## 5.275.3.8 scale\_channel()

scale all elements in one channel

## **Parameters**

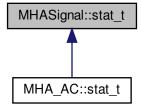
ch	channel number
src	scale factor

The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

# 5.276 MHASignal::stat\_t Class Reference

Inheritance diagram for MHASignal::stat\_t:



#### **Public Member Functions**

- stat\_t (const unsigned int &frames, const unsigned int & channels)
- void mean ( mha\_wave\_t &m)
- void mean\_std ( mha\_wave\_t &m, mha\_wave\_t &s)
- void push (const mha\_wave\_t &)
- void **push** (const **mha\_real\_t** &x, const unsigned int &k, const unsigned int &ch)

## **Private Attributes**

- MHASignal::waveform\_t n
- MHASignal::waveform\_t sum
- MHASignal::waveform\_t sum2

## 5.276.1 Constructor & Destructor Documentation

# 5.276.1.1 stat t()

## 5.276.2 Member Function Documentation

```
5.276.2.1 mean()
void MHASignal::stat_t::mean (
            mha_wave_t & m )
5.276.2.2 mean_std()
void MHASignal::stat_t::mean_std (
            mha_wave_t & m,
             mha_wave_t & s )
5.276.2.3 push() [1/2]
void MHASignal::stat_t::push (
           const mha_wave_t & x)
5.276.2.4 push() [2/2]
void MHASignal::stat_t::push (
           const mha_real_t & x,
           const unsigned int & k,
           const unsigned int & ch )
5.276.3 Member Data Documentation
5.276.3.1 n
 MHASignal::waveform_t MHASignal::stat_t::n [private]
5.276.3.2 sum
```

MHASignal::waveform\_t MHASignal::stat\_t::sum [private]

## 5.276.3.3 sum2

```
MHASignal::waveform_t MHASignal::stat_t::sum2 [private]
```

The documentation for this class was generated from the following files:

- mha signal.hh
- mha\_signal.cpp

## 5.277 MHASignal::subsample\_delay\_t Class Reference

implements subsample delay in spectral domain.

#### **Public Member Functions**

- **subsample\_delay\_t** (const std::vector< float > &subsample\_delay, unsigned fftlen) Constructor computes complex phase factors to apply to achieve subsample delay.
- void process (mha\_spec\_t \*s)
   Apply the phase\_gains to s to achieve the subsample delay.
- void process ( mha\_spec\_t \*s, unsigned idx)

Apply the pase gains to channel idx in s to achieve the subsample delay in channel idx.

#### **Public Attributes**

· spectrum t phase gains

The complex factors to apply to achieve the necessary phase shift.

#### **Private Attributes**

unsigned last\_complex\_bin

index of the last complex fft bin for the used fft length.

#### 5.277.1 Detailed Description

implements subsample delay in spectral domain.

When transformed back to the time domain, the signal is delayed by the configured fraction of a sample. This operation must not be used in a smoothgains bracket.

#### 5.277.2 Constructor & Destructor Documentation

# 5.277.2.1 subsample\_delay\_t()

Constructor computes complex phase factors to apply to achieve subsample delay.

## **Parameters**

subsample_delay	The subsample delay to apply0.5 <= subsample_delay <= 0.5
fftlen	FFT length

# **Exceptions**

<b>MHA_Error</b> (p. <b>522</b> )	if the parameters are out of range
-----------------------------------	------------------------------------

#### 5.277.3 Member Function Documentation

Apply the phase\_gains to s to achieve the subsample delay.

Apply the pase gains to channel idx in s to achieve the subsample delay in channel idx.

## **Parameters**

s	signal
idx	channel index, 0-based

## **Exceptions**

```
MHA_Error (p. 522) if idx >= s->num_channels
```

## 5.277.4 Member Data Documentation

# 5.277.4.1 phase\_gains

```
spectrum_t MHASignal::subsample_delay_t::phase_gains
```

The complex factors to apply to achieve the necessary phase shift.

## 5.277.4.2 last\_complex\_bin

```
unsigned MHASignal::subsample_delay_t::last_complex_bin [private]
```

index of the last complex fft bin for the used fft length.

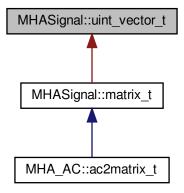
The documentation for this class was generated from the following files:

- · mha signal.hh
- mha\_signal.cpp

# 5.278 MHASignal::uint\_vector\_t Class Reference

Vector of unsigned values, used for size and index description of n-dimensional matrixes.

Inheritance diagram for MHASignal::uint\_vector\_t:



#### **Public Member Functions**

uint\_vector\_t (unsigned int len)

Constructor, initializes all elements to zero.

- uint\_vector\_t (const\_uint\_vector\_t &)
- uint\_vector\_t (const uint8\_t \*buf, unsigned int len)

  Construct from memory area.
- ∼uint vector t ()
- bool operator== (const uint\_vector\_t &) const

Check for equality.

uint\_vector\_t & operator= (const\_uint\_vector\_t &)

Assign from other uint\_vector\_t (p. 989).

unsigned int get\_length () const

Return the length of the vector.

const uint32\_t & operator[] (unsigned int k) const

Read-only access to elements.

• uint32\_t & **operator[]** (unsigned int k)

Access to elements.

• unsigned int **numbytes** () const

Return number of bytes needed to store into memory.

unsigned int write (uint8\_t \*buf, unsigned int len) const

Copy to memory area.

• const uint32\_t \* getdata () const

Return pointer to the data field.

## **Protected Attributes**

- uint32\_t length
- uint32 t \* data

## 5.278.1 Detailed Description

Vector of unsigned values, used for size and index description of n-dimensional matrixes.

## 5.278.2 Constructor & Destructor Documentation

Constructor, initializes all elements to zero.

## **Parameters**

```
len Length of vector.
```

unsigned int len )

Construct from memory area.

## Warning

This constructor is not real time safe

```
5.278.2.4 \sim uint_vector_t() 
MHASignal::uint_vector_t::\simuint_vector_t ( )
```

5.278.3 Member Function Documentation

Check for equality.

```
5.278.3.2 operator=()
```

Assign from other **uint\_vector\_t** (p. 989).

# Warning

This assignment will fail if the lengths mismatch.

```
5.278.3.3 get_length()
```

```
unsigned int MHASignal::uint_vector_t::get_length ( ) const [inline]
```

Return the length of the vector.

```
5.278.3.4 operator[]() [1/2]
```

```
const uint32_t& MHASignal::uint_vector_t::operator[] ( unsigned int k ) const [inline]
```

Read-only access to elements.

```
5.278.3.5 operator[]() [2/2]
```

Access to elements.

# 5.278.3.6 numbytes()

```
unsigned int MHASignal::uint_vector_t::numbytes ( ) const
```

Return number of bytes needed to store into memory.

#### 5.278.3.7 write()

Copy to memory area.

# 5.278.3.8 getdata()

```
const uint32_t* MHASignal::uint_vector_t::getdata ( ) const [inline]
Return pointer to the data field.
```

#### 5.278.4 Member Data Documentation

## 5.278.4.1 length

```
uint32_t MHASignal::uint_vector_t::length [protected]
```

## 5.278.4.2 data

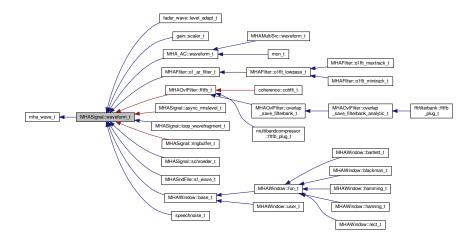
```
uint32_t* MHASignal::uint_vector_t::data [protected]
```

The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

## 5.279 MHASignal::waveform\_t Class Reference

signal processing class for waveform data (based on **mha\_wave\_t** (p. 583)) Inheritance diagram for MHASignal::waveform\_t:



#### **Public Member Functions**

waveform\_t (const unsigned int &frames, const unsigned int & channels)
 constructor of waveform\_t (p. 993)

waveform t (const mhaconfig t &cf)

Constructor to create a waveform from plugin configuration.

waveform\_t (const mha\_wave\_t &src)

Copy contructor for mha\_wave\_t (p. 583) source.

waveform\_t (const MHASignal::waveform\_t &src)

Copy contructor.

waveform t (const std::vector< mha real t > &src)

Copy contructor for std::vector<mha real t> source.

- virtual ~waveform t (void)
- void operator= (const mha\_real\_t &v)
- mha\_real\_t & operator[] (unsigned int k)
- const mha\_real\_t & operator[] (unsigned int k) const
- mha\_real\_t & value (unsigned int t, unsigned int ch)

Element accessor.

• mha\_real\_t & operator() (unsigned int t, unsigned int ch)

Element accessor.

• const mha\_real\_t & value (unsigned int t, unsigned int ch) const

Constant element accessor.

const mha\_real\_t & operator() (unsigned int t, unsigned int ch) const

Constant element accessor.

mha\_real\_t sum (const unsigned int &a, const unsigned int &b)

sum of all elements between [a,b) in all channels

• mha\_real\_t sum (const unsigned int &a, const unsigned int &b, const unsigned int &ch) sum of all elements between [a,b) in channel ch

mha real t sum ()

sum of all elements

mha\_real\_t sumsqr ()

sum of square of all elements

• mha real t sum channel (const unsigned int &)

return sum of all elements in one channel

• void **assign** (const unsigned int &k, const unsigned int &ch, const **mha\_real\_t** &val)

set frame "k" in channel "ch" to value "val"

• void assign (const mha real t &)

set all elements to value

void assign\_frame (const unsigned int &k, const mha\_real\_t &val)

assign value "val" to frame k in all channels

• void assign\_channel (const unsigned int &c, const mha\_real\_t &val)

assign value "val" to channel ch in all frames

- void copy (const std::vector< mha real t > &v)
- void copy (const mha\_wave\_t &)

copy data from source into current waveform

```
void copy (const mha_wave_t *)
```

void copy\_channel (const mha\_wave\_t &, unsigned int, unsigned int)

Copy one channel of a given waveform signal to a target channel.

• void **copy\_from\_at** (unsigned int, unsigned int, const **mha\_wave\_t** &, unsigned int)

Copy part of the source signal into part of this waveform object.

void export\_to ( mha\_wave\_t &)

copy data into allocated mha\_wave\_t (p. 583) structure

void limit (const mha\_real\_t & min, const mha\_real\_t & max)
 limit target to range [min,max]

void power (const waveform\_t &)

transform waveform signal (in Pa) to squared signal (in  $W/m^2$ )

void powspec (const mha\_spec\_t &)

get the power spectrum (in W/m\^2) from a complex spectrum

 void scale (const unsigned int &a, const unsigned int &b, const unsigned int &ch, const mha\_real\_t &val)

scale section [a,b) in channel "ch" by "val"

- void scale (const unsigned int &k, const unsigned int &ch, const mha\_real\_t &val)
   scale one element
- void scale\_channel (const unsigned int &, const mha\_real\_t &)
   scale one channel of target with a scalar
- void scale frame (const unsigned int &, const mha real t &)
- unsigned int **get\_size** () const

**Additional Inherited Members** 

5.279.1 Detailed Description

signal processing class for waveform data (based on **mha\_wave\_t** (p. 583))

5.279.2 Constructor & Destructor Documentation

```
5.279.2.1 waveform_t() [1/5]
```

constructor of waveform\_t (p. 993)

Allocates buffer memory and initializes values to zero.

### **Parameters**

frames	number of frames in each channel
channels	number of channels

Constructor to create a waveform from plugin configuration.

### **Parameters**

```
cf Plugin configuration
```

Copy contructor for **mha\_wave\_t** (p. 583) source.

Copy contructor.

Copy contructor for std::vector<mha\_real\_t> source.

A waveform structure with a single channel is created, the length is equal to the number of elements in the source vector.

```
5.279.2.6 \sim waveform_t()
waveform_t::\simwaveform_t (
           void ) [virtual]
Reimplemented in MHA_AC::waveform_t (p. 497).
5.279.3 Member Function Documentation
5.279.3.1 operator=()
void MHASignal::waveform_t::operator= (
           const mha_real_t & v ) [inline]
5.279.3.2 operator[]() [1/2]
 mha_real_t& MHASignal::waveform_t::operator[] (
           unsigned int k ) [inline]
5.279.3.3 operator[]() [2/2]
const mha_real_t& MHASignal::waveform_t::operator[] (
           unsigned int k ) const [inline]
5.279.3.4 value() [1/2]
mha_real_t& MHASignal::waveform_t::value (
           unsigned int t,
            unsigned int ch ) [inline]
Element accessor.
Parameters
```

t	Frame number
ch	Channel number

## **Returns**

Reference to element

```
5.279.3.5 operator()() [1/2]

mha_real_t@ MHASignal::waveform_t::operator() (
          unsigned int t,
          unsigned int ch ) [inline]
```

## Element accessor.

### **Parameters**

t	Frame number
ch	Channel number

### **Returns**

Reference to element

### Constant element accessor.

### **Parameters**

t	Frame number
ch	Channel number

### **Returns**

Reference to element

```
5.279.3.7 operator()() [2/2]

const mha_real_t& MHASignal::waveform_t::operator() (
          unsigned int t,
          unsigned int ch ) const [inline]
```

Constant element accessor.

### **Parameters**

t	Frame number
ch	Channel number

### Returns

Reference to element

sum of all elements between [a,b) in all channels

### **Parameters**

а	starting frame
b	end frame (excluded)

### Returns

sum

sum of all elements between [a,b) in channel ch

## **Parameters**

а	starting frame
b	end frame (exluded)
ch	channel number

Returns

sum

```
5.279.3.10 sum() [3/3]

mha_real_t waveform_t::sum ( )
sum of all elements
```

Returns

sum of all elements

```
5.279.3.11 sumsqr()
```

```
mha_real_t waveform_t::sumsqr ( )
```

sum of square of all elements

**Returns** 

sum of square of all elements

```
5.279.3.12 sum_channel()
```

return sum of all elements in one channel

## **Parameters**

```
ch channel number
```

### Returns

sum

### **5.279.3.13** assign() [1/2]

set frame "k" in channel "ch" to value "val"

#### **Parameters**

k	frame number
ch	channel number
val	new value

## **5.279.3.14** assign() [2/2]

set all elements to value

### **Parameters**

```
val new value
```

## 5.279.3.15 assign\_frame()

assign value "val" to frame k in all channels

## **Parameters**

k	frame number
val	new value

## 5.279.3.16 assign\_channel()

assign value "val" to channel ch in all frames

### **Parameters**

ch	channel number
val	new value

## **5.279.3.17** copy() [1/3]

## **5.279.3.18** copy() [2/3]

copy data from source into current waveform

### **Parameters**

src input data (need to be same size as target)

```
5.279.3.19 copy() [3/3]
```

## 5.279.3.20 copy\_channel()

Copy one channel of a given waveform signal to a target channel.

### **Parameters**

src	Input waveform signal
src_channel	Channel in source signal
dest_channel	Channel number in destination signal

# 5.279.3.21 copy\_from\_at()

```
void waveform_t::copy_from_at (
          unsigned int to_pos,
          unsigned int len,
          const mha_wave_t & src,
          unsigned int from_pos )
```

Copy part of the source signal into part of this waveform object.

Source and target have to have the same number of channels.

### **Parameters**

to_pos	Offset in target
len	Number of frames copied
src	Source
from_pos	Offset in source

# 5.279.3.22 export\_to()

copy data into allocated mha\_wave\_t (p. 583) structure

## **Parameters**

е

### 5.279.3.23 limit()

limit target to range [min,max]

### **Parameters**

min	lower limit
max	upper limit

### 5.279.3.24 power()

transform waveform signal (in Pa) to squared signal (in W/m^2)

# **Parameters**

```
src linear waveform signal (in Pa)
```

## 5.279.3.25 powspec()

get the power spectrum (in W/m^2) from a complex spectrum

# **Parameters**

src | complex spectrum (normalized to Pa)

# **5.279.3.26** scale() [1/2]

scale section [a,b) in channel "ch" by "val"

### **Parameters**

а	starting frame
b	end frame (excluded)
ch	channel number
val	scale factor

## **5.279.3.27** scale() [2/2]

## scale one element

### **Parameters**

k	frame number
ch	channel number
val	scale factor

## 5.279.3.28 scale\_channel()

scale one channel of target with a scalar

## **Parameters**

ch	channel number
src	factor

## 5.279.3.29 scale\_frame()

## 5.279.3.30 get\_size()

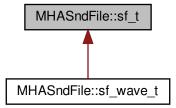
```
unsigned int MHASignal::waveform_t::get_size ( ) const [inline]
```

The documentation for this class was generated from the following files:

- mha\_signal.hh
- mha\_signal.cpp

## 5.280 MHASndFile::sf\_t Class Reference

Inheritance diagram for MHASndFile::sf\_t:



### **Public Member Functions**

- sf\_t (const std::string &fname)
- ~sf\_t ()

### **Public Attributes**

• SNDFILE \* sf

### 5.280.1 Constructor & Destructor Documentation

#### 5.280.2 Member Data Documentation

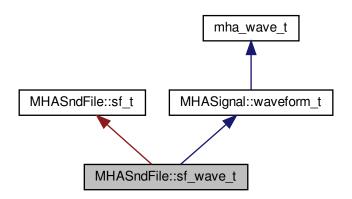
```
5.280.2.1 sf
SNDFILE* MHASndFile::sf_t::sf
```

The documentation for this class was generated from the following files:

- · mhasndfile.h
- · mhasndfile.cpp

## 5.281 MHASndFile::sf\_wave\_t Class Reference

Inheritance diagram for MHASndFile::sf\_wave\_t:



### **Public Member Functions**

• **sf\_wave\_t** (const std::string &fname, **mha\_real\_t** peaklevel\_db, unsigned int maxlen=std::numeric\_limits< unsigned int >:: **max**(), unsigned int startpos=0, std← ::vector< int > channel\_map=std::vector< int >())

**Additional Inherited Members** 

5.281.1 Constructor & Destructor Documentation

```
5.281.1.1 sf_wave_t()
```

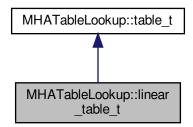
The documentation for this class was generated from the following files:

- · mhasndfile.h
- mhasndfile.cpp

## 5.282 MHATableLookup::linear\_table\_t Class Reference

Class for interpolation with equidistant x values.

Inheritance diagram for MHATableLookup::linear\_table\_t:



#### **Public Member Functions**

linear\_table\_t (void)

contructor creates an empty linear\_table\_t (p. 1008) object.

mha\_real\_t lookup ( mha\_real\_t x) const

look up the y value that is stored for the mesh point where x is lower than or equal to the x value given here.

mha\_real\_t interp ( mha\_real\_t x) const

interpolate y value for the given x value.

~linear\_table\_t (void)

destructor

void set\_xmin ( mha\_real\_t xmin)

set the x value for the first mesh point.

void add\_entry ( mha\_real\_t y)

set the y value for the next mesh point.

void set\_xmax ( mha\_real\_t xmax)

this sets the x value for a past-the-end, not added mesh point.

void prepare (void)

prepare computes the x distance of the mesh points based on the values given to set\_xmin, set\_xmax, and the number of times that add\_entry was called.

• void clear (void)

clear resets the state of this object to the state directly after construction.

### **Protected Attributes**

- mha\_real\_t \* vy
- unsigned int len

#### **Private Attributes**

- vector< mha\_real\_t > vec\_y
- mha\_real\_t xmin
- mha\_real\_t xmax
- mha\_real\_t scalefac

#### **Additional Inherited Members**

### 5.282.1 Detailed Description

Class for interpolation with equidistant x values.

This class can be used for linear interpolation tasks where the mesh points are known for equidistant x values.

Before the class can be used for interpolation, it has to be filled with the y values for the mesh points, the x range has to be specified, and when all values are given, the prepare method has to be called so that the object can determine the distance between x values from the range and the number of mesh points given.

Only after prepare has returned, the object may be used for interpolation.

### 5.282.2 Constructor & Destructor Documentation

### 5.282.2.1 linear table t()

contructor creates an empty linear\_table\_t (p. 1008) object.

add\_entry, set\_xmin, set\_xmax and prepare methods have to be called before the object can be used to lookup and interpolate values.

### 5.282.2.2 $\sim$ linear table t()

destructor

### 5.282.3 Member Function Documentation

### 5.282.3.1 lookup()

look up the y value that is stored for the mesh point where x is lower than or equal to the x value given here.

This method does not extrapolate, so for x < xmin, the y value for xmin is returned. For all x greater than the x of the last mesh point, the y value of the last mesh point is returned.

### Precondition

prepare must have been called before lookup may be called.

Implements MHATableLookup::table\_t (p. 1014).

### 5.282.3.2 interp()

interpolate y value for the given x value.

The y values for the neighbouring mesh points are looked up and linearly interpolated. For x values outside the range of mesh points, the y value is extrapolated from the nearest two mesh points.

### Precondition

prepare must have been called before interp may be called.

Implements MHATableLookup::table\_t (p. 1014).

## 5.282.3.3 set xmin()

set the x value for the first mesh point.

Must be called before prepare can be called.

## 5.282.3.4 add\_entry()

set the y value for the next mesh point.

Must be called at least twice before prepare can be called.

### 5.282.3.5 set\_xmax()

this sets the x value for a past-the-end, not added mesh point.

### Example:

```
t.set_xmin(100);
t.add_entry(0); // mesh point {100,0}
t.add_entry(1); // mesh point {110,1}
// the next mesh point would be at x=120, but we do not add this
t.set_xmax(120); // the x where the next mesh point would be
t.prepare();
```

now, t.interp(100) == 0; t.interp(110) == 1; t.interp(105) == 0.5;

### 5.282.3.6 prepare()

prepare computes the x distance of the mesh points based on the values given to set\_xmin, set\_xmax, and the number of times that add\_entry was called.

### Precondition

set\_xmin, set\_xmax, add\_entry functions must have been called before calling prepare, add\_entry must have been called at least twice.

Only after this method has been called, interp or lookup may be called.

## 5.282.3.7 clear()

clear resets the state of this object to the state directly after construction.

mesh entries and x range are deleted.

interp and lookup may not be called after this function has been called unless prepare and before that its precondition methods are called again.

Implements MHATableLookup::table\_t (p. 1015).

### 5.282.4 Member Data Documentation

```
5.282.4.1 vy
```

```
mha_real_t* MHATableLookup::linear_table_t::vy [protected]
```

### 5.282.4.2 len

unsigned int MHATableLookup::linear\_table\_t::len [protected]

5.282.4.3 vec\_y

vector< mha\_real\_t> MHATableLookup::linear\_table\_t::vec\_y [private]

5.282.4.4 xmin

mha\_real\_t MHATableLookup::linear\_table\_t::xmin [private]

5.282.4.5 xmax

mha\_real\_t MHATableLookup::linear\_table\_t::xmax [private]

5.282.4.6 scalefac

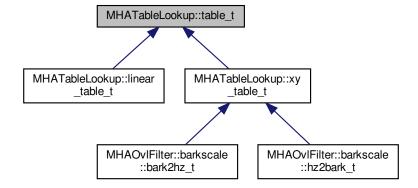
mha\_real\_t MHATableLookup::linear\_table\_t::scalefac [private]

The documentation for this class was generated from the following files:

- mha\_tablelookup.hh
- mha\_tablelookup.cpp

## 5.283 MHATableLookup::table\_t Class Reference

Inheritance diagram for MHATableLookup::table\_t:



# **Public Member Functions**

```
    table_t (void)
```

- virtual ~table\_t (void)
- virtual mha\_real\_t lookup ( mha\_real\_t) const =0
- virtual mha\_real\_t interp ( mha\_real\_t) const =0

### **Protected Member Functions**

• virtual void clear (void)=0

### 5.283.1 Constructor & Destructor Documentation

```
5.283.1.1 table_t()
```

## 5.283.1.2 ~table\_t()

## 5.283.2 Member Function Documentation

```
5.283.2.1 lookup()
```

Implemented in MHATableLookup::xy\_table\_t (p. 1017), and MHATableLookup::linear\_← table\_t (p. 1010).

### 5.283.2.2 interp()

Implemented in MHATableLookup::xy\_table\_t (p. 1017), and MHATableLookup::linear\_← table\_t (p. 1010).

## 5.283.2.3 clear()

Implemented in MHATableLookup::xy\_table\_t (p. 1018), and MHATableLookup::linear\_← table\_t (p. 1012).

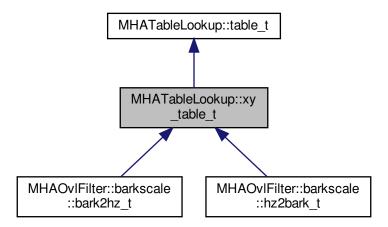
The documentation for this class was generated from the following files:

- mha\_tablelookup.hh
- mha\_tablelookup.cpp

# 5.284 MHATableLookup::xy\_table\_t Class Reference

Class for interpolation with non-equidistant x values.

Inheritance diagram for MHATableLookup::xy\_table\_t:



#### **Public Member Functions**

- xy\_table\_t ()
- mha\_real\_t lookup ( mha\_real\_t x) const

Return the y-value at the position of the nearest x value below input.

• mha real t interp ( mha real t x) const

Linear interpolation function.

void add\_entry ( mha\_real\_t x, mha\_real\_t y)

Add a single x-y pair entry.

void add\_entry ( mha\_real\_t \*pVX, mha\_real\_t \*pVY, unsigned int len)

Add multiple entries at once.

• void clear ()

Clear the table and transformation functions.

void set\_xfun (float(\*pXFun)(float))

Set transformation function for x values.

void set\_yfun (float(\*pYFun)(float))

Set transformation function for y values during insertion.

void set\_xyfun (float(\*pYFun)(float, float))

Set transformation function for y values during insertion, based on x and y values.

std::pair< mha\_real\_t, mha\_real\_t > get\_xlimits () const

returns the min and max x of all mesh points that are stored in the lookup table, i.e.

### **Private Attributes**

- std::map< mha\_real\_t, mha\_real\_t > mXY
- float(\* xfun )(float)
- float(\* yfun )(float)
- float(\* xyfun )(float, float)

### **Additional Inherited Members**

## 5.284.1 Detailed Description

Class for interpolation with non-equidistant x values.

Linear interpolation of the x-y table is performed. A transformation of x and y-values is possible; if a transformation function is provided for the x-values, the same function is applied to the argument of **xy\_table\_t::interp()** (p. 1017) and **xy\_table\_t::lookup()** (p. 1017). The transformation of y values is applied only during insertion into the table. Two functions for y-transformation can be provided: a simple transformation which depends only on the y values, or a transformation which takes both (non-transformed) x and y value as an argument. The two-argument transformation is applied before the one-argument transformation.

### 5.284.2 Constructor & Destructor Documentation

```
5.284.2.1 xy_table_t()
```

```
xy_table_t::xy_table_t ( )
```

### 5.284.3 Member Function Documentation

## 5.284.3.1 lookup()

Return the y-value at the position of the nearest x value below input.

### **Parameters**

```
x Input value
```

### **Returns**

y value at nearest x value below input.

Implements MHATableLookup::table\_t (p. 1014).

## 5.284.3.2 interp()

Linear interpolation function.

### **Parameters**

```
x x value
```

### **Returns**

interpolated y value

Implements MHATableLookup::table\_t (p. 1014).

Add a single x-y pair entry.

### **Parameters**

X	x value
У	corresponding y value

**5.284.3.4** add\_entry() [2/2]

unsigned int *uLength* )

Add multiple entries at once.

### **Parameters**

pVX	array of x values
pVY	array of y values
uLength	Length of x and y arrays

## 5.284.3.5 clear()

Clear the table and transformation functions.

Implements MHATableLookup::table\_t (p. 1015).

### 5.284.3.6 set\_xfun()

Set transformation function for x values.

### **Parameters**

```
fun Transformation function.
```

### 5.284.3.7 set yfun()

Set transformation function for y values during insertion.

#### **Parameters**

*fun* Transformation function.

## 5.284.3.8 set\_xyfun()

Set transformation function for y values during insertion, based on x and y values.

### **Parameters**

```
fun Transformation function.
```

## 5.284.3.9 get\_xlimits()

```
std::pair< mha_real_t, mha_real_t> MHATableLookup::xy_table_t::get_xlimits ( ) const
[inline]
```

returns the min and max x of all mesh points that are stored in the lookup table, i.e.

after transformation with xfun, if any. Not real-time safe

### 5.284.4 Member Data Documentation

## 5.284.4.1 mXY

```
std::map< mha_real_t, mha_real_t> MHATableLookup::xy_table_t::mXY [private]
```

### 5.284.4.2 xfun

```
float(* MHATableLookup::xy_table_t::xfun) (float) [private]
```

# 5.284.4.3 yfun

```
float(* MHATableLookup::xy_table_t::yfun) (float) [private]
```

## 5.284.4.4 xyfun

```
float(* MHATableLookup::xy_table_t::xyfun) (float, float) [private]
```

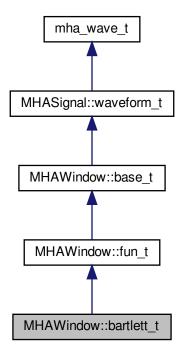
The documentation for this class was generated from the following files:

- mha\_tablelookup.hh
- mha\_tablelookup.cpp

## 5.285 MHAWindow::bartlett\_t Class Reference

Bartlett window.

Inheritance diagram for MHAWindow::bartlett\_t:



### **Public Member Functions**

• **bartlett\_t** (unsigned int n)

**Additional Inherited Members** 

5.285.1 Detailed Description

Bartlett window.

5.285.2 Constructor & Destructor Documentation

## 5.285.2.1 bartlett\_t()

```
MHAWindow::bartlett_t::bartlett_t (
          unsigned int n ) [inline]
```

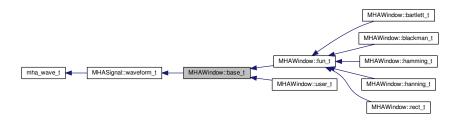
The documentation for this class was generated from the following file:

mha\_windowparser.h

## 5.286 MHAWindow::base\_t Class Reference

Common base for window types.

Inheritance diagram for MHAWindow::base\_t:



## **Public Member Functions**

- base\_t (unsigned int len)
   Constructor.
- base\_t (const MHAWindow::base\_t &src)
   Copy constructor.
- void operator() ( mha\_wave\_t &) const
   Apply window to waveform segment (reference)
- void operator() ( mha\_wave\_t \*) const
   Apply window to waveform segment (pointer)
- void ramp\_begin ( mha\_wave\_t &) const Apply a ramp at the begining.
- void ramp\_end ( mha\_wave\_t &) const
   Apply a ramp at the end.

### **Additional Inherited Members**

5.286.1 Detailed Description

Common base for window types.

### 5.286.2 Constructor & Destructor Documentation

Constructor.

## **Parameters**

len Window length in samples.

```
5.286.2.2 base_t() [2/2]
```

Copy constructor.

### **Parameters**

```
src Source to be copied
```

#### 5.286.3 Member Function Documentation

```
5.286.3.1 operator()() [1/2]
```

Apply window to waveform segment (reference)

```
5.286.3.2 operator()() [2/2]
```

Apply window to waveform segment (pointer)

### 5.286.3.3 ramp\_begin()

Apply a ramp at the begining.

### 5.286.3.4 ramp\_end()

Apply a ramp at the end.

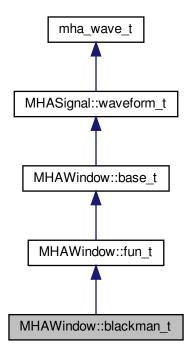
The documentation for this class was generated from the following files:

- mha\_windowparser.h
- mha\_windowparser.cpp

# 5.287 MHAWindow::blackman\_t Class Reference

Blackman window.

Inheritance diagram for MHAWindow::blackman\_t:



## **Public Member Functions**

blackman\_t (unsigned int n)

**Additional Inherited Members** 

5.287.1 Detailed Description

Blackman window.

5.287.2 Constructor & Destructor Documentation

## 5.287.2.1 blackman\_t()

```
MHAWindow::blackman_t::blackman_t (
          unsigned int n ) [inline]
```

The documentation for this class was generated from the following file:

mha\_windowparser.h

# 5.288 MHAWindow::fun\_t Class Reference

Generic window based on a generator function.

Inheritance diagram for MHAWindow::fun\_t:



### **Public Member Functions**

fun\_t (unsigned int n, float(\*fun)(float), float xmin=-1, float xmax=1, bool min\_← included=true, bool max\_included=false)

Constructor.

## **Additional Inherited Members**

## 5.288.1 Detailed Description

Generic window based on a generator function.

The generator function should return a valid window function in the interval [-1,1[.

### 5.288.2 Constructor & Destructor Documentation

## 5.288.2.1 fun\_t()

```
MHAWindow::fun_t::fun_t (
    unsigned int n,
    float(*)(float) fun,
    float xmin = -1,
    float xmax = 1,
    bool min_included = true,
    bool max_included = false)
```

### Constructor.

### **Parameters**

n	Window length
fun	Generator function, i.e. MHAWindow::hanning() (p. 142)
xmin	Start value of window, i.e1 for full window or 0 for fade-out ramp.
xmax	Last value of window, i.e. 1 for full window
min_included	Flag if minimum value is included
max_included	Flag if maximum value is included

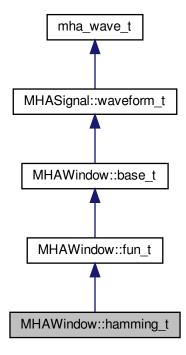
The documentation for this class was generated from the following files:

- mha\_windowparser.h
- mha\_windowparser.cpp

## 5.289 MHAWindow::hamming\_t Class Reference

Hamming window.

Inheritance diagram for MHAWindow::hamming\_t:



### **Public Member Functions**

• hamming\_t (unsigned int n)

**Additional Inherited Members** 

5.289.1 Detailed Description

Hamming window.

5.289.2 Constructor & Destructor Documentation

## 5.289.2.1 hamming\_t()

```
MHAWindow::hamming_t::hamming_t (
          unsigned int n ) [inline]
```

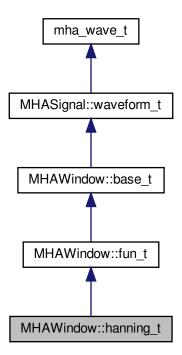
The documentation for this class was generated from the following file:

mha\_windowparser.h

# 5.290 MHAWindow::hanning\_t Class Reference

von-Hann window

Inheritance diagram for MHAWindow::hanning\_t:



**Public Member Functions** 

• hanning\_t (unsigned int n)

**Additional Inherited Members** 

5.290.1 Detailed Description

von-Hann window

5.290.2 Constructor & Destructor Documentation

## 5.290.2.1 hanning\_t()

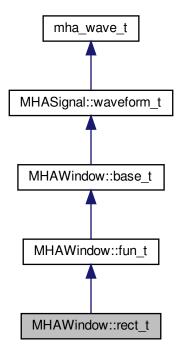
The documentation for this class was generated from the following file:

mha\_windowparser.h

# 5.291 MHAWindow::rect\_t Class Reference

Rectangular window.

Inheritance diagram for MHAWindow::rect\_t:



**Public Member Functions** 

rect\_t (unsigned int n)

**Additional Inherited Members** 

# 5.291.1 Detailed Description

Rectangular window.

## 5.291.2 Constructor & Destructor Documentation

# 5.291.2.1 rect\_t()

```
MHAWindow::rect_t::rect_t (
         unsigned int n ) [inline]
```

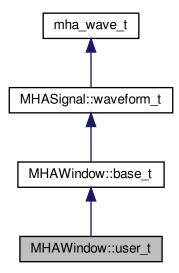
The documentation for this class was generated from the following file:

# mha\_windowparser.h

# 5.292 MHAWindow::user\_t Class Reference

User defined window.

Inheritance diagram for MHAWindow::user\_t:



**Public Member Functions** 

user\_t (const std::vector< mha\_real\_t > &wnd)
 Constructor.

**Additional Inherited Members** 

5.292.1 Detailed Description

User defined window.

5.292.2 Constructor & Destructor Documentation

```
5.292.2.1 user_t()
```

Constructor.

**Parameters** 

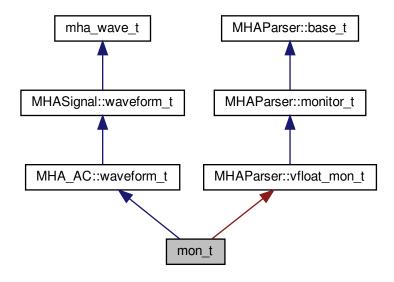
wnd User defined window

The documentation for this class was generated from the following files:

- mha\_windowparser.h
- mha\_windowparser.cpp

# 5.293 mon\_t Class Reference

Inheritance diagram for mon\_t:



#### **Public Member Functions**

- mon\_t (unsigned int nch, std::string name, algo\_comm\_t ac, std::string base, MH
   — AParser::parser\_t &p, std::string help)
- void store ()

# **Additional Inherited Members**

#### 5.293.1 Constructor & Destructor Documentation

# 5.293.1.1 mon\_t()

```
mon_t::mon_t (
    unsigned int nch,
    std::string name,
    algo_comm_t ac,
    std::string base,
    MHAParser::parser_t & p,
    std::string help )
```

## 5.293.2 Member Function Documentation

```
5.293.2.1 store()

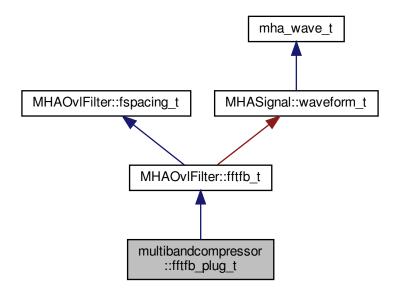
void mon_t::store ( )
```

The documentation for this class was generated from the following file:

# rmslevel.cpp

# 5.294 multibandcompressor::fftfb\_plug\_t Class Reference

Inheritance diagram for multibandcompressor::fftfb\_plug\_t:



#### **Public Member Functions**

- fftfb\_plug\_t ( MHAOvIFilter::fftfb\_vars\_t &, const mhaconfig\_t &cfg, algo\_comm\_t ac, std::string alg)
- void insert ()

## **Private Attributes**

```
    MHA_AC::waveform_t cfv
    vector of nominal center frequencies / Hz
```

 MHA\_AC::waveform\_t efv vector of edge frequencies / Hz

MHA\_AC::waveform\_t bwv

vector of band-weigths (sum of squared fft-bin-weigths)/num frames

**Additional Inherited Members** 

5.294.1 Constructor & Destructor Documentation

```
5.294.1.1 fftfb_plug_t()
```

5.294.2 Member Function Documentation

```
5.294.2.1 insert()
```

5.294.3 Member Data Documentation

5.294.3.1 cfv

vector of nominal center frequencies / Hz

5.294.3.2 efv

MHA\_AC::waveform\_t multibandcompressor::fftfb\_plug\_t::efv [private]
vector of edge frequencies / Hz

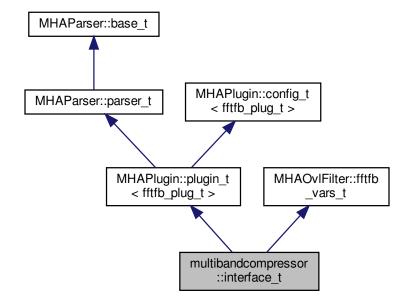
5.294.3.3 bwv

MHA\_AC::waveform\_t multibandcompressor::fftfb\_plug\_t::bwv [private]
vector of band-weigths (sum of squared fft-bin-weigths)/num\_frames
The documentation for this class was generated from the following file:

# multibandcompressor.cpp

# 5.295 multibandcompressor::interface\_t Class Reference

Inheritance diagram for multibandcompressor::interface\_t:



## **Public Member Functions**

- interface\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

#### **Private Member Functions**

• void update cfg ()

#### **Private Attributes**

- int num\_channels
- DynComp::dc\_afterburn\_t burn
- MHAEvents::patchbay\_t< interface\_t > patchbay
- std::string algo
- MHAParser::mhapluginloader\_t plug
- plugin\_signals\_t \* plug\_sigs

## **Additional Inherited Members**

## 5.295.1 Constructor & Destructor Documentation

# 5.295.1.1 interface\_t()

```
multibandcompressor::interface_t::interface_t (
    const algo_comm_t & ac_,
    const std::string & th,
    const std::string & al )
```

Default values are set and MHA configuration variables registered into the parser.

## **Parameters**

ac⊷	algorithm communication handle
_	
th	chain name
al	algorithm name

## 5.295.2 Member Function Documentation

```
5.295.2.1 prepare()
void multibandcompressor::interface_t::prepare (
             \textbf{mhaconfig\_t} \ \& \ tf \ ) \quad [\texttt{virtual}]
Implements MHAPlugin::plugin_t< fftfb_plug_t > (p. 884).
5.295.2.2 release()
void multibandcompressor::interface_t::release (
            void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < fftfb_plug_t > (p. 885).
5.295.2.3 process()
 mha_spec_t * multibandcompressor::interface_t::process (
             mha_spec_t * s )
5.295.2.4 update_cfg()
void multibandcompressor::interface_t::update_cfg ( ) [private]
5.295.3 Member Data Documentation
5.295.3.1 num_channels
int multibandcompressor::interface_t::num_channels [private]
```

```
5.295.3.2 burn

DynComp::dc_afterburn_t multibandcompressor::interface_t::burn [private]

5.295.3.3 patchbay

MHAEvents::patchbay_t < interface_t > multibandcompressor::interface_t::patchbay
[private]

5.295.3.4 algo

std::string multibandcompressor::interface_t::algo [private]

5.295.3.5 plug

MHAParser::mhapluginloader_t multibandcompressor::interface_t::plug [private]

5.295.3.6 plug_sigs
```

The documentation for this class was generated from the following file:

 $\textbf{plugin\_signals\_t} * \texttt{multibandcompressor::interface\_t::plug\_sigs} \quad [\texttt{private}]$ 

multibandcompressor.cpp

5.296 multibandcompressor::plugin\_signals\_t Class Reference

**Public Member Functions** 

- plugin\_signals\_t (unsigned int channels, unsigned int bands)
- void update\_levels ( MHAOvlFilter::fftfb\_t \*, mha\_spec\_t \*s\_in)
- void apply\_gains (MHAOvlFilter::fftfb\_t \*, DynComp::dc\_afterburn\_t &burn, mha
   \_spec\_t \*s\_out)

**Public Attributes** 

mha\_wave\_t \* plug\_output

## **Private Attributes**

```
    MHASignal::waveform_t plug_level
```

```
    MHASignal::waveform_t gain
```

#### 5.296.1 Constructor & Destructor Documentation

```
5.296.1.1 plugin_signals_t()
```

```
multibandcompressor::plugin_signals_t::plugin_signals_t (
          unsigned int channels,
          unsigned int bands )
```

#### 5.296.2 Member Function Documentation

# 5.296.2.1 update\_levels()

# 5.296.2.2 apply\_gains()

# 5.296.3 Member Data Documentation

# 5.296.3.1 plug\_level

```
MHASignal::waveform_t multibandcompressor::plugin_signals_t::plug_level [private]
```

## 5.296.3.2 gain

MHASignal::waveform\_t multibandcompressor::plugin\_signals\_t::gain [private]

# 5.296.3.3 plug\_output

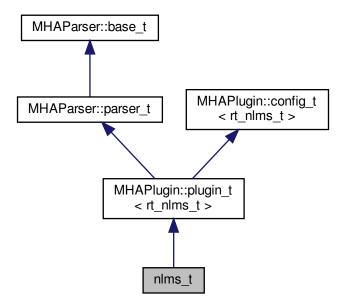
```
\textbf{mha\_wave\_t} * \texttt{multibandcompressor::} \texttt{plugin\_signals\_t::} \texttt{plug\_output}
```

The documentation for this class was generated from the following file:

# multibandcompressor.cpp

# 5.297 nlms\_t Class Reference

Inheritance diagram for nlms\_t:



# **Public Member Functions**

- nlms\_t ( algo\_comm\_t, const char \*, const char \*)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Member Functions**

• void update ()

#### **Private Attributes**

- MHAParser::float t rho
- MHAParser::float t c
- MHAParser::int\_t ntaps
- MHAParser::string\_t name\_u
- MHAParser::string\_t name\_d
- MHAParser::kw\_t normtype
- MHAParser::kw\_t estimtype
- MHAParser::float\_t lambda\_smoothing\_power
- MHAParser::string\_t name\_e
- MHAParser::string\_t name\_f
- MHAParser::int\_t n\_no\_update
- std::string algo
- MHAEvents::patchbay\_t< nlms\_t > patchbay

#### **Additional Inherited Members**

## 5.297.1 Constructor & Destructor Documentation

```
5.297.1.1 nlms_t()
```

# 5.297.2 Member Function Documentation

```
5.297.2.1 prepare()
```

Implements MHAPlugin::plugin\_t < rt\_nlms\_t > (p. 884).

```
5.297.2.2 release()
void nlms_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < rt_nlms_t > (p. 885).
5.297.2.3 process()
mha_wave_t * nlms_t::process (
            mha_wave_t * s )
5.297.2.4 update()
void nlms_t::update ( ) [private]
5.297.3 Member Data Documentation
5.297.3.1 rho
 MHAParser::float_t nlms_t::rho [private]
5.297.3.2 c
MHAParser::float_t nlms_t::c [private]
5.297.3.3 ntaps
MHAParser::int_t nlms_t::ntaps [private]
5.297.3.4 name_u
 MHAParser::string_t nlms_t::name_u [private]
```

```
5.297.3.5 name_d
MHAParser::string_t nlms_t::name_d [private]
5.297.3.6 normtype
MHAParser::kw_t nlms_t::normtype [private]
5.297.3.7 estimtype
 MHAParser::kw_t nlms_t::estimtype [private]
5.297.3.8 lambda_smoothing_power
 MHAParser::float_t nlms_t::lambda_smoothing_power [private]
5.297.3.9 name_e
 MHAParser::string_t nlms_t::name_e [private]
5.297.3.10 name_f
MHAParser::string_t nlms_t::name_f [private]
5.297.3.11 n_no_update
MHAParser::int_t nlms_t::n_no_update [private]
5.297.3.12 algo
std::string nlms_t::algo [private]
```

## 5.297.3.13 patchbay

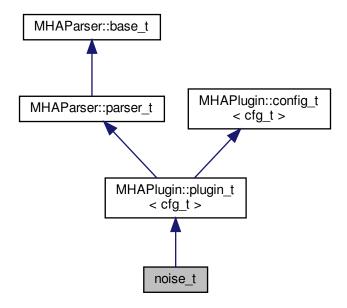
MHAEvents::patchbay\_t< nlms\_t> nlms\_t::patchbay [private]

The documentation for this class was generated from the following file:

nlms\_wave.cpp

# 5.298 noise t Class Reference

Inheritance diagram for noise\_t:



# **Public Member Functions**

- noise\_t (const algo\_comm\_t &, const std::string &, const std::string &)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)
- void update\_cfg ()

#### **Private Attributes**

- MHAParser::float\_t lev
- MHAParser::kw\_t mode
- MHAParser::float\_t frozennoise\_length
- MHAEvents::patchbay\_t< noise\_t > patchbay

**Additional Inherited Members** 

```
5.298.1 Constructor & Destructor Documentation
```

```
5.298.1.1 noise_t()
noise_t::noise_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & )
5.298.2 Member Function Documentation
5.298.2.1 process() [1/2]
 mha_wave_t * noise_t::process (
            mha_wave_t * s )
5.298.2.2 process() [2/2]
 mha_spec_t * noise_t::process (
             mha_spec_t * s )
5.298.2.3 prepare()
void noise_t::prepare (
             mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < cfg_t > (p. 884).
5.298.2.4 update_cfg()
```

void noise\_t::update\_cfg ( )

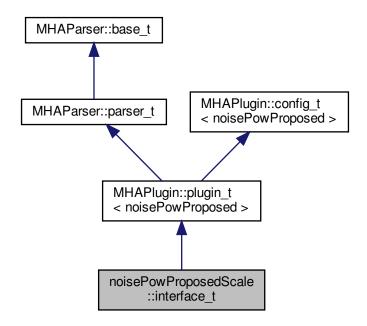
# 5.298.3 Member Data Documentation 5.298.3.1 lev MHAParser::float\_t noise\_t::lev [private] 5.298.3.2 mode MHAParser::kw\_t noise\_t::mode [private] 5.298.3.3 frozennoise\_length MHAParser::float\_t noise\_t::frozennoise\_length [private] 5.298.3.4 patchbay MHAEvents::patchbay\_t< noise\_t> noise\_t::patchbay [private]

noise.cpp

The documentation for this class was generated from the following file:

# 5.299 noisePowProposedScale::interface\_t Class Reference

Inheritance diagram for noisePowProposedScale::interface\_t:



# **Public Member Functions**

- interface\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)

## **Private Member Functions**

void update\_cfg ()

#### **Private Attributes**

- MHAParser::float\_t alphaPH1mean
- MHAParser::float\_t alphaPSD
- MHAParser::float\_t q
- MHAParser::float\_t xiOptDb
- std::string name
- MHAEvents::patchbay\_t< interface\_t > patchbay

## **Additional Inherited Members**

#### 5.299.1 Constructor & Destructor Documentation

```
5.299.1.1 interface_t()
noisePowProposedScale::interface_t::interface_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & iname )
5.299.2 Member Function Documentation
5.299.2.1 process()
 mha_spec_t * noisePowProposedScale::interface_t::process (
            mha_spec_t * s )
5.299.2.2 prepare()
void noisePowProposedScale::interface_t::prepare (
            mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t< noisePowProposed > (p. 884).
5.299.2.3 update_cfg()
void noisePowProposedScale::interface_t::update_cfg (
           void ) [private]
```

5.299.3 Member Data Documentation

```
5.299.3.1 alphaPH1mean
```

```
MHAParser::float_t noisePowProposedScale::interface_t::alphaPH1mean [private]
```

#### 5.299.3.2 alphaPSD

```
MHAParser::float_t noisePowProposedScale::interface_t::alphaPSD [private]
```

#### 5.299.3.3 q

```
MHAParser::float_t noisePowProposedScale::interface_t::q [private]
```

## 5.299.3.4 xiOptDb

```
MHAParser::float_t noisePowProposedScale::interface_t::xiOptDb [private]
```

## 5.299.3.5 name

```
std::string noisePowProposedScale::interface_t::name [private]
```

## 5.299.3.6 patchbay

```
MHAEvents::patchbay_t< interface_t> noisePowProposedScale::interface_t::patchbay
[private]
```

The documentation for this class was generated from the following file:

# noisePowProposedScale.cpp

## 5.300 noisePowProposedScale::noisePowProposed Class Reference

**Public Member Functions** 

- noisePowProposed (const mhaconfig\_t &cf, algo\_comm\_t ac, const std::string &name, float alphaPH1mean, float alphaPSD, float q, float xiOptDb)
- void process ( mha\_spec\_t \*noisyDftFrame)
- void insert ()

#### **Private Attributes**

- MHASignal::waveform t noisyPer
- MHASignal::waveform\_t PH1mean
- MHA\_AC::waveform\_t noisePow
- MHA AC::waveform t inputPow
- MHA\_AC::waveform\_t snrPost1Debug
- MHA AC::waveform t GLRDebug
- MHA\_AC::waveform\_t PH1Debug
- MHA\_AC::waveform\_t estimateDebug
- MHA\_AC::spectrum\_t inputSpec
- float alphaPH1mean\_
- float alphaPSD\_
- float priorFact
- float xiOpt
- float logGLRFact
- float GLRexp
- int frameno

#### 5.300.1 Constructor & Destructor Documentation

# 5.300.1.1 noisePowProposed()

#### 5.300.2 Member Function Documentation

```
5.300.2.1 process()
```

```
5.300.2.2 insert()
void noisePowProposedScale::noisePowProposed::insert ( ) [inline]
5.300.3 Member Data Documentation
5.300.3.1 noisyPer
 MHASignal::waveform_t noisePowProposedScale::noisePowProposed::noisyPer [private]
5.300.3.2 PH1mean
 MHASignal::waveform_t noisePowProposedScale::noisePowProposed::PH1mean [private]
5.300.3.3 noisePow
 MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::noisePow [private]
5.300.3.4 inputPow
 MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::inputPow [private]
5.300.3.5 snrPost1Debug
 MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::snrPost1Debug [private]
5.300.3.6 GLRDebug
MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::GLRDebug [private]
```

```
5.300.3.7 PH1Debug
MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::PH1Debug [private]
5.300.3.8 estimateDebug
MHA_AC::waveform_t noisePowProposedScale::noisePowProposed::estimateDebug [private]
5.300.3.9 inputSpec
 MHA_AC::spectrum_t noisePowProposedScale::noisePowProposed::inputSpec [private]
5.300.3.10 alphaPH1mean_
float noisePowProposedScale::noisePowProposed::alphaPH1mean_ [private]
5.300.3.11 alphaPSD_
float noisePowProposedScale::noisePowProposed::alphaPSD_ [private]
5.300.3.12 priorFact
float noisePowProposedScale::noisePowProposed::priorFact [private]
```

# 5.300.3.13 xiOpt

float noisePowProposedScale::noisePowProposed::xiOpt [private]

# 5.300.3.14 logGLRFact

float noisePowProposedScale::noisePowProposed::logGLRFact [private]

## 5.300.3.15 GLRexp

float noisePowProposedScale::noisePowProposed::GLRexp [private]

#### 5.300.3.16 frameno

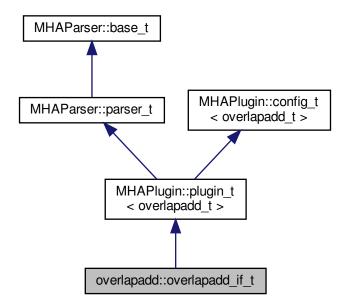
int noisePowProposedScale::noisePowProposed::frameno [private]

The documentation for this class was generated from the following file:

# noisePowProposedScale.cpp

# 5.301 overlapadd::overlapadd\_if\_t Class Reference

Inheritance diagram for overlapadd::overlapadd\_if\_t:



#### **Public Member Functions**

- overlapadd\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- ∼overlapadd\_if\_t ()
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

#### **Private Member Functions**

• void update ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< overlapadd\_if\_t > patchbay
- MHAParser::int\_t nfft

FFT length to be used, zero-padding is FFT length-wndlength.

MHAParser::int t nwnd

Window length to be used (overlap is 1-fragsize/wndlength)

MHAParser::float t wndpos

Relative position of zero padding (0 end, 0.5 center, 1 start)

- MHAParser::window t window
- MHAParser::float t wndexp
- MHAParser::window\_t zerowindow
- MHAParser::mhapluginloader\_t plugloader
- MHAParser::float\_mon\_t prescale
- MHAParser::float\_mon\_t postscale
- std::string algo
- mhaconfig\_t cf\_in
- · mhaconfig\_t cf\_out

## **Additional Inherited Members**

## 5.301.1 Constructor & Destructor Documentation

## 5.301.1.1 overlapadd\_if\_t()

```
overlapadd::overlapadd_if_t::overlapadd_if_t (
    const algo_comm_t & iac,
    const std::string & ,
    const std::string & ialg )
```

# 5.301.1.2 ~overlapadd\_if\_t()

```
overlapadd:: overlapadd\_if\_t:: \sim overlapadd\_if\_t \ (\ )
```

## 5.301.2 Member Function Documentation

```
5.301.2.1 prepare()
void overlapadd::overlapadd_if_t::prepare (
             \mathbf{mhaconfig\_t} \ \& \ t \ ) \quad [\mathtt{virtual}]
Implements MHAPlugin::plugin_t< overlapadd_t > (p. 884).
5.301.2.2 release()
void overlapadd::overlapadd_if_t::release (
            void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< overlapadd_t > (p. 885).
5.301.2.3 process()
 mha_wave_t * overlapadd::overlapadd_if_t::process (
             mha_wave_t * wave_in )
5.301.2.4 update()
void overlapadd::overlapadd_if_t::update ( ) [private]
5.301.3 Member Data Documentation
5.301.3.1 patchbay
 MHAEvents::patchbay_t< overlapadd_if_t> overlapadd::overlapadd_if_t::patchbay [private]
```

```
5.301.3.2 nfft
```

MHAParser::int\_t overlapadd::overlapadd\_if\_t::nfft [private]

FFT length to be used, zero-padding is FFT length-wndlength.

5.301.3.3 nwnd

MHAParser::int\_t overlapadd::overlapadd\_if\_t::nwnd [private]

Window length to be used (overlap is 1-fragsize/wndlength)

5.301.3.4 wndpos

MHAParser::float\_t overlapadd::overlapadd\_if\_t::wndpos [private]

Relative position of zero padding (0 end, 0.5 center, 1 start)

5.301.3.5 window

MHAParser::window\_t overlapadd::overlapadd\_if\_t::window [private]

5.301.3.6 wndexp

MHAParser::float\_t overlapadd::overlapadd\_if\_t::wndexp [private]

5.301.3.7 zerowindow

MHAParser::window\_t overlapadd::overlapadd\_if\_t::zerowindow [private]

5.301.3.8 plugloader

MHAParser::mhapluginloader\_t overlapadd::overlapadd\_if\_t::plugloader [private]

```
5.301.3.9 prescale
 MHAParser::float_mon_t overlapadd::overlapadd_if_t::prescale [private]
5.301.3.10 postscale
 MHAParser::float_mon_t overlapadd::overlapadd_if_t::postscale [private]
5.301.3.11 algo
std::string overlapadd::overlapadd_if_t::algo [private]
5.301.3.12 cf in
 mhaconfig_t overlapadd::overlapadd_if_t::cf_in [private]
5.301.3.13 cf_out
 mhaconfig_t overlapadd::overlapadd_if_t::cf_out [private]
```

The documentation for this class was generated from the following file:

overlapadd.cpp

5.302 overlapadd::overlapadd\_t Class Reference

**Public Member Functions** 

- overlapadd\_t ( mhaconfig\_t spar\_in, mhaconfig\_t spar\_out, float wexp, float wndpos, const MHAParser::window\_t &window, const MHAParser::window\_t &zerowindow, float &prescale\_fac, float &postscale\_fac)
- ∼overlapadd\_t ()
- mha\_spec\_t \* ola1 ( mha\_wave\_t \*)
- mha\_wave\_t \* ola2 ( mha\_spec\_t \*)

#### **Private Attributes**

- mha\_fft\_t fft
- MHAWindow::base t prewnd
- MHAWindow::base\_t postwnd
- MHASignal::waveform\_t wave\_in1
- MHASignal::waveform\_t wave\_out1
- MHASignal::spectrum\_t spec\_in
- MHASignal::waveform\_t calc\_out
- MHASignal::waveform\_t out\_buf
- MHASignal::waveform\_t write\_buf
- unsigned int n\_zero
- unsigned int n\_pad1
- unsigned int n\_pad2

#### 5.302.1 Constructor & Destructor Documentation

## 5.302.1.1 overlapadd\_t()

## 5.302.1.2 ~overlapadd\_t()

```
overlapadd::overlapadd_t::\sim overlapadd_t ( )
```

#### 5.302.2 Member Function Documentation

```
5.302.2.1 ola1()
```

```
5.302.2.2 ola2()
 mha_wave_t * overlapadd::overlapadd_t::ola2 (
            mha_spec_t * s )
5.302.3 Member Data Documentation
5.302.3.1 fft
 mha_fft_t overlapadd::overlapadd_t::fft [private]
5.302.3.2 prewnd
 MHAWindow::base_t overlapadd::overlapadd_t::prewnd [private]
5.302.3.3 postwnd
MHAWindow::base_t overlapadd::overlapadd_t::postwnd [private]
5.302.3.4 wave_in1
 MHASignal::waveform_t overlapadd::overlapadd_t::wave_in1 [private]
5.302.3.5 wave_out1
 MHASignal::waveform_t overlapadd::overlapadd_t::wave_out1 [private]
5.302.3.6 spec in
 MHASignal::spectrum_t overlapadd::overlapadd_t::spec_in [private]
```

```
5.302.3.7 calc_out
 MHASignal::waveform_t overlapadd::overlapadd_t::calc_out [private]
5.302.3.8 out_buf
 MHASignal::waveform_t overlapadd::overlapadd_t::out_buf [private]
5.302.3.9 write_buf
 MHASignal::waveform_t overlapadd::overlapadd_t::write_buf [private]
5.302.3.10 n_zero
unsigned int overlapadd::overlapadd_t::n_zero [private]
5.302.3.11 n_pad1
unsigned int overlapadd::overlapadd_t::n_pad1 [private]
5.302.3.12 n_pad2
```

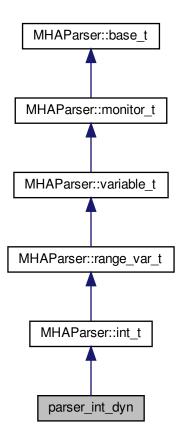
The documentation for this class was generated from the following file:

unsigned int overlapadd::overlapadd\_t::n\_pad2 [private]

overlapadd.cpp

5.303 parser\_int\_dyn Class Reference

Inheritance diagram for parser\_int\_dyn:



# **Public Member Functions**

- void set\_max\_angle\_ind (unsigned int max\_ind)

## **Additional Inherited Members**

# 5.303.1 Constructor & Destructor Documentation

# 5.303.1.1 parser\_int\_dyn()

## 5.303.2 Member Function Documentation

## 5.303.2.1 set\_max\_angle\_ind()

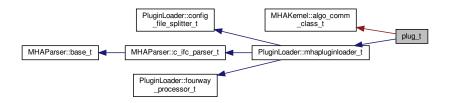
```
void parser_int_dyn::set_max_angle_ind (
          unsigned int max_ind ) [inline]
```

The documentation for this class was generated from the following file:

## · steerbf.h

# 5.304 plug\_t Class Reference

Inheritance diagram for plug\_t:



## **Public Member Functions**

- plug\_t (const std::string & libname, const std::string &chain, const std::string &algo)
- ~plug\_t () throw ()
- MHAProc\_wave2wave\_t get\_process\_wave ()
- MHAProc\_wave2spec\_t get\_process\_spec ()
- void \* get\_handle ()
- algo\_comm\_t get\_ac ()

**Additional Inherited Members** 

## 5.304.1 Constructor & Destructor Documentation

```
5.304.1.1 plug_t()
plug_t::plug_t (
           const std::string & libname,
           const std::string & chain,
           const std::string & algo )
5.304.1.2 ~plug_t()
plug_t::~plug_t ( ) throw ) [inline]
5.304.2 Member Function Documentation
5.304.2.1 get_process_wave()
 MHAProc_wave2wave_t plug_t::get_process_wave ( )
5.304.2.2 get_process_spec()
 MHAProc_wave2spec_t plug_t::get_process_spec ( )
5.304.2.3 get_handle()
void * plug_t::get_handle ( )
```

## 5.304.2.4 get\_ac()

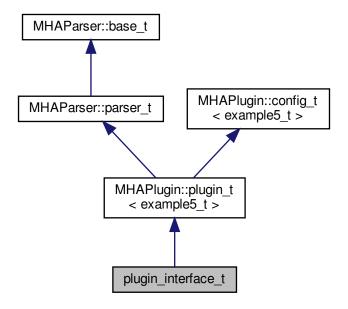
```
algo_comm_t plug_t::get_ac ( ) [inline]
```

The documentation for this class was generated from the following file:

# · analysispath.cpp

# 5.305 plugin\_interface\_t Class Reference

Inheritance diagram for plugin\_interface\_t:



# **Public Member Functions**

- plugin\_interface\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)

#### **Private Member Functions**

void update\_cfg ()

#### **Private Attributes**

```
    MHAParser::int_t scale_ch

    MHAParser::float_t factor

    MHAEvents::patchbay_t< plugin_interface_t > patchbay

Additional Inherited Members
5.305.1 Constructor & Destructor Documentation
5.305.1.1 plugin_interface_t()
plugin_interface_t::plugin_interface_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & )
5.305.2 Member Function Documentation
5.305.2.1 process()
 mha_spec_t * plugin_interface_t::process (
             mha_spec_t * spec )
5.305.2.2 prepare()
void plugin_interface_t::prepare (
             mhaconfig_t & tfcfg ) [virtual]
Implements MHAPlugin::plugin_t< example5_t > (p. 884).
5.305.2.3 update_cfg()
```

void plugin\_interface\_t::update\_cfg ( ) [private]

### 5.305.3 Member Data Documentation

5.305.3.1 scale\_ch

MHAParser::int\_t plugin\_interface\_t::scale\_ch [private]

5.305.3.2 factor

MHAParser::float\_t plugin\_interface\_t::factor [private]

5.305.3.3 patchbay

MHAEvents::patchbay\_t< plugin\_interface\_t> plugin\_interface\_t::patchbay [private]

The documentation for this class was generated from the following file:

example5.cpp

5.306 pluginbrowser\_t Class Reference

**Public Member Functions** 

- pluginbrowser t ()
- void get\_paths ()
- plugindescription\_t scan\_plugin (const std::string &name)
- void add\_plugins ()
- void clear\_plugins ()
- void scan\_plugins ()
- void add\_plugin (const std::string &name)
- std::list< plugindescription\_t > get\_plugins () const

## **Private Attributes**

- std::string plugin\_extension
- std::list< std::string > library\_paths
- std::list< plugindescription\_t > plugins
- std::map< std::string, pluginloader\_t \* > p

## 5.306.1 Constructor & Destructor Documentation

```
5.306.1.1 pluginbrowser_t()
pluginbrowser_t::pluginbrowser_t ( )
5.306.2 Member Function Documentation
5.306.2.1 get_paths()
void pluginbrowser_t::get_paths ( )
5.306.2.2 scan_plugin()
 plugindescription_t pluginbrowser_t::scan_plugin (
            const std::string & name )
5.306.2.3 add_plugins()
void pluginbrowser_t::add_plugins ( )
5.306.2.4 clear_plugins()
void pluginbrowser_t::clear_plugins ( )
5.306.2.5 scan_plugins()
void pluginbrowser_t::scan_plugins ( )
```

```
5.306.2.6 add_plugin()
void pluginbrowser_t::add_plugin (
           const std::string & name )
5.306.2.7 get_plugins()
std::list< plugindescription_t> pluginbrowser_t::get_plugins () const [inline]
5.306.3 Member Data Documentation
5.306.3.1 plugin_extension
std::string pluginbrowser_t::plugin_extension [private]
5.306.3.2 library_paths
std::list<std::string> pluginbrowser_t::library_paths [private]
5.306.3.3 plugins
std::list< plugindescription_t> pluginbrowser_t::plugins [private]
5.306.3.4 p
std::map<std::string, pluginloader_t*> pluginbrowser_t::p [private]
```

The documentation for this class was generated from the following files:

- pluginbrowser.h
- pluginbrowser.cpp

# 5.307 plugindescription\_t Class Reference

## **Public Attributes**

- std::string name
- std::string fullname
- std::string documentation
- std::vector< std::string > categories
- bool wave2wave
- · bool wave2spec
- bool spec2wave
- bool spec2spec
- std::vector< std::string > query\_cmds
- std::map< std::string, std::string > queries

## 5.307.1 Member Data Documentation

## 5.307.1.1 name

std::string plugindescription\_t::name

## 5.307.1.2 fullname

std::string plugindescription\_t::fullname

## 5.307.1.3 documentation

 $\verb|std::string| plugindescription_t::documentation|\\$ 

## **5.307.1.4** categories

std::vector<std::string> plugindescription\_t::categories

## 5.307.1.5 wave2wave

bool plugindescription\_t::wave2wave

# 5.307.1.6 wave2spec

bool plugindescription\_t::wave2spec

## 5.307.1.7 spec2wave

bool plugindescription\_t::spec2wave

# 5.307.1.8 spec2spec

bool plugindescription\_t::spec2spec

# 5.307.1.9 query\_cmds

std::vector<std::string> plugindescription\_t::query\_cmds

# 5.307.1.10 queries

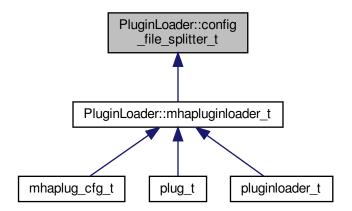
std::map<std::string,std::string> plugindescription\_t::queries

The documentation for this class was generated from the following file:

# · pluginbrowser.h

# 5.308 PluginLoader::config\_file\_splitter\_t Class Reference

Inheritance diagram for PluginLoader::config\_file\_splitter\_t:



#### **Public Member Functions**

- config\_file\_splitter\_t (const std::string &name)
- const std::string & get\_configname () const
- const std::string & get\_libname () const
- const std::string & get\_origname () const
- const std::string & get\_configfile () const

# **Private Attributes**

- std::string libname
- std::string configname
- std::string origname
- std::string configfile

## 5.308.1 Constructor & Destructor Documentation

# 5.308.1.1 config\_file\_splitter\_t()

## 5.308.2 Member Function Documentation

# 5.308.2.1 get\_configname()

const std::string& PluginLoader::config\_file\_splitter\_t::get\_configname ( ) const
[inline]

# 5.308.2.2 get\_libname()

const std::string& PluginLoader::config\_file\_splitter\_t::get\_libname ( ) const [inline]

# 5.308.2.3 get\_origname()

const std::string& PluginLoader::config\_file\_splitter\_t::get\_origname ( ) const
[inline]

# 5.308.2.4 get\_configfile()

const std::string& PluginLoader::config\_file\_splitter\_t::get\_configfile ( ) const
[inline]

# 5.308.3 Member Data Documentation

## 5.308.3.1 libname

std::string PluginLoader::config\_file\_splitter\_t::libname [private]

### 5.308.3.2 configname

std::string PluginLoader::config\_file\_splitter\_t::configname [private]

## 5.308.3.3 origname

std::string PluginLoader::config\_file\_splitter\_t::origname [private]

# 5.308.3.4 configfile

```
std::string PluginLoader::config_file_splitter_t::configfile [private]
```

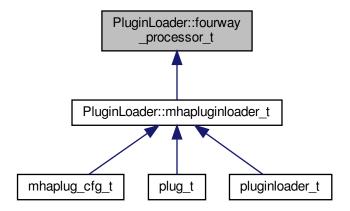
The documentation for this class was generated from the following files:

- · mhapluginloader.h
- mhapluginloader.cpp

# 5.309 PluginLoader::fourway\_processor\_t Class Reference

This abstract class defines the interface for classes that implement all types of signal domain processing supported by the MHA: wave2wave, spec2spec, wave2spec, and spec2wave.

Inheritance diagram for PluginLoader::fourway\_processor\_t:



#### **Public Member Functions**

- virtual void **process** ( **mha\_wave\_t** \*s\_in, **mha\_wave\_t** \*\*s\_out)=0 *Pure waveform processing.*
- virtual void **process** ( **mha\_spec\_t** \*s\_in, **mha\_spec\_t** \*\*s\_out)=0 *Pure spectrum processing.*
- virtual void **process** ( **mha\_wave\_t** \*s\_in, **mha\_spec\_t** \*\*s\_out)=0

  Signal processing with domain transformation from waveform to spectrum.
- virtual void **process** ( **mha\_spec\_t** \*s\_in, **mha\_wave\_t** \*\*s\_out)=0

  Signal processing with domain transformation from spectrum to waveform.
- virtual void prepare ( mhaconfig\_t &settings)=0

Prepares the processor for signal processing.

virtual void release ()=0

Resources allocated for signal processing in **fourway\_processor\_t::prepare** (p. 1076) are released here in **fourway\_processor\_t::release** (p. 1076).

- virtual std::string parse (const std::string &query)=0
   Parser interface.
- virtual ~fourway\_processor\_t ()
   Classes with virtual methods need virtual destructor.

### 5.309.1 Detailed Description

This abstract class defines the interface for classes that implement all types of signal domain processing supported by the MHA: wave2wave, spec2spec, wave2spec, and spec2wave.

For supporting different output domains for the same input domain, the processing methods are overloaded with respect to input domain and output domain.

### 5.309.2 Constructor & Destructor Documentation

```
5.309.2.1 ~fourway_processor_t()
```

```
virtual PluginLoader::fourway_processor_t::~fourway_processor_t ( ) [inline], [virtual]
```

Classes with virtual methods need virtual destructor.

This destructor is empty.

#### 5.309.3 Member Function Documentation

Pure waveform processing.

### **Parameters**

s_in	input waveform signal
s_out	output waveform signal

Implemented in **PluginLoader::mhapluginloader\_t** (p. 1080).

Pure spectrum processing.

#### **Parameters**

s_in	input spectrum signal
s_out	output spectrum signal

Implemented in PluginLoader::mhapluginloader\_t (p. 1080).

Signal processing with domain transformation from waveform to spectrum.

### **Parameters**

s_in	input waveform signal
s_out	output spectrum signal

Implemented in PluginLoader::mhapluginloader\_t (p. 1081).

```
5.309.3.4 process() [4/4]
virtual void PluginLoader::fourway_processor_t::process (
```

```
mha_spec_t * s_in,
mha_wave_t ** s_out ) [pure virtual]
```

Signal processing with domain transformation from spectrum to waveform.

## **Parameters**

s_in	input spectrum signal
s_out	output waveform signal

Implemented in **PluginLoader::mhapluginloader\_t** (p. 1081).

## 5.309.3.5 prepare()

Prepares the processor for signal processing.

### **Parameters**

settings	domain and dimensions of the signal. The contents of settings may be modified
	by the prepare implementation. Upon calling fourway_processor_t::prepare
	(p. 1076), settings reflects domain and dimensions of the input signal. When
	fourway_processor_t::prepare (p. 1076) returns, settings reflects domain and
	dimensions of the output signal.

Implemented in PluginLoader::mhapluginloader t (p. 1080).

```
5.309.3.6 release()
```

```
virtual void PluginLoader::fourway_processor_t::release ( ) [pure virtual]
```

Resources allocated for signal processing in **fourway\_processor\_t::prepare** (p. 1076) are released here in **fourway\_processor\_t::release** (p. 1076).

Implemented in PluginLoader::mhapluginloader\_t (p. 1080).

### 5.309.3.7 parse()

Parser interface.

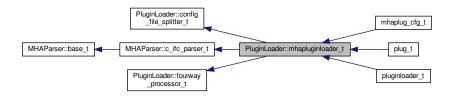
Implemented in **PluginLoader::mhapluginloader\_t** (p. 1079).

The documentation for this class was generated from the following file:

## · mhapluginloader.h

## 5.310 PluginLoader::mhapluginloader t Class Reference

Inheritance diagram for PluginLoader::mhapluginloader\_t:



### **Public Member Functions**

- std::string **parse** (const std::string &str)
- mhapluginloader\_t (algo\_comm\_t iac, const std::string & libname, bool check\_← version=true)

Loads and initializes mha plugin and establishes interface.

- ~mhapluginloader\_t () throw ()
- bool has process (mha domain t in, mha domain t out) const
- bool has\_parser () const
- mha\_domain\_t input\_domain () const
- mha\_domain\_t output\_domain () const
- void prepare ( mhaconfig\_t &)
- void release ()
- void process ( mha wave t \*, mha wave t \*\*)
- void process ( mha\_spec\_t \*\*, mha\_spec\_t \*\*)
- void process ( mha\_wave\_t \*, mha\_spec\_t \*\*)
- void process ( mha\_spec\_t \*, mha\_wave\_t \*\*)
- std::string getfullname () const
- std::string **get\_documentation** () const
- std::vector< std::string > get\_categories () const
- bool **is\_prepared** () const

#### **Protected Member Functions**

- void test\_error ()
- void test\_version ()
- void mha\_test\_struct\_size (unsigned int s)
- void resolve\_and\_init ()

### **Protected Attributes**

- int lib err
- · algo comm t ac
- · dynamiclib t lib handle
- void \* lib\_data
- MHAGetVersion\_t MHAGetVersion\_cb
- MHAInit t MHAInit cb
- MHADestroy t MHADestroy cb
- MHAPrepare\_t MHAPrepare\_cb
- · MHARelease t MHARelease cb
- MHAProc wave2wave t MHAProc wave2wave cb
- MHAProc\_spec2spec\_t MHAProc\_spec2spec\_cb
- MHAProc\_wave2spec\_t MHAProc\_wave2spec\_cb
- MHAProc\_spec2wave\_t MHAProc\_spec2wave\_cb
- MHASet\_t MHASet\_cb
- MHAStrError t MHAStrError cb
- mhaconfig\_t cf\_input
- · mhaconfig t cf output
- std::string plugin\_documentation
- std::vector< std::string > plugin\_categories
- bool **b\_check\_version**
- bool b\_is\_prepared

### **Additional Inherited Members**

## 5.310.1 Constructor & Destructor Documentation

# 5.310.1.1 mhapluginloader\_t()

Loads and initializes mha plugin and establishes interface.

### **Parameters**

iac	AC space (algorithm communication variables)
libname	Either file name of MHA plugin without platform-specific extension (i.e. "identity" for "identity.so" or "identity.dll") to be found on the MHA_LIBRARY_PATH (which is an environment variable). Or the same file name without extension followed by a colon ":" followed by the "configuration name" of the MHA plugin, which may be used to differentiate between multiple identical MHA plugins or to give the plugin a self-documenting name that fits its purpose. The library name - configuration name expression can be followed by a "<" followed by a configuration file name, which will be read after initialization of the plugin.

Example: "overlapadd:agc<compression.cfg" will load the plugin "overlapadd.so" or "overlapadd.dll", insert it as the configuration node "agc", and reads the configuration file "compression.cfg" into that node.

### **Parameters**

check_version	Pluginloader will not check that the plugin was built using a known
	compatible MHA version if this flag is set to false. Disabling version check
	is discouraged.

# 5.310.1.2 $\sim$ mhapluginloader\_t()

```
PluginLoader::mhapluginloader_t::~mhapluginloader_t ( ) throw )
```

## 5.310.2 Member Function Documentation

# 5.310.2.1 parse()

# Implements PluginLoader::fourway\_processor\_t (p. 1076).

## 5.310.2.2 has\_process()

```
5.310.2.3 has_parser()
bool PluginLoader::mhapluginloader_t::has_parser ( ) const
5.310.2.4 input_domain()
 mha_domain_t PluginLoader::mhapluginloader_t::input_domain ( ) const
5.310.2.5 output_domain()
 mha_domain_t PluginLoader::mhapluginloader_t::output_domain ( ) const
5.310.2.6 prepare()
void PluginLoader::mhapluginloader_t::prepare (
            mhaconfig_t & tf ) [virtual]
Implements PluginLoader::fourway processor t (p. 1076).
5.310.2.7 release()
void PluginLoader::mhapluginloader_t::release ( ) [virtual]
Implements PluginLoader::fourway_processor_t (p. 1076).
5.310.2.8 process() [1/4]
void PluginLoader::mhapluginloader_t::process (
            mha_wave_t * s_in,
            mha_wave_t ** s_out ) [virtual]
Implements PluginLoader::fourway_processor_t (p. 1074).
```

```
5.310.2.9 process() [2/4]
void PluginLoader::mhapluginloader_t::process (
            mha\_spec\_t * s\_in,
            mha_spec_t ** s_out ) [virtual]
Implements PluginLoader::fourway_processor_t (p. 1075).
5.310.2.10 process() [3/4]
void PluginLoader::mhapluginloader_t::process (
            mha_wave_t * s_in,
            mha_spec_t ** s_out ) [virtual]
Implements PluginLoader::fourway_processor_t (p. 1075).
5.310.2.11 process() [4/4]
void PluginLoader::mhapluginloader_t::process (
            mha_spec_t * s_in,
            mha_wave_t ** s_out ) [virtual]
Implements PluginLoader::fourway_processor_t (p. 1075).
5.310.2.12 getfullname()
std::string PluginLoader::mhapluginloader_t::getfullname ( ) const [inline]
5.310.2.13 get_documentation()
std::string PluginLoader::mhapluginloader_t::get_documentation ( ) const [inline]
5.310.2.14 get_categories()
std::vector<std::string> PluginLoader::mhapluginloader_t::get_categories ( ) const
[inline]
```

```
5.310.2.15 is_prepared()
bool PluginLoader::mhapluginloader_t::is_prepared ( ) const [inline]
5.310.2.16 test_error()
void PluginLoader::mhapluginloader_t::test_error ( ) [protected]
5.310.2.17 test_version()
void PluginLoader::mhapluginloader_t::test_version ( ) [protected]
5.310.2.18 mha_test_struct_size()
void PluginLoader::mhapluginloader_t::mha_test_struct_size (
            unsigned int s ) [protected]
5.310.2.19 resolve and init()
void PluginLoader::mhapluginloader_t::resolve_and_init ( ) [protected]
5.310.3 Member Data Documentation
5.310.3.1 lib_err
int PluginLoader::mhapluginloader_t::lib_err [protected]
5.310.3.2 ac
 algo_comm_t PluginLoader::mhapluginloader_t::ac [protected]
```

```
5.310.3.3 lib_handle
 dynamiclib_t PluginLoader::mhapluginloader_t::lib_handle [protected]
5.310.3.4 lib_data
void* PluginLoader::mhapluginloader_t::lib_data [protected]
5.310.3.5 MHAGetVersion_cb
 MHAGetVersion_t PluginLoader::mhapluginloader_t::MHAGetVersion_cb [protected]
5.310.3.6 MHAInit_cb
 MHAInit_t PluginLoader::mhapluginloader_t::MHAInit_cb [protected]
5.310.3.7 MHADestroy_cb
 MHADestroy_t PluginLoader::mhapluginloader_t::MHADestroy_cb [protected]
5.310.3.8 MHAPrepare_cb
MHAPrepare_t PluginLoader::mhapluginloader_t::MHAPrepare_cb [protected]
5.310.3.9 MHARelease_cb
MHARelease_t PluginLoader::mhapluginloader_t::MHARelease_cb [protected]
5.310.3.10 MHAProc_wave2wave_cb
 MHAProc_wave2wave_t PluginLoader::mhapluginloader_t::MHAProc_wave2wave_cb [protected]
```

```
5.310.3.11 MHAProc_spec2spec_cb
 MHAProc_spec2spec_t PluginLoader::mhapluginloader_t::MHAProc_spec2spec_cb [protected]
5.310.3.12 MHAProc_wave2spec_cb
 MHAProc_wave2spec_t PluginLoader::mhapluginloader_t::MHAProc_wave2spec_cb [protected]
5.310.3.13 MHAProc_spec2wave_cb
 MHAProc_spec2wave_t PluginLoader::mhapluginloader_t::MHAProc_spec2wave_cb [protected]
5.310.3.14 MHASet_cb
 MHASet_t PluginLoader::mhapluginloader_t::MHASet_cb [protected]
5.310.3.15 MHAStrError_cb
 MHAStrError_t PluginLoader::mhapluginloader_t::MHAStrError_cb [protected]
5.310.3.16 cf_input
mhaconfig_t PluginLoader::mhapluginloader_t::cf_input [protected]
5.310.3.17 cf_output
mhaconfig_t PluginLoader::mhapluginloader_t::cf_output [protected]
5.310.3.18 plugin_documentation
\verb|std::string PluginLoader::mhapluginloader_t::plugin_documentation [protected]|\\
```

## 5.310.3.19 plugin\_categories

std::vector<std::string> PluginLoader::mhapluginloader\_t::plugin\_categories [protected]

## 5.310.3.20 b\_check\_version

bool PluginLoader::mhapluginloader\_t::b\_check\_version [protected]

## 5.310.3.21 b\_is\_prepared

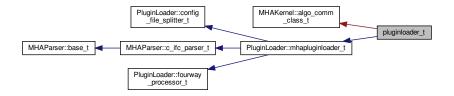
bool PluginLoader::mhapluginloader\_t::b\_is\_prepared [protected]

The documentation for this class was generated from the following files:

- · mhapluginloader.h
- mhapluginloader.cpp

# 5.311 pluginloader\_t Class Reference

Inheritance diagram for pluginloader\_t:



## **Public Member Functions**

- pluginloader\_t (const std::string &name)
- ~pluginloader\_t () throw ()

### **Additional Inherited Members**

## 5.311.1 Constructor & Destructor Documentation

# 5.311.1.1 pluginloader\_t()

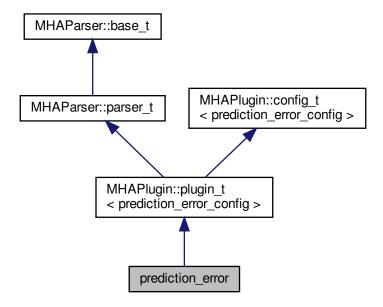
```
pluginloader_t::~pluginloader_t ( ) throw )
```

The documentation for this class was generated from the following files:

- · pluginbrowser.h
- · pluginbrowser.cpp

# 5.312 prediction\_error Class Reference

Inheritance diagram for prediction\_error:



### **Public Member Functions**

prediction\_error ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs our plugin.

- ~prediction\_error ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)

Checks for the most recent configuration and defers processing to it.

void prepare ( mhaconfig\_t &)

Plugin preparation.

• void release (void)

### **Public Attributes**

- MHAParser::float t rho
- MHAParser::float\_t c
- MHAParser::int\_t ntaps
- MHAParser::vfloat\_t gains
- MHAParser::string\_t name\_e
- MHAParser::string\_t name\_f
- MHAParser::string\_t name\_lpc
- MHAParser::int\_t lpc\_order
- MHAParser::vint t pred err delay
- MHAParser::vint\_t delay\_w
- MHAParser::vint t delay d
- MHAParser::int\_t n\_no\_update

# **Private Member Functions**

void update\_cfg ()

# **Private Attributes**

MHAEvents::patchbay\_t< prediction\_error > patchbay

### **Additional Inherited Members**

### 5.312.1 Constructor & Destructor Documentation

## 5.312.1.1 prediction\_error()

Constructs our plugin.

# 5.312.1.2 ~prediction\_error()

```
prediction_error::~prediction_error ( )
```

### 5.312.2 Member Function Documentation

# 5.312.2.1 process()

Checks for the most recent configuration and defers processing to it.

# 5.312.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of	
	channels, frames per block, sampling rate.	

Implements MHAPlugin::plugin\_t< prediction\_error\_config > (p. 884).

```
5.312.2.3 release()
void prediction_error::release (
           void ) [inline], [virtual]
Reimplemented from MHAPlugin::plugin_t< prediction_error_config > (p. 885).
5.312.2.4 update_cfg()
void prediction_error::update_cfg ( ) [private]
5.312.3 Member Data Documentation
5.312.3.1 rho
 MHAParser::float_t prediction_error::rho
5.312.3.2 c
 MHAParser::float_t prediction_error::c
5.312.3.3 ntaps
MHAParser::int_t prediction_error::ntaps
5.312.3.4 gains
MHAParser::vfloat_t prediction_error::gains
5.312.3.5 name_e
 MHAParser::string_t prediction_error::name_e
```

```
5.312.3.6 name_f
MHAParser::string_t prediction_error::name_f
5.312.3.7 name_lpc
MHAParser::string_t prediction_error::name_lpc
5.312.3.8 lpc_order
 MHAParser::int_t prediction_error::lpc_order
5.312.3.9 pred_err_delay
 MHAParser::vint_t prediction_error::pred_err_delay
5.312.3.10 delay_w
 MHAParser::vint_t prediction_error::delay_w
5.312.3.11 delay_d
 MHAParser::vint_t prediction_error::delay_d
5.312.3.12 n_no_update
 MHAParser::int_t prediction_error::n_no_update
```

### 5.312.3.13 patchbay

```
MHAEvents::patchbay_t< prediction_error> prediction_error::patchbay [private]
```

The documentation for this class was generated from the following files:

- · prediction\_error.h
- prediction\_error.cpp

## 5.313 prediction\_error\_config Class Reference

### **Public Member Functions**

- prediction\_error\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, prediction\_error \*pred\_err)
- ~prediction\_error\_config ()
- mha\_wave\_t \* process ( mha\_wave\_t \*s\_Y, mha\_real\_t rho, mha\_real\_t c)
- void insert ()

#### **Private Attributes**

- algo\_comm\_t ac
- unsigned int ntaps
- unsigned int frames
- · unsigned int channels
- MHA\_AC::waveform\_t s\_E
- MHA AC::waveform t F
- MHASignal::waveform\_t Pu

Power of input signal delayline.

- std::string name d
- std::string name\_lpc\_
- int n\_no\_update\_
- int no iter
- int iter
- MHASignal::waveform t v G
- MHASignal::waveform\_t s\_U
- MHASignal::delay\_t s\_E\_pred\_err\_delay
- MHASignal::delay\_t s\_W
- MHASignal::ringbuffer\_t s\_Wflt
- MHASignal::delay\_t s\_U\_delay
- MHASignal::ringbuffer\_t s\_U\_delayflt
- MHASignal::waveform\_t F\_Uflt
- MHASignal::delay\_t s\_Y\_delay
- MHASignal::ringbuffer\_t s\_Y\_delayflt
- MHASignal::ringbuffer\_t UbufferPrew

```
    mha_wave_t s_LPC

   · mha wave t UPrew

    mha wave t YPrew

    mha_wave_t EPrew

    mha wave t UPrewW

    mha_wave_t smpl

   mha_wave_t * s_Usmpl
5.313.1 Constructor & Destructor Documentation
5.313.1.1 prediction_error_config()
prediction_error_config::prediction_error_config (
             algo_comm_t & ac,
            const mhaconfig_t in_cfq,
             prediction_error * pred_err )
5.313.1.2 ~prediction_error_config()
\verb|prediction_error_config::\sim|prediction_error_config|(\ )
5.313.2 Member Function Documentation
5.313.2.1 process()
 mha_wave_t * prediction_error_config::process (
             mha_wave_t * s_Y,
             mha_real_t rho,
             mha_real_t c )
5.313.2.2 insert()
```

void prediction\_error\_config::insert ( )

## 5.313.3 Member Data Documentation

```
5.313.3.1 ac
 algo_comm_t prediction_error_config::ac [private]
5.313.3.2 ntaps
unsigned int prediction_error_config::ntaps [private]
5.313.3.3 frames
unsigned int prediction_error_config::frames [private]
5.313.3.4 channels
unsigned int prediction_error_config::channels [private]
5.313.3.5 s_E
MHA_AC::waveform_t prediction_error_config::s_E [private]
5.313.3.6 F
MHA_AC::waveform_t prediction_error_config::F [private]
5.313.3.7 Pu
MHASignal::waveform_t prediction_error_config::Pu [private]
```

Power of input signal delayline.

```
5.313.3.8 name_d_
std::string prediction_error_config::name_d_ [private]
5.313.3.9 name_lpc_
std::string prediction_error_config::name_lpc_ [private]
5.313.3.10 n_no_update_
int prediction_error_config::n_no_update_ [private]
5.313.3.11 no_iter
int prediction_error_config::no_iter [private]
5.313.3.12 iter
int prediction_error_config::iter [private]
5.313.3.13 v_G
MHASignal::waveform_t prediction_error_config::v_G [private]
5.313.3.14 s_U
MHASignal::waveform_t prediction_error_config::s_U [private]
5.313.3.15 s_E_pred_err_delay
 MHASignal::delay_t prediction_error_config::s_E_pred_err_delay [private]
```

```
5.313.3.16 s_W
 MHASignal::delay_t prediction_error_config::s_W [private]
5.313.3.17 s_Wflt
 MHASignal::ringbuffer_t prediction_error_config::s_Wflt [private]
5.313.3.18 s_U_delay
 MHASignal::delay_t prediction_error_config::s_U_delay [private]
5.313.3.19 s_U_delayflt
 MHASignal::ringbuffer_t prediction_error_config::s_U_delayflt [private]
5.313.3.20 F_Uflt
 MHASignal::waveform_t prediction_error_config::F_Uflt [private]
5.313.3.21 s_Y_delay
MHASignal::delay_t prediction_error_config::s_Y_delay [private]
5.313.3.22 s_Y_delayflt
MHASignal::ringbuffer_t prediction_error_config::s_Y_delayflt [private]
5.313.3.23 UbufferPrew
 MHASignal::ringbuffer_t prediction_error_config::UbufferPrew [private]
```

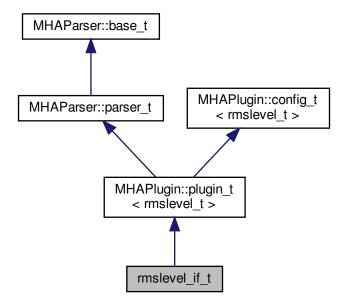
```
5.313.3.24 s_LPC
mha_wave_t prediction_error_config::s_LPC [private]
5.313.3.25 UPrew
mha_wave_t prediction_error_config::UPrew [private]
5.313.3.26 YPrew
mha_wave_t prediction_error_config::YPrew [private]
5.313.3.27 EPrew
 mha_wave_t prediction_error_config::EPrew [private]
5.313.3.28 UPrewW
mha_wave_t prediction_error_config::UPrewW [private]
5.313.3.29 smpl
mha_wave_t prediction_error_config::smpl [private]
5.313.3.30 s_Usmpl
mha_wave_t* prediction_error_config::s_Usmpl [private]
```

The documentation for this class was generated from the following files:

- · prediction\_error.h
- prediction\_error.cpp

# 5.314 rmslevel\_if\_t Class Reference

Inheritance diagram for rmslevel\_if\_t:



## **Public Member Functions**

- rmslevel\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)

### **Private Attributes**

• std::string name

# **Additional Inherited Members**

## 5.314.1 Constructor & Destructor Documentation

```
5.314.1.1 rmslevel_if_t()
```

## 5.314.2 Member Function Documentation

## 5.314.3 Member Data Documentation

```
5.314.3.1 name
std::string rmslevel_if_t::name [private]
```

The documentation for this class was generated from the following file:

# rmslevel.cpp

# 5.315 rmslevel\_t Class Reference

## **Public Member Functions**

- rmslevel\_t (unsigned int nch, algo\_comm\_t ac, std::string name, MHAParser←
   ::parser\_t &p, unsigned int fftlen\_)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void insert ()

### **Private Attributes**

- mon\_t level\_db
- mon\_t peak\_db
- mon\_t level
- mon\_t peak
- · unsigned int fftlen

### 5.315.1 Constructor & Destructor Documentation

# 5.315.1.1 rmslevel\_t()

```
rmslevel_t::rmslevel_t (
    unsigned int nch,
    algo_comm_t ac,
    std::string name,
    MHAParser::parser_t & p,
    unsigned int fftlen_ )
```

## 5.315.2 Member Function Documentation

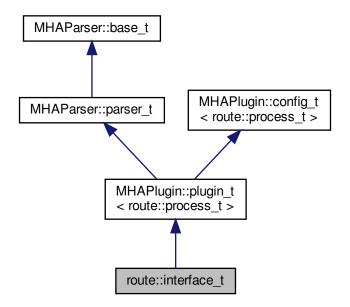
```
5.315.2.2 process() [2/2]
 mha_wave_t * rmslevel_t::process (
            mha_wave_t * s )
5.315.2.3 insert()
void rmslevel_t::insert ( )
5.315.3 Member Data Documentation
5.315.3.1 level_db
mon_t rmslevel_t::level_db [private]
5.315.3.2 peak_db
 mon_t rmslevel_t::peak_db [private]
5.315.3.3 level
 mon_t rmslevel_t::level [private]
5.315.3.4 peak
mon_t rmslevel_t::peak [private]
5.315.3.5 fftlen
unsigned int rmslevel_t::fftlen [private]
```

The documentation for this class was generated from the following file:

rmslevel.cpp

# 5.316 route::interface\_t Class Reference

Inheritance diagram for route::interface\_t:



# **Public Member Functions**

- interface\_t ( algo\_comm\_t iac, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

## **Private Member Functions**

• void update ()

### **Private Attributes**

- MHAEvents::patchbay\_t< route::interface\_t > patchbay
- MHAParser::vstring\_t route\_out
- MHAParser::vstring\_t route\_ac
- mhaconfig\_t cfin
- mhaconfig\_t cfout
- mhaconfig\_t cfac
- bool prepared
- bool stopped
- std::string algo

**Additional Inherited Members** 

```
5.316.1 Constructor & Destructor Documentation
```

mha\_wave\_t \* s )

```
5.316.1.1 interface t()
route::interface_t::interface_t (
            algo_comm_t iac,
            const std::string & ,
            const std::string & ialg )
5.316.2 Member Function Documentation
5.316.2.1 prepare()
void route::interface_t::prepare (
             mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t < route::process_t > (p. 884).
5.316.2.2 release()
void route::interface_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < route::process_t > (p. 885).
5.316.2.3 process() [1/2]
mha_wave_t * route::interface_t::process (
```

```
5.316.2.4 process() [2/2]
 mha_spec_t * route::interface_t::process (
            mha_spec_t * s )
5.316.2.5 update()
void route::interface_t::update ( ) [private]
5.316.3 Member Data Documentation
5.316.3.1 patchbay
 MHAEvents::patchbay_t< route::interface_t> route::interface_t::patchbay [private]
5.316.3.2 route_out
MHAParser::vstring_t route::interface_t::route_out [private]
5.316.3.3 route_ac
 MHAParser::vstring_t route::interface_t::route_ac [private]
5.316.3.4 cfin
 mhaconfig_t route::interface_t::cfin [private]
5.316.3.5 cfout
mhaconfig_t route::interface_t::cfout [private]
```

### 5.316.3.6 cfac

```
mhaconfig_t route::interface_t::cfac [private]
```

#### 5.316.3.7 prepared

```
bool route::interface_t::prepared [private]
```

### 5.316.3.8 stopped

```
bool route::interface_t::stopped [private]
```

## 5.316.3.9 algo

```
std::string route::interface_t::algo [private]
```

The documentation for this class was generated from the following file:

route.cpp

## 5.317 route::process\_t Class Reference

### **Public Member Functions**

- process\_t ( algo\_comm\_t iac, const std::string acname, const std::vector< std::string > &r\_out, const std::vector< std::string > &r\_ac, const mhaconfig\_t &cf\_in, const mhaconfig\_t &cf\_out, const mhaconfig\_t &cf\_ac, bool sync)
- mha wave t \* process ( mha wave t \*)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

### **Private Attributes**

- MHAMultiSrc::waveform\_t wout
- MHAMultiSrc::spectrum\_t sout
- MHAMultiSrc::waveform\_t wout\_ac
- MHAMultiSrc::spectrum\_t sout\_ac

### 5.317.1 Constructor & Destructor Documentation

```
5.317.1.1 process_t()
```

```
route::process_t::process_t (
    algo_comm_t iac,
    const std::string acname,
    const std::vector< std::string > & r_out,
    const std::vector< std::string > & r_ac,
    const mhaconfig_t & cf_in,
    const mhaconfig_t & cf_out,
    const mhaconfig_t & cf_ac,
    bool sync )
```

## 5.317.2 Member Function Documentation

```
5.317.2.1 process() [1/2]
```

**5.317.2.2** process() [2/2]

#### 5.317.3 Member Data Documentation

5.317.3.1 wout

```
MHAMultiSrc::waveform_t route::process_t::wout [private]
```

### 5.317.3.2 sout

```
MHAMultiSrc::spectrum_t route::process_t::sout [private]

5.317.3.3 wout_ac

MHAMultiSrc::waveform_t route::process_t::wout_ac [private]

5.317.3.4 sout ac
```

MHAMultiSrc::spectrum\_t route::process\_t::sout\_ac [private]
The documentation for this class was generated from the following file:

route.cpp

5.318 rt\_nlms\_t Class Reference

**Public Member Functions** 

- rt\_nlms\_t ( algo\_comm\_t iac, const std::string &name, const mhaconfig\_t &cfg, unsigned int ntaps\_, const std::string &name\_u, const std::string &name\_d, const std::string &name\_e, const std::string &name\_f, const int n\_no\_update)
- ∼rt nlms t()
- mha\_wave\_t \* process ( mha\_wave\_t \*sUD, mha\_real\_t rho, mha\_real\_t c, unsigned int norm\_type, unsigned int estim\_type, mha\_real\_t lambda\_smooth)
- void insert ()

### **Private Attributes**

- algo\_comm\_t ac
- unsigned int ntaps
- · unsigned int frames
- unsigned int channels
- MHA\_AC::waveform\_t F
- MHASignal::waveform\_t U

Input signal cache.

MHASignal::waveform\_t Uflt

Input signal cache (second filter)

MHASignal::waveform\_t Pu

Power of input signal delayline.

- MHASignal::waveform\_t fu
  - Filtered input signal.
- MHASignal::waveform\_t fuflt
  - Filtered input signal.
- MHASignal::waveform\_t fu\_previous
- MHASignal::waveform\_t y\_previous
- MHASignal::waveform\_t P\_Sum
- std::string name\_u\_
- std::string name\_d\_
- std::string name\_e\_
- int n\_no\_update\_
- int no\_iter
- mha\_wave\_t s\_E

#### 5.318.1 Constructor & Destructor Documentation

# 5.318.1.1 rt\_nlms\_t()

```
rt_nlms_t::rt_nlms_t (
    algo_comm_t iac,
    const std::string & name,
    const mhaconfig_t & cfg,
    unsigned int ntaps_,
    const std::string & name_u,
    const std::string & name_d,
    const std::string & name_e,
    const std::string & name_f,
    const int n_no_update )
```

## 5.318.1.2 ~rt\_nlms\_t()

```
rt_nlms_t::~rt_nlms_t () [inline]
```

### 5.318.2 Member Function Documentation

```
5.318.2.1 process()
```

# 5.318.2.2 insert()

```
void rt_nlms_t::insert ( )
```

#### 5.318.3 Member Data Documentation

### 5.318.3.1 ac

```
algo_comm_t rt_nlms_t::ac [private]
```

## 5.318.3.2 ntaps

unsigned int rt\_nlms\_t::ntaps [private]

### 5.318.3.3 frames

```
unsigned int rt_nlms_t::frames [private]
```

#### 5.318.3.4 channels

unsigned int rt\_nlms\_t::channels [private]

```
5.318.3.5 F
 MHA_AC::waveform_t rt_nlms_t::F [private]
5.318.3.6 U
 MHASignal::waveform_t rt_nlms_t::U [private]
Input signal cache.
5.318.3.7 Uflt
MHASignal::waveform_t rt_nlms_t::Uflt [private]
Input signal cache (second filter)
5.318.3.8 Pu
MHASignal::waveform_t rt_nlms_t::Pu [private]
Power of input signal delayline.
5.318.3.9 fu
 MHASignal::waveform_t rt_nlms_t::fu [private]
Filtered input signal.
5.318.3.10 fuflt
 MHASignal::waveform_t rt_nlms_t::fuflt [private]
Filtered input signal.
```

```
5.318.3.11 fu_previous
MHASignal::waveform_t rt_nlms_t::fu_previous [private]
5.318.3.12 y_previous
MHASignal::waveform_t rt_nlms_t::y_previous [private]
5.318.3.13 P_Sum
 MHASignal::waveform_t rt_nlms_t::P_Sum [private]
5.318.3.14 name_u_
std::string rt_nlms_t::name_u_ [private]
5.318.3.15 name_d_
std::string rt_nlms_t::name_d_ [private]
5.318.3.16 name_e_
std::string rt_nlms_t::name_e_ [private]
5.318.3.17 n_no_update_
int rt_nlms_t::n_no_update_ [private]
5.318.3.18 no_iter
int rt_nlms_t::no_iter [private]
```

5.318.3.19 s\_E

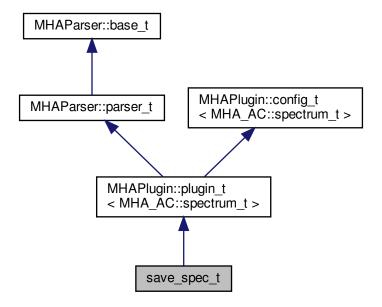
```
mha_wave_t rt_nlms_t::s_E [private]
```

The documentation for this class was generated from the following file:

nlms\_wave.cpp

# 5.319 save\_spec\_t Class Reference

Inheritance diagram for save\_spec\_t:



## **Public Member Functions**

- save\_spec\_t (const algo\_comm\_t &iac, const std::string &ith, const std::string &ial)
- mha\_spec\_t \* process ( mha\_spec\_t \*s)
- void prepare ( mhaconfig\_t &tf)

### **Private Attributes**

std::string basename

**Additional Inherited Members** 

5.319.1 Constructor & Destructor Documentation

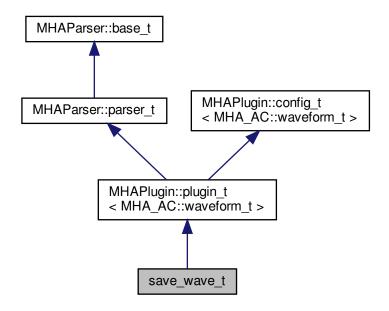
```
5.319.1.1 save_spec_t()
save_spec_t::save_spec_t (
            const algo_comm_t & iac,
             const std::string & ith,
             const std::string & ial ) [inline]
5.319.2 Member Function Documentation
5.319.2.1 process()
 \label{linear_spec_t} \textbf{mha\_spec\_t} * \texttt{save\_spec\_t::} \texttt{process} \ \ (
              mha_spec_t * s ) [inline]
5.319.2.2 prepare()
void save\_spec\_t::prepare (
              mhaconfig_t & tf ) [inline], [virtual]
Implements MHAPlugin::plugin_t< MHA_AC::spectrum_t > (p. 884).
5.319.3 Member Data Documentation
5.319.3.1 basename
std::string save_spec_t::basename [private]
```

The documentation for this class was generated from the following file:

save\_spec.cpp

# 5.320 save\_wave\_t Class Reference

Inheritance diagram for save\_wave\_t:



### **Public Member Functions**

- save\_wave\_t (const algo\_comm\_t &iac, const std::string &ith, const std::string &ial)
- mha\_wave\_t \* process ( mha\_wave\_t \*s)
- void prepare ( mhaconfig\_t &tf)

#### **Private Attributes**

std::string basename

## **Additional Inherited Members**

### 5.320.1 Constructor & Destructor Documentation

```
5.320.1.1 save_wave_t()
save_wave_t::save_wave_t (
           const algo_comm_t & iac,
           const std::string & ith,
           const std::string & ial ) [inline]
5.320.2 Member Function Documentation
5.320.2.1 process()
 mha_wave_t* save_wave_t::process (
            mha_wave_t * s ) [inline]
5.320.2.2 prepare()
void save_wave_t::prepare (
             mhaconfig_t & tf ) [inline], [virtual]
Implements MHAPlugin::plugin_t < MHA_AC::waveform_t > (p. 884).
5.320.3 Member Data Documentation
5.320.3.1 basename
std::string save_wave_t::basename [private]
The documentation for this class was generated from the following file:
   save_wave.cpp
       shadowfilter_begin::cfg_t Class Reference
```

mha\_spec\_t \* process ( mha\_spec\_t \*)

• cfg\_t (int nfft, int inch, int outch, algo\_comm\_t ac, std::string name)

**Public Member Functions** 

### **Private Attributes**

```
    MHA_AC::spectrum_t in_spec_copy
```

- MHASignal::spectrum\_t out\_spec
- MHA\_AC::int\_t nch
- MHA\_AC::int\_t ntracks

### 5.321.1 Constructor & Destructor Documentation

```
5.321.1.1 cfg_t()
```

```
cfg_t::cfg_t (
    int nfft,
    int inch,
    int outch,
    algo_comm_t ac,
    std::string name )
```

#### 5.321.2 Member Function Documentation

```
5.321.2.1 process()
```

#### 5.321.3 Member Data Documentation

```
5.321.3.1 in_spec_copy
```

```
MHA_AC::spectrum_t shadowfilter_begin::cfg_t::in_spec_copy [private]
```

5.321.3.2 out\_spec

```
MHASignal::spectrum_t shadowfilter_begin::cfg_t::out_spec [private]
```

5.321.3.3 nch

MHA\_AC::int\_t shadowfilter\_begin::cfg\_t::nch [private]

5.321.3.4 ntracks

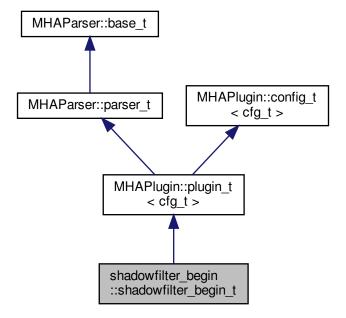
MHA\_AC::int\_t shadowfilter\_begin::cfg\_t::ntracks [private]

The documentation for this class was generated from the following file:

shadowfilter\_begin.cpp

5.322 shadowfilter\_begin::shadowfilter\_begin\_t Class Reference

Inheritance diagram for shadowfilter\_begin::shadowfilter\_begin\_t:



### **Public Member Functions**

- shadowfilter\_begin\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig\_t &)

### **Private Attributes**

```
• std::string basename
```

MHAParser::int\_t nch

MHAParser::int t ntracks

**Additional Inherited Members** 

5.322.1 Constructor & Destructor Documentation

```
5.322.1.1 shadowfilter_begin_t()
```

### 5.322.2 Member Function Documentation

```
5.322.2.1 process()
```

## 5.322.2.2 prepare()

Implements MHAPlugin::plugin\_t < cfg\_t > (p. 884).

## 5.322.3 Member Data Documentation

### 5.322.3.1 basename

```
std::string shadowfilter_begin::shadowfilter_begin_t::basename [private]
```

#### 5.322.3.2 nch

```
MHAParser::int_t shadowfilter_begin::shadowfilter_begin_t::nch [private]
```

#### 5.322.3.3 ntracks

```
MHAParser::int_t shadowfilter_begin::shadowfilter_begin_t::ntracks [private]
```

The documentation for this class was generated from the following file:

shadowfilter\_begin.cpp

# 5.323 shadowfilter\_end::cfg\_t Class Reference

**Public Member Functions** 

- cfg\_t (int nfft\_, algo\_comm\_t ac\_, std::string name\_)
- mha\_spec\_t \* process ( mha\_spec\_t \*)

#### **Private Attributes**

- · algo\_comm\_t ac
- std::string name
- int **nfft**
- int ntracks
- int nch\_out
- mha\_spec\_t in\_spec
- MHASignal::spectrum\_t out\_spec
- MHA\_AC::spectrum\_t gains

### 5.323.1 Constructor & Destructor Documentation

```
5.323.1.1 cfg_t()
cfg_t::cfg_t (
           int nfft_,
            algo_comm_t ac_,
            std::string name_ )
5.323.2 Member Function Documentation
5.323.2.1 process()
mha_spec_t * cfg_t::process (
            mha_spec_t * s )
5.323.3 Member Data Documentation
5.323.3.1 ac
 algo_comm_t shadowfilter_end::cfg_t::ac [private]
5.323.3.2 name
std::string shadowfilter_end::cfg_t::name [private]
5.323.3.3 nfft
int shadowfilter_end::cfg_t::nfft [private]
5.323.3.4 ntracks
int shadowfilter_end::cfg_t::ntracks [private]
```

### 5.323.3.5 nch\_out

int shadowfilter\_end::cfg\_t::nch\_out [private]

## 5.323.3.6 in\_spec

mha\_spec\_t shadowfilter\_end::cfg\_t::in\_spec [private]

# 5.323.3.7 out\_spec

MHASignal::spectrum\_t shadowfilter\_end::cfg\_t::out\_spec [private]

## 5.323.3.8 gains

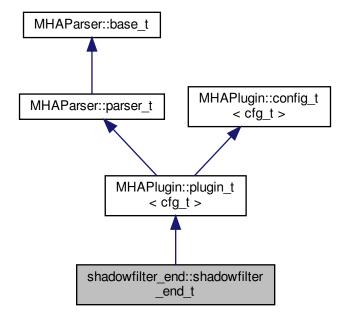
MHA\_AC::spectrum\_t shadowfilter\_end::cfg\_t::gains [private]

The documentation for this class was generated from the following file:

## shadowfilter\_end.cpp

# 5.324 shadowfilter\_end::shadowfilter\_end\_t Class Reference

Inheritance diagram for shadowfilter\_end::shadowfilter\_end\_t:



**Public Member Functions** 

- shadowfilter\_end\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- mha\_spec\_t \* process ( mha\_spec\_t \*)
- void prepare ( mhaconfig t &)

**Private Attributes** 

• MHAParser::string\_t basename

**Additional Inherited Members** 

5.324.1 Constructor & Destructor Documentation

```
5.324.1.1 shadowfilter_end_t()
```

5.324.2 Member Function Documentation

```
5.324.2.1 process()
```

# 5.324.2.2 prepare()

Implements  $MHAPlugin::plugin_t < cfg_t > (p. 884)$ .

### 5.324.3 Member Data Documentation

#### 5.324.3.1 basename

```
MHAParser::string_t shadowfilter_end::shadowfilter_end_t::basename [private]
```

The documentation for this class was generated from the following file:

shadowfilter\_end.cpp

5.325 sine\_cfg\_t Struct Reference

**Public Member Functions** 

 sine\_cfg\_t (double sampling\_rate, mha\_real\_t frequency, mha\_real\_t newlev, int \_← mix, const std::vector< int > &\_channels)

#### **Public Attributes**

- double phase\_increment\_div\_2pi
- double amplitude
- int mix
- const std::vector< int > channels

## 5.325.1 Constructor & Destructor Documentation

```
5.325.1.1 sine_cfg_t()
```

### 5.325.2 Member Data Documentation

## 5.325.2.1 phase\_increment\_div\_2pi

double sine\_cfg\_t::phase\_increment\_div\_2pi

### 5.325.2.2 amplitude

double sine\_cfg\_t::amplitude

### 5.325.2.3 mix

int sine\_cfg\_t::mix

### 5.325.2.4 channels

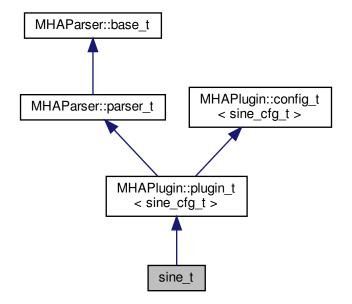
const std::vector<int> sine\_cfg\_t::channels

The documentation for this struct was generated from the following file:

## sine.cpp

# 5.326 sine\_t Class Reference

Inheritance diagram for sine\_t:



### **Public Member Functions**

- sine\_t (const algo\_comm\_t &, const std::string &chain\_name, const std::string &algo ← \_ name)
- ~sine\_t ()
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)

### **Private Member Functions**

void update\_cfg ()

#### **Private Attributes**

- MHAParser::float\_t lev
- MHAParser::float\_t frequency
- MHAParser::kw t mode
- MHAParser::vint\_t channels
- double phase\_div\_2pi
- MHAEvents::patchbay\_t< sine\_t > patchbay

### **Additional Inherited Members**

#### 5.326.1 Constructor & Destructor Documentation

```
5.326.1.2 \simsine_t()
```

5.326.1.1 sine\_t()

```
sine_t::\sim sine_t ( )
```

## 5.326.2 Member Function Documentation

```
5.326.2.1 process()
 mha\_wave\_t * sine\_t::process (
            mha_wave_t * s )
5.326.2.2 prepare()
void sine_t::prepare (
            mhaconfig_t & tf ) [virtual]
Implements MHAPlugin::plugin_t < sine_cfg_t > (p. 884).
5.326.2.3 update_cfg()
void sine_t::update_cfg ( ) [private]
5.326.3 Member Data Documentation
5.326.3.1 lev
 MHAParser::float_t sine_t::lev [private]
5.326.3.2 frequency
 MHAParser::float_t sine_t::frequency [private]
5.326.3.3 mode
 MHAParser::kw_t sine_t::mode [private]
5.326.3.4 channels
 MHAParser::vint_t sine_t::channels [private]
```

### 5.326.3.5 phase\_div\_2pi

```
double sine_t::phase_div_2pi [private]
```

### 5.326.3.6 patchbay

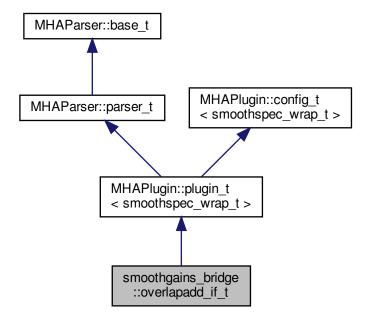
```
MHAEvents::patchbay_t< sine_t> sine_t::patchbay [private]
```

The documentation for this class was generated from the following file:

### sine.cpp

# 5.327 smoothgains\_bridge::overlapadd\_if\_t Class Reference

Inheritance diagram for smoothgains\_bridge::overlapadd\_if\_t:



#### **Public Member Functions**

- overlapadd\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- ∼overlapadd\_if\_t ()
- void prepare ( mhaconfig\_t &)
- void release ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

### **Private Member Functions**

• void **update** ()

#### **Private Attributes**

- MHAEvents::patchbay t< overlapadd if t > patchbay
- MHAParser::kw t mode
- MHAParser::window\_t irswnd
- MHAParser::float t epsilon
- MHAParser::mhapluginloader\_t plugloader
- std::string algo
- mhaconfig\_t cf\_in
- mhaconfig\_t cf\_out

#### **Additional Inherited Members**

# 5.327.1 Constructor & Destructor Documentation

```
5.327.1.1 overlapadd if t()
```

```
smoothgains_bridge::overlapadd_if_t::overlapadd_if_t (
          const algo_comm_t & iac,
           const std::string & ,
           const std::string & ialg )
```

### 5.327.1.2 $\sim$ overlapadd\_if\_t()

```
smoothgains_bridge::overlapadd_if_t::~overlapadd_if_t ( )
```

# 5.327.2 Member Function Documentation

```
5.327.2.1 prepare()
```

```
void smoothgains_bridge::overlapadd_if_t::prepare (
            mhaconfig_t & t ) [virtual]
```

Implements MHAPlugin::plugin\_t< smoothspec\_wrap\_t > (p. 884).

```
5.327.2.2 release()
void smoothgains_bridge::overlapadd_if_t::release (
                                               void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < smoothspec_wrap_t > (p. 885).
5.327.2.3 process()
   \label{linear_mha_spec_t} \begin{subarray}{ll} \b
                                                  mha_spec_t * spec )
5.327.2.4 update()
void smoothgains_bridge::overlapadd_if_t::update ( ) [private]
5.327.3 Member Data Documentation
5.327.3.1 patchbay
   MHAEvents::patchbay_t< overlapadd_if_t> smoothgains_bridge::overlapadd_if_t::patchbay
 [private]
5.327.3.2 mode
    MHAParser::kw_t smoothgains_bridge::overlapadd_if_t::mode [private]
5.327.3.3 irswnd
    MHAParser::window_t smoothgains_bridge::overlapadd_if_t::irswnd [private]
```

```
5.327.3.4 epsilon
 MHAParser::float_t smoothgains_bridge::overlapadd_if_t::epsilon [private]
5.327.3.5 plugloader
 MHAParser::mhapluginloader_t smoothgains_bridge::overlapadd_if_t::plugloader [private]
5.327.3.6 algo
std::string smoothgains_bridge::overlapadd_if_t::algo [private]
5.327.3.7 cf_in
 mhaconfig_t smoothgains_bridge::overlapadd_if_t::cf_in [private]
5.327.3.8 cf_out
mhaconfig_t smoothgains_bridge::overlapadd_if_t::cf_out [private]
The documentation for this class was generated from the following file:

    smoothgains_bridge.cpp

5.328
      smoothgains_bridge::smoothspec_wrap_t Class Reference
Public Member Functions

    smoothspec_wrap_t ( mhaconfig_t spar_in, mhaconfig_t spar_out, const MH←

     AParser::kw_t &mode, const MHAParser::window_t &irswnd, const MHAParser ←
     ::float_t &epsilon)
   mha_spec_t * proc_1 ( mha_spec_t *)
```

mha\_spec\_t \* proc\_2 ( mha\_spec\_t \*)

#### **Private Attributes**

- MHASignal::spectrum\_t spec\_in\_copy
   Copy of input spectrum for smoothspec.
- MHAFilter::smoothspec\_t smoothspec Smoothspec calculator.
- bool use\_smoothspec
- float smoothspec\_epsilon

#### 5.328.1 Constructor & Destructor Documentation

```
5.328.1.1 smoothspec_wrap_t()
```

## 5.328.2 Member Function Documentation

```
5.328.2.1 proc_1()
```

5.328.2.2 proc\_2()

### 5.328.3 Member Data Documentation

#### 5.328.3.1 spec\_in\_copy

MHASignal::spectrum\_t smoothgains\_bridge::smoothspec\_wrap\_t::spec\_in\_copy [private]
Copy of input spectrum for smoothspec.

### 5.328.3.2 smoothspec

MHAFilter::smoothspec\_t smoothgains\_bridge::smoothspec\_wrap\_t::smoothspec [private]
Smoothspec calculator.

### 5.328.3.3 use\_smoothspec

bool smoothgains\_bridge::smoothspec\_wrap\_t::use\_smoothspec [private]

## 5.328.3.4 smoothspec\_epsilon

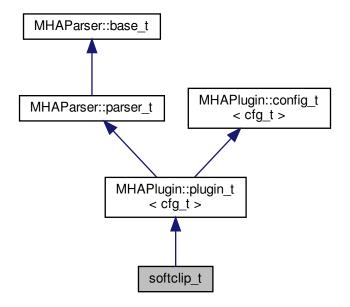
float smoothgains\_bridge::smoothspec\_wrap\_t::smoothspec\_epsilon [private]

The documentation for this class was generated from the following file:

## smoothgains\_bridge.cpp

## 5.329 softclip\_t Class Reference

Inheritance diagram for softclip\_t:



### **Public Member Functions**

```
    softclip_t (const_algo_comm_t &, const std::string &, const std::string &)
```

- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &)
- void update ()

### **Private Attributes**

- mhaconfig\_t tftype
- MHAParser::float\_t attack
- MHAParser::float t decay
- MHAParser::float\_t start\_limit
- MHAParser::float\_t slope\_db
- MHAEvents::patchbay\_t< softclip\_t > patchbay

### **Additional Inherited Members**

5.329.1 Constructor & Destructor Documentation

```
5.329.1.1 softclip_t()
```

5.329.2 Member Function Documentation

```
5.329.2.1 process()
```

```
5.329.2.2 prepare()
void softclip_t::prepare (
             \textbf{mhaconfig\_t} \ \& \ tf \ ) \quad [\texttt{virtual}]
Implements MHAPlugin::plugin_t < cfg_t > (p. 884).
5.329.2.3 update()
void softclip_t::update ( )
5.329.3 Member Data Documentation
5.329.3.1 tftype
 mhaconfig_t softclip_t::tftype [private]
5.329.3.2 attack
MHAParser::float_t softclip_t::attack [private]
5.329.3.3 decay
MHAParser::float_t softclip_t::decay [private]
5.329.3.4 start_limit
MHAParser::float_t softclip_t::start_limit [private]
5.329.3.5 slope_db
 MHAParser::float_t softclip_t::slope_db [private]
```

```
5.329.3.6 patchbay
```

```
MHAEvents::patchbay_t< softclip_t> softclip_t::patchbay [private]
```

The documentation for this class was generated from the following file:

· softclip.cpp

5.330 softclipper\_t Class Reference

**Public Member Functions** 

- softclipper\_t (const softclipper\_variables\_t &v, const mhaconfig\_t &)
- mha\_real\_t process ( mha\_wave\_t \*)

### **Private Attributes**

- MHAFilter::o1flt\_lowpass\_t attack
- MHAFilter::o1flt\_maxtrack\_t decay
- MHAFilter::o1flt\_lowpass\_t clipmeter
- · mha\_real\_t threshold
- mha\_real\_t hardlimit
- mha\_real\_t slope
- bool linear

```
5.330.1 Constructor & Destructor Documentation
```

```
5.330.1.1 softclipper_t()
```

5.330.2 Member Function Documentation

```
5.330.2.1 process()
```

### 5.330.3 Member Data Documentation

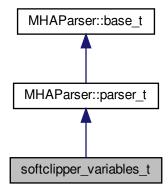
```
5.330.3.1 attack
 MHAFilter::o1flt_lowpass_t softclipper_t::attack [private]
5.330.3.2 decay
 MHAFilter::olflt_maxtrack_t softclipper_t::decay [private]
5.330.3.3 clipmeter
 MHAFilter::olflt_lowpass_t softclipper_t::clipmeter [private]
5.330.3.4 threshold
 mha_real_t softclipper_t::threshold [private]
5.330.3.5 hardlimit
 mha_real_t softclipper_t::hardlimit [private]
5.330.3.6 slope
 mha_real_t softclipper_t::slope [private]
5.330.3.7 linear
bool softclipper_t::linear [private]
```

The documentation for this class was generated from the following file:

## transducers.cpp

# 5.331 softclipper\_variables\_t Class Reference

Inheritance diagram for softclipper\_variables\_t:



### **Public Member Functions**

softclipper\_variables\_t ()

### **Public Attributes**

- MHAParser::float\_t tau\_attack
- MHAParser::float\_t tau\_decay
- MHAParser::float\_t tau\_clip
- MHAParser::float\_t threshold
- MHAParser::float t hardlimit
- MHAParser::float\_t slope
- MHAParser::bool\_t linear
- MHAParser::float\_mon\_t clipped
- MHAParser::float\_t max\_clipped

## **Additional Inherited Members**

### 5.331.1 Constructor & Destructor Documentation

```
5.331.1.1 softclipper_variables_t()
softclipper_variables_t::softclipper_variables_t ( )
5.331.2 Member Data Documentation
5.331.2.1 tau_attack
 MHAParser::float_t softclipper_variables_t::tau_attack
5.331.2.2 tau_decay
 MHAParser::float_t softclipper_variables_t::tau_decay
5.331.2.3 tau_clip
 MHAParser::float_t softclipper_variables_t::tau_clip
5.331.2.4 threshold
 MHAParser::float_t softclipper_variables_t::threshold
5.331.2.5 hardlimit
 MHAParser::float_t softclipper_variables_t::hardlimit
5.331.2.6 slope
 MHAParser::float_t softclipper_variables_t::slope
```

## 5.331.2.7 linear

MHAParser::bool\_t softclipper\_variables\_t::linear

## 5.331.2.8 clipped

MHAParser::float\_mon\_t softclipper\_variables\_t::clipped

## 5.331.2.9 max\_clipped

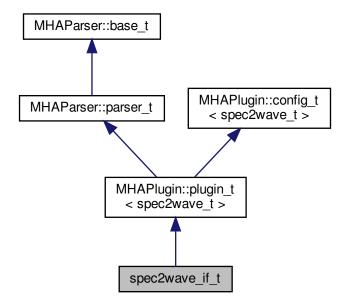
MHAParser::float\_t softclipper\_variables\_t::max\_clipped

The documentation for this class was generated from the following file:

## · transducers.cpp

# 5.332 spec2wave\_if\_t Class Reference

Inheritance diagram for spec2wave\_if\_t:



### **Public Member Functions**

- spec2wave\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- mha\_wave\_t \* process ( mha\_spec\_t \*)

### **Private Member Functions**

• void update ()

### **Private Attributes**

- MHAEvents::patchbay\_t< spec2wave\_if\_t > patchbay
- MHAParser::float\_t ramplen
- · windowselector\_t window\_config

## **Additional Inherited Members**

5.332.1 Constructor & Destructor Documentation

# 5.332.1.1 spec2wave\_if\_t()

### 5.332.2 Member Function Documentation

## 5.332.2.1 prepare()

Implements MHAPlugin::plugin\_t< spec2wave\_t > (p. 884).

```
5.332.2.2 process()
 mha_wave_t * spec2wave_if_t::process (
             mha_spec_t * spec_in )
5.332.2.3 update()
void spec2wave_if_t::update ( ) [private]
5.332.3 Member Data Documentation
5.332.3.1 patchbay
 MHAEvents::patchbay_t< spec2wave_if_t> spec2wave_if_t::patchbay [private]
5.332.3.2 ramplen
 MHAParser::float_t spec2wave_if_t::ramplen [private]
5.332.3.3 window_config
 windowselector_t spec2wave_if_t::window_config [private]
The documentation for this class was generated from the following file:
```

spec2wave.cpp

5.333 spec2wave\_t Class Reference

**Public Member Functions** 

- **spec2wave\_t** (unsigned int nfft\_, unsigned int nwnd\_, unsigned int nwndshift\_, unsigned int nch, **mha\_real\_t** ramplen, const **MHAWindow::base\_t** &postwin)
- ~spec2wave\_t ()
- mha\_wave\_t \* process ( mha\_spec\_t \*)

### **Private Attributes**

mha\_fft\_t ft

FFT class.

unsigned int npad1

length of zero padding before window

unsigned int npad2

length of zero padding after window

- hanning\_ramps\_t ramps
- MHASignal::waveform\_t calc\_out
- MHASignal::waveform\_t out\_buf
- MHASignal::waveform\_t write\_buf
- · mha\_real\_t sc
- unsigned int nfft
- unsigned int nwndshift
- MHAWindow::base\_t postwindow

### 5.333.1 Constructor & Destructor Documentation

# 5.333.1.1 spec2wave\_t()

```
spec2wave_t::spec2wave_t (
    unsigned int nfft_,
    unsigned int nwnd_,
    unsigned int nwndshift_,
    unsigned int nch,
    mha_real_t ramplen,
    const MHAWindow::base_t & postwin )
```

## 5.333.1.2 ~spec2wave\_t()

```
spec2wave_t::\sim spec2wave_t ( )
```

## 5.333.2 Member Function Documentation

## 5.333.2.1 process()

## 5.333.3 Member Data Documentation

```
5.333.3.1 ft
mha_fft_t spec2wave_t::ft [private]
FFT class.
5.333.3.2 npad1
unsigned int spec2wave_t::npad1 [private]
length of zero padding before window
5.333.3.3 npad2
unsigned int spec2wave_t::npad2 [private]
length of zero padding after window
5.333.3.4 ramps
 hanning_ramps_t spec2wave_t::ramps [private]
5.333.3.5 calc_out
 MHASignal::waveform_t spec2wave_t::calc_out [private]
5.333.3.6 out_buf
 MHASignal::waveform_t spec2wave_t::out_buf [private]
```

```
5.333.3.7 write_buf

MHASignal::waveform_t spec2wave_t::write_buf [private]

5.333.3.8 sc

mha_real_t spec2wave_t::sc [private]
```

unsigned int spec2wave\_t::nfft [private]

```
5.333.3.10 nwndshift
```

5.333.3.9 nfft

unsigned int spec2wave\_t::nwndshift [private]

# 5.333.3.11 postwindow

```
MHAWindow::base_t spec2wave_t::postwindow [private]
```

The documentation for this class was generated from the following file:

spec2wave.cpp

## 5.334 spec\_fader\_t Class Reference

**Public Member Functions** 

- spec\_fader\_t (unsigned int ch, mha\_real\_t fr, MHAParser::vfloat\_t &ng, MHA←
   Parser::float\_t &t)
- ~spec\_fader\_t ()

## **Public Attributes**

- unsigned int nch
- mha\_real\_t \* gains
- unsigned int fr

## 5.334.1 Constructor & Destructor Documentation

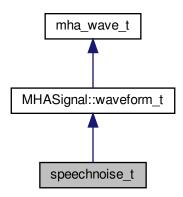
```
5.334.1.1 spec_fader_t()
spec_fader_t::spec_fader_t (
            unsigned int ch,
             mha_real_t fr,
             MHAParser::vfloat_t & ng,
             MHAParser::float_t & t )
5.334.1.2 ~spec_fader_t()
spec_fader_t::~spec_fader_t ( ) [inline]
5.334.2 Member Data Documentation
5.334.2.1 nch
unsigned int spec_fader_t::nch
5.334.2.2 gains
 mha_real_t* spec_fader_t::gains
5.334.2.3 fr
unsigned int spec_fader_t::fr
```

The documentation for this class was generated from the following file:

fader\_spec.cpp

# 5.335 speechnoise\_t Class Reference

Inheritance diagram for speechnoise\_t:



# **Public Types**

enum noise\_type\_t {
 mha, olnoise, LTASS\_combined, LTASS\_female,
 LTASS\_male, white, pink, brown,
 TEN\_SPL, TEN\_SPL\_250\_8k, TEN\_SPL\_50\_16k, sin125,
 sin250, sin500, sin1k, sin2k,
 sin4k, sin8k }

## **Public Member Functions**

- speechnoise\_t (float duration, float srate, unsigned int channels, speechnoise\_t ::noise\_type\_t noise\_type= speechnoise\_t::mha)
- speechnoise\_t (unsigned int length\_samples, float srate, unsigned int channels, speechnoise\_t::noise\_type\_t noise\_type= speechnoise\_t::mha)

## **Private Member Functions**

void creator ( speechnoise\_t::noise\_type\_t noise\_type, float srate)

## **Additional Inherited Members**

### 5.335.1 Member Enumeration Documentation

```
5.335.1.1 noise_type_t
enum speechnoise_t::noise_type_t
```

## **Enumerator**

mha	
olnoise	
LTASS_combined	
LTASS_female	
LTASS_male	
white	
pink	
brown	
TEN_SPL	
TEN_SPL_250_8k	
TEN_SPL_50_16k	
sin125	
sin250	
sin500	
sin1k	
sin2k	
sin4k	
sin8k	

## 5.335.2 Constructor & Destructor Documentation

```
5.335.2.1 speechnoise_t() [1/2]
```

# **5.335.2.2** speechnoise\_t() [2/2]

```
speechnoise_t::speechnoise_t (
    unsigned int length_samples,
    float srate,
    unsigned int channels,
    speechnoise_t::noise_type_t noise_type = speechnoise_t::mha )
```

## 5.335.3 Member Function Documentation

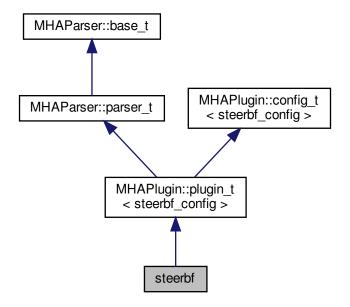
# 5.335.3.1 creator()

The documentation for this class was generated from the following files:

- · speechnoise.h
- · speechnoise.cpp

## 5.336 steerbf Class Reference

Inheritance diagram for steerbf:



### **Public Member Functions**

steerbf ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_←
name)

Constructs our plugin.

- ∼steerbf ()
- mha\_spec\_t \* process ( mha\_spec\_t \*)

Defers to configuration class.

• void prepare ( mhaconfig\_t &)

Plugin preparation.

• void release (void)

## **Public Attributes**

- MHAParser::string\_t bf\_src
- · parser\_int\_dyn angle\_ind
- MHAParser::string\_t angle\_src

## **Private Member Functions**

void update\_cfg ()

### **Private Attributes**

MHAEvents::patchbay\_t< steerbf > patchbay

**Additional Inherited Members** 

5.336.1 Constructor & Destructor Documentation

```
5.336.1.1 steerbf()
```

Constructs our plugin.

```
5.336.1.2 ∼steerbf()
```

```
steerbf::~steerbf ()
```

### 5.336.2 Member Function Documentation

```
5.336.2.1 process()
```

Defers to configuration class.

## 5.336.2.2 prepare()

Plugin preparation.

An opportunity to validate configuration parameters before instantiating a configuration.

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t < steerbf\_config > (p. 884).

## 5.336.2.3 release()

Reimplemented from MHAPlugin::plugin\_t < steerbf\_config > (p. 885).

```
5.336.2.4 update_cfg()
void steerbf::update_cfg ( ) [private]
5.336.3 Member Data Documentation
5.336.3.1 bf src
 MHAParser::string_t steerbf::bf_src
5.336.3.2 angle_ind
 parser_int_dyn steerbf::angle_ind
5.336.3.3 angle_src
MHAParser::string_t steerbf::angle_src
5.336.3.4 patchbay
 MHAEvents::patchbay_t< steerbf> steerbf::patchbay [private]
The documentation for this class was generated from the following files:
   · steerbf.h

    steerbf.cpp

5.337 steerbf_config Class Reference
```

steerbf\_config ( algo\_comm\_t & ac, const mhaconfig\_t in\_cfg, steerbf \* steerbf)

mha\_spec\_t \* process ( mha\_spec\_t \*)

**Public Member Functions** 

∼steerbf\_config ()

## **Private Attributes**

- unsigned int nchan
- unsigned int nfreq
- MHASignal::spectrum\_t outSpec
- mha\_spec\_t bf\_vec
- unsigned int nangle
- steerbf  $\ast$  \_steerbf
- algo\_comm\_t & ac
- std::string bf\_src\_copy

### 5.337.1 Constructor & Destructor Documentation

## 5.337.1.1 steerbf\_config()

```
steerbf_config::steerbf_config (
    algo_comm_t & ac,
    const mhaconfig_t in_cfg,
    steerbf * steerbf )
```

## 5.337.1.2 ~steerbf\_config()

```
\verb|steerbf_config::$\sim$ \verb|steerbf_config ()|
```

### 5.337.2 Member Function Documentation

## 5.337.2.1 process()

## 5.337.3 Member Data Documentation

```
5.337.3.1 nchan
unsigned int steerbf_config::nchan [private]
5.337.3.2 nfreq
unsigned int steerbf_config::nfreq [private]
5.337.3.3 outSpec
 MHASignal::spectrum_t steerbf_config::outSpec [private]
5.337.3.4 bf vec
mha_spec_t steerbf_config::bf_vec [private]
5.337.3.5 nangle
unsigned int steerbf_config::nangle [private]
5.337.3.6 _steerbf
 steerbf* steerbf_config::_steerbf [private]
5.337.3.7 ac
 algo_comm_t& steerbf_config::ac [private]
```

5.337.3.8 bf\_src\_copy

std::string steerbf\_config::bf\_src\_copy [private]

The documentation for this class was generated from the following files:

- · steerbf.h
- · steerbf.cpp

## 5.338 timo\_AC Class Reference

#### **Public Member Functions**

- timo\_AC (algo\_comm\_t &ac, unsigned int fftlen, unsigned int nfreq, unsigned int nchan)
- void copy ()
- void insert ()

### **Public Attributes**

- MHA\_AC::waveform\_t gamma\_post\_AC
- MHA\_AC::waveform\_t xi\_ml\_AC
- MHA\_AC::spectrum\_t lambda\_ml\_AC
- MHA\_AC::spectrum\_t lambda\_ml\_ceps\_AC
- MHA\_AC::waveform\_t lambda\_ml\_smooth\_AC
- MHA\_AC::waveform\_t max\_q\_AC
- MHA\_AC::waveform\_t max\_val\_AC
- MHA\_AC::waveform\_t pitch\_set\_first\_AC
- MHA\_AC::waveform\_t pitch\_set\_last\_AC
- MHA\_AC::waveform\_t alpha\_hat\_AC
- MHA\_AC::waveform\_t alpha\_frame\_AC
- MHA AC::spectrum t lambda ceps AC
- MHA\_AC::spectrum\_t log\_lambda\_spec\_AC
- MHA AC::waveform t lambda spec AC
- MHA\_AC::waveform\_t xi\_est\_AC
- MHA\_AC::waveform\_t gain\_wiener\_AC
- MHA\_AC::waveform\_t winF0\_AC
- MHA\_AC::waveform\_t SPP

## 5.338.1 Constructor & Destructor Documentation

```
5.338.1.1 timo_AC()
```

### 5.338.2 Member Function Documentation

```
5.338.2.1 copy()
```

```
void timo_AC::copy ( )
```

## 5.338.2.2 insert()

```
void timo_AC::insert ( )
```

### 5.338.3 Member Data Documentation

## 5.338.3.1 gamma\_post\_AC

```
MHA_AC::waveform_t timo_AC::gamma_post_AC
```

5.338.3.2 xi\_ml\_AC

```
MHA_AC::waveform_t timo_AC::xi_ml_AC
```

5.338.3.3 lambda\_ml\_AC

```
MHA_AC::spectrum_t timo_AC::lambda_ml_AC
```

```
5.338.3.4 lambda_ml_ceps_AC
MHA_AC::spectrum_t timo_AC::lambda_ml_ceps_AC
5.338.3.5 lambda_ml_smooth_AC
MHA_AC::waveform_t timo_AC::lambda_ml_smooth_AC
5.338.3.6 max_q_AC
 MHA_AC::waveform_t timo_AC::max_q_AC
5.338.3.7 max_val_AC
 MHA_AC::waveform_t timo_AC::max_val_AC
5.338.3.8 pitch_set_first_AC
MHA_AC::waveform_t timo_AC::pitch_set_first_AC
5.338.3.9 pitch_set_last_AC
MHA_AC::waveform_t timo_AC::pitch_set_last_AC
5.338.3.10 alpha_hat_AC
MHA_AC::waveform_t timo_AC::alpha_hat_AC
5.338.3.11 alpha_frame_AC
```

MHA\_AC::waveform\_t timo\_AC::alpha\_frame\_AC

```
5.338.3.12 lambda_ceps_AC
 MHA_AC::spectrum_t timo_AC::lambda_ceps_AC
5.338.3.13 log_lambda_spec_AC
 MHA_AC::spectrum_t timo_AC::log_lambda_spec_AC
5.338.3.14 lambda_spec_AC
MHA_AC::waveform_t timo_AC::lambda_spec_AC
5.338.3.15 xi_est_AC
 MHA_AC::waveform_t timo_AC::xi_est_AC
5.338.3.16 gain_wiener_AC
 MHA_AC::waveform_t timo_AC::gain_wiener_AC
5.338.3.17 winF0_AC
 MHA_AC::waveform_t timo_AC::winF0_AC
5.338.3.18 SPP
```

The documentation for this class was generated from the following files:

- · timoconfig.h
- timoconfig.cpp

MHA\_AC::waveform\_t timo\_AC::SPP

# 5.339 timo\_params Class Reference

#### **Public Member Functions**

timo\_params (const mhaconfig\_t &\_in\_cfg, float \_xi\_min\_db, float \_f0\_low, float \_f0 ← \_high, float \_delta\_pitch, float \_lambda\_thresh, float \_alpha\_pitch, float \_beta\_const, float \_kappa\_const, float \_prior\_q, float \_xi\_opt\_db, float \_gain\_min\_db, std::vector< float > &\_winF0, std::vector< float > &\_alpha\_const\_vals, std::vector< float > &\_alpha\_const ← \_limits\_hz, std::string &\_noisePow\_name)

### **Public Attributes**

- const mhaconfig\_t in\_cfg
- · float xi min db
- float f0 low
- float f0\_high
- · float delta pitch
- · float lambda thresh
- float alpha\_pitch
- float beta\_const
- float kappa\_const
- float prior\_q
- float xi\_opt\_db
- · float gain min db
- std::vector< float > winF0
- std::vector< float > alpha const vals
- std::vector< float > alpha\_const\_limits\_hz
- std::string noisePow name

### 5.339.1 Constructor & Destructor Documentation

## 5.339.1.1 timo\_params()

```
float _xi_opt_db,
float _gain_min_db,
std::vector< float > & _winF0,
std::vector< float > & _alpha_const_vals,
std::vector< float > & _alpha_const_limits_hz,
std::string & _noisePow_name ) [inline]
```

## 5.339.2 Member Data Documentation

```
5.339.2.1 in_cfg
```

```
const mhaconfig_t timo_params::in_cfg
```

# 5.339.2.2 xi\_min\_db

float timo\_params::xi\_min\_db

## 5.339.2.3 f0\_low

float timo\_params::f0\_low

## 5.339.2.4 f0\_high

float timo\_params::f0\_high

## 5.339.2.5 delta\_pitch

float timo\_params::delta\_pitch

# 5.339.2.6 lambda\_thresh

float timo\_params::lambda\_thresh

## 5.339.2.7 alpha\_pitch

float timo\_params::alpha\_pitch

# 5.339.2.8 beta\_const

float timo\_params::beta\_const

## 5.339.2.9 kappa\_const

float timo\_params::kappa\_const

# 5.339.2.10 prior\_q

float timo\_params::prior\_q

# 5.339.2.11 xi\_opt\_db

float timo\_params::xi\_opt\_db

## 5.339.2.12 gain\_min\_db

float timo\_params::gain\_min\_db

## 5.339.2.13 winF0

std::vector<float> timo\_params::winF0

## 5.339.2.14 alpha\_const\_vals

std::vector<float> timo\_params::alpha\_const\_vals

## 5.339.2.15 alpha\_const\_limits\_hz

```
std::vector<float> timo_params::alpha_const_limits_hz
```

## 5.339.2.16 noisePow\_name

```
std::string timo_params::noisePow_name
```

The documentation for this class was generated from the following file:

· timoconfig.h

# 5.340 timoConfig Class Reference

**Public Member Functions** 

- timoConfig ( algo\_comm\_t & ac, timo\_params & params)
- ∼timoConfig ()
- mha spec t \* process ( mha spec t \*)

## **Private Member Functions**

void copy\_AC ( timo\_AC & tAC)

### **Private Attributes**

- · algo comm t ac
- timo\_params params
- unsigned int fftlen
- · mha fft t mha fft
- unsigned int nfreq
- unsigned int nchan
- timo\_AC tAC
- float ola\_powspec\_scale
- float q\_low
- float q\_high
- MHASignal::waveform\_t winF0
- float xi\_min
- float gain\_min
- MHASignal::waveform\_t alpha\_const
- MHASignal::waveform\_t alpha\_prev
- MHASignal::waveform\_t noisePow

- MHASignal::waveform\_t powSpec
- MHASignal::waveform\_t gamma\_post
- MHASignal::waveform\_t xi\_ml
- MHASignal::spectrum\_t lambda\_ml\_full
- MHASignal::spectrum\_t lambda\_ml\_ceps
- MHASignal::waveform\_t lambda\_ml\_smooth
- MHASignal::waveform\_t alpha\_hat
- MHASignal::waveform\_t alpha\_frame
- MHASignal::spectrum\_t lambda\_ceps
- MHASignal::waveform\_t lambda\_ceps\_prev
- MHASignal::spectrum\_t log\_lambda\_spec
- MHASignal::waveform\_t lambda\_spec
- MHASignal::waveform\_t xi\_est
- MHASignal::waveform\_t gain\_wiener
- MHASignal::spectrum\_t spec\_out
- double \* max\_val
- int \* max q
- int \* pitch\_set\_first
- int \* pitch\_set\_last
- float priorFact
- float xiOpt
- float logGLRFact
- · float GLRexp
- MHASignal::waveform\_t GLR

### 5.340.1 Constructor & Destructor Documentation

## 5.340.1.1 timoConfig()

### 5.340.1.2 $\sim$ timoConfig()

```
timoConfig::~timoConfig ( )
```

## 5.340.2 Member Function Documentation

```
5.340.2.1 process()
mha_spec_t * timoConfig::process (
            mha_spec_t * noisyFrame )
5.340.2.2 copy_AC()
void timoConfig::copy_AC (
             timo_AC & tAC ) [private]
5.340.3 Member Data Documentation
5.340.3.1 ac
 algo_comm_t timoConfig::ac [private]
5.340.3.2 params
 timo_params timoConfig::params [private]
5.340.3.3 fftlen
unsigned int timoConfig::fftlen [private]
5.340.3.4 mha_fft
mha_fft_t timoConfig::mha_fft [private]
5.340.3.5 nfreq
unsigned int timoConfig::nfreq [private]
```

```
5.340.3.6 nchan
unsigned int timoConfig::nchan [private]
5.340.3.7 tAC
 timo_AC timoConfig::tAC [private]
5.340.3.8 ola_powspec_scale
float timoConfig::ola_powspec_scale [private]
5.340.3.9 q_low
float timoConfig::q_low [private]
5.340.3.10 q_high
float timoConfig::q_high [private]
5.340.3.11 winF0
MHASignal::waveform_t timoConfig::winF0 [private]
5.340.3.12 xi_min
float timoConfig::xi_min [private]
5.340.3.13 gain_min
float timoConfig::gain_min [private]
```

```
5.340.3.14 alpha_const
 MHASignal::waveform_t timoConfig::alpha_const [private]
5.340.3.15 alpha_prev
 MHASignal::waveform_t timoConfig::alpha_prev [private]
5.340.3.16 noisePow
 MHASignal::waveform_t timoConfig::noisePow [private]
5.340.3.17 powSpec
 MHASignal::waveform_t timoConfig::powSpec [private]
5.340.3.18 gamma_post
 MHASignal::waveform_t timoConfig::gamma_post [private]
5.340.3.19 xi_ml
MHASignal::waveform_t timoConfig::xi_ml [private]
5.340.3.20 lambda_ml_full
MHASignal::spectrum_t timoConfig::lambda_ml_full [private]
5.340.3.21 lambda_ml_ceps
 MHASignal::spectrum_t timoConfig::lambda_ml_ceps [private]
```

```
5.340.3.22 lambda_ml_smooth
 MHASignal::waveform_t timoConfig::lambda_ml_smooth [private]
5.340.3.23 alpha_hat
 MHASignal::waveform_t timoConfig::alpha_hat [private]
5.340.3.24 alpha_frame
 MHASignal::waveform_t timoConfig::alpha_frame [private]
5.340.3.25 lambda_ceps
 MHASignal::spectrum_t timoConfig::lambda_ceps [private]
5.340.3.26 lambda_ceps_prev
 MHASignal::waveform_t timoConfig::lambda_ceps_prev [private]
5.340.3.27 log_lambda_spec
MHASignal::spectrum_t timoConfig::log_lambda_spec [private]
5.340.3.28 lambda_spec
 MHASignal::waveform_t timoConfig::lambda_spec [private]
5.340.3.29 xi est
 MHASignal::waveform_t timoConfig::xi_est [private]
```

```
5.340.3.30 gain_wiener
MHASignal::waveform_t timoConfig::gain_wiener [private]
5.340.3.31 spec_out
MHASignal::spectrum_t timoConfig::spec_out [private]
5.340.3.32 max_val
double* timoConfig::max_val [private]
5.340.3.33 max_q
int* timoConfig::max_q [private]
5.340.3.34 pitch_set_first
int* timoConfig::pitch_set_first [private]
5.340.3.35 pitch_set_last
int* timoConfig::pitch_set_last [private]
5.340.3.36 priorFact
float timoConfig::priorFact [private]
5.340.3.37 xiOpt
float timoConfig::xiOpt [private]
```

# 5.340.3.38 logGLRFact

```
float timoConfig::logGLRFact [private]
```

## 5.340.3.39 GLRexp

```
float timoConfig::GLRexp [private]
```

### 5.340.3.40 GLR

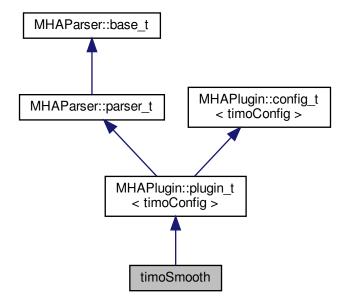
```
MHASignal::waveform_t timoConfig::GLR [private]
```

The documentation for this class was generated from the following files:

- · timoconfig.h
- timoconfig.cpp

## 5.341 timoSmooth Class Reference

Inheritance diagram for timoSmooth:



### **Public Member Functions**

• timoSmooth ( algo\_comm\_t & ac, const std::string &chain\_name, const std::string &algo\_name)

Constructs the beamforming plugin.

- ∼timoSmooth ()
- mha spec t \* process ( mha spec t \*)

This plugin implements noise reduction using spectral subtraction: by nonnegative subtraction from the output magnitude of the estimated noise magnitude spectrum.

• void prepare ( mhaconfig t &)

Plugin preparation.

void release (void)

#### **Private Member Functions**

- void update\_cfg ()
- void on model param valuechanged ()

#### **Private Attributes**

- MHAParser::float\_t xi\_min\_db
- · MHAParser::float t f0 low
- MHAParser::float t f0 high
- MHAParser::float\_t delta\_pitch
- MHAParser::float t lambda thresh
- MHAParser::float\_t alpha\_pitch
- MHAParser::float t beta const
- MHAParser::float\_t kappa\_const
- MHAParser::float\_t gain\_min\_db
- MHAParser::vfloat t win f0
- MHAParser::vfloat t alpha const vals
- MHAParser::vfloat\_t alpha\_const\_limits\_hz
- MHAParser::string t noisePow name
- MHAParser::parser t spp
- MHAParser::float\_t prior\_q
- MHAParser::float t xi opt db
- MHAEvents::patchbay\_t< timoSmooth > patchbay
- bool prepared

## **Additional Inherited Members**

## 5.341.1 Constructor & Destructor Documentation

## 5.341.1.1 timoSmooth()

```
timoSmooth::timoSmooth (
    algo_comm_t & ac,
    const std::string & chain_name,
    const std::string & algo_name )
```

Constructs the beamforming plugin.

### 5.341.1.2 ∼timoSmooth()

```
timoSmooth::~timoSmooth ()
```

#### 5.341.2 Member Function Documentation

## 5.341.2.1 process()

This plugin implements noise reduction using spectral subtraction: by nonnegative subtraction from the output magnitude of the estimated noise magnitude spectrum.

## **Parameters**

```
signal Pointer to the input signal structure.
```

#### Returns

Returns a pointer to the input signal structure, with a the signal modified by this plugin.

## 5.341.2.2 prepare()

Plugin preparation.

This plugin checks that the input signal has the spectral domain and contains at least one channel

## **Parameters**

signal_info	Structure containing a description of the form of the signal (domain, number of
	channels, frames per block, sampling rate.

Implements MHAPlugin::plugin\_t< timoConfig > (p. 884).

```
void timoSmooth::release (
          void ) [inline], [virtual]
```

Reimplemented from MHAPlugin::plugin\_t< timoConfig > (p. 885).

```
5.341.2.4 update_cfg()
```

5.341.2.3 release()

## 5.341.2.5 on\_model\_param\_valuechanged()

```
void timoSmooth::on_model_param_valuechanged ( ) [private]
```

### 5.341.3 Member Data Documentation

```
5.341.3.1 xi_min_db
```

```
MHAParser::float_t timoSmooth::xi_min_db [private]
```

5.341.3.2 f0\_low

```
MHAParser::float_t timoSmooth::f0_low [private]
```

```
5.341.3.3 f0_high
 MHAParser::float_t timoSmooth::f0_high [private]
5.341.3.4 delta_pitch
 MHAParser::float_t timoSmooth::delta_pitch [private]
5.341.3.5 lambda_thresh
 MHAParser::float_t timoSmooth::lambda_thresh [private]
5.341.3.6 alpha_pitch
 MHAParser::float_t timoSmooth::alpha_pitch [private]
5.341.3.7 beta_const
 MHAParser::float_t timoSmooth::beta_const [private]
5.341.3.8 kappa_const
MHAParser::float_t timoSmooth::kappa_const [private]
5.341.3.9 gain_min_db
MHAParser::float_t timoSmooth::gain_min_db [private]
5.341.3.10 win f0
 MHAParser::vfloat_t timoSmooth::win_f0 [private]
```

```
5.341.3.11 alpha_const_vals
MHAParser::vfloat_t timoSmooth::alpha_const_vals [private]
5.341.3.12 alpha_const_limits_hz
 MHAParser::vfloat_t timoSmooth::alpha_const_limits_hz [private]
5.341.3.13 noisePow_name
 MHAParser::string_t timoSmooth::noisePow_name [private]
5.341.3.14 spp
 MHAParser::parser_t timoSmooth::spp [private]
5.341.3.15 prior_q
 MHAParser::float_t timoSmooth::prior_q [private]
5.341.3.16 xi_opt_db
 MHAParser::float_t timoSmooth::xi_opt_db [private]
5.341.3.17 patchbay
 MHAEvents::patchbay_t< timoSmooth> timoSmooth::patchbay [private]
```

# 5.341.3.18 prepared

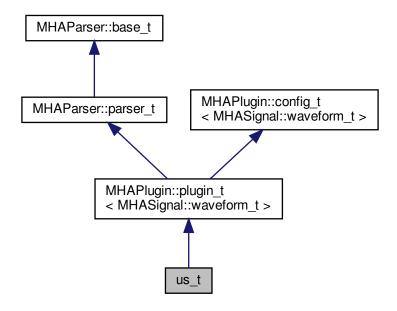
bool timoSmooth::prepared [private]

The documentation for this class was generated from the following files:

- · timosmooth.h
- · timoSmooth.cpp

# 5.342 us\_t Class Reference

Inheritance diagram for us\_t:



## **Public Member Functions**

- us\_t ( algo\_comm\_t, std::string, std::string)
- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void **prepare** ( **mhaconfig\_t** &)
- void release ()

## **Private Attributes**

- MHAParser::int\_t ratio
- MHAFilter::iir\_filter\_t antialias

**Additional Inherited Members** 

5.342.1 Constructor & Destructor Documentation

```
5.342.1.1 us_t()
us_t::us_t (
            algo_comm_t iac,
           std::string ,
           std::string )
5.342.2 Member Function Documentation
5.342.2.1 process()
mha_wave_t * us_t::process (
            mha_wave_t * s )
5.342.2.2 prepare()
void us_t::prepare (
            mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t < MHASignal::waveform_t > (p. 884).
5.342.2.3 release()
void us_t::release (
           void ) [virtual]
Reimplemented from MHAPlugin::plugin_t < MHASignal::waveform_t > (p. 885).
5.342.3 Member Data Documentation
```

5.342.3.1 ratio

```
MHAParser::int_t us_t::ratio [private]
```

5.342.3.2 antialias

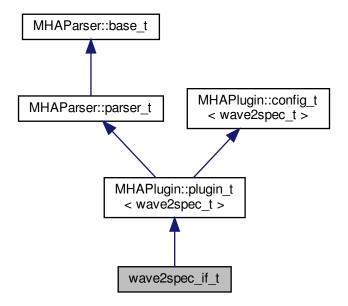
```
MHAFilter::iir_filter_t us_t::antialias [private]
```

The documentation for this class was generated from the following file:

upsample.cpp

## 5.343 wave2spec\_if\_t Class Reference

Inheritance diagram for wave2spec\_if\_t:



### **Public Member Functions**

- wave2spec\_if\_t (const\_algo\_comm\_t &, const std::string &, const std::string &)
- void **prepare** ( **mhaconfig\_t** &)
- void process ( mha\_wave\_t \*, mha\_spec\_t \*\*)
- void process ( mha\_wave\_t \*, mha\_wave\_t \*\*)

#### **Private Member Functions**

• void update ()

#### **Private Attributes**

- MHAEvents::patchbay\_t< wave2spec\_if\_t > patchbay
- MHAParser::int\_t nfft
- MHAParser::int\_t nwnd
- MHAParser::float t wndpos
- windowselector\_t window\_config
- MHAParser::bool\_t return\_wave
- std::string algo

#### **Additional Inherited Members**

5.343.1 Constructor & Destructor Documentation

### 5.343.1.1 wave2spec\_if\_t()

#### 5.343.2 Member Function Documentation

### 5.343.2.1 prepare()

Implements MHAPlugin::plugin\_t< wave2spec\_t > (p. 884).

```
5.343.2.2 process() [1/2]
void wave2spec_if_t::process (
            mha_wave_t * wave_in,
            mha_spec_t ** sout )
5.343.2.3 process() [2/2]
void wave2spec_if_t::process (
            mha_wave_t * wave_in,
             mha_wave_t ** sout )
5.343.2.4 update()
void wave2spec_if_t::update ( ) [private]
5.343.3 Member Data Documentation
5.343.3.1 patchbay
 MHAEvents::patchbay_t< wave2spec_if_t> wave2spec_if_t::patchbay [private]
5.343.3.2 nfft
 MHAParser::int_t wave2spec_if_t::nfft [private]
5.343.3.3 nwnd
 MHAParser::int_t wave2spec_if_t::nwnd [private]
5.343.3.4 wndpos
 MHAParser::float_t wave2spec_if_t::wndpos [private]
```

## 5.343.3.5 window\_config

```
windowselector_t wave2spec_if_t::window_config [private]
```

## 5.343.3.6 return\_wave

```
MHAParser::bool_t wave2spec_if_t::return_wave [private]
```

### 5.343.3.7 algo

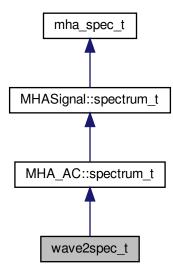
```
std::string wave2spec_if_t::algo [private]
```

The documentation for this class was generated from the following file:

## wave2spec.cpp

## 5.344 wave2spec\_t Class Reference

Inheritance diagram for wave2spec\_t:



#### **Public Member Functions**

- wave2spec\_t (unsigned int nfft, unsigned int nwnd\_, unsigned int nwndshift\_, unsigned int nch, mha\_real\_t wndpos, const MHAWindow::base\_t & window, algo\_comm\_t ac, std::string algo)
- mha\_spec\_t \* process ( mha\_wave\_t \*)
- ~wave2spec\_t ()

#### **Private Member Functions**

• void calc\_pre\_wnd ( MHASignal::waveform\_t &, const MHASignal::waveform\_t &)

#### **Private Attributes**

- unsigned int nwnd
- unsigned int **nwndshift**
- mha\_fft\_t ft

FFT class.

unsigned int npad1

length of zero padding before window

unsigned int npad2

length of zero padding after window

- MHAWindow::base\_t window
- MHASignal::waveform t calc in
- MHASignal::waveform\_t in\_buf
- MHASignal::spectrum t spec in

non-interleaved, complex, fftlen

#### **Additional Inherited Members**

#### 5.344.1 Constructor & Destructor Documentation

#### 5.344.1.1 wave2spec\_t()

```
wave2spec_t::wave2spec_t (
    unsigned int nfft,
    unsigned int nwnd_,
    unsigned int nwndshift_,
    unsigned int nch,
    mha_real_t wndpos,
    const MHAWindow::base_t & window,
    algo_comm_t ac,
    std::string algo )
```

```
5.344.1.2 ~wave2spec_t()
wave2spec_t::~wave2spec_t ( )
5.344.2 Member Function Documentation
5.344.2.1 process()
mha_spec_t * wave2spec_t::process (
            mha_wave_t * wave_in )
5.344.2.2 calc_pre_wnd()
void wave2spec_t::calc_pre_wnd (
            MHASignal::waveform_t & dest,
            const MHASignal::waveform_t & src ) [private]
5.344.3 Member Data Documentation
5.344.3.1 nwnd
unsigned int wave2spec_t::nwnd [private]
5.344.3.2 nwndshift
unsigned int wave2spec_t::nwndshift [private]
5.344.3.3 ft
mha_fft_t wave2spec_t::ft [private]
FFT class.
```

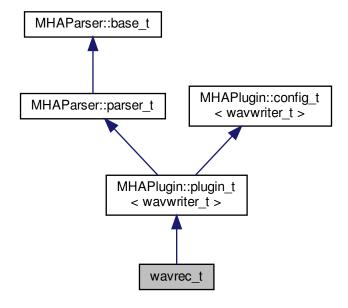
```
5.344.3.4 npad1
unsigned int wave2spec_t::npad1 [private]
length of zero padding before window
5.344.3.5 npad2
unsigned int wave2spec_t::npad2 [private]
length of zero padding after window
5.344.3.6 window
 MHAWindow::base_t wave2spec_t::window [private]
5.344.3.7 calc_in
 MHASignal::waveform_t wave2spec_t::calc_in [private]
5.344.3.8 in_buf
 MHASignal::waveform_t wave2spec_t::in_buf [private]
5.344.3.9 spec_in
 MHASignal::spectrum_t wave2spec_t::spec_in [private]
non-interleaved, complex, fftlen
```

The documentation for this class was generated from the following file:

wave2spec.cpp

## 5.345 wavrec\_t Class Reference

### Inheritance diagram for wavrec\_t:



#### **Public Member Functions**

- mha\_wave\_t \* process ( mha\_wave\_t \*)
- void prepare ( mhaconfig\_t &cf)
- void release ()
- wavrec\_t (const algo\_comm\_t &iac, const std::string &, const std::string &)

#### **Private Member Functions**

void start\_new\_session ()

#### **Private Attributes**

- MHAParser::bool\_t record
- MHAParser::int t fifolen
- MHAParser::int\_t minwrite
- MHAParser::string\_t prefix
- MHAParser::bool\_t use\_date
- MHAEvents::patchbay\_t< wavrec\_t > patchbay

**Additional Inherited Members** 

```
5.345.1 Constructor & Destructor Documentation
```

```
5.345.1.1 wavrec_t()
wavrec_t::wavrec_t (
           const algo_comm_t & iac,
           const std::string & ,
           const std::string & algo_name )
5.345.2 Member Function Documentation
5.345.2.1 process()
 mha_wave_t * wavrec_t::process (
            mha\_wave\_t * s )
5.345.2.2 prepare()
void wavrec_t::prepare (
             mhaconfig_t & cf ) [virtual]
Implements MHAPlugin::plugin_t< wavwriter_t > (p. 884).
5.345.2.3 release()
void wavrec_t::release (
            void ) [virtual]
Reimplemented from MHAPlugin::plugin_t< wavwriter_t > (p. 885).
5.345.2.4 start_new_session()
void wavrec_t::start_new_session ( ) [private]
```

### 5.345.3 Member Data Documentation

```
5.345.3.1 record
 MHAParser::bool_t wavrec_t::record [private]
5.345.3.2 fifolen
 MHAParser::int_t wavrec_t::fifolen [private]
5.345.3.3 minwrite
MHAParser::int_t wavrec_t::minwrite [private]
5.345.3.4 prefix
MHAParser::string_t wavrec_t::prefix [private]
5.345.3.5 use_date
 MHAParser::bool_t wavrec_t::use_date [private]
5.345.3.6 patchbay
MHAEvents::patchbay_t< wavrec_t> wavrec_t::patchbay [private]
```

The documentation for this class was generated from the following file:

wavrec.cpp

### 5.346 wavwriter t Class Reference

#### **Public Member Functions**

- wavwriter\_t (bool active, const mhaconfig\_t &cf, unsigned int fifosize, unsigned int minwrite, const std::string &prefix, bool use\_date)
- ~wavwriter t ()
- void process ( mha\_wave\_t \*)

#### **Private Member Functions**

void write\_thread ()

#### **Static Private Member Functions**

static void \* write\_thread (void \*this\_)

### **Private Attributes**

- bool close\_session
- bool act\_
- mhaconfig\_t cf\_
- SNDFILE \* sf
- mha\_fifo\_t< mha\_real\_t > fifo
- unsigned int minw\_
- pthread\_t writethread
- float \* data

#### 5.346.1 Constructor & Destructor Documentation

#### 5.346.1.1 wavwriter\_t()

```
5.346.1.2 ~wavwriter_t()
wavwriter_t::\simwavwriter_t ( )
5.346.2 Member Function Documentation
5.346.2.1 process()
void wavwriter_t::process (
            mha_wave_t * s )
5.346.2.2 write_thread() [1/2]
static void* wavwriter_t::write_thread (
            void * this_ ) [inline], [static], [private]
5.346.2.3 write_thread() [2/2]
void wavwriter_t::write_thread ( ) [private]
5.346.3 Member Data Documentation
5.346.3.1 close_session
bool wavwriter_t::close_session [private]
5.346.3.2 act_
bool wavwriter_t::act_ [private]
```

```
5.346.3.3 cf
mhaconfig_t wavwriter_t::cf_ [private]
5.346.3.4 sf
SNDFILE* wavwriter_t::sf [private]
5.346.3.5 fifo
mha_fifo_t< mha_real_t> wavwriter_t::fifo [private]
5.346.3.6 minw_
unsigned int wavwriter_t::minw_ [private]
5.346.3.7 writethread
pthread_t wavwriter_t::writethread [private]
5.346.3.8 data
float* wavwriter_t::data [private]
```

The documentation for this class was generated from the following file:

### wavrec.cpp

## 5.347 windowselector\_t Class Reference

A combination of mha parser variables to describe an overalapadd analysis window.

#### **Public Member Functions**

windowselector\_t (const std::string &default\_type)
 constructor creates the mha parser variables that describe an overlapadd analysis window.

~windowselector\_t ()

destructor frees window data that were allocated

const MHAWindow::base\_t & get\_window\_data (unsigned length)
 re-computes the window if required.

void insert items (MHAParser::parser t \*p)

insert the window parameters "wndtype", "wndexp", and "userwnd" as mha configuration parameters into the given mha configuration parser.

#### **Public Attributes**

MHAEvents::emitter\_t updated

A collector event that fires when any of the window parameters managed here is written to.

#### **Private Member Functions**

void invalidate\_window\_data ()

invalidates any allocated window samples.

void update\_parser ()

invoked when a parser parameter changes.

#### **Private Attributes**

MHAWindow::base\_t \* wnd

Storage for the window data returned by **get\_window\_data()** (p. 1189)

MHAParser::kw\_t wndtype

parser variable for window type

MHAParser::float\_t wndexp

parser variable for window exponent

MHAParser::vfloat t userwnd

parser variable for user window samples to use

MHAEvents::patchbay\_t< windowselector\_t > patchbay

patchbay to watch for changes for the parser variables

### 5.347.1 Detailed Description

A combination of mha parser variables to describe an overalapadd analysis window.

Provides a method to get the window samples as an instance of **MHAWindow::base\_**← **t** (p. 1022) when needed.

#### 5.347.2 Constructor & Destructor Documentation

### 5.347.2.1 windowselector\_t()

constructor creates the mha parser variables that describe an overlapadd analysis window.

#### **Parameters**

default_type	name of the default analysis window type. Must be one of: "rect", "bartlett",
	"hanning", "hamming", "blackman"

### 5.347.2.2 ~windowselector\_t()

```
windowselector_t::~windowselector_t ()
```

destructor frees window data that were allocated

## 5.347.3 Member Function Documentation

#### 5.347.3.1 get\_window\_data()

re-computes the window if required.

#### **Parameters**

## length

the desired window length in samples return the window's samples as a constref to **MHAWindow::base\_t** (p. 1022) instance. The referenced instance lives until the window parameters are changed, or this **windowselector\_t** (p. 1187) instance is destroyed.

#### 5.347.3.2 insert\_items()

insert the window parameters "wndtype", "wndexp", and "userwnd" as mha configuration parameters into the given mha configuration parser.

#### **Parameters**

p The configuration parser where to insert the window parameters. E.g. the plugin wave2spec's interface class.

### 5.347.3.3 invalidate\_window\_data()

```
void windowselector_t::invalidate_window_data ( ) [private]
```

invalidates any allocated window samples.

### 5.347.3.4 update\_parser()

```
void windowselector_t::update_parser ( ) [private]
```

invoked when a parser parameter changes.

Calls **invalidate\_window\_data()** (p. 1190) and emits the updated event.

#### 5.347.4 Member Data Documentation

#### 5.347.4.1 updated

```
MHAEvents::emitter_t windowselector_t::updated
```

A collector event that fires when any of the window parameters managed here is written to.

```
5.347.4.2 wnd
 MHAWindow::base_t* windowselector_t::wnd [private]
Storage for the window data returned by get_window_data() (p. 1189)
5.347.4.3 wndtype
MHAParser::kw_t windowselector_t::wndtype [private]
parser variable for window type
5.347.4.4 wndexp
 MHAParser::float_t windowselector_t::wndexp [private]
parser variable for window exponent
5.347.4.5 userwnd
 MHAParser::vfloat_t windowselector_t::userwnd [private]
parser variable for user window samples to use
5.347.4.6 patchbay
MHAEvents::patchbay_t< windowselector_t> windowselector_t::patchbay [private]
patchbay to watch for changes for the parser variables
```

The documentation for this class was generated from the following files:

- · windowselector.h
- windowselector.cpp

## 6 File Documentation

6.1 ac2wave.cpp File Reference

#### Classes

- class ac2wave\_t
- class ac2wave if t
- 6.2 ac\_monitor\_type.cpp File Reference
- 6.3 ac\_monitor\_type.hh File Reference

#### Classes

class acmon::ac\_monitor\_t

A class for converting AC variables to Parser monitors of correct type.

### **Namespaces**

acmon

Namespace for displaying ac variables as parser monitors.

6.4 acConcat\_wave.cpp File Reference

#### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & acConcat\_←
  wave::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)
- 6.4.1 Macro Definition Documentation

### 6.4.1.1 PATCH\_VAR

```
#define PATCH_VAR(

var ) patchbay.connect(&var.valuechanged, this, & acConcat_wave::update

_cfg)
```

## 6.4.1.2 INSERT\_PATCH

#### 6.5 acConcat\_wave.h File Reference

### Classes

- class acConcat\_wave\_config
- class acConcat\_wave

## 6.6 acmon.cpp File Reference

#### Classes

· class acmon::acmon\_t

#### **Namespaces**

· acmon

Namespace for displaying ac variables as parser monitors.

## 6.7 acPooling\_wave.cpp File Reference

#### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & acPooling\_←
  wave::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

#### 6.7.1 Macro Definition Documentation

## 6.7.1.1 PATCH\_VAR

```
#define PATCH_VAR(  var \ ) \ \ patchbay.connect(\&var.valuechanged, this, \& \ acPooling_wave::update \leftarrow \_cfg)
```

## 6.7.1.2 INSERT\_PATCH

## 6.8 acPooling\_wave.h File Reference

#### Classes

- · class acPooling\_wave\_config
- class acPooling\_wave

# 6.9 acsave.cpp File Reference

#### Classes

- class acsave::save\_var\_t
- class acsave::cfg\_t
- class acsave::acsave\_t
- struct acsave::mat4head\_t

## **Namespaces**

acsave

### Macros

- #define ACSAVE\_FMT\_TXT 0
- #define ACSAVE SFMT TXT "txt"
- #define ACSAVE FMT MAT4 1
- #define ACSAVE\_SFMT\_MAT4 "mat4"
- #define ACSAVE\_FMT\_M 2
- #define ACSAVE\_SFMT\_M "m"

#### 6.9.1 Macro Definition Documentation

### 6.9.1.1 ACSAVE\_FMT\_TXT

```
#define ACSAVE_FMT_TXT 0
```

### 6.9.1.2 ACSAVE\_SFMT\_TXT

#define ACSAVE\_SFMT\_TXT "txt"

#### 6.9.1.3 ACSAVE\_FMT\_MAT4

#define ACSAVE\_FMT\_MAT4 1

### 6.9.1.4 ACSAVE\_SFMT\_MAT4

#define ACSAVE\_SFMT\_MAT4 "mat4"

### 6.9.1.5 ACSAVE\_FMT\_M

#define ACSAVE\_FMT\_M 2

# 6.9.1.6 ACSAVE\_SFMT\_M

#define ACSAVE\_SFMT\_M "m"

### 6.10 acSteer.cpp File Reference

## Macros

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & acSteer ← ::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

#### 6.10.1 Macro Definition Documentation

#### 6.10.1.1 PATCH\_VAR

## 6.10.1.2 INSERT\_PATCH

### 6.11 acSteer.h File Reference

#### **Classes**

- class acSteer\_config
- · class acSteer

## 6.12 acTransform\_wave.cpp File Reference

### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & acTransform
   —wave::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

#### 6.12.1 Macro Definition Documentation

## 6.12.1.1 PATCH\_VAR

#### 6.12.1.2 INSERT\_PATCH

## 6.13 acTransform\_wave.h File Reference

### **Classes**

- class acTransform\_wave\_config
- class acTransform\_wave

### 6.14 adm.cpp File Reference

#### Classes

- class adm\_rtconfig\_t
- · class adm\_if\_t

#### **Functions**

- MHASignal::waveform\_t \* adm\_fir\_lp (unsigned int fs, unsigned f\_pass, unsigned int f\_stop, unsigned int order)
- MHASignal::waveform\_t \* adm\_fir\_decomb (unsigned int fs, float dist\_m, unsigned int order)

#### 6.14.1 Function Documentation

### 6.14.1.1 adm\_fir\_lp()

```
MHASignal::waveform_t* adm_fir_lp (
    unsigned int fs,
    unsigned f_pass,
    unsigned int f_stop,
    unsigned int order )
```

#### 6.14.1.2 adm\_fir\_decomb()

```
MHASignal::waveform_t* adm_fir_decomb (
        unsigned int fs,
        float dist_m,
        unsigned int order )
```

#### 6.15 adm.hh File Reference

#### Classes

class ADM::Linearphase\_FIR< F >

An efficient linear-phase fir filter implementation.

class ADM::Delay< F >

A delay-line class which can also do subsample-delays for a limited frequency range below fs/4.

class ADM::ADMF >

Adaptive differential microphone, working for speech frequency range.

#### Namespaces

ADM

#### **Functions**

• static double **ADM::subsampledelay\_coeff** (double samples, double f\_design, double fs=1.0)

compute IIR coefficient for subsample delay

#### **Variables**

- const double **ADM::PI** = 3.14159265358979312
- const double **ADM::C** = 340
- const double **ADM::DELAY\_FREQ** = 2000
- const double **ADM::START BETA** = 0.5

### 6.16 altplugs.cpp File Reference

#### Classes

- class mhaplug\_cfg\_t
- class altplugs\_t

### **Macros**

- #define MHAPLUGIN\_OVERLOAD\_OUTDOMAIN
- 6.16.1 Macro Definition Documentation

#### 6.16.1.1 MHAPLUGIN\_OVERLOAD\_OUTDOMAIN

#define MHAPLUGIN\_OVERLOAD\_OUTDOMAIN

## 6.17 analysemhaplugin.cpp File Reference

### **Functions**

- std::string **strdom** ( **mha\_domain\_t** d)
- void print\_ac ( MHAKernel::algo\_comm\_class\_t &ac, std::string txt)
- int main (int argc, char \*\*argv)

#### 6.17.1 Function Documentation

## 6.18 analysispath.cpp File Reference

### Classes

- class analysepath\_t
- class plug\_t
- class analysispath\_if\_t

## **Functions**

• static void \* thread\_start (void \*instance)

### 6.18.1 Function Documentation

#### 6.18.1.1 thread\_start()

- 6.19 auditory\_profile.cpp File Reference
- 6.20 auditory\_profile.h File Reference

#### Classes

class AuditoryProfile::fmap\_t

A class to store frequency dependent data (e.g., HTL and UCL).

class AuditoryProfile::profile\_t

The Auditory Profile class.

class AuditoryProfile::profile\_t::ear\_t

Class for ear-dependent parameters, e.g., audiograms or unilateral loudness scaling.

class AuditoryProfile::parser\_t

Class to make the auditory profile accessible through the parser interface.

- class AuditoryProfile::parser t::fmap t
- class AuditoryProfile::parser\_t::ear\_t

### **Namespaces**

AuditoryProfile

Namespace for classes and functions around the auditory profile (e.g., audiogram handling)

6.21 browsemhaplugins.cpp File Reference

#### **Macros**

• #define **DEBUG**(x) std::cerr << \_\_FILE\_\_ << ":" << \_\_LINE\_\_ << " " << #x << "=" << x << std::endl

### **Functions**

• int **main** (int argc, char \*\*argv)

### 6.21.1 Macro Definition Documentation

### 6.21.1.1 DEBUG

#### 6.21.2 Function Documentation

## 6.21.2.1 main()

```
int main (
                int argc,
                char ** argv )
```

## 6.22 coherence.cpp File Reference

#### Classes

- class coherence::vars\_t
- class coherence::cohflt\_t
- class coherence::cohflt\_if\_t

### **Namespaces**

· coherence

## **Functions**

void coherence::getcipd ( mha\_complex\_t &c, mha\_real\_t &a, const mha\_←
 complex\_t &xl, const mha\_complex\_t &xr)

### 6.23 combinechannels.cpp File Reference

## Classes

- class combc\_t
- class combc\_if\_t

- 6.24 complex\_filter.cpp File Reference
- 6.25 complex\_filter.h File Reference

#### Classes

• class MHAFilter::complex\_bandpass\_t

Complex bandpass filter.

class MHAFilter::gamma\_flt\_t

Class for gammatone filter.

class MHAFilter::thirdoctave\_analyzer\_t

## **Namespaces**

MHAFilter

Namespace for IIR and FIR filter classes.

6.26 cpuload.cpp File Reference

### Classes

- class cpuload\_t
- 6.27 db.cpp File Reference

#### Classes

- · class db\_t
- · class db\_if\_t
- 6.28 dc.cpp File Reference

#### Classes

- class dc::wb\_inhib\_cfg\_t
- · class dc::wideband inhib vars t
- · class dc::dc\_vars\_t
- class dc::dc\_vars\_validator\_t
- class dc::dc\_t
- · class dc::dc\_if\_t

## **Namespaces**

• dc

#### **Macros**

• #define **DUPVEC**(x) v.x.data = **MHASignal::dupvec\_chk**(v.x.data,s)

#### **Functions**

- unsigned int dc::get\_audiochannels (unsigned int totalchannels, std::string acname, algo\_comm\_t ac)
- 6.28.1 Macro Definition Documentation

#### 6.28.1.1 DUPVEC

### 6.29 dc\_afterburn.cpp File Reference

### **Namespaces**

DynComp

dynamic compression related classes and functions

#### **Functions**

- float **mylogf** (float x)
- 6.29.1 Function Documentation

## 6.29.1.1 mylogf()

```
float mylogf ( float x )
```

## 6.30 dc\_afterburn.h File Reference

#### Classes

class DynComp::dc\_afterburn\_vars\_t
 Variables for dc\_afterburn\_t (p. 342) class.

class DynComp::dc\_afterburn\_rt\_t

Real-time class for after burn effect.

class DynComp::dc\_afterburn\_t

Afterburn class, to be defined as a member of compressors.

#### **Namespaces**

DynComp

dynamic compression related classes and functions

### 6.31 dc\_simple.cpp File Reference

#### Classes

- class dc\_simple::dc\_vars\_t
- class dc simple::dc vars validator t
- class dc\_simple::level\_smoother\_t
- class dc\_simple::dc\_t
- class dc\_simple::dc\_t::line\_t
- class dc\_simple::dc\_if\_t

### **Namespaces**

· dc\_simple

### **Typedefs**

- typedef MHAPlugin::plugin\_t < dc\_t > dc\_simple::DC
- typedef MHAPlugin::config\_t< level\_smoother\_t > dc\_simple::LEVEL

#### **Functions**

- void dc\_simple::test\_fail (const std::vector< float > &v, unsigned int s, const std::string &name)
- std::vector< float > dc\_simple::force\_resize (const std::vector< float > &v, unsigned int s, const std::string &name)
- mha\_real\_t dc\_simple::not\_zero ( mha\_real\_t x, const std::string &comment="")

## 6.32 delay.cpp File Reference

#### **Classes**

• class delay::interface\_t

#### **Namespaces**

- delay
- 6.33 delaysum.cpp File Reference

#### Classes

- class delaysum::delaysum\_t
   Runtime configuration of the delaysum plugin.
- class delaysum::delaysum\_if\_t
   Interface class for the delaysum plugin.

### **Namespaces**

delaysum

This namespace contains the delaysum plugin.

6.34 doasym\_classification.cpp File Reference

#### Macros

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & doasvm\_← classification::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)
- 6.34.1 Macro Definition Documentation

### 6.34.1.1 PATCH VAR

```
#define PATCH_VAR(

var ) patchbay.connect(&var.valuechanged, this, & doasvm_classification←

::update_cfg)
```

# 6.34.1.2 INSERT\_PATCH

6.35 doasym classification.h File Reference

#### Classes

- · class doasym\_classification\_config
- class doasvm\_classification
- 6.36 doasym\_feature\_extraction.cpp File Reference

#### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & doasvm\_
   feature\_extraction::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)
- 6.36.1 Macro Definition Documentation

# 6.36.1.1 PATCH\_VAR

```
#define PATCH_VAR(  var \ ) \ \ patchbay.connect(\&var.valuechanged, \ this, \ \& \ \ doasvm\_feature\_{\leftarrow}  extraction::update_cfg)
```

#### 6.36.1.2 INSERT\_PATCH

6.37 doasym\_feature\_extraction.h File Reference

### **Classes**

- class doasvm\_feature\_extraction\_config
- class doasvm\_feature\_extraction

6.38	doc_appendix.h File Reference	
6.39	doc_examples.h File Reference	
6.40	doc_frameworks.h File Reference	
6.41	doc_general.h File Reference	
6.42	doc_kernel.h File Reference	
6.43	doc_matlab.h File Reference	
6.44	doc_mhamain.h File Reference	
6.45	doc_parser.h File Reference	
6.46	doc_plugif.cpp File Reference	
6.47	doc_plugins.h File Reference	
6.48	doc_system.h File Reference	
6.49	doc_toolbox.h File Reference	
6.50	downsample.cpp File Reference	
Classes		
• (	class <b>ds_t</b>	
6.51	droptect.cpp File Reference	

# Classes

class droptect\_t

Detect dropouts in a signal with a constant spectrum.

## 6.52 example1.cpp File Reference

#### Classes

· class example1\_t

This C++ class implements the simplest example plugin for the step-by-step tutorial.

## 6.53 example2.cpp File Reference

#### Classes

class example2\_t

This C++ class implements the second example plugin for the step-by-step tutorial.

## 6.54 example3.cpp File Reference

#### Classes

· class example3\_t

A Plugin class using the openMHA Event mechanism.

## 6.55 example4.cpp File Reference

#### **Classes**

class example4\_t

A Plugin class using the spectral signal.

## 6.56 example5.cpp File Reference

#### Classes

- · class example5\_t
- · class plugin\_interface\_t

#### **Macros**

• #define \_\_declspec(p)

#### 6.56.1 Macro Definition Documentation

# 6.56.1.1 \_\_declspec

```
#define \__declspec(p)
```

# 6.57 example6.cpp File Reference

#### **Classes**

- class cfg\_t
- class example6\_t

#### **Macros**

• #define \_\_declspec(p)

#### 6.57.1 Macro Definition Documentation

# 6.57.1.1 \_\_declspec

```
#define \__declspec( p )
```

# 6.58 fader\_spec.cpp File Reference

### Classes

- class spec\_fader\_t
- class fader\_if\_t

## 6.59 fader\_wave.cpp File Reference

### Classes

- class fader\_wave::level\_adapt\_t
- class fader\_wave::fader\_wave\_if\_t

# Namespaces

· fader wave

#### Macros

#define **DEBUG**(x) std::cerr << \_\_FILE\_\_ << ":" << \_\_LINE\_\_ << " " #x "=" << x << std::endl</li>

# **Typedefs**

typedef MHAPlugin::plugin\_t< level\_adapt\_t > fader\_wave::level\_adaptor

### 6.59.1 Macro Definition Documentation

#### 6.59.1.1 DEBUG

# 6.60 fftfilterbank.cpp File Reference

## **Classes**

- class fftfilterbank::fftfb\_plug\_t
- class fftfilterbank::fftfb\_interface\_t

### Namespaces

fftfilterbank

# 6.61 fshift\_hilbert.cpp File Reference

#### **Classes**

- class hilbert\_shifter\_t
- class frequency\_translator\_t

# 6.62 gain.cpp File Reference

#### **Classes**

- class gain::scaler\_t
- class gain::gain\_if\_t

# **Namespaces**

• gain

# 6.63 gaintable.cpp File Reference

### **Functions**

- std::vector< mha\_real\_t > convert\_f2logf (const std::vector< mha\_real\_t > &vF)
- bool isempty (const std::vector< std::vector< mha\_real\_t >> &arg)

### 6.63.1 Function Documentation

# 6.63.1.1 convert\_f2logf()

```
std::vector< mha_real_t> convert_f2logf ( const std::vector< mha_real_t> & vF)
```

# 6.63.1.2 isempty()

```
bool isempty ( {\tt const\ std::vector} <\ {\tt std::vector} <\ {\tt mha\_real\_t}\ >\ {\tt \&\ arg}\ )
```

# 6.64 gaintable.h File Reference

### Classes

class DynComp::gaintable\_t

Gain table class.

### Namespaces

DynComp

dynamic compression related classes and functions

#### **Functions**

mha\_real\_t DynComp::interp1 (const std::vector< mha\_real\_t > &vX, const std
 ::vector< mha\_real\_t > &vY, mha\_real\_t X)

One-dimensional linear interpolation.

mha\_real\_t DynComp::interp2 (const std::vector< mha\_real\_t > &vX, const std
 ::vector< mha\_real\_t > &vY, const std::vector< std::vector< mha\_real\_t > &mZ,
 mha\_real\_t X, mha\_real\_t Y)

Linear interpolation in a two-dimensional field.

# 6.65 generatemhaplugindoc.cpp File Reference

# Classes

class latex\_doc\_t

#### **Functions**

- std::string conv2latex (std::string s, bool iscolored=false)
- void create\_latex\_doc (std::map< std::string, std::string > &doc, const std::string &plug-name, const std::string &plugin macro)
- int **main** (int argc, char \*\*argv)

### 6.65.1 Function Documentation

### 6.65.1.1 conv2latex()

```
std::string conv2latex (
          std::string s,
          bool iscolored = false )
```

# 6.65.1.2 create\_latex\_doc()

# 6.65.1.3 main()

```
int main (
                int argc,
                char ** argv )
```

# 6.66 hann.cpp File Reference

### **Macros**

• #define PI 3.14159265358979323846

### **Functions**

- float \* hannf (const unsigned int N)
- double \* hann (const unsigned int N)

#### 6.66.1 Macro Definition Documentation

### 6.66.1.1 PI

```
#define PI 3.14159265358979323846
```

# 6.66.2 Function Documentation

### 6.66.2.1 hannf()

```
float* hannf ( {\tt const\ unsigned\ int\ \it N\ })
```

# 6.66.2.2 hann()

```
double* hann ( {\tt const\ unsigned\ int\ \it N\ })
```

# 6.67 hann.h File Reference

# **Functions**

- float \* hannf (const unsigned int N)
- double \* hann (const unsigned int N)

### 6.67.1 Function Documentation

# 6.67.1.1 hannf()

```
float* hannf ( {\tt const\ unsigned\ int\ \it N\ )}
```

# 6.67.1.2 hann()

```
double* hann ( {\tt const\ unsigned\ int\ \it N\ })
```

# 6.68 identity.cpp File Reference

### **Classes**

class identity\_t

# 6.69 ifftshift.cpp File Reference

### **Functions**

void ifftshift ( mha\_wave\_t \*spec)

### 6.69.1 Function Documentation

```
6.69.1.1 ifftshift()
```

```
void ifftshift ( \mathbf{mha\_wave\_t} \ * \ spec \ )
```

#### 6.70 ifftshift.h File Reference

#### **Functions**

void ifftshift ( mha\_wave\_t \*spec)

#### 6.70.1 Function Documentation

# 6.70.1.1 ifftshift()

# 6.71 iirfilter.cpp File Reference

## **Classes**

- · class iirfilter\_t
- 6.72 lpc.cpp File Reference

### Macros

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & lpc::update\_← cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

# **Functions**

void Levinson2 (unsigned int P, const std::vector< mha\_real\_t > &R, std::vector< mha\_real\_t > &A)

# 6.72.1 Macro Definition Documentation

### 6.72.1.1 PATCH\_VAR

### 6.72.1.2 INSERT\_PATCH

# 6.72.2 Function Documentation

## 6.72.2.1 Levinson2()

```
void Levinson2 (
    unsigned int P,
    const std::vector< mha_real_t > & R,
    std::vector< mha_real_t > & A)
```

# 6.73 lpc.h File Reference

#### Classes

- · class Ipc\_config
- class **lpc**

# 6.74 lpc\_bl\_predictor.cpp File Reference

#### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & lpc\_bl\_← predictor::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

# 6.74.1 Macro Definition Documentation

# 6.74.1.1 PATCH\_VAR

# 6.74.1.2 INSERT\_PATCH

# 6.75 | Ipc\_bl\_predictor.h File Reference

#### Classes

- class lpc\_bl\_predictor\_config
- class lpc\_bl\_predictor

#### **Macros**

• #define EPSILON 1e-10

### 6.75.1 Macro Definition Documentation

#### 6.75.1.1 EPSILON

#define EPSILON 1e-10

# 6.76 lpc\_burg-lattice.cpp File Reference

### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & Ipc\_← burglattice::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

### 6.76.1 Macro Definition Documentation

### 6.76.1.1 PATCH\_VAR

# 6.76.1.2 INSERT\_PATCH

# 6.77 **Ipc\_burg-lattice.h File Reference**

# Classes

- class lpc\_burglattice\_config
- class lpc\_burglattice

#### **Macros**

• #define **EPSILON** 1e-10

# 6.77.1 Macro Definition Documentation

# 6.77.1.1 EPSILON

```
#define EPSILON 1e-10
```

# 6.78 matrixmixer.cpp File Reference

### **Classes**

- class matrixmixer::cfg\_t
- class matrixmixer::matmix\_t

# **Namespaces**

matrixmixer

# 6.79 mha.cpp File Reference

# **Functions**

- int **mhamain** (int argc, char \*argv[])
- int main (int argc, char \*argv[])

### 6.79.1 Function Documentation

# 6.79.1.1 mhamain()

```
int mhamain (
    int argc,
    char * argv[] )
```

# 6.79.1.2 main()

```
int main (
          int argc,
          char * argv[] )
```

# 6.80 mha.h File Reference

common types for MHA kernel, MHA framework applications and external plugins

#### **Classes**

struct mha\_complex\_t

Type for complex floating point values.

struct mha\_direction\_t

Channel source direction structure.

• struct mha\_channel\_info\_t

Channel information structure.

struct mha\_wave\_t

Waveform signal structure.

struct mha spec t

Spectrum signal structure.

struct mha\_audio\_descriptor\_t

Description of an audio fragment (planned as a replacement of mhaconfig\_t (p. 595)).

struct mha\_audio\_t

An audio fragment in the openMHA (planned as a replacement of **mha\_wave\_t** (p. 583) and **mha\_spec\_t** (p. 547)).

struct mhaconfig\_t

MHA prepare configuration structure.

struct comm\_var\_t

Algorithm communication variable structure.

struct algo\_comm\_t

A reference handle for algorithm communication variables.

#### Macros

• #define MHA\_CALLBACK\_TEST(x)

Test macro to compare function type definition and declaration.

- #define MHA CALLBACK TEST PREFIX(prefix, x)
- #define MHA\_XSTRF(x) MHA\_STRF(x)
- #define MHA STRF(x) #x
- #define MHA\_VERSION\_MAJOR 4

Major version number of MHA.

#define MHA VERSION MINOR 5

Minor version number of MHA.

#define MHA VERSION RELEASE 8

Release number of MHA.

#define MHA\_VERSION\_BUILD 0

Build number of MHA (currently unused)

#define MHA\_STRUCT\_SIZEMATCH (unsigned int)((sizeof( mha\_real\_t)==4)+2\*(sizeof( mha\_complex\_t)==8)+4\*(sizeof( mha\_wave\_t)==8+2\*sizeof(void\*))+8\*(sizeof( mhaconfig\_t)==24))
 \_spec\_t)==8+2\*sizeof(void\*))+16\*(sizeof( mhaconfig\_t)==24))

Test number for structure sizes.

#define MHA\_VERSION (unsigned int)(( MHA\_STRUCT\_SIZEMATCH | ( MHA\_VERS → ION\_RELEASE << 8) | ( MHA\_VERSION\_MINOR << 16) | ( MHA\_VERSION\_MAJOR << 24)))</li>

Full version number of MHA kernel.

#define MHA\_VERSION\_STRING MHA\_XSTRF( MHA\_VERSION\_MAJOR) "." MH
 — A\_XSTRF( MHA\_VERSION\_MINOR)

Version string of MHA kernel (major.minor)

#define MHA\_RELEASE\_VERSION\_STRING MHA\_XSTRF( MHA\_VERSION\_MAJ
 — OR) "." MHA\_XSTRF( MHA\_VERSION\_MINOR) "." MHA\_XSTRF( MHA\_VERSION\_
 — RELEASE)

Version string of MHA kernel (major.minor.release)

- #define MHA WAVEFORM 0
- #define MHA\_SPECTRUM 1
- #define MHA DOMAIN MAX 2
- #define MHA DOMAIN UNKNOWN MHA DOMAIN MAX
- #define MHA\_AC\_UNKNOWN 0
- #define MHA\_AC\_CHAR 1
- #define MHA AC INT 2
- #define MHA AC MHAREAL 3
- #define MHA\_AC\_FLOAT 4
- #define MHA AC DOUBLE 5
- #define MHA\_AC\_MHACOMPLEX 6
- #define MHA\_AC\_VEC\_FLOAT 51
- #define MHA\_AC\_USER 1000

# **Typedefs**

- typedef unsigned int mha domain t
- typedef float mha real t

openMHA type for real numbers

typedef void \* mha fft t

Handle for an FFT object.

- typedef struct algo comm t algo comm t
- typedef unsigned int(\* MHAGetVersion t) (void)
- typedef int(\* MHAInit\_t) ( algo\_comm\_t algo\_comm, const char \*chain, const char \*algo, void \*\*h)
- typedef int(\* MHAPrepare\_t) (void \*h, mhaconfig\_t \*cfg)
- typedef int(\* MHARelease\_t) (void \*h)
- typedef void(\* MHADestroy t) (void \*h)
- typedef int(\* MHASet\_t) (void \*h, const char \*cmd, char \*retval, unsigned int len)
- typedef const char \*(\* MHAStrError\_t) (void \*h, int err)
- typedef int(\* MHAProc\_wave2wave\_t) (void \*h, mha\_wave\_t \*sln, mha\_wave\_
   t \*\*sOut)
- typedef int(\* MHAProc\_wave2spec\_t) (void \*h, mha\_wave\_t \*sIn, mha\_spec\_t \*\*s
   Out)
- typedef int(\* MHAProc\_spec2wave\_t) (void \*h, mha\_spec\_t \*sIn, mha\_wave\_t \*\*s
   — Out)
- typedef int(\* MHAProc\_spec2spec\_t) (void \*h, mha\_spec\_t \*sIn, mha\_spec\_t \*\*s
   Out)
- typedef const char \*(\* MHAPluginDocumentation\_t) (void)
- typedef const char \*(\* MHAPluginCategory\_t) (void)

# 6.80.1 Detailed Description

common types for MHA kernel, MHA framework applications and external plugins

#### 6.80.2 Macro Definition Documentation

# 6.80.2.1 MHA\_CALLBACK\_TEST

```
#define MHA_CALLBACK_TEST(
     x )
```

Test macro to compare function type definition and declaration.

### 6.80.2.2 MHA\_CALLBACK\_TEST\_PREFIX

#### 6.80.2.3 MHA XSTRF

# 6.80.2.4 MHA\_STRF

```
#define MHA_STRF(
     x ) #x
```

# 6.80.2.5 MHA\_VERSION\_MAJOR

```
#define MHA_VERSION_MAJOR 4
```

Major version number of MHA.

# 6.80.2.6 MHA\_VERSION\_MINOR

#define MHA\_VERSION\_MINOR 5

Minor version number of MHA.

### 6.80.2.7 MHA\_VERSION\_RELEASE

#define MHA\_VERSION\_RELEASE 8

Release number of MHA.

### 6.80.2.8 MHA\_VERSION\_BUILD

#define MHA\_VERSION\_BUILD 0

Build number of MHA (currently unused)

### 6.80.2.9 MHA STRUCT SIZEMATCH

```
#define MHA_STRUCT_SIZEMATCH (unsigned int) ((sizeof( mha_real_t) == 4) +2*(sizeof( mha←)
_complex_t) == 8) +4*(sizeof( mha_wave_t) == 8+2*sizeof(void*)) +8*(sizeof( mha_spec_←)
t) == 8+2*sizeof(void*)) +16*(sizeof( mhaconfig_t) == 24))
```

Test number for structure sizes.

### 6.80.2.10 MHA\_VERSION

```
#define MHA_VERSION (unsigned int) (( MHA_STRUCT_SIZEMATCH \mid ( MHA_VERSION_RELEASE << 8) \mid ( MHA_VERSION_MINOR << 16) \mid ( MHA_VERSION_MAJOR << 24)))
```

Full version number of MHA kernel.

### 6.80.2.11 MHA\_VERSION\_STRING

#define MHA\_VERSION\_STRING MHA\_XSTRF( MHA\_VERSION\_MAJOR) "." MHA\_XSTRF( MHA\_VERS↔ ION\_MINOR)

Version string of MHA kernel (major minor)

# 6.80.2.12 MHA\_RELEASE\_VERSION\_STRING

#define MHA\_RELEASE\_VERSION\_STRING MHA\_XSTRF( MHA\_VERSION\_MAJOR) "." MHA\_XSTRF(
MHA\_VERSION\_MINOR) "." MHA\_XSTRF( MHA\_VERSION\_RELEASE)

Version string of MHA kernel (major.minor.release)

# 6.80.2.13 MHA\_WAVEFORM

#define MHA\_WAVEFORM 0

# 6.80.2.14 MHA\_SPECTRUM

#define MHA\_SPECTRUM 1

# 6.80.2.15 MHA\_DOMAIN\_MAX

#define MHA\_DOMAIN\_MAX 2

### 6.80.2.16 MHA DOMAIN UNKNOWN

#define MHA\_DOMAIN\_UNKNOWN MHA\_DOMAIN\_MAX

# 6.80.2.17 MHA\_AC\_UNKNOWN

#define MHA\_AC\_UNKNOWN 0

# 6.80.2.18 MHA\_AC\_CHAR

#define MHA\_AC\_CHAR 1

# 6.80.2.19 MHA\_AC\_INT

#define MHA\_AC\_INT 2

# 6.80.2.20 MHA\_AC\_MHAREAL

#define MHA\_AC\_MHAREAL 3

# 6.80.2.21 MHA\_AC\_FLOAT

#define MHA\_AC\_FLOAT 4

# 6.80.2.22 MHA\_AC\_DOUBLE

#define MHA\_AC\_DOUBLE 5

# 6.80.2.23 MHA\_AC\_MHACOMPLEX

#define MHA\_AC\_MHACOMPLEX 6

# 6.80.2.24 MHA\_AC\_VEC\_FLOAT

#define MHA\_AC\_VEC\_FLOAT 51

# 6.80.2.25 MHA\_AC\_USER

#define MHA\_AC\_USER 1000

# 6.80.3 Typedef Documentation

# 6.80.3.1 mha\_domain\_t

typedef unsigned int mha\_domain\_t

# 6.80.3.2 algo\_comm\_t

typedef struct algo\_comm\_t algo\_comm\_t

### 6.80.3.3 MHAGetVersion\_t

typedef unsigned int(\* MHAGetVersion\_t) (void)

# 6.80.3.4 MHAInit\_t

typedef int(\* MHAInit\_t) ( algo\_comm\_t algo\_comm, const char \*chain, const char \*algo,
void \*\*h)

# 6.80.3.5 MHAPrepare\_t

typedef int(\* MHAPrepare\_t) (void \*h, mhaconfig\_t \*cfg)

### 6.80.3.6 MHARelease\_t

typedef int(\* MHARelease\_t) (void \*h)

### 6.80.3.7 MHADestroy\_t

typedef void(\* MHADestroy\_t) (void \*h)

# 6.80.3.8 MHASet\_t

typedef int(\* MHASet\_t) (void \*h, const char \*cmd, char \*retval, unsigned int len)

# 6.80.3.9 MHAStrError\_t

typedef const char\*(\* MHAStrError\_t) (void \*h, int err)

# 6.80.3.10 MHAProc\_wave2wave\_t

typedef int(\* MHAProc\_wave2wave\_t) (void \*h, mha\_wave\_t \*sIn, mha\_wave\_t \*\*sOut)

# 6.80.3.11 MHAProc\_wave2spec\_t

typedef int(\* MHAProc\_wave2spec\_t) (void \*h, mha\_wave\_t \*sIn, mha\_spec\_t \*\*sOut)

### 6.80.3.12 MHAProc\_spec2wave\_t

typedef int(\* MHAProc\_spec2wave\_t) (void \*h, mha\_spec\_t \*sIn, mha\_wave\_t \*\*sOut)

# 6.80.3.13 MHAProc\_spec2spec\_t

typedef int(\* MHAProc\_spec2spec\_t) (void \*h, mha\_spec\_t \*sIn, mha\_spec\_t \*\*sOut)

# 6.80.3.14 MHAPluginDocumentation\_t

typedef const char\*(\* MHAPluginDocumentation\_t) (void)

## 6.80.3.15 MHAPluginCategory\_t

typedef const char\*(\* MHAPluginCategory\_t) (void)

# 6.81 mha\_algo\_comm.cpp File Reference

### **Macros**

- #define AC\_SUCCESS 0
- #define AC\_INVALID\_HANDLE -1
- #define AC\_INVALID\_NAME -2
- #define AC\_STRING\_TRUNCATED -3
- #define AC\_INVALID\_OUTPTR -4
- #define AC\_TYPE\_MISMATCH -5
- #define AC\_DIM\_MISMATCH -6

### **Variables**

algo\_comm\_t algo\_comm\_default

### 6.81.1 Macro Definition Documentation

# 6.81.1.1 AC\_SUCCESS

#define AC\_SUCCESS 0

# 6.81.1.2 AC\_INVALID\_HANDLE

#define AC\_INVALID\_HANDLE -1

# 6.81.1.3 AC\_INVALID\_NAME

#define AC\_INVALID\_NAME -2

# 6.81.1.4 AC\_STRING\_TRUNCATED

#define AC\_STRING\_TRUNCATED -3

# 6.81.1.5 AC\_INVALID\_OUTPTR

#define AC\_INVALID\_OUTPTR -4

#### 6.81.1.6 AC\_TYPE\_MISMATCH

#define AC\_TYPE\_MISMATCH -5

### 6.81.1.7 AC\_DIM\_MISMATCH

#define AC\_DIM\_MISMATCH -6

### 6.81.2 Variable Documentation

### 6.81.2.1 algo\_comm\_default

algo\_comm\_t algo\_comm\_default

# 6.82 mha\_algo\_comm.h File Reference

Header file for Algorithm Communication.

### Classes

class MHA\_AC::spectrum\_t

Insert a MHASignal::spectrum\_t (p. 979) class into the AC space.

class MHA\_AC::waveform\_t

Insert a MHASignal::waveform\_t (p. 993) class into the AC space.

class MHA\_AC::int\_t

Insert a integer variable into the AC space.

· class MHA\_AC::float\_t

Insert a float point variable into the AC space.

class MHA\_AC::double\_t

Insert a double precision floating point variable into the AC space.

- class MHA\_AC::stat\_t
- class MHA\_AC::ac2matrix\_helper\_t
- class MHA\_AC::ac2matrix\_t

Copy AC variable to a matrix.

class MHA\_AC::acspace2matrix\_t

Copy all or a subset of all numeric AC variables into an array of matrixes.

#### **Namespaces**

MHA AC

Functions and classes for Algorithm Communication (AC) support.

#### **Functions**

mha\_spec\_t MHA\_AC::get\_var\_spectrum ( algo\_comm\_t ac, const std::string &name)

Convert an AC variable into a spectrum.

mha\_wave\_t MHA\_AC::get\_var\_waveform ( algo\_comm\_t ac, const std::string &name)

Convert an AC variable into a waveform.

• int MHA\_AC::get\_var\_int ( algo\_comm\_t ac, const std::string &name)

Return value of an integer scalar AC variable.

- float MHA\_AC::get\_var\_float ( algo\_comm\_t ac, const std::string &name)

  Return value of an floating point scalar AC variable.
- std::vector< float > MHA\_AC::get\_var\_vfloat ( algo\_comm\_t ac, const std::string &name)

Return value of an floating point vector AC variable as standard vector of floats.

# 6.82.1 Detailed Description

Header file for Algorithm Communication.

6.83 mha\_algo\_comm.hh File Reference

#### Classes

- · class MHAKernel::comm var map t
- class MHAKernel::algo\_comm\_class\_t

# Namespaces

MHAKernel

#### **Macros**

#define ALGO\_COMM\_ID\_STR "MFVK3jL5rmeus1XtggEl971aXCR/GU7RRehKz4k
 — Qtrg="

#### **Functions**

algo\_comm\_class\_t \* MHAKernel::algo\_comm\_safe\_cast (void \*)

#### **Variables**

· algo\_comm\_t algo\_comm\_default

#### 6.83.1 Macro Definition Documentation

```
6.83.1.1 ALGO_COMM_ID_STR
```

#define ALGO\_COMM\_ID\_STR "MFVK3jL5rmeus1XtggEI971aXCR/GU7RRehKz4kQtrg="

#### 6.83.2 Variable Documentation

# 6.83.2.1 algo\_comm\_default

```
algo_comm_t algo_comm_default
```

# 6.84 mha\_defs.h File Reference

Preprocessor definitions common to all MHA components.

# **Macros**

- #define \_\_MHA\_FUN\_\_ \_\_FUNC\_\_
- #define CHECK\_EXPR(x) {if(!(x)){throw MHA\_Error(\_\_FILE\_\_,\_LINE\_\_,"The expression \"" #x "\" is invalid.");}}
- #define CHECK\_VAR(x) {if(!(x))}{throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_,"The variable \"" #x "\" is not defined.");}}
- #define \_\_declspec(p)
- #define M\_PI 3.14159265358979323846

Define pi if it is not defined yet.

• #define **MIN**(a, b) (((a)<(b))?(a):(b))

Macro for minimum function.

• #define **MAX**(a, b) (((a)>(b))?(a):(b))

Macro for maximum function.

- #define MHA EAR LEFT 0
- #define MHA\_EAR\_RIGHT 1
- #define MHA\_EAR\_MAX 2

# 6.84.1 Detailed Description

Preprocessor definitions common to all MHA components.

This file contains all preprocessor and type definitions which are common to all Master Hearing Aid components.

### 6.84.2 Macro Definition Documentation

```
6.84.2.1 __MHA_FUN__ #define __MHA_FUN__ __FUNC__
```

### 6.84.2.2 CHECK\_EXPR

## 6.84.2.3 CHECK\_VAR

# 6.84.2.4 \_\_declspec

### 6.84.2.5 M PI

```
#define M_PI 3.14159265358979323846
```

Define pi if it is not defined yet.

### 6.84.2.6 MIN

Macro for minimum function.

### 6.84.2.7 MAX

Macro for maximum function.

### 6.84.2.8 MHA\_EAR\_LEFT

```
#define MHA_EAR_LEFT 0
```

### 6.84.2.9 MHA EAR RIGHT

```
#define MHA_EAR_RIGHT 1
```

### 6.84.2.10 MHA\_EAR\_MAX

```
#define MHA_EAR_MAX 2
```

# 6.85 mha\_errno.c File Reference

# **Macros**

• #define STRLEN 0x1000

# **Functions**

- const char \* mha\_strerror (int mhaerrno)
- void mha\_set\_user\_error (const char \*str)

# **Variables**

```
• char next_except_str [ STRLEN] = ""
```

• const char \* cstr\_strerror [ MHA\_ERR\_USER]

### 6.85.1 Macro Definition Documentation

```
6.85.1.1 STRLEN
```

#define STRLEN 0x1000

### 6.85.2 Function Documentation

# 6.85.2.1 mha\_strerror()

# 6.85.2.2 mha\_set\_user\_error()

### 6.85.3 Variable Documentation

# 6.85.3.1 next\_except\_str

```
char next_except_str[ STRLEN] = ""
```

### 6.85.3.2 cstr\_strerror

const char\* cstr\_strerror[ MHA\_ERR\_USER]

# 6.86 mha\_errno.h File Reference

### **Macros**

- #define MHA\_ERR\_SUCCESS 0
- #define MHA\_ERR\_UNKNOWN 1
- #define MHA ERR INVALID HANDLE 2
- #define MHA\_ERR\_NULL 3
- #define MHA\_ERR\_VARRANGE 4
- #define MHA\_ERR\_VARFMT 5
- #define MHA\_ERR\_USER 10000

#### **Functions**

- const char \* mha\_strerror (int mhaerrno)
- void mha\_set\_user\_error (const char \*str)

#### 6.86.1 Macro Definition Documentation

# 6.86.1.1 MHA\_ERR\_SUCCESS

#define MHA\_ERR\_SUCCESS 0

### 6.86.1.2 MHA\_ERR\_UNKNOWN

#define MHA\_ERR\_UNKNOWN 1

# 6.86.1.3 MHA\_ERR\_INVALID\_HANDLE

#define MHA\_ERR\_INVALID\_HANDLE 2

# 6.86.1.4 MHA\_ERR\_NULL

#define MHA\_ERR\_NULL 3

# 6.86.1.5 MHA\_ERR\_VARRANGE

```
#define MHA_ERR_VARRANGE 4
```

# 6.86.1.6 MHA\_ERR\_VARFMT

```
#define MHA_ERR_VARFMT 5
```

# 6.86.1.7 MHA\_ERR\_USER

```
#define MHA_ERR_USER 10000
```

# 6.86.2 Function Documentation

# 6.86.2.1 mha\_strerror()

# 6.86.2.2 mha\_set\_user\_error()

# 6.87 mha\_error.cpp File Reference

Implementation of openMHA error handling.

# Namespaces

mha\_error\_helpers

#### **Functions**

- unsigned mha\_error\_helpers::digits (unsigned n)
  - Compute number of decimal digits required to represent an unsigned integer.
- unsigned **mha\_error\_helpers::snprintf\_required\_length** (const char \*formatstring,...) snprintf\_required\_length Compute the number of bytes (excluding the terminating nul) required to store the result of an snprintf.
- void **mha\_debug** (const char \*fmt,...)

Print an info message (stderr on Linux, OutputDebugString in Windows).

### 6.87.1 Detailed Description

Implementation of openMHA error handling.

This file forms a seperate library.

6.88 mha error.hh File Reference

### Classes

· class MHA Error

Error reporting exception class.

### Namespaces

mha\_error\_helpers

#### **Macros**

- #define Getmsg(e) ((e).get\_msg())
- #define MHA\_ErrorMsg(x) MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_,"%s",x)

Throw an openMHA error with a text message.

#define MHA\_assert(x) if(!(x)) throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_,"\"%s\" is false.",#x)

Assertion macro, which throws an MHA\_Error (p. 522).

• #define MHA\_assert\_equal(a, b) if( a != b ) throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_ ← ,"\"%s == %s\" is false (%s = %g, %s = %g).",#a,#b,#a,(double)(a),#b,(double)(b))

Equality assertion macro, which throws an MHA\_Error (p. 522) with the values.

#### **Functions**

• void **mha\_debug** (const char \*fmt,...)

Print an info message (stderr on Linux, OutputDebugString in Windows).

unsigned mha\_error\_helpers::digits (unsigned n)
 Compute number of decimal digits required to represent an unsigned integer.

• unsigned **mha\_error\_helpers::snprintf\_required\_length** (const char \*formatstring,...) snprintf\_required\_length Compute the number of bytes (excluding the terminating nul) required to store the result of an snprintf.

#### 6.88.1 Macro Definition Documentation

# 6.88.1.1 Getmsg

# 6.89 mha\_event\_emitter.h File Reference

#### **Classes**

- class MHAEvents::connector\_base\_t
- class MHAEvents::emitter\_t

Class for emitting openMHA events.

#### **Namespaces**

MHAEvents

Collection of event handling classes.

- 6.90 mha\_events.cpp File Reference
- 6.91 mha events.h File Reference

# Classes

- class MHAEvents::connector\_t< receiver\_t >
- class MHAEvents::patchbay t< receiver t >

Patchbay which connects any event emitter with any member function of the parameter class.

### **Namespaces**

#### MHAEvents

Collection of event handling classes.

### 6.92 mha\_fftfb.cpp File Reference

#### Classes

- class MHAOvIFilter::barkscale::hz2bark t
- class MHAOvlFilter::barkscale::bark2hz\_t

#### **Namespaces**

MHAOvlFilter

Namespace for overlapping FFT based filter bank classes and functions.

- MHAOvlFilter::barkscale
- MHAOvlFilter::FreqScaleFun

Transform functions from linear scale in Hz to new frequency scales.

· MHAOvIFilter::ShapeFun

Shape functions for overlapping filters.

#### Macros

• #define BARKSCALE\_ENTRIES 50

# **Functions**

- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2hz ( mha\_real\_t x)
   Dummy scale transformation Hz to Hz.
- mha real t MHAOvlFilter::FregScaleFun::hz2khz ( mha real t x)
- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2octave ( mha\_real\_t x)
- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2third\_octave ( mha\_real\_t x)
- $\bullet \ \ mha\_real\_t \ \ MHAOvlFilter::FreqScaleFun::hz2bark\ (\ mha\_real\_t\ x)$

Transformation to bark scale.

- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2bark\_analytic ( mha\_real\_t)
- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2erb ( mha\_real\_t)
- mha\_real\_t MHAOvlFilter::FreqScaleFun::hz2erb\_glasberg1990 ( mha\_real\_t)
- mha\_real\_t MHAOvIFilter::FreqScaleFun::hz2log ( mha\_real\_t x)

Third octave frequency scale.

- mha\_real\_t MHAOvIFilter::FreqScaleFun::inv\_scale ( mha\_real\_t, mha\_real\_t(\*)( mha\_real\_t))
- mha\_real\_t MHAOvIFilter::ShapeFun::rect ( mha\_real\_t x)

Filter shape function for rectangular filters.

mha\_real\_t MHAOvlFilter::ShapeFun::linear ( mha\_real\_t x)

Filter shape function for sawtooth filters.

mha\_real\_t MHAOvlFilter::ShapeFun::hann ( mha\_real\_t x)

Filter shape function for hanning shaped filters.

- mha\_real\_t MHAOvIFilter::ShapeFun::expflt ( mha\_real\_t)
- mha\_real\_t MHAOvIFilter::ShapeFun::gauss ( mha\_real\_t)
- mha\_real\_t filtershapefun ( mha\_real\_t f, MHAOvIFilter::band\_descriptor\_t b, mha real t plateau)

#### **Variables**

- mha\_real\_t MHAOvIFilter::barkscale::vfreq [ BARKSCALE\_ENTRIES]
- mha\_real\_t MHAOvlFilter::barkscale::vbark [ BARKSCALE\_ENTRIES]
- 6.92.1 Macro Definition Documentation

# 6.92.1.1 BARKSCALE\_ENTRIES

```
#define BARKSCALE_ENTRIES 50
```

#### 6.92.2 Function Documentation

# 6.92.2.1 filtershapefun()

# 6.93 mha fftfb.hh File Reference

#### Classes

- class MHAOvIFilter::band\_descriptor\_t
- class MHAOvIFilter::scale var t
- class MHAOvIFilter::fscale t
- class MHAOvIFilter::fscale\_bw\_t
- class MHAOvIFilter::fftfb\_vars\_t

Set of configuration variables for FFT-based overlapping filters.

class MHAOvIFilter::fspacing\_t

Class for frequency spacing, used by filterbank shape generator class.

class MHAOvIFilter::fftfb\_t

FFT based overlapping filter bank.

class MHAOvIFilter::overlap\_save\_filterbank\_t

A time-domain minimal phase filter bank with frequency shapes from **MHAOvIFilter::fftfb\_t** (p. 741).

- class MHAOvlFilter::overlap\_save\_filterbank\_t::vars\_t
- class MHAOvIFilter::overlap\_save\_filterbank\_analytic\_t
- class MHAOvIFilter::fftfb\_ac\_info\_t

#### **Namespaces**

MHAOvlFilter

Namespace for overlapping FFT based filter bank classes and functions.

# **Typedefs**

- typedef mha\_real\_t() MHAOvIFilter::scale\_fun\_t( mha\_real\_t)
- 6.94 mha\_fifo.cpp File Reference
- 6.95 mha\_fifo.h File Reference

# Classes

class mha\_fifo\_t< T >

A FIFO class for blocksize adaptation Synchronization: None.

class mha\_drifter\_fifo\_t< T >

A FIFO class for blocksize adaptation without Synchronization.

class mha\_fifo\_thread\_platform\_t

Abstract base class for synchronizing multithreaded (producer/consumer) fifo operations.

class mha\_fifo\_posix\_threads\_t

class mha\_fifo\_thread\_guard\_t

Simple Mutex Guard Class.

class mha\_fifo\_lw\_t< T >

This FIFO uses locks to synchronize access.

class mha dblbuf t< FIFO >

The doublebuffer adapts blocksizes between an outer process, which provides input data and takes output data, and an inner process, which processes the input signal and generates output data using a different block size than the outer process.

class mha\_rt\_fifo\_element\_t< T >

Object wrapper for mha\_rt\_fifo\_t (p. 543).

class mha\_rt\_fifo\_t< T >

Template class for thread safe, half real time safe fifo without explixit locks.

#### **Macros**

- #define mha\_fifo\_thread\_platform\_implementation\_t mha\_fifo\_posix\_threads\_t
- 6.95.1 Macro Definition Documentation

```
6.95.1.1 mha_fifo_thread_platform_implementation_t
```

6.96 mha\_filter.cpp File Reference

### **Functions**

- std::vector< mha\_real\_t > diff\_coeffs ()
- 6.96.1 Function Documentation

```
6.96.1.1 diff_coeffs()
```

```
std::vector < mha\_real\_t > diff\_coeffs ( )
```

# 6.97 mha filter.hh File Reference

Header file for IIR filter classes.

#### Classes

• class MHAFilter::filter t

Generic IIR filter class.

class MHAFilter::diff\_t

Differentiator class (non-normalized)

class MHAFilter::o1\_ar\_filter\_t

First order attack-release lowpass filter.

• class MHAFilter::o1flt lowpass t

First order low pass filter.

class MHAFilter::o1flt maxtrack t

First order maximum tracker.

class MHAFilter::o1flt mintrack t

First order minimum tracker.

- class MHAFilter::iir filter state t
- class MHAFilter::iir\_filter\_t

IIR filter class wrapper for integration into parser structure.

- class MHAFilter::adapt\_filter\_state\_t
- class MHAFilter::adapt\_filter\_param\_t
- class MHAFilter::adapt\_filter\_t

Adaptive filter.

class MHAFilter::fftfilter\_t

FFT based FIR filter implementation.

class MHAFilter::fftfilterbank\_t

FFT based FIR filterbank implementation.

struct MHAFilter::transfer\_function\_t

a structure containing a source channel number, a target channel number, and an impulse response.

struct MHAFilter::transfer matrix t

A sparse matrix of transfer function partitionss.

class MHAFilter::partitioned\_convolution\_t

A filter class for partitioned convolution.

struct MHAFilter::partitioned\_convolution\_t::index\_t

Bookkeeping class.

class MHAFilter::smoothspec\_t

Smooth spectral gains, create a windowed impulse response.

class MHAFilter::resampling\_filter\_t

Hann shaped low pass filter for resampling.

class MHAFilter::polyphase\_resampling\_t

A class that performs polyphase resampling.

class MHAFilter::blockprocessing\_polyphase\_resampling\_t

A class that does polyphase resampling and takes into account block processing.

class MHAFilter::iir\_ord1\_real\_t

First order recursive filter.

#### **Namespaces**

#### MHAFilter

Namespace for IIR and FIR filter classes.

#### **Functions**

- void MHAFilter::make\_friendly\_number ( mha\_real\_t &x)
- void MHAFilter::make\_friendly\_number ( mha\_complex\_t &x)
- void MHAFilter::make friendly number (double &x)
- void MHAFilter::o1\_lp\_coeffs (const mha\_real\_t tau, const mha\_real\_t fs, mha\_
   real\_t &c1, mha\_real\_t &c2)

Set first order filter coefficients from time constant and sampling rate.

void MHAFilter::butter\_stop\_ord1 (double \*A, double \*B, double f1, double f2, double fs)

Setup a first order butterworth band stop filter.

MHASignal::waveform\_t \* MHAFilter::spec2fir (const mha\_spec\_t \*spec, const unsigned int fftlen, const MHAWindow::base\_t &window, const bool minphase)

Create a windowed impulse response/FIR filter coefficients from a spectrum.

- unsigned MHAFilter::gcd (unsigned a, unsigned b)
   greatest common divisor
- double MHAFilter::sinc (double x)

sin(x)/x function, coping with x=0.

std::pair< unsigned, unsigned > MHAFilter::resampling\_factors (float source\_← sampling\_rate, float target\_sampling\_rate, float factor=1.0f)

Computes rational resampling factor from two sampling rates.

# 6.97.1 Detailed Description

Header file for IIR filter classes.

6.98 mha\_generic\_chain.cpp File Reference

#### **Functions**

• void **mhaconfig\_compare** ( **mhaconfig\_t** req, **mhaconfig\_t** avail, const char \*cpref)

## 6.98.1 Function Documentation

#### 6.98.1.1 mhaconfig\_compare()

# 6.99 mha\_generic\_chain.h File Reference

#### Classes

- · class mhachain::plugs t
- class mhachain::chain\_base\_t

#### **Namespaces**

mhachain

#### **Macros**

- #define MHAPLUGIN\_OVERLOAD\_OUTDOMAIN
- 6.99.1 Macro Definition Documentation

#### 6.99.1.1 MHAPLUGIN OVERLOAD OUTDOMAIN

```
#define MHAPLUGIN_OVERLOAD_OUTDOMAIN
```

### 6.100 mha\_io\_ifc.h File Reference

### **Typedefs**

typedef int(\* IOProcessEvent\_t) (void \*handle, mha\_wave\_t \*sIn, mha\_wave\_t \*s ← Out)

Event handler for signal stream.

typedef void(\* IOStoppedEvent\_t) (void \*handle, int proc\_err, int io\_err)

Event handler for stop event.

typedef void(\* IOStartedEvent\_t) (void \*handle)

Event handler for start event.

- typedef int(\* IOInit\_t) (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStopped← Event\_t stop\_event, void \*stop\_handle, void \*\*handle)
- typedef int(\* IOPrepare\_t) (void \*handle, int num\_inchannels, int num\_outchannels)
- typedef int(\* IOStart\_t) (void \*handle)
- typedef int(\* IOStop\_t) (void \*handle)
- typedef int(\* IORelease\_t) (void \*handle)
- typedef int(\* IOSetVar\_t) (void \*handle, const char \*cmd, char \*retval, unsigned int len)
- typedef const char \*(\* IOStrError\_t) (void \*handle, int err)
- typedef void(\* IODestroy\_t) (void \*handle)

## 6.100.1 Typedef Documentation

## 6.100.1.1 IOProcessEvent\_t

```
typedef int(* IOProcessEvent_t) (void *handle, mha_wave_t *sIn, mha_wave_t **sOut)
```

Event handler for signal stream.

This event handler needs to be realtime compatible. All signal path processing will be performed in this callback.

## 6.100.1.2 IOStoppedEvent\_t

```
typedef void(* IOStoppedEvent_t) (void *handle, int proc_err, int io_err)
```

Event handler for stop event.

This event handler needs to be realtime compatible. The function must return immediatly.

# 6.100.1.3 IOStartedEvent\_t

```
typedef void(* IOStartedEvent_t) (void *handle)
```

Event handler for start event.

This event handler needs to be realtime compatible. The function must return immediatly.

#### 6.100.1.4 | IOInit t

```
typedef int(* IOInit_t) (int fragsize, float samplerate, IOProcessEvent_t proc_← event, void *proc_handle, IOStartedEvent_t start_event, void *start_handle, IO← StoppedEvent_t stop_event, void *stop_handle, void **handle)
```

# 6.100.1.5 IOPrepare\_t

```
typedef int(* IOPrepare_t) (void *handle, int num_inchannels, int num_outchannels)
```

#### 6.100.1.6 **IOStart\_t**

```
typedef int(* IOStart_t) (void *handle)
```

## 6.100.1.7 IOStop\_t

typedef int(\* IOStop\_t) (void \*handle)

## 6.100.1.8 IORelease\_t

typedef int(\* IORelease\_t) (void \*handle)

## 6.100.1.9 IOSetVar\_t

typedef int(\* IOSetVar\_t) (void \*handle, const char \*cmd, char \*retval, unsigned int
len)

# 6.100.1.10 IOStrError\_t

typedef const char\*(\* IOStrError\_t) (void \*handle, int err)

# 6.100.1.11 IODestroy\_t

typedef void(\* IODestroy\_t) (void \*handle)

# 6.101 mha\_multisrc.cpp File Reference

## Namespaces

## MHAMultiSrc

Collection of classes for selecting audio chunks from multiple sources.

# 6.102 mha\_multisrc.h File Reference

# Classes

- class MHAMultiSrc::channel\_t
- class MHAMultiSrc::channels t
- class MHAMultiSrc::base\_t

Base class for source selection.

- class MHAMultiSrc::waveform\_t
- class MHAMultiSrc::spectrum\_t

## Namespaces

#### MHAMultiSrc

Collection of classes for selecting audio chunks from multiple sources.

# 6.103 mha\_os.cpp File Reference

#### **Functions**

- std::string **mha\_getenv** (std::string envvar)
- std::list< std::string > mha\_library\_paths ()
- std::list< std::string > **list\_dir** (const std::string &path, const std::string &pattern)

#### 6.103.1 Function Documentation

# 6.103.1.1 mha\_getenv()

## 6.103.1.2 mha\_library\_paths()

```
std::list<std::string> mha_library_paths ( )
```

# 6.103.1.3 list\_dir()

# 6.104 mha\_os.h File Reference

## Classes

class dynamiclib\_t

#### **Macros**

- #define mha\_loadlib(x) dlopen(x,RTLD\_NOW)
- #define mha\_freelib(x) dlclose(x)
- #define mha\_freelib\_success(x) (x == 0)
- #define mha\_getlibfun(h, x) x ## \_cb = (x ## \_t)dlsym(h,#x)
- #define mha\_getlibfun\_checked(h, x) x ## \_cb = (x ## \_t)dlsym(h,#x);if(! x ## \_cb) throw MHA\_Error(\_\_FILE\_\_,\_\_LINE\_\_,"Function " #x " is undefined.")
- #define mha\_loadlib\_error(x) dlerror()
- #define mha\_lib\_extension ".so"
- #define **mha\_msleep**(milliseconds) usleep((milliseconds)\*1000)
- #define FMTsz "%zu"

printf modifier to print integers of type size\_t

- #define MHA\_RESOLVE(h, t) t ## \_cb = (t ## \_t)(h->resolve(#t))
- #define MHA\_RESOLVE\_CHECKED(h, t) t ## \_cb = (t ## \_t)(h->resolve\_checked(#t))

## **Typedefs**

typedef void \* mha libhandle t

#### **Functions**

- std::string mha\_getenv (std::string envvar)
- std::list< std::string > mha\_library\_paths ()
- std::list< std::string > list\_dir (const std::string &path, const std::string &pattern)
- void **mha\_hton** (float \*data, unsigned int len)
- void mha\_ntoh (float \*data, unsigned int len)
- void **mha hton** (uint32 t \*data, unsigned int len)
- void mha\_ntoh (uint32\_t \*data, unsigned int len)
- void **mha hton** (int32 t \*data, unsigned int len)
- void mha\_ntoh (int32\_t \*data, unsigned int len)

## 6.104.1 Macro Definition Documentation

#### 6.104.1.1 mha\_loadlib

# 6.104.1.2 mha\_freelib

```
#define mha_freelib( x ) dlclose(x)
```

## 6.104.1.3 mha\_freelib\_success

```
#define mha_freelib_success(
x) (x == 0)
```

# 6.104.1.4 mha\_getlibfun

# 6.104.1.5 mha\_getlibfun\_checked

# 6.104.1.6 mha\_loadlib\_error

# 6.104.1.7 mha\_lib\_extension

```
#define mha_lib_extension ".so"
```

# 6.104.1.8 mha\_msleep

## 6.104.1.9 FMTsz

```
#define FMTsz "%zu"
```

printf modifier to print integers of type size\_t

# 6.104.1.10 MHA\_RESOLVE

## 6.104.1.11 MHA\_RESOLVE\_CHECKED

## 6.104.2 Typedef Documentation

# 6.104.2.1 mha\_libhandle\_t

```
typedef void* mha_libhandle_t
```

# 6.104.3 Function Documentation

# 6.104.3.1 mha\_getenv()

# 6.104.3.2 mha\_library\_paths()

```
std::list<std::string> mha_library_paths ( )
```

```
6.104.3.3 list_dir()
```

```
std::list<std::string> list_dir (
           const std::string & path,
           const std::string & pattern )
6.104.3.4 mha_hton() [1/3]
void mha_hton (
            float * data,
            unsigned int len ) [inline]
6.104.3.5 mha_ntoh() [1/3]
void mha_ntoh (
           float * data,
            unsigned int len ) [inline]
6.104.3.6 mha_hton() [2/3]
void mha_hton (
           uint32_t * data,
           unsigned int len ) [inline]
6.104.3.7 mha_ntoh() [2/3]
void mha_ntoh (
           uint32_t * data,
            unsigned int len ) [inline]
6.104.3.8 mha_hton() [3/3]
void mha_hton (
           int32_t * data,
            unsigned int len ) [inline]
```

# 6.104.3.9 mha\_ntoh() [3/3] void mha\_ntoh ( int32\_t \* data, unsigned int len ) [inline]

# 6.105 mha parser.cpp File Reference

## Namespaces

MHAParser

Name space for the openMHA-Parser configuration language.

MHAParser::StrCnv

String converter namespace.

#### **Macros**

#define MHAPLATFORM "undefined-linux"

#### **Functions**

- int MHAParser::get\_precision ()
- int MHAParser::StrCnv::num\_brackets (const std::string &s)

Return number of brackets at beginning and end of string.

- int MHAParser::StrCnv::bracket\_balance (const std::string &s)
- static std::ostream & write\_float (std::ostream &o, const float &f)
- static std::string parse\_1\_float (const std::string &s, mha\_real\_t &v)
   This internal function parses a floating point number from the beginning of a string.

• static std::string parse\_1\_complex (const std::string &s, mha\_complex\_t &v)

This internal function parses a complex number from the beginning of a string.

#### 6.105.1 Macro Definition Documentation

## **6.105.1.1 MHAPLATFORM**

```
#define MHAPLATFORM "undefined-linux"
```

## 6.105.2 Function Documentation

## 6.105.2.1 write\_float()

mha\_real\_t & v ) [static]

This internal function parses a floating point number from the beginning of a string.

## **Parameters**

s	The string to parse
V	The float variable to fill with a value

#### Returns

The rest of the string.

# 6.105.2.3 parse\_1\_complex()

This internal function parses a complex number from the beginning of a string.

## **Parameters**

s	The string to parse
V	The complex variable to fill with a value

#### **Returns**

The rest of the string.

## 6.106 mha\_parser.hh File Reference

Header file for the MHA-Parser script language.

#### Classes

class MHAParser::keyword\_list\_t

Keyword list class.

- class MHAParser::expression\_t
- class MHAParser::entry\_t
- class MHAParser::base\_t

Base class for all parser items.

- class MHAParser::base\_t::replace\_t
- class MHAParser::parser\_t

Parser node class.

- class MHAParser::c\_ifc\_parser\_t
- class MHAParser::monitor\_t

Base class for monitors and variable nodes.

class MHAParser::variable t

Base class for variable nodes.

class MHAParser::range\_var\_t

Base class for all variables with a numeric value range.

class MHAParser::kw\_t

Variable with keyword list value.

class MHAParser::string\_t

Variable with a string value.

class MHAParser::vstring t

Vector variable with string values.

· class MHAParser::bool t

Variable with a boolean value ("yes"/"no")

class MHAParser::int\_t

Variable with integer value.

· class MHAParser::float t

Variable with float value.

class MHAParser::complex\_t

Variable with complex value.

class MHAParser::vint\_t

Variable with vector<int> value.

class MHAParser::vfloat t

Vector variable with float value.

class MHAParser::vcomplex\_t

Vector variable with complex value.

class MHAParser::mfloat\_t

Matrix variable with float value.

class MHAParser::mcomplex\_t

Matrix variable with complex value.

class MHAParser::int\_mon\_t

Monitor variable with int value.

class MHAParser::bool\_mon\_t

Monitor with string value.

class MHAParser::string\_mon\_t

Monitor with string value.

class MHAParser::vstring\_mon\_t

Vector of monitors with string value.

class MHAParser::vint\_mon\_t

Vector of ints monitor.

class MHAParser::vfloat\_mon\_t

Vector of floats monitor.

class MHAParser::mfloat\_mon\_t

Matrix of floats monitor.

class MHAParser::float mon t

Monitor with float value.

class MHAParser::complex\_mon\_t

Monitor with complex value.

class MHAParser::vcomplex\_mon\_t

Monitor with vector of complex values.

class MHAParser::mcomplex\_mon\_t

Matrix of complex numbers monitor.

class MHAParser::commit\_t< receiver\_t >

Parser variable with event-emission functionality.

class MHAParser::mhaconfig\_mon\_t

#### **Namespaces**

MHAParser

Name space for the openMHA-Parser configuration language.

MHAParser::StrCnv

String converter namespace.

#### **Macros**

- #define DEFAULT\_RETSIZE 0x100000
- #define **insert member**(x) insert item(#x,&x)

Macro to insert a member variable into a parser.

#### **Typedefs**

- typedef std::string(base\_t::\* MHAParser::opact\_t) ( expression\_t &)
- typedef std::string(base\_t::\* MHAParser::query\_t) (const std::string &)
- typedef std::map< std::string, opact\_t > MHAParser::opact\_map\_t
- typedef std::map< std::string, query\_t > MHAParser::query\_map\_t
- typedef std::list< entry\_t > MHAParser::entry\_map\_t
- typedef int(\* MHAParser::c\_parse\_cmd\_t) (void \*, const char \*, char \*, unsigned int)
- typedef const char \*(\* MHAParser::c\_parse\_err\_t) (void \*, int)

#### **Functions**

- std::string MHAParser::commentate (const std::string &s)
- void MHAParser::trim (std::string &s)
- std::string MHAParser::cfg\_dump (base\_t \*, const std::string &)
- std::string MHAParser::cfg\_dump\_short (base\_t \*, const std::string &)
- std::string MHAParser::all\_dump (base\_t \*, const std::string &)
- std::string MHAParser::mon\_dump (base\_t \*, const std::string &)
- std::string MHAParser::all\_ids (base\_t \*, const std::string &, const std::string &="")
- void **MHAParser::strreplace** (std::string &, const std::string &, const std::string &) string replace function
- void MHAParser::envreplace (std::string &s)
- void MHAParser::StrCnv::str2val (const std::string &, bool &)

Convert from string.

• void MHAParser::StrCnv::str2val (const std::string &, float &)

Convert from string.

void MHAParser::StrCnv::str2val (const std::string &, mha\_complex\_t &)

Convert from string.

• void MHAParser::StrCnv::str2val (const std::string &, int &)

Convert from string.

void MHAParser::StrCnv::str2val (const std::string &, keyword list t &)

Convert from string.

• void MHAParser::StrCnv::str2val (const std::string &, std::string &)

Convert from string.

template<class arg t >

void MHAParser::StrCnv::str2val (const std::string &s, std::vector< arg\_t > &val)

Converter for vector types.

• template<>

void MHAParser::StrCnv::str2val< mha\_real\_t > (const std::string &s, std::vector< mha\_real\_t > &v)

Converter for vector<mha\_real\_t> with Matlab-style expansion.

template<class arg\_t >

void **MHAParser::StrCnv::str2val** (const std::string &s, std::vector< std::vector< arg\_t >> &val)

Converter for matrix types.

std::string MHAParser::StrCnv::val2str (const bool &)

Convert to string.

• std::string MHAParser::StrCnv::val2str (const float &)

Convert to string.

std::string MHAParser::StrCnv::val2str (const mha\_complex\_t &)

Convert to string.

• std::string MHAParser::StrCnv::val2str (const int &)

Convert to string.

• std::string MHAParser::StrCnv::val2str (const keyword list t &)

Convert to string.

• std::string MHAParser::StrCnv::val2str (const std::string &)

Convert to string.

• std::string MHAParser::StrCnv::val2str (const std::vector< float > &)

Convert to string.

- std::string MHAParser::StrCnv::val2str (const std::vector< mha\_complex\_t > &)
   Convert to string.
- std::string MHAParser::StrCnv::val2str (const std::vector< int > &)
   Convert to string.
- std::string MHAParser::StrCnv::val2str (const std::vector< std::string > &)
   Convert to string.
- std::string MHAParser::StrCnv::val2str (const std::vector< std::vector< float > > &)
   Convert to string.
- std::string MHAParser::StrCnv::val2str (const std::vector< std::vector< mha\_←
  complex\_t >> &)

Convert to string.

#### 6.106.1 Detailed Description

Header file for the MHA-Parser script language.

#### 6.106.2 Macro Definition Documentation

#### 6.106.2.1 DEFAULT RETSIZE

```
#define DEFAULT_RETSIZE 0x100000
```

#### 6.106.2.2 insert member

Macro to insert a member variable into a parser.

#### **Parameters**

*x* Member variable to be inserted. Name of member variable will be used as configuration name.

See also MHAParser::parser t::insert item() (p. 835).

6.107 mha plugin.hh File Reference

Header file for MHA C++ plugin class templates.

#### Classes

- class MHAPlugin::cfg\_chain\_t< runtime\_cfg\_t >
- class MHAPlugin::config\_t< runtime\_cfg\_t >

Template class for thread safe configuration.

class MHAPlugin::plugin\_t< runtime\_cfg\_t >

The template class for C++ openMHA plugins.

## **Namespaces**

MHAPlugin

Namespace for openMHA plugin class templates and thread-safe runtime configurations.

## Macros

- #define \_\_declspec(p)
- #define WINAPI
- #define HINSTANCE int
- #define GITCOMMITHASH "independent-plugin-build"
- #define MHAPLUGIN\_PROC\_CALLBACK\_PREFIX(prefix, classname, indom, outdom)
- #define MHAPLUGIN\_INIT\_CALLBACKS\_PREFIX(prefix, classname)
- #define MHAPLUGIN\_CALLBACKS\_PREFIX(prefix, classname, indom, outdom)

C++ wrapper macro for the plugin interface.

- #define MHAPLUGIN DOCUMENTATION PREFIX(prefix, cat, doc)
- #define MHAPLUGIN\_PROC\_CALLBACK(plugname, classname, indom, outdom) MHAPLUGIN\_PROC\_CALLBACK\_PREFIX(MHA\_STATIC\_ ## plugname ## \_,classname,indom,outdom)
- #define MHAPLUGIN\_INIT\_CALLBACKS(plugname, classname) MHAPLUGIN\_INI
   — T\_CALLBACKS\_PREFIX(MHA\_STATIC\_ ## plugname ## \_,classname)
- #define MHAPLUGIN\_CALLBACKS(plugname, classname, indom, outdom) MHAPL
   UGIN\_CALLBACKS\_PREFIX(MHA\_STATIC\_## plugname ## \_,classname,indom,outdom)
   C++ wrapper macro for the plugin interface.
- #define MHAPLUGIN\_DOCUMENTATION(plugname, cat, doc) MHAPLUGIN\_DOC
   — UMENTATION PREFIX(MHA STATIC ## plugname ## ,cat,doc)

Wrapper macro for the plugin documentation interface.

#### **Functions**

\_\_attribute\_\_ ((unused)) static const char \*mha\_git\_commit\_hash
 store git commit hash in every binary plgin to support reproducible research

## 6.107.1 Detailed Description

Header file for MHA C++ plugin class templates.

This file defines useful macros and template classes for the development of MHA plugins. A set of macros wraps a C++ interface around the ANSI-C plugin interface. The plugin\_t template class defines a corresponding C++ class with all required members. This class can make use of thread safe configurations (config\_t).

#### 6.107.2 Macro Definition Documentation

# 6.107.2.1 declspec

```
#define \__declspec( p )
```

## 6.107.2.2 WINAPI

#define WINAPI

#### 6.107.2.3 HINSTANCE

#define HINSTANCE int

## 6.107.2.4 GITCOMMITHASH

#define GITCOMMITHASH "independent-plugin-build"

## 6.107.2.5 MHAPLUGIN\_PROC\_CALLBACK\_PREFIX

# 6.107.2.6 MHAPLUGIN\_INIT\_CALLBACKS\_PREFIX

# 6.107.2.7 MHAPLUGIN\_DOCUMENTATION\_PREFIX

# 6.107.2.8 MHAPLUGIN\_PROC\_CALLBACK

```
\label{eq:mapping} \begin{tabular}{ll} \#define $M$HAPLUGIN_PROC_CALLBACK($ & plugname, \\ & classname, \\ & indom, \\ & outdom \end{tabular}, \\ & outdom \end{tabular} $M$HAPLUGIN_PROC_CALLBACK_PREFIX($M$HA_STATIC_ $# plugname $# $$_$ $$_$, $$_$ classname, indom, outdom) $$
```

# 6.107.2.9 MHAPLUGIN\_INIT\_CALLBACKS

## 6.107.3 Function Documentation

```
6.107.3.1 __attribute__()
__attribute__ (
            (unused) ) const
store git commit hash in every binary plgin to support reproducible research
6.108 mha_profiling.c File Reference
Functions
   void mha_tic ( mha_tictoc_t *t)
   • void mha_platform_tic ( mha_platform_tictoc_t *t)
   float mha_toc ( mha_tictoc_t *t)
   • float mha_platform_toc ( mha_platform_tictoc_t *t)
6.108.1 Function Documentation
6.108.1.1 mha_tic()
void mha_tic (
            mha_tictoc_t * t )
6.108.1.2 mha_platform_tic()
void mha_platform_tic (
             mha_platform_tictoc_t * t )
6.108.1.3 mha_toc()
float mha_toc (
            mha_tictoc_t * t )
6.108.1.4 mha_platform_toc()
float mha_platform_toc (
             mha_platform_tictoc_t * t )
```

6.109 mha\_profiling.h File Reference

```
Classes
```

struct mha\_tictoc\_t

# **Typedefs**

typedef mha\_tictoc\_t mha\_platform\_tictoc\_t

#### **Functions**

- void mha\_platform\_tic ( mha\_platform\_tictoc\_t \*t)
- float mha\_platform\_toc ( mha\_platform\_tictoc\_t \*t)
- 6.109.1 Typedef Documentation

```
6.109.1.1 mha_platform_tictoc_t
```

```
typedef mha_tictoc_t mha_platform_tictoc_t
```

6.109.2 Function Documentation

```
6.109.2.1 mha_platform_tic()
```

# 6.109.2.2 mha\_platform\_toc()

# 6.110 mha\_ruby.cpp File Reference

# **Typedefs**

• typedef VALUE(\* rb\_f\_t) (...)

## **Functions**

- static void mha\_free (void \*mha)
- static VALUE mha\_alloc (VALUE klass)
- static VALUE mha\_exit\_request (VALUE self)
- static VALUE mha\_parse (VALUE self, VALUE request)
- void Init\_mha\_ruby ()

# 6.110.1 Typedef Documentation

```
6.110.1.1 rb_f_t
```

```
typedef VALUE(* rb_f_t) (...)
```

# 6.110.2 Function Documentation

# 6.110.2.1 mha\_free()

# 6.110.2.2 mha\_alloc()

## 6.110.2.3 mha\_exit\_request()

```
static VALUE mha_exit_request ( {\tt VALUE} \ \ self \ ) \quad [{\tt static}]
```

# 6.110.2.4 mha\_parse()

# 6.110.2.5 Init\_mha\_ruby()

```
void Init_mha_ruby ( )
```

# 6.111 mha\_signal.cpp File Reference

## Classes

class MHASignal::hilbert\_fftw\_t

# **Namespaces**

# MHASignal

Namespace for audio signal handling and processing classes.

#### **Macros**

- #define MHA\_ID\_UINT\_VECTOR "MHASignal::uint\_vector\_t"
- #define MHA\_ID\_MATRIX "MHASignal::matrix\_t"
- #define ASSERT\_EQUAL\_DIM(a, b)
- #define ASSERT\_EQUAL\_DIM\_PTR(a, b)

#### **Functions**

- void set minabs ( mha spec t &self, const mha real t &m)
- mha\_wave\_t & operator+= ( mha\_wave\_t &self, const mha\_real\_t &v)
   Addition operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &self, const mha\_real\_t &v)

  Element-wise multiplication operator.
- mha\_spec\_t & operator\*= ( mha\_spec\_t &self, const mha\_real\_t &v)
   Element-wise multiplication operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &self, const mha\_wave\_t &v)
   Element-wise multiplication operator.
- mha\_spec\_t & operator\*= ( mha\_spec\_t &self, const mha\_wave\_t &v)
   Element-wise multiplication operator.
- mha\_spec\_t & operator\*= ( mha\_spec\_t &self, const mha\_spec\_t &v)

  Element-wise multiplication operator.
- mha\_spec\_t & safe\_div ( mha\_spec\_t &self, const mha\_spec\_t &v, mha\_real\_t eps)
   In-Place division with lower limit on divisor.
- mha\_spec\_t & operator/= ( mha\_spec\_t &self, const mha\_spec\_t &v)
   Element-wise division operator.
- mha\_wave\_t & operator/= ( mha\_wave\_t &self, const mha\_wave\_t &v)
   Element-wise division operator.
- mha\_spec\_t & operator+= ( mha\_spec\_t &self, const mha\_spec\_t &v)
   Addition operator.
- mha\_spec\_t & operator+= ( mha\_spec\_t &self, const mha\_real\_t &v)
   Addition operator.
- mha\_wave\_t & operator+= ( mha\_wave\_t &self, const mha\_wave\_t &v)
   Addition operator.
- mha\_wave\_t & operator-= ( mha\_wave\_t &self, const mha\_wave\_t &v)
   Subtraction operator.
- mha\_spec\_t & operator-= ( mha\_spec\_t &self, const mha\_spec\_t &v)
   Subtraction operator.
- mha\_fft\_t mha\_fft\_new (unsigned int n)
   Create a new instance of an FFT object.
- void mha\_fft\_free ( mha\_fft\_t h)
   Remove an FFT object.
- void **mha\_fft\_wave2spec** ( **mha\_fft\_t** h, const **mha\_wave\_t** \*in, **mha\_spec\_t** \*out)

  Perform an FFT on each channel of input waveform signal.
- void mha\_fft\_wave2spec ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out, bool swap)

Tranform waveform segment into spectrum.

- void **mha\_fft\_spec2wave** ( **mha\_fft\_t** h, const **mha\_spec\_t** \*in, **mha\_wave\_t** \*out)

  Perform an inverse FFT on each channel of input spectrum.
- void **mha\_fft\_spec2wave** ( **mha\_fft\_t** h, const **mha\_spec\_t** \*in, **mha\_wave\_t** \*out, unsigned int offset)

Perform an inverse FFT on each channel of input spectrum.

- void **mha\_fft\_forward** ( **mha\_fft\_t** h, **mha\_spec\_t** \*sIn, **mha\_spec\_t** \*sOut)

  Complex to complex FFT (forward).
- void mha\_fft\_backward ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)
   Complex to complex FFT (backward).
- void **mha\_fft\_forward\_scale** ( **mha\_fft\_t** h, **mha\_spec\_t** \*sIn, **mha\_spec\_t** \*sOut) Complex to complex FFT (forward).
- void mha\_fft\_backward\_scale ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

  Complex to complex FFT (backward).
- void mha\_fft\_wave2spec\_scale ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out)

Tranform waveform segment into spectrum.

void mha\_fft\_spec2wave\_scale ( mha\_fft\_t h, const mha\_spec\_t \*in, mha\_wave\_t \*out)

Tranform spectrum into waveform segment.

- $\bullet \ \, \text{std} :: \text{vector} < \text{float} > \ \, \text{std\_vector\_float} \ \, (\text{const} \ \, \text{mha\_wave\_t} \ \, \&w)$ 
  - Converts a **mha\_wave\_t** (p. 583) structure into a std::vector<float> (interleaved order).
- std::vector< std::vector< float >> std\_vector\_vector\_float (const mha\_wave\_t &w)
   Converts a mha\_wave\_t (p. 583) structure into a std::vector< std::vector< float>> (outer vector represents channels).
- std::vector< std::vector< mha\_complex\_t >> std\_vector\_vector\_complex (const mha\_spec\_t &w)

Converts a **mha\_spec\_t** (p. 547) structure into a std::vector< std::vector< mha\_complex\_t> > (outer vector represents channels).

- static mha\_real\_t intensity (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen, mha\_real\_t \*sqfreq\_response=0)
- void integrate ( mha\_wave\_t &s)

Numeric integration of a signal vector (real values)

void integrate ( mha\_spec\_t &s)

Numeric integration of a signal vector (complex values)

- mha\_wave\_t & operator^= ( mha\_wave\_t &self, const mha\_real\_t &arg)
   Exponent operator.
- mha\_wave\_t range ( mha\_wave\_t s, unsigned int k0, unsigned int len)

  Return a time interval from a waveform chunk.
- mha\_spec\_t channels ( mha\_spec\_t s, unsigned int ch\_start, unsigned int nch)

  Return a channel interval from a spectrum.
- void assign ( mha wave t self, const mha wave t &val)

Set all values of waveform 'self' to 'val'.

void assign ( mha spec t self, const mha spec t &val)

Set all values of spectrum 'self' to 'val'.

void timeshift ( mha\_wave\_t &self, int shift)

Time shift of waveform chunk.

## 6.111.1 Macro Definition Documentation

# 6.111.1.1 MHA\_ID\_UINT\_VECTOR

```
#define MHA_ID_UINT_VECTOR "MHASignal::uint_vector_t"
```

# 6.111.1.2 MHA\_ID\_MATRIX

```
#define MHA_ID_MATRIX "MHASignal::matrix_t"
```

# 6.111.1.3 ASSERT\_EQUAL\_DIM

# 6.111.1.4 ASSERT\_EQUAL\_DIM\_PTR

# 6.111.2 Function Documentation

# 6.111.2.1 set\_minabs()

## 6.111.2.2 safe\_div()

In-Place division with lower limit on divisor.

#### 6.111.2.3 intensity()

## 6.112 mha\_signal.hh File Reference

Header file for audio signal handling and processing classes.

#### Classes

class MHASignal::spectrum\_t

a signal processing class for spectral data (based on **mha\_spec\_t** (p. 547))

class MHASignal::waveform\_t

signal processing class for waveform data (based on **mha\_wave\_t** (p. 583))

class MHASignal::doublebuffer\_t

Double-buffering class.

class MHASignal::ringbuffer\_t

A ringbuffer class for time domain audio signal, which makes no assumptions with respect to fragment size.

class MHASignal::hilbert t

Hilbert transformation of a waveform segment.

class MHASignal::minphase\_t

Minimal phase function.

- · class MHASignal::stat t
- class MHASignal::delay\_wave\_t

Delayline containing wave fragments.

- class MHASignal::delay\_spec\_t
- class MHASignal::async\_rmslevel\_t

Class for asynchronous level metering.

class MHASignal::uint\_vector\_t

Vector of unsigned values, used for size and index description of n-dimensional matrixes.

class MHASignal::matrix\_t

n-dimensional matrix with real or complex floating point values.

class MHASignal::schroeder t

Schroeder tone complex class.

class MHASignal::quantizer\_t

Simple simulation of fixpoint quantization.

class MHASignal::loop\_wavefragment\_t

Copy a fixed waveform fragment to a series of waveform fragments of other size.

class MHASignal::delay\_t

Class to realize a simple delay of waveform streams.

· class MHASignal::subsample delay t

implements subsample delay in spectral domain.

#### **Namespaces**

MHASignal

Namespace for audio signal handling and processing classes.

#### **Macros**

- #define M PI 3.14159265358979323846
- #define **mha\_round**(x) (int)((float)x+0.5)

#### **Functions**

void MHASignal::for\_each ( mha\_wave\_t \*s, mha\_real\_t(\*fun)( mha\_real\_t))

Apply a function to each element of a mha\_wave\_t (p. 583).

mha\_real\_t MHASignal::lin2db ( mha\_real\_t x)

Conversion from linear scale to dB (no SPL reference)

mha\_real\_t MHASignal::db2lin ( mha\_real\_t x)

Conversion from dB scale to linear (no SPL reference)

mha\_real\_t MHASignal::pa2dbspl ( mha\_real\_t x)

Conversion from linear Pascal scale to dB SPL.

mha\_real\_t MHASignal::pa22dbspl ( mha\_real\_t x, mha\_real\_t eps=1e-20f)

Conversion from squared Pascal scale to dB SPL.

mha real t MHASignal::dbspl2pa ( mha real t x)

Conversion from dB SPL to linear Pascal scale.

mha real t MHASignal::smp2sec ( mha real t n, mha real t srate)

conversion from samples to seconds

mha\_real\_t MHASignal::sec2smp ( mha\_real\_t sec, mha\_real\_t srate)

conversion from seconds to samples

mha\_real\_t MHASignal::bin2freq ( mha\_real\_t bin, unsigned fftlen, mha\_real\_←
t srate)

conversion from fft bin index to frequency

mha\_real\_t MHASignal::freq2bin ( mha\_real\_t freq, unsigned fftlen, mha\_real\_←
t srate)

conversion from frequency to fft bin index

mha\_real\_t MHASignal::smp2rad ( mha\_real\_t samples, unsigned bin, unsigned fftlen)

conversion from delay in samples to phase shift

mha\_real\_t MHASignal::rad2smp ( mha\_real\_t phase\_shift, unsigned bin, unsigned fftlen)

conversion from phase shift to delay in samples

template < class elem\_type >
 atd::::elem\_type >

std::vector< elem\_type > **MHASignal::dupvec** (std::vector< elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size.

template < class elem\_type >
 std::vector < elem\_type > MHASignal::dupvec\_chk (std::vector < elem\_type > vec, unsigned n)

Duplicate last vector element to match desired size, check for dimension.

bool equal\_dim (const mha\_wave\_t &a, const mha\_wave\_t &b)
 Test for equal dimension of waveform structures.

• bool equal\_dim (const mha\_wave\_t &a, const mhaconfig\_t &b)

Test for match of waveform dimension with mhaconfig structure.

• bool equal\_dim (const mha\_spec\_t &a, const mha\_spec\_t &b)

Test for equal dimension of spectrum structures.

• bool equal\_dim (const mha\_spec\_t &a, const mhaconfig\_t &b)

Test for match of spectrum dimension with mhaconfig structure.

bool equal\_dim (const mha\_wave\_t &a, const mha\_spec\_t &b)

Test for equal dimension of waveform/spectrum structures.

bool equal\_dim (const mha\_spec\_t &a, const mha\_wave\_t &b)

Test for equal dimension of waveform/spectrum structures.

void integrate ( mha\_wave\_t &s)

Numeric integration of a signal vector (real values)

void integrate ( mha\_spec\_t &s)

Numeric integration of a signal vector (complex values)

- unsigned int **mha min 1** (unsigned int a)
- unsigned int size (const mha\_wave\_t &s)

Return size of a waveform structure.

unsigned int size (const mha\_spec\_t &s)

Return size of a spectrum structure.

unsigned int size (const mha\_wave\_t \*s)

Return size of a waveform structure.

unsigned int size (const mha\_spec\_t \*s)

Return size of a spectrum structure.

void clear ( mha\_wave\_t &s)

Set all values of waveform to zero.

void clear ( mha\_wave\_t \*s)

Set all values of waveform to zero.

void clear ( mha\_spec\_t &s)

Set all values of spectrum to zero.

void clear ( mha\_spec\_t \*s)

Set all values of spectrum to zero.

void assign ( mha\_wave\_t self, mha\_real\_t val)

Set all values of waveform 'self' to 'val'.

void assign ( mha\_wave\_t self, const mha\_wave\_t &val)

Set all values of waveform 'self' to 'val'.

void assign ( mha\_spec\_t self, const mha\_spec\_t &val)

Set all values of spectrum 'self' to 'val'.

void timeshift ( mha\_wave\_t &self, int shift)

Time shift of waveform chunk.

- mha\_wave\_t range ( mha\_wave\_t s, unsigned int k0, unsigned int len)
  - Return a time interval from a waveform chunk.
- mha\_spec\_t channels ( mha\_spec\_t s, unsigned int ch\_start, unsigned int nch)

  Return a channel interval from a spectrum.
- mha\_real\_t & value ( mha\_wave\_t \*s, unsigned int fr, unsigned int ch)

Access an element of a waveform structure.

- const **mha\_real\_t** & **value** (const **mha\_wave\_t** \*s, unsigned int fr, unsigned int ch)

  Constant access to an element of a waveform structure.
- mha real t & value ( mha wave t \*s, unsigned int k)
- mha complex t & value ( mha spec t \*s, unsigned int k)
- mha\_complex\_t & value ( mha\_spec\_t \*s, unsigned int fr, unsigned int ch)

Access to an element of a spectrum.

- const **mha\_complex\_t** & **value** (const **mha\_spec\_t** \*s, unsigned int fr, unsigned int ch)

  Constant access to an element of a spectrum.
- mha\_real\_t & value ( mha\_wave\_t &s, unsigned int fr, unsigned int ch)

  Access to an element of a waveform structure.
- const **mha\_real\_t** & **value** (const **mha\_wave\_t** &s, unsigned int fr, unsigned int ch)

  Constant access to an element of a waveform structure.
- mha\_complex\_t & value ( mha\_spec\_t &s, unsigned int fr, unsigned int ch)
   Access to an element of a spectrum.
- const mha\_complex\_t & value (const mha\_spec\_t &s, unsigned int fr, unsigned int ch)

Constant access to an element of a spectrum.

- std::vector< float > std\_vector\_float (const mha\_wave\_t &)
  - Converts a mha\_wave\_t (p. 583) structure into a std::vector<float> (interleaved order).
- $\bullet \ \, \text{std::vector} < \ \, \text{std::vector} < \ \, \text{float} \ >> \ \, \text{std\_vector\_vector\_float} \ (\text{const} \ \, \text{mha\_wave\_t} \ \&)$

Converts a **mha\_wave\_t** (p. 583) structure into a std::vector< std::vector< float> > (outer vector represents channels).

 std::vector< std::vector< mha\_complex\_t >> std\_vector\_vector\_complex (const mha spec t &)

Converts a **mha\_spec\_t** (p. 547) structure into a std::vector< std::vector< mha\_complex\_t> > (outer vector represents channels).

- mha\_wave\_t & operator+= ( mha\_wave\_t &, const mha\_real\_t &)
   Addition operator.
- mha\_wave\_t & operator+= ( mha\_wave\_t &, const mha\_wave\_t &)
   Addition operator.
- mha\_wave\_t & operator-= ( mha\_wave\_t &, const mha\_wave\_t &)
   Subtraction operator.
- mha\_spec\_t & operator-= ( mha\_spec\_t &, const mha\_spec\_t &)
   Subtraction operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &, const mha\_real\_t &)

  Element-wise multiplication operator.
- mha\_wave\_t & operator\*= ( mha\_wave\_t &, const mha\_wave\_t &)

  Element-wise multiplication operator.
- mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_real\_t &)
   Element-wise multiplication operator.

- mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_wave\_t &)
   Element-wise multiplication operator.
- mha\_spec\_t & operator\*= ( mha\_spec\_t &, const mha\_spec\_t &)
   Element-wise multiplication operator.
- mha\_spec\_t & operator/= ( mha\_spec\_t &, const mha\_spec\_t &)
   Element-wise division operator.
- mha\_wave\_t & operator/= ( mha\_wave\_t &, const mha\_wave\_t &)
   Element-wise division operator.
- mha\_spec\_t & operator+= ( mha\_spec\_t &, const mha\_spec\_t &)
   Addition operator.
- mha\_spec\_t & operator+= ( mha\_spec\_t &, const mha\_real\_t &)
   Addition operator.
- void set\_minabs ( mha\_spec\_t &, const mha\_real\_t &)
- mha\_spec\_t & safe\_div ( mha\_spec\_t &self, const mha\_spec\_t &v, mha\_real\_t eps)
   In-Place division with lower limit on divisor.
- mha\_wave\_t & operator^= ( mha\_wave\_t &self, const mha\_real\_t &arg)
   Exponent operator.
- void MHASignal::copy\_channel ( mha\_spec\_t &self, const mha\_spec\_t &src, unsigned sch, unsigned dch)

Copy one channel of a source signal.

void MHASignal::copy\_channel ( mha\_wave\_t &self, const mha\_wave\_t &src, unsigned src\_channel, unsigned dest\_channel)

Copy one channel of a source signal.

mha\_real\_t MHASignal::rmslevel (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen)

Return RMS level of a spectrum channel.

• mha\_real\_t MHASignal::colored\_intensity (const mha\_spec\_t &s, unsigned int channel, unsigned int fftlen, mha\_real\_t sqfreq\_response[])

Colored spectrum intensity.

- mha\_real\_t MHASignal::maxabs (const mha\_spec\_t &s, unsigned int channel) Find maximal absolute value.
- mha\_real\_t MHASignal::rmslevel (const mha\_wave\_t &s, unsigned int channel)

  Return RMS level of a waveform channel.
- mha\_real\_t MHASignal::maxabs (const mha\_wave\_t &s, unsigned int channel)
   Find maximal absolute value.
- mha\_real\_t MHASignal::maxabs (const mha\_wave\_t &s)

Find maximal absolute value.

mha\_real\_t MHASignal::max (const mha\_wave\_t &s)

Find maximal value.

mha\_real\_t MHASignal::min (const mha\_wave\_t &s)

Find minimal value.

mha\_real\_t MHASignal::sumsqr\_channel (const mha\_wave\_t &s, unsigned int channel)

Calculate sum of squared values in one channel.

• mha\_real\_t MHASignal::sumsqr\_frame (const mha\_wave\_t &s, unsigned int frame)

Calculate sum over all channels of squared values.

- void MHASignal::scale ( mha\_spec\_t \*dest, const mha\_wave\_t \*src)
- void MHASignal::limit ( mha\_wave\_t &s, const mha\_real\_t & min, const mha\_real\_t & max)

Limit the singal in the waveform buffer to the range [min, max].

- mha\_complex\_t & set ( mha\_complex\_t &self, mha\_real\_t real, mha\_real\_t imag=0)

  Assign real and imaginary parts to a mha\_complex\_t (p. 503) variable.
- mha\_complex\_t mha\_complex ( mha\_real\_t real, mha\_real\_t imag=0)
   Create a new mha complex t (p. 503) with specified real and imaginary parts.
- mha\_complex\_t & set ( mha\_complex\_t &self, const std::complex < mha\_real\_t > & stdcomplex)

Assign a mha\_complex\_t (p. 503) variable from a std::complex.

- std::complex < mha\_real\_t > stdcomplex (const mha\_complex\_t &self)
   Create a std::complex from mha\_complex\_t (p. 503).
- mha\_complex\_t & expi ( mha\_complex\_t &self, mha\_real\_t angle) replaces the value of the given mha\_complex\_t (p. 503) with exp(i\*b).
- double angle (const mha\_complex\_t &self)

Computes the angle of a complex number in the complex plane.

mha\_complex\_t & operator+= ( mha\_complex\_t &self, const mha\_complex\_
 t &other)

Addition of two complex numbers, overwriting the first.

mha\_complex\_t operator+ (const mha\_complex\_t &self, const mha\_complex\_t &other)

Addition of two complex numbers, result is a temporary object.

- mha\_complex\_t & operator+= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Addition of a complex and a real number, overwriting the complex.
- mha\_complex\_t operator+ (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Addition of a complex and a real number, result is a temporary object.
- mha\_complex\_t & operator== ( mha\_complex\_t &self, const mha\_complex\_t &other)

  Subtraction of two complex numbers, overwriting the first.
- mha\_complex\_t operator- (const mha\_complex\_t &self, const mha\_complex\_←
   t &other)

Subtraction of two complex numbers, result is a temporary object.

- mha\_complex\_t & operator-= ( mha\_complex\_t &self, mha\_real\_t other\_real)

  Subtraction of a complex and a real number, overwriting the complex.
- mha\_complex\_t operator- (const mha\_complex\_t &self, mha\_real\_t other\_real)

  Subtraction of a complex and a real number, result is a temporary object.
- mha\_complex\_t & operator\*= ( mha\_complex\_t &self, const mha\_complex\_
   t &other)

Multiplication of two complex numbers, overwriting the first.

mha\_complex\_t operator\* (const mha\_complex\_t &self, const mha\_complex\_t &other)

Multiplication of two complex numbers, result is a temporary object.

mha\_complex\_t & operator\*= ( mha\_complex\_t &self, mha\_real\_t other\_real)
 Multiplication of a complex and a real number, overwriting the complex.

mha\_complex\_t & expi ( mha\_complex\_t &self, mha\_real\_t angle, mha\_real\_t factor)

replaces (!) the value of the given  $mha\_complex\_t$  (p. 503) with a \* exp(i\*b)

• mha\_complex\_t operator\* (const mha\_complex\_t &self, mha\_real\_t other\_real)

Multiplication of a complex and a real number, result is a temporary object.

mha\_real\_t abs2 (const mha\_complex\_t &self)

Compute the square of the absolute value of a complex value.

mha\_real\_t abs (const mha\_complex\_t &self)

Compute the absolute value of a complex value.

• mha\_complex\_t & operator/= ( mha\_complex\_t &self, mha\_real\_t other\_real)

Division of a complex and a real number, overwriting the complex.

• mha\_complex\_t operator/ (const mha\_complex\_t &self, mha\_real\_t other\_real)

Division of a complex and a real number, result is a temporary object.

mha\_complex\_t & safe\_div ( mha\_complex\_t &self, const mha\_complex\_t &other, mha\_real\_t eps, mha\_real\_t eps2)

Safe division of two complex numbers, overwriting the first.

- mha\_complex\_t & operator/= ( mha\_complex\_t &self, const mha\_complex\_t &other)

  Division of two complex numbers, overwriting the first.
- mha\_complex\_t operator/ (const mha\_complex\_t &self, const mha\_complex\_
   t &other)

Division of two complex numbers, result is a temporary object.

mha\_complex\_t operator- (const mha\_complex\_t &self)

Unary minus on a complex results in a negative temporary object.

• bool operator== (const mha\_complex\_t &x, const mha\_complex\_t &y)

Compare two complex numbers for equality.

bool operator!= (const mha\_complex\_t &x, const mha\_complex\_t &y)

Compare two complex numbers for inequality.

void conjugate ( mha\_complex\_t &self)

Replace (!) the value of this **mha\_complex\_t** (p. 503) with its conjugate.

void conjugate ( mha\_spec\_t &self)

Replace (!) the value of this **mha\_spec\_t** (p. 547) with its conjugate.

mha\_complex\_t \_conjugate (const mha\_complex\_t &self)

Compute the cojugate of this complex value.

void reciprocal ( mha complex t &self)

Replace the value of this complex with its reciprocal.

mha\_complex\_t \_reciprocal (const \_mha\_complex\_t &self)

compute the reciprocal of this complex value.

void normalize ( mha\_complex\_t &self)

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle).

void normalize ( mha\_complex\_t &self, mha\_real\_t margin)

Divide a complex by its absolute value, thereby normalizing it (projecting onto the unit circle), with a safety margin.

• bool almost (const mha\_complex\_t &self, const mha\_complex\_t &other, mha\_← real\_t times\_epsilon=1e2)

Compare two complex numbers for equality except for a small relative error.

• bool operator< (const mha\_complex\_t &x, const mha\_complex\_t &y)

Compares the absolute values of two complex numbers.

std::ostream & operator<< (std::ostream &o, const mha\_complex\_t &c)</li>
 ostream operator for mha\_complex\_t (p. 503)

std::istream & operator>> (std::istream &i, mha\_complex\_t &c)
 preliminary istream operator for mha\_complex\_t (p. 503) without error checking

mha\_fft\_t mha\_fft\_new (unsigned int n)

Create a new FFT handle.

void mha\_fft\_free ( mha\_fft\_t h)

Destroy an FFT handle.

- void **mha\_fft\_wave2spec** ( **mha\_fft\_t** h, const **mha\_wave\_t** \*in, **mha\_spec\_t** \*out)

  Tranform waveform segment into spectrum.
- void mha\_fft\_wave2spec ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out, bool swaps)

Tranform waveform segment into spectrum.

- void **mha\_fft\_spec2wave** ( **mha\_fft\_t** h, const **mha\_spec\_t** \*in, **mha\_wave\_t** \*out)

  Tranform spectrum into waveform segment.
- void mha\_fft\_spec2wave ( mha\_fft\_t h, const mha\_spec\_t \*in, mha\_wave\_t \*out, unsigned int offset)

Tranform spectrum into waveform segment.

- void mha\_fft\_forward ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

  Complex to complex FFT (forward).
- void mha\_fft\_backward ( mha\_fft\_t h, mha\_spec\_t \*sIn, mha\_spec\_t \*sOut)

  Complex to complex FFT (backward).
- void mha\_fft\_forward\_scale ( mha\_fft\_t h, mha\_spec\_t \*sln, mha\_spec\_t \*sOut)

  Complex to complex FFT (forward).
- void **mha\_fft\_backward\_scale** ( **mha\_fft\_t** h, **mha\_spec\_t** \*sIn, **mha\_spec\_t** \*sOut) Complex to complex FFT (backward).
- void mha\_fft\_wave2spec\_scale ( mha\_fft\_t h, const mha\_wave\_t \*in, mha\_spec\_t \*out)

Tranform waveform segment into spectrum.

void mha\_fft\_spec2wave\_scale ( mha\_fft\_t h, const mha\_spec\_t \*in, mha\_wave\_t \*out)

Tranform spectrum into waveform segment.

template<class elem\_type >

elem\_type **MHASignal::kth\_smallest** (elem\_type array[], unsigned n, unsigned k) Fast search for the kth smallest element of an array.

template < class elem type >

elem\_type MHASignal::median (elem\_type array[], unsigned n)

Fast median search.

template < class elem type >

elem\_type **MHASignal::mean** (const std::vector< elem\_type > &data, elem\_type start ← val)

Calculate average of elements in a vector.

template < class elem\_type >
 std::vector < elem\_type > MHASignal::quantile (std::vector < elem\_type > data, const std::vector < elem\_type > &p)

Calculate quantile of elements in a vector.

 void MHASignal::saveas\_mat4 (const mha\_spec\_t &data, const std::string &varname, FILE \*fh)

Save a openMHA spectrum as a variable in a Matlab4 file.

 void MHASignal::saveas\_mat4 (const mha\_wave\_t &data, const std::string &varname, FILE \*fh)

Save a openMHA waveform as a variable in a Matlab4 file.

Save a float vector as a variable in a Matlab4 file.

• void MHASignal::copy\_permuted ( mha\_wave\_t \*dest, const mha\_wave\_t \*src)

Copy contents of a waveform to a permuted waveform.

#### **Variables**

• unsigned long int **MHASignal::signal\_counter** = 0 Signal counter to produce signal ID strings.

#### 6.112.1 Detailed Description

Header file for audio signal handling and processing classes.

The classes for waveform, spectrum and filterbank signals defined in this file are "intelligent" versions of the basic waveform, spectrum and filterbank structures used in the C function calls.

#### 6.112.2 Macro Definition Documentation

#### 6.112.2.1 M PI

```
#define M_PI 3.14159265358979323846
```

# 6.112.2.2 mha\_round

## 6.112.3 Function Documentation

```
6.112.3.1 mha_min_1()
unsigned int mha_min_1 (
            unsigned int a ) [inline]
6.112.3.2 value() [1/2]
 mha_real_t& value (
            mha_wave_t * s,
            unsigned int k ) [inline]
6.112.3.3 value() [2/2]
 mha_complex_t& value (
             mha_spec_t * s,
            unsigned int k ) [inline]
6.112.3.4 set_minabs()
void set_minabs (
            mha_spec_t & ,
            const mha_real_t & )
6.112.3.5 safe_div()
mha_spec_t& safe_div (
             mha_spec_t & self,
            const mha_spec_t & v,
             mha_real_t eps )
In-Place division with lower limit on divisor.
6.112.3.6 operator <<()
std::ostream& operator<< (</pre>
            std::ostream & o,
            const mha\_complex\_t \& c ) [inline]
ostream operator for mha_complex_t (p. 503)
```

#### 6.112.3.7 operator>>()

```
std::istream& operator>> (
          std::istream & i,
          mha_complex_t & c ) [inline]
```

preliminary istream operator for **mha\_complex\_t** (p. 503) without error checking

6.113 mha\_signal\_fft.h File Reference

#### Classes

class MHASignal::fft\_t

## **Namespaces**

MHASignal

Namespace for audio signal handling and processing classes.

- 6.114 mha\_tablelookup.cpp File Reference
- 6.115 mha\_tablelookup.hh File Reference

Header file for table lookup classes.

#### **Classes**

- class MHATableLookup::table\_t
- class MHATableLookup::linear\_table\_t

Class for interpolation with equidistant x values.

class MHATableLookup::xy\_table\_t

Class for interpolation with non-equidistant x values.

# **Namespaces**

# MHATableLookup

Namespace for table lookup classes.

# 6.115.1 Detailed Description

Header file for table lookup classes.

# 6.116 mha\_tcp.cpp File Reference

## **Namespaces**

· MHA TCP

A Namespace for TCP helper classes.

#### **Macros**

- #define INVALID\_SOCKET (-1)
- #define SOCKET\_ERROR (-1)
- #define closesocket(fd) (close((fd)))
- #define ASYNC\_CONNECT\_STARTED EINPROGRESS

## **Typedefs**

typedef int SOCKET

#### **Functions**

std::string MHA TCP::STRERROR (int err)

Portable conversion from error number to error string.

std::string MHA TCP::HSTRERROR (int err)

Portable conversion from hostname error number to error string.

• int MHA TCP::N ERRNO ()

Portable access to last network error number.

• int MHA\_TCP::H\_ERRNO ()

Portable access to last hostname error number.

• int MHA\_TCP::G\_ERRNO ()

Portable access to last non-network error number.

- static sockaddr\_in host\_port\_to\_sock\_addr (const std::string &host, unsigned short port)
- static **SOCKET tcp\_connect\_to** (const std::string &host, unsigned short port)
- static SOCKET tcp\_connect\_to\_with\_timeout (const std::string &host, unsigned short port, Timeout\_Watcher &timeout\_watcher)
- static void \* thread\_start\_func (void \*thread)

## 6.116.1 Macro Definition Documentation

# 6.116.1.1 INVALID\_SOCKET

```
#define INVALID_SOCKET (-1)
```

# 6.116.1.2 SOCKET ERROR

```
#define SOCKET_ERROR (-1)
```

## 6.116.1.3 closesocket

# 6.116.1.4 ASYNC\_CONNECT\_STARTED

#define ASYNC\_CONNECT\_STARTED EINPROGRESS

# 6.116.2 Typedef Documentation

# 6.116.2.1 SOCKET

typedef int SOCKET

## 6.116.3 Function Documentation

# 6.116.3.1 host\_port\_to\_sock\_addr()

## 6.116.3.2 tcp\_connect\_to()

#### 6.116.3.3 tcp\_connect\_to\_with\_timeout()

### 6.116.3.4 thread\_start\_func()

## 6.117 mha\_tcp.hh File Reference

### Classes

- struct MHA TCP::OS EVENT TYPE
- class MHA TCP::Wakeup Event

A base class for asynchronous wakeup events.

class MHA\_TCP::Async\_Notify

Portable Multiplexable cross-thread notification.

class MHA\_TCP::Event\_Watcher

OS-independent event watcher, uses select on Unix and WaitForMultipleObjects on Windows.

- class MHA TCP::Timeout Event
- class MHA\_TCP::Timeout\_Watcher

OS-independent event watcher with internal fixed-end-time timeout.

class MHA TCP::Sockread Event

Watch socket for incoming data.

- class MHA\_TCP::Sockwrite\_Event
- class MHA\_TCP::Sockaccept\_Event
- class MHA\_TCP::Connection

Connection (p. 552) handles Communication between client and server, is used on both sides.

- · class MHA TCP::Server
- class MHA TCP::Client

A portable class for a tcp client connections.

class MHA\_TCP::Thread

A very simple class for portable threads.

#### Namespaces

· MHA TCP

A Namespace for TCP helper classes.

#### **Macros**

#define Sleep(x) usleep((x)\*1000);

#### **Typedefs**

typedef int MHA\_TCP::SOCKET

#### **Functions**

std::string MHA\_TCP::STRERROR (int err)

Portable conversion from error number to error string.

std::string MHA\_TCP::HSTRERROR (int err)

Portable conversion from hostname error number to error string.

int MHA\_TCP::N\_ERRNO ()

Portable access to last network error number.

• int MHA\_TCP::H\_ERRNO ()

Portable access to last hostname error number.

• int MHA\_TCP::G\_ERRNO ()

Portable access to last non-network error number.

double MHA\_TCP::dtime ()

Time access function for system's high resolution time, retrieve current time as double.

double MHA\_TCP::dtime (const struct timeval &tv)

Time access function for unix' high resolution time, converts struct timeval to double.

• struct timeval **MHA\_TCP::stime** (double d)

Time access function for unix' high resolution time, converts time from double to struct timeval.

#### 6.117.1 Macro Definition Documentation

## 6.117.1.1 Sleep

```
#define Sleep(x) usleep((x)*1000);
```

6.118 mha\_toolbox.h File Reference

6.119 mha\_windowparser.cpp File Reference

**Variables** 

float(\* wnd\_funs [])(float)

6.119.1 Variable Documentation

6.119.1.1 wnd\_funs

float(\* wnd\_funs[])(float)

6.120 mha\_windowparser.h File Reference

Classes

class MHAWindow::base\_t

Common base for window types.

class MHAWindow::fun\_t

Generic window based on a generator function.

class MHAWindow::rect\_t

Rectangular window.

class MHAWindow::bartlett\_t

Bartlett window.

class MHAWindow::hanning\_t

von-Hann window

class MHAWindow::hamming\_t

Hamming window.

class MHAWindow::blackman\_t

Blackman window.

class MHAWindow::user\_t

User defined window.

· class MHAParser::window t

MHA configuration interface for a window function generator.

# **Namespaces**

MHAWindow

Collection of Window types.

MHAParser

Name space for the openMHA-Parser configuration language.

#### **Functions**

float MHAWindow::rect (float)

Rectangular window function.

float MHAWindow::bartlett (float)

Bartlett window function.

float MHAWindow::hanning (float)

Hanning window function.

float MHAWindow::hamming (float)

Hamming window function.

float MHAWindow::blackman (float)

Blackman window function.

## 6.121 mhachain.cpp File Reference

#### Classes

class mhachain::mhachain\_t

#### **Namespaces**

- mhachain
- 6.122 mhafw\_lib.cpp File Reference
- 6.123 mhafw\_lib.h File Reference

#### Classes

· class io\_lib\_t

Class for loading MHA sound IO module.

- class fw\_vars\_t
- class fw\_t

### 6.124 MHAIOFile.cpp File Reference

#### Classes

• class io\_file\_t
File IO.

#### **Macros**

- #define DEBUG(x) std::cerr << \_\_FILE\_\_ << ":" << \_\_LINE\_\_ << " " << #x " = " << x << std::endl</li>
- #define ERR SUCCESS 0
- #define ERR\_IHANDLE -1
- #define ERR\_USER -1000
- #define MAX\_USER\_ERR 0x500
- #define IOInit MHA\_STATIC\_MHAIOFile\_IOInit
- #define IOPrepare MHA\_STATIC\_MHAIOFile\_IOPrepare
- #define IOStart MHA\_STATIC\_MHAIOFile\_IOStart
- #define IOStop MHA STATIC MHAIOFile IOStop
- #define IORelease MHA\_STATIC\_MHAIOFile\_IORelease
- #define IOSetVar MHA STATIC MHAIOFile IOSetVar
- #define IOStrError MHA\_STATIC\_MHAIOFile\_IOStrError
- #define IODestroy MHA\_STATIC\_MHAIOFile\_IODestroy
- #define dummy\_interface\_test MHA\_STATIC\_MHAIOFile\_dummy\_interface\_test

#### **Functions**

- int IOInit (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_
  handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_
  event, void \*stop handle, void \*\*handle)
- int IOPrepare (void \*handle, int nch\_in, int nch\_out)
- int **IOStart** (void \*handle)
- int IOStop (void \*handle)
- int IORelease (void \*handle)
- int IOSetVar (void \*handle, const char \*command, char \*retval, unsigned int maxretlen)
- const char \* IOStrError (void \*handle, int err)
- void IODestroy (void \*handle)
- void dummy interface test (void)

#### **Variables**

static char user\_err\_msg [ MAX\_USER\_ERR]

#### 6.124.1 Macro Definition Documentation

## 6.124.1.1 DEBUG

# 6.124.1.2 ERR\_SUCCESS

#define ERR\_SUCCESS 0

### 6.124.1.3 **ERR\_IHANDLE**

#define ERR\_IHANDLE -1

#### 6.124.1.4 ERR\_USER

#define ERR\_USER -1000

## 6.124.1.5 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x500

#### 6.124.1.6 IOInit

#define IOInit MHA\_STATIC\_MHAIOFile\_IOInit

## 6.124.1.7 IOPrepare

#define IOPrepare MHA\_STATIC\_MHAIOFile\_IOPrepare

## 6.124.1.8 IOStart

#define IOStart MHA\_STATIC\_MHAIOFile\_IOStart

# 6.124.1.9 IOStop

#define IOStop MHA\_STATIC\_MHAIOFile\_IOStop

## 6.124.1.10 IORelease

#define IORelease MHA\_STATIC\_MHAIOFile\_IORelease

## 6.124.1.11 IOSetVar

#define IOSetVar MHA\_STATIC\_MHAIOFile\_IOSetVar

## 6.124.1.12 IOStrError

#define IOStrError MHA\_STATIC\_MHAIOFile\_IOStrError

# 6.124.1.13 IODestroy

#define IODestroy MHA\_STATIC\_MHAIOFile\_IODestroy

# 6.124.1.14 dummy\_interface\_test

#define dummy\_interface\_test MHA\_STATIC\_MHAIOFile\_dummy\_interface\_test

#### 6.124.2 Function Documentation

## 6.124.2.1 IOInit()

## 6.124.2.2 IOPrepare()

## 6.124.2.3 IOStart()

```
int IOStart (
     void * handle )
```

# 6.124.2.4 IOStop()

```
int IOStop (
     void * handle )
```

# 6.124.2.5 IORelease()

```
int IORelease (
     void * handle )
```

# 6.124.2.6 IOSetVar()

# 6.124.2.7 IOStrError()

## 6.124.2.8 IODestroy()

```
void IODestroy (
     void * handle )
```

# 6.124.2.9 dummy\_interface\_test()

# 6.124.3 Variable Documentation

```
6.124.3.1 user_err_msg
```

```
char user_err_msg[ MAX_USER_ERR] [static]
```

# 6.125 MHAIOJack.cpp File Reference

#### **Classes**

• class MHAIOJack::io\_jack\_t

Main class for JACK IO.

### **Namespaces**

#### MHAIOJack

JACK 10.

#### **Macros**

- #define ERR SUCCESS 0
- #define ERR IHANDLE -1
- #define ERR USER -1000
- #define MAX\_USER\_ERR 0x500
- #define IOInit MHA STATIC MHAIOJack IOInit
- #define IOPrepare MHA\_STATIC\_MHAIOJack\_IOPrepare
- #define IOStart MHA STATIC MHAIOJack IOStart
- #define IOStop MHA\_STATIC\_MHAIOJack\_IOStop
- #define IORelease MHA\_STATIC\_MHAIOJack\_IORelease
- #define IOSetVar MHA STATIC MHAIOJack IOSetVar
- #define IOStrError MHA\_STATIC\_MHAIOJack\_IOStrError
- #define IODestroy MHA\_STATIC\_MHAIOJack\_IODestroy
- #define dummy\_interface\_test MHA\_STATIC\_MHAIOJack\_dummy\_interface\_test

#### **Functions**

- int IOInit (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_← handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_← event, void \*stop\_handle, void \*\*handle)
- int IOPrepare (void \*handle, int nch\_in, int nch\_out)
- int IOStart (void \*handle)
- int **IOStop** (void \*handle)
- int IORelease (void \*handle)
- int IOSetVar (void \*handle, const char \*command, char \*retval, unsigned int maxretlen)
- const char \* IOStrError (void \*handle, int err)
- void IODestroy (void \*handle)
- void dummy\_interface\_test (void)

#### **Variables**

static char user\_err\_msg [ MAX\_USER\_ERR] = ""

#### 6.125.1 Macro Definition Documentation

# 6.125.1.1 ERR\_SUCCESS

#define ERR\_SUCCESS 0

# 6.125.1.2 **ERR\_IHANDLE**

#define ERR\_IHANDLE -1

# 6.125.1.3 ERR\_USER

#define ERR\_USER -1000

# 6.125.1.4 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x500

## 6.125.1.5 IOInit

#define IOInit MHA\_STATIC\_MHAIOJack\_IOInit

## 6.125.1.6 IOPrepare

#define IOPrepare MHA\_STATIC\_MHAIOJack\_IOPrepare

## 6.125.1.7 IOStart

#define IOStart MHA\_STATIC\_MHAIOJack\_IOStart

# 6.125.1.8 IOStop

#define IOStop MHA\_STATIC\_MHAIOJack\_IOStop

#### 6.125.1.9 IORelease

```
#define IORelease MHA_STATIC_MHAIOJack_IORelease
```

## 6.125.1.10 IOSetVar

```
#define IOSetVar MHA_STATIC_MHAIOJack_IOSetVar
```

## 6.125.1.11 IOStrError

```
#define IOStrError MHA_STATIC_MHAIOJack_IOStrError
```

## 6.125.1.12 IODestroy

```
#define IODestroy MHA_STATIC_MHAIOJack_IODestroy
```

# 6.125.1.13 dummy\_interface\_test

```
\verb|#define dummy_interface_test MHA_STATIC_MHAIOJack_dummy_interface_test|
```

#### 6.125.2 Function Documentation

#### 6.125.2.1 IOInit()

```
int IOInit (
    int fragsize,
    float samplerate,
        IOProcessEvent_t proc_event,
    void * proc_handle,
        IOStartedEvent_t start_event,
    void * start_handle,
        IOStoppedEvent_t stop_event,
        void * stop_handle,
        void ** handle )
```

# 6.125.2.2 IOPrepare()

# 6.125.2.3 IOStart()

```
int IOStart (
     void * handle )
```

## 6.125.2.4 IOStop()

```
int IOStop (
     void * handle )
```

# 6.125.2.5 IORelease()

```
int IORelease (
     void * handle )
```

# 6.125.2.6 IOSetVar()

# 6.125.2.7 IOStrError()

# 6.125.2.8 IODestroy()

```
void IODestroy (
    void * handle )
```

### 6.125.2.9 dummy\_interface\_test()

#### 6.125.3 Variable Documentation

```
6.125.3.1 user_err_msg
```

```
char user_err_msg[ MAX_USER_ERR] = "" [static]
```

## 6.126 MHAIOParser.cpp File Reference

#### **Classes**

class io\_parser\_t

Main class for Parser IO.

## Macros

- #define ERR SUCCESS 0
- #define ERR\_IHANDLE -1
- #define ERR\_USER -1000
- #define MAX USER ERR 0x500
- #define IOInit MHA\_STATIC\_MHAIOParser\_IOInit
- #define IOPrepare MHA STATIC MHAIOParser IOPrepare
- #define IOStart MHA\_STATIC\_MHAIOParser\_IOStart
- #define IOStop MHA\_STATIC\_MHAIOParser\_IOStop
- #define IORelease MHA\_STATIC\_MHAIOParser\_IORelease
- #define IOSetVar MHA\_STATIC\_MHAIOParser\_IOSetVar
- #define IOStrError MHA\_STATIC\_MHAIOParser\_IOStrError
- #define IODestroy MHA\_STATIC\_MHAIOParser\_IODestroy
- #define dummy\_interface\_test MHA\_STATIC\_MHAIOParser\_dummy\_interface\_test

#### **Functions**

int IOInit (int fragsize, float, IOProcessEvent\_t proc\_event, void \*proc\_handle, I
 — OStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_event, void \*stop\_handle, void \*\*handle)

- int IOPrepare (void \*handle, int nch\_in, int nch\_out)
- int **IOStart** (void \*handle)
- int **IOStop** (void \*handle)
- int IORelease (void \*handle)
- int IOSetVar (void \*handle, const char \*command, char \*retval, unsigned int maxretlen)
- const char \* IOStrError (void \*handle, int err)
- void IODestroy (void \*handle)
- void dummy\_interface\_test (void)

#### **Variables**

static char user\_err\_msg [ MAX\_USER\_ERR]

#### 6.126.1 Macro Definition Documentation

#### 6.126.1.1 ERR\_SUCCESS

#define ERR\_SUCCESS 0

#### 6.126.1.2 ERR\_IHANDLE

#define ERR\_IHANDLE -1

## 6.126.1.3 ERR\_USER

#define ERR\_USER -1000

## 6.126.1.4 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x500

## 6.126.1.5 IOInit

#define IOInit MHA\_STATIC\_MHAIOParser\_IOInit

## 6.126.1.6 IOPrepare

#define IOPrepare MHA\_STATIC\_MHAIOParser\_IOPrepare

#### 6.126.1.7 IOStart

#define IOStart MHA\_STATIC\_MHAIOParser\_IOStart

## 6.126.1.8 IOStop

#define IOStop MHA\_STATIC\_MHAIOParser\_IOStop

#### 6.126.1.9 IORelease

#define IORelease MHA\_STATIC\_MHAIOParser\_IORelease

### 6.126.1.10 IOSetVar

#define IOSetVar MHA\_STATIC\_MHAIOParser\_IOSetVar

#### 6.126.1.11 IOStrError

#define IOStrError MHA\_STATIC\_MHAIOParser\_IOStrError

# 6.126.1.12 IODestroy

#define IODestroy MHA\_STATIC\_MHAIOParser\_IODestroy

## 6.126.1.13 dummy\_interface\_test

```
\verb|#define dummy_interface_test MHA_STATIC_MHAIOParser_dummy_interface_test|
```

## 6.126.2 Function Documentation

# 6.126.2.1 IOInit()

## 6.126.2.2 IOPrepare()

## 6.126.2.3 IOStart()

```
int IOStart (
     void * handle )
```

## 6.126.2.4 IOStop()

```
int IOStop (
     void * handle )
```

# 6.126.2.5 IORelease()

```
int IORelease (
     void * handle )
```

## 6.126.2.6 IOSetVar()

# 6.126.2.7 IOStrError()

## 6.126.2.8 IODestroy()

```
void IODestroy (
    void * handle )
```

## 6.126.2.9 dummy\_interface\_test()

# 6.126.3 Variable Documentation

## 6.126.3.1 user\_err\_msg

```
char user_err_msg[ MAX_USER_ERR] [static]
```

# 6.127 MHAIOPortAudio.cpp File Reference

#### **Classes**

- · class MHAIOPortAudio::device info t
- · class MHAIOPortAudio::io portaudio t

Main class for Portaudio sound IO.

### **Namespaces**

MHAIOPortAudio

#### **Macros**

- #define ERR\_SUCCESS 0
- #define ERR\_IHANDLE -1
- #define ERR\_USER -1000
- #define MAX USER ERR 0x500
- #define IOInit MHA STATIC MHAIOPortAudio IOInit
- #define IOPrepare MHA\_STATIC\_MHAIOPortAudio\_IOPrepare
- #define IOStart MHA STATIC MHAIOPortAudio IOStart
- #define IOStop MHA\_STATIC\_MHAIOPortAudio\_IOStop
- #define IORelease MHA STATIC MHAIOPortAudio IORelease
- #define IOSetVar MHA\_STATIC\_MHAIOPortAudio\_IOSetVar
- #define IOStrError MHA\_STATIC\_MHAIOPortAudio\_IOStrError
- #define IODestroy MHA STATIC MHAIOPortAudio IODestroy
- #define dummy\_interface\_test MHA\_STATIC\_MHAIOPortAudio\_dummy\_interface\_
   test

#### **Functions**

- static std::string MHAIOPortAudio::parserFriendlyName (const std::string &in)
- int portaudio\_callback (const void \*input, void \*output, unsigned long frameCount, const PaStreamCallbackTimeInfo \*timeInfo, PaStreamCallbackFlags statusFlags, void \*userData)
- int IOInit (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_⇔
  handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_⇔
  event, void \*stop\_handle, void \*\*handle)
- int IOPrepare (void \*handle, int nch in, int nch out)
- int IOStart (void \*handle)
- int IOStop (void \*handle)
- int IORelease (void \*handle)
- int IOSetVar (void \*handle, const char \*command, char \*retval, unsigned int maxretlen)
- const char \* IOStrError (void \*handle, int err)
- void IODestroy (void \*handle)
- void dummy\_interface\_test (void)

## **Variables**

- static char user\_err\_msg [ MAX\_USER\_ERR] = ""
- PaStreamCallback portaudio\_callback

## 6.127.1 Macro Definition Documentation

## 6.127.1.1 ERR\_SUCCESS

#define ERR\_SUCCESS 0

## 6.127.1.2 ERR\_IHANDLE

#define ERR\_IHANDLE -1

## 6.127.1.3 ERR\_USER

#define ERR\_USER -1000

## 6.127.1.4 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x500

#### 6.127.1.5 IOInit

#define IOInit MHA\_STATIC\_MHAIOPortAudio\_IOInit

#### 6.127.1.6 **IOPrepare**

#define IOPrepare MHA\_STATIC\_MHAIOPortAudio\_IOPrepare

## 6.127.1.7 IOStart

#define IOStart MHA\_STATIC\_MHAIOPortAudio\_IOStart

## 6.127.1.8 IOStop

#define IOStop MHA\_STATIC\_MHAIOPortAudio\_IOStop

#### 6.127.1.9 IORelease

#define IORelease MHA\_STATIC\_MHAIOPortAudio\_IORelease

## 6.127.1.10 IOSetVar

#define IOSetVar MHA\_STATIC\_MHAIOPortAudio\_IOSetVar

# 6.127.1.11 IOStrError

#define IOStrError MHA\_STATIC\_MHAIOPortAudio\_IOStrError

# 6.127.1.12 IODestroy

#define IODestroy MHA\_STATIC\_MHAIOPortAudio\_IODestroy

# 6.127.1.13 dummy\_interface\_test

#define dummy\_interface\_test MHA\_STATIC\_MHAIOPortAudio\_dummy\_interface\_test

#### 6.127.2 Function Documentation

#### 6.127.2.1 portaudio\_callback()

## 6.127.2.2 IOInit()

```
int IOInit (
    int fragsize,
    float samplerate,
        IOProcessEvent_t proc_event,
    void * proc_handle,
        IOStartedEvent_t start_event,
    void * start_handle,
        IOStoppedEvent_t stop_event,
    void * stop_handle,
    void ** handle )
```

## 6.127.2.3 IOPrepare()

# 6.127.2.4 IOStart()

```
int IOStart (
          void * handle )
```

# 6.127.2.5 IOStop()

```
int IOStop (
     void * handle )
```

# 6.127.2.6 IORelease()

```
int IORelease (
     void * handle )
```

## 6.127.2.7 IOSetVar()

# 6.127.2.8 IOStrError()

# 6.127.2.9 IODestroy()

```
void IODestroy (
     void * handle )
```

# 6.127.2.10 dummy\_interface\_test()

# 6.127.3 Variable Documentation

## 6.127.3.1 user\_err\_msg

```
char user_err_msg[ MAX_USER_ERR] = "" [static]
```

#### 6.127.3.2 portaudio callback

PaStreamCallback portaudio\_callback

### 6.128 MHAIOTCP.cpp File Reference

#### Classes

· class io\_tcp\_parser\_t

The parser interface of the IOTCP library.

class io\_tcp\_sound\_t

Sound data handling of io tcp library.

union io\_tcp\_sound\_t::float\_union

This union helps in conversion of floats from host byte order to network byte order and back again.

class io\_tcp\_fwcb\_t

TCP sound-io library's interface to the framework callbacks.

class io\_tcp\_t

The tcp sound io library.

#### **Macros**

- #define ERR\_SUCCESS 0
- #define ERR IHANDLE -1
- #define ERR USER -1000
- #define MAX USER ERR 0x2000
- #define MHA\_ErrorMsg2(x, y) MHA\_Error(\_\_FILE\_\_,\_LINE\_\_,(x),(y))
- #define MHA\_ErrorMsg3(x, y, z) MHA\_Error(\_\_FILE\_\_,\_LINE\_\_,(x),(y),(z))
- #define MIN\_TCP\_PORT 0
- #define MIN\_TCP\_PORT\_STR "0"
- #define MAX\_TCP\_PORT 65535
- #define MAX TCP PORT STR "65535"
- #define IOInit MHA STATIC MHAIOTCP IOInit
- #define IOPrepare MHA\_STATIC\_MHAIOTCP\_IOPrepare
- #define IOStart MHA\_STATIC\_MHAIOTCP\_IOStart
- #define IOStop MHA\_STATIC\_MHAIOTCP\_IOStop
- #define IORelease MHA\_STATIC\_MHAIOTCP\_IORelease
- #define IOSetVar MHA\_STATIC\_MHAIOTCP\_IOSetVar
- #define IOStrError MHA\_STATIC\_MHAIOTCP\_IOStrError
- #define IODestroy MHA\_STATIC\_MHAIOTCP\_IODestroy
- #define dummy\_interface\_test MHA\_STATIC\_MHAIOTCP\_dummy\_interface\_test

#### **Functions**

- static int copy\_error ( MHA\_Error &e)
- static void \* thread\_startup\_function (void \*parameter)
- int IOInit (int fragsize, float samplerate, IOProcessEvent\_t proc\_event, void \*proc\_←
  handle, IOStartedEvent\_t start\_event, void \*start\_handle, IOStoppedEvent\_t stop\_←
  event, void \*stop\_handle, void \*\*handle)
- int IOPrepare (void \*handle, int num\_inchannels, int num\_outchannels)
- int **IOStart** (void \*handle)
- int **IOStop** (void \*handle)
- int IORelease (void \*handle)
- int IOSetVar (void \*handle, const char \*cmd, char \*retval, unsigned int len)
- const char \* IOStrError (void \*handle, int err)
- void IODestroy (void \*handle)
- void dummy\_interface\_test (void)

#### **Variables**

• static char user\_err\_msg [ MAX\_USER\_ERR]

#### 6.128.1 Macro Definition Documentation

### 6.128.1.1 ERR\_SUCCESS

#define ERR\_SUCCESS 0

#### 6.128.1.2 **ERR\_IHANDLE**

#define ERR\_IHANDLE -1

#### 6.128.1.3 ERR\_USER

#define ERR\_USER -1000

## 6.128.1.4 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x2000

# 6.128.1.5 MHA\_ErrorMsg2

### 6.128.1.6 MHA\_ErrorMsg3

## 6.128.1.7 MIN\_TCP\_PORT

#define MIN\_TCP\_PORT 0

## 6.128.1.8 MIN\_TCP\_PORT\_STR

#define MIN\_TCP\_PORT\_STR "0"

# 6.128.1.9 MAX\_TCP\_PORT

#define MAX\_TCP\_PORT 65535

## 6.128.1.10 MAX\_TCP\_PORT\_STR

#define MAX\_TCP\_PORT\_STR "65535"

## 6.128.1.11 IOInit

#define IOInit MHA\_STATIC\_MHAIOTCP\_IOInit

# 6.128.1.12 IOPrepare

#define IOPrepare MHA\_STATIC\_MHAIOTCP\_IOPrepare

#### 6.128.1.13 IOStart

#define IOStart MHA\_STATIC\_MHAIOTCP\_IOStart

## 6.128.1.14 IOStop

#define IOStop MHA\_STATIC\_MHAIOTCP\_IOStop

#### 6.128.1.15 IORelease

#define IORelease MHA\_STATIC\_MHAIOTCP\_IORelease

## 6.128.1.16 IOSetVar

#define IOSetVar MHA\_STATIC\_MHAIOTCP\_IOSetVar

## 6.128.1.17 IOStrError

#define IOStrError MHA\_STATIC\_MHAIOTCP\_IOStrError

# 6.128.1.18 IODestroy

#define IODestroy MHA\_STATIC\_MHAIOTCP\_IODestroy

## 6.128.1.19 dummy\_interface\_test

#define dummy\_interface\_test MHA\_STATIC\_MHAIOTCP\_dummy\_interface\_test

#### 6.128.2 Function Documentation

```
6.128.2.1 copy_error()
static int copy_error (
            MHA_Error & e ) [static]
6.128.2.2 thread_startup_function()
static void* thread_startup_function (
           void * parameter ) [static]
6.128.2.3 IOInit()
int IOInit (
            int fragsize,
           float samplerate,
            IOProcessEvent_t proc_event,
            void * proc_handle,
            IOStartedEvent_t start_event,
            void * start_handle,
            IOStoppedEvent_t stop_event,
            void * stop_handle,
            void ** handle )
6.128.2.4 IOPrepare()
int IOPrepare (
            void * handle,
           int num_inchannels,
           int num_outchannels )
6.128.2.5 IOStart()
int IOStart (
```

void \* handle )

# 6.128.2.6 IOStop()

```
int IOStop (
     void * handle )
```

# 6.128.2.7 IORelease()

```
int IORelease (
    void * handle )
```

## 6.128.2.8 IOSetVar()

# 6.128.2.9 IOStrError()

## 6.128.2.10 IODestroy()

```
void IODestroy (
    void * handle )
```

## 6.128.2.11 dummy\_interface\_test()

## 6.128.3 Variable Documentation

#### 6.128.3.1 user\_err\_msg

```
char user_err_msg[ MAX_USER_ERR] [static]
```

## 6.129 mhajack.cpp File Reference

#### **Functions**

- static void jack\_error\_handler (const char \*msg)
- static int dummy\_jack\_proc\_cb (jack\_nframes\_t, void \*)
- void make\_friendly\_number (jack\_default\_audio\_sample\_t &x)

#### **Variables**

- char last\_jack\_err\_msg [ MAX\_USER\_ERR] = ""
- int last\_jack\_err = 0

#### 6.129.1 Function Documentation

## 6.129.1.1 jack\_error\_handler()

#### 6.129.1.2 dummy\_jack\_proc\_cb()

# 6.129.1.3 make\_friendly\_number()

#### 6.129.2 Variable Documentation

### 6.129.2.1 last\_jack\_err\_msg

```
char last_jack_err_msg[ MAX_USER_ERR] = ""
```

## 6.129.2.2 last\_jack\_err

```
int last_jack_err = 0
```

# 6.130 mhajack.h File Reference

#### Classes

class MHAJack::port\_t

Class for one channel/port.

class MHAJack::client\_t

Generic asynchronous JACK client.

class MHAJack::client noncont t

Generic client for synchronous playback and recording of waveform fragments.

class MHAJack::client\_avg\_t

Generic JACK client for averaging a system response across time.

## **Namespaces**

MHAJack

Classes and functions for openMHA and JACK interaction.

#### **Macros**

- #define MHAJACK\_FW\_STARTED 1
- #define MHAJACK\_STOPPED 2
- #define MHAJACK\_STARTING 8
- #define IO\_ERROR\_JACK 11
- #define IO\_ERROR\_MHAJACKLIB 12
- #define MAX\_USER\_ERR 0x500

#### **Functions**

void MHAJack::io ( mha\_wave\_t \*s\_out, mha\_wave\_t \*s\_in, const std::string &name, const std::vector< std::string > &p\_out, const std::vector< std::string > &p\_in, float \*srate=NULL, unsigned int \*fragsize=NULL, bool use\_jack\_transport=false)

Functional form of generic client for synchronous playback and recording of waveform fragments.

std::vector< unsigned int > MHAJack::get\_port\_capture\_latency (const std::vector< std::string > &ports)

Return the JACK port latency of ports.

std::vector< int > MHAJack::get\_port\_capture\_latency\_int (const std::vector< std ::string > &ports)

Return the JACK port latency of ports.

std::vector< unsigned int > MHAJack::get\_port\_playback\_latency (const std::vector< std::string > &ports)

Return the JACK port latency of ports.

std::vector< int > MHAJack::get\_port\_playback\_latency\_int (const std::vector< std
 ::string > &ports)

#### **Variables**

char last\_jack\_err\_msg [ MAX\_USER\_ERR]

#### 6.130.1 Macro Definition Documentation

#### 6.130.1.1 MHAJACK\_FW\_STARTED

#define MHAJACK\_FW\_STARTED 1

#### 6.130.1.2 MHAJACK\_STOPPED

#define MHAJACK\_STOPPED 2

## 6.130.1.3 MHAJACK\_STARTING

#define MHAJACK\_STARTING 8

#### 6.130.1.4 IO\_ERROR\_JACK

#define IO\_ERROR\_JACK 11

## 6.130.1.5 IO\_ERROR\_MHAJACKLIB

#define IO\_ERROR\_MHAJACKLIB 12

# 6.130.1.6 MAX\_USER\_ERR

#define MAX\_USER\_ERR 0x500

#### 6.130.2 Variable Documentation

## 6.130.2.1 last\_jack\_err\_msg

char last\_jack\_err\_msg[ MAX\_USER\_ERR]

## 6.131 mhamain.cpp File Reference

#### Classes

• class mhaserver\_t

MHA Framework listening on TCP port for commands.

#### **Macros**

- #define MAX\_LINE\_LENGTH 0x100000
- #define **HELP\_TEXT**
- #define GREETING\_TEXT

#### **Functions**

- void create\_lock (unsigned int p, std::string s)
- void **remove\_lock** (unsigned int p)
- int **mhamain** (int argc, char \*argv[])

#### **6.131.1** Macro Definition Documentation

```
6.131.1.1 MAX_LINE_LENGTH
```

```
#define MAX_LINE_LENGTH 0x100000
```

# 6.131.1.2 HELP\_TEXT

```
#define HELP_TEXT
```

## 6.131.1.3 **GREETING\_TEXT**

```
#define GREETING_TEXT
```

## 6.131.2 Function Documentation

# 6.131.2.1 create\_lock()

# 6.131.2.2 remove\_lock()

```
void remove_lock ( \label{eq:lock} \mbox{unsigned int } p \ )
```

## 6.131.2.3 mhamain()

```
int mhamain (
    int argc,
    char * argv[] )
```

- 6.132 mhapluginloader.cpp File Reference
- 6.133 mhapluginloader.h File Reference

#### Classes

- class PluginLoader::config\_file\_splitter\_t
- class PluginLoader::fourway\_processor\_t

This abstract class defines the interface for classes that implement all types of signal domain processing supported by the MHA: wave2wave, spec2spec, wave2spec, and spec2wave.

- class PluginLoader::mhapluginloader\_t
- class MHAParser::mhapluginloader\_t

Class to create a plugin loader in a parser, including the load logic.

#### **Namespaces**

- PluginLoader
- MHAParser

Name space for the openMHA-Parser configuration language.

#### **Functions**

- const char \* PluginLoader::mhastrdomain ( mha domain t)
- void PluginLoader::mhaconfig\_compare (const mhaconfig\_t &req, const mhaconfig\_t &avail, const std::string &pref="")

Compare two **mhaconfig\_t** (p. 595) structures, and report differences as an error.

#### 6.134 mhasndfile.cpp File Reference

#### **Functions**

- void write\_wave (const mha\_wave\_t &sig, const char \*fname, const float &srate, const int &format)
- unsigned int validator\_channels (std::vector< int > channel\_map, unsigned int channels)
- unsigned int validator\_length (unsigned int maxlen, unsigned int frames, unsigned int startpos)

#### 6.134.1 Function Documentation

#### 6.134.1.1 write\_wave()

## 6.134.1.2 validator\_channels()

```
unsigned int validator_channels (
    std::vector< int > channel_map,
    unsigned int channels )
```

## 6.134.1.3 validator\_length()

```
unsigned int validator_length (
     unsigned int maxlen,
     unsigned int frames,
     unsigned int startpos )
```

# 6.135 mhasndfile.h File Reference

#### **Classes**

- class MHASndFile::sf\_t
- class MHASndFile::sf\_wave\_t

### **Namespaces**

MHASndFile

### **Functions**

• void **write\_wave** (const **mha\_wave\_t** &sig, const char \*fname, const float &srate=44100, const int &format=SF\_FORMAT\_WAV|SF\_FORMAT\_FLOAT|SF\_EN← DIAN\_FILE)

### 6.135.1 Function Documentation

## 6.135.1.1 write\_wave()

# 6.136 multibandcompressor.cpp File Reference

#### Classes

- class multibandcompressor::plugin\_signals\_t
- class multibandcompressor::fftfb\_plug\_t
- class multibandcompressor::interface\_t

# **Namespaces**

multibandcompressor

# 6.137 nlms\_wave.cpp File Reference

# Classes

- · class rt\_nlms\_t
- · class nlms t

#### **Macros**

- #define NORMALIZATION\_TYPES "[none default sum]"
- #define NORM\_NONE 0
- #define NORM DEFAULT 1
- #define NORM\_SUM 2
- #define ESTIMATION\_TYPES "[previous current]"
- #define ESTIM PREV 0
- #define ESTIM CUR 1

### **Functions**

void make\_friendly\_number\_by\_limiting ( mha\_real\_t &x)

## 6.137.1 Macro Definition Documentation

# 6.137.1.1 NORMALIZATION\_TYPES

#define NORMALIZATION\_TYPES "[none default sum]"

# 6.137.1.2 NORM\_NONE

#define NORM\_NONE 0

# 6.137.1.3 NORM\_DEFAULT

#define NORM\_DEFAULT 1

# 6.137.1.4 NORM\_SUM

#define NORM\_SUM 2

# 6.137.1.5 ESTIMATION\_TYPES

#define ESTIMATION\_TYPES "[previous current]"

# 6.137.1.6 ESTIM\_PREV

#define ESTIM\_PREV 0

# 6.137.1.7 ESTIM\_CUR

#define ESTIM\_CUR 1

## 6.137.2 Function Documentation

6.137.2.1 make\_friendly\_number\_by\_limiting()

6.138 noise.cpp File Reference

#### Classes

- class cfg\_t
- class noise\_t
- 6.139 noisePowProposedScale.cpp File Reference

## Classes

- class noisePowProposedScale::noisePowProposed
- class noisePowProposedScale::interface\_t

## **Namespaces**

noisePowProposedScale

#### **Macros**

- #define POWSPEC\_FACTOR 0.0025
- 6.139.1 Macro Definition Documentation
- 6.139.1.1 POWSPEC\_FACTOR

#define POWSPEC\_FACTOR 0.0025

# 6.140 overlapadd.cpp File Reference

#### **Classes**

- class overlapadd::overlapadd\_t
- · class overlapadd::overlapadd\_if\_t

# **Namespaces**

- overlapadd
- 6.141 pluginbrowser.cpp File Reference
- 6.142 pluginbrowser.h File Reference

# Classes

- class plugindescription\_t
- class pluginloader\_t
- class pluginbrowser\_t
- 6.143 prediction\_error.cpp File Reference

## **Macros**

- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

#### **Functions**

- void make\_friendly\_number\_by\_limiting ( mha\_real\_t &x)
- 6.143.1 Macro Definition Documentation

# 6.143.1.1 PATCH\_VAR

# 6.143.1.2 INSERT\_PATCH

## 6.143.2 Function Documentation

# 6.143.2.1 make\_friendly\_number\_by\_limiting()

# 6.144 prediction\_error.h File Reference

#### Classes

- class prediction\_error\_config
- class prediction\_error

# 6.145 resampling.cpp File Reference

## Classes

- class MHAPlugin\_Resampling::resampling\_t
- class MHAPlugin\_Resampling::resampling\_if\_t

# Namespaces

MHAPlugin\_Resampling

# 6.146 rmslevel.cpp File Reference

#### Classes

- class mon\_t
- · class rmslevel\_t
- class rmslevel\_if\_t

# 6.147 route.cpp File Reference

## **Classes**

- class route::process\_t
- class route::interface\_t

# **Namespaces**

- · route
- 6.148 save\_spec.cpp File Reference

## **Classes**

- class save\_spec\_t
- 6.149 save\_wave.cpp File Reference

# Classes

- class save\_wave\_t
- 6.150 shadowfilter\_begin.cpp File Reference

# Classes

- class shadowfilter\_begin::cfg\_t
- class shadowfilter\_begin::shadowfilter\_begin\_t

# **Namespaces**

- · shadowfilter\_begin
- 6.151 shadowfilter\_end.cpp File Reference

#### Classes

- class shadowfilter\_end::cfg\_t
- class shadowfilter\_end::shadowfilter\_end\_t

## **Namespaces**

· shadowfilter\_end

# 6.152 sine.cpp File Reference

#### Classes

- struct sine\_cfg\_t
- class sine t
- 6.153 smoothgains\_bridge.cpp File Reference

## Classes

- class smoothgains\_bridge::smoothspec\_wrap\_t
- class smoothgains\_bridge::overlapadd\_if\_t

# **Namespaces**

- · smoothgains\_bridge
- 6.154 softclip.cpp File Reference

# Classes

- class cfg\_t
- · class softclip t
- 6.155 spec2wave.cpp File Reference

### Classes

- class hanning\_ramps\_t
- class spec2wave\_t
- class spec2wave\_if\_t

# **Functions**

- unsigned int **max** (unsigned int a, unsigned int b)
- unsigned int min (unsigned int a, unsigned int b)

## 6.155.1 Function Documentation

# 6.155.1.1 max()

```
unsigned int max (  \mbox{unsigned int } a, \\ \mbox{unsigned int } b \; ) \; \; [\mbox{inline}]
```

# 6.155.1.2 min()

```
unsigned int min (  \mbox{unsigned int } a, \\ \mbox{unsigned int } b \; ) \; \; [\mbox{inline}]
```

# 6.156 speechnoise.cpp File Reference

#### **Macros**

- #define NUM\_ENTR\_MHAORIG 76
- #define NUM\_ENTR\_LTASS 25
- #define NUM\_ENTR\_OLNOISE 49

# **Functions**

- float fhz2bandno (float x)
- float erb\_hz\_f\_hz (float f\_hz)
- float hz2hz (float x)

Dummy scale transformation Hz to Hz.

float bandw\_correction (float f, float ldb)

#### **Variables**

• float vMHAOrigSpec [ NUM\_ENTR\_MHAORIG] = {-1.473, 0, -4.939, -10.14, -13.94, -14.83, -14.27, -15.66, -16.16, -18.22, -20.5, -21.23, -22.13, -22.58, -23.98, -26.58, -26.4, -25.15, -23.89, -25.54, -27, -30.15, -31.68, -30.14, -27.55, -25.79, -25.89, -26.11, -27. ← 48, -30.37, -33.13, -36.23, -36.64, -36.35, -35.03, -35.48, -36.35, -37.95, -40.53, -42.37, -41.29, -38.49, -36.32, -34.85, -34.05, -33.81, -33.48, -34.1, -35.19, -36.29, -36.94, -37. ← 53, -38.71, -38.7, -38.92, -40.36, -41.26, -42.19, -43.65, -44.37, -43.95, -43.15, -42.57, -41.57, -41.86, -42.34, -42.87, -42.35, -42.71, -42.85, -43.47, -47.43, -67.54, -76.3, -77. ← 43, -77.43}

- float **vMHAOrigFreq** [ **NUM\_ENTR\_MHAORIG**] =  $\{172.266,344.532,516.797,689. \leftarrow 063,861.329,1033.59,1205.86,1378.13,1550.39,1722.66,1894.92,2067.19,2239. \leftarrow 46,2411.72,2583.99,2756.25,2928.52,3100.78,3273.05,3445.32,3617.58,3789.85,3962. \leftarrow 11,4134.38,4306.64,4478.91,4651.18,4823.44,4995.71,5167.97,5340.24,5512.51,5684. \leftarrow 77,5857.04,6029.3,6201.57,6373.83,6546.1,6718.37,6890.63,7062.9,7235.16,7407. \leftarrow 43,7579.69,7751.96,7924.23,8096.49,8268.76,8441.02,8613.29,8785.56,8957.82,9130. \leftarrow 09,9302.35,9474.62,9646.88,9819.15,9991.42,10163.7,10335.9,10508.2,10680. \leftarrow 5,10852.7,11025,11197.3,11369.5,11541.8,11714.1,11886.3,12058.6,12230.9,12403. \leftarrow 1,12575.4,12747.7,12919.9,13092.2\}$
- float vLTASS\_freq [ NUM\_ENTR\_LTASS] = {63, 80, 100, 125, 160, 200, 250, 315, 400, 500, 630, 800, 1000, 1250, 1600, 2000, 2500, 3150, 4000, 5000, 6300, 8000, 10000, 12500, 16000}
- float vLTASS\_combined\_lev [ NUM\_ENTR\_LTASS] = {38.6, 43.5, 54.4, 57.7, 56.8, 60.2, 60.3, 59.0, 62.1, 62.1, 60.5, 56.8, 53.7, 53.0, 52.0, 48.7, 48.1, 46.8, 45.6, 44.5, 44.3, 43.7, 43.4, 41.3, 40.7}
- float vLTASS\_female\_lev [ NUM\_ENTR\_LTASS] =  $\{37.0,36.0,37.5,40.1,53.4,62. \leftarrow 2,60.9,58.1,61.7,61.7,60.4,58,54.3,52.3,51.7,48.8,47.3,46.7,45.3,44.6,45.2,44.9,45. \leftarrow 0,42.8,41.1\}$
- float vLTASS\_male\_lev [ NUM\_ENTR\_LTASS] =  $\{38.6,43.5,54.4,57.7,56.8,58.2,59. \leftarrow 7,60.0,62.4,62.6,60.6,55.7,53.1,53.7,52.3,48.7,48.9,47.0,46.0,44.4,43.3,42.4,41.9,39. \leftarrow 8,40.4\}$
- float **vOlnoiseFreq** [ **NUM\_ENTR\_OLNOISE**] =  $\{62.5, 70.1539, 78.7451, 88.3884, 99. \leftarrow 2126, 111.362, 125, 140.308, 157.49, 176.777, 198.425, 222.725, 250, 280.616, 314.98, 353. \leftarrow 553, 396.85, 445.449, 500, 561.231, 629.961, 707.107, 793.701, 890.899, 1000, 1122. \leftarrow 46, 1259.92, 1414.21, 1587.4, 1781.8, 2000, 2244.92, 2519.84, 2828.43, 3174.8, 3563. \leftarrow 59, 4000, 4489.85, 5039.68, 5656.85, 6349.6, 7127.19, 8000, 8979.7, 10079.4, 11313. \leftarrow 7, 12699.2, 14254.4, 16000$
- float vOlnoiseLev [NUM\_ENTR\_OLNOISE] = {45.9042,38.044,48.9444,61.3697,67. ← 6953,69.7451,71.6201,71.2431,65.2754,63.2547,70.2264,72.1434,73.4433,73.2659,69. ← 8424,71.0132,70.9577,70.3492,68.691,64.8436,64.0435,64.2879,60.5889,60.6596,60. ← 3727,61.2003,61.8477,61.1478,61.2312,58.6584,57.2892,56.8299,56.0191,53.3018,56. ← 0525,54.3592,50.8823,55.992,54.6768,47.2616,46.9914,45.209,50.413,47.5848,43. ← 3215,43.754,38.5773,-0.39427,5.74224}

### 6.156.1 Macro Definition Documentation

# 6.156.1.1 NUM\_ENTR\_MHAORIG

```
#define NUM_ENTR_MHAORIG 76
```

# 6.156.1.2 NUM\_ENTR\_LTASS

```
#define NUM_ENTR_LTASS 25
```

# 6.156.1.3 NUM\_ENTR\_OLNOISE

```
#define NUM_ENTR_OLNOISE 49
```

# 6.156.2 Function Documentation

# 6.156.2.1 fhz2bandno()

```
float fhz2bandno ( float x )
```

# 6.156.2.2 erb\_hz\_f\_hz()

```
float erb_hz_f_hz ( {\tt float}\ {\tt f\_hz}\ )
```

# 6.156.2.3 hz2hz()

```
float hz2hz ( float x )
```

Dummy scale transformation Hz to Hz.

This function implements a dummy scale transformation (linear frequency scale).

#### **Parameters**

x Input frequency in Hz

#### **Returns**

Frequency in Hz

#### 6.156.2.4 bandw correction()

#### 6.156.3 Variable Documentation

## 6.156.3.1 vMHAOrigSpec

```
float vMHAOrigSpec[ NUM_ENTR_MHAORIG] = \{-1.473, 0, -4.939, -10.14, -13.94, -14.66, -14.27, -15.66, -16.16, -18.22, -20.5, -21.23, -22.13, -22.58, -23.98, -26.58, -26.4, -25.15, -23.89, -25.54, -27, -30.15, -31.68, -30.14, -27.55, -25.79, -25.66, -26.11, -27.48, -30.37, -33.13, -36.23, -36.64, -36.35, -35.03, -35.48, -36.66, -37.95, -40.53, -42.37, -41.29, -38.49, -36.32, -34.85, -34.05, -33.81, -33.48, -34.1, -35.19, -36.29, -36.94, -37.53, -38.71, -38.7, -38.92, -40.36, -41.26, -42.66, -42.67, -42.67, -42.87, -42.87, -42.87, -42.85, -43.47, -47.43, -67.54, -76.3, -77.43, -77.43}
```

#### 6.156.3.2 vMHAOrigFreq

float vMHAOrigFreq[ NUM\_ENTR\_MHAORIG] =  $\{172.266,344.532,516.797,689.063,861.329,1033. \leftarrow 59,1205.86,1378.13,1550.39,1722.66,1894.92,2067.19,2239.46,2411.72,2583.99,2756. \leftarrow 25,2928.52,3100.78,3273.05,3445.32,3617.58,3789.85,3962.11,4134.38,4306.64,4478. \leftarrow 91,4651.18,4823.44,4995.71,5167.97,5340.24,5512.51,5684.77,5857.04,6029.3,6201. \leftarrow 57,6373.83,6546.1,6718.37,6890.63,7062.9,7235.16,7407.43,7579.69,7751.96,7924. \leftarrow 23,8096.49,8268.76,8441.02,8613.29,8785.56,8957.82,9130.09,9302.35,9474.62,9646. \leftarrow 88,9819.15,9991.42,10163.7,10335.9,10508.2,10680.5,10852.7,11025,11197.3,11369. \leftarrow 5,11541.8,11714.1,11886.3,12058.6,12230.9,12403.1,12575.4,12747.7,12919.9,13092.2\}$ 

#### 6.156.3.3 vLTASS\_freq

float vLTASS\_freq[ NUM\_ENTR\_LTASS] = {63, 80, 100, 125, 160, 200, 250, 315, 400, 500, 630, 800, 1000, 1250, 1600, 2000, 2500, 3150, 4000, 5000, 6300, 8000, 10000, 12500, 16000}

# 6.156.3.4 vLTASS\_combined lev

float vLTASS\_combined\_lev[ NUM\_ENTR\_LTASS] = {38.6, 43.5, 54.4, 57.7, 56.8, 60.2, 60.3, 59.0, 62.1, 62.1, 60.5, 56.8, 53.7, 53.0, 52.0, 48.7, 48.1, 46.8, 45.6, 44. $\leftrightarrow$  5, 44.3, 43.7, 43.4, 41.3, 40.7}

# 6.156.3.5 vLTASS\_female\_lev

float vLTASS\_female\_lev[ NUM\_ENTR\_LTASS] =  $\{37.0, 36.0, 37.5, 40.1, 53.4, 62.2, 60.9, 58. \leftarrow 1, 61.7, 60.4, 58, 54.3, 52.3, 51.7, 48.8, 47.3, 46.7, 45.3, 44.6, 45.2, 44.9, 45.0, 42. \leftarrow 8, 41.1\}$ 

#### 6.156.3.6 vLTASS\_male\_lev

float vLTASS\_male\_lev[ NUM\_ENTR\_LTASS] =  $\{38.6, 43.5, 54.4, 57.7, 56.8, 58.2, 59.7, 60. \leftarrow 0, 62.4, 62.6, 60.6, 55.7, 53.1, 53.7, 52.3, 48.7, 48.9, 47.0, 46.0, 44.4, 43.3, 42.4, 41.9, 39. \leftarrow 8, 40.4\}$ 

#### 6.156.3.7 vOlnoiseFreq

float vOlnoiseFreq[ NUM\_ENTR\_OLNOISE] = {62.5,70.1539,78.7451,88.3884,99.2126,111. ↔ 362,125,140.308,157.49,176.777,198.425,222.725,250,280.616,314.98,353.553,396. ↔ 85,445.449,500,561.231,629.961,707.107,793.701,890.899,1000,1122.46,1259.92,1414. ↔ 21,1587.4,1781.8,2000,2244.92,2519.84,2828.43,3174.8,3563.59,4000,4489.85,5039. ↔ 68,5656.85,6349.6,7127.19,8000,8979.7,10079.4,11313.7,12699.2,14254.4,16000}

#### 6.156.3.8 vOlnoiseLev

float vOlnoiseLev[NUM\_ENTR\_OLNOISE] = {45.9042,38.044,48.9444,61.3697,67.6953,69. ← 7451,71.6201,71.2431,65.2754,63.2547,70.2264,72.1434,73.4433,73.2659,69.8424,71. ← 0132,70.9577,70.3492,68.691,64.8436,64.0435,64.2879,60.5889,60.6596,60.3727,61. ← 2003,61.8477,61.1478,61.2312,58.6584,57.2892,56.8299,56.0191,53.3018,56.0525,54. ← 3592,50.8823,55.992,54.6768,47.2616,46.9914,45.209,50.413,47.5848,43.3215,43.754,38. ← 5773,-0.39427,5.74224}

# 6.157 speechnoise.h File Reference

#### **Classes**

· class speechnoise t

# 6.158 split.cpp File Reference

#### Classes

· class MHAPlugin Split::uni processor t

An interface to a class that sports a process method with no parameters and no return value.

class MHAPlugin\_Split::thread\_platform\_t

Basic interface for encapsulating thread creation, thread priority setting, and synchronization on any threading platform (i.e., pthreads or win32threads).

class MHAPlugin\_Split::dummy\_threads\_t

Dummy specification of a thread platform: This class implements everything in a single thread.

class MHAPlugin\_Split::posix\_threads\_t

Posix threads specification of thread platform.

class MHAPlugin\_Split::domain\_handler\_t

Handles domain-specific partial input and output signal.

class MHAPlugin\_Split::splitted\_part\_t

The **splitted\_part\_t** (p. 914) instance manages the plugin that performs processing on the reduced set of channels.

class MHAPlugin\_Split::split\_t

Implements split plugin.

## **Namespaces**

MHAPlugin\_Split

# Macros

#define MHAPLUGIN OVERLOAD OUTDOMAIN

This define modifies the definition of MHAPLUGIN\_CALLBACKS and friends.

- #define posixthreads 1
- #define default thread platform string "posix"
- #define default\_thread\_platform\_type posix\_threads\_t

#### **Enumerations**

enum { MHAPlugin\_Split::INVALID\_THREAD\_PRIORITY = 999999999 }
 Invalid thread priority.

# 6.158.1 Detailed Description

Source code for the split plugin. The split plugin splits the audio signal by channel. The splitted paths execute in parallel.

#### 6.158.2 Macro Definition Documentation

## 6.158.2.1 MHAPLUGIN\_OVERLOAD\_OUTDOMAIN

```
#define MHAPLUGIN_OVERLOAD_OUTDOMAIN
```

This define modifies the definition of MHAPLUGIN\_CALLBACKS and friends.

The output signal is transferred through a second parameter to the process method, enabling all four domain transformations in a single plugin.

# 6.158.2.2 posixthreads

#define posixthreads 1

## 6.158.2.3 default\_thread\_platform\_string

#define default\_thread\_platform\_string "posix"

#### 6.158.2.4 default\_thread\_platform\_type

#define default\_thread\_platform\_type posix\_threads\_t

# 6.159 steerbf.cpp File Reference

### **Macros**

- #define PATCH\_VAR(var) patchbay.connect(&var.valuechanged, this, & steerbf 

  ::update\_cfg)
- #define INSERT\_PATCH(var) insert\_member(var); PATCH\_VAR(var)

# 6.159.1 Macro Definition Documentation

# 6.159.1.1 PATCH\_VAR

## 6.159.1.2 INSERT\_PATCH

# 6.160 steerbf.h File Reference

## Classes

- class parser\_int\_dyn
- · class steerbf\_config
- · class steerbf

# 6.161 testalsadevice.c File Reference

# **Functions**

• int **main** (int argc, char \*\*argv)

# 6.161.1 Function Documentation

# 6.161.1.1 main()

```
int main (
                int argc,
                char ** argv )
```

# 6.162 timoconfig.cpp File Reference

## **Macros**

- #define **LPSCALE** (5.2429e+007)
- #define POWSPEC\_FACTOR 0.0025
- #define OVERLAP\_FACTOR 2
- #define **EPSILON** (1e-10)
- #define CHANLOOP for ( unsigned int c=0; c<nchan; ++c )

# 6.162.1 Macro Definition Documentation

## 6.162.1.1 LPSCALE

#define LPSCALE (5.2429e+007)

# 6.162.1.2 POWSPEC\_FACTOR

#define POWSPEC\_FACTOR 0.0025

# 6.162.1.3 OVERLAP\_FACTOR

#define OVERLAP\_FACTOR 2

#### 6.162.1.4 EPSILON

#define EPSILON (1e-10)

# 6.162.1.5 CHANLOOP

#define CHANLOOP for (unsigned int c=0; c<nchan; ++c)

# 6.163 timoconfig.h File Reference

#### **Classes**

- · class timo AC
- class timo\_params
- class timoConfig

# 6.164 timoSmooth.cpp File Reference

#### **Macros**

- #define INSERT\_VAR(var) insert\_item(#var, &var)
- #define INSERT\_PATCH(var) INSERT\_VAR(var); PATCH\_VAR(var)

#### 6.164.1 Macro Definition Documentation

## 6.164.1.1 INSERT\_VAR

# 6.164.1.2 PATCH\_VAR

```
#define PATCH_VAR(

var ) patchbay.connect(&var.valuechanged, this, & timoSmooth::on_model←

_param_valuechanged)
```

## 6.164.1.3 INSERT PATCH

## 6.165 timosmooth.h File Reference

#### Classes

class timoSmooth

# 6.166 transducers.cpp File Reference

#### Classes

- class softclipper\_variables\_t
- class softclipper\_t
- class calibrator\_variables\_t
- class calibrator\_runtime\_layer\_t
- class calibrator\_t
- class bbcalib\_interface\_t

# **Typedefs**

- typedef MHAPlugin::config\_t< MHASignal::async\_rmslevel\_t > rmslevelmeter
- $\bullet \ \, \text{typedef} \ \, \textbf{MHAPlugin::plugin\_t} < \ \, \textbf{calibrator\_runtime\_layer\_t} > \ \, \textbf{rtcalibrator} \\$

# **Functions**

- speechnoise\_t::noise\_type\_t kw\_index2type (unsigned int idx)
- std::vector< int > vint\_0123n1 (unsigned int n)

# 6.166.1 Typedef Documentation

```
6.166.1.1 rmslevelmeter
```

```
typedef MHAPlugin::config_t< MHASignal::async_rmslevel_t> rmslevelmeter
```

6.166.1.2 rtcalibrator

typedef MHAPlugin::plugin\_t< calibrator\_runtime\_layer\_t> rtcalibrator

# 6.166.2 Function Documentation

6.166.2.1 kw\_index2type()

```
speechnoise_t::noise_type_t kw_index2type (
     unsigned int idx )
```

6.166.2.2 vint\_0123n1()

```
std::vector<int> vint_0123n1 (
          unsigned int n )
```

6.167 upsample.cpp File Reference

Classes

- class us\_t
- 6.168 wave2spec.cpp File Reference

Classes

- class wave2spec\_t
- class wave2spec if t

**Macros** 

- #define MHAPLUGIN\_OVERLOAD\_OUTDOMAIN
- 6.168.1 Macro Definition Documentation
- 6.168.1.1 MHAPLUGIN\_OVERLOAD\_OUTDOMAIN

#define MHAPLUGIN\_OVERLOAD\_OUTDOMAIN

# 6.169 wavrec.cpp File Reference

# **Classes**

- class wavwriter t
- · class wavrec\_t

## Macros

```
• #define DEBUG(x) std::cerr << __FILE__ << ":" << __LINE__ << " " << #x << "=" << x << std::endl
```

## 6.169.1 Macro Definition Documentation

#### 6.169.1.1 DEBUG

- 6.170 windowselector.cpp File Reference
- 6.171 windowselector.h File Reference

#### Classes

class windowselector\_t

A combination of mha parser variables to describe an overalapadd analysis window.

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