Table of Contents

I	The	Interview	6
1	Getting Ready		
2	Strategies For A Great Interview		
3	Cond	ucting An Interview	19
4	Proble	em Solving Patterns	23
II	Pro	blems	44
5	Primit	tive Types	45
	5.1	Compute parity	45
	5.2	Swap bits	45
	5.3	Reverse bits	46
	5.4	Find a closest integer with the same weight	46
	5.5	Compute $x \cdot y$ without multiply or add $\dots \dots \dots$	46
	5.6	Compute $x/y $	46
	5.7	Compute x^y	46
	5.8	Convert base	47
	5.9	Compute the spreadsheet column encoding	47
	5.10	Reverse digits	47
	5.11	Check if a decimal integer is a palindrome	47
	5.12	Generate uniform random numbers	48
	5.13	Check if rectangles intersect	48
	5.14	The open doors problem	48
	5.15	Compute the greatest common divisor 🍲	48
6	Array		49
	6.1	The Dutch national flag problem	49
	6.2	Increment a BigInteger	50

i Table of Contents

6.4 Check if a board game is winnable 6.5 Delete a key from an array 6.6 Delete duplicates from a sorted array 6.7 Find the first missing positive entry 6.8 Compute the max difference 6.9 Generalizations of max difference 6.10 Compute the maximum product of all but one entries 6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to n 6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all valid IP addresses 7.9 Write a string sinusoidally	6.	.3	Multiply two BigIntegers	50
6.5 Delete a key from an array 6.6 Delete duplicates from a sorted array 6.7 Find the first missing positive entry 6.8 Compute the max difference 6.9 Generalizations of max difference 6.10 Compute the maximum product of all but one entries 6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to n 6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 6.27 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally	6.			50
6.6 Delete duplicates from a sorted array 6.7 Find the first missing positive entry 6.8 Compute the max difference 6.9 Generalizations of max difference 6.10 Compute the maximum product of all but one entries 6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to n 6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally	6.	.5		51
6.7 Find the first missing positive entry 6.8 Compute the max difference 6.9 Generalizations of max difference 6.10 Compute the maximum product of all but one entries 6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to n 6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n − 1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally	6.	.6		51
6.8 Compute the max difference 6.9 Generalizations of max difference 6.10 Compute the maximum product of all but one entries 6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to n ♀	_			51
6.9 Generalizations of max difference ◆ 6.10 Compute the maximum product of all but one entries ◆ 6.11 Compute the longest contiguous increasing subarray ◆ 6.12 Enumerate all primes to n ◆ 6.13 Permute the elements of an array ◆ 6.14 Compute the next permutation 6.15 Rotate an array ◆ 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks ◆ 6.26 Identify the celebrity ◆ 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally				51
6.10 Compute the maximum product of all but one entries ② 6.11 Compute the longest contiguous increasing subarray ③ 6.12 Enumerate all primes to n ④ 6.13 Permute the elements of an array ④ 6.14 Compute the next permutation 6.15 Rotate an array ② 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks ③ 6.26 Identify the celebrity ④ 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally				52
6.11 Compute the longest contiguous increasing subarray 6.12 Enumerate all primes to <i>n</i> 6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally 6.14 Compute in the look in a string sinusoidally 6.15 Compute all valid IP addresses 7.9 Write a string sinusoidally 6.16 Compute in the look in a string sinusoidally 6.17 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally 6.18 Compute in the look in a string sinusoidally 6.19 Compute in the look in a string sinusoidally 6.20 Compute in the look in a string sinusoidally 6.21 Compute in the look in a string sinusoidally 6.22 Compute in the look in a string sinusoidally 6.23 Compute in the look in a string sinusoidally 6.24 Compute in the look in a string sinusoidally 6.25 Compute in the look in a string sinusoidally 6.26 Compute in the look in a string sinusoidally 6.27 Convert from Roman to decimal 6.28 Compute in the look in a string sinusoidally 6.29 Convert from Roman to decimal 6.20 Compute in a string sinusoidally 6.20 Convert from Roman to decimal 6.21 Convert from Roman to decimal 6.22 Convert from Roman to decimal 6.23 Convert from Roman to decimal 6.24 Convert from Roman to decimal 6.25 Convert from Roman to				52
6.12 Enumerate all primes to <i>n</i>			1	52
6.13 Permute the elements of an array 6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally 6				53
6.14 Compute the next permutation 6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1 0	53
6.15 Rotate an array 6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally 6			, -	53
6.16 Sample offline data 6.17 Compute a random permutation 6.18 Compute a random subset of {0,1,,n−1} 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1 1	53
6.17 Compute a random permutation 6.18 Compute a random subset of $\{0,1,,n-1\}$ 6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 6.27 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			<i>y</i> •	54
6.18 Compute a random subset of $\{0,1,,n-1\}$ 6.19 Sample online data		-	1	54
6.19 Sample online data 6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1	54
6.20 Generate nonuniform random numbers 6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1	54
6.21 The Sudoku checker problem 6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			•	55
6.22 Print a 2D array in spiral order 6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally				55
6.23 Rotate a 2D array 6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1	55 55
6.24 Compute rows in Pascal's Triangle 6.25 Identify positions attacked by rooks 6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			J 1	56
6.25 Identify positions attacked by rooks			,	57
6.26 Identify the celebrity 7 Strings 7.1 Interconvert strings and integers 7.2 Replace and remove 7.3 Test palindromicity 7.4 Reverse all the words in a sentence 7.5 Compute all mnemonics for a phone number 7.6 The look-and-say problem 7.7 Convert from Roman to decimal 7.8 Compute all valid IP addresses 7.9 Write a string sinusoidally			1	57 57
7 Strings 8 7.1 Interconvert strings and integers 5 7.2 Replace and remove 6 7.3 Test palindromicity 6 7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6			, i	58
7.1 Interconvert strings and integers 5 7.2 Replace and remove 5 7.3 Test palindromicity 6 7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6	0.	.20	facility the ecceptity	,,,
7.2 Replace and remove 5 7.3 Test palindromicity 6 7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6	7 S	tring	s	59
7.2 Replace and remove 5 7.3 Test palindromicity 6 7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6	7.	.1	Interconvert strings and integers	59
7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6	7.	.2	Replace and remove	59
7.4 Reverse all the words in a sentence 6 7.5 Compute all mnemonics for a phone number 6 7.6 The look-and-say problem 6 7.7 Convert from Roman to decimal 6 7.8 Compute all valid IP addresses 6 7.9 Write a string sinusoidally 6	7.	.3	Test palindromicity	60
7.6 The look-and-say problem	7.	.4		60
7.7 Convert from Roman to decimal	7.	.5	Compute all mnemonics for a phone number	60
7.8 Compute all valid IP addresses	7.	.6	The look-and-say problem	60
7.9 Write a string sinusoidally	7.	.7	Convert from Roman to decimal	61
8	7.	.8	Compute all valid IP addresses	61
	7.	.9	Write a string sinusoidally	62
7.10 Implement run-length encoding $\dots \dots \dots$	7.	.10	Implement run-length encoding	62
	7.	.11		62
	7.			62
•	7.			63
·	7.			63
8 Linked Lists	8 L	inked	1 Lists	64
				65
8			8	65

Table of Contents vii

	8.3	Reverse a single sublist
	8.4	Reverse sublists k at a time
	8.5	Test for cyclicity
	8.6	Test for overlapping lists—lists are cycle-free
	8.7	Test for overlapping lists—lists may have cycles 67
	8.8	Delete a node from a singly linked list 67
	8.9	Remove the k -th last element from a list 67
	8.10	Remove duplicates from a sorted list 67
	8.11	Implement cyclic right shift for singly linked lists
	8.12	Implement even-odd merge
	8.13	Implement list zipping •
	8.14	Copy a postings list • 69
	8.15	Test whether a singly linked list is palindromic
	8.16	Compute the median of a sorted circular linked list 69
	8.17	Implement list pivoting
	8.18	Sort a list
	8.19	Add list-based integers
		· ·
9	Stacks	and Queues 71
	9.1	Implement a stack with max API
	9.2	Evaluate RPN expressions
	9.3	Test a string over " $\{,\},(,),[,]$ " for well-formedness
	9.4	Compute the longest substring with matching parens ②
	9.5	Normalize pathnames
	9.6	Print the keys in a BST
	9.7	Search a postings list
	9.8	Compute buildings with a sunset view
	9.9	Sort a stack
	9.10	Print a binary tree in order of increasing depth
	9.11	Implement a circular queue
	9.12	Implement a queue using stacks
	9.13	Implement a queue with max API 💿
	9.14	Compute the maximum of a sliding window 75
	9.15	The shortest straight-line program for x^n
		_
10	Binary	
	10.1	Test if a binary tree is balanced
	10.2	Find <i>k</i> -unbalanced nodes
	10.3	Test if a binary tree is symmetric
	10.4	Compute the LCA in a binary tree
	10.5	Compute the LCA when nodes have parent pointers 80
	10.6	Sum the leaves in a binary tree encoding integers
	10.7	Find a root to leaf path with specified sum
	10.8	Compute the <i>k</i> -th node in an inorder traversal 81

viii Table of Contents

	10.9	Implement an inorder traversal with $O(1)$ space		
	10.10	Implement preorder and postorder traversals without recursion		
	10.11	Compute the successor		
	10.12	Reconstruct a binary tree from traversal data		
	10.13	Reconstruct a binary tree from a preorder traversal with marker .		
	10.14	Form a linked list from the leaves of a binary tree		
	10.15	Compute the exterior of a binary tree		
	10.16	Compute right siblings		
	10.17	Implement locking in a binary tree		
11	Heaps			
11	11.1	Merge sorted files		
	11.2	Sort a <i>k</i> -increasing-decreasing array		
	11.3			
		Sort an almost-sorted array		
	11.4	Compute the <i>k</i> closest stars		
	11.5	Compute the median of online data		
	11.6	Compute the k largest elements in a max-heap		
	11.7	Compute fair bonuses		
	11.8	Find k elements closest to the median		
	11.9	Test if x is bigger than the k -th largest element		
	11.10	Implement stack and queue APIs using heaps		
12	Searcl	ning		
	12.1	Search a sorted array for first occurrence of k		
	12.2	Search a sorted array for the first element greater than $k \dots \dots$		
	12.3	Search a sorted array for $A[i] = i$		
	12.4	Search a cyclically sorted array		
	12.5	Search a sorted array of unknown length		
	12.6	Compute the integer square root		
	12.7	Compute the real square root		
	12.8	Search in two sorted arrays		
	12.9	Search in a 2D sorted array		
	12.10	Find the min and max simultaneously		
	12.11	Find the <i>k</i> -th largest element		
	12.11	Compute the optimum mailbox placement		
	12.12	Find the k -th largest element—large n , small k		
		Find the missing IP address		
		Find the duplicate and missing elements		
	12.16	Find an element that appears only once		
13	Hash	Hash Tables		
	13.1	Partition into anagrams		
	13.2	Test for palindromic permutations		
	13.3	Test if an anonymous letter is constructible		
	13.4	Implement an ISBN cache		

Table of Contents ix

	13.5	Compute the LCA, optimizing for close ancestors	98
	13.6	Compute the <i>K</i> most frequent queries	98
	13.7	Find the line through the most points 💿	98
	13.8	Find the nearest repeated entries in an array	99
	13.9	Find the smallest subarray covering all values 💿	99
	13.10	Find smallest subarray that sequentially covering all values .	99
	13.11	Find the longest subarray with distinct entries 🔮	100
	13.12	Find the length of a longest contained range	100
	13.13	Compute all string decompositions	100
	13.14	Find a highest affinity pair	100
	13.15	Pair users by attributes	101
	13.16	Test the Collatz conjecture	101
	13.17	Implement a hash function for chess	101
	13.18	Find the shortest unique prefix 💿	102
11	C - 11		100
14	Sortin		103
	14.1	Compute the intersection of two sorted arrays	104
	14.2	Implement mergesort in-place	104
	14.3	Count the frequencies of characters in a sentence	104
	14.4	Find unique elements	105
	14.5	Render a calendar	105
	14.6	Add a closed interval	105
	14.7	Compute the union of intervals	106
	14.8	The interval covering problem	106
	14.9	Compute an optimum assignment of tasks	106
	14.10	Implement counting sort ••	107
	14.11	Team photo day—1	107
	14.12	Implement a fast sorting algorithm for lists	108
	14.13	Compute the smallest nonconstructible change •	108
	14.14	Compute a salary threshold	108
	14.15	Implement a variable-length sort	108
	14.16	Implement a least-distance sort	108
	14.17		109
	14.18	Find the winner and runner-up	109
15	Binary	y Search Trees	110
		Test if a binary tree satisfies the BST property	110
	15.2	Find the first occurrence of k in a BST	111
	15.3	Find the first key larger than k in a BST	111
	15.4	Find the k largest elements in a BST	112
	15.5	Compute the LCA in a BST	112
	15.6	Reconstruct a BST from traversal data	112
	15.7	Compute the closest entries in three sorted arrays	113
	15.8	The most visited pages problem	113

Table of Contents

	15.9	Find the most visited pages in a window	113
	15.10	Build a BST from a sorted array	113
	15.11	Convert a sorted doubly linked list into a BST	114
	15.12	Convert a BST to a sorted doubly linked list 🔮	114
	15.13	Merge two BSTs 🖭	115
	15.14	Update a BST 💿	115
	15.15	Test if three BST nodes are totally ordered	115
	15.16	Test if a binary tree is an almost BST □	116
	15.17	Compute the average of the top three scores	116
	15.18	The nearest restaurant problem	116
	15.19	Compute the view from above	117
	15.20	Test if a binary tree is a min-first BST	117
	15.21	Add credits	118
	15.22	Count the number of entries in an interval	118
	_		
16	Recur		120
	16.1	The Towers of Hanoi problem	120
	16.2	Implement regular expression matching ••	121
	16.3	Enumerate all nonattacking placements of <i>n</i> -Queens	122
	16.4	Enumerate permutations	122
	16.5	Enumerate the power set	123
	16.6	Enumerate all subsets of size <i>k</i>	123
	16.7	Enumerate strings of balanced parens	124
	16.8	Enumerate palindromic decompositions	124
	16.9	Enumerate binary trees	124
	16.10	Implement a Sudoku solver	124
	16.11	Compute a Gray code	124
	16.12	Synthesize an expression	125
	16.13	Count inversions	126
	16.14	Compute the diameter of a tree	126
	16.15	Draw the skyline 🔮	126
	16.16	Find the two closest points	127
17	Dvna	mic Programming	128
	17.1	Count the number of score combinations	130
	17.2	Compute the Levenshtein distance	130
	17.3	Compute the binomial coefficients	130
	17.4	Count the number of ways to traverse a 2D array	131
	17.5	Plan a fishing trip	131
	17.6	Search for a sequence in a 2D array	132
	17.7	The knapsack problem	132
	17.8	Measure with defective jugs	133
	17.9	Test if a tie is possible	133
	17.10	Divide the spoils fairly	134
	17.10	Divide the opono family	101

Table of Contents xi

	17.11	Compute the maximum subarray sum in a circular array 134
	17.12	The bedbathandbeyond.com problem
	17.13	Determine the critical height •
	17.14	Find the maximum weight path in a triangle
	17.15	Pick up coins for maximum gain
	17.16	Decompose into palindromic strings
	17.17	Test if s is an interleaving of s_1 and s_2
	17.18	Count the number of steps in a board game
	17.19	Compute the probability of a Republican majority
	17.20	The pretty printing problem
	17.21	Find the longest nondecreasing subsequence •
	17.22	Voltage selection in a logic circuit
	17.23	Find the maximum 2D subarray •
18	Greed	ly Algorithms and Invariants
	18.1	Implement Huffman coding
	18.2	Implement a schedule which minimizes waiting time 140
	18.3	Trapping water
	18.4	Load balancing •
	18.5	Pack for USPS priority mail
	18.6	The 3-sum problem ②
	18.7	The gasup problem
	18.8	Enumerate numbers of the form $a + b\sqrt{2}$ \bullet
	18.9	Find the majority element
	18.10	Search for a pair-sum in an abs-sorted array
	18.11	Compute the maximum water trapped by a pair of vertical lines . 14-
	18.12	The heavy hitter problem ②
	18.13	Find the longest subarray whose sum $\leq k$ \odot
	18.14	Compute the largest rectangle under the skyline 😁 146
19	Grapl	ns 14:
	19.1	Search a maze
	19.2	Paint a Boolean matrix
	19.3	Compute enclosed regions
	19.4	Clone a graph
	19.5	Transform one string to another ②
	19.6	Making wired connections
	19.7	Test degrees of connectedness •
	19.8	Team photo day—2
	19.9	Compute a minimum delay schedule, unlimited resources 154
	19.10	Compute a shortest path with fewest edges
	19.11	Road network 💿
	19.12	Test if arbitrage is possible •

20	Parall	el Computing	156
	20.1	Implement caching for a multithreaded dictionary	157
	20.2	Analyze two unsynchronized interleaved threads	157
	20.3	Implement synchronization for two interleaving threads	158
	20.4	Implement a thread pool	158
	20.5	Implement asynchronous callbacks	158
	20.6	Implement a Timer class	159
	20.7	The readers-writers problem	159
	20.8	The readers-writers problem with write preference	159
	20.9	The readers-writers problem with fairness	160
	20.10	Implement a producer-consumer queue	160
	20.11	Test the Collatz conjecture in parallel	160
	20.12	Implement broadcast in a tree-structured network	160
	20.13	Design TeraSort and PetaSort	161
	20.14	Implement distributed throttling	161
21	Desig	n Problems	162
	21.1	Create photomosaics	162
	21.2	Design a spell checker	162
	21.3	Design a solution to the stemming problem	163
	21.4	Plagiarism detector	163
	21.5	Design a system for detecting copyright infringement	163
	21.6	Design T _E X	163
	21.7	Design a search engine	163
	21.8	Implement PageRank	164
	21.9	Design a scalable priority system	164
	21.10	Implement Mileage Run	164
	21.11	Implement Connexus	165
	21.12	Design an online advertising system	165
	21.13	Design a recommendation system	165
	21.14	Design an optimized way of distributing large files	165
	21.15	Design the World Wide Web	165
	21.16	Estimate the hardware cost of a photo sharing app	165
III	Hin	ts	166
IV	Sol	utions	175
v	Not	ation and Index	480
Inc	Index of Terms 4		483