ALEX HEYMAN

Legal name: Andrew Heyman abheyman23@sbcglobal.net http://www.alexheyman.org/GitHub: AlexHeyman

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Undergraduate student at University of Toronto

Education

University of Toronto (U of T)

2017-present

Faculty of Arts & Science

Specialist in Computer Science, Major in Cognitive Science, Minor in Philosophy

Innis College

President's Scholar of Excellence

Cumulative GPA: 3.91 out of 4.00

University of Chicago Laboratory Schools (UCLS)

9th through 12th grade, 2013-2017

National Merit Finalist

Cumulative GPA: 3.967 out of 4.000

Skills

General computer programming

- 8+ years of experience
- High familiarity with Java, Python
- Moderate familiarity with C, Lua, JavaScript
- Some familiarity with C++

Machine learning

- U of T CSC311
- Some experience creating feedforward (including convolutional) neural networks using TensorFlow

Video game design and programming

• 10+ years of amateur experience

Web design, including use of HTML, CSS, and JavaScript

Mathematics up through linear algebra (U of T MAT223) and multivariable calculus (U of T MAT237)

Symbolic logic (University of Chicago PHIL20100, U of T CSC240)

Selected projects

Cell2D – Java 2D game development library

Website: http://www.cell2d.org/

Began 12th grade, development ongoing

Design and programming for personal website

Link: http://www.alexheyman.org/

Began 11th grade, updated occasionally

Echo – short puzzle-platforming video game made in 38 hours

Website: http://alexheyman.itch.io/echo

University 1st year

Activities

Office hour holder at the U of T Cognitive Science and Artificial Intelligence Students' Association – University 2^{nd} year onwards

Member of the U of T Ethics Club – University 2nd year onwards

Member of the U of T Machine Intelligence Student Team – University 1st year