

Matthieu De Robles

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EDUCATION

Hunter College

Bachelor of Arts, Computer Science and Theatre

- GPA: 3.9 out of 4.0
- Muse Honors Scholarship, New York State Excelsior Scholarship

New York, New York

Expected June 2027

Brooklyn Technical High School

High School Diploma

- GPA: 99.82 out of 100
- Peter Adam Levine '89 Recognition for Outstanding Achievement in Arts and Theater, Brooklyn Tech Honor Roll (2019-2023), AP Scholar with Distinction, National Merit Scholarship Finalist

New York, New York

Graduated June 2023

WORK EXPERIENCE

Brooklyn Technical High School

Stage Manager

Brooklyn, New York

September 2022 – June 2023

- Led the Brooklyn Tech stage crew in numerous onstage productions for the 2022-2023 academic year.
- Cooperated with several directors to ensure a smooth run of their productions through organizing cues and training the crew on set changes and stage technology.
- Facilitated communication between casts, musicians, crew, producers, and staff to keep all parties on the same page.

Apollo Theater

Lighting Design Intern

New York, New York

June 2022 – August 2022

- Studied the art of lighting design and several techniques to establish varying settings and moods.
- Worked with a team of nine other interns to design an interactive experience displaying the harms of industrialization on nature.
- Assisted in weekly productions of *Amateur Night at the Apollo* through preparing the set and necessary musical instruments and tech.

EXTRACURRICULAR

Hunter College, Hunter Theatre Company

Lighting Designer

September 2023 – Present

- Collaborated with the director to execute his vision for Hunter Theatre Company's original production of *Judge, Jury, and Executioner*.

Brooklyn Technical High School, Filipino Culture Club

Secretary

September 2021 – June 2023

- Logged attendance of each club member and collaborated with other executives to plan events.

Brooklyn Technical High School, Stageworks

Stagehand

September 2021 – June 2022

- Aided in productions through carrying out set changes, organizing props and costumes, and setting up necessary tech.

SKILLS

- Theatre Tech: Lighting Design (trained with ETC consoles), Stage Management, Audio Engineering (worked with digital music production and live event audio mixing)
- Programming in Python, Java, C#, Web Development (HTML, CSS, JS), Bash, SQL; operating Linux, Windows, and Mac systems; game development with Unity and Blender
- Knowledgeable in Google Workspace Products and Microsoft 365 Products