Guesang Chang

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# SUMMARY OF QUALIFICATIONS

* Thorough understanding of Software Engineering design principles through coursework and projects
* Strong Mathematical background and ability to model real world problems
* Desire to learn more and understand how and why things work the way they do as demonstrated in Projects
* Motivated and highly competitive inclination to succeed in any environment or at any task as shown in Projects
* Programming Languages used: R, C#, C, C++, Python, Swift, Java

# EDUCATION

**Bachelor of Science in Computer Science** GPA 3.7 Expected May, 2025

Washington State University, Pullman, WA

Relevant Coursework:

Systems Programming, Data Structure, Data Science, Networking, Principles of Optimization and Linear Programming

SKILLS

C, C++, Python; attention to detail and strong work ethic as shown in “Other Experience.” Experience with classroom and research laboratories, computer modeling, Excel, and AutoCAD

# PROJECTS

**Game Project With C/C++**, WSU class project 2023

* Developed program that runs simple game with C/C++.

AWARDS AND EXPERIENCES

# OTHER EXPERIENCE