



# CISCO CCNA1

## CCNA Routing and Switching: Introduction to Networks

## HOOFDSTUK 1

## Explore the Network

### DE HOGESCHOOL MET HET NETWORK

Hogeschool PXL – Elfde-Liniestraat 24 – B-3500 Hasselt  
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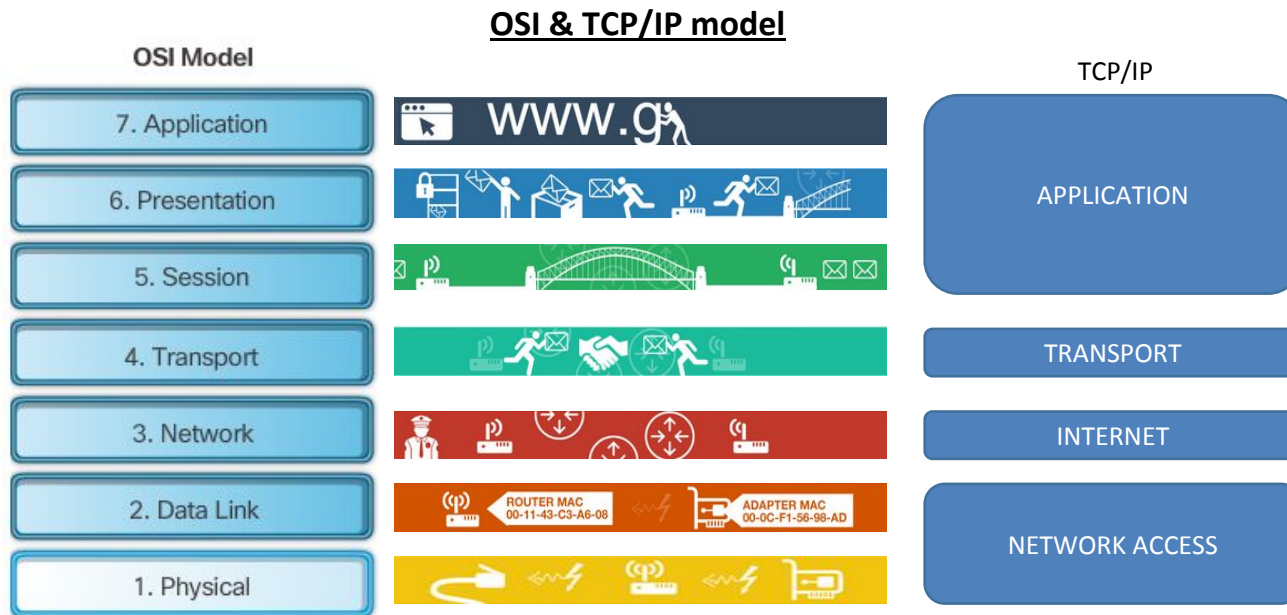


# CCNA1 - Overzicht

- OSI model en de belangrijkste (LAN) protocollen.
- Data Flow in een LAN  
(verklaring volgens het OSI model).
- IP en subnetting.
- Het toepassen en onderzoeken van bovenstaande 3 in Packettrace oefeningen.

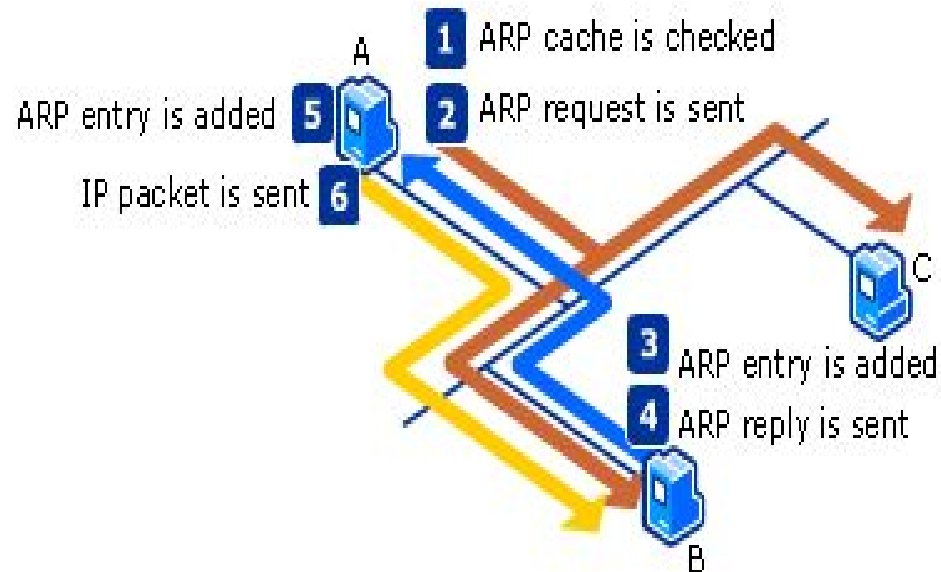
# CCNA1 - Overzicht

## 1. OSI model en de belangrijkste (LAN) protocollen.



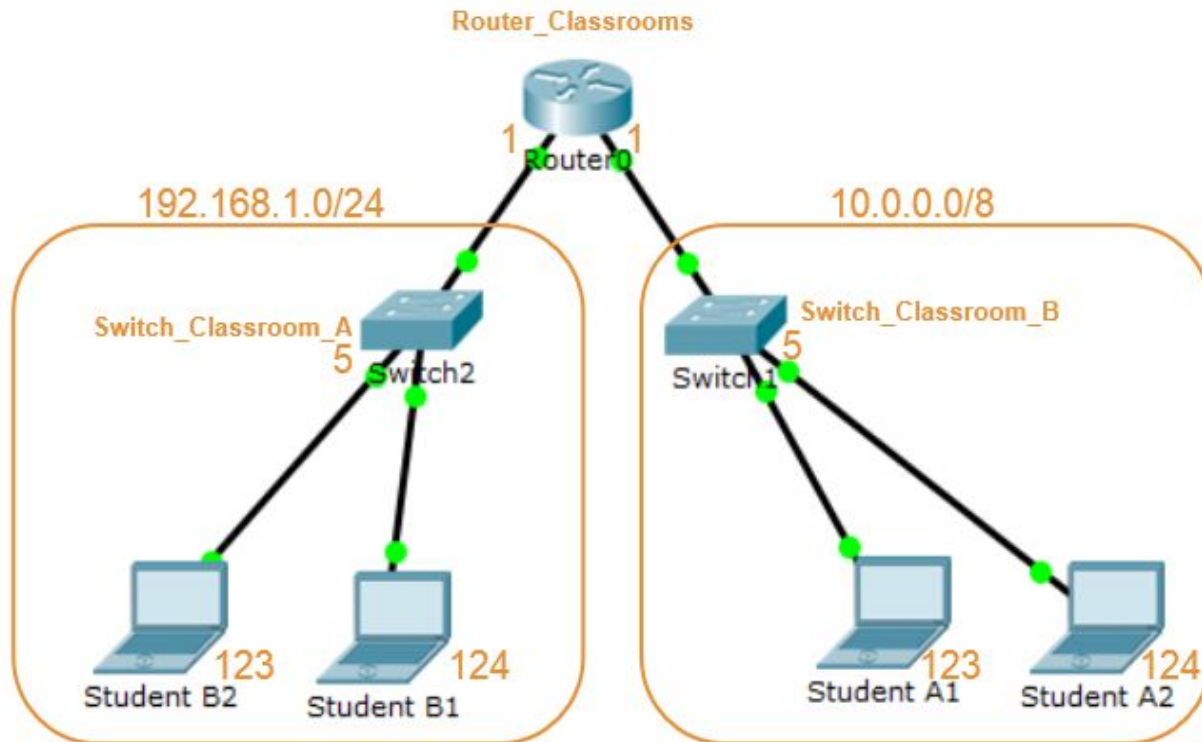
# CCNA1 - Overzicht

## 2. Data Flow in een LAN (verklaring volgens het OSI model)



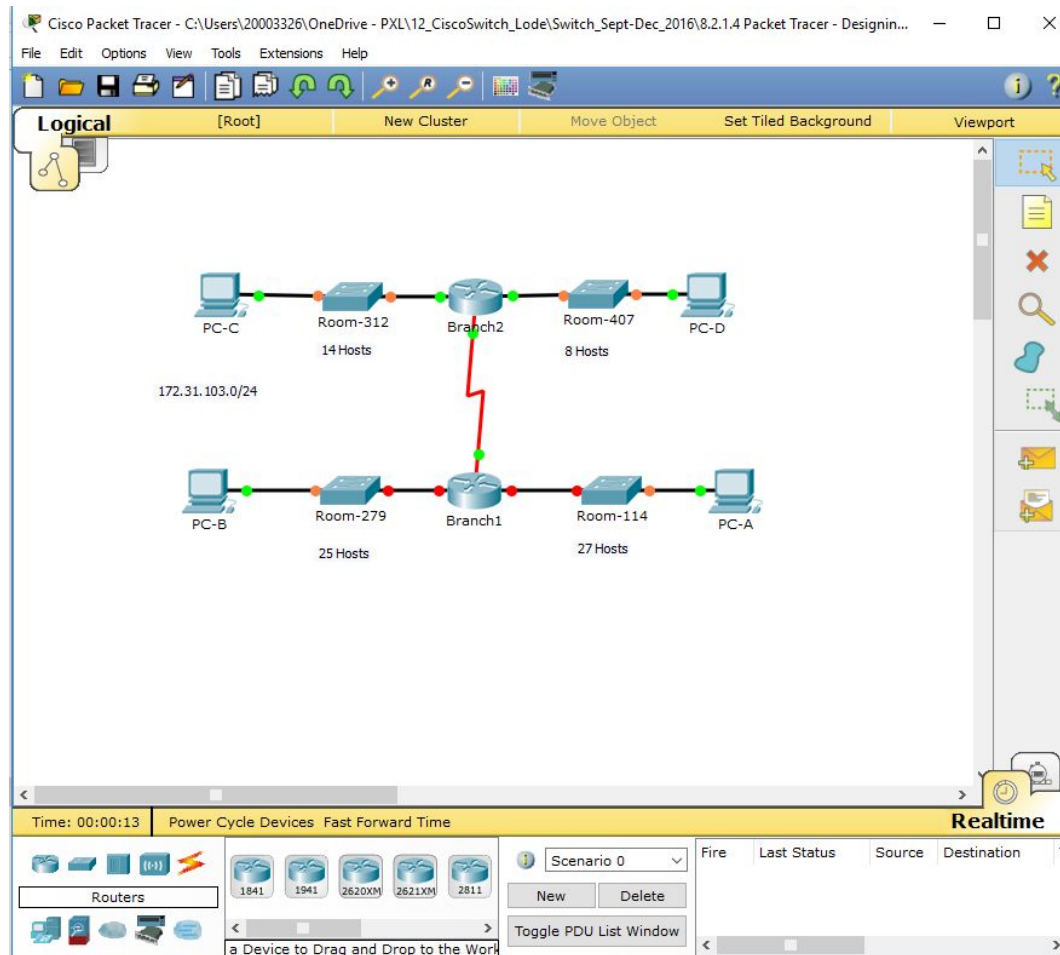
# CCNA1 - Overzicht

## 3. IP en subnetting



# CCNA1 - Overzicht

## 4. Packettrace oefeningen.



# Situering hoofdstuk 1

## Inleidend hoofdstuk over netwerken.

Dit hoofdstuk introduceert het platform van data netwerken waarop onze sociale en zakelijke relaties in toenemende mate afhankelijk zijn. Het materiaal, besproken in dit hoofdstuk, legt de basis voor het verkennen van de diensten, technologieën en problemen ondervonden door netwerk professionals.

## Doelstelling:

- Beheer het vakjargon.
- Ken het verschil tussen een WAN en een LAN.
- Begrijp de basis-netwerk principes en symbolen.
- Weet waar een hedendaags netwerk voor staat (1.3 + 1.4)

## Leertip:

Lees het hoofdstuk

Zie leerpapier op blackboard!

# Chapter 1: Explore the Network

Introduction to Networks v5.1





# Chapter 1:

## Explore the Network

- 1.0 Introduction
- 1.1 Globally Connected
- 1.2 LANs, WANs, and the Internet
- 1.3 The Network as a Platform
- 1.4 The Changing Network Environment
- 1.5 Summary

# Section 1.1: Globally Connected

- Networks affect the way we interact, learn, work, and play.
- host devices
  - clients
  - servers
  - both.

## **1.1.1: Networking Today**

**1.1.1.1 Networks in Our Daily Lives**

**1.1.1.2 Technology Then and Now**

**1.1.1.3 No Boundaries**

**1.1.1.4 Networks Support the Way We Learn**

**1.1.1.5 Networks Support the Way We Communicate**

**1.1.1.6 Networks Support the Way We Work**

**1.1.1.7 Networks Support the Way We Play**

**1.1.1.8 Lab - Researching Network Collaboration Tools**

# 1.1.2: Providing Resources in a Network

## 1.1.2.1 Networks of Many Sizes



Small Home Networks



Small Office/Home Office  
Networks



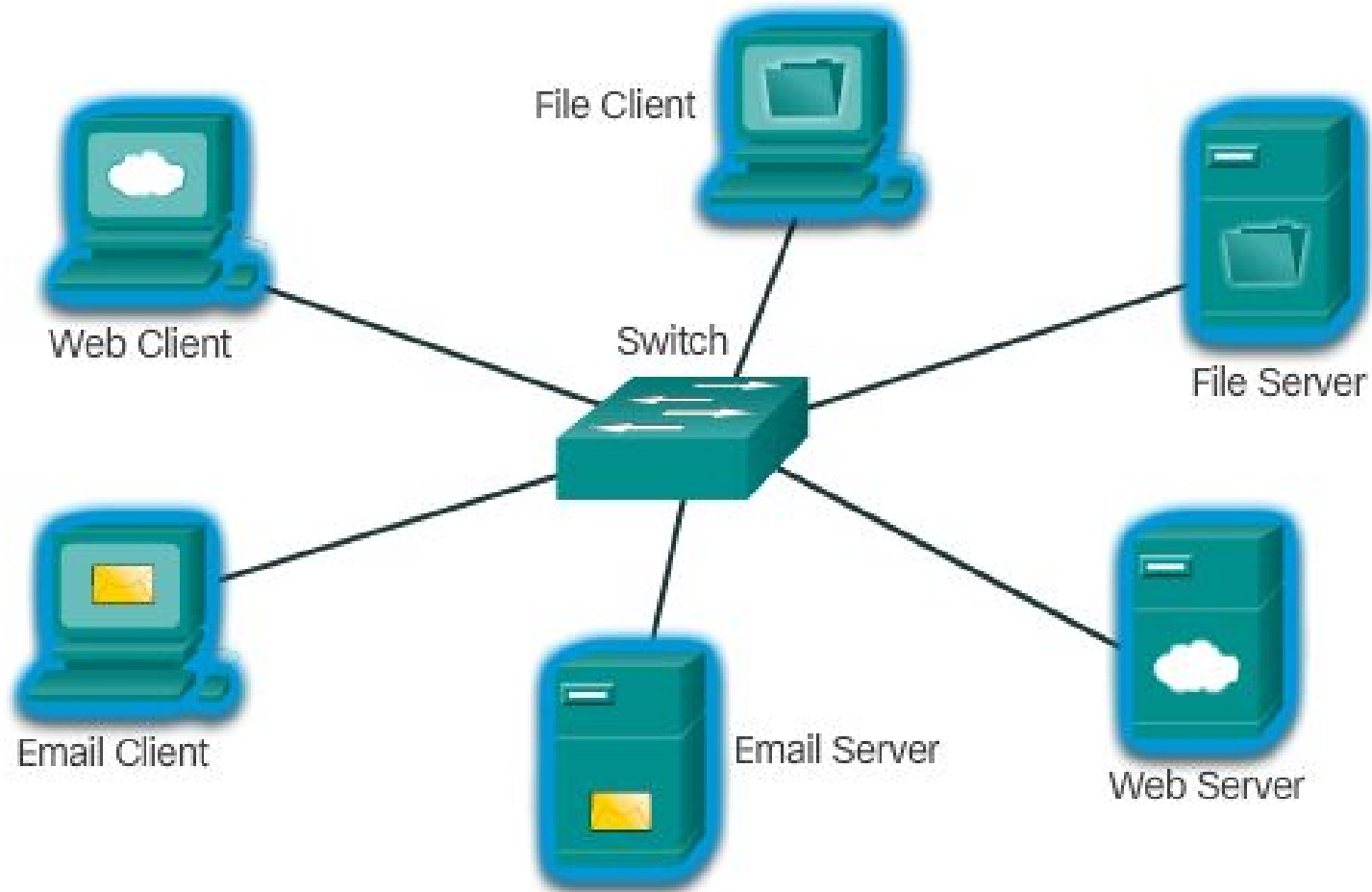
Medium to Large Networks



World Wide Networks

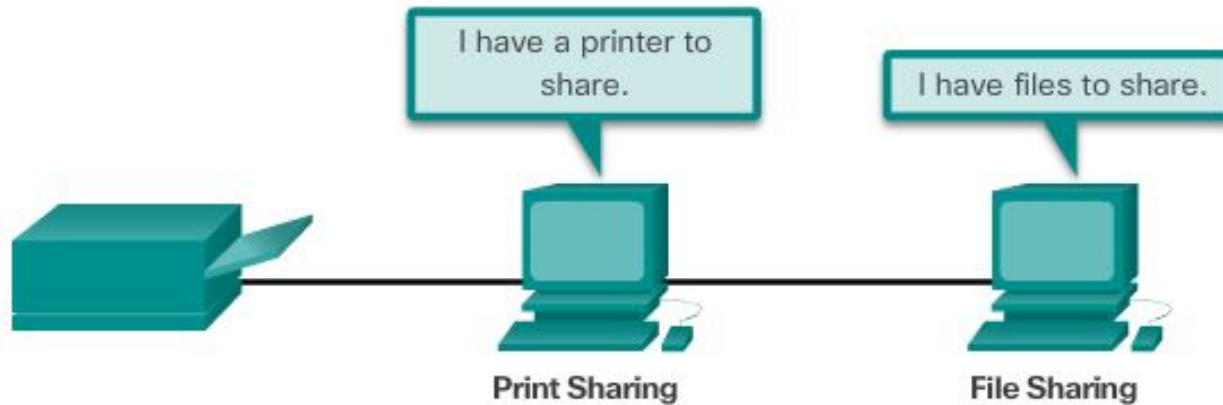
## 1.1.2: Providing Resources in a Network

### 1.1.2.2 Clients and Servers



## 1.1.2: Providing Resources in a Network

### 1.1.2.3 Peer-to-Peer



- 
- + Easy to set up
  - + Less complexity
  - + Lower cost
  - + For simple tasks
  - No centralized administration
  - Not as secure
  - Not scalable
  - slow performance

# Section 1.2: LANs, WANs, and the Internet

**1.2.1: Network Components**

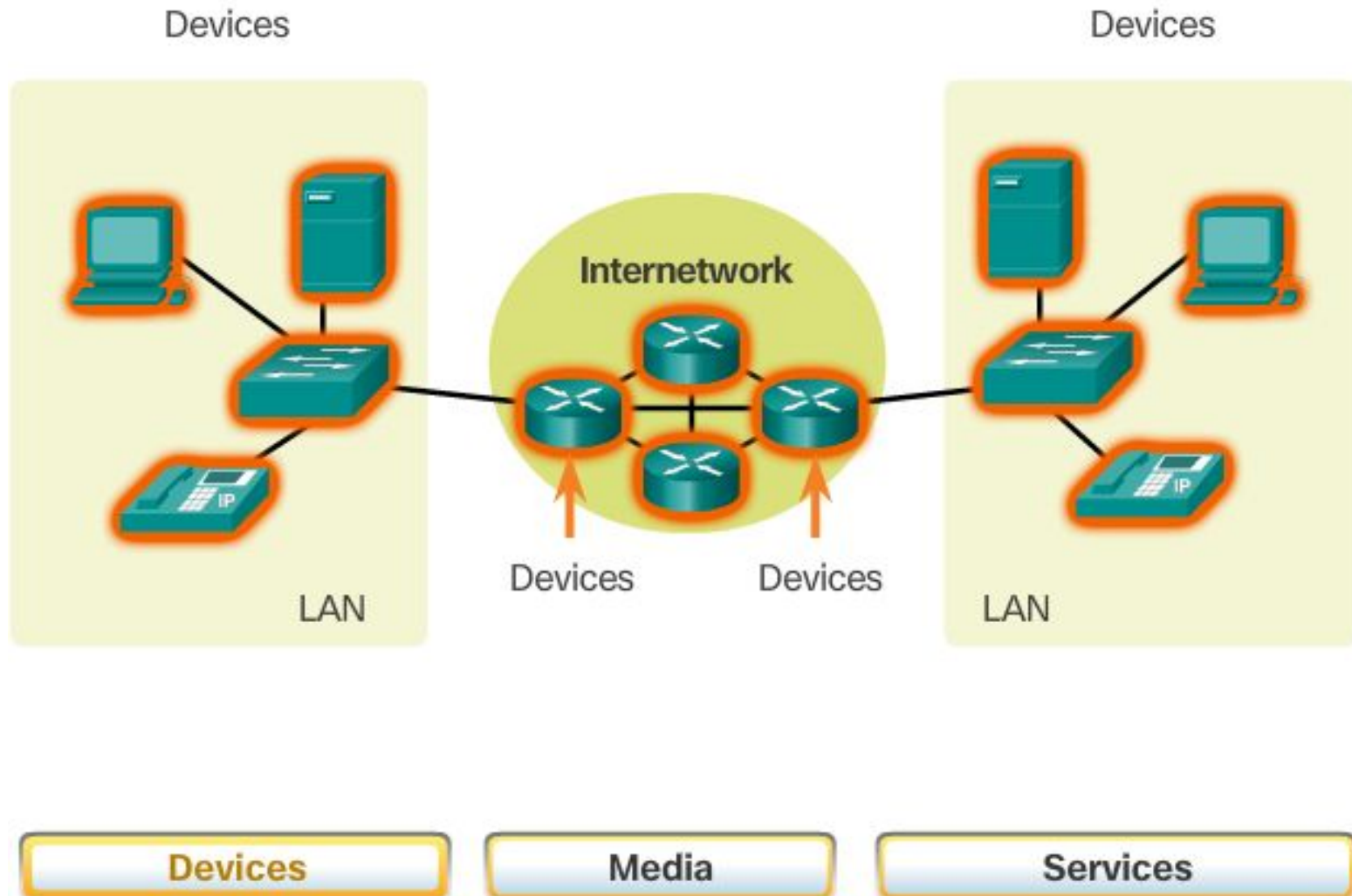
**1.2.2: LANs and WANs**

**1.2.3: The Internet, Intranets, and Extranets**

**1.2.4: Internet Connections**

# 1.2.1: Network Components

## 1.2.1.1 Overview of Network Components





# 1.2.1: Network Components

## 1.2.1.2 End Devices

### End Devices



Desktop Computer



Laptop



Printer



IP Phone



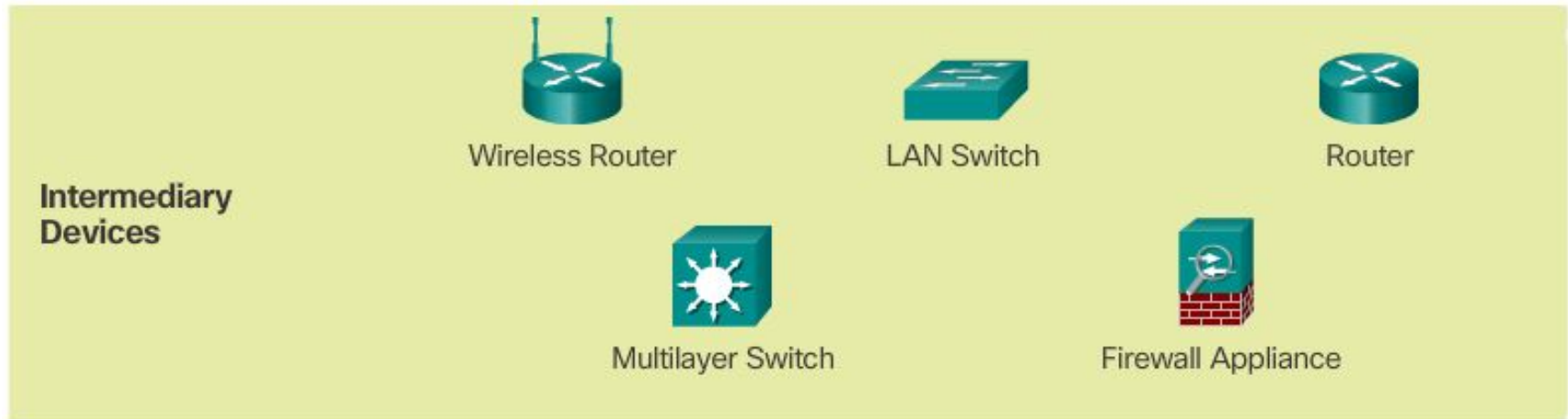
Wireless Tablet



TelePresence  
Endpoint

# 1.2.1: Network Components

## 1.2.1.3 Intermediary Network Devices



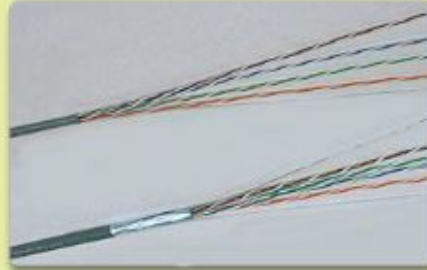
**Intermediary network devices perform some or all of these functions:**

- Regenerate and retransmit data signals
- Maintain information about what pathways exist through the network and internetwork
- Notify other devices of errors and communication failures
- Direct data along alternate pathways when there is a link failure
- Classify and direct messages according to priorities
- Permit or deny the flow of data, based on security settings

# 1.2.1: Network Components

## 1.2.1.4 Network Media

Copper



Fiber Optic

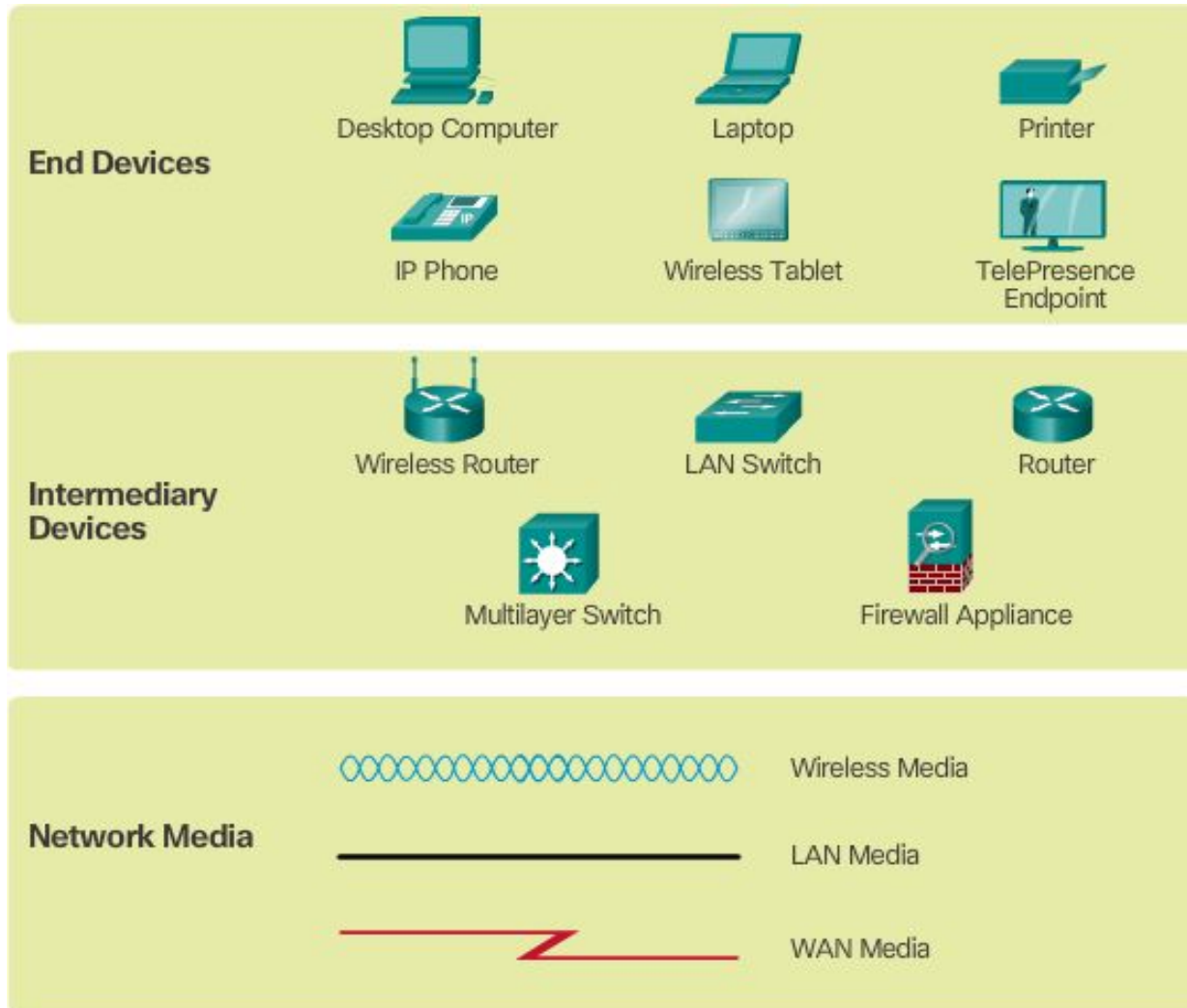


Wireless



# 1.2.1: Network Components

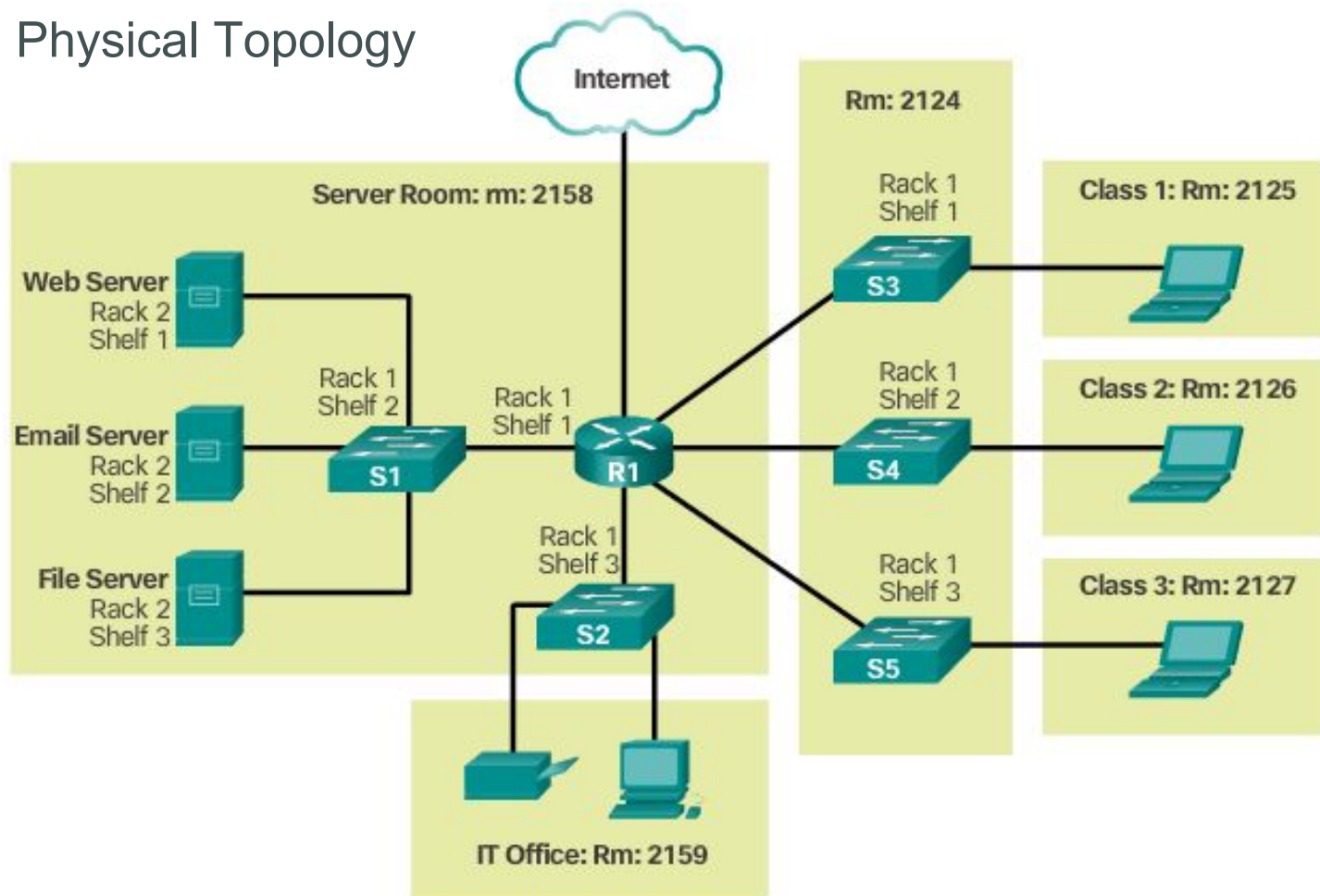
## 1.2.1.5 Network Representations



# 1.2.1: Network Components

## 1.2.1.6 Topology Diagrams (physical)

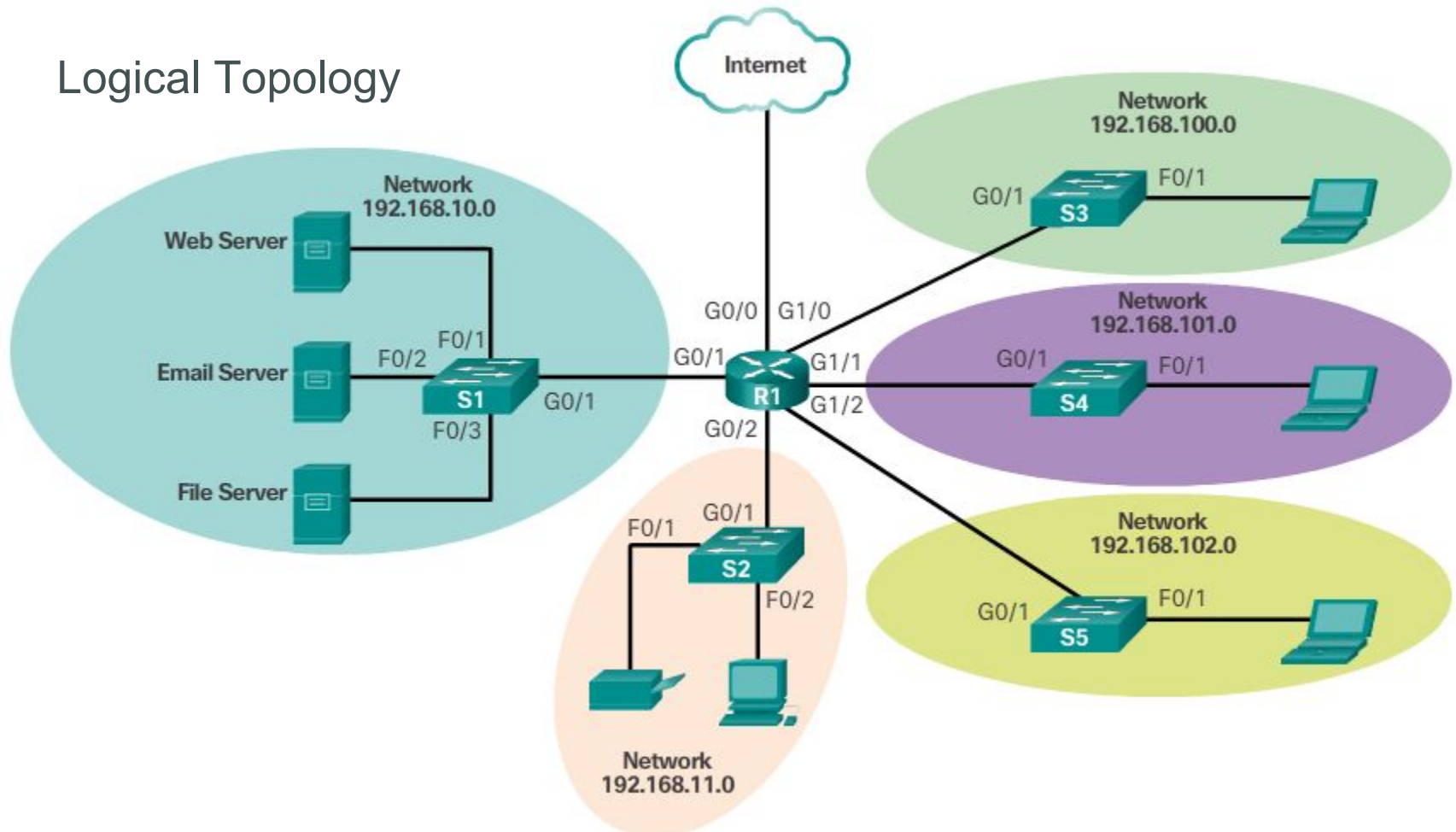
Physical Topology



# 1.2.1: Network Components

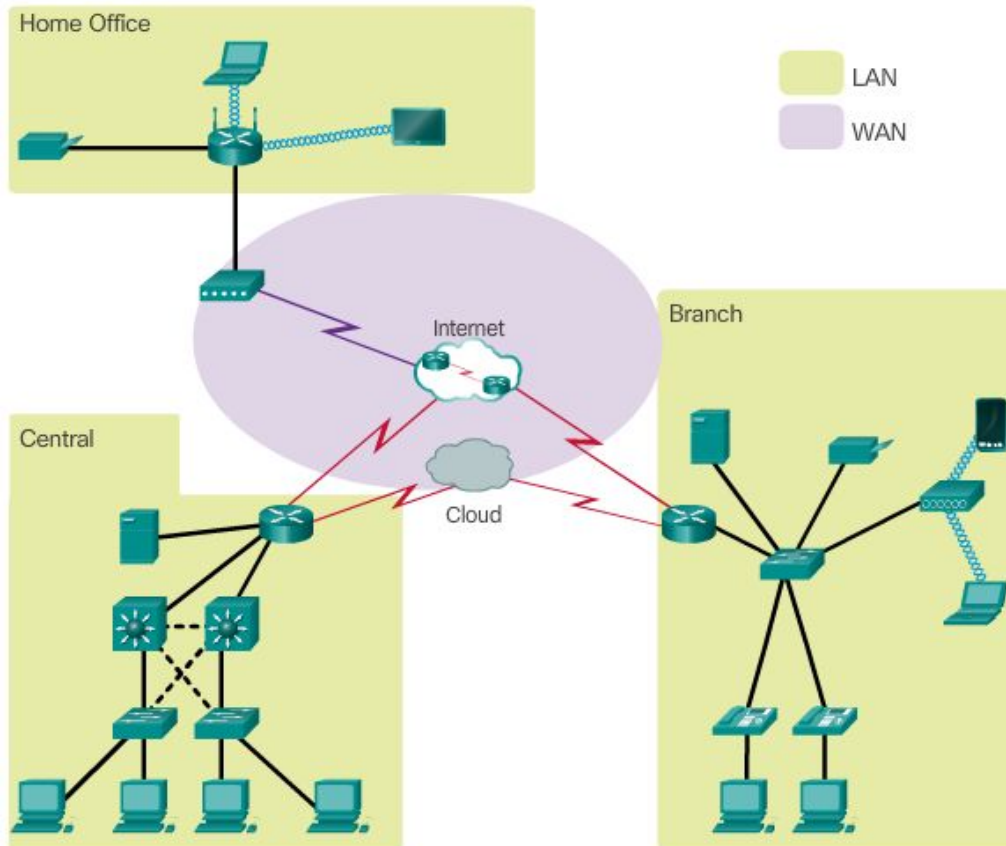
## 1.2.1.6 Topology Diagrams (Logical)

Logical Topology



# 1.2.2: LANs and WANs

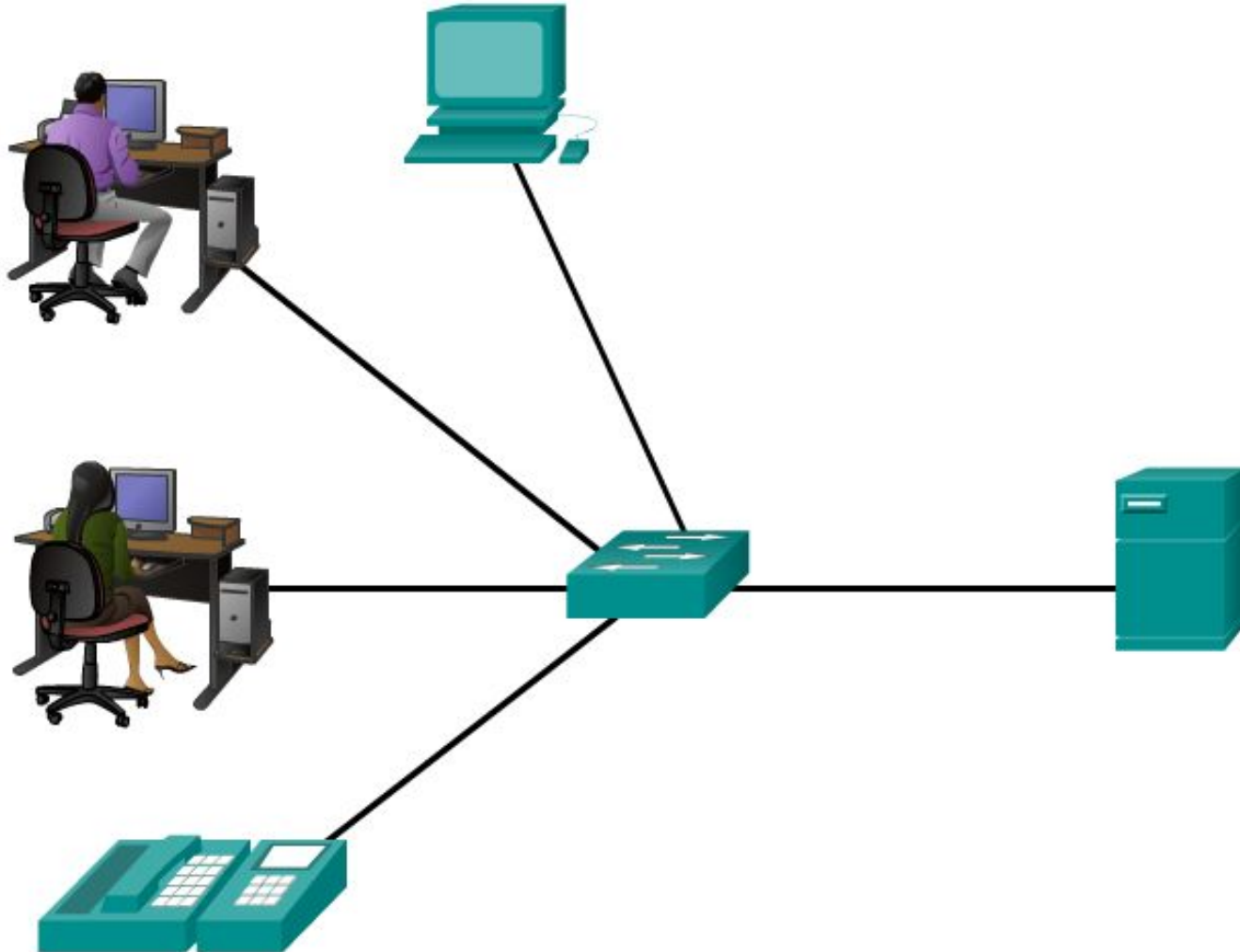
## 1.2.2.1 Types of Networks



- LAN
- WAN
- MAN
- WLAN
- SAN

## 1.2.2: LANs and WANs

### 1.2.2.2 Local Area Networks

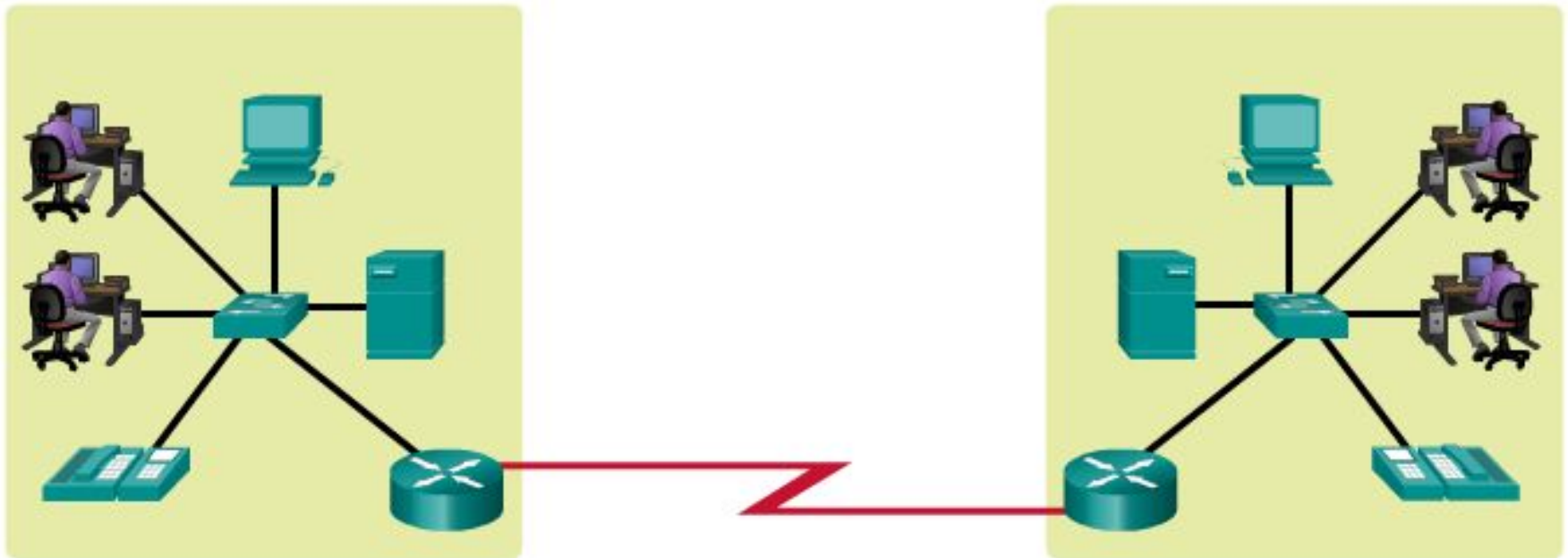




# 1.2.2: LANs and WANs

## 1.2.2.3 Wide Area Networks

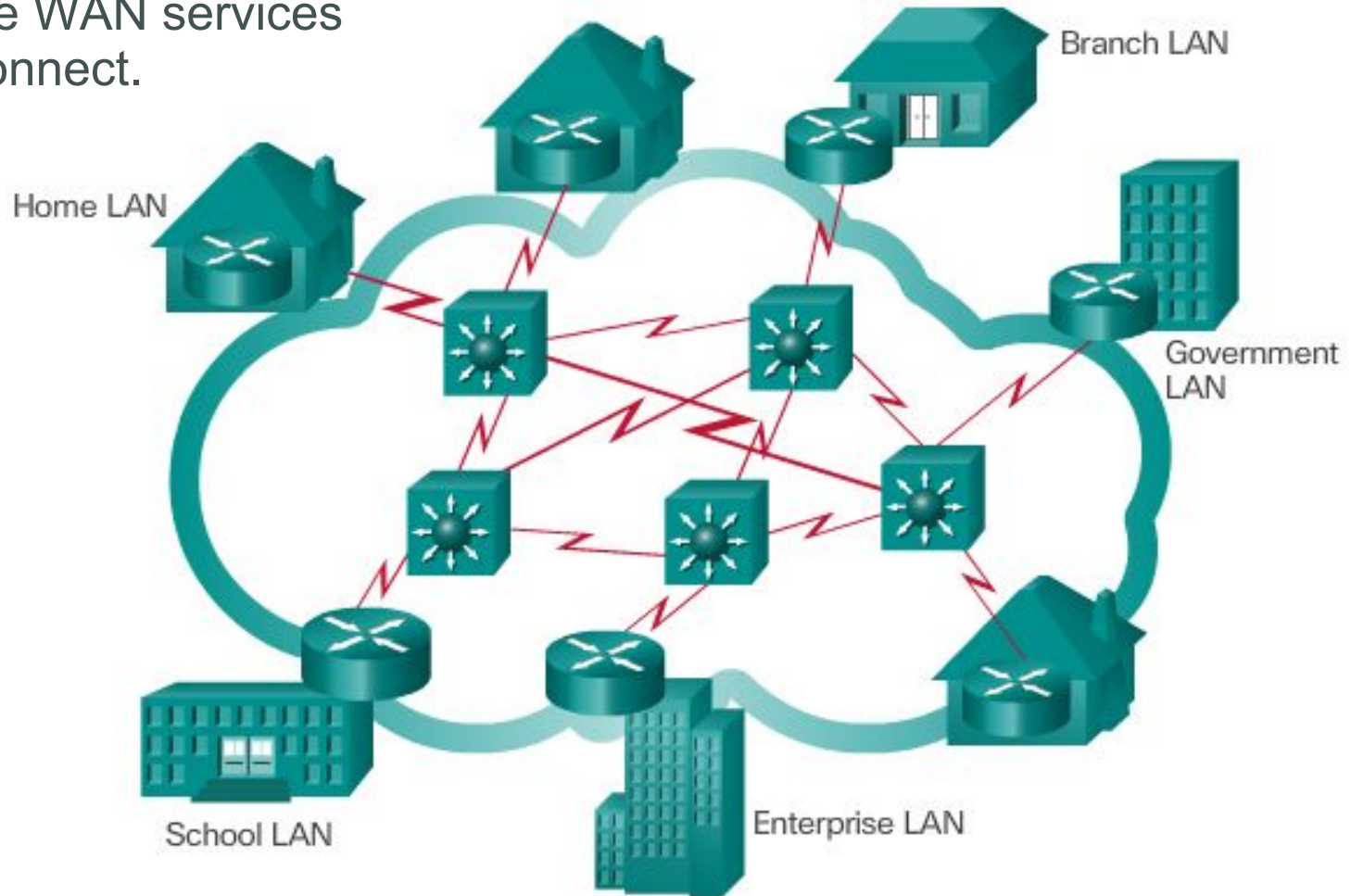
LANs separated by geographic distance are connected by a network known as a WAN.



# 1.2.3: The Internet, Intranets, and Extranets

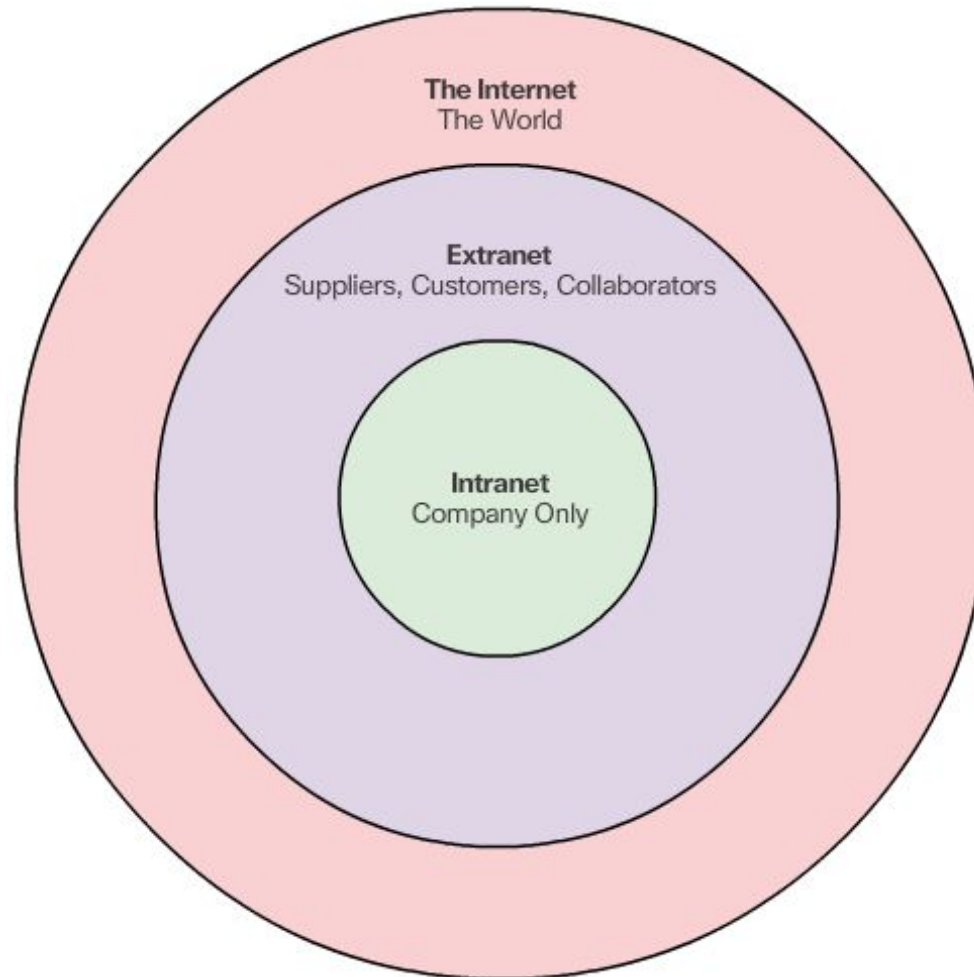
## 1.2.3.1 The Internet

LANs use WAN services to interconnect.



# 1.2.3: The Internet, Intranets, and Extranets

## 1.2.3.2 Intranets and Extranets



# 1.2.4: Internet Connections

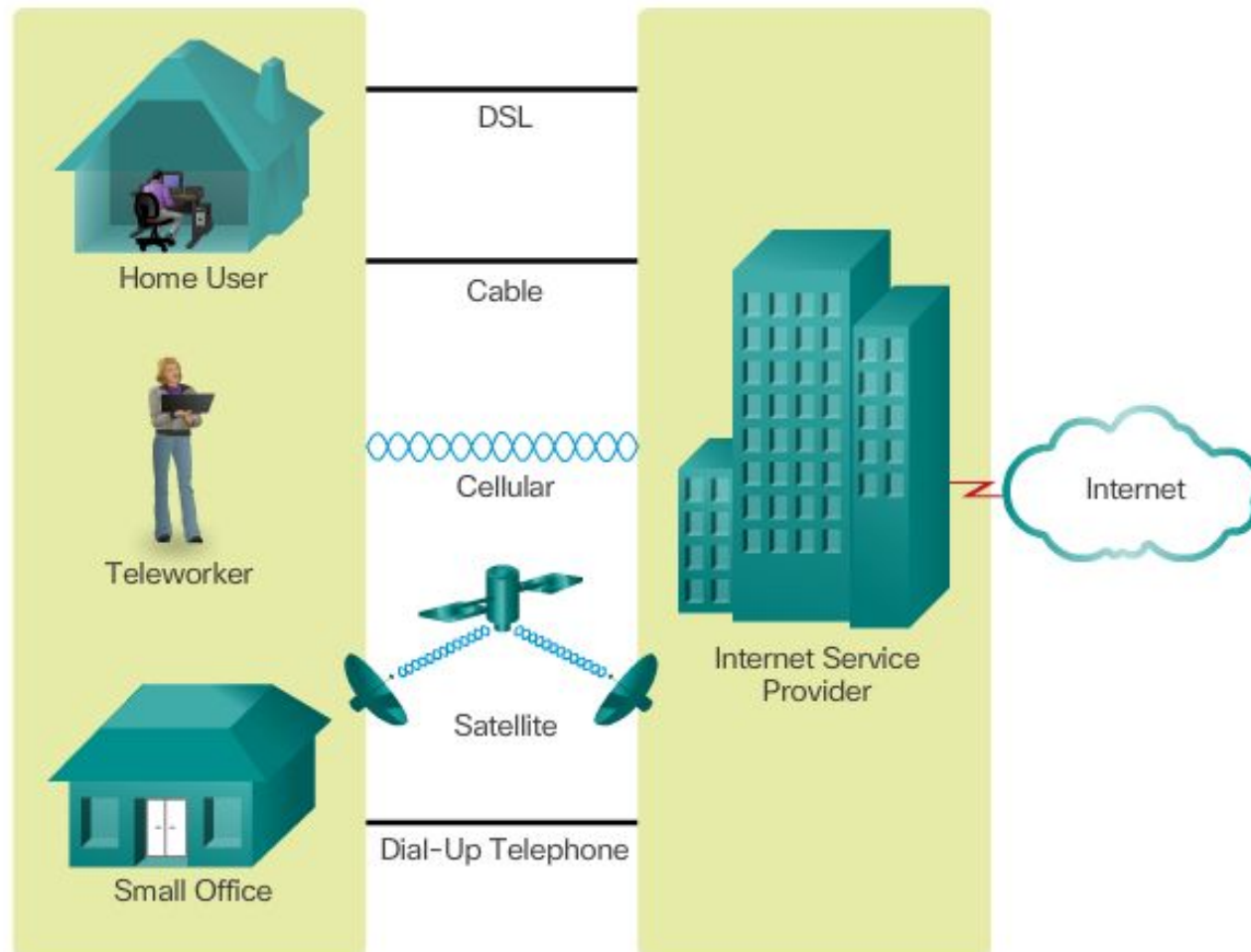
## 1.2.4.1 Internet Access Technologies

- Internet Service Provider (ISP)
- Broadband cable
- Broadband Digital Subscriber Line (DSL)
- Wireless WANs
- Mobile Services
- Business DSL
- Leased Lines
- Metro Ethernet



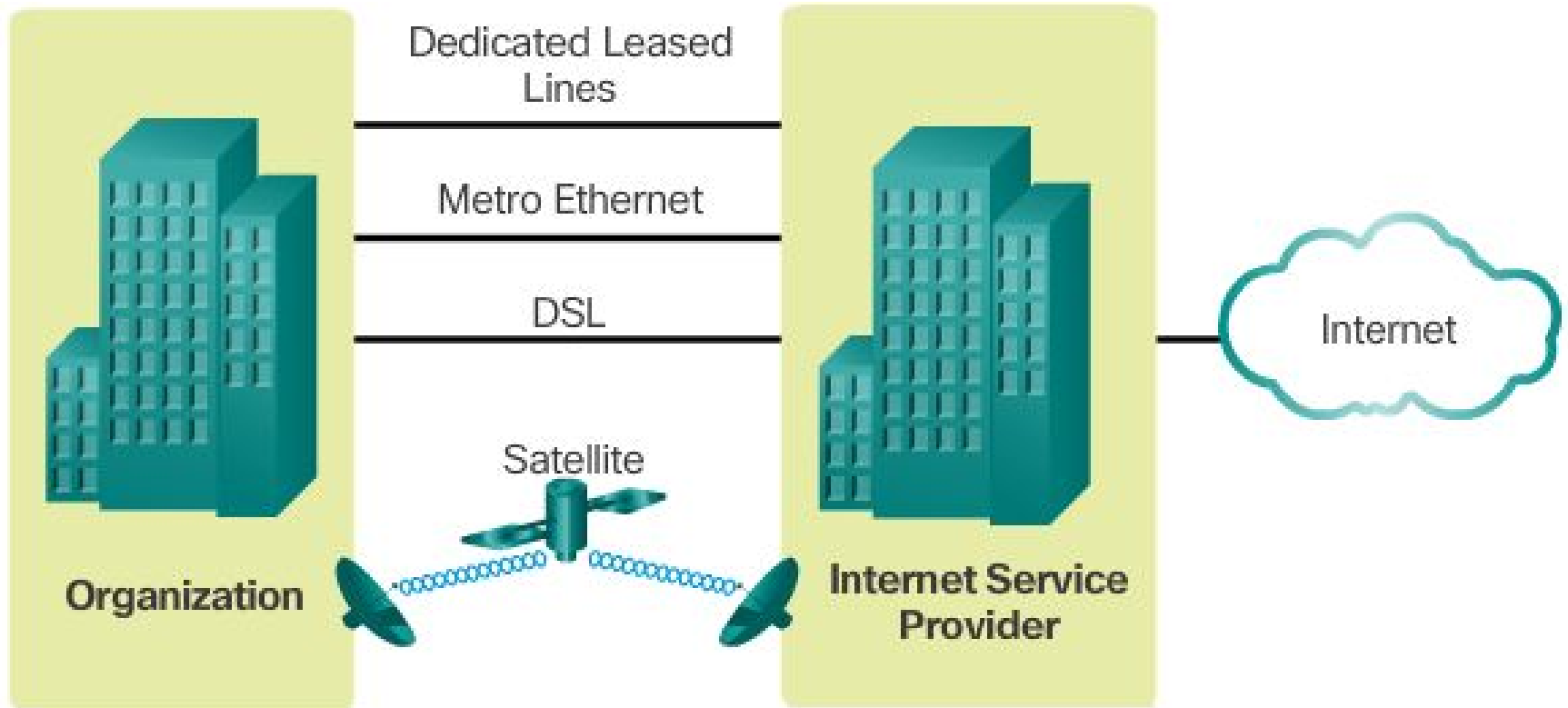
# 1.2.4: Internet Connections

## 1.2.4.2 Home and Small Office Internet Connections



## 1.2.4: Internet Connections

### 1.2.4.4 Business Internet Connections



# Section 1.3:

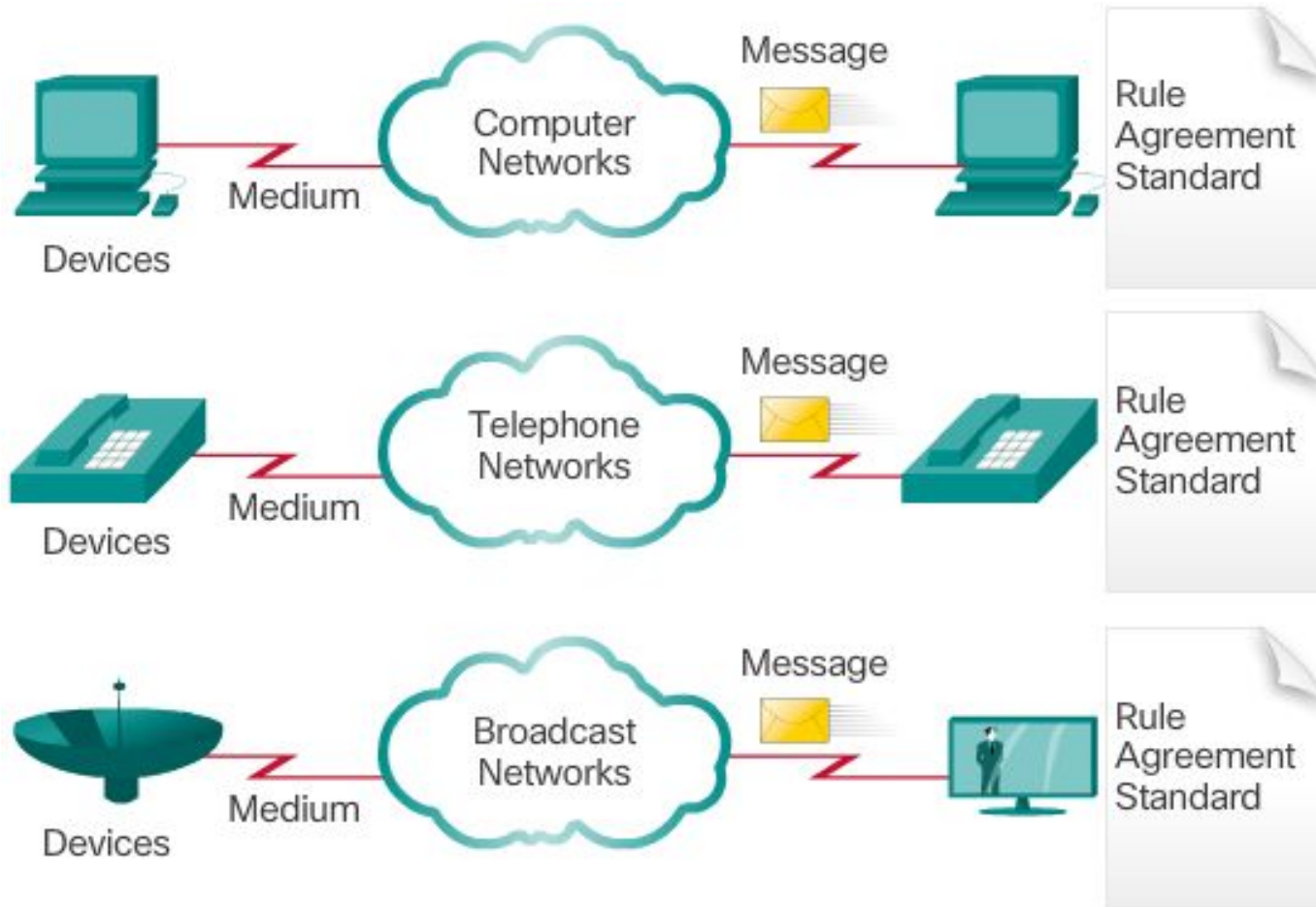
## The Network as a Platform

1.3.1: Converged Networks

1.3.2: Reliable Networks

# 1.3.1: Converged Networks

## 1.3.1.1 Traditional Separate Networks

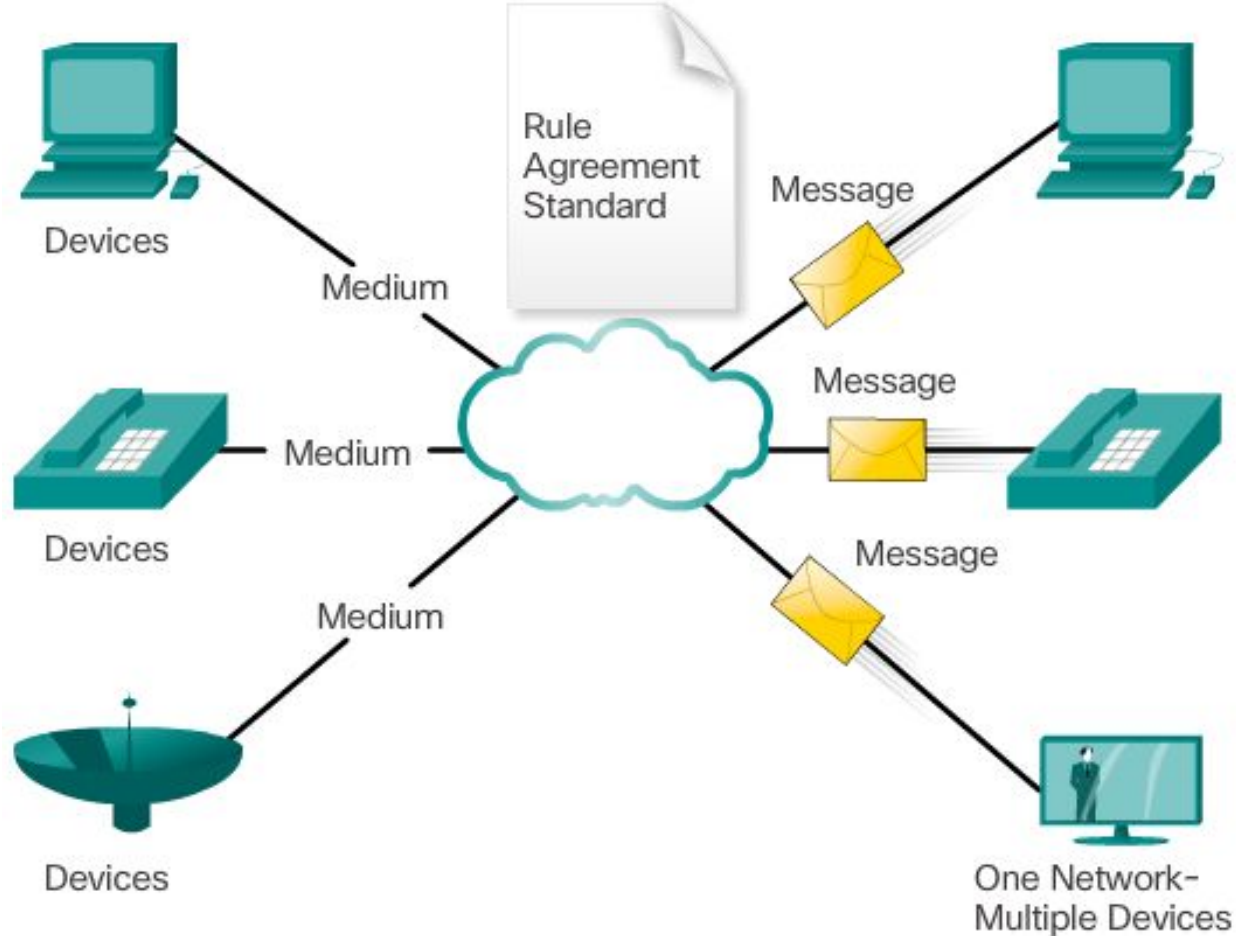


Multiple services are running on multiple networks.



# 1.3.1: Converged Networks

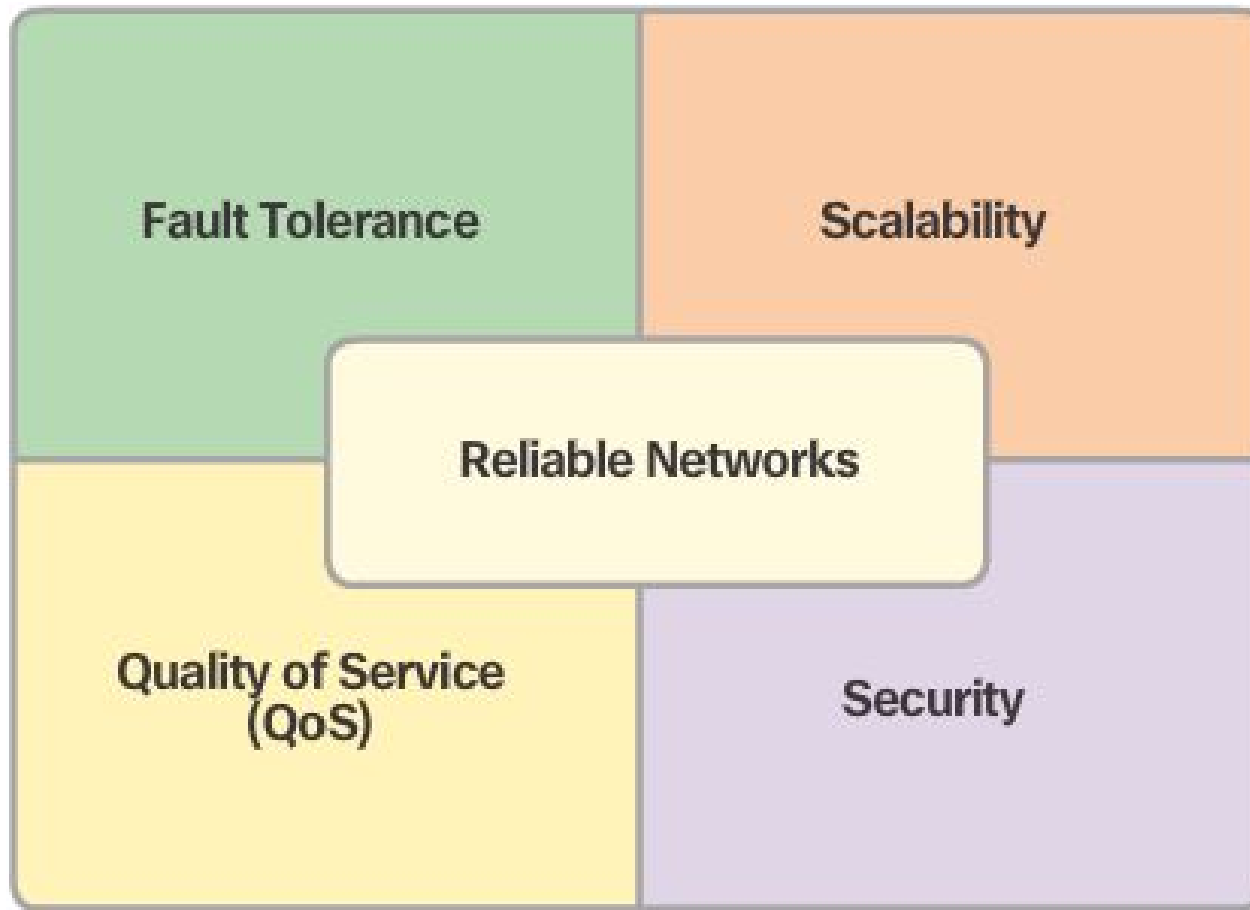
## 1.3.1.2 The Converging Networks



Converged data networks carry multiple services on one network.

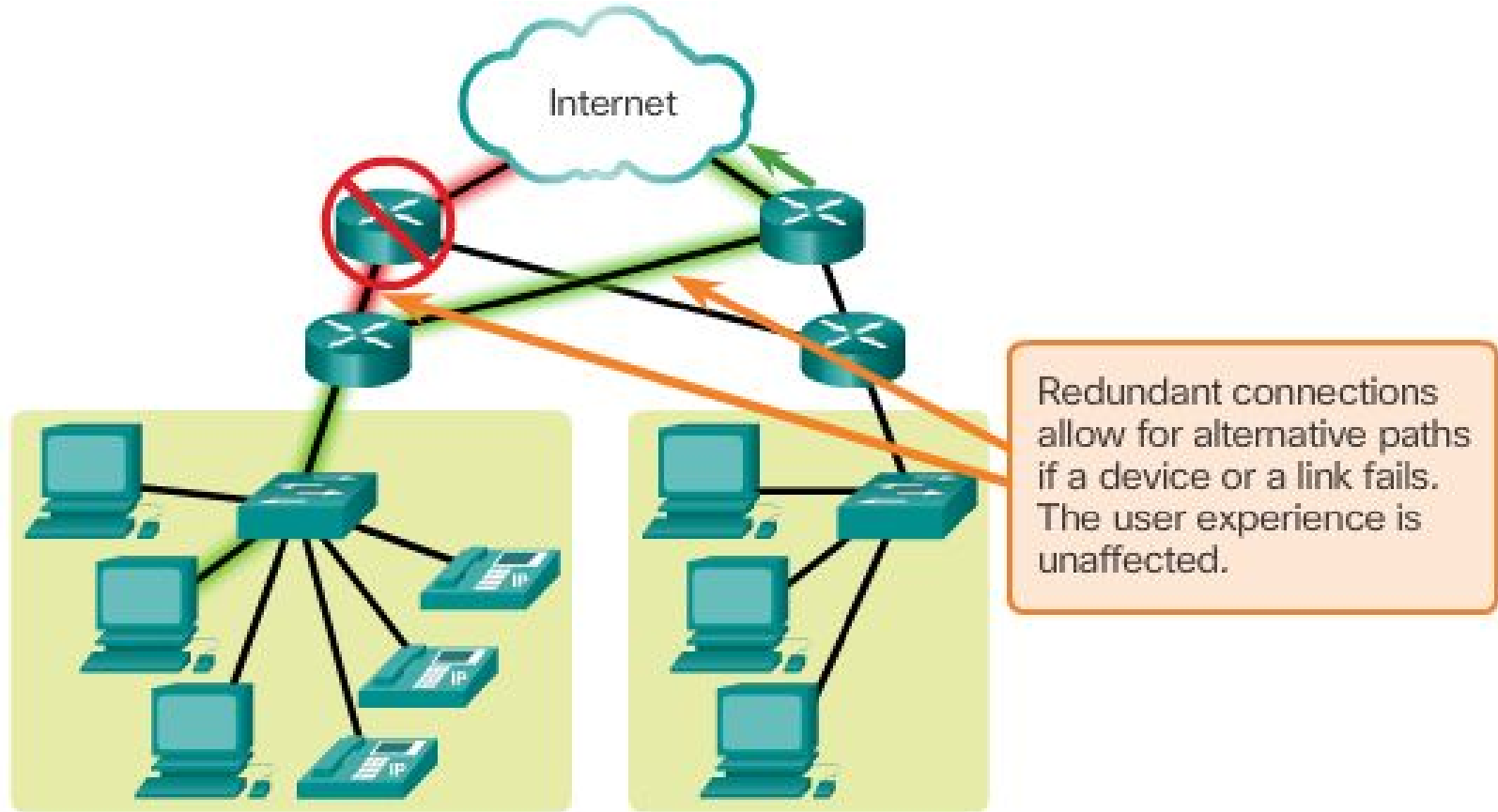
## 1.3.2: Reliable Networks

### 1.3.2.1 Network Architecture



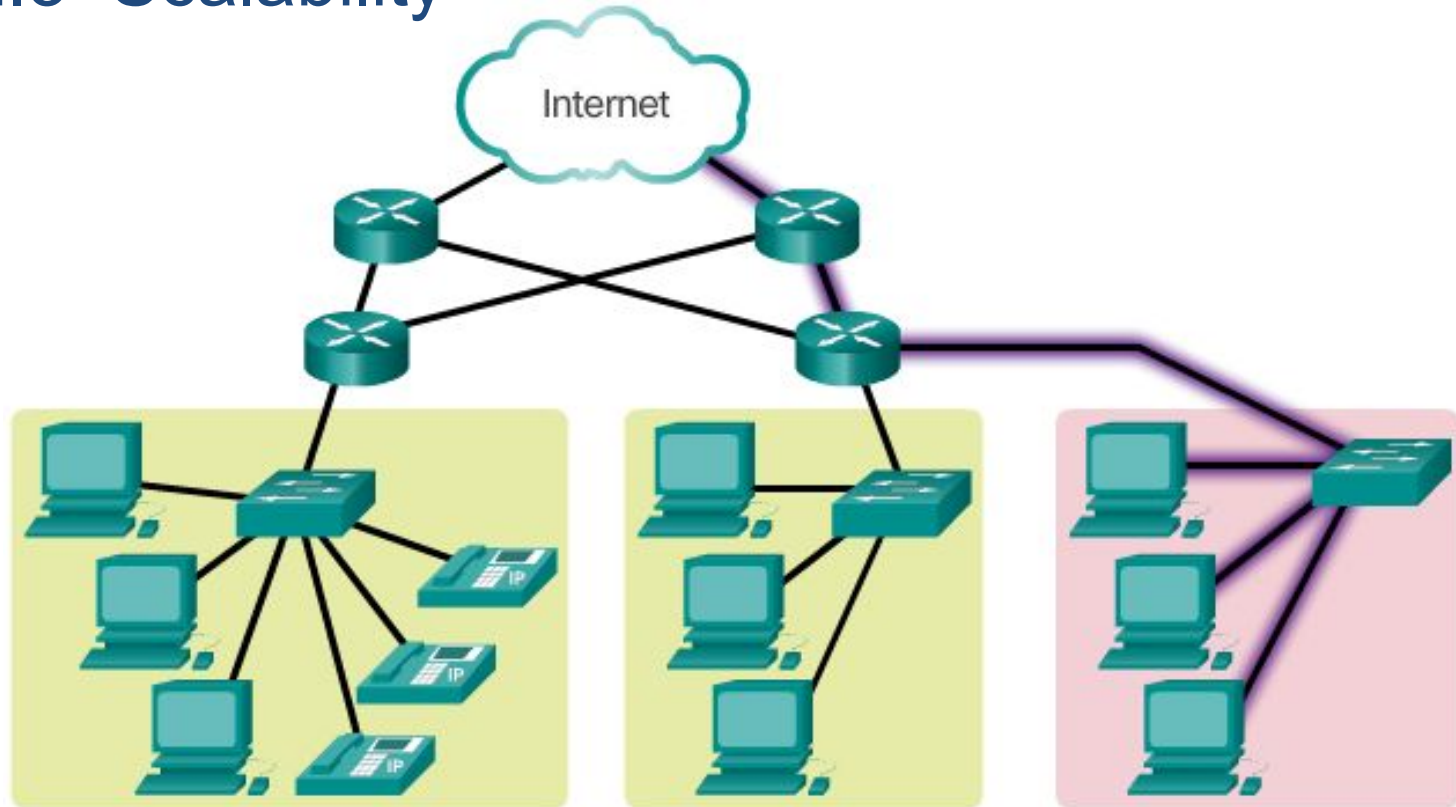
# 1.3.2: Reliable Networks

## 1.3.2.2 Fault Tolerance



# 1.3.2: Reliable Networks

## 1.3.2.3 Scalability

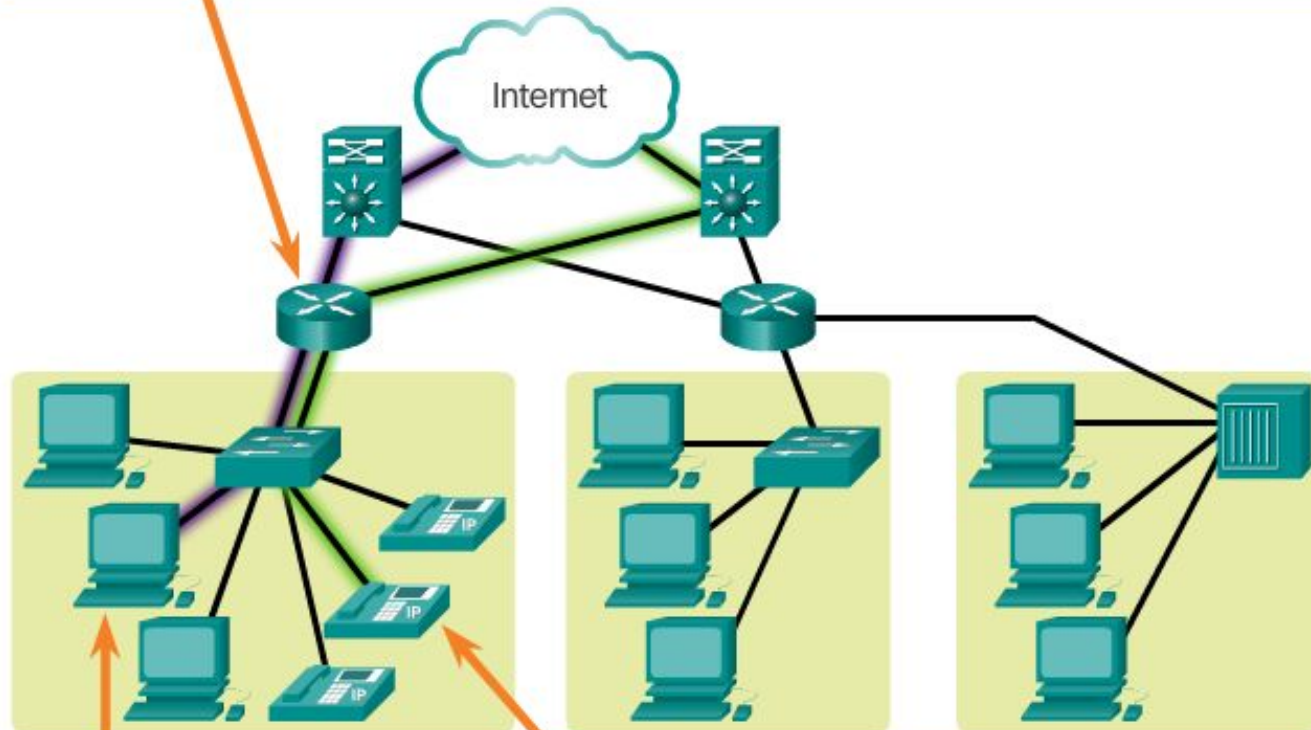


Additional users and whole networks can be connected to the Internet without degrading performance for existing users.

# 1.3.2: Reliable Networks

## 1.3.2.4 Quality of Service

Quality of Service, managed by the router, ensures that priorities are matched with the type of communication and its importance to the organization.



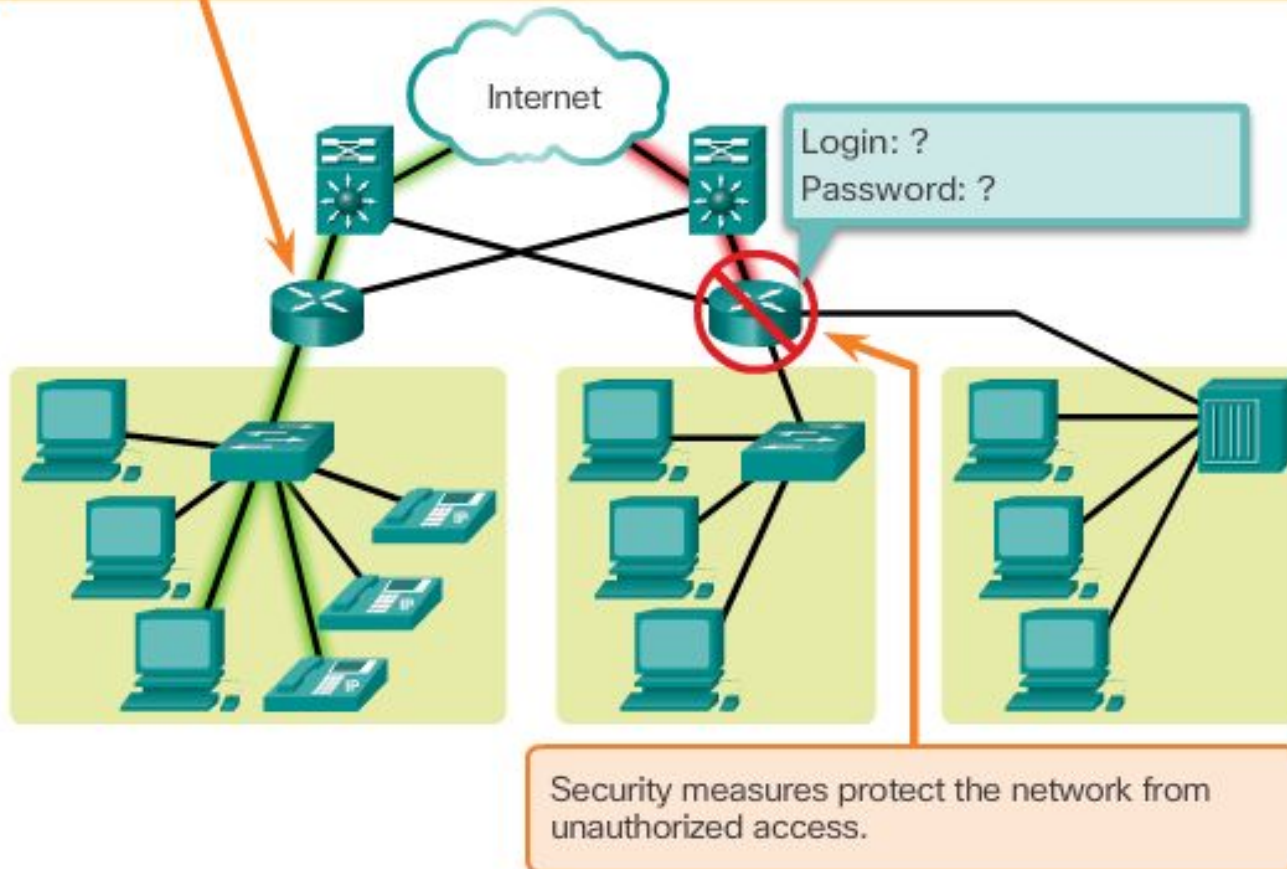
Web pages can usually receive a lower priority.

Streaming media will need priority to maintain a smooth, uninterrupted user experience.

# 1.3.2: Reliable Networks

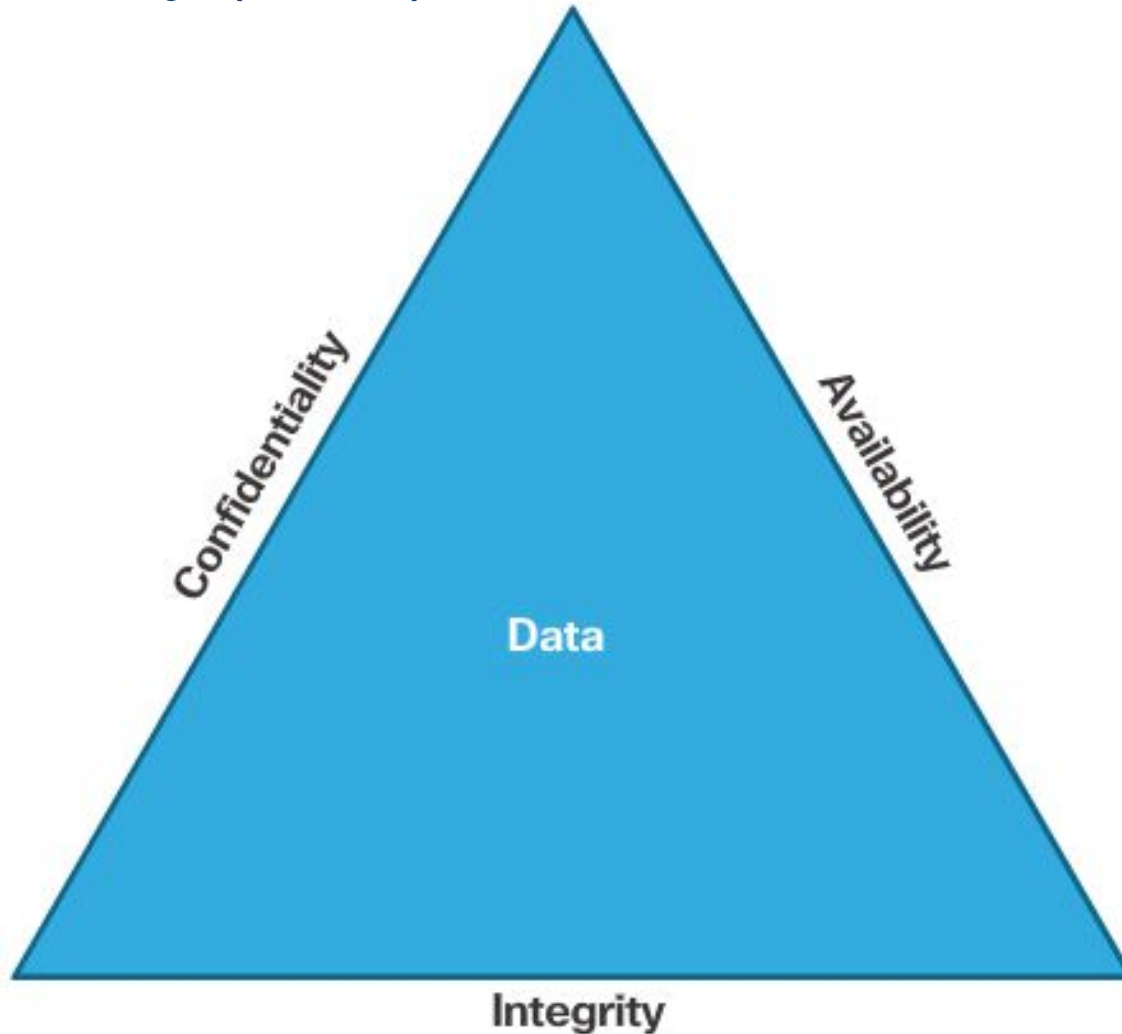
## 1.3.2.5 Security

Administrators can protect the network with software and hardware security and by preventing physical access to network devices.



## 1.3.2: Reliable Networks

### 1.3.2.5 Security (cont.)



# Section 1.4:

## The Changing Network Environment

1.4.1: Network Trends

1.4.2: Networking Technologies for the Home

1.4.3: Network Security



# 1.4.1: Network Trends

## 1.4.1.1 New Trends

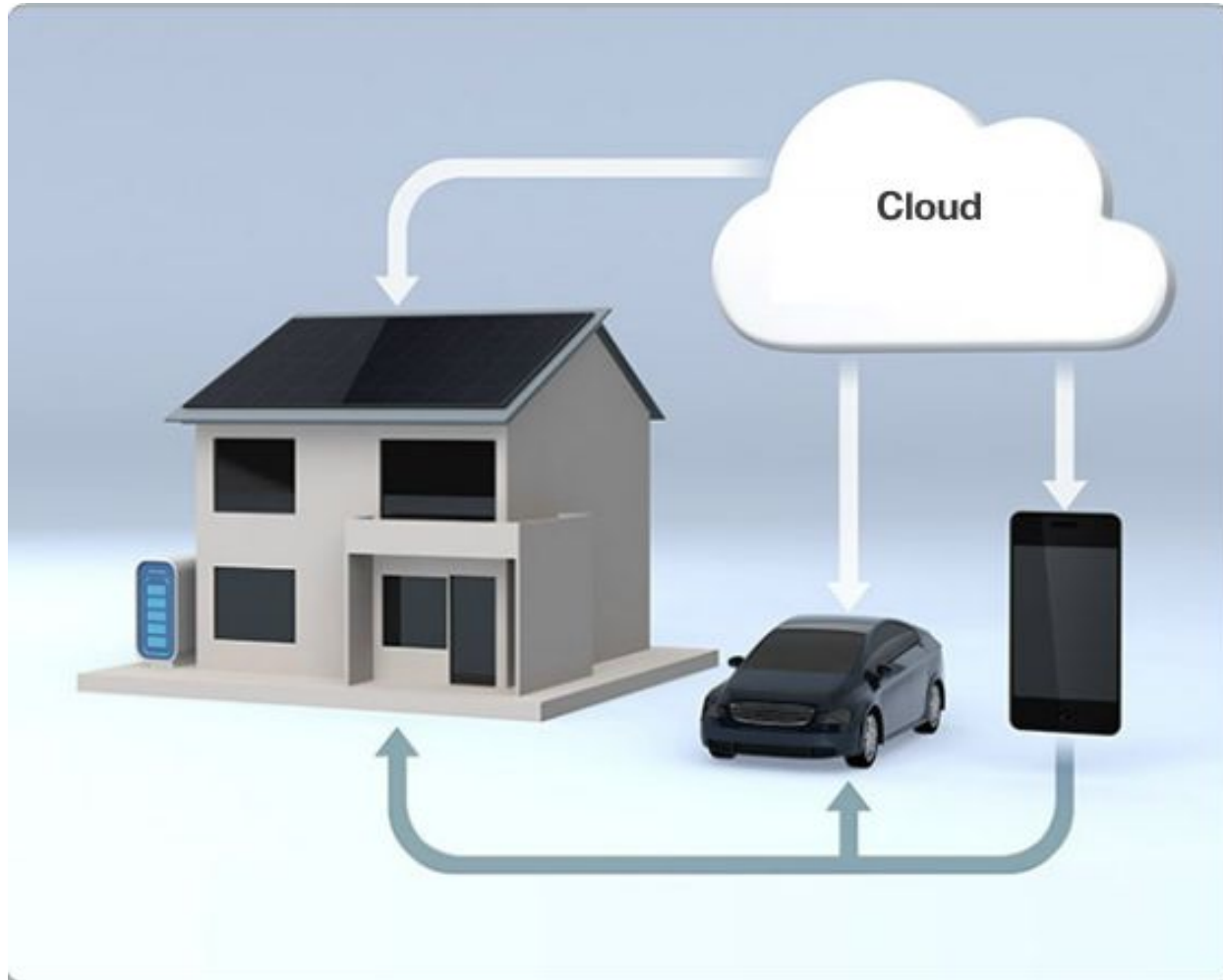
Top trends include:

- 1.4.1.2 Bring Your Own Device (BYOD)
- 1.4.1.3 Online collaboration
- 1.4.1.4 Video communications
- 1.4.1.5 Cloud computing



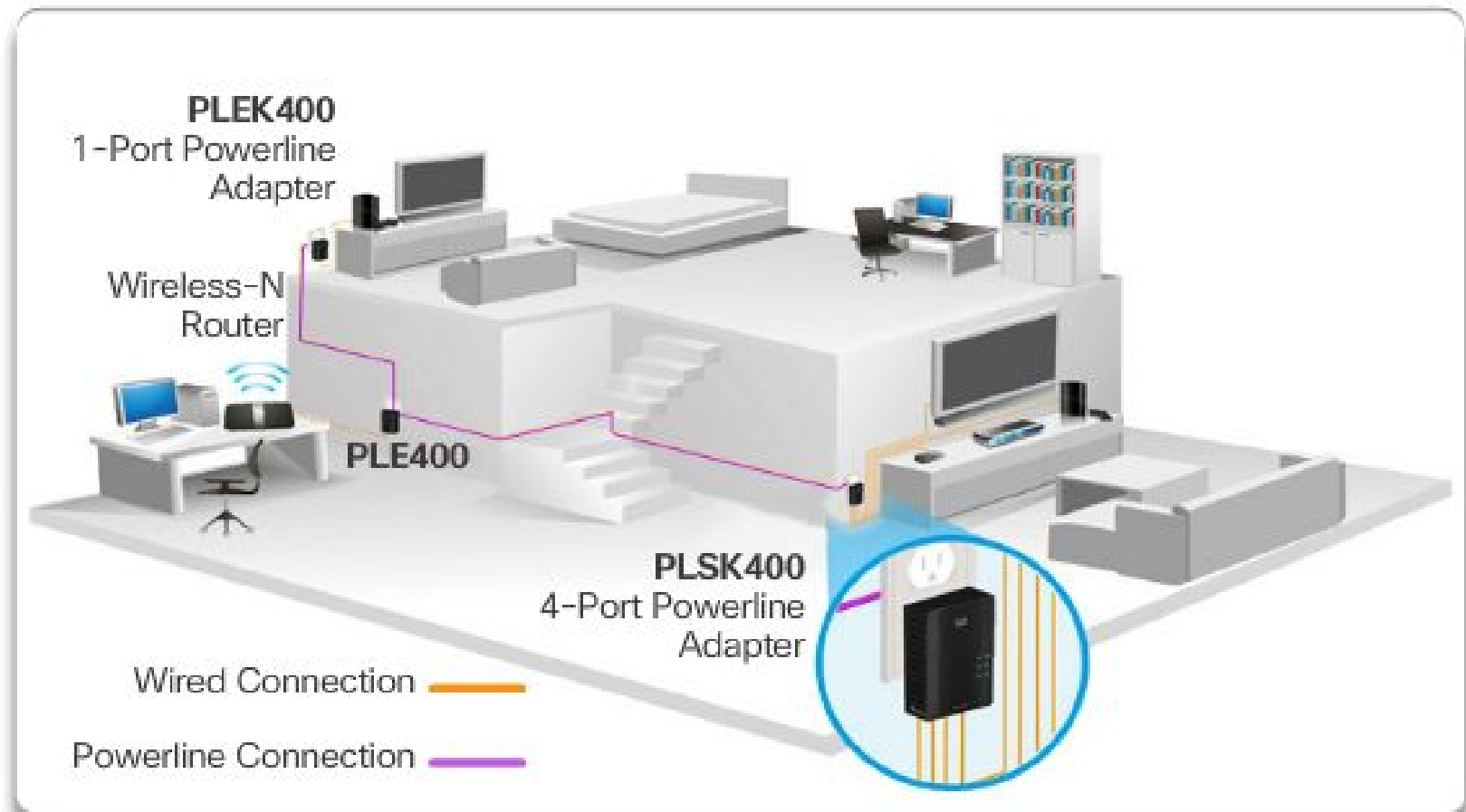
## 1.4.2: Networking Technologies for the Home

### 1.4.2.1 Technology Trends in the Home



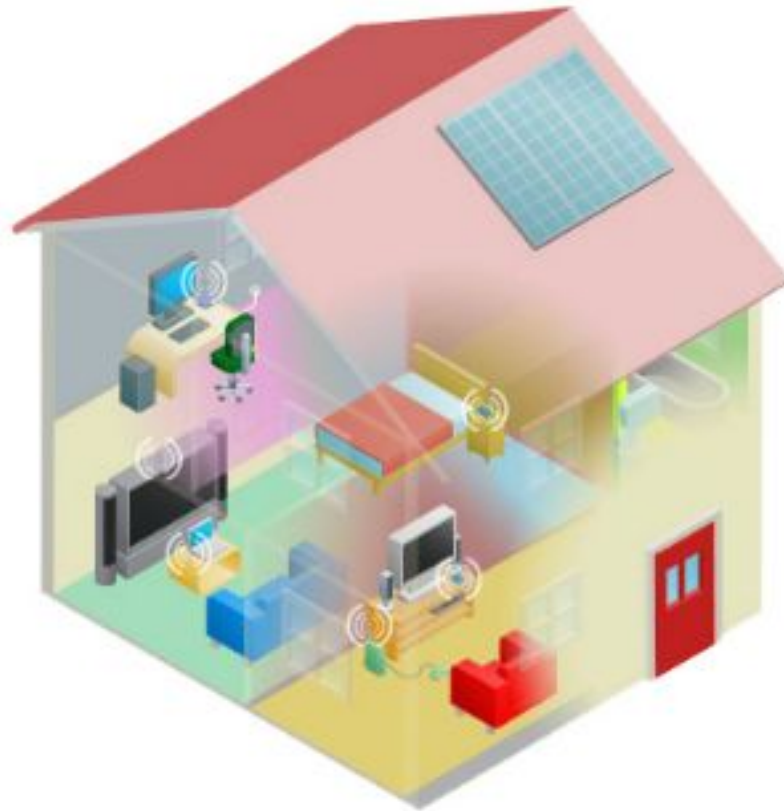
# 1.4.2: Networking Technologies for the Home

## 1.4.2.2 Powerline Networking



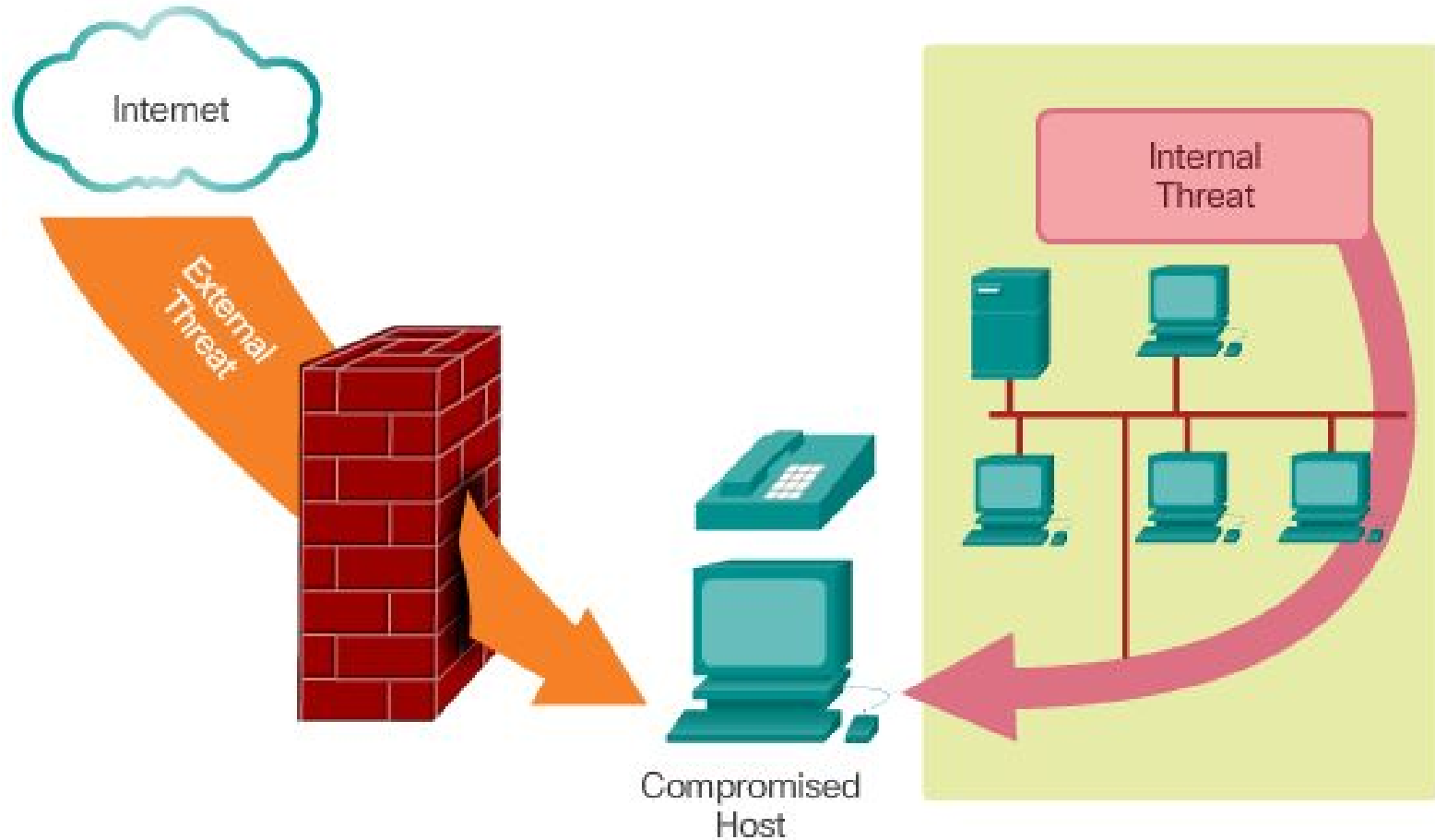
# 1.4.2: Networking Technologies for the Home

## 1.4.2.3 Wireless Broadband



# 1.4.3: Network Security

## 1.4.3.1 Security Threats



## 1.4.3: Network Security

### 1.4.3. 1 Security Threats

The most common external threats to networks include:

- Viruses, worms, and Trojan horses
- Spyware and adware
- Zero-day attacks, also called zero-hour attacks
- Hacker attacks
- Denial of service attacks
- Data interception and theft
- Identity theft

# 1.4.3: Network Security

## 1.4.3.2 Security Solutions

Minimum solutions:

- Antivirus and antispyware
- Firewall filtering

Additional solutions:

- Dedicated firewall systems
- Access control lists (ACL)
- Intrusion prevention systems (IPS)
- Virtual Private Networks (VPNs)

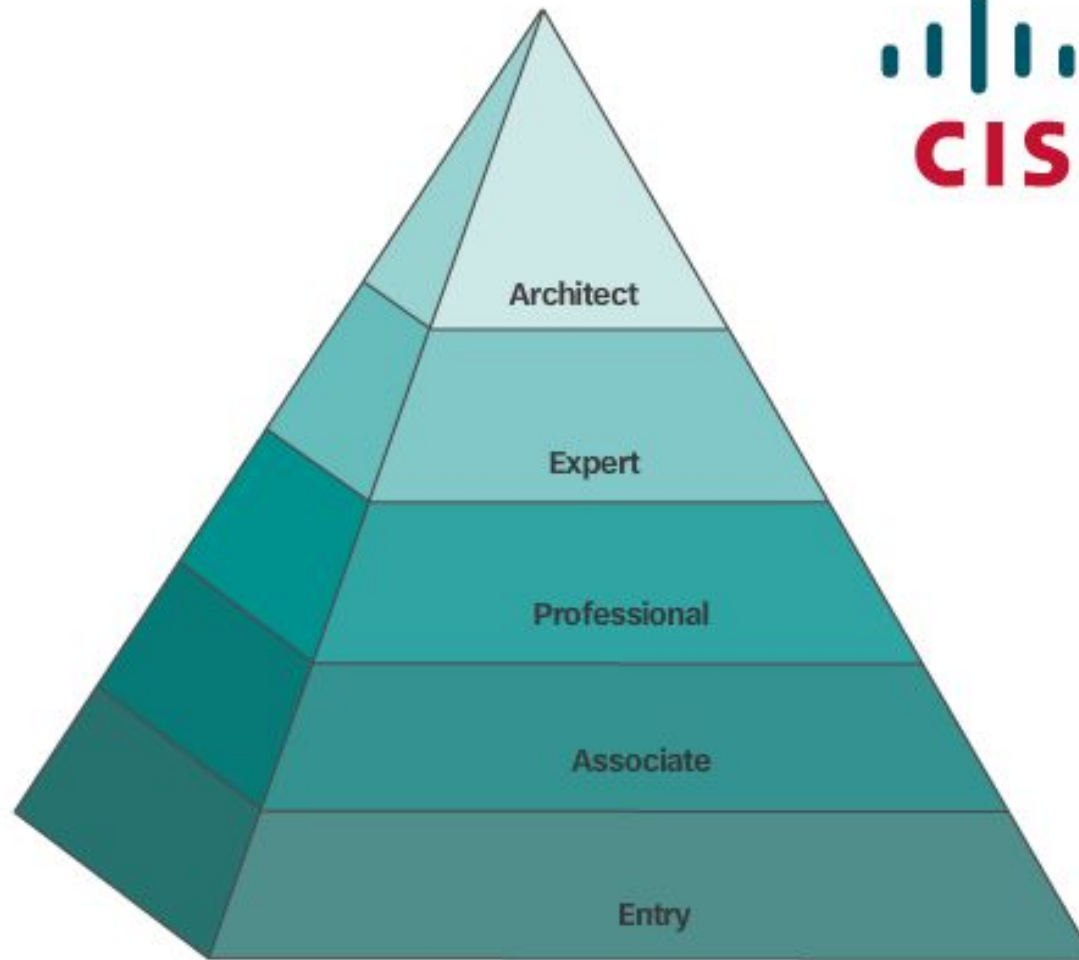


## Topic 1.4.4: Network Architecture



## 1.4.4: Network Architecture

CCNA



# CH1: Explore the network

1.0 Introduction

1.1 Globally Connected

1.2 LANs, WANs, and the Internet

1.3 The Network as a Platform

1.4 The Changing Network Environment

1.5 Summary

REMARK → Before starting CH2: INSTALL PACKET TRACER !!  
(Netacad < student resources < Packet tracer)