

Webscripting

Hoofdstuk 15

Eventhandling

DE HOGESCHOOL MET HET NETWERK

Hogeschool PXL - Elfde-Liniestraat 24 - B-3500 Hasselt www.pxl.be - www.pxl.be/facebook



Eventhandling

W3C Eventhandling

addEventListener:

voeg een eventlistener (function) aan een element (of heel het window) toe

removeEventListener

verwijder een eventlistener

Nooit gebruik maken van inline eventhandling: (lelijk: html en javascript door elkaar)



Eventhandling

```
<!doctype html>
<html>
   <head>
      <title>Events</title>
   </head>
   <body>
   Click this document to activate the handler.
   <script>
      window.addEventListener("click", () => {
         console.log("You knocked?");
      });
   </script>
   </body>
</html>
```

Eventhandler toegevoegd aan het scherm



Eventhandling

```
<!doctype html>
<html>
   <head>
      <title>Events</title>
   </head>
   <body>
   <button>Click me</button>
   No handler here.
   <script>
      let button = document.querySelector("button");
      button.addEventListener("click", () => {
          console.log("Button clicked.");
      });
   </script>
   </body>
</html>
```

Eventhandler toegevoegd aan 1e <button>



Event-object

Informatie over het type event

```
<!doctype html>
<html>
   <head>
      <title>Events</title>
   </head>
   <body>
   <button>Click me any way you want
   <script>
      let button = document.querySelector("button");
      button.addEventListener("mousedown", event => {
         if (event.button == 0) {
             console.log("Left button");
          } else if (event.button == 1) {
             console.log("Middle button");
          } else if (event.button == 2) {
             console.log("Right button");
      });
</script> </body> </html>
```

Event-propagation

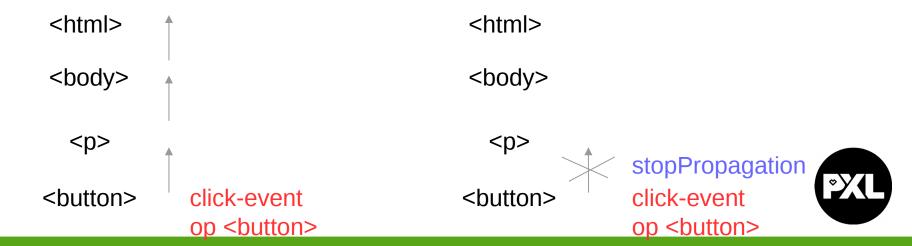
Meerdere eventlisteners in DOM-tree

Bijvoorbeeld listener naar click-events op en op <button>

A paragraph with a<button>button</button>.

propagation (bubbling): event reist van laagste element naar boven Eventhandler voor <button> wordt eerst behandeld dan die voor

event.stopPropagation(): propagation wordt onderbroken



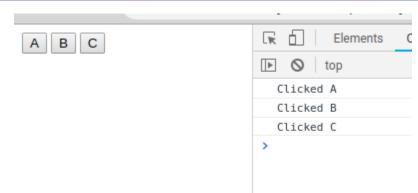
```
<!doctype html>
<html>
   <head>
      <title>My home page</title>
   </head>
   <body>
   A paragraph with a
      <button>button/button>.
   <script>
      let para = document.querySelector("p");
      let button = document.querySelector("button");
      para.addEventListener("mousedown", () => {
         console.log("Handler for paragraph.");
      });
      button.addEventListener("mousedown", event => {
         console.log("Handler for button.");
         if (event.button == 2) {
             event.stopPropagation();
      });
   </script>
   </body>
```

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Target

target: welk element triggerde het event?

```
<button>A</button>
<button>B</button>
<button>C</button>
<script>
    document.body.addEventListener("click", event => {
        if (event.target.nodeName == "BUTTON") {
            console.log("Clicked", event.target.textContent);
        }
    });
</script>
```





Event: target vs currentTarget

target: welke domnode veroorzaakte event?
currentTarget: aan welke domnode werd eventlistener
toegevoegd?

```
window.addEventListener("load", handleWindowLoad);
function handleWindowLoad() {
    let parent=document.getElementById("p");
    parent.addEventListener("click", handleClick);
function handleClick(event) {
    event.target.style.backgroundColor="green";
                                                    eventlistener
                                                    hier toegevoegd
                                                    currentTarget
                                                    hier geklikt:
                                                    target
```

Default actions

Veel elementen hebben een default action

click op <a>, default actie naar de link gaan

preventDefault: default actie wordt niet uitgevoerd

```
<a href="https://developer.mozilla.org/">MDN</a>
<script>
  let link = document.querySelector("a");
  link.addEventListener("click", event => {
     console.log("Nope.");
     event.preventDefault();
  });
</script>
```



Event: preventDefault

Doe de standaard-actie niet submit -> procesform.php

```
password
<!DOCTYPE html>
                                    submit
                                                       Submit
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Form</title>
    <link rel="stylesheet" href="form.css">
</head>
<body>
<form action="procesform.php" method="post" id="form">
    <div class="row">
        <label for="loginname">loginname</label>
        <input type="text" id="loginname"></input>
    </div>
    <div class="row">
        <label for="password">password</label>
        <input type="text" id="password" name="password"></input>
    </div>
    <div class="row">
        <label for="submit">submit</label>
        <input type="submit" id="submit"></input>
    </div>
    <script type="text/javascript" src="form.js"></script>
</form>
</body>
</html>
```

loginname

Event: preventDefault

```
window.addEventListener("load", handleWindowLoad);
function handleWindowLoad() {
    let form=document.getElementById("form");
    form.addEventListener("submit", handleSubmit);
}
function handleSubmit(event) {
    1et
inputLoginname=document.getElementById("loginname");
    let loginName=inputLoginname.value.trim();
    if (loginName.length < 5 ||
       !loginName.match(/ [a-zA-Z0-9_]+$/)) {
        inputLoginname.value="";
        event.preventDefault();
```



Key events

keyup / keydown events .key

```
This page turns violet when you hold the V key.
<script>
   window.addEventListener("keydown", event => {
      if (event.key == "v") {
         document.body.style.background = "violet";
   });
   window.addEventListener("keyup", event => {
      if (event.key == "v") {
         document.body.style.background = "";
   });
</script>
```



Focus event

Element krijgt focus (bijvoorbeeld klikken op text-input) Blur: verliest focus

```
Name: <input type="text" data-help="Your full name">
Age: <input type="text" data-help="Your age in years">
<script>
   let help = document.guerySelector("#help");
   let fields = document.guerySelectorAll("input");
   for (let field of Array.from(fields)) {
      field.addEventListener("focus", event => {
         let text = event.target.getAttribute("data-help");
         help.textContent = text;
      });
      field.addEventListener("blur", event => {
         help.textContent = "";
      });
                                        Name:
</script>
                                        Age:
                                        Your full name
```

Load event

Tot nu toe:

<script> tag onderaan in html document alle html-elementen zijn geladen voor het script uitgevoerd wordt dus eventlisteners kunnen aan elementen toegevoegd worden

beter: wachten tot de pagina geladen is (load event) en dan pas andere eventlisteners toevoegen



Load event

```
<!doctype html>
< html>
   <head>
      <title>Events</title>
   </head>
   <body>
   <button>click
   <script>
      const handleLoad = () => {
          let button = document.querySelector("button");
         button.addEventListener("click", handleClick );
      const handleClick = (event) => {
         console.log(event.target.textContent);
      window.addEventListener("load", handleLoad);
   </script>
   </body>
</html>
```

Besluit

W3C eventhandling

addEventListener / removeEventListener

verschillende soorten eventlistener: click, focus, ...

Event-object
target welk element triggerde het event
stopPropagation
preventDefault

