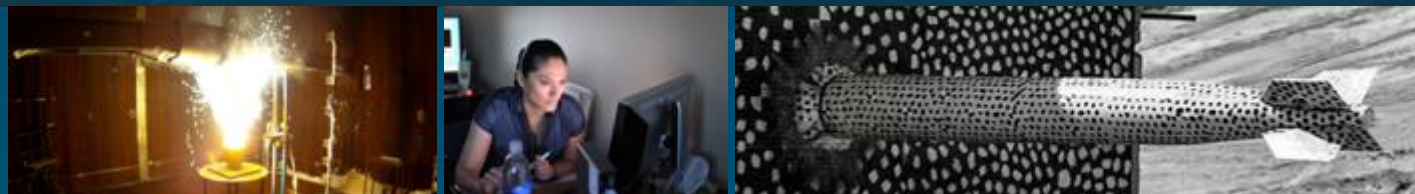


# The GR PDU Utilities



*PRESENTED BY*

Jacob Gilbert – at the 2019 GNU Radio Conference

[jacob.gilbert@sandia.gov](mailto:jacob.gilbert@sandia.gov)

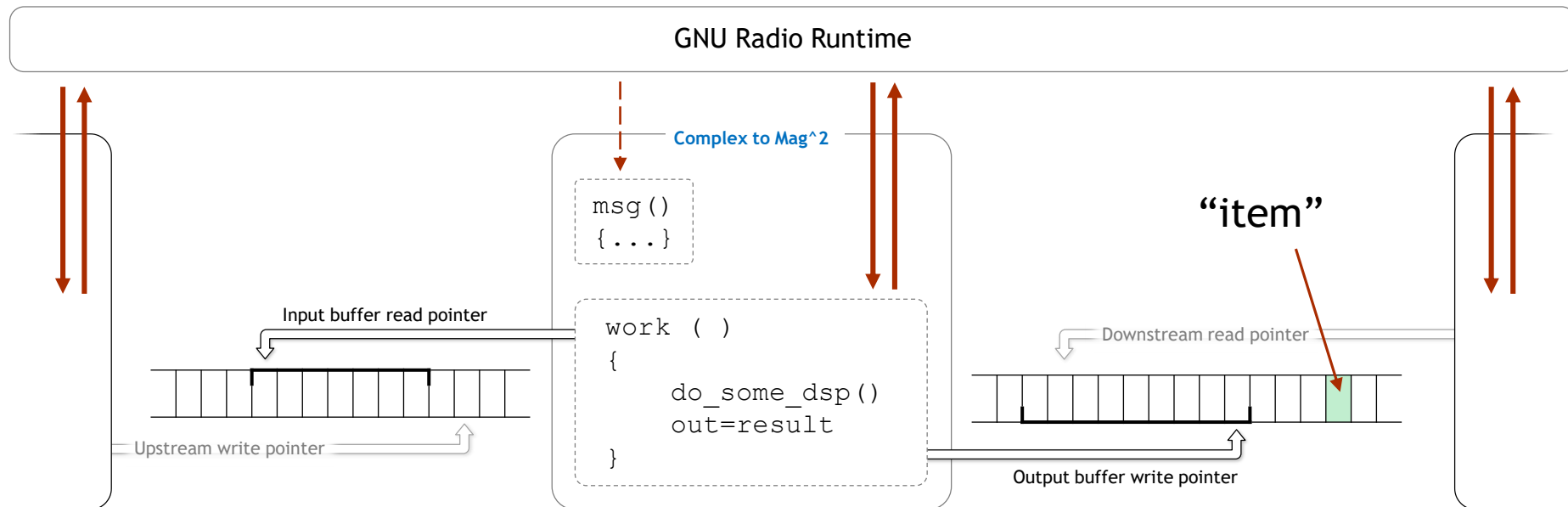
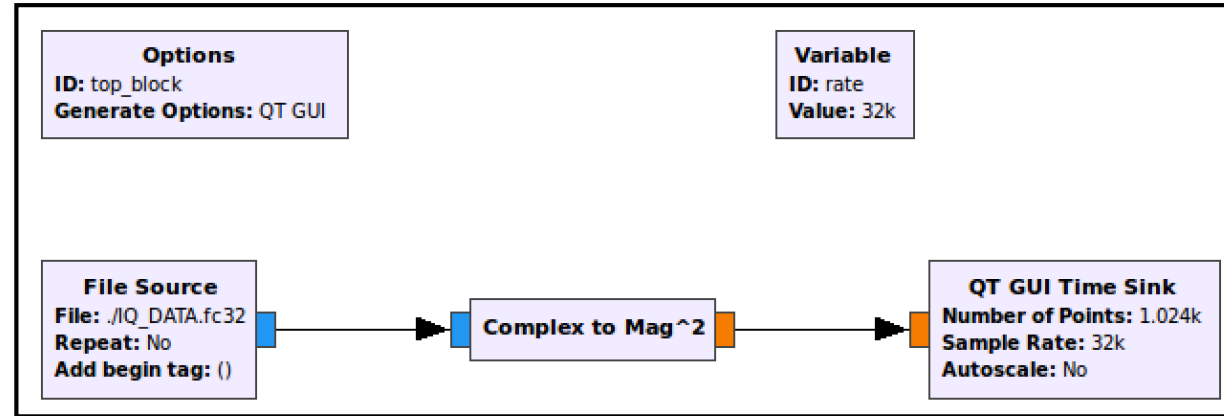
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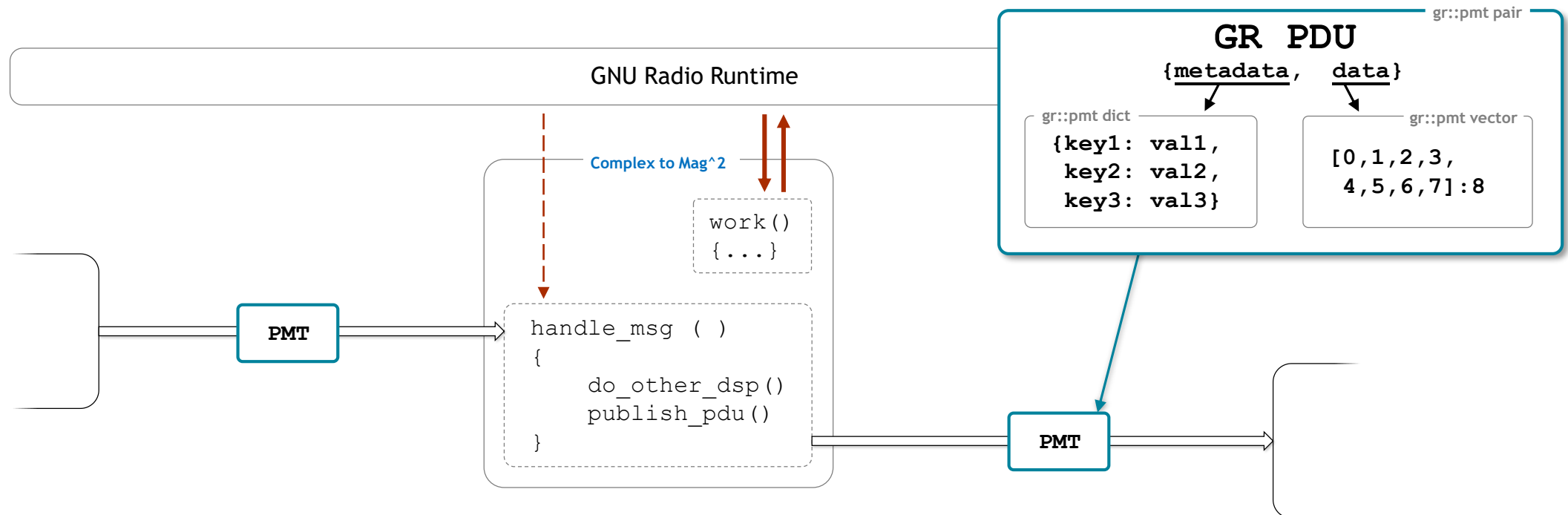
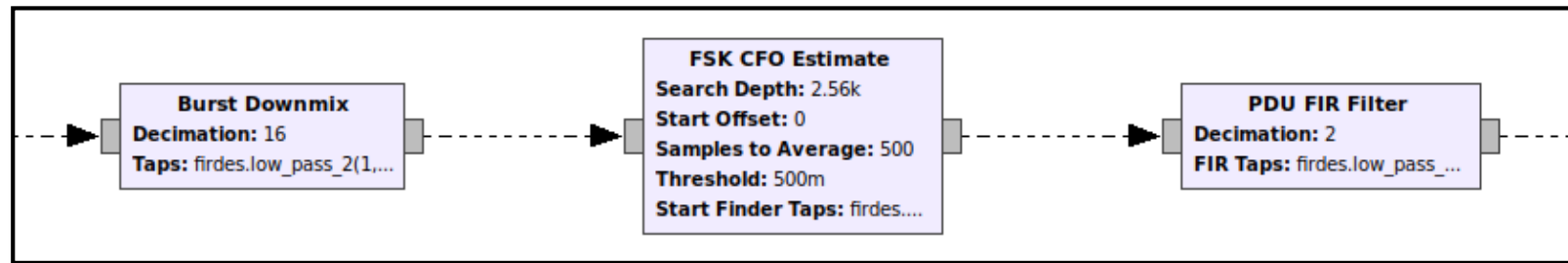
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## 2 GR Operation: Streaming



# GR Asynchronous Message Passing / PDUs





# Motivation





## Motivation for the PDU Utilities

- Receive a burst of information, respond with burst based on the received data
- Current tools exist but have limitations:
  - gr-uhd Stream Tags
  - Tagged Stream Blocks
  - GR Packet Communications API
  - gr-eventstream
- Complicated by real-world radio protocol constraints:
  - Minimum RF turnaround time (latency)
  - Other TDMA system constraints such as relative burst timing
  - Frequency agility, RF tuning and tracking
- ‘We tried GNU Radio but there was too much latency so we used  $\left[ \begin{array}{c} \text{libuhd} \\ \text{C++} \\ \text{RFNoC} \\ \text{X-Midas} \end{array} \right]$  instead’



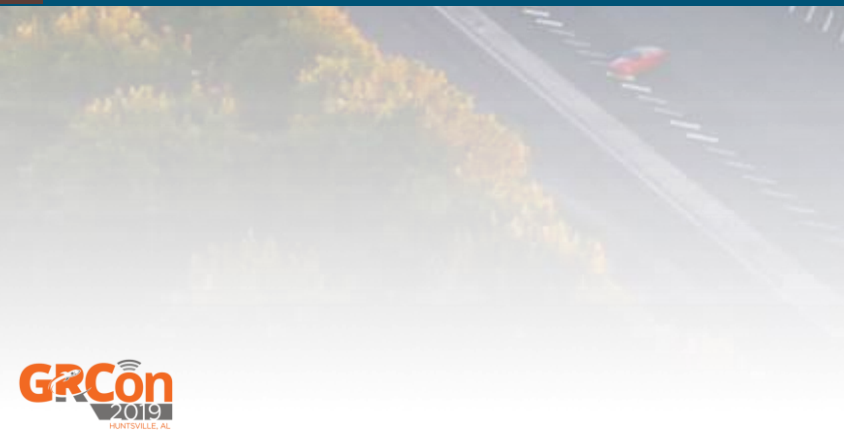
## 6 Required Capabilities

- RX: Convert received bursts of energy into discrete datasets for further processing
  - ~Sample accurate time estimate of bursts
  - Fixed or arbitrary frequency operation
- TX: Convert data into bursts of modulated data
  - ~Sample-accurate transmission time
  - Minimize RX/TX latency through SDR system
  - Fixed or arbitrary frequency operation
- Portable: minimize processing hardware dependencies
- Robustness: recover from overflows or dropped data
- Efficient: design for lower power embedded hardware





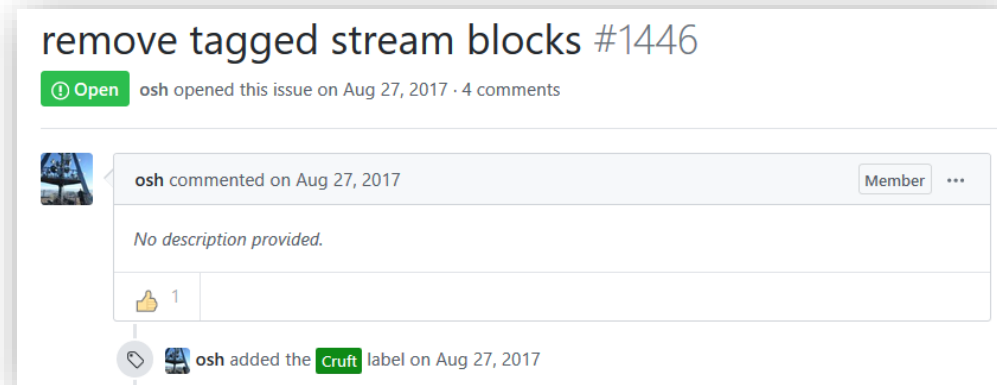
# Existing Toolset



## Existing In Tree Tools



- GR Tagged Stream API
  - Support for burst processing within the streaming architecture of GR
  - Going to be deprecated?



“there's a lot of bugs and inefficiencies, and quite some grief<sup>1</sup> and undocumented contracts connected to TSBs” - M. Müller, 2017

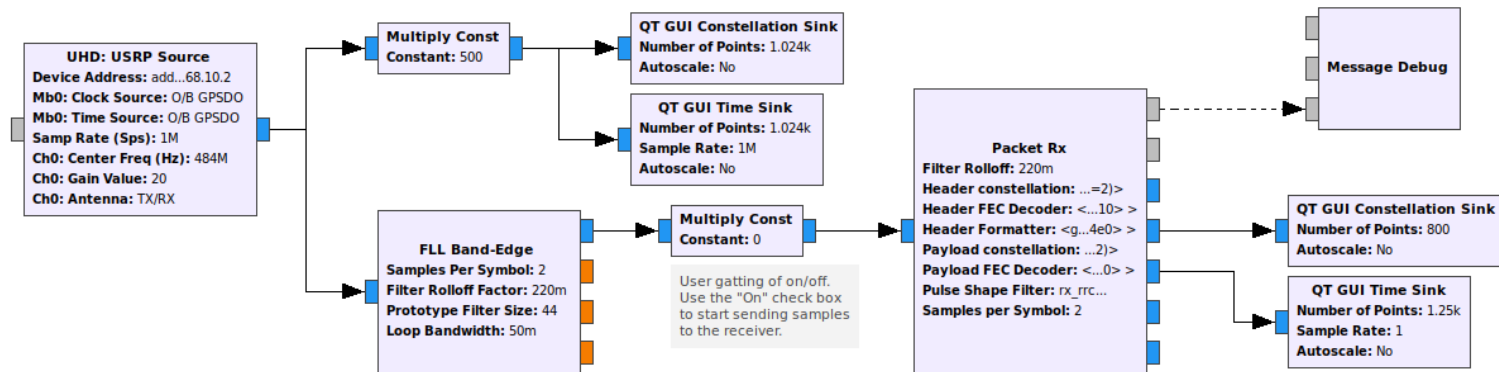
- gr-uhd Stream Tags
  - ‘rx\_time’ provides for RX time tracking, ‘tx\_time’ allows synchronized, timed transmissions
  - ‘tx\_sob’ and ‘tx\_eob’ tags allow for single port half-duplex transceiver
  - Not a complete solution, still streaming based
  - Since this relies on hardware, simulation can be difficult (weird SW emulation)
  - Still very useful – leveraged by gr-pdu\_utils and extended to Sidekiq hardware





## 9 Existing In Tree Tools: Packet Communications API

- Powerful packet processing schema, somewhat complicated (makes use of TSBs...)

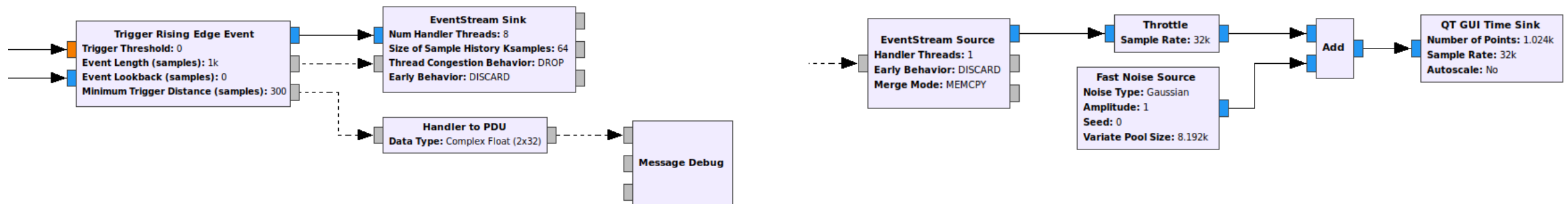


- Appears to use open loop timing, lots of rework to meet our requirements
- Doxygen Documentation: [https://www.gnuradio.org/doc/doxygen/page\\_packet\\_comms.html](https://www.gnuradio.org/doc/doxygen/page_packet_comms.html)
- Interesting Module Example: <https://www.gnuradio.org/deptofdefense/gr-uaslink>
- Reasonable option for custom protocols and more complicated modulations
- We found the PDU Utilities to be easier for existing / simple protocols

## OOT Modules: gr-eventstream



- Allows burst processing with closed loop timing by interleaving bursts into TX stream
- Relies on conventional GR backpressure: buffers will impact latency
  - Minimize number of streaming blocks between ES source and HW Sink
- Good description of functionality: <https://oshearesearch.com/index.php/tag/eventstream/>



- Limitations for our use: T/R latency, different overall approach
  - Possible that we will integrate ES concepts in future



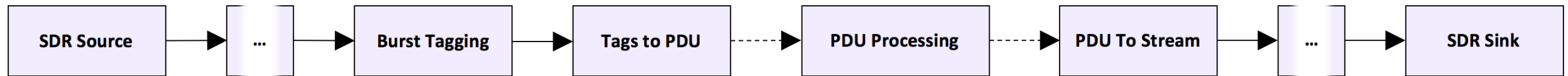
# Theory of Operation





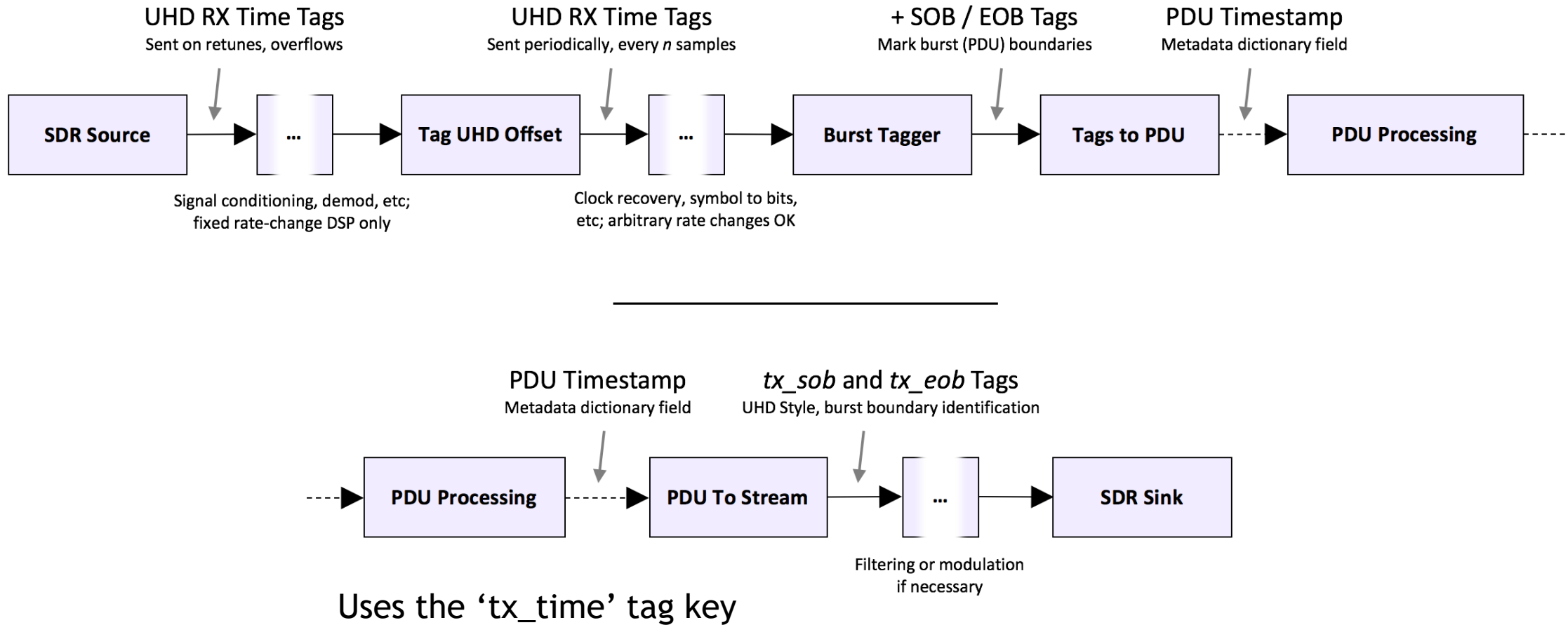
## 12 Usage of the PDU Utilities

- Robust set of blocks for converting between streaming and async message (PDU)



- Receive energy, basic preprocessing
- Identify start/stop of burst
- Convert required data elements to PDU
- Keep track of time
- Do higher layer processing
- Convert PDU to stream if required
- Emit RF energy at specified time

# PDU Utilities Time Management





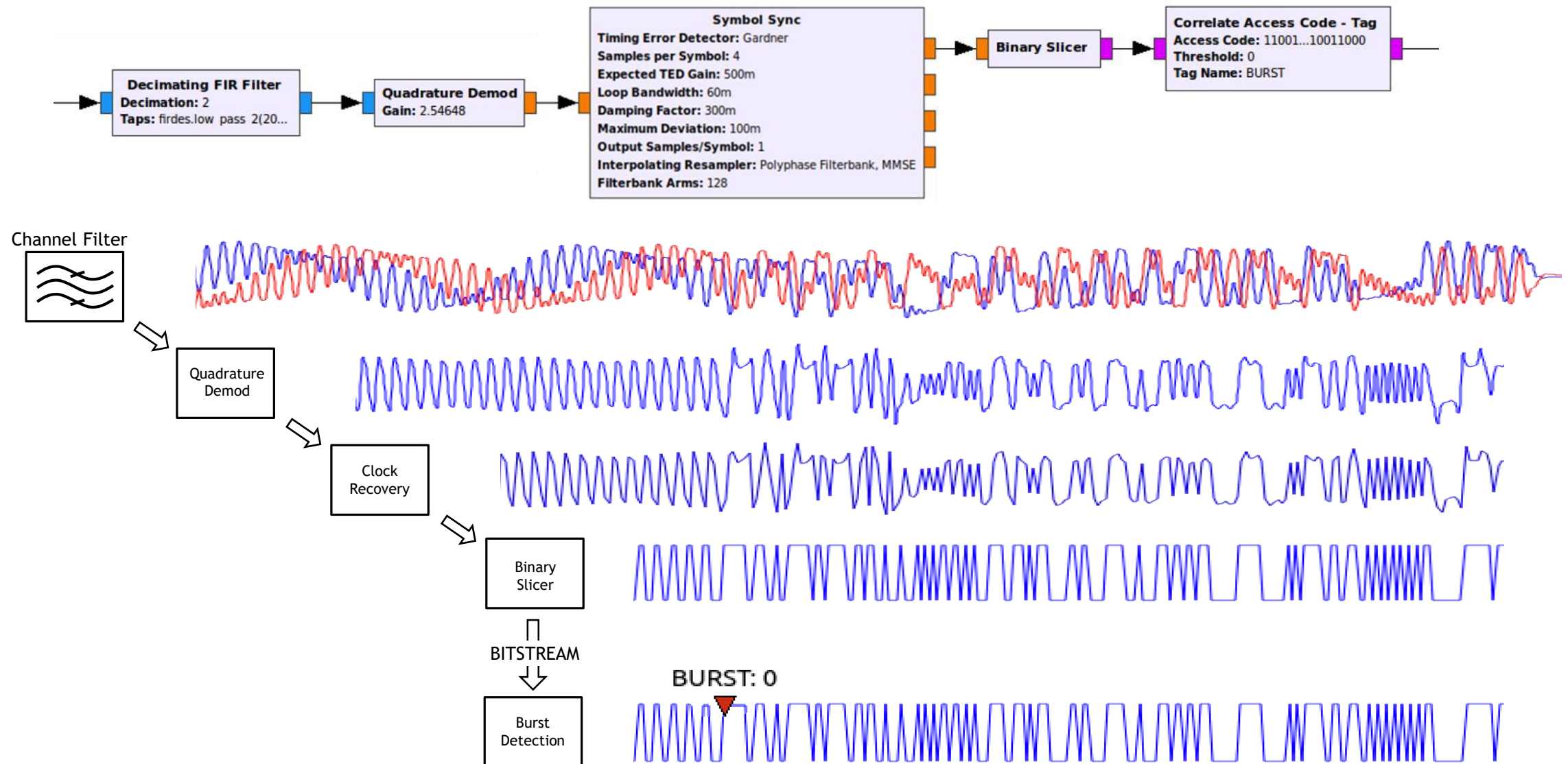


## 14 The Timing Utilities Module

- Separated from gr-pdu\_utils to contain various time tracking functions
  - Some complexity is now OBE
- Lots of time tuple related code
  - Tracking UHD Time Tuples
  - Adding periodic Time Tuples
- Does this need to be a separate module?
  - No, BUT...

UHD Time Tuple:	( rx_time {1432 0.912341} )
	[Key] [Integer Secs] [Fractional Secs] [Sample Offset] [Sample Rate]
Timing Utils Tuple:	( rx_time {1432 0.912341 243123411 1000000.0} )

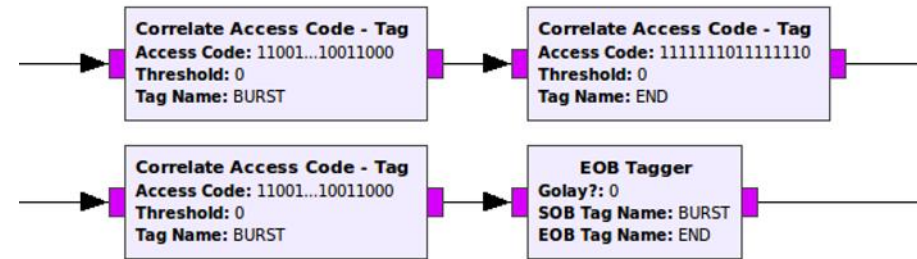
# Extending The 'Basic FSK Receiver' Example



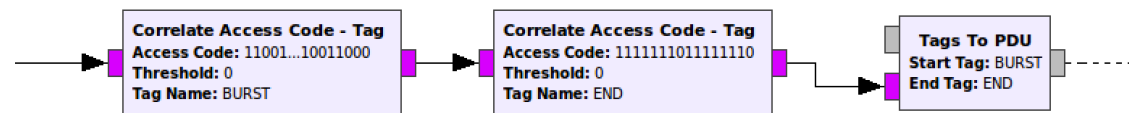
## Extending The 'Basic FSK Receiver' Example



- We have a bitstream and know where bursts start...now what?
- Encapsulate a complete burst of data
  - End-of-burst sequence detection
  - Encoded length field in header
  - Blind (fixed length after burst detection)



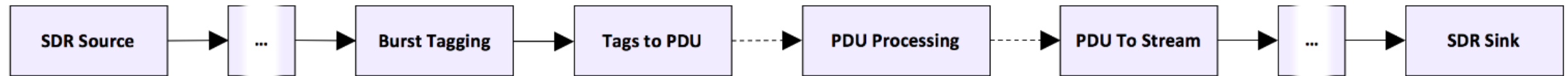
- Create a PDU from received data



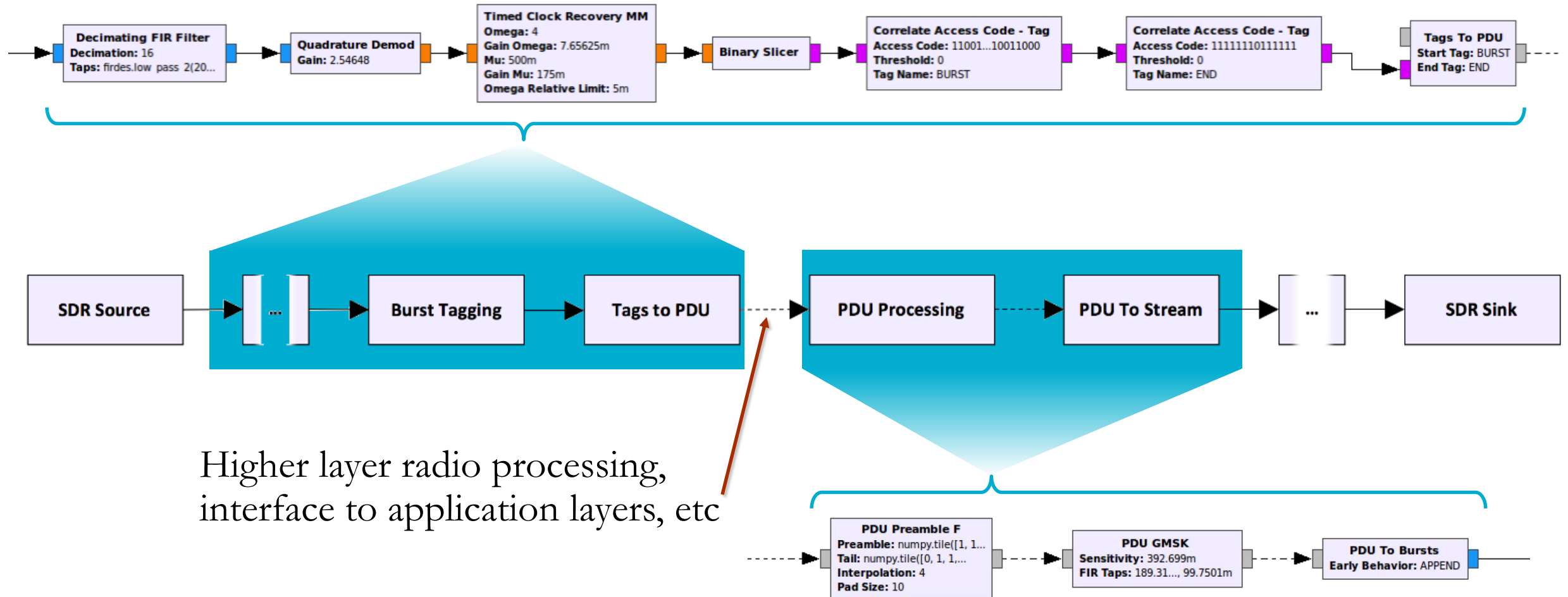
```
* MESSAGE DEBUG PRINT PDU VERBOSE *
((pdu_num . 1) (pdu_id . 1262624438) (time_type .
uhd_time_tuple) (burst_time . {0 0.103434}))
pdu_length = 72
contents =
0000: 00 00 01 00 01 01 00 01 01 01 00 01 00 01 00 00
0010: 00 00 00 00 01 01 01 01 00 01 01 00 01 00 00 01
0020: 01 00 01 01 00 00 00 01 00 01 01 01 00 00 01 01
0030: 00 01 00 01 00 00 00 01 00 01 00 00 01 00 00
0040: 00 00 00 00 01 01 01 01
```

- Pass this information to a higher-layer processor

# Building a Simple TDMA FSK Modem



# Building a Simple TDMA FSK Modem





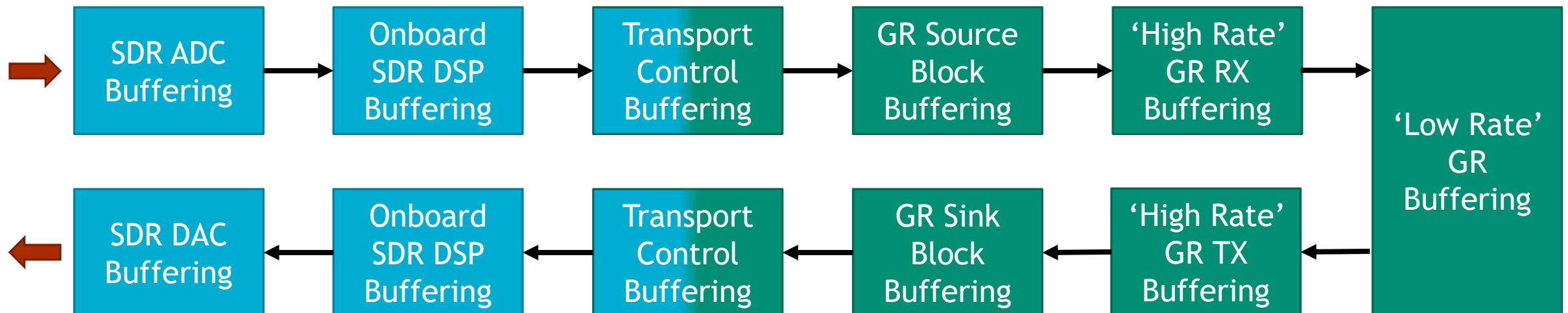
## “Low Latency”...?



- ‘Low latency’ is a key design consideration
  - Minimize time from burst RX to burst TX
- Blame the OS / Scheduler?
  - Its usually buffering...
  - Tradeoff...small buffers often means less efficient processing

$$TR_{latency_{min}} \geq \left( \frac{data\_buffer\_size}{sample\_rate} \right)_{max}$$

- ✓ Reduce Data Buffer Sizes
- ✓ Increase Sample Rate
- ✗ More CPU Utilization



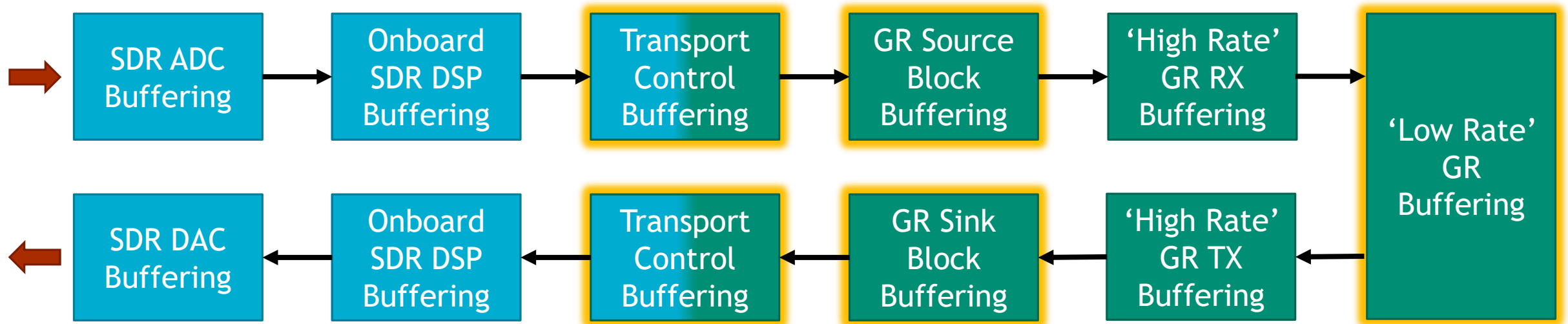
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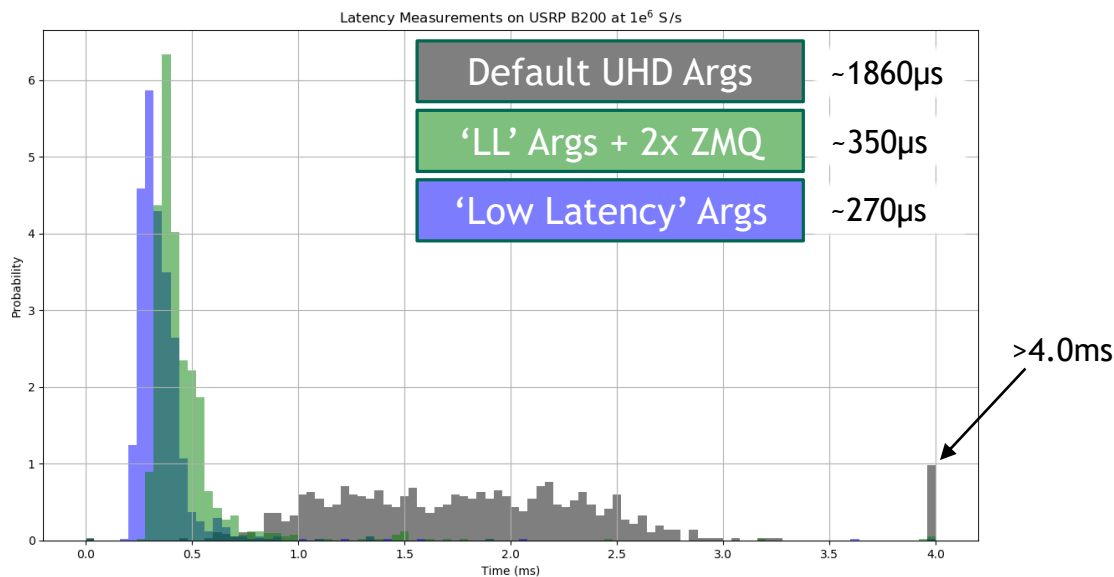
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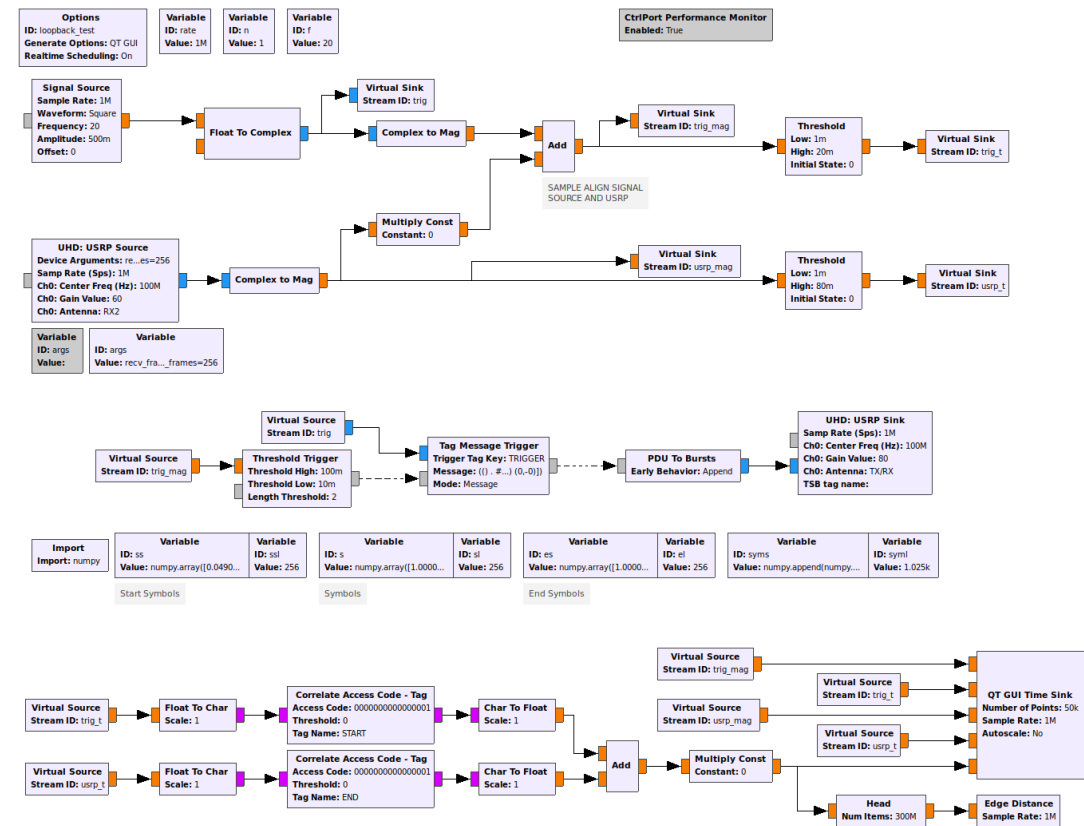
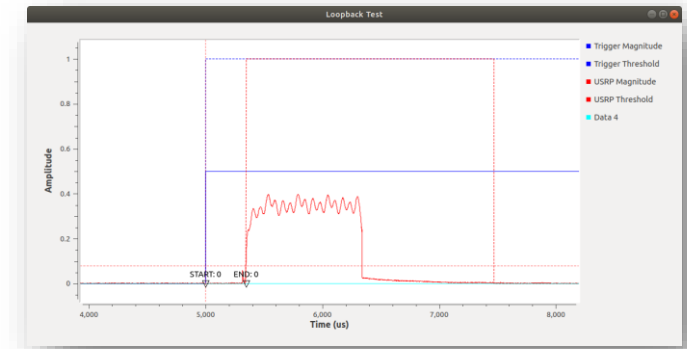
# Characterizing Round Trip Latency

- Flowgraph included in Timing Utilities
- PULSE → RX → PDU → [...] → TX → SCOPE  
latency requires external equipment
- TRIG → PDU → [...] → TX → RX → TIME SINK  
is simpler (terminate TX port of USRP)



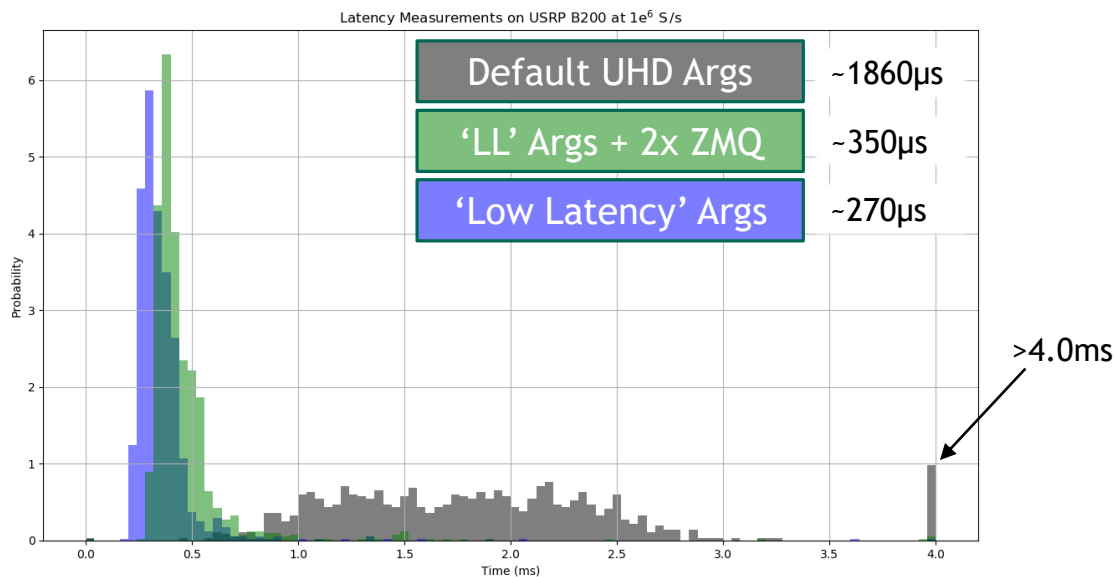
Low Latency UHD Arguments:

"recv\_frame\_size=256, num\_recv\_frames=256, send\_frame\_size=256, num\_send\_frames=256"



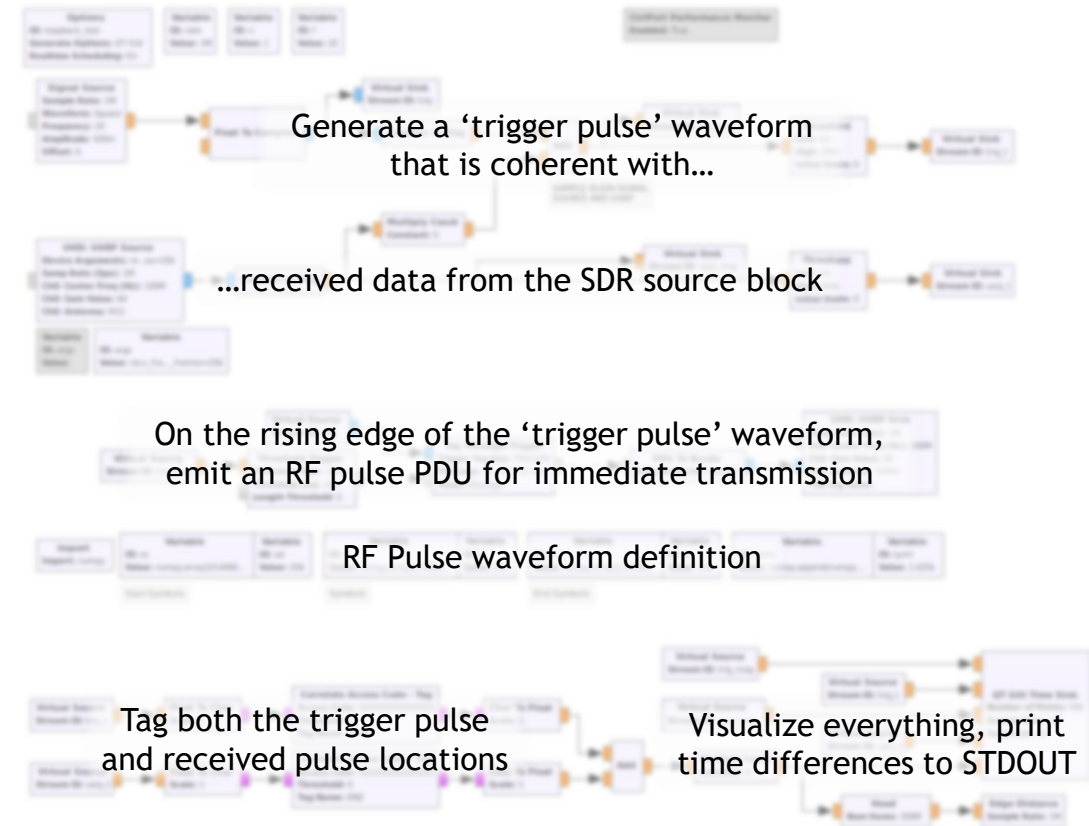
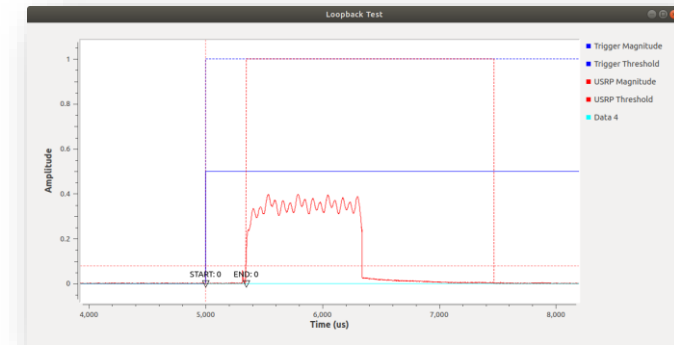
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Low Latency UHD Arguments:

"recv\_frame\_size=256, num\_recv\_frames=256, send\_frame\_size=256, num\_send\_frames=256"





# Notable Blocks in the PDU Utilities Module

## ○ PDU/Stream Conversion:

- Tags to PDU
- PDU to Bursts
- Take/Skip to PDU
- Tag Message Trigger

## ○ In-Tree Streaming Analog:

- Complex to Mag<sup>2</sup>
- Keep 1 in N
- Binary Arithmetic
- Up/Downsample
- PFB Arb Resampler
- FIR Filter
- FM Modulator
- Quadrature Demod

## ○ New PDU Manipulation Blocks:

- Pack/Unpack
- PDU Alignment
- Commutator
- Data Encoding
- Extract Field
- PDU WPCR
- PDU Logger
- Flow Controller

## ○ Debugging Tools:

- PDU Counters
- QT PDU Source
- PDU Message Gate
- Random Drop



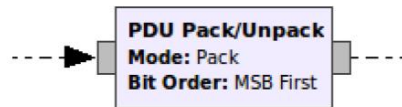
# Notable Blocks



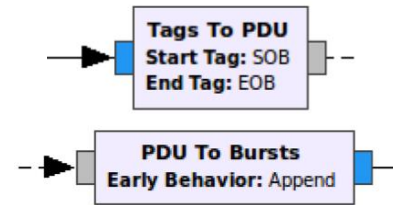
- PDU / Stream Conversion have been covered pretty well



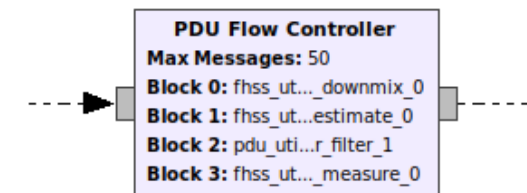
- Emits messages based on certain conditions
  - Robust arming/triggering architecture based on messages or stream tags
  - Re-trigger holdoff, arm timeout, TX limits, etc
  - Can emit fixed Messages or Timed PDUs



- Converts data within U8 PDU formats
  - Stuff U8 bits into U8 bytes, bit swap, etc
  - Requires work for higher order PDU translation



- Whole Packet Clock Recovery Symbol Synch
    - Based on M. Ossmann's WPCR project<sup>[1]</sup>
    - Operates well between 4 and 60 Samples/Symbol
- [1] <https://github.com/mossmann/clock-recovery/blob/master/wpcr.py>



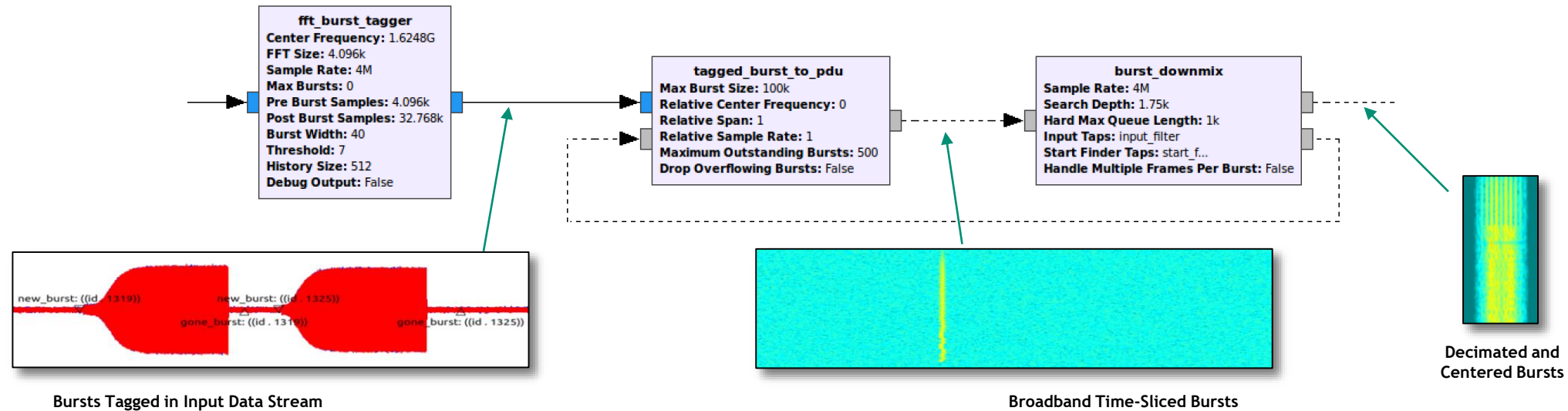
- Asynchronous message passing: no flow control
  - Block queues are checked, PDUs block if >Max
  - Helpful for highly variable input situations



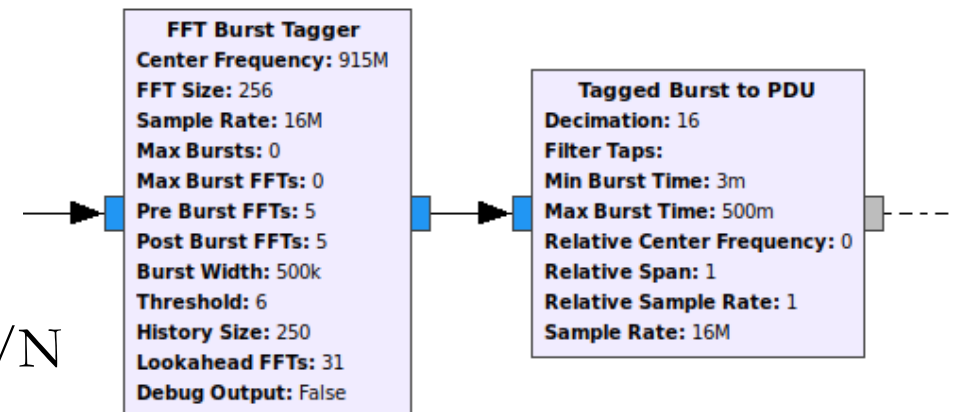
## Other Sandia GR Modules



# FHSS Utilities



- Built for ISM FHSS receiver applications
  - Bursts of energy on arbitrary frequencies
- Derived from CCC's gr-iridium
  - Similar approach, generalized
  - Efficient implementation, good sensitivity to  $\sim 6\text{dB C/N}$

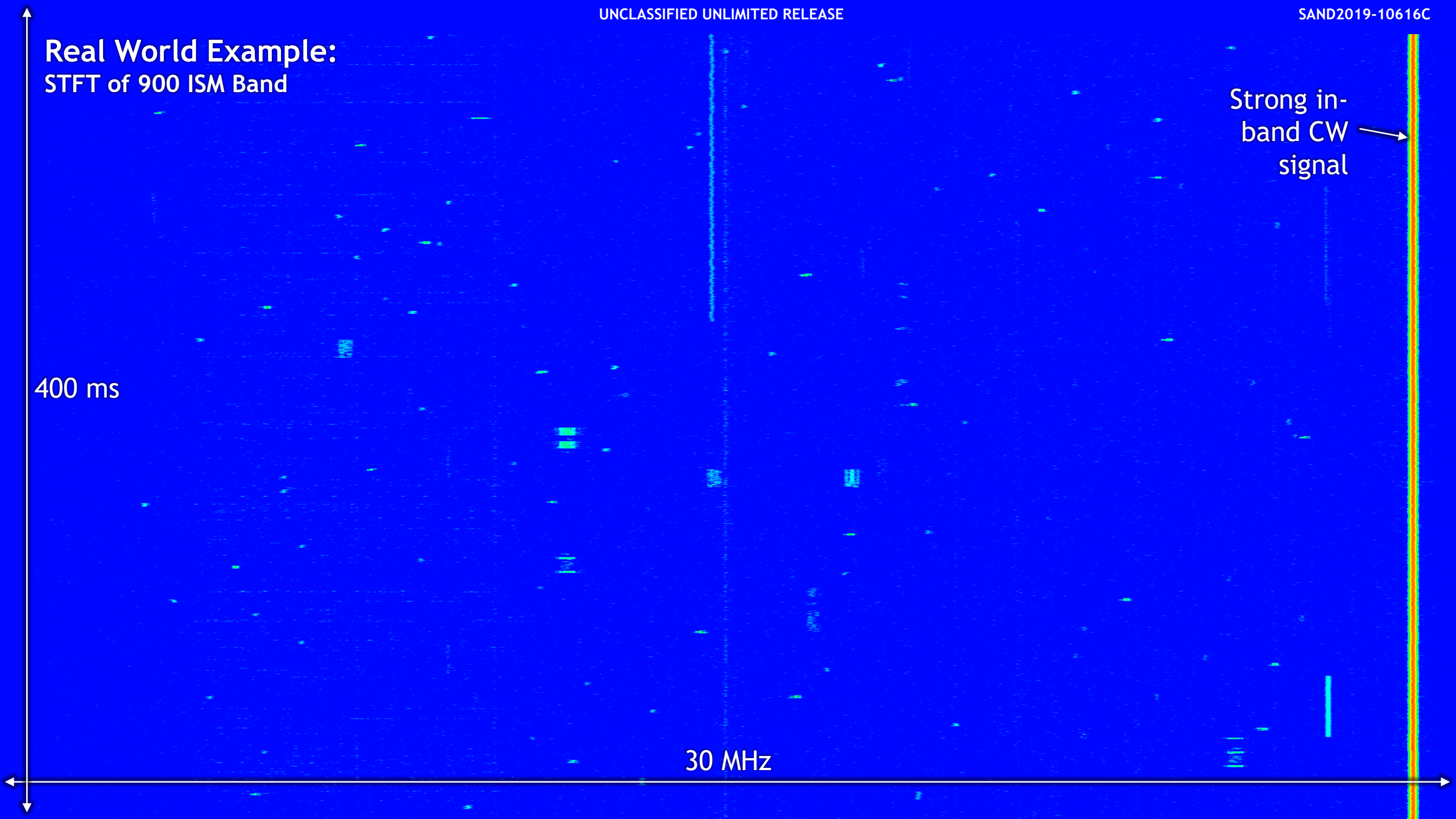


# Real World Example: STFT of 900 ISM Band

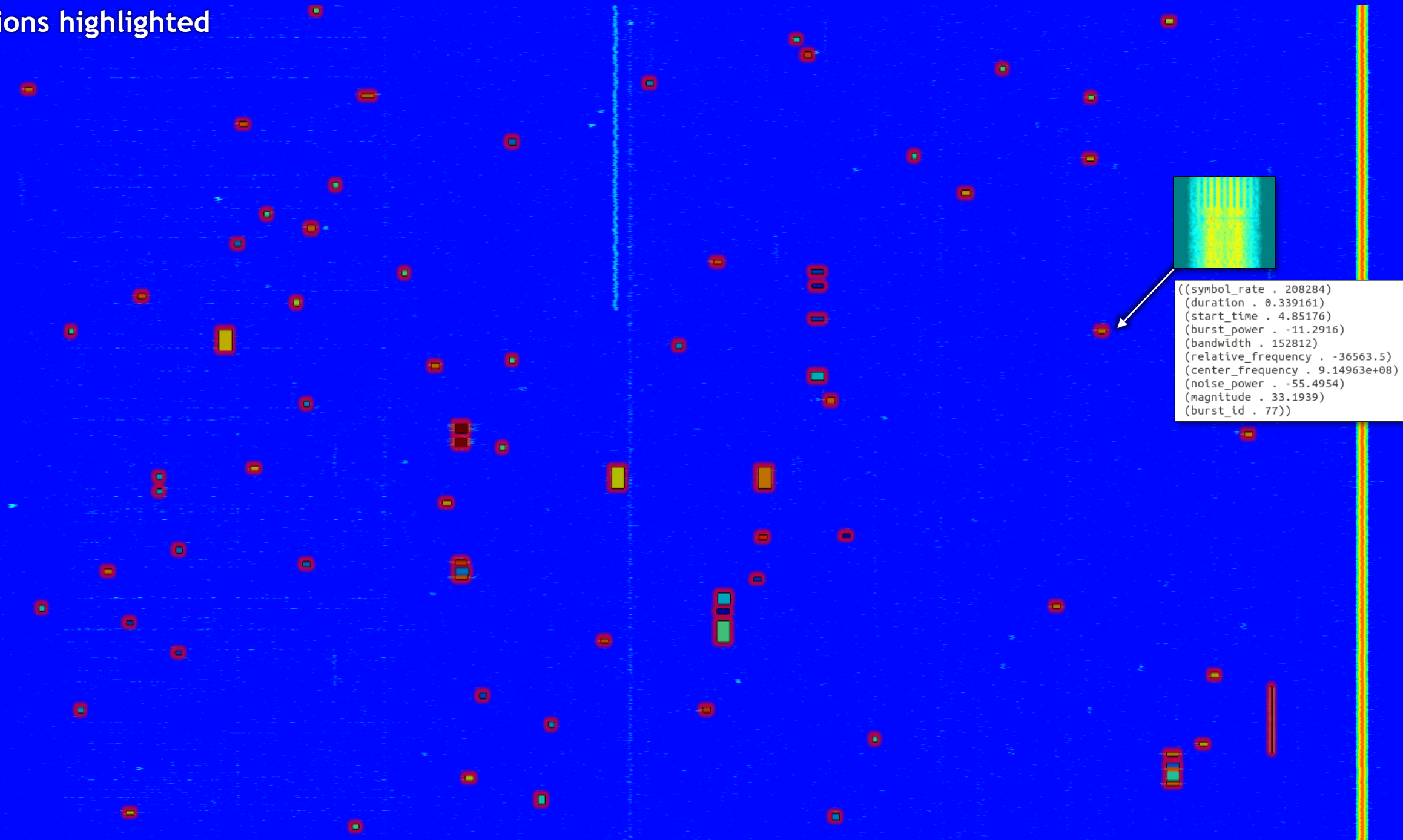
400 ms

30 MHz

Strong in-band  
CW  
signal



## Detections highlighted

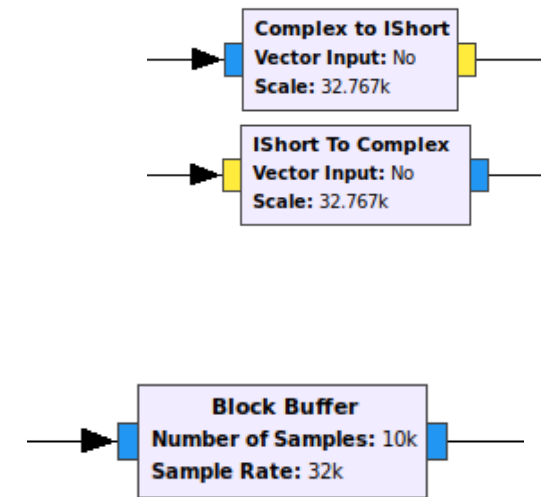




## Sandia Utilities



- Assorted useful blocks that don't fit well into other modules
- Holding area for in-tree improvements we have yet to get released
- Mostly oriented at debug applications
- Usually minor documentation if any
- Blocks are generally not extensively tested...may be dangerous
- Sometimes things get stuck in here before being moved or upstreamed...
  - Useful to install if you are using Sandia's GR Toolkit



## [Yet another] gr-sidekiq



- Coming soon...
- Extends many UHD-style features to the Sidekiq hardware
  - DDC / DUCs in FPGA
  - Command queues in FPGA (separate for instantaneous and timed commands)
  - Time tags generated by source, support for TX tag based flow/time/frequency control
- Supports direct PDU-based transmission
- Efficient implementation (thread-per-channel)
- Currently works on the M.2 and VPX2 Sidekiq variants





# Summary





## Takeaways

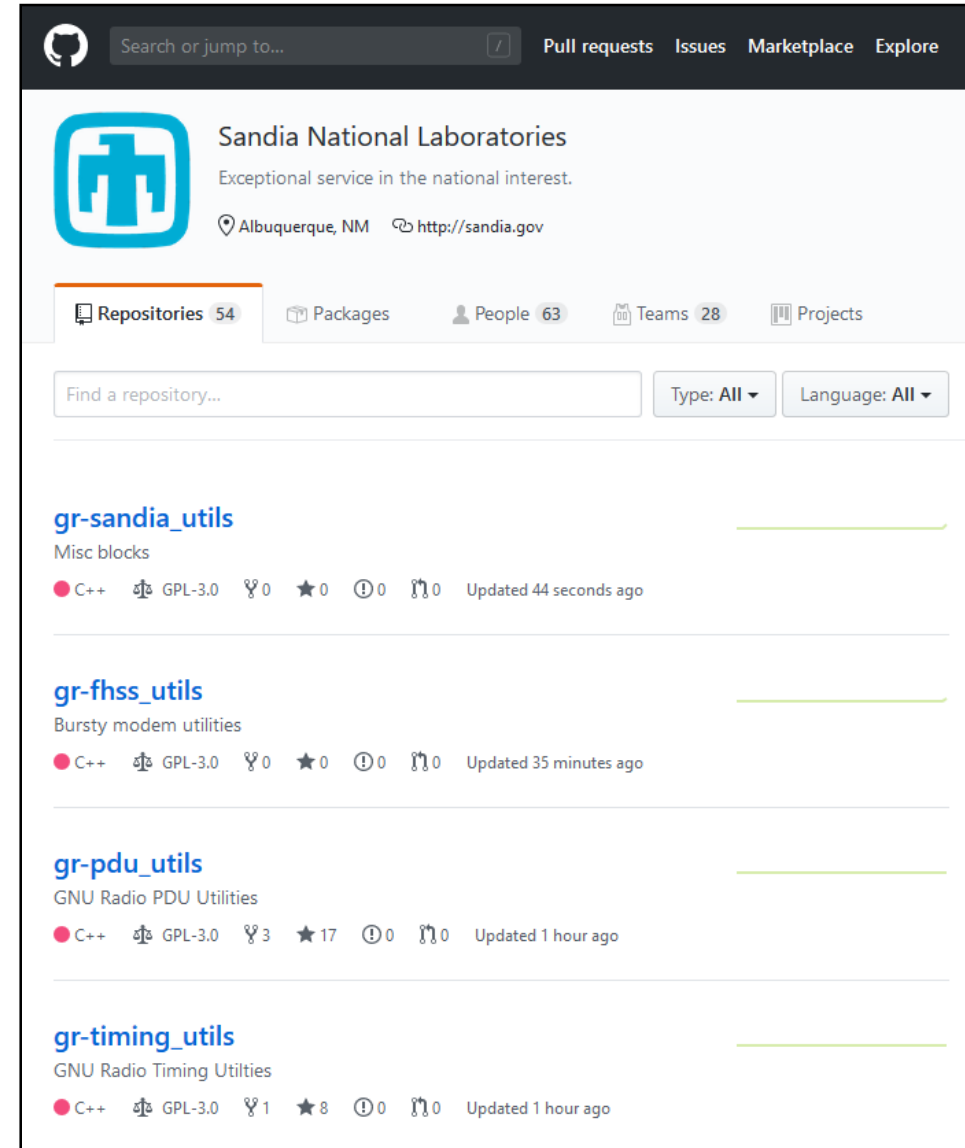
- PDU's are underutilized, and very useful...With only *a bit* of frustrating PMT behavior...

```
481     // OK, here comes the horrible part. Pairs pass is_dict(), but they're not dicts. Such
482     // dicks.
483     try {
484         // This will fail if msg is a pair:
485         pmt::pmt_t keys = pmt::dict_keys(msg);
```

- The PDU Utilities help bridge GNU Radio's streaming and PDU APIs
- There are straightforward tools available for developing bursty transceivers within GR
- Significant enhancement to GR's in-tree PDU capabilities are available
- GNU Radio can be used for 'reliable' 'low latency' applications
- The FHSS Utilities module has a robust and efficient arbitrary burst detector and associated signal processing

# Thank you!

## Questions?



The screenshot shows the GitHub profile page for Sandia National Laboratories. The header includes the GitHub logo, a search bar, and navigation links for Pull requests, Issues, Marketplace, and Explore. The profile section features the Sandia logo, the organization name, a description, location, and website. Below this are tabs for Repositories (54), Packages, People (63), Teams (28), and Projects. A search bar and filters for repository type and language are present. The repository list shows four items: gr-sandia\_utils, gr-fhss\_utils, gr-pdu\_utils, and gr-timing\_utils, each with details on language, license, forks, stars, issues, and recent updates.

Repository Name	Description	Language	License	Forks	Stars	Issues	Updated
gr-sandia_utils	Misc blocks	C++	GPL-3.0	0	0	0	Updated 44 seconds ago
gr-fhss_utils	Bursty modem utilities	C++	GPL-3.0	0	0	0	Updated 35 minutes ago
gr-pdu_utils	GNU Radio PDU Utilities	C++	GPL-3.0	3	17	0	Updated 1 hour ago
gr-timing_utils	GNU Radio Timing Utilities	C++	GPL-3.0	1	8	0	Updated 1 hour ago