

Fibonacci Series

Binomial Coefficient

Matrix Chain Multiplication

Additive

LCS

Divide & Conquer



Non overlapping sub problems

Dynamic Programming



## Fibonacci Series (1 Dimensional Problem)

Recursive algorithm

Example

Memorised and write algo

Then check pattern

Write iterative algo

Recursive algorithm :-

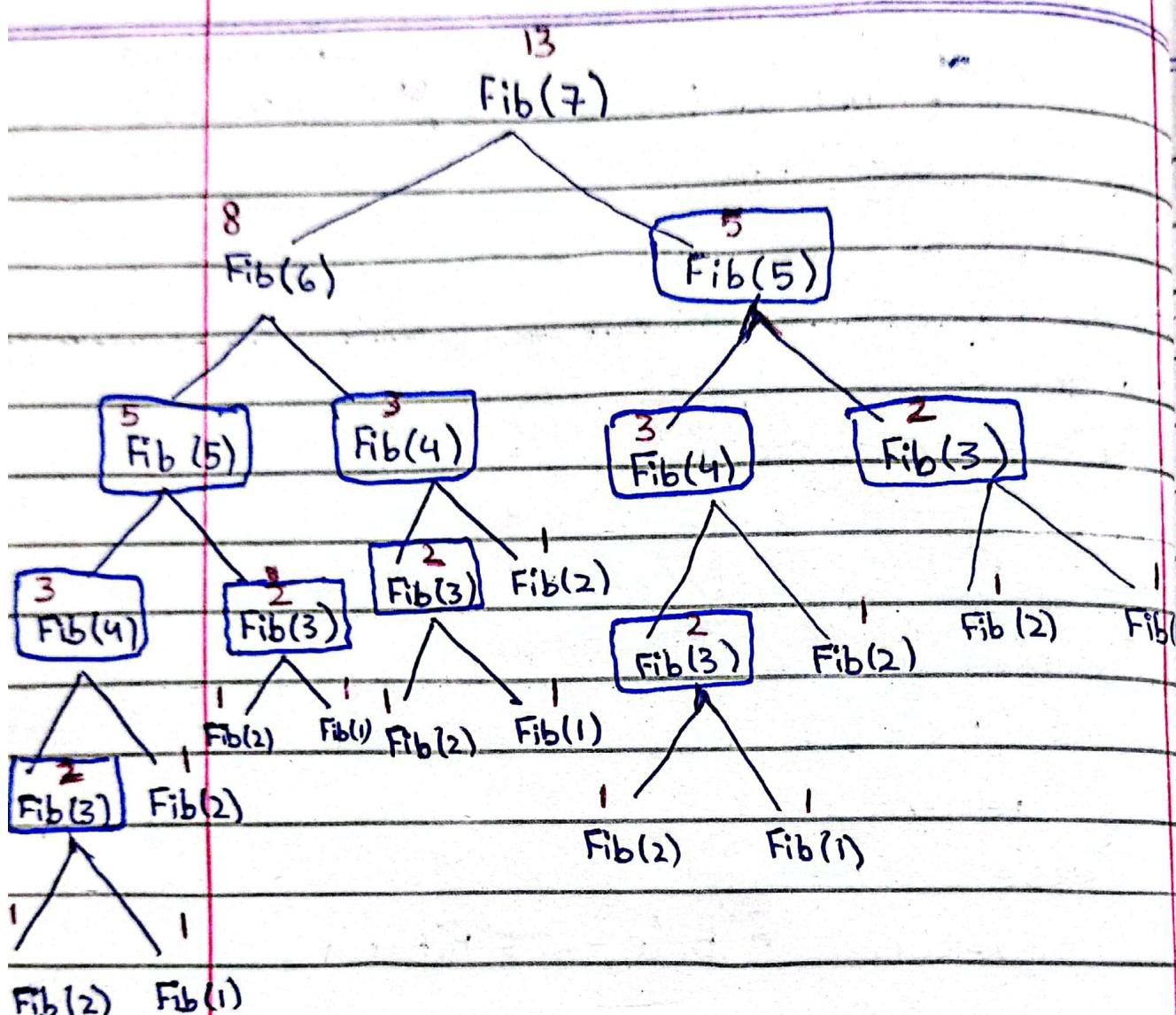
$\text{Fib}(n)$

if ( $n \leq 2$ )

return 1

else

return  $\text{Fib}(n-1) + \text{Fib}(n-2)$



$\xrightarrow{\quad}$  is repeated

$Fib(3)$   
 $Fib(4)$   
 $Fib(5)$

## Time Complexity

$$T(n) = T(n-1) + T(n-2) + c$$

$$T(n) = T(n-1) + T(n-1) + c$$

$$T(n) = 2T(n-1) + c$$

$$T(1) = c$$

$$T(n) = 2T(n-1) + c \rightarrow ①$$

$$T(n-1) = 2T(n-2) + c \rightarrow ②$$

$$T(n) = 2[2T(n-2) + c] + c$$

$$T(n) = 4T(n-2) + 2c + c \rightarrow ③$$

$$T(n-2) = 2T(n-3) + 3c$$

$$T(n) = 4(2T(n-3) + c) + 2c + c$$

$$T(n) = 8T(n-3) + 4c + 2c + c$$

$$T(n) = 2^3T(n-3) + 2^2c + 2^1c + 2^0c$$

$$= 2^k T(n-k) + \underbrace{2^{k-1}c + \dots + 2^0c}_{k+1}$$

$$= 2^n c$$

$$= O(2^n)$$

$$\frac{2^0 + 2^1 + \dots + 2^n}{2^n} + d =$$

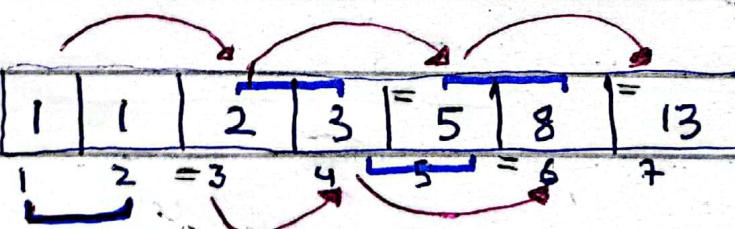
## Memorized ↗

```
b  
↑  
Fib-mem(n)  
{  
    if (A[n] != -1)  
        return A[n]  
    else  
        A[n] = A[n-1] + A[n-2]  
        return A[n]  
}
```

## Check pattern

1	1	-1	-1	-1	-1	-1	-1
1	2	3	4	5	6	7	

First 2 fixed  
with value 1 and 1



$$1+1=2$$

$$2+3=5$$

$$3+5=8$$

$$5+8=13$$

## Iterative Algo

Fib-iterative(n)

$$F_1 = 1$$

$$F_2 = 1$$

for ( $i = 3$  to  $n$ )

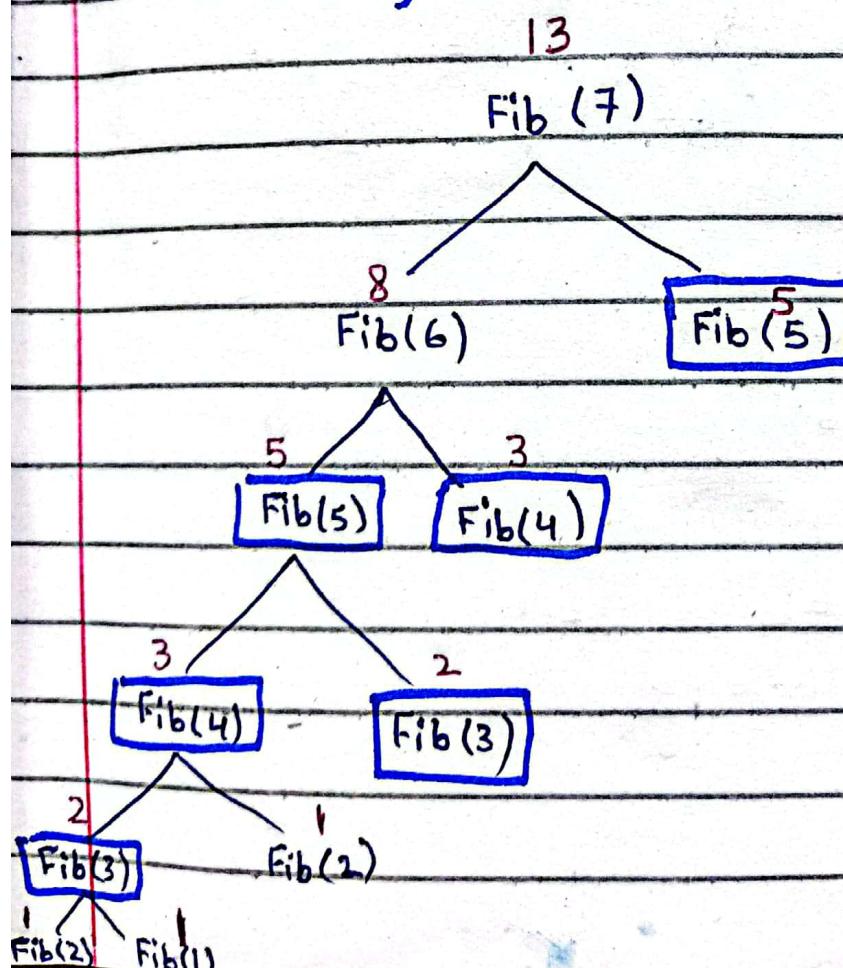
$$F_n = F_1 + F_2 ;$$

$$F_1 = F_2 ;$$

$$F_2 = F_n ;$$

$O(n)$

## Diagram



8 May 2023

(2D problem)

# Binomial Coeff.

$$\binom{n}{k} = \frac{n!}{(n-k)! k!}$$

Put

$$n=6$$

$$k=0$$

then

$$\frac{6!}{(6-0)! 0!} = 1$$

Put

$$n=6$$

$$k=6$$

then

$$\frac{6!}{(6-6)! 6!} = 1$$

Recursive definition:-

$$R.C\left(\begin{matrix} n \\ k \end{matrix}\right) = \begin{cases} 1 & n=k \text{ || } k=0 \\ R.C(n-1, k-1) + R.C(n-1, k) & \text{otherwise} \end{cases}$$

Recursive algo:-

Bin-coef (n, k)

{

if ( $n == k \text{ || } k == 0$ )

return 1

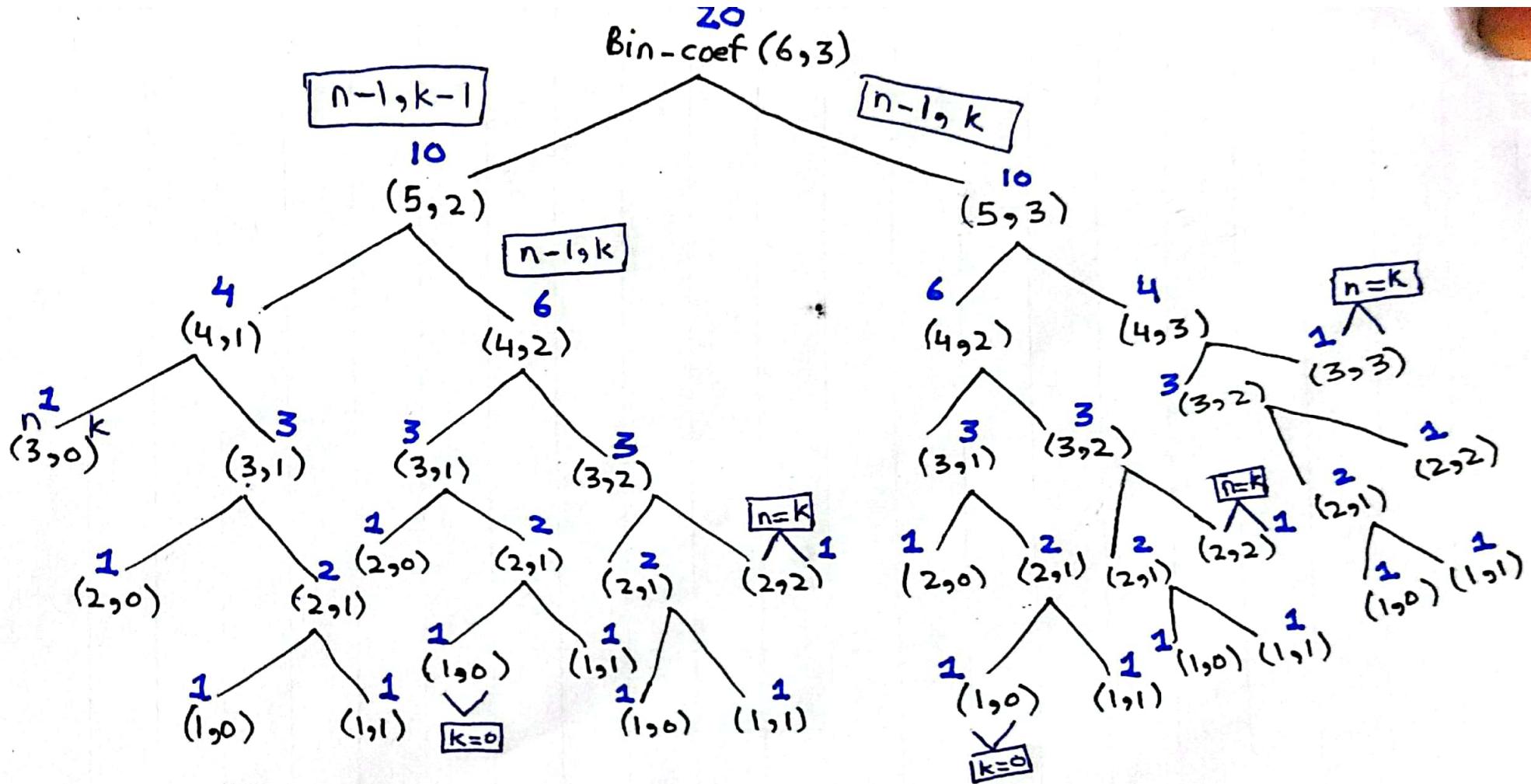
else

Bin-coef (n-1, k-1) + Bin-coef (n-1, k);

}

i.e

$$\binom{n}{k} = \frac{6!}{(6-3)! 3!} = 20$$



# Memorized

k

n	0	1	2	3	4	5	6	
0	1	-1	-1	-1	i-1,j-1	i-1,j	-1	
1	1	1	-1	-1	-1	i,j	-1	-1 represent
2	1	2	1	-1	-1	-1	-1	uncomputed
3	1	3	3	1	-1	-1	-1	value
4	1	4	6	4	1	-1	-1	
5	1	5	10	10	5	1	-1	
6	1	6	15	20	15	6	1	

MBC(n, k)

{

$M[n, k] = -1$

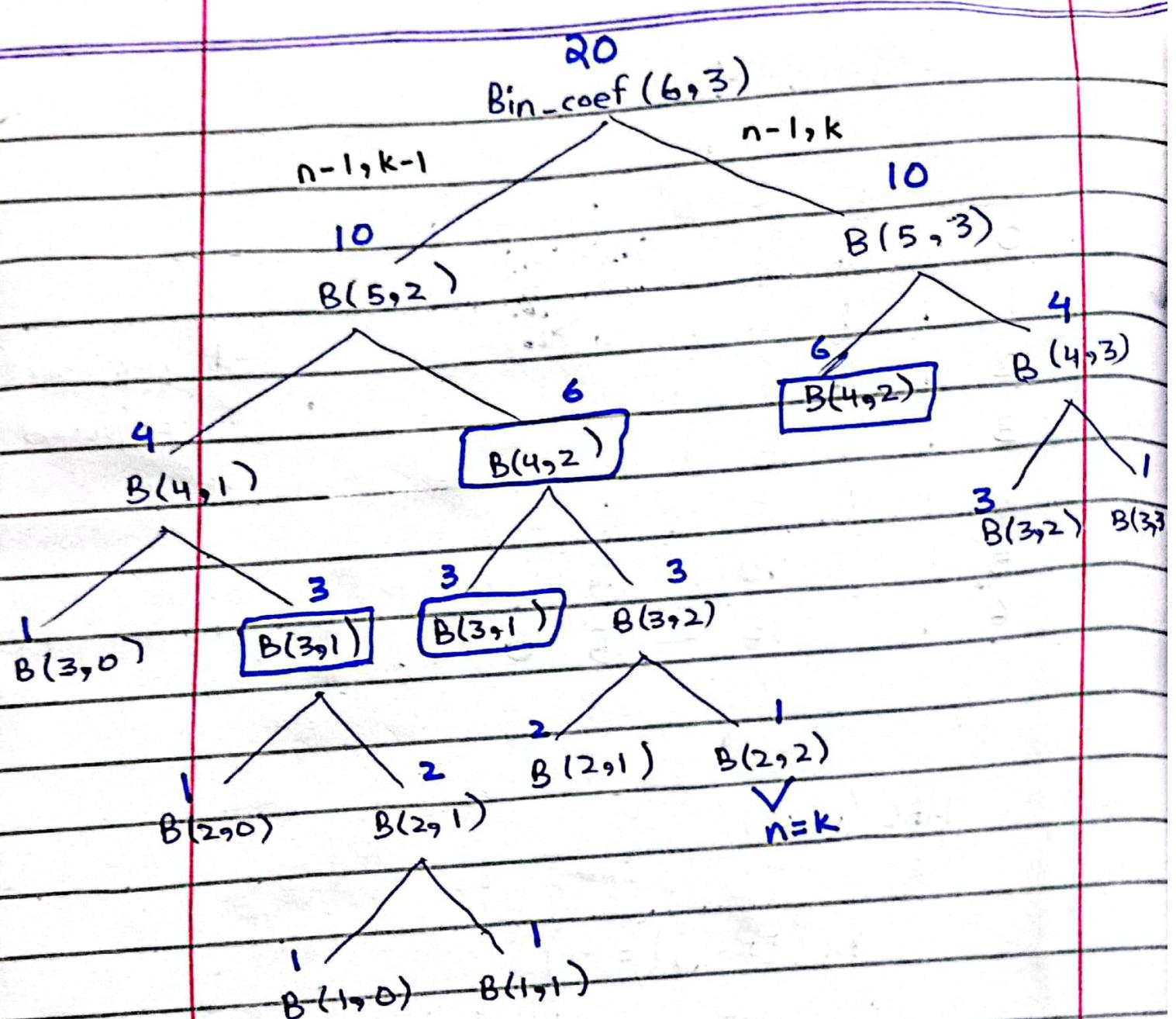
return  $M[n, k]$

else

$M[n, k] = M[n-1, k-1] + M[n-1, k]$

return  $M[n, k]$

}



## Iterative algorithm

Iterative (n, k)

{

for ( $i = 0$  to  $n$ )

for ( $j = 0$  to  $k$ )

if ( $i = j$  ||  $k = 0$ )

$A[i, j] = 1$

else

$A[i, j] = -1$

for ( $i = 0$  to  $n$ )

for ( $j = 0$  to  $k$ )

$A[i, j] = A[i-1, j-1] + A[i-1, j];$

}

# MATRIX

## MULTIPLICATION

$A \times B$



$(p \times q)$        $(q \times r)$



Number of multiplication =  $pqr$

of

Order ↑ Resultant =  $pr$

$\leftarrow$  every row of A  
 $p \leftarrow \text{for } (i=0 \text{ to } p)$   
 $r \leftarrow \text{for } (j=0 \text{ to } r) \rightarrow$  every column of B  
 $C[i,j] = 0$   
 $a \leftarrow \text{for } (k=0 \text{ to } a) \rightarrow$  every column of I  
 $C[i,j] += A[i,k] + B[k,j]$

**Complexity**  
 $O(pqr)$

$$\begin{array}{cc}
 A & B \\
 2 \times 3 & 3 \times 6 \\
 (p \times q) & (q \times r)
 \end{array}$$

$$\begin{aligned}
 \text{Number of multiplication} &= pqr \\
 &= 2 \times 3 \times 6 \\
 &= 36
 \end{aligned}$$

Order of resultant matrix =  $2 \times$

C

$$\begin{array}{ccc}
 ① & A & \downarrow \\
 & 2 \times 3 & 3 \times 5 & 5 \times 10
 \end{array}$$

2 way of  
multiplication

→  $(A(B \times c))$

→  $((AB)c)$

(A (BxC))

$$3 \times 5 \times 10 = 150$$

$$\begin{array}{r} 2 \times 3 \times 10 = 60 \\ + \\ 210 \end{array}$$

((AB)C)

$$\begin{array}{ccc} A & B & C \\ 2 \times 3 & 3 \times 5 & 5 \times 10 \end{array}$$

↓  
60  
150

$$2 \times 3 \times 5 = 30$$

$$2 \times 5 \times 10 = 100$$

$$130$$

130 is best

# LCS

Longest common Subsequence

$$w = abcd$$



$$ab \xrightarrow{b} cd \rightarrow da$$

$$2^4 = 16$$

Subsequence always  
computed between

2 words

$$\begin{array}{ccccccccc} S_1 & = & a & b & c & d & e & f & g \\ & & \uparrow & & \downarrow & & & \nearrow & \\ S_2 & = & a & & c & & g & & \end{array}$$

$$acg \quad ac, ag$$

longest subsequence

never intersect

### Example

$$X = a b a a b a$$

$$Y = b a b b a b$$

## Matrix chain multiplication

B(3)

Same

different

mein maximum  
left or your

Diagonal ki value

mein 1 add

maximum check from here

$x = i$

$y = j$

	b	a	b	b	a	b
null	0	0	0	0	0	0
a	0	0	1	1	1	1
b	0	1	1	2	2	2
a	0	1	2	2	3	3
a	0	1	2	2	3	3
b	0	1	2	2	3	3
a	0	1	2	3	3	4

LCS must

be 4

Algo :

character

$x_i = y_j$

if  $x[i] = y[j]$

OR  $A[i, j] = 1 + A[i-1, j-1]$

else

$A[i, j] = \max(A[i-1, j], A[i, j-1])$  ;

# Algorithm

if ( $A[i] == B[j]$ )

$$LCS[i, j] = 1 + LCS[i-1, j-1]$$

else

$$LCS[i, j] = \max(LCS[i-1, j], LCS[i, j-1])$$

Diagonal value considered ↗

5  
6

X = cellular

OR

Y = Excellent

ASCII code

X = 1110110

Y = 0110011

X:	*	E	x	c	e	l	l	e	n	t
X:	0	0	0	0	0	0	0	0	0	0
c	0	↑	0	↑	↑ <sub>0+1</sub>	↑	↑	↑	↑	↑
e	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>1+1=2</sub>	↑ <sub>2</sub>	↑ <sub>2</sub>	↑ <sub>2</sub>	↑ <sub>2</sub>
e	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>3+1</sub>	↑ <sub>3</sub>	↑ <sub>3</sub>
l	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>3+1</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>
l	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>
a	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>
r	0	↑	0	↑	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>	↑ <sub>4</sub>

4 ← LCS

cell

Algorithm in LCS

T65

## ASCII code

$X = 1110110$

$Y = 0110011$

$x_i$	$y_j$	λ	0	1	1	0	0	1	1
1	0	0	0	0	0	0	0	0	0
1	0	0	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>1</sub>	↑ <sub>1</sub>	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>1</sub>
1	0	0	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>2</sub>	↑ <sub>2</sub>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>2</sub>
1	0	0	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>2</sub>	↑ <sub>2</sub>	↑ <sub>3</sub> <sup>2+1</sup>	↑ <sub>3</sub> <sup>2+1</sup>	↑ <sub>3</sub>
0	0	↑ <sub>1</sub> <sup>0+1</sup>	↑ <sub>1</sub>	↑ <sub>2</sub>	↑ <sub>3</sub> <sup>2+1</sup>	↑ <sub>3</sub> <sup>2+1</sup>	↑ <sub>3</sub>	↑ <sub>3</sub>	↑ <sub>3</sub>
1	0	↑ <sub>1</sub>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>3</sub>	↑ <sub>3</sub>	↑ <sub>4</sub> <sup>3+1</sup>	↑ <sub>4</sub> <sup>3+1</sup>	↑ <sub>4</sub>
1	0	↑ <sub>1</sub>	↑ <sub>2</sub> <sup>1+1</sup>	↑ <sub>3</sub> <sup>2+1</sup>	↑ <sub>3</sub>	↑ <sub>3</sub>	↑ <sub>4</sub> <sup>3+1</sup>	↑ <sub>4</sub> <sup>4+1</sup>	↑ <sub>5</sub>
0	0	↑ <sub>1</sub> <sup>1+0</sup>	↑ <sub>2</sub>	↑ <sub>3</sub>	↑ <sub>4</sub> <sup>3+1</sup>	↑ <sub>4</sub> <sup>3+1</sup>	↑ <sub>4</sub>	↑ <sub>5</sub>	

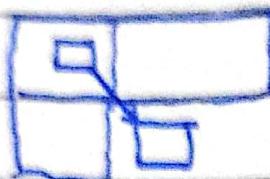
5 ← length of  
binary code

1 1 0 1 1

Algorithm

## Edit distance

If  $r = c$



diagonal will be  
copy

$r \neq c$

1	1
0	$\rightarrow 0+1=1$

take minimum from these  
3 and add one

Example:

$w_1 = A \ B \ F \ G \ L \ K$

$w_2 = X \ B \ O \ G \ R \ L$

	$w_1$	$w_2$	$\lambda$	X	B	O	G	R	L
A	0	0	0	0	0	0	0	0	0
A	0	$0+1$ ↑							
B	0	$0+1$ ↑	$1+1$ ↓						
F	0	$0+1$ ↑	$1+1$ ↓	$1+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓
G	0	$0+1$ ↑	$1+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$3+1$ ↓
L	0	$0+1$ ↑	$1+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$2+1$ ↓	$3+1$ ↓
K	0	$0+1$ ↑	$1+1$ ↓	$2+1$ ↓	$2+1$ ↓	$3+1$ ↓	$3+1$ ↓	$3+1$ ↓	$3+1$ ↓

$w_1 = \text{CAMPUS}$

$w_2 = \text{CAMERA}$

$w_1$	$w_2$	A	C	A	M	E	R	A	
A	0	0	0	0	0	0	0	0	5
C.	0	0	1	1	1	1	1	1	F
A	0	1	0	1	2	2	1		
M	0	1	1	0	1	2	2	2	
P	0	1	2	1	1	2	3		
V	0	1	2	2	2	2	3		
S	0	1	2	3	3	3	3	3	

3 basic operations

Convert

ALGORITHM

to

ALTRUISTIC

X	A	L	T	R	U	I	S	T	I	C
A	0	0	0	0	0	0	0	0	0	0
L	0	0	1	1	1	1	1	1	1	1
G	0	1	1	1	2	3	3	3	3	3
O	0	1	2	2	2	3	4	4	4	4
R	0	1	2	3	2	3	4	5	5	5
I	0	1	2	3	3	3	3	4	5	6
T	0	1	2	2	3	4	4	4	5	6
H	0	1	2	3	3	4	5	5	5	6
M	0	1	2	3	4	4	5	6	6	6

## Brute Force Algorithm

Document : Text  
Pattern : (Word search)  
 $m \rightarrow$

$n \rightarrow$  text length

Text  $\rightarrow$  length bigger  $\rightarrow n$

Pattern  $\rightarrow$  smaller  $\rightarrow m$

$n * m$

$(n - m + 1) m$

(text ky har character)

$j \leftarrow 0$  to  $n - m$  do

last mein jab pattern sy 1 kam

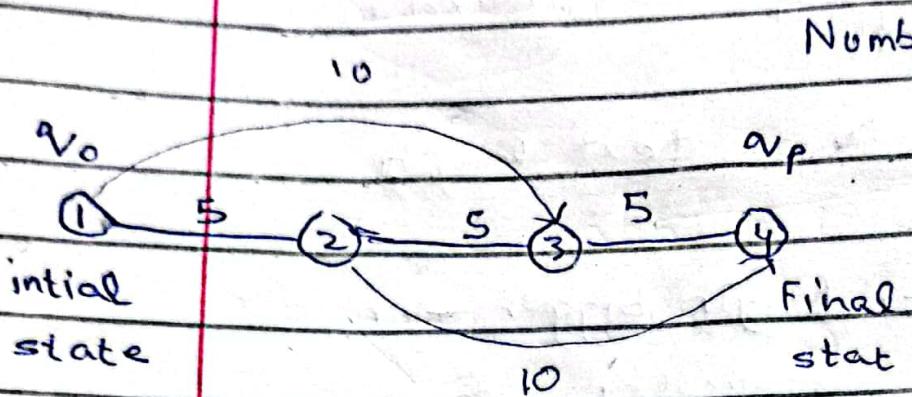
reh jay ga tu possible

For pattern

for  $j \leftarrow 1$  to  $m$  do

$$O((n - m + 1) * m)$$

# Finite State Automation



length = 5 / 10

Pepsi = 15

Transition: moving from 1 state  
trailer to another

$Q$  : finite state

$\Sigma$  represent language

$\delta^v$  (Sigma) transition function

Pattern:

Prefix

$$[abcabc] + 1 = 8$$

$\Sigma(a, b, c)$

Suffix / Postfix

[a] Prefix

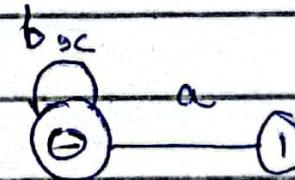
a  
suffix      b  
suffix

	a	b	c
0	1	0	0
1	1	2	0
2	1	0	3
3	4	0	0

0	1	0	3
1	1	0	0
2	1	0	6
3	7	0	0
4	1	5	0

5	1	0	6
6	7	0	0
7	1	1	0

$$\begin{array}{l} a=a \\ b=b \\ c=c \end{array}$$



$$[ab] - [a\underline{a}] = 1$$

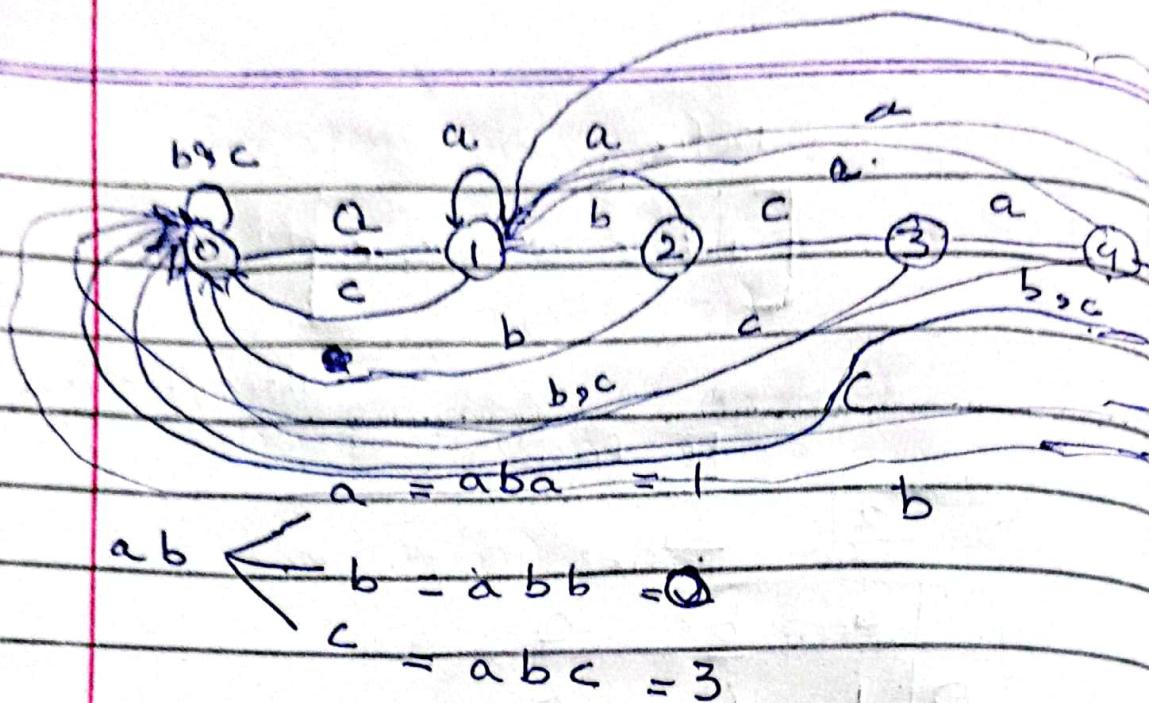
[ab]  
Starting  
2

ending

$$a - [aa] = 1$$

$$\begin{array}{l} a \\ b \\ c \end{array} - ab = 2$$
$$- ac = 0$$

Total state pattern length + 1



a b a X

a b c

b a

a b

a

1

a b b

a b c

b b

a b

a

E X

$a = abca \quad 4$

$b = abc b \quad 0$

$c = abcc \quad 0$

Ending

start

a b c a

a b c a

a b c b

a b c a

X

~~b b c b  
a a c  
b b a~~

X

$$\begin{aligned} abca &\leftarrow \begin{array}{l} a = abcaa = 1 \\ b = abcab = 5 \\ c = abcac = 0 \end{array} \\ P_V & \end{aligned}$$

165

$$\begin{aligned} abcab &\leftarrow \begin{array}{l} a = abcaba = 1 \\ b = abcabb = 0 \\ c = abcabc = 6 \end{array} \\ P_V & \end{aligned}$$

$$abcabca = 1$$

$$abcabcab = 5$$

$$abcabcac = 0$$

a a b a c b a b c a b c a / b c a

Transition Table

$$\Theta(m+1) \cdot |\Sigma| \cdot (m+1) \cdot m$$

$$\Theta(m^3 \cdot |\Sigma|)$$

String match complexity

$$\Theta(n)$$